# 使用SNMP,如何添加,修改和去除在Catalyst的 VLANs

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# <u>简介</u>

本文档介绍如何在使用简单网络管理协议 (SNMP) 的 Cisco Catalyst 交换机上创建和删除 VLAN。 它还介绍如何使用 SNMP 将端口添加到 VLAN。

# <u>先决条件</u>

### <u>要求</u>

在使用本文档中的信息之前,请确保您了解:

- ifTable和ifIndexes如何工作
- VLAN在Cisco Catalyst交换机上的工作方式
- 如何查看Cisco Catalyst交换机上的VLAN信息
- SNMP get、set和walk命令的一般使用

### <u>组件</u>

本文档适用于运行常规Catalyst OS或Catalyst IOS的Catalyst交换机,这些交换机支持IF-MIB、

CISCO-VTP-MIB和CISCO-VLAN-MEMBERSHIP-MIB。本文档中的信息基于以下软件和硬件版本 :

- •运行CatIOS 12.0(5)WC5a的Catalyst 3524XL
- •在 http://www.net-snmp.org/ 可上获取 NET-SNMP 版本 5.0.6 四

本文档中的信息都是基于特定实验室环境中的设备创建的。本文档中使用的所有设备最初均采用原 始(默认)配置。如果您在实时网络中工作,则在使用任何命令之前,请确保您了解任何命令的潜 在影响。

<u>规则</u>

有关文档规则的详细信息,请参阅 <u>Cisco 技术提示规则</u>。



### MIB变量的详细信息 — 包括对象标识符(OID)

#### 1.3.6.1.4.1.9.9.46.1.3.1.1.2 (CISCO-VTP-MIB)

The state 'mtuTooBigForDevice' indicates that this device cannot participate in this VLAN because the VLAN's MTU is larger than the device can support.

The state 'mtuTooBigForTrunk' indicates that while this
 VLAN's MTU is supported by this device, it is too large for
 one or more of the device's trunk ports."
::= { vtpVlanEntry 2 }

```
1.3.6.1.4.1.9.9.46.1.4.1.1.1 (CISCO-VTP-MIB)
vtpVlanEditOperation OBJECT-TYPE
    SYNTAX
              INTEGER { none(1),
                         copy(2),
                         apply(3),
                        release(4),
                         restartTimer(5)
                       }
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
                           "This object always has the value 'none' when read.
                                                                               When
           written, each value causes the appropriate action:
             'copy' - causes the creation of rows in the
```

