

# Hardware EX: Mergulho profundo no encaminhamento de pacotes da ACI.

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## Introduction

Este documento descreve diferentes cenários de encaminhamento usando os switches ACI baseados em "EX" na Application Centric Infrastructure (ACI). Ele mostrará como verificar se o hardware está programado corretamente e estamos encaminhando pacotes para os endpoints de destino (EPs) corretos nos EPGs (Endpoint Groups, grupos de endpoints) apropriados.

## Prerequisites

## Requirements

Não existem requisitos específicos para este documento.

## Componentes Utilizados

As informações neste documento são baseadas nas seguintes versões de hardware e software:

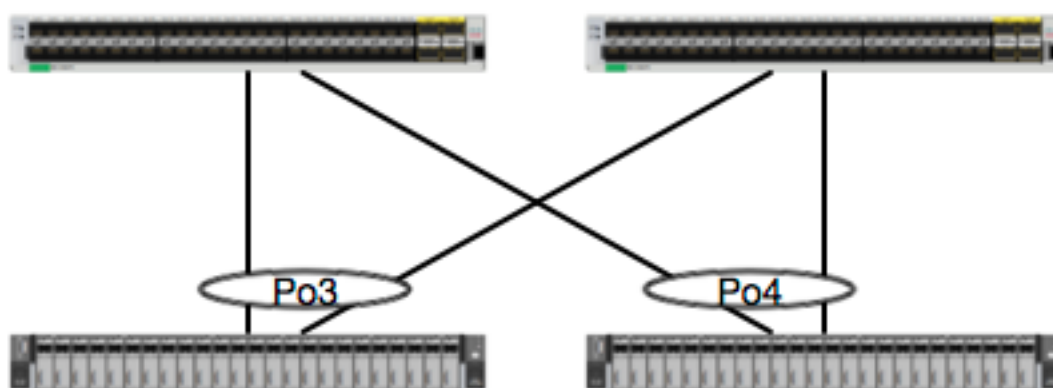
- Uma estrutura da ACI que consiste em dois switches spine e dois switches leaf que usam hardware EX
- Um host ESXi com dois uplinks que vão para cada um dos switches leaf
- Dispositivo Nexus 5000 atuando como roteador.
- Um Application Policy Infrastructure Controller (APIC) usado para a configuração inicial

The information in this document was created from the devices in a specific lab environment. All of the devices used in this document started with a cleared (default) configuration. If your network is live, make sure that you understand the potential impact of any command.

## Cenários

### 2 EPs no mesmo EPG/mesmo leaf - quadro comutado

#### Topologia



**EP1**  
**EPG1**  
**0050.56a5.fccc**  
**192.168.20.2/24**

**EP2**  
**EPG1**  
**0050.56a5.6794**  
**192.168.20.3/24**

Dada essa topologia, o fluxo de EP1 para EP2 é um fluxo de L2 e deve ser comutado localmente em qualquer folha em que o tráfego de origem entra. A primeira coisa a verificar com os fluxos da camada 2 (L2) é a tabela de endereços mac para determinar se e onde o switch recebeu quadros:

```
leaf4# show mac address-table | grep fccc
* 30      0050.56a5.fccc    dynamic    -      F      F      po3
leaf4# show mac address-table | grep 6794
* 30      0050.56a5.6794    dynamic    -      F      F      po4
```

Para ver a vlan de encapsulamento, também podemos verificar o banco de dados EP:

```
leaf4# show endpoint mac 0050.56a5.fccc
```

```
Legend:
```

```
O - peer-attached      H - vtep              a - locally-aged     S - static
V - vpc-attached      p - peer-aged        L - local            M - span
s - static-arp        B - bounce
```

```
+-----+-----+-----+-----+
----+
VLAN/                               Encap           MAC Address       MAC Info/
Interface
Domain                             VLAN            IP Address        IP Info
+-----+-----+-----+-----+
----+
30                                  vlan-2268       0050.56a5.fccc  LV
po3
Joey-Tenant:Joey-Internal         vlan-2268       192.168.20.2    LV
po3
```

```
calo2-leaf4# show endpoint mac 0050.56a5.6794
```

```
Legend:
```

```
O - peer-attached      H - vtep              a - locally-aged     S - static
V - vpc-attached      p - peer-aged        L - local            M - span
s - static-arp        B - bounce
```

```
+-----+-----+-----+-----+
----+
VLAN/                               Encap           MAC Address       MAC Info/
Interface
Domain                             VLAN            IP Address        IP Info
+-----+-----+-----+-----+
----+
30                                  vlan-2268       0050.56a5.6794  LV
po4
Joey-Tenant:Joey-Internal         vlan-2268       192.168.20.3    LV
po4
```

Sabemos que FD\_VLAN 30 corresponde, mas sempre podemos validar o mapeamento no software:

```
leaf4# show vlan extended | grep 2268
```

```
30  enet  CE          vlan-2268
```

E, claro, podemos verificar o hardware para garantir que a VLAN 30 mapeie para a VLAN 2268 como o encapsulamento do painel frontal.

```
leaf4# vsh_lc
```

```
module-1# show system internal eltmc info vlan 30
```

```
      vlan_id:          30      :::      hw_vlan_id:          22
      vlan_type:        FD_VLAN  :::      bd_vlan:             28
      access_encap_type: 802.1q  :::      access_encap:        2268
      fabric_encap_type: VXLAN   :::      fabric_encap:        11960
      sclass:           32778   :::      scope:               11
      untagged:         0
      acess_encap_hex:  0x8dc   :::      fabric_enc_hex:      0x2eb8
      pd_vlan_ft_mask:  0x8
      fd_learn_disable: 0
      qos_class_id:     0      :::      qos_pap_id:          0
      qq_met_ptr:       25     :::      ipmc_index:          0
      ingressBdAclLabel: 0      :::      ingBdAclLblMask:    0
      egressBdAclLabel: 0      :::      egrBdAclLblMask:    0
```

```

    qos_map_idx:          0   :::   qos_map_pri:          0
    qos_map_dscp:         0   :::   qos_map_tc:           0
    vlan_ft_mask:        0xe30
    hw_bd_idx:           0   :::   hw_epg_idx:         11267
    intf_count:          2   :::   glbl_scp_if_cnt:      2

```

<SNIPPED>

Dado que os programas informáticos do PE são aprendidos, podemos também validar que o hardware programou as informações de L2 destes programas de trabalho. No novo hardware, há a HAL (Hardware Abstraction Layer, camada de abstração de hardware) que é o estado do software do hardware. O trabalho da HAL é pegar uma solicitação de programação de software e enviá-la para o hardware.

Para visualizar informações de hardware de L2 sobre um endpoint, podemos examinar a tabela de L2 em HAL para determinados endereços mac:

```

leaf4# vsh_lc
module-1# show platform internal hal ep 12 mac 0050.56a5.fccc
LEGEND:
-----
BDId:          BD Id                               BD Name:      BD
Name
T:             EP Type (Pl: Physical Vl: Virtual Xr: Remote)  EP Mac:       Mac
L2 IfId:       L2 Interface                          L2 IfName:    L2
IfName
FDId:          FD Id                               FD Name:      FD
Name
S Class:       S Class                              Age Intvl:    Age
Interval
P A:           Packet Action (F: Forward, T: Trap to CPU,
                L: Log & Forward, D: Drop, N: None)
S T:           Static Ep                             S E:
Secure EP
L D:           Learn Disable                          B N D:        Bind
Notify Disable
E N D:         Epg Notify Disable                    B E:
Bounce Enable
I D L:         IVxlan Dont Learn                      SPI:
Source Policy Incomplete
DPI:           Dest Policy Incomplete                 SPA:
Source Policy Applied
DPA:           Dest Policy Applied                    DSS:          Dest
Shared Service
IL:           Is Local                                VUB:          Vnid
Use Bd
SO:           SA Only

L2 EP Count: 1

=====
=====
                                                                 B E
I S D S D D   V
   BD         EP           L2       L2           FD       S   Age   P S S L N N
B D P P P P S I U S
BdId Name     T  Mac           IfId    Ifname      FDIId Name   Class Intvl A T E D D D
E L I I A A S L B O
=====
=====
1c  BD-28     Pl 00:50:56:a5:fc:cc 16000002 Po3           1e  FD-30     800a 29f  F 0 0 0 1 0
0 0 0 0 0 0 0 1 0 0

```

```

module-1# show platform internal hal ep l2 mac 0050.56a5.6794
=====
=====
                                                                 B E
I S D S D D   V
      BD          EP          L2          L2          FD          S          Age          P S S L N N
B D P P P P S I U S
BdId Name      T Mac          IfId      Ifname      FDIId Name      Class Intvl A T E D D D
E L I I A A S L B O
=====
=====
1c  BD-28      Pl 00:50:56:a5:67:94 16000003 Po4          1e  FD-30      800a  29f  F 0 0 0 1 0
0 0 0 0 0 0 0 1 0 0

```

Agora que mapeamos o hardware, vamos fazer um ELAM e ver para onde o pacote deve ir.

## ELAM

```

leaf4# vsh_lc
module-1# debug platform internal tah elam asic 0
module-1(DBG-TAH-elam)# trigger reset
module-1(DBG-TAH-elam)# trigger init in-select 6 out-select 0
module-1(DBG-TAH-elam-insel6)# set outer l2 src_mac 0050.56a5.fccc dst_mac 0050.56a5.6794
module-1(DBG-TAH-elam-insel6)# start
module-1(DBG-TAH-elam-insel6)# stat
ELAM STATUS
=====
Asic 0 Slice 0 Status Armed
Asic 0 Slice 1 Status Triggered

```

```

module-1(DBG-TAH-elam-insel6)# report | grep ovec
  sug_elam_out_sidebnd_no_spare_vec.ovector_idx: 0x9E

```

Ótimo, então o Leaf4 recebeu o quadro no Asic 0 Slice 1. Com o ELAM no novo hardware, há um novo campo que é muito importante na solução de problemas: **ovector\_idx**. Esse índice é o índice de porta física do qual o quadro/pacote deve ser encaminhado. Depois que você tiver o **ovector\_idx**, poderemos usar este comando para encontrar a porta para a qual ele mapeia:

```

module-1(DBG-TAH-elam-insel6)# show platform internal hal l2 port gpd
Legend:
-----
IfId:          Interface Id          IfName:        Interface Name
I P:           Is PC Mbr             IfId:          Interface Id
Uc PC Cfg:     UcPcCfg Idx            Uc PC MbrId:   Uc Pc Mbr Id
As:            Asic                  AP:            Asic Port
Sl:            Slice                  Sp:            Slice Port
Ss:            Slice SrcId            Ovec:          Ovector (slice |
srcid)
L S:           Local Slot             Reprogram:
L3:           Is L3
P:            PifTable                 Xla Idx:       Xlate Idx
RP:           Rw PifTable              Ovx Idx:       OXlate Idx
IP:           If Profile Table         N L3:          Num. of L3 Ifs
RS:           Rw SrcId Table           NI L3:         Num. of Infra L3 Ifs
DP:           DPort Table              Vif Tid:       Vif Tid
SP:           SrcPortState Table        RwV Tid:       RwVif Tid
RSP:          RwSrcPortstate Table      Ing Lbl:       Ingress Acl Label
UC:           UCPcCfg                  Egr Lbl:       Egress Acl Label
UM:           UCPcMbr                  Reprogram:

```

PROF ID: Lport Profile Id  
VS: VifStateTable HI: LportProfile Hw  
Install  
RV: Rw VifTable  
Num. of Sandboxes: 1

Sandbox\_ID: 0, BMP: 0x0  
Port Count: 8

Rep		Uc	Uc			Reprogram																				
NI Vif	RwV	Ing	Egr	V R	Pc	PROF	H	L	R	I	R	D	R	U	U	X	L	Xla	Ovx	N						
IfId	Ifname	P	Cfg	MbrID	As	AP	Sl	Sp	Ss	Ovec	S	P	P	P	S	P	Sp	Sp	C	M	L	3	Idx	Idx	L3	
L3 Tid	Tid	Lbl	Lbl	S	V	ID	I																			
1a004000	Eth1/5	1	0	1d	0	d	0	c	18	18	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
-	-	800	0	0	1	0	0																			
1a005000	Eth1/6	1	0	b	0	e	0	d	1a	1a	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
-	-	800	0	0	1	0	0																			
1a006000	Eth1/7	0	26	5	0	f	0	e	1c	1c	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
D-256	-	800	0	0	1	e	0																			
1a007000	Eth1/8	0	2e	7	0	10	0	f	1e	1e	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
D-84	-	800	0	0	1	30	0																			
1a01e000	Eth1/31	1	0	2d	0	37	1	e	1c	9c	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
-	-	0	0	0	1	0	0																			
<b>1a01f000</b>	<b>Eth1/32</b>	<b>1</b>	<b>0</b>	<b>3d</b>	<b>0</b>	<b>38</b>	<b>1</b>	<b>f</b>	<b>1e</b>	<b>9e</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	
-	-	0	0	0	1	0	0																			
1a030000	Eth1/49	0	2	1	0	49	1	20	38	b8	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
D-24d	-	400	0	0	0	1	0															1	8	6	2	2
1a031000	Eth1/50	0	3	3	0	29	1	0	0	80	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
D-350	-	400	0	0	0	1	0															1	9	7	2	2

O switch acha que o pacote deve ser encaminhado da interface Ethernet 1/32. Esse é o PO4 onde aprendemos esse endereço MAC?

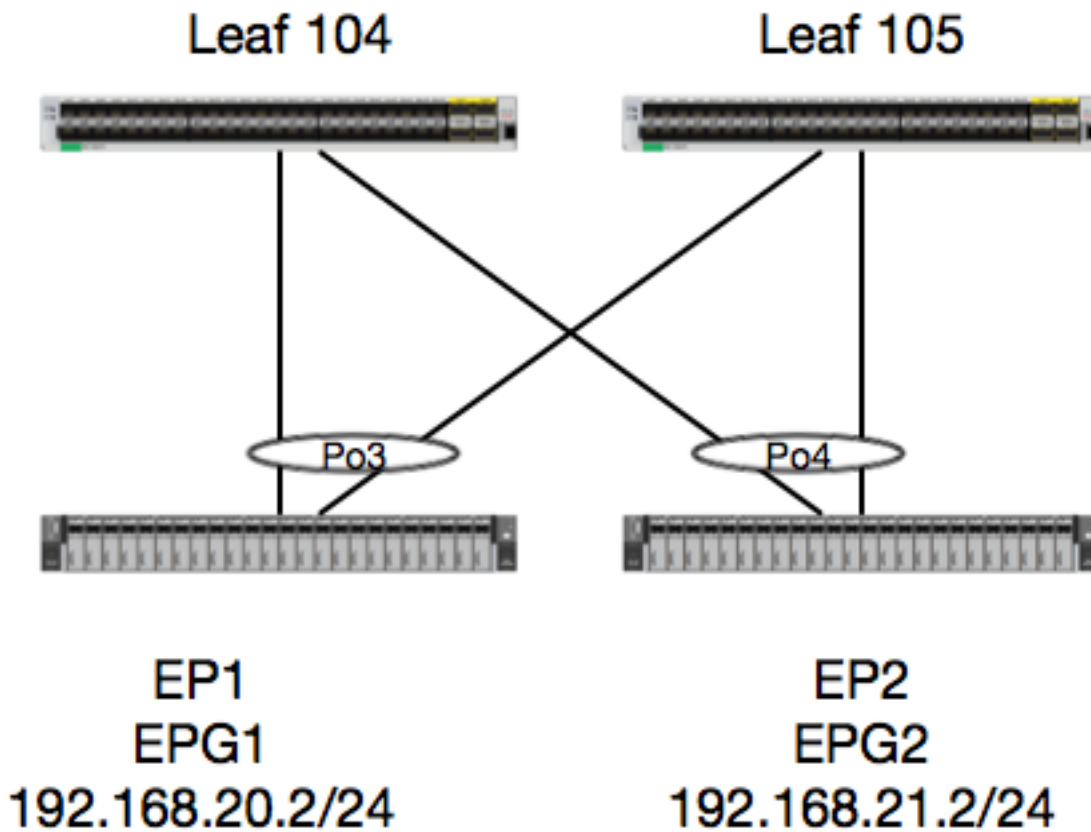
```
leaf4# show port-channel summary
Flags: D - Down             P - Up in port-channel (members)
       I - Individual      H - Hot-standby (LACP only)
       s - Suspended       r - Module-removed
       S - Switched        R - Routed
       U - Up (port-channel)
       M - Not in use. Min-links not met
       F - Configuration failed
```

Group	Port-Channel	Type	Protocol	Member Ports
1	Po1(SU)	Eth	LACP	Eth1/5(P)
2	Po2(SU)	Eth	LACP	Eth1/6(P)
3	Po3(SU)	Eth	LACP	Eth1/31(P)
<b>4</b>	<b>Po4(SU)</b>	<b>Eth</b>	<b>LACP</b>	<b>Eth1/32(P)</b>

Sim, então o pacote será encaminhado da interface 1/32 para o host de destino.

## 2 EPs em EPG/Mesmo Folha - Pacote Roteado

### Topologia



Neste exemplo, rastreamos o fluxo de pacotes de EP1 para EP2 onde eles existem no mesmo par de folhas do vPC. Os dois grupos de trabalho do PE estão em diferentes grupos de trabalho que utilizam diferentes BDs.

A primeira coisa a fazer é verificar a base de dados do PE para ver se aprendemos com o PE:

```
leaf4# show endpoint ip 192.168.20.2
```

Legend:

O - peer-attached    H - vtep            a - locally-aged    S - static  
V - vpc-attached    p - peer-aged       L - local            M - span  
s - static-arp      B - bounce

VLAN/ Interface Domain	Encap VLAN	MAC Address IP Address	MAC Info/ IP Info
30 po3	vlan-2268	0050.56a5.fccc	LV
Joey-Tenant:Joey-Internal po3	vlan-2268	192.168.20.2	LV

```
calo2-leaf4# show endpoint ip 192.168.21.2
```

Legend:

O - peer-attached    H - vtep            a - locally-aged    S - static  
V - vpc-attached    p - peer-aged       L - local            M - span  
s - static-arp      B - bounce

VLAN/	Encap	MAC Address	MAC Info/
-------	-------	-------------	-----------





```

common*rewall Pl 10.6.114.129          1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
common*efault Pl 100.100.101.1        1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
Joey-T*ternal Pl 192.168.1.1          1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
Joey-T*ternal Xr 192.168.1.100        8013 128 0 0 0 1 0 0 0 0 0 0 0 0 1 0 -
L3 - 00:0c:0c:0c:0c:0c Tunnel2 Tunnel2 - 0.0.0.0
Joey-T*ternal2 Pl 192.168.3.1         1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
Joey-T*ternal Pl 192.168.20.1         1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
Joey-T*ternal Pl 192.168.20.2        800a 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 -
L2 BD-28 00:50:56:a5:fc:cc - Po3 FD-30 -
Joey-T*ternal Pl 192.168.21.1         1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
Joey-T*ternal Pl 192.168.21.2        800c 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 -
L2 BD-7 00:50:56:a5:0c:11 - Po4 FD-8 -
Joey-T*ternal Pl 2001:0:0:100::1      1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0

```

A tabela HAL Layer3 (l3) é muito útil, pois ela nos fornece informações de VLAN/Porta para EPs aprendidos de l3. Sabemos que o destino existe de um Po4, portanto, o pacote deve ser encaminhado para fora de qualquer porta no Po4.

Vamos fazer um ELAM e ver o que temos!

## ELAM

```

leaf4# vsh_lc
module-1# debug platform internal tah elam asic 0 module-1(DBG-TAH-elam)# trigger init in-select 6 out-select 0
module-1(DBG-TAH-elam-insel6)# set outer ipv4 src_ip 192.168.20.2 dst_ip 192.168.21.2
module-1(DBG-TAH-elam-insel6)# start
module-1(DBG-TAH-elam-insel6)# stat
ELAM STATUS
=====
Asic 0 Slice 0 Status Armed
Asic 0 Slice 1 Status Armed

module-1(DBG-TAH-elam-insel6)# stat
ELAM STATUS
=====
Asic 0 Slice 0 Status Armed
Asic 0 Slice 1 Status Triggered

module-1(DBG-TAH-elam-insel6)# report | grep ovec
sug_elam_out_sidebnd_no_spare_vec.ovector_idx: 0x9E

```

Ótimo, então disparamos o pacote, e descobrimos que o "ovector\_idx" é 0x9E. O índice do ovetor é o índice de interface física de saída do qual o pacote deve ser encaminhado. Vamos ver qual porta tem esse índice:

```

module-1(DBG-TAH-elam-insel6)# show platform internal hal l2 port gpd
Legend:
-----
IfId:          Interface Id                IfName:      Interface Name
I P:          Is PC Mbr                    IfId:        Interface Id
Uc PC Cfg:    UcPcCfg Idx                 Uc PC MbrId: Uc Pc Mbr Id

```

```

As:          Asic          AP:          Asic Port
Sl:          Slice        Sp:          Slice Port
Ss:          Slice SrcId  Ovec:       Ovector (slice |
srcid)
L S:         Local Slot   Reprogram:
L3:          Is L3
P:           PifTable     Xla Idx:    Xlate Idx
RP:          Rw PifTable  Ovx Idx:    OXlate Idx
IP:          If Profile Table N L3:       Num. of L3 Ifs
RS:          Rw SrcId Table NI L3:      Num. of Infra L3 Ifs
DP:          DPort Table  Vif Tid:    Vif Tid
SP:          SrcPortState Table RwV Tid:    RwVif Tid
RSP:         RWSrcPortstate Table Ing Lbl:    Ingress Acl Label
UC:          UCPcCfg      Egr Lbl:    Egress Acl Label
UM:          UCPcMbr      Reprogram:
PROF ID:     Lport Profile Id HI:          LportProfile Hw
VS:          VifStateTable
Install
RV:          Rw VifTable
Num. of Sandboxes: 1

