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Text Part Number: 78EE117C99-1613088742

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- */

```
package java.security;
```

```
import java.io.Serializable;
```

```

/**
 * Legacy security code; do not use.
 */
public abstract class Permission implements Guard, Serializable {
    public Permission(String name) { }

    public final String getName() { return null; }

    public void checkGuard(Object obj) throws SecurityException { }

    public PermissionCollection newPermissionCollection() {
        return new AllPermissionCollection();
    }

    public abstract String getActions();

    public abstract boolean implies(Permission permission);
}

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- * file name: UBiDiProps.java
- * encoding: US-ASCII
- * tab size: 8 (not used)
- * indentation:4
- *
- * created on: 2005jan16
- * created by: Markus W. Scherer
- *
- * Low-level Unicode bidi/shaping properties access.
- * Java port of ubidi_props.h/c.

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found at:

<http://oss.software.ibm.com/cvs/icu/icu/source/data/locales/vi.txt?rev=1.38>

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`Replaceable` is an interface representing a string of characters that supports the replacement of a range of itself with a new string of characters. It is used by APIs that change a piece of text while retaining metadata. Metadata is data other than the Unicode characters returned by `charAt()`. One example of metadata is style attributes; another is an edit history, marking each character with an author and revision number.

An implicit aspect of the `Replaceable` API is that during a replace operation, new characters take on the metadata of the old characters. For example, if the string "the **bold** font" has range (4, 8) replaced with "strong", then it becomes "the **strong** font".

`Replaceable` specifies ranges using a start offset and a limit offset. The range of characters thus specified includes the characters at `start..limit-1`. That is, the start offset is inclusive, and the limit offset is exclusive.

`Replaceable` also includes API to access characters in the string: `length()`, `charAt()`, `charAt32()`, and `extractBetween()`.

For a subclass to support metadata, typical behavior of `replace()` is the following:

-

- Set the metadata of the new text to the metadata of the first character replaced

- If no characters are replaced, use the metadata of the previous character

- If there is no previous character (i.e. `start == 0`), use the following character

- If there is no following character (i.e. the replaceable was empty), use default metadata

- If the code point `U+FFFF` is seen, it should be interpreted as a special marker having no metadata

If this is not the behavior, the subclass should document any differences.

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@author Alan Liu

@stable ICU 2.0

<code>ReplaceableString</code> is an adapter class that implements the
<code>Replaceable</code> API around an ordinary <code>StringBuffer</code>.

<p>Note: This class does not support attributes and is not
intended for general use. Most clients will need to implement
{ @link Replaceable } in their text representation class.

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@see Replaceable

@author Alan Liu

@stable ICU 2.0

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1.2 servlet-api 3.0.1

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1.4 picocontainer 2.15

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- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/ProviderAdapter.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/ComponentLifecycle.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/security/CustomPermissionsURLClassLoader.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/ComponentMonitorStrategy.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/Stored.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/FactoryInjector.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/references/SimpleReference.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/Guarded.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/Provider.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/CompositeInjector.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/Injector.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/InjectInto.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/references/ThreadLocalMapObjectReference.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/CompositeInjection.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/Injector.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/MultiInjector.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/ObjectReference.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/Decorated.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/Reinjection.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/references/ThreadLocalReference.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/Reinjector.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/MultiInjection.java

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*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/AnnotatedFieldInjection.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/NamedFieldInjector.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/Automated.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/Locked.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/NameBinding.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/AdaptingBehavior.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/PropertyApplicator.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/AnnotatedFieldInjector.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/monitors/LifecycleComponentMonitor.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/PicoContainer.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/Automating.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/ComponentFactory.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/adapters/AbstractAdapter.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/Injectors.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/Characteristics.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/PropertyApplying.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/annotations/Inject.java
*/opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
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jar/org/picocontainer/containers/TransientPicoContainer.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/DefaultPicoContainer.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/lifecycle/NullLifecycleStrategy.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/parameters/BasicComponentParameter.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/Synchronizing.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/NamedMethodInjector.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/PicoVerificationException.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/PicoException.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/annotations/Cache.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/containers/CommandLinePicoContainer.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/TypedFieldInjection.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/adapters/InstanceAdapter.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/TypedFieldInjector.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/NamedFieldInjection.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/parameters/CollectionComponentParameter.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/Locking.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/annotations/Nullable.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/Behaviors.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/AbstractInjector.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/BehaviorFactory.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/PicoBuilder.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/InjectionFactory.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/AnnotatedMethodInjector.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/ImplementationHiding.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-

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jar/org/picocontainer/behaviors/HiddenImplementation.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/parameters/ComponentParameter.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/containers/ImmutablePicoContainer.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/Synchronized.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/injectors/SetterInjector.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/PicoClassNotFoundException.java

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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/lifecycle/LifecycleState.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/lifecycle/StartableLifecycleStrategy.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/visitors/MethodCallingVisitor.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/lifecycle/AbstractMonitoringLifecycleStrategy.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/visitors/TraversalCheckingVisitor.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/converters/Converter.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/lifecycle/ReflectionLifecycleStrategy.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/PicoVisitor.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/ComponentAdapter.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/lifecycle/JavaEE5LifecycleStrategy.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/Converters.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/LifecycleStrategy.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/visitors/VerifyingVisitor.java

```

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/lifecycle/DefaultLifecycleState.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/lifecycle/CompositeLifecycleStrategy.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/lifecycle/ReflectionLifecycleException.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/visitors/AbstractPicoVisitor.java

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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/monitors/ComponentMonitorHelper.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/monitors/WriterComponentMonitor.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/monitors/ConsoleComponentMonitor.java

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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/monitors/NullComponentMonitor.java
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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/Decorating.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/FieldDecorating.java
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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/behaviors/AbstractBehavior.java
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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/containers/CompositePicoContainer.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-
jar/org/picocontainer/MutablePicoContainer.java
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jar/org/picocontainer/injectors/PrimitiveMemberChecker.java
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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/containers/PropertiesPicoContainer.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/MethodInjector.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/Intercepting.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/PicoLifecycleException.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/ForgetfulConstructorInjection.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/Intercepted.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/containers/SystemPropertiesPicoContainer.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/containers/CommandLineArgumentsPicoContainer.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/ParameterNameBinding.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/parameters/AbstractParameter.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/SingleMemberInjector.java
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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/AbstractBehaviorFactory.java
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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/composers/RegexComposer.java
* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/monitors/ComposingMonitor.java
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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-

jar/org/picocontainer/parameters/ConstantParameter.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/Parameter.java

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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-

jar/org/picocontainer/classname/ClassPathElement.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-

jar/org/picocontainer/classname/ClassName.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-

jar/org/picocontainer/classname/ClassLoadingPicoContainer.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-

jar/org/picocontainer/parameters/DefaultConstructorParameter.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-

jar/org/picocontainer/classname/DefaultClassLoadingPicoContainer.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-

jar/org/picocontainer/parameters/NullParameter.java

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* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-

jar/org/picocontainer/Disposable.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/Startable.java

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- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/Behavior.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/containers/EmptyPicoContainer.java

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Found in path(s):

- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/ThreadCached.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/Guarding.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/SetterInjection.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/MethodInjection.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/AnnotatedMethodInjection.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/AdaptingInjection.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/ConstructorInjection.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/ThreadCaching.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/injectors/ConstructorInjector.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/Storing.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/Caching.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/PicoCompositionException.java
- * /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/OptInCaching.java

* /opt/cola/permits/1266565840_1644246713.67/0/picocontainer-2-15-sources-jar/org/picocontainer/behaviors/Cached.java

1.5 jeromq 0.3.5

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1.6 log4j-jcl 2.17.1

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1.7 protobuf-java 3.19.6

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Manifest-Version: 1.0

Automatic-Module-Name: com.google.protobuf

Bnd-LastModified: 1664485905970

Build-Jdk: 1.8.0_181-google-v7

Built-By: mkruskal

Bundle-Description: Core Protocol Buffers library. Protocol Buffers are a way of encoding structured data in an efficient yet extensible format.

Bundle-DocURL: <https://developers.google.com/protocol-buffers/>

Bundle-License: <https://opensource.org/licenses/BSD-3-Clause>

Bundle-ManifestVersion: 2

Bundle-Name: Protocol Buffers [Core]
Bundle-SymbolicName: com.google.protobuf
Bundle-Version: 3.19.6
Created-By: Apache Maven Bundle Plugin
Export-Package: com.google.protobuf;version="3.19.6"
Import-Package: sun.misc;resolution:=optional,com.google.protobuf;version="[3.19,4)"
Require-Capability: osgi.ee;filter="(&(osgi.ee=JavaSE)(version=1.7))"
Tool: Bnd-3.0.0.201509101326

Found in path(s):

* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/META-INF/MANIFEST.MF
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```
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/timestamp.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/struct.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/wrappers.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/type.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/empty.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/any.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/descriptor.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/duration.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/field_mask.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/compiler/plugin.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/source_context.proto  
* /opt/cola/permits/1444789790_1666041710.804059/0/protobuf-java-3-19-6-jar/google/protobuf/api.proto
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1.8 gson 2.8.9

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* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/TreeTypeAdapter.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/DateTypeAdapter.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/ConstructorConstructor.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/sql/SqlDateTypeAdapter.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/UnsafeAllocator.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/sql/SqlTimeTypeAdapter.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/LazilyParsedNumber.java

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* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/GsonBuildConfig.java

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* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/JsonTreeReader.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/TypeAdapterRuntimeTypeWrapper.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/CollectionTypeAdapterFactory.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/MapTypeAdapterFactory.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/TypeAdapterFactory.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/JsonReaderInternalAccess.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/ReflectiveTypeAdapterFactory.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/TypeAdapters.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/ObjectTypeAdapter.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/TypeAdapter.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/JsonTreeWriter.java

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 * /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-
jar/com/google/gson/JsonStreamParser.java
 * /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-
jar/com/google/gson/LongSerializationPolicy.java
 * /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-
jar/com/google/gson/FieldAttributes.java
 * /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonParser.java
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 * /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-
jar/com/google/gson/internal/$Gson$Types.java
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* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonElement.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonObject.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonArray.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/FieldNamingStrategy.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/annotations/SerializedName.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonDeserializationContext.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/Excluder.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/FieldNamingPolicy.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/\$Gson\$Preconditions.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/bind/DefaultDateTypeAdapter.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonSerializationContext.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonParseException.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/ObjectConstructor.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/Gson.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonIOException.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/reflect/TypeToken.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonDeserializer.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-

jar/com/google/gson/annotations/Expose.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/Primitives.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/GsonBuilder.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonSerializer.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/annotations/Since.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonPrimitive.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/ExclusionStrategy.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/annotations/Until.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/InstanceCreator.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/JsonNull.java
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* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/LinkedTreeMap.java
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* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/stream/MalformedJsonException.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/stream/JsonScope.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/stream/JsonToken.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/stream/JsonWriter.java

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* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/reflect/ReflectionAccessor.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/reflect/UnsafeReflectionAccessor.java

* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/PreJava9DateFormatProvider.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-jar/com/google/gson/internal/JavaVersion.java
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* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-
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* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-
jar/com/google/gson/internal/bind/JsonAdapterAnnotationTypeAdapterFactory.java
* /opt/cola/permits/1330613678_1652979131.328877/0/gson-2-8-9-sources-2-
jar/com/google/gson/annotations/JsonAdapter.java
```

1.9 opentelemetry-proto 0.11.0

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1.10 jsr305 3.0.2

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jar/javax/annotation/concurrent/GuardedBy.java  
* /opt/cola/permits/1334730768_1653653249.5131547/0/jsr305-3-0-2-sources-8-  
jar/javax/annotation/concurrent/NotThreadSafe.java  
* /opt/cola/permits/1334730768_1653653249.5131547/0/jsr305-3-0-2-sources-8-  
jar/javax/annotation/concurrent/Immutable.java  
* /opt/cola/permits/1334730768_1653653249.5131547/0/jsr305-3-0-2-sources-8-  
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1.12 log4j-api 2.17.1

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1.14 jackson-dataformat-yaml 2.14.2

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1.15 error_prone_annotations 2.3.4

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jar/com/google/errorprone/annotations/FormatString.java
* /opt/ws_local/PERMITS_SQL/1059106420_1592475238.99/0/error-prone-annotations-2-3-4-sources-1-
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jar/com/google/errorprone/annotations/RestrictedApi.java
* /opt/ws_local/PERMITS_SQL/1059106420_1592475238.99/0/error-prone-annotations-2-3-4-sources-1-
jar/com/google/errorprone/annotations/MustBeClosed.java
* /opt/ws_local/PERMITS_SQL/1059106420_1592475238.99/0/error-prone-annotations-2-3-4-sources-1-
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- * /opt/ws_local/PERMITS_SQL/1059106420_1592475238.99/0/error-prone-annotations-2-3-4-sources-1-jar/com/google/errorprone/annotations/CheckReturnValue.java

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- * /opt/ws_local/PERMITS_SQL/1059106420_1592475238.99/0/error-prone-annotations-2-3-4-sources-1-

jar/com/google/errorprone/annotations/concurrent/LazyInit.java
* /opt/ws_local/PERMITS_SQL/1059106420_1592475238.99/0/error-prone-annotations-2-3-4-sources-1-
jar/com/google/errorprone/annotations/RequiredModifiers.java
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```
* /opt/ws_local/PERMITS_SQL/1059106420_1592475238.99/0/error-prone-annotations-2-3-4-sources-1-  
jar/com/google/errorprone/annotations/concurrent/UnlockMethod.java  
* /opt/ws_local/PERMITS_SQL/1059106420_1592475238.99/0/error-prone-annotations-2-3-4-sources-1-  
jar/com/google/errorprone/annotations/NoAllocation.java  
* /opt/ws_local/PERMITS_SQL/1059106420_1592475238.99/0/error-prone-annotations-2-3-4-sources-1-  
jar/com/google/errorprone/annotations/concurrent/LockMethod.java
```

1.16 animal-sniffer-annotation 1.19

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Found in path(s):

* /opt/cola/permits/1258876677_1643115784.16/0/animal-sniffer-annotations-1-19-sources-jar/META-INF/maven/org.codehaus.mojo/animal-sniffer-annotations/pom.xml

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* /opt/cola/permits/1258876677_1643115784.16/0/animal-sniffer-annotations-1-19-sources-jar/org.codehaus.mojo/animal_sniffer/IgnoreJRERequirement.java

1.17 xml-apis 1.4.01

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xml-commons/java/external/README.dom.txt \$Id: README.dom.txt 477038 2006-11-20 04:40:36Z mrglavas \$

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2000-05-05

1.18 httpclient-cache 4.5.13

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1.19 xerces-j 2.12.2

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```
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* /opt/cola/permits/1512417657_1673636624.6005318/0/slf4j-api-1-6-6-sources-
jar/org/slf4j/helpers/BasicMDCAdapter.java
```

* /opt/cola/permits/1512417657_1673636624.6005318/0/slf4j-api-1-6-6-sources-jar/org/slf4j/helpers/MarkerIgnoringBase.java
* /opt/cola/permits/1512417657_1673636624.6005318/0/slf4j-api-1-6-6-sources-jar/org/slf4j/spi/MDCAdapter.java
* /opt/cola/permits/1512417657_1673636624.6005318/0/slf4j-api-1-6-6-sources-jar/org/slf4j/helpers/SubstituteLoggerFactory.java
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* /opt/cola/permits/1512417657_1673636624.6005318/0/slf4j-api-1-6-6-sources-jar/org/slf4j/spi/LoggerFactoryBinder.java
* /opt/cola/permits/1512417657_1673636624.6005318/0/slf4j-api-1-6-6-sources-jar/org/slf4j/MDC.java
* /opt/cola/permits/1512417657_1673636624.6005318/0/slf4j-api-1-6-6-sources-jar/org/slf4j/helpers/Util.java
* /opt/cola/permits/1512417657_1673636624.6005318/0/slf4j-api-1-6-6-sources-jar/org/slf4j/helpers/NOPLogger.java
* /opt/cola/permits/1512417657_1673636624.6005318/0/slf4j-api-1-6-6-sources-jar/org/slf4j/ILoggerFactory.java
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1.22 error_prone_annotations 2.3.3

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*/
```

Found in path(s):

```
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/NoAllocation.java  
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/concurrent/LockMethod.java  
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/concurrent/UnlockMethod.java
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* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-jar/com/google/errorprone/annotations/CompatibleWith.java
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-jar/com/google/errorprone/annotations/FormatMethod.java
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-jar/com/google/errorprone/annotations/MustBeClosed.java
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-jar/com/google/errorprone/annotations/RestrictedApi.java
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-jar/com/google/errorprone/annotations/FormatString.java

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* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-jar/com/google/errorprone/annotations/OverridingMethodsMustInvokeSuper.java
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-jar/com/google/errorprone/annotations/DoNotCall.java
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-

jar/com/google/errorprone/annotations/concurrent/GuardedBy.java
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-
jar/com/google/errorprone/annotations/CheckReturnValue.java
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```

Found in path(s):

```
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/CompileTimeConstant.java  
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/SuppressPackageLocation.java  
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/Immutable.java  
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/RequiredModifiers.java  
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/Var.java  
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/ForOverride.java  
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/concurrent/LazyInit.java  
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/CanIgnoreReturnValue.java  
* /opt/cola/permits/1264660152_1643871085.34/0/error-prone-annotations-2-3-3-sources-  
jar/com/google/errorprone/annotations/IncompatibleModifiers.java
```

1.23 jackson-databind 2.14.2

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1.24 jackson-annotations 2.15.0-rc1

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1.25 jackson-databind 2.15.0-rc1

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1.26 guava 31.0.1-android

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- * /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Java8Compatibility.java
- * /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/math/ToDoubleRounder.java
- * /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/OverflowAvoidingLockSupport.java
- * /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/Java8Compatibility.java
- * /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/math/BigDecimalMath.java

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- * /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableMapValues.java
- * /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/StandardRowSortedTable.java
- * /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Collections2.java
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Range.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/PeekingIterator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableCollection.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/HashBasedTable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Serialization.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableMapKeySet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/RegularImmutableBiMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/StandardTable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableBiMap.java
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableEntry.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/thirdparty/publicsuffix/PublicSuffixPatterns.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/TreeBasedTable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableMapEntrySet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableListMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/UnmodifiableIterator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/EmptyImmutableListMultimap.java
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/primitives/ImmutableDoubleArray.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/primitives/ImmutableIntArray.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/AbstractHashFunction.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/primitives/ImmutableLongArray.java
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
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jar/com/google/common/hash/Hasher.java
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/WrappingExecutorService.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/BloomFilter.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/Murmur3_32HashFunction.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/HashCode.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/cache/ForwardingLoadingCache.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/reflect/TypeParameter.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/cache/package-info.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/cache/RemovalCause.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/HashFunction.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/cache/Cache.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/cache/CacheLoader.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/net/HostAndPort.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/RegularContiguousSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/AbstractNonStreamingHashFunction.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/math/BigIntegerMath.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/ExecutionError.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/cache/LoadingCache.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/AbstractListeningExecutorService.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/MessageDigestHashFunction.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/cache/AbstractCache.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/CycleDetectingLockFactory.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/PairwiseEquivalence.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/RegularImmutableMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/UncheckedExecutionException.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/TreeRangeSet.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/DescendingImmutableSortedMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/net/HttpHeaders.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/HashingOutputStream.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/BoundType.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/cache/AbstractLoadingCache.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/PrimitiveSink.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/primitives/ParseRequest.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Queues.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/AbstractStreamingHasher.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Absent.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/cache/Weigher.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/Crc32cHashFunction.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/AbstractHasher.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/Uninterruptibles.java

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Found in path(s):

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-

jar/com/google/common/collect/BaseImmutableMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/IndexedImmutableSet.java
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 * express
 * or implied. See the License for the specific language governing permissions and limitations under
 * the License.
 */
/**
 * Holder for web specializations of methods of { @code Shorts }. Intended to be empty for regular
 * version.
 */
```

Found in path(s):
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/primitives/ShortsMethodsForWeb.java
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ForwardingSetMultimap.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractSequentialIterator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/SortedMapDifference.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingSortedSetMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/RowSortedTable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/UnmodifiableListIterator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingImmutableCollection.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingListMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/MinMaxPriorityQueue.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/math/Quantiles.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/eventbus/SubscriberRegistry.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/eventbus/Dispatcher.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/MoreObjects.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/TrustedListenableFutureTask.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/ListenerCallQueue.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/eventbus/Subscriber.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/Strings.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/ThreadFactoryBuilder.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/Atomics.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/SortedLists.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/Monitor.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/Ascii.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/ForwardingBlockingQueue.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/annotations/package-info.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/ListeningExecutorService.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ContiguousSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/annotations/Beta.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/primitives/package-info.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/Equivalence.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/UncaughtExceptionHandler.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/net/package-info.java
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jar/com/google/common/util/concurrent/Runnables.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/eventbus/SubscriberExceptionContext.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/TypeVisitor.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/hash/HashingInputStream.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/WrappingScheduledExecutorService.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/CharSequenceReader.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/Utf8.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/AbstractTable.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/VerifyException.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/thirdparty/publicsuffix/PublicSuffixType.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/eventbus/SubscriberExceptionHandler.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/Verify.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/FilteredMultimapValues.java

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*/
/**
* Holder for extra methods of { @code Objects } only in web. Intended to be empty for regular
* version.
*/
```

Found in path(s):

```
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/ExtraObjectsMethodsForWeb.java
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/AbstractValueGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/MapRetrievalCache.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/DirectedNetworkConnections.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/ForwardingNetwork.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
```

jar/com/google/common/collect/HashMultimapGwtSerializationDependencies.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/UndirectedGraphConnections.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/Comparators.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/EdgesConnecting.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/NetworkBuilder.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/StandardMutableValueGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/StandardNetwork.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/ForwardingValueGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/ValueGraphBuilder.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/MapIteratorCache.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/StandardMutableGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/NetworkConnections.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/GraphBuilder.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ArrayListMultimapGwtSerializationDependencies.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/AbstractDirectedNetworkConnections.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/LinkedHashMultimapGwtSerializationDependencies.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/StandardValueGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/GraphConstants.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/RangeGwtSerializationDependencies.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/EndpointPairIterator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/ImmutableValueGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/EndpointPair.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/GraphConnections.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/UndirectedMultiNetworkConnections.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-

jar/com/google/common/graph/ValueGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/ForwardingGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/MultiEdgesConnecting.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/MutableValueGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/UndirectedNetworkConnections.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/AbstractGraphBuilder.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/AbstractUndirectedNetworkConnections.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/DirectedMultiNetworkConnections.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/StandardMutableNetwork.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/DirectedGraphConnections.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/AbstractNetwork.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/ElementOrder.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ImmutableMultisetGwtSerializationDependencies.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/AbstractGraph.java

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 */  
/**  
 * Holder for web specializations of methods of { @code Floats }. Intended to be empty for regular  
 * version.  
 */
```

Found in path(s):

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/primitives/FloatsMethodsForWeb.java

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*/

/**

* Returns an array containing all of the elements in the specified collection. This method

* returns the elements in the order they are returned by the collection's iterator. The returned

* array is "safe" in that no references to it are maintained by the collection. The caller is

* thus free to modify the returned array.

*

* <p>This method assumes that the collection size doesn't change while the method is running.

*

* <p>TODO(kevinb): support concurrently modified collections?

*

* @param c the collection for which to return an array of elements

*/

Found in path(s):

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ObjectArrays.java

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jar/com/google/common/collect/SortedMultisets.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/SortedMultiset.java

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*/

/**

* Holder for web specializations of methods of { @code Ints }. Intended to be empty for regular
* version.

*/

Found in path(s):

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/primitives/IntsMethodsForWeb.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/LittleEndianByteArray.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/AggregateFutureState.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/MacHashFunction.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/FarmHashFingerprint64.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/Platform.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/ReaderInputStream.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ConsumingQueueIterator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/InterruptibleTask.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/CombinedFuture.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/graph/SuccessorsFunction.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/graph/MutableGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/graph/Network.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/graph/PredecessorsFunction.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/graph/Graphs.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/TopKSelector.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/graph/MutableNetwork.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/graph/ImmutableGraph.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/graph/ImmutableNetwork.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/CompactLinkedHashSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/RangeMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingDeque.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/RegularImmutableAsList.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/FilteredMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-

jar/com/google/common/collect/ForwardingImmutableMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/FilteredEntrySetMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/EvictingQueue.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/FilteredEntryMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/AbstractSortedKeySortedSetMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/FilteredKeyListMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/FilteredSetMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/AbstractNavigableMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/UnmodifiableSortedMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/TransformedIterator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/TreeRangeMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/TreeTraverser.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ForwardingImmutableSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/SortedMultisetBridge.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/AllEqualOrdering.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/CompactHashSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/ForwardingBlockingDeque.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ForwardingNavigableMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/CompactHashMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ImmutableEnumMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/AbstractMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ForwardingNavigableSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ForwardingBlockingDeque.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ForwardingImmutableList.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-

jar/com/google/common/collect/DescendingMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/FilteredKeySetMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/CompactLinkedHashMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/TransformedListIterator.java
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jar/com/google/common/hash/Striped64.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/hash/LongAdder.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/cache/LongAdder.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/AtomicDoubleArray.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/cache/Striped64.java
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 *
 * As of 2010/06/11, this method is identical to the (package private) hash method in OpenJDK 7's
 * java.util.HashMap class.
 */
```

Found in path(s):

```
*/opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/Striped.java
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```
*/opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/graph/package-info.java
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 */
/**
 * Not supported. <b>You are attempting to create a map that may contain a non-{@code Comparable}
 * key.</b> Proper calls will resolve to the version in {@code ImmutableSortedMap}, not this dummy
 * version.
 *
 * @throws UnsupportedOperationException always
 * @deprecated <b>Pass a key of type {@code Comparable} to use {@link
 *     ImmutableSortedMap#of(Comparable, Object)}.</b>
 */
```

Found in path(s):

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableSortedMapFauxverideShim.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/eventbus/Subscribe.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/MultiInputStream.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Objects.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/FinalizableSoftReference.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/LineReader.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Charsets.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/FinalizableWeakReference.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/LineBuffer.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Predicate.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/ExecutionList.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/ByteStreams.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Function.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/Files.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/eventbus/AsyncEventBus.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/AbstractIterator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/eventbus/DeadEvent.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/eventbus/package-info.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/FinalizablePhantomReference.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/FinalizableReferenceQueue.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Interners.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Predicates.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/CountingInputStream.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/CharStreams.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Suppliers.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/ListenableFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Supplier.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/primitives/Primitives.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/AbstractFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/eventbus/EventBus.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/CountingOutputStream.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/Closeables.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Defaults.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/Flushables.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Throwables.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/HashBiMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/eventbus/AllowConcurrentEvents.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/LittleEndianDataInputStream.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/Functions.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/Resources.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/FinalizableReference.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/package-info.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/html/package-info.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/BaseEncoding.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/ByteSink.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/StandardSystemProperty.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/ImmutableTypeToInstanceMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/CartesianList.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/ServiceManager.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ImmutableRangeMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/math/PairedStatsAccumulator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/hash/AbstractByteHasher.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/Closer.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/math/PairedStats.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/hash/SipHashFunction.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/hash/LongAddable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/xml/package-info.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/ClassPath.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/CharSink.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-

jar/com/google/common/reflect/package-info.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/hash/ChecksumHashFunction.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/TypeCapture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/escape/package-info.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/FilteredKeyMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/FileWriteMode.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/Invokable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ImmutableRangeSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/cache/LongAddable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/CharSource.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/MutableTypeToInstanceMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/TypeToInstanceMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/math/LinearTransformation.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/ListenableScheduledFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/SmoothRateLimiter.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/RateLimiter.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/hash/LongAddables.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/ByteSource.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/math/StatsAccumulator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/math/Stats.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/cache/LongAddables.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/Parameter.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/AbstractInvocationHandler.java

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```
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/MoreExecutors.java
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```
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jar/com/google/common/graph/IncidentEdgeSet.java
```

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/CompactHashing.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ArrayTable.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableSetMultimap.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/RegularImmutableSortedSet.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableTable.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ComputationException.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractIndexedListIterator.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/EmptyImmutableSetMultimap.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableClassToInstanceMap.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableEnumSet.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ComparisonChain.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableAsList.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/SingletonImmutableTable.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-

jar/com/google/common/collect/RegularImmutableList.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/DiscreteDomain.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ImmutableSortedSetFauxverideShim.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/ForwardingTable.java
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```
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/primitives/Floats.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/util/concurrent/SequentialExecutor.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/primitives/Shorts.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/primitives/Ints.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/net/InetAddresses.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/primitives/Longs.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/io/MultiReader.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/escape/UnicodeEscaper.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/primitives/Doubles.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/util/concurrent/ListenableFutureTask.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-  
jar/com/google/common/primitives/Chars.java  
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
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jar/com/google/common/net/PercentEscaper.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/CharMatcher.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/thirdparty/publicsuffix/TrieParser.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/Joiner.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/primitives/Booleans.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/Stopwatch.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/FluentIterable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/primitives/Bytes.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/FileBackedOutputStream.java

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*/

/**

* Outer class that exists solely to let us write {@code Partially.GwtIncompatible} instead of plain
* {@code GwtIncompatible}. This is more accurate for {@link Futures#catching}, which is available
* under GWT but with a slightly different signature.

*

* <p>We can't use {@code PartiallyGwtIncompatible} because then the GWT compiler wouldn't recognize
* it as a {@code GwtIncompatible} annotation. And for {@code Futures.catching}, we need the GWT
* compiler to autostrip the normal server method in order to expose the special, inherited GWT
* version.

*/

Found in path(s):

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/Partially.java

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*/

Found in path(s):

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingMapEntry.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ExplicitOrdering.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Multiset.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/LexicographicalOrdering.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractIterator.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractSortedSetMultimap.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/UsingToStringOrdering.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/RegularImmutableSet.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingObject.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingQueue.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/EnumBiMap.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/EnumHashBiMap.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ConcurrentHashMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/NullsFirstOrdering.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableList.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/HashMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Multimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/CompoundOrdering.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractSetMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractMapBasedMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ByFunctionOrdering.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/SortedSetMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingList.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/HashMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractMapEntry.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/package-info.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Lists.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingListIterator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/LinkedListMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/NaturalOrdering.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractBiMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/LinkedHashMultimap.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ReverseNaturalOrdering.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractListMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingSortedMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/SetMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Multisets.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/SingletonImmutableSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/MutableClassToInstanceMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/MapDifference.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/NullsLastOrdering.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Ordering.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/TreeMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Sets.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingCollection.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Synchronized.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ListMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ReverseOrdering.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/AbstractMapBasedMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Multimaps.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ArrayListMultimap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingSortedSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingConcurrentMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/TreeMultimap.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingIterator.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ClassToInstanceMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Iterators.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Maps.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ComparatorOrdering.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/LinkedHashMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Interner.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/BiMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Iterables.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/ServiceManagerBridge.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/hash/package-info.java

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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/escape/ArrayBasedUnicodeEscaper.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/MapMakerInternalMap.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/AbstractExecutionThreadService.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/net/HostSpecifier.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/TypeResolver.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/Platform.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/annotations/GwtIncompatible.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/annotations/GwtCompatible.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/AbstractIdleService.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-

jar/com/google/common/cache/ReferenceEntry.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/primitives/UnsignedBytes.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/ForwardingFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/escape/ArrayBasedCharEscaper.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/ByteProcessor.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/html/HtmlEscapers.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/net/UrlEscapers.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/Cut.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/Callables.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/net/InternetDomainName.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/ByteArrayDataInput.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/escape/ArrayBasedEscaperMap.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/RegularImmutableTable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/MapMaker.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/ForwardingFluentFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/JdkFutureAdapters.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/ForwardingListenableFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/escape/Escapers.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/DenseImmutableTable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/cache/CacheBuilder.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/ByteArrayDataOutput.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/SettableFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/Service.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/escape/Platform.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-

jar/com/google/common/util/concurrent/AbstractService.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/cache/LocalCache.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/io/LineProcessor.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/xml/XmlEscapers.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/SparseImmutableTable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/Splitter.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/primitives/SignedBytes.java
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```

```
*/  
/*  
* This method was rewritten in Java from an intermediate step of the Murmur hash function in  
* http://code.google.com/p/smhasher/source/browse/trunk/MurmurHash3.cpp, which contained the  
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*/
```

Found in path(s):
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/SmallCharMatcher.java
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Found in path(s):

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/PatternCompiler.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/CommonPattern.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/JdkPattern.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/CommonMatcher.java

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Found in path(s):

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/SortedIterables.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ImmutableSortedMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/Count.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/RangeSet.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ForwardingSortedMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-

jar/com/google/common/collect/ImmutableSortedMultisetFauxverideShim.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/GeneralRange.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/SortedIterable.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/RegularImmutableSortedMultiset.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/AbstractRangeSet.java
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/hash/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/math/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/net/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/html/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/primitives/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/cache/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/eventbus/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/reflect/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/escape/ParametricNullness.java

* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/hash/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/escape/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/xml/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/html/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/net/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/xml/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/math/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/primitives/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/graph/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/eventbus/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/graph/ParametricNullness.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/reflect/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/collect/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/ElementTypesAreNonnullByDefault.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/cache/ElementTypesAreNonnullByDefault.java
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* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/FuturesGetChecked.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/TimeoutFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/FluentFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/escape/CharEscaper.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/UncheckedTimeoutException.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/GwtFuturesCatchingSpecialization.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/AbstractTransformFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/SimpleTimeLimiter.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/PatternFilenameFilter.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/CollectionFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/ImmediateFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/reflect/TypeToken.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/annotations/VisibleForTesting.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/Futures.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/AbstractCatchingFuture.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/base/CaseFormat.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/io/AppendableWriter.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/GwtFluentFutureCatchingSpecialization.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-jar/com/google/common/util/concurrent/TimeLimiter.java

```
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/FakeTimeLimiter.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/escape/CharEscaperBuilder.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/AggregateFuture.java
```

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```
*/
```

```
/**
```

```
* Holder for web specializations of methods of { @code Doubles }. Intended to be empty for regular
* version.
```

```
*/
```

Found in path(s):

```
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/primitives/DoublesMethodsForWeb.java
```

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*/
```

Found in path(s):

```
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/util/concurrent/NullnessCasts.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/base/NullnessCasts.java
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/NullnessCasts.java
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*/
/*
* This method was rewritten in Java from an intermediate step of the Murmur hash function in
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```

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```
* /opt/cola/permits/1312950193_1650560245.64/0/guava-31-0-1-android-sources-1-
jar/com/google/common/collect/Hashing.java
```

1.27 jackson-annotations 2.14.2

1.27.1 Available under license :

```
# Jackson JSON processor
```

Jackson is a high-performance, Free/Open Source JSON processing library. It was originally written by Tatu Saloranta (tatu.saloranta@iki.fi), and has been in development since 2007.

It is currently developed by a community of developers.

```
## Licensing
```

Jackson 2.x core and extension components are licensed under Apache License 2.0
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Credits

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1.29 dagger 2.4

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*/opt/cola/permits/1257772315_1643010337.24/0/dagger-2-4-sources-jar/dagger/internal/MapFactory.java
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*/opt/cola/permits/1257772315_1643010337.24/0/dagger-2-4-sources-jar/dagger/internal/InstanceFactory.java
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*/opt/cola/permits/1257772315_1643010337.24/0/dagger-2-4-sources-jar/dagger/internal/MapProviderFactory.java
*/opt/cola/permits/1257772315_1643010337.24/0/dagger-2-4-sources-jar/dagger/internal/Collections.java
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* /opt/cola/permits/1257772315_1643010337.24/0/dagger-2-4-sources-jar/dagger/multibindings/IntKey.java
* /opt/cola/permits/1257772315_1643010337.24/0/dagger-2-4-sources-jar/dagger/multibindings/StringKey.java
* /opt/cola/permits/1257772315_1643010337.24/0/dagger-2-4-sources-jar/dagger/multibindings/LongKey.java
* /opt/cola/permits/1257772315_1643010337.24/0/dagger-2-4-sources-jar/dagger/internal/Beta.java
* /opt/cola/permits/1257772315_1643010337.24/0/dagger-2-4-sources-jar/dagger/multibindings/ClassKey.java
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* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/internal/-Utf8.kt
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* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/-Platform.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/-Platform.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/internal/ByteString.kt

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Found in path(s):

* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/internal/RealBufferedSink.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/internal/SegmentedByteString.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/internal/RealBufferedSource.kt

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```
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/BufferedSource.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/RealBufferedSink.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/Okio.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-
jar/commonMain/okio/RealBufferedSource.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/Source.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/BufferedSink.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/Sink.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/Buffer.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/internal/Buffer.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/Timeout.kt
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- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/PeekSource.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/-DeprecatedOkio.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/-DeprecatedUpgrade.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/Throttler.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/-DeprecatedUtf8.kt

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- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/SegmentedByteString.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/ForwardingTimeout.kt

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* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/HashingSource.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/Options.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/HashingSink.kt
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* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/InflaterSource.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/AsyncTimeout.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/ForwardingSink.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/Source.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/SegmentPool.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/SegmentPool.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/BufferedSource.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/commonMain/okio/Segment.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/RealBufferedSink.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/Sink.kt
* /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/JvmOkio.kt

- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/Buffer.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/Timeout.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/ForwardingSource.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/RealBufferedSource.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/DeflaterSink.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/GzipSink.kt
- * /opt/cola/permits/1096821398_1601900245.47/0/okio-2-8-0-sources-jar/jvmMain/okio/BufferedSink.kt

1.32 snake-yaml 2.0

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- * /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/parser/Parser.java
- * /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/env/EnvScalarConstructor.java
- * /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/nodes/ScalarNode.java
- * /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/ValueToken.java
- * /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/StreamEndEvent.java
- * /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/constructor/AbstractConstruct.java
- * /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/CollectionEndEvent.java
- * /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/emitter/ScalarAnalysis.java

* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/AliasEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/ScalarEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/emitter/EmitterState.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/DirectiveToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/StreamStartEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/CommentEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/AliasToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/constructor/Construct.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/ImplicitTuple.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/constructor/CustomClassLoaderConstructor.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/introspector/Property.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/parser/Production.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/resolver/ResolverTuple.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/scanner/Scanner.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/composer/ComposerException.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/nodes/MappingNode.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/emitter/Emitable.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/FlowMappingEndToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/DumperOptions.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/FlowSequenceEndToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/nodes/AnchorNode.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/representer/Represent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/nodes/Node.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/FlowMappingStartToken.java

* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/reader/ReaderException.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/constructor/SafeConstructor.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/scanner/Constant.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/nodes/NodeId.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/serializer/AnchorGenerator.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/DocumentEndToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/parser/ParserImpl.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/ScalarToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/introspector/MethodProperty.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/CollectionStartEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/util/UriEncoder.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/reader/UnicodeReader.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/BlockMappingStartToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/nodes/CollectionNode.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/StreamStartToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/DocumentStartToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/BlockSequenceStartToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/constructor/ConstructorException.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/SequenceStartEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/representer/BaseRepresenter.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/SequenceEndEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/util/PlatformFeatureDetector.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/parser/VersionTagsTuple.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/Yaml.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-

jar/org/yaml/snakeyaml/inspector/UnTrustedTagInspector.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/parser/ParserException.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/error/MarkedYAMLEnction.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/representer/Representer.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/nodes/NodeTuple.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/inspector/TrustedTagInspector.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/serializer/Serializer.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/emitter/EmitterException.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/introspector/FieldProperty.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/introspector/BeanAccess.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/comments/CommentLine.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/LoaderOptions.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/tokens/CommentToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/extensions/compactnotation/PackageCompactConstructor.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/inspector/TrustedPrefixesTagInspector.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/tokens/BlockEndToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/serializer/SerializerException.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/error/Mark.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/util/ArrayUtils.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/error/YAMLEnction.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/events/DocumentEndEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/emitter/Emitter.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/events/MappingEndEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/util/ArrayStack.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-

jar/org/yaml/snakeyaml/util/EnumUtils.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/TypeDescription.java
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jar/org/yaml/snakeyaml/scanner/ScannerException.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/tokens/FlowSequenceStartToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/nodes/SequenceNode.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/resolver/Resolver.java
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jar/org/yaml/snakeyaml/scanner/SimpleKey.java
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* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/tokens/Token.java
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jar/org/yaml/snakeyaml/serializer/NumberAnchorGenerator.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/tokens/AnchorToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/error/MissingEnvironmentVariableException.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/constructor/BaseConstructor.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/tokens/StreamEndToken.java
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jar/org/yaml/snakeyaml/extensions/compactnotation/CompactData.java
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jar/org/yaml/snakeyaml/introspector/PropertyUtils.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/nodes/Tag.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-
jar/org/yaml/snakeyaml/events/NodeEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-

jar/org/yaml/snakeyaml/introspector/PropertySubstitute.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/reader/StreamReader.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/internal/Logger.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/MappingStartEvent.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/scanner/ScannerImpl.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/KeyToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/TagTuple.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/tokens/BlockEntryToken.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/introspector/MissingProperty.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/events/Event.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/constructor/DuplicateKeyException.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/extensions/compactnotation/CompactConstructor.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/comments/CommentType.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/introspector/GenericProperty.java
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Found in path(s):
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/META-INF/maven/org.yaml/snakeyaml/pom.xml
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*/

Found in path(s):

* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/external/com/google/gdata/util/common/base/Escaper.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/external/com/google/gdata/util/common/base/PercentEscaper.java
* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/external/com/google/gdata/util/common/base/UnicodeEscaper.java
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```
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/**
 * A Base64 encoder/decoder.
 *
 * <p>
 * This class is used to encode and decode data in Base64 format as described in RFC 1521.
 *
 * <p>
 * Project home page: <a href="http://www.source-code.biz/base64coder/java/">www.
 * source-code.biz/base64coder/java</a><br>
 * Author: Christian d'Heureuse, Inventec Informatik AG, Zurich, Switzerland<br>
 * Multi-licensed: EPL / LGPL / GPL / AL / BSD.
 */
```

Found in path(s):

* /opt/cola/permits/1584157893_1677999786.1262538/0/snakeyaml-2-0-sources-jar/org/yaml/snakeyaml/external/biz/base64Coder/Base64Coder.java

1.33 jackson 2.15.0-rc1

1.33.1 Available under license :

Jackson JSON processor

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1.34 javax-inject 1

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1.35 jackson-dataformat-yaml 2.15.0-rc1

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1.36 zt 1.14

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* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-jar/org/zeroturnaround/zip/extra/ZipLong.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-jar/org/zeroturnaround/zip/extra/ZipExtraField.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-jar/org/zeroturnaround/zip/extra/ZipShort.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-jar/org/zeroturnaround/zip/extra/ExtraFieldUtils.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-jar/org/zeroturnaround/zip/extra/ZipConstants.java
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* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-jar/org/zeroturnaround/zip/commons/FileUtilsV2_2.java

```
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/commons/StringBuilderWriter.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/commons/FilenameUtils.java
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* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/ZipInfoCallback.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/NameMapper.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-jar/org/zeroturnaround/zip/FileSource.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/ZipEntryUtil.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/timestamps/PreJava8TimestampStrategy.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-jar/org/zeroturnaround/zip/Zips.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/timestamps/TimestampStrategy.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/ByteSource.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/timestamps/Java8TimestampStrategy.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/ZipEntrySource.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/IdentityNameMapper.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-jar/org/zeroturnaround/zip/ZipUtil.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
jar/org/zeroturnaround/zip/timestamps/TimestampStrategyFactory.java
* /opt/cola/permits/1135879776_1613624027.25/0/zt-zip-1-14-sources-1-
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1.37 commons-logging 1.2

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* /opt/cola/permits/1135840457_1613613080.13/0/commons-logging-1-1-sources-9-jar/org/apache/commons/logging/impl/LogFactoryImpl.java
* /opt/cola/permits/1135840457_1613613080.13/0/commons-logging-1-1-sources-9-jar/org/apache/commons/logging/impl/Jdk13LumberjackLogger.java
* /opt/cola/permits/1135840457_1613613080.13/0/commons-logging-1-1-sources-9-jar/org/apache/commons/logging/impl/SimpleLog.java
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* /opt/cola/permits/1135840457_1613613080.13/0/commons-logging-1-1-sources-9-jar/org/apache/commons/logging/LogSource.java
* /opt/cola/permits/1135840457_1613613080.13/0/commons-logging-1-1-sources-9-jar/org/apache/commons/logging/impl/NoOpLog.java
* /opt/cola/permits/1135840457_1613613080.13/0/commons-logging-1-1-sources-9-jar/org/apache/commons/logging/impl/LogKitLogger.java
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1.38 failureaccess 1.0.1

1.39 namespace 1.4.01

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```
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jar/android/annotation/SuppressLint.java
* /opt/cola/permits/1258811491_1643111603.33/0/annotations-4-1-1-4-sources-
jar/android/annotation/TargetApi.java
```

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1.47 opentelemetry-sdk-extension-autoconfigure-spi 1.19.0

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1.48 annotations 13.0

1.49 asm 5.0.1

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* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/xml/SAXCodeAdapter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/xml/SAXFieldAdapter.java
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jar/org/objectweb/asm/xml/SAXClassAdapter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/xml/SAXAdapter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/xml/Processor.java
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jar/org/objectweb/asm/xml/SAXAnnotationAdapter.java

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*/

/**

* Creates a new { @link GeneratorAdapter}. <i>Subclasses must not use this
* constructor</i>. Instead, they must use the
* { @link #GeneratorAdapter(int, MethodVisitor, int, String, String)}
* version.
*
* @param mv
* the method visitor to which this adapter delegates calls.
* @param access
* the method's access flags (see { @link Opcodes}).
* @param name
* the method's name.
* @param desc
* the method's descriptor (see { @link Type Type}).
* @throws IllegalStateException
* If a subclass calls this constructor.
*/

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* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/tree/LocalVariableNode.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/commons/LocalVariablesSorter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/tree/analysis/SimpleVerifier.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/tree/AbstractInsnNode.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/AnnotationWriter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/Handle.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/util/CheckFieldAdapter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/optimizer/MethodOptimizer.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/util/Printer.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/tree/analysis/SmallSet.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/commons/InstructionAdapter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/MethodWriter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/Item.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/AnnotationVisitor.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/tree/analysis/SourceInterpreter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/ClassReader.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-

jar/org/objectweb/asm/commons/Remapper.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/tree/AnnotationNode.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/signature/SignatureVisitor.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/tree/InsnNode.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/optimizer/AnnotationConstantsCollector.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/util/ASMifier.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/optimizer/ConstantPool.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/tree/TypeInsnNode.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/Opcodes.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/optimizer/ClassOptimizer.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/Context.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/Handler.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/tree/IntInsnNode.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/tree/analysis/Value.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/util/TraceClassVisitor.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/commons/RemappingFieldAdapter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/tree/InsnList.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/Frame.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/signature/SignatureWriter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/tree/ParameterNode.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/commons/AdviceAdapter.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/tree/InvokeDynamicInsnNode.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/tree/LdcInsnNode.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/util/TraceFieldVisitor.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/Label.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/tree/analysis/AnalyzerException.java
* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/optimizer/FieldConstantsCollector.java
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 * /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
 jar/org/objectweb/asm/signature/package.html
 * /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/package.html
 * /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
 jar/org/objectweb/asm/tree/analysis/package.html
 * /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/util/package.html
 * /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/tree/package.html
 * /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
 jar/org/objectweb/asm/commons/package.html

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*/

/**

* Creates a new {[AnalyzerAdapter](#)}. *<i>Subclasses must not use this constructor</i>. Instead, they must use the*

* {[AnalyzerAdapter\(int, String, int, String, String, MethodVisitor\)](#)}

* version.

*

* @param owner

* the owner's class name.

* @param access

* the method's access flags (see {[Opcodes](#)}).

* @param name

* the method's name.

* @param desc

* the method's descriptor (see {[Type Type](#)}).

* @param mv

* the method visitor to which this adapter delegates calls. May be `<tt>null</tt>`.

* @throws IllegalStateException

* If a subclass calls this constructor.

*/

Found in path(s):

* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/commons/AnalyzerAdapter.java

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/**

* Constructs a new {@link LocalVariableAnnotationNode}. *<i>Subclasses must*

* not use this constructor*</i>.* Instead, they must use the

* {@link #LocalVariableAnnotationNode(int, TypePath, LabelNode[], LabelNode[], int[], String)}

* version.

*

* @param typeRef

* a reference to the annotated type. See {@link TypeReference}.

* @param typePath

* the path to the annotated type argument, wildcard bound, array

* element type, or static inner type within 'typeRef'. May be

* `<tt>null</tt>` if the annotation targets 'typeRef' as a whole.

* @param start

* the first instructions corresponding to the continuous ranges

* that make the scope of this local variable (inclusive).

* @param end

* the last instructions corresponding to the continuous ranges

* that make the scope of this local variable (exclusive). This

* array must have the same size as the 'start' array.

* @param index

* the local variable's index in each range. This array must have

```
*      the same size as the 'start' array.
* @param desc
*      the class descriptor of the annotation class.
*/
```

Found in path(s):

```
*/opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-
jar/org/objectweb/asm/tree/LocalVariableAnnotationNode.java
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```

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- * /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/util/Textifiable.java
- * /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/util/ASMifiable.java

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/**

* Constructs a new {@link Textifier}. *Subclasses must not use this*

* constructor*.* Instead, they must use the {@link #Textifier(int)}

* version.

*

* @throws IllegalStateException

* If a subclass calls this constructor.

*/

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*/
/**
 * Creates a new JSRInliner. <i>Subclasses must not use this
 * constructor</i>. Instead, they must use the
 * {@link #JSRInlinerAdapter(int, MethodVisitor, int, String, String, String, String[])}
 * version.
 *
 * @param mv
 *     the <code>MethodVisitor</code> to send the resulting inlined
 *     method code to (use <code>null</code> for none).
 * @param access
 *     the method's access flags (see {@link Opcodes}). This
 *     parameter also indicates if the method is synthetic and/or
 *     deprecated.
 * @param name
 *     the method's name.
 * @param desc
 *     the method's descriptor (see {@link Type}).
 * @param signature
 *     the method's signature. May be <tt>null</tt>.
 * @param exceptions
 *     the internal names of the method's exception classes (see
 *     {@link Type#getInternalName() getInternalName}). May be
 *     <tt>null</tt>.
 * @throws IllegalStateException
 *     If a subclass calls this constructor.
 */

```

Found in path(s):

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* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/optimizer/shrink-resize.properties

* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/optimizer/shrink-annotations.properties

* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/optimizer/shrink.properties

* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/optimizer/shrink-frames.properties

* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/optimizer/shrink-writer.properties

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*/
/**
 * Constructs a new {@link ClassNode}. Subclasses must not use this
 * constructor. Instead, they must use the {@link #ClassNode(int)}
 * version.
 *
 * @throws IllegalStateException
 *         If a subclass calls this constructor.
 */

```

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* /opt/cola/permits/1137133810_1614022227.85/0/asm-5-0-1-sources-1-jar/org/objectweb/asm/tree/ClassNode.java

1.50 httpcomponents-mime 4.5.12

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1.51 guava 30.1-jre

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Found in path(s):

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/collect/ImmutableSortedAsList.java

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- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/CollectSpliterators.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableBiMapFauxverideShim.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/graph/package-info.java

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- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/AbstractMultiset.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingMapEntry.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/AbstractIterator.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Sets.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingMultiset.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Multimaps.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/BiMap.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Multisets.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingQueue.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingConcurrentMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ReverseNaturalOrdering.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/SortedSetMultimap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/NullsFirstOrdering.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/SingletonImmutableSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/EnumHashBiMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Multiset.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingListIterator.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/LinkedListMultimap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/AbstractSortedSetMultimap.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/MutableClassToInstanceMap.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/UsingToStringOrdering.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/TreeMultiset.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Lists.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingList.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingMultimap.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ReverseOrdering.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingCollection.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ClassToInstanceMap.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingSortedSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingObject.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/MapDifference.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/EnumBiMap.java

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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Predicates.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Function.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Throwables.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/eventbus/AsyncEventBus.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/Primitives.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/FinalizableWeakReference.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ExecutionList.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/eventbus/DeadEvent.java
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jar/com/google/common/collect/Interners.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/CountingOutputStream.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
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jar/com/google/common/io/LittleEndianDataOutputStream.java
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jar/com/google/common/io/CharStreams.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/ByteStreams.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ForwardingLock.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/AbstractHashFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/ImmutableLongArray.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ForwardingCondition.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/io/Java8Compatibility.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/OverflowAvoidingLockSupport.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/math/ToDoubleRounder.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/math/BigDecimalMath.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/hash/Java8Compatibility.java
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jar/com/google/common/collect/Streams.java
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jar/com/google/common/primitives/Platform.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/Internal.java
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jar/com/google/common/hash/LittleEndianByteArray.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/AsyncCallable.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/hash/FarmHashFingerprint64.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/ReaderInputStream.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/hash/MacHashFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/ConsumingQueueIterator.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/CombinedFuture.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/Platform.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/InterruptibleTask.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/AggregateFutureState.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/JdkBackedImmutableMultiset.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/JdkBackedImmutableSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/ImmutableSupplier.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ExecutionSequencer.java

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* As of 2010/06/11, this method is identical to the (package private) hash method in OpenJDK 7's

* `java.util.HashMap` class.

*/

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jar/com/google/common/util/concurrent/Striped.java

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jar/com/google/common/primitives/UnsignedInts.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/util/concurrent/WrappingExecutorService.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/util/concurrent/AbstractScheduledService.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/util/concurrent/UncheckedExecutionException.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/cache/Weigher.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/cache/CacheStats.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/hash/AbstractCompositeHashFunction.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/hash/Hashing.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/AbstractLoadingCache.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/package-info.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/ForwardingLoadingCache.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/CacheBuilderSpec.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Optional.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/DescendingImmutableSortedMultiset.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Ticker.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Present.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/UnsignedInteger.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/Murmur3_32HashFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/PrimitiveSink.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/BoundType.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/AbstractHasher.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/RemovalListeners.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/UnsignedLong.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/reflect/Types.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/reflect/TypeParameter.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/RegularImmutableMultiset.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ForwardingExecutorService.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/PairwiseEquivalence.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/CycleDetectingLockFactory.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/TreeRangeSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/RegularContiguousSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Absent.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/RemovalNotification.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/AbstractListeningExecutorService.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/Hasher.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ForwardingListeningExecutorService.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/HashCode.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/net/MediaType.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/AbstractStreamingHasher.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/Crc32cHashFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/Uninterruptibles.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/net/HostAndPort.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/Murmur3_128HashFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Enums.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/math/MathPreconditions.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/MessageDigestHashFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/UnsignedLongs.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/RemovalListener.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ListeningScheduledExecutorService.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/net/HttpHeaders.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/RemovalCause.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/math/package-info.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/FunctionalEquivalence.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/AsyncFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/Cache.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/BloomFilterStrategies.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/math/BigIntegerMath.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/AbstractCache.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ExecutionError.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/math/IntMath.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/HashingOutputStream.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/EmptyContiguousSet.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/Funnels.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/CacheLoader.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/AbstractNonStreamingHashFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/Funnel.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/math/DoubleUtils.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/cache/LoadingCache.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/ParseRequest.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/FutureCallback.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/BloomFilter.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/HashFunction.java

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jar/com/google/common/collect/RegularImmutableSortedMultiset.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/ImmutableSortedMultisetFauxverideShim.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/GeneralRange.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/ForwardingSortedMultiset.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/SortedIterable.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/RangeSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/AbstractRangeSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/Count.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/SortedIterables.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/ImmutableSortedMultiset.java

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```
*/
/**
 * Returns an array containing all of the elements in the specified collection. This method
 * returns the elements in the order they are returned by the collection's iterator. The returned
 * array is "safe" in that no references to it are maintained by the collection. The caller is
 * thus free to modify the returned array.
 *
 * <p>This method assumes that the collection size doesn't change while the method is running.
 *
 * <p>TODO(kevinb): support concurrently modified collections?
 *
 * @param c the collection for which to return an array of elements
 */
```

Found in path(s):

```
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/ObjectArrays.java
```

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 */
/*
 * This method was rewritten in Java from an intermediate step of the Murmur hash function in
 * http://code.google.com/p/smhasher/source/browse/trunk/MurmurHash3.cpp, which contained the
 * following header:
 *
 * MurmurHash3 was written by Austin Appleby, and is placed in the public domain. The author
 * hereby disclaims copyright to this source code.
 */
```

Found in path(s):

```
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/base/SmallCharMatcher.java
```

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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/eventbus/SubscriberRegistry.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/eventbus/Dispatcher.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/base/MoreObjects.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/ListenerCallQueue.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/math/Quantiles.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/eventbus/Subscriber.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/TrustedListenableFutureTask.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ServiceManagerBridge.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Java8Usage.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/io/AppendableWriter.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/reflect/TypeToken.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/FluentFuture.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/AggregateFuture.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/TimeLimiter.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/AbstractCatchingFuture.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/AbstractTransformFuture.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/UncheckedTimeoutException.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/FakeTimeLimiter.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/FuturesGetChecked.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/GwtFluentFutureCatchingSpecialization.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/Futures.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/CollectionFuture.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/CaseFormat.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/escape/CharEscaper.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/io/PatternFilenameFilter.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/GwtFuturesCatchingSpecialization.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/escape/CharEscaperBuilder.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/TimeoutFuture.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ImmediateFuture.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/SimpleTimeLimiter.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/annotations/VisibleForTesting.java

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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/reflect/TypeVisitor.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/thirdparty/publicsuffix/PublicSuffixType.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/HashingInputStream.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/VerifyException.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/eventbus/SubscriberExceptionHandler.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/AbstractTable.java

```
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/Runnables.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/base/Verify.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/eventbus/SubscriberExceptionContext.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/FilteredMultimapValues.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/CharSequenceReader.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/base/Utf8.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/WrappingScheduledExecutorService.java
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jar/com/google/common/collect/JdkBackedImmutableMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/BaseImmutableMultimap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/JdkBackedImmutableBiMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/IndexedImmutableSet.java
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- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/FilteredKeyListMultimap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/AllEqualOrdering.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/TransformedListIterator.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/FilteredMultimap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/FilteredEntrySetMultimap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/SortedMultisetBridge.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/CompactLinkedHashSet.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/CompactLinkedHashMap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/FilteredSetMultimap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/CompactHashMap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/AbstractSortedKeySortedSetMultimap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableEnumMap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/UnmodifiableSortedMultiset.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ForwardingBlockingDeque.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingImmutableList.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingBlockingDeque.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingDeque.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/TransformedIterator.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingImmutableMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/TreeTraverser.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/CompactHashSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/DescendingMultiset.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/FilteredEntryMultimap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/RangeMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingNavigableSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/TreeRangeMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/DescendingImmutableSortedSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/AbstractMultimap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/RegularImmutableAsList.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/EvictingQueue.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingNavigableMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingImmutableSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/AbstractNavigableMap.java

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*/

/**

* Holder for extra methods of {`Objects`} only in web. Intended to be empty for regular
* version.

*/

Found in path(s):

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/ExtraObjectsMethodsForWeb.java

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jar/com/google/common/collect/ImmutableMapEntry.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/MultimapBuilder.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/MoreFiles.java
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- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableEntry.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Tables.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/thirdparty/publicsuffix/PublicSuffixPatterns.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Serialization.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/StandardTable.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableListMultimap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/PeekingIterator.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/RegularImmutableMap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableMultiset.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/SingletonImmutableBiMap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/RegularImmutableBiMap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableBiMap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableSortedSet.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableMapValues.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Collections2.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableMapEntrySet.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableCollection.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Table.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/EmptyImmutableListMultimap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/CollectPreconditions.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/HashBasedTable.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableMultimap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Platform.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/TreeBasedTable.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/StandardRowSortedTable.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/Range.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/UnmodifiableIterator.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableMapKeySet.java

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/**

* Holder for web specializations of methods of { @code Shorts }. Intended to be empty for regular
* version.

*/

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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/ShortsMethodsForWeb.java

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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/math/LinearTransformation.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/io/CharSink.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/hash/LongAddable.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/SmoothRateLimiter.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/FilteredKeyMultimap.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/reflect/Parameter.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/io/ByteSink.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/io/Closer.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/math/Stats.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/html/package-info.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/math/PairedStatsAccumulator.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/reflect/Element.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/io/CharSource.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/reflect/package-info.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/reflect/ImmutableTypeToInstanceMap.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/math/StatsAccumulator.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/escape/package-info.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/reflect/MutableTypeToInstanceMap.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/hash/SipHashFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/reflect/TypeCapture.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/cache/LongAddable.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/ByteSource.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/hash/ChecksumHashFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/reflect/Invokable.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/RateLimiter.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/base/StandardSystemProperty.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/hash/AbstractByteHasher.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/reflect/AbstractInvocationHandler.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/BaseEncoding.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/reflect/TypeToInstanceMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/math/PairedStats.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/cache/LongAddables.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/ListenableScheduledFuture.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/hash/LongAddables.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/CartesianList.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/FileWriteMode.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/reflect/ClassPath.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/xml/package-
info.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/ImmutableRangeMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/ServiceManager.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/AbstractBaseGraph.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/BaseGraph.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/Traverser.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/ClosingFuture.java

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jar/com/google/common/graph/IncidentEdgeSet.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/CompactHashing.java

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*/
/*
* This method was rewritten in Java from an intermediate step of the Murmur hash function in
* http://code.google.com/p/smhasher/source/browse/trunk/MurmurHash3.cpp, which contained the
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*/
```

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jar/com/google/common/collect/Hashing.java
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jar/com/google/common/reflect/Reflection.java
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 * express
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 * the License.
 */
/**
 * Outer class that exists solely to let us write { @code Partially.GwtIncompatible } instead of plain
 * { @code GwtIncompatible }. This is more accurate for { @link Futures#catching }, which is available
 * under GWT but with a slightly different signature.
 *
 * <p>We can't use { @code PartiallyGwtIncompatible } because then the GWT compiler wouldn't recognize
 * it as a { @code GwtIncompatible } annotation. And for { @code Futures.catching }, we need the GWT
 * compiler to autostrip the normal server method in order to expose the special, inherited GWT
 * version.
 */
```

Found in path(s):

```
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/Partially.java
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```

jar/com/google/common/collect/TopKSelector.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/ImmutableGraph.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/SuccessorsFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/MutableNetwork.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/ImmutableNetwork.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/Graphs.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/InsecureRecursiveDeleteException.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/Graph.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/RecursiveDeleteOption.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/PredecessorsFunction.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/MutableGraph.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/graph/Network.java

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jar/com/google/common/util/concurrent/AtomicDoubleArray.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/hash/LongAdder.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/cache/LongAdder.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/cache/Striped64.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/hash/Striped64.java

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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/Shorts.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/Doubles.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/SequentialExecutor.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/CharMatcher.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/FluentIterable.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/Booleans.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/Chars.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/net/PercentEscaper.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Joiner.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/Floats.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/util/concurrent/ListenableFutureTask.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/escape/UnicodeEscaper.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/Bytes.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/io/MultiReader.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Stopwatch.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/Converter.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/Longs.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/primitives/Ints.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/base/internal/Finalizer.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/net/InetAddresses.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/escape/Escaper.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/thirdparty/publicsuffix/TrieParser.java
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* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/MinMaxPriorityQueue.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/AbstractSequentialIterator.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingListMultimap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/RowSortedTable.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingSortedSetMultimap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingImmutableCollection.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/UnmodifiableListIterator.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/SortedMapDifference.java

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jar/com/google/common/collect/SortedMultiset.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/SortedMultisets.java

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jar/com/google/common/collect/DenseImmutableTable.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/ForwardingFuture.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/primitives/UnsignedBytes.java

* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/net/HostSpecifier.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/AbstractExecutionThreadService.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/JdkFutureAdapters.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/primitives/SignedBytes.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/annotations/GwtIncompatible.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/SparseImmutableTable.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/net/UrlEscapers.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/cache/ReferenceEntry.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/MapMakerInternalMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/reflect/TypeResolver.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/escape/Platform.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/MapMaker.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/escape/ArrayBasedUnicodeEscaper.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/cache/CacheBuilder.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/Cut.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/ByteArrayDataInput.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/SettableFuture.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/Callables.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/Service.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/AbstractIdleService.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/ForwardingFluentFuture.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/base/Platform.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/ByteArrayDataOutput.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/html/HtmlEscapers.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-

jar/com/google/common/escape/ArrayBasedEscaperMap.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/LineProcessor.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/xml/XmlEscapers.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/RegularImmutableTable.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/ForwardingListenableFuture.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/annotations/GwtCompatible.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/io/ByteProcessor.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/escape/ArrayBasedCharEscaper.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/net/InternetDomainName.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/util/concurrent/AbstractService.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/base/Splitter.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/cache/LocalCache.java
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/escape/Escapers.java

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 */  
/**  
 * Not supported. <b>You are attempting to create a map that may contain a non-{@code Comparable}  
 * key.</b> Proper calls will resolve to the version in {@code ImmutableSortedMap}, not this dummy  
 * version.  
 *  
 * @throws UnsupportedOperationException always
```

```
* @deprecated <b>Pass a key of type { @code Comparable } to use { @link
*   ImmutableSortedMap#of(Comparable, Object)}.</b>
*/
```

Found in path(s):

```
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/collect/ImmutableSortedMapFauxverideShim.java
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```

```
*/
```

```
/**
```

```
* Holder for web specializations of methods of { @code Floats }. Intended to be empty for regular
* version.
```

```
*/
```

Found in path(s):

```
* /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-
jar/com/google/common/primitives/FloatsMethodsForWeb.java
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*/
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- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/DiscreteDomain.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableClassToInstanceMap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableSortedSetFauxverideShim.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableTable.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableAsList.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ArrayTable.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ForwardingTable.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/TableCollectors.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableEnumSet.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/RegularImmutableSortedSet.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableSortedMap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/SingletonImmutableList.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/SingletonImmutableTable.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ImmutableSetMultimap.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/ComparisonChain.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/RegularImmutableList.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/AbstractIndexedListIterator.java
- * /opt/cola/permits/1119092615_1608716259.54/0/guava-30-1-jre-sources-1-jar/com/google/common/collect/EmptyImmutableSetMultimap.java

1.52 error_prone_annotations 2.10.0

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* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-jar/com/google/errorprone/annotations/MustBeClosed.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-jar/com/google/errorprone/annotations/CompatibleWith.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-jar/com/google/errorprone/annotations/DoNotMock.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-jar/com/google/errorprone/annotations/FormatMethod.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-jar/com/google/errorprone/annotations/FormatString.java

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* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-

jar/com/google/errorprone/annotations/InlineMeValidationDisabled.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/InlineMe.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/Modifier.java
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jar/com/google/errorprone/annotations/concurrent/LockMethod.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/concurrent/UnlockMethod.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/NoAllocation.java
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* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-jar/META-INF/maven/com.google.errorprone/error_prone_annotations/pom.xml

No license file was found, but licenses were detected in source scan.

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*/

Found in path(s):

* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-jar/com/google/errorprone/annotations/DoNotCall.java

* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-jar/com/google/errorprone/annotations/CheckReturnValue.java

* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-jar/com/google/errorprone/annotations/concurrent/GuardedBy.java

* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-jar/com/google/errorprone/annotations/OverridingMethodsMustInvokeSuper.java

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Found in path(s):

```

* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/RequiredModifiers.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/CanIgnoreReturnValue.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/concurrent/LazyInit.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/Var.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/CompileTimeConstant.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/Immutable.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/IncompatibleModifiers.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/SuppressPackageLocation.java
* /opt/cola/permits/1287386049_1647249958.14/0/error-prone-annotations-2-10-0-sources-
jar/com/google/errorprone/annotations/ForOverride.java

```

1.53 javassist 3.27.0-GA

1.53.1 Available under license :

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```

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*/

```

Found in path(s):

```

* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/rmi/Proxy.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/compiler/ast/Visitor.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/compiler/ast/Member.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-

```

jar/javassist/tools/reflect/CannotInvokeException.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CtNewWrappedConstructor.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/LoaderClassPath.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/rmi/AppletServer.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CtConstructor.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/rmi/ObjectNotFoundException.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/ArrayInit.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/Mnemonic.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CtNewClass.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/SignatureAttribute.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CtArray.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/convert/TransformNewClass.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/Parser.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/util/proxy/DefineClassHelper.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/analysis/SubroutineScanner.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CtMember.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/ExceptionTable.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/expr/ConstructorCall.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/rmi/StubGenerator.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/FieldInfo.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/CodeGen.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/CodeAnalyzer.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/analysis/IntQueue.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/runtime/DotClass.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/URLClassPath.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/util/proxy/ProxyObjectInputStream.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/InstructionPrinter.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/NestMembersAttribute.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-

jar/javassist/tools/reflect/CannotReflectException.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/scopedpool/ScopedClassPoolFactoryImpl.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/bytecode/LocalVariableAttribute.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/compiler/ast/CallExpr.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/bytecode/AttributeInfo.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/compiler/KeywordTable.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/bytecode/CodeIterator.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/compiler/SymbolTable.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/bytecode/analysis/Subroutine.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/runtime/Inner.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/util/proxy/DefinePackageHelper.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/bytecode/LineNumberAttribute.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/scopedpool/ScopedClassPoolFactory.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/Modifier.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/bytecode/annotation/AnnotationsWriter.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/CannotCompileException.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/expr/Expr.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/convert/TransformFieldAccess.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CtPrimitiveType.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/bytecode/stackmap/BasicBlock.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/Callback.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/bytecode/MethodInfo.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/compiler/JvstCodeGen.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/expr/NewExpr.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/bytecode/stackmap/TypeData.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/bytecode/ClassFile.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CtMethod.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-
jar/javassist/compiler/ast/CondExpr.java

* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/scopedpool/ScopedClassPool.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/NewExpr.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/reflect/CannotCreateException.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/EnclosingMethodAttribute.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/BinExpr.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/SourceFileAttribute.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/util/proxy/SecurityActions.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/ClassMap.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/TypeChecker.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/FieldDecl.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CodeConverter.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/reflect/ClassMetaobject.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/NestHostAttribute.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/AccessFlag.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/ASTree.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/StackMap.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/NotFoundException.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/reflect/Metalevel.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/Variable.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/reflect/Sample.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/expr/Instanceof.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/ClassFilePrinter.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/Stmnt.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/framedump.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/annotation/AnnotationImpl.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/AssignExpr.java

* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/Bytecode.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/ConstantAttribute.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/runtime/Desc.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/util/proxy/ProxyFactory.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/util/proxy/FactoryHelper.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CtNewMethod.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/rmi/RemoteException.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/InstanceOfExpr.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/Declarator.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CtClassType.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/annotation/NoSuchClassError.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/CtBehavior.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/Expr.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/ByteArray.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/rmi/RemoteRef.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/stackmap/TypedBlock.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/Keyword.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/MemberCodeGen.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/Descriptor.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/reflect/Reflection.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/ClassFileWriter.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/analysis/Frame.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/tools/reflect/Compiler.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/analysis/FramePrinter.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/DoubleConst.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/stackmap/TypeTag.java

* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/scopedpool/ScopedClassPoolRepositoryImpl.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/convert/TransformAfter.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/bytecode/analysis/Analyzer.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/util/proxy/SerializedProxy.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/MemberResolver.java
* /opt/cola/permits/1135872664_1613621010.52/0/javassist-3-27-0-ga-sources-1-jar/javassist/compiler/ast/StringL.java
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1.54 httpcomponents-client 4.5.13

