

Loopback Interfaces

This chapter tells how to configure loopback interfaces.

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About Loopback Interfaces

A loopback interface is a software-only interface that emulates a physical interface. This interface is reachable on IPv4 and IPv6 through multiple physical interfaces. The loopback interface helps to overcome path failures; it is accessible from any physical interface, so if one goes down, you can access the loopback interface from another.

Loopback interfaces can be used for:

- AAA
- BGP
- DNS
- HTTP
- ICMP
- SNMP
- SSH
- Static and dynamic VTI tunnels
- Syslog
- Telnet

The ASA can distribute the loopback address using dynamic routing protocols, or you can configure a static route on the peer device to reach the loopback IP address through one of the ASA's physical interfaces. You cannot configure a static route on the ASA that specifies the loopback interface.

Guidelines for Loopback Interfaces

Failover and Clustering

• No clustering support.

Context Mode

• VTI is supported in single context mode only. Other loopback uses are supported in multiple context mode.

Additional Guidelines and Limitations

• TCP sequence randomization is always disabled for traffic from the physical interface to the loopback interface.

Configure a Loopback Interface

Add a loopback interface.

Procedure

Step 1 Step 2	Choose Configuration > Device Setup > Interface Settings > Interfaces. Choose Add > Loopback Interface.						
	The Add Loopback Interface dialog box appears.						
Step 3	In the Loopback ID field, enter an integer between 0 and 10413.						
Step 4	If the interface is not already enabled, check the Enable Interface check box.						
	The interface is enabled by default.						
Step 5	(Optional) Enter a description in the Description field.						
Step 6	Configure the name and IP address. See Routed and Transparent Mode Interfaces.						
Step 7	Click OK .						
	You return to the Interfaces pane.						
Step 8	Configure rate-limiting for loopback traffic. See Rate-Limit Traffic to the Loopback Interface, on page 3.						

Rate-Limit Traffic to the Loopback Interface

You should rate-limit traffic going to the loopback interface IP address to prevent excessive load on the system. You can add a connection limit rule to the global service policy. This procedure shows adding to the default global policy (global_policy).

Procedure

- **Step 1** Choose **Configuration** > **Firewall** > **Service Policy**, and click **Add** > **Add Service Policy Rule**.
- **Step 2** Choose the **Global** policy and click **Next**.

Figure 1: Service Policy

	the existing service policy. Otherwis		evel. If a service policy already exists, then you an create a new service policy.
O Interface:	side – (create new service policy)	٥	
Policy Name: insid	de-policy		
Description:			
Drop and log u	insupported IPv6 to IPv6 traffic		
🔾 Global – applies to	all interfaces		
Policy Name: glob	al_policy		*
Description:			
Drop and log u	insupported IPv6 to IPv6 traffic		

Step 3 On the **Traffic Classification Criteria** page, set the following values and click **Next**.

Figure 2: Traffic Classification Criteria

	Add Service Policy Rule Wizard - Traffic Classification Criteria
 Create a new traffic class: Description (optional): Traffic Match Criteria Default Inspection Source and Destina Tunnel Group TCP or UDP or SCTP RTP Range IP DiffServ CodePoint IP Precedence Any traffic Use class-default as the text 	rate-limit-loopback Traffic tion IP Address (uses ACL) Destination Port nts (DSCP) rraffic class. existing traffic class, then it will match the class-default traffic class. Class-default can
	< Back Next > Cancel Help
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- Create a new traffic class—Name the loopback traffic class.
- Source and Destination IP Address (uses ACL)
- **Step 4** On the **Traffic Match Source and Destination Address** page, define the access control list to specify all IP traffic going to the loopback IP address, and click **Next**.

• • •	Add Service Policy Rule Wizard - Traffic Match - Source and Destination Address	
Action: Contract Cont	Match Do not match	
Source Criteria	N	
Source:	any –	
User:	•	
Security Group:	•	
Destination Crit	eria	
Destination:	loopback1, loopback2 -	
Security Group:		
Service:	ip -	
Description:		
More Options		
	< Back Next > Cancel Help	

Figure 3: Traffic Match - Source and Destination Address

- Action: Match
- Source—any. You can also narrow this access list by specifiying the source IP addresses instead of any.
- Destination—The loopback interface IP addresses
- Service—ip
- **Step 5** On the **Rule Actions** page, click the **Connection Settings** tab, and in the **Maximum Connections** area, set the following values.

Figure 4: Rule Actions

Protocol Inspection Con	nection Settings C	QoS NetFlow	User Statistics Cluster
Maximum Connections Maximum TCP, UDP and SCTP Con Maximum Embryonic Connections Maximum Per Client Connections: Maximum Per Client Embryonic Co TCP Syn Cookie MSS: 1380	: 2 Default ((0) 🗘	Randomize Sequence Number Randomize the sequence num TCP/IP packets. Disable this f only if another inline ASA is a randomizing sequence numbe the result is scrambling the di Disabling this feature may lea systems with weak TCP Seque number randomization vulner.
Connection Timeout Parameters			TCP Normalization
Embryonic Connection Timeout:	Default (0:00:30)	٥	Use TCP map
Half Closed Connection Timeout:	Default (0:10:00)	٥	TCP Map:
Idle Connection Timeout:	Default (1193:00:00)	Edit
Send reset to TCP endpoints b	efore timeout		Time to Live
Dead connection detection:			Decrement time to live for a c
Retries: 5 Timeout:	Default (0:15:00)	٥	Advanced Options Skip TCP or SCTP state tracking ar sequence checking when traffic fl

- Maximum TCP, UDP and SCTP Connections—Set the maximum connections to the expected number of connections for the loopback interface, and the embryonic connections to a lower number. For example, you can set it to 5/2, or 10/5, or 1024/512, depending on the expected loopback interface sessions you need.
- **Embryonic Connections**—Setting the embryonic connection limit enables TCP Intercept, which protects the system from a DoS attack perpetrated by flooding an interface with TCP SYN packets.

Step 6 Click Finish.

The rule is added to the global policy.

Figure 5: Service Policy Rules Table

Add - dit a De					Diagram 💐 Packet Tra	ace	_		-	_
Traffic Classification Name ✓ Global; Policy: global		Enabled	Match	Source	Src Security Group	Destination	Dst Security Group	Service	Time	Rule Actions
inspection_default	point	. y	🖹 Match	🧇 any		🏟 any		🔍 default-in		 Inspect DNS Map p. Inspect ESMTP more inspect actio.
rate-limit-loopback	1	V	🖿 Match	🇇 any		Ioopback1 Ioopback2		ı⊅ ip		Max TCP/UDP Con Max Embryonic Co

Step 7 Click Apply.

History for Loopback Interfaces

Table 1: History for Loopback Interfaces

Feature Name	Version	Feature Information
Loopback interface support for DNS, HTTP, ICMP, and IPsec Flow Offload	920(1)	 You can now add a loopback interface and use it for: DNS HTTP ICMP IPsec Flow Offload
Loopback interface support for VTI	9.19(1)	A loopback interface provides redundancy of static and dynamic VTI VPN tunnels. You can now set a loopback interface as the source interface for a VTI. The VTI interface can also inherit the IP address of a loopback interface instead of a statically configured IP address. The loopback interface helps to overcome path failures. If an interface goes down, you can access all interfaces through the IP address of the loopback interface. New/Modified screens: Configuration > Device Setup > Interface Settings > Interfaces > Add VTI Interface > Advanced
ASDM support for loopback interfaces	9.19(1)	ASDM now supports loopback interfaces. New/Modified screens: Configuration > Device Setup > Interface Settings > Interfaces > Add Loopback Interface
Support for loopback interface	9.18(2)	You can now add a loopback interface and use it for: • BGP • AAA • SNMP • Syslog • SSH • Telnet New/Modified commands: interface loopback, logging host, neighbor update-source, snmp-server host, ssh, telnet No ASDM support.

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