```

```

Sandbox_ID: 0, BMP: 0x0
Port Count: 8

```

```

=====
=====
| Rep |                Uc   Uc                |          Reprogram          |
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
NI Vif  RwV  Ing  Egr  | V R | PROF H  L | R I R D  R U U X | L Xla Ovx N
IfId    Ifname  P Cfg  MbrID As AP Sl Sp Ss Ovec S | P P P S P Sp Sp C M L | 3 Idx Idx L3
L3 Tid  Tid    Lbl  Lbl  | S V | ID   I
=====
=====
1a004000 Eth1/5      1 0    1d    0 d 0 c 18 18 1 0 0 0 0 0 0 0 0 0 0 0 0 0
-        -        800 0    0 1    0    0
1a005000 Eth1/6      1 0    b     0 e 0 d 1a 1a 1 0 0 0 0 0 0 0 0 0 0 0 0 0
-        -        800 0    0 1    0    0
1a006000 Eth1/7      0 26   5     0 f 0 e 1c 1c 1 0 0 0 0 0 0 0 0 0 0 0 0 0
D-256 -        800 0    0 1    c    0
1a007000 Eth1/8      0 2f   7     0 10 0 f 1e 1e 1 0 0 0 0 0 0 0 0 0 0 0 0 0
D-199 -        800 0    0 1    2e   0
1a01e000 Eth1/31     1 0    2d    0 37 1 e 1c 9c 1 0 0 0 0 0 0 0 0 0 0 0 0 0
-        -        0 0    0 1    0    0
1a01f000 Eth1/32     1 0    3d    0 38 1 f 1e 9e 1 0 0 0 0 0 0 0 0 0 0 0 0 0
-        -        0 0    0 1    0    0
1a030000 Eth1/49     0 2    1     0 49 1 20 38 b8 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0
D-24d -        400 0    0 0    1    0
1a031000 Eth1/50     0 3    3     0 29 1 0 0 80 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0
D-350 -        400 0    0 0    1    0

```

Parece que devemos enviar a porta 1/32, está correto?

```

leaf4# show port-channel summary
Flags: D - Down          P - Up in port-channel (members)
       I - Individual    H - Hot-standby (LACP only)
       s - Suspended     r - Module-removed
       S - Switched      R - Routed
       U - Up (port-channel)
       M - Not in use. Min-links not met
       F - Configuration failed

```

```

-----
Group Port-      Type      Protocol  Member Ports

```

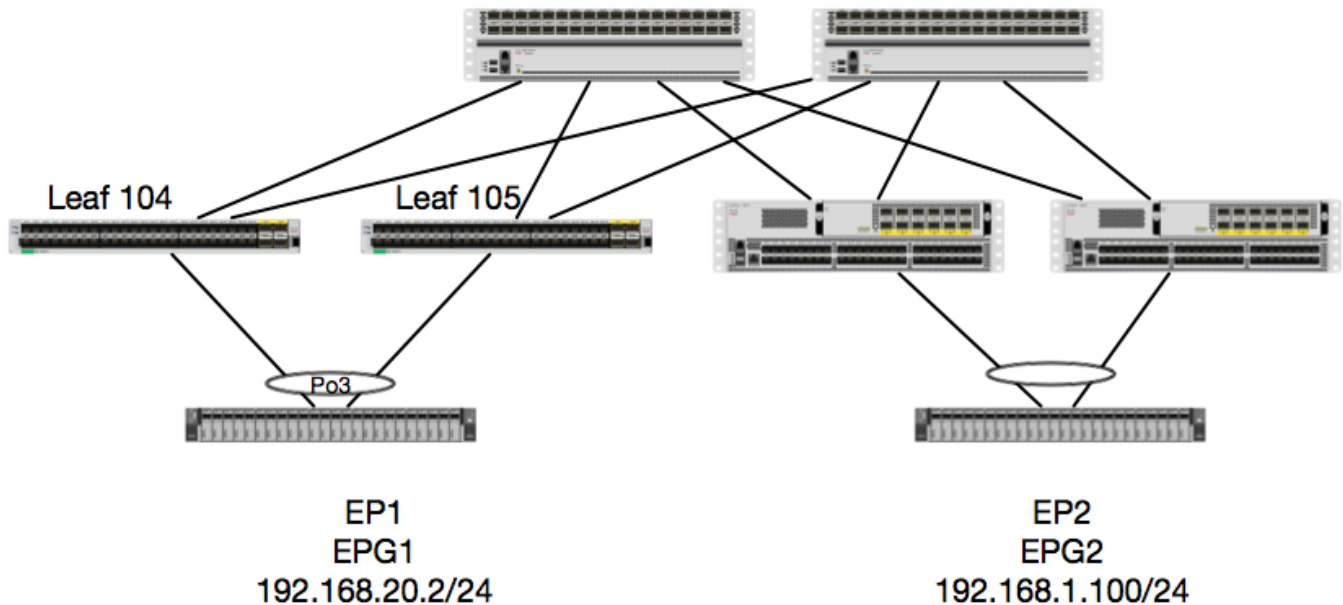
Channel

Channel	Port	Mode	Protocol	Interface
1	Po1(SU)	Eth	LACP	Eth1/5(P)
2	Po2(SU)	Eth	LACP	Eth1/6(P)
3	Po3(SU)	Eth	LACP	Eth1/31(P)
4	<b>Po4(SU)</b>	<b>Eth</b>	<b>LACP</b>	<b>Eth1/32(P)</b>

Sim, está correto.

## 2 EPs em EPG/Folha diferente - Pacote roteado

### Topologia



Neste exemplo, vamos rastrear o fluxo de pacotes de EP1 para EP2, onde EP1 existe em um par EX vPC e EP2 existe em um par leaf vPC de geração remota. Os dois grupos de trabalho do PE estão em diferentes grupos de trabalho que utilizam diferentes BDs.

Mais uma vez, vamos verificar onde é que o PE é informado:

```
leaf4# show endpoint ip 192.168.20.2
```

```
Legend:
```

```
O - peer-attached      H - vtep              a - locally-aged     S - static
V - vpc-attached      p - peer-aged        L - local            M - span
s - static-arp        B - bounce
```

VLAN/ Interface Domain	Encap VLAN	MAC Address IP Address	MAC Info/ IP Info
30 po3	vlan-2268	0050.56a5.fccc	LV
Joey-Tenant:Joey-Internal po3	vlan-2268	192.168.20.2	LV

```
calo2-leaf4# show endpoint ip 192.168.1.100
```

Legend:

O - peer-attached      H - vtep                      a - locally-aged      S - static  
 V - vpc-attached      p - peer-aged                  L - local              M - span  
 s - static-arp          B - bounce

```

+-----+-----+-----+-----+
----+
      VLAN/          Encap          MAC Address          MAC Info/
Interface
      Domain          VLAN          IP Address          IP Info
+-----+-----+-----+-----+
----+
Joey-Tenant:Joey-Internal          192.168.1.100
tunnel2
  
```

Agora, vamos verificar o que o hardware programou:

```

leaf4# vsh_lc
module-1# show platform internal hal ep 13 all
  
```

LEGEND:

```

-----
VrfName:          Vrf Name          T:          Type
(P1: Physical, V1: Virtual, Xr: Remote)
EP IP:           Endpoint IP
S Class:         S Class          Age Intvl:   Age
Interval
S T:             Static Ep          S E:
Secure EP
L D:             Learn Disable    B N D:      Bind
Notify Disable
E N D:           Epg Notify Disable    B E:
Bounce Enable
I D L:           IVxlan Dont Learn    SPI:
Source Policy Incomplete
DPI:             Dest Policy Incomplete    SPA:
Source Policy Applied
DPA:             Dest Policy Applied    DSS:        Dest
Shared Service
IL:              Is Local          VUB:        Vnid
Use Bd
SO:              SA Only          EP NH L3IfName: EP
Next Hop L3 If Name
NHT:             Next Hop Type (L2: L2 Entry L3: L3 Next Hop)    BD Name:    L2 NH
BD Name
EP Mac:          EP Mac          L3 IfName:   L3 NH
If Name
L2 IfName:       L2 If Name          FD Name:     L2
Entry FD Name
IP:              L3 NH IP
  
```

L3 EP Count: 12

```

=====
=====
=====
B E I S D S D D V EP-NH
N |
Vrf          EP          S      Age      S S L N N B D P P P P S I U S L3
H | BD          EP          L3      L2          FD
Name          T IP          Class Intvl T E D D D E L I I A A S L B O
IfName        T | Name      Mac      IfName      Ifname      Name      IP
=====
=====
common*rewall P1 10.6.112.1          1      0          1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 -          00:00:00:00:00:00 -          -          -          0.0.0.0
  
```

```

common*rewall Pl 10.6.114.1          1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
common*rewall Pl 10.6.114.129       1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
common*efault Pl 100.100.101.1      1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
Joey-T*ternal Pl 192.168.1.1        1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
Joey-T*ternal Xr 192.168.1.100      8013 128 0 0 0 1 0 0 0 0 0 0 0 0 1 0 -
L3 - 00:0c:0c:0c:0c:0c Tunnel2    Tunnel2 - 0.0.0.0
Joey-T*ernal2 Pl 192.168.3.1        1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
Joey-T*ternal Pl 192.168.20.1       1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
Joey-T*ternal Pl 192.168.20.2      800a 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 -
L2 BD-28 00:50:56:a5:fc:cc - Po3 FD-30 -
Joey-T*ternal Pl 192.168.21.1       1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0
Joey-T*ternal Pl 192.168.21.2       800c 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 -
L2 BD-7 00:50:56:a5:0c:11 - Po4 FD-8 -
Joey-T*ternal Pl 2001:0:0:100::1     1 0 1 0 0 0 0 0 1 1 0 0 0 0 1 0 0 -
L3 - 00:00:00:00:00:00 - - - 0.0.0.0

```

Hardware acha que o EP existe no túnel 2. Qual é o destino do túnel 2?

```

module-1# show system internal eltmc info interface tunnel2

```

```

IfInfo:

```

```

interface:      Tunnel2  :::          ifindex:      402718722
iod:            66      :::          state:        up
Mod:           0       :::          Port:         0
Tunnel Index:  0       :::          Tunnel Dst ip: 0xc0a87843
Tunnel Encap:  ivxlan  :::          Tunnel VPC Peer: 0
Tunnel Dst ip str: 192.168.120.67  :::          Tunnel ept:    0x1

```

```

[SDK Info]:

```

```

tunnl_name:
vrf_id:         2       :::          if_index:     0x18010002
hwencapidx:    0       :::          encaptype:    1
mac_proxy:     0       :::          v4_proxy:     0
v6_proxy:      0       :::          ip_addr_type: 0
ipv4_address:  0xc0a87843

```

```

[SDB INFO]:

```

```

iod:            66
pc_if_index:   0
fab_if_index:  0
sv_if:         0
src_idx:       0
int_vlan:      0
encap_vlan:    0
mod_port_status: 0x41620003
v6_tbl_id:     0x80000002
v4_tbl_id:     0x2
router_mac:    00.00.00.00.00.00
unnumbered:    0
trunk_id:      0
tunnel_mod:    0
tunnel_port:   0
tep_ip:        0xc0a87843
ip_if_mode:    0
sdk_vrf_id:    2
mtu:           9366  :::          ipmtu_id:     0
is_fex_fabric: 0

```

Como o destino existe fora de um vPC, esse IP de destino deve ser o IP virtual do vPC dos folhetos remotos. Vamos verificar uma folha remota e ver:

```
leaf1# show system internal epm vpc
```

```
Local TEP IP           : 192.168.160.95
Peer TEP IP           : 192.168.160.93
vPC configured        : Yes
vPC VIP              : 192.168.120.67
MCT link status       : Up
Local vPC version bitmap : 0x7
Peer vPC version bitmap : 0x7
Negotiated vPC version : 3
Peer advertisement received : Yes
Tunnel to vPC peer    : Up
```

Perfeito, então ele aprendeu o EP de destino do par vPC remoto. Vamos ver o que o ELAM vê e verificar se estamos encaminhando o pacote corretamente:

## ELAM

```
module-1# debug platform internal tah elam asic 0
module-1(DBG-TAH-elam)# trigger init in-select 6 out-select 0
module-1(DBG-TAH-elam-insel6)# set outer ipv4 src_ip 192.168.20.2 dst_ip 192.168.1.100
module-1(DBG-TAH-elam-insel6)# start
module-1(DBG-TAH-elam-insel6)# stat
ELAM STATUS
=====
Asic 0 Slice 0 Status Armed
Asic 0 Slice 1 Status Triggered
```

Agora, com destinos remotos em hardware EX, há 2 valores ELAM que são muito importantes ao Troubleshoot o fluxo de pacotes. O ovector\_idx como antes e o encaps\_idx:

```
module-1(DBG-TAH-elam-insel6)# report | grep ovec
  sug_elam_out_sidebnd_no_spare_vec.ovector_idx: 0xB8
module-1(DBG-TAH-elam-insel6)# report | grep encaps
  sug_lurw_vec.encaps_l2_idx: 0x0
  sug_lurw_vec.encaps_pcid: 0x0
  sug_lurw_vec.encaps_idx: 0x6
  sug_lurw_vec.encaps_vld: 0x1
```

No hardware EX, temos a capacidade de conduzir a porta de destino da qual o pacote deve ser encaminhado. Antes, normalmente verificamos o índice encaps e verificamos se o índice de destino era o túnel correto. Aqui podemos verificar que porta mapeia para 8B:

```
module-1(DBG-TAH-elam-insel6)# show platform internal hal l2 port gpd
```

Legend:

-----

IfId:	Interface Id	IfName:	Interface Name
I P:	Is PC Mbr	IfId:	Interface Id
Uc PC Cfg:	UcPcCfg Idx	Uc PC MbrId:	Uc Pc Mbr Id
As:	Asic	AP:	Asic Port
Sl:	Slice	Sp:	Slice Port
Ss:	Slice SrcId	Ovec:	Ovector (slice
srcid)			

```

L S:          Local Slot
L3:          Is L3
P:          PifTable
RP:         Rw PifTable
IP:         If Profile Table
RS:         Rw SrcId Table
DP:         DPort Table
SP:         SrcPortState Table
RSP:        RwSrcPortstate Table
UC:         UCPcCfg
UM:         UCPcMbr
PROF ID:     Lport Profile Id
VS:         VifStateTable
Install
RV:         Rw VifTable
Num. of Sandboxes: 1

Sandbox_ID: 0, BMP: 0x0
Port Count: 8

```

```

=====
=====

```

Rep	Uc		Reprogram															
	I	PC	Pc	L	R	I	R	D	R	U	U	X	L	Xla	Ovx	N		
NI Vif	RwV	Ing	Egr	V	R	PROF	H											
IfId	Ifname	P	Cfg	MbrID	As	AP	Sl	Sp	Ss	Ovec	S	P	P	P	S	P		
L3 Tid	Tid	Lbl	Lbl	S	V	ID	I											
1a004000	Eth1/5	1	0	1d	0	d	0	c	18	18	1	0	0	0	0	0		
-	-	800	0	0	1	0	0											
1a005000	Eth1/6	1	0	b	0	e	0	d	1a	1a	1	0	0	0	0	0		
-	-	800	0	0	1	0	0											
1a006000	Eth1/7	0	26	5	0	f	0	e	1c	1c	1	0	0	0	0	0		
D-256	-	800	0	0	1	c	0											
1a007000	Eth1/8	0	2f	7	0	10	0	f	1e	1e	1	0	0	0	0	0		
D-199	-	800	0	0	1	2e	0											
1a01e000	Eth1/31	1	0	2d	0	37	1	e	1c	9c	1	0	0	0	0	0		
-	-	0	0	0	1	0	0											
1a01f000	Eth1/32	1	0	3d	0	38	1	f	1e	9e	1	0	0	0	0	0		
-	-	0	0	0	1	0	0											
<b>1a030000</b>	<b>Eth1/49</b>	<b>0</b>	<b>2</b>	<b>1</b>	<b>0</b>	<b>49</b>	<b>1</b>	<b>20</b>	<b>38</b>	<b>b8</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>		
<b>D-24d</b>	<b>-</b>	<b>400</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>0</b>											
1a031000	Eth1/50	0	3	3	0	29	1	0	0	80	1	0	0	0	0	0		
D-350	-	400	0	0	0	1	0											

O switch acha que deve encaminhá-lo para a coluna na interface Eth1/49. Mas como podemos verificar se a tampa está correta?

Primeiro precisamos examinar as informações de hardware sobre o túnel. Podemos fazer isso executando este comando HAL:

```

module-1(DBG-TAH-elam-insel6)# show platform internal hal tunnel rtep pi
Non-Sandbox Mode
LEGEND:
-----
Tun Ifid:  Tunnel Ifid
Lid:        Logical Id
Vxlan I:   IVxlan N:  NVGRE
VrfId:     Vrf Id
IP:        Tunnel's IP
IfName:    Tunnel If Name
ET:        Encap Type V:
Vrf Name:  Vrf Name

```

```

Hw Enc:    Hw Encap Idx          IVP:      Is VPC Peer
IL:        Is Local              P4:       Proxy for v4
P6:        Proxy for V6          PM:       Proxy for Mac
II:        Is Ingress Only       IC:       Is Copy Service
C OBD:     Copy Service Outer Bd U D:      Use DF
NBT:       Next Base Type E: ECMP N: Next-Hop  NB Id:    Next Base Id
NH cnt:    Next Hop Count        VrfId:    Vrf Id
Vrf Name:  Vrf Name              IP:       IP Address
Mac:       Mac                    L3 IfId:  L3 IfId
L3IfName:  L3 If Name            L2 IfId:  L2 IfId
L2IfName:  L2 If Name

```

Num. of Sandboxes: 1

Sandbox\_ID: 0, BMP: 0x0  
Remote Tep Count: 15

```

=====
=====
=====

```

		I		N N				
NH	Vrf	E	Vrf	Hw	V I P P P I I C U B B			
				L3	L3 L2 L2			
IfId	Ifname	T Lid	VrfId	Name	IP	Enc	P L 4 6 M I C O B d D T Id	
Cnt	VrfId	Name	IP	Mac	IfId	IfName	IfId	IfName

```

=====
=====
=====
18010002 Tunnel2 I 3005 2 overlay-1 192.168.120.670 0 0 0 0 0 0 0 1 0 E 2
2 2 overlay-1 0.0.0.0 0d:0d:0d:0d:0d:00 1a030001 Eth1/49.1 1a030000 Eth1/4
9
2 overlay-1 0.0.0.0 0d:0d:0d:0d:0d:00 1a031002 Eth1/50.2 1a031000 Eth1/5
0

```

Essa saída nos dá alguns valores com os quais nos preocupamos:

**lflid** - A ID da interface alocada para o túnel

**IP** - O IP do destino. Deve corresponder ao ELTMC.

**L3 lflid** - A(s) interface(s) da camada 3 que o switch pode usar para encaminhar ao destino apropriado.

Quando soubermos o lflid, poderemos verificar se o encapsulamento que obtivemos no elam corresponde ao destino do túnel:

```

module-1(DBG-TAH-elam-insel9)# show platform internal hal tunnel rtep apd
Non-Sandbox Mode
LEGEND:
-----
ifId:      Interface Id          IP:        IP address
HwVrfId:   Hardware Vrf Id       SrcTepIdx: Source Tep Index
BDXlate:   Egress BDXlate        DstInfoIdx: Destination info index
RwEncapIdx: Rw Encap Index        ECMPIdx:   ECMP Index
Num:       Number of hops         ECMPMbrIdx: ECMP member Index
L2 Index:  L2 Index              RwDmacIdx: Rw Dmax Index

```



Num. of Sandboxes: 1

Sandbox\_ID: 0, BMP: 0x0

Remote Tep Count: 15

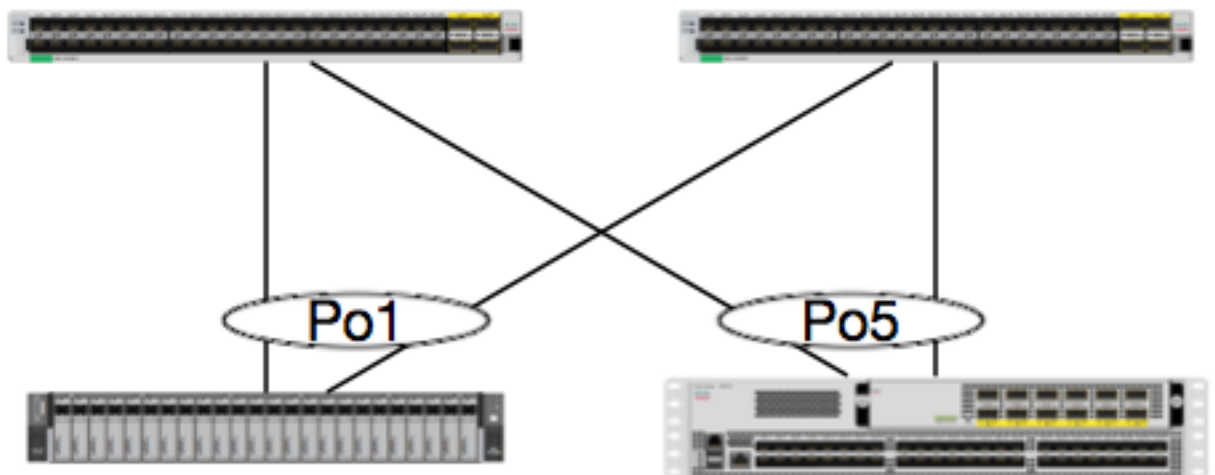
```
=====
=====
ifId      IP                HwVrfId BDXlate SrcTepIdx DstInfoIdx RwEncapIdx ECMPIdx  ECMPMbrIdx Num
L2Index  RwdmacIdx
=====
=====
18010002 192.168.120.67 2        1        3a9a     3005      6         0         0         2
1a030000 0                <---- RwEncapIdx is 6! Same as the "encap_idx" in the ELAM Report.
```

1a031000 1

Este túnel tem um RwEncapIdx (Re-Write Encap Index) de 6, que é o que foi exibido no elam.

## 1 EP → L3 out - Fluxo roteado

### Topologia



**EP1**  
**EPG1**  
**0050.56a5.50ab**  
**192.168.20.10/24**

**N5K -OSPF**  
**100.100.100.100/32**

Neste exemplo, rastreamos o fluxo de pacotes de um pacote de EP1 enviando ICMP a um loopback em um N5K executando OSPF. O N5K é conectado via L3Out no mesmo par de switches EX.

Como verificamos a programação local do EP no início deste documento, vamos supor que o EP seja aprendido corretamente no hardware e continue na verificação de rota.

Primeiro, vamos verificar o estado do OSPF e a tabela de roteamento:

```
leaf6# show ip ospf neighbors vrf jr:sb
OSPF Process ID default VRF jr:sb
Total number of neighbors: 2
Neighbor ID      Pri State                Up Time  Address      Interface
27.27.27.1      1 FULL/BDR              00:22:39 10.10.27.1   Vlan28 <---- Leaf5
27.27.27.3      1 FULL/DROTHER          00:22:37 10.10.27.3   Vlan28 <---- N5K
```

```
leaf6# show ip route vrf jr:sb 100.100.100.100
```

```
IP Route Table for VRF "jr:sb"
'*' denotes best ucast next-hop
'**' denotes best mcast next-hop
'[x/y]' denotes [preference/metric]
'%<string>' in via output denotes VRF <string>
```

```
100.100.100.100/32, ubest/mbest: 1/0
```

```
*via 10.10.27.3, vlan28, [110/5], 00:16:58, ospf-default, intra
```

Sabemos que a tabela de roteamento mostra o próximo salto como o 5K em 10.10.27.3. Bom começo, mas como podemos verificar que hardware tem?

Primeiro, vamos verificar a tabela de adjacências no hardware para garantir que o ARP seja resolvido para 10.10.27.3 e que ele seja programado com a interface correta:

```
leaf6# vsh_lc
module-1# show forwarding adjacency

IPv4 adjacency information, adjacency count 20
```

next-hop	rewrite info	interface	phy i/f
10.10.27.1	0022.bdf8.19ff	Vlan28	Tunnel3
<b>10.10.27.3</b>	<b>8c60.4f02.88fc</b>	<b>Vlan28</b>	<b>port-channel5</b>

Os endereços MAC correspondem aos do 5K:

```
ACI-5548-B# show interface vlan 3117
Vlan3117 is up, line protocol is up
Hardware is EtherSVI, address is 8c60.4f02.88fc
Internet Address is 10.10.27.3/29
MTU 1500 bytes, BW 1000000 Kbit, DLY 10 usec
```

Em plataformas EX, há um "hw\_vrf\_idx" atribuído a um VRF. Este índice será referenciado quando verificarmos a programação de hardware. Vamos encontrar o índice:

```
module-1# show system internal eltmc info vrf jr:sb
VRF-TABLE: jr:sb
vrf_type: tenant ::: context_id: 6
overlay_index: 0 ::: vnid: 2129921
scope: 5 ::: sclass: 16386
v4_table_id: 0x5 ::: v6_table_id: 0x80000005
intf_count: 5 ::: intrn_vlan_id: 0
VRF Intf: Vlan11 ::: src_plcy_incomp: 0
vnid_hex: 0x208001 ::: ingress_policy: 0x1
vrf_intf_list: Vlan28,Vlan16,Vlan9,Vlan11,loopback2,
hw_vrf_idx: 4612 ::: nb_egr_outer_bd: 0
sb_egr_outer_bd: 0
vrf_bd_list: 28,16,11,9,
sb_egr_outer_bd: 0 ::: sdk_vrf_id: 5
```

```

[SDK Info]:
  vrf_name:          jr:sb
  vrf_id:            5   :::   hw_vrf_idx:          4612
  vrf_vnid:         2129921 :::   is_infra:          0
  tornbinfracwbd:  0   :::   torsbinfracwbd:  0
  ingressBdAcLLabel: 0   :::   ingBdAcLLblMask:  0
  egressBdAcLLabel: 0   :::   egrBdAcLLblMask:  0
  sg_label:         5   :::   sclass:          16386
  sp_incomplete:   1   :::   sclassprio:      3

```

[SDB INFO]:

v4 table

```

  vrf type:         1
  vrf id:           5
  vnid:            2129921
  internal infra vlan: 0
  external router mac:00:22:bd:f8:19:ff

```

v6 table

```

  vrf type:         1
  vrf id:           5
  vnid:            2129921
  internal infra vlan: 0
  external router mac:00:22:bd:f8:19:ff

```

:::::

Depois de detectar a adjacência, a HAL deve programar uma rota. Podemos verificar isso usando o seguinte comando:

```
module-1# show platform internal hal l3 routes | head
```

-----  
LEGEND:

```

|
-----
LID: Logical ID          RID: Route ID          PID: Physical ID      NB-ID:Next-Base ID
HIT IDX: Next-Hop HitIndex  CLP : Class Priority  TBI: Trie Base Index |
SC : Sup-Copy           SSR: Src Sup-Redirect  DSR: Dst Sup-Redirect TDD :TTL Disable
NB: NextBaseType       SDC : Src Direct Connect  TRO: Trie Offset    |
SPI: Src Policy Inc     DPI: Dst Policy Inc     DR : Default Route   LE  :Learn Enable
[E:Ecmp/A:Adj]         ILL : Is Link Local    ISS: Is Shared Services |
RT : Route Type        FWD: Forwarding       HR : Host Routes     EP  :Ext Prefixes
DLR: Default Lpm Route  CLSS: Class Id        RDEL: Route in Deletion |
BNE: Bind Notify Enable SNE: Sclass Notify Enable BE : Bounce Enable   IDL :Ivxlan
DoNotLearn DL : Dest Local          SA : Src Only        AI : Age Interval
|
SF : Static Flag       SH : Src Hit          DH: Dest Hit
|

```

```
module-1# show platform internal hal l3 routes
```

-----  
LEGEND:

```

|
-----
LID: Logical ID          RID: Route ID          PID: Physical ID      NB-ID:Next-Base ID
HIT IDX: Next-Hop HitIndex  CLP : Class Priority  TBI: Trie Base Index |
SC : Sup-Copy           SSR: Src Sup-Redirect  DSR: Dst Sup-Redirect TDD :TTL Disable
NB: NextBaseType       SDC : Src Direct Connect  TRO: Trie Offset    |
SPI: Src Policy Inc     DPI: Dst Policy Inc     DR : Default Route   LE  :Learn Enable
[E:Ecmp/A:Adj]         ILL : Is Link Local    ISS: Is Shared Services |

```

```

RT : Route Type          FWD: Forwarding          HR : Host Routes      EP :Ext Prefixes
DLR: Default Lpm Route  CLSS: Class Id          RDEL: Route in Deletion
BNE: Bind Notify Enable SNE: Sclass Notify Enable BE : Bounce Enable  IDL :Ivxlان
DoNotLearn DL : Dest Local      SA : Src Only          AI : Age Interval
|
SF : Static Flag        SH : Src Hit           DH: Dest Hit
|

```

```

-----
|          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |
- Trie ----->|<Dleft Trie>|
| VRF |          | Prefix/Len |          | RT| RID |          | Type| PID | FPID/| HIT
|N| NB-ID | NB Hw | PID | FPID/| TBI |TRO|Ifindex|CLSS|CLP| AI |SH|DH| Flags
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
|B|          | Idx |          | TID |-----|---|-----|---|---|---|---|---|---|-----|-----|-----|-----|-----|-----|
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
- DLEFT ----->|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
|          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |
|N| NB-ID | NB Hw |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |
|          |          | Idx |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |
|B|          | Idx |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
- TCAM ----->|          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |
|          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          | |
|N| NB-ID | NB Hw |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |
|          |          | Idx |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |
|B|          | Idx |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |          |
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|

```

```

|Sandbox_ID: 0 Asic Bitmap: 0x0

```

```

module-1# show platform internal hal l3 routes | egrep 100.100.100.100
| 4612 |          | 100.100.100.100/ 32 | UC | e4 |          | 4a04 | TRIE | 10 | 5 / 0 |
6010|A|          | 7567 | 802e | 186a | 1 / 2 |          | 10 | 0 |          | f | 3 | 0 | 0 | spi, dpi

```

Essa saída nos dá informações sobre a rota do próximo salto. 4612 é o hw\_vrf\_idx do VRF jr:sb. Para que possamos verificar o Next Hop, a "NB Hw Idx" em TCAM será usada na próxima tabela:

```

module-1# show platform internal hal l3 nexthops
Non-Sandbox Mode
LEGEND:
-----
NHOP ID          : Nhop Identifier (Hex)          CONS          : H/W S/W info Consistency
TYPE            : Nexthop Type                ACTN          : Nexthop Action
Vrf             : L3 Vrf of the Nhop        L3 INTF      : L3 interface index (Hex)
L2 INTF         : L2 interface index (Hex)  BDID Or RwVRF : Bridge Domain Id Or Rewrite
Vrfrid (Hex)
INFR           : ACI Infra valid            PVRF         : Preserve VRF
LRN            : Learn Enabled             VRFR         : VRF Rewrite
PID            : Physical ID                FPID         : FP of this nexthop
TLID           : Tile Id within FP         HIT IDX      : Location of this Nhop (Hex)

Mac Entry:
TYP            : Type                       INTF          : Interface related Info (Hex)
LRN            : Learn Info                DL           : Destination Local
MLD            : Unused                    VNB          : Vnid use BD
DFL            : Default Entry             VLD          : MacKey Valid
FT             : FID Type                  FV           : FID Valid
FID            : FID value (Hex)          Mac          : L2 MAC Address

L2 Ifabric Info:
CLSS           : Source Class              CLP          : Source Class Priority

```

```
EPG      : EndPoint Group                    BNE      : Bind Notification Enabled
SNE      : Source Address Notification Enabled CNE      : Source class Notification
Enabled
DL       : iVxlan DL                        SPI      : Source Policy Incomplete
DPI      : Dest Policy Incomplete
IP Address : IP address
```

Sandbox\_ID: 0 Asic Bitmap: 0x0

Summary info for 31 L3 Nexthop objects

```
          C T A                      BDID I P V          T |-----Mac Entry-----
-----|-----L2 Ifabric Info-----|
NHOP O Y C           L3           L2 Or N V L R           L HIT|T           L M V D V|-----
----Mac Key-----|           C           B S C           S D|
ID N P T           INTF           INTF R wVRF F R R F           FP I IDX|Y INTF R D L N F L|F F FID
| L           N N N D P P|
(Hex) S E N Vrf (H)           (H) (H) R F N R PID ID D (H)|P (H) N L D B L D|T V (H)
Mac |CLSS P EPG E E E L I I| IP Address
-----+-----
-----+-----
```

```
module-1# show platform internal hal l3 nexthops | grep 802e
       7567 N I F       5 901001c 16000004 1c 0 0 0 0 2e 9 0 802e 0 22 0 0 0 0 0 1 1 1
1214 8c:60:4f:02:88:fc 0 0 2c0d 0 0 0 0 0 0 10.10.27.3
```

Aqui, pegamos o "NB Hw ldx" e o mapeamos para o "HIT IDX". Mostra a entrada correspondente ao Next Hop MAC/IP. Isso é o equivalente a ver o "l3 defip show" e o "l3 egress show" na Broadcom na primeira geração de switches leaf da ACI.

Como podemos ver, a tabela tem as informações corretas:

L2 INTF: 0x16000004 —> The ifIndex of Port-channel 5

IDX: O índice direcionado do Nb Hw ldx em rotas hal l3

MAC: 8c:60:4f:02:88:fc —> MAC da SVI do próximo SALTO em 5K

EPG: SCLASS de EPG L3

Endereço IP: 10.10.27.3 —> IP do próximo salto da SVI em 5.000

## ELAM

```
leaf6# pwd
/var/sysmgr/tmp_logs
```

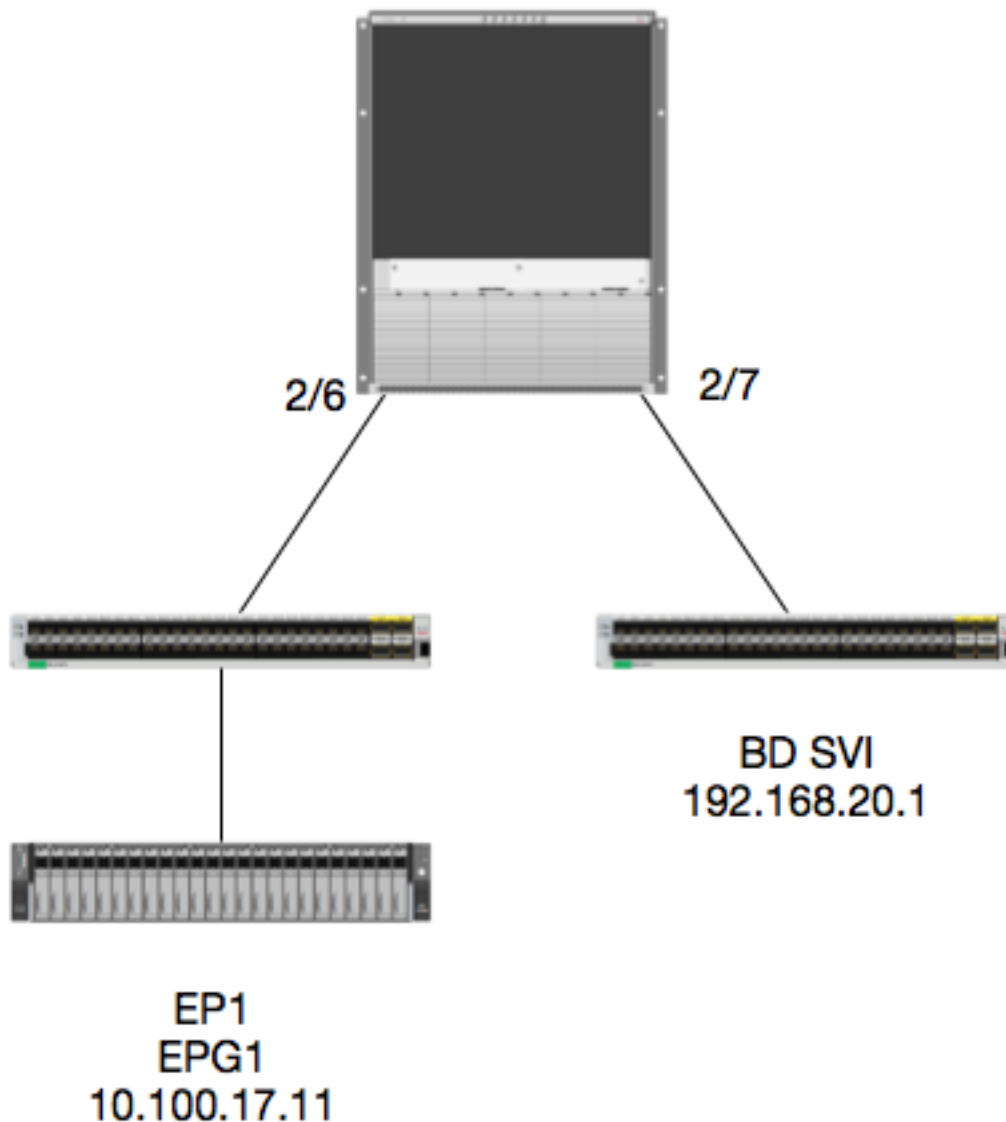
```
leaf6# cat elam_report.txt | grep ip.da
sug_pr_lu_vec_l3v.ip.da: 0x000000000000000064646464
leaf6# cat elam_report.txt | grep ip.sa
sug_pr_lu_vec_l3v.ip.sa: 0x0000000000000000C0A8140A
```

```
leaf6# cat elam_report.txt | grep adj
sug_lurw_vec.dst_addr.adj: 0x8C604F0288FC
sug_lurw_vec.dst_addr.adj.padfield: 0x04F0288FC
sug_lurw_vec.dst_addr.adj.idx: 0x2318
sug_lurw_vec.adj_vld: 0x0
```

```
leaf6# cat elam_report.txt | grep macdarslt.hit_idx
sug_fpc_lookup_vec.fplu_vec.rslt.macdarslt.hit_idx: 0x802E
```

## 1 EP → EP remoto ou SVI - Verificação de coluna

### Topologia



### Lógica

Neste exemplo, rastreamos o fluxo de pacotes de um pacote de EP1 destinado a uma Interface Virtual Comutada de BD Remota (SVI - Remote BD Switched Virtual Interface). O objetivo deste exemplo será verificar o encaminhamento de coluna para garantir que o pacote seja enviado para a folha correta. Vamos supor que o pacote foi enviado para o Spine Proxy na folha de entrada.

No Spine, primeiro vamos verificar o Protocolo do Conselho de Órgãos (COOP) para o IP de destino, já que o pacote é enviado ao Proxy Spine para uma pesquisa:

```
calol-spine1# show coop internal info ip-db | grep -A 10 192.168.20.1
IP address : 192.168.20.1
Vrf : 2129921
Flags : 0
EP vrf vnid : 2129921
```

```

EP IP : 192.168.20.1
Publisher Id : 10.0.224.88
Record timestamp : 11 04 2016 16:41:16 422062712
Publish timestamp : 11 04 2016 16:41:16 424633605
Seq No: 0
Remote publish timestamp: 01 01 1970 00:00:00 0
URIB Tunnel Info
Num tunnels : 1
Tunnel address : 10.0.224.88 <----- REMOTE LEAF
Tunnel ref count : 1

```

Vamos verificar que folha tem esse endereço TEP:

```

spinel# acidiag fmvread | grep 10.0.224.88
    105      1      cal01-leaf5      FDO20160TPS      10.0.224.88/32      leaf
active      0

```

Como sabemos que o pacote está entrando no Spine no Módulo 2, Porta 6, podemos anexar ao Módulo 2 e observar o Layout da porta.

```

spinel# vsh
Cisco iNX-OS Debug Shell
This shell should only be used for internal commands and exists
for legacy reasons. User should use ibash infrastructure as this
will be deprecated.
cal01-spinel# attach module 2
Attaching to module 2 ...
To exit type 'exit', to abort type '$.'
No directory, logging in with HOME=/
Bad terminal type: "xterm-256color". Will assume vt100.
Cisco iNX-OS Debug Shell
This shell should only be used for internal commands and exists
for legacy reasons. User should use ibash infrastructure as this
will be deprecated.
Loading parse tree (LC). Please be patient...
module-2#

```

```

module-2# show platform internal hal l2 port gpd

```

Legend:

-----

IfId:	Interface Id	IfName:	Interface Name
I P:	Is PC Mbr	IfId:	Interface Id
Uc PC Cfg:	UcPcCfg Idx	Uc PC MbrId:	Uc Pc Mbr Id
As:	Asic	AP:	Asic Port
S1:	Slice	Sp:	Slice Port
Ss:	Slice SrcId	Ovec:	Ovector (slice
srcid)			
L S:	Local Slot	Reprogram:	
L3:	Is L3		
P:	PifTable	Xla Idx:	Xlate Idx
RP:	Rw PifTable	Ovx Idx:	OXlate Idx
IP:	If Profile Table	N L3:	Num. of L3 Ifs
RS:	Rw SrcId Table	NI L3:	Num. of Infra L3 Ifs
DP:	DPort Table	Vif Tid:	Vif Tid
SP:	SrcPortState Table	RwV Tid:	RwVif Tid
RSP:	RwSrcPortstate Table	Ing Lbl:	Ingress Acl Label
UC:	UCPcCfg	Egr Lbl:	Egress Acl Label
UM:	UCPcMbr	Reprogram:	
PROF ID:	Lport Profile Id		
VS:	VifStateTable	HI:	LportProfile Hw
Install			
RV:	Rw VifTable		

Num. of Sandboxes: 1

Sandbox\_ID: 0, BMP: 0x0

Port Count: 7

```
=====
=====
| Rep |                Uc   Uc                |                Reprogram                |
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| NI Vif |   RwV | Ing | Egr | I PC | Pc | V R | PROF | H | L | R I R D | R U U X | L Xla Ovx N
IfId     Ifname | P Cfg | MbrID As AP Sl Sp Ss Ovec S | P P P S P Sp Sp C M L | 3 Idx Idx L3
L3 Tid   Tid   Lbl  Lbl  | S V | ID   I
=====
=====
1f5      SpInBndMgmt 0 9de 1a   0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
D-2d4   D-3e1  0   0   0 0   1   0
1a080000 Eth2/1     0 9a 1c   0 11 0 10 20 20 1 0 0 0 0 0 0 0 0 0 0 0 0 1 b b 1 1
D-f3    D-61  100  0   0 0   1   0
1a081000 Eth2/2     0 9b 22   0 d 0 c 18 18 1 0 0 0 0 0 0 0 0 0 0 0 0 1 c c 1 1
D-1ee   D-30b 100  0   0 0   1   0
1a084000 Eth2/5     0 9e 1e   0 3d 1 14 28 a8 1 0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1
D-19a   D-2ee 100  0   0 0   1   0
1a085000 Eth2/6     0 9f 24   0 39 1 10 20 a0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 1 e e 1 1
D-87    D-184 100  0   0 0   1   0
1a086000 Eth2/7     0 a0 26   0 35 1 c 18 98 1 0 0 0 0 0 0 0 0 0 0 0 0 1 d d 1 1
D-1d0   D-357 100  0   0 0   1   0
1a088000 Eth2/9     0 a2 20   1 d 0 c 18 18 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
D-3ea   D-1a9 100  0   0 0   1   0
```

A Ethernet 2/6 é a interface que se conecta à folha 6 está no ASIC 0 SLICE 1

Agora sabemos em qual ASIC executar nosso ELAM. ASIC 0.

```
module-2# debug platform internal tah elam asic 0
module-2(DBG-TAH-elam)# trigger reset
module-2(DBG-TAH-elam)# trigger init in-select 13 out-select 0
module-2(DBG-TAH-elam-insel13)# set inner ipv4 src_ip 10.100.17.11 dst_ip 192.168.20.1
module-2(DBG-TAH-elam-insel13)# start
stat
module-2(DBG-TAH-elam-insel13)# stat
ELAM STATUS
=====
Asic 0 Slice 0 Status Armed
Asic 0 Slice 1 Status Armed

module-2(DBG-TAH-elam-insel13)# stat
ELAM STATUS
=====
Asic 0 Slice 0 Status Triggered <---- Packet triggered from FM
Asic 0 Slice 1 Status Triggered <---- Packet triggered from Front Panel
```

Olhando para o ELAM, podemos encontrar o índice do ovetor:

Front Panel ELAM drove **sug\_elam\_out\_sidebnd\_no\_spare\_vec.ovector\_idx: 0xB8**

Agora, como mapear 0xb8 para uma porta? Como sabemos que o pacote deve ser enviado a um módulo de estrutura (FM) para uma pesquisa, podemos examinar o mapeamento da porta interna para encontrar o FM mais recente:

```
module-2# show platform internal hal 12 internal-port pi
```



Num. of Sandboxes: 1

Legend:

-----

IfId:	Interface Id	IfName:	Interface Name
As:	Asic	AP:	Asic Port
Sl:	Slice	SP:	Slice Port
Ss:	Slice SrcId	Ovec:	Ovector
UcPcCfgId:	Uc Pc CfgId	Lb Mbrid:	LB MbrId

Sandbox\_ID: 0, BMP: 0x0

Internal Port Count: 32

```
=====
```

IfId	IfName	As	AP	Sl	SP	Ss	Ovec	UcPc CfgId	Lb MbrId
7d	-	0	21	0	20	38	38	0	4
7e	-	0	29	1	0	0	80	0	8
7f	-	1	21	0	20	38	38	0	c
80	-	1	29	1	0	0	80	0	10
81	-	2	21	0	20	38	38	0	14
82	-	2	29	1	0	0	80	0	18
83	-	3	21	0	20	38	38	0	1c
84	-	3	29	1	0	0	80	0	20
95	-	0	19	0	18	30	30	0	3
<b>96</b>	-	<b>0</b>	<b>49</b>	<b>1</b>	<b>20</b>	<b>38</b>	<b>b8</b>	<b>0</b>	<b>7</b>
97	-	1	19	0	18	30	30	0	b
98	-	1	49	1	20	38	b8	0	f
99	-	2	19	0	18	30	30	0	13
9a	-	2	49	1	20	38	b8	0	17
9b	-	3	19	0	18	30	30	0	1b
9c	-	3	49	1	20	38	b8	0	1f
ad	-	0	25	0	24	40	40	0	1
ae	-	0	41	1	18	30	b0	0	6
af	-	1	25	0	24	40	40	0	9
b0	-	1	41	1	18	30	b0	0	e
b1	-	2	25	0	24	40	40	0	11
b2	-	2	41	1	18	30	b0	0	16
b3	-	3	25	0	24	40	40	0	19
b4	-	3	41	1	18	30	b0	0	1e
dd	-	0	15	0	14	28	28	0	2
de	-	0	4d	1	24	40	c0	0	5
df	-	1	15	0	14	28	28	0	a
e0	-	1	4d	1	24	40	c0	0	d
e1	-	2	15	0	14	28	28	0	12
e2	-	2	4d	1	24	40	c0	0	15
e3	-	3	15	0	14	28	28	0	1a
e4	-	3	4d	1	24	40	c0	0	1d

```
=====
```

Usando ASIC0 / Ovec B8, obtemos MbrId 0x7, a fatia não importa.

Esse MbrId é a interface no USD que mapeia para uma interface em um FM. Lembre-se de que este MbrId está em hexadecimal e deve ser convertido em decimal.

Podemos descobrir qual FM observando as interfaces USD e inspecionando a porta 7:

```
module-2# show platform internal usd port info | grep -A 3 "Int 7"(if the interface has multiple digits, will be "Int##" with no space)
```

```
Port 73.0 (Int 7) : Admin UP Link UP Remote slot22.asic0
slice:1 slice port:32 lcl srcid:56 gbl srcid:184
asic mrl:0xd07c010, mac mrl:0x12c84010, mac:16, chan:0
```

```
speed 106G serdes: 0x328 0x329 0x32a 0x32b
```

O "slot" é baseado em 0 e a numeração FM é baseada em 1, portanto precisamos adicionar 1 ao número listado aqui. Isso significa que o pacote deve ser enviado para o FM 23.

## IP sintético

Assim como em Alpino, há um IP sintético usado como o endereço IP externo para determinar o hash para a pesquisa de COOP. Para encontrar isso, você precisa executar este comando e grpar para o IP DST interno:

```
module-2(DBG-TAH-elam-insel7)# show forwarding route synthetic vrf all | grep 192.168.20.1
SYNTH-88          1.203.211.185/32      0x208001          192.168.20.1
```

Isso nos mostra que 1.203.211.185 é nosso IP sintético. Com base nisso, também podemos definir o "DST IP externo" no nosso elam FM como este. Devemos ativar a FM:

## ELAM de módulo de estrutura

```
module-23(DBG-TAH-elam-insel7)# trigger reset
module-23(DBG-TAH-elam)# trigger init in-select 13 out-select 0
module-23(DBG-TAH-elam-insel13)# set outer ipv4 dst_ip 1.203.211.185 <----- DST IP IS THE
SYNTHETIC IP
module-23(DBG-TAH-elam-insel13)# set inner ipv4 src_ip 10.100.17.11 dst_ip 192.168.20.1
module-23(DBG-TAH-elam-insel13)# start
stat
module-23(DBG-TAH-elam-insel13)# stat
ELAM STATUS
=====
Asic 0 Slice 0 Status Armed
Asic 0 Slice 1 Status Armed
Asic 0 Slice 2 Status Armed
Asic 0 Slice 3 Status Armed
Asic 0 Slice 4 Status Armed
Asic 0 Slice 5 Status Armed

module-23(DBG-TAH-elam-insel13)# stat
ELAM STATUS
=====
Asic 0 Slice 0 Status Armed
Asic 0 Slice 1 Status Armed
Asic 0 Slice 2 Status Triggered <----- Triggered on SLICE 2
Asic 0 Slice 3 Status Armed
Asic 0 Slice 4 Status Armed
Asic 0 Slice 5 Status Armed
```

Obviamente, despeje o relatório completo, mas vamos ver o ovetor\_idx para este pacote que disparamos:

lac\_elam\_out\_sidebnd\_no\_spare\_vec.ovetor\_idx: **0x20** ← Índice Ovetorial usado no comando abaixo

Como descobrimos que interface tem esse ovetor? No FM, execute isto:

**\*\* Devido ao bug [CSCvf42796](#) , anexe todos os comandos FM com "| no-more". Caso contrário, determinadas entradas da tabela não podem ser exibidas na saída final.**

```
module-23(DBG-TAH-elam-insell13)# show platform internal hal 12 port gpd | no-more
```

Legend:

-----

IfId:	Interface Id	IfName:	Interface Name
I P:	Is PC Mbr	IfId:	Interface Id
Uc PC Cfg:	UcPcCfg Idx	Uc PC MbrId:	Uc Pc Mbr Id
As:	Asic	AP:	Asic Port
S1:	Slice	Sp:	Slice Port
Ss:	Slice SrcId	Ovec:	Ovector (slice
srcid)			
L S:	Local Slot	Reprogram:	
L3:	Is L3		
P:	PifTable	Xla Idx:	Xlate Idx
RP:	Rw PifTable	Ovx Idx:	OXlate Idx
IP:	If Profile Table	N L3:	Num. of L3 Ifs
RS:	Rw SrcId Table	NI L3:	Num. of Infra L3 Ifs
DP:	DPort Table	Vif Tid:	Vif Tid
SP:	SrcPortState Table	RwV Tid:	RwVif Tid
RSP:	RwSrcPortstate Table	Ing Lbl:	Ingress Acl Label
UC:	UCPcCfg	Egr Lbl:	Egress Acl Label
UM:	UCPcMbr	Reprogram:	
PROF ID:	Lport Profile Id		
VS:	VifStateTable	HI:	LportProfile Hw
Install			
RV:	Rw VifTable		
Num. of Sandboxes:	1		

```
Sandbox_ID: 1, BMP: 0x1
Port Count: 8
```

=====

Rep		Uc		Uc		Reprogram														
NI Vif	RwV	Ing	Egr	I PC	Pc	L	R	I	R	D	R	U	U	X	L	Xla	Ovx	N		
IfId	Ifname	P Cfg	MbrID	As	AP	S1	Sp	Ss	Ovec	S	P	P	P	S	P	Sp	Sp	C	M	L
L3 Tid	Tid	Lbl	Lbl	S V	ID	I														

=====

<b>ae</b>	<b>fc0-lc1:0-0</b>	<b>1 0</b>	<b>3</b>	<b>0 11 0 10 20 20</b>	<b>1 0</b>	<b>- - 0 0 0 0 0 0</b>
af	fc0-lc1:0-1	1 0	4	0 3d 2 c 18 98	1 0	0 0 0 0 0 0
-	0	0	0 0 0 0	0		
b0	fc0-lc1:1-0	1 0	13	0 d 0 c 18 18	1 0	0 0 0 0 0 0
-	0	0	0 0 0 0	0		
b1	fc0-lc1:1-1	1 0	14	0 39 2 8 10 90	1 0	0 0 0 0 0 0
-	0	0	0 0 0 0	0		
b2	fc0-lc1:2-0	1 0	23	0 5d 3 14 28 e8	1 0	0 0 0 0 0 0
-	0	0	0 0 0 0	0		
b3	fc0-lc1:2-1	1 0	24	0 21 1 8 10 50	1 0	0 0 0 0 0 0
-	0	0	0 0 0 0	0		
b4	fc0-lc1:3-0	1 0	33	0 51 3 8 10 d0	1 0	0 0 0 0 0 0
-	0	0	0 0 0 0	0		

Esse ovetor mapeia para LC1 (placa de linha no slot 2, já que é baseada em 0), em ASIC 0 / SLICE 0. Como sabemos pela execução ELAM originalmente no LC, acionamos esta fatia:

```
module-2# debug platform internal tah elam asic 0
module-2(DBG-TAH-elam)# trigger reset
module-2(DBG-TAH-elam)# trigger init in-select 13 out-select 0
module-2(DBG-TAH-elam-insell13)# set inner ipv4 src_ip 10.100.17.11 dst_ip 192.168.20.1
```

```

module-2(DBG-TAH-elam-inse113)# start
stat
module-2(DBG-TAH-elam-inse113)# stat
ELAM STATUS
=====
Asic 0 Slice 0 Status Armed
Asic 0 Slice 1 Status Armed

```

```

module-2(DBG-TAH-elam-inse113)# stat
ELAM STATUS
=====

```

```

Asic 0 Slice 0 Status Triggered <---- Packet triggered from FM
Asic 0 Slice 1 Status Triggered <---- Packet triggered from Front Panel

```

O ovetor neste ELAM é sug\_elam\_out\_sidebnd\_no\_spare\_vec.ovector\_idx: **0x98**, que conhecemos do "hal l2 port gpd", mapeia para a interface correta no LC:

```

=====
=====

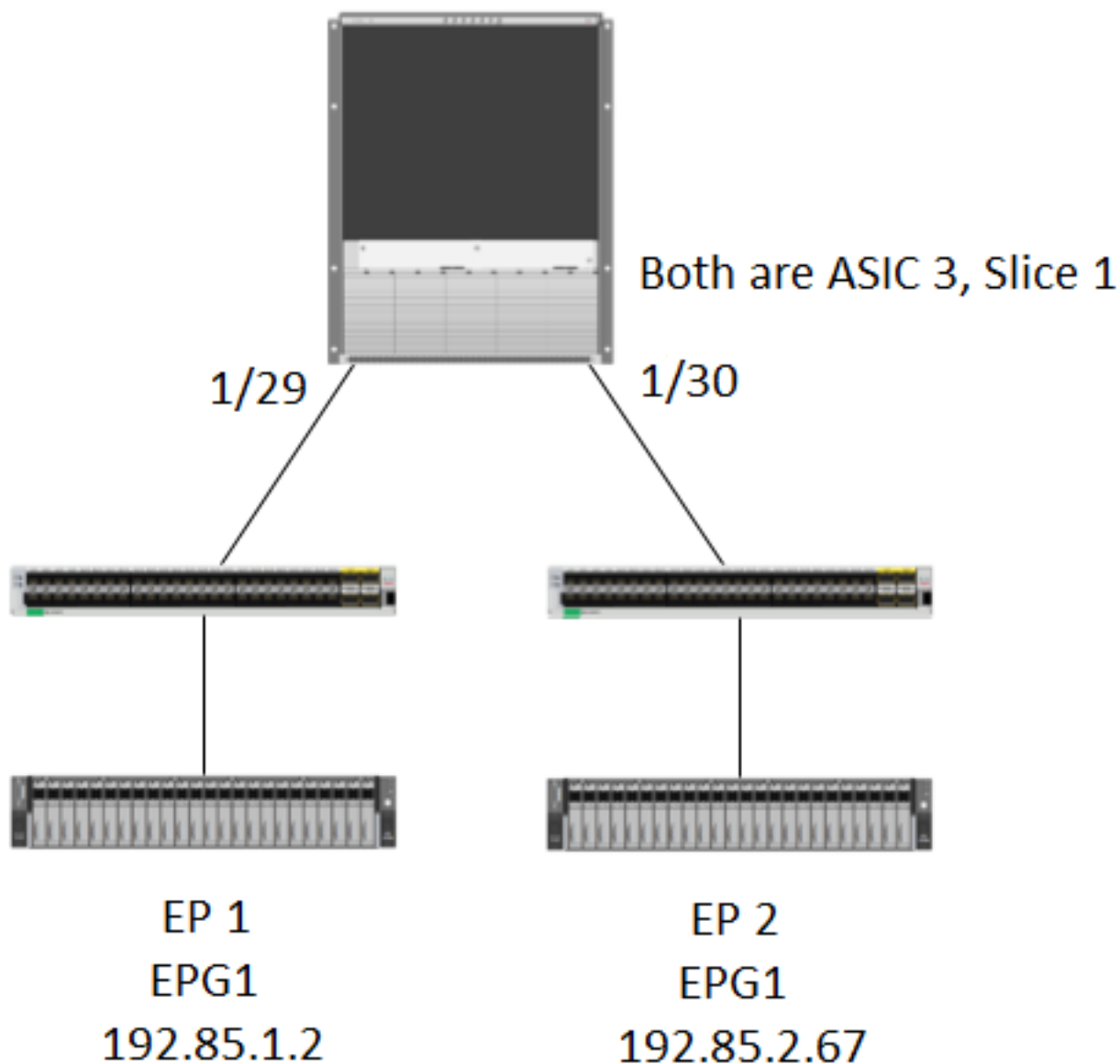
```

Rep		Uc Uc		Reprogram																							
NI Vif	RwV	Ing	Egr	I PC	Pc	L	R	I	R	D	R	U	U	X	L	X	a	O	v	x	N						
IfId	Ifname	P	Cfg	MbrID	As	AP	S1	Sp	Ss	Ovec	S	P	P	P	S	P	Sp	Sp	C	M	L	3	Idx	Idx	L3		
L3 Tid	Tid	Lbl	Lbl	S	V	ID	I																				
1f5	SpInBndMgmt	0	9de	1a	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
D-2d4	D-3e1	0	0	0	0	1	0																				
1a080000	Eth2/1	0	9a	1c	0	11	0	10	20	20	1	0	0	0	0	0	0	0	0	0	0	1	b	b	1	1	
D-f3	D-61	100	0	0	0	1	0																				
1a081000	Eth2/2	0	9b	22	0	d	0	c	18	18	1	0	0	0	0	0	0	0	0	0	0	1	c	c	1	1	
D-1ee	D-30b	100	0	0	0	1	0																				
1a084000	Eth2/5	0	9e	1e	0	3d	1	14	28	a8	1	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	
D-19a	D-2ee	100	0	0	0	1	0																				
1a085000	Eth2/6	0	9f	24	0	39	1	10	20	a0	1	0	0	0	0	0	0	0	0	0	0	1	e	e	1	1	
D-87	D-184	100	0	0	0	1	0																				
1a086000	<b>Eth2/7</b>	0	a0	26	0	35	1	c	18	<b>98</b>	1	0	0	0	0	0	0	0	0	0	0	1	d	d	1	1	D-
1d0	D-357	100	0	0	0	1	0																				
1a088000	Eth2/9	0	a2	20	1	d	0	c	18	18	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
D-3ea	D-1a9	100	0	0	0	1	0																				

A Ethernet 2/7 é a Interface que se conecta à Folha 5.

## Cenário extra: Obtendo um Ovetor que não está na saída "hal internal-port pi"

### Topologia



## Lógica

Há alguns cenários em que capturamos um pacote que não tem um Ovetor na tabela "**show platform internal hal I2 internal-port pi**". No cenário abaixo, estamos realmente capturando o pacote que volta do FM, portanto, precisamos examinar uma tabela diferente para ver qual porta do painel frontal o pacote está selecionando.

Observe que a topologia acima é um ambiente completamente diferente onde o tráfego de trânsito é aprendido (sem roteamento de proxy). O módulo é um N9K-X9732C-EX.

```
@module-1# debug platform internal tah elam asic 3
@module-1(DBG-elam)# trigger reset
@module-1(DBG-elam)# trigg init in-select 13 out-select 0
@module-1(DBG-elam-insel13)# set inner ipv4 src_ip 192.85.1.2 dst_ip 192.85.2.67
@module-1(DBG-elam-insel13)# star
@module-1(DBG-elam-insel13)# stat
ELAM STATUS
=====
Asic 3 Slice 0 Status Armed
```

Asic 3 Slice 1 Status Triggered

@module-1(DBG-elam-insel13)# report | grep ovector

sug\_elam\_out\_sidebnd\_no\_spare\_vec.ovector\_idx: 0xA0 <<<<<<<<<<<<<<<<<<<<<< now we look for this in the "hal internal-port pi" command

@module-1# show platform internal hal l2 internal-port pi

No sandboxes exist

Num. of Sandboxes: 1

Legend:

-----

IfId: Interface Id IfName: Interface Name
As: Asic AP: Asic Port
Sl: Slice SP: Slice Port
Ss: Slice SrcId Ovec: Ovector
UcPcCfgId: Uc Pc CfgId Lb Mbrid: LB MbrId

Sandbox\_ID: 0, BMP: 0x0
Internal Port Count: 24

Table with columns: IfId, IfName, As, AP, Sl, SP, Ss, Ovec, UcPc CfgId, Lb MbrId. Rows include entries from 7d to e4. Note: 'e4' entry includes text '<<<<<<<<<< we cant find an entry that matches 0xA0'

@module-1# show platform internal hal l2 port gpd

Legend:

-----

<snip>

Sandbox\_ID: 0, BMP: 0x0
Port Count: 6

=====  
=====  
| Uc Uc | Rep | Reprogram

Vif	RwV	Ing	Egr	I PC	Pc	V R	PROF	H	L	R I R D	R U U X	L Xla	Ovx	N	NI
IfId	Ifname	P Cfg	MbrID	As	AP	Sl	Sp	Ss	Ovec	S	P P P S P	Sp	Sp	C M L	3 Idx Idx L3
L3 Tid	Tid	Lbl	Lbl	S V	ID	I									
1f5	SpInBndMgmt	0 9de	1a	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0	0 0 0	0 0 0	0 0 0
0 D-2d4	D-3e1	0 0	0 0	1 0	0 0	0 0	0 0	0 0	0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0	0 0 0	0 0 0	0 0 0
1a000000	Eth1/1	0 1b	1c	0 11 0	10 20 20	1 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0	1 1 1	1 1 1	1 1 1
1 D-13b	D-33b	500 0	1 0	3 0	0 0	0 0	0 0	0 0	0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0	1 1 1	1 1 1	1 1 1
1a01c000	Eth1/29	0 37	1e	3 3d 1	14 28 a8	1 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0	1 8 8	8 8 8	1 1 1
1 D-3f2	D-7a	100 0	0 0	2 0	0 0	0 0	0 0	0 0	0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0	1 8 8	8 8 8	1 1 1
1a01d000	<b>Eth1/30</b>	0 38	20	3 39 1	10 20 a0	1 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0	1 5 5	5 5 5	1 1 1
1 D-36e	D-362	100 0	0 0	2 0	0 0	0 0	0 0	0 0	0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0	1 5 5	5 5 5	1 1 1
1a01e000	Eth1/31	0 39	22	3 35 1	c 18 98	1 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0	1 9 9	9 9 9	1 1 1
1 D-273	D-8	100 0	0 0	2 0	0 0	0 0	0 0	0 0	0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0	1 9 9	9 9 9	1 1 1
1a01f000	Eth1/32	0 3a	24	3 31 1	8 10 90	1 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0	1 a a	a a a	1 1 1
1 D-154	D-5d	100 0	0 0	2 0	0 0	0 0	0 0	0 0	0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0	1 a a	a a a	1 1 1

1/30 é a interface phys que se conecta à folha 102, verificada por topologia, ASIC 3, Fatia 1