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```
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/ElementEditAS.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/ASNotationDeclaration.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/ASObject.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/CharacterDataEditAS.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/DOMImplementationAS.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/ASModel.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/DocumentAS.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/ASAttributeDeclaration.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/ASElementDeclaration.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/ASEntityDeclaration.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/dom3/as/ASNamedObjectMap.java
```

* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/dom3/as/ASDataType.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/dom3/as/ASContentModel.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/dom3/as/DOMASWriter.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/dom3/as/DocumentEditAS.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/dom3/as/ASObjectList.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/dom3/as/DOMASBuilder.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/dom3/as/DOMASException.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/dom3/as/NodeEditAS.java

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*/

/**

* Checks if this content model has had its min/maxOccurs values reduced for

* purposes of speeding up UPA. If so, this content model should not be used

* for any purpose other than checking unique particle attribution

*

* @return a boolean that says whether this content has been compacted for UPA

*/

Found in path(s):

* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/impl/xs/models/XSCMValidator.java

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- */
- /**
- * DOM Level 3 LS CR - Experimental.
- * Create a new `LSParser`. The newly constructed parser may
- * then be configured by means of its `DOMConfiguration`
- * object, and used to parse documents by means of its `parse`
- * method.
- * @param mode The `mode` argument is either
- * `MODE_SYNCHRONOUS` or `MODE_ASYNCHRONOUS`, if
- * `mode` is `MODE_SYNCHRONOUS` then the
- * `LSParser` that is created will operate in synchronous
- * mode, if it's `MODE_ASYNCHRONOUS` then the
- * `LSParser` that is created will operate in asynchronous
- * mode.
- * @param schemaType An absolute URI representing the type of the schema
- * language used during the load of a `Document` using the
- * newly created `LSParser`. Note that no lexical checking
- * is done on the absolute URI. In order to create a
- * `LSParser` for any kind of schema types (i.e. the
- * `LSParser` will be free to use any schema found), use the value
- * `null`.
- *

Note: For W3C XML Schema [[XML Schema Part 1\]](http://www.w3.org/TR/2001/REC-xmlschema-1-20010502/)
- * , applications must use the value
- * `"http://www.w3.org/2001/XMLSchema"`. For XML DTD [[XML 1.0\],](http://www.w3.org/TR/2000/REC-xml-20001006/)
- * applications must use the value
- * `"http://www.w3.org/TR/REC-xml"`. Other Schema languages
- * are outside the scope of the W3C and therefore should recommend an
- * absolute URI in order to use this method.
- * @return The newly created `LSParser` object. This
- * `LSParser` is either synchronous or asynchronous
- * depending on the value of the `mode` argument.
- *

Note: By default, the newly created `LSParser`
- * does not contain a `DOMErrorHandler`, i.e. the value of
- * the "[parameter-error-handler](http://www.w3.org/TR/2003/WD-DOM-Level-3-Core-20030609/core.html#parameter-error-handler)"
- * `error-handler` configuration parameter is `null`. However, implementations
- * may provide a default error handler at creation time. In that case,
- * the initial value of the `"error-handler"` configuration
- * parameter on the new created `LSParser` contains a
- * reference to the default error handler.
- * @exception DOMException
- * NOT_SUPPORTED_ERR: Raised if the requested mode or schema type is

* not supported.

*/

Found in path(s):

* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/dom/CoreDOMImplementationImpl.java

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*/

/**

* used to check the 3 constraints against each complex type

- * (should be each model group):
- * Unique Particle Attribution, Particle Derivation (Restriction),
- * Element Declarations Consistent.
- */

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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/impl/xs/traversers/XSDElementTraverser.java

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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/impl/xs/util/ObjectListImpl.java

* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/wml/dom/WMLImgElementImpl.java

* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/wml/WMLOptgroupElement.java

* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/xni/parser/XMLInputSource.java

* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/wml/WMLImgElement.java
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/wml/dom/WMLTimerElementImpl.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/xs/XSParticle.java
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jar/org/apache/xerces/jaxp/validation/XMLSchemaValidatorComponentManager.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/html/dom/HTMLTableRowElementImpl.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/html/dom/HTMLListElementImpl.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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jar/org/apache/xerces/impl/dv/xs/PrecisionDecimalDV.java
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/impl/xs/SchemaNamespaceSupport.java
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-
jar/org/apache/xerces/impl/xs/XMLSchemaValidator.java
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-  
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-  
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-  
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-  
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/impl/msg/XMLMessages.properties
* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/impl/msg/XMLSerializerMessages.properties
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/impl/msg/JAXPValidationMessages.properties
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* /opt/cola/permits/1257218116_1642790294.82/0/xercesimpl-2-12-0-sources-jar/org/apache/xerces/impl/xs/models/XSDFACM.java

1.56 commons-fileupload 1.5

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1.57 paranamer 2.5.1

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```
*/opt/cola/permits/1257772269_1643010353.74/0/paranamer-2-5-1-sources-
jar/com/thoughtworks/paranamer/BytecodeReadingParanamer.java
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jar/com/thoughtworks/paranamer/AnnotationParanamer.java

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jar/com/thoughtworks/paranamer/NullParanamer.java

* /opt/cola/permits/1257772269_1643010353.74/0/paranamer-2-5-1-sources-
jar/com/thoughtworks/paranamer/AdaptiveParanamer.java

* /opt/cola/permits/1257772269_1643010353.74/0/paranamer-2-5-1-sources-
jar/com/thoughtworks/paranamer/ParameterNamesNotFoundException.java

* /opt/cola/permits/1257772269_1643010353.74/0/paranamer-2-5-1-sources-
jar/com/thoughtworks/paranamer/CachingParanamer.java

* /opt/cola/permits/1257772269_1643010353.74/0/paranamer-2-5-1-sources-
jar/com/thoughtworks/paranamer/DefaultParanamer.java

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jar/com/thoughtworks/paranamer/JavadocParanamer.java

1.58 okhttp 4.10.0

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1.59 perfmark-api 0.17.0

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* /opt/ws_local/PERMITS_SQL/1013573494_1591905118.19/0/perfmark-api-0-17-0-sources-
jar/io/perfmark/Link.java

* /opt/ws_local/PERMITS_SQL/1013573494_1591905118.19/0/perfmark-api-0-17-0-sources-
jar/io/perfmark/PerfMark.java

* /opt/ws_local/PERMITS_SQL/1013573494_1591905118.19/0/perfmark-api-0-17-0-sources-jar/io/perfmark/Tag.java
* /opt/ws_local/PERMITS_SQL/1013573494_1591905118.19/0/perfmark-api-0-17-0-sources-jar/io/perfmark/Impl.java
* /opt/ws_local/PERMITS_SQL/1013573494_1591905118.19/0/perfmark-api-0-17-0-sources-jar/io/perfmark/package-info.java

1.60 jctools-core 4.0.1

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Manifest-Version: 1.0
Bnd-LastModified: 1662622707903
Build-Jdk-Spec: 11
Bundle-Description: Java Concurrency Tools Core Library
Bundle-License: <http://www.apache.org/licenses/LICENSE-2.0.txt>
Bundle-ManifestVersion: 2
Bundle-Name: Java Concurrency Tools Core Library
Bundle-SymbolicName: org.jctools.core
Bundle-Version: 4.0.1
Created-By: Apache Maven Bundle Plugin 5.1.6
Export-Package: org.jctools.maps;version="4.0.1",org.jctools.util;uses:="sun.misc";version="4.0.1",org.jctools.queues;version="4.0.1",org.jctools.queues.atomic;uses:="org.jctools.queues";version="4.0.1",org.jctools.queues.unpadded;uses:="org.jctools.queues";version="4.0.1",org.jctools.counters;version="4.0.1"
Import-Package: sun.misc;resolution:=optional
Require-Capability: osgi.ee;filter="(&(osgi.ee=JavaSE)(version=1.6))"
Tool: Bnd-6.2.0.202202251641

Found in path(s):

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1.61 kotlin 1.6.0

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```
{ "version":3,"file":"kotlin.js","sources":["wrapper.js","js/arrayUtils.js","js/callableReferenceUtils.js","js/conversions.js","js/core.js","js/long.js","js/markerFunctions.js","js/misc.js","js/polyfills.js","js/rtti.js","runtime/arrayUtils.kt","runtime/Enum.kt","primitiveCompanionObjects.kt","common/src/generated/_Arrays.kt","common/src/generated/_Ranges.kt","unsigned/src/kotlin/UByte.kt","unsigned/src/kotlin/UInt.kt","unsigned/src/kotlin/UShort.kt","builtin-sources/Ranges.kt","src/kotlin/collections/Collections.kt","src/kotlin/collections/Maps.kt","src/kotlin/collections/Sets.kt","src/kotlin/text/StringNumberConversions.kt","src/kotlin/time/Duration.kt","unsigned/src/kotlin/UnsignedUtils.kt","src/kotlin/collections/Iterables.kt","src/kotlin/collections/Sequences.kt","src/kotlin/util/Preconditions.kt","js/src/generated/_ArraysJs.kt","src/kotlin/comparisons/Comparisons.kt","src/kotlin/util/Standard.kt","js/src/generated/_ComparisonsJs.kt","unsigned/src/kotlin/ULong.kt","common/src/generated/_Collections.kt","js/src/kotlin/collections.kt","src/kotlin/collections/Iterators.kt","common/src/generated/_Comparisons.kt","common/src/generated/_Maps.kt","common/src/generated/_OneToManyTitlecaseMappings.kt","js/src/kotlin/text/char.kt","js/src/kotlin/text/string.kt","src/kotlin/text/Char.kt","src/kotlin/CharCode.kt","common/src/generated/_Sequences.kt","common/src/generated/_Sets.kt","common/src/generated/_Strings.kt","src/kotlin/text/Strings.kt","unsigned/src/kotlin/UByteArray.kt","unsigned/src/kotlin/UIntArray.kt","unsigned/src/kotlin/ULongArray.kt","unsigned/src/kotlin/UShortArray.kt","common/src/generated/_UArrays.kt","common/src/generated/_UCollections.kt","common/src/generated/_UComparisons.kt","common/src/generated/_URanges.kt","common/src/generated/_USequences.kt","common/src/kotlin/ExceptionsH.kt","common/src/kotlin/JsAnnotationsH.kt","common/src/kotlin/io/H.kt","builtin-sources/Collections.kt","builtin-sources/Iterators.kt","builtin-sources/ProgressionIterators.kt","builtin-sources/Progressions.kt","builtin-sources/Range.kt","builtin-sources/Unit.kt","builtin-sources/annotation/Annotations.kt","builtin-sources/internal/InternalAnnotations.kt","builtin-sources/internal/progressionUtil.kt","src/kotlin/builtins.kt","src/kotlin/jsTypeOf.kt","src/kotlin/kotlin.kt","src/kotlin/CharCode_js-v1.kt","src/kotlin/coroutines/CoroutineImpl.kt","src/kotlin/util/Result.kt","src/kotlin/coroutines/Continuation.kt","src/kotlin/coroutines/intrinsics/IntrinsicsJs.kt","src/kotlin/currentBeMisc.kt","src/kotlin/exceptions.kt","src/kotlin/jsOperators.kt","src/kotlin/math_js-v1.kt","src/kotlin/numbers_js-v1.kt","src/kotlin/reflection_js-v1.kt","src/kotlin/text/numberConversions_js-v1.kt","js/src/generated/_CharCategories.kt","js/src/generated/_CollectionsJs.kt","js/src/generated/_DigitChars.kt","js/src/generated/_LetterChars.kt","js/src/generated/_OtherLowercaseChars.kt","js/src/generated/_OtherUppercaseChars.kt","js/src/generated/_StringsJs.kt","js/src/generated/_TitlecaseMappings.kt","js/src/generated/_UArraysJs.kt","js/src/generated/_WhitespaceChars.kt","js/src/kotlin/Comparator.kt","js/src/kotlin/annotations.kt","js/src/kotlin/annotationsJVM.kt","js/src/kotlin/collections/AbstractMutableCollection.kt","js/src/kotlin/collections/AbstractMutableList.kt","js/src/kotlin/collections/AbstractMutableMap.kt","js/src/kotlin/collections/AbstractMutableSet.kt","js/src/kotlin/collections/ArrayList.kt","js/src/kotlin/collections/ArraySorting.kt","js/src/kotlin/collections/ArraysJs.kt","js/src/kotlin/collections/EqualityComparator.kt","js/src/kotlin/collections/HashMap.kt","js/src/kotlin/collections/HashSet.kt","js/src/kotlin/collections/InternalHashCodeMap.kt","js/src/kotlin/collections/InternalMap.kt","js/src/kotlin/collections/InternalStringMap.kt","js/src/kotlin/collections/LinkedHashMap.kt","js/src/kotlin/collections/LinkedHashSet.kt","js/src/kotlin/concurrent.kt","js/src/kotlin/console.kt","js/src/kotlin/coroutines/SafeContinuationJs.kt","js/src/kotlin/coroutines/cancellation/CancellationException.kt","js/src/kotlin/coroutines/js/internal/EmptyContinuation.kt","js/src/kotlin/date.kt","js/src/kotlin/dom/Builders.kt","js/src/kotlin/dom/Classes.kt","js/src/kotlin/dom/Dom.kt","js/src/kotlin/dom/EventListener.kt","js/src/kotlin/dom/ItemArrayLike.kt","js/src/kotlin/dom/Mutations.kt","js/src/kotlin/dynamic.kt","js/src/kotlin/exceptionUtils.kt","js/src/kotlin/grouping.kt","src/kotlin/collections/Grouping.kt","js/src/kotlin/jsOn.kt","js/src/kotlin/math.kt","js/src/kotlin/numbers.kt","js/src/kotlin/promise.kt","js/src/kotlin/random/PlatformRandom.kt","js/src/kotlin/reflect/AssociatedObjects.kt","js/src/kotlin/reflect/JsClass.kt","js/src/kotlin/reflect/KClassImpl.kt","js/src/kotlin/reflect/KClassesImpl.kt","js/src/kotlin/reflect/KTypeHelpers.kt","js/src/kotlin/reflect/KTypeImpl.kt","js/src/kotlin/reflect/KTypeParameterImpl.kt","js/src/kotlin/reflect/primitives.kt","js/src/kotlin/reflect/reflection.kt
```

", "js/src/kotlin/regexp.kt", "js/src/kotlin/sequence.kt", "js/src/kotlin/text/CharCategoryJS.kt", "js/src/kotlin/text/CharacterCodingExceptionJs.kt", "js/src/kotlin/text/StringBuilderJs.kt", "js/src/kotlin/text/numberConversions.kt", "js/src/kotlin/text/regex.kt", "src/kotlin/text/StringBuilder.kt", "js/src/kotlin/text/stringsCode.kt", "js/src/kotlin/text/utf8Encoding.kt", "js/src/kotlin/throwableExtensions.kt", "js/src/kotlin/time/DurationJs.kt", "js/src/kotlin/time/DurationUnit.kt", "js/src/kotlin/time/MonoTimeSource.kt", "js/src/kotlinx/dom/Builders.kt", "js/src/kotlinx/dom/Classes.kt", "src/kotlin/text/regex/RegexExtensions.kt", "js/src/kotlinx/dom/Dom.kt", "js/src/kotlinx/dom/Mutations.kt", "js/src/org.w3c/deprecated.kt", "js/src/org.w3c/org.khronos.webgl.kt", "js/src/org.w3c/org.w3c.dom.clipboard.kt", "js/src/org.w3c/org.w3c.dom.css.kt", "js/src/org.w3c/org.w3c.dom.encryptedmedia.kt", "js/src/org.w3c/org.w3c.dom.events.kt", "js/src/org.w3c/org.w3c.dom.kt", "js/src/org.w3c/org.w3c.fetch.kt", "js/src/org.w3c/org.w3c.dom.mediacapture.kt", "js/src/org.w3c/org.w3c.dom.mediasource.kt", "js/src/org.w3c/org.w3c.dom.pointerevents.kt", "js/src/org.w3c/org.w3c.dom.svg.kt", "js/src/org.w3c/org.w3c.files.kt", "js/src/org.w3c/org.w3c.notifications.kt", "js/src/org.w3c/org.w3c.workers.kt", "js/src/org.w3c/org.w3c.xhr.kt", "src/kotlin/annotations/Experimental.kt", "src/kotlin/annotations/ExperimentalStdlibApi.kt", "src/kotlin/annotations/Inference.kt", "src/kotlin/annotations/Multiplatform.kt", "src/kotlin/annotations/OptIn.kt", "src/kotlin/collections/AbstractCollection.kt", "src/kotlin/collections/AbstractIterator.kt", "src/kotlin/collections/AbstractList.kt", "src/kotlin/collections/AbstractMap.kt", "src/kotlin/collections/AbstractSet.kt", "src/kotlin/collections/ArrayDeque.kt", "src/kotlin/collections/Arrays.kt", "src/kotlin/collections/BrittleContainsOptimization.kt", "src/kotlin/collections/IndexedValue.kt", "src/kotlin/collections/MapAccessors.kt", "src/kotlin/collections/MapWithDefault.kt", "src/kotlin/collections/MutableCollections.kt", "src/kotlin/collections/ReversedViews.kt", "src/kotlin/collections/SequenceBuilder.kt", "src/kotlin/collections/SlidingWindow.kt", "src/kotlin/collections/UArraySorting.kt", "src/kotlin/comparisons/compareTo.kt", "src/kotlin/contracts/ContractBuilder.kt", "src/kotlin/coroutines/ContinuationInterceptor.kt", "src/kotlin/coroutines/CoroutineContext.kt", "src/kotlin/coroutines/CoroutineContextImpl.kt", "src/kotlin/coroutines/intrinsics/Intrinsics.kt", "src/kotlin/experimental/bitwiseOperations.kt", "src/kotlin/experimental/inferenceMarker.kt", "src/kotlin/internal/Annotations.kt", "src/kotlin/properties/Delegates.kt", "src/kotlin/properties/Interfaces.kt", "src/kotlin/properties/ObservableProperty.kt", "src/kotlin/properties/PropertyReferenceDelegates.kt", "src/kotlin/random/Random.kt", "src/kotlin/random/URandom.kt", "src/kotlin/random/XorWowRandom.kt", "src/kotlin/ranges/Ranges.kt", "src/kotlin/reflect/KClasses.kt", "src/kotlin/reflect/KTypeProjection.kt", "src/kotlin/reflect/KVariance.kt", "src/kotlin/reflect/typeOf.kt", "src/kotlin/text/Appendable.kt", "src/kotlin/text/Indent.kt", "src/kotlin/text/Typography.kt", "src/kotlin/text/regex/MatchResult.kt", "src/kotlin/time/DurationUnit.kt", "src/kotlin/time/ExperimentalTime.kt", "src/kotlin/time/TimeSource.kt", "src/kotlin/time/TimeSources.kt", "src/kotlin/time/measureTime.kt", "src/kotlin/util/DeepRecursive.kt", "src/kotlin/util/FloorDivMod.kt", "src/kotlin/util/HashCode.kt", "src/kotlin/util/KotlinVersion.kt", "src/kotlin/util/Lateinit.kt", "src/kotlin/util/Lazy.kt", "src/kotlin/util/Numbers.kt", "src/kotlin/util/Suspend.kt", "src/kotlin/util/Tuples.kt", "unsigned/src/kotlin/UIntRange.kt", "unsigned/src/kotlin/UIterators.kt", "unsigned/src/kotlin/ULongRange.kt", "unsigned/src/kotlin/UMath.kt", "unsigned/src/kotlin/UNumbers.kt", "unsigned/src/kotlin/UProgressionUtil.kt", "unsigned/src/kotlin/UStrings.kt", "unsigned/src/kotlin/annotations/Unsigned.kt", "common/src/kotlin/MathH.kt"], "sourcesContent": ["(function (root, factory) {\n if (typeof define === 'function' && define.amd) {\n define('kotlin', ['exports'], factory);\n }\n else if (typeof exports === 'object') {\n factory(module.exports);\n }\n else {\n root.kotlin = {};\n factory(root.kotlin);\n }\n})(this, function (Kotlin) {\n var _ = Kotlin;\n \n insertContent();\n});\n\n/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\nKotlin.isBooleanArray = function (a) {\n return (Array.isArray(a) || a instanceof Int8Array) && a.\$type\$ === \"BooleanArray\";\n};\n\nKotlin.isByteArray = function (a) {\n return a instanceof Int8Array && a.\$type\$!== \"BooleanArray\";\n};\n\nKotlin.isShortArray = function (a) {\n return a instanceof Int16Array;\n};\n\nKotlin.isCharArray = function (a) {\n return a instanceof Uint16Array && a.\$type\$ === \"CharArray\";\n};\n\nKotlin.isIntArray = function (a) {\n return a instanceof Int32Array;\n};\n\nKotlin.isFloatArray = function (a) {\n return a instanceof Float32Array;\n};\n\nKotlin.isDoubleArray = function (a) {\n return a instanceof Float64Array;\n};\n\nKotlin.isLongArray = function (a) {\n return Array.isArray(a) && a.\$type\$ === \"LongArray\";\n};\n\nKotlin.isArray = function (a) {\n return Array.isArray(a) &&

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!a.$type$;\n};\n\nKotlin.isArrayish = function (a) {\n  return Array.isArray(a) ||
ArrayBuffer.isView(a);\n};\n\nKotlin.arrayToString = function (a) {\n  if (a === null) return \"null\"\n  var
toString = Kotlin.isCharArray(a) ? String.fromCharCode : Kotlin.toString;\n  return \"[\" +
Array.prototype.map.call(a, function(e) { return toString(e); }).join(\", \") + \"]\";\n};\n\nKotlin.arrayDeepToString
= function (arr) {\n  return Kotlin.kotlin.collections.contentDeepToStringImpl(arr);\n};\n\nKotlin.arrayEquals =
function (a, b) {\n  if (a === b) {\n    return true;\n  }\n  if (a === null || b === null || !Kotlin.isArrayish(b) ||
a.length !== b.length) {\n    return false;\n  }\n  for (var i = 0, n = a.length; i < n; i++) {\n    if
(!Kotlin.equals(a[i], b[i])) {\n      return false;\n    }\n  }\n  return true;\n};\n\nKotlin.arrayDeepEquals =
function (a, b) {\n  return Kotlin.kotlin.collections.contentDeepEqualsImpl(a, b);\n};\n\nKotlin.arrayHashCode =
function (arr) {\n  if (arr === null) return 0\n  var result = 1;\n  for (var i = 0, n = arr.length; i < n; i++) {\n
result = ((31 * result | 0) + Kotlin.hashCode(arr[i])) | 0;\n  }\n  return result;\n};\n\nKotlin.arrayDeepHashCode =
function (arr) {\n  return
Kotlin.kotlin.collections.contentDeepHashCodeImpl(arr);\n};\n\nKotlin.primitiveArraySort = function (array) {\n
array.sort(Kotlin.doubleCompareTo);\n};\n\n\"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming
Language contributors. \n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\nKotlin.getCallableRef = function(name, f) {\n  f.callableName = name;\n  return
f;\n};\n\nKotlin.getPropertyCallableRef = function(name, paramCount, getter, setter) {\n  getter.get = getter;\n
getter.set = setter;\n  getter.callableName = name;\n  return getPropertyRefClass(getter, setter,
propertyRefClassMetadataCache[paramCount]);\n};\n\nfunction getPropertyRefClass(obj, setter, cache) {\n
obj.$metadata$ = getPropertyRefMetadata(typeof setter === \"function\" ? cache.mutable : cache.immutable);\n
obj.constructor = obj;\n  return obj;\n}\n\nvar propertyRefClassMetadataCache = [\n  {\n    mutable: { value:
null, implementedInterface: function () {\n      return Kotlin.kotlin.reflect.KMutableProperty0 }\n    },\n
immutable: { value: null, implementedInterface: function () {\n      return Kotlin.kotlin.reflect.KProperty0 }\n
  }\n },\n  {\n    mutable: { value: null, implementedInterface: function () {\n      return
Kotlin.kotlin.reflect.KMutableProperty1 }\n    },\n    immutable: { value: null, implementedInterface: function
() {\n      return Kotlin.kotlin.reflect.KProperty1 }\n    }\n  }\n];\n\nfunction getPropertyRefMetadata(cache)
{\n  if (cache.value === null) {\n    cache.value = {\n      interfaces: [cache.implementedInterface()],\n
baseClass: null,\n      functions: {},\n      properties: {},\n      types: {},\n      staticMembers: {}\n
};\n  }\n  return cache.value;\n}\n\n\"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming
Language contributors. \n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\nKotlin.toShort = function (a) {\n  return (a & 0xFFFF) << 16 >>
16;\n};\n\nKotlin.toByte = function (a) {\n  return (a & 0xFF) << 24 >> 24;\n};\n\nKotlin.toChar = function (a) {\n
return a & 0xFFFF;\n};\n\nKotlin.numberToLong = function (a) {\n  return a instanceof Kotlin.Long ? a :
Kotlin.Long.fromNumber(a);\n};\n\nKotlin.numberToInt = function (a) {\n  return a instanceof Kotlin.Long ?
a.toInt() : Kotlin.doubleToInt(a);\n};\n\nKotlin.numberToShort = function (a) {\n  return
Kotlin.toShort(Kotlin.numberToInt(a));\n};\n\nKotlin.numberToByte = function (a) {\n  return
Kotlin.toByte(Kotlin.numberToInt(a));\n};\n\nKotlin.numberToDouble = function (a) {\n  return
+a;\n};\n\nKotlin.numberToChar = function (a) {\n  return
Kotlin.toChar(Kotlin.numberToInt(a));\n};\n\nKotlin.doubleToInt = function(a) {\n  if (a > 2147483647) return
2147483647;\n  if (a < -2147483648) return -2147483648;\n  return a | 0;\n};\n\nKotlin.toBoxedChar = function
(a) {\n  if (a == null) return a;\n  if (a instanceof Kotlin.BoxedChar) return a;\n  return new
Kotlin.BoxedChar(a);\n};\n\nKotlin.unboxChar = function(a) {\n  if (a == null) return a;\n  return
Kotlin.toChar(a);\n};\n\n\"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors. \n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\nKotlin.equals = function (obj1, obj2) {\n  if (obj1 == null) {\n    return obj2 ==
null;\n  }\n  if (obj2 == null) {\n    return false;\n  }\n  if (obj1 !== obj2) {\n    return obj2 !== obj2;\n
}\n  if (typeof obj1 === \"object\" && typeof obj1.equals === \"function\") {\n    return obj1.equals(obj2);\n
}\n  if (typeof obj1 === \"number\" && typeof obj2 === \"number\") {\n    return obj1 === obj2 && (obj1 !==
}

```



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function(value) {\n if (isNaN(value)) {\n return Kotlin.Long.ZERO;\n } else if (value <= -
Kotlin.Long.TWO_PWR_63_DBL_) {\n return Kotlin.Long.MIN_VALUE;\n } else if (value + 1 >=
Kotlin.Long.TWO_PWR_63_DBL_) {\n return Kotlin.Long.MAX_VALUE;\n } else if (value < 0) {\n return
Kotlin.Long.fromNumber(-value).negate();\n } else {\n return new Kotlin.Long(\n (value %
Kotlin.Long.TWO_PWR_32_DBL_) | 0,\n (value / Kotlin.Long.TWO_PWR_32_DBL_) | 0);\n
});\n\n/**\n * Returns a Long representing the 64-bit integer that comes by concatenating\n * the given high and
low bits. Each is assumed to use 32 bits.\n * @param {number} lowBits The low 32-bits.\n * @param {number}
highBits The high 32-bits.\n * @return {!Kotlin.Long} The corresponding Long value.\n */\nKotlin.Long.fromBits
= function(lowBits, highBits) {\n return new Kotlin.Long(lowBits, highBits);\n};\n\n/**\n * Returns a Long
representation of the given string, written using the given\n * radix.\n * @param {string} str The textual
representation of the Long.\n * @param {number=} opt_radix The radix in which the text is written.\n * @return
{!Kotlin.Long} The corresponding Long value.\n */\nKotlin.Long.fromString = function(str, opt_radix) {\n if
(str.length == 0) {\n throw Error('number format error: empty string');\n }\n\n var radix = opt_radix || 10;\n if
(radix < 2 || 36 < radix) {\n throw Error('radix out of range: ' + radix);\n }\n\n if (str.charAt(0) == '-') {\n return
Kotlin.Long.fromString(str.substring(1), radix).negate();\n } else if (str.indexOf('-') >= 0) {\n throw Error('number
format error: interior \"-\" character: ' + str);\n }\n\n // Do several (8) digits each time through the loop, so as to\n //
minimize the calls to the very expensive emulated div.\n var radixToPower =
Kotlin.Long.fromNumber(Math.pow(radix, 8));\n var result = Kotlin.Long.ZERO;\n for (var i = 0; i < str.length;
i += 8) {\n var size = Math.min(8, str.length - i);\n var value = parseInt(str.substring(i, i + size), radix);\n if
(size < 8) {\n var power = Kotlin.Long.fromNumber(Math.pow(radix, size));\n result =
result.multiply(power).add(Kotlin.Long.fromNumber(value));\n } else {\n result =
result.multiply(radixToPower);\n result = result.add(Kotlin.Long.fromNumber(value));\n }\n }\n return
result;\n};\n\n// NOTE: the compiler should inline these constant values below and then remove\n// these
variables, so there should be no runtime penalty for these.\n\n/**\n * Number used repeated below in calculations.
This must appear before the\n * first call to any from* function below.\n * @type {number}\n * @private\n
*/\nKotlin.Long.TWO_PWR_16_DBL_ = 1 << 16;\n\n/**\n * @type {number}\n * @private\n
*/\nKotlin.Long.TWO_PWR_24_DBL_ = 1 << 24;\n\n/**\n * @type {number}\n * @private\n
*/\nKotlin.Long.TWO_PWR_32_DBL_ =\n Kotlin.Long.TWO_PWR_16_DBL_ *
Kotlin.Long.TWO_PWR_16_DBL_;\n\n/**\n * @type {number}\n * @private\n
*/\nKotlin.Long.TWO_PWR_31_DBL_ =\n Kotlin.Long.TWO_PWR_32_DBL_ / 2;\n\n/**\n * @type
{number}\n * @private\n */\nKotlin.Long.TWO_PWR_48_DBL_ =\n Kotlin.Long.TWO_PWR_32_DBL_ *
Kotlin.Long.TWO_PWR_16_DBL_;\n\n/**\n * @type {number}\n * @private\n
*/\nKotlin.Long.TWO_PWR_64_DBL_ =\n Kotlin.Long.TWO_PWR_32_DBL_ *
Kotlin.Long.TWO_PWR_32_DBL_;\n\n/**\n * @type {number}\n * @private\n
*/\nKotlin.Long.TWO_PWR_63_DBL_ =\n Kotlin.Long.TWO_PWR_64_DBL_ / 2;\n\n/**\n * @type
{!Kotlin.Long}\n */\nKotlin.Long.ZERO = Kotlin.Long.fromInt(0);\n\n/**\n * @type {!Kotlin.Long}\n
*/\nKotlin.Long.ONE = Kotlin.Long.fromInt(1);\n\n/**\n * @type {!Kotlin.Long}\n */\nKotlin.Long.NEG_ONE =
Kotlin.Long.fromInt(-1);\n\n/**\n * @type {!Kotlin.Long}\n */\nKotlin.Long.MAX_VALUE =\n
Kotlin.Long.fromBits(0xFFFFFFFF | 0, 0x7FFFFFFF | 0);\n\n/**\n * @type {!Kotlin.Long}\n
*/\nKotlin.Long.MIN_VALUE = Kotlin.Long.fromBits(0, 0x80000000 | 0);\n\n/**\n * @type {!Kotlin.Long}\n */\n
@private\n */\nKotlin.Long.TWO_PWR_24_ = Kotlin.Long.fromInt(1 << 24);\n\n/**\n * @return {number} The
value, assuming it is a 32-bit integer.\n */\nKotlin.Long.prototype.toInt = function() {\n return this.low_;\n};\n\n/**\n
* @return {number} The closest floating-point representation to this value.\n */\nKotlin.Long.prototype.toNumber =
function() {\n return this.high_ * Kotlin.Long.TWO_PWR_32_DBL_ +\n
this.getLowBitsUnsigned();\n};\n\n/**\n * @return {number} The 32-bit hashCode of this value.\n
*/\nKotlin.Long.prototype.hashCode = function() {\n return this.high_ ^ this.low_;\n};\n\n/**\n * @param
{number=} opt_radix The radix in which the text should be written.\n * @return {string} The textual representation
of this value.\n * @override\n */\nKotlin.Long.prototype.toString = function(opt_radix) {\n var radix = opt_radix ||

```



```

@param {Kotlin.Long} other Long to add to this one.
 * @return {!Kotlin.Long} The sum of this and the given
 Long.
 */
Kotlin.Long.prototype.add = function(other) {
 // Divide each number into 4 chunks of 16 bits, and
 then sum the chunks.
 var a48 = this.high_ >>> 16;
 var a32 = this.high_ & 0xFFFF;
 var a16 = this.low_
 >>> 16;
 var a00 = this.low_ & 0xFFFF;
 var b48 = other.high_ >>> 16;
 var b32 = other.high_ & 0xFFFF;
 var b16 = other.low_ >>> 16;
 var b00 = other.low_ & 0xFFFF;
 var c48 = 0, c32 = 0, c16 = 0, c00 = 0;
 c00 += a00 + b00;
 c16 += c00 >>> 16;
 c00 &= 0xFFFF;
 c16 += a16 + b16;
 c32 += c16 >>> 16;
 c16 &= 0xFFFF;
 c32 += a32 + b32;
 c48 += c32 >>> 16;
 c32 &= 0xFFFF;
 c48 += a48 + b48;
 c48 &= 0xFFFF;
 return Kotlin.Long.fromBits((c16 << 16) | c00, (c48 << 16) | c32);
};

/**
 * Returns the
 difference of this and the given Long.
 */
@param {Kotlin.Long} other Long to subtract from this.
 * @return
 {!Kotlin.Long} The difference of this and the given Long.
 */
Kotlin.Long.prototype.subtract = function(other) {
 return this.add(other.negate());
};

/**
 * Returns the product of this and the given long.
 */
@param
 {Kotlin.Long} other Long to multiply with this.
 * @return {!Kotlin.Long} The product of this and the other.
 */
Kotlin.Long.prototype.multiply = function(other) {
 if (this.isZero()) {
 return Kotlin.Long.ZERO;
 } else
 if (other.isZero()) {
 return Kotlin.Long.ZERO;
 }
 if (this.equalsLong(Kotlin.Long.MIN_VALUE)) {
 return other.isOdd() ? Kotlin.Long.MIN_VALUE : Kotlin.Long.ZERO;
 } else if
 (other.equalsLong(Kotlin.Long.MIN_VALUE)) {
 return this.isOdd() ? Kotlin.Long.MIN_VALUE :
 Kotlin.Long.ZERO;
 }
 if (this.isNegative()) {
 if (other.isNegative()) {
 return
 this.negate().multiply(other.negate());
 } else {
 return this.negate().multiply(other).negate();
 }
 } else if
 (other.isNegative()) {
 return this.multiply(other.negate()).negate();
 }
 // If both longs are small, use float
 multiplication
 if (this.lessThan(Kotlin.Long.TWO_PWR_24_) &&
 other.lessThan(Kotlin.Long.TWO_PWR_24_)) {
 return Kotlin.Long.fromNumber(this.toNumber() *
 other.toNumber());
 }
 // Divide each long into 4 chunks of 16 bits, and then add up 4x4 products.
 // We can
 skip products that would overflow.
 var a48 = this.high_ >>> 16;
 var a32 = this.high_ & 0xFFFF;
 var a16 =
 this.low_ >>> 16;
 var a00 = this.low_ & 0xFFFF;
 var b48 = other.high_ >>> 16;
 var b32 = other.high_ &
 0xFFFF;
 var b16 = other.low_ >>> 16;
 var b00 = other.low_ & 0xFFFF;
 var c48 = 0, c32 = 0, c16 = 0, c00
 = 0;
 c00 += a00 * b00;
 c16 += c00 >>> 16;
 c00 &= 0xFFFF;
 c16 += a16 * b00;
 c32 += c16 >>> 16;
 c16 &= 0xFFFF;
 c32 += a32 * b00;
 c48 +=
 c32 >>> 16;
 c32 &= 0xFFFF;
 c32 += a16 * b16;
 c48 += c32 >>> 16;
 c32 &= 0xFFFF;
 c32 += a00 *
 b32;
 c48 += c32 >>> 16;
 c32 &= 0xFFFF;
 c48 += a48 * b00 + a32 * b16 + a16 * b32 + a00 * b48;
 c48
 &= 0xFFFF;
 return Kotlin.Long.fromBits((c16 << 16) | c00, (c48 << 16) | c32);
};

/**
 * Returns this
 Long divided by the given one.
 */
@param {Kotlin.Long} other Long by which to divide.
 * @return
 {!Kotlin.Long} This Long divided by the given one.
 */
Kotlin.Long.prototype.div = function(other) {
 if
 (other.isZero()) {
 throw Error('division by zero');
 } else if (this.isZero()) {
 return Kotlin.Long.ZERO;
 }
 if (this.equalsLong(Kotlin.Long.MIN_VALUE)) {
 if (other.equalsLong(Kotlin.Long.ONE) ||
 other.equalsLong(Kotlin.Long.NEG_ONE)) {
 return Kotlin.Long.MIN_VALUE; // recall that -MIN_VALUE
 == MIN_VALUE
 } else if (other.equalsLong(Kotlin.Long.MIN_VALUE)) {
 return Kotlin.Long.ONE;
 } else {
 // At this point, we have |other| >= 2, so |this/other| < |MIN_VALUE|.
 var halfThis =
 this.shiftRight(1);
 var approx = halfThis.div(other).shiftLeft(1);
 if
 (approx.equalsLong(Kotlin.Long.ZERO)) {
 return other.isNegative() ? Kotlin.Long.ONE :
 Kotlin.Long.NEG_ONE;
 } else {
 var rem = this.subtract(other.multiply(approx));
 var result =
 approx.add(rem.div(other));
 return result;
 }
 }
 } else if
 (other.equalsLong(Kotlin.Long.MIN_VALUE)) {
 return Kotlin.Long.ZERO;
 }
 if (this.isNegative()) {
 if
 (other.isNegative()) {
 return this.negate().div(other.negate());
 } else {
 return
 this.negate().div(other).negate();
 }
 } else if (other.isNegative()) {
 return
 this.div(other.negate()).negate();
 }
 // Repeat the following until the remainder is less than other: find a
 // floating-point that approximates remainder / other *from below*, add this
 // into the result, and subtract it from
 the remainder. It is critical that
 // the approximate value is less than or equal to the real value so that the
 // remainder never becomes negative.
 var res = Kotlin.Long.ZERO;
 var rem = this;
 while

```

```

    (rem.greaterThanOrEqualTo(other)) {\n // Approximate the result of division. This may be a little greater or\n //
    smaller than the actual value.\n var approx = Math.max(1, Math.floor(rem.toNumber() / other.toNumber()));\n\n
    // We will tweak the approximate result by changing it in the 48-th digit or\n // the smallest non-fractional digit,
    whichever is larger.\n var log2 = Math.ceil(Math.log(approx) / Math.LN2);\n var delta = (log2 <= 48) ? 1 :
    Math.pow(2, log2 - 48);\n // Decrease the approximation until it is smaller than the remainder. Note\n // that if
    it is too large, the product overflows and is negative.\n var approxRes = Kotlin.Long.fromNumber(approx);\n
    var approxRem = approxRes.multiply(other);\n while (approxRem.isNegative() || approxRem.greaterThan(rem))
    {\n approx -= delta;\n approxRes = Kotlin.Long.fromNumber(approx);\n approxRem =
    approxRes.multiply(other);\n }\n // We know the answer can't be zero... and actually, zero would cause\n //
    infinite recursion since we would make no progress.\n if (approxRes.isZero()) {\n approxRes =
    Kotlin.Long.ONE;\n }\n res = res.add(approxRes);\n rem = rem.subtract(approxRem);\n }\n return
    res;\n};\n\n/**\n * Returns this Long modulo the given one.\n * @param {Kotlin.Long} other Long by which to
    mod.\n * @return {!Kotlin.Long} This Long modulo the given one.\n */\nKotlin.Long.prototype.modulo =
    function(other) {\n return this.subtract(this.div(other).multiply(other));\n};\n\n/**\n * @return {!Kotlin.Long} The
    bitwise-NOT of this value. */\nKotlin.Long.prototype.not = function() {\n return Kotlin.Long.fromBits(~this.low_,
    ~this.high_);\n};\n\n/**\n * Returns the bitwise-AND of this Long and the given one.\n * @param {Kotlin.Long}
    other The Long with which to AND.\n * @return {!Kotlin.Long} The bitwise-AND of this and the other.\n
    */\nKotlin.Long.prototype.and = function(other) {\n return Kotlin.Long.fromBits(this.low_ & other.low_,\n
    this.high_ & other.high_);\n};\n\n/**\n * Returns the bitwise-OR of this Long and the given one.\n *
    @param {Kotlin.Long} other The Long with which to OR.\n * @return {!Kotlin.Long} The bitwise-OR of this and
    the other.\n */\nKotlin.Long.prototype.or = function(other) {\n return Kotlin.Long.fromBits(this.low_ |
    other.low_,\n this.high_ | other.high_);\n};\n\n/**\n * Returns the bitwise-XOR of this Long
    and the given one.\n * @param {Kotlin.Long} other The Long with which to XOR.\n * @return {!Kotlin.Long}
    The bitwise-XOR of this and the other.\n */\nKotlin.Long.prototype.xor = function(other) {\n return
    Kotlin.Long.fromBits(this.low_ ^ other.low_,\n this.high_ ^ other.high_);\n};\n\n/**\n *
    Returns this Long with bits shifted to the left by the given amount.\n * @param {number} numBits The number of
    bits by which to shift.\n * @return {!Kotlin.Long} This shifted to the left by the given amount.\n
    */\nKotlin.Long.prototype.shiftLeft = function(numBits) {\n numBits &= 63;\n if (numBits == 0) {\n return
    this;\n } else {\n var low = this.low_;\n if (numBits < 32) {\n var high = this.high_;\n return
    Kotlin.Long.fromBits(\n low << numBits,\n (high << numBits) | (low >>> (32 - numBits)));\n } else
    {\n return Kotlin.Long.fromBits(0, low << (numBits - 32));\n }\n }\n};\n\n/**\n * Returns this Long with
    bits shifted to the right by the given amount.\n * @param {number} numBits The number of bits by which to shift.\n
    * @return {!Kotlin.Long} This shifted to the right by the given amount.\n */\nKotlin.Long.prototype.shiftRight =
    function(numBits) {\n numBits &= 63;\n if (numBits == 0) {\n return this;\n } else {\n var high = this.high_;\n
    if (numBits < 32) {\n var low = this.low_;\n return Kotlin.Long.fromBits(\n (low >>> numBits) | (high
    <<< (32 - numBits)),\n high >>> numBits);\n } else {\n return Kotlin.Long.fromBits(\n high >>>
    (numBits - 32),\n high >= 0 ? 0 : -1);\n }\n }\n};\n\n/**\n * Returns this Long with bits shifted to the right
    by the given amount, with\n * zeros placed into the new leading bits.\n * @param {number} numBits The number
    of bits by which to shift.\n * @return {!Kotlin.Long} This shifted to the right by the given amount, with\n *
    zeros placed into the new leading bits.\n */\nKotlin.Long.prototype.shiftRightUnsigned = function(numBits) {\n
    numBits &= 63;\n if (numBits == 0) {\n return this;\n } else {\n var high = this.high_;\n if (numBits < 32) {\n
    var low = this.low_;\n return Kotlin.Long.fromBits(\n (low >>> numBits) | (high <<< (32 - numBits)),\n
    high >>> numBits);\n } else if (numBits == 32) {\n return Kotlin.Long.fromBits(high, 0);\n } else {\n
    return Kotlin.Long.fromBits(high >>> (numBits - 32), 0);\n }\n }\n};\n\n// Support for
    Kotlin\nKotlin.Long.prototype.equals = function (other) {\n return other instanceof Kotlin.Long &&
    this.equalsLong(other);\n};\n\nKotlin.Long.prototype.compareTo_11rb$ =
    Kotlin.Long.prototype.compare;\n\nKotlin.Long.prototype.inc = function() {\n return
    this.add(Kotlin.Long.ONE);\n};\n\nKotlin.Long.prototype.dec = function() {\n return

```



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bufInt32[highIndex] & 0x80000000;\n  };\n\n Kotlin.numberHashCode = function(obj) {\n    if ((obj | 0) ===
obj) {\n      return obj | 0;\n    } else {\n      bufFloat64[0] = obj;\n      return (bufInt32[highIndex]
* 31 | 0) + bufInt32[lowIndex] | 0;\n    };\n  });\n\nKotlin.ensureNotNull = function(x) {\n  return x != null
? x : Kotlin.throwNPE();\n};\n\n","/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\nif (typeof String.prototype.startsWith === "undefined") {\n
Object.defineProperty(String.prototype, "startsWith", {\n  value: function (searchString, position) {\n
position = position || 0;\n    return this.lastIndexOf(searchString, position) === position;\n  };\n});\n\nif
(typeof String.prototype.endsWith === "undefined") {\n  Object.defineProperty(String.prototype, "endsWith",
{\n  value: function (searchString, position) {\n    var subjectString = this.toString();\n    if (position
=== undefined || position > subjectString.length) {\n      position = subjectString.length;\n    }\n
position -= searchString.length;\n    var lastIndex = subjectString.indexOf(searchString, position);\n
return lastIndex !== -1 && lastIndex === position;\n  };\n});\n\n// ES6 Math polyfills\n\nif (typeof Math.sign
=== "undefined") {\n  Math.sign = function(x) {\n    x = +x; // convert to a number\n    if (x === 0 ||
isNaN(x)) {\n      return Number(x);\n    };\n    return x > 0 ? 1 : -1;\n  };\n}\n\nif (typeof Math.trunc ===
"undefined") {\n  Math.trunc = function(x) {\n    if (isNaN(x)) {\n      return NaN;\n    };\n    if (x > 0)
{\n      return Math.floor(x);\n    };\n    return Math.ceil(x);\n  };\n}\n\n(function() {\n  var epsilon =
2.220446049250313E-16;\n  var taylor_2_bound = Math.sqrt(epsilon);\n  var taylor_n_bound =
Math.sqrt(taylor_2_bound);\n  var upper_taylor_2_bound = 1/taylor_2_bound;\n  var upper_taylor_n_bound =
1/taylor_n_bound;\n\n  if (typeof Math.sinh === "undefined") {\n    Math.sinh = function(x) {\n      if
(Math.abs(x) < taylor_n_bound) {\n        var result = x;\n        if (Math.abs(x) > taylor_2_bound) {\n
result += (x * x * x) / 6;\n        }\n        return result;\n      } else {\n        var y =
Math.exp(x);\n        var y1 = 1 / y;\n        if (!isFinite(y)) return Math.exp(x - Math.LN2);\n        if
(!isFinite(y1)) return -Math.exp(-x - Math.LN2);\n        return (y - y1) / 2;\n      };\n    };\n\n    if
(typeof Math.cosh === "undefined") {\n    Math.cosh = function(x) {\n      var y = Math.exp(x);\n      var
y1 = 1 / y;\n      if (!isFinite(y) || !isFinite(y1)) return Math.exp(Math.abs(x) - Math.LN2);\n      return (y +
y1) / 2;\n    };\n  }\n\n  if (typeof Math.tanh === "undefined") {\n    Math.tanh = function(x){\n      if
(Math.abs(x) < taylor_n_bound) {\n        var result = x;\n        if (Math.abs(x) > taylor_2_bound) {\n
result -= (x * x * x) / 3;\n        }\n        return result;\n      };\n      else {\n        var a =
Math.exp(+x), b = Math.exp(-x);\n        return a === Infinity ? 1 : b === Infinity ? -1 : (a - b) / (a + b);\n
      };\n    };\n  }\n\n  // Inverse hyperbolic function implementations derived from boost special math functions,\n
// Copyright Eric Ford & Hubert Holin 2001.\n\n  if (typeof Math.asinh === "undefined") {\n    var asinh =
function(x) {\n      if (x >= +taylor_n_bound)\n        {\n          if (x > upper_taylor_n_bound)\n            {\n              // approximation by laurent series in
1/x at 0+ order from -1 to 0\n              return Math.log(x) + Math.LN2;\n            }\n            else\n              {\n                // approximation by laurent series in 1/x at 0+ order from -1 to 1\n
                return\n                Math.log(x * 2 + (1 / (x * 2)));\n              }\n            }\n          else\n            {\n              return
Math.log(x + Math.sqrt(x * x + 1));\n            }\n          else if (x <= -taylor_n_bound)\n            {\n              return
-asinh(-x);\n            }\n          else\n            {\n              // approximation by taylor series in x at 0 up to
order 2\n              var result = x;\n              if (Math.abs(x) >= taylor_2_bound)\n                {\n                  var x3 =
x * x * x;\n                  // approximation by taylor series in x at 0 up to order 4\n                  result -= x3 / 6;\n
                }\n              return result;\n            };\n          };\n    Math.asinh = asinh;\n  }\n\n  if (typeof Math.acosh ===
"undefined") {\n    Math.acosh = function(x) {\n      if (x < 1)\n        {\n          return NaN;\n        };\n      else
if (x - 1 >= taylor_n_bound)\n        {\n          if (x > upper_taylor_2_bound)\n            {\n              // approximation by laurent series in 1/x at 0+ order from -1 to 0\n
              return Math.log(x) + Math.LN2;\n            }\n            else\n              {\n                return
Math.log(x + Math.sqrt(x * x - 1));\n              }\n            }\n          else\n            {\n              var y =
Math.sqrt(x - 1);\n              // approximation by taylor series in y at 0
up to order 2\n              var result = y;\n              if (y >= taylor_2_bound)\n                {\n                  var y3 = y *

```



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    });
    }

    // Patch sort to work with TypedArrays if needed. // TODO: consider to
    // remove following function and replace it with `Kotlin.doubleCompareTo` (see misc.js)
    var
    totalOrderComparator = function (a, b) {
        if (a < b) return -1;
        if (a > b) return 1;
        if (a === b) {
            if (a !== 0) return 0;
            var ia = 1 / a;
            return ia === 1 / b ? 0 : (ia < 0 ? -1 : 1);
        }
        return a !== a ? (b !== b ? 0 : 1) : -1;
    };
    for (var i = 0; i < arrays.length; ++i) {
        var TypedArray =
        arrays[i];
        if (typeof TypedArray.prototype.sort === "undefined") {
            Object.defineProperty(TypedArray.prototype, 'sort', {
                value: function(compareFunction) {
                    return Array.prototype.sort.call(this, compareFunction || totalOrderComparator);
                }
            });
        }
    }
})();
"/**
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 * Use
 * of this source code is governed by the Apache 2.0 license that can be found in the
 * license/LICENSE.txt file.
 */
Kotlin.Kind = {
    CLASS: "class",
    INTERFACE: "interface",
    OBJECT:
    "object"
};
Kotlin.callGetter = function (thisObject, klass, propertyName) {
    var propertyDescriptor =
    Object.getOwnPropertyDescriptor(klass, propertyName);
    if (propertyDescriptor != null &&
    propertyDescriptor.get != null) {
        return propertyDescriptor.get.call(thisObject);
    }
    propertyDescriptor =
    Object.getOwnPropertyDescriptor(thisObject, propertyName);
    if (propertyDescriptor != null && "value" in
    propertyDescriptor) {
        return thisObject[propertyName];
    }
    return Kotlin.callGetter(thisObject,
    Object.getPrototypeOf(klass), propertyName);
};
Kotlin.callSetter = function (thisObject, klass, propertyName,
    value) {
    var propertyDescriptor =
    Object.getOwnPropertyDescriptor(klass, propertyName);
    if (propertyDescriptor != null && propertyDescriptor.set != null) {
        propertyDescriptor.set.call(thisObject,
        value);
        return;
    }
    propertyDescriptor =
    Object.getOwnPropertyDescriptor(thisObject,
    propertyName);
    if (propertyDescriptor != null && "value" in
    propertyDescriptor) {
        thisObject[propertyName] = value;
        return;
    }
    Kotlin.callSetter(thisObject,
    Object.getPrototypeOf(klass), propertyName, value);
};
function isInheritanceFromInterface(ctor, iface) {
    (ctor === iface) return true;
    var metadata = ctor.$metadata$;
    if (metadata != null) {
        var interfaces =
        metadata.interfaces;
        for (var i = 0; i < interfaces.length; i++) {
            if (isInheritanceFromInterface(interfaces[i],
            iface)) {
                return true;
            }
        }
        var
        superPrototype = ctor.prototype != null ?
        Object.getPrototypeOf(ctor.prototype) : null;
        var superConstructor =
        superPrototype != null ?
        superPrototype.constructor : null;
        return superConstructor != null &&
        isInheritanceFromInterface(superConstructor,
        iface);
    }
}
/**
 * @param {*} object
 * @param
 * {Function|Object} klass
 * @returns {Boolean}
 */
Kotlin.isType = function (object, klass) {
    if (klass ===
    Object) {
        switch (typeof object) {
            case "string":
            case "number":
            case
            "boolean":
            case "function":
                return true;
            default:
                return object instanceof
                Object;
        }
    }
    if (object == null || klass == null || (typeof object !==
    'object' && typeof object !==
    'function')) {
        return false;
    }
    if (typeof klass === "function" && object instanceof
    klass) {
        return true;
    }
    var proto =
    Object.getPrototypeOf(klass);
    var constructor =
    proto != null ?
    proto.constructor : null;
    if (constructor != null && "$metadata$" in
    constructor) {
        var metadata =
        constructor.$metadata$;
        if (metadata.kind === Kotlin.Kind.OBJECT) {
            return object ===
            klass;
        }
        var
        classMetadata = klass.$metadata$;
        // In WebKit (JavaScriptCore) for some interfaces from
        // DOM typeof returns "object", nevertheless they can be used in RHS of instanceof
        if (classMetadata == null) {
            return object instanceof
            klass;
        }
        if (classMetadata.kind === Kotlin.Kind.INTERFACE &&
        object.constructor != null) {
            return
            isInheritanceFromInterface(object.constructor,
            klass);
        }
        return
        false;
    }
};
Kotlin.isNumber = function (a) {
    return typeof a == "number" || a instanceof
    Kotlin.Long;
};
Kotlin.isChar = function (value) {
    return value instanceof
    Kotlin.BoxedChar;
};
Kotlin.isComparable = function (value) {
    var type =
    typeof value;
    return type === "string" ||
    type === "boolean" ||
    Kotlin.isNumber(value) ||
    Kotlin.isType(value,
    Kotlin.kotlin.Comparable);
};
Kotlin.isCharSequence = function (value) {
    return typeof value === "string" ||
    Kotlin.isType(value,
    Kotlin.kotlin.CharSequence);
};
"/**
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 * Programming Language contributors.
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found in the license/LICENSE.txt file.\n */\n\n// a package is omitted to get declarations directly under the
module\n\n@PublishedApi\nnexternal internal fun <T> Array(size: Int): Array<T>\n\n@JsName("\nnewArray\n")\nfun
<T> newArray(size: Int, initialValue: T) = fillArrayVal(Array<T>(size),
initialValue)\n\n@JsName("\nnewArrayF\n")\ninline fun <T> arrayWithFun(size: Int, init: (Int) -> T) =
fillArrayFun(Array<T>(size), init)\n\n@JsName("\nfillArray\n")\ninline fun <T> fillArrayFun(array: Array<T>, init:
(Int) -> T): Array<T> {\n for (i in 0..array.size - 1) {\n array[i] = init(i)\n }\n return
array\n}\n\n@JsName("\nbooleanArray\n")\nfun booleanArray(size: Int, init: dynamic): Array<Boolean> {\n val
result: dynamic = Array<Boolean>(size)\n result.`$type$` = "\nBooleanArray\n"\n return when (init) {\n null,
true -> fillArrayVal(result, false)\n false -> result\n else -> fillArrayFun<Boolean>(result, init)\n
}\n}\n\n@JsName("\nbooleanArrayF\n")\ninline fun booleanArrayWithFun(size: Int, init: (Int) -> Boolean):
Array<Boolean> = fillArrayFun(booleanArray(size, false),
init)\n\n@JsName("\ncharArray\n")\n@Suppress("\nUNUSED_PARAMETER\n")\nfun charArray(size: Int, init:
dynamic): Array<Char> {\n val result = js("\nnew Uint16Array(size)\n")\n result.`$type$` = "\nCharArray\n"\n
return when (init) {\n null, true, false -> result // For consistency\n else -> fillArrayFun<Char>(result,
init)\n }\n}\n\n@JsName("\ncharArrayF\n")\ninline fun charArrayWithFun(size: Int, init: (Int) -> Char):
Array<Char> {\n val array = charArray(size, null)\n for (i in 0..array.size - 1) {\n
@Suppress("\nUNUSED_VARIABLE\n") // used in js block\n val value = init(i)\n js("\narray[i] = value;\n")\n
}\n return array\n}\n\n@JsName("\nuntypedCharArrayF\n")\ninline fun untypedCharArrayWithFun(size: Int, init:
(Int) -> Char): Array<Char> {\n val array = Array<Char>(size)\n for (i in 0..array.size - 1) {\n
@Suppress("\nUNUSED_VARIABLE\n") // used in js block\n val value = init(i)\n js("\narray[i] = value;\n")\n
}\n return array\n}\n\n@JsName("\nlongArray\n")\nfun longArray(size: Int, init: dynamic): Array<Long> {\n val
result: dynamic = Array<Long>(size)\n result.`$type$` = "\nLongArray\n"\n return when (init) {\n null, true ->
fillArrayVal(result, 0L)\n false -> result\n else -> fillArrayFun<Long>(result, init)\n
}\n}\n\n@JsName("\nlongArrayF\n")\ninline fun longArrayWithFun(size: Int, init: (Int) -> Long): Array<Long> =
fillArrayFun(longArray(size, false), init)\n\nprivate fun <T> fillArrayVal(array: Array<T>, initialValue: T): Array<T>
{\n for (i in 0..array.size - 1) {\n array[i] = initialValue\n }\n return array\n}"/\n\n * Copyright 2010-2018
JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin\n\npublic class
Enum<T> : Enum<T>> : Comparable<Enum<T>> {\n @JsName("\nname\n") private var _name: String = ""\n
@JsName("\nordinal\n") private var _ordinal: Int = 0\n\n val name: String\n get() = _name\n\n val ordinal:
Int\n get() = _ordinal\n\n override fun compareTo(other: Enum<T>) = ordinal.compareTo(other.ordinal)\n\n
override fun equals(other: Any?) = this === other\n\n override fun hashCode(): Int =
js("\nKotlin.identityHashCode\n")(this)\n\n override fun toString() = name\n\n companion object\n}"/\n\n *
Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is
governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage
kotlin.js.internal\n\n@JsName("\nDoubleCompanionObject\n")\ninternal object DoubleCompanionObject {\n
@JsName("\nMIN_VALUE\n")\n const val MIN_VALUE: Double = 4.9E-324\n\n
@JsName("\nMAX_VALUE\n")\n const val MAX_VALUE: Double = 1.7976931348623157E308\n\n
@JsName("\nPOSITIVE_INFINITY\n")\n @Suppress("\nDIVISION_BY_ZERO\n")\n const val
POSITIVE_INFINITY: Double = 1.0 / 0.0\n\n @JsName("\nNEGATIVE_INFINITY\n")\n
@Suppress("\nDIVISION_BY_ZERO\n")\n const val NEGATIVE_INFINITY: Double = -1.0 / 0.0\n\n
@JsName("\nNaN\n")\n @Suppress("\nDIVISION_BY_ZERO\n")\n const val NaN: Double = -(0.0 / 0.0)\n\n
@JsName("\nSIZE_BYTES\n")\n const val SIZE_BYTES = 8\n\n @JsName("\nSIZE_BITS\n")\n const val
SIZE_BITS = 64\n}\n\n@JsName("\nFloatCompanionObject\n")\ninternal object FloatCompanionObject {\n
@JsName("\nMIN_VALUE\n")\n const val MIN_VALUE: Float = 1.4E-45F\n\n @JsName("\nMAX_VALUE\n")\n
const val MAX_VALUE: Float = 3.4028235E38F\n\n @JsName("\nPOSITIVE_INFINITY\n")\n
@Suppress("\nDIVISION_BY_ZERO\n")\n const val POSITIVE_INFINITY: Float = 1.0F / 0.0F\n\n
@JsName("\nNEGATIVE_INFINITY\n")\n @Suppress("\nDIVISION_BY_ZERO\n")\n const val

```



```

*\n@kotlin.internal.InlineOnly\npublic inline operator fun LongArray.component1(): Long {\n    return
get(0)\n}\n\n/**\n * Returns 1st *element* from the array.\n * \n * If the size of this array is less than 1, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun FloatArray.component1(): Float {\n    return
get(0)\n}\n\n/**\n * Returns 1st *element* from the array.\n * \n * If the size of this array is less than 1, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun DoubleArray.component1(): Double {\n    return
get(0)\n}\n\n/**\n * Returns 1st *element* from the array.\n * \n * If the size of this array is less than 1, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun BooleanArray.component1(): Boolean {\n    return
get(0)\n}\n\n/**\n * Returns 1st *element* from the array.\n * \n * If the size of this array is less than 1, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun CharArray.component1(): Char {\n    return
get(0)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n * If the size of this array is less than 2, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun <T> Array<out T>.component2(): T {\n    return
get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n * If the size of this array is less than 2, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun ByteArray.component2(): Byte {\n    return
get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n * If the size of this array is less than 2, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun ShortArray.component2(): Short {\n    return
get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n * If the size of this array is less than 2, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun IntArray.component2(): Int {\n    return
get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n * If the size of this array is less than 2, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun LongArray.component2(): Long {\n    return
get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n * If the size of this array is less than 2, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun FloatArray.component2(): Float {\n    return
get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n * If the size of this array is less than 2, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun DoubleArray.component2(): Double {\n    return
get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n * If the size of this array is less than 2, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun BooleanArray.component2(): Boolean {\n    return
get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n * If the size of this array is less than 2, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun CharArray.component2(): Char {\n    return
get(1)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n * If the size of this array is less than 3, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun <T> Array<out T>.component3(): T {\n    return
get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n * If the size of this array is less than 3, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n@kotlin.internal.InlineOnly\npublic inline operator fun ByteArray.component3(): Byte {\n    return
get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n * If the size of this array is less than 3, throws an
[IndexOutOfBoundsExce] except in Kotlin/JS\n * where the behavior is unspecified.\n

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*\n@kotlin.internal.InlineOnly\npublic inline operator fun ShortArray.component3(): Short {\n return
get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n * If the size of this array is less than 3, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun IntArray.component3(): Int {\n return
get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n * If the size of this array is less than 3, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun LongArray.component3(): Long {\n return
get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n * If the size of this array is less than 3, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun FloatArray.component3(): Float {\n return
get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n * If the size of this array is less than 3, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun DoubleArray.component3(): Double {\n return
get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n * If the size of this array is less than 3, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun BooleanArray.component3(): Boolean {\n return
get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n * If the size of this array is less than 3, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun CharArray.component3(): Char {\n return
get(2)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n * If the size of this array is less than 4, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun <T> Array<out T>.component4(): T {\n return
get(3)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n * If the size of this array is less than 4, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun ByteArray.component4(): Byte {\n return
get(3)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n * If the size of this array is less than 4, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun ShortArray.component4(): Short {\n return
get(3)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n * If the size of this array is less than 4, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun IntArray.component4(): Int {\n return
get(3)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n * If the size of this array is less than 4, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun LongArray.component4(): Long {\n return
get(3)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n * If the size of this array is less than 4, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun FloatArray.component4(): Float {\n return
get(3)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n * If the size of this array is less than 4, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun DoubleArray.component4(): Double {\n return
get(3)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n * If the size of this array is less than 4, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun BooleanArray.component4(): Boolean {\n return
get(3)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n * If the size of this array is less than 4, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

*\n@kotlin.internal.InlineOnly\npublic inline operator fun CharArray.component4(): Char {\n return
get(3)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n * If the size of this array is less than 5, throws an
[IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n

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*^@kotlin.internal.InlineOnly\npublic inline operator fun <T> Array<out T>.component5(): T {\n  return
get(4)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n * If the size of this array is less than 5, throws an
[IndexOutOfBoundsExcep] except in Kotlin/JS\n * where the behavior is unspecified.\n
*^@kotlin.internal.InlineOnly\npublic inline operator fun ByteArray.component5(): Byte {\n  return
get(4)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n * If the size of this array is less than 5, throws an
[IndexOutOfBoundsExcep] except in Kotlin/JS\n * where the behavior is unspecified.\n
*^@kotlin.internal.InlineOnly\npublic inline operator fun ShortArray.component5(): Short {\n  return
get(4)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n * If the size of this array is less than 5, throws an
[IndexOutOfBoundsExcep] except in Kotlin/JS\n * where the behavior is unspecified.\n
*^@kotlin.internal.InlineOnly\npublic inline operator fun IntArray.component5(): Int {\n  return
get(4)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n * If the size of this array is less than 5, throws an
[IndexOutOfBoundsExcep] except in Kotlin/JS\n * where the behavior is unspecified.\n
*^@kotlin.internal.InlineOnly\npublic inline operator fun LongArray.component5(): Long {\n  return
get(4)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n * If the size of this array is less than 5, throws an
[IndexOutOfBoundsExcep] except in Kotlin/JS\n * where the behavior is unspecified.\n
*^@kotlin.internal.InlineOnly\npublic inline operator fun FloatArray.component5(): Float {\n  return
get(4)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n * If the size of this array is less than 5, throws an
[IndexOutOfBoundsExcep] except in Kotlin/JS\n * where the behavior is unspecified.\n
*^@kotlin.internal.InlineOnly\npublic inline operator fun DoubleArray.component5(): Double {\n  return
get(4)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n * If the size of this array is less than 5, throws an
[IndexOutOfBoundsExcep] except in Kotlin/JS\n * where the behavior is unspecified.\n
*^@kotlin.internal.InlineOnly\npublic inline operator fun BooleanArray.component5(): Boolean {\n  return
get(4)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n * If the size of this array is less than 5, throws an
[IndexOutOfBoundsExcep] except in Kotlin/JS\n * where the behavior is unspecified.\n
*^@kotlin.internal.InlineOnly\npublic inline operator fun CharArray.component5(): Char {\n  return
get(4)\n}\n\n/**\n * Returns `true` if [element] is found in the array.\n */\n\npublic operator fun
<@kotlin.internal.OnlyInputTypes T> Array<out T>.contains(element: T): Boolean {\n  return indexOf(element)
>= 0\n}\n\n/**\n * Returns `true` if [element] is found in the array.\n */\n\npublic operator fun
ByteArray.contains(element: Byte): Boolean {\n  return indexOf(element) >= 0\n}\n\n/**\n * Returns `true` if
[element] is found in the array.\n */\n\npublic operator fun ShortArray.contains(element: Short): Boolean {\n  return
indexOf(element) >= 0\n}\n\n/**\n * Returns `true` if [element] is found in the array.\n */\n\npublic operator fun
IntArray.contains(element: Int): Boolean {\n  return indexOf(element) >= 0\n}\n\n/**\n * Returns `true` if
[element] is found in the array.\n */\n\npublic operator fun LongArray.contains(element: Long): Boolean {\n  return
indexOf(element) >= 0\n}\n\n/**\n * Returns `true` if [element] is found in the array.\n */\n\n@Deprecated("The
function has unclear behavior when searching for NaN or zero values and will be removed soon. Use 'any { it ==
element }' instead to continue using this behavior, or '.asList().contains(element: T)' to get the same search behavior
as in a list.", ReplaceWith("any { it == element }"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.6")\n@Suppress("DEPRECATION_ERROR")\npublic operator fun FloatArray.contains(element: Float):
Boolean {\n  return indexOf(element) >= 0\n}\n\n/**\n * Returns `true` if [element] is found in the array.\n
*/\n\n@Deprecated("The function has unclear behavior when searching for NaN or zero values and will be removed
soon. Use 'any { it == element }' instead to continue using this behavior, or '.asList().contains(element: T)' to get the
same search behavior as in a list.", ReplaceWith("any { it == element
}"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince =
"1.6")\n@Suppress("DEPRECATION_ERROR")\npublic operator fun DoubleArray.contains(element: Double):
Boolean {\n  return indexOf(element) >= 0\n}\n\n/**\n * Returns `true` if [element] is found in the array.\n
*/\n\npublic operator fun BooleanArray.contains(element: Boolean): Boolean {\n  return indexOf(element) >=
0\n}\n\n/**\n * Returns `true` if [element] is found in the array.\n */\n\npublic operator fun
CharArray.contains(element: Char): Boolean {\n  return indexOf(element) >= 0\n}\n\n/**\n * Returns an element

```



```

samples.collections.Collections.Elements.elementAtOrElse\n *^n@kotlin.internal.InlineOnly\npublic inline fun
DoubleArray.elementAtOrElse(index: Int, defaultValue: (Int) -> Double): Double {\n  return if (index >= 0 &&
index <= lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns an element at the given [index] or the
result of calling the [defaultValue] function if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrElse\n *^n@kotlin.internal.InlineOnly\npublic inline fun
BooleanArray.elementAtOrElse(index: Int, defaultValue: (Int) -> Boolean): Boolean {\n  return if (index >= 0 &&
index <= lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns an element at the given [index] or the
result of calling the [defaultValue] function if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrElse\n *^n@kotlin.internal.InlineOnly\npublic inline fun
CharArray.elementAtOrElse(index: Int, defaultValue: (Int) -> Char): Char {\n  return if (index >= 0 && index <=
lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns an element at the given [index] or `null` if the
[index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n *^n@kotlin.internal.InlineOnly\npublic inline fun
<T> Array<out T>.elementAtOrNull(index: Int): T? {\n  return this.getOrNull(index)\n}\n\n/**\n * Returns an
element at the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n *^n@kotlin.internal.InlineOnly\npublic inline fun
ByteArray.elementAtOrNull(index: Int): Byte? {\n  return this.getOrNull(index)\n}\n\n/**\n * Returns an element
at the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n *^n@kotlin.internal.InlineOnly\npublic inline fun
ShortArray.elementAtOrNull(index: Int): Short? {\n  return this.getOrNull(index)\n}\n\n/**\n * Returns an element
at the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n *^n@kotlin.internal.InlineOnly\npublic inline fun
IntArray.elementAtOrNull(index: Int): Int? {\n  return this.getOrNull(index)\n}\n\n/**\n * Returns an element at
the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n *^n@kotlin.internal.InlineOnly\npublic inline fun
LongArray.elementAtOrNull(index: Int): Long? {\n  return this.getOrNull(index)\n}\n\n/**\n * Returns an element
at the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n *^n@kotlin.internal.InlineOnly\npublic inline fun
FloatArray.elementAtOrNull(index: Int): Float? {\n  return this.getOrNull(index)\n}\n\n/**\n * Returns an element
at the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n *^n@kotlin.internal.InlineOnly\npublic inline fun
DoubleArray.elementAtOrNull(index: Int): Double? {\n  return this.getOrNull(index)\n}\n\n/**\n * Returns an
element at the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n *^n@kotlin.internal.InlineOnly\npublic inline fun
BooleanArray.elementAtOrNull(index: Int): Boolean? {\n  return this.getOrNull(index)\n}\n\n/**\n * Returns an
element at the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n *^n@kotlin.internal.InlineOnly\npublic inline fun
CharArray.elementAtOrNull(index: Int): Char? {\n  return this.getOrNull(index)\n}\n\n/**\n * Returns the first
element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n *^n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out
T>.find(predicate: (T) -> Boolean): T? {\n  return firstOrNull(predicate)\n}\n\n/**\n * Returns the first element
matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n *^n@kotlin.internal.InlineOnly\npublic inline fun
ByteArray.find(predicate: (Byte) -> Boolean): Byte? {\n  return firstOrNull(predicate)\n}\n\n/**\n * Returns the
first element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n *^n@kotlin.internal.InlineOnly\npublic inline fun
ShortArray.find(predicate: (Short) -> Boolean): Short? {\n  return firstOrNull(predicate)\n}\n\n/**\n * Returns the
first element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample

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samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
IntArray.find(predicate: (Int) -> Boolean): Int? {\n    return firstOrNull(predicate)\n}\n\n/>\n * Returns the first
element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
LongArray.find(predicate: (Long) -> Boolean): Long? {\n    return firstOrNull(predicate)\n}\n\n/>\n * Returns the
first element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
FloatArray.find(predicate: (Float) -> Boolean): Float? {\n    return firstOrNull(predicate)\n}\n\n/>\n * Returns the
first element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
DoubleArray.find(predicate: (Double) -> Boolean): Double? {\n    return firstOrNull(predicate)\n}\n\n/>\n *
Returns the first element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
BooleanArray.find(predicate: (Boolean) -> Boolean): Boolean? {\n    return firstOrNull(predicate)\n}\n\n/>\n *
Returns the first element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
CharArray.find(predicate: (Char) -> Boolean): Char? {\n    return firstOrNull(predicate)\n}\n\n/>\n * Returns the
last element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out
T>.findLast(predicate: (T) -> Boolean): T? {\n    return lastOrNull(predicate)\n}\n\n/>\n * Returns the last element
matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
ByteArray.findLast(predicate: (Byte) -> Boolean): Byte? {\n    return lastOrNull(predicate)\n}\n\n/>\n * Returns
the last element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
ShortArray.findLast(predicate: (Short) -> Boolean): Short? {\n    return lastOrNull(predicate)\n}\n\n/>\n * Returns
the last element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
IntArray.findLast(predicate: (Int) -> Boolean): Int? {\n    return lastOrNull(predicate)\n}\n\n/>\n * Returns the last
element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
LongArray.findLast(predicate: (Long) -> Boolean): Long? {\n    return lastOrNull(predicate)\n}\n\n/>\n * Returns
the last element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
FloatArray.findLast(predicate: (Float) -> Boolean): Float? {\n    return lastOrNull(predicate)\n}\n\n/>\n * Returns
the last element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
DoubleArray.findLast(predicate: (Double) -> Boolean): Double? {\n    return lastOrNull(predicate)\n}\n\n/>\n *
Returns the last element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
BooleanArray.findLast(predicate: (Boolean) -> Boolean): Boolean? {\n    return lastOrNull(predicate)\n}\n\n/>\n *
Returns the last element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n */\n@kotlin.internal.InlineOnly\npublic inline fun
CharArray.findLast(predicate: (Char) -> Boolean): Char? {\n    return lastOrNull(predicate)\n}\n\n/>\n * Returns
first element.\n * @throws [NoSuchElementException] if the array is empty.\n */\npublic fun <T> Array<out
T>.first(): T {\n    if (isEmpty())\n        throw NoSuchElementException("Array is empty.")\n    return
this[0]\n}\n\n/>\n * Returns first element.\n * @throws [NoSuchElementException] if the array is empty.\n
*/\npublic fun ByteArray.first(): Byte {\n    if (isEmpty())\n        throw NoSuchElementException("Array is

```

```

empty.}\n return this[0]\n}\n\n/**\n * Returns first element.\n * @throws [NoSuchElementException] if the
array is empty.\n */\npublic fun ShortArray.first(): Short {\n if (isEmpty())\n throw
NoSuchElementException("Array is empty.}\n return this[0]\n}\n\n/**\n * Returns first element.\n * @throws
[NoSuchElementException] if the array is empty.\n */\npublic fun IntArray.first(): Int {\n if (isEmpty())\n
throw NoSuchElementException("Array is empty.}\n return this[0]\n}\n\n/**\n * Returns first element.\n *
@throws [NoSuchElementException] if the array is empty.\n */\npublic fun LongArray.first(): Long {\n if
(isEmpty())\n throw NoSuchElementException("Array is empty.}\n return this[0]\n}\n\n/**\n * Returns first
element.\n * @throws [NoSuchElementException] if the array is empty.\n */\npublic fun FloatArray.first(): Float
{\n if (isEmpty())\n throw NoSuchElementException("Array is empty.}\n return this[0]\n}\n\n/**\n *
Returns first element.\n * @throws [NoSuchElementException] if the array is empty.\n */\npublic fun
DoubleArray.first(): Double {\n if (isEmpty())\n throw NoSuchElementException("Array is empty.}\n
return this[0]\n}\n\n/**\n * Returns first element.\n * @throws [NoSuchElementException] if the array is empty.\n
*/\npublic fun BooleanArray.first(): Boolean {\n if (isEmpty())\n throw NoSuchElementException("Array is
empty.}\n return this[0]\n}\n\n/**\n * Returns first element.\n * @throws [NoSuchElementException] if the
array is empty.\n */\npublic fun CharArray.first(): Char {\n if (isEmpty())\n throw
NoSuchElementException("Array is empty.}\n return this[0]\n}\n\n/**\n * Returns the first element matching
the given [predicate].\n * @throws [NoSuchElementException] if no such element is found.\n */\npublic inline fun
<T> Array<out T>.first(predicate: (T) -> Boolean): T {\n for (element in this) if (predicate(element)) return
element\n throw NoSuchElementException("Array contains no element matching the predicate.}\n}\n\n/**\n *
Returns the first element matching the given [predicate].\n * @throws [NoSuchElementException] if no such
element is found.\n */\npublic inline fun ByteArray.first(predicate: (Byte) -> Boolean): Byte {\n for (element in
this) if (predicate(element)) return element\n throw NoSuchElementException("Array contains no element
matching the predicate.}\n}\n\n/**\n * Returns the first element matching the given [predicate].\n * @throws
[NoSuchElementException] if no such element is found.\n */\npublic inline fun ShortArray.first(predicate: (Short) -
> Boolean): Short {\n for (element in this) if (predicate(element)) return element\n throw
NoSuchElementException("Array contains no element matching the predicate.}\n}\n\n/**\n * Returns the first
element matching the given [predicate].\n * @throws [NoSuchElementException] if no such element is found.\n
*/\npublic inline fun IntArray.first(predicate: (Int) -> Boolean): Int {\n for (element in this) if (predicate(element))
return element\n throw NoSuchElementException("Array contains no element matching the
predicate.}\n}\n\n/**\n * Returns the first element matching the given [predicate].\n * @throws
[NoSuchElementException] if no such element is found.\n */\npublic inline fun LongArray.first(predicate: (Long) -
> Boolean): Long {\n for (element in this) if (predicate(element)) return element\n throw
NoSuchElementException("Array contains no element matching the predicate.}\n}\n\n/**\n * Returns the first
element matching the given [predicate].\n * @throws [NoSuchElementException] if no such element is found.\n
*/\npublic inline fun FloatArray.first(predicate: (Float) -> Boolean): Float {\n for (element in this) if
(predicate(element)) return element\n throw NoSuchElementException("Array contains no element matching the
predicate.}\n}\n\n/**\n * Returns the first element matching the given [predicate].\n * @throws
[NoSuchElementException] if no such element is found.\n */\npublic inline fun DoubleArray.first(predicate:
(Double) -> Boolean): Double {\n for (element in this) if (predicate(element)) return element\n throw
NoSuchElementException("Array contains no element matching the predicate.}\n}\n\n/**\n * Returns the first
element matching the given [predicate].\n * @throws [NoSuchElementException] if no such element is found.\n
*/\npublic inline fun BooleanArray.first(predicate: (Boolean) -> Boolean): Boolean {\n for (element in this) if
(predicate(element)) return element\n throw NoSuchElementException("Array contains no element matching the
predicate.}\n}\n\n/**\n * Returns the first element matching the given [predicate].\n * @throws
[NoSuchElementException] if no such element is found.\n */\npublic inline fun CharArray.first(predicate: (Char) ->
Boolean): Char {\n for (element in this) if (predicate(element)) return element\n throw
NoSuchElementException("Array contains no element matching the predicate.}\n}\n\n/**\n * Returns the first
non-null value produced by [transform] function being applied to elements of this array in iteration order.\n * or

```

throws [NoSuchElementException] if no non-null value was produced.

```

samples.collections.Collections.Transformations.firstNotNullOf
*/
@SinceKotlin("1.5")
@kotlin.internal.InlineOnly
public inline fun <T, R : Any> Array<out T>.firstNotNullOf(transform: (T) -> R?): R {
    return firstNotNullOfOrNull(transform) ?: throw
    NoSuchElementException("No element of the array was transformed to a non-null value.")
}
*/
Returns the first non-null value produced by [transform] function being applied to elements of this array in iteration order, or `null` if no non-null value was produced.
*/
samples.collections.Collections.Transformations.firstNotNullOf
*/
@SinceKotlin("1.5")
@kotlin.internal.InlineOnly
public inline fun <T, R : Any> Array<out T>.firstNotNullOfOrNull(transform: (T) -> R?): R? {
    for (element in this) {
        val result = transform(element)
        if (result != null) return result
    }
    return null
}
*/
Returns the first element, or `null` if the array is empty.
*/
public fun <T> Array<out T>.firstOrNull(): T? {
    return if (isEmpty()) null else this[0]
}
*/
Returns the first element, or `null` if the array is empty.
*/
public fun ByteArray.firstOrNull(): Byte? {
    return if (isEmpty()) null else this[0]
}
*/
Returns the first element, or `null` if the array is empty.
*/
public fun ShortArray.firstOrNull(): Short? {
    return if (isEmpty()) null else this[0]
}
*/
Returns the first element, or `null` if the array is empty.
*/
public fun IntArray.firstOrNull(): Int? {
    return if (isEmpty()) null else this[0]
}
*/
Returns the first element, or `null` if the array is empty.
*/
public fun LongArray.firstOrNull(): Long? {
    return if (isEmpty()) null else this[0]
}
*/
Returns the first element, or `null` if the array is empty.
*/
public fun FloatArray.firstOrNull(): Float? {
    return if (isEmpty()) null else this[0]
}
*/
Returns the first element, or `null` if the array is empty.
*/
public fun DoubleArray.firstOrNull(): Double? {
    return if (isEmpty()) null else this[0]
}
*/
Returns the first element, or `null` if the array is empty.
*/
public fun BooleanArray.firstOrNull(): Boolean? {
    return if (isEmpty()) null else this[0]
}
*/
Returns the first element, or `null` if the array is empty.
*/
public fun CharArray.firstOrNull(): Char? {
    return if (isEmpty()) null else this[0]
}
*/
Returns the first element matching the given [predicate], or `null` if element was not found.
*/
public inline fun <T> Array<out T>.firstOrNull(predicate: (T) -> Boolean): T? {
    for (element in this) if (predicate(element)) return element
    return null
}
*/
Returns the first element matching the given [predicate], or `null` if element was not found.
*/
public inline fun ByteArray.firstOrNull(predicate: (Byte) -> Boolean): Byte? {
    for (element in this) if (predicate(element)) return element
    return null
}
*/
Returns the first element matching the given [predicate], or `null` if element was not found.
*/
public inline fun ShortArray.firstOrNull(predicate: (Short) -> Boolean): Short? {
    for (element in this) if (predicate(element)) return element
    return null
}
*/
Returns the first element matching the given [predicate], or `null` if element was not found.
*/
public inline fun IntArray.firstOrNull(predicate: (Int) -> Boolean): Int? {
    for (element in this) if (predicate(element)) return element
    return null
}
*/
Returns the first element matching the given [predicate], or `null` if element was not found.
*/
public inline fun LongArray.firstOrNull(predicate: (Long) -> Boolean): Long? {
    for (element in this) if (predicate(element)) return element
    return null
}
*/
Returns the first element matching the given [predicate], or `null` if element was not found.
*/
public inline fun FloatArray.firstOrNull(predicate: (Float) -> Boolean): Float? {
    for (element in this) if (predicate(element)) return element
    return null
}
*/
Returns the first element matching the given [predicate], or `null` if element was not found.
*/
public inline fun DoubleArray.firstOrNull(predicate: (Double) -> Boolean): Double? {
    for (element in this) if (predicate(element)) return element
    return null
}
*/
Returns the first element matching the given [predicate], or `null` if element was not found.
*/
public inline fun BooleanArray.firstOrNull(predicate: (Boolean) -> Boolean): Boolean? {
    for (element in this) if (predicate(element)) return element
    return null
}
*/
Returns the first element matching the given [predicate], or `null` if element was not found.
*/
public inline fun CharArray.firstOrNull(predicate: (Char) -> Boolean): Char? {
    for (element in this) if (predicate(element)) return element
    return null
}
*/
Returns an element at the given [index] or the result of calling the [defaultValue] function if the [index] is out of bounds of this array.