vtpVlanEditTable exactly corresponding to the current global VLAN information for this management domain. If the Edit Buffer (for this management domain) is not currently empty, a copy operation fails. A successful copy operation starts

```
the deadman-timer.
             'apply' - first performs a consistent check on the the
           modified information contained in the Edit Buffer, and if
           consistent, then tries to instanciate the modified
           information as the new global VLAN information. Note that
           an empty Edit Buffer (for the management domain) would
           always result in an inconsistency since the default VLANs
           are required to be present.
             'release' - flushes the Edit Buffer (for this management
           domain), clears the Owner information, and aborts the
           deadman-timer. A release is generated automatically if the
           deadman-timer ever expires.
             'restartTimer' - restarts the deadman-timer.
             'none' - no operation is performed."
    ::= { vtpEditControlEntry 1 }
1.3.6.1.4.1.9.9.46.1.4.1.1.3 (CISCO-VTP-MIB)
vtpVlanEditBufferOwner OBJECT-TYPE
   SYNTAX
           OwnerString
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
                           "The management station which is currently using the Edit
           Buffer for this management domain. When the Edit Buffer for
           a management domain is not currently in use, the value of
            this object is the zero-length string. Note that it is also
            the zero-length string if a manager fails to set this object
           when invoking a copy operation."
    ::= { vtpEditControlEntry 3 }
1.3.6.1.4.1.9.9.46.1.4.2.1.11 (CISCO-VTP-MIB)
vtpVlanEditRowStatus OBJECT-TYPE
    SYNTAX
           RowStatus
1:active
2:notInService
3:notReady
4:createAndGo
5:createAndWait
6:destroy
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
                          "The status of this row. Any and all columnar objects in an
           existing row can be modified irrespective of the status of
           the row.
           A row is not qualified for activation until instances of at
           least its vtpVlanEditType, vtpVlanEditName and
           vtpVlanEditDot10Said columns have appropriate values.
           The management station should endeavor to make all rows
           consistent in the table before 'apply'ing the buffer. An
            inconsistent entry in the table will cause the entire
           buffer to be rejected with the vtpVlanApplyStatus object
            set to the appropriate error value."
    ::= { vtpVlanEditEntry 11 }
```

```
1.3.6.1.4.1.9.9.46.1.4.2.1.3.1.48 (CISCO-VTP-MIB) vtpVlanEditType OBJECT-TYPE
```

```
SYNTAX
             VlanType
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
                          "The type which this VLAN would have.
           An implementation may restrict access to this object."
   DEFVAL { ethernet }
    ::= { vtpVlanEditEntry 3 }
1.3.6.1.4.1.9.9.46.1.4.2.1.4.1.48 (CISCO-VTP-MIB)
vtpVlanEditName OBJECT-TYPE
    SYNTAX
             DisplayString (SIZE (1..32))
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
                          "The name which this VLAN would have. This name would be
           used as the ELAN-name for an ATM LAN-Emulation segment of
           this VLAN.
           An implementation may restrict access to this object."
    ::= { vtpVlanEditEntry 4 }
1.3.6.1.4.1.9.9.46.1.4.2.1.6.1.48 (CISCO-VTP-MIB)
vtpVlanEditDot10Said OBJECT-TYPE
    SYNTAX OCTET STRING (SIZE (4))
   MAX-ACCESS read-create
   STATUS current
                          "The value of the 802.10 SAID field which would be used for
   DESCRIPTION
           this VLAN.
           An implementation may restrict access to this object."
    ::= { vtpVlanEditEntry 6 }
1.3.6.1.4.1.9.9.46.1.4.1.1.2.1 (CISCO-VTP-MIB)
vtpVlanApplyStatus OBJECT-TYPE
    SYNTAX
           INTEGER { inProgress(1),
                        succeeded(2),
                        configNumberError(3),
                        inconsistentEdit(4),
                        tooBig(5),
                        localNVStoreFail(6),
                        remoteNVStoreFail(7),
                        editBufferEmpty(8),
                        someOtherError(9)
                       }
   MAX-ACCESS read-only
    STATUS current
   DESCRIPTION
                          "The current status of an 'apply' operation to instanciate
           the Edit Buffer as the new global VLAN information (for this
           management domain). If no apply is currently active, the
           status represented is that of the most recently completed
           apply. The possible values are:
              inProgress - 'apply' operation in progress;
               succeeded - the 'apply' was successful (this value is
                     also used when no apply has been invoked since the
                     last time the local system restarted);
               configNumberError - the apply failed because the value of
                     vtpVlanEditConfigRevNumber was less or equal to
                     the value of current value of
                     managementDomainConfigRevNumber;
```

```
inconsistentEdit - the apply failed because the modified
                      information was not self-consistent;
               tooBig - the apply failed because the modified
                      information was too large to fit in this VTP
                      Server's non-volatile storage location;
               localNVStoreFail - the apply failed in trying to store
                      the new information in a local non-volatile
                      storage location;
               remoteNVStoreFail - the apply failed in trying to store
                      the new information in a remote non-volatile
                      storage location;
               editBufferEmpty - the apply failed because the Edit
                      Buffer was empty (for this management domain).
               someOtherError - the apply failed for some other reason
                      (e.g., insufficient memory)."
    ::= { vtpEditControlEntry 2 }
1.3.6.1.4.1.9.9.68.1.2.2.1.2 (CISCO-VLAN-MEMBERSHIP-MIB)
vmVlan OBJECT-TYPE
       SYNTAX
                 INTEGER(0..4095)
       MAX-ACCESS read-write
        STATUS
                 current
        DESCRIPTION
                                   "The VLAN id of the VLAN the port is assigned to
                 when vmVlanType is set to static or dynamic.
                 This object is not instantiated if not applicable.
                 The value may be 0 if the port is not assigned
                 to a VLAN.
                 If vmVlanType is static, the port is always
                 assigned to a VLAN and the object may not be
                 set to 0.
                 If vmVlanType is dynamic the object's value is
                 0 if the port is currently not assigned to a VLAN.
                 In addition, the object may be set to 0 only."
        ::= { vmMembershipEntry 2 }
```

# 使用SNMP将VLAN添加到Cisco Catalyst交换机

### <u>逐步指导</u>

在以下示例中,VLAN 11已添加到交换机:

. 要检查交换机上当前配置了哪些VLAN,请在vtpVlanState OID上发出snmpwalk:注意:OID中的最后一个编号是VLAN编号。

snmpwalk -c public crumpy vtpVlanState cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState.1 .1 : INTEGER: operational cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState.1 .48 : INTEGER: operational cisco.ciscoMqmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState.1 .1002 : INTEGER: operational

2. 验证版本是否正由其他NMS工作站或设备使用。如果您看到以下消息,则此版本未使用:MIB: snmpwalk -c public crumpy vtpVlanEditTable

no MIB objects contained under subtree.

3. 此版本未使用,因此开始编辑是安全的。将vtpVlanEditOperation设置为复制状态(整数2)。 这样您就可以创建VLAN。

snmpset -c private crumpy vtpVlanEditOperation.1 integer 2 cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanEdit.vtpEditControlTable.vtpEditControlEntry.

vtpVlanEditOperation.1 : INTEGER: copy

4. 要使编辑权限的当前所有者可见,可以在发出命令vtpVlanEditBufferOwner时设置所有者。 snmpset -c private crumpy vtpVlanEditBufferOwner.1 octetstring "Gerald"

cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanEdit.vtpEditControlTable.vtpEditControlEntry. vtpVlanEditBufferOwner.1 : OCTET STRING- (ascii): Gerald

#### 5. 此示例显示如何验证表是否存在:

snmpwalk -c public crumpy vtpVlanEditTable vtpVlanEditState.1.1 : INTEGER: operational vtpVlanEditState.1.2 : INTEGER: operational vtpVlanEditState.1.3 : INTEGER: operational . .

6. 本示例是VLAN 11,它显示了如何创建行并设置类型和名称:

snmpset -c private crumpy vtpVlanEditRowStatus.1.11 integer 4 cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanEdit.vtpVlanEditTable.vtpVlanEditEntry.vtpVla nEditRowStatus.1.11 : INTEGER: createAndGo

snmpset -c private crumpy vtpVlanEditType.1.11 integer 1

cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanEdit.vtpVlanEditTable.vtpVlanEditEntry.vtpVla nEditType.1.11 : INTEGER: ethernet

snmpset -c private crumpy vtpVlanEditName.1.11 octetstring "test\_11\_gerald" cisco.ciscoMqmt.ciscoVtpMIB.vtpMIBObjects.vlanEdit.vtpVlanEditTable.vtpVlanEditEntry.vtpVla nEditName.1.11 : DISPLAY STRING- (ascii): test\_11\_gerald

7. 设置vtpVlanEditDot10Said。这是VLAN编号+ 100000转换为十六进制。本示例创建VLAN

11,因此vtpVlanEditDot10Said应为:11+100000=100011->十六进制:000186AB snmpset -c private crumpy vtpVlanEditDot10Said.1.11 octetstringhex 000186AB cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanEdit.vtpVlanEditTable.vtpVlanEdi ntry.vtpVlanEditDot10Said.1.11 : OCTET STRING- (hex): length = 4 0: 00 01 86 ab -- -- -- -- -- -- -- -- -- --

#### . . . . . . . . . . . . . . . .

### 8. 创建VLAN 11后,必须应用修改。再次使用vtpVlanEditOperation OID。此时,请使用Apply确 认设置:

snmpset -c private crumpy vtpVlanEditOperation.1 integer 3 cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanEdit.vtpEditControlTable.vtpEditControlEntry. vtpVlanEditOperation.1 : INTEGER: apply

9. 检验VLAN是否已成功创建。使用OID **vtpVlanApplyStatus**。检查该过程,直到状态为:: snmpget -c public crumpy vtpVlanApplyStatus.1 vtpVlanApplyStatus.1 : INTEGER: inProgress snmpget -c public crumpy vtpVlanApplyStatus.1

vtpVlanApplyStatus.1 : INTEGER: inProgress
snmpget -c public crumpy vtpVlanApplyStatus.1
vtpVlanApplyStatus.1 : INTEGER: succeeded

10. 最后一项操作是提交修改并释放权限,以便其他用户可以从其NMS添加、修改或删除 VLAN。

snmpset -c private crumpy vtpVlanEditOperation.1 integer 4
vtpVlanEditOperation.1 : INTEGER: release

#### 11. 验证缓冲区为空:

snmpwalk -c public crumpy vtpVlanEditTable
no MIB objects contained under subtree.

12. 使用CLI命令show vlan或snmpwalk验证是否在交换机上创建了VLAN 11。:

#### snmpwalk -c public crumpy vtpVlanState

cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState. 1.1 : INTEGER: operational cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState. 1.11 : INTEGER: operational cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState. 1.48 : INTEGER: operational cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState. 1.102 : INTEGER: operational ...

## 使用SNMP将VLAN添加到Cisco Catalyst交换机

### <u>一步说明</u>

一步过程使用OID编号,而不是像之前的分步过程那样使用OID名称。请参阅MIB<u>详细信息</u>以进行转 换。本示例创建VLAN 6:

snmpset -c private crumpy 1.3.6.1.4.1.9.9.46.1.4.1.1.1.1 integer 2
1.3.6.1.4.1.9.9.46.1.4.1.1.3.1 octetstring "gcober"

snmpset -c private gooroo 1.3.6.1.4.1.9.9.46.1.4.2.1.11.1.6 integer 4
1.3.6.1.4.1.9.9.46.1.4.2.1.3.1.6 integer 1 1.3.6.1.4.1.9.9.46.1.4.2.1.4.1.6 octetstring "vlan6"
1.3.6.1.4.1.9.9.46.1.4.2.1.6.1.6 octetstringhex 000186A6 1.3.6.1.4.1.9.9.46.1.4.1.1.1.1 integer
3

snmpset -c private gooroo 1.3.6.1.4.1.9.9.46.1.4.1.1.1.1 integer 4

snmpwalk -c public crumpy 1.3.6.1.4.1.9.9.46.1.3.1.1.2 cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState.1.1 : INTEGER: operational cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState.1.6 : INTEGER: operational cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState.1.11 : INTEGER: operational

# 使用SNMP从Cisco Catalyst交换机中删除VLAN

### 逐步指导

在本例中,VLAN 48从交换机中删除。有关详细信息<u>,请参阅将VLAN添加到带SNMP的Cisco</u> <u>Catalyst</u>。此部分删除VLAN和添加VLAN的区别在于,您使用**destroy**命令而不是**CreateAndGo**命令 **vtpVlanEditRowStatus**:

1. 发出命令删除VLAN 48:

```
snmpset -c private crumpy vtpVlanEditOperation.1 integer 2
cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanEdit.vtpEditControlTable.vtpEditControlEntry.
vtpVlanEditOperation.1 : INTEGER: copy
snmpset -c private crumpy vtpVlanEditRowStatus.1.48 integer 6
cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanEdit.vtpVlanEditTable.vtpVlanEditEntry.vtpVla
nEditRowStatus.1.48 : INTEGER: destroy
```

#### 2. 要验证VLAN 48是否已删除,请在CLI**上使**用vtp**VlanState**或show vlan:

```
snmpwalk -c public crumpy vtpVlanState
cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState.1
.1 : INTEGER: operational
cisco.ciscoMgmt.ciscoVtpMIB.vtpMIBObjects.vlanInfo.vtpVlanTable.vtpVlanEntry.vtpVlanState.1
.1002 : INTEGER: operational
...
```

### 使用SNMP将端口添加到Cisco Catalyst交换机上的VLAN

本示例显示如何将端口Fast Ethernet 0/5添加到VLAN 48。

 要验证ifIndex Fast Eth 0/5具有哪个,请发出ifDescr的snmpwalk: snmpwalk -c public crumpy ifDescr ... interfaces.ifTable.ifEntry.ifDescr.6 : DISPLAY STRING- (ascii): FastEthernet0/5 ...
 由于您知道端口Fast Eth 0/5的ifIndex为6,因此将端口添加到VLAN 48: snmpset -c private crumpy vmVlan.6 integer 48 aigge aiggeMent aiggeVlanMemberghipMIP aiggeVlanMemberghip JmMemberghip JmMemb

cisco.ciscoMgmt.ciscoVlanMembershipMIB.ciscoVlanMembershipMIBObjects.vmMembership.vmMembers hipTable.vmMembershipEntry.vmVlan.6 : INTEGER: 48

3. 再次查询同一OID, 验证端口是否已正确添加。

snmpget -c public crumpy vmVlan.6

cisco.ciscoMgmt.ciscoVlanMembershipMIB.ciscoVlanMembershipMIBObjects.vmMembership.vmMembers hipTable.vmMembershipEntry.vmVlan.6 : INTEGER: 48

您还可以在交换机上验证以下内容:

crumpy#sh vlan VLAN Name Status Ports \_\_\_\_\_ \_\_\_\_\_ \_\_\_\_\_ \_\_\_\_\_ Fa0/1, Fa0/2, Fa0/3, Fa0/4, default 1 active Fa0/6, Fa0/7, Fa0/8, Fa0/9, Fa0/10, Fa0/11, Fa0/12, Fa0/13, Fa0/14, Fa0/15, Fa0/16, Fa0/17, Fa0/18, Fa0/19, Fa0/20, Fa0/21, Fa0/22, Fa0/23, Fa0/24, Gi0/1,

# <u>如何将端口从一个VLAN更改为另一个VLAN</u>

本示例演示了端口Fast Eth 0/3如何属于VLAN 48以及如何将其移至VLAN 1(默认VLAN):

1. 要验证ifIndex Fast Eth 0/3具有哪个,请发出**ifDescr的**snmpwalk: snmpwalk -c public crumpy ifDescr

interfaces.ifTable.ifEntry.ifDescr.4 : DISPLAY STRING- (ascii): FastEthernet0/3
...

2. 由于您知道端口Fast Eth 0/3的ifIndex为4,因此您可以验证端口当前属于哪个VLAN: snmpget -c public crumpy vmvlan.4

cisco.ciscoMgmt.ciscoVlanMembershipMIB.ciscoVlanMembershipMIBObjects.vmMembership.vmMembers hipTable.vmMembershipEntry.vmVlan.4 : INTEGER: 48

#### 3. 端口属于VLAN 48。

snmpset -c private crumpy vmVlan.4 integer 1

cisco.ciscoMgmt.ciscoVlanMembershipMIB.ciscoVlanMembershipMIBObjects.vmMembership.vmMembers hipTable.vmMembershipEntry.vmVlan.4 : INTEGER: 1

#### 4. 要将端口从VLAN 48移到VLAN 1,请发出vmVlan snmpset。

5. 要验证端口是否更改为其他VLAN,请再次**查询vmVlan**:

#### snmpget -c public crumpy vmVlan.4

cisco.ciscoMgmt.ciscoVlanMembershipMIB.ciscoVlanMembershipMIBObjects.vmMembership.vmMembers hipTable.vmMembershipEntry.vmVlan.4 : INTEGER: 1

#### 您也可以在交换机本身上验证这一点:更改前:

crumpy# <b>sh vlan</b>				
VLAN	Name	Name	Status	Ports
1	default	default	active	Fa0/1, Fa0/2, Fa0/4, Fa0/5, Fa0/6, Fa0/7, Fa0/8, Fa0/9, Fa0/10, Fa0/11, Fa0/12, Fa0/13, Fa0/14, Fa0/15, Fa0/16, Fa0/17, Fa0/18, Fa0/19, Fa0/20, Fa0/21, Fa0/22, Fa0/23, Fa0/24, Gi0/1, Gi0/2
48 <b>更改</b> crum	VLAN0048 后: py# <b>sh vlan</b>	VLAN0048 后: w# <b>sh vlan</b>	active	Fa0/3
VLAN	Name	Name	Status	Ports
1	default	default	active	Fa0/1, Fa0/2, Fa0/3, Fa0/4, Fa0/5, Fa0/6, Fa0/7, Fa0/8, Fa0/9, Fa0/10, Fa0/11, Fa0/12, Fa0/13, Fa0/14, Fa0/15, Fa0/16, Fa0/17, Fa0/18, Fa0/19, Fa0/20, Fa0/21, Fa0/22, Fa0/23, Fa0/24, Gi0/1, Gi0/2
48	VLAN0048	VLAN0048	active	

**注意:**您可以进行其他更改,如VLAN名称、所有者等。有关OID的详细信息,请参阅整个 MIB。



• <u>技术支持 - Cisco Systems</u>