



# Planning and Packaging Your Remediation Module

Planning the development of a custom remediation module consists of the tasks listed in the following table, which indicates where to find information and guidance on each task area.

**Table 2-1 Remediation Module Planning Tasks**

For guidance on ...	Look in...
performing a functional analysis and the importance of understanding the remediation subsystem concept of operations	<a href="#">Overview of the Development and Installation Process, page 4-2</a>
reviewing the data available from the remediation subsystem	<a href="#">Data Available from the Remediation Subsystem, page 2-1</a>
using the return code function of the remediation subsystem	<a href="#">Data Returned by Modules, page 2-12</a>
coordinating your software development and generating the <code>module.template</code> file	<a href="#">Communicating with the Remediation Subsystem, page 3-1</a>
packaging the remediation module and installing it	<a href="#">Packaging and Installing Your Module, page 2-12</a>

## Data Available from the Remediation Subsystem

Custom remediation modules can receive two kinds of data from the remediation subsystem:

- event data, which includes a variety of data about the correlation policy that was violated and about the original triggering event that caused the policy violation
- instance configuration data, which includes values entered in the web interface when an instance of a remediation is configured

These two types of data incorporate both the data about the network traffic or change that triggered the rules in the violated policy, and the configured instance of the remediation that runs in response to that policy violation. See “Correlation Policies” and “Configuring Remediations” in the *Firepower System User Guide* for more information about creating, configuring and using correlation policies and remediations.

See the following sections for more information:

- [Event Data, page 2-2](#) describes how event data is provided to your remediation module and lists the correlation event data available to your module.
- [Instance Configuration Data, page 2-8](#) explains how `instance.config` files are made available to your remediation module and describes the types of data they may include.

## Event Data

Event data is one type of information available to your remediation module. Event is information about intrusion, correlation, and other event types that the Firepower Management Center generates when rules in a correlation policy trigger. You specify the event data fields to be sent for each remediation type in your module using the `pe_item` element in the `module.template` file.

When the remediation daemon sends event data to your remediation module, it passes the name of the remediation first, followed by the `pe_item` fields in the order in which they appear in `module.template`.

The remediation daemon handles any undefined `pe_item` fields from the database differently depending on whether they field is marked as optional or required in `module.template`. See [Handling Undefined Data Elements, page 4-6](#).

For details on specifying event data for remediations, see [Defining Remediation Types, page 3-20](#). When specifying the `pe_item` element, you must use the field names provided in the tables below.

The following table describes data available about the original event that triggered the correlation policy violation. Note that some fields in this table are event specific. These fields are set to zero when not applicable for the specific type of triggering event.

**Table 2** Triggering Event Data

Name	Description	Field	Type	Bytes
Transport Protocol	The transport protocol (TCP, UDP, IP, ICMP) of the packet that triggered the intrusion or discovery event that caused the policy violation.	ip_protocol	uint8_t	1
Network Protocol	The network protocol (for example, ethernet) of the packet that triggered the intrusion or discovery event that caused the policy violation.	net_protocol	uint16_t	2
Triggering Event Type	A numeric identifier for the type of event that triggered the correlation event. Values are:  1 = intrusion 2 = network discovery, connection, or connection summary 3 = user awareness 4 = white list	event_type	uint8_t	1
Triggering Event ID	An internal identifier for the event that triggered the correlation event. Set only for intrusion events. Set to 0 for other event types.	event_id	uint32_t	4
Triggering Event Time	Content varies by event type:  for intrusion, network discovery, connection, and user awareness events: UNIX timestamp of the triggering event  for connection summaries: correlation event time (that is, policy_tv_sec)  for white list events: set to 0	tv_sec	uint32_t	4
Triggering Event Time (usec)	The microsecond increment of the event time. Set to 0 if granularity is not available.	tv_usec	uint32_t	4
Triggering Event Description	A text description of the original event that triggered the correlation event. Content varies by event type.	description	char *	Max 1024

**Table 2 Triggering Event Data (continued)**

Name	Description	Field	Type	Bytes
Triggering Event Sensor ID	<p>The internal identifier of the sensor where the triggering event occurred.</p> <p>Primarily for Cisco internal use, not typically used for remediations.</p>	sensor_id	uint32_t	4
Triggering Event Generator ID	<p>Content varies by event type:</p> <p>for intrusion events: the generator ID (GID) for the event. See the <i>Firepower System User Guide</i> for a complete list of GIDs.</p> <p>for network discovery and connection events: the network discovery event type.</p> <p>for connection summaries: set to 4 for all.</p> <p>for user awareness events: the user awareness event type.</p> <p>for white list events: set to 0.</p> <p>Primarily for Cisco internal use and not typically used for remediations.</p>	sig_gen	uint32_t	4

**Table 2 Triggering Event Data (continued)**

Name	Description	Field	Type	Bytes
Triggering Event Signature ID	<p>Content varies by event type:</p> <p>for intrusion events: the signature ID (SID) for the event. May not match the SID displayed in the user interface.</p> <p>for network discovery and connection events: network discovery event subtype.</p> <p>for connection summaries: set to 17 for all.</p> <p>for user awareness events: user awareness event subtype</p> <p>for white list events: set to 0.</p> <p>Primarily for Cisco internal use and not typically used for remediations.</p>	sig_id	uint32_t	4

**Table 2 Triggering Event Data (continued)**

Name	Description	Field	Type	Bytes
Impact Flags	<p>Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:</p> <p>0x01 (bit 0) - Source or destination host is in a network monitored by the system.</p> <p>0x02 (bit 1) - Source or destination host exists in the network map.</p> <p>0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.</p> <p>0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.</p> <p>0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.</p> <p>0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the Firepower System web interface.</p> <p>0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red. The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.</p> <p>0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event. (version 5.0+ only)</p> <p>The following impact level values map to specific priorities on the Firepower Management Center. An x indicates the value can be 0 or 1:</p> <p>gray (0, unknown): 00x00000</p> <p>red (1, vulnerable): xxx1xxxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx (version 5.0+ only)</p> <p>orange (2, potentially vulnerable): 00x0011x</p> <p>yellow (3, currently not vulnerable): 00x0001x</p> <p>blue (4, unknown target): 00x00001</p>	impact_flags	uint32_t	4

The following table describes the data available about each correlation event. Note that some of the data elements are not populated for certain event types.

**Table 3 Correlation Event Data**

Name	Description	Field	Type	Bytes
Correlation Event Time	UNIX timestamp of when the correlation event was generated.	policy_tv_sec	uint32_t	4
Correlation Event ID	The internal identification number of the event generated by the sensor. Set only for intrusion events.  Primarily for Cisco internal use and not typically used for remediations.	policy_event_id	uint32_t	4
Correlation Appliance ID	The internal identification number of the Firepower Management Center that generated the correlation event.  Primarily for Cisco internal use and not typically used for remediations.	policy_sensor_id	uint32_t	4
Correlation Policy ID	The internal identification number of the of the correlation policy that was violated by the triggering event.  Primarily for Cisco internal use and not typically used for remediations.	policy_id	uint32_t	4
Correlation Rule ID	The internal identification number of the correlation rule that triggered the correlation event.  Primarily for Cisco internal use and not typically used for remediations.	rule_id	uint32_t	4
Correlation Rule Priority	The priority assigned to the rule for the correlation policy that generated the event. The rule may have a different priority in another policy. Value: 0 - 5 (0 = no priority)	priority	uint32_t	4
Event-Defined Mask	A bit field in the correlation event message that indicates which of the fields that follow the mask are valid. See <a href="#">Table 2-4Event Defined Values</a> , <a href="#">page 2-6</a> for the values.  Primarily for Cisco internal use and not typically used for remediations.	defined_mask	uint32_t	4

The following table defines the mask values for the correlation event message fields. These values are used in the correlation event message to indicate which of the fields that follow the mask are valid.

**Table 2-4 Event Defined Values**

Correlation Event Field	Mask Value
Event Impact Flags	0x00000001
IP Protocol	0x00000002
Network Protocol	0x00000004
Source IP	0x00000008
Source Host Type	0x00000010

**Table 2-4 Event Defined Values (continued)**

Correlation Event Field	Mask Value
Source VLAN ID	0x00000020
Source Fingerprint ID	0x00000040
Source Criticality	0x00000080
Source Port	0x00000100
Source Server	0x00000200
Destination IP	0x00000400
Destination Host Type	0x00000800
Destination VLAN ID	0x00001000
Destination Fingerprint ID	0x00002000
Destination Criticality	0x00004000
Destination Port	0x00008000
Destination Server	0x00010000
Source User	0x00020000
Destination User	0x00040000

The following table describes the data available about the source host involved in the intrusion event, or the only host involved in any other discovery event that caused the correlation policy violation. Note that only the source IP address is guaranteed to be populated.

**Table 5 Source Host Data**

Name	Description	Field	Type	Bytes
IP Address	The IP address of the source host in the event that triggered the policy violation. For a discovery event, the host or initiator host's IP address.	src_ip_addr	uint32_t	4
Host Type ID	The host's recognized type (for example, router, bridge); discovery events only.	src_host_type	uint8_t	1
VLAN ID	The host's VLAN ID; discovery events only.	src_vlan_id	uint16_t	2
OS Vendor	The vendor of the host's identified operating system; discovery events only.	src_os_vendor	char*	max 255
OS Product	The host's identified operating system; discovery events only.	src_os_product	char*	max 255
OS Version	The version number of the host's identified operating system; discovery events only.	src_os_version	char*	max 255
Host Criticality	A user-defined value in host and connection events.	src_criticality	uint16_t	2

The following table describes the data available about the source host's server, or only server identified in the event that caused the correlation event. Note that only the transport protocol is guaranteed to be populated

**Table 6 Source Server Data**

Name	Description	Field	Type	Bytes
Port	Port on which the identified server is running. For intrusion events, port is populated only if the protocol is TCP or UDP.	src_port	uint16_t	2
Server	Server (for example, HTTP, SMTP) identified in the event that caused the policy violation.	src_service	char	max 255

The following table describes the data available about the destination host. This data is only available for intrusion events.

**Table 7 Destination Host Data**

Name	Description	Field	Type	Bytes
IP Address	The IP address of the destination host in the event that triggered the policy violation.	dest_ip_addr	uint32_t	4
Host Type ID	The destination host's recognized type (for example, router, bridge).	dest_host_type	uint8_t	1
VLAN ID	The destination host's VLAN ID.	dest_vlan_id	uint16_t	2
OS Vendor	The vendor of the host's identified operating system; discovery events only.	dest_os_vendor	char*	max 255
OS Product	The host's identified operating system; discovery events only.	dest_os_product	char*	max 255
OS Version	The version number of the host's identified operating system; discovery events only.	dest_os_version	char*	max 255
Host Criticality	A user-defined value in; discovery host and connection events.	dest_criticality	uint16_t	2

The following table describes the data available about the destination host's server, or the only server identified in the event that caused the correlation event. Note that only the transport protocol is guaranteed to be populated.

**Table 8 Destination Server Data**

Name	Description	Field	Type	Bytes
Destination Port	Port on which the identified server is running. In the case of intrusion events, the port is populated only if the protocol is identified as TCP or UDP.	dest_port	uint16_t	2
Destination Server	Server (for example, HTTP, SMTP) identified in the event that caused the policy violation.	dest_service	char	max 255

## Instance Configuration Data

When a user configures a new instance of your module, they provide data requested in your `module.template` document. The values provided by the user are then written into the `instance.conf` document for use by your remediation program.

For each configured instance of a remediation, the remediation subsystem places an `instance.conf` document in a directory with the same name as the instance. This directory is created in the directory where your module was uploaded and installed. For example, if your module is called Firewall, it is



uploaded into a directory called `firewall`. If you then configure an instance called `block_tokyo`, the remediation subsystem creates a directory called `block_tokyo` in your `firewall` directory and places the `instance.conf` there. The directory path appears as follows:

```
/var/sf/remediation/firewall/block_tokyo/instance.conf
```

See [Packaging Your Module, page 2-12](#) for more information on the directories where your module files reside.

Your module must be able to open, read, parse, and close the `instance.conf` file.

Each `instance.conf` document contains a top level element called `instance`. The `instance` element has two child elements: `config` and `remediation`. The following table describes the attributes and elements available to the `instance` element.

**Table 2-9** *instance Attributes and Child Elements*

Name	Type	Description
<code>name</code>	attribute	Ties the data in the document to the named, configured instance and reflects the name of the instance specified by the configuring user.
<code>config</code>	element	Contains the data entered into the instance configuration fields on the web interface at configuration.
<code>remediation</code>	element	Contains the data entered into the web interface when configuring the remediation for an instance.

For more information about the data provided in the `config` and `remediation` elements, see the following:

- [The config Element, page 2-9](#)
- [The remediation Element, page 2-11](#)

## The config Element

The `config` element contains the data entered into the fields rendered on the web interface in response to the `config_template` element in that remediation module's `module.template` document. These fields are translated back into the elements used to specify them in the `module.template` document, and further specified using the name provided as an attribute of the element rather than a child element. They can include the following types of fields:

- boolean
- string
- integer
- password
- host
- netmask
- network
- ipaddress
- enumeration
- list

See [Defining the Configuration Template, page 3-4](#) for more details on how these fields are specified in the `module.template` file.

For example, if the `module.template` document contains the following `config_template` element definition:

```
<config_template>
  <ipaddress>
    <name>host_ip</name>
    <display_name>Host IP</display_name>
  </ipaddress>
  <string>
    <name>user_name</name>
    <display_name>Username</display_name>
    <constraints>
      <pre>\S+</pre>
    </constraints>
  </string>
  <password>
    <name>login_password</name>
    <display_name>Login Password</display_name>
  </password>
</config_template>
```

The Instance Configuration screen for that element contains the following three fields:

- Host IP, which takes an IP address value.
- Username, which takes a string value that may not contain white space characters.
- Login Password, which takes a string value identified as a password.

Suppose a user configures an instance, named `AdminInstance`, of the remediation module and provides the following values:

**Table 2-10**      **Sample Values**

Field	Value
Host IP	192.1.1.1
Username	adminuser
Login Password	3admin3

The `instance.conf` will contain the following:

```
<instance name="AdminInstance">
  <config>
    <ipaddress name="host_ip">192.1.1.1</ipaddress>
    <string name="user_name">adminuser</string>
    <password name="login_password">3admin3</password>
  </config>
```

Note that the above example does not include `</instance>`. This is because the `instance.conf` document for this example instance would go on to include the `remediation` element discussed next in this section. If you do not require additional remediation configuration in your module, the `instance.conf` returned for that module does **not** include remediation elements.

## The remediation Element

The `instance` element contains a `remediation` element for each remediation configured for that instance. Each `remediation` element has, as an attribute, the name of the remediation instance (entered into the web interface at the time the instance is configured) and the type of the remediation, which was initially provided by the `remediation_type` element in the `module.template` document. For more information about the `module.template` file, see [Communicating with the Remediation Subsystem, page 3-1](#).

In addition, `remediation` elements can contain `config` elements. These function in the same way as `config` elements that are child elements of `instance`, but use data originally specified in the `config_template` element that is a child of `remediation_type` in the `module.template` document. The following describes these attributes and elements.

**Table 2-11 remediation Attributes and Child Elements**

Name	Type	Description
name	attribute	Ties the data in the document to the named, configured remediation and reflects the name specified by the configuring user.
type	attribute	Provides the type of remediation configured in this instance.
config	element	Contains the data entered into the remediation configuration fields on the web interface at configuration.

For example, suppose the `module.template` document in the example provided in [The config Element, page 2-9](#) continues with the following:

```
<remediation_type name="acl_insert">
  <display_name>ACL Insertion</display_name>
  <policy_event_data>
    <pe_item>src_ip_addr</pe_item>
    <pe_item>src_port</pe_item>
    <pe_item>src_protocol</pe_item>
    <pe_item>dest_ip_addr</pe_item>
    <pe_item>dest_port</pe_item>
    <pe_item>dest_protocol</pe_item>
  </policy_event_data>
  <config_template>
    <integer>
      <name>acl_num</name>
      <display_name>ACL Number</display_name>
    </integer>
  </config_template>
</remediation_type>
```

The Instance Detail page that allows you to add remediations to a created instance contains the remediation type “ACL Insertion”. Adding “ACL Insertion” to the instance takes the user to a page that includes a name field, which populates the name attribute value for that remediation element in the `instance.conf`, and a field labelled ACL Number, which accepts an integer value.

Suppose a user adds this remediation to the AdminInstance instance and provides the following values:

**Table 2-12**      **Sample Values**

Field	Value
Remediation Name	AdminRemediation
ACL Number	55

The `instance.conf` document written when the user saved the example configuration values would, after the section provided in the example in [The config Element, page 2-9](#), continue as follows:

```
<remediation name="AdminRemediation" type="acl_insert">
  <config>
    <integer="acl_num">55</integer>
  </config>
</remediation>
```

Note that if no more remediations were added to the instance, the `instance.conf` should be terminated with `</instance>` at this point.

## Data Returned by Modules

Remediation modules must return exit status codes, known as return codes, to the Firepower Management Center. The Table View of Remediations in the Firepower Management Center web interface displays a result message for each remediation launched. The return code from the remediation program determines the result message displayed.

Return codes must be integers in the 0 to 255 range inclusive, as defined in the following table.

**Table 2-13**      **Return Code Ranges**

Range	Use
0 - 128	Reserved for Cisco predefined return codes
129 - 255	Available for custom remediations

See [Defining Exit Statuses, page 3-22](#) for the list of predefined codes and for directions on creating custom codes.

## Packaging and Installing Your Module

The remediation API requires that you package your remediation modules. The files that make up your module must be provided in a gzipped tar file.

See the following sections for more information:

- [Packaging Your Module, page 2-12](#) provides helpful tips for packaging your binaries and `module.template` files for upload and installation.
- [Installing Your Module, page 2-13](#) explains how to install your remediation module on the Firepower Management Center.

## Packaging Your Module

When packaging your remediation files for installation, keep in mind the following:

- Remediation modules must be packaged in a gzipped tarball (`.tar.gz` or `.tgz`) before you install them.
- When you install the module, the package is extracted into `/var/sf/remediation/remediation_directory` where `remediation_directory` is a combination of the `name` attribute of the module's `module` element and the data in the `version` element.

For example, one of the default remediation modules shipped with the Firepower Management Center is the Cisco PIX Shun module. That module resides in `/var/sf/remediation/cisco_pix_1.0`.

- When extracted, your remediation module's `module.template` document must reside in the top level of the directory created to contain that module package.
- As instances of remediations are created, they are saved in a directory created in your module directory and named for the instance.

For example, instances of the Cisco PIX Shun module might reside in `/var/sf/remediation/cisco_pix_1.0/PIX_01` and `/var/sf/remediation/cisco_pix_1.0/PIX_02`.

For example, you upload and install a module that is packaged in `firewall.tgz` and is named in the `module.template` as `firewall` with a version value of `1.0`. The system installs the module in the following directory: `/var/sf/remediation/firewall_1.0`. That directory contains your `module.template` file and your program binary. When you add an instance to the remediation module and name it `block_tokyo`, the system creates the following directory:

`/var/sf/remediation/firewall_1.0/block_tokyo`  
and places the `instance.conf` file for `block_tokyo` in it.

## Installing Your Module

Once you have correctly packaged your remediation module, use the Modules page to install it.

### To install a new module on the Remediation API:

1. Select **Policies > Actions > Modules**.

The Installed Remediation Modules page appears.

2. Click **Browse** to navigate to the location where you saved the `tar.gz` file that contains the custom remediation module.
3. Click **Install**.

The custom remediation module installs.

4. Select **Policies > Actions > Modules**.

The Installed Remediation Modules table lists the module just installed. The Module Name, Version, and Description columns match the information defined in the `module.template` file.

5. Add instances of your new module and associate remediations to each instance, as described in the *Firepower System User Guide*.

You can use the Modules page to view the remediation modules installed on the Firepower Management Center. The list displays custom remediation modules and Cisco-provided ones. You can also delete your custom modules.

### To view or delete a module from the Remediation API:

1. Select **Policies > Actions > Modules**.

The Installed Remediation Modules page appears.

2. Perform one of the following actions:

- Click the View icon to view the module.

The Module Detail page appears.

- Click the Delete icon next to the module you want to delete. You **cannot** delete default modules provided by Cisco.

The remediation module is deleted from the Remediation API.