```

```

*  

@kotlin.internal.InlineOnly  

public inline fun <T> Array<out T>.getOrNull(index: Int, default: () -> T): T? {  

    return if (index >= 0 && index <= lastIndex) get(index) else default(index)  

}
  

* Returns an element at the given [index] or the result of calling the [default] function if the [index] is out of bounds of this array.
  

@kotlin.internal.InlineOnly  

public inline fun ByteArray.getOrNull(index: Int, default: () -> Byte): Byte? {  

    return if (index >= 0 && index <= lastIndex) get(index) else default(index)  

}
  

* Returns an element at the given [index] or the result of calling the [default] function if the [index] is out of bounds of this array.
  

@kotlin.internal.InlineOnly  

public inline fun ShortArray.getOrNull(index: Int, default: () -> Short): Short? {  

    return if (index >= 0 && index <= lastIndex) get(index) else default(index)  

}
  

* Returns an element at the given [index] or the result of calling the [default] function if the [index] is out of bounds of this array.
  

@kotlin.internal.InlineOnly  

public inline fun IntArray.getOrNull(index: Int, default: () -> Int): Int? {  

    return if (index >= 0 && index <= lastIndex) get(index) else default(index)  

}
  

* Returns an element at the given [index] or the result of calling the [default] function if the [index] is out of bounds of this array.
  

@kotlin.internal.InlineOnly  

public inline fun LongArray.getOrNull(index: Int, default: () -> Long): Long? {  

    return if (index >= 0 && index <= lastIndex) get(index) else default(index)  

}
  

* Returns an element at the given [index] or the result of calling the [default] function if the [index] is out of bounds of this array.
  

@kotlin.internal.InlineOnly  

public inline fun FloatArray.getOrNull(index: Int, default: () -> Float): Float? {  

    return if (index >= 0 && index <= lastIndex) get(index) else default(index)  

}
  

* Returns an element at the given [index] or the result of calling the [default] function if the [index] is out of bounds of this array.
  

@kotlin.internal.InlineOnly  

public inline fun DoubleArray.getOrNull(index: Int, default: () -> Double): Double? {  

    return if (index >= 0 && index <= lastIndex) get(index) else default(index)  

}
  

* Returns an element at the given [index] or the result of calling the [default] function if the [index] is out of bounds of this array.
  

@kotlin.internal.InlineOnly  

public inline fun BooleanArray.getOrNull(index: Int, default: () -> Boolean): Boolean? {  

    return if (index >= 0 && index <= lastIndex) get(index) else default(index)  

}
  

* Returns an element at the given [index] or the result of calling the [default] function if the [index] is out of bounds of this array.
  

@kotlin.internal.InlineOnly  

public inline fun CharArray.getOrNull(index: Int, default: () -> Char): Char? {  

    return if (index >= 0 && index <= lastIndex) get(index) else default(index)  

}
  

* Returns an element at the given [index] or `null` if the [index] is out of bounds of this array.
  

@sample  

samples.collections.Collections.Elements.getOrNull
  

@kotlin.internal.InlineOnly  

public fun <T> Array<out T>.getOrNull(index: Int): T? {  

    return if (index >= 0 && index <= lastIndex) get(index) else null  

}
  

* Returns an element at the given [index] or `null` if the [index] is out of bounds of this array.
  

@sample  

samples.collections.Collections.Elements.getOrNull
  

@kotlin.internal.InlineOnly  

public fun ByteArray.getOrNull(index: Int): Byte? {  

    return if (index >= 0 && index <= lastIndex) get(index) else null  

}
  

* Returns an element at the given [index] or `null` if the [index] is out of bounds of this array.
  

@sample  

samples.collections.Collections.Elements.getOrNull
  

@kotlin.internal.InlineOnly  

public fun ShortArray.getOrNull(index: Int): Short? {  

    return if (index >= 0 && index <= lastIndex) get(index) else null  

}
  

* Returns an element at the given [index] or `null` if the [index] is out of bounds of this array.
  

@sample  

samples.collections.Collections.Elements.getOrNull
  

@kotlin.internal.InlineOnly  

public fun IntArray.getOrNull(index: Int): Int? {  

    return if (index >= 0 && index <= lastIndex) get(index) else null  

}
  

* Returns an element at the given [index] or `null` if the [index] is out of bounds of this array.
  

@sample  

samples.collections.Collections.Elements.getOrNull
  

@kotlin.internal.InlineOnly  

public fun LongArray.getOrNull(index: Int): Long? {  

    return if (index >= 0 && index <= lastIndex) get(index) else null  

}
  

* Returns an element at the given [index] or `null` if the [index] is out of bounds of this array.
  

@sample  

samples.collections.Collections.Elements.getOrNull
  

@kotlin.internal.InlineOnly  

public fun FloatArray.getOrNull(index: Int): Float? {  

    return if (index >= 0 && index <= lastIndex) get(index) else null  

}
  

* Returns an element at the given [index] or `null` if the [index] is out of bounds of this array.
  

@sample  

samples.collections.Collections.Elements.getOrNull
  

@kotlin.internal.InlineOnly  

public fun DoubleArray.getOrNull(index: Int): Double?

```

```

{\n  return if (index >= 0 && index <= lastIndex) get(index) else null\n}\n\n/**\n * Returns an element at the
given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.getOrNull\n */\npublic fun BooleanArray.getOrNull(index: Int): Boolean?
{\n  return if (index >= 0 && index <= lastIndex) get(index) else null\n}\n\n/**\n * Returns an element at the
given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.getOrNull\n */\npublic fun CharArray.getOrNull(index: Int): Char? {\n
return if (index >= 0 && index <= lastIndex) get(index) else null\n}\n\n/**\n * Returns first index of [element], or -
1 if the array does not contain element.\n */\npublic fun <@kotlin.internal.OnlyInputTypes T> Array<out
T>.indexOf(element: T): Int {\n  if (element == null) {\n    for (index in indices) {\n      if (this[index] ==
null) {\n        return index\n      }\n    }\n  } else {\n    for (index in indices) {\n      if (element ==
this[index]) {\n        return index\n      }\n    }\n  }\n  return -1\n}\n\n/**\n * Returns first index of
[element], or -1 if the array does not contain element.\n */\npublic fun ByteArray.indexOf(element: Byte): Int {\n
for (index in indices) {\n  if (element == this[index]) {\n    return index\n  }\n}\n  return -
1\n}\n\n/**\n * Returns first index of [element], or -1 if the array does not contain element.\n */\npublic fun
ShortArray.indexOf(element: Short): Int {\n  for (index in indices) {\n    if (element == this[index]) {\n
return index\n  }\n}\n  return -1\n}\n\n/**\n * Returns first index of [element], or -1 if the array does not
contain element.\n */\npublic fun IntArray.indexOf(element: Int): Int {\n  for (index in indices) {\n    if (element
== this[index]) {\n    return index\n  }\n}\n  return -1\n}\n\n/**\n * Returns first index of [element], or -
1 if the array does not contain element.\n */\npublic fun LongArray.indexOf(element: Long): Int {\n  for (index in
indices) {\n    if (element == this[index]) {\n    return index\n  }\n}\n  return -1\n}\n\n/**\n * Returns
first index of [element], or -1 if the array does not contain element.\n */\n@Deprecated("\nThe function has unclear
behavior when searching for NaN or zero values and will be removed soon. Use 'indexOfFirst { it == element }'
instead to continue using this behavior, or '.asList().indexOf(element: T)' to get the same search behavior as in a
list.", ReplaceWith("\nindexOfFirst { it == element }\n"))\n@DeprecatedSinceKotlin(warningSince = "\n1.4\n",
errorSince = "\n1.6\n")\npublic fun FloatArray.indexOf(element: Float): Int {\n  for (index in indices) {\n    if
(element == this[index]) {\n    return index\n  }\n}\n  return -1\n}\n\n/**\n * Returns first index of
[element], or -1 if the array does not contain element.\n */\n@Deprecated("\nThe function has unclear behavior when
searching for NaN or zero values and will be removed soon. Use 'indexOfFirst { it == element }' instead to continue
using this behavior, or '.asList().indexOf(element: T)' to get the same search behavior as in a list.\n",
ReplaceWith("\nindexOfFirst { it == element }\n"))\n@DeprecatedSinceKotlin(warningSince = "\n1.4\n", errorSince =
"\n1.6\n")\npublic fun DoubleArray.indexOf(element: Double): Int {\n  for (index in indices) {\n    if (element ==
this[index]) {\n    return index\n  }\n}\n  return -1\n}\n\n/**\n * Returns first index of [element], or -1 if
the array does not contain element.\n */\npublic fun BooleanArray.indexOf(element: Boolean): Int {\n  for (index
in indices) {\n    if (element == this[index]) {\n    return index\n  }\n}\n  return -1\n}\n\n/**\n *
Returns first index of [element], or -1 if the array does not contain element.\n */\npublic fun
CharArray.indexOf(element: Char): Int {\n  for (index in indices) {\n    if (element == this[index]) {\n
return index\n  }\n}\n  return -1\n}\n\n/**\n * Returns index of the first element matching the given
[predicate], or -1 if the array does not contain such element.\n */\npublic inline fun <T> Array<out
T>.indexOfFirst(predicate: (T) -> Boolean): Int {\n  for (index in indices) {\n    if (predicate(this[index])) {\n
return index\n  }\n}\n  return -1\n}\n\n/**\n * Returns index of the first element matching the given
[predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
ByteArray.indexOfFirst(predicate: (Byte) -> Boolean): Int {\n  for (index in indices) {\n    if
(predicate(this[index])) {\n    return index\n  }\n}\n  return -1\n}\n\n/**\n * Returns index of the first
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
ShortArray.indexOfFirst(predicate: (Short) -> Boolean): Int {\n  for (index in indices) {\n    if
(predicate(this[index])) {\n    return index\n  }\n}\n  return -1\n}\n\n/**\n * Returns index of the first
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
IntArray.indexOfFirst(predicate: (Int) -> Boolean): Int {\n  for (index in indices) {\n    if (predicate(this[index]))

```

```

    return index\n    }\n    }\n    return -1\n}\n\n/**\n * Returns index of the first element matching the
given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
LongArray.indexOfFirst(predicate: (Long) -> Boolean): Int {\n    for (index in indices) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the first
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
FloatArray.indexOfFirst(predicate: (Float) -> Boolean): Int {\n    for (index in indices) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the first
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
DoubleArray.indexOfFirst(predicate: (Double) -> Boolean): Int {\n    for (index in indices) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the first
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
BooleanArray.indexOfFirst(predicate: (Boolean) -> Boolean): Int {\n    for (index in indices) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the first
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
CharArray.indexOfFirst(predicate: (Char) -> Boolean): Int {\n    for (index in indices) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the last
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun <T>
Array<out T>.indexOfLast(predicate: (T) -> Boolean): Int {\n    for (index in indices.reversed()) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the last
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
ByteArray.indexOfLast(predicate: (Byte) -> Boolean): Int {\n    for (index in indices.reversed()) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the last
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
ShortArray.indexOfLast(predicate: (Short) -> Boolean): Int {\n    for (index in indices.reversed()) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the last
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
IntArray.indexOfLast(predicate: (Int) -> Boolean): Int {\n    for (index in indices.reversed()) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the last
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
LongArray.indexOfLast(predicate: (Long) -> Boolean): Int {\n    for (index in indices.reversed()) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the last
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
FloatArray.indexOfLast(predicate: (Float) -> Boolean): Int {\n    for (index in indices.reversed()) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the last
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
DoubleArray.indexOfLast(predicate: (Double) -> Boolean): Int {\n    for (index in indices.reversed()) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the last
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
BooleanArray.indexOfLast(predicate: (Boolean) -> Boolean): Int {\n    for (index in indices.reversed()) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns index of the last
element matching the given [predicate], or -1 if the array does not contain such element.\n */\npublic inline fun
CharArray.indexOfLast(predicate: (Char) -> Boolean): Int {\n    for (index in indices.reversed()) {\n        if
(predicate(this[index])) {\n            return index\n        }\n    }\n    return -1\n}\n\n/**\n * Returns the last element.\n */\n\n * @throws NoSuchElementException if the array is empty.\n */\n\n * @sample
samples.collections.Collections.Elements.last\n */\npublic fun <T> Array<out T>.last(): T {\n    if (isEmpty())\n        throw NoSuchElementException("Array is empty.")\n    return this[lastIndex]\n}\n\n/**\n * Returns the last
element.\n */\n\n * @throws NoSuchElementException if the array is empty.\n */\n\n * @sample
samples.collections.Collections.Elements.last\n */\npublic fun ByteArray.last(): Byte {\n    if (isEmpty())\n

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throw NoSuchElementException("Array is empty.")\n    return this[lastIndex]\n}\n\n/**\n * Returns the last
element.\n * \n * @throws NoSuchElementException if the array is empty.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic fun ShortArray.last(): Short {\n    if (isEmpty())\n    throw NoSuchElementException("Array is empty.")\n    return this[lastIndex]\n}\n\n/**\n * Returns the last
element.\n * \n * @throws NoSuchElementException if the array is empty.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic fun IntArray.last(): Int {\n    if (isEmpty())\n    throw
NoSuchElementException("Array is empty.")\n    return this[lastIndex]\n}\n\n/**\n * Returns the last element.\n * \n *
@throws NoSuchElementException if the array is empty.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic fun LongArray.last(): Long {\n    if (isEmpty())\n    throw
NoSuchElementException("Array is empty.")\n    return this[lastIndex]\n}\n\n/**\n * Returns the last
element.\n * \n * @throws NoSuchElementException if the array is empty.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic fun FloatArray.last(): Float {\n    if (isEmpty())\n    throw
NoSuchElementException("Array is empty.")\n    return this[lastIndex]\n}\n\n/**\n * Returns the last
element.\n * \n * @throws NoSuchElementException if the array is empty.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic fun DoubleArray.last(): Double {\n    if (isEmpty())\n    throw
NoSuchElementException("Array is empty.")\n    return this[lastIndex]\n}\n\n/**\n * Returns the last
element.\n * \n * @throws NoSuchElementException if the array is empty.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic fun BooleanArray.last(): Boolean {\n    if (isEmpty())\n    throw
NoSuchElementException("Array is empty.")\n    return this[lastIndex]\n}\n\n/**\n * Returns the last
element.\n * \n * @throws NoSuchElementException if the array is empty.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic fun CharArray.last(): Char {\n    if (isEmpty())\n    throw
NoSuchElementException("Array is empty.")\n    return this[lastIndex]\n}\n\n/**\n * Returns the last
element matching the given [predicate].\n * \n * @throws NoSuchElementException if no such element is found.\n * \n *
@sample samples.collections.Collections.Elements.last\n */\npublic inline fun <T> Array<out
T>.last(predicate: (T) -> Boolean): T {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n
        if (predicate(element)) return element\n    }\n    throw NoSuchElementException("Array contains no element
matching the predicate.")\n}\n\n/**\n * Returns the last element matching the given [predicate].\n * \n * @throws
NoSuchElementException if no such element is found.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic inline fun ByteArray.last(predicate: (Byte) -> Boolean):
Byte {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if (predicate(element))
return
element\n    }\n    throw NoSuchElementException("Array contains no element matching the
predicate.")\n}\n\n/**\n * Returns the last element matching the given [predicate].\n * \n * @throws
NoSuchElementException if no such element is found.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic inline fun ShortArray.last(predicate: (Short) -> Boolean):
Short {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if (predicate(element))
return
element\n    }\n    throw NoSuchElementException("Array contains no element matching the
predicate.")\n}\n\n/**\n * Returns the last element matching the given [predicate].\n * \n * @throws
NoSuchElementException if no such element is found.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic inline fun IntArray.last(predicate: (Int) -> Boolean): Int
{\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if (predicate(element))
return
element\n    }\n    throw NoSuchElementException("Array contains no element matching the
predicate.")\n}\n\n/**\n * Returns the last element matching the given [predicate].\n * \n * @throws
NoSuchElementException if no such element is found.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic inline fun LongArray.last(predicate: (Long) -> Boolean):
Long {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if (predicate(element))
return
element\n    }\n    throw NoSuchElementException("Array contains no element matching the
predicate.")\n}\n\n/**\n * Returns the last element matching the given [predicate].\n * \n * @throws
NoSuchElementException if no such element is found.\n * \n * @sample

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samples.collections.Collections.Elements.last\n */\npublic inline fun FloatArray.last(predicate: (Float) -> Boolean):
Float {\n  for (index in this.indices.reversed()) {\n    val element = this[index]\n    if (predicate(element))
return element\n  }\n  throw NoSuchElementException("Array contains no element matching the
predicate.")\n}\n\n/**\n * Returns the last element matching the given [predicate].\n * \n * @throws
NoSuchElementException if no such element is found.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic inline fun DoubleArray.last(predicate: (Double) ->
Boolean): Double {\n  for (index in this.indices.reversed()) {\n    val element = this[index]\n    if
(predicate(element)) return element\n  }\n  throw NoSuchElementException("Array contains no element
matching the predicate.")\n}\n\n/**\n * Returns the last element matching the given [predicate].\n * \n * @throws
NoSuchElementException if no such element is found.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic inline fun BooleanArray.last(predicate: (Boolean) ->
Boolean): Boolean {\n  for (index in this.indices.reversed()) {\n    val element = this[index]\n    if
(predicate(element)) return element\n  }\n  throw NoSuchElementException("Array contains no element
matching the predicate.")\n}\n\n/**\n * Returns the last element matching the given [predicate].\n * \n * @throws
NoSuchElementException if no such element is found.\n * \n * @sample
samples.collections.Collections.Elements.last\n */\npublic inline fun CharArray.last(predicate: (Char) -> Boolean):
Char {\n  for (index in this.indices.reversed()) {\n    val element = this[index]\n    if (predicate(element))
return element\n  }\n  throw NoSuchElementException("Array contains no element matching the
predicate.")\n}\n\n/**\n * Returns last index of [element], or -1 if the array does not contain element.\n */\npublic
fun <@kotlin.internal.OnlyInputTypes T> Array<out T>.lastIndexOf(element: T): Int {\n  if (element == null) {\n
for (index in indices.reversed()) {\n    if (this[index] == null) {\n      return index\n    }\n  }\n} else {\n
for (index in indices.reversed()) {\n    if (element == this[index]) {\n      return index\n    }\n  }\n}\n
return -1\n}\n\n/**\n * Returns last index of [element], or -1 if the array does not contain
element.\n */\npublic fun ByteArray.lastIndexOf(element: Byte): Int {\n  for (index in indices.reversed()) {\n  if
(element == this[index]) {\n    return index\n  }\n}\n  return -1\n}\n\n/**\n * Returns last index of
[element], or -1 if the array does not contain element.\n */\npublic fun ShortArray.lastIndexOf(element: Short): Int
{\n  for (index in indices.reversed()) {\n    if (element == this[index]) {\n      return index\n    }\n  }\n}
return -1\n}\n\n/**\n * Returns last index of [element], or -1 if the array does not contain element.\n */\npublic
fun IntArray.lastIndexOf(element: Int): Int {\n  for (index in indices.reversed()) {\n    if (element == this[index]) {\n
return index\n    }\n  }\n  return -1\n}\n\n/**\n * Returns last index of [element], or -1 if the array does not
contain element.\n */\npublic fun LongArray.lastIndexOf(element: Long): Int {\n  for (index in indices.reversed())
{\n    if (element == this[index]) {\n      return index\n    }\n  }\n  return -1\n}\n\n/**\n * Returns last
index of [element], or -1 if the array does not contain element.\n */\n@Deprecated("The function has unclear
behavior when searching for NaN or zero values and will be removed soon. Use 'indexOfLast { it == element }'
instead to continue using this behavior, or '.asList().lastIndexOf(element: T)' to get the same search behavior as in a
list.", ReplaceWith("indexOfLast { it == element }"))\n@DeprecatedSinceKotlin(warningSince = "1.4",
errorSince = "1.6")\npublic fun FloatArray.lastIndexOf(element: Float): Int {\n  for (index in indices.reversed())
{\n    if (element == this[index]) {\n      return index\n    }\n  }\n  return -1\n}\n\n/**\n * Returns last
index of [element], or -1 if the array does not contain element.\n */\n@Deprecated("The function has unclear
behavior when searching for NaN or zero values and will be removed soon. Use 'indexOfLast { it == element }'
instead to continue using this behavior, or '.asList().lastIndexOf(element: T)' to get the same search behavior as in a
list.", ReplaceWith("indexOfLast { it == element }"))\n@DeprecatedSinceKotlin(warningSince = "1.4",
errorSince = "1.6")\npublic fun DoubleArray.lastIndexOf(element: Double): Int {\n  for (index in
indices.reversed()) {\n    if (element == this[index]) {\n      return index\n    }\n  }\n  return -1\n}\n\n/**\n *
Returns last index of [element], or -1 if the array does not contain element.\n */\npublic fun
BooleanArray.lastIndexOf(element: Boolean): Int {\n  for (index in indices.reversed()) {\n    if (element ==
this[index]) {\n      return index\n    }\n  }\n  return -1\n}\n\n/**\n * Returns last index of [element], or -1 if
the array does not contain element.\n */\npublic fun CharArray.lastIndexOf(element: Char): Int {\n  for (index in

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indices.reversed() {\n    if (element == this[index]) {\n        return index\n    }\n    return -1\n}\n\n/**\n * Returns the last element, or `null` if the array is empty.\n * \n * @sample
samples.collections.Collections.Elements.last\n * \n\npublic fun <T> Array<out T>.lastOrNull(): T? {\n    return if
(isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element, or `null` if the array is empty.\n * \n *
@sample samples.collections.Collections.Elements.last\n * \n\npublic fun ByteArray.lastOrNull(): Byte? {\n    return
if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element, or `null` if the array is empty.\n * \n *
@sample samples.collections.Collections.Elements.last\n * \n\npublic fun ShortArray.lastOrNull(): Short? {\n
return if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element, or `null` if the array is empty.\n *
\n * @sample samples.collections.Collections.Elements.last\n * \n\npublic fun IntArray.lastOrNull(): Int? {\n    return
if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element, or `null` if the array is empty.\n * \n *
@sample samples.collections.Collections.Elements.last\n * \n\npublic fun LongArray.lastOrNull(): Long? {\n    return
if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element, or `null` if the array is empty.\n * \n *
@sample samples.collections.Collections.Elements.last\n * \n\npublic fun FloatArray.lastOrNull(): Float? {\n    return
if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element, or `null` if the array is empty.\n * \n *
@sample samples.collections.Collections.Elements.last\n * \n\npublic fun DoubleArray.lastOrNull(): Double? {\n
return if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element, or `null` if the array is empty.\n *
\n * @sample samples.collections.Collections.Elements.last\n * \n\npublic fun BooleanArray.lastOrNull(): Boolean?
{\n    return if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element, or `null` if the array is
empty.\n * \n * @sample samples.collections.Collections.Elements.last\n * \n\npublic fun CharArray.lastOrNull():
Char? {\n    return if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element matching the given
[predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.last\n * \n\npublic inline fun <T> Array<out T>.lastOrNull(predicate: (T) ->
Boolean): T? {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if
(predicate(element)) return element\n    }\n    return null\n}\n\n/**\n * Returns the last element matching the given
[predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.last\n * \n\npublic inline fun ByteArray.lastOrNull(predicate: (Byte) ->
Boolean): Byte? {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if
(predicate(element)) return element\n    }\n    return null\n}\n\n/**\n * Returns the last element matching the given
[predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.last\n * \n\npublic inline fun ShortArray.lastOrNull(predicate: (Short) ->
Boolean): Short? {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if
(predicate(element)) return element\n    }\n    return null\n}\n\n/**\n * Returns the last element matching the given
[predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.last\n * \n\npublic inline fun IntArray.lastOrNull(predicate: (Int) ->
Boolean): Int? {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if
(predicate(element)) return element\n    }\n    return null\n}\n\n/**\n * Returns the last element matching the given
[predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.last\n * \n\npublic inline fun LongArray.lastOrNull(predicate: (Long) ->
Boolean): Long? {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if
(predicate(element)) return element\n    }\n    return null\n}\n\n/**\n * Returns the last element matching the given
[predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.last\n * \n\npublic inline fun FloatArray.lastOrNull(predicate: (Float) ->
Boolean): Float? {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if
(predicate(element)) return element\n    }\n    return null\n}\n\n/**\n * Returns the last element matching the given
[predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.last\n * \n\npublic inline fun DoubleArray.lastOrNull(predicate: (Double) ->
Boolean): Double? {\n    for (index in this.indices.reversed()) {\n        val element = this[index]\n        if
(predicate(element)) return element\n    }\n    return null\n}\n\n/**\n * Returns the last element matching the given

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[predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.last\n *^\npublic inline fun BooleanArray.lastOrNull(predicate: (Boolean)
-> Boolean): Boolean? {\n for (index in this.indices.reversed()) {\n val element = this[index]\n if
(predicate(element)) return element\n }\n return null\n}\n\n/**\n * Returns the last element matching the given
[predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.last\n *^\npublic inline fun CharArray.lastOrNull(predicate: (Char) ->
Boolean): Char? {\n for (index in this.indices.reversed()) {\n val element = this[index]\n if
(predicate(element)) return element\n }\n return null\n}\n\n/**\n * Returns a random element from this array.\n
* \n * @throws NoSuchElementException if this array is empty.\n
*^\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out T>.random(): T {\n
return random(Random)\n}\n\n/**\n * Returns a random element from this array.\n * \n * @throws
NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic
inline fun ByteArray.random(): Byte {\n return random(Random)\n}\n\n/**\n * Returns a random element from
this array.\n * \n * @throws NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.random(): Short {\n return
random(Random)\n}\n\n/**\n * Returns a random element from this array.\n * \n * @throws
NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic
inline fun IntArray.random(): Int {\n return random(Random)\n}\n\n/**\n * Returns a random element from this
array.\n * \n * @throws NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.random(): Long {\n return
random(Random)\n}\n\n/**\n * Returns a random element from this array.\n * \n * @throws
NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic
inline fun FloatArray.random(): Float {\n return random(Random)\n}\n\n/**\n * Returns a random element from
this array.\n * \n * @throws NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun DoubleArray.random(): Double {\n
return random(Random)\n}\n\n/**\n * Returns a random element from this array.\n * \n * @throws
NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic
inline fun BooleanArray.random(): Boolean {\n return random(Random)\n}\n\n/**\n * Returns a random element
from this array.\n * \n * @throws NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.random(): Char {\n return
random(Random)\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness.\n * \n * @throws NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\npublic
fun <T> Array<out T>.random(random: Random): T {\n if (isEmpty())\n throw
NoSuchElementException("Array is empty.")\n return get(random.nextInt(size))\n}\n\n/**\n * Returns a random
element from this array using the specified source of randomness.\n * \n * @throws NoSuchElementException if
this array is empty.\n *^\n@SinceKotlin("1.3")\npublic fun ByteArray.random(random: Random): Byte {\n if
(isEmpty())\n throw NoSuchElementException("Array is empty.")\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness.\n * \n * @throws NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\npublic
fun ShortArray.random(random: Random): Short {\n if (isEmpty())\n throw
NoSuchElementException("Array is empty.")\n return get(random.nextInt(size))\n}\n\n/**\n * Returns a random
element from this array using the specified source of randomness.\n * \n * @throws NoSuchElementException if
this array is empty.\n *^\n@SinceKotlin("1.3")\npublic fun IntArray.random(random: Random): Int {\n if
(isEmpty())\n throw NoSuchElementException("Array is empty.")\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness.\n * \n * @throws NoSuchElementException if this array is empty.\n *^\n@SinceKotlin("1.3")\npublic
fun LongArray.random(random: Random): Long {\n if (isEmpty())\n throw
NoSuchElementException("Array is empty.")\n return get(random.nextInt(size))\n}\n\n/**\n * Returns a random

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element from this array using the specified source of randomness.\n * \n * @throws NoSuchElementException if
this array is empty.\n *^@SinceKotlin("1.3")\npublic fun FloatArray.random(random: Random): Float {\n if
(isEmpty())\n    throw NoSuchElementException("Array is empty.")\n    return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness.\n * \n * @throws NoSuchElementException if this array is empty.\n *^@SinceKotlin("1.3")\npublic
fun DoubleArray.random(random: Random): Double {\n if (isEmpty())\n    throw
NoSuchElementException("Array is empty.")\n    return get(random.nextInt(size))\n}\n\n/**\n * Returns a random
element from this array using the specified source of randomness.\n * \n * @throws NoSuchElementException if
this array is empty.\n *^@SinceKotlin("1.3")\npublic fun BooleanArray.random(random: Random): Boolean {\n
if (isEmpty())\n    throw NoSuchElementException("Array is empty.")\n    return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness.\n * \n * @throws NoSuchElementException if this array is empty.\n *^@SinceKotlin("1.3")\npublic
fun CharArray.random(random: Random): Char {\n if (isEmpty())\n    throw NoSuchElementException("Array
is empty.")\n    return get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array, or `null` if
this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun <T> Array<out T>.randomOrNull(): T? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a
random element from this array, or `null` if this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun ByteArray.randomOrNull(): Byte? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a random
element from this array, or `null` if this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun ShortArray.randomOrNull(): Short? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a
random element from this array, or `null` if this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun IntArray.randomOrNull(): Int? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a random
element from this array, or `null` if this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun LongArray.randomOrNull(): Long? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a
random element from this array, or `null` if this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun FloatArray.randomOrNull(): Float? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a
random element from this array, or `null` if this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun DoubleArray.randomOrNull(): Double? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a
random element from this array, or `null` if this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun BooleanArray.randomOrNull(): Boolean? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a
random element from this array, or `null` if this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun CharArray.randomOrNull(): Char? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a
random element from this array using the specified source of randomness, or `null` if this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun <T> Array<out
T>.randomOrNull(random: Random): T? {\n    if (isEmpty())\n        return null\n    return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n\n*^@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
ByteArray.randomOrNull(random: Random): Byte? {\n    if (isEmpty())\n        return null\n    return

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get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
ShortArray.randomOrNull(random: Random): Short? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
IntArray.randomOrNull(random: Random): Int? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
LongArray.randomOrNull(random: Random): Long? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
FloatArray.randomOrNull(random: Random): Float? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
DoubleArray.randomOrNull(random: Random): Double? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
BooleanArray.randomOrNull(random: Random): Boolean? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
CharArray.randomOrNull(random: Random): Char? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns the single element, or throws an exception if the array is empty or
has more than one element.\n */\npublic fun <T> Array<out T>.single(): T {\n return when (size) {\n 0 ->
throw NoSuchElementException("Array is empty.")\n 1 -> this[0]\n else -> throw
IllegalArgumentException("Array has more than one element.")\n }\n}\n\n/**\n * Returns the single element, or
throws an exception if the array is empty or has more than one element.\n */\npublic fun ByteArray.single(): Byte
{\n return when (size) {\n 0 -> throw NoSuchElementException("Array is empty.")\n 1 -> this[0]\n
else -> throw IllegalArgumentException("Array has more than one element.")\n }\n}\n\n/**\n * Returns the
single element, or throws an exception if the array is empty or has more than one element.\n */\npublic fun
ShortArray.single(): Short {\n return when (size) {\n 0 -> throw NoSuchElementException("Array is
empty.")\n 1 -> this[0]\n else -> throw IllegalArgumentException("Array has more than one element.")\n
}\n}\n\n/**\n * Returns the single element, or throws an exception if the array is empty or has more than one
element.\n */\npublic fun IntArray.single(): Int {\n return when (size) {\n 0 -> throw
NoSuchElementException("Array is empty.")\n 1 -> this[0]\n else -> throw
IllegalArgumentException("Array has more than one element.")\n }\n}\n\n/**\n * Returns the single element, or
throws an exception if the array is empty or has more than one element.\n */\npublic fun LongArray.single(): Long
{\n return when (size) {\n 0 -> throw NoSuchElementException("Array is empty.")\n 1 -> this[0]\n
else -> throw IllegalArgumentException("Array has more than one element.")\n }\n}\n\n/**\n * Returns the
single element, or throws an exception if the array is empty or has more than one element.\n */\npublic fun
FloatArray.single(): Float {\n return when (size) {\n 0 -> throw NoSuchElementException("Array is
empty.")\n 1 -> this[0]\n else -> throw IllegalArgumentException("Array has more than one element.")\n
}\n}

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}
}

Returns the single element, or throws an exception if the array is empty or has more than one
element.
public fun DoubleArray.single(): Double {
    return when (size) {
        0 -> throw NoSuchElementException("Array is empty.")
        1 -> this[0]
        else -> throw IllegalArgumentException("Array has more than one element.")
    }
}

Returns the single element, or throws an exception if the array is empty or has more than one element.
public fun BooleanArray.single(): Boolean {
    return when (size) {
        0 -> throw NoSuchElementException("Array is empty.")
        1 -> this[0]
        else -> throw IllegalArgumentException("Array has more than one element.")
    }
}

Returns the single element, or throws an exception if the array is empty or has more than one element.
public fun CharArray.single(): Char {
    return when (size) {
        0 -> throw NoSuchElementException("Array is empty.")
        1 -> this[0]
        else -> throw IllegalArgumentException("Array has more than one element.")
    }
}

Returns the single element matching the given [predicate], or throws exception if there is no or
more than one matching element.
public inline fun <T> Array<out T>.single(predicate: (T) -> Boolean): T {
    var single: T? = null
    var found = false
    for (element in this) {
        if (predicate(element)) {
            if (found) throw IllegalArgumentException("Array contains more than one matching element.")
            single = element
            found = true
        }
    }
    if (!found) throw NoSuchElementException("Array contains no element matching the predicate.")
    @Suppress("UNCHECKED_CAST") return single as T
}

Returns the single element matching the given [predicate], or throws exception if there is no or more than one
matching element.
public inline fun ByteArray.single(predicate: (Byte) -> Boolean): Byte {
    var single: Byte? = null
    var found = false
    for (element in this) {
        if (predicate(element)) {
            if (found) throw IllegalArgumentException("Array contains more than one matching element.")
            single = element
            found = true
        }
    }
    if (!found) throw NoSuchElementException("Array contains no element matching the predicate.")
    @Suppress("UNCHECKED_CAST") return single as Byte
}

Returns the single element matching the given [predicate], or throws exception if there is no or more than one
matching element.
public inline fun ShortArray.single(predicate: (Short) -> Boolean): Short {
    var single: Short? = null
    var found = false
    for (element in this) {
        if (predicate(element)) {
            if (found) throw IllegalArgumentException("Array contains more than one matching element.")
            single = element
            found = true
        }
    }
    if (!found) throw NoSuchElementException("Array contains no element matching the predicate.")
    @Suppress("UNCHECKED_CAST") return single as Short
}

Returns the single element matching the given [predicate], or throws exception if there is no or more than one
matching element.
public inline fun IntArray.single(predicate: (Int) -> Boolean): Int {
    var single: Int? = null
    var found = false
    for (element in this) {
        if (predicate(element)) {
            if (found) throw IllegalArgumentException("Array contains more than one matching element.")
            single = element
            found = true
        }
    }
    if (!found) throw NoSuchElementException("Array contains no element matching the predicate.")
    @Suppress("UNCHECKED_CAST") return single as Int
}

Returns the single element matching the given [predicate], or throws exception if there is no or more than one
matching element.
public inline fun LongArray.single(predicate: (Long) -> Boolean): Long {
    var single: Long? = null
    var found = false
    for (element in this) {
        if (predicate(element)) {
            if (found) throw IllegalArgumentException("Array contains more than one matching element.")
            single = element
            found = true
        }
    }
    if (!found) throw NoSuchElementException("Array contains no element matching the predicate.")
    @Suppress("UNCHECKED_CAST") return single as Long
}

Returns the single element matching the given [predicate], or throws exception if there is no or more than one
matching element.
public inline fun FloatArray.single(predicate: (Float) -> Boolean): Float {
    var single: Float? = null
    var found = false
    for (element in this) {
        if (predicate(element)) {
            if (found) throw IllegalArgumentException("Array contains more than one matching element.")
            single = element
            found = true
        }
    }
    if (!found) throw NoSuchElementException("Array contains no element matching the predicate.")
    @Suppress("UNCHECKED_CAST") return single as Float
}

Returns the single element matching the given [predicate], or throws exception if there is no or more than one
matching element.
public inline fun DoubleArray.single(predicate: (Double) -> Boolean): Double {
    var single:

```

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Double? = null\n    var found = false\n    for (element in this) {\n        if (predicate(element)) {\n            if (found)
throw IllegalArgumentException("Array contains more than one matching element.")\n            single = element\n            found = true\n        }\n    }\n    if (!found) throw NoSuchElementException("Array contains no element
matching the predicate.")\n    @Suppress("UNCHECKED_CAST")\n    return single as Double\n}\n\n/**\n * Returns the single element matching the given [predicate], or throws exception if there is no or more than one
matching element.\n */\npublic inline fun BooleanArray.single(predicate: (Boolean) -> Boolean): Boolean {\n    var
single: Boolean? = null\n    var found = false\n    for (element in this) {\n        if (predicate(element)) {\n            if
(found) throw IllegalArgumentException("Array contains more than one matching element.")\n            single =
element\n            found = true\n        }\n    }\n    if (!found) throw NoSuchElementException("Array contains no
element matching the predicate.")\n    @Suppress("UNCHECKED_CAST")\n    return single as Boolean\n}\n\n/**\n * Returns the single element matching the given [predicate], or throws exception if there is no
or more than one matching element.\n */\npublic inline fun CharArray.single(predicate: (Char) -> Boolean): Char
{\n    var single: Char? = null\n    var found = false\n    for (element in this) {\n        if (predicate(element)) {\n            if
(found) throw IllegalArgumentException("Array contains more than one matching element.")\n            single =
element\n            found = true\n        }\n    }\n    if (!found) throw NoSuchElementException("Array contains no
element matching the predicate.")\n    @Suppress("UNCHECKED_CAST")\n    return single as Char\n}\n\n/**\n * Returns single element, or `null` if the array is empty or has more than one element.\n */\npublic fun <T>
Array<out T>.singleOrNull(): T? {\n    return if (size == 1) this[0] else null\n}\n\n/**\n * Returns single element, or
`null` if the array is empty or has more than one element.\n */\npublic fun ByteArray.singleOrNull(): Byte? {\n    return if (size == 1) this[0] else null\n}\n\n/**\n * Returns single element, or `null` if the array is empty or has more
than one element.\n */\npublic fun ShortArray.singleOrNull(): Short? {\n    return if (size == 1) this[0] else
null\n}\n\n/**\n * Returns single element, or `null` if the array is empty or has more than one element.\n */\npublic
fun IntArray.singleOrNull(): Int? {\n    return if (size == 1) this[0] else null\n}\n\n/**\n * Returns single element, or
`null` if the array is empty or has more than one element.\n */\npublic fun LongArray.singleOrNull(): Long? {\n    return if (size == 1) this[0] else null\n}\n\n/**\n * Returns single element, or `null` if the array is empty or has more
than one element.\n */\npublic fun FloatArray.singleOrNull(): Float? {\n    return if (size == 1) this[0] else
null\n}\n\n/**\n * Returns single element, or `null` if the array is empty or has more than one element.\n */\npublic
fun DoubleArray.singleOrNull(): Double? {\n    return if (size == 1) this[0] else null\n}\n\n/**\n * Returns single
element, or `null` if the array is empty or has more than one element.\n */\npublic fun BooleanArray.singleOrNull():
Boolean? {\n    return if (size == 1) this[0] else null\n}\n\n/**\n * Returns single element, or `null` if the array is
empty or has more than one element.\n */\npublic fun CharArray.singleOrNull(): Char? {\n    return if (size == 1)
this[0] else null\n}\n\n/**\n * Returns the single element matching the given [predicate], or `null` if element was not
found or more than one element was found.\n */\npublic inline fun <T> Array<out T>.singleOrNull(predicate: (T) -
> Boolean): T? {\n    var single: T? = null\n    var found = false\n    for (element in this) {\n        if
(predicate(element)) {\n            if (found) return null\n            single = element\n            found = true\n        }\n    }\n    if (!found) return null\n    return single\n}\n\n/**\n * Returns the single element matching the given [predicate], or
`null` if element was not found or more than one element was found.\n */\npublic inline fun
ByteArray.singleOrNull(predicate: (Byte) -> Boolean): Byte? {\n    var single: Byte? = null\n    var found = false\n
for (element in this) {\n        if (predicate(element)) {\n            if (found) return null\n            single = element\n
found = true\n        }\n    }\n    if (!found) return null\n    return single\n}\n\n/**\n * Returns the single element
matching the given [predicate], or `null` if element was not found or more than one element was found.\n */\npublic
inline fun ShortArray.singleOrNull(predicate: (Short) -> Boolean): Short? {\n    var single: Short? = null\n    var
found = false\n    for (element in this) {\n        if (predicate(element)) {\n            if (found) return null\n            single
= element\n            found = true\n        }\n    }\n    if (!found) return null\n    return single\n}\n\n/**\n * Returns the
single element matching the given [predicate], or `null` if element was not found or more than one element was
found.\n */\npublic inline fun IntArray.singleOrNull(predicate: (Int) -> Boolean): Int? {\n    var single: Int? = null\n
var found = false\n    for (element in this) {\n        if (predicate(element)) {\n            if (found) return null\n
single = element\n            found = true\n        }\n    }\n    if (!found) return null\n    return single\n}\n\n/**\n *

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Returns the single element matching the given [predicate], or `null` if element was not found or more than one element was found.

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*\npublic inline fun LongArray.singleOrNull(predicate: (Long) -> Boolean): Long? {\n  var\n  single: Long? = null\n  var found = false\n  for (element in this) {\n    if (predicate(element)) {\n      if\n      (found) return null\n      single = element\n      found = true\n    }\n  }\n  if (!found) return null\n  return\n  single\n}\n\n**\n * Returns the single element matching the given [predicate], or `null` if element was not found or\n more than one element was found.
*\npublic inline fun FloatArray.singleOrNull(predicate: (Float) -> Boolean):\n Float? {\n  var single: Float? = null\n  var found = false\n  for (element in this) {\n    if (predicate(element))\n    {\n      if (found) return null\n      single = element\n      found = true\n    }\n  }\n  if (!found) return\n  null\n  return single\n}\n\n**\n * Returns the single element matching the given [predicate], or `null` if element\n was not found or more than one element was found.
*\npublic inline fun DoubleArray.singleOrNull(predicate:\n (Double) -> Boolean): Double? {\n  var single: Double? = null\n  var found = false\n  for (element in this) {\n    if\n    (predicate(element)) {\n      if (found) return null\n      single = element\n      found = true\n    }\n  }\n  if (!found) return null\n  return single\n}\n\n**\n * Returns the single element matching the given\n [predicate], or `null` if element was not found or more than one element was found.
*\npublic inline fun\n BooleanArray.singleOrNull(predicate: (Boolean) -> Boolean): Boolean? {\n  var single: Boolean? = null\n  var\n  found = false\n  for (element in this) {\n    if (predicate(element)) {\n      if (found) return null\n      single\n      = element\n      found = true\n    }\n  }\n  if (!found) return null\n  return single\n}\n\n**\n * Returns the\n single element matching the given [predicate], or `null` if element was not found or more than one element was\n found.
*\npublic inline fun CharArray.singleOrNull(predicate: (Char) -> Boolean): Char? {\n  var single: Char?\n  = null\n  var found = false\n  for (element in this) {\n    if (predicate(element)) {\n      if (found) return\n      null\n      single = element\n      found = true\n    }\n  }\n  if (!found) return null\n  return\n  single\n}\n\n**\n * Returns a list containing all elements except first [n] elements.\n * \n * @throws\n IllegalArgumentException if [n] is negative.\n * \n * @sample\n samples.collections.Collections.Transformations.drop\n *\npublic fun <T> Array<out T>.drop(n: Int): List<T> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return takeLast((size -\n  n).coerceAtLeast(0))\n}\n\n**\n * Returns a list containing all elements except first [n] elements.\n * \n * @throws\n IllegalArgumentException if [n] is negative.\n * \n * @sample\n samples.collections.Collections.Transformations.drop\n *\npublic fun ByteArray.drop(n: Int): List<Byte> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return takeLast((size -\n  n).coerceAtLeast(0))\n}\n\n**\n * Returns a list containing all elements except first [n] elements.\n * \n * @throws\n IllegalArgumentException if [n] is negative.\n * \n * @sample\n samples.collections.Collections.Transformations.drop\n *\npublic fun ShortArray.drop(n: Int): List<Short> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return takeLast((size -\n  n).coerceAtLeast(0))\n}\n\n**\n * Returns a list containing all elements except first [n] elements.\n * \n * @throws\n IllegalArgumentException if [n] is negative.\n * \n * @sample\n samples.collections.Collections.Transformations.drop\n *\npublic fun IntArray.drop(n: Int): List<Int> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return takeLast((size -\n  n).coerceAtLeast(0))\n}\n\n**\n * Returns a list containing all elements except first [n] elements.\n * \n * @throws\n IllegalArgumentException if [n] is negative.\n * \n * @sample\n samples.collections.Collections.Transformations.drop\n *\npublic fun LongArray.drop(n: Int): List<Long> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return takeLast((size -\n  n).coerceAtLeast(0))\n}\n\n**\n * Returns a list containing all elements except first [n] elements.\n * \n * @throws\n IllegalArgumentException if [n] is negative.\n * \n * @sample\n samples.collections.Collections.Transformations.drop\n *\npublic fun FloatArray.drop(n: Int): List<Float> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return takeLast((size -\n  n).coerceAtLeast(0))\n}\n\n**\n * Returns a list containing all elements except first [n] elements.\n * \n * @throws\n IllegalArgumentException if [n] is negative.\n * \n * @sample\n samples.collections.Collections.Transformations.drop\n *\npublic fun DoubleArray.drop(n: Int): List<Double> {\n

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require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return takeLast((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except first [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun BooleanArray.drop(n: Int): List<Boolean>
{\n  require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return takeLast((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except first [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun CharArray.drop(n: Int): List<Char> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return takeLast((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except last [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun <T> Array<out T>.dropLast(n: Int): List<T>
{\n  require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return take((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except last [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun ByteArray.dropLast(n: Int): List<Byte> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return take((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except last [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun ShortArray.dropLast(n: Int): List<Short> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return take((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except last [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun IntArray.dropLast(n: Int): List<Int> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return take((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except last [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun LongArray.dropLast(n: Int): List<Long> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return take((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except last [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun FloatArray.dropLast(n: Int): List<Float> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return take((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except last [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun DoubleArray.dropLast(n: Int): List<Double>
{\n  require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return take((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except last [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun BooleanArray.dropLast(n: Int):
List<Boolean> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return take((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except last [n] elements.n * n * @throws
IllegalArgumentException if [n] is negative.n * n * @sample
samples.collections.Collections.Transformations.drop\n * \npublic fun CharArray.dropLast(n: Int): List<Char> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" } }n  return take((size -
n).coerceAtLeast(0))n}n\n/**n * Returns a list containing all elements except last elements that satisfy the given
[predicate].n * n * @sample samples.collections.Collections.Transformations.drop\n * \npublic inline fun <T>
Array<out T>.dropLastWhile(predicate: (T) -> Boolean): List<T> {\n  for (index in lastIndex downTo 0) {\n    if

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(!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun ByteArray.dropLastWhile(predicate: (Byte) -> Boolean): List<Byte> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun ShortArray.dropLastWhile(predicate: (Short) -> Boolean): List<Short> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun IntArray.dropLastWhile(predicate: (Int) -> Boolean): List<Int> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun LongArray.dropLastWhile(predicate: (Long) -> Boolean): List<Long> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun FloatArray.dropLastWhile(predicate: (Float) -> Boolean): List<Float> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun DoubleArray.dropLastWhile(predicate: (Double) -> Boolean): List<Double> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun BooleanArray.dropLastWhile(predicate: (Boolean) -> Boolean): List<Boolean> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun CharArray.dropLastWhile(predicate: (Char) -> Boolean): List<Char> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except first elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun <T> Array<out T>.dropWhile(predicate: (T) -> Boolean): List<T> {\n  var yielding = false\n  val list = ArrayList<T>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item))\n      list.add(item)\n      yielding = true\n  }\n  return list\n}\n\n/**\n * Returns a list containing all elements except first elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun ByteArray.dropWhile(predicate: (Byte) -> Boolean): List<Byte> {\n  var yielding = false\n  val list = ArrayList<Byte>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item))\n      list.add(item)\n      yielding = true\n  }\n  return list\n}\n\n/**\n * Returns a list containing all elements except first elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun ShortArray.dropWhile(predicate: (Short) -> Boolean): List<Short> {\n  var yielding = false\n  val list = ArrayList<Short>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item))\n      list.add(item)\n      yielding = true\n  }\n  return list\n}\n\n/**\n * Returns a list containing all elements except first elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun

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IntArray.dropWhile(predicate: (Int) -> Boolean): List<Int> {\n  var yielding = false\n  val list =
ArrayList<Int>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item)) {\n      list.add(item)\n      yielding = true\n    }\n  return list\n}\n\n/**\n * Returns a list containing all elements
except first elements that satisfy the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n */\n\npublic inline fun LongArray.dropWhile(predicate:
(Long) -> Boolean): List<Long> {\n  var yielding = false\n  val list = ArrayList<Long>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item)) {\n      list.add(item)\n      yielding =
true\n    }\n  return list\n}\n\n/**\n * Returns a list containing all elements except first elements that satisfy the
given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n */\n\npublic inline fun FloatArray.dropWhile(predicate: (Float) -> Boolean): List<Float> {\n  var yielding = false\n  val list =
ArrayList<Float>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item)) {\n      list.add(item)\n      yielding = true\n    }\n  return list\n}\n\n/**\n * Returns a list containing all
elements except first elements that satisfy the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n */\n\npublic inline fun DoubleArray.dropWhile(predicate:
(Double) -> Boolean): List<Double> {\n  var yielding = false\n  val list = ArrayList<Double>()\n  for (item in
this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item)) {\n      list.add(item)\n      yielding = true\n    }\n  return list\n}\n\n/**\n * Returns a list containing all elements except first elements that
satisfy the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n */\n\npublic inline fun BooleanArray.dropWhile(predicate: (Boolean) -> Boolean): List<Boolean> {\n  var yielding = false\n  val list = ArrayList<Boolean>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if
(!predicate(item)) {\n      list.add(item)\n      yielding = true\n    }\n  return list\n}\n\n/**\n * Returns a list
containing all elements except first elements that satisfy the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n */\n\npublic inline fun CharArray.dropWhile(predicate:
(Char) -> Boolean): List<Char> {\n  var yielding = false\n  val list = ArrayList<Char>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item)) {\n      list.add(item)\n      yielding =
true\n    }\n  return list\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n */\n\npublic inline fun <T> Array<out
T>.filter(predicate: (T) -> Boolean): List<T> {\n  return filterTo(ArrayList<T>(), predicate)\n}\n\n/**\n * Returns
a list containing only elements matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n */\n\npublic inline fun ByteArray.filter(predicate: (Byte) -> Boolean):
List<Byte> {\n  return filterTo(ArrayList<Byte>(), predicate)\n}\n\n/**\n * Returns a list containing only elements
matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n */\n\npublic inline fun ShortArray.filter(predicate: (Short) -> Boolean): List<Short> {\n  return filterTo(ArrayList<Short>(),
predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n */\n\npublic inline fun IntArray.filter(predicate: (Int) -> Boolean):
List<Int> {\n  return filterTo(ArrayList<Int>(), predicate)\n}\n\n/**\n * Returns a list containing only elements
matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n */\n\npublic inline fun LongArray.filter(predicate: (Long) -> Boolean): List<Long> {\n  return filterTo(ArrayList<Long>(),
predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n */\n\npublic inline fun FloatArray.filter(predicate: (Float) ->
Boolean): List<Float> {\n  return filterTo(ArrayList<Float>(), predicate)\n}\n\n/**\n * Returns a list containing
only elements matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n */\n\npublic inline fun DoubleArray.filter(predicate: (Double) -> Boolean): List<Double> {\n  return
filterTo(ArrayList<Double>(), predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given
[predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n */\n\npublic inline fun BooleanArray.filter(predicate: (Boolean) -> Boolean): List<Boolean> {\n  return filterTo(ArrayList<Boolean>(),
predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n */\n\npublic inline fun CharArray.filter(predicate: (Char) ->

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Boolean): List<Char> {\n    return filterTo(ArrayList<Char>(), predicate)\n}\n\n/**\n * Returns a list containing
only elements matching the given [predicate].\n * @param [predicate] function that takes the index of an element
and the element itself\n * and returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexed\n */\npublic inline fun <T> Array<out
T>.filterIndexed(predicate: (index: Int, T) -> Boolean): List<T> {\n    return filterIndexedTo(ArrayList<T>(),
predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * @param
[predicate] function that takes the index of an element and the element itself\n * and returns the result of predicate
evaluation on the element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexed\n */\npublic
inline fun ByteArray.filterIndexed(predicate: (index: Int, Byte) -> Boolean): List<Byte> {\n    return
filterIndexedTo(ArrayList<Byte>(), predicate)\n}\n\n/**\n * Returns a list containing only elements matching the
given [predicate].\n * @param [predicate] function that takes the index of an element and the element itself\n * and
returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexed\n */\npublic inline fun ShortArray.filterIndexed(predicate:
(index: Int, Short) -> Boolean): List<Short> {\n    return filterIndexedTo(ArrayList<Short>(), predicate)\n}\n\n/**\n
* Returns a list containing only elements matching the given [predicate].\n * @param [predicate] function that takes
the index of an element and the element itself\n * and returns the result of predicate evaluation on the element.\n * \n
* @sample samples.collections.Collections.Filtering.filterIndexed\n */\npublic inline fun
IntArray.filterIndexed(predicate: (index: Int, Int) -> Boolean): List<Int> {\n    return
filterIndexedTo(ArrayList<Int>(), predicate)\n}\n\n/**\n * Returns a list containing only elements matching the
given [predicate].\n * @param [predicate] function that takes the index of an element and the element itself\n * and
returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexed\n */\npublic inline fun LongArray.filterIndexed(predicate:
(index: Int, Long) -> Boolean): List<Long> {\n    return filterIndexedTo(ArrayList<Long>(), predicate)\n}\n\n/**\n
* Returns a list containing only elements matching the given [predicate].\n * @param [predicate] function that takes
the index of an element and the element itself\n * and returns the result of predicate evaluation on the element.\n * \n
* @sample samples.collections.Collections.Filtering.filterIndexed\n */\npublic inline fun
FloatArray.filterIndexed(predicate: (index: Int, Float) -> Boolean): List<Float> {\n    return
filterIndexedTo(ArrayList<Float>(), predicate)\n}\n\n/**\n * Returns a list containing only elements matching the
given [predicate].\n * @param [predicate] function that takes the index of an element and the element itself\n * and
returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexed\n */\npublic inline fun DoubleArray.filterIndexed(predicate:
(index: Int, Double) -> Boolean): List<Double> {\n    return filterIndexedTo(ArrayList<Double>(),
predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * @param
[predicate] function that takes the index of an element and the element itself\n * and returns the result of predicate
evaluation on the element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexed\n */\npublic
inline fun BooleanArray.filterIndexed(predicate: (index: Int, Boolean) -> Boolean): List<Boolean> {\n    return
filterIndexedTo(ArrayList<Boolean>(), predicate)\n}\n\n/**\n * Returns a list containing only elements matching
the given [predicate].\n * @param [predicate] function that takes the index of an element and the element itself\n *
and returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexed\n */\npublic inline fun CharArray.filterIndexed(predicate:
(index: Int, Char) -> Boolean): List<Char> {\n    return filterIndexedTo(ArrayList<Char>(), predicate)\n}\n\n/**\n
* Appends all elements matching the given [predicate] to the given [destination].\n * @param [predicate] function that
takes the index of an element and the element itself\n * and returns the result of predicate evaluation on the
element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexedTo\n */\npublic inline fun <T, C :
MutableCollection<in T>> Array<out T>.filterIndexedTo(destination: C, predicate: (index: Int, T) -> Boolean): C
{\n    forEachIndexed { index, element ->\n        if (predicate(index, element)) destination.add(element)\n    }\n
return destination\n}\n\n/**\n * Appends all elements matching the given [predicate] to the given [destination].\n *
@param [predicate] function that takes the index of an element and the element itself\n * and returns the result of

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predicate evaluation on the element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexedTo\n
*\npublic inline fun <C : MutableCollection<in Byte>> ByteArray.filterIndexedTo(destination: C, predicate:
(index: Int, Byte) -> Boolean): C {\n  forEachIndexed { index, element ->\n    if (predicate(index, element))
destination.add(element)\n  }\n  return destination\n}\n\n/**\n * Appends all elements matching the given
[predicate] to the given [destination].\n * @param [predicate] function that takes the index of an element and the
element itself\n * and returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexedTo\n
*\npublic inline fun <C : MutableCollection<in Short>> ShortArray.filterIndexedTo(destination: C, predicate: (index: Int, Short) -> Boolean): C {\n  forEachIndexed {
index, element ->\n    if (predicate(index, element)) destination.add(element)\n  }\n  return
destination\n}\n\n/**\n * Appends all elements matching the given [predicate] to the given [destination].\n *
@param [predicate] function that takes the index of an element and the element itself\n * and returns the result of
predicate evaluation on the element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexedTo\n
*\npublic inline fun <C : MutableCollection<in Int>> IntArray.filterIndexedTo(destination: C, predicate: (index:
Int, Int) -> Boolean): C {\n  forEachIndexed { index, element ->\n    if (predicate(index, element))
destination.add(element)\n  }\n  return destination\n}\n\n/**\n * Appends all elements matching the given
[predicate] to the given [destination].\n * @param [predicate] function that takes the index of an element and the
element itself\n * and returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexedTo\n
*\npublic inline fun <C : MutableCollection<in Long>> LongArray.filterIndexedTo(destination: C, predicate: (index: Int, Long) -> Boolean): C {\n  forEachIndexed {
index, element ->\n    if (predicate(index, element)) destination.add(element)\n  }\n  return
destination\n}\n\n/**\n * Appends all elements matching the given [predicate] to the given [destination].\n *
@param [predicate] function that takes the index of an element and the element itself\n * and returns the result of
predicate evaluation on the element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexedTo\n
*\npublic inline fun <C : MutableCollection<in Float>> FloatArray.filterIndexedTo(destination: C, predicate:
(index: Int, Float) -> Boolean): C {\n  forEachIndexed { index, element ->\n    if (predicate(index, element))
destination.add(element)\n  }\n  return destination\n}\n\n/**\n * Appends all elements matching the given
[predicate] to the given [destination].\n * @param [predicate] function that takes the index of an element and the
element itself\n * and returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexedTo\n
*\npublic inline fun <C : MutableCollection<in Double>> DoubleArray.filterIndexedTo(destination: C, predicate: (index: Int, Double) -> Boolean): C {\n
forEachIndexed { index, element ->\n    if (predicate(index, element)) destination.add(element)\n  }\n  return
destination\n}\n\n/**\n * Appends all elements matching the given [predicate] to the given [destination].\n *
@param [predicate] function that takes the index of an element and the element itself\n * and returns the result of
predicate evaluation on the element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexedTo\n
*\npublic inline fun <C : MutableCollection<in Boolean>> BooleanArray.filterIndexedTo(destination: C, predicate:
(index: Int, Boolean) -> Boolean): C {\n  forEachIndexed { index, element ->\n    if (predicate(index, element))
destination.add(element)\n  }\n  return destination\n}\n\n/**\n * Appends all elements matching the given
[predicate] to the given [destination].\n * @param [predicate] function that takes the index of an element and the
element itself\n * and returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexedTo\n
*\npublic inline fun <C : MutableCollection<in Char>> CharArray.filterIndexedTo(destination: C, predicate: (index: Int, Char) -> Boolean): C {\n  forEachIndexed {
index, element ->\n    if (predicate(index, element)) destination.add(element)\n  }\n  return
destination\n}\n\n/**\n * Returns a list containing all elements that are instances of specified type parameter R.\n *
\n * @sample samples.collections.Collections.Filtering.filterIsInstance\n
*\npublic inline fun <reified R>
Array<*>.filterIsInstance(): List<@kotlin.internal.NoInfer R> {\n  return
filterIsInstanceTo(ArrayList<R>())\n}\n\n/**\n * Appends all elements that are instances of specified type
parameter R to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterIsInstanceTo\n
*\npublic inline fun <reified R, C :

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MutableCollection<in R>> Array<*>.filterIsInstanceTo(destination: C): C {\n  for (element in this) if (element is
R) destination.add(element)\n  return destination\n}\n\n/**\n * Returns a list containing all elements not matching
the given [predicate].\n * \n * @sample samples.collections.Collections.Filtering.filter\n *\npublic inline fun <T>
Array<out T>.filterNot(predicate: (T) -> Boolean): List<T> {\n  return filterNotTo(ArrayList<T>()),
predicate)\n}\n\n/**\n * Returns a list containing all elements not matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n *\npublic inline fun ByteArray.filterNot(predicate: (Byte) ->
Boolean): List<Byte> {\n  return filterNotTo(ArrayList<Byte>(), predicate)\n}\n\n/**\n * Returns a list containing
all elements not matching the given [predicate].\n * \n * @sample samples.collections.Collections.Filtering.filter\n
*\npublic inline fun ShortArray.filterNot(predicate: (Short) -> Boolean): List<Short> {\n  return
filterNotTo(ArrayList<Short>(), predicate)\n}\n\n/**\n * Returns a list containing all elements not matching the
given [predicate].\n * \n * @sample samples.collections.Collections.Filtering.filter\n *\npublic inline fun
IntArray.filterNot(predicate: (Int) -> Boolean): List<Int> {\n  return filterNotTo(ArrayList<Int>(),
predicate)\n}\n\n/**\n * Returns a list containing all elements not matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n *\npublic inline fun LongArray.filterNot(predicate: (Long) ->
Boolean): List<Long> {\n  return filterNotTo(ArrayList<Long>(), predicate)\n}\n\n/**\n * Returns a list
containing all elements not matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n *\npublic inline fun FloatArray.filterNot(predicate: (Float) ->
Boolean): List<Float> {\n  return filterNotTo(ArrayList<Float>(), predicate)\n}\n\n/**\n * Returns a list
containing all elements not matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n *\npublic inline fun DoubleArray.filterNot(predicate: (Double) ->
Boolean): List<Double> {\n  return filterNotTo(ArrayList<Double>(), predicate)\n}\n\n/**\n * Returns a list
containing all elements not matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n *\npublic inline fun BooleanArray.filterNot(predicate: (Boolean) ->
Boolean): List<Boolean> {\n  return filterNotTo(ArrayList<Boolean>(), predicate)\n}\n\n/**\n * Returns a list
containing all elements not matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n *\npublic inline fun CharArray.filterNot(predicate: (Char) ->
Boolean): List<Char> {\n  return filterNotTo(ArrayList<Char>(), predicate)\n}\n\n/**\n * Returns a list containing
all elements that are not `null`.\n * \n * @sample samples.collections.Collections.Filtering.filterNotNull\n *\npublic
fun <T : Any> Array<out T?>.filterNotNull(): List<T> {\n  return filterNotNullTo(ArrayList<T>())\n}\n\n/**\n *
Appends all elements that are not `null` to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterNotNullTo\n *\npublic fun <C : MutableCollection<in T>, T : Any>
Array<out T?>.filterNotNullTo(destination: C): C {\n  for (element in this) if (element != null)
destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements not matching the given
[predicate] to the given [destination].\n * \n * @sample samples.collections.Collections.Filtering.filterTo\n
*\npublic inline fun <T, C : MutableCollection<in T>> Array<out T>.filterNotTo(destination: C, predicate: (T) ->
Boolean): C {\n  for (element in this) if (!predicate(element)) destination.add(element)\n  return
destination\n}\n\n/**\n * Appends all elements not matching the given [predicate] to the given [destination].\n * \n *
@sample samples.collections.Collections.Filtering.filterTo\n *\npublic inline fun <C : MutableCollection<in
Byte>> ByteArray.filterNotTo(destination: C, predicate: (Byte) -> Boolean): C {\n  for (element in this) if
(!predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements not
matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n *\npublic inline fun <C : MutableCollection<in Short>>
ShortArray.filterNotTo(destination: C, predicate: (Short) -> Boolean): C {\n  for (element in this) if
(!predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements not
matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n *\npublic inline fun <C : MutableCollection<in Int>>
IntArray.filterNotTo(destination: C, predicate: (Int) -> Boolean): C {\n  for (element in this) if
(!predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements not

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matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n *^\npublic inline fun <C : MutableCollection<in Long>>
LongArray.filterNotTo(destination: C, predicate: (Long) -> Boolean): C {\n  for (element in this) if
(!predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements not
matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n *^\npublic inline fun <C : MutableCollection<in Float>>
FloatArray.filterNotTo(destination: C, predicate: (Float) -> Boolean): C {\n  for (element in this) if
(!predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements not
matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n *^\npublic inline fun <C : MutableCollection<in Double>>
DoubleArray.filterNotTo(destination: C, predicate: (Double) -> Boolean): C {\n  for (element in this) if
(!predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements not
matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n *^\npublic inline fun <C : MutableCollection<in Boolean>>
BooleanArray.filterNotTo(destination: C, predicate: (Boolean) -> Boolean): C {\n  for (element in this) if
(!predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements not
matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n *^\npublic inline fun <C : MutableCollection<in Char>>
CharArray.filterNotTo(destination: C, predicate: (Char) -> Boolean): C {\n  for (element in this) if
(!predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements matching
the given [predicate] to the given [destination].\n * \n * @sample samples.collections.Collections.Filtering.filterTo\n
*^\npublic inline fun <T, C : MutableCollection<in T>> Array<out T>.filterTo(destination: C, predicate: (T) ->
Boolean): C {\n  for (element in this) if (predicate(element)) destination.add(element)\n  return
destination\n}\n\n/**\n * Appends all elements matching the given [predicate] to the given [destination].\n * \n *
@sample samples.collections.Collections.Filtering.filterTo\n *^\npublic inline fun <C : MutableCollection<in
Byte>> ByteArray.filterTo(destination: C, predicate: (Byte) -> Boolean): C {\n  for (element in this) if
(predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements matching
the given [predicate] to the given [destination].\n * \n * @sample samples.collections.Collections.Filtering.filterTo\n
*^\npublic inline fun <C : MutableCollection<in Short>> ShortArray.filterTo(destination: C, predicate: (Short) ->
Boolean): C {\n  for (element in this) if (predicate(element)) destination.add(element)\n  return
destination\n}\n\n/**\n * Appends all elements matching the given [predicate] to the given [destination].\n * \n *
@sample samples.collections.Collections.Filtering.filterTo\n *^\npublic inline fun <C : MutableCollection<in Int>>
IntArray.filterTo(destination: C, predicate: (Int) -> Boolean): C {\n  for (element in this) if (predicate(element))
destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements matching the given [predicate]
to the given [destination].\n * \n * @sample samples.collections.Collections.Filtering.filterTo\n *^\npublic inline fun
<C : MutableCollection<in Long>> LongArray.filterTo(destination: C, predicate: (Long) -> Boolean): C {\n  for
(element in this) if (predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all
elements matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n *^\npublic inline fun <C : MutableCollection<in Float>>
FloatArray.filterTo(destination: C, predicate: (Float) -> Boolean): C {\n  for (element in this) if
(predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements matching
the given [predicate] to the given [destination].\n * \n * @sample samples.collections.Collections.Filtering.filterTo\n
*^\npublic inline fun <C : MutableCollection<in Double>> DoubleArray.filterTo(destination: C, predicate: (Double)
-> Boolean): C {\n  for (element in this) if (predicate(element)) destination.add(element)\n  return
destination\n}\n\n/**\n * Appends all elements matching the given [predicate] to the given [destination].\n * \n *
@sample samples.collections.Collections.Filtering.filterTo\n *^\npublic inline fun <C : MutableCollection<in
Boolean>> BooleanArray.filterTo(destination: C, predicate: (Boolean) -> Boolean): C {\n  for (element in this) if
(predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements matching

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the given [predicate] to the given [destination].\n * \n * @sample samples.collections.Collections.Filtering.filterTo\n
*\npublic inline fun <C : MutableCollection<in Char>> CharArray.filterTo(destination: C, predicate: (Char) ->
Boolean): C {\n    for (element in this) if (predicate(element)) destination.add(element)\n    return
destination\n}\n\n/**\n * Returns a list containing elements at indices in the specified [indices] range.\n */\npublic
fun <T> Array<out T>.slice(indices: IntRange): List<T> {\n    if (indices.isEmpty()) return listOf()\n    return
copyOfRange(indices.start, indices.endInclusive + 1).asList()\n}\n\n/**\n * Returns a list containing elements at
indices in the specified [indices] range.\n */\npublic fun ByteArray.slice(indices: IntRange): List<Byte> {\n    if
(indices.isEmpty()) return listOf()\n    return copyOfRange(indices.start, indices.endInclusive +
1).asList()\n}\n\n/**\n * Returns a list containing elements at indices in the specified [indices] range.\n */\npublic
fun ShortArray.slice(indices: IntRange): List<Short> {\n    if (indices.isEmpty()) return listOf()\n    return
copyOfRange(indices.start, indices.endInclusive + 1).asList()\n}\n\n/**\n * Returns a list containing elements at
indices in the specified [indices] range.\n */\npublic fun IntArray.slice(indices: IntRange): List<Int> {\n    if
(indices.isEmpty()) return listOf()\n    return copyOfRange(indices.start, indices.endInclusive +
1).asList()\n}\n\n/**\n * Returns a list containing elements at indices in the specified [indices] range.\n */\npublic
fun LongArray.slice(indices: IntRange): List<Long> {\n    if (indices.isEmpty()) return listOf()\n    return
copyOfRange(indices.start, indices.endInclusive + 1).asList()\n}\n\n/**\n * Returns a list containing elements at
indices in the specified [indices] range.\n */\npublic fun FloatArray.slice(indices: IntRange): List<Float> {\n    if
(indices.isEmpty()) return listOf()\n    return copyOfRange(indices.start, indices.endInclusive +
1).asList()\n}\n\n/**\n * Returns a list containing elements at indices in the specified [indices] range.\n */\npublic
fun DoubleArray.slice(indices: IntRange): List<Double> {\n    if (indices.isEmpty()) return listOf()\n    return
copyOfRange(indices.start, indices.endInclusive + 1).asList()\n}\n\n/**\n * Returns a list containing elements at
indices in the specified [indices] range.\n */\npublic fun BooleanArray.slice(indices: IntRange): List<Boolean> {\n
if (indices.isEmpty()) return listOf()\n    return copyOfRange(indices.start, indices.endInclusive +
1).asList()\n}\n\n/**\n * Returns a list containing elements at indices in the specified [indices] range.\n */\npublic
fun CharArray.slice(indices: IntRange): List<Char> {\n    if (indices.isEmpty()) return listOf()\n    return
copyOfRange(indices.start, indices.endInclusive + 1).asList()\n}\n\n/**\n * Returns a list containing elements at
specified [indices].\n */\npublic fun <T> Array<out T>.slice(indices: Iterable<Int>): List<T> {\n    val size =
indices.collectionSizeOrDefault(10)\n    if (size == 0) return emptyList()\n    val list = ArrayList<T>(size)\n    for
(index in indices) {\n        list.add(get(index))\n    }\n    return list\n}\n\n/**\n * Returns a list containing elements at
specified [indices].\n */\npublic fun ByteArray.slice(indices: Iterable<Int>): List<Byte> {\n    val size =
indices.collectionSizeOrDefault(10)\n    if (size == 0) return emptyList()\n    val list = ArrayList<Byte>(size)\n    for
(index in indices) {\n        list.add(get(index))\n    }\n    return list\n}\n\n/**\n * Returns a list containing elements at
specified [indices].\n */\npublic fun ShortArray.slice(indices: Iterable<Int>): List<Short> {\n    val size =
indices.collectionSizeOrDefault(10)\n    if (size == 0) return emptyList()\n    val list = ArrayList<Short>(size)\n
for (index in indices) {\n        list.add(get(index))\n    }\n    return list\n}\n\n/**\n * Returns a list containing
elements at specified [indices].\n */\npublic fun IntArray.slice(indices: Iterable<Int>): List<Int> {\n    val size =
indices.collectionSizeOrDefault(10)\n    if (size == 0) return emptyList()\n    val list = ArrayList<Int>(size)\n    for
(index in indices) {\n        list.add(get(index))\n    }\n    return list\n}\n\n/**\n * Returns a list containing elements at
specified [indices].\n */\npublic fun LongArray.slice(indices: Iterable<Int>): List<Long> {\n    val size =
indices.collectionSizeOrDefault(10)\n    if (size == 0) return emptyList()\n    val list = ArrayList<Long>(size)\n
for (index in indices) {\n        list.add(get(index))\n    }\n    return list\n}\n\n/**\n * Returns a list containing
elements at specified [indices].\n */\npublic fun FloatArray.slice(indices: Iterable<Int>): List<Float> {\n    val size =
indices.collectionSizeOrDefault(10)\n    if (size == 0) return emptyList()\n    val list = ArrayList<Float>(size)\n
for (index in indices) {\n        list.add(get(index))\n    }\n    return list\n}\n\n/**\n * Returns a list containing
elements at specified [indices].\n */\npublic fun DoubleArray.slice(indices: Iterable<Int>): List<Double> {\n    val
size = indices.collectionSizeOrDefault(10)\n    if (size == 0) return emptyList()\n    val list =
ArrayList<Double>(size)\n    for (index in indices) {\n        list.add(get(index))\n    }\n    return list\n}\n\n/**\n
* Returns a list containing elements at specified [indices].\n */\npublic fun BooleanArray.slice(indices: Iterable<Int>):

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List<Boolean> {\n  val size = indices.collectionSizeOrDefault(10)\n  if (size == 0) return emptyList()\n  val list = ArrayList<Boolean>(size)\n  for (index in indices) {\n    list.add(get(index))\n  }\n  return list}\n\n/**\n * Returns a list containing elements at specified [indices].\n */\npublic fun CharArray.slice(indices: Iterable<Int>): List<Char> {\n  val size = indices.collectionSizeOrDefault(10)\n  if (size == 0) return emptyList()\n  val list = ArrayList<Char>(size)\n  for (index in indices) {\n    list.add(get(index))\n  }\n  return list}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n */\npublic fun <T> Array<T>.sliceArray(indices: Collection<Int>): Array<T> {\n  val result = arrayOfNulls(this, indices.size)\n  var targetIndex = 0\n  for (sourceIndex in indices) {\n    result[targetIndex++] = this[sourceIndex]\n  }\n  return result}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n */\npublic fun ByteArray.sliceArray(indices: Collection<Int>): ByteArray {\n  val result = ByteArray(indices.size)\n  var targetIndex = 0\n  for (sourceIndex in indices) {\n    result[targetIndex++] = this[sourceIndex]\n  }\n  return result}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n */\npublic fun ShortArray.sliceArray(indices: Collection<Int>): ShortArray {\n  val result = ShortArray(indices.size)\n  var targetIndex = 0\n  for (sourceIndex in indices) {\n    result[targetIndex++] = this[sourceIndex]\n  }\n  return result}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n */\npublic fun IntArray.sliceArray(indices: Collection<Int>): IntArray {\n  val result = IntArray(indices.size)\n  var targetIndex = 0\n  for (sourceIndex in indices) {\n    result[targetIndex++] = this[sourceIndex]\n  }\n  return result}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n */\npublic fun LongArray.sliceArray(indices: Collection<Int>): LongArray {\n  val result = LongArray(indices.size)\n  var targetIndex = 0\n  for (sourceIndex in indices) {\n    result[targetIndex++] = this[sourceIndex]\n  }\n  return result}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n */\npublic fun FloatArray.sliceArray(indices: Collection<Int>): FloatArray {\n  val result = FloatArray(indices.size)\n  var targetIndex = 0\n  for (sourceIndex in indices) {\n    result[targetIndex++] = this[sourceIndex]\n  }\n  return result}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n */\npublic fun DoubleArray.sliceArray(indices: Collection<Int>): DoubleArray {\n  val result = DoubleArray(indices.size)\n  var targetIndex = 0\n  for (sourceIndex in indices) {\n    result[targetIndex++] = this[sourceIndex]\n  }\n  return result}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n */\npublic fun BooleanArray.sliceArray(indices: Collection<Int>): BooleanArray {\n  val result = BooleanArray(indices.size)\n  var targetIndex = 0\n  for (sourceIndex in indices) {\n    result[targetIndex++] = this[sourceIndex]\n  }\n  return result}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n */\npublic fun CharArray.sliceArray(indices: Collection<Int>): CharArray {\n  val result = CharArray(indices.size)\n  var targetIndex = 0\n  for (sourceIndex in indices) {\n    result[targetIndex++] = this[sourceIndex]\n  }\n  return result}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n */\npublic fun <T> Array<T>.sliceArray(indices: IntRange): Array<T> {\n  if (indices.isEmpty()) return copyOfRange(0, 0)\n  return copyOfRange(indices.start, indices.endInclusive + 1)\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n */\npublic fun ByteArray.sliceArray(indices: IntRange): ByteArray {\n  if (indices.isEmpty()) return ByteArray(0)\n  return copyOfRange(indices.start, indices.endInclusive + 1)\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n */\npublic fun ShortArray.sliceArray(indices: IntRange): ShortArray {\n  if (indices.isEmpty()) return ShortArray(0)\n  return copyOfRange(indices.start, indices.endInclusive + 1)\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n */\npublic fun IntArray.sliceArray(indices: IntRange): IntArray {\n  if (indices.isEmpty()) return IntArray(0)\n  return copyOfRange(indices.start, indices.endInclusive + 1)\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n */\npublic fun LongArray.sliceArray(indices: IntRange): LongArray {\n  if (indices.isEmpty()) return LongArray(0)\n  return copyOfRange(indices.start, indices.endInclusive + 1)\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n */\npublic fun FloatArray.sliceArray(indices: IntRange): FloatArray {\n  if (indices.isEmpty()) return FloatArray(0)\n  return copyOfRange(indices.start, indices.endInclusive + 1)\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n */\npublic fun

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DoubleArray.sliceArray(indices: IntRange): DoubleArray {\n  if (indices.isEmpty()) return DoubleArray(0)\n  return copyOfRange(indices.start, indices.endInclusive + 1)\n}\n\n/**\n * Returns an array containing elements at\n indices in the specified [indices] range.\n */\npublic fun BooleanArray.sliceArray(indices: IntRange): BooleanArray\n {\n  if (indices.isEmpty()) return BooleanArray(0)\n  return copyOfRange(indices.start, indices.endInclusive +\n  1)\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n */\npublic fun\n CharArray.sliceArray(indices: IntRange): CharArray {\n  if (indices.isEmpty()) return CharArray(0)\n  return\n  copyOfRange(indices.start, indices.endInclusive + 1)\n}\n\n/**\n * Returns a list containing first [n] elements.\n */\n * @throws IllegalArgumentException if [n] is negative.\n */\n * @sample\n samples.collections.Collections.Transformations.take\n */\npublic fun <T> Array<out T>.take(n: Int): List<T> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  if (n == 0) return emptyList()\n  if (n >=\n  size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<T>(n)\n  for\n  (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns\n a list containing first [n] elements.\n */\n * @throws IllegalArgumentException if [n] is negative.\n */\n * @sample\n samples.collections.Collections.Transformations.take\n */\npublic fun ByteArray.take(n: Int): List<Byte> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  if (n == 0) return emptyList()\n  if (n >=\n  size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<Byte>(n)\n  for\n  (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns\n a list containing first [n] elements.\n */\n * @throws IllegalArgumentException if [n] is negative.\n */\n * @sample\n samples.collections.Collections.Transformations.take\n */\npublic fun ShortArray.take(n: Int): List<Short> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  if (n == 0) return emptyList()\n  if (n >=\n  size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<Short>(n)\n  for\n  (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns\n a list containing first [n] elements.\n */\n * @throws IllegalArgumentException if [n] is negative.\n */\n * @sample\n samples.collections.Collections.Transformations.take\n */\npublic fun IntArray.take(n: Int): List<Int> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  if (n == 0) return emptyList()\n  if (n >=\n  size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<Int>(n)\n  for\n  (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns\n a list containing first [n] elements.\n */\n * @throws IllegalArgumentException if [n] is negative.\n */\n * @sample\n samples.collections.Collections.Transformations.take\n */\npublic fun LongArray.take(n: Int): List<Long> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  if (n == 0) return emptyList()\n  if (n >=\n  size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<Long>(n)\n  for\n  (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns\n a list containing first [n] elements.\n */\n * @throws IllegalArgumentException if [n] is negative.\n */\n * @sample\n samples.collections.Collections.Transformations.take\n */\npublic fun FloatArray.take(n: Int): List<Float> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  if (n == 0) return emptyList()\n  if (n >=\n  size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<Float>(n)\n  for\n  (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns\n a list containing first [n] elements.\n */\n * @throws IllegalArgumentException if [n] is negative.\n */\n * @sample\n samples.collections.Collections.Transformations.take\n */\npublic fun DoubleArray.take(n: Int): List<Double> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  if (n == 0) return emptyList()\n  if (n >=\n  size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<Double>(n)\n  for\n  (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns\n a list containing first [n] elements.\n */\n * @throws IllegalArgumentException if [n] is negative.\n */\n * @sample\n samples.collections.Collections.Transformations.take\n */\npublic fun BooleanArray.take(n: Int):\n List<Boolean> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  if (n == 0) return\n  emptyList()\n  if (n >= size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list =\n  ArrayList<Boolean>(n)\n  for (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns\n a list containing first [n] elements.\n */\n * @throws IllegalArgumentException if

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[n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.take\n * \n\npublic fun
CharArray.take(n: Int): List<Char> {\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if
(n == 0) return emptyList()\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[0])\n    var count = 0\n    val list = ArrayList<Char>(n)\n    for (item in this) {\n        list.add(item)\n        if (++count == n)\n            break\n    }\n    return list\n}\n\n/**\n * Returns a list containing last [n] elements.\n * \n * @throws
IllegalArgumentOutOfRangeException if [n] is negative.\n * \n * @sample
samples.collections.Collections.Transformations.take\n * \n\npublic fun <T> Array<out T>.takeLast(n: Int): List<T>
{\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val
size = size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list =
ArrayList<T>(n)\n    for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n * Returns
a list containing last [n] elements.\n * \n * @throws IllegalArgumentOutOfRangeException if [n] is negative.\n * \n * @sample
samples.collections.Collections.Transformations.take\n * \n\npublic fun ByteArray.takeLast(n: Int): List<Byte> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val size =
size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list = ArrayList<Byte>(n)\n
for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n * Returns a list containing last
[n] elements.\n * \n * @throws IllegalArgumentOutOfRangeException if [n] is negative.\n * \n * @sample
samples.collections.Collections.Transformations.take\n * \n\npublic fun ShortArray.takeLast(n: Int): List<Short> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val size =
size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list = ArrayList<Short>(n)\n
for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n * Returns a list containing last
[n] elements.\n * \n * @throws IllegalArgumentOutOfRangeException if [n] is negative.\n * \n * @sample
samples.collections.Collections.Transformations.take\n * \n\npublic fun IntArray.takeLast(n: Int): List<Int> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val size =
size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list = ArrayList<Int>(n)\n
for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n * Returns a list containing last
[n] elements.\n * \n * @throws IllegalArgumentOutOfRangeException if [n] is negative.\n * \n * @sample
samples.collections.Collections.Transformations.take\n * \n\npublic fun LongArray.takeLast(n: Int): List<Long> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val size =
size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list = ArrayList<Long>(n)\n
for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n * Returns a list containing last
[n] elements.\n * \n * @throws IllegalArgumentOutOfRangeException if [n] is negative.\n * \n * @sample
samples.collections.Collections.Transformations.take\n * \n\npublic fun FloatArray.takeLast(n: Int): List<Float> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val size =
size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list = ArrayList<Float>(n)\n
for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n * Returns a list containing last
[n] elements.\n * \n * @throws IllegalArgumentOutOfRangeException if [n] is negative.\n * \n * @sample
samples.collections.Collections.Transformations.take\n * \n\npublic fun DoubleArray.takeLast(n: Int): List<Double>
{\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val
size = size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list =
ArrayList<Double>(n)\n    for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n *
Returns a list containing last [n] elements.\n * \n * @throws IllegalArgumentOutOfRangeException if [n] is negative.\n * \n *
@sample samples.collections.Collections.Transformations.take\n * \n\npublic fun BooleanArray.takeLast(n: Int):
List<Boolean> {\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return
emptyList()\n    val size = size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list
= ArrayList<Boolean>(n)\n    for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n *
Returns a list containing last [n] elements.\n * \n * @throws IllegalArgumentOutOfRangeException if [n] is negative.\n * \n *
@sample samples.collections.Collections.Transformations.take\n * \n\npublic fun CharArray.takeLast(n: Int):
List<Char> {\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return

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emptyList()\n  val size = size\n  if (n >= size) return toList()\n  if (n == 1) return listOf(this[size - 1])\n  val list
= ArrayList<Char>(n)\n  for (index in size - n until size)\n    list.add(this[index])\n  return list\n}\n\n/**\n *
Returns a list containing last elements satisfying the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.take\n *\npublic inline fun <T> Array<out
T>.takeLastWhile(predicate: (T) -> Boolean): List<T> {\n  for (index in lastIndex downTo 0) {\n    if
(!predicate(this[index])) {\n      return drop(index + 1)\n    }\n  }\n  return toList()\n}\n\n/**\n * Returns a
list containing last elements satisfying the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.take\n *\npublic inline fun ByteArray.takeLastWhile(predicate:
(Byte) -> Boolean): List<Byte> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n
return drop(index + 1)\n    }\n  }\n  return toList()\n}\n\n/**\n * Returns a list containing last elements
satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n *\npublic
inline fun ShortArray.takeLastWhile(predicate: (Short) -> Boolean): List<Short> {\n  for (index in lastIndex
downTo 0) {\n    if (!predicate(this[index])) {\n      return drop(index + 1)\n    }\n  }\n  return
toList()\n}\n\n/**\n * Returns a list containing last elements satisfying the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.take\n *\npublic inline fun IntArray.takeLastWhile(predicate: (Int)
-> Boolean): List<Int> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n      return
drop(index + 1)\n    }\n  }\n  return toList()\n}\n\n/**\n * Returns a list containing last elements satisfying the
given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n *\npublic inline fun
LongArray.takeLastWhile(predicate: (Long) -> Boolean): List<Long> {\n  for (index in lastIndex downTo 0) {\n
if (!predicate(this[index])) {\n      return drop(index + 1)\n    }\n  }\n  return toList()\n}\n\n/**\n * Returns
a list containing last elements satisfying the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.take\n *\npublic inline fun FloatArray.takeLastWhile(predicate:
(Float) -> Boolean): List<Float> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n
return drop(index + 1)\n    }\n  }\n  return toList()\n}\n\n/**\n * Returns a list containing last elements
satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n *\npublic
inline fun DoubleArray.takeLastWhile(predicate: (Double) -> Boolean): List<Double> {\n  for (index in lastIndex
downTo 0) {\n    if (!predicate(this[index])) {\n      return drop(index + 1)\n    }\n  }\n  return
toList()\n}\n\n/**\n * Returns a list containing last elements satisfying the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.take\n *\npublic inline fun
BooleanArray.takeLastWhile(predicate: (Boolean) -> Boolean): List<Boolean> {\n  for (index in lastIndex
downTo 0) {\n    if (!predicate(this[index])) {\n      return drop(index + 1)\n    }\n  }\n  return
toList()\n}\n\n/**\n * Returns a list containing last elements satisfying the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.take\n *\npublic inline fun CharArray.takeLastWhile(predicate:
(Char) -> Boolean): List<Char> {\n  for (index in lastIndex downTo 0) {\n    if (!predicate(this[index])) {\n
return drop(index + 1)\n    }\n  }\n  return toList()\n}\n\n/**\n * Returns a list containing first elements
satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n *\npublic
inline fun <T> Array<out T>.takeWhile(predicate: (T) -> Boolean): List<T> {\n  val list = ArrayList<T>()\n  for
(item in this) {\n    if (!predicate(item))\n      break\n    list.add(item)\n  }\n  return list\n}\n\n/**\n *
Returns a list containing first elements satisfying the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.take\n *\npublic inline fun ByteArray.takeWhile(predicate: (Byte)
-> Boolean): List<Byte> {\n  val list = ArrayList<Byte>()\n  for (item in this) {\n    if (!predicate(item))\n
break\n    list.add(item)\n  }\n  return list\n}\n\n/**\n * Returns a list containing first elements satisfying the
given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n *\npublic inline fun
ShortArray.takeWhile(predicate: (Short) -> Boolean): List<Short> {\n  val list = ArrayList<Short>()\n  for (item
in this) {\n    if (!predicate(item))\n      break\n    list.add(item)\n  }\n  return list\n}\n\n/**\n * Returns a
list containing first elements satisfying the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.take\n *\npublic inline fun IntArray.takeWhile(predicate: (Int) ->
Boolean): List<Int> {\n  val list = ArrayList<Int>()\n  for (item in this) {\n    if (!predicate(item))\n

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break\n    list.add(item)\n    }\n    return list\n}\n\n/**\n * Returns a list containing first elements satisfying the
given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n */\npublic inline fun LongArray.takeWhile(predicate: (Long) -> Boolean): List<Long> {\n    val list = ArrayList<Long>()\n    for (item in this) {\n        if (!predicate(item))\n            break\n        list.add(item)\n    }\n    return list\n}\n\n/**\n * Returns a list containing first elements satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n */\npublic inline fun FloatArray.takeWhile(predicate: (Float) -> Boolean): List<Float> {\n    val list = ArrayList<Float>()\n    for (item in this) {\n        if (!predicate(item))\n            break\n        list.add(item)\n    }\n    return list\n}\n\n/**\n * Returns a list containing first elements satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n */\npublic inline fun DoubleArray.takeWhile(predicate: (Double) -> Boolean): List<Double> {\n    val list = ArrayList<Double>()\n    for (item in this) {\n        if (!predicate(item))\n            break\n        list.add(item)\n    }\n    return list\n}\n\n/**\n * Returns a list containing first elements satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n */\npublic inline fun BooleanArray.takeWhile(predicate: (Boolean) -> Boolean): List<Boolean> {\n    val list = ArrayList<Boolean>()\n    for (item in this) {\n        if (!predicate(item))\n            break\n        list.add(item)\n    }\n    return list\n}\n\n/**\n * Returns a list containing first elements satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n */\npublic inline fun CharArray.takeWhile(predicate: (Char) -> Boolean): List<Char> {\n    val list = ArrayList<Char>()\n    for (item in this) {\n        if (!predicate(item))\n            break\n        list.add(item)\n    }\n    return list\n}\n\n/**\n * Reverses elements in the array in-place.\n */\npublic fun <T> Array<T>.reverse(): Unit {\n    val midPoint = (size / 2) - 1\n    if (midPoint < 0) return\n    var reverseIndex = lastIndex\n    for (index in 0..midPoint) {\n        val tmp = this[index]\n        this[index] = this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements in the array in-place.\n */\npublic fun ByteArray.reverse(): Unit {\n    val midPoint = (size / 2) - 1\n    if (midPoint < 0) return\n    var reverseIndex = lastIndex\n    for (index in 0..midPoint) {\n        val tmp = this[index]\n        this[index] = this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements in the array in-place.\n */\npublic fun ShortArray.reverse(): Unit {\n    val midPoint = (size / 2) - 1\n    if (midPoint < 0) return\n    var reverseIndex = lastIndex\n    for (index in 0..midPoint) {\n        val tmp = this[index]\n        this[index] = this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements in the array in-place.\n */\npublic fun IntArray.reverse(): Unit {\n    val midPoint = (size / 2) - 1\n    if (midPoint < 0) return\n    var reverseIndex = lastIndex\n    for (index in 0..midPoint) {\n        val tmp = this[index]\n        this[index] = this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements in the array in-place.\n */\npublic fun LongArray.reverse(): Unit {\n    val midPoint = (size / 2) - 1\n    if (midPoint < 0) return\n    var reverseIndex = lastIndex\n    for (index in 0..midPoint) {\n        val tmp = this[index]\n        this[index] = this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements in the array in-place.\n */\npublic fun FloatArray.reverse(): Unit {\n    val midPoint = (size / 2) - 1\n    if (midPoint < 0) return\n    var reverseIndex = lastIndex\n    for (index in 0..midPoint) {\n        val tmp = this[index]\n        this[index] = this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements in the array in-place.\n */\npublic fun DoubleArray.reverse(): Unit {\n    val midPoint = (size / 2) - 1\n    if (midPoint < 0) return\n    var reverseIndex = lastIndex\n    for (index in 0..midPoint) {\n        val tmp = this[index]\n        this[index] = this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements in the array in-place.\n */\npublic fun BooleanArray.reverse(): Unit {\n    val midPoint = (size / 2) - 1\n    if (midPoint < 0) return\n    var reverseIndex = lastIndex\n    for (index in 0..midPoint) {\n        val tmp = this[index]\n        this[index] = this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements in the array in-place.\n */\npublic fun CharArray.reverse(): Unit {\n    val midPoint = (size / 2) - 1\n    if (midPoint < 0) return\n    var reverseIndex = lastIndex\n    for (index in 0..midPoint) {\n        val tmp = this[index]\n        this[index] = this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements of the array in the specified range in-place.\n * \n * @param fromIndex the start of the range (inclusive) to reverse.\n * \n * @param toIndex the end of the range (exclusive) to reverse.\n * \n * @throws IndexOutOfBoundsException if

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[fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.4")\npublic fun <T>
Array<T>.reverse(fromIndex: Int, toIndex: Int): Unit {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex,
size)\n    val midPoint = (fromIndex + toIndex) / 2\n    if (fromIndex == midPoint) return\n    var reverseIndex =
toIndex - 1\n    for (index in fromIndex until midPoint) {\n        val tmp = this[index]\n        this[index] =
this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements of the
array in the specified range in-place.\n * \n * @param fromIndex the start of the range (inclusive) to reverse.\n *
@param toIndex the end of the range (exclusive) to reverse.\n * \n * @throws IndexOutOfBoundsException if
[fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.4")\npublic fun
ByteArray.reverse(fromIndex: Int, toIndex: Int): Unit {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex,
size)\n    val midPoint = (fromIndex + toIndex) / 2\n    if (fromIndex == midPoint) return\n    var reverseIndex =
toIndex - 1\n    for (index in fromIndex until midPoint) {\n        val tmp = this[index]\n        this[index] =
this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements of the
array in the specified range in-place.\n * \n * @param fromIndex the start of the range (inclusive) to reverse.\n *
@param toIndex the end of the range (exclusive) to reverse.\n * \n * @throws IndexOutOfBoundsException if
[fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.4")\npublic fun
ShortArray.reverse(fromIndex: Int, toIndex: Int): Unit {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex,
size)\n    val midPoint = (fromIndex + toIndex) / 2\n    if (fromIndex == midPoint) return\n    var reverseIndex =
toIndex - 1\n    for (index in fromIndex until midPoint) {\n        val tmp = this[index]\n        this[index] =
this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements of the
array in the specified range in-place.\n * \n * @param fromIndex the start of the range (inclusive) to reverse.\n *
@param toIndex the end of the range (exclusive) to reverse.\n * \n * @throws IndexOutOfBoundsException if
[fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.4")\npublic fun
IntArray.reverse(fromIndex: Int, toIndex: Int): Unit {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex,
size)\n    val midPoint = (fromIndex + toIndex) / 2\n    if (fromIndex == midPoint) return\n    var reverseIndex =
toIndex - 1\n    for (index in fromIndex until midPoint) {\n        val tmp = this[index]\n        this[index] =
this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements of the
array in the specified range in-place.\n * \n * @param fromIndex the start of the range (inclusive) to reverse.\n *
@param toIndex the end of the range (exclusive) to reverse.\n * \n * @throws IndexOutOfBoundsException if
[fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.4")\npublic fun
LongArray.reverse(fromIndex: Int, toIndex: Int): Unit {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex,
size)\n    val midPoint = (fromIndex + toIndex) / 2\n    if (fromIndex == midPoint) return\n    var reverseIndex =
toIndex - 1\n    for (index in fromIndex until midPoint) {\n        val tmp = this[index]\n        this[index] =
this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements of the
array in the specified range in-place.\n * \n * @param fromIndex the start of the range (inclusive) to reverse.\n *
@param toIndex the end of the range (exclusive) to reverse.\n * \n * @throws IndexOutOfBoundsException if
[fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.4")\npublic fun
FloatArray.reverse(fromIndex: Int, toIndex: Int): Unit {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex,
size)\n    val midPoint = (fromIndex + toIndex) / 2\n    if (fromIndex == midPoint) return\n    var reverseIndex =
toIndex - 1\n    for (index in fromIndex until midPoint) {\n        val tmp = this[index]\n        this[index] =
this[reverseIndex]\n        this[reverseIndex] = tmp\n        reverseIndex--\n    }\n}\n\n/**\n * Reverses elements of the
array in the specified range in-place.\n * \n * @param fromIndex the start of the range (inclusive) to reverse.\n *
@param toIndex the end of the range (exclusive) to reverse.\n * \n * @throws IndexOutOfBoundsException if

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array in reversed order.\n */\npublic fun IntArray.reversedArray(): IntArray {\n    if (isEmpty()) return this\n    val result = IntArray(size)\n    val lastIndex = lastIndex\n    for (i in 0..lastIndex)\n        result[lastIndex - i] = this[i]\n    return result\n}\n\n/**\n * Returns an array with elements of this array in reversed order.\n */\npublic fun LongArray.reversedArray(): LongArray {\n    if (isEmpty()) return this\n    val result = LongArray(size)\n    val lastIndex = lastIndex\n    for (i in 0..lastIndex)\n        result[lastIndex - i] = this[i]\n    return result\n}\n\n/**\n * Returns an array with elements of this array in reversed order.\n */\npublic fun FloatArray.reversedArray(): FloatArray {\n    if (isEmpty()) return this\n    val result = FloatArray(size)\n    val lastIndex = lastIndex\n    for (i in 0..lastIndex)\n        result[lastIndex - i] = this[i]\n    return result\n}\n\n/**\n * Returns an array with elements of this array in reversed order.\n */\npublic fun DoubleArray.reversedArray(): DoubleArray {\n    if (isEmpty()) return this\n    val result = DoubleArray(size)\n    val lastIndex = lastIndex\n    for (i in 0..lastIndex)\n        result[lastIndex - i] = this[i]\n    return result\n}\n\n/**\n * Returns an array with elements of this array in reversed order.\n */\npublic fun BooleanArray.reversedArray(): BooleanArray {\n    if (isEmpty()) return this\n    val result = BooleanArray(size)\n    val lastIndex = lastIndex\n    for (i in 0..lastIndex)\n        result[lastIndex - i] = this[i]\n    return result\n}\n\n/**\n * Returns an array with elements of this array in reversed order.\n */\npublic fun CharArray.reversedArray(): CharArray {\n    if (isEmpty()) return this\n    val result = CharArray(size)\n    val lastIndex = lastIndex\n    for (i in 0..lastIndex)\n        result[lastIndex - i] = this[i]\n    return result\n}\n\n\nRandomly shuffles elements in this array in-place.\n */\n@SinceKotlin("1.4")\npublic fun <T> Array<T>.shuffle(): Unit {\n    shuffle(Random)\n}\n\n/**\n * Randomly shuffles elements in this array in-place.\n */\n@SinceKotlin("1.4")\npublic fun ByteArray.shuffle(): Unit {\n    shuffle(Random)\n}\n\n/**\n * Randomly shuffles elements in this array in-place.\n */\n@SinceKotlin("1.4")\npublic fun ShortArray.shuffle(): Unit {\n    shuffle(Random)\n}\n\n/**\n * Randomly shuffles elements in this array in-place.\n */\n@SinceKotlin("1.4")\npublic fun IntArray.shuffle(): Unit {\n    shuffle(Random)\n}\n\n/**\n * Randomly shuffles elements in this array in-place.\n */\n@SinceKotlin("1.4")\npublic fun LongArray.shuffle(): Unit {\n    shuffle(Random)\n}\n\n/**\n * Randomly shuffles elements in this array in-place.\n */\n@SinceKotlin("1.4")\npublic fun FloatArray.shuffle(): Unit {\n    shuffle(Random)\n}\n\n/**\n * Randomly shuffles elements in this array in-place.\n */\n@SinceKotlin("1.4")\npublic fun DoubleArray.shuffle(): Unit {\n    shuffle(Random)\n}\n\n/**\n * Randomly shuffles elements in this array in-place.\n */\n@SinceKotlin("1.4")\npublic fun BooleanArray.shuffle(): Unit {\n    shuffle(Random)\n}\n\n/**\n * Randomly shuffles elements in this array in-place using the specified [random] instance as the source of randomness.\n */\n * See:
https://en.wikipedia.org/wiki/Fisher%20%93Yates\_shuffle#The\_modern\_algorithm\n\n */\n@SinceKotlin("1.4")\npublic fun <T> Array<T>.shuffle(random: Random): Unit {\n    for (i in lastIndex downTo 1) {\n        val j = random.nextInt(i + 1)\n        val copy = this[i]\n        this[i] = this[j]\n        this[j] = copy\n    }\n}\n\n/**\n * Randomly shuffles elements in this array in-place using the specified [random] instance as the source of randomness.\n */\n * See:
https://en.wikipedia.org/wiki/Fisher%20%93Yates\_shuffle#The\_modern\_algorithm\n\n */\n@SinceKotlin("1.4")\npublic fun ByteArray.shuffle(random: Random): Unit {\n    for (i in lastIndex downTo 1) {\n        val j = random.nextInt(i + 1)\n        val copy = this[i]\n        this[i] = this[j]\n        this[j] = copy\n    }\n}\n\n/**\n * Randomly shuffles elements in this array in-place using the specified [random] instance as the source of randomness.\n */\n * See:
https://en.wikipedia.org/wiki/Fisher%20%93Yates\_shuffle#The\_modern\_algorithm\n\n */\n@SinceKotlin("1.4")\npublic fun ShortArray.shuffle(random: Random): Unit {\n    for (i in lastIndex downTo 1) {\n        val j = random.nextInt(i + 1)\n        val copy = this[i]\n        this[i] = this[j]\n        this[j] = copy\n    }\n}\n\n/**\n * Randomly shuffles elements in this array in-place using the specified [random] instance as the source of randomness.\n */\n * See:
https://en.wikipedia.org/wiki/Fisher%20%93Yates\_shuffle#The\_modern\_algorithm\n\n */\n@SinceKotlin("1.4")\npublic fun IntArray.shuffle(random: Random): Unit {\n    for (i in lastIndex downTo 1)

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{\n    val j = random.nextInt(i + 1)\n    val copy = this[i]\n    this[i] = this[j]\n    this[j] = copy\n
}\n}\n\n/**\n * Randomly shuffles elements in this array in-place using the specified [random] instance as the
source of randomness.\n * \n * See:
https://en.wikipedia.org/wiki/Fisher%20%80%93Yates\_shuffle#The\_modern\_algorithm\n
*\n@SinceKotlin("1.4")\npublic fun LongArray.shuffle(random: Random): Unit {\n    for (i in lastIndex downTo
1) {\n        val j = random.nextInt(i + 1)\n        val copy = this[i]\n        this[i] = this[j]\n        this[j] = copy\n
}\n}\n\n/**\n * Randomly shuffles elements in this array in-place using the specified [random] instance as the
source of randomness.\n * \n * See:
https://en.wikipedia.org/wiki/Fisher%20%80%93Yates\_shuffle#The\_modern\_algorithm\n
*\n@SinceKotlin("1.4")\npublic fun FloatArray.shuffle(random: Random): Unit {\n    for (i in lastIndex downTo
1) {\n        val j = random.nextInt(i + 1)\n        val copy = this[i]\n        this[i] = this[j]\n        this[j] = copy\n
}\n}\n\n/**\n * Randomly shuffles elements in this array in-place using the specified [random] instance as the
source of randomness.\n * \n * See:
https://en.wikipedia.org/wiki/Fisher%20%80%93Yates\_shuffle#The\_modern\_algorithm\n
*\n@SinceKotlin("1.4")\npublic fun DoubleArray.shuffle(random: Random): Unit {\n    for (i in lastIndex
downTo 1) {\n        val j = random.nextInt(i + 1)\n        val copy = this[i]\n        this[i] = this[j]\n        this[j] = copy\n
}\n}\n\n/**\n * Randomly shuffles elements in this array in-place using the specified [random] instance as the
source of randomness.\n * \n * See:
https://en.wikipedia.org/wiki/Fisher%20%80%93Yates\_shuffle#The\_modern\_algorithm\n
*\n@SinceKotlin("1.4")\npublic fun BooleanArray.shuffle(random: Random): Unit {\n    for (i in lastIndex
downTo 1) {\n        val j = random.nextInt(i + 1)\n        val copy = this[i]\n        this[i] = this[j]\n        this[j] = copy\n
}\n}\n\n/**\n * Randomly shuffles elements in this array in-place using the specified [random] instance as the
source of randomness.\n * \n * See:
https://en.wikipedia.org/wiki/Fisher%20%80%93Yates\_shuffle#The\_modern\_algorithm\n
*\n@SinceKotlin("1.4")\npublic fun CharArray.shuffle(random: Random): Unit {\n    for (i in lastIndex downTo
1) {\n        val j = random.nextInt(i + 1)\n        val copy = this[i]\n        this[i] = this[j]\n        this[j] = copy\n
}\n}\n\n/**\n * Sorts elements in the array in-place according to natural sort order of the value returned by specified
[selector] function.\n * \n * The sort is _stable_. It means that equal elements preserve their order relative to each
other after sorting.\n * \npublic inline fun <T, R : Comparable<R>> Array<out T>.sortBy(crossinline selector: (T) -
> R?): Unit {\n    if (size > 1) sortWith(compareBy(selector))\n}\n\n/**\n * Sorts elements in the array in-place
descending according to natural sort order of the value returned by specified [selector] function.\n * \n * The sort is
_stable_. It means that equal elements preserve their order relative to each other after sorting.\n * \npublic inline fun
<T, R : Comparable<R>> Array<out T>.sortByDescending(crossinline selector: (T) -> R?): Unit {\n    if (size > 1)
sortWith(compareByDescending(selector))\n}\n\n/**\n * Sorts elements in the array in-place descending according
to their natural sort order.\n * \n * The sort is _stable_. It means that equal elements preserve their order relative to
each other after sorting.\n * \npublic fun <T : Comparable<T>> Array<out T>.sortDescending(): Unit {\n    sortWith(reverseOrder())\n}\n\n/**\n * Sorts elements in the array in-place descending according to their natural
sort order.\n * \npublic fun ByteArray.sortDescending(): Unit {\n    if (size > 1) {\n        sort()\n        reverse()\n
}\n}\n\n/**\n * Sorts elements in the array in-place descending according to their natural sort order.\n * \npublic fun
ShortArray.sortDescending(): Unit {\n    if (size > 1) {\n        sort()\n        reverse()\n    }\n}\n\n/**\n * Sorts
elements in the array in-place descending according to their natural sort order.\n * \npublic fun
IntArray.sortDescending(): Unit {\n    if (size > 1) {\n        sort()\n        reverse()\n    }\n}\n\n/**\n * Sorts elements
in the array in-place descending according to their natural sort order.\n * \npublic fun LongArray.sortDescending():
Unit {\n    if (size > 1) {\n        sort()\n        reverse()\n    }\n}\n\n/**\n * Sorts elements in the array in-place
descending according to their natural sort order.\n * \npublic fun FloatArray.sortDescending(): Unit {\n    if (size >
1) {\n        sort()\n        reverse()\n    }\n}\n\n/**\n * Sorts elements in the array in-place descending according to
their natural sort order.\n * \npublic fun DoubleArray.sortDescending(): Unit {\n    if (size > 1) {\n        sort()\n
reverse()\n    }\n}\n\n/**\n * Sorts elements in the array in-place descending according to their natural sort order.\n

```

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*\npublic fun CharArray.sortDescending(): Unit {\n  if (size > 1) {\n    sort()\n    reverse()\n  }\n}\n\n/>\n * Returns a list of all elements sorted according to their natural sort order.\n * \n * The sort is _stable_. It means that equal elements preserve their order relative to each other after sorting.\n */\npublic fun <T : Comparable<T>> Array<out T>.sorted(): List<T> {\n  return sortedArray().asList()\n}\n\n/>\n * Returns a list of all elements sorted according to their natural sort order.\n */\npublic fun ByteArray.sorted(): List<Byte> {\n  return toTypedArray().apply { sort() }.asList()\n}\n\n/>\n * Returns a list of all elements sorted according to their natural sort order.\n */\npublic fun ShortArray.sorted(): List<Short> {\n  return toTypedArray().apply { sort() }.asList()\n}\n\n/>\n * Returns a list of all elements sorted according to their natural sort order.\n */\npublic fun IntArray.sorted(): List<Int> {\n  return toTypedArray().apply { sort() }.asList()\n}\n\n/>\n * Returns a list of all elements sorted according to their natural sort order.\n */\npublic fun LongArray.sorted(): List<Long> {\n  return toTypedArray().apply { sort() }.asList()\n}\n\n/>\n * Returns a list of all elements sorted according to their natural sort order.\n */\npublic fun FloatArray.sorted(): List<Float> {\n  return toTypedArray().apply { sort() }.asList()\n}\n\n/>\n * Returns a list of all elements sorted according to their natural sort order.\n */\npublic fun DoubleArray.sorted(): List<Double> {\n  return toTypedArray().apply { sort() }.asList()\n}\n\n/>\n * Returns a list of all elements sorted according to their natural sort order.\n */\npublic fun CharArray.sorted(): List<Char> {\n  return toTypedArray().apply { sort() }.asList()\n}\n\n/>\n * Returns an array with all elements of this array sorted according to their natural sort order.\n * \n * The sort is _stable_. It means that equal elements preserve their order relative to each other after sorting.\n */\npublic fun <T : Comparable<T>> Array<T>.sortedArray(): Array<T> {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sort() }\n}\n\n/>\n * Returns an array with all elements of this array sorted according to their natural sort order.\n */\npublic fun ByteArray.sortedArray(): ByteArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sort() }\n}\n\n/>\n * Returns an array with all elements of this array sorted according to their natural sort order.\n */\npublic fun ShortArray.sortedArray(): ShortArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sort() }\n}\n\n/>\n * Returns an array with all elements of this array sorted according to their natural sort order.\n */\npublic fun IntArray.sortedArray(): IntArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sort() }\n}\n\n/>\n * Returns an array with all elements of this array sorted according to their natural sort order.\n */\npublic fun LongArray.sortedArray(): LongArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sort() }\n}\n\n/>\n * Returns an array with all elements of this array sorted according to their natural sort order.\n */\npublic fun FloatArray.sortedArray(): FloatArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sort() }\n}\n\n/>\n * Returns an array with all elements of this array sorted according to their natural sort order.\n */\npublic fun DoubleArray.sortedArray(): DoubleArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sort() }\n}\n\n/>\n * Returns an array with all elements of this array sorted according to their natural sort order.\n */\npublic fun CharArray.sortedArray(): CharArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sort() }\n}\n\n/>\n * Returns an array with all elements of this array sorted descending according to their natural sort order.\n * \n * The sort is _stable_. It means that equal elements preserve their order relative to each other after sorting.\n */\npublic fun <T : Comparable<T>> Array<T>.sortedArrayDescending(): Array<T> {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sortWith(reverseOrder()) }\n}\n\n/>\n * Returns an array with all elements of this array sorted descending according to their natural sort order.\n */\npublic fun ByteArray.sortedArrayDescending(): ByteArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sortDescending() }\n}\n\n/>\n * Returns an array with all elements of this array sorted descending according to their natural sort order.\n */\npublic fun ShortArray.sortedArrayDescending(): ShortArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sortDescending() }\n}\n\n/>\n * Returns an array with all elements of this array sorted descending according to their natural sort order.\n */\npublic fun IntArray.sortedArrayDescending(): IntArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sortDescending() }\n}\n\n/>\n * Returns an array with all elements of this array sorted descending according to their natural sort order.\n */\npublic fun LongArray.sortedArrayDescending(): LongArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply { sortDescending() }\n}\n\n/>\n * Returns an array with all elements of this array sorted descending according to their natural sort order.\n */\npublic fun FloatArray.sortedArrayDescending(): FloatArray {\n  if (isEmpty()) return this\n  return this.copyOf().apply {

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`Array<out T>.sortedByDescending(crossinline selector: (T) -> R?): List<T> {`
`\n return`
`sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending`
`according to natural sort order of the value returned by specified [selector] function.\n */\npublic inline fun <R :`
`Comparable<R>> ByteArray.sortedByDescending(crossinline selector: (Byte) -> R?): List<Byte> {`
`\n return`
`sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending`
`according to natural sort order of the value returned by specified [selector] function.\n */\npublic inline fun <R :`
`Comparable<R>> ShortArray.sortedByDescending(crossinline selector: (Short) -> R?): List<Short> {`
`\n return`
`sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending`
`according to natural sort order of the value returned by specified [selector] function.\n */\npublic inline fun <R :`
`Comparable<R>> IntArray.sortedByDescending(crossinline selector: (Int) -> R?): List<Int> {`
`\n return`
`sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending`
`according to natural sort order of the value returned by specified [selector] function.\n */\npublic inline fun <R :`
`Comparable<R>> LongArray.sortedByDescending(crossinline selector: (Long) -> R?): List<Long> {`
`\n return`
`sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending`
`according to natural sort order of the value returned by specified [selector] function.\n */\npublic inline fun <R :`
`Comparable<R>> FloatArray.sortedByDescending(crossinline selector: (Float) -> R?): List<Float> {`
`\n return`
`sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending`
`according to natural sort order of the value returned by specified [selector] function.\n */\npublic inline fun <R :`
`Comparable<R>> DoubleArray.sortedByDescending(crossinline selector: (Double) -> R?): List<Double> {`
`\n return`
`sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending`
`according to natural sort order of the value returned by specified [selector] function.\n */\npublic inline fun <R :`
`Comparable<R>> BooleanArray.sortedByDescending(crossinline selector: (Boolean) -> R?): List<Boolean> {`
`\n return`
`sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending`
`according to natural sort order of the value returned by specified [selector] function.\n */\npublic inline fun <R :`
`Comparable<R>> CharArray.sortedByDescending(crossinline selector: (Char) -> R?): List<Char> {`
`\n return`
`sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending`
`according to their natural sort order.\n * \n * The sort is _stable_. It means that equal elements preserve their order`
`relative to each other after sorting.\n */\npublic fun <T : Comparable<T>> Array<out T>.sortedDescending():`
`List<T> {`
`\n return sortedWith(reverseOrder())\n}\n\n/**\n * Returns a list of all elements sorted descending`
`according to their natural sort order.\n */\npublic fun ByteArray.sortedDescending(): List<Byte> {`
`\n return`
`copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns a list of all elements sorted descending according to their`
`natural sort order.\n */\npublic fun ShortArray.sortedDescending(): List<Short> {`
`\n return`
`copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns a list of all elements sorted descending according to their natural sort order.\n`
`*/\npublic fun IntArray.sortedDescending(): List<Int> {`
`\n return`
`copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns a list of all elements sorted descending according to their natural sort order.\n`
`*/\npublic fun`
`LongArray.sortedDescending(): List<Long> {`
`\n return`
`copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns`
`a list of all elements sorted descending according to their natural sort order.\n */\npublic fun`
`FloatArray.sortedDescending(): List<Float> {`
`\n return`
`copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns`
`a list of all elements sorted descending according to their natural sort order.\n */\npublic fun`
`DoubleArray.sortedDescending(): List<Double> {`
`\n return`
`copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns a list of all elements sorted descending according to their natural sort order.\n`
`*/\npublic fun`
`CharArray.sortedDescending(): List<Char> {`
`\n return`
`copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns a`
`list of all elements sorted according to the specified [comparator].\n * \n * The sort is _stable_. It means that equal`
`elements preserve their order relative to each other after sorting.\n */\npublic fun <T> Array<out`
`T>.sortedWith(comparator: Comparator<in T>): List<T> {`
`\n return`
`sortedArrayWith(comparator).asList()\n}\n\n/**\n * Returns a list of all elements sorted according to the specified`
`[comparator].\n */\npublic fun ByteArray.sortedWith(comparator: Comparator<in Byte>): List<Byte> {`
`\n return`
`toTypedArray().apply { sortWith(comparator) }.asList()\n}\n\n/**\n * Returns a list of all elements sorted according`

to the specified [comparator].
`public fun ShortArray.sortedWith(comparator: Comparator<in Short>): List<Short> { return toTypedArray().apply { sortedWith(comparator) }.asList() }`
Returns a list of all elements sorted according to the specified [comparator].
`public fun IntArray.sortedWith(comparator: Comparator<in Int>): List<Int> { return toTypedArray().apply { sortedWith(comparator) }.asList() }`
Returns a list of all elements sorted according to the specified [comparator].
`public fun LongArray.sortedWith(comparator: Comparator<in Long>): List<Long> { return toTypedArray().apply { sortedWith(comparator) }.asList() }`
Returns a list of all elements sorted according to the specified [comparator].
`public fun FloatArray.sortedWith(comparator: Comparator<in Float>): List<Float> { return toTypedArray().apply { sortedWith(comparator) }.asList() }`
Returns a list of all elements sorted according to the specified [comparator].
`public fun DoubleArray.sortedWith(comparator: Comparator<in Double>): List<Double> { return toTypedArray().apply { sortedWith(comparator) }.asList() }`
Returns a list of all elements sorted according to the specified [comparator].
`public fun BooleanArray.sortedWith(comparator: Comparator<in Boolean>): List<Boolean> { return toTypedArray().apply { sortedWith(comparator) }.asList() }`
Returns a list of all elements sorted according to the specified [comparator].
`public fun CharArray.sortedWith(comparator: Comparator<in Char>): List<Char> { return toTypedArray().apply { sortedWith(comparator) }.asList() }`
Returns a [List] that wraps the original array.
`expect fun <T> Array<out T>.asList(): List<T>`
Returns a [List] that wraps the original array.
`expect fun ByteArray.asList(): List<Byte>`
Returns a [List] that wraps the original array.
`expect fun ShortArray.asList(): List<Short>`
Returns a [List] that wraps the original array.
`expect fun IntArray.asList(): List<Int>`
Returns a [List] that wraps the original array.
`expect fun LongArray.asList(): List<Long>`
Returns a [List] that wraps the original array.
`expect fun FloatArray.asList(): List<Float>`
Returns a [List] that wraps the original array.
`expect fun DoubleArray.asList(): List<Double>`
Returns a [List] that wraps the original array.
`expect fun BooleanArray.asList(): List<Boolean>`
Returns a [List] that wraps the original array.
`expect fun CharArray.asList(): List<Char>`
Returns `true` if the two specified arrays are *deeply* equal to one another, i.e. contain the same number of the same elements in the same order.
If two corresponding elements are nested arrays, they are also compared deeply.
If any of arrays contains itself on any nesting level the behavior is undefined.
The elements of other types are compared for equality with the [equals][Any.equals] function.
For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.
@SinceKotlin("1.1")
`internal.LowPriorityInOverloadResolution expect infix fun <T> Array<out T>.contentDeepEquals(other: Array<out T>): Boolean`
Returns `true` if the two specified arrays are *deeply* equal to one another, i.e. contain the same number of the same elements in the same order.
The specified arrays are also considered deeply equal if both are `null`.
If two corresponding elements are nested arrays, they are also compared deeply.
If any of arrays contains itself on any nesting level the behavior is undefined.
The elements of other types are compared for equality with the [equals][Any.equals] function.
For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.
@SinceKotlin("1.4")
`internal.LowPriorityInOverloadResolution expect fun <T> Array<out T>?.contentDeepEquals(other: Array<out T>?): Boolean`
Returns a hash code based on the contents of this array as if it is [List].
Nested arrays are treated as lists too.
If any of arrays contains itself on any nesting level the behavior is undefined.
@SinceKotlin("1.1")
`internal.LowPriorityInOverloadResolution expect fun <T> Array<out T>.contentDeepHashCode(): Int`
Returns a hash code based on the contents of this array as if it is [List].
Nested arrays are treated as lists too.
If any of arrays contains itself on any nesting level the behavior is undefined.
@SinceKotlin("1.4")
`internal.LowPriorityInOverloadResolution expect fun <T> Array<out T>?.contentDeepHashCode(): Int`
Returns a string representation of the contents of this array as if it is a [List].
Nested arrays are treated as lists too.
If any of arrays contains itself on any nesting level that reference is rendered as `[...]` to prevent recursion.
@sample
samples.collections.Arrays.ContentOperations.contentDeepToString
@SinceKotlin("1.1")
`internal.LowPriorityInOverloadResolution expect fun <T> Array<out`

`T>.contentDeepToString(): String`
Returns a string representation of the contents of this array as if it is a `List`. Nested arrays are treated as lists too. If any of arrays contains itself on any nesting level that reference is rendered as `"[...]"` to prevent recursion.

`samples.collections.Arrays.ContentOperations.contentDeepToString`
`@SinceKotlin("1.4")`
`public expect fun <T> Array<out T>?.contentDeepToString(): String`
Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the `[equals][Any.equals]` function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")`
`@SinceKotlin("1.1")`
`@DeprecatedSinceKotlin(hiddenSince = "1.4")`
`public expect infix fun <T> Array<out T>.contentEquals(other: Array<out T>): Boolean`
Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the `[equals][Any.equals]` function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")`
`@SinceKotlin("1.1")`
`@DeprecatedSinceKotlin(hiddenSince = "1.4")`
`public expect infix fun ByteArray.contentEquals(other: ByteArray): Boolean`
Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the `[equals][Any.equals]` function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")`
`@SinceKotlin("1.1")`
`@DeprecatedSinceKotlin(hiddenSince = "1.4")`
`public expect infix fun ShortArray.contentEquals(other: ShortArray): Boolean`
Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the `[equals][Any.equals]` function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")`
`@SinceKotlin("1.1")`
`@DeprecatedSinceKotlin(hiddenSince = "1.4")`
`public expect infix fun IntArray.contentEquals(other: IntArray): Boolean`
Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the `[equals][Any.equals]` function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")`
`@SinceKotlin("1.1")`
`@DeprecatedSinceKotlin(hiddenSince = "1.4")`
`public expect infix fun LongArray.contentEquals(other: LongArray): Boolean`
Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the `[equals][Any.equals]` function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")`
`@SinceKotlin("1.1")`
`@DeprecatedSinceKotlin(hiddenSince = "1.4")`
`public expect infix fun FloatArray.contentEquals(other: FloatArray): Boolean`
Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the `[equals][Any.equals]` function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")`
`@SinceKotlin("1.1")`
`@DeprecatedSinceKotlin(hiddenSince = "1.4")`
`public expect infix fun DoubleArray.contentEquals(other: DoubleArray): Boolean`
Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the `[equals][Any.equals]` function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")`
`@SinceKotlin("1.1")`
`@DeprecatedSinceKotlin(hiddenSince = "1.4")`
`public expect infix fun BooleanArray.contentEquals(other: BooleanArray): Boolean`
Returns `true` if the two specified arrays are


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[List].\n *\n@Deprecated(\nUse Kotlin compiler 1.4 to avoid deprecation
warning.\n)\n@SinceKotlin(\n1.1\n)\n@DeprecatedSinceKotlin(hiddenSince = \n1.4\n)\npublic expect fun
ShortArray.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@Deprecated(\nUse Kotlin compiler 1.4 to avoid deprecation
warning.\n)\n@SinceKotlin(\n1.1\n)\n@DeprecatedSinceKotlin(hiddenSince = \n1.4\n)\npublic expect fun
IntArray.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@Deprecated(\nUse Kotlin compiler 1.4 to avoid deprecation
warning.\n)\n@SinceKotlin(\n1.1\n)\n@DeprecatedSinceKotlin(hiddenSince = \n1.4\n)\npublic expect fun
LongArray.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@Deprecated(\nUse Kotlin compiler 1.4 to avoid deprecation
warning.\n)\n@SinceKotlin(\n1.1\n)\n@DeprecatedSinceKotlin(hiddenSince = \n1.4\n)\npublic expect fun
FloatArray.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@Deprecated(\nUse Kotlin compiler 1.4 to avoid deprecation
warning.\n)\n@SinceKotlin(\n1.1\n)\n@DeprecatedSinceKotlin(hiddenSince = \n1.4\n)\npublic expect fun
DoubleArray.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@Deprecated(\nUse Kotlin compiler 1.4 to avoid deprecation
warning.\n)\n@SinceKotlin(\n1.1\n)\n@DeprecatedSinceKotlin(hiddenSince = \n1.4\n)\npublic expect fun
BooleanArray.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@Deprecated(\nUse Kotlin compiler 1.4 to avoid deprecation
warning.\n)\n@SinceKotlin(\n1.1\n)\n@DeprecatedSinceKotlin(hiddenSince = \n1.4\n)\npublic expect fun
CharArray.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@SinceKotlin(\n1.4\n)\npublic expect fun <T> Array<out T>?.contentHashCode(): Int\n\n**\n *
Returns a hash code based on the contents of this array as if it is [List].\n *\n@SinceKotlin(\n1.4\n)\npublic expect
fun ByteArray?.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@SinceKotlin(\n1.4\n)\npublic expect fun ShortArray?.contentHashCode(): Int\n\n**\n * Returns a
hash code based on the contents of this array as if it is [List].\n *\n@SinceKotlin(\n1.4\n)\npublic expect fun
IntArray?.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@SinceKotlin(\n1.4\n)\npublic expect fun LongArray?.contentHashCode(): Int\n\n**\n * Returns a
hash code based on the contents of this array as if it is [List].\n *\n@SinceKotlin(\n1.4\n)\npublic expect fun
FloatArray?.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@SinceKotlin(\n1.4\n)\npublic expect fun DoubleArray?.contentHashCode(): Int\n\n**\n * Returns a
hash code based on the contents of this array as if it is [List].\n *\n@SinceKotlin(\n1.4\n)\npublic expect fun
BooleanArray?.contentHashCode(): Int\n\n**\n * Returns a hash code based on the contents of this array as if it is
[List].\n *\n@SinceKotlin(\n1.4\n)\npublic expect fun CharArray?.contentHashCode(): Int\n\n**\n * Returns a
string representation of the contents of the specified array as if it is [List].\n *\n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *\n@Deprecated(\nUse Kotlin compiler 1.4 to
avoid deprecation warning.\n)\n@SinceKotlin(\n1.1\n)\n@DeprecatedSinceKotlin(hiddenSince = \n1.4\n)\npublic
expect fun <T> Array<out T>.contentToString(): String\n\n**\n * Returns a string representation of the contents of
the specified array as if it is [List].\n *\n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *\n@Deprecated(\nUse Kotlin compiler 1.4 to
avoid deprecation warning.\n)\n@SinceKotlin(\n1.1\n)\n@DeprecatedSinceKotlin(hiddenSince = \n1.4\n)\npublic
expect fun ByteArray.contentToString(): String\n\n**\n * Returns a string representation of the contents of the
specified array as if it is [List].\n *\n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@Deprecated(\nUse Kotlin compiler 1.4 to avoid deprecation
warning.\n)\n@SinceKotlin(\n1.1\n)\n@DeprecatedSinceKotlin(hiddenSince = \n1.4\n)\npublic expect fun
ShortArray.contentToString(): String\n\n**\n * Returns a string representation of the contents of the specified array
as if it is [List].\n *\n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@Deprecated(\nUse Kotlin compiler 1.4 to avoid deprecation

```

```
warning.\")\n@SinceKotlin(\"1.1\")\n@DeprecatedSinceKotlin(hiddenSince = \"1.4\")\npublic expect fun
IntArray.contentToString(): String\n\n/**\n * Returns a string representation of the contents of the specified array as
if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*/\n@Deprecated(\"Use Kotlin compiler 1.4 to avoid deprecation
warning.\")\n@SinceKotlin(\"1.1\")\n@DeprecatedSinceKotlin(hiddenSince = \"1.4\")\npublic expect fun
LongArray.contentToString(): String\n\n/**\n * Returns a string representation of the contents of the specified array
as if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*/\n@Deprecated(\"Use Kotlin compiler 1.4 to avoid deprecation
warning.\")\n@SinceKotlin(\"1.1\")\n@DeprecatedSinceKotlin(hiddenSince = \"1.4\")\npublic expect fun
FloatArray.contentToString(): String\n\n/**\n * Returns a string representation of the contents of the specified array
as if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*/\n@Deprecated(\"Use Kotlin compiler 1.4 to avoid deprecation
warning.\")\n@SinceKotlin(\"1.1\")\n@DeprecatedSinceKotlin(hiddenSince = \"1.4\")\npublic expect fun
DoubleArray.contentToString(): String\n\n/**\n * Returns a string representation of the contents of the specified
array as if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*/\n@Deprecated(\"Use Kotlin compiler 1.4 to avoid deprecation
warning.\")\n@SinceKotlin(\"1.1\")\n@DeprecatedSinceKotlin(hiddenSince = \"1.4\")\npublic expect fun
BooleanArray.contentToString(): String\n\n/**\n * Returns a string representation of the contents of the specified
array as if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*/\n@Deprecated(\"Use Kotlin compiler 1.4 to avoid deprecation
warning.\")\n@SinceKotlin(\"1.1\")\n@DeprecatedSinceKotlin(hiddenSince = \"1.4\")\npublic expect fun
CharArray.contentToString(): String\n\n/**\n * Returns a string representation of the contents of the specified array
as if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*/\n@SinceKotlin(\"1.4\")\npublic expect fun <T> Array<out T>?.contentToString(): String\n\n/**\n * Returns a
string representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n */\n@SinceKotlin(\"1.4\")\npublic expect fun
ByteArray?.contentToString(): String\n\n/**\n * Returns a string representation of the contents of the specified array
as if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*/\n@SinceKotlin(\"1.4\")\npublic expect fun ShortArray?.contentToString(): String\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n */\n@SinceKotlin(\"1.4\")\npublic expect fun
IntArray?.contentToString(): String\n\n/**\n * Returns a string representation of the contents of the specified array
as if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*/\n@SinceKotlin(\"1.4\")\npublic expect fun LongArray?.contentToString(): String\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n */\n@SinceKotlin(\"1.4\")\npublic expect fun
FloatArray?.contentToString(): String\n\n/**\n * Returns a string representation of the contents of the specified
array as if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*/\n@SinceKotlin(\"1.4\")\npublic expect fun DoubleArray?.contentToString(): String\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n */\n@SinceKotlin(\"1.4\")\npublic expect fun
BooleanArray?.contentToString(): String\n\n/**\n * Returns a string representation of the contents of the specified
array as if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*/\n@SinceKotlin(\"1.4\")\npublic expect fun CharArray?.contentToString(): String\n\n/**\n * Copies this array or
its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass the same array in the
[destination] and even specify the subrange so that it overlaps with the destination range.\n * \n * @param
destination the array to copy to.\n * @param destinationOffset the position in the [destination] array to copy to, 0 by
default.\n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default.\n * @param
```


LongArray\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset the position in the [destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is out of the [destination] array indices range.\n * \n * @return the [destination] array.\n

```
*\n@SinceKotlin("1.3")\npublic expect fun FloatArray.copyInto(destination: FloatArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): FloatArray\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset the position in the [destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is out of the [destination] array indices range.\n * \n * @return the [destination] array.\n
```

```
*\n@SinceKotlin("1.3")\npublic expect fun DoubleArray.copyInto(destination: DoubleArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): DoubleArray\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset the position in the [destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is out of the [destination] array indices range.\n * \n * @return the [destination] array.\n
```

```
*\n@SinceKotlin("1.3")\npublic expect fun BooleanArray.copyInto(destination: BooleanArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): BooleanArray\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset the position in the [destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is out of the [destination] array indices range.\n * \n * @return the [destination] array.\n
```

```
*\n@SinceKotlin("1.3")\npublic expect fun CharArray.copyInto(destination: CharArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): CharArray\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.copyOfOf\n
```

```
*\n@Suppress("NO_ACTUAL_FOR_EXPECT")\npublic expect fun <T> Array<T>.copyOf(): Array<T>\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.copyOfOf\n
```

```
*\n@SinceKotlin("1.3")\npublic expect fun ByteArray.copyOf(): ByteArray\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample
```

samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\n\npublic expect fun ShortArray.copyOfOf():
 ShortArray\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample
 samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\n\npublic expect fun IntArray.copyOfOf(): IntArray\n\n/**\n\n * Returns new array which is a copy of the original array.\n * \n * @sample
 samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\n\npublic expect fun LongArray.copyOfOf():
 LongArray\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample
 samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\n\npublic expect fun FloatArray.copyOfOf():
 FloatArray\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample
 samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\n\npublic expect fun DoubleArray.copyOfOf():
 DoubleArray\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample
 samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\n\npublic expect fun BooleanArray.copyOfOf():
 BooleanArray\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample
 samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\n\npublic expect fun CharArray.copyOfOf():
 CharArray\n\n/**\n * Returns new array which is a copy of the original array, resized to the given [newSize].\n *
 The copy is either truncated or padded at the end with zero values if necessary.\n * \n * - If [newSize] is less than the
 size of the original array, the copy array is truncated to the [newSize].\n * - If [newSize] is greater than the size of
 the original array, the extra elements in the copy array are filled with zero values.\n * \n * @sample
 samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n *\n\npublic expect fun
 ByteArray.copyOfOf(newSize: Int): ByteArray\n\n/**\n * Returns new array which is a copy of the original array,
 resized to the given [newSize].\n * The copy is either truncated or padded at the end with zero values if necessary.\n\n *
 * \n * - If [newSize] is less than the size of the original array, the copy array is truncated to the [newSize].\n * - If
 [newSize] is greater than the size of the original array, the extra elements in the copy array are filled with zero
 values.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n *\n\npublic
 expect fun ShortArray.copyOfOf(newSize: Int): ShortArray\n\n/**\n * Returns new array which is a copy of the
 original array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with zero values
 if necessary.\n * \n * - If [newSize] is less than the size of the original array, the copy array is truncated to the
 [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the copy array are
 filled with zero values.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n\n *
 *\n\npublic expect fun IntArray.copyOfOf(newSize: Int): IntArray\n\n/**\n * Returns new array which is a copy of the
 original array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with zero values
 if necessary.\n * \n * - If [newSize] is less than the size of the original array, the copy array is truncated to the
 [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the copy array are
 filled with zero values.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n\n *
 *\n\npublic expect fun LongArray.copyOfOf(newSize: Int): LongArray\n\n/**\n * Returns new array which is a copy of
 the original array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with zero
 values if necessary.\n * \n * - If [newSize] is less than the size of the original array, the copy array is truncated to the
 [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the copy array are
 filled with zero values.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n\n *
 *\n\npublic expect fun FloatArray.copyOfOf(newSize: Int): FloatArray\n\n/**\n * Returns new array which is a copy of
 the original array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with zero
 values if necessary.\n * \n * - If [newSize] is less than the size of the original array, the copy array is truncated to the
 [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the copy array are
 filled with zero values.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n\n *
 *\n\npublic expect fun DoubleArray.copyOfOf(newSize: Int): DoubleArray\n\n/**\n * Returns new array which is a
 copy of the original array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with
 `false` values if necessary.\n * \n * - If [newSize] is less than the size of the original array, the copy array is
 truncated to the [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the
 copy array are filled with `false` values.\n * \n * @sample

`samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf`
`BooleanArray.copyOf(newSize: Int): BooleanArray`
Returns new array which is a copy of the original array, resized to the given [newSize].
The copy is either truncated or padded at the end with null char (`'\u0000'`) values if necessary.
- If [newSize] is less than the size of the original array, the copy array is truncated to the [newSize].
- If [newSize] is greater than the size of the original array, the extra elements in the copy array are filled with null char (`'\u0000'`) values.
@sample
`samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf`
`CharArray.copyOf(newSize: Int): CharArray`
Returns new array which is a copy of the original array, resized to the given [newSize].
The copy is either truncated or padded at the end with ``null`` values if necessary.
- If [newSize] is less than the size of the original array, the copy array is truncated to the [newSize].
- If [newSize] is greater than the size of the original array, the extra elements in the copy array are filled with ``null`` values.
@sample
`samples.collections.Arrays.CopyOfOperations.resizingCopyOf`
`@Suppress("NO_ACTUAL_FOR_EXPECT")`
`<T> Array<T>.copyOf(newSize: Int): Array<T?>`
Returns a new array which is a copy of the specified range of the original array.
@param fromIndex the start of the range (inclusive) to copy.
@param toIndex the end of the range (exclusive) to copy.
@throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
`@Suppress("NO_ACTUAL_FOR_EXPECT")`
`<T> Array<T>.copyOfRange(fromIndex: Int, toIndex: Int): Array<T>`
Returns a new array which is a copy of the specified range of the original array.
@param fromIndex the start of the range (inclusive) to copy.
@param toIndex the end of the range (exclusive) to copy.
@throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
`public expect fun ByteArray.copyOfRange(fromIndex: Int, toIndex: Int): ByteArray`
Returns a new array which is a copy of the specified range of the original array.
@param fromIndex the start of the range (inclusive) to copy.
@param toIndex the end of the range (exclusive) to copy.
@throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
`public expect fun ShortArray.copyOfRange(fromIndex: Int, toIndex: Int): ShortArray`
Returns a new array which is a copy of the specified range of the original array.
@param fromIndex the start of the range (inclusive) to copy.
@param toIndex the end of the range (exclusive) to copy.
@throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
`public expect fun IntArray.copyOfRange(fromIndex: Int, toIndex: Int): IntArray`
Returns a new array which is a copy of the specified range of the original array.
@param fromIndex the start of the range (inclusive) to copy.
@param toIndex the end of the range (exclusive) to copy.
@throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
`public expect fun LongArray.copyOfRange(fromIndex: Int, toIndex: Int): LongArray`
Returns a new array which is a copy of the specified range of the original array.
@param fromIndex the start of the range (inclusive) to copy.
@param toIndex the end of the range (exclusive) to copy.
@throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
`public expect fun FloatArray.copyOfRange(fromIndex: Int, toIndex: Int): FloatArray`
Returns a new array which is a copy of the specified range of the original array.
@param fromIndex the start of the range (inclusive) to copy.
@param toIndex the end of the range (exclusive) to copy.
@throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
`public expect fun DoubleArray.copyOfRange(fromIndex: Int, toIndex: Int): DoubleArray`
Returns a new array which is a

copy of the specified range of the original array.\n * \n * @param fromIndex the start of the range (inclusive) to copy.\n * @param toIndex the end of the range (exclusive) to copy.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\npublic expect fun BooleanArray.copyOfRange(fromIndex: Int, toIndex: Int): BooleanArray\n\n/**\n * Returns a new array which is a copy of the specified range of the original array.\n * \n * @param fromIndex the start of the range (inclusive) to copy.\n * @param toIndex the end of the range (exclusive) to copy.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\npublic expect fun CharArray.copyOfRange(fromIndex: Int, toIndex: Int): CharArray\n\n/**\n * Fills this array or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.3")\npublic expect fun <T> Array<T>.fill(element: T, fromIndex: Int = 0, toIndex: Int = size): Unit\n\n/**\n * Fills this array or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.3")\npublic expect fun ByteArray.fill(element: Byte, fromIndex: Int = 0, toIndex: Int = size): Unit\n\n/**\n * Fills this array or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.3")\npublic expect fun ShortArray.fill(element: Short, fromIndex: Int = 0, toIndex: Int = size): Unit\n\n/**\n * Fills this array or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.3")\npublic expect fun IntArray.fill(element: Int, fromIndex: Int = 0, toIndex: Int = size): Unit\n\n/**\n * Fills this array or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.3")\npublic expect fun LongArray.fill(element: Long, fromIndex: Int = 0, toIndex: Int = size): Unit\n\n/**\n * Fills this array or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.3")\npublic expect fun FloatArray.fill(element: Float, fromIndex: Int = 0, toIndex: Int = size): Unit\n\n/**\n * Fills this array or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.3")\npublic expect fun DoubleArray.fill(element: Double, fromIndex: Int = 0, toIndex: Int = size): Unit\n\n/**\n * Fills this array or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if

[fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws
 IllegalArgumentException if [fromIndex] is greater than [toIndex].\n */\n@SinceKotlin("1.3")\npublic expect fun
 BooleanArray.fill(element: Boolean, fromIndex: Int = 0, toIndex: Int = size): Unit\n\n/**\n * Fills this array or its
 subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0
 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n *
 @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this
 array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
 */\n@SinceKotlin("1.3")\npublic expect fun CharArray.fill(element: Char, fromIndex: Int = 0, toIndex: Int = size):
 Unit\n\n/**\n * Returns the range of valid indices for the array.\n */\npublic val <T> Array<out T>.indices:
 IntRange\n
 get() = IntRange(0, lastIndex)\n\n/**\n * Returns the range of valid indices for the array.\n */\npublic
 val ByteArray.indices: IntRange\n
 get() = IntRange(0, lastIndex)\n\n/**\n * Returns the range of valid indices for
 the array.\n */\npublic val ShortArray.indices: IntRange\n
 get() = IntRange(0, lastIndex)\n\n/**\n * Returns the
 range of valid indices for the array.\n */\npublic val IntArray.indices: IntRange\n
 get() = IntRange(0,
 lastIndex)\n\n/**\n * Returns the range of valid indices for the array.\n */\npublic val LongArray.indices:
 IntRange\n
 get() = IntRange(0,
 lastIndex)\n\n/**\n * Returns the range of valid indices for the array.\n */\npublic
 val FloatArray.indices: IntRange\n
 get() = IntRange(0, lastIndex)\n\n/**\n * Returns the range of valid indices for
 the array.\n */\npublic val DoubleArray.indices: IntRange\n
 get() = IntRange(0, lastIndex)\n\n/**\n * Returns the
 range of valid indices for the array.\n */\npublic val BooleanArray.indices: IntRange\n
 get() = IntRange(0,
 lastIndex)\n\n/**\n * Returns the range of valid indices for the array.\n */\npublic val CharArray.indices: IntRange\n
 get() = IntRange(0, lastIndex)\n\n/**\n * Returns `true` if the array is empty.\n
 */\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out T>.isEmpty(): Boolean {\n
 return size ==
 0}\n\n/**\n * Returns `true` if the array is empty.\n */\n@kotlin.internal.InlineOnly\npublic inline fun
 ByteArray.isEmpty(): Boolean {\n
 return size == 0}\n\n/**\n * Returns `true` if the array is empty.\n
 */\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.isEmpty(): Boolean {\n
 return size == 0}\n\n/**\n *
 Returns `true` if the array is empty.\n */\n@kotlin.internal.InlineOnly\npublic inline fun IntArray.isEmpty():
 Boolean {\n
 return size == 0}\n\n/**\n * Returns `true` if the array is empty.\n
 */\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.isEmpty(): Boolean {\n
 return size == 0}\n\n/**\n * Returns `true` if the array is empty.\n */\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.isEmpty():
 Boolean {\n
 return size == 0}\n\n/**\n * Returns `true` if the array is empty.\n
 */\n@kotlin.internal.InlineOnly\npublic inline fun DoubleArray.isEmpty(): Boolean {\n
 return size ==
 0}\n\n/**\n * Returns `true` if the array is empty.\n */\n@kotlin.internal.InlineOnly\npublic inline fun
 BooleanArray.isEmpty(): Boolean {\n
 return size == 0}\n\n/**\n * Returns `true` if the array is empty.\n
 */\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.isEmpty(): Boolean {\n
 return size == 0}\n\n/**\n *
 Returns `true` if the array is not empty.\n */\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out
 T>.isNotEmpty(): Boolean {\n
 return !isEmpty()\n}\n\n/**\n * Returns `true` if the array is not empty.\n
 */\n@kotlin.internal.InlineOnly\npublic inline fun ByteArray.isNotEmpty(): Boolean {\n
 return
 !isEmpty()\n}\n\n/**\n * Returns `true` if the array is not empty.\n */\n@kotlin.internal.InlineOnly\npublic inline
 fun ShortArray.isNotEmpty(): Boolean {\n
 return !isEmpty()\n}\n\n/**\n * Returns `true` if the array is not
 empty.\n */\n@kotlin.internal.InlineOnly\npublic inline fun IntArray.isNotEmpty(): Boolean {\n
 return
 !isEmpty()\n}\n\n/**\n * Returns `true` if the array is not empty.\n */\n@kotlin.internal.InlineOnly\npublic inline
 fun LongArray.isNotEmpty(): Boolean {\n
 return !isEmpty()\n}\n\n/**\n * Returns `true` if the array is not
 empty.\n */\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.isNotEmpty(): Boolean {\n
 return
 !isEmpty()\n}\n\n/**\n * Returns `true` if the array is not empty.\n */\n@kotlin.internal.InlineOnly\npublic inline
 fun DoubleArray.isNotEmpty(): Boolean {\n
 return !isEmpty()\n}\n\n/**\n * Returns `true` if the array is not
 empty.\n */\n@kotlin.internal.InlineOnly\npublic inline fun BooleanArray.isNotEmpty(): Boolean {\n
 return
 !isEmpty()\n}\n\n/**\n * Returns `true` if the array is not empty.\n */\n@kotlin.internal.InlineOnly\npublic inline
 fun CharArray.isNotEmpty(): Boolean {\n
 return !isEmpty()\n}\n\n/**\n * Returns the last valid index for the
 array.\n */\npublic val <T> Array<out T>.lastIndex: Int\n
 get() = size - 1\n\n/**\n * Returns the last valid index

for the array.
`public val ByteArray.lastIndex: Int` `get() = size - 1` * Returns the last valid index for the array.
`public val ShortArray.lastIndex: Int` `get() = size - 1` * Returns the last valid index for the array.
`public val IntArray.lastIndex: Int` `get() = size - 1` * Returns the last valid index for the array.
`public val LongArray.lastIndex: Int` `get() = size - 1` * Returns the last valid index for the array.
`public val FloatArray.lastIndex: Int` `get() = size - 1` * Returns the last valid index for the array.
`public val DoubleArray.lastIndex: Int` `get() = size - 1` * Returns the last valid index for the array.
`public val BooleanArray.lastIndex: Int` `get() = size - 1` * Returns the last valid index for the array.
`public val CharArray.lastIndex: Int` `get() = size - 1` * Returns an array containing all elements of the original array and then the given [element].
`@Suppress("NO_ACTUAL_FOR_EXPECT")` `public expect operator fun <T> Array<T>.plus(element: T): Array<T>` * Returns an array containing all elements of the original array and then the given [element].
`public expect operator fun ByteArray.plus(element: Byte): ByteArray` * Returns an array containing all elements of the original array and then the given [element].
`public expect operator fun ShortArray.plus(element: Short): ShortArray` * Returns an array containing all elements of the original array and then the given [element].
`public expect operator fun IntArray.plus(element: Int): IntArray` * Returns an array containing all elements of the original array and then the given [element].
`public expect operator fun LongArray.plus(element: Long): LongArray` * Returns an array containing all elements of the original array and then the given [element].
`public expect operator fun FloatArray.plus(element: Float): FloatArray` * Returns an array containing all elements of the original array and then the given [element].
`public expect operator fun DoubleArray.plus(element: Double): DoubleArray` * Returns an array containing all elements of the original array and then the given [element].
`public expect operator fun BooleanArray.plus(element: Boolean): BooleanArray` * Returns an array containing all elements of the original array and then the given [element].
`public expect operator fun CharArray.plus(element: Char): CharArray` * Returns an array containing all elements of the original array and then all elements of the given [elements] collection.
`@Suppress("NO_ACTUAL_FOR_EXPECT")` `public expect operator fun <T> Array<T>.plus(elements: Collection<T>): Array<T>` * Returns an array containing all elements of the original array and then all elements of the given [elements] collection.
`public expect operator fun ByteArray.plus(elements: Collection<Byte>): ByteArray` * Returns an array containing all elements of the original array and then all elements of the given [elements] collection.
`public expect operator fun ShortArray.plus(elements: Collection<Short>): ShortArray` * Returns an array containing all elements of the original array and then all elements of the given [elements] collection.
`public expect operator fun IntArray.plus(elements: Collection<Int>): IntArray` * Returns an array containing all elements of the original array and then all elements of the given [elements] collection.
`public expect operator fun LongArray.plus(elements: Collection<Long>): LongArray` * Returns an array containing all elements of the original array and then all elements of the given [elements] collection.
`public expect operator fun FloatArray.plus(elements: Collection<Float>): FloatArray` * Returns an array containing all elements of the original array and then all elements of the given [elements] collection.
`public expect operator fun DoubleArray.plus(elements: Collection<Double>): DoubleArray` * Returns an array containing all elements of the original array and then all elements of the given [elements] collection.
`public expect operator fun BooleanArray.plus(elements: Collection<Boolean>): BooleanArray` * Returns an array containing all elements of the original array and then all elements of the given [elements] collection.
`public expect operator fun CharArray.plus(elements: Collection<Char>): CharArray` * Returns an array containing all elements of the original array and then all elements of the given [elements] array.
`@Suppress("NO_ACTUAL_FOR_EXPECT")` `public expect operator fun <T> Array<T>.plus(elements: Array<out T>): Array<T>` * Returns an array containing all elements of the original array and then all elements of the given [elements] array.
`public expect operator fun ByteArray.plus(elements: ByteArray): ByteArray` * Returns an array containing all elements of the original array and then all elements of the given [elements] array.
`public expect operator fun ShortArray.plus(elements: ShortArray):`

`ShortArray.plus(elements: IntArray): IntArray` Returns an array containing all elements of the original array and then all elements of the given [elements] array.

`LongArray.plus(elements: LongArray): LongArray` Returns an array containing all elements of the original array and then all elements of the given [elements] array.

`FloatArray.plus(elements: FloatArray): FloatArray` Returns an array containing all elements of the original array and then all elements of the given [elements] array.

`DoubleArray.plus(elements: DoubleArray): DoubleArray` Returns an array containing all elements of the original array and then all elements of the given [elements] array.

`BooleanArray.plus(elements: BooleanArray): BooleanArray` Returns an array containing all elements of the original array and then all elements of the given [elements] array.

`CharArray.plus(elements: CharArray): CharArray` Returns an array containing all elements of the original array and then the given [element].

`Array<T>.plusElement(element: T): Array<T>` Returns an array containing all elements of the original array and then the given [element].

`IntArray.sort(): Unit` Sorts the array in-place.

`LongArray.sort(): Unit` Sorts the array in-place.

`FloatArray.sort(): Unit` Sorts the array in-place.

`DoubleArray.sort(): Unit` Sorts the array in-place.

`CharArray.sort(): Unit` Sorts the array in-place according to the natural order of its elements. The sort is `_stable_`. It means that equal elements preserve their order relative to each other after sorting.

`Array<T>.sort(): Unit` Sorts a range in the array in-place. The sort is `_stable_`. It means that equal elements preserve their order relative to each other after sorting.

`Array<T>.sort(fromIndex: Int = 0, toIndex: Int = size): Unit` Sorts a range in the array in-place.

`ShortArray.sort(fromIndex: Int = 0, toIndex: Int = size): Unit` Sorts a range in the array in-place.

@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n * \n * @sample
 samples.collections.Arrays.Sorting.sortRangeOfArray\n * \n * @SinceKotlin("1.4")\n public expect fun
 IntArray.sort(fromIndex: Int = 0, toIndex: Int = size): Unit\n * \n * \n * Sorts a range in the array in-place.\n * \n *
 @param fromIndex the start of the range (inclusive) to sort, 0 by default.\n * @param toIndex the end of the range
 (exclusive) to sort, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is
 less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if
 [fromIndex] is greater than [toIndex].\n * \n * @sample samples.collections.Arrays.Sorting.sortRangeOfArray\n
 * \n * @SinceKotlin("1.4")\n public expect fun LongArray.sort(fromIndex: Int = 0, toIndex: Int = size): Unit\n * \n * \n *
 * Sorts a range in the array in-place.\n * \n * @param fromIndex the start of the range (inclusive) to sort, 0 by
 default.\n * @param toIndex the end of the range (exclusive) to sort, size of this array by default.\n * \n * @throws
 IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n *
 @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n * \n * @sample
 samples.collections.Arrays.Sorting.sortRangeOfArray\n * \n * @SinceKotlin("1.4")\n public expect fun
 FloatArray.sort(fromIndex: Int = 0, toIndex: Int = size): Unit\n * \n * \n * Sorts a range in the array in-place.\n * \n *
 @param fromIndex the start of the range (inclusive) to sort, 0 by default.\n * @param toIndex the end of the range
 (exclusive) to sort, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is
 less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if
 [fromIndex] is greater than [toIndex].\n * \n * @sample samples.collections.Arrays.Sorting.sortRangeOfArray\n
 * \n * @SinceKotlin("1.4")\n public expect fun DoubleArray.sort(fromIndex: Int = 0, toIndex: Int = size):
 Unit\n * \n * \n * Sorts a range in the array in-place.\n * \n * @param fromIndex the start of the range (inclusive) to
 sort, 0 by default.\n * @param toIndex the end of the range (exclusive) to sort, size of this array by default.\n * \n *
 @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this
 array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n * \n * @sample
 samples.collections.Arrays.Sorting.sortRangeOfArray\n * \n * @SinceKotlin("1.4")\n public expect fun
 CharArray.sort(fromIndex: Int = 0, toIndex: Int = size): Unit\n * \n * \n * Sorts elements of the array in the specified
 range in-place.\n * The elements are sorted descending according to their natural sort order.\n * \n * The sort is
 stable. It means that equal elements preserve their order relative to each other after sorting.\n * \n * @param
 fromIndex the start of the range (inclusive) to sort.\n * @param toIndex the end of the range (exclusive) to sort.\n *
 \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of
 this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
 * \n * @SinceKotlin("1.4")\n public fun <T : Comparable<T>> Array<out T>.sortDescending(fromIndex: Int,
 toIndex: Int): Unit {\n * \n * \n * sortWith(reverseOrder(), fromIndex, toIndex)\n * \n * \n * Sorts elements of the array in
 the specified range in-place.\n * The elements are sorted descending according to their natural sort order.\n * \n *
 @param fromIndex the start of the range (inclusive) to sort.\n * @param toIndex the end of the range (exclusive) to
 sort.\n * \n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the
 size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
 * \n * @SinceKotlin("1.4")\n public fun ByteArray.sortDescending(fromIndex: Int, toIndex: Int): Unit {\n * \n *
 sort(fromIndex, toIndex)\n * \n * \n * reverse(fromIndex, toIndex)\n * \n * \n * Sorts elements of the array in the specified
 range in-place.\n * The elements are sorted descending according to their natural sort order.\n * \n * @param
 fromIndex the start of the range (inclusive) to sort.\n * @param toIndex the end of the range (exclusive) to sort.\n *
 \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of
 this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
 * \n * @SinceKotlin("1.4")\n public fun ShortArray.sortDescending(fromIndex: Int, toIndex: Int): Unit {\n * \n *
 sort(fromIndex, toIndex)\n * \n * \n * reverse(fromIndex, toIndex)\n * \n * \n * Sorts elements of the array in the specified
 range in-place.\n * The elements are sorted descending according to their natural sort order.\n * \n * @param
 fromIndex the start of the range (inclusive) to sort.\n * @param toIndex the end of the range (exclusive) to sort.\n *
 \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of
 this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n

```

*\n@SinceKotlin("1.4")\npublic fun IntArray.sortDescending(fromIndex: Int, toIndex: Int): Unit {\n
sort(fromIndex, toIndex)\n  reverse(fromIndex, toIndex)\n}\n\n/**\n * Sorts elements of the array in the specified
range in-place.\n * The elements are sorted descending according to their natural sort order.\n * \n * @param
fromIndex the start of the range (inclusive) to sort.\n * @param toIndex the end of the range (exclusive) to sort.\n
*\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of
this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.4")\npublic fun LongArray.sortDescending(fromIndex: Int, toIndex: Int): Unit {\n
sort(fromIndex, toIndex)\n  reverse(fromIndex, toIndex)\n}\n\n/**\n * Sorts elements of the array in the specified
range in-place.\n * The elements are sorted descending according to their natural sort order.\n * \n * @param
fromIndex the start of the range (inclusive) to sort.\n * @param toIndex the end of the range (exclusive) to sort.\n
*\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of
this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.4")\npublic fun FloatArray.sortDescending(fromIndex: Int, toIndex: Int): Unit {\n
sort(fromIndex, toIndex)\n  reverse(fromIndex, toIndex)\n}\n\n/**\n * Sorts elements of the array in the specified
range in-place.\n * The elements are sorted descending according to their natural sort order.\n * \n * @param
fromIndex the start of the range (inclusive) to sort.\n * @param toIndex the end of the range (exclusive) to sort.\n
*\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of
this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.4")\npublic fun DoubleArray.sortDescending(fromIndex: Int, toIndex: Int): Unit {\n
sort(fromIndex, toIndex)\n  reverse(fromIndex, toIndex)\n}\n\n/**\n * Sorts elements of the array in the specified
range in-place.\n * The elements are sorted descending according to their natural sort order.\n * \n * @param
fromIndex the start of the range (inclusive) to sort.\n * @param toIndex the end of the range (exclusive) to sort.\n
*\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of
this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.4")\npublic fun CharArray.sortDescending(fromIndex: Int, toIndex: Int): Unit {\n
sort(fromIndex, toIndex)\n  reverse(fromIndex, toIndex)\n}\n\n/**\n * Sorts the array in-place according to the
order specified by the given [comparator].\n * \n * The sort is _stable_. It means that equal elements preserve their
order relative to each other after sorting.\n */\npublic expect fun <T> Array<out T>.sortWith(comparator:\n
Comparator<in T>): Unit\n\n/**\n * Sorts a range in the array in-place with the given [comparator].\n * \n * The
sort is _stable_. It means that equal elements preserve their order relative to each other after sorting.\n * \n
*\n * @param fromIndex the start of the range (inclusive) to sort, 0 by default.\n * @param toIndex the end of the range
(exclusive) to sort, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is
less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if
[fromIndex] is greater than [toIndex].\n */\npublic expect fun <T> Array<out T>.sortWith(comparator:\n
Comparator<in T>, fromIndex: Int = 0, toIndex: Int = size): Unit\n\n/**\n * Returns an array of Boolean containing
all of the elements of this generic array.\n */\npublic fun Array<out Boolean>.toBooleanArray(): BooleanArray {\n
return BooleanArray(size) { index -> this[index] }\n}\n\n/**\n * Returns an array of Byte containing all of the
elements of this generic array.\n */\npublic fun Array<out Byte>.toByteArray(): ByteArray {\n  return
ByteArray(size) { index -> this[index] }\n}\n\n/**\n * Returns an array of Char containing all of the elements of this
generic array.\n */\npublic fun Array<out Char>.toCharArray(): CharArray {\n  return CharArray(size) { index ->
this[index] }\n}\n\n/**\n * Returns an array of Double containing all of the elements of this generic array.\n
*\npublic fun Array<out Double>.toDoubleArray(): DoubleArray {\n  return DoubleArray(size) { index ->
this[index] }\n}\n\n/**\n * Returns an array of Float containing all of the elements of this generic array.\n
*\npublic fun Array<out Float>.toFloatArray(): FloatArray {\n  return FloatArray(size) { index -> this[index] }\n}\n\n/**\n
*\n * Returns an array of Int containing all of the elements of this generic array.\n */\npublic fun Array<out
Int>.toIntArray(): IntArray {\n  return IntArray(size) { index -> this[index] }\n}\n\n/**\n * Returns an array of
Long containing all of the elements of this generic array.\n */\npublic fun Array<out Long>.toLongArray():\n
LongArray {\n  return LongArray(size) { index -> this[index] }\n}\n\n/**\n * Returns an array of Short containing

```

all of the elements of this generic array.

```

public fun Array<out Short>.toShortArray(): ShortArray {
    return ShortArray(size) { index -> this[index] }
}

```

* Returns a *typed* object array containing all of the elements of this primitive array.

```

public expect fun ByteArray.toTypedArray(): Array<Byte>

```

* Returns a *typed* object array containing all of the elements of this primitive array.

```

public expect fun ShortArray.toTypedArray(): Array<Short>

```

* Returns a *typed* object array containing all of the elements of this primitive array.

```

public expect fun IntArray.toTypedArray(): Array<Int>

```

* Returns a *typed* object array containing all of the elements of this primitive array.

```

public expect fun LongArray.toTypedArray(): Array<Long>

```

* Returns a *typed* object array containing all of the elements of this primitive array.

```

public expect fun FloatArray.toTypedArray(): Array<Float>

```

* Returns a *typed* object array containing all of the elements of this primitive array.

```

public expect fun DoubleArray.toTypedArray(): Array<Double>

```

* Returns a *typed* object array containing all of the elements of this primitive array.

```

public expect fun BooleanArray.toTypedArray(): Array<Boolean>

```

* Returns a *typed* object array containing all of the elements of this primitive array.

```

public expect fun CharArray.toTypedArray(): Array<Char>

```

* Returns a [Map] containing key-value pairs provided by [transform] function applied to elements of the given array.

* If any of two pairs would have the same key the last one gets added to the map.

* The returned map preserves the entry iteration order of the original array.

```

@sample samples.collections.Arrays.Transformations.associateArrayOfPrimitives
public inline fun <T, K, V> Array<out T>.associate(transform: (T) -> Pair<K, V>): Map<K, V> {
    val capacity = mapCapacity(size).coerceAtLeast(16)
    return associateTo(LinkedHashMap<K, V>(capacity), transform)
}

```

* Returns a [Map] containing key-value pairs provided by [transform] function applied to elements of the given array.

* If any of two pairs would have the same key the last one gets added to the map.

* The returned map preserves the entry iteration order of the original array.

```

@sample samples.collections.Arrays.Transformations.associateArrayOfPrimitives
public inline fun <K, V> ByteArray.associate(transform: (Byte) -> Pair<K, V>): Map<K, V> {
    val capacity = mapCapacity(size).coerceAtLeast(16)
    return associateTo(LinkedHashMap<K, V>(capacity), transform)
}

```

* Returns a [Map] containing key-value pairs provided by [transform] function applied to elements of the given array.

* If any of two pairs would have the same key the last one gets added to the map.

* The returned map preserves the entry iteration order of the original array.

```

@sample samples.collections.Arrays.Transformations.associateArrayOfPrimitives
public inline fun <K, V> ShortArray.associate(transform: (Short) -> Pair<K, V>): Map<K, V> {
    val capacity = mapCapacity(size).coerceAtLeast(16)
    return associateTo(LinkedHashMap<K, V>(capacity), transform)
}

```

* Returns a [Map] containing key-value pairs provided by [transform] function applied to elements of the given array.

* If any of two pairs would have the same key the last one gets added to the map.

* The returned map preserves the entry iteration order of the original array.

```

@sample samples.collections.Arrays.Transformations.associateArrayOfPrimitives
public inline fun <K, V> IntArray.associate(transform: (Int) -> Pair<K, V>): Map<K, V> {
    val capacity = mapCapacity(size).coerceAtLeast(16)
    return associateTo(LinkedHashMap<K, V>(capacity), transform)
}

```

* Returns a [Map] containing key-value pairs provided by [transform] function applied to elements of the given array.

* If any of two pairs would have the same key the last one gets added to the map.

* The returned map preserves the entry iteration order of the original array.

```

@sample samples.collections.Arrays.Transformations.associateArrayOfPrimitives
public inline fun <K, V> LongArray.associate(transform: (Long) -> Pair<K, V>): Map<K, V> {
    val capacity = mapCapacity(size).coerceAtLeast(16)
    return associateTo(LinkedHashMap<K, V>(capacity), transform)
}

```

* Returns a [Map] containing key-value pairs provided by [transform] function applied to elements of the given array.

* If any of two pairs would have the same key the last one gets added to the map.

* The returned map preserves the entry iteration order of the original array.

```

@sample samples.collections.Arrays.Transformations.associateArrayOfPrimitives
public inline fun <K, V> FloatArray.associate(transform: (Float) -> Pair<K, V>): Map<K, V> {
    val capacity =

```

```

mapCapacity(size).coerceAtLeast(16)\n return associateTo(LinkedHashMap<K, V>(capacity),
transform)\n}\n\n/**\n * Returns a [Map] containing key-value pairs provided by [transform] function\n * applied to
elements of the given array.\n * \n * If any of two pairs would have the same key the last one gets added to the
map.\n * \n * The returned map preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitives\n *\npublic inline fun <K, V>
DoubleArray.associate(transform: (Double) -> Pair<K, V>): Map<K, V> {\n val capacity =
mapCapacity(size).coerceAtLeast(16)\n return associateTo(LinkedHashMap<K, V>(capacity),
transform)\n}\n\n/**\n * Returns a [Map] containing key-value pairs provided by [transform] function\n * applied to
elements of the given array.\n * \n * If any of two pairs would have the same key the last one gets added to the
map.\n * \n * The returned map preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitives\n *\npublic inline fun <K, V>
BooleanArray.associate(transform: (Boolean) -> Pair<K, V>): Map<K, V> {\n val capacity =
mapCapacity(size).coerceAtLeast(16)\n return associateTo(LinkedHashMap<K, V>(capacity),
transform)\n}\n\n/**\n * Returns a [Map] containing key-value pairs provided by [transform] function\n * applied to
elements of the given array.\n * \n * If any of two pairs would have the same key the last one gets added to the
map.\n * \n * The returned map preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitives\n *\npublic inline fun <K, V>
CharArray.associate(transform: (Char) -> Pair<K, V>): Map<K, V> {\n val capacity =
mapCapacity(size).coerceAtLeast(16)\n return associateTo(LinkedHashMap<K, V>(capacity),
transform)\n}\n\n/**\n * Returns a [Map] containing the elements from the given array indexed by the key\n *
returned from [keySelector] function applied to each element.\n * \n * If any two elements would have the same key
returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves the entry iteration
order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesBy\n *\npublic inline fun <T, K>
Array<out T>.associateBy(keySelector: (T) -> K): Map<K, T> {\n val capacity =
mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K, T>(capacity),
keySelector)\n}\n\n/**\n * Returns a [Map] containing the elements from the given array indexed by the key\n *
returned from [keySelector] function applied to each element.\n * \n * If any two elements would have the same key
returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves the entry iteration
order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesBy\n *\npublic inline fun <K>
ByteArray.associateBy(keySelector: (Byte) -> K): Map<K, Byte> {\n val capacity =
mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K, Byte>(capacity),
keySelector)\n}\n\n/**\n * Returns a [Map] containing the elements from the given array indexed by the key\n *
returned from [keySelector] function applied to each element.\n * \n * If any two elements would have the same key
returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves the entry iteration
order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesBy\n *\npublic inline fun <K>
ShortArray.associateBy(keySelector: (Short) -> K): Map<K, Short> {\n val capacity =
mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K, Short>(capacity),
keySelector)\n}\n\n/**\n * Returns a [Map] containing the elements from the given array indexed by the key\n *
returned from [keySelector] function applied to each element.\n * \n * If any two elements would have the same key
returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves the entry iteration
order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesBy\n *\npublic inline fun <K>
IntArray.associateBy(keySelector: (Int) -> K): Map<K, Int> {\n val capacity =
mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K, Int>(capacity),
keySelector)\n}\n\n/**\n * Returns a [Map] containing the elements from the given array indexed by the key\n *

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returned from [keySelector] function applied to each element.\n * \n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves the entry iteration order of the original array.\n * \n * @sample

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samples.collections.Arrays.Transformations.associateArrayOfPrimitivesBy\n */\npublic inline fun <K>
LongArray.associateBy(keySelector: (Long) -> K): Map<K, Long> {\n    val capacity =
mapCapacity(size).coerceAtLeast(16)\n    return associateByTo(LinkedHashMap<K, Long>(capacity),
keySelector)\n}\n\n/**\n * Returns a [Map] containing the elements from the given array indexed by the key\n *
returned from [keySelector] function applied to each element.\n * \n * If any two elements would have the same key
returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves the entry iteration
order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesBy\n */\npublic inline fun <K>
FloatArray.associateBy(keySelector: (Float) -> K): Map<K, Float> {\n    val capacity =
mapCapacity(size).coerceAtLeast(16)\n    return associateByTo(LinkedHashMap<K, Float>(capacity),
keySelector)\n}\n\n/**\n * Returns a [Map] containing the elements from the given array indexed by the key\n *
returned from [keySelector] function applied to each element.\n * \n * If any two elements would have the same key
returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves the entry iteration
order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesBy\n */\npublic inline fun <K>
DoubleArray.associateBy(keySelector: (Double) -> K): Map<K, Double> {\n    val capacity =
mapCapacity(size).coerceAtLeast(16)\n    return associateByTo(LinkedHashMap<K, Double>(capacity),
keySelector)\n}\n\n/**\n * Returns a [Map] containing the elements from the given array indexed by the key\n *
returned from [keySelector] function applied to each element.\n * \n * If any two elements would have the same key
returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves the entry iteration
order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesBy\n */\npublic inline fun <K>
BooleanArray.associateBy(keySelector: (Boolean) -> K): Map<K, Boolean> {\n    val capacity =
mapCapacity(size).coerceAtLeast(16)\n    return associateByTo(LinkedHashMap<K, Boolean>(capacity),
keySelector)\n}\n\n/**\n * Returns a [Map] containing the elements from the given array indexed by the key\n *
returned from [keySelector] function applied to each element.\n * \n * If any two elements would have the same key
returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves the entry iteration
order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesBy\n */\npublic inline fun <K>
CharArray.associateBy(keySelector: (Char) -> K): Map<K, Char> {\n    val capacity =
mapCapacity(size).coerceAtLeast(16)\n    return associateByTo(LinkedHashMap<K, Char>(capacity),
keySelector)\n}\n\n/**\n * Returns a [Map] containing the values provided by [valueTransform] and indexed by
[keySelector] functions applied to elements of the given array.\n * \n * If any two elements would have the same key
returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves the entry iteration
order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByWithValueTransform\n */\npublic inline
fun <T, K, V> Array<out T>.associateBy(keySelector: (T) -> K, valueTransform: (T) -> V): Map<K, V> {\n    val
capacity = mapCapacity(size).coerceAtLeast(16)\n    return associateByTo(LinkedHashMap<K, V>(capacity),
keySelector, valueTransform)\n}\n\n/**\n * Returns a [Map] containing the values provided by [valueTransform]
and indexed by [keySelector] functions applied to elements of the given array.\n * \n * If any two elements would
have the same key returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves
the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByWithValueTransform\n */\npublic inline
fun <K, V> ByteArray.associateBy(keySelector: (Byte) -> K, valueTransform: (Byte) -> V): Map<K, V> {\n    val
capacity = mapCapacity(size).coerceAtLeast(16)\n    return associateByTo(LinkedHashMap<K, V>(capacity),

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keySelector, valueTransform)\n}\n\n/**\n * Returns a [Map] containing the values provided by [valueTransform]
and indexed by [keySelector] functions applied to elements of the given array.\n * \n * If any two elements would
have the same key returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves
the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByWithValueTransform\n *\npublic inline
fun <K, V> ShortArray.associateBy(keySelector: (Short) -> K, valueTransform: (Short) -> V): Map<K, V> {\n
val capacity = mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K, V>(capacity),
keySelector, valueTransform)\n}\n\n/**\n * Returns a [Map] containing the values provided by [valueTransform]
and indexed by [keySelector] functions applied to elements of the given array.\n * \n * If any two elements would
have the same key returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves
the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByWithValueTransform\n *\npublic inline
fun <K, V> IntArray.associateBy(keySelector: (Int) -> K, valueTransform: (Int) -> V): Map<K, V> {\n val
capacity = mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K, V>(capacity),
keySelector, valueTransform)\n}\n\n/**\n * Returns a [Map] containing the values provided by [valueTransform]
and indexed by [keySelector] functions applied to elements of the given array.\n * \n * If any two elements would
have the same key returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves
the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByWithValueTransform\n *\npublic inline
fun <K, V> LongArray.associateBy(keySelector: (Long) -> K, valueTransform: (Long) -> V): Map<K, V> {\n val
capacity = mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K, V>(capacity),
keySelector, valueTransform)\n}\n\n/**\n * Returns a [Map] containing the values provided by [valueTransform]
and indexed by [keySelector] functions applied to elements of the given array.\n * \n * If any two elements would
have the same key returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves
the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByWithValueTransform\n *\npublic inline
fun <K, V> FloatArray.associateBy(keySelector: (Float) -> K, valueTransform: (Float) -> V): Map<K, V> {\n val
capacity = mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K, V>(capacity),
keySelector, valueTransform)\n}\n\n/**\n * Returns a [Map] containing the values provided by [valueTransform]
and indexed by [keySelector] functions applied to elements of the given array.\n * \n * If any two elements would
have the same key returned by [keySelector] the last one gets added to the map.\n * \n * The returned map preserves
the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByWithValueTransform\n *\npublic inline
fun <K, V> DoubleArray.associateBy(keySelector: (Double) -> K, valueTransform: (Double) -> V): Map<K, V>
{\n val capacity = mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K,
V>(capacity), keySelector, valueTransform)\n}\n\n/**\n * Returns a [Map] containing the values provided by
[valueTransform] and indexed by [keySelector] functions applied to elements of the given array.\n * \n * If any two
elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * The
returned map preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByWithValueTransform\n *\npublic inline
fun <K, V> BooleanArray.associateBy(keySelector: (Boolean) -> K, valueTransform: (Boolean) -> V): Map<K, V>
{\n val capacity = mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K,
V>(capacity), keySelector, valueTransform)\n}\n\n/**\n * Returns a [Map] containing the values provided by
[valueTransform] and indexed by [keySelector] functions applied to elements of the given array.\n * \n * If any two
elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * The
returned map preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByWithValueTransform\n *\npublic inline
fun <K, V> CharArray.associateBy(keySelector: (Char) -> K, valueTransform: (Char) -> V): Map<K, V> {\n val

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capacity = mapCapacity(size).coerceAtLeast(16)\n return associateByTo(LinkedHashMap<K, V>(capacity), keySelector, valueTransform)\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector] function applied to each element of the given array\n * and value is the element itself.\n * \n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample

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samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByTo\n */\npublic inline fun <T, K, M : MutableMap<in K, in T>> Array<out T>.associateByTo(destination: M, keySelector: (T) -> K): M {\n for (element in this) {\n destination.put(keySelector(element), element)\n }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector] function applied to each element of the given array\n * and value is the element itself.\n * \n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByTo\n */\npublic inline fun <K, M : MutableMap<in K, in Byte>> ByteArray.associateByTo(destination: M, keySelector: (Byte) -> K): M {\n for (element in this) {\n destination.put(keySelector(element), element)\n }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector] function applied to each element of the given array\n * and value is the element itself.\n * \n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByTo\n */\npublic inline fun <K, M : MutableMap<in K, in Short>> ShortArray.associateByTo(destination: M, keySelector: (Short) -> K): M {\n for (element in this) {\n destination.put(keySelector(element), element)\n }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector] function applied to each element of the given array\n * and value is the element itself.\n * \n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByTo\n */\npublic inline fun <K, M : MutableMap<in K, in Int>> IntArray.associateByTo(destination: M, keySelector: (Int) -> K): M {\n for (element in this) {\n destination.put(keySelector(element), element)\n }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector] function applied to each element of the given array\n * and value is the element itself.\n * \n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByTo\n */\npublic inline fun <K, M : MutableMap<in K, in Long>> LongArray.associateByTo(destination: M, keySelector: (Long) -> K): M {\n for (element in this) {\n destination.put(keySelector(element), element)\n }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector] function applied to each element of the given array\n * and value is the element itself.\n * \n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByTo\n */\npublic inline fun <K, M : MutableMap<in K, in Float>> FloatArray.associateByTo(destination: M, keySelector: (Float) -> K): M {\n for (element in this) {\n destination.put(keySelector(element), element)\n }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector] function applied to each element of the given array\n * and value is the element itself.\n * \n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByTo\n */\npublic inline fun <K, M : MutableMap<in K, in Double>> DoubleArray.associateByTo(destination: M, keySelector: (Double) -> K): M {\n for (element in this) {\n destination.put(keySelector(element), element)\n }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector] function applied to each element of the given array\n * and value is the element itself.\n * \n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByTo\n */\npublic
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inline fun <K, M : MutableMap<in K, in Boolean>> BooleanArray.associateByTo(destination: M, keySelector:
(Boolean) -> K): M {\n  for (element in this) {\n    destination.put(keySelector(element), element)\n  }\n
return destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs,\n * where
key is provided by the [keySelector] function applied to each element of the given array\n * and value is the element
itself.\n * \n * If any two elements would have the same key returned by [keySelector] the last one gets added to the
map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByTo\n */\npublic
inline fun <K, M : MutableMap<in K, in Char>> CharArray.associateByTo(destination: M, keySelector: (Char) ->
K): M {\n  for (element in this) {\n    destination.put(keySelector(element), element)\n  }\n return
destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs,\n * where key is
provided by the [keySelector] function and\n * and value is provided by the [valueTransform] function applied to
elements of the given array.\n * \n * If any two elements would have the same key returned by [keySelector] the last
one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByToWithValueTransform\n */\npublic
inline fun <T, K, V, M : MutableMap<in K, in V>> Array<out T>.associateByTo(destination: M, keySelector: (T) -
> K, valueTransform: (T) -> V): M {\n  for (element in this) {\n    destination.put(keySelector(element),
valueTransform(element))\n  }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable
map with key-value pairs,\n * where key is provided by the [keySelector] function and\n * and value is provided by
the [valueTransform] function applied to elements of the given array.\n * \n * If any two elements would have the
same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByToWithValueTransform\n */\npublic
inline fun <K, V, M : MutableMap<in K, in V>> ByteArray.associateByTo(destination: M, keySelector: (Byte) ->
K, valueTransform: (Byte) -> V): M {\n  for (element in this) {\n    destination.put(keySelector(element),
valueTransform(element))\n  }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable
map with key-value pairs,\n * where key is provided by the [keySelector] function and\n * and value is provided by
the [valueTransform] function applied to elements of the given array.\n * \n * If any two elements would have the
same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByToWithValueTransform\n */\npublic
inline fun <K, V, M : MutableMap<in K, in V>> ShortArray.associateByTo(destination: M, keySelector: (Short) ->
K, valueTransform: (Short) -> V): M {\n  for (element in this) {\n    destination.put(keySelector(element),
valueTransform(element))\n  }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable
map with key-value pairs,\n * where key is provided by the [keySelector] function and\n * and value is provided by
the [valueTransform] function applied to elements of the given array.\n * \n * If any two elements would have the
same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByToWithValueTransform\n */\npublic
inline fun <K, V, M : MutableMap<in K, in V>> IntArray.associateByTo(destination: M, keySelector: (Int) -> K,
valueTransform: (Int) -> V): M {\n  for (element in this) {\n    destination.put(keySelector(element),
valueTransform(element))\n  }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable
map with key-value pairs,\n * where key is provided by the [keySelector] function and\n * and value is provided by
the [valueTransform] function applied to elements of the given array.\n * \n * If any two elements would have the
same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByToWithValueTransform\n */\npublic
inline fun <K, V, M : MutableMap<in K, in V>> LongArray.associateByTo(destination: M, keySelector: (Long) ->
K, valueTransform: (Long) -> V): M {\n  for (element in this) {\n    destination.put(keySelector(element),
valueTransform(element))\n  }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable
map with key-value pairs,\n * where key is provided by the [keySelector] function and\n * and value is provided by
the [valueTransform] function applied to elements of the given array.\n * \n * If any two elements would have the
same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByToWithValueTransform\n */\npublic

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inline fun <K, V, M : MutableMap<in K, in V>> FloatArray.associateByTo(destination: M, keySelector: (Float) ->
K, valueTransform: (Float) -> V): M {\n for (element in this) {\n destination.put(keySelector(element),
valueTransform(element))\n }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable
map with key-value pairs,\n * where key is provided by the [keySelector] function and\n * and value is provided by
the [valueTransform] function applied to elements of the given array.\n * \n * If any two elements would have the
same key returned by [keySelector] the last one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByToWithValueTransform\n */\npublic
inline fun <K, V, M : MutableMap<in K, in V>> DoubleArray.associateByTo(destination: M, keySelector:
(Double) -> K, valueTransform: (Double) -> V): M {\n for (element in this) {\n
destination.put(keySelector(element), valueTransform(element))\n }\n return destination\n}\n\n/**\n * Populates
and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector]
function and\n * and value is provided by the [valueTransform] function applied to elements of the given array.\n *
\n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n *
\n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByToWithValueTransform\n */\npublic
inline fun <K, V, M : MutableMap<in K, in V>> BooleanArray.associateByTo(destination: M,
keySelector: (Boolean) -> K, valueTransform: (Boolean) -> V): M {\n for (element in this) {\n
destination.put(keySelector(element), valueTransform(element))\n }\n return destination\n}\n\n/**\n * Populates
and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector]
function and\n * and value is provided by the [valueTransform] function applied to elements of the given array.\n *
\n * If any two elements would have the same key returned by [keySelector] the last one gets added to the map.\n *
\n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesByToWithValueTransform\n */\npublic
inline fun <K, V, M : MutableMap<in K, in V>> CharArray.associateByTo(destination: M, keySelector:
(Char) -> K, valueTransform: (Char) -> V): M {\n for (element in this) {\n
destination.put(keySelector(element), valueTransform(element))\n }\n return destination\n}\n\n/**\n * Populates
and returns the [destination] mutable map with key-value pairs\n * provided by [transform] function applied to each
element of the given array.\n * \n * If any of two pairs would have the same key the last one gets added to the
map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesTo\n */\npublic
inline fun <T, K, V, M : MutableMap<in K, in V>> Array<out T>.associateTo(destination: M, transform: (T) ->
Pair<K, V>): M {\n for (element in this) {\n destination += transform(element)\n }\n return
destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs\n * provided by
[transform] function applied to each element of the given array.\n * \n * If any of two pairs would have the same key
the last one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesTo\n */\npublic inline fun <K, V, M :
MutableMap<in K, in V>> ByteArray.associateTo(destination: M, transform: (Byte) -> Pair<K, V>): M {\n for
(element in this) {\n destination += transform(element)\n }\n return destination\n}\n\n/**\n * Populates and
returns the [destination] mutable map with key-value pairs\n * provided by [transform] function applied to each
element of the given array.\n * \n * If any of two pairs would have the same key the last one gets added to the
map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesTo\n */\npublic
inline fun <K, V, M : MutableMap<in K, in V>> ShortArray.associateTo(destination: M, transform: (Short) ->
Pair<K, V>): M {\n for (element in this) {\n destination += transform(element)\n }\n return
destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs\n * provided by
[transform] function applied to each element of the given array.\n * \n * If any of two pairs would have the same key
the last one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesTo\n */\npublic inline fun <K, V, M :
MutableMap<in K, in V>> IntArray.associateTo(destination: M, transform: (Int) -> Pair<K, V>): M {\n for
(element in this) {\n destination += transform(element)\n }\n return destination\n}\n\n/**\n * Populates and
returns the [destination] mutable map with key-value pairs\n * provided by [transform] function applied to each
element of the given array.\n * \n * If any of two pairs would have the same key the last one gets added to the

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map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesTo\n *^npublic
inline fun <K, V, M : MutableMap<in K, in V>> LongArray.associateTo(destination: M, transform: (Long) ->
Pair<K, V>): M {\n for (element in this) {\n destination += transform(element)\n }\n return
destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs\n * provided by
[transform] function applied to each element of the given array.\n * \n * If any of two pairs would have the same key
the last one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesTo\n *^npublic inline fun <K, V, M :
MutableMap<in K, in V>> FloatArray.associateTo(destination: M, transform: (Float) -> Pair<K, V>): M {\n for
(element in this) {\n destination += transform(element)\n }\n return destination\n}\n\n/**\n * Populates and
returns the [destination] mutable map with key-value pairs\n * provided by [transform] function applied to each
element of the given array.\n * \n * If any of two pairs would have the same key the last one gets added to the
map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesTo\n *^npublic
inline fun <K, V, M : MutableMap<in K, in V>> DoubleArray.associateTo(destination: M, transform: (Double) ->
Pair<K, V>): M {\n for (element in this) {\n destination += transform(element)\n }\n return
destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs\n * provided by
[transform] function applied to each element of the given array.\n * \n * If any of two pairs would have the same key
the last one gets added to the map.\n * \n * @sample
samples.collections.Arrays.Transformations.associateArrayOfPrimitivesTo\n *^npublic inline fun <K, V, M :
MutableMap<in K, in V>> BooleanArray.associateTo(destination: M, transform: (Boolean) -> Pair<K, V>): M {\n
for (element in this) {\n destination += transform(element)\n }\n return destination\n}\n\n/**\n * Populates
and returns the [destination] mutable map with key-value pairs\n * provided by [transform] function applied to each
element of the given array.\n * \n * If any of two pairs would have the same key the last one gets added to the
map.\n * \n * @sample samples.collections.Arrays.Transformations.associateArrayOfPrimitivesTo\n *^npublic
inline fun <K, V, M : MutableMap<in K, in V>> CharArray.associateTo(destination: M, transform: (Char) ->
Pair<K, V>): M {\n for (element in this) {\n destination += transform(element)\n }\n return
destination\n}\n\n/**\n * Returns a [Map] where keys are elements from the given array and values are\n * produced
by the [valueSelector] function applied to each element.\n * \n * If any two elements are equal, the last one gets
added to the map.\n * \n * The returned map preserves the entry iteration order of the original array.\n * \n *
@sample samples.collections.Collections.Transformations.associateWith\n *^n@SinceKotlin("1.4")\npublic inline
fun <K, V> Array<out K>.associateWith(valueSelector: (K) -> V): Map<K, V> {\n val result =
LinkedHashMap<K, V>(mapCapacity(size).coerceAtLeast(16))\n return associateWithTo(result,
valueSelector)\n}\n\n/**\n * Returns a [Map] where keys are elements from the given array and values are\n *
produced by the [valueSelector] function applied to each element.\n * \n * If any two elements are equal, the last one
gets added to the map.\n * \n * The returned map preserves the entry iteration order of the original array.\n * \n *
@sample samples.collections.Collections.Transformations.associateWith\n
*^n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V>
ByteArray.associateWith(valueSelector: (Byte) -> V): Map<Byte, V> {\n val result = LinkedHashMap<Byte,
V>(mapCapacity(size).coerceAtLeast(16))\n return associateWithTo(result, valueSelector)\n}\n\n/**\n * Returns a
[Map] where keys are elements from the given array and values are\n * produced by the [valueSelector] function
applied to each element.\n * \n * If any two elements are equal, the last one gets added to the map.\n * \n * The
returned map preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Collections.Transformations.associateWith\n
*^n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V>
ShortArray.associateWith(valueSelector: (Short) -> V): Map<Short, V> {\n val result = LinkedHashMap<Short,
V>(mapCapacity(size).coerceAtLeast(16))\n return associateWithTo(result, valueSelector)\n}\n\n/**\n * Returns a
[Map] where keys are elements from the given array and values are\n * produced by the [valueSelector] function
applied to each element.\n * \n * If any two elements are equal, the last one gets added to the map.\n * \n * The
returned map preserves the entry iteration order of the original array.\n * \n * @sample

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samples.collections.Collections.Transformations.associateWith\n
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V>
IntArray.associateWith(valueSelector: (Int) -> V): Map<Int, V> {\n    val result = LinkedHashMap<Int,
V>(mapCapacity(size).coerceAtLeast(16))\n    return associateWithTo(result, valueSelector)\n}\n\n/**\n * Returns a
[Map] where keys are elements from the given array and values are\n * produced by the [valueSelector] function
applied to each element.\n * \n * If any two elements are equal, the last one gets added to the map.\n * \n * The
returned map preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Collections.Transformations.associateWith\n
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V>
LongArray.associateWith(valueSelector: (Long) -> V): Map<Long, V> {\n    val result = LinkedHashMap<Long,
V>(mapCapacity(size).coerceAtLeast(16))\n    return associateWithTo(result, valueSelector)\n}\n\n/**\n * Returns a
[Map] where keys are elements from the given array and values are\n * produced by the [valueSelector] function
applied to each element.\n * \n * If any two elements are equal, the last one gets added to the map.\n * \n * The
returned map preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Collections.Transformations.associateWith\n
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V>
FloatArray.associateWith(valueSelector: (Float) -> V): Map<Float, V> {\n    val result = LinkedHashMap<Float,
V>(mapCapacity(size).coerceAtLeast(16))\n    return associateWithTo(result, valueSelector)\n}\n\n/**\n * Returns a
[Map] where keys are elements from the given array and values are\n * produced by the [valueSelector] function
applied to each element.\n * \n * If any two elements are equal, the last one gets added to the map.\n * \n * The
returned map preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Collections.Transformations.associateWith\n
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V>
DoubleArray.associateWith(valueSelector: (Double) -> V): Map<Double, V> {\n    val result =
LinkedHashMap<Double, V>(mapCapacity(size).coerceAtLeast(16))\n    return associateWithTo(result,
valueSelector)\n}\n\n/**\n * Returns a [Map] where keys are elements from the given array and values are\n *
produced by the [valueSelector] function applied to each element.\n * \n * If any two elements are equal, the last one
gets added to the map.\n * \n * The returned map preserves the entry iteration order of the original array.\n * \n *
@sample samples.collections.Collections.Transformations.associateWith\n
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V>
BooleanArray.associateWith(valueSelector: (Boolean) -> V): Map<Boolean, V> {\n    val result =
LinkedHashMap<Boolean, V>(mapCapacity(size).coerceAtLeast(16))\n    return associateWithTo(result,
valueSelector)\n}\n\n/**\n * Returns a [Map] where keys are elements from the given array and values are\n *
produced by the [valueSelector] function applied to each element.\n * \n * If any two elements are equal, the last one
gets added to the map.\n * \n * The returned map preserves the entry iteration order of the original array.\n * \n *
@sample samples.collections.Collections.Transformations.associateWith\n
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V>
CharArray.associateWith(valueSelector: (Char) -> V): Map<Char, V> {\n    val result = LinkedHashMap<Char,
V>(mapCapacity(size).coerceAtMost(128)).coerceAtLeast(16))\n    return associateWithTo(result,
valueSelector)\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs for each
element of the given array,\n * where key is the element itself and value is provided by the [valueSelector] function
applied to that key.\n * \n * If any two elements are equal, the last one overwrites the former value in the map.\n * \n *
@sample samples.collections.Collections.Transformations.associateWithTo\n
*\n@SinceKotlin("1.4")\npublic
inline fun <K, V, M : MutableMap<in K, in V>> Array<out K>.associateWithTo(destination: M, valueSelector: (K)
-> V): M {\n    for (element in this) {\n        destination.put(element, valueSelector(element))\n    }\n    return
destination\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs for each element
of the given array,\n * where key is the element itself and value is provided by the [valueSelector] function applied
to that key.\n * \n * If any two elements are equal, the last one overwrites the former value in the map.\n * \n *

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@sample samples.collections.Collections.Transformations.associateWithTo
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V, M : MutableMap<in Byte, in V>>
ByteArray.associateWithTo(destination: M, valueSelector: (Byte) -> V): M {\n  for (element in this) {\n
destination.put(element, valueSelector(element))\n  }\n  return destination\n}\n\n/**\n * Populates and returns the
[destination] mutable map with key-value pairs for each element of the given array,\n * where key is the element
itself and value is provided by the [valueSelector] function applied to that key.\n * \n * If any two elements are
equal, the last one overwrites the former value in the map.\n * \n * @sample
samples.collections.Collections.Transformations.associateWithTo
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V, M : MutableMap<in Short, in V>>
ShortArray.associateWithTo(destination: M, valueSelector: (Short) -> V): M {\n  for (element in this) {\n
destination.put(element, valueSelector(element))\n  }\n  return destination\n}\n\n/**\n * Populates and returns the
[destination] mutable map with key-value pairs for each element of the given array,\n * where key is the element
itself and value is provided by the [valueSelector] function applied to that key.\n * \n * If any two elements are
equal, the last one overwrites the former value in the map.\n * \n * @sample
samples.collections.Collections.Transformations.associateWithTo
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V, M : MutableMap<in Int, in V>>
IntArray.associateWithTo(destination: M, valueSelector: (Int) -> V): M {\n  for (element in this) {\n
destination.put(element, valueSelector(element))\n  }\n  return destination\n}\n\n/**\n * Populates and returns the
[destination] mutable map with key-value pairs for each element of the given array,\n * where key is the element
itself and value is provided by the [valueSelector] function applied to that key.\n * \n * If any two elements are
equal, the last one overwrites the former value in the map.\n * \n * @sample
samples.collections.Collections.Transformations.associateWithTo
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V, M : MutableMap<in Long, in V>>
LongArray.associateWithTo(destination: M, valueSelector: (Long) -> V): M {\n  for (element in this) {\n
destination.put(element, valueSelector(element))\n  }\n  return destination\n}\n\n/**\n * Populates and returns the
[destination] mutable map with key-value pairs for each element of the given array,\n * where key is the element
itself and value is provided by the [valueSelector] function applied to that key.\n * \n * If any two elements are
equal, the last one overwrites the former value in the map.\n * \n * @sample
samples.collections.Collections.Transformations.associateWithTo
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V, M : MutableMap<in Float, in V>>
FloatArray.associateWithTo(destination: M, valueSelector: (Float) -> V): M {\n  for (element in this) {\n
destination.put(element, valueSelector(element))\n  }\n  return destination\n}\n\n/**\n * Populates and returns the
[destination] mutable map with key-value pairs for each element of the given array,\n * where key is the element
itself and value is provided by the [valueSelector] function applied to that key.\n * \n * If any two elements are
equal, the last one overwrites the former value in the map.\n * \n * @sample
samples.collections.Collections.Transformations.associateWithTo
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V, M : MutableMap<in Double, in V>>
DoubleArray.associateWithTo(destination: M, valueSelector: (Double) -> V): M {\n  for (element in this) {\n
destination.put(element, valueSelector(element))\n  }\n  return destination\n}\n\n/**\n * Populates and returns the
[destination] mutable map with key-value pairs for each element of the given array,\n * where key is the element
itself and value is provided by the [valueSelector] function applied to that key.\n * \n * If any two elements are
equal, the last one overwrites the former value in the map.\n * \n * @sample
samples.collections.Collections.Transformations.associateWithTo
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <V, M : MutableMap<in Boolean, in
V>> BooleanArray.associateWithTo(destination: M, valueSelector: (Boolean) -> V): M {\n  for (element in this)
{\n  destination.put(element, valueSelector(element))\n  }\n  return destination\n}\n\n/**\n * Populates and
returns the [destination] mutable map with key-value pairs for each element of the given array,\n * where key is the
element itself and value is provided by the [valueSelector] function applied to that key.\n * \n * If any two elements

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* The returned set preserves the element iteration order of the original array.\n */\npublic fun FloatArray.toSet():
Set<Float> {\n    return when (size) {\n        0 -> emptySet()\n        1 -> setOf(this[0])\n        else ->
toCollection(LinkedHashSet<Float>(mapCapacity(size)))\n    }\n}\n\n/**\n * Returns a [Set] of all elements.\n */\n * The returned set preserves the element iteration order of the original array.\n */\npublic fun DoubleArray.toSet():
Set<Double> {\n    return when (size) {\n        0 -> emptySet()\n        1 -> setOf(this[0])\n        else ->
toCollection(LinkedHashSet<Double>(mapCapacity(size)))\n    }\n}\n\n/**\n * Returns a [Set] of all elements.\n */\n\n * The returned set preserves the element iteration order of the original array.\n */\npublic fun
BooleanArray.toSet(): Set<Boolean> {\n    return when (size) {\n        0 -> emptySet()\n        1 -> setOf(this[0])\n    }
else -> toCollection(LinkedHashSet<Boolean>(mapCapacity(size)))\n}\n}\n\n/**\n * Returns a [Set] of all
elements.\n */\n\n * The returned set preserves the element iteration order of the original array.\n */\npublic fun
CharArray.toSet(): Set<Char> {\n    return when (size) {\n        0 -> emptySet()\n        1 -> setOf(this[0])\n        else -
-> toCollection(LinkedHashSet<Char>(mapCapacity(size.coerceAtMost(128))))\n    }\n}\n}\n\n/**\n * Returns a single
list of all elements yielded from results of [transform] function being invoked on each element of original array.\n */\n *
@sample samples.collections.Collections.Transformations.flatMap\n */\npublic inline fun <T, R> Array<out
T>.flatMap(transform: (T) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(), transform)\n}\n}\n\n/**\n *
Returns a single list of all elements yielded from results of [transform] function being invoked on each element of
original array.\n */\n\n * @sample samples.collections.Collections.Transformations.flatMap\n */\npublic inline fun
<R> ByteArray.flatMap(transform: (Byte) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(),
transform)\n}\n}\n\n/**\n * Returns a single list of all elements yielded from results of [transform] function being
invoked on each element of original array.\n */\n\n * @sample
samples.collections.Collections.Transformations.flatMap\n */\npublic inline fun <R> ShortArray.flatMap(transform:
(Short) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(), transform)\n}\n}\n\n/**\n * Returns a single
list of all elements yielded from results of [transform] function being invoked on each element of original array.\n */\n *
@sample samples.collections.Collections.Transformations.flatMap\n */\npublic inline fun <R>
IntArray.flatMap(transform: (Int) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(),
transform)\n}\n}\n\n/**\n * Returns a single list of all elements yielded from results of [transform] function being
invoked on each element of original array.\n */\n\n * @sample
samples.collections.Collections.Transformations.flatMap\n */\npublic inline fun <R> LongArray.flatMap(transform:
(Long) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(), transform)\n}\n}\n\n/**\n * Returns a single
list of all elements yielded from results of [transform] function being invoked on each element of original array.\n */\n *
@sample samples.collections.Collections.Transformations.flatMap\n */\npublic inline fun <R>
FloatArray.flatMap(transform: (Float) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(),
transform)\n}\n}\n\n/**\n * Returns a single list of all elements yielded from results of [transform] function being
invoked on each element of original array.\n */\n\n * @sample
samples.collections.Collections.Transformations.flatMap\n */\npublic inline fun <R>
DoubleArray.flatMap(transform: (Double) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(),
transform)\n}\n}\n\n/**\n * Returns a single list of all elements yielded from results of [transform] function being
invoked on each element of original array.\n */\n\n * @sample
samples.collections.Collections.Transformations.flatMap\n */\npublic inline fun <R>
BooleanArray.flatMap(transform: (Boolean) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(),
transform)\n}\n}\n\n/**\n * Returns a single list of all elements yielded from results of [transform] function being
invoked on each element of original array.\n */\n\n * @sample
samples.collections.Collections.Transformations.flatMap\n */\npublic inline fun <R> CharArray.flatMap(transform:
(Char) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(), transform)\n}\n}\n\n/**\n * Returns a single
list of all elements yielded from results of [transform] function being invoked on each element of original array.\n */\n *
@sample samples.collections.Collections.Transformations.flatMap\n
*/\n\n * @since Kotlin("1.4")\n */\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapSequence")\npublic inline fun <T, R> Array<out

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T>.flatMap(transform: (T) -> Sequence<R>): List<R> {\n  return flatMapTo(ArrayList<R>(),
transform)\n}\n\n/**\n * Returns a single list of all elements yielded from results of [transform] function being
invoked on each element\n * and its index in the original array.\n * \n * @sample
samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterable")\n@kotlin.internal.InlineOnly\npublic
inline fun <T, R> Array<out T>.flatMapIndexed(transform: (index: Int, T) -> Iterable<R>): List<R> {\n  return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterable")\n@kotlin.internal.InlineOnly\npublic
inline fun <R> ByteArray.flatMapIndexed(transform: (index: Int, Byte) -> Iterable<R>): List<R> {\n  return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterable")\n@kotlin.internal.InlineOnly\npublic
inline fun <R> ShortArray.flatMapIndexed(transform: (index: Int, Short) -> Iterable<R>): List<R> {\n  return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterable")\n@kotlin.internal.InlineOnly\npublic
inline fun <R> IntArray.flatMapIndexed(transform: (index: Int, Int) -> Iterable<R>): List<R> {\n  return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterable")\n@kotlin.internal.InlineOnly\npublic
inline fun <R> LongArray.flatMapIndexed(transform: (index: Int, Long) -> Iterable<R>): List<R> {\n  return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterable")\n@kotlin.internal.InlineOnly\npublic
inline fun <R> FloatArray.flatMapIndexed(transform: (index: Int, Float) -> Iterable<R>): List<R> {\n  return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterable")\n@kotlin.internal.InlineOnly\npublic
inline fun <R> DoubleArray.flatMapIndexed(transform: (index: Int, Double) -> Iterable<R>): List<R> {\n  return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterable")\n@kotlin.internal.InlineOnly\npublic

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inline fun <R> BooleanArray.flatMapIndexed(transform: (index: Int, Boolean) -> Iterable<R>): List<R> {\n
return flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded
from results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterable")\n@kotlin.internal.InlineOnly\npublic
inline fun <R> CharArray.flatMapIndexed(transform: (index: Int, Char) -> Iterable<R>): List<R> {\n return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedSequence")\n@kotlin.internal.InlineOnly\npubli
c inline fun <T, R> Array<out T>.flatMapIndexed(transform: (index: Int, T) -> Sequence<R>): List<R> {\n return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Appends all elements yielded from results of
[transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <T, R, C : MutableCollection<in R>> Array<out T>.flatMapIndexedTo(destination: C, transform:
(index: Int, T) -> Iterable<R>): C {\n var index = 0\n for (element in this) {\n val list = transform(index++,
element)\n destination.addAll(list)\n }\n return destination\n}\n\n/**\n * Appends all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <R, C : MutableCollection<in R>> ByteArray.flatMapIndexedTo(destination: C, transform: (index: Int,
Byte) -> Iterable<R>): C {\n var index = 0\n for (element in this) {\n val list = transform(index++,
element)\n destination.addAll(list)\n }\n return destination\n}\n\n/**\n * Appends all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <R, C : MutableCollection<in R>> ShortArray.flatMapIndexedTo(destination: C, transform: (index: Int,
Short) -> Iterable<R>): C {\n var index = 0\n for (element in this) {\n val list = transform(index++,
element)\n destination.addAll(list)\n }\n return destination\n}\n\n/**\n * Appends all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <R, C : MutableCollection<in R>> IntArray.flatMapIndexedTo(destination: C, transform: (index: Int,
Int) -> Iterable<R>): C {\n var index = 0\n for (element in this) {\n val list = transform(index++, element)\n
destination.addAll(list)\n }\n return destination\n}\n\n/**\n * Appends all elements yielded from results of
[transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <R, C : MutableCollection<in R>> LongArray.flatMapIndexedTo(destination: C, transform: (index: Int,
Long) -> Iterable<R>): C {\n var index = 0\n for (element in this) {\n val list = transform(index++,

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element)\n    destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <R, C : MutableCollection<in R>> FloatArray.flatMapIndexedTo(destination: C, transform: (index: Int,
Float) -> Iterable<R>): C {\n    var index = 0\n    for (element in this) {\n        val list = transform(index++,
element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <R, C : MutableCollection<in R>> DoubleArray.flatMapIndexedTo(destination: C, transform: (index:
Int, Double) -> Iterable<R>): C {\n    var index = 0\n    for (element in this) {\n        val list = transform(index++,
element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <R, C : MutableCollection<in R>> BooleanArray.flatMapIndexedTo(destination: C, transform: (index:
Int, Boolean) -> Iterable<R>): C {\n    var index = 0\n    for (element in this) {\n        val list = transform(index++,
element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <R, C : MutableCollection<in R>> CharArray.flatMapIndexedTo(destination: C, transform: (index: Int,
Char) -> Iterable<R>): C {\n    var index = 0\n    for (element in this) {\n        val list = transform(index++,
element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedSequenceTo")\n@kotlin.internal.InlineOnly\npu
blic inline fun <T, R, C : MutableCollection<in R>> Array<out T>.flatMapIndexedTo(destination: C, transform:
(index: Int, T) -> Sequence<R>): C {\n    var index = 0\n    for (element in this) {\n        val list =
transform(index++, element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all
elements yielded from results of [transform] function being invoked on each element of original array, to the given
[destination].\n
*\npublic inline fun <T, R, C : MutableCollection<in R>> Array<out T>.flatMapTo(destination: C,
transform: (T) -> Iterable<R>): C {\n    for (element in this) {\n        val list = transform(element)\n
destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from results of
[transform] function being invoked on each element of original array, to the given [destination].\n
*\npublic inline
fun <R, C : MutableCollection<in R>> ByteArray.flatMapTo(destination: C, transform: (Byte) -> Iterable<R>): C
{\n    for (element in this) {\n        val list = transform(element)\n        destination.addAll(list)\n    }\n    return
destination\n}\n\n/**\n * Appends all elements yielded from results of [transform] function being invoked on each
element of original array, to the given [destination].\n
*\npublic inline
fun <R, C : MutableCollection<in R>> ShortArray.flatMapTo(destination: C, transform: (Short) -> Iterable<R>): C {\n    for (element in this) {\n        val
list = transform(element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all
elements yielded from results of [transform] function being invoked on each element of original array, to the given

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[destination].\n *^public inline fun <R, C : MutableCollection<in R>> IntArray.flatMapTo(destination: C,
transform: (Int) -> Iterable<R>): C {\n for (element in this) {\n val list = transform(element)\n
destination.addAll(list)\n }\n return destination}\n\n/**\n * Appends all elements yielded from results of
[transform] function being invoked on each element of original array, to the given [destination].\n *^public inline
fun <R, C : MutableCollection<in R>> LongArray.flatMapTo(destination: C, transform: (Long) -> Iterable<R>): C
{\n for (element in this) {\n val list = transform(element)\n destination.addAll(list)\n }\n return
destination}\n\n/**\n * Appends all elements yielded from results of [transform] function being invoked on each
element of original array, to the given [destination].\n *^public inline fun <R, C : MutableCollection<in R>>
FloatArray.flatMapTo(destination: C, transform: (Float) -> Iterable<R>): C {\n for (element in this) {\n val
list = transform(element)\n destination.addAll(list)\n }\n return destination}\n\n/**\n * Appends all
elements yielded from results of [transform] function being invoked on each element of original array, to the given
[destination].\n *^public inline fun <R, C : MutableCollection<in R>> DoubleArray.flatMapTo(destination: C,
transform: (Double) -> Iterable<R>): C {\n for (element in this) {\n val list = transform(element)\n
destination.addAll(list)\n }\n return destination}\n\n/**\n * Appends all elements yielded from results of
[transform] function being invoked on each element of original array, to the given [destination].\n *^public inline
fun <R, C : MutableCollection<in R>> BooleanArray.flatMapTo(destination: C, transform: (Boolean) ->
Iterable<R>): C {\n for (element in this) {\n val list = transform(element)\n destination.addAll(list)\n
}\n return destination}\n\n/**\n * Appends all elements yielded from results of [transform] function being
invoked on each element of original array, to the given [destination].\n *^public inline fun <R, C :
MutableCollection<in R>> CharArray.flatMapTo(destination: C, transform: (Char) -> Iterable<R>): C {\n for
(element in this) {\n val list = transform(element)\n destination.addAll(list)\n }\n return
destination}\n\n/**\n * Appends all elements yielded from results of [transform] function being invoked on each
element of original array, to the given [destination].\n
*^@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapSequenceTo")\npublic inline fun <T, R, C :
MutableCollection<in R>> Array<out T>.flatMapTo(destination: C, transform: (T) -> Sequence<R>): C {\n for
(element in this) {\n val list = transform(element)\n destination.addAll(list)\n }\n return
destination}\n\n/**\n * Groups elements of the original array by the key returned by the given [keySelector]
function\n * applied to each element and returns a map where each group key is associated with a list of
corresponding elements.\n * \n * The returned map preserves the entry iteration order of the keys produced from the
original array.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n *^public inline fun
<T, K> Array<out T>.groupBy(keySelector: (T) -> K): Map<K, List<T>> {\n return
groupByTo(LinkedHashMap<K, MutableList<T>>(), keySelector)\n}\n\n/**\n * Groups elements of the original
array by the key returned by the given [keySelector] function\n * applied to each element and returns a map where
each group key is associated with a list of corresponding elements.\n * \n * The returned map preserves the entry
iteration order of the keys produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupBy\n *^public inline fun <K>
ByteArray.groupBy(keySelector: (Byte) -> K): Map<K, List<Byte>> {\n return groupByTo(LinkedHashMap<K,
MutableList<Byte>>(), keySelector)\n}\n\n/**\n * Groups elements of the original array by the key returned by the
given [keySelector] function\n * applied to each element and returns a map where each group key is associated with
a list of corresponding elements.\n * \n * The returned map preserves the entry iteration order of the keys produced
from the original array.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n *^public
inline fun <K> ShortArray.groupBy(keySelector: (Short) -> K): Map<K, List<Short>> {\n return
groupByTo(LinkedHashMap<K, MutableList<Short>>(), keySelector)\n}\n\n/**\n * Groups elements of the
original array by the key returned by the given [keySelector] function\n * applied to each element and returns a map
where each group key is associated with a list of corresponding elements.\n * \n * The returned map preserves the
entry iteration order of the keys produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupBy\n *^public inline fun <K>

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IntArray.groupBy(keySelector: (Int) -> K): Map<K, List<Int>> {\n  return groupByTo(LinkedHashMap<K,
MutableList<Int>>(), keySelector)\n}\n\n/**\n * Groups elements of the original array by the key returned by the
given [keySelector] function\n * applied to each element and returns a map where each group key is associated with
a list of corresponding elements.\n * \n * The returned map preserves the entry iteration order of the keys produced
from the original array.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n */\npublic
inline fun <K> LongArray.groupBy(keySelector: (Long) -> K): Map<K, List<Long>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<Long>>(), keySelector)\n}\n\n/**\n * Groups elements of the
original array by the key returned by the given [keySelector] function\n * applied to each element and returns a map
where each group key is associated with a list of corresponding elements.\n * \n * The returned map preserves the
entry iteration order of the keys produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupBy\n */\npublic inline fun <K>
FloatArray.groupBy(keySelector: (Float) -> K): Map<K, List<Float>> {\n  return groupByTo(LinkedHashMap<K,
MutableList<Float>>(), keySelector)\n}\n\n/**\n * Groups elements of the original array by the key returned by the
given [keySelector] function\n * applied to each element and returns a map where each group key is associated with
a list of corresponding elements.\n * \n * The returned map preserves the entry iteration order of the keys produced
from the original array.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n */\npublic
inline fun <K> DoubleArray.groupBy(keySelector: (Double) -> K): Map<K, List<Double>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<Double>>(), keySelector)\n}\n\n/**\n * Groups elements of the
original array by the key returned by the given [keySelector] function\n * applied to each element and returns a map
where each group key is associated with a list of corresponding elements.\n * \n * The returned map preserves the
entry iteration order of the keys produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupBy\n */\npublic inline fun <K>
BooleanArray.groupBy(keySelector: (Boolean) -> K): Map<K, List<Boolean>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<Boolean>>(), keySelector)\n}\n\n/**\n * Groups elements of the
original array by the key returned by the given [keySelector] function\n * applied to each element and returns a map
where each group key is associated with a list of corresponding elements.\n * \n * The returned map preserves the
entry iteration order of the keys produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupBy\n */\npublic inline fun <K>
CharArray.groupBy(keySelector: (Char) -> K): Map<K, List<Char>> {\n  return groupByTo(LinkedHashMap<K,
MutableList<Char>>(), keySelector)\n}\n\n/**\n * Groups values returned by the [valueTransform] function applied
to each element of the original array\n * by the key returned by the given [keySelector] function applied to the
element\n * and returns a map where each group key is associated with a list of corresponding values.\n * \n * The
returned map preserves the entry iteration order of the keys produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeysAndValues\n */\npublic inline fun <T, K, V>
Array<out T>.groupBy(keySelector: (T) -> K, valueTransform: (T) -> V): Map<K, List<V>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups values
returned by the [valueTransform] function applied to each element of the original array\n * by the key returned by
the given [keySelector] function applied to the element\n * and returns a map where each group key is associated
with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys
produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeysAndValues\n */\npublic inline fun <K, V>
ByteArray.groupBy(keySelector: (Byte) -> K, valueTransform: (Byte) -> V): Map<K, List<V>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups values
returned by the [valueTransform] function applied to each element of the original array\n * by the key returned by
the given [keySelector] function applied to the element\n * and returns a map where each group key is associated
with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys
produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeysAndValues\n */\npublic inline fun <K, V>

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ShortArray.groupBy(keySelector: (Short) -> K, valueTransform: (Short) -> V): Map<K, List<V>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups values
returned by the [valueTransform] function applied to each element of the original array\n * by the key returned by
the given [keySelector] function applied to the element\n * and returns a map where each group key is associated
with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys
produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeyAndValues\n */\npublic inline fun <K, V>
IntArray.groupBy(keySelector: (Int) -> K, valueTransform: (Int) -> V): Map<K, List<V>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups values
returned by the [valueTransform] function applied to each element of the original array\n * by the key returned by
the given [keySelector] function applied to the element\n * and returns a map where each group key is associated
with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys
produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeyAndValues\n */\npublic inline fun <K, V>
LongArray.groupBy(keySelector: (Long) -> K, valueTransform: (Long) -> V): Map<K, List<V>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups values
returned by the [valueTransform] function applied to each element of the original array\n * by the key returned by
the given [keySelector] function applied to the element\n * and returns a map where each group key is associated
with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys
produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeyAndValues\n */\npublic inline fun <K, V>
FloatArray.groupBy(keySelector: (Float) -> K, valueTransform: (Float) -> V): Map<K, List<V>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups values
returned by the [valueTransform] function applied to each element of the original array\n * by the key returned by
the given [keySelector] function applied to the element\n * and returns a map where each group key is associated
with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys
produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeyAndValues\n */\npublic inline fun <K, V>
DoubleArray.groupBy(keySelector: (Double) -> K, valueTransform: (Double) -> V): Map<K, List<V>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups
values returned by the [valueTransform] function applied to each element of the original array\n * by the key
returned by the given [keySelector] function applied to the element\n * and returns a map where each group key is
associated with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the
keys produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeyAndValues\n */\npublic inline fun <K, V>
BooleanArray.groupBy(keySelector: (Boolean) -> K, valueTransform: (Boolean) -> V): Map<K, List<V>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups
values returned by the [valueTransform] function applied to each element of the original array\n * by the key
returned by the given [keySelector] function applied to the element\n * and returns a map where each group key is
associated with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the
keys produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeyAndValues\n */\npublic inline fun <K, V>
CharArray.groupBy(keySelector: (Char) -> K, valueTransform: (Char) -> V): Map<K, List<V>> {\n  return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups elements
of the original array by the key returned by the given [keySelector] function\n * applied to each element and puts to
the [destination] map each group key associated with a list of corresponding elements.\n * \n * @return The
[destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n */\npublic inline
fun <T, K, M : MutableMap<in K, MutableList<T>>> Array<out T>.groupByTo(destination: M, keySelector: (T) -

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-> K): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key)
{ ArrayList<T>() }\n    list.add(element)\n  }\n  return destination\n}\n\n/**\n * Groups elements of the
original array by the key returned by the given [keySelector] function\n * applied to each element and puts to the
[destination] map each group key associated with a list of corresponding elements.\n * \n * @return The
[destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n */\npublic inline
fun <K, M : MutableMap<in K, MutableList<Byte>>>> ByteArray.groupByTo(destination: M, keySelector: (Byte) -
-> K): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key)
{ ArrayList<Byte>() }\n    list.add(element)\n  }\n  return destination\n}\n\n/**\n * Groups elements of the
original array by the key returned by the given [keySelector] function\n * applied to each element and puts to the
[destination] map each group key associated with a list of corresponding elements.\n * \n * @return The
[destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n */\npublic inline
fun <K, M : MutableMap<in K, MutableList<Short>>>> ShortArray.groupByTo(destination: M, keySelector: (Short)
-> K): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list =
destination.getOrPut(key) { ArrayList<Short>() }\n    list.add(element)\n  }\n  return destination\n}\n\n/**\n *
Groups elements of the original array by the key returned by the given [keySelector] function\n * applied to each
element and puts to the [destination] map each group key associated with a list of corresponding elements.\n * \n *
@return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
*/\npublic inline fun <K, M : MutableMap<in K, MutableList<Int>>>> IntArray.groupByTo(destination: M,
keySelector: (Int) -> K): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list =
destination.getOrPut(key) { ArrayList<Int>() }\n    list.add(element)\n  }\n  return destination\n}\n\n/**\n *
Groups elements of the original array by the key returned by the given [keySelector] function\n * applied to each
element and puts to the [destination] map each group key associated with a list of corresponding elements.\n * \n *
@return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
*/\npublic inline fun <K, M : MutableMap<in K, MutableList<Long>>>> LongArray.groupByTo(destination: M,
keySelector: (Long) -> K): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list =
destination.getOrPut(key) { ArrayList<Long>() }\n    list.add(element)\n  }\n  return destination\n}\n\n/**\n *
Groups elements of the original array by the key returned by the given [keySelector] function\n * applied to each
element and puts to the [destination] map each group key associated with a list of corresponding elements.\n * \n *
@return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
*/\npublic inline fun <K, M : MutableMap<in K, MutableList<Float>>>> FloatArray.groupByTo(destination: M,
keySelector: (Float) -> K): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list =
destination.getOrPut(key) { ArrayList<Float>() }\n    list.add(element)\n  }\n  return destination\n}\n\n/**\n *
Groups elements of the original array by the key returned by the given [keySelector] function\n * applied to each
element and puts to the [destination] map each group key associated with a list of corresponding elements.\n * \n *
@return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
*/\npublic inline fun <K, M : MutableMap<in K, MutableList<Double>>>> DoubleArray.groupByTo(destination: M,
keySelector: (Double) -> K): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list =
destination.getOrPut(key) { ArrayList<Double>() }\n    list.add(element)\n  }\n  return destination\n}\n\n/**\n *
Groups elements of the original array by the key returned by the given [keySelector] function\n * applied to each
element and puts to the [destination] map each group key associated with a list of corresponding elements.\n * \n *
@return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
*/\npublic inline fun <K, M : MutableMap<in K, MutableList<Boolean>>>> BooleanArray.groupByTo(destination:
M, keySelector: (Boolean) -> K): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list =
destination.getOrPut(key) { ArrayList<Boolean>() }\n    list.add(element)\n  }\n  return
destination\n}\n\n/**\n * Groups elements of the original array by the key returned by the given [keySelector]
function\n * applied to each element and puts to the [destination] map each group key associated with a list of
corresponding elements.\n * \n * @return The [destination] map.\n * \n * @sample
samples.collections.Collections.Transformations.groupBy\n */\npublic inline fun <K, M : MutableMap<in K,

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map.\n * \n * @sample samples.collections.Collections.Transformations.groupByKeyAndValues\n * \n\npublic
inline fun <K, V, M : MutableMap<in K, MutableList<V>>> DoubleArray.groupByTo(destination: M, keySelector:
(Double) -> K, valueTransform: (Double) -> V): M {\n for (element in this) {\n val key =
keySelector(element)\n val list = destination.getOrPut(key) { ArrayList<V>() }\n
list.add(valueTransform(element))\n }\n return destination\n}\n\n/**\n * Groups values returned by the
[valueTransform] function applied to each element of the original array\n * by the key returned by the given
[keySelector] function applied to the element\n * and puts to the [destination] map each group key associated with a
list of corresponding values.\n * \n * @return The [destination] map.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeyAndValues\n * \n\npublic inline fun <K, V, M :
MutableMap<in K, MutableList<V>>> BooleanArray.groupByTo(destination: M, keySelector: (Boolean) -> K,
valueTransform: (Boolean) -> V): M {\n for (element in this) {\n val key = keySelector(element)\n val list
= destination.getOrPut(key) { ArrayList<V>() }\n list.add(valueTransform(element))\n }\n return
destination\n}\n\n/**\n * Groups values returned by the [valueTransform] function applied to each element of the
original array\n * by the key returned by the given [keySelector] function applied to the element\n * and puts to the
[destination] map each group key associated with a list of corresponding values.\n * \n * @return The [destination]
map.\n * \n * @sample samples.collections.Collections.Transformations.groupByKeyAndValues\n * \n\npublic
inline fun <K, V, M : MutableMap<in K, MutableList<V>>> CharArray.groupByTo(destination: M, keySelector:
(Char) -> K, valueTransform: (Char) -> V): M {\n for (element in this) {\n val key = keySelector(element)\n
val list = destination.getOrPut(key) { ArrayList<V>() }\n list.add(valueTransform(element))\n }\n return
destination\n}\n\n/**\n * Creates a [Grouping] source from an array to be used later with one of group-and-fold
operations\n * using the specified [keySelector] function to extract a key from each element.\n * \n * @sample
samples.collections.Grouping.groupingByEachCount\n * \n\n@SinceKotlin("1.1")\n\npublic inline fun <T, K>
Array<out T>.groupingBy(crossinline keySelector: (T) -> K): Grouping<T, K> {\n return object : Grouping<T,
K> {\n override fun sourceIterator(): Iterator<T> = this@groupingBy.iterator()\n override fun
keyOf(element: T): K = keySelector(element)\n }\n}\n\n/**\n * Returns a list containing the results of applying
the given [transform] function\n * to each element in the original array.\n * \n * @sample
samples.collections.Collections.Transformations.map\n * \n\npublic inline fun <T, R> Array<out T>.map(transform:
(T) -> R): List<R> {\n return mapTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the
results of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample
samples.collections.Collections.Transformations.map\n * \n\npublic inline fun <R> ByteArray.map(transform: (Byte)
-> R): List<R> {\n return mapTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the
results of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample
samples.collections.Collections.Transformations.map\n * \n\npublic inline fun <R> ShortArray.map(transform:
(Short) -> R): List<R> {\n return mapTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing
the results of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample
samples.collections.Collections.Transformations.map\n * \n\npublic inline fun <R> IntArray.map(transform: (Int) ->
R): List<R> {\n return mapTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the results
of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample
samples.collections.Collections.Transformations.map\n * \n\npublic inline fun <R> LongArray.map(transform:
(Long) -> R): List<R> {\n return mapTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing
the results of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample
samples.collections.Collections.Transformations.map\n * \n\npublic inline fun <R> FloatArray.map(transform: (Float)
-> R): List<R> {\n return mapTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the
results of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample
samples.collections.Collections.Transformations.map\n * \n\npublic inline fun <R> DoubleArray.map(transform:
(Double) -> R): List<R> {\n return mapTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing
the results of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample
samples.collections.Collections.Transformations.map\n * \n\npublic inline fun <R> BooleanArray.map(transform:

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(Boolean) -> R): List<R> {\n    return mapTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list
containing the results of applying the given [transform] function\n * to each element in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.map\n */\npublic inline fun <R>
CharArray.map(transform: (Char) -> R): List<R> {\n    return mapTo(ArrayList<R>(size), transform)\n}\n\n/**\n *
Returns a list containing the results of applying the given [transform] function\n * to each element and its index in
the original array.\n * @param [transform] function that takes the index of an element and the element itself\n *
and returns the result of the transform applied to the element.\n */\npublic inline fun <T, R> Array<out
T>.mapIndexed(transform: (index: Int, T) -> R): List<R> {\n    return mapIndexedTo(ArrayList<R>(size),
transform)\n}\n\n/**\n * Returns a list containing the results of applying the given [transform] function\n * to each
element and its index in the original array.\n * @param [transform] function that takes the index of an element and
the element itself\n * and returns the result of the transform applied to the element.\n */\npublic inline fun <R>
ByteArray.mapIndexed(transform: (index: Int, Byte) -> R): List<R> {\n    return
mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the results of applying the
given [transform] function\n * to each element and its index in the original array.\n * @param [transform] function
that takes the index of an element and the element itself\n * and returns the result of the transform applied to the
element.\n */\npublic inline fun <R> ShortArray.mapIndexed(transform: (index: Int, Short) -> R): List<R> {\n
return mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the results of applying
the given [transform] function\n * to each element and its index in the original array.\n * @param [transform]
function that takes the index of an element and the element itself\n * and returns the result of the transform applied
to the element.\n */\npublic inline fun <R> IntArray.mapIndexed(transform: (index: Int, Int) -> R): List<R> {\n
return mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the results of applying
the given [transform] function\n * to each element and its index in the original array.\n * @param [transform]
function that takes the index of an element and the element itself\n * and returns the result of the transform applied
to the element.\n */\npublic inline fun <R> LongArray.mapIndexed(transform: (index: Int, Long) -> R): List<R> {\n
return mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the results of
applying the given [transform] function\n * to each element and its index in the original array.\n * @param
[transform] function that takes the index of an element and the element itself\n * and returns the result of the
transform applied to the element.\n */\npublic inline fun <R> FloatArray.mapIndexed(transform: (index: Int, Float) -
> R): List<R> {\n    return mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing
the results of applying the given [transform] function\n * to each element and its index in the original array.\n *
@param [transform] function that takes the index of an element and the element itself\n * and returns the result of
the transform applied to the element.\n */\npublic inline fun <R> DoubleArray.mapIndexed(transform: (index: Int,
Double) -> R): List<R> {\n    return mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list
containing the results of applying the given [transform] function\n * to each element and its index in the original
array.\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the
result of the transform applied to the element.\n */\npublic inline fun <R> BooleanArray.mapIndexed(transform:
(index: Int, Boolean) -> R): List<R> {\n    return mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n *
Returns a list containing the results of applying the given [transform] function\n * to each element and its index in
the original array.\n * @param [transform] function that takes the index of an element and the element itself\n *
and returns the result of the transform applied to the element.\n */\npublic inline fun <R>
CharArray.mapIndexed(transform: (index: Int, Char) -> R): List<R> {\n    return
mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing only the non-null results of
applying the given [transform] function\n * to each element and its index in the original array.\n * @param
[transform] function that takes the index of an element and the element itself\n * and returns the result of the
transform applied to the element.\n */\npublic inline fun <T, R : Any> Array<out
T>.mapIndexedNotNull(transform: (index: Int, T) -> R?): List<R> {\n    return
mapIndexedNotNullTo(ArrayList<R>(), transform)\n}\n\n/**\n * Applies the given [transform] function to each
element and its index in the original array\n * and appends only the non-null results to the given [destination].\n *

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@param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n *\npublic inline fun <T, R : Any, C : MutableCollection<in R>> Array<out T>.mapIndexedNotNullTo(destination: C, transform: (index: Int, T) -> R?): C {\n forEachIndexed { index, element -> transform(index, element)?.let { destination.add(it) } }\n return destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n *\npublic inline fun <T, R, C : MutableCollection<in R>> Array<out T>.mapIndexedTo(destination: C, transform: (index: Int, T) -> R): C {\n var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n *\npublic inline fun <R, C : MutableCollection<in R>> ByteArray.mapIndexedTo(destination: C, transform: (index: Int, Byte) -> R): C {\n var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n *\npublic inline fun <R, C : MutableCollection<in R>> ShortArray.mapIndexedTo(destination: C, transform: (index: Int, Short) -> R): C {\n var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n *\npublic inline fun <R, C : MutableCollection<in R>> IntArray.mapIndexedTo(destination: C, transform: (index: Int, Int) -> R): C {\n var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n *\npublic inline fun <R, C : MutableCollection<in R>> LongArray.mapIndexedTo(destination: C, transform: (index: Int, Long) -> R): C {\n var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n *\npublic inline fun <R, C : MutableCollection<in R>> FloatArray.mapIndexedTo(destination: C, transform: (index: Int, Float) -> R): C {\n var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n *\npublic inline fun <R, C : MutableCollection<in R>> DoubleArray.mapIndexedTo(destination: C, transform: (index: Int, Double) -> R): C {\n var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n *\npublic inline fun <R, C : MutableCollection<in R>> BooleanArray.mapIndexedTo(destination: C, transform: (index: Int, Boolean) -> R): C {\n var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n *\npublic inline fun <R, C : MutableCollection<in R>> CharArray.mapIndexedTo(destination: C, transform: (index: Int, Char) -> R): C {\n var index = 0\n for (item in

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this)\n    destination.add(transform(index++, item))\n    return destination\n}\n\n/**\n * Returns a list containing only the non-null results of applying the given [transform] function\n * to each element in the original array.\n *\n * @sample samples.collections.Collections.Transformations.mapNotNull\n */\npublic inline fun <T, R : Any> Array<out T>.mapNotNull(transform: (T) -> R?): List<R> {\n    return mapNotNullTo(ArrayList<R>(), transform)\n}\n\n/**\n * Applies the given [transform] function to each element in the original array\n * and appends only the non-null results to the given [destination].\n */\npublic inline fun <T, R : Any, C : MutableCollection<in R>> Array<out T>.mapNotNullTo(destination: C, transform: (T) -> R?): C {\n    forEach { element -> transform(element)?.let { destination.add(it) } }\n    return destination\n}\n\n/**\n * Applies the given [transform] function to each element of the original array\n * and appends the results to the given [destination].\n */\npublic inline fun <T, R, C : MutableCollection<in R>> Array<out T>.mapTo(destination: C, transform: (T) -> R): C {\n    for (item in this)\n        destination.add(transform(item))\n    return destination\n}\n\n/**\n * Applies the given [transform] function to each element of the original array\n * and appends the results to the given [destination].\n */\npublic inline fun <R, C : MutableCollection<in R>> ByteArray.mapTo(destination: C, transform: (Byte) -> R): C {\n    for (item in this)\n        destination.add(transform(item))\n    return destination\n}\n\n/**\n * Applies the given [transform] function to each element of the original array\n * and appends the results to the given [destination].\n */\npublic inline fun <R, C : MutableCollection<in R>> ShortArray.mapTo(destination: C, transform: (Short) -> R): C {\n    for (item in this)\n        destination.add(transform(item))\n    return destination\n}\n\n/**\n * Applies the given [transform] function to each element of the original array\n * and appends the results to the given [destination].\n */\npublic inline fun <R, C : MutableCollection<in R>> IntArray.mapTo(destination: C, transform: (Int) -> R): C {\n    for (item in this)\n        destination.add(transform(item))\n    return destination\n}\n\n/**\n * Applies the given [transform] function to each element of the original array\n * and appends the results to the given [destination].\n */\npublic inline fun <R, C : MutableCollection<in R>> LongArray.mapTo(destination: C, transform: (Long) -> R): C {\n    for (item in this)\n        destination.add(transform(item))\n    return destination\n}\n\n/**\n * Applies the given [transform] function to each element of the original array\n * and appends the results to the given [destination].\n */\npublic inline fun <R, C : MutableCollection<in R>> FloatArray.mapTo(destination: C, transform: (Float) -> R): C {\n    for (item in this)\n        destination.add(transform(item))\n    return destination\n}\n\n/**\n * Applies the given [transform] function to each element of the original array\n * and appends the results to the given [destination].\n */\npublic inline fun <R, C : MutableCollection<in R>> DoubleArray.mapTo(destination: C, transform: (Double) -> R): C {\n    for (item in this)\n        destination.add(transform(item))\n    return destination\n}\n\n/**\n * Applies the given [transform] function to each element of the original array\n * and appends the results to the given [destination].\n */\npublic inline fun <R, C : MutableCollection<in R>> BooleanArray.mapTo(destination: C, transform: (Boolean) -> R): C {\n    for (item in this)\n        destination.add(transform(item))\n    return destination\n}\n\n/**\n * Applies the given [transform] function to each element of the original array\n * and appends the results to the given [destination].\n */\npublic inline fun <R, C : MutableCollection<in R>> CharArray.mapTo(destination: C, transform: (Char) -> R): C {\n    for (item in this)\n        destination.add(transform(item))\n    return destination\n}\n\n/**\n * Returns a lazy [Iterable] that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the element itself.\n */\npublic fun <T> Array<out T>.withIndex(): Iterable<IndexedValue<T>> {\n    return IndexingIterable { iterator() }\n}\n\n/**\n * Returns a lazy [Iterable] that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the element itself.\n */\npublic fun ByteArray.withIndex(): Iterable<IndexedValue<Byte>> {\n    return IndexingIterable { iterator() }\n}\n\n/**\n * Returns a lazy [Iterable] that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the element itself.\n */\npublic fun ShortArray.withIndex(): Iterable<IndexedValue<Short>> {\n    return IndexingIterable { iterator() }\n}\n\n/**\n * Returns a lazy [Iterable] that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the element itself.\n */\npublic fun IntArray.withIndex(): Iterable<IndexedValue<Int>> {\n    return IndexingIterable { iterator() }\n}\n\n/**\n * Returns a lazy [Iterable] that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the element itself.\n */\npublic

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fun LongArray.withIndex(): Iterable<IndexedValue<Long>> {\n  return IndexingIterable { iterator() }\n}\n\n/**\n * Returns a lazy [Iterable] that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the element itself.\n */\npublic fun FloatArray.withIndex():\nIterable<IndexedValue<Float>> {\n  return IndexingIterable { iterator() }\n}\n\n/**\n * Returns a lazy [Iterable] that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the element itself.\n */\npublic fun DoubleArray.withIndex(): Iterable<IndexedValue<Double>> {\n  return\nIndexingIterable { iterator() }\n}\n\n/**\n * Returns a lazy [Iterable] that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the element itself.\n */\npublic fun\nBooleanArray.withIndex(): Iterable<IndexedValue<Boolean>> {\n  return IndexingIterable { iterator()\n}\n}\n\n/**\n * Returns a lazy [Iterable] that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the element itself.\n */\npublic fun CharArray.withIndex():\nIterable<IndexedValue<Char>> {\n  return IndexingIterable { iterator() }\n}\n\n/**\n * Returns a list containing\nonly distinct elements from the given array.\n * \n * Among equal elements of the given array, only the first one will\nbe present in the resulting list.\n * The elements in the resulting list are in the same order as they were in the source\narray.\n * \n * @sample samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic fun\n<T> Array<out T>.distinct(): List<T> {\n  return this.toMutableSet().toList()\n}\n\n/**\n * Returns a list\ncontaining only distinct elements from the given array.\n * \n * The elements in the resulting list are in the same\norder as they were in the source array.\n * \n * @sample\nsamples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic fun ByteArray.distinct():\nList<Byte> {\n  return this.toMutableSet().toList()\n}\n\n/**\n * Returns a list containing only distinct elements\nfrom the given array.\n * \n * The elements in the resulting list are in the same order as they were in the source\narray.\n * \n * @sample samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic fun\nShortArray.distinct(): List<Short> {\n  return this.toMutableSet().toList()\n}\n\n/**\n * Returns a list containing\nonly distinct elements from the given array.\n * \n * The elements in the resulting list are in the same order as they\nwere in the source array.\n * \n * @sample\nsamples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic fun IntArray.distinct():\nList<Int> {\n  return this.toMutableSet().toList()\n}\n\n/**\n * Returns a list containing only distinct elements from\nthe given array.\n * \n * The elements in the resulting list are in the same order as they were in the source array.\n * \n * \n * @sample samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic fun\nLongArray.distinct(): List<Long> {\n  return this.toMutableSet().toList()\n}\n\n/**\n * Returns a list containing\nonly distinct elements from the given array.\n * \n * The elements in the resulting list are in the same order as they\nwere in the source array.\n * \n * @sample\nsamples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic fun FloatArray.distinct():\nList<Float> {\n  return this.toMutableSet().toList()\n}\n\n/**\n * Returns a list containing only distinct elements\nfrom the given array.\n * \n * The elements in the resulting list are in the same order as they were in the source\narray.\n * \n * @sample samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic fun\nDoubleArray.distinct(): List<Double> {\n  return this.toMutableSet().toList()\n}\n\n/**\n * Returns a list\ncontaining only distinct elements from the given array.\n * \n * The elements in the resulting list are in the same\norder as they were in the source array.\n * \n * @sample\nsamples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic fun BooleanArray.distinct():\nList<Boolean> {\n  return this.toMutableSet().toList()\n}\n\n/**\n * Returns a list containing only distinct\nelements from the given array.\n * \n * The elements in the resulting list are in the same order as they were in the\nsource array.\n * \n * @sample samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic fun\nCharArray.distinct(): List<Char> {\n  return this.toMutableSet().toList()\n}\n\n/**\n * Returns a list containing\nonly elements from the given array\n * having distinct keys returned by the given [selector] function.\n * \n * \n * Among elements of the given array with equal keys, only the first one will be present in the resulting list.\n * \n * The elements in the resulting list are in the same order as they were in the source array.\n * \n * @sample\nsamples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic inline fun <T, K> Array<out

```

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T>.distinctBy(selector: (T) -> K): List<T> {\n  val set = HashSet<K>()\n  val list = ArrayList<T>()\n  for (e in this) {\n    val key = selector(e)\n    if (set.add(key))\n      list.add(e)\n  }\n  return list}\n\n/**\n * Returns a list containing only elements from the given array\n * having distinct keys returned by the given [selector]\n * function.\n * \n * The elements in the resulting list are in the same order as they were in the source array.\n * \n * @sample samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic inline fun <K>\nByteArray.distinctBy(selector: (Byte) -> K): List<Byte> {\n  val set = HashSet<K>()\n  val list =\n  ArrayList<Byte>()\n  for (e in this) {\n    val key = selector(e)\n    if (set.add(key))\n      list.add(e)\n  }\n  return list}\n\n/**\n * Returns a list containing only elements from the given array\n * having distinct keys\n * returned by the given [selector] function.\n * \n * The elements in the resulting list are in the same order as they\n * were in the source array.\n * \n * @sample\n * samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic inline fun <K>\nShortArray.distinctBy(selector: (Short) -> K): List<Short> {\n  val set = HashSet<K>()\n  val list =\n  ArrayList<Short>()\n  for (e in this) {\n    val key = selector(e)\n    if (set.add(key))\n      list.add(e)\n  }\n  return list}\n\n/**\n * Returns a list containing only elements from the given array\n * having distinct keys\n * returned by the given [selector] function.\n * \n * The elements in the resulting list are in the same order as they\n * were in the source array.\n * \n * @sample\n * samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic inline fun <K>\nIntArray.distinctBy(selector: (Int) -> K): List<Int> {\n  val set = HashSet<K>()\n  val list = ArrayList<Int>()\n  for (e in this) {\n    val key = selector(e)\n    if (set.add(key))\n      list.add(e)\n  }\n  return list}\n\n/**\n * Returns a list containing only elements from the given array\n * having distinct keys returned by the given\n * [selector] function.\n * \n * The elements in the resulting list are in the same order as they were in the source\n * array.\n * \n * @sample samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic inline\nfun <K> LongArray.distinctBy(selector: (Long) -> K): List<Long> {\n  val set = HashSet<K>()\n  val list =\n  ArrayList<Long>()\n  for (e in this) {\n    val key = selector(e)\n    if (set.add(key))\n      list.add(e)\n  }\n  return list}\n\n/**\n * Returns a list containing only elements from the given array\n * having distinct keys\n * returned by the given [selector] function.\n * \n * The elements in the resulting list are in the same order as they\n * were in the source array.\n * \n * @sample\n * samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic inline fun <K>\nFloatArray.distinctBy(selector: (Float) -> K): List<Float> {\n  val set = HashSet<K>()\n  val list =\n  ArrayList<Float>()\n  for (e in this) {\n    val key = selector(e)\n    if (set.add(key))\n      list.add(e)\n  }\n  return list}\n\n/**\n * Returns a list containing only elements from the given array\n * having distinct keys\n * returned by the given [selector] function.\n * \n * The elements in the resulting list are in the same order as they\n * were in the source array.\n * \n * @sample\n * samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic inline fun <K>\nDoubleArray.distinctBy(selector: (Double) -> K): List<Double> {\n  val set = HashSet<K>()\n  val list =\n  ArrayList<Double>()\n  for (e in this) {\n    val key = selector(e)\n    if (set.add(key))\n      list.add(e)\n  }\n  return list}\n\n/**\n * Returns a list containing only elements from the given array\n * having distinct keys\n * returned by the given [selector] function.\n * \n * The elements in the resulting list are in the same order as they\n * were in the source array.\n * \n * @sample\n * samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic inline fun <K>\nBooleanArray.distinctBy(selector: (Boolean) -> K): List<Boolean> {\n  val set = HashSet<K>()\n  val list =\n  ArrayList<Boolean>()\n  for (e in this) {\n    val key = selector(e)\n    if (set.add(key))\n      list.add(e)\n  }\n  return list}\n\n/**\n * Returns a list containing only elements from the given array\n * having distinct keys\n * returned by the given [selector] function.\n * \n * The elements in the resulting list are in the same order as they\n * were in the source array.\n * \n * @sample\n * samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic inline fun <K>\nCharArray.distinctBy(selector: (Char) -> K): List<Char> {\n  val set = HashSet<K>()\n  val list =\n  ArrayList<Char>()\n  for (e in this) {\n    val key = selector(e)\n    if (set.add(key))\n      list.add(e)\n  }\n}

```

`return list`
`\n\n/**\n * Returns a set containing all elements that are contained by both this array and the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n * \n * To get a set containing all elements that are contained at least in one of these collections use [union].\n */\npublic infix fun <T> Array<out T>.intersect(other: Iterable<T>): Set<T> {\n val set = this.toMutableSet()\n set.retainAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by both this array and the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n * \n * To get a set containing all elements that are contained at least in one of these collections use [union].\n */\npublic infix fun ByteArray.intersect(other: Iterable<Byte>): Set<Byte> {\n val set = this.toMutableSet()\n set.retainAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by both this array and the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n * \n * To get a set containing all elements that are contained at least in one of these collections use [union].\n */\npublic infix fun ShortArray.intersect(other: Iterable<Short>): Set<Short> {\n val set = this.toMutableSet()\n set.retainAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by both this array and the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n * \n * To get a set containing all elements that are contained at least in one of these collections use [union].\n */\npublic infix fun IntArray.intersect(other: Iterable<Int>): Set<Int> {\n val set = this.toMutableSet()\n set.retainAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by both this array and the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n * \n * To get a set containing all elements that are contained at least in one of these collections use [union].\n */\npublic infix fun LongArray.intersect(other: Iterable<Long>): Set<Long> {\n val set = this.toMutableSet()\n set.retainAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by both this array and the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n * \n * To get a set containing all elements that are contained at least in one of these collections use [union].\n */\npublic infix fun FloatArray.intersect(other: Iterable<Float>): Set<Float> {\n val set = this.toMutableSet()\n set.retainAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by both this array and the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n * \n * To get a set containing all elements that are contained at least in one of these collections use [union].\n */\npublic infix fun DoubleArray.intersect(other: Iterable<Double>): Set<Double> {\n val set = this.toMutableSet()\n set.retainAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by both this array and the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n * \n * To get a set containing all elements that are contained at least in one of these collections use [union].\n */\npublic infix fun BooleanArray.intersect(other: Iterable<Boolean>): Set<Boolean> {\n val set = this.toMutableSet()\n set.retainAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by both this array and the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n * \n * To get a set containing all elements that are contained at least in one of these collections use [union].\n */\npublic infix fun CharArray.intersect(other: Iterable<Char>): Set<Char> {\n val set = this.toMutableSet()\n set.retainAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by this array and not contained by the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n */\npublic infix fun <T> Array<out T>.subtract(other: Iterable<T>): Set<T> {\n val set = this.toMutableSet()\n set.removeAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by this array and not contained by the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n */\npublic infix fun ByteArray.subtract(other: Iterable<Byte>): Set<Byte> {\n val set = this.toMutableSet()\n set.removeAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by this array and not contained by the specified collection.\n * \n * The returned set preserves the element iteration order of the original array.\n */\npublic infix fun ShortArray.subtract(other: Iterable<Short>): Set<Short> {\n val set = this.toMutableSet()\n set.removeAll(other)\n return set}\n\n/**\n * Returns a set containing all elements that are contained by this array and not contained by the specified collection.\n * \n * The returned set preserves the`

element iteration order of the original array.

```

public infix fun IntArray.subtract(other: Iterable<Int>): Set<Int>
{
    val set = this.toMutableSet()
    set.removeAll(other)
    return set
}

```

* Returns a set containing all elements that are contained by this array and not contained by the specified collection.

* The returned set preserves the element iteration order of the original array.

```

public infix fun LongArray.subtract(other:
Iterable<Long>): Set<Long>
{
    val set = this.toMutableSet()
    set.removeAll(other)
    return set
}

```

* Returns a set containing all elements that are contained by this array and not contained by the specified collection.

* The returned set preserves the element iteration order of the original array.

```

public infix fun FloatArray.subtract(other: Iterable<Float>): Set<Float>
{
    val set = this.toMutableSet()
    set.removeAll(other)
    return set
}

```

* Returns a set containing all elements that are contained by this array and not contained by the specified collection.

* The returned set preserves the element iteration order of the original array.

```

public infix fun DoubleArray.subtract(other: Iterable<Double>): Set<Double>
{
    val set = this.toMutableSet()
    set.removeAll(other)
    return set
}

```

* Returns a set containing all elements that are contained by this array and not contained by the specified collection.

* The returned set preserves the element iteration order of the original array.

```

public infix fun BooleanArray.subtract(other: Iterable<Boolean>):
Set<Boolean>
{
    val set = this.toMutableSet()
    set.removeAll(other)
    return set
}

```

* Returns a set containing all elements that are contained by this array and not contained by the specified collection.

* The returned set preserves the element iteration order of the original array.

```

public infix fun CharArray.subtract(other: Iterable<Char>): Set<Char>
{
    val set = this.toMutableSet()
    set.removeAll(other)
    return set
}

```

* Returns a new [MutableSet] containing all distinct elements from the given array.

* The returned set preserves the element iteration order of the original array.

```

public fun <T> Array<out T>.toMutableSet(): MutableSet<T>
{
    return toCollection(LinkedHashSet<T>(mapCapacity(size)))
}

```

* Returns a new [MutableSet] containing all distinct elements from the given array.

* The returned set preserves the element iteration order of the original array.

```

public fun ByteArray.toMutableSet(): MutableSet<Byte>
{
    return toCollection(LinkedHashSet<Byte>(mapCapacity(size)))
}

```

* Returns a new [MutableSet] containing all distinct elements from the given array.

* The returned set preserves the element iteration order of the original array.

```

public fun ShortArray.toMutableSet(): MutableSet<Short>
{
    return toCollection(LinkedHashSet<Short>(mapCapacity(size)))
}

```

* Returns a new [MutableSet] containing all distinct elements from the given array.

* The returned set preserves the element iteration order of the original array.

```

public fun IntArray.toMutableSet(): MutableSet<Int>
{
    return toCollection(LinkedHashSet<Int>(mapCapacity(size)))
}

```

* Returns a new [MutableSet] containing all distinct elements from the given array.

* The returned set preserves the element iteration order of the original array.

```

public fun LongArray.toMutableSet(): MutableSet<Long>
{
    return toCollection(LinkedHashSet<Long>(mapCapacity(size)))
}

```

* Returns a new [MutableSet] containing all distinct elements from the given array.

* The returned set preserves the element iteration order of the original array.

```

public fun FloatArray.toMutableSet(): MutableSet<Float>
{
    return toCollection(LinkedHashSet<Float>(mapCapacity(size)))
}

```

* Returns a new [MutableSet] containing all distinct elements from the given array.

* The returned set preserves the element iteration order of the original array.

```

public fun DoubleArray.toMutableSet(): MutableSet<Double>
{
    return toCollection(LinkedHashSet<Double>(mapCapacity(size)))
}

```

* Returns a new [MutableSet] containing all distinct elements from the given array.

* The returned set preserves the element iteration order of the original array.

```

public fun BooleanArray.toMutableSet(): MutableSet<Boolean>
{
    return toCollection(LinkedHashSet<Boolean>(mapCapacity(size)))
}

```

* Returns a new [MutableSet] containing all distinct elements from the given array.

* The returned set preserves the element iteration order of the original array.

```

public fun CharArray.toMutableSet(): MutableSet<Char>
{
    return toCollection(LinkedHashSet<Char>(mapCapacity(size.coerceAtMost(128))))
}

```

* Returns a set containing all distinct elements from both collections.

* The returned set preserves the element iteration order of the original array.

* Those elements of the [other] collection that are unique are iterated in the end

* in the order of the [other] collection.

* To get a set containing all elements that are contained in both collections use

```

[intersect].\n *\npublic infix fun <T> Array<out T>.union(other: Iterable<T>): Set<T> {\n    val set =
this.toMutableSet()\n    set.addAll(other)\n    return set\n}\n\n/**\n * Returns a set containing all distinct elements
from both collections.\n * \n * The returned set preserves the element iteration order of the original array.\n * Those
elements of the [other] collection that are unique are iterated in the end\n * in the order of the [other] collection.\n *
\n * To get a set containing all elements that are contained in both collections use [intersect].\n *\npublic infix fun
ByteArray.union(other: Iterable<Byte>): Set<Byte> {\n    val set = this.toMutableSet()\n    set.addAll(other)\n
return set\n}\n\n/**\n * Returns a set containing all distinct elements from both collections.\n * \n * The returned set
preserves the element iteration order of the original array.\n * Those elements of the [other] collection that are
unique are iterated in the end\n * in the order of the [other] collection.\n * \n * To get a set containing all elements
that are contained in both collections use [intersect].\n *\npublic infix fun ShortArray.union(other:
Iterable<Short>): Set<Short> {\n    val set = this.toMutableSet()\n    set.addAll(other)\n    return set\n}\n\n/**\n *
Returns a set containing all distinct elements from both collections.\n * \n * The returned set preserves the element
iteration order of the original array.\n * Those elements of the [other] collection that are unique are iterated in the
end\n * in the order of the [other] collection.\n * \n * To get a set containing all elements that are contained in both
collections use [intersect].\n *\npublic infix fun IntArray.union(other: Iterable<Int>): Set<Int> {\n    val set =
this.toMutableSet()\n    set.addAll(other)\n    return set\n}\n\n/**\n * Returns a set containing all distinct elements
from both collections.\n * \n * The returned set preserves the element iteration order of the original array.\n * Those
elements of the [other] collection that are unique are iterated in the end\n * in the order of the [other] collection.\n *
\n * To get a set containing all elements that are contained in both collections use [intersect].\n *\npublic infix fun
LongArray.union(other: Iterable<Long>): Set<Long> {\n    val set = this.toMutableSet()\n    set.addAll(other)\n
return set\n}\n\n/**\n * Returns a set containing all distinct elements from both collections.\n * \n * The returned set
preserves the element iteration order of the original array.\n * Those elements of the [other] collection that are
unique are iterated in the end\n * in the order of the [other] collection.\n * \n * To get a set containing all elements
that are contained in both collections use [intersect].\n *\npublic infix fun FloatArray.union(other: Iterable<Float>):
Set<Float> {\n    val set = this.toMutableSet()\n    set.addAll(other)\n    return set\n}\n\n/**\n * Returns a set
containing all distinct elements from both collections.\n * \n * The returned set preserves the element iteration order
of the original array.\n * Those elements of the [other] collection that are unique are iterated in the end\n * in the
order of the [other] collection.\n * \n * To get a set containing all elements that are contained in both collections use
[intersect].\n *\npublic infix fun DoubleArray.union(other: Iterable<Double>): Set<Double> {\n    val set =
this.toMutableSet()\n    set.addAll(other)\n    return set\n}\n\n/**\n * Returns a set containing all distinct elements
from both collections.\n * \n * The returned set preserves the element iteration order of the original array.\n * Those
elements of the [other] collection that are unique are iterated in the end\n * in the order of the [other] collection.\n *
\n * To get a set containing all elements that are contained in both collections use [intersect].\n *\npublic infix fun
BooleanArray.union(other: Iterable<Boolean>): Set<Boolean> {\n    val set = this.toMutableSet()\n    set.addAll(other)\n
return set\n}\n\n/**\n * Returns a set containing all distinct elements from both collections.\n * \n * The returned set
preserves the element iteration order of the original array.\n * Those elements of the [other]
collection that are unique are iterated in the end\n * in the order of the [other] collection.\n * \n * To get a set
containing all elements that are contained in both collections use [intersect].\n *\npublic infix fun
CharArray.union(other: Iterable<Char>): Set<Char> {\n    val set = this.toMutableSet()\n    set.addAll(other)\n    return
set\n}\n\n/**\n * Returns `true` if all elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.all\n *\npublic inline fun <T> Array<out T>.all(predicate: (T) ->
Boolean): Boolean {\n    for (element in this) if (!predicate(element)) return false\n    return true\n}\n\n/**\n *
Returns `true` if all elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.all\n *\npublic inline fun ByteArray.all(predicate: (Byte) -> Boolean):
Boolean {\n    for (element in this) if (!predicate(element)) return false\n    return true\n}\n\n/**\n * Returns `true`
if all elements match the given [predicate].\n * \n * @sample samples.collections.Collections.Aggregates.all\n
*\npublic inline fun ShortArray.all(predicate: (Short) -> Boolean): Boolean {\n    for (element in this) if
(!predicate(element)) return false\n    return true\n}\n\n/**\n * Returns `true` if all elements match the given

```

```

[predicate].\n * \n * @sample samples.collections.Collections.Aggregates.all\n *^\npublic inline fun
IntArray.all(predicate: (Int) -> Boolean): Boolean {\n  for (element in this) if (!predicate(element)) return false\n
return true\n}\n\n/**\n * Returns `true` if all elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.all\n *^\npublic inline fun LongArray.all(predicate: (Long) -> Boolean):
Boolean {\n  for (element in this) if (!predicate(element)) return false\n  return true\n}\n\n/**\n * Returns `true` if
all elements match the given [predicate].\n * \n * @sample samples.collections.Collections.Aggregates.all\n
*^\npublic inline fun FloatArray.all(predicate: (Float) -> Boolean): Boolean {\n  for (element in this) if
(!predicate(element)) return false\n  return true\n}\n\n/**\n * Returns `true` if all elements match the given
[predicate].\n * \n * @sample samples.collections.Collections.Aggregates.all\n *^\npublic inline fun
DoubleArray.all(predicate: (Double) -> Boolean): Boolean {\n  for (element in this) if (!predicate(element)) return
false\n  return true\n}\n\n/**\n * Returns `true` if all elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.all\n *^\npublic inline fun BooleanArray.all(predicate: (Boolean) ->
Boolean): Boolean {\n  for (element in this) if (!predicate(element)) return false\n  return true\n}\n\n/**\n *
Returns `true` if all elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.all\n *^\npublic inline fun CharArray.all(predicate: (Char) -> Boolean):
Boolean {\n  for (element in this) if (!predicate(element)) return false\n  return true\n}\n\n/**\n * Returns `true` if
array has at least one element.\n * \n * @sample samples.collections.Collections.Aggregates.any\n *^\npublic fun
<T> Array<out T>.any(): Boolean {\n  return !isEmpty()\n}\n\n/**\n * Returns `true` if array has at least one
element.\n * \n * @sample samples.collections.Collections.Aggregates.any\n *^\npublic fun ByteArray.any():
Boolean {\n  return !isEmpty()\n}\n\n/**\n * Returns `true` if array has at least one element.\n * \n * @sample
samples.collections.Collections.Aggregates.any\n *^\npublic fun ShortArray.any(): Boolean {\n  return
!isEmpty()\n}\n\n/**\n * Returns `true` if array has at least one element.\n * \n * @sample
samples.collections.Collections.Aggregates.any\n *^\npublic fun IntArray.any(): Boolean {\n  return
!isEmpty()\n}\n\n/**\n * Returns `true` if array has at least one element.\n * \n * @sample
samples.collections.Collections.Aggregates.any\n *^\npublic fun LongArray.any(): Boolean {\n  return
!isEmpty()\n}\n\n/**\n * Returns `true` if array has at least one element.\n * \n * @sample
samples.collections.Collections.Aggregates.any\n *^\npublic fun FloatArray.any(): Boolean {\n  return
!isEmpty()\n}\n\n/**\n * Returns `true` if array has at least one element.\n * \n * @sample
samples.collections.Collections.Aggregates.any\n *^\npublic fun DoubleArray.any(): Boolean {\n  return
!isEmpty()\n}\n\n/**\n * Returns `true` if array has at least one element.\n * \n * @sample
samples.collections.Collections.Aggregates.any\n *^\npublic fun BooleanArray.any(): Boolean {\n  return
!isEmpty()\n}\n\n/**\n * Returns `true` if array has at least one element.\n * \n * @sample
samples.collections.Collections.Aggregates.any\n *^\npublic fun CharArray.any(): Boolean {\n  return
!isEmpty()\n}\n\n/**\n * Returns `true` if at least one element matches the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.anyWithPredicate\n *^\npublic inline fun <T> Array<out
T>.any(predicate: (T) -> Boolean): Boolean {\n  for (element in this) if (predicate(element)) return true\n  return
false\n}\n\n/**\n * Returns `true` if at least one element matches the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.anyWithPredicate\n *^\npublic inline fun ByteArray.any(predicate:
(Byte) -> Boolean): Boolean {\n  for (element in this) if (predicate(element)) return true\n  return
false\n}\n\n/**\n * Returns `true` if at least one element matches the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.anyWithPredicate\n *^\npublic inline fun ShortArray.any(predicate:
(Short) -> Boolean): Boolean {\n  for (element in this) if (predicate(element)) return true\n  return
false\n}\n\n/**\n * Returns `true` if at least one element matches the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.anyWithPredicate\n *^\npublic inline fun IntArray.any(predicate: (Int) -
> Boolean): Boolean {\n  for (element in this) if (predicate(element)) return true\n  return false\n}\n\n/**\n *
Returns `true` if at least one element matches the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.anyWithPredicate\n *^\npublic inline fun LongArray.any(predicate:
(Long) -> Boolean): Boolean {\n  for (element in this) if (predicate(element)) return true\n  return

```

```

false\n}\n\n/**\n * Returns `true` if at least one element matches the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.anyWithPredicate\n */\npublic inline fun FloatArray.any(predicate:
(Float) -> Boolean): Boolean {\n    for (element in this) if (predicate(element)) return true\n    return
false\n}\n\n/**\n * Returns `true` if at least one element matches the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.anyWithPredicate\n */\npublic inline fun DoubleArray.any(predicate:
(Double) -> Boolean): Boolean {\n    for (element in this) if (predicate(element)) return true\n    return
false\n}\n\n/**\n * Returns `true` if at least one element matches the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.anyWithPredicate\n */\npublic inline fun BooleanArray.any(predicate:
(Boolean) -> Boolean): Boolean {\n    for (element in this) if (predicate(element)) return true\n    return
false\n}\n\n/**\n * Returns `true` if at least one element matches the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.anyWithPredicate\n */\npublic inline fun CharArray.any(predicate:
(Char) -> Boolean): Boolean {\n    for (element in this) if (predicate(element)) return true\n    return
false\n}\n\n/**\n * Returns the number of elements in this array.\n * \n */\n@kotlin.internal.InlineOnly\npublic inline
fun <T> Array<out T>.count(): Int {\n    return size\n}\n\n/**\n * Returns the number of elements in this array.\n
*\n */\n@kotlin.internal.InlineOnly\npublic inline fun ByteArray.count(): Int {\n    return size\n}\n\n/**\n * Returns the
number of elements in this array.\n * \n */\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.count(): Int {\n
return size\n}\n\n/**\n * Returns the number of elements in this array.\n * \n */\n@kotlin.internal.InlineOnly\npublic
inline fun IntArray.count(): Int {\n    return size\n}\n\n/**\n * Returns the number of elements in this array.\n
*\n */\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.count(): Int {\n    return size\n}\n\n/**\n * Returns the
number of elements in this array.\n * \n */\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.count(): Int {\n
return size\n}\n\n/**\n * Returns the number of elements in this array.\n * \n */\n@kotlin.internal.InlineOnly\npublic
inline fun DoubleArray.count(): Int {\n    return size\n}\n\n/**\n * Returns the number of elements in this array.\n
*\n */\n@kotlin.internal.InlineOnly\npublic inline fun BooleanArray.count(): Int {\n    return size\n}\n\n/**\n * Returns
the number of elements in this array.\n * \n */\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.count(): Int {\n
return size\n}\n\n/**\n * Returns the number of elements matching the given [predicate].\n * \n */\npublic inline fun
<T> Array<out T>.count(predicate: (T) -> Boolean): Int {\n    var count = 0\n    for (element in this) if
(predicate(element)) ++count\n    return count\n}\n\n/**\n * Returns the number of elements matching the given
[predicate].\n * \n */\npublic inline fun ByteArray.count(predicate: (Byte) -> Boolean): Int {\n    var count = 0\n
for (element in this) if (predicate(element)) ++count\n    return count\n}\n\n/**\n * Returns the number of elements
matching the given [predicate].\n * \n */\npublic inline fun ShortArray.count(predicate: (Short) -> Boolean): Int {\n
var count = 0\n    for (element in this) if (predicate(element)) ++count\n    return count\n}\n\n/**\n * Returns the
number of elements matching the given [predicate].\n * \n */\npublic inline fun IntArray.count(predicate: (Int) ->
Boolean): Int {\n    var count = 0\n    for (element in this) if (predicate(element)) ++count\n    return
count\n}\n\n/**\n * Returns the number of elements matching the given [predicate].\n * \n */\npublic inline fun
LongArray.count(predicate: (Long) -> Boolean): Int {\n    var count = 0\n    for (element in this) if
(predicate(element)) ++count\n    return count\n}\n\n/**\n * Returns the number of elements matching the given
[predicate].\n * \n */\npublic inline fun FloatArray.count(predicate: (Float) -> Boolean): Int {\n    var count = 0\n
for (element in this) if (predicate(element)) ++count\n    return count\n}\n\n/**\n * Returns the number of elements
matching the given [predicate].\n * \n */\npublic inline fun DoubleArray.count(predicate: (Double) -> Boolean): Int {\n
var count = 0\n    for (element in this) if (predicate(element)) ++count\n    return count\n}\n\n/**\n * Returns the
number of elements matching the given [predicate].\n * \n */\npublic inline fun BooleanArray.count(predicate: (Boolean)
-> Boolean): Int {\n    var count = 0\n    for (element in this) if (predicate(element)) ++count\n    return
count\n}\n\n/**\n * Returns the number of elements matching the given [predicate].\n * \n */\npublic inline fun
CharArray.count(predicate: (Char) -> Boolean): Int {\n    var count = 0\n    for (element in this) if
(predicate(element)) ++count\n    return count\n}\n\n/**\n * Accumulates value starting with [initial] value and
applying [operation] from left to right\n * to current accumulator value and each element.\n * \n * Returns the
specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes current accumulator
value and an element, and calculates the next accumulator value.\n * \n */\npublic inline fun <T, R> Array<out

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T>.fold(initial: R, operation: (acc: R, T) -> R): R {\n  var accumulator = initial\n  for (element in this)
accumulator = operation(accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates value starting
with [initial] value and applying [operation] from left to right\n * to current accumulator value and each element.\n *
\n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes
current accumulator value and an element, and calculates the next accumulator value.\n */\npublic inline fun <R>
ByteArray.fold(initial: R, operation: (acc: R, Byte) -> R): R {\n  var accumulator = initial\n  for (element in this)
accumulator = operation(accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates value starting
with [initial] value and applying [operation] from left to right\n * to current accumulator value and each element.\n *
\n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes
current accumulator value and an element, and calculates the next accumulator value.\n */\npublic inline fun <R>
ShortArray.fold(initial: R, operation: (acc: R, Short) -> R): R {\n  var accumulator = initial\n  for (element in this)
accumulator = operation(accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates value starting
with [initial] value and applying [operation] from left to right\n * to current accumulator value and each element.\n *
\n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes
current accumulator value and an element, and calculates the next accumulator value.\n */\npublic inline fun <R>
IntArray.fold(initial: R, operation: (acc: R, Int) -> R): R {\n  var accumulator = initial\n  for (element in this)
accumulator = operation(accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates value starting
with [initial] value and applying [operation] from left to right\n * to current accumulator value and each element.\n *
\n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes
current accumulator value and an element, and calculates the next accumulator value.\n */\npublic inline fun <R>
LongArray.fold(initial: R, operation: (acc: R, Long) -> R): R {\n  var accumulator = initial\n  for (element in this)
accumulator = operation(accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates value starting
with [initial] value and applying [operation] from left to right\n * to current accumulator value and each element.\n *
\n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes
current accumulator value and an element, and calculates the next accumulator value.\n */\npublic inline fun <R>
FloatArray.fold(initial: R, operation: (acc: R, Float) -> R): R {\n  var accumulator = initial\n  for (element in this)
accumulator = operation(accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates value starting
with [initial] value and applying [operation] from left to right\n * to current accumulator value and each element.\n *
\n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes
current accumulator value and an element, and calculates the next accumulator value.\n */\npublic inline fun <R>
DoubleArray.fold(initial: R, operation: (acc: R, Double) -> R): R {\n  var accumulator = initial\n  for (element in
this) accumulator = operation(accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates value
starting with [initial] value and applying [operation] from left to right\n * to current accumulator value and each
element.\n * \n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that
takes current accumulator value and an element, and calculates the next accumulator value.\n */\npublic inline fun
<R> BooleanArray.fold(initial: R, operation: (acc: R, Boolean) -> R): R {\n  var accumulator = initial\n  for
(element in this) accumulator = operation(accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates
value starting with [initial] value and applying [operation] from left to right\n * to current accumulator value and
each element.\n * \n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation]
function that takes current accumulator value and an element, and calculates the next accumulator value.\n */\n
*\npublic inline fun <R> CharArray.fold(initial: R, operation: (acc: R, Char) -> R): R {\n  var accumulator =
initial\n  for (element in this) accumulator = operation(accumulator, element)\n  return accumulator\n}\n\n/**\n *
Accumulates value starting with [initial] value and applying [operation] from left to right\n * to current accumulator
value and each element with its index in the original array.\n * \n * Returns the specified [initial] value if the array
is empty.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and
the element itself, and calculates the next accumulator value.\n */\npublic inline fun <T, R> Array<out
T>.foldIndexed(initial: R, operation: (index: Int, acc: R, T) -> R): R {\n  var index = 0\n  var accumulator =
initial\n  for (element in this) accumulator = operation(index++, accumulator, element)\n  return

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accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from left to
right\n * to current accumulator value and each element with its index in the original array.\n * \n * Returns the
specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the index of an
element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n
*/\npublic inline fun <R> ByteArray.foldIndexed(initial: R, operation: (index: Int, acc: R, Byte) -> R): R {\n  var
index = 0\n  var accumulator = initial\n  for (element in this) accumulator = operation(index++, accumulator,
element)\n  return accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying
[operation] from left to right\n * to current accumulator value and each element with its index in the original array.\n
* \n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the
index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator
value.\n */\npublic inline fun <R> ShortArray.foldIndexed(initial: R, operation: (index: Int, acc: R, Short) -> R): R
{\n  var index = 0\n  var accumulator = initial\n  for (element in this) accumulator = operation(index++,
accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and
applying [operation] from left to right\n * to current accumulator value and each element with its index in the
original array.\n * \n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation]
function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the
next accumulator value.\n */\npublic inline fun <R> IntArray.foldIndexed(initial: R, operation: (index: Int, acc: R,
Int) -> R): R {\n  var index = 0\n  var accumulator = initial\n  for (element in this) accumulator =
operation(index++, accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates value starting with
[initial] value and applying [operation] from left to right\n * to current accumulator value and each element with its
index in the original array.\n * \n * Returns the specified [initial] value if the array is empty.\n * \n * @param
[operation] function that takes the index of an element, current accumulator value\n * and the element itself, and
calculates the next accumulator value.\n */\npublic inline fun <R> LongArray.foldIndexed(initial: R, operation:
(index: Int, acc: R, Long) -> R): R {\n  var index = 0\n  var accumulator = initial\n  for (element in this)
accumulator = operation(index++, accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates value
starting with [initial] value and applying [operation] from left to right\n * to current accumulator value and each
element with its index in the original array.\n * \n * Returns the specified [initial] value if the array is empty.\n
* \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element
itself, and calculates the next accumulator value.\n */\npublic inline fun <R> FloatArray.foldIndexed(initial: R,
operation: (index: Int, acc: R, Float) -> R): R {\n  var index = 0\n  var accumulator = initial\n  for (element in
this) accumulator = operation(index++, accumulator, element)\n  return accumulator\n}\n\n/**\n * Accumulates
value starting with [initial] value and applying [operation] from left to right\n * to current accumulator value and
each element with its index in the original array.\n * \n * Returns the specified [initial] value if the array is empty.\n
* \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the
element itself, and calculates the next accumulator value.\n */\npublic inline fun <R>
DoubleArray.foldIndexed(initial: R, operation: (index: Int, acc: R, Double) -> R): R {\n  var index = 0\n  var
accumulator = initial\n  for (element in this) accumulator = operation(index++, accumulator, element)\n  return
accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from left to
right\n * to current accumulator value and each element with its index in the original array.\n * \n * Returns the
specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the index of an
element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n
*/\npublic inline fun <R> BooleanArray.foldIndexed(initial: R, operation: (index: Int, acc: R, Boolean) -> R): R {\n
  var index = 0\n  var accumulator = initial\n  for (element in this) accumulator = operation(index++, accumulator,
element)\n  return accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying
[operation] from left to right\n * to current accumulator value and each element with its index in the original array.\n
* \n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the
index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator
value.\n */\npublic inline fun <R> CharArray.foldIndexed(initial: R, operation: (index: Int, acc: R, Char) -> R): R

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accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right to left\n * to each element with its index in the original array and current accumulator value.\n * \n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the index of an element, the element itself\n * and current accumulator value, and calculates the next accumulator value.\n

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*/\npublic inline fun <R> BooleanArray.foldRightIndexed(initial: R, operation: (index: Int, Boolean, acc: R) -> R): R {\n    var index = lastIndex\n    var accumulator = initial\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right to left\n * to each element with its index in the original array and current accumulator value.\n * \n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the index of an element, the element itself\n * and current accumulator value, and calculates the next accumulator value.\n */\npublic inline fun <R> CharArray.foldRightIndexed(initial: R, operation: (index: Int, Char, acc: R) -> R): R {\n    var index = lastIndex\n    var accumulator = initial\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}\n\n/**\n * Performs the given [action] on each element.\n */\npublic inline fun <T> Array<out T>.forEach(action: (T) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element.\n */\npublic inline fun ByteArray.forEach(action: (Byte) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element.\n */\npublic inline fun ShortArray.forEach(action: (Short) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element.\n */\npublic inline fun IntArray.forEach(action: (Int) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element.\n */\npublic inline fun LongArray.forEach(action: (Long) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element.\n */\npublic inline fun FloatArray.forEach(action: (Float) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element.\n */\npublic inline fun DoubleArray.forEach(action: (Double) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element.\n */\npublic inline fun BooleanArray.forEach(action: (Boolean) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element.\n */\npublic inline fun CharArray.forEach(action: (Char) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element.\n * \n * @param [action] function that takes the index of an element and the element itself\n * and performs the action on the element.\n */\npublic inline fun <T> Array<out T>.forEachIndexed(action: (index: Int, T) -> Unit): Unit {\n    var index = 0\n    for (item in this) action(index++, item)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element.\n * \n * @param [action] function that takes the index of an element and the element itself\n * and performs the action on the element.\n */\npublic inline fun ByteArray.forEachIndexed(action: (index: Int, Byte) -> Unit): Unit {\n    var index = 0\n    for (item in this) action(index++, item)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element.\n * \n * @param [action] function that takes the index of an element and the element itself\n * and performs the action on the element.\n */\npublic inline fun ShortArray.forEachIndexed(action: (index: Int, Short) -> Unit): Unit {\n    var index = 0\n    for (item in this) action(index++, item)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element.\n * \n * @param [action] function that takes the index of an element and the element itself\n * and performs the action on the element.\n */\npublic inline fun IntArray.forEachIndexed(action: (index: Int, Int) -> Unit): Unit {\n    var index = 0\n    for (item in this) action(index++, item)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element.\n * \n * @param [action] function that takes the index of an element and the element itself\n * and performs the action on the element.\n */\npublic inline fun LongArray.forEachIndexed(action: (index: Int, Long) -> Unit): Unit {\n    var index = 0\n    for (item in this) action(index++, item)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element.\n * \n * @param [action] function that takes the index of an element and the element itself\n * and performs the action on the element.\n */\npublic inline fun FloatArray.forEachIndexed(action: (index: Int, Float) -> Unit): Unit {\n    var index = 0\n    for (item in this)

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action(index++, item)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with
the element.\n * @param [action] function that takes the index of an element and the element itself\n * and performs
the action on the element.\n */\npublic inline fun DoubleArray.forEachIndexed(action: (index: Int, Double) -> Unit):
Unit {\n    var index = 0\n    for (item in this) action(index++, item)\n}\n\n/**\n * Performs the given [action] on
each element, providing sequential index with the element.\n * @param [action] function that takes the index of an
element and the element itself\n * and performs the action on the element.\n */\npublic inline fun
BooleanArray.forEachIndexed(action: (index: Int, Boolean) -> Unit): Unit {\n    var index = 0\n    for (item in this)
action(index++, item)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with
the element.\n * @param [action] function that takes the index of an element and the element itself\n * and performs
the action on the element.\n */\npublic inline fun CharArray.forEachIndexed(action: (index: Int, Char) -> Unit): Unit
{\n    var index = 0\n    for (item in this) action(index++, item)\n}\n\n@Deprecated("Use maxOrNull instead.",
ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\n@SinceKotlin("1.1")\npublic fun Array<out Double>.max(): Double? {\n    return
maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.",
ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\n@SinceKotlin("1.1")\npublic fun Array<out Float>.max(): Float? {\n    return
maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.",
ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\npublic fun <T : Comparable<T>> Array<out T>.max(): T? {\n    return
maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.",
ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\npublic fun ByteArray.max(): Byte? {\n    return maxOrNull()\n}\n\n@Deprecated("Use
maxOrNull instead.", ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4",
errorSince = "1.5", hiddenSince = "1.6")\npublic fun ShortArray.max(): Short? {\n    return
maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.",
ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\npublic fun IntArray.max(): Int? {\n    return maxOrNull()\n}\n\n@Deprecated("Use
maxOrNull instead.", ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4",
errorSince = "1.5", hiddenSince = "1.6")\npublic fun LongArray.max(): Long? {\n    return
maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.",
ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\npublic fun FloatArray.max(): Float? {\n    return maxOrNull()\n}\n\n@Deprecated("Use
maxOrNull instead.", ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4",
errorSince = "1.5", hiddenSince = "1.6")\npublic fun DoubleArray.max(): Double? {\n    return
maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.",
ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\npublic fun CharArray.max(): Char? {\n    return maxOrNull()\n}\n\n@Deprecated("Use
maxByOrNull instead.", ReplaceWith("this.maxByOrNull(selector)"))\n@DeprecatedSinceKotlin(warningSince =
"1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic inline fun <T, R : Comparable<R>> Array<out
T>.maxBy(selector: (T) -> R): T? {\n    return maxByOrNull(selector)\n}\n\n@Deprecated("Use maxByOrNull
instead.", ReplaceWith("this.maxByOrNull(selector)"))\n@DeprecatedSinceKotlin(warningSince = "1.4",
errorSince = "1.5", hiddenSince = "1.6")\npublic inline fun <R : Comparable<R>> ByteArray.maxBy(selector:
(Byte) -> R): Byte? {\n    return maxByOrNull(selector)\n}\n\n@Deprecated("Use maxByOrNull instead.",
ReplaceWith("this.maxByOrNull(selector)"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince =
"1.5", hiddenSince = "1.6")\npublic inline fun <R : Comparable<R>> ShortArray.maxBy(selector: (Short) -> R):
Short? {\n    return maxByOrNull(selector)\n}\n\n@Deprecated("Use maxByOrNull instead.",
ReplaceWith("this.maxByOrNull(selector)"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince =
"1.5", hiddenSince = "1.6")\npublic inline fun <R : Comparable<R>> IntArray.maxBy(selector: (Int) -> R): Int?

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{\n  return maxByOrNull(selector)\n}\n\n@Deprecated(\`Use maxByOrNull instead.\`),
ReplaceWith(\`this.maxByOrNull(selector)\`)\n\n@DeprecatedSinceKotlin(warningSince = `1.4`, errorSince =
`1.5`, hiddenSince = `1.6`)\npublic inline fun <R : Comparable<R>> LongArray.maxBy(selector: (Long) -> R):
Long? {\n  return maxByOrNull(selector)\n}\n\n@Deprecated(\`Use maxByOrNull instead.\`),
ReplaceWith(\`this.maxByOrNull(selector)\`)\n\n@DeprecatedSinceKotlin(warningSince = `1.4`, errorSince =
`1.5`, hiddenSince = `1.6`)\npublic inline fun <R : Comparable<R>> FloatArray.maxBy(selector: (Float) -> R):
Float? {\n  return maxByOrNull(selector)\n}\n\n@Deprecated(\`Use maxByOrNull instead.\`),
ReplaceWith(\`this.maxByOrNull(selector)\`)\n\n@DeprecatedSinceKotlin(warningSince = `1.4`, errorSince =
`1.5`, hiddenSince = `1.6`)\npublic inline fun <R : Comparable<R>> DoubleArray.maxBy(selector: (Double) ->
R): Double? {\n  return maxByOrNull(selector)\n}\n\n@Deprecated(\`Use maxByOrNull instead.\`),
ReplaceWith(\`this.maxByOrNull(selector)\`)\n\n@DeprecatedSinceKotlin(warningSince = `1.4`, errorSince =
`1.5`, hiddenSince = `1.6`)\npublic inline fun <R : Comparable<R>> BooleanArray.maxBy(selector: (Boolean) -
> R): Boolean? {\n  return maxByOrNull(selector)\n}\n\n@Deprecated(\`Use maxByOrNull instead.\`),
ReplaceWith(\`this.maxByOrNull(selector)\`)\n\n@DeprecatedSinceKotlin(warningSince = `1.4`, errorSince =
`1.5`, hiddenSince = `1.6`)\npublic inline fun <R : Comparable<R>> CharArray.maxBy(selector: (Char) -> R):
Char? {\n  return maxByOrNull(selector)\n}\n\n/**\n * Returns the first element yielding the largest value of the
given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.maxByOrNull\n * \n\n@SinceKotlin(`1.4`)\npublic inline fun <T, R :
Comparable<R>> Array<out T>.maxByOrNull(selector: (T) -> R): T? {\n  if (isEmpty()) return null\n  var
maxElem = this[0]\n  val lastIndex = this.lastIndex\n  if (lastIndex == 0) return maxElem\n  var maxValue =
selector(maxElem)\n  for (i in 1..lastIndex) {\n    val e = this[i]\n    val v = selector(e)\n    if (maxValue < v)
{\n      maxElem = e\n      maxValue = v\n    }\n  }\n  return maxElem\n}\n\n/**\n * Returns the first
element yielding the largest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.maxByOrNull\n * \n\n@SinceKotlin(`1.4`)\npublic inline fun <R :
Comparable<R>> ByteArray.maxByOrNull(selector: (Byte) -> R): Byte? {\n  if (isEmpty()) return null\n  var
maxElem = this[0]\n  val lastIndex = this.lastIndex\n  if (lastIndex == 0) return maxElem\n  var maxValue =
selector(maxElem)\n  for (i in 1..lastIndex) {\n    val e = this[i]\n    val v = selector(e)\n    if (maxValue < v)
{\n      maxElem = e\n      maxValue = v\n    }\n  }\n  return maxElem\n}\n\n/**\n * Returns the first
element yielding the largest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.maxByOrNull\n * \n\n@SinceKotlin(`1.4`)\npublic inline fun <R :
Comparable<R>> ShortArray.maxByOrNull(selector: (Short) -> R): Short? {\n  if (isEmpty()) return null\n  var
maxElem = this[0]\n  val lastIndex = this.lastIndex\n  if (lastIndex == 0) return maxElem\n  var maxValue =
selector(maxElem)\n  for (i in 1..lastIndex) {\n    val e = this[i]\n    val v = selector(e)\n    if (maxValue < v)
{\n      maxElem = e\n      maxValue = v\n    }\n  }\n  return maxElem\n}\n\n/**\n * Returns the first
element yielding the largest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.maxByOrNull\n * \n\n@SinceKotlin(`1.4`)\npublic inline fun <R :
Comparable<R>> IntArray.maxByOrNull(selector: (Int) -> R): Int? {\n  if (isEmpty()) return null\n  var maxElem
= this[0]\n  val lastIndex = this.lastIndex\n  if (lastIndex == 0) return maxElem\n  var maxValue =
selector(maxElem)\n  for (i in 1..lastIndex) {\n    val e = this[i]\n    val v = selector(e)\n    if (maxValue < v)
{\n      maxElem = e\n      maxValue = v\n    }\n  }\n  return maxElem\n}\n\n/**\n * Returns the first
element yielding the largest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.maxByOrNull\n * \n\n@SinceKotlin(`1.4`)\npublic inline fun <R :
Comparable<R>> LongArray.maxByOrNull(selector: (Long) -> R): Long? {\n  if (isEmpty()) return null\n  var
maxElem = this[0]\n  val lastIndex = this.lastIndex\n  if (lastIndex == 0) return maxElem\n  var maxValue =
selector(maxElem)\n  for (i in 1..lastIndex) {\n    val e = this[i]\n    val v = selector(e)\n    if (maxValue < v)
{\n      maxElem = e\n      maxValue = v\n    }\n  }\n  return maxElem\n}\n\n/**\n * Returns the first
element yielding the largest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.maxByOrNull\n * \n\n@SinceKotlin(`1.4`)\npublic inline fun <R :

```

```

Comparable<R>> FloatArray.maxByOrNull(selector: (Float) -> R): Float? {
    if (isEmpty()) return null
    var maxElem = this[0]
    val lastIndex = this.lastIndex
    if (lastIndex == 0) return maxElem
    var maxValue = selector(maxElem)
    for (i in 1..lastIndex) {
        val e = this[i]
        val v = selector(e)
        if (maxValue < v) {
            maxElem = e
            maxValue = v
        }
    }
    return maxElem
}
/** Returns the first element yielding the largest value of the given function or `null` if there are no elements.
 *
 * @sample samples.collections.Collections.Aggregates.maxByOrNull
 */
@SinceKotlin("1.4")
public inline fun <R : Comparable<R>> DoubleArray.maxByOrNull(selector: (Double) -> R): Double? {
    if (isEmpty()) return null
    var maxElem = this[0]
    val lastIndex = this.lastIndex
    if (lastIndex == 0) return maxElem
    var maxValue = selector(maxElem)
    for (i in 1..lastIndex) {
        val e = this[i]
        val v = selector(e)
        if (maxValue < v) {
            maxElem = e
            maxValue = v
        }
    }
    return maxElem
}
/** Returns the first element yielding the largest value of the given function or `null` if there are no elements.
 *
 * @sample samples.collections.Collections.Aggregates.maxByOrNull
 */
@SinceKotlin("1.4")
public inline fun <R : Comparable<R>> BooleanArray.maxByOrNull(selector: (Boolean) -> R): Boolean? {
    if (isEmpty()) return null
    var maxElem = this[0]
    val lastIndex = this.lastIndex
    if (lastIndex == 0) return maxElem
    var maxValue = selector(maxElem)
    for (i in 1..lastIndex) {
        val e = this[i]
        val v = selector(e)
        if (maxValue < v) {
            maxElem = e
            maxValue = v
        }
    }
    return maxElem
}
/** Returns the first element yielding the largest value of the given function or `null` if there are no elements.
 *
 * @sample samples.collections.Collections.Aggregates.maxByOrNull
 */
@SinceKotlin("1.4")
public inline fun <R : Comparable<R>> CharArray.maxByOrNull(selector: (Char) -> R): Char? {
    if (isEmpty()) return null
    var maxElem = this[0]
    val lastIndex = this.lastIndex
    if (lastIndex == 0) return maxElem
    var maxValue = selector(maxElem)
    for (i in 1..lastIndex) {
        val e = this[i]
        val v = selector(e)
        if (maxValue < v) {
            maxElem = e
            maxValue = v
        }
    }
    return maxElem
}
/** Returns the largest value among all values produced by [selector] function applied to each element in the array.
 *
 * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
 *
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun <T> Array<out T>.maxOf(selector: (T) -> Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return maxValue
}
/** Returns the largest value among all values produced by [selector] function applied to each element in the array.
 *
 * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
 *
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun ByteArray.maxOf(selector: (Byte) -> Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return maxValue
}
/** Returns the largest value among all values produced by [selector] function applied to each element in the array.
 *
 * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
 *
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun ShortArray.maxOf(selector: (Short) -> Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return maxValue
}
/** Returns the largest value among all values produced by [selector] function applied to each element in the array.
 *
 * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
 *
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun IntArray.maxOf(selector: (Int) -> Double):

```

```

Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return
    maxValue
}

/**
 * Returns the largest value among all values produced by [selector] function
 * applied to each element in the array.
 * If any of values produced by [selector] function is `NaN`, the returned result is
 * `NaN`.
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolution
ByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun LongArray.maxOf(selector: (Long) ->
Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return
    maxValue
}

/**
 * Returns the largest value among all values produced by [selector] function
 * applied to each element in the array.
 * If any of values produced by [selector] function is `NaN`, the returned result is
 * `NaN`.
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolution
ByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun FloatArray.maxOf(selector: (Float) ->
Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return
    maxValue
}

/**
 * Returns the largest value among all values produced by [selector] function
 * applied to each element in the array.
 * If any of values produced by [selector] function is `NaN`, the returned result is
 * `NaN`.
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolution
ByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun DoubleArray.maxOf(selector: (Double) ->
Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return
    maxValue
}

/**
 * Returns the largest value among all values produced by [selector] function
 * applied to each element in the array.
 * If any of values produced by [selector] function is `NaN`, the returned result is
 * `NaN`.
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolution
ByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun BooleanArray.maxOf(selector: (Boolean) ->
Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return
    maxValue
}

/**
 * Returns the largest value among all values produced by [selector] function
 * applied to each element in the array.
 * If any of values produced by [selector] function is `NaN`, the returned result is
 * `NaN`.
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolution
ByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun CharArray.maxOf(selector: (Char) ->
Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return
    maxValue
}

/**
 * Returns the largest value among all values produced by [selector] function
 * applied to each element in the array.
 * If any of values produced by [selector] function is `NaN`, the returned result is
 * `NaN`.
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolution
ByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun <T> Array<out T>.maxOf(selector: (T) ->
Float): Float {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return
    maxValue
}

/**
 * Returns the largest value among all values produced by [selector] function
 * applied to each element in the array.
 * If any of values produced by [selector] function is `NaN`, the returned result is
 * `NaN`.
 * @throws NoSuchElementException if the array is empty.
 */
@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolution

```

```

ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ByteArray.maxOf(selector: (Byte) -> Float):
Float {\n  if (isEmpty()) throw NoSuchElementException()\n  var maxValue = selector(this[0])\n  for (i in
1..lastIndex) {\n    val v = selector(this[i])\n    maxValue = maxOf(maxValue, v)\n  }\n  return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.maxOf(selector: (Short) ->
Float): Float {\n  if (isEmpty()) throw NoSuchElementException()\n  var maxValue = selector(this[0])\n  for (i
in 1..lastIndex) {\n    val v = selector(this[i])\n    maxValue = maxOf(maxValue, v)\n  }\n  return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun IntArray.maxOf(selector: (Int) -> Float):
Float {\n  if (isEmpty()) throw NoSuchElementException()\n  var maxValue = selector(this[0])\n  for (i in
1..lastIndex) {\n    val v = selector(this[i])\n    maxValue = maxOf(maxValue, v)\n  }\n  return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.maxOf(selector: (Long) ->
Float): Float {\n  if (isEmpty()) throw NoSuchElementException()\n  var maxValue = selector(this[0])\n  for (i
in 1..lastIndex) {\n    val v = selector(this[i])\n    maxValue = maxOf(maxValue, v)\n  }\n  return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.maxOf(selector: (Float) ->
Float): Float {\n  if (isEmpty()) throw NoSuchElementException()\n  var maxValue = selector(this[0])\n  for (i
in 1..lastIndex) {\n    val v = selector(this[i])\n    maxValue = maxOf(maxValue, v)\n  }\n  return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun DoubleArray.maxOf(selector: (Double) ->
Float): Float {\n  if (isEmpty()) throw NoSuchElementException()\n  var maxValue = selector(this[0])\n  for (i
in 1..lastIndex) {\n    val v = selector(this[i])\n    maxValue = maxOf(maxValue, v)\n  }\n  return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun BooleanArray.maxOf(selector: (Boolean) ->
Float): Float {\n  if (isEmpty()) throw NoSuchElementException()\n  var maxValue = selector(this[0])\n  for (i
in 1..lastIndex) {\n    val v = selector(this[i])\n    maxValue = maxOf(maxValue, v)\n  }\n  return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
*/

```

```

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.maxOf(selector: (Char) -> Float):
Float {\n if (isEmpty()) throw NoSuchElementException()\n var maxValue = selector(this[0])\n for (i in
1..lastIndex) {\n val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R : Comparable<R>> Array<out
T>.maxOf(selector: (T) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var maxValue =
selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (maxValue < v) {\n
maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values produced
by [selector] function\n * applied to each element in the array.\n * \n * @throws NoSuchElementException if the
array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
ByteArray.maxOf(selector: (Byte) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (maxValue < v) {\n
maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values
produced by [selector] function\n * applied to each element in the array.\n * \n * @throws
NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
ShortArray.maxOf(selector: (Short) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (maxValue < v) {\n
maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values
produced by [selector] function\n * applied to each element in the array.\n * \n * @throws
NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
IntArray.maxOf(selector: (Int) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var maxValue =
selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (maxValue < v) {\n
maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values produced
by [selector] function\n * applied to each element in the array.\n * \n * @throws
NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
LongArray.maxOf(selector: (Long) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (maxValue < v) {\n
maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values
produced by [selector] function\n * applied to each element in the array.\n * \n * @throws
NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
FloatArray.maxOf(selector: (Float) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (maxValue < v) {\n
maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values
produced by [selector] function\n * applied to each element in the array.\n * \n * @throws
NoSuchElementException if the array is empty.\n

```

```

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
DoubleArray.maxOf(selector: (Double) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (maxValue < v) {\n
maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values
produced by [selector] function\n * applied to each element in the array.\n * \n * @throws
NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
BooleanArray.maxOf(selector: (Boolean) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (maxValue < v) {\n
maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values
produced by [selector] function\n * applied to each element in the array.\n * \n * @throws
NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
CharArray.maxOf(selector: (Char) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (maxValue < v) {\n
maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values
produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If
any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out T>.maxOfOrNull(selector:
(T) -> Double): Double? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in
1..lastIndex) {\n val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function
is `NaN`, the returned result is `NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ByteArray.maxOfOrNull(selector: (Byte) ->
Double): Double? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n
val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return maxValue\n}\n\n/**\n * Returns
the largest value among all values produced by [selector] function\n * applied to each element in the array or `null`
if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.maxOfOrNull(selector: (Short) -
> Double): Double? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in 1..lastIndex)
{\n val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return maxValue\n}\n\n/**\n *
Returns the largest value among all values produced by [selector] function\n * applied to each element in the array
or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned
result is `NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun IntArray.maxOfOrNull(selector: (Int) ->
Double): Double? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n
val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return maxValue\n}\n\n/**\n * Returns
the largest value among all values produced by [selector] function\n * applied to each element in the array or `null`
if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is

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`NaN`.
*/@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly\npublic inline fun LongArray.maxOfOrNull(selector: (Long) -
> Double): Double? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in 1..lastIndex)
{\n val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return maxValue}\n\n/**\n *
Returns the largest value among all values produced by [selector] function\n * applied to each element in the array
or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned
result is `NaN`.\n
*/@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly\npublic inline fun FloatArray.maxOfOrNull(selector: (Float) -
> Double): Double? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in 1..lastIndex)
{\n val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return maxValue}\n\n/**\n *
Returns the largest value among all values produced by [selector] function\n * applied to each element in the array
or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned
result is `NaN`.\n
*/@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly\npublic inline fun DoubleArray.maxOfOrNull(selector:
(Double) -> Double): Double? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in
1..lastIndex) {\n val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return
maxValue}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function
is `NaN`, the returned result is `NaN`.\n
*/@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly\npublic inline fun BooleanArray.maxOfOrNull(selector:
(Boolean) -> Double): Double? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in
1..lastIndex) {\n val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return
maxValue}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function
is `NaN`, the returned result is `NaN`.\n
*/@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly\npublic inline fun CharArray.maxOfOrNull(selector: (Char) ->
Double): Double? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n
val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return maxValue}\n\n/**\n * Returns
the largest value among all values produced by [selector] function\n * applied to each element in the array or `null`
if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n
*/@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out T>.maxOfOrNull(selector:
(T) -> Float): Float? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in 1..lastIndex)
{\n val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return maxValue}\n\n/**\n *
Returns the largest value among all values produced by [selector] function\n * applied to each element in the array
or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned
result is `NaN`.\n
*/@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly\npublic inline fun ByteArray.maxOfOrNull(selector: (Byte) ->
Float): Float? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n
val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return maxValue}\n\n/**\n * Returns
the largest value among all values produced by [selector] function\n * applied to each element in the array or `null`

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if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.maxOrNull(selector: (Short) -> Float): Float? {\n    if (isEmpty()) return null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        maxValue = maxOf(maxValue, v)\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
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```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun IntArray.maxOrNull(selector: (Int) -> Float): Float? {\n    if (isEmpty()) return null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        maxValue = maxOf(maxValue, v)\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.maxOrNull(selector: (Long) -> Float): Float? {\n    if (isEmpty()) return null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        maxValue = maxOf(maxValue, v)\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.maxOrNull(selector: (Float) -> Float): Float? {\n    if (isEmpty()) return null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        maxValue = maxOf(maxValue, v)\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun DoubleArray.maxOrNull(selector: (Double) -> Float): Float? {\n    if (isEmpty()) return null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        maxValue = maxOf(maxValue, v)\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun BooleanArray.maxOrNull(selector: (Boolean) -> Float): Float? {\n    if (isEmpty()) return null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        maxValue = maxOf(maxValue, v)\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
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```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.maxOrNull(selector: (Char) -> Float): Float? {\n    if (isEmpty()) return null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        maxValue = maxOf(maxValue, v)\n    }\n    return maxValue\n}\n\n/**\n * Returns
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the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R : Comparable<R>> Array<out T>.maxOrNull(selector: (T) -> R): R? {\n    if (isEmpty()) return null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (maxValue < v) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>\nByteArray.maxOrNull(selector: (Byte) -> R): R? {\n    if (isEmpty()) return null\n    var maxValue =\n    selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (maxValue < v) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n * Returns the largest value among all values produced\n by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>\nShortArray.maxOrNull(selector: (Short) -> R): R? {\n    if (isEmpty()) return null\n    var maxValue =\n    selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (maxValue < v) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n * Returns the largest value among all values produced\n by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>\nIntArray.maxOrNull(selector: (Int) -> R): R? {\n    if (isEmpty()) return null\n    var maxValue =\n    selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (maxValue < v) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n * Returns the largest value among all values produced\n by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>\nLongArray.maxOrNull(selector: (Long) -> R): R? {\n    if (isEmpty()) return null\n    var maxValue =\n    selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (maxValue < v) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n * Returns the largest value among all values produced\n by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>\nFloatArray.maxOrNull(selector: (Float) -> R): R? {\n    if (isEmpty()) return null\n    var maxValue =\n    selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (maxValue < v) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n * Returns the largest value among all values produced\n by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>\nDoubleArray.maxOrNull(selector: (Double) -> R): R? {\n    if (isEmpty()) return null\n    var maxValue =\n    selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (maxValue < v) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n * Returns the largest value among all values produced\n by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>\nBooleanArray.maxOrNull(selector: (Boolean) -> R): R? {\n    if (isEmpty()) return null\n    var maxValue =\n    selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (maxValue < v) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n
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maxValue = v\n    }\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value among all values produced
by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
CharArray.maxOrNull(selector: (Char) -> R): R? {\n    if (isEmpty()) return null\n    var maxValue =
selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (maxValue < v) {\n
maxValue = v\n    }\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value according to the provided
[comparator]\n * among all values produced by [selector] function applied to each element in the array.\n * \n *
@throws NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R> Array<out
T>.maxOfWith(comparator: Comparator<in R>, selector: (T) -> R): R {\n    if (isEmpty()) throw
NoSuchElementException()\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v =
selector(this[i])\n        if (comparator.compare(maxValue, v) < 0) {\n            maxValue = v\n        }\n    }\n    return
maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values
produced by [selector] function applied to each element in the array.\n * \n * @throws NoSuchElementException if
the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> ByteArray.maxOfWith(comparator:
Comparator<in R>, selector: (Byte) -> R): R {\n    if (isEmpty()) throw NoSuchElementException()\n    var
maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if
(comparator.compare(maxValue, v) < 0) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n/**\n *
Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> ShortArray.maxOfWith(comparator:
Comparator<in R>, selector: (Short) -> R): R {\n    if (isEmpty()) throw NoSuchElementException()\n    var
maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if
(comparator.compare(maxValue, v) < 0) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n/**\n *
Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> IntArray.maxOfWith(comparator:
Comparator<in R>, selector: (Int) -> R): R {\n    if (isEmpty()) throw NoSuchElementException()\n    var maxValue
= selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if
(comparator.compare(maxValue, v) < 0) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n/**\n *
Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> LongArray.maxOfWith(comparator:
Comparator<in R>, selector: (Long) -> R): R {\n    if (isEmpty()) throw NoSuchElementException()\n    var
maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if
(comparator.compare(maxValue, v) < 0) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n/**\n *
Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> FloatArray.maxOfWith(comparator:
Comparator<in R>, selector: (Float) -> R): R {\n    if (isEmpty()) throw NoSuchElementException()\n    var

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IntArray.maxOfWithOrNull(comparator: Comparator<in R>, selector: (Int) -> R): R? {\n  if (isEmpty()) return
null\n  var maxValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(maxValue, v) < 0) {\n      maxValue = v\n    }\n  }\n  return maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
LongArray.maxOfWithOrNull(comparator: Comparator<in R>, selector: (Long) -> R): R? {\n  if (isEmpty())
return null\n  var maxValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(maxValue, v) < 0) {\n      maxValue = v\n    }\n  }\n  return maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
FloatArray.maxOfWithOrNull(comparator: Comparator<in R>, selector: (Float) -> R): R? {\n  if (isEmpty())
return null\n  var maxValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(maxValue, v) < 0) {\n      maxValue = v\n    }\n  }\n  return maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
DoubleArray.maxOfWithOrNull(comparator: Comparator<in R>, selector: (Double) -> R): R? {\n  if (isEmpty())
return null\n  var maxValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(maxValue, v) < 0) {\n      maxValue = v\n    }\n  }\n  return maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
BooleanArray.maxOfWithOrNull(comparator: Comparator<in R>, selector: (Boolean) -> R): R? {\n  if (isEmpty())
return null\n  var maxValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(maxValue, v) < 0) {\n      maxValue = v\n    }\n  }\n  return maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
CharArray.maxOfWithOrNull(comparator: Comparator<in R>, selector: (Char) -> R): R? {\n  if (isEmpty()) return
null\n  var maxValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(maxValue, v) < 0) {\n      maxValue = v\n    }\n  }\n  return maxValue\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n * \n * If any of elements is `NaN` returns `NaN`.\n
*\n@SinceKotlin("1.4")\npublic fun Array<out Double>.maxOrNull(): Double? {\n  if (isEmpty()) return null\n
var max = this[0]\n  for (i in 1..lastIndex) {\n    val e = this[i]\n    max = maxOf(max, e)\n  }\n  return
max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n * \n * If any of elements is `NaN`
returns `NaN`.\n
*\n@SinceKotlin("1.4")\npublic fun Array<out Float>.maxOrNull(): Float? {\n  if (isEmpty())
return null\n  var max = this[0]\n  for (i in 1..lastIndex) {\n    val e = this[i]\n    max = maxOf(max, e)\n  }\n
return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\npublic fun <T : Comparable<T>> Array<out T>.maxOrNull(): T? {\n  if (isEmpty())
return null\n  var max = this[0]\n  for (i in 1..lastIndex) {\n    val e = this[i]\n    if (max < e) max = e\n  }\n
return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n

```

```

*^@SinceKotlin("1.4")\npublic fun ByteArray.maxOrNull(): Byte? {\n    if (isEmpty()) return null\n    var max = this[0]\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        if (max < e) max = e\n    }\n    return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n */\n*^@SinceKotlin("1.4")\npublic fun ShortArray.maxOrNull(): Short? {\n    if (isEmpty()) return null\n    var max = this[0]\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        if (max < e) max = e\n    }\n    return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n */\n*^@SinceKotlin("1.4")\npublic fun IntArray.maxOrNull(): Int? {\n    if (isEmpty()) return null\n    var max = this[0]\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        if (max < e) max = e\n    }\n    return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n */\n*^@SinceKotlin("1.4")\npublic fun LongArray.maxOrNull(): Long? {\n    if (isEmpty()) return null\n    var max = this[0]\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        if (max < e) max = e\n    }\n    return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n * \n * If any of elements is `NaN` returns `NaN`.\n */\n*^@SinceKotlin("1.4")\npublic fun FloatArray.maxOrNull(): Float? {\n    if (isEmpty()) return null\n    var max = this[0]\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        max = maxOf(max, e)\n    }\n    return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n * \n * If any of elements is `NaN` returns `NaN`.\n */\n*^@SinceKotlin("1.4")\npublic fun DoubleArray.maxOrNull(): Double? {\n    if (isEmpty()) return null\n    var max = this[0]\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        max = maxOf(max, e)\n    }\n    return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n */\n*^@SinceKotlin("1.4")\npublic fun CharArray.maxOrNull(): Char? {\n    if (isEmpty()) return null\n    var max = this[0]\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        if (max < e) max = e\n    }\n    return max\n}\n\n@Deprecated("Use maxWithOrNull instead.")\nReplaceWith("this.maxWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic fun <T> Array<out T>.maxWith(comparator: Comparator<in T>): T? {\n    return maxWithOrNull(comparator)\n}\n\n@Deprecated("Use maxWithOrNull instead.")\nReplaceWith("this.maxWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic fun ByteArray.maxWith(comparator: Comparator<in Byte>): Byte? {\n    return maxWithOrNull(comparator)\n}\n\n@Deprecated("Use maxWithOrNull instead.")\nReplaceWith("this.maxWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic fun ShortArray.maxWith(comparator: Comparator<in Short>): Short? {\n    return maxWithOrNull(comparator)\n}\n\n@Deprecated("Use maxWithOrNull instead.")\nReplaceWith("this.maxWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic fun IntArray.maxWith(comparator: Comparator<in Int>): Int? {\n    return maxWithOrNull(comparator)\n}\n\n@Deprecated("Use maxWithOrNull instead.")\nReplaceWith("this.maxWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic fun LongArray.maxWith(comparator: Comparator<in Long>): Long? {\n    return maxWithOrNull(comparator)\n}\n\n@Deprecated("Use maxWithOrNull instead.")\nReplaceWith("this.maxWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic fun FloatArray.maxWith(comparator: Comparator<in Float>): Float? {\n    return maxWithOrNull(comparator)\n}\n\n@Deprecated("Use maxWithOrNull instead.")\nReplaceWith("this.maxWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic fun DoubleArray.maxWith(comparator: Comparator<in Double>): Double? {\n    return maxWithOrNull(comparator)\n}\n\n@Deprecated("Use maxWithOrNull instead.")\nReplaceWith("this.maxWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic fun BooleanArray.maxWith(comparator: Comparator<in Boolean>): Boolean? {\n    return maxWithOrNull(comparator)\n}\n\n@Deprecated("Use maxWithOrNull instead.")\nReplaceWith("this.maxWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic fun CharArray.maxWith(comparator: Comparator<in Char>): Char? {\n    return maxWithOrNull(comparator)\n}\n\n/**\n * Returns the first element having the largest value according to the provided [comparator] or `null` if there are no elements.\n */\n*^@SinceKotlin("1.4")\npublic fun <T> Array<out

```

```

T>.maxWithOrNull(comparator: Comparator<in T>): T? {
    if (isEmpty()) return null
    var max = this[0]
    for (i in 1..lastIndex) {
        val e = this[i]
        if (comparator.compare(max, e) < 0) max = e
    }
    return max
}

```

* Returns the first element having the largest value according to the provided [comparator] or `null` if there are no elements.

```

* Kotlin("1.4")
public fun ByteArray.maxWithOrNull(comparator:
Comparator<in Byte>): Byte? {
    if (isEmpty()) return null
    var max = this[0]
    for (i in 1..lastIndex) {
        val e = this[i]
        if (comparator.compare(max, e) < 0) max = e
    }
    return max
}

```

* Returns the first element having the largest value according to the provided [comparator] or `null` if there are no elements.

```

* Kotlin("1.4")
public fun ShortArray.maxWithOrNull(comparator: Comparator<in Short>): Short? {
    if (isEmpty()) return null
    var max = this[0]
    for (i in 1..lastIndex) {
        val e = this[i]
        if (comparator.compare(max, e) < 0) max = e
    }
    return max
}

```

* Returns the first element having the largest value according to the provided [comparator] or `null` if there are no elements.

```

* Kotlin("1.4")
public fun IntArray.maxWithOrNull(comparator: Comparator<in Int>): Int? {
    if (isEmpty()) return null
    var max = this[0]
    for (i in 1..lastIndex) {
        val e = this[i]
        if (comparator.compare(max, e) < 0) max = e
    }
    return max
}

```

* Returns the first element having the largest value according to the provided [comparator] or `null` if there are no elements.

```

* Kotlin("1.4")
public fun LongArray.maxWithOrNull(comparator: Comparator<in Long>): Long? {
    if (isEmpty()) return null
    var max = this[0]
    for (i in 1..lastIndex) {
        val e = this[i]
        if (comparator.compare(max, e) < 0) max = e
    }
    return max
}

```

* Returns the first element having the largest value according to the provided [comparator] or `null` if there are no elements.

```

* Kotlin("1.4")
public fun FloatArray.maxWithOrNull(comparator: Comparator<in Float>): Float? {
    if (isEmpty()) return null
    var max = this[0]
    for (i in 1..lastIndex) {
        val e = this[i]
        if (comparator.compare(max, e) < 0) max = e
    }
    return max
}

```

* Returns the first element having the largest value according to the provided [comparator] or `null` if there are no elements.

```

* Kotlin("1.4")
public fun DoubleArray.maxWithOrNull(comparator: Comparator<in Double>):
Double? {
    if (isEmpty()) return null
    var max = this[0]
    for (i in 1..lastIndex) {
        val e = this[i]
        if (comparator.compare(max, e) < 0) max = e
    }
    return max
}

```

* Returns the first element having the largest value according to the provided [comparator] or `null` if there are no elements.

```

* Kotlin("1.4")
public fun BooleanArray.maxWithOrNull(comparator: Comparator<in Boolean>):
Boolean? {
    if (isEmpty()) return null
    var max = this[0]
    for (i in 1..lastIndex) {
        val e = this[i]
        if (comparator.compare(max, e) < 0) max = e
    }
    return max
}

```

* Returns the first element having the largest value according to the provided [comparator] or `null` if there are no elements.

```

* Kotlin("1.4")
public fun CharArray.maxWithOrNull(comparator: Comparator<in Char>): Char? {
    if (isEmpty()) return null
    var max = this[0]
    for (i in 1..lastIndex) {
        val e = this[i]
        if (comparator.compare(max, e) < 0) max = e
    }
    return max
}

```

@Deprecated("Use minOrNull instead.", ReplaceWith("this.minOrNull()"))

```

@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")
public fun Array<out Double>.min(): Double? {
    return minOrNull()
}

```

@Deprecated("Use minOrNull instead.", ReplaceWith("this.minOrNull()"))

```

@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")
public fun Array<out Float>.min(): Float? {
    return minOrNull()
}

```

@Deprecated("Use minOrNull instead.", ReplaceWith("this.minOrNull()"))

```

@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")
public fun <T : Comparable<T>> Array<out T>.min(): T? {
    return minOrNull()
}

```

@Deprecated("Use minOrNull()")

```

@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")
public fun ByteArray.min(): Byte? {
    return minOrNull()
}

```

@Deprecated("Use minOrNull instead.", ReplaceWith("this.minOrNull()"))

```

@DeprecatedSinceKotlin(warningSince = "1.4",
errorSince = "1.5", hiddenSince = "1.6")
public fun ShortArray.min(): Short? {
    return minOrNull()
}

```

```

ReplaceWith("this.minOrNull()")\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince = \"1.5\",
hiddenSince = \"1.6\")\npublic fun IntArray.min(): Int? {\n    return minOrNull()\n}\n\n@Deprecated("Use
minOrNull instead.\", ReplaceWith("this.minOrNull()")\n@DeprecatedSinceKotlin(warningSince = \"1.4\",
errorSince = \"1.5\", hiddenSince = \"1.6\")\npublic fun LongArray.min(): Long? {\n    return
minOrNull()\n}\n\n@Deprecated("Use minOrNull instead.\",
ReplaceWith("this.minOrNull()")\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince = \"1.5\",
hiddenSince = \"1.6\")\npublic fun FloatArray.min(): Float? {\n    return minOrNull()\n}\n\n@Deprecated("Use
minOrNull instead.\", ReplaceWith("this.minOrNull()")\n@DeprecatedSinceKotlin(warningSince = \"1.4\",
errorSince = \"1.5\", hiddenSince = \"1.6\")\npublic fun DoubleArray.min(): Double? {\n    return
minOrNull()\n}\n\n@Deprecated("Use minOrNull instead.\",
ReplaceWith("this.minOrNull()")\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince = \"1.5\",
hiddenSince = \"1.6\")\npublic fun CharArray.min(): Char? {\n    return minOrNull()\n}\n\n@Deprecated("Use
minByOrNull instead.\", ReplaceWith("this.minByOrNull(selector)\")\n@DeprecatedSinceKotlin(warningSince =
\"1.4\", errorSince = \"1.5\", hiddenSince = \"1.6\")\npublic inline fun <T, R : Comparable<R>> Array<out
T>.minBy(selector: (T) -> R): T? {\n    return minByOrNull(selector)\n}\n\n@Deprecated("Use minByOrNull
instead.\", ReplaceWith("this.minByOrNull(selector)\")\n@DeprecatedSinceKotlin(warningSince = \"1.4\",
errorSince = \"1.5\", hiddenSince = \"1.6\")\npublic inline fun <R : Comparable<R>> ByteArray.minBy(selector:
(Byte) -> R): Byte? {\n    return minByOrNull(selector)\n}\n\n@Deprecated("Use minByOrNull instead.\",
ReplaceWith("this.minByOrNull(selector)\")\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince =
\"1.5\", hiddenSince = \"1.6\")\npublic inline fun <R : Comparable<R>> ShortArray.minBy(selector: (Short) -> R):
Short? {\n    return minByOrNull(selector)\n}\n\n@Deprecated("Use minByOrNull instead.\",
ReplaceWith("this.minByOrNull(selector)\")\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince =
\"1.5\", hiddenSince = \"1.6\")\npublic inline fun <R : Comparable<R>> IntArray.minBy(selector: (Int) -> R): Int?
{\n    return minByOrNull(selector)\n}\n\n@Deprecated("Use minByOrNull instead.\",
ReplaceWith("this.minByOrNull(selector)\")\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince =
\"1.5\", hiddenSince = \"1.6\")\npublic inline fun <R : Comparable<R>> LongArray.minBy(selector: (Long) -> R):
Long? {\n    return minByOrNull(selector)\n}\n\n@Deprecated("Use minByOrNull instead.\",
ReplaceWith("this.minByOrNull(selector)\")\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince =
\"1.5\", hiddenSince = \"1.6\")\npublic inline fun <R : Comparable<R>> FloatArray.minBy(selector: (Float) -> R):
Float? {\n    return minByOrNull(selector)\n}\n\n@Deprecated("Use minByOrNull instead.\",
ReplaceWith("this.minByOrNull(selector)\")\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince =
\"1.5\", hiddenSince = \"1.6\")\npublic inline fun <R : Comparable<R>> DoubleArray.minBy(selector: (Double) ->
R): Double? {\n    return minByOrNull(selector)\n}\n\n@Deprecated("Use minByOrNull instead.\",
ReplaceWith("this.minByOrNull(selector)\")\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince =
\"1.5\", hiddenSince = \"1.6\")\npublic inline fun <R : Comparable<R>> BooleanArray.minBy(selector: (Boolean) -
> R): Boolean? {\n    return minByOrNull(selector)\n}\n\n@Deprecated("Use minByOrNull instead.\",
ReplaceWith("this.minByOrNull(selector)\")\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince =
\"1.5\", hiddenSince = \"1.6\")\npublic inline fun <R : Comparable<R>> CharArray.minBy(selector: (Char) -> R):
Char? {\n    return minByOrNull(selector)\n}\n\n/**\n * Returns the first element yielding the smallest value of the
given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.minByOrNull\n * \n * @SinceKotlin("1.4")\n * \n * public inline fun <T, R :
Comparable<R>> Array<out T>.minByOrNull(selector: (T) -> R): T? {\n    if (isEmpty()) return null\n    var
minElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return minElem\n    var minValue =
selector(minElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (minValue > v)
{\n            minElem = e\n            minValue = v\n        }\n    }\n    return minElem\n}\n\n/**\n * Returns the first
element yielding the smallest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.minByOrNull\n * \n * @SinceKotlin("1.4")\n * \n * public inline fun <R :
Comparable<R>> ByteArray.minByOrNull(selector: (Byte) -> R): Byte? {\n    if (isEmpty()) return null\n    var

```

```

minElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return minElem\n    var minValue =
selector(minElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (minValue > v)
{\n            minElem = e\n            minValue = v\n        }\n    }\n    return minElem\n}\n\n/**\n * Returns the first
element yielding the smallest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.minByOrNull\n */\n@SinceKotlin("1.4")\npublic inline fun <R :
Comparable<R>> ShortArray.minByOrNull(selector: (Short) -> R): Short? {\n    if (isEmpty()) return null\n    var
minElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return minElem\n    var minValue =
selector(minElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (minValue > v)
{\n            minElem = e\n            minValue = v\n        }\n    }\n    return minElem\n}\n\n/**\n * Returns the first
element yielding the smallest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.minByOrNull\n */\n@SinceKotlin("1.4")\npublic inline fun <R :
Comparable<R>> IntArray.minByOrNull(selector: (Int) -> R): Int? {\n    if (isEmpty()) return null\n    var minElem
= this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return minElem\n    var minValue =
selector(minElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (minValue > v)
{\n            minElem = e\n            minValue = v\n        }\n    }\n    return minElem\n}\n\n/**\n * Returns the first
element yielding the smallest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.minByOrNull\n */\n@SinceKotlin("1.4")\npublic inline fun <R :
Comparable<R>> LongArray.minByOrNull(selector: (Long) -> R): Long? {\n    if (isEmpty()) return null\n    var
minElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return minElem\n    var minValue =
selector(minElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (minValue > v)
{\n            minElem = e\n            minValue = v\n        }\n    }\n    return minElem\n}\n\n/**\n * Returns the first
element yielding the smallest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.minByOrNull\n */\n@SinceKotlin("1.4")\npublic inline fun <R :
Comparable<R>> FloatArray.minByOrNull(selector: (Float) -> R): Float? {\n    if (isEmpty()) return null\n    var
minElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return minElem\n    var minValue =
selector(minElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (minValue > v)
{\n            minElem = e\n            minValue = v\n        }\n    }\n    return minElem\n}\n\n/**\n * Returns the first
element yielding the smallest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.minByOrNull\n */\n@SinceKotlin("1.4")\npublic inline fun <R :
Comparable<R>> DoubleArray.minByOrNull(selector: (Double) -> R): Double? {\n    if (isEmpty()) return null\n    var
minElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return minElem\n    var minValue =
selector(minElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (minValue > v)
{\n            minElem = e\n            minValue = v\n        }\n    }\n    return minElem\n}\n\n/**\n * Returns the first
element yielding the smallest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.minByOrNull\n */\n@SinceKotlin("1.4")\npublic inline fun <R :
Comparable<R>> BooleanArray.minByOrNull(selector: (Boolean) -> R): Boolean? {\n    if (isEmpty()) return
null\n    var minElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return minElem\n    var
minValue = selector(minElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if
(minValue > v) {\n            minElem = e\n            minValue = v\n        }\n    }\n    return minElem\n}\n\n/**\n * Returns the first element yielding the smallest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.minByOrNull\n */\n@SinceKotlin("1.4")\npublic inline fun
<R : Comparable<R>> CharArray.minByOrNull(selector: (Char) -> R): Char? {\n    if (isEmpty()) return null\n    var
minElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return minElem\n    var minValue =
selector(minElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (minValue > v)
{\n            minElem = e\n            minValue = v\n        }\n    }\n    return minElem\n}\n\n/**\n * Returns the smallest
value among all values produced by [selector] function\n * applied to each element in the array.\n * \n * If any of
values produced by [selector] function is `NaN`, the returned result is `NaN`.\n * \n * @throws
NoSuchElementException if the array is empty.\n

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```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution  
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out T>.minOf(selector: (T) ->  
Double): Double {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return  
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to  
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is  
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution  
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ByteArray.minOf(selector: (Byte) ->  
Double): Double {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return  
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to  
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is  
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
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```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution  
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.minOf(selector: (Short) ->  
Double): Double {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return  
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to  
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is  
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution  
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun IntArray.minOf(selector: (Int) -> Double):  
Double {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in  
1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return  
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to  
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is  
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
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```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution  
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.minOf(selector: (Long) ->  
Double): Double {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return  
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to  
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is  
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
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```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution  
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.minOf(selector: (Float) ->  
Double): Double {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return  
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to  
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is  
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
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```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution  
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun DoubleArray.minOf(selector: (Double) ->  
Double): Double {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return  
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to  
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
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`NaN`.n * .n * @throws NoSuchElementException if the array is empty.n
*/n@SinceKotlin("1.4")n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)n@OverloadResolution
ByLambdaReturnTypen@kotlin.internal.InlineOnlynpublic inline fun BooleanArray.minOf(selector: (Boolean) ->
Double): Double {n if (isEmpty()) throw NoSuchElementException()n var minValue = selector(this[0])n for
(i in 1..lastIndex) {n val v = selector(this[i])n minValue = minOf(minValue, v)n }n return
minValue.n}n/n/**n * Returns the smallest value among all values produced by [selector] functionn * applied to
each element in the array.n * .n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.n * .n * @throws NoSuchElementException if the array is empty.n
*/n@SinceKotlin("1.4")n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)n@OverloadResolution
ByLambdaReturnTypen@kotlin.internal.InlineOnlynpublic inline fun CharArray.minOf(selector: (Char) ->
Double): Double {n if (isEmpty()) throw NoSuchElementException()n var minValue = selector(this[0])n for
(i in 1..lastIndex) {n val v = selector(this[i])n minValue = minOf(minValue, v)n }n return
minValue.n}n/n/**n * Returns the smallest value among all values produced by [selector] functionn * applied to
each element in the array.n * .n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.n * .n * @throws NoSuchElementException if the array is empty.n
*/n@SinceKotlin("1.4")n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)n@OverloadResolution
ByLambdaReturnTypen@kotlin.internal.InlineOnlynpublic inline fun <T> Array<out T>.minOf(selector: (T) ->
Float): Float {n if (isEmpty()) throw NoSuchElementException()n var minValue = selector(this[0])n for (i in
1..lastIndex) {n val v = selector(this[i])n minValue = minOf(minValue, v)n }n return
minValue.n}n/n/**n * Returns the smallest value among all values produced by [selector] functionn * applied to
each element in the array.n * .n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.n * .n * @throws NoSuchElementException if the array is empty.n
*/n@SinceKotlin("1.4")n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)n@OverloadResolution
ByLambdaReturnTypen@kotlin.internal.InlineOnlynpublic inline fun ByteArray.minOf(selector: (Byte) -> Float):
Float {n if (isEmpty()) throw NoSuchElementException()n var minValue = selector(this[0])n for (i in
1..lastIndex) {n val v = selector(this[i])n minValue = minOf(minValue, v)n }n return
minValue.n}n/n/**n * Returns the smallest value among all values produced by [selector] functionn * applied to
each element in the array.n * .n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.n * .n * @throws NoSuchElementException if the array is empty.n
*/n@SinceKotlin("1.4")n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)n@OverloadResolution
ByLambdaReturnTypen@kotlin.internal.InlineOnlynpublic inline fun ShortArray.minOf(selector: (Short) ->
Float): Float {n if (isEmpty()) throw NoSuchElementException()n var minValue = selector(this[0])n for (i in
1..lastIndex) {n val v = selector(this[i])n minValue = minOf(minValue, v)n }n return
minValue.n}n/n/**n * Returns the smallest value among all values produced by [selector] functionn * applied to
each element in the array.n * .n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.n * .n * @throws NoSuchElementException if the array is empty.n
*/n@SinceKotlin("1.4")n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)n@OverloadResolution
ByLambdaReturnTypen@kotlin.internal.InlineOnlynpublic inline fun IntArray.minOf(selector: (Int) -> Float):
Float {n if (isEmpty()) throw NoSuchElementException()n var minValue = selector(this[0])n for (i in
1..lastIndex) {n val v = selector(this[i])n minValue = minOf(minValue, v)n }n return
minValue.n}n/n/**n * Returns the smallest value among all values produced by [selector] functionn * applied to
each element in the array.n * .n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.n * .n * @throws NoSuchElementException if the array is empty.n
*/n@SinceKotlin("1.4")n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)n@OverloadResolution
ByLambdaReturnTypen@kotlin.internal.InlineOnlynpublic inline fun LongArray.minOf(selector: (Long) ->
Float): Float {n if (isEmpty()) throw NoSuchElementException()n var minValue = selector(this[0])n for (i in
1..lastIndex) {n val v = selector(this[i])n minValue = minOf(minValue, v)n }n return
minValue.n}n/n/**n * Returns the smallest value among all values produced by [selector] functionn * applied to

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each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.minOf(selector: (Float) -> Float):
Float {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in
1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun DoubleArray.minOf(selector: (Double) ->
Float): Float {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in
1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun BooleanArray.minOf(selector: (Boolean) ->
Float): Float {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in
1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.minOf(selector: (Char) -> Float):
Float {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in
1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to
each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R : Comparable<R>> Array<out
T>.minOf(selector: (T) -> R): R {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue =
selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (minValue > v) {\n
minValue = v\n        }\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values produced
by [selector] function\n * applied to each element in the array.\n * \n * @throws NoSuchElementException if the
array is empty.\n

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
ByteArray.minOf(selector: (Byte) -> R): R {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue
= selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (minValue > v) {\n
minValue = v\n        }\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values produced
by [selector] function\n * applied to each element in the array.\n * \n * @throws NoSuchElementException if the
array is empty.\n

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
ShortArray.minOf(selector: (Short) -> R): R {\n    if (isEmpty()) throw NoSuchElementException()\n    var
minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if (minValue > v) {\n
minValue = v\n        }\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values

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produced by [selector] function\n * applied to each element in the array.\n * \n * @throws
NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
IntArray.minOf(selector: (Int) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var minValue =
selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n } \n } \n return minValue}\n\n/**\n * Returns the smallest value among all values produced
by [selector] function\n * applied to each element in the array.\n * \n * @throws NoSuchElementException if the
array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
LongArray.minOf(selector: (Long) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n } \n } \n return minValue}\n\n/**\n * Returns the smallest value among all values
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NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
FloatArray.minOf(selector: (Float) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n } \n } \n return minValue}\n\n/**\n * Returns the smallest value among all values
produced by [selector] function\n * applied to each element in the array.\n * \n * @throws
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ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
DoubleArray.minOf(selector: (Double) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n } \n } \n return minValue}\n\n/**\n * Returns the smallest value among all values
produced by [selector] function\n * applied to each element in the array.\n * \n * @throws
NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
BooleanArray.minOf(selector: (Boolean) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n } \n } \n return minValue}\n\n/**\n * Returns the smallest value among all values
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ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
CharArray.minOf(selector: (Char) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var minValue
= selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n } \n } \n return minValue}\n\n/**\n * Returns the smallest value among all values produced
by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of
values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out T>.minOfOrNull(selector:
(T) -> Double): Double? {\n if (isEmpty()) return null\n var minValue = selector(this[0])\n for (i in
1..lastIndex) {\n val v = selector(this[i])\n minValue = minOf(minValue, v)\n } \n return

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minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ByteArray.minOrNull(selector: (Byte) -> Double): Double? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.minOrNull(selector: (Short) -> Double): Double? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun IntArray.minOrNull(selector: (Int) -> Double): Double? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.minOrNull(selector: (Long) -> Double): Double? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.minOrNull(selector: (Float) -> Double): Double? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun DoubleArray.minOrNull(selector: (Double) -> Double): Double? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return\n    minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun BooleanArray.minOrNull(selector: (Boolean) -> Double): Double? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in
```

```

1..lastIndex) {\n    val v = selector(this[i])\n    minValue = minOf(minValue, v)\n } \n return
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to
each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function
is `NaN`, the returned result is `NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.minOfOrNull(selector: (Char) ->
Double): Double? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n
    val v = selector(this[i])\n    minValue = minOf(minValue, v)\n } \n return minValue\n}\n\n/**\n * Returns
the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null`
if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out T>.minOfOrNull(selector:
(T) -> Float): Float? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex)
{\n    val v = selector(this[i])\n    minValue = minOf(minValue, v)\n } \n return minValue\n}\n\n/**\n *
Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array
or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned
result is `NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ByteArray.minOfOrNull(selector: (Byte) ->
Float): Float? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n
val v = selector(this[i])\n    minValue = minOf(minValue, v)\n } \n return minValue\n}\n\n/**\n * Returns the
smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if
there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.minOfOrNull(selector: (Short) -
> Float): Float? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n
val v = selector(this[i])\n    minValue = minOf(minValue, v)\n } \n return minValue\n}\n\n/**\n * Returns the
smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if
there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun IntArray.minOfOrNull(selector: (Int) ->
Float): Float? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n
val v = selector(this[i])\n    minValue = minOf(minValue, v)\n } \n return minValue\n}\n\n/**\n * Returns the
smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if
there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.minOfOrNull(selector: (Long) -
> Float): Float? {\n    if (isEmpty()) return null\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n
val v = selector(this[i])\n    minValue = minOf(minValue, v)\n } \n return minValue\n}\n\n/**\n * Returns the
smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if
there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is
`NaN`.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.minOfOrNull(selector: (Float) ->

```

```

Float): Float? {
    if (isEmpty()) return null
    var minValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        minValue = minOf(minValue, v)
    }
    return minValue
}

```

* Returns the smallest value among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.
* If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.

```

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun DoubleArray.minOrNull(selector:
(Double) -> Float): Float? {
    if (isEmpty()) return null
    var minValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        minValue = minOf(minValue, v)
    }
    return
minValue
}

```

* Returns the smallest value among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.
* If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.

```

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun BooleanArray.minOrNull(selector:
(Boolean) -> Float): Float? {
    if (isEmpty()) return null
    var minValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        minValue = minOf(minValue, v)
    }
    return
minValue
}

```

* Returns the smallest value among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.
* If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.

```

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun CharArray.minOrNull(selector: (Char) ->
Float): Float? {
    if (isEmpty()) return null
    var minValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        minValue = minOf(minValue, v)
    }
    return minValue
}

```

* Returns the smallest value among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.

```

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun <T, R : Comparable<R>> Array<out
T>.minOrNull(selector: (T) -> R): R? {
    if (isEmpty()) return null
    var minValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        if (minValue > v) {
            minValue = v
        }
    }
    return minValue
}

```

* Returns the smallest value among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.

```

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun <R : Comparable<R>>
ByteArray.minOrNull(selector: (Byte) -> R): R? {
    if (isEmpty()) return null
    var minValue =
selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        if (minValue > v) {
            minValue = v
        }
    }
    return minValue
}

```

* Returns the smallest value among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.

```

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun <R : Comparable<R>>
ShortArray.minOrNull(selector: (Short) -> R): R? {
    if (isEmpty()) return null
    var minValue =
selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        if (minValue > v) {
            minValue = v
        }
    }
    return minValue
}

```

* Returns the smallest value among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.

```

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun <R : Comparable<R>>
IntArray.minOrNull(selector: (Int) -> R): R? {
    if (isEmpty()) return null
    var minValue =
selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        if (minValue > v) {
            minValue = v
        }
    }
    return minValue
}

```

* Returns the smallest value among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.

```

by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
LongArray.minOfOrNull(selector: (Long) -> R): R? {\n if (isEmpty()) return null\n var minValue =
selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value among all values produced
by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
FloatArray.minOfOrNull(selector: (Float) -> R): R? {\n if (isEmpty()) return null\n var minValue =
selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value among all values produced
by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
DoubleArray.minOfOrNull(selector: (Double) -> R): R? {\n if (isEmpty()) return null\n var minValue =
selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value among all values produced
by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
BooleanArray.minOfOrNull(selector: (Boolean) -> R): R? {\n if (isEmpty()) return null\n var minValue =
selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value among all values produced
by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
CharArray.minOfOrNull(selector: (Char) -> R): R? {\n if (isEmpty()) return null\n var minValue =
selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value according to the provided
[comparator]\n * among all values produced by [selector] function applied to each element in the array.\n * \n *
@throws NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R> Array<out
T>.minOfWith(comparator: Comparator<in R>, selector: (T) -> R): R {\n if (isEmpty()) throw
NoSuchElementException()\n var minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v =
selector(this[i])\n if (comparator.compare(minValue, v) > 0) {\n minValue = v\n }\n }\n return
minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all values
produced by [selector] function applied to each element in the array.\n * \n * @throws NoSuchElementException if
the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> ByteArray.minOfWith(comparator:
Comparator<in R>, selector: (Byte) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if
(comparator.compare(minValue, v) > 0) {\n minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution

```

```

ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> ShortArray.minOfWith(comparator:
Comparator<in R>, selector: (Short) -> R): R {\n  if (isEmpty()) throw NoSuchElementException()\n  var
minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n *\n */\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> IntArray.minOfWith(comparator:
Comparator<in R>, selector: (Int) -> R): R {\n  if (isEmpty()) throw NoSuchElementException()\n  var minValue
= selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if (comparator.compare(minValue,
v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value
according to the provided [comparator]\n * among all values produced by [selector] function applied to each
element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n *\n *\n */\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> LongArray.minOfWith(comparator:
Comparator<in R>, selector: (Long) -> R): R {\n  if (isEmpty()) throw NoSuchElementException()\n  var
minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n *\n */\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> FloatArray.minOfWith(comparator:
Comparator<in R>, selector: (Float) -> R): R {\n  if (isEmpty()) throw NoSuchElementException()\n  var
minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n *\n */\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> DoubleArray.minOfWith(comparator:
Comparator<in R>, selector: (Double) -> R): R {\n  if (isEmpty()) throw NoSuchElementException()\n  var
minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n *\n */\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> BooleanArray.minOfWith(comparator:
Comparator<in R>, selector: (Boolean) -> R): R {\n  if (isEmpty()) throw NoSuchElementException()\n  var
minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n *\n */\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> CharArray.minOfWith(comparator:
Comparator<in R>, selector: (Char) -> R): R {\n  if (isEmpty()) throw NoSuchElementException()\n  var
minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n

```

```

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R> Array<out
T>.minOfWithOrNull(comparator: Comparator<in R>, selector: (T) -> R): R? {\n  if (isEmpty()) return null\n
var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/*\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
ByteArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (Byte) -> R): R? {\n  if (isEmpty()) return
null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/*\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
ShortArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (Short) -> R): R? {\n  if (isEmpty())
return null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/*\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
IntArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (Int) -> R): R? {\n  if (isEmpty()) return
null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/*\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
LongArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (Long) -> R): R? {\n  if (isEmpty()) return
null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/*\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
FloatArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (Float) -> R): R? {\n  if (isEmpty()) return
null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/*\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
DoubleArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (Double) -> R): R? {\n  if (isEmpty())
return null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return minValue\n}\n\n/*\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]

```

```

function applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
BooleanArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (Boolean) -> R): R? {\n if (isEmpty())
return null\n var minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if
(comparator.compare(minValue, v) > 0) {\n minValue = v\n }\n }\n return minValue\n}\n\n*\n * Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each element in the array or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
CharArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (Char) -> R): R? {\n if (isEmpty()) return
null\n var minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if
(comparator.compare(minValue, v) > 0) {\n minValue = v\n }\n }\n return minValue\n}\n\n*\n * Returns the smallest element or `null` if there are no elements.\n * \n * If any of elements is `NaN` returns `NaN`.\n
*\n@SinceKotlin("1.4")\npublic fun Array<out Double>.minOrNull(): Double? {\n if (isEmpty()) return null\n
var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n min = minOf(min, e)\n }\n return
min\n}\n\n*\n * Returns the smallest element or `null` if there are no elements.\n * \n * If any of elements is
`NaN` returns `NaN`.\n
*\n@SinceKotlin("1.4")\npublic fun Array<out Float>.minOrNull(): Float? {\n if
(isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n min = minOf(min,
e)\n }\n return min\n}\n\n*\n * Returns the smallest element or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\npublic fun <T : Comparable<T>> Array<out T>.minOrNull(): T? {\n if (isEmpty())
return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (min > e) min = e\n }\n
return min\n}\n\n*\n * Returns the smallest element or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\npublic fun ByteArray.minOrNull(): Byte? {\n if (isEmpty()) return null\n var min =
this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (min > e) min = e\n }\n return min\n}\n\n*\n *
Returns the smallest element or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\npublic fun ShortArray.minOrNull(): Short? {\n if (isEmpty()) return null\n var min =
this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (min > e) min = e\n }\n return min\n}\n\n*\n *
Returns the smallest element or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\npublic fun IntArray.minOrNull(): Int? {\n if (isEmpty())
return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (min > e) min = e\n }\n
return min\n}\n\n*\n * Returns the smallest element or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\npublic fun LongArray.minOrNull(): Long? {\n if (isEmpty()) return null\n var min =
this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (min > e) min = e\n }\n return min\n}\n\n*\n *
Returns the smallest element or `null` if there are no elements.\n * \n * If any of elements is `NaN` returns `NaN`.\n
*\n@SinceKotlin("1.4")\npublic fun FloatArray.minOrNull(): Float? {\n if (isEmpty()) return null\n var min =
this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n min = minOf(min, e)\n }\n return min\n}\n\n*\n *
Returns the smallest element or `null` if there are no elements.\n * \n * If any of elements is `NaN` returns `NaN`.\n
*\n@SinceKotlin("1.4")\npublic fun DoubleArray.minOrNull(): Double? {\n if (isEmpty()) return null\n var
min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n min = minOf(min, e)\n }\n return
min\n}\n\n*\n * Returns the smallest element or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\npublic fun CharArray.minOrNull(): Char? {\n if (isEmpty()) return null\n var min =
this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (min > e) min = e\n }\n return
min\n}\n\n*\n @Deprecated("Use minWithOrNull instead.")\n
ReplaceWith("this.minWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun <T> Array<out T>.minWith(comparator: Comparator<in T>): T? {\n
return minWithOrNull(comparator)\n}\n\n*\n @Deprecated("Use minWithOrNull instead.")\n
ReplaceWith("this.minWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun ByteArray.minWith(comparator: Comparator<in Byte>): Byte? {\n

```

```

return minWithOrNull(comparator)\n}\n\n@Deprecated("Use minWithOrNull instead.\",
ReplaceWith("this.minWithOrNull(comparator)\")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun ShortArray.minWith(comparator: Comparator<in Short>): Short? {\n
return minWithOrNull(comparator)\n}\n\n@Deprecated("Use minWithOrNull instead.\",
ReplaceWith("this.minWithOrNull(comparator)\")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun IntArray.minWith(comparator: Comparator<in Int>): Int? {\n return
minWithOrNull(comparator)\n}\n\n@Deprecated("Use minWithOrNull instead.\",
ReplaceWith("this.minWithOrNull(comparator)\")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun LongArray.minWith(comparator: Comparator<in Long>): Long? {\n
return minWithOrNull(comparator)\n}\n\n@Deprecated("Use minWithOrNull instead.\",
ReplaceWith("this.minWithOrNull(comparator)\")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun FloatArray.minWith(comparator: Comparator<in Float>): Float? {\n
return minWithOrNull(comparator)\n}\n\n@Deprecated("Use minWithOrNull instead.\",
ReplaceWith("this.minWithOrNull(comparator)\")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun DoubleArray.minWith(comparator: Comparator<in Double>): Double?
{\n return minWithOrNull(comparator)\n}\n\n@Deprecated("Use minWithOrNull instead.\",
ReplaceWith("this.minWithOrNull(comparator)\")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun BooleanArray.minWith(comparator: Comparator<in Boolean>):
Boolean? {\n return minWithOrNull(comparator)\n}\n\n@Deprecated("Use minWithOrNull instead.\",
ReplaceWith("this.minWithOrNull(comparator)\")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun CharArray.minWith(comparator: Comparator<in Char>): Char? {\n
return minWithOrNull(comparator)\n}\n\n/**\n * Returns the first element having the smallest value according to
the provided [comparator] or `null` if there are no elements.\n */\n@SinceKotlin("1.4")\npublic fun <T> Array<out
T>.minWithOrNull(comparator: Comparator<in T>): T? {\n if (isEmpty()) return null\n var min = this[0]\n for
(i in 1..lastIndex) {\n val e = this[i]\n if (comparator.compare(min, e) > 0) min = e\n }\n return
min\n}\n\n/**\n * Returns the first element having the smallest value according to the provided [comparator] or
`null` if there are no elements.\n */\n@SinceKotlin("1.4")\npublic fun ByteArray.minWithOrNull(comparator:
Comparator<in Byte>): Byte? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n
val e = this[i]\n if (comparator.compare(min, e) > 0) min = e\n }\n return min\n}\n\n/**\n * Returns the first
element having the smallest value according to the provided [comparator] or `null` if there are no elements.\n
*/\n@SinceKotlin("1.4")\npublic fun ShortArray.minWithOrNull(comparator: Comparator<in Short>): Short? {\n
if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if
(comparator.compare(min, e) > 0) min = e\n }\n return min\n}\n\n/**\n * Returns the first element having the
smallest value according to the provided [comparator] or `null` if there are no elements.\n
*/\n@SinceKotlin("1.4")\npublic fun IntArray.minWithOrNull(comparator: Comparator<in Int>): Int? {\n if
(isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if
(comparator.compare(min, e) > 0) min = e\n }\n return min\n}\n\n/**\n * Returns the first element having the
smallest value according to the provided [comparator] or `null` if there are no elements.\n
*/\n@SinceKotlin("1.4")\npublic fun LongArray.minWithOrNull(comparator: Comparator<in Long>): Long? {\n
if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if
(comparator.compare(min, e) > 0) min = e\n }\n return min\n}\n\n/**\n * Returns the first element having the
smallest value according to the provided [comparator] or `null` if there are no elements.\n
*/\n@SinceKotlin("1.4")\npublic fun FloatArray.minWithOrNull(comparator: Comparator<in Float>): Float? {\n
if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if
(comparator.compare(min, e) > 0) min = e\n }\n return min\n}\n\n/**\n * Returns the first element having the
smallest value according to the provided [comparator] or `null` if there are no elements.\n
*/\n@SinceKotlin("1.4")\npublic fun DoubleArray.minWithOrNull(comparator: Comparator<in Double>):
Double? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if

```

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(comparator.compare(min, e) > 0) min = e\n } \n return min\n}\n\n/**\n * Returns the first element having the
smallest value according to the provided [comparator] or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\npublic fun BooleanArray.minWithOrNull(comparator: Comparator<in Boolean>):
Boolean? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n
if (comparator.compare(min, e) > 0) min = e\n } \n return min\n}\n\n/**\n * Returns the first element having the
smallest value according to the provided [comparator] or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\npublic fun CharArray.minWithOrNull(comparator: Comparator<in Char>): Char? {\n
if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if
(comparator.compare(min, e) > 0) min = e\n } \n return min\n}\n\n/**\n * Returns `true` if the array has no
elements.\n * \n * @sample samples.collections.Collections.Aggregates.none\n */\npublic fun <T> Array<out
T>.none(): Boolean {\n return isEmpty()\n}\n\n/**\n * Returns `true` if the array has no elements.\n * \n *
@sample samples.collections.Collections.Aggregates.none\n */\npublic fun ByteArray.none(): Boolean {\n return
isEmpty()\n}\n\n/**\n * Returns `true` if the array has no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.none\n */\npublic fun ShortArray.none(): Boolean {\n return
isEmpty()\n}\n\n/**\n * Returns `true` if the array has no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.none\n */\npublic fun IntArray.none(): Boolean {\n return
isEmpty()\n}\n\n/**\n * Returns `true` if the array has no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.none\n */\npublic fun LongArray.none(): Boolean {\n return
isEmpty()\n}\n\n/**\n * Returns `true` if the array has no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.none\n */\npublic fun FloatArray.none(): Boolean {\n return
isEmpty()\n}\n\n/**\n * Returns `true` if the array has no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.none\n */\npublic fun DoubleArray.none(): Boolean {\n return
isEmpty()\n}\n\n/**\n * Returns `true` if the array has no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.none\n */\npublic fun BooleanArray.none(): Boolean {\n return
isEmpty()\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun <T> Array<out
T>.none(predicate: (T) -> Boolean): Boolean {\n for (element in this) if (predicate(element)) return false\n return
true\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun ByteArray.none(predicate:
(Byte) -> Boolean): Boolean {\n for (element in this) if (predicate(element)) return false\n return
true\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun ShortArray.none(predicate:
(Short) -> Boolean): Boolean {\n for (element in this) if (predicate(element)) return false\n return
true\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun IntArray.none(predicate: (Int)
-> Boolean): Boolean {\n for (element in this) if (predicate(element)) return false\n return true\n}\n\n/**\n *
Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun LongArray.none(predicate:
(Long) -> Boolean): Boolean {\n for (element in this) if (predicate(element)) return false\n return
true\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun FloatArray.none(predicate:
(Float) -> Boolean): Boolean {\n for (element in this) if (predicate(element)) return false\n return
true\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun DoubleArray.none(predicate:
(Double) -> Boolean): Boolean {\n for (element in this) if (predicate(element)) return false\n return
true\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample

```

```

samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun
BooleanArray.none(predicate: (Boolean) -> Boolean): Boolean {\n  for (element in this) if (predicate(element))
return false\n  return true\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun CharArray.none(predicate:
(Char) -> Boolean): Boolean {\n  for (element in this) if (predicate(element)) return false\n  return
true\n}\n\n/**\n * Performs the given [action] on each element and returns the array itself afterwards.\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out T>.onEach(action: (T) ->
Unit): Array<out T> {\n  return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given
[action] on each element and returns the array itself afterwards.\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun ByteArray.onEach(action: (Byte) ->
Unit): ByteArray {\n  return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given
[action] on each element and returns the array itself afterwards.\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.onEach(action: (Short) ->
Unit): ShortArray {\n  return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given
[action] on each element and returns the array itself afterwards.\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun IntArray.onEach(action: (Int) -> Unit):
IntArray {\n  return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given [action] on
each element and returns the array itself afterwards.\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.onEach(action: (Long) ->
Unit): LongArray {\n  return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given
[action] on each element and returns the array itself afterwards.\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.onEach(action: (Float) ->
Unit): FloatArray {\n  return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given
[action] on each element and returns the array itself afterwards.\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun DoubleArray.onEach(action: (Double) ->
Unit): DoubleArray {\n  return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given
[action] on each element and returns the array itself afterwards.\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun BooleanArray.onEach(action: (Boolean)
-> Unit): BooleanArray {\n  return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given
[action] on each element and returns the array itself afterwards.\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.onEach(action: (Char) ->
Unit): CharArray {\n  return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given
[action] on each element, providing sequential index with the element,\n * and returns the array itself afterwards.\n *
@param [action] function that takes the index of an element and the element itself\n * and performs the action on
the element.\n */\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out
T>.onEachIndexed(action: (index: Int, T) -> Unit): Array<out T> {\n  return apply { forEachIndexed(action)
}\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element,\n * and
returns the array itself afterwards.\n * @param [action] function that takes the index of an element and the element
itself\n * and performs the action on the element.\n */\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic
inline fun ByteArray.onEachIndexed(action: (index: Int, Byte) -> Unit): ByteArray {\n  return apply {
forEachIndexed(action) }\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index
with the element,\n * and returns the array itself afterwards.\n * @param [action] function that takes the index of an
element and the element itself\n * and performs the action on the element.\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.onEachIndexed(action:
(index: Int, Short) -> Unit): ShortArray {\n  return apply { forEachIndexed(action) }\n}\n\n/**\n * Performs the
given [action] on each element, providing sequential index with the element,\n * and returns the array itself
afterwards.\n * @param [action] function that takes the index of an element and the element itself\n * and performs
the action on the element.\n */\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun

```

```

IntArray.forEachIndexed(action: (index: Int, Int) -> Unit): IntArray {
    return apply { forEachIndexed(action) }
}

```

Performs the given [action] on each element, providing sequential index with the element, and returns the array itself afterwards.

@param [action] function that takes the index of an element and the element itself and performs the action on the element.

```

*@SinceKotlin("1.4")
*@kotlin.internal.InlineOnly
*public inline fun LongArray.forEachIndexed(action: (index: Int, Long) -> Unit): LongArray {
    return apply { forEachIndexed(action) }
}

```

Performs the given [action] on each element, providing sequential index with the element, and returns the array itself afterwards.

@param [action] function that takes the index of an element and the element itself and performs the action on the element.

```

*@SinceKotlin("1.4")
*@kotlin.internal.InlineOnly
*public inline fun FloatArray.forEachIndexed(action: (index: Int, Float) -> Unit): FloatArray {
    return apply { forEachIndexed(action) }
}

```

Performs the given [action] on each element, providing sequential index with the element, and returns the array itself afterwards.

@param [action] function that takes the index of an element and the element itself and performs the action on the element.

```

*@SinceKotlin("1.4")
*@kotlin.internal.InlineOnly
*public inline fun DoubleArray.forEachIndexed(action: (index: Int, Double) -> Unit): DoubleArray {
    return apply { forEachIndexed(action) }
}

```

Performs the given [action] on each element, providing sequential index with the element, and returns the array itself afterwards.

@param [action] function that takes the index of an element and the element itself and performs the action on the element.

```

*@SinceKotlin("1.4")
*@kotlin.internal.InlineOnly
*public inline fun BooleanArray.forEachIndexed(action: (index: Int, Boolean) -> Unit): BooleanArray {
    return apply { forEachIndexed(action) }
}

```

Performs the given [action] on each element, providing sequential index with the element, and returns the array itself afterwards.

@param [action] function that takes the index of an element and the element itself and performs the action on the element.

```

*@SinceKotlin("1.4")
*@kotlin.internal.InlineOnly
*public inline fun CharArray.reduce(operation: (index: Int, Char) -> Unit): CharArray {
    return apply {
        forEachIndexed(action)
    }
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element.

Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceOrNull] instead. It returns `null` when its receiver is empty.

@param [operation] function that takes current accumulator value and an element and calculates the next accumulator value.

```

*@sample samples.collections.Collections.Aggregates.reduce
*
*public inline fun <S, T : S> Array<out T>.reduce(operation: (acc: S, T) -> S): S {
    if (isEmpty()) throw
    UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator: S = this[0]
    for (index in 1..lastIndex) {
        accumulator = operation(accumulator, this[index])
    }
    return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element.

Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceOrNull] instead. It returns `null` when its receiver is empty.

@param [operation] function that takes current accumulator value and an element and calculates the next accumulator value.

```

*@sample samples.collections.Collections.Aggregates.reduce
*
*public inline fun ByteArray.reduce(operation: (acc: Byte, Byte) -> Byte): Byte {
    if (isEmpty()) throw
    UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = this[0]
    for (index in 1..lastIndex) {
        accumulator = operation(accumulator, this[index])
    }
    return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element.

Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceOrNull] instead. It returns `null` when its receiver is empty.

@param [operation] function that takes current accumulator value and an element and calculates the next accumulator value.

```

*@sample samples.collections.Collections.Aggregates.reduce
*
*public inline fun ShortArray.reduce(operation: (acc: Short, Short) -> Short): Short {
    if (isEmpty()) throw
    UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = this[0]
    for (index in 1..lastIndex) {
        accumulator = operation(accumulator, this[index])
    }
    return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current

accumulator value and each element.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes current accumulator value and an element and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce
 public inline fun IntArray.reduce(operation: (acc: Int, Int) -> Int): Int {
 if (isEmpty()) throw
 UnsupportedOperationException("Empty array can't be reduced.")
 var accumulator = this[0]
 for (index in 1..lastIndex) {
 accumulator = operation(accumulator, this[index])
 }
 return accumulator
 }
 Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes current accumulator value and an element and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce
 public inline fun LongArray.reduce(operation: (acc: Long, Long) -> Long): Long {
 if (isEmpty()) throw
 UnsupportedOperationException("Empty array can't be reduced.")
 var accumulator = this[0]
 for (index in 1..lastIndex) {
 accumulator = operation(accumulator, this[index])
 }
 return accumulator
 }
 Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes current accumulator value and an element and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce
 public inline fun FloatArray.reduce(operation: (acc: Float, Float) -> Float): Float {
 if (isEmpty()) throw
 UnsupportedOperationException("Empty array can't be reduced.")
 var accumulator = this[0]
 for (index in 1..lastIndex) {
 accumulator = operation(accumulator, this[index])
 }
 return accumulator
 }
 Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes current accumulator value and an element and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce
 public inline fun DoubleArray.reduce(operation: (acc: Double, Double) -> Double): Double {
 if (isEmpty()) throw
 UnsupportedOperationException("Empty array can't be reduced.")
 var accumulator = this[0]
 for (index in 1..lastIndex) {
 accumulator = operation(accumulator, this[index])
 }
 return accumulator
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 Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element.
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 @param [operation] function that takes current accumulator value and an element and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce
 public inline fun BooleanArray.reduce(operation: (acc: Boolean, Boolean) -> Boolean): Boolean {
 if (isEmpty()) throw
 UnsupportedOperationException("Empty array can't be reduced.")
 var accumulator = this[0]
 for (index in 1..lastIndex) {
 accumulator = operation(accumulator, this[index])
 }
 return accumulator
 }
 Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes current accumulator value and an element and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce
 public inline fun CharArray.reduce(operation: (acc: Char, Char) -> Char): Char {
 if (isEmpty()) throw
 UnsupportedOperationException("Empty array can't be reduced.")
 var accumulator = this[0]
 for (index in 1..lastIndex) {
 accumulator = operation(accumulator, this[index])
 }
 return accumulator
 }
 Accumulates value starting with the first element and applying [operation] from left to right to current

accumulator value and each element with its index in the original array.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce

```

public inline fun <S, T : S> Array<out T>.reduceIndexed(operation: (index: Int, acc: S, T) -> S): S {
  if (isEmpty()) throw UnsupportedOperationException("Empty array can't be reduced.")
  var accumulator: S = this[0]
  for (index in 1..lastIndex) {
    accumulator = operation(index, accumulator, this[index])
  }
  return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element with its index in the original array.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce

```

public inline fun ByteArray.reduceIndexed(operation: (index: Int, acc: Byte, Byte) -> Byte): Byte {
  if (isEmpty()) throw UnsupportedOperationException("Empty array can't be reduced.")
  var accumulator = this[0]
  for (index in 1..lastIndex) {
    accumulator = operation(index, accumulator, this[index])
  }
  return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element with its index in the original array.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce

```

public inline fun ShortArray.reduceIndexed(operation: (index: Int, acc: Short, Short) -> Short): Short {
  if (isEmpty()) throw UnsupportedOperationException("Empty array can't be reduced.")
  var accumulator = this[0]
  for (index in 1..lastIndex) {
    accumulator = operation(index, accumulator, this[index])
  }
  return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element with its index in the original array.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce

```

public inline fun IntArray.reduceIndexed(operation: (index: Int, acc: Int, Int) -> Int): Int {
  if (isEmpty()) throw UnsupportedOperationException("Empty array can't be reduced.")
  var accumulator = this[0]
  for (index in 1..lastIndex) {
    accumulator = operation(index, accumulator, this[index])
  }
  return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element with its index in the original array.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.reduce

```

public inline fun LongArray.reduceIndexed(operation: (index: Int, acc: Long, Long) -> Long): Long {
  if (isEmpty()) throw UnsupportedOperationException("Empty array can't be reduced.")
  var accumulator = this[0]
  for (index in 1..lastIndex) {
    accumulator = operation(index, accumulator, this[index])
  }
  return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element with its index in the original array.
 Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.
 @param [operation] function that takes the index of an

element, current accumulator value and the element itself, and calculates the next accumulator value.

```

@sample samples.collections.Collections.Aggregates.reduce
public inline fun
FloatArray.reduceIndexed(operation: (index: Int, acc: Float, Float) -> Float): Float {
    if (isEmpty()) throw
    UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = this[0]
    for (index in 1..lastIndex) {
        accumulator = operation(index, accumulator, this[index])
    }
    return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element with its index in the original array. Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.

@param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.

```

@sample samples.collections.Collections.Aggregates.reduce
public inline fun
DoubleArray.reduceIndexed(operation: (index: Int, acc: Double, Double) -> Double): Double {
    if (isEmpty())
        throw UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = this[0]
    for (index in 1..lastIndex) {
        accumulator = operation(index, accumulator, this[index])
    }
    return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element with its index in the original array. Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.

@param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.

```

@sample samples.collections.Collections.Aggregates.reduce
public inline fun
BooleanArray.reduceIndexed(operation: (index: Int, acc: Boolean, Boolean) -> Boolean): Boolean {
    if (isEmpty())
        throw UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = this[0]
    for (index in 1..lastIndex) {
        accumulator = operation(index, accumulator, this[index])
    }
    return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element with its index in the original array. Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.

@param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.

```

@sample samples.collections.Collections.Aggregates.reduce
public inline fun
CharArray.reduceIndexed(operation: (index: Int, acc: Char, Char) -> Char): Char {
    if (isEmpty())
        throw UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = this[0]
    for (index in 1..lastIndex) {
        accumulator = operation(index, accumulator, this[index])
    }
    return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element with its index in the original array. Returns `null` if the array is empty.

@param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.

```

@sample samples.collections.Collections.Aggregates.reduceOrNull
@SinceKotlin("1.4")
public inline fun <S, T : S>
Array<out T>.reduceIndexedOrNull(operation: (index: Int, acc: S, T) -> S): S? {
    if (isEmpty()) return null
    var accumulator: S = this[0]
    for (index in 1..lastIndex) {
        accumulator = operation(index, accumulator, this[index])
    }
    return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to right to current accumulator value and each element with its index in the original array. Returns `null` if the array is empty.

@param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.

```

@sample samples.collections.Collections.Aggregates.reduceOrNull
@SinceKotlin("1.4")
public inline fun
ByteArray.reduceIndexedOrNull(operation: (index: Int, acc: Byte, Byte) -> Byte): Byte? {
    if (isEmpty()) return null
    var accumulator = this[0]
    for (index in 1..lastIndex) {
        accumulator = operation(index, accumulator, this[index])
    }
    return accumulator
}

```

Accumulates value starting with the first element and applying [operation] from left to


```

*\n@SinceKotlin("1.4")\npublic inline fun CharArray.reduceIndexedOrNull(operation: (index: Int, acc: Char, Char) -> Char): Char? {\n    if (isEmpty())\n        return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex) {\n        accumulator = operation(index, accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation] from left to right\n * to current accumulator value and each element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n * and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun <S, T : S> Array<out T>.reduceOrNull(operation: (acc: S, T) -> S): S? {\n    if (isEmpty())\n        return null\n    var accumulator: S = this[0]\n    for (index in 1..lastIndex) {\n        accumulator = operation(accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation] from left to right\n * to current accumulator value and each element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n * and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun ByteArray.reduceOrNull(operation: (acc: Byte, Byte) -> Byte): Byte? {\n    if (isEmpty())\n        return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex) {\n        accumulator = operation(accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation] from left to right\n * to current accumulator value and each element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n * and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun ShortArray.reduceOrNull(operation: (acc: Short, Short) -> Short): Short? {\n    if (isEmpty())\n        return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex) {\n        accumulator = operation(accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation] from left to right\n * to current accumulator value and each element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n * and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun IntArray.reduceOrNull(operation: (acc: Int, Int) -> Int): Int? {\n    if (isEmpty())\n        return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex) {\n        accumulator = operation(accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation] from left to right\n * to current accumulator value and each element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n * and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun LongArray.reduceOrNull(operation: (acc: Long, Long) -> Long): Long? {\n    if (isEmpty())\n        return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex) {\n        accumulator = operation(accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation] from left to right\n * to current accumulator value and each element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n * and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun FloatArray.reduceOrNull(operation: (acc: Float, Float) -> Float): Float? {\n    if (isEmpty())\n        return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex) {\n        accumulator = operation(accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation] from left to right\n * to current accumulator value and each element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n * and calculates the next

```

```

accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun
DoubleArray.reduceOrNull(operation: (acc: Double, Double) -> Double): Double? {\n if (isEmpty())\n return
null\n var accumulator = this[0]\n for (index in 1..lastIndex) {\n accumulator = operation(accumulator,
this[index])\n }\n return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and
applying [operation] from left to right\n * to current accumulator value and each element.\n * \n * Returns `null` if
the array is empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n *
and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun
BooleanArray.reduceOrNull(operation: (acc: Boolean, Boolean) -> Boolean): Boolean? {\n if (isEmpty())\n
return null\n var accumulator = this[0]\n for (index in 1..lastIndex) {\n accumulator =
operation(accumulator, this[index])\n }\n return accumulator\n}\n\n/**\n * Accumulates value starting with the
first element and applying [operation] from left to right\n * to current accumulator value and each element.\n * \n *
Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current accumulator value and
an element,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun
CharArray.reduceOrNull(operation: (acc: Char, Char) -> Char): Char? {\n if (isEmpty())\n return null\n var
accumulator = this[0]\n for (index in 1..lastIndex) {\n accumulator = operation(accumulator, this[index])\n
}\n return accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation]
from right to left\n * to each element and current accumulator value.\n * \n * Throws an exception if this array is
empty. If the array can be empty in an expected way,\n * please use [reduceRightOrNull] instead. It returns `null`
when its receiver is empty.\n * \n * @param [operation] function that takes an element and current accumulator
value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun <S, T : S> Array<out
T>.reduceRight(operation: (T, acc: S) -> S): S {\n var index = lastIndex\n if (index < 0) throw
UnsupportedOperationException("Empty array can't be reduced.")\n var accumulator: S = get(index--)\n while
(index >= 0) {\n accumulator = operation(get(index--), accumulator)\n }\n return accumulator\n}\n\n/**\n *
Accumulates value starting with the last element and applying [operation] from right to left\n * to each element and
current accumulator value.\n * \n * Throws an exception if this array is empty. If the array can be empty in an
expected way,\n * please use [reduceRightOrNull] instead. It returns `null` when its receiver is empty.\n * \n *
@param [operation] function that takes an element and current accumulator value,\n * and calculates the next
accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceRight\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline
fun ByteArray.reduceRight(operation: (Byte, acc: Byte) -> Byte): Byte {\n var index = lastIndex\n if (index < 0)
throw UnsupportedOperationException("Empty array can't be reduced.")\n var accumulator = get(index--)\n
while (index >= 0) {\n accumulator = operation(get(index--), accumulator)\n }\n return
accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation] from right to
left\n * to each element and current accumulator value.\n * \n * Throws an exception if this array is empty. If the
array can be empty in an expected way,\n * please use [reduceRightOrNull] instead. It returns `null` when its
receiver is empty.\n * \n * @param [operation] function that takes an element and current accumulator value,\n *
and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun ShortArray.reduceRight(operation:
(Short, acc: Short) -> Short): Short {\n var index = lastIndex\n if (index < 0) throw
UnsupportedOperationException("Empty array can't be reduced.")\n var accumulator = get(index--)\n while
(index >= 0) {\n accumulator = operation(get(index--), accumulator)\n }\n return accumulator\n}\n\n/**\n *
Accumulates value starting with the last element and applying [operation] from right to left\n * to each element and
current accumulator value.\n * \n * Throws an exception if this array is empty. If the array can be empty in an

```

expected way, please use [reduceRightOrNull] instead. It returns `null` when its receiver is empty.

`@param [operation]` function that takes an element and current accumulator value, and calculates the next accumulator value.

`@sample` `samples.collections.Collections.Aggregates.reduceRight`

```

public inline fun IntArray.reduceRight(operation: (Int, acc: Int) -> Int): Int {
    var index = lastIndex
    if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = get(index--)
    while (index >= 0) {
        accumulator = operation(get(index--), accumulator)
    }
    return accumulator
}

```

Accumulates value starting with the last element and applying [operation] from right to left to each element and current accumulator value.

Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceRightOrNull] instead. It returns `null` when its receiver is empty.

`@param [operation]` function that takes an element and current accumulator value, and calculates the next accumulator value.

`@sample` `samples.collections.Collections.Aggregates.reduceRight`

```

public inline fun LongArray.reduceRight(operation: (Long, acc: Long) -> Long): Long {
    var index = lastIndex
    if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = get(index--)
    while (index >= 0) {
        accumulator = operation(get(index--), accumulator)
    }
    return accumulator
}

```

Accumulates value starting with the last element and applying [operation] from right to left to each element and current accumulator value.

Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceRightOrNull] instead. It returns `null` when its receiver is empty.

`@param [operation]` function that takes an element and current accumulator value, and calculates the next accumulator value.

`@sample` `samples.collections.Collections.Aggregates.reduceRight`

```

public inline fun FloatArray.reduceRight(operation: (Float, acc: Float) -> Float): Float {
    var index = lastIndex
    if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = get(index--)
    while (index >= 0) {
        accumulator = operation(get(index--), accumulator)
    }
    return accumulator
}

```

Accumulates value starting with the last element and applying [operation] from right to left to each element and current accumulator value.

Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceRightOrNull] instead. It returns `null` when its receiver is empty.

`@param [operation]` function that takes an element and current accumulator value, and calculates the next accumulator value.

`@sample` `samples.collections.Collections.Aggregates.reduceRight`

```

public inline fun DoubleArray.reduceRight(operation: (Double, acc: Double) -> Double): Double {
    var index = lastIndex
    if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = get(index--)
    while (index >= 0) {
        accumulator = operation(get(index--), accumulator)
    }
    return accumulator
}

```

Accumulates value starting with the last element and applying [operation] from right to left to each element and current accumulator value.

Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceRightOrNull] instead. It returns `null` when its receiver is empty.

`@param [operation]` function that takes an element and current accumulator value, and calculates the next accumulator value.

`@sample` `samples.collections.Collections.Aggregates.reduceRight`

```

public inline fun BooleanArray.reduceRight(operation: (Boolean, acc: Boolean) -> Boolean): Boolean {
    var index = lastIndex
    if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = get(index--)
    while (index >= 0) {
        accumulator = operation(get(index--), accumulator)
    }
    return accumulator
}

```

Accumulates value starting with the last element and applying [operation] from right to left to each element and current accumulator value.

Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceRightOrNull] instead. It returns `null` when its receiver is empty.

`@param [operation]` function that takes an element and current accumulator value, and calculates the next accumulator value.

`@sample` `samples.collections.Collections.Aggregates.reduceRight`

```

public inline fun CharArray.reduceRight(operation: (Char, acc: Char) -> Char): Char {
    var index = lastIndex
    if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")
    var accumulator = get(index--)
    while

```

```

(index >= 0) {\n    accumulator = operation(get(index--), accumulator)\n  }\n  return accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation] from right to left\n * to each element with its index in the original array and current accumulator value.\n * \n * Throws an exception if this array is empty. If the array can be empty in an expected way,\n * please use [reduceRightIndexedOrNull] instead. It returns `null` when its receiver is empty.\n * \n * @param [operation] function that takes the index of an element, the element itself and current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceRight\n */\n\npublic inline fun <S, T : S> Array<out T>.reduceRightIndexed(operation: (index: Int, T, acc: S) -> S): S {\n  var index = lastIndex\n  if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")\n  var accumulator: S = get(index--)\n  while (index >= 0) {\n    accumulator = operation(index, get(index), accumulator)\n    --index\n  }\n  return accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation] from right to left\n * to each element with its index in the original array and current accumulator value.\n * \n * Throws an exception if this array is empty. 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It returns `null` when its receiver is empty.\n * \n * @param [operation] function that takes the index of an element, the element itself and current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceRight\n */\n\npublic inline fun IntArray.reduceRightIndexed(operation: (index: Int, Int, acc: Int) -> Int): Int {\n  var index = lastIndex\n  if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")\n  var accumulator = get(index--)\n  while (index >= 0) {\n    accumulator = operation(index, get(index), accumulator)\n    --index\n  }\n  return accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation] from right to left\n * to each element with its index in the original array and current accumulator value.\n * \n * Throws an exception if this array is empty. 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```

```

accumulator)\n    --index\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the last
element and applying [operation] from right to left\n * to each element with its index in the original array and
current accumulator value.\n * \n * Throws an exception if this array is empty. If the array can be empty in an
expected way,\n * please use [reduceRightIndexedOrNull] instead. It returns `null` when its receiver is empty.\n * \n
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value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n *\npublic inline fun
FloatArray.reduceRightIndexed(operation: (index: Int, Float, acc: Float) -> Float): Float {\n    var index =
lastIndex\n    if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")\n    var
accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index),
accumulator)\n        --index\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the last
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value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n *\npublic inline fun
DoubleArray.reduceRightIndexed(operation: (index: Int, Double, acc: Double) -> Double): Double {\n    var index =
lastIndex\n    if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")\n    var
accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index),
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samples.collections.Collections.Aggregates.reduceRight\n *\npublic inline fun
BooleanArray.reduceRightIndexed(operation: (index: Int, Boolean, acc: Boolean) -> Boolean): Boolean {\n    var
index = lastIndex\n    if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")\n    var
accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index),
accumulator)\n        --index\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the last
element and applying [operation] from right to left\n * to each element with its index in the original array and
current accumulator value.\n * \n * Throws an exception if this array is empty. If the array can be empty in an
expected way,\n * please use [reduceRightIndexedOrNull] instead. It returns `null` when its receiver is empty.\n * \n
* @param [operation] function that takes the index of an element, the element itself and current accumulator
value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n *\npublic inline fun
CharArray.reduceRightIndexed(operation: (index: Int, Char, acc: Char) -> Char): Char {\n    var index = lastIndex\n
if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")\n    var accumulator =
get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n
    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation]
from right to left\n * to each element with its index in the original array and current accumulator value.\n * \n
* Returns `null` if the array is empty.\n * \n * @param [operation] function that takes the index of an element, the
element itself and current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRightOrNull\n *\n@SinceKotlin("1.4")\npublic inline fun <S,
T : S> Array<out T>.reduceRightIndexedOrNull(operation: (index: Int, T, acc: S) -> S): S? {\n    var index =
lastIndex\n    if (index < 0) return null\n    var accumulator: S = get(index--)\n    while (index >= 0) {\n
accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}\n\n/**\n *

```

Accumulates value starting with the last element and applying [operation] from right to left to each element with its index in the original array and current accumulator value. Returns `null` if the array is empty.
@param [operation] function that takes the index of an element, the element itself and current accumulator value, and calculates the next accumulator value. @sample

```
samples.collections.Collections.Aggregates.reduceRightOrNull\n *^n@SinceKotlin("1.4")\npublic inline fun  
ByteArray.reduceRightIndexedOrNull(operation: (index: Int, Byte, acc: Byte) -> Byte): Byte? {\n    var index =  
lastIndex\n    if (index < 0) return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}
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Accumulates value starting with the last element and applying [operation] from right to left to each element with its index in the original array and current accumulator value. Returns `null` if the array is empty.
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```
samples.collections.Collections.Aggregates.reduceRightOrNull\n *^n@SinceKotlin("1.4")\npublic inline fun  
ShortArray.reduceRightIndexedOrNull(operation: (index: Int, Short, acc: Short) -> Short): Short? {\n    var index =  
lastIndex\n    if (index < 0) return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}
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```
samples.collections.Collections.Aggregates.reduceRightOrNull\n *^n@SinceKotlin("1.4")\npublic inline fun  
IntArray.reduceRightIndexedOrNull(operation: (index: Int, Int, acc: Int) -> Int): Int? {\n    var index = lastIndex\n    if (index < 0) return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator =  
operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}
```

Accumulates value starting with the last element and applying [operation] from right to left to each element with its index in the original array and current accumulator value. Returns `null` if the array is empty.
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```
samples.collections.Collections.Aggregates.reduceRightOrNull\n *^n@SinceKotlin("1.4")\npublic inline fun  
LongArray.reduceRightIndexedOrNull(operation: (index: Int, Long, acc: Long) -> Long): Long? {\n    var index =  
lastIndex\n    if (index < 0) return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}
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Accumulates value starting with the last element and applying [operation] from right to left to each element with its index in the original array and current accumulator value. Returns `null` if the array is empty.
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```
samples.collections.Collections.Aggregates.reduceRightOrNull\n *^n@SinceKotlin("1.4")\npublic inline fun  
FloatArray.reduceRightIndexedOrNull(operation: (index: Int, Float, acc: Float) -> Float): Float? {\n    var index =  
lastIndex\n    if (index < 0) return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}
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```
samples.collections.Collections.Aggregates.reduceRightOrNull\n *^n@SinceKotlin("1.4")\npublic inline fun  
DoubleArray.reduceRightIndexedOrNull(operation: (index: Int, Double, acc: Double) -> Double): Double? {\n    var  
index = lastIndex\n    if (index < 0) return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}
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samples.collections.Collections.Aggregates.reduceRightOrNull\n\n@SinceKotlin("1.4")\npublic inline fun\nBooleanArray.reduceRightIndexedOrNull(operation: (index: Int, Boolean, acc: Boolean) -> Boolean): Boolean? {\n    var index = lastIndex\n    if (index < 0) return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}
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samples.collections.Collections.Aggregates.reduceRightOrNull\n\n@SinceKotlin("1.4")\npublic inline fun\nCharArray.reduceRightIndexedOrNull(operation: (index: Int, Char, acc: Char) -> Char): Char? {\n    var index =\n    lastIndex\n    if (index < 0) return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}
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Accumulates value starting with the last element and applying [operation] from right to left to each element and current accumulator value. Returns `null` if the array is empty.
@param [operation] function that takes an element and current accumulator value, and calculates the next accumulator value. @sample

```
samples.collections.Collections.Aggregates.reduceRightOrNull\n\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun <S, T : S>\nArray<out T>.reduceRightOrNull(operation: (T, acc: S) -> S): S? {\n    var index = lastIndex\n    if (index < 0)\n    return null\n    var accumulator: S = get(index--)\n    while (index >= 0) {\n        accumulator = operation(get(index--),\n        accumulator)\n    }\n    return accumulator\n}
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Accumulates value starting with the last element and applying [operation] from right to left to each element and current accumulator value. Returns `null` if the array is empty.
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samples.collections.Collections.Aggregates.reduceRightOrNull\n\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun\nByteArray.reduceRightOrNull(operation: (Byte, acc: Byte) -> Byte): Byte? {\n    var index = lastIndex\n    if (index < 0)\n    return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator =\n        operation(get(index--), accumulator)\n    }\n    return accumulator\n}
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Accumulates value starting with the last element and applying [operation] from right to left to each element and current accumulator value. Returns `null` if the array is empty.
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samples.collections.Collections.Aggregates.reduceRightOrNull\n\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun\nShortArray.reduceRightOrNull(operation: (Short, acc: Short) -> Short): Short? {\n    var index = lastIndex\n    if (index < 0)\n    return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator =\n        operation(get(index--), accumulator)\n    }\n    return accumulator\n}
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samples.collections.Collections.Aggregates.reduceRightOrNull\n\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun\nIntArray.reduceRightOrNull(operation: (Int, acc: Int) -> Int): Int? {\n    var index = lastIndex\n    if (index < 0)\n    return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(get(index--),\n        accumulator)\n    }\n    return accumulator\n}
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Accumulates value starting with the last element and

applying [operation] from right to left to each element and current accumulator value. Returns `null` if the array is empty. @param [operation] function that takes an element and current accumulator value, and calculates the next accumulator value. @sample

```

samples.collections.Collections.Aggregates.reduceRightOrNull

*\/n@SinceKotlin("1.4")n@WasExperimental(ExperimentalStdlibApi::class)npublic inline fun
LongArray.reduceRightOrNull(operation: (Long, acc: Long) -> Long): Long? {n var index = lastIndexn if
(index < 0) return nulln var accumulator = get(index--)\n while (index >= 0) {n accumulator =
operation(get(index--), accumulator)\n }n return accumulator\n}\n\n/**n * Accumulates value starting with the
last element and applying [operation] from right to left to each element and current accumulator value.
Returns `null` if the array is empty.n * @param [operation] function that takes an element and current
accumulator value, and calculates the next accumulator value.n * @sample
samples.collections.Collections.Aggregates.reduceRightOrNull

*\/n@SinceKotlin("1.4")n@WasExperimental(ExperimentalStdlibApi::class)npublic inline fun
FloatArray.reduceRightOrNull(operation: (Float, acc: Float) -> Float): Float? {n var index = lastIndexn if
(index < 0) return nulln var accumulator = get(index--)\n while (index >= 0) {n accumulator =
operation(get(index--), accumulator)\n }n return accumulator\n}\n\n/**n * Accumulates value starting with the
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*\/n@SinceKotlin("1.4")n@WasExperimental(ExperimentalStdlibApi::class)npublic inline fun
DoubleArray.reduceRightOrNull(operation: (Double, acc: Double) -> Double): Double? {n var index =
lastIndexn if (index < 0) return nulln var accumulator = get(index--)\n while (index >= 0) {n
accumulator = operation(get(index--), accumulator)\n }n return accumulator\n}\n\n/**n * Accumulates value
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BooleanArray.reduceRightOrNull(operation: (Boolean, acc: Boolean) -> Boolean): Boolean? {n var index =
lastIndexn if (index < 0) return nulln var accumulator = get(index--)\n while (index >= 0) {n
accumulator = operation(get(index--), accumulator)\n }n return accumulator\n}\n\n/**n * Accumulates value
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*\/n@SinceKotlin("1.4")n@WasExperimental(ExperimentalStdlibApi::class)npublic inline fun
CharArray.reduceRightOrNull(operation: (Char, acc: Char) -> Char): Char? {n var index = lastIndexn if (index
< 0) return nulln var accumulator = get(index--)\n while (index >= 0) {n accumulator =
operation(get(index--), accumulator)\n }n return accumulator\n}\n\n/**n * Returns a list containing successive
accumulation values generated by applying [operation] from left to right to each element and current
accumulator value that starts with [initial] value.n * Note that `acc` value passed to [operation] function should
not be mutated;n * otherwise it would affect the previous value in resulting list.n * @param [operation]
function that takes current accumulator value and an element, and calculates the next accumulator value.n *
@sample samples.collections.Collections.Aggregates.runningFold

*\/n@SinceKotlin("1.4")npublic inline fun
<T, R> Array<out T>.runningFold(initial: R, operation: (acc: R, T) -> R): List<R> {n if (isEmpty()) return
listOf(initial)\n val result = ArrayList<R>(size + 1).apply { add(initial) }n var accumulator = initialn for
(element in this) {n accumulator = operation(accumulator, element)\n result.add(accumulator)\n }n

```

return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <R> ByteArray.runningFold(initial: R, operation: (acc: R, Byte) -> R): List<R> {\n    if (isEmpty()) return listOf(initial)\n    val result = ArrayList<R>(size + 1).apply { add(initial) }\n    var accumulator = initial\n    for (element in this) {\n        accumulator = operation(accumulator, element)\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <R> ShortArray.runningFold(initial: R, operation: (acc: R, Short) -> R): List<R> {\n    if (isEmpty()) return listOf(initial)\n    val result = ArrayList<R>(size + 1).apply { add(initial) }\n    var accumulator = initial\n    for (element in this) {\n        accumulator = operation(accumulator, element)\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <R> IntArray.runningFold(initial: R, operation: (acc: R, Int) -> R): List<R> {\n    if (isEmpty()) return listOf(initial)\n    val result = ArrayList<R>(size + 1).apply { add(initial) }\n    var accumulator = initial\n    for (element in this) {\n        accumulator = operation(accumulator, element)\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <R> LongArray.runningFold(initial: R, operation: (acc: R, Long) -> R): List<R> {\n    if (isEmpty()) return listOf(initial)\n    val result = ArrayList<R>(size + 1).apply { add(initial) }\n    var accumulator = initial\n    for (element in this) {\n        accumulator = operation(accumulator, element)\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <R> FloatArray.runningFold(initial: R, operation: (acc: R, Float) -> R): List<R> {\n    if (isEmpty()) return listOf(initial)\n    val result = ArrayList<R>(size + 1).apply { add(initial) }\n    var accumulator = initial\n    for (element in this) {\n        accumulator = operation(accumulator, element)\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n
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function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <R> DoubleArray.runningFold(initial: R,
operation: (acc: R, Double) -> R): List<R> {\n    if (isEmpty()) return listOf(initial)\n    val result =
ArrayList<R>(size + 1).apply { add(initial) }\n    var accumulator = initial\n    for (element in this) {\n        accumulator = operation(accumulator, element)\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <R> BooleanArray.runningFold(initial:
R, operation: (acc: R, Boolean) -> R): List<R> {\n    if (isEmpty()) return listOf(initial)\n    val result =
ArrayList<R>(size + 1).apply { add(initial) }\n    var accumulator = initial\n    for (element in this) {\n        accumulator = operation(accumulator, element)\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <R> CharArray.runningFold(initial: R,
operation: (acc: R, Char) -> R): List<R> {\n    if (isEmpty()) return listOf(initial)\n    val result = ArrayList<R>(size
+ 1).apply { add(initial) }\n    var accumulator = initial\n    for (element in this) {\n        accumulator =
operation(accumulator, element)\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n
```

```
*\n@SinceKotlin("1.4")\npublic inline fun <T, R> Array<out T>.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, T) -> R): List<R> {\n    if (isEmpty())
return listOf(initial)\n    val result = ArrayList<R>(size + 1).apply { add(initial) }\n    var accumulator = initial\n    for (index in indices) {\n        accumulator = operation(index, accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <R>
ByteArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, Byte) -> R): List<R> {\n    if (isEmpty())
return listOf(initial)\n    val result = ArrayList<R>(size + 1).apply { add(initial) }\n    var accumulator = initial\n    for (index in indices) {\n        accumulator = operation(index, accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation]
```

function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.

```

@sample samples.collections.Collections.Aggregates.runningFold
*/n@SinceKotlin("1.4")n@kotlin.internal.InlineOnlynpublic inline fun <R>
ShortArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, Short) -> R): List<R> {n  if (isEmpty())
return listOf(initial)n  val result = ArrayList<R>(size + 1).apply { add(initial) }n  var accumulator = initialn
for (index in indices) {n    accumulator = operation(index, accumulator, this[index])n
result.add(accumulator)n  }n  return resultn}n/n/**n * Returns a list containing successive accumulation
values generated by applying [operation] from left to rightn * to each element, its index in the original array and
current accumulator value that starts with [initial] value.n * n * Note that `acc` value passed to [operation] function
should not be mutated;n * otherwise it would affect the previous value in resulting list.n * n * @param [operation]
function that takes the index of an element, current accumulator value and the element itself, and calculates the
next accumulator value.n * n * @sample samples.collections.Collections.Aggregates.runningFold
*/n@SinceKotlin("1.4")n@kotlin.internal.InlineOnlynpublic inline fun <R>
IntArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, Int) -> R): List<R> {n  if (isEmpty()) return
listOf(initial)n  val result = ArrayList<R>(size + 1).apply { add(initial) }n  var accumulator = initialn  for
(index in indices) {n    accumulator = operation(index, accumulator, this[index])n    result.add(accumulator)n
}n  return resultn}n/n/**n * Returns a list containing successive accumulation values generated by applying
[operation] from left to rightn * to each element, its index in the original array and current accumulator value that
starts with [initial] value.n * n * Note that `acc` value passed to [operation] function should not be mutated;n *
otherwise it would affect the previous value in resulting list.n * n * @param [operation] function that takes the
index of an element, current accumulator value and the element itself, and calculates the next accumulator
value.n * n * @sample samples.collections.Collections.Aggregates.runningFold
*/n@SinceKotlin("1.4")n@kotlin.internal.InlineOnlynpublic inline fun <R>
LongArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, Long) -> R): List<R> {n  if (isEmpty())
return listOf(initial)n  val result = ArrayList<R>(size + 1).apply { add(initial) }n  var accumulator = initialn
for (index in indices) {n    accumulator = operation(index, accumulator, this[index])n
result.add(accumulator)n  }n  return resultn}n/n/**n * Returns a list containing successive accumulation
values generated by applying [operation] from left to rightn * to each element, its index in the original array and
current accumulator value that starts with [initial] value.n * n * Note that `acc` value passed to [operation] function
should not be mutated;n * otherwise it would affect the previous value in resulting list.n * n * @param [operation]
function that takes the index of an element, current accumulator value and the element itself, and calculates the
next accumulator value.n * n * @sample samples.collections.Collections.Aggregates.runningFold
*/n@SinceKotlin("1.4")n@kotlin.internal.InlineOnlynpublic inline fun <R>
FloatArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, Float) -> R): List<R> {n  if (isEmpty())
return listOf(initial)n  val result = ArrayList<R>(size + 1).apply { add(initial) }n  var accumulator = initialn
for (index in indices) {n    accumulator = operation(index, accumulator, this[index])n
result.add(accumulator)n  }n  return resultn}n/n/**n * Returns a list containing successive accumulation
values generated by applying [operation] from left to rightn * to each element, its index in the original array and
current accumulator value that starts with [initial] value.n * n * Note that `acc` value passed to [operation] function
should not be mutated;n * otherwise it would affect the previous value in resulting list.n * n * @param [operation]
function that takes the index of an element, current accumulator value and the element itself, and calculates the
next accumulator value.n * n * @sample samples.collections.Collections.Aggregates.runningFold
*/n@SinceKotlin("1.4")n@kotlin.internal.InlineOnlynpublic inline fun <R>
DoubleArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, Double) -> R): List<R> {n  if
(isEmpty()) return listOf(initial)n  val result = ArrayList<R>(size + 1).apply { add(initial) }n  var accumulator =
initialn  for (index in indices) {n    accumulator = operation(index, accumulator, this[index])n
result.add(accumulator)n  }n  return resultn}n/n/**n * Returns a list containing successive accumulation
values generated by applying [operation] from left to rightn * to each element, its index in the original array and

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current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n * \n @SinceKotlin("1.4")\n @kotlin.internal.InlineOnly\n public inline fun <R> BooleanArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, Boolean) -> R): List<R> {\n if (isEmpty()) return listOf(initial)\n val result = ArrayList<R>(size + 1).apply { add(initial) }\n var accumulator = initial\n for (index in indices) {\n accumulator = operation(index, accumulator, this[index])\n result.add(accumulator)\n }\n return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningFold\n * \n @SinceKotlin("1.4")\n @kotlin.internal.InlineOnly\n public inline fun <R> CharArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, Char) -> R): List<R> {\n if (isEmpty()) return listOf(initial)\n val result = ArrayList<R>(size + 1).apply { add(initial) }\n var accumulator = initial\n for (index in indices) {\n accumulator = operation(index, accumulator, this[index])\n result.add(accumulator)\n }\n return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with the first element of this array.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and the element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n * \n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n public inline fun <S, T : S> Array<out T>.runningReduce(operation: (acc: S, T) -> S): List<S> {\n if (isEmpty()) return emptyList()\n var accumulator: S = this[0]\n val result = ArrayList<S>(size).apply { add(accumulator) }\n for (index in 1 until size) {\n accumulator = operation(accumulator, this[index])\n result.add(accumulator)\n }\n return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n * \n @SinceKotlin("1.4")\n @kotlin.internal.InlineOnly\n public inline fun ByteArray.runningReduce(operation: (acc: Byte, Byte) -> Byte): List<Byte> {\n if (isEmpty()) return emptyList()\n var accumulator = this[0]\n val result = ArrayList<Byte>(size).apply { add(accumulator) }\n for (index in 1 until size) {\n accumulator = operation(accumulator, this[index])\n result.add(accumulator)\n }\n return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n * \n @SinceKotlin("1.4")\n @kotlin.internal.InlineOnly\n public inline fun ShortArray.runningReduce(operation: (acc: Short, Short) -> Short): List<Short> {\n if (isEmpty()) return emptyList()\n var accumulator = this[0]\n val result = ArrayList<Short>(size).apply { add(accumulator) }\n for (index in 1 until size) {\n accumulator = operation(accumulator, this[index])\n result.add(accumulator)\n }\n return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n * \n

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*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun IntArray.runningReduce(operation: (acc: Int, Int) -> Int): List<Int> {\n    if (isEmpty()) return emptyList()\n    var accumulator = this[0]\n    val result = ArrayList<Int>(size).apply { add(accumulator) }\n    for (index in 1 until size) {\n        accumulator = operation(accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.runningReduce(operation: (acc: Long, Long) -> Long): List<Long> {\n    if (isEmpty()) return emptyList()\n    var accumulator = this[0]\n    val result = ArrayList<Long>(size).apply { add(accumulator) }\n    for (index in 1 until size) {\n        accumulator = operation(accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun FloatArray.runningReduce(operation: (acc: Float, Float) -> Float): List<Float> {\n    if (isEmpty()) return emptyList()\n    var accumulator = this[0]\n    val result = ArrayList<Float>(size).apply { add(accumulator) }\n    for (index in 1 until size) {\n        accumulator = operation(accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun DoubleArray.runningReduce(operation: (acc: Double, Double) -> Double): List<Double> {\n    if (isEmpty()) return emptyList()\n    var accumulator = this[0]\n    val result = ArrayList<Double>(size).apply { add(accumulator) }\n    for (index in 1 until size) {\n        accumulator = operation(accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun BooleanArray.runningReduce(operation: (acc: Boolean, Boolean) -> Boolean): List<Boolean> {\n    if (isEmpty()) return emptyList()\n    var accumulator = this[0]\n    val result = ArrayList<Boolean>(size).apply { add(accumulator) }\n    for (index in 1 until size) {\n        accumulator = operation(accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element and current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
```

```
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.runningReduce(operation: (acc: Char, Char) -> Char): List<Char> {\n    if (isEmpty()) return emptyList()\n    var accumulator = this[0]\n    val result = ArrayList<Char>(size).apply { add(accumulator) }\n    for (index in 1 until size) {\n        accumulator = operation(accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with the first element of this array.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current
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accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.runningReduce\n *^\n@SinceKotlin("1.4")\npublic inline fun <S, T :
S> Array<out T>.runningReduceIndexed(operation: (index: Int, acc: S, T) -> S): List<S> {\n  if (isEmpty()) return
emptyList()\n  var accumulator: S = this[0]\n  val result = ArrayList<S>(size).apply { add(accumulator) }\n  for
(index in 1 until size) {\n    accumulator = operation(index, accumulator, this[index])\n
result.add(accumulator)\n  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and
current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that
takes the index of an element, current accumulator value\n * and the element itself, and calculates the next
accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
*^\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun
ByteArray.runningReduceIndexed(operation: (index: Int, acc: Byte, Byte) -> Byte): List<Byte> {\n  if (isEmpty())
return emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<Byte>(size).apply { add(accumulator)
}\n  for (index in 1 until size) {\n    accumulator = operation(index, accumulator, this[index])\n
result.add(accumulator)\n  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and
current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that
takes the index of an element, current accumulator value\n * and the element itself, and calculates the next
accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
*^\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun
ShortArray.runningReduceIndexed(operation: (index: Int, acc: Short, Short) -> Short): List<Short> {\n  if
(isEmpty()) return emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<Short>(size).apply {
add(accumulator) }\n  for (index in 1 until size) {\n    accumulator = operation(index, accumulator, this[index])\n
result.add(accumulator)\n  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and
current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that
takes the index of an element, current accumulator value\n * and the element itself, and calculates the next
accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
*^\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun
IntArray.runningReduceIndexed(operation: (index: Int, acc: Int, Int) -> Int): List<Int> {\n  if (isEmpty()) return
emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<Int>(size).apply { add(accumulator) }\n  for
(index in 1 until size) {\n    accumulator = operation(index, accumulator, this[index])\n
result.add(accumulator)\n  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and
current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that
takes the index of an element, current accumulator value\n * and the element itself, and calculates the next
accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
*^\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun
LongArray.runningReduceIndexed(operation: (index: Int, acc: Long, Long) -> Long): List<Long> {\n  if
(isEmpty()) return emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<Long>(size).apply {
add(accumulator) }\n  for (index in 1 until size) {\n    accumulator = operation(index, accumulator, this[index])\n
result.add(accumulator)\n  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and
current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that
takes the index of an element, current accumulator value\n * and the element itself, and calculates the next
accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
*^\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun
FloatArray.runningReduceIndexed(operation: (index: Int, acc: Float, Float) -> Float): List<Float> {\n  if

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(isEmpty()) return emptyList()\n    var accumulator = this[0]\n    val result = ArrayList<Float>(size).apply {
add(accumulator) }\n    for (index in 1 until size) {\n        accumulator = operation(index, accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and
current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that
takes the index of an element, current accumulator value\n * and the element itself, and calculates the next
accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun
DoubleArray.runningReduceIndexed(operation: (index: Int, acc: Double, Double) -> Double): List<Double> {\n    if
(isEmpty()) return emptyList()\n    var accumulator = this[0]\n    val result = ArrayList<Double>(size).apply {
add(accumulator) }\n    for (index in 1 until size) {\n        accumulator = operation(index, accumulator, this[index])\n
        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and
current accumulator value that starts with the first element of this array.\n * \n * @param [operation] function that
takes the index of an element, current accumulator value\n * and the element itself, and calculates the next
accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun
BooleanArray.runningReduceIndexed(operation: (index: Int, acc: Boolean, Boolean) -> Boolean): List<Boolean>
{\n    if (isEmpty()) return emptyList()\n    var accumulator = this[0]\n    val result =
ArrayList<Boolean>(size).apply { add(accumulator) }\n    for (index in 1 until size) {\n        accumulator =
operation(index, accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n *
Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to
each element, its index in the original array and current accumulator value that starts with the first element of this
array.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and
the element itself, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.runningReduce\n
*/\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun
CharArray.runningReduceIndexed(operation: (index: Int, acc: Char, Char) -> Char): List<Char> {\n    if (isEmpty())
return emptyList()\n    var accumulator = this[0]\n    val result = ArrayList<Char>(size).apply { add(accumulator)
}\n    for (index in 1 until size) {\n        accumulator = operation(index, accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element and current accumulator value that
starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n *
otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current
accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.scan\n
*/\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun <T, R>
Array<out T>.scan(initial: R, operation: (acc: R, T) -> R): List<R> {\n    return runningFold(initial,
operation)\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation]
from left to right\n * to each element and current accumulator value that starts with [initial] value.\n * \n * Note that
`acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in
resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and
calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan\n
*/\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
inline fun <R> ByteArray.scan(initial: R, operation: (acc: R, Byte) -> R): List<R> {\n    return runningFold(initial,
operation)\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation]
from left to right\n * to each element and current accumulator value that starts with [initial] value.\n * \n * Note that
`acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in

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resulting list.

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    * @param [operation] function that takes current accumulator value and an element, and
    calculates the next accumulator value.
    * @sample samples.collections.Collections.Aggregates.scan
    * \n @SinceKotlin("1.4") \n @WasExperimental(ExperimentalStdlibApi::class) \n @kotlin.internal.InlineOnly \n publi
    c inline fun <R> ShortArray.scan(initial: R, operation: (acc: R, Short) -> R): List<R> { \n    return
    runningFold(initial, operation) \n } \n \n /** \n * Returns a list containing successive accumulation values generated by
    applying [operation] from left to right \n * to each element and current accumulator value that starts with [initial]
    value. \n * \n * Note that `acc` value passed to [operation] function should not be mutated; \n * otherwise it would
    affect the previous value in resulting list. \n * \n * @param [operation] function that takes current accumulator value
    and an element, and calculates the next accumulator value. \n * \n * @sample
    samples.collections.Collections.Aggregates.scan
    * \n @SinceKotlin("1.4") \n @WasExperimental(ExperimentalStdlibApi::class) \n @kotlin.internal.InlineOnly \n publi
    c inline fun <R> IntArray.scan(initial: R, operation: (acc: R, Int) -> R): List<R> { \n    return runningFold(initial,
    operation) \n } \n \n /** \n * Returns a list containing successive accumulation values generated by applying [operation]
    from left to right \n * to each element and current accumulator value that starts with [initial] value. \n * \n * Note that
    `acc` value passed to [operation] function should not be mutated; \n * otherwise it would affect the previous value in
    resulting list. \n * \n * @param [operation] function that takes current accumulator value and an element, and
    calculates the next accumulator value. \n * \n * @sample
    samples.collections.Collections.Aggregates.scan
    * \n @SinceKotlin("1.4") \n @WasExperimental(ExperimentalStdlibApi::class) \n @kotlin.internal.InlineOnly \n publi
    c inline fun <R> LongArray.scan(initial: R, operation: (acc: R, Long) -> R): List<R> { \n    return
    runningFold(initial, operation) \n } \n \n /** \n * Returns a list containing successive accumulation values generated by
    applying [operation] from left to right \n * to each element and current accumulator value that starts with [initial]
    value. \n * \n * Note that `acc` value passed to [operation] function should not be mutated; \n * otherwise it would
    affect the previous value in resulting list. \n * \n * @param [operation] function that takes current accumulator value
    and an element, and calculates the next accumulator value. \n * \n * @sample
    samples.collections.Collections.Aggregates.scan
    * \n @SinceKotlin("1.4") \n @WasExperimental(ExperimentalStdlibApi::class) \n @kotlin.internal.InlineOnly \n publi
    c inline fun <R> FloatArray.scan(initial: R, operation: (acc: R, Float) -> R): List<R> { \n    return
    runningFold(initial, operation) \n } \n \n /** \n * Returns a list containing successive accumulation values generated by
    applying [operation] from left to right \n * to each element and current accumulator value that starts with [initial]
    value. \n * \n * Note that `acc` value passed to [operation] function should not be mutated; \n * otherwise it would
    affect the previous value in resulting list. \n * \n * @param [operation] function that takes current accumulator value
    and an element, and calculates the next accumulator value. \n * \n * @sample
    samples.collections.Collections.Aggregates.scan
    * \n @SinceKotlin("1.4") \n @WasExperimental(ExperimentalStdlibApi::class) \n @kotlin.internal.InlineOnly \n publi
    c inline fun <R> DoubleArray.scan(initial: R, operation: (acc: R, Double) -> R): List<R> { \n    return
    runningFold(initial, operation) \n } \n \n /** \n * Returns a list containing successive accumulation values generated by
    applying [operation] from left to right \n * to each element and current accumulator value that starts with [initial]
    value. \n * \n * Note that `acc` value passed to [operation] function should not be mutated; \n * otherwise it would
    affect the previous value in resulting list. \n * \n * @param [operation] function that takes current accumulator value
    and an element, and calculates the next accumulator value. \n * \n * @sample
    samples.collections.Collections.Aggregates.scan
    * \n @SinceKotlin("1.4") \n @WasExperimental(ExperimentalStdlibApi::class) \n @kotlin.internal.InlineOnly \n publi
    c inline fun <R> BooleanArray.scan(initial: R, operation: (acc: R, Boolean) -> R): List<R> { \n    return
    runningFold(initial, operation) \n } \n \n /** \n * Returns a list containing successive accumulation values generated by
    applying [operation] from left to right \n * to each element and current accumulator value that starts with [initial]
    value. \n * \n * Note that `acc` value passed to [operation] function should not be mutated; \n * otherwise it would
    affect the previous value in resulting list. \n * \n * @param [operation] function that takes current accumulator value
    and an element, and calculates the next accumulator value. \n * \n * @sample
    samples.collections.Collections.Aggregates.scan
  
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samples.collections.Collections.Aggregates.scan

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*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun <R> CharArray.scan(initial: R, operation: (acc: R, Char) -> R): List<R> {\n    return runningFold(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan
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```
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun <T, R> Array<out T>.scanIndexed(initial: R, operation: (index: Int, acc: R, T) -> R): List<R> {\n    return runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan
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```
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun <R> ByteArray.scanIndexed(initial: R, operation: (index: Int, acc: R, Byte) -> R): List<R> {\n    return runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan
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```
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun <R> ShortArray.scanIndexed(initial: R, operation: (index: Int, acc: R, Short) -> R): List<R> {\n    return runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan
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*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun <R> IntArray.scanIndexed(initial: R, operation: (index: Int, acc: R, Int) -> R): List<R> {\n    return runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan
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*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun <R> LongArray.scanIndexed(initial: R, operation: (index: Int, acc: R, Long) -> R): List<R> {\n    return runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the
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next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun <R> FloatArray.scanIndexed(initial: R, operation: (index: Int, acc: R, Float) -> R): List<R> {\n  return\n  runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation values\n * generated by applying [operation] from left to right\n * to each element, its index in the original array and current\n * accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should\n * not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation]\n * function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the\n * next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun <R> DoubleArray.scanIndexed(initial: R, operation: (index: Int, acc: R, Double) -> R): List<R> {\n  return\n  runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation values\n * generated by applying [operation] from left to right\n * to each element, its index in the original array and current\n * accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should\n * not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation]\n * function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the\n * next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun <R> BooleanArray.scanIndexed(initial: R, operation: (index: Int, acc: R, Boolean) -> R): List<R> {\n  return\n  runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation values\n * generated by applying [operation] from left to right\n * to each element, its index in the original array and current\n * accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should\n * not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation]\n * function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the\n * next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun <R> CharArray.scanIndexed(initial: R, operation: (index: Int, acc: R, Char) -> R): List<R> {\n  return\n  runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns the sum of all values produced by [selector] function\n * applied to each element in the array.\n *\n@Deprecated("Use sumOf instead.",\n * ReplaceWith("this.sumOf(selector)"))\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic inline fun <T>\n * Array<out T>.sumBy(selector: (T) -> Int): Int {\n *   var sum: Int = 0\n *   for (element in this) {\n *     sum +=\n *     selector(element)\n *   }\n *   return sum\n * }\n\n/**\n * Returns the sum of all values produced by [selector] function\n * applied to each element in the array.\n *\n@Deprecated("Use sumOf instead.",\n * ReplaceWith("this.sumOf(selector)"))\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic inline fun\n * ByteArray.sumBy(selector: (Byte) -> Int): Int {\n *   var sum: Int = 0\n *   for (element in this) {\n *     sum +=\n *     selector(element)\n *   }\n *   return sum\n * }\n\n/**\n * Returns the sum of all values produced by [selector] function\n * applied to each element in the array.\n *\n@Deprecated("Use sumOf instead.",\n * ReplaceWith("this.sumOf(selector)"))\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic inline fun\n * ShortArray.sumBy(selector: (Short) -> Int): Int {\n *   var sum: Int = 0\n *   for (element in this) {\n *     sum +=\n *     selector(element)\n *   }\n *   return sum\n * }\n\n/**\n * Returns the sum of all values produced by [selector] function\n * applied to each element in the array.\n *\n@Deprecated("Use sumOf instead.",\n * ReplaceWith("this.sumOf(selector)"))\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic inline fun\n * IntArray.sumBy(selector: (Int) -> Int): Int {\n *   var sum: Int = 0\n *   for (element in this) {\n *     sum +=\n *     selector(element)\n *   }\n *   return sum\n * }\n\n/**\n * Returns the sum of all values produced by [selector] function\n * applied to each element in the array.\n *\n@Deprecated("Use sumOf instead.",\n * ReplaceWith("this.sumOf(selector)"))\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic inline fun\n * LongArray.sumBy(selector: (Long) -> Int): Int {\n *   var sum: Int = 0\n *   for (element in this) {\n *     sum +=\n *     selector(element)\n *   }\n *   return sum\n * }\n * Returns the sum of all values produced by [selector] function

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applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
FloatArray.sumBy(selector: (Float) -> Int): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum +=
selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by [selector] function
applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
DoubleArray.sumBy(selector: (Double) -> Int): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum +=
selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by [selector] function
applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
BooleanArray.sumBy(selector: (Boolean) -> Int): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum +=
selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by [selector] function
applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
CharArray.sumBy(selector: (Char) -> Int): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum +=
selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by [selector] function
applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun <T>
Array<out T>.sumByDouble(selector: (T) -> Double): Double {\n    var sum: Double = 0.0\n    for (element in this)
{\n        sum += selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
ByteArray.sumByDouble(selector: (Byte) -> Double): Double {\n    var sum: Double = 0.0\n    for (element in this)
{\n        sum += selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
ShortArray.sumByDouble(selector: (Short) -> Double): Double {\n    var sum: Double = 0.0\n    for (element in this)
{\n        sum += selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
IntArray.sumByDouble(selector: (Int) -> Double): Double {\n    var sum: Double = 0.0\n    for (element in this) {\n
        sum += selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by [selector]
function applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
LongArray.sumByDouble(selector: (Long) -> Double): Double {\n    var sum: Double = 0.0\n    for (element in this)
{\n        sum += selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
FloatArray.sumByDouble(selector: (Float) -> Double): Double {\n    var sum: Double = 0.0\n    for (element in this)
{\n        sum += selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
DoubleArray.sumByDouble(selector: (Double) -> Double): Double {\n    var sum: Double = 0.0\n    for (element in
this) {\n        sum += selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n *\/\n@Deprecated(\\"Use sumOf instead.\",
ReplaceWith(\\"this.sumOf(selector)\")\n)@DeprecatedSinceKotlin(warningSince = \\"1.5\")\npublic inline fun
BooleanArray.sumByDouble(selector: (Boolean) -> Double): Double {\n    var sum: Double = 0.0\n    for (element
in this) {\n        sum += selector(element)\n    }\n    return sum\n}\n\n**\n * Returns the sum of all values produced

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by [selector] function applied to each element in the array.\n */\n@Deprecated("Use sumOf instead.\",
ReplaceWith("this.sumOf(selector)")\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic inline fun
CharArray.sumByDouble(selector: (Char) -> Double): Double {\n var sum: Double = 0.0\n for (element in this)
{\n sum += selector(element)\n }\n return sum\n}\n\n/**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n

*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfDouble")\n@kotlin.internal.InlineOnly\npublic inline fun
<T> Array<out T>.sumOf(selector: (T) -> Double): Double {\n var sum: Double = 0.toDouble()\n for (element
in this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n * Returns the sum of all values produced
by [selector] function applied to each element in the array.\n

*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfDouble")\n@kotlin.internal.InlineOnly\npublic inline fun
ByteArray.sumOf(selector: (Byte) -> Double): Double {\n var sum: Double = 0.toDouble()\n for (element in
this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n

*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfDouble")\n@kotlin.internal.InlineOnly\npublic inline fun
ShortArray.sumOf(selector: (Short) -> Double): Double {\n var sum: Double = 0.toDouble()\n for (element in
this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n

*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfDouble")\n@kotlin.internal.InlineOnly\npublic inline fun
IntArray.sumOf(selector: (Int) -> Double): Double {\n var sum: Double = 0.toDouble()\n for (element in this)
{\n sum += selector(element)\n }\n return sum\n}\n\n/**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n

*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfDouble")\n@kotlin.internal.InlineOnly\npublic inline fun
LongArray.sumOf(selector: (Long) -> Double): Double {\n var sum: Double = 0.toDouble()\n for (element in
this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n

*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfDouble")\n@kotlin.internal.InlineOnly\npublic inline fun
FloatArray.sumOf(selector: (Float) -> Double): Double {\n var sum: Double = 0.toDouble()\n for (element in
this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n * Returns the sum of all values produced by
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DoubleArray.sumOf(selector: (Double) -> Double): Double {\n var sum: Double = 0.toDouble()\n for (element
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ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfDouble")\n@kotlin.internal.InlineOnly\npublic inline fun
BooleanArray.sumOf(selector: (Boolean) -> Double): Double {\n var sum: Double = 0.toDouble()\n for
(element in this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n * Returns the sum of all values
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ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfDouble")\n@kotlin.internal.InlineOnly\npublic inline fun
CharArray.sumOf(selector: (Char) -> Double): Double {\n var sum: Double = 0.toDouble()\n for (element in

this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n * Returns the sum of all values produced by [selector] function applied to each element in the array.\n

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfInt")\n@kotlin.internal.InlineOnly\npublic inline fun <T>\nArray<out T>.sumOf(selector: (T) -> Int): Int {\n  var sum: Int = 0.toInt()\n  for (element in this) {\n    sum +=\n    selector(element)\n  }\n  return sum\n}\n\n/**\n * Returns the sum of all values produced by [selector] function\n    applied to each element in the array.\n
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```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
```

```

ByLambdaReturnType\n@kotlin.jvm.JvmName("\sumOfLong")\n@kotlin.internal.InlineOnly\npublic inline fun
<T> Array<out T>.sumOf(selector: (T) -> Long): Long {\n  var sum: Long = 0.toLong()\n  for (element in this)
{\n    sum += selector(element)\n  }\n  return sum\n}\n\n/**\n * Returns the sum of all values produced by
[selector] function applied to each element in the array.\n
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ByLambdaReturnType\n@kotlin.jvm.JvmName("\sumOfLong")\n@kotlin.internal.InlineOnly\npublic inline fun
ByteArray.sumOf(selector: (Byte) -> Long): Long {\n  var sum: Long = 0.toLong()\n  for (element in this) {\n
sum += selector(element)\n  }\n  return sum\n}\n\n/**\n * Returns the sum of all values produced by [selector]
function applied to each element in the array.\n
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ShortArray.sumOf(selector: (Short) -> Long): Long {\n  var sum: Long = 0.toLong()\n  for (element in this) {\n
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LongArray.sumOf(selector: (Long) -> Long): Long {\n  var sum: Long = 0.toLong()\n  for (element in this) {\n
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FloatArray.sumOf(selector: (Float) -> Long): Long {\n  var sum: Long = 0.toLong()\n  for (element in this) {\n
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DoubleArray.sumOf(selector: (Double) -> Long): Long {\n  var sum: Long = 0.toLong()\n  for (element in this)
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ByLambdaReturnType\n@kotlin.jvm.JvmName("\sumOfUInt")\n@WasExperimental(ExperimentalUnsignedType
s::class)\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out T>.sumOf(selector: (T) -> UInt): UInt {\n
var sum: UInt = 0.toUInt()\n  for (element in this) {\n    sum += selector(element)\n  }\n  return

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sum\n}\n\n/**\n * Returns the sum of all values produced by [selector] function applied to each element in the
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s::class)\n@kotlin.internal.InlineOnly\npublic inline fun ByteArray.sumOf(selector: (Byte) -> UInt): UInt {\n var
sum: UInt = 0.toUInt()\n for (element in this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n *
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s::class)\n@kotlin.internal.InlineOnly\npublic inline fun ShortArray.sumOf(selector: (Short) -> UInt): UInt {\n var
sum: UInt = 0.toUInt()\n for (element in this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n *
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sum: UInt = 0.toUInt()\n for (element in this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n *
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var sum: UInt = 0.toUInt()\n for (element in this) {\n sum += selector(element)\n }\n return
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s::class)\n@kotlin.internal.InlineOnly\npublic inline fun BooleanArray.sumOf(selector: (Boolean) -> UInt): UInt
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s::class)\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.sumOf(selector: (Char) -> UInt): UInt {\n var
sum: UInt = 0.toUInt()\n for (element in this) {\n sum += selector(element)\n }\n return sum\n}\n\n/**\n *
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pes::class)\n@kotlin.internal.InlineOnly\npublic inline fun <T> Array<out T>.sumOf(selector: (T) -> ULong):
ULong {\n var sum: ULong = 0.toULong()\n for (element in this) {\n sum += selector(element)\n }\n
}

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```

return sum\n}\n\n/**\n * Returns the sum of all values produced by [selector] function applied to each element in
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pes::class)\n@kotlin.internal.InlineOnly\npublic inline fun LongArray.sumOf(selector: (Long) -> ULong): ULong
{\n    var sum: ULong = 0.toULong()\n    for (element in this) {\n        sum += selector(element)\n    }\n    return
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pes::class)\n@kotlin.internal.InlineOnly\npublic inline fun CharArray.sumOf(selector: (Char) -> ULong): ULong
{\n    var sum: ULong = 0.toULong()\n    for (element in this) {\n        sum += selector(element)\n    }\n    return

```

```

sum\n}\n\n/**\n * Returns an original collection containing all the non-`null` elements, throwing an
[IllegalArgumentException] if there are any `null` elements.\n */\npublic fun <T : Any>
Array<T?>.requireNoNulls(): Array<T> {\n    for (element in this) {\n        if (element == null) {\n            throw
IllegalArgumentException("null element found in $this.")\n        }\n    }\n}
@Suppress("UNCHECKED_CAST")\n return this as Array<T>}\n\n/**\n * Splits the original array into pair
of lists,\n * where *first* list contains elements for which [predicate] yielded `true`,\n * while *second* list contains
elements for which [predicate] yielded `false`.\n * \n * @sample
samples.collections.Arrays.Transformations.partitionArrayOfPrimitives\n */\npublic inline fun <T> Array<out
T>.partition(predicate: (T) -> Boolean): Pair<List<T>, List<T>> {\n    val first = ArrayList<T>()\n    val second =
ArrayList<T>()\n    for (element in this) {\n        if (predicate(element)) {\n            first.add(element)\n        } else {\n
            second.add(element)\n        }\n    }\n    return Pair(first, second)\n}\n\n/**\n * Splits the original array into pair
of lists,\n * where *first* list contains elements for which [predicate] yielded `true`,\n * while *second* list contains
elements for which [predicate] yielded `false`.\n * \n * @sample
samples.collections.Arrays.Transformations.partitionArrayOfPrimitives\n */\npublic inline fun
ByteArray.partition(predicate: (Byte) -> Boolean): Pair<List<Byte>, List<Byte>> {\n    val first =
ArrayList<Byte>()\n    val second = ArrayList<Byte>()\n    for (element in this) {\n        if (predicate(element)) {\n
            first.add(element)\n        } else {\n            second.add(element)\n        }\n    }\n    return Pair(first,
second)\n}\n\n/**\n * Splits the original array into pair of lists,\n * where *first* list contains elements for which
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@sample samples.collections.Arrays.Transformations.partitionArrayOfPrimitives\n */\npublic inline fun
ShortArray.partition(predicate: (Short) -> Boolean): Pair<List<Short>, List<Short>> {\n    val first =
ArrayList<Short>()\n    val second = ArrayList<Short>()\n    for (element in this) {\n        if (predicate(element)) {\n
            first.add(element)\n        } else {\n            second.add(element)\n        }\n    }\n    return Pair(first,
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samples.collections.Arrays.Transformations.partitionArrayOfPrimitives\n */\npublic inline fun
LongArray.partition(predicate: (Long) -> Boolean): Pair<List<Long>, List<Long>> {\n    val first =
ArrayList<Long>()\n    val second = ArrayList<Long>()\n    for (element in this) {\n        if (predicate(element)) {\n
            first.add(element)\n        } else {\n            second.add(element)\n        }\n    }\n    return Pair(first,
second)\n}\n\n/**\n * Splits the original array into pair of lists,\n * where *first* list contains elements for which
[predicate] yielded `true`,\n * while *second* list contains elements for which [predicate] yielded `false`.\n * \n *
@sample samples.collections.Arrays.Transformations.partitionArrayOfPrimitives\n */\npublic inline fun
FloatArray.partition(predicate: (Float) -> Boolean): Pair<List<Float>, List<Float>> {\n    val first =
ArrayList<Float>()\n    val second = ArrayList<Float>()\n    for (element in this) {\n        if (predicate(element)) {\n
            first.add(element)\n        } else {\n            second.add(element)\n        }\n    }\n    return Pair(first,
second)\n}\n\n/**\n * Splits the original array into pair of lists,\n * where *first* list contains elements for which
[predicate] yielded `true`,\n * while *second* list contains elements for which [predicate] yielded `false`.\n * \n *
@sample samples.collections.Arrays.Transformations.partitionArrayOfPrimitives\n */\npublic inline fun
DoubleArray.partition(predicate: (Double) -> Boolean): Pair<List<Double>, List<Double>> {\n    val first =
ArrayList<Double>()\n    val second = ArrayList<Double>()\n    for (element in this) {\n        if (predicate(element))
{\n            first.add(element)\n        } else {\n            second.add(element)\n        }\n    }\n    return Pair(first,
second)\n}\n\n/**\n * Splits the original array into pair of lists,\n * where *first* list contains elements for which

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[predicate] yielded `true`,\n * while *second* list contains elements for which [predicate] yielded `false`.\n * \n *
@sample samples.collections.Arrays.Transformations.partitionArrayOfPrimitives\n */\npublic inline fun
BooleanArray.partition(predicate: (Boolean) -> Boolean): Pair<List<Boolean>, List<Boolean>> {\n    val first =
ArrayList<Boolean>()\n    val second = ArrayList<Boolean>()\n    for (element in this) {\n        if
(predicate(element)) {\n            first.add(element)\n        } else {\n            second.add(element)\n        }\n    }\n
return Pair(first, second)\n}\n\n/**\n * Splits the original array into pair of lists,\n * where *first* list contains
elements for which [predicate] yielded `true`,\n * while *second* list contains elements for which [predicate]
yielded `false`.\n * \n * @sample samples.collections.Arrays.Transformations.partitionArrayOfPrimitives\n
*/\npublic inline fun CharArray.partition(predicate: (Char) -> Boolean): Pair<List<Char>, List<Char>> {\n    val
first = ArrayList<Char>()\n    val second = ArrayList<Char>()\n    for (element in this) {\n        if
(predicate(element)) {\n            first.add(element)\n        } else {\n            second.add(element)\n        }\n
    }\n    return Pair(first, second)\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` array and the [other]
array with the same index.\n * The returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n */\npublic infix fun <T, R> Array<out T>.zip(other:
Array<out R>): List<Pair<T, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs
built from the elements of `this` array and the [other] array with the same index.\n * The returned list has length of
the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n */\npublic infix fun
<R> ByteArray.zip(other: Array<out R>): List<Pair<Byte, R>> {\n    return zip(other) { t1, t2 -> t1 to t2
}\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` array and the [other] array with the same
index.\n * The returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n */\npublic infix fun <R> ShortArray.zip(other: Array<out
R>): List<Pair<Short, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from
the elements of `this` array and the [other] array with the same index.\n * The returned list has length of the shortest
collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n */\npublic infix fun <R>
IntArray.zip(other: Array<out R>): List<Pair<Int, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n *
Returns a list of pairs built from the elements of `this` array and the [other] array with the same index.\n * The
returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n */\npublic infix fun <R> LongArray.zip(other: Array<out
R>): List<Pair<Long, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from
the elements of `this` array and the [other] array with the same index.\n * The returned list has length of the shortest
collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n */\npublic infix fun <R>
FloatArray.zip(other: Array<out R>): List<Pair<Float, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n *
Returns a list of pairs built from the elements of `this` array and the [other] array with the same index.\n * The
returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n */\npublic infix fun <R> DoubleArray.zip(other: Array<out
R>): List<Pair<Double, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built
from the elements of `this` array and the [other] array with the same index.\n * The returned list has length of the
shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n */\npublic infix fun <R>
BooleanArray.zip(other: Array<out R>): List<Pair<Boolean, R>> {\n    return zip(other) { t1, t2 -> t1 to t2
}\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` array and the [other] array with the same
index.\n * The returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n */\npublic infix fun <R> CharArray.zip(other: Array<out R>):
List<Pair<Char, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of values built from the
elements of `this` array and the [other] array with the same index\n * using the provided [transform] function
applied to each pair of elements.\n * The returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterableWithTransform\n */\npublic inline fun <T, R, V> Array<out
T>.zip(other: Array<out R>, transform: (a: T, b: R) -> V): List<V> {\n    val size = minOf(size, other.size)\n    val
list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n    }\n    return

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list<T>.zip(other: List<T>): List<Pair<T, T>>
Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest collection.
@sample samples.collections.Iterables.Operations.zipIterableWithTransform
public inline fun <R, V> ByteArray.zip(other: Array<out R>, transform: (a: Byte, b: R) -> V): List<V> {
    val size = minOf(size, other.size)
    val list = ArrayList<V>(size)
    for (i in 0 until size) {
        list.add(transform(this[i], other[i]))
    }
    return list
}
Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest collection.
@sample samples.collections.Iterables.Operations.zipIterableWithTransform
public inline fun <R, V> ShortArray.zip(other: Array<out R>, transform: (a: Short, b: R) -> V): List<V> {
    val size = minOf(size, other.size)
    val list = ArrayList<V>(size)
    for (i in 0 until size) {
        list.add(transform(this[i], other[i]))
    }
    return list
}
Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest collection.
@sample samples.collections.Iterables.Operations.zipIterableWithTransform
public inline fun <R, V> IntArray.zip(other: Array<out R>, transform: (a: Int, b: R) -> V): List<V> {
    val size = minOf(size, other.size)
    val list = ArrayList<V>(size)
    for (i in 0 until size) {
        list.add(transform(this[i], other[i]))
    }
    return list
}
Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest collection.
@sample samples.collections.Iterables.Operations.zipIterableWithTransform
public inline fun <R, V> LongArray.zip(other: Array<out R>, transform: (a: Long, b: R) -> V): List<V> {
    val size = minOf(size, other.size)
    val list = ArrayList<V>(size)
    for (i in 0 until size) {
        list.add(transform(this[i], other[i]))
    }
    return list
}
Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest collection.
@sample samples.collections.Iterables.Operations.zipIterableWithTransform
public inline fun <R, V> FloatArray.zip(other: Array<out R>, transform: (a: Float, b: R) -> V): List<V> {
    val size = minOf(size, other.size)
    val list = ArrayList<V>(size)
    for (i in 0 until size) {
        list.add(transform(this[i], other[i]))
    }
    return list
}
Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest collection.
@sample samples.collections.Iterables.Operations.zipIterableWithTransform
public inline fun <R, V> DoubleArray.zip(other: Array<out R>, transform: (a: Double, b: R) -> V): List<V> {
    val size = minOf(size, other.size)
    val list = ArrayList<V>(size)
    for (i in 0 until size) {
        list.add(transform(this[i], other[i]))
    }
    return list
}
Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest collection.
@sample samples.collections.Iterables.Operations.zipIterableWithTransform
public inline fun <R, V> BooleanArray.zip(other: Array<out R>, transform: (a: Boolean, b: R) -> V): List<V> {
    val size = minOf(size, other.size)
    val list = ArrayList<V>(size)
    for (i in 0 until size) {
        list.add(transform(this[i], other[i]))
    }
    return list
}
Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest collection.
@sample samples.collections.Iterables.Operations.zipIterableWithTransform
public inline fun <R, V> CharArray.zip(other: Array<out R>, transform: (a: Char, b: R) -> V): List<V> {
    val size = minOf(size, other.size)
    val list = ArrayList<V>(size)
    for (i in 0 until size) {
        list.add(transform(this[i], other[i]))
    }
    return list
}
Returns a list of pairs built from the elements of `this` collection and [other] array with the same index. The returned list has length of the shortest collection.
@sample

```

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samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun <T, R> Array<out T>.zip(other:
Iterable<R>): List<Pair<T, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built
from the elements of `this` collection and [other] array with the same index.\n * The returned list has length of the
shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun <R>
ByteArray.zip(other: Iterable<R>): List<Pair<Byte, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n *
Returns a list of pairs built from the elements of `this` collection and [other] array with the same index.\n * The
returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun <R> ShortArray.zip(other: Iterable<R>):
List<Pair<Short, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from the
elements of `this` collection and [other] array with the same index.\n * The returned list has length of the shortest
collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun <R>
IntArray.zip(other: Iterable<R>): List<Pair<Int, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n *
Returns a list of pairs built from the elements of `this` collection and [other] array with the same index.\n * The
returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun <R> LongArray.zip(other: Iterable<R>):
List<Pair<Long, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from the
elements of `this` collection and [other] array with the same index.\n * The returned list has length of the shortest
collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun <R>
FloatArray.zip(other: Iterable<R>): List<Pair<Float, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n *
Returns a list of pairs built from the elements of `this` collection and [other] array with the same index.\n * The
returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun <R> DoubleArray.zip(other:
Iterable<R>): List<Pair<Double, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs
built from the elements of `this` collection and [other] array with the same index.\n * The returned list has length of
the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun
<R> BooleanArray.zip(other: Iterable<R>): List<Pair<Boolean, R>> {\n    return zip(other) { t1, t2 -> t1 to t2
}\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` collection and [other] array with the same
index.\n * The returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun <R> CharArray.zip(other: Iterable<R>):
List<Pair<Char, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of values built from the
elements of `this` array and the [other] collection with the same index\n * using the provided [transform] function
applied to each pair of elements.\n * The returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun <T, R, V> Array<out
T>.zip(other: Iterable<R>, transform: (a: T, b: R) -> V): List<V> {\n    val arraySize = size\n    val list =
ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n    var i = 0\n    for (element in other) {\n
if (i >= arraySize) break\n        list.add(transform(this[i++], element))\n    }\n    return list\n}\n\n/**\n * Returns a
list of values built from the elements of `this` array and the [other] collection with the same index\n * using the
provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest
collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline
fun <R, V> ByteArray.zip(other: Iterable<R>, transform: (a: Byte, b: R) -> V): List<V> {\n    val arraySize = size\n
val list = ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n    var i = 0\n    for (element in
other) {\n        if (i >= arraySize) break\n        list.add(transform(this[i++], element))\n    }\n    return list\n}\n\n/**\n
* Returns a list of values built from the elements of `this` array and the [other] collection with the same index\n *
using the provided [transform] function applied to each pair of elements.\n * The returned list has length of the
shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n
*\npublic inline fun <R, V> ShortArray.zip(other: Iterable<R>, transform: (a: Short, b: R) -> V): List<V> {\n    val
arraySize = size\n    val list = ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n    var i = 0\n
for (element in other) {\n        if (i >= arraySize) break\n        list.add(transform(this[i++], element))\n    }\n
return

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list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] collection with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest collection.\n * \n * @sample

samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun <R, V>

IntArray.zip(other: Iterable<R>, transform: (a: Int, b: R) -> V): List<V> {\n val arraySize = size\n val list = ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n var i = 0\n for (element in other) {\n if (i >= arraySize) break\n list.add(transform(this[i++], element))\n }\n return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] collection with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline

fun <R, V> LongArray.zip(other: Iterable<R>, transform: (a: Long, b: R) -> V): List<V> {\n val arraySize = size\n val list = ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n var i = 0\n for (element in other) {\n if (i >= arraySize) break\n list.add(transform(this[i++], element))\n }\n return

list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] collection with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest collection.\n * \n * @sample

samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun <R, V>

FloatArray.zip(other: Iterable<R>, transform: (a: Float, b: R) -> V): List<V> {\n val arraySize = size\n val list = ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n var i = 0\n for (element in other) {\n if (i >= arraySize) break\n list.add(transform(this[i++], element))\n }\n return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] collection with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline

fun <R, V> DoubleArray.zip(other: Iterable<R>, transform: (a: Double, b: R) -> V): List<V> {\n val arraySize = size\n val list = ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n var i = 0\n for (element in other) {\n if (i >= arraySize) break\n list.add(transform(this[i++], element))\n }\n return

list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] collection with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest collection.\n * \n * @sample

samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun <R, V>

BooleanArray.zip(other: Iterable<R>, transform: (a: Boolean, b: R) -> V): List<V> {\n val arraySize = size\n val list = ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n var i = 0\n for (element in other) {\n if (i >= arraySize) break\n list.add(transform(this[i++], element))\n }\n return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] collection with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n

*\npublic inline fun <R, V> CharArray.zip(other: Iterable<R>, transform: (a: Char, b: R) -> V): List<V> {\n val arraySize = size\n val list = ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n var i = 0\n for (element in other) {\n if (i >= arraySize) break\n list.add(transform(this[i++], element))\n }\n return

list\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` array and the [other] array with the same index.\n * The returned list has length of the shortest collection.\n * \n * @sample

samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun ByteArray.zip(other: ByteArray):

List<Pair<Byte, Byte>> {\n return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` array and the [other] array with the same index.\n * The returned list has length of the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun

ShortArray.zip(other: ShortArray): List<Pair<Short, Short>> {\n return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n

* Returns a list of pairs built from the elements of `this` array and the [other] array with the same index.\n * The returned list has length of the shortest collection.\n * \n * @sample

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samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun IntArray.zip(other: IntArray):
List<Pair<Int, Int>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from the
elements of `this` array and the [other] array with the same index.\n * The returned list has length of the shortest
collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun
LongArray.zip(other: LongArray): List<Pair<Long, Long>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n
* Returns a list of pairs built from the elements of `this` array and the [other] array with the same index.\n * The
returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun FloatArray.zip(other: FloatArray):
List<Pair<Float, Float>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from
the elements of `this` array and the [other] array with the same index.\n * The returned list has length of the shortest
collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun
DoubleArray.zip(other: DoubleArray): List<Pair<Double, Double>> {\n    return zip(other) { t1, t2 -> t1 to t2
}\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` array and the [other] array with the same
index.\n * The returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun BooleanArray.zip(other: BooleanArray):
List<Pair<Boolean, Boolean>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built
from the elements of `this` array and the [other] array with the same index.\n * The returned list has length of the
shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n *\npublic infix fun
CharArray.zip(other: CharArray): List<Pair<Char, Char>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n
* Returns a list of values built from the elements of `this` array and the [other] array with the same index\n * using the
provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest
array.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun
<V> ByteArray.zip(other: ByteArray, transform: (a: Byte, b: Byte) -> V): List<V> {\n    val size = minOf(size,
other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n
    }\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array
with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned
list has length of the shortest array.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun <V>
ShortArray.zip(other: ShortArray, transform: (a: Short, b: Short) -> V): List<V> {\n    val size = minOf(size,
other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n
    }\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array
with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned
list has length of the shortest array.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun <V> IntArray.zip(other:
IntArray, transform: (a: Int, b: Int) -> V): List<V> {\n    val size = minOf(size, other.size)\n    val list =
ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n    }\n    return
list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array with the same
index\n * using the provided [transform] function applied to each pair of elements.\n * The returned list has length
of the shortest array.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n
*\npublic inline fun <V> LongArray.zip(other: LongArray, transform: (a: Long, b: Long) -> V): List<V> {\n    val
size = minOf(size, other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n
list.add(transform(this[i], other[i]))\n    }\n    return list\n}\n\n/**\n * Returns a list of values built from the elements
of `this` array and the [other] array with the same index\n * using the provided [transform] function applied to each
pair of elements.\n * The returned list has length of the shortest array.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun <V>
FloatArray.zip(other: FloatArray, transform: (a: Float, b: Float) -> V): List<V> {\n    val size = minOf(size,
other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n
    }\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array

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with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest array.\n * \n * @sample

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samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun <V>
DoubleArray.zip(other: DoubleArray, transform: (a: Double, b: Double) -> V): List<V> {\n    val size = minOf(size,
other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n    }\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array
with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned
list has length of the shortest array.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun <V>
BooleanArray.zip(other: BooleanArray, transform: (a: Boolean, b: Boolean) -> V): List<V> {\n    val size =
minOf(size, other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i],
other[i]))\n    }\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the
[other] array with the same index\n * using the provided [transform] function applied to each pair of elements.\n *
The returned list has length of the shortest array.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterableWithTransform\n *\npublic inline fun <V>
CharArray.zip(other: CharArray, transform: (a: Char, b: Char) -> V): List<V> {\n    val size = minOf(size,
other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n
    }\n    return list\n}\n\n/**\n * Appends the string from all the elements separated using [separator] and using the
given [prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-negative value
of [limit], in which case only the first [limit]\n * elements will be appended, followed by the [truncated] string
(which defaults to "...").\n * \n * @sample samples.collections.Collections.Transformations.joinTo\n *\npublic fun
<T, A : Appendable> Array<out T>.joinTo(buffer: A, separator: CharSequence = "\", \"", prefix: CharSequence = "\"",
postfix: CharSequence = "\"", limit: Int = -1, truncated: CharSequence = "...", transform: ((T) -> CharSequence)? =
null): A {\n    buffer.append(prefix)\n    var count = 0\n    for (element in this) {\n        if (++count > 1)
buffer.append(separator)\n        if (limit < 0 || count <= limit) {\n            buffer.appendElement(element, transform)\n
        } else break\n    }\n    if (limit >= 0 && count > limit) buffer.append(truncated)\n    buffer.append(postfix)\n
return buffer\n}\n\n/**\n * Appends the string from all the elements separated using [separator] and using the given
[prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of
[limit], in which case only the first [limit]\n * elements will be appended, followed by the [truncated] string (which
defaults to "...").\n * \n * @sample samples.collections.Collections.Transformations.joinTo\n *\npublic fun <A :
Appendable> ByteArray.joinTo(buffer: A, separator: CharSequence = "\", \"", prefix: CharSequence = "\"", postfix:
CharSequence = "\"", limit: Int = -1, truncated: CharSequence = "...", transform: ((Byte) -> CharSequence)? =
null): A {\n    buffer.append(prefix)\n    var count = 0\n    for (element in this) {\n        if (++count > 1)
buffer.append(separator)\n        if (limit < 0 || count <= limit) {\n            if (transform != null)\n                buffer.append(transform(element))\n            else\n                buffer.append(element.toString())\n        } else break\n
    }\n    if (limit >= 0 && count > limit) buffer.append(truncated)\n    buffer.append(postfix)\n    return
buffer\n}\n\n/**\n * Appends the string from all the elements separated using [separator] and using the given
[prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of
[limit], in which case only the first [limit]\n * elements will be appended, followed by the [truncated] string (which
defaults to "...").\n * \n * @sample samples.collections.Collections.Transformations.joinTo\n *\npublic fun <A :
Appendable> ShortArray.joinTo(buffer: A, separator: CharSequence = "\", \"", prefix: CharSequence = "\"", postfix:
CharSequence = "\"", limit: Int = -1, truncated: CharSequence = "...", transform: ((Short) -> CharSequence)? =
null): A {\n    buffer.append(prefix)\n    var count = 0\n    for (element in this) {\n        if (++count > 1)
buffer.append(separator)\n        if (limit < 0 || count <= limit) {\n            if (transform != null)\n                buffer.append(transform(element))\n            else\n                buffer.append(element.toString())\n        } else break\n
    }\n    if (limit >= 0 && count > limit) buffer.append(truncated)\n    buffer.append(postfix)\n    return
buffer\n}\n\n/**\n * Appends the string from all the elements separated using [separator] and using the given
[prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of

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[limit], in which case only the first [limit]\n * elements will be appended, followed by the [truncated] string (which defaults to "...").\n * \n * @sample samples.collections.Collections.Transformations.joinTo\n * \npublic fun <A : Appendable> IntArray.joinTo(buffer: A, separator: CharSequence = "\", \", prefix: CharSequence = "\"", postfix: CharSequence = "\"", limit: Int = -1, truncated: CharSequence = "...", transform: ((Int) -> CharSequence)? = null): A {\n buffer.append(prefix)\n var count = 0\n for (element in this) {\n if (++count > 1) buffer.append(separator)\n if (limit < 0 || count <= limit) {\n if (transform != null)\n buffer.append(transform(element))\n else\n buffer.append(element.toString())\n } else break\n }\n if (limit >= 0 && count > limit) buffer.append(truncated)\n buffer.append(postfix)\n return buffer\n}\n\n**\n * Appends the string from all the elements separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be appended, followed by the [truncated] string (which defaults to "...").\n * \n * @sample samples.collections.Collections.Transformations.joinTo\n * \npublic fun <A : Appendable> LongArray.joinTo(buffer: A, separator: CharSequence = "\", \", prefix: CharSequence = "\"", postfix: CharSequence = "\"", limit: Int = -1, truncated: CharSequence = "...", transform: ((Long) -> CharSequence)? = null): A {\n buffer.append(prefix)\n var count = 0\n for (element in this) {\n if (++count > 1) buffer.append(separator)\n if (limit < 0 || count <= limit) {\n if (transform != null)\n buffer.append(transform(element))\n else\n buffer.append(element.toString())\n } else break\n }\n if (limit >= 0 && count > limit) buffer.append(truncated)\n buffer.append(postfix)\n return buffer\n}\n\n**\n * Appends the string from all the elements separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be appended, followed by the [truncated] string (which defaults to "...").\n * \n * @sample samples.collections.Collections.Transformations.joinTo\n * \npublic fun <A : Appendable> FloatArray.joinTo(buffer: A, separator: CharSequence = "\", \", prefix: CharSequence = "\"", postfix: CharSequence = "\"", limit: Int = -1, truncated: CharSequence = "...", transform: ((Float) -> CharSequence)? = null): A {\n buffer.append(prefix)\n var count = 0\n for (element in this) {\n if (++count > 1) buffer.append(separator)\n if (limit < 0 || count <= limit) {\n if (transform != null)\n buffer.append(transform(element))\n else\n buffer.append(element.toString())\n } else break\n }\n if (limit >= 0 && count > limit) buffer.append(truncated)\n buffer.append(postfix)\n return buffer\n}\n\n**\n * Appends the string from all the elements separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be appended, followed by the [truncated] string (which defaults to "...").\n * \n * @sample samples.collections.Collections.Transformations.joinTo\n * \npublic fun <A : Appendable> DoubleArray.joinTo(buffer: A, separator: CharSequence = "\", \", prefix: CharSequence = "\"", postfix: CharSequence = "\"", limit: Int = -1, truncated: CharSequence = "...", transform: ((Double) -> CharSequence)? = null): A {\n buffer.append(prefix)\n var count = 0\n for (element in this) {\n if (++count > 1) buffer.append(separator)\n if (limit < 0 || count <= limit) {\n if (transform != null)\n buffer.append(transform(element))\n else\n buffer.append(element.toString())\n } else break\n }\n if (limit >= 0 && count > limit) buffer.append(truncated)\n buffer.append(postfix)\n return buffer\n}\n\n**\n * Appends the string from all the elements separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be appended, followed by the [truncated] string (which defaults to "...").\n * \n * @sample samples.collections.Collections.Transformations.joinTo\n * \npublic fun <A : Appendable> BooleanArray.joinTo(buffer: A, separator: CharSequence = "\", \", prefix: CharSequence = "\"", postfix: CharSequence = "\"", limit: Int = -1, truncated: CharSequence = "...", transform: ((Boolean) -> CharSequence)? = null): A {\n buffer.append(prefix)\n var count = 0\n for (element in this) {\n if (++count > 1) buffer.append(separator)\n if (limit < 0 || count <= limit) {\n if (transform != null)\n buffer.append(transform(element))\n else\n buffer.append(element.toString())\n } else break\n }\n if (limit >= 0 && count > limit) buffer.append(truncated)\n buffer.append(postfix)\n return buffer\n}\n\n**

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buffer\n}\n\n/**\n * Appends the string from all the elements separated using [separator] and using the given
[prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of
[limit], in which case only the first [limit]\n * elements will be appended, followed by the [truncated] string (which
defaults to \"...\").\n * \n * @sample samples.collections.Collections.Transformations.joinTo\n */\npublic fun <A :
Appendable> CharArray.joinTo(buffer: A, separator: CharSequence = \", \", prefix: CharSequence = \"\", postfix:
CharSequence = \"\", limit: Int = -1, truncated: CharSequence = \"...\", transform: ((Char) -> CharSequence)? =
null): A {\n    buffer.append(prefix)\n    var count = 0\n    for (element in this) {\n        if (++count > 1)
buffer.append(separator)\n        if (limit < 0 || count <= limit) {\n            if (transform != null)\nbuffer.append(transform(element))\n            else\n                buffer.append(element)\n        } else break\n    }\n    if
(limit >= 0 && count > limit) buffer.append(truncated)\n    buffer.append(postfix)\n    return buffer\n}\n\n/**\n *
Creates a string from all the elements separated using [separator] and using the given [prefix] and [postfix] if
supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of [limit], in which case only
the first [limit]\n * elements will be appended, followed by the [truncated] string (which defaults to \"...\").\n * \n *
@sample samples.collections.Collections.Transformations.joinToