Configure Partition and Calling Search Space

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Introduction

This document describes the functionality of partitions and calling search spaces (CSSs) to apply call routing restrictions based on user class and/or geographical location. It also addresses configuration and basic troubleshooting.

Prerequisites

Requirements

Cisco recommends that you have knowledge of these topics:

- Cisco CallManager configuration
- Route Pattern configuration
- IP phones configuration

Components Used

The information in this document is based on the Cisco CallManager Server 11.0.

The information in this document was created from the devices in a specific lab environment. All of the devices used in this document started with a cleared (default) configuration. If your network is live, ensure that you understand the potential impact of any command.

Background Information

Partitions can be seen as a collection of route patterns. Directory numbers, route patterns, and translation patterns can all belong to specific partitions.

CSSs are an ordered list of route partitions and they determine which partitions calling devices must search

when they attempt to complete a call. In order to reach a certain destination, the partition of the called party must belong to the CSS of the called party.

When you attempt to make a call, Cisco CallManager looks into the CSS of the calling party and checks if the called party belongs to a partition within the CSS. If it does, the call is placed or the translation pattern is executed. If not, the call is rejected or the translation pattern is ignored.

You can again assign different CSSs to IP phones, directory numbers, call forward all (CFA)/call forward no answer (CFNA)/call forward busy (CFB) destinations, gateways, and translation patterns.

Partitions and CSSs facilitate call routing since they divide the route plan into logical subsets based on organization, location, and/or call type.

The best way to understand how partitions and CSSs work is through an example. The next section provides two examples: route by class of user and route by geographic location.

Examples

Route by Class of User

This example illustrates how a company can restrict call routing for a certain group of users. In this organization there are three types of users:

- Lab environment
- Employees
- Management

From within the lab environment, only internal calls can be made.

Normal employees are not allowed to dial international numbers. Management can call any number. Three partitions are created in order to route by class of the user:

- Internal = Red partition
- No-International = Blue partition
- International = Green partition

These three partitions are used to categorize the possible call destinations. All IP phones (directory numbers) are placed in the Internal (red) partition.

These two route patterns are configured on the gateway:

- All calls except international numbers
- International numbers

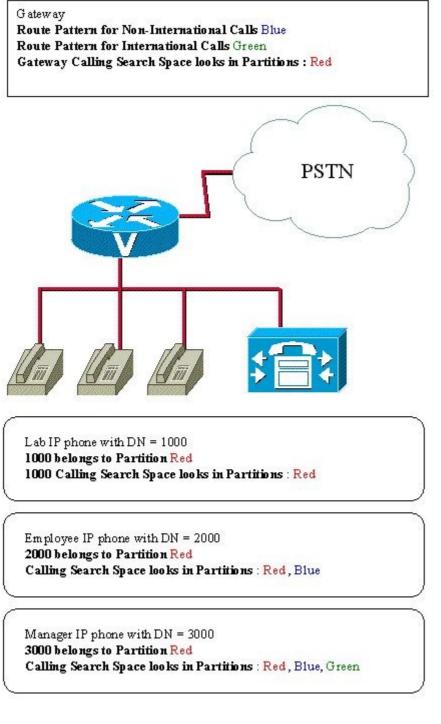
Route pattern 1 is assigned to partition No-International (blue) and Route pattern 2 is assigned to partition International (green).

Based on these mentioned restrictions, these three CSSs are configured and assigned to the appropriate devices:

- CSS 1 contains partition(s): Internal (red)
- CSS 2 contains partition(s): Internal (red) and No-International (blue)
- CSS 3 contains partition(s): Internal (red), No-International (blue), and International (green)
- IP phones in the lab environment are assigned to CSS 1

- IP phones from Employees are assigned to CSS 2
- IP phones from Management are assigned to CSS 3

In the figure, there are three IP phones and one gateway with two route patterns.



Example 1: Lab Phone Calls

• Internal Number

Called Party = Red partition

Calling Party Search Space 1 contains = Red partition

Call routed = Yes (Red partition is included in the CSS)

- External Non-International number
- Called Party = Blue partition
- Calling Party Search Space contains = Red partition
- Call routed = No (Blue partition is not included in the CSS)
 - External International Number
- Called Party = Green partition
- Calling Party Search Space contains = Red partition
- Call routed = No (Green partition is not included in the CSS)

Example 2: Employee Calls

• Internal Number

Called Party = Red partition

Calling Party Search Space contains = Red and Blue partition

Call routed = Yes (Red partition is included in the CSS)

- External Non-International Number
- Called Party = Blue partition

Calling Party Search Space contains = Red and Blue partition

Call routed = Yes (Blue partition is included in the CSS)

• External International Number

Called Party = Green partition

Calling Party Search Space contains = Red and Blue partition

Call routed = No (Green partition is not included in the CSS)

Example 3: Manager Calls

• Internal Number

Called Party = Red partition

Calling Party Search Space contains = Red and Blue partition

Call routed = Yes (Red partition is included in the CSS)

• External Non-International Number

Called Party = Blue partition

Calling Party Search Space contains = Red, Blue, and Green partition

Call routed = Yes (Blue partition is included in the CSS)

• External International Number

Called Party = Green partition

Calling Party Search Space contains = Red, Blue, and Green partition

Call routed = Yes (Green partition is included in the CSS)

Route by Geographical Location

It is also possible to restrict call routing based on different types of users and locations. Consider a company where the employees are located in two different locations:

- Location 1 with area code 1 and gateway 1
- Location 2 with area code 2 and gateway 2

And where the employees are divided into two different user classes:

- Employees
- Managers

These restrictions are applied:

- Employees and managers can call internally
- Employees and managers can call locally within areas 1 and 2
 - When you dial a number with area code 1, the call must be routed through gateway 1 in location 1
 - When you dial a number with area code 2, the call must be routed through gateway 2 in location 2
- Managers can dial all possible destinations
- Calls can be routed via the gateway 1 or 2

Based on these restrictions, these partitions are configured:

- Internal = Red partition
- Location 1 users = Blue partition
- Location 2 users = Orange partition
- Managers = Green partition

All IP phones are put into the Internal partition (red).

There are two gateways located in two different locations, for which these three route patterns are configured:

• Where area code 1 exists, send the call to gateway 1 (this belongs to location 2 users (orange))

Calls from location 2 that dial to location 1 must be routed via this route pattern through gateway 1:

• Where area code 2 exists, send the call to gateway 2 (this belongs to location 1 users (blue))

Calls from location 1 that dial to location 2 must be routed via this route pattern through gateway 2:

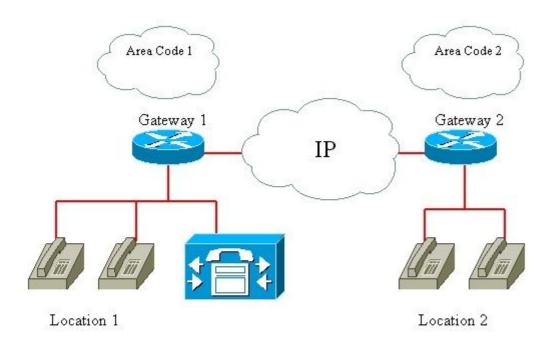
• All calls send the call to route list with gateways 1 and 2 (this belongs to the managers)

Calls from location 1 or 2 that dial outside can be routed either via gateway 1 or gateway 2.

Note: For simplicity, assume that users always have to dial the area code even if they are in the same area.

These CSSs are used:

- CSS 1 contains partition(s): Internal (red)
- CSS 2 contains partition(s): Internal (red), location 1 users (blue), and location 2 users (orange)
- CSS 3 contains partition(s): Internal (red), location 1 users (blue), location 2 users (orange), and managers (green)



Gateway 1:

- The route pattern where the area code 1 exists belongs to partition Blue
- The route pattern for all calls belongs to partition Green
- Gateway CSS looks in partition Red

Gateway 2:

- The route pattern where area code 2 exists belongs to partition Orange
- The route pattern for all calls belongs to partition Green
- Gateway CSS looks in partition Red

Manager IP Phone in Location 1:

• 1000 belongs to partition Red

• CSS looks in partitions Red, Blue, Orange, and Green

Employee IP Phone in Location 1:

- 2000 belongs to partition Red
- CSS looks in partitions Red, Blue, and Orange

Manager IP Phone in Location 2:

- 3000 belongs to partition Red
- CSS looks in partitions Red, Blue, Orange, and Green

Employee IP Phone in Location 2:

- 4000 belongs to partition Red
- CSS looks in partitions Red, Blue, and Orange

Example 1: Employee in Location 1 Calls:

• Internal Number

Called Party = Red partition

Calling Party Search Space contains = Red, Blue, and Orange partitions

Call routed = Yes

• External Number in Area 1

Called Party matches the route pattern where area code 1 exists = Blue partition

Calling Party Search Space contains = Red, Blue, and Orange partitions

Call routed = Yes, via gateway 1

• External Number in Area 2

Called Party matches the route pattern where area code 2 exists = Orange partition

Calling Party Search Space contains = Red, Blue, and Orange partitions

Call routed = Yes, via gateway 2

• External Number outside Area 1 and 2

Called Party matches the route pattern for all calls = Green partition

Calling Party Search Space contains = Red, Blue, and Orange partitions

Call routed = No

Example 2. Employee in Location 2 Calls:

• Internal Number

Called Party = Red partition

Calling Party Search Space contains = Red, Blue, and Orange

Call routed = Yes

• External Number in Area 2

Called Party matches the route pattern where area code 2 exists = Orange partition

Calling Party Search Space contains = Red, Blue, and Orange partitions

Call routed = Yes, via gateway 2

• External Number in Area 1

Called Party matches the route pattern where area code 1 exists = Blue partition

Calling Party Search Space contains = Red, Blue, and Orange partitions

Call routed = Yes, via gateway 1

• External Number outside Area 1 and 2

Called Party matches the route pattern for all calls = Green partition

Calling Party Search Space contains = Red, Blue, and Orange partitions

Call routed = No

Example 3. Manager in Location 1 Calls:

• Internal Number

Called Party = Red partition

Calling Party Search Space contains = Red, Blue, Orange, and Green partitions

Call routed = Yes

• External Number in Area 1

Called Party matches the route pattern where area code 1 exists = Blue partition Calling Party Search Space contains = Red, Blue, Orange, and Green partitions Call routed = Yes, via gateway 1

• External Number in Area 2

Called Party matches the route pattern where area code 2 exists = Orange partition Calling Party Search Space contains = Red, Blue, Orange, and Green partitions Call routed = Yes, via gateway 2 • External Number outside Area 1 and 2

Called Party matches the route pattern for all calls = Green partition

Calling Party Search Space contains = Red, Blue, Orange, and Green partitions

Call routed = Yes, either via gateway 1 or 2

Note: Remember that the device and the line can have a CSS if it is an IP phone. As such, the line CSS takes precedence over the device CSS.

Note: Any device that makes a call can explicitly reach any dial plan entry left in the *<None>* partition. In order to avoid unexpected results, Cisco recommends that you do not leave dial plan entries in the *<None>* partition.

Partition Name Limitations

The maximum length of the combined CSS clause (device and pattern) comprises 1024 characters that include separator characters between partition names (for example, 'partition 1:partition 2:partition 3'). Since the CSS clause uses partition names, the maximum number of partitions in a CSS varies dependent upon the length of the partition names. Also, because the CSS clause combines the CSS of the device and the CSS of the route pattern, the maximum character limit for an individual CSS specifies 512 (half of the combined CSS clause limit of 1024 characters).

When you create partitions and CSSs, keep the names of partitions short relative to the number of partitions that you plan to include in a CSS.

Note: If you rename a partition, the partition immediately ceases to function and functions properly only after the CallManager is restarted. Alternatively, if you cannot immediately restart CallManager, you can create a new partition and then delete the old partition. This procedure does not require a CallManager restart.

CSS Partition Limitations		
Partition Name Length	Maximum Number of Partitions	
2 characters	170	
3 characters	128	
4 characters	102	
5 characters	86	

10 characters	46

Configure

Use these two procedures in order to configure partitions and CSSs in Cisco CallManager 11.x:

- Define the Partitions
- <u>Define the CSS</u>

Define the Partitions

Complete these steps in order to define the partitions in Cisco CallManager 11.0:

1. Choose Call Routing > Class of control > Partition from the main Cisco CallManager Administration page and click Add New in the opening window.

cisco	Cisco Unified CM For Cisco Unified Communic			
System 👻	Call Routing - Media Resource	s 🕶 Ad	Ivanced Features 👻 Device 👻 Applica	ation 👻 User Managemer
	AAR Group Dial Rules	•		
Cisc System	Route/Hunt	•	istration	
VMware	Class of Control	•	Access List	: 80Gbytes, 4096Mb
No bacl	Intercom Client Matter Codes	•	Time Period Time Schedule	
ast Succes	Forced Authorization Codes		Partition	
	Emergency Location	•	Calling Search Space	1
Copyright @ All rights re:	Call Park			
This produc and users a			subject to United States and local co and local country laws. By using this	
A summary	Call Pickup Group	1	hic products may be found at our <u>Exp</u>	port Compliance Product
For informat	Directory Number	e,	s Manager please visit our <u>Unified Co</u>	mmunications System D
For Cisco Te	Meet-Me Number/Pattern Conference Now	1	<u>al Support</u> web site.	

2. Configure partition(s) names and click Save (you can insert multiple partitions in a single operation).

cisco		
System 👻	Call Routing 👻 Media Resources 👻 Advanced Features 👻 Device 👻 Application 👻 Us	ser Managemer
Partition	Configuration	
Save		
Status -	tus: Ready	
To enter i names ar character is not ent << parti	n Information multiple partitions, use one line for each partition entry. You can enter up to 75 partition and descriptions can have up to a total of 1475 characters. The partition name cannot exe ers. Use a comma (,) to separate the partition name and description on each line. If a des intered, Cisco Unified Communications Manager uses the partition name as the description titionName >> , << description >> artition, Cisco employee partition	ceed 50 cription
DallasPa Name*		
Save]	

3. Repeat Steps 1 and 2 in order to define all required partitions.

Define the CSS

Complete these steps in order to define the partitions in Cisco CallManager 11.0:

1. Choose Call Routing > Class of control > Class of Control from the main Cisco CallManager Administration page and click Add New in the opening window.

cisco		ified CM A		inistration Solutions	
System 👻	Call Routing 🔻	Media Resources	→ A	dvanced Features 👻 Device 👻 A	pplication 👻 User Manageme
	AAR Group				
	Dial Rules		×		
Cisc	Route Filter			istration	
CISC	Route/Hunt		•		
System	SIP Route P	attern			
VMware	Class of Co	ntrol	•	Access List	: 80Gbytes, 4096M
No baci	Intercom		•	Time Period	
	Client Matter	Codes		Time Schedule	
		orization Codes		Partition	
Last Succes	Emergency	Location	•	Calling Search Space	
Copyright @ All rights re	Translation	Pattern			
This produc	Call Park			subject to United States and lo	cal country laws governing in
and users a	Directed Cal	ll Park		and local country laws. By using	
A summary	Call Pickup	Group		hic products may be found at ou	r Export Compliance Product
For informal	Directory Nu	mber		s Manager please visit our <u>Unifie</u>	d Communications System D

2. Enter a name for your CSS, and assign the desired partition to the CSS from the Available Partitions list. Choose each partition you want to add, and click the small arrows in order to move it to the Chosen Partitions list.

cisco	Cisco Unified			1			
System -	Call Routing 👻 Media Re	sources 👻 A	dvanced Features 🔻	Device 🔻	Application 👻	User Management 👻	Bulk Adm
Calling Se	arch Space Configur	ation					
Save	Delete Copy	Add Nev	w				
Status -	s: Ready						
Calling S	earch Space Informa	tion ———					
Name*	Calling Search Space	-1					
Descriptio	n						
Available	Global Lea Global Lea Internal test forwa	rrned E164 Pai Irned Enterpris Irned Enterpris	tterns se Numbers se Patterns		A E V		
	Partitions				×	*	
ĕ	Delete Copy dicates required item. elected Partitions are or	Add New	est priority				

- 3. Click save in order to save your configuration.
 4. Assign the appropriate partition to the device(s), route pattern(s), or translation pattern(s) you use. This example shows how to assign these parameters to the lines on an IP phone. Click the line number that you want to change.

Statu:	s Status: Ready		
Assoc 1	Modify Button Items	Phone Type Product Type: Cisco IP Commun Device Protocol: SIP	icator
2	Unassigned Associated Items	Real-time Device Status Registration: Registered with C IPv4 Address: 10.196.120.222	Sisco Unified Communications Ma
3	Add a new SURL	Active Load ID: CIPC-8-6-5-0 Download Status: Unknown	
5 6 7	Add a new SD	Device Information	
8	Intercom [1] - Add a new Intercom	Device Name*	121212121212
9	Call Park	Description	Auto 1004
10	Call Pickup	Device Pool*	Default
11	CallBack	Common Device Configuration	< None >
12	Conference List	Phone Button Template*	Universal Device Templat
13	Conference	Softkey Template	< None >
14	End Call	Common Phone Profile*	Standard Common Phone
15	Forward All	Calling Search Space	< None >

5. In this Window, choose the appropriate partition from the Route Partition drop-down list, and then click Save. If you get a security warning, click Save again. Next, click Apply Config.

01000	nified CM Administration	
System 👻 Call Routing 👻	Media Resources 👻 Advanced Features 👻 Devic	e 👻 Application 👻 User Manageme
Directory Number Con	figuration	
Save 🗙 Delete 4	🎦 Reset 🛛 🧷 Apply Config 🕂 Add New	
Status Status: Ready Directory Number Infor	mation —	
Directory Number*	1004	Urgent Priority
Route Partition	< None >	-
Description	< None >	
Alerting Name	Global Learned E164 Numbers Global Learned E164 Patterns	
ASCII Alerting Name	Global Learned Enterprise Numbers Global Learned Enterprise Patterns	
External Call Control Pro		
Allow Control of Devi	ce from CTI	
Associated Devices	121212121212	^
		Edit Device
		Edit Line Appearan
	**	*
-		

- 6. In order to configure a route pattern, open the Route Pattern configuration, and choose the appropriate partition from the Route Partition drop-down list.
- 7. Click Save.
- 8. Assign the appropriate CSS to the IP phone.
 - a. Open the IP phone configuration.
 - b. From the Calling Search Space drop-down list, choose the appropriate CSS, and click Update.

(i) •			
	Status: Ready		
Asso	ciation	ך Phone Type	
	Modify Button Items	Product Type: Cisco IP Commun	licator
1	The Line [1] - 1004 (no partition)	Device Protocol: SIP	
*		☐ Real-time Device Status	
	Unassigned Associated Items		
2	The fair Add a new DN	Registration: Registered with C IPv4 Address: 10.196.120.222	isco Unified Cor
3	Add a new SURL	Active Load ID: CIPC-8-6-5-0	
4	Add a new BLF SD	Download Status: Unknown	
5	Add a new SD	C Device Information	
6	Add a new BLF Directed Call Park	Device is Active	
7	Do Not Disturb	Device is trusted	
8	Intercom [1] - Add a new Intercom	Device Name*	121212:
9	Call Park	Description	Auto 10
10	Call Pickup	Device Pool*	Default
11	CallBack	Common Device Configuration	< None
12	Conference List	Phone Button Template*	Univers
13	Conference	Softkey Template	< None
14	End Call	Common Phone Profile*	Standar
15	Forward All	Calling Search Space	< None
16	Group Call Pickup	AAR Calling Search Space	< None
17	Hold	Modia Recourse Group List	test-cs:

Symptoms

This is a list of possible symptoms if you are not able to make the call due to misconfigurations in partitions or CSSs:

- The reorder tone is heard before or after the complete number is dialed
- The Meet-me Conference fails with a reorder tone
- The 'Your call cannot be completed as dialed' message is played by the Annunciator
- Outgoing calls to PSTN or PBX network through a Cisco IOS® gateway are never completed

Verify

You can find the association between the Directory Numbers (DNs) and CSSs in the SQL database NumPlan. Run the appropriate <u>SQL Query</u> in order to access the table that contains the DNs and the CSS identifier. In order to know the name of the CSS, you must navigate to the CallingSearchSpace table and locate the identifier.

This is an example for the Numplan and CallingSearchSpace databases where extension number **3001** uses the CSS named CSS_E:

Table name: NumPlan

column name: DNOrPattern value: 3001!--- 3001 is the directory number.

column name: fkCallingSearchSpace_SharedLineAppearvalue: /--- This value is the CSS identifier:

{7AD3D293-A28E-4568-857F-E259A58DDA87}

Table name: CallingSearchSpace

column name: pkid!--- This value is the CSS identifier:

value: {7AD3D293-A28E-4568-857F-E259A58DDA87}

column name: Namevalue: CSS_E!--- CSS_E is the name of the CSS.

Troubleshoot

Basically, a call routing problem occurs when the call does not get to where you expect it to be. The user picks up the phone, starts to dial, and gets a reorder tone even before the dialing is completed, or the user finishes dialing and then gets the reorder tone.

It can be beneficial to learn the CCM trace. Usually, the best way to find a device in the CCM trace is to search for the DN configured on the device. If the calling device is a gateway (the call comes in on a gateway) and the gateway does not receive calling party number information, you can search for the device name of the gateway in the trace. You can use CallManager Serviceability in order to search for the device and view the related traces.

When you look into the Cisco CallManager traces, this line displays when a phone attempts to make a call:

Digit analysis: match(fqcn="2001", cn="2001", pss=":Internal:No-International", dd="")

- 'cn' stands for the calling number. In this case, it is 2001.
- 'pss' stands for partition search space, and has the information about the partition contained in the CSS assigned to the phone.
- 'dd' stands for the destination. It displays all the digits dialed so far.

In this example, Cisco CallManager looks into the Internal (red) and No-International (blue) partitions for route patterns, translation patterns, or directory numbers that match.

Whenever a digit is dialed and as long as Cisco CallManager finds patterns that match within these partitions, these lines in the traces display:

Digit analysis: match(fqcn="2001", cn="2001", pss=":Internal:No-International", dd="0") Digit analysis:

If Cisco CallManager finds a pattern that matches that is not part of these partitions, these lines display:

Digit analysis: match(fqcn="2001", cn="2001", pss=":Internal:No-International", dd="00") Digit analysis:

The user then hears a reorder (fast busy) tone.

Note: 'Your call cannot be completed as dialed. Please consult your directory and call again or ask your operator.'

When the complete number is dialed and matches any partition within the CSS, you see these lines:

```
Digit analysis: match(fqcn="2001", cn="2001", pss=":Internal:No-International", dd="027045429#") Digit a resultsPretransformCallingPartyNumber=2001CallingPartyNumber=2001DialingPartition=No-InternationalDialingPartition=No-InternationalDialingPi!#DialingRoutePatternRegularExpression=(0[1-9]X+#)DialingWhere=PatternType=EnterprisePotentialMatches=(1,32,1)PretransformDigitString=027045429#PretransformTagsList=SUBSCRIBERPretransformPositionalMatchList=027045429#DisplayName=RouteBlockFlag=RouteThisPatternInterceptPartereptSdlProcessId=(0,0,0)InterceptSsType=0InterceptSsKey=0
```

The destination 027045429 is part of the No-International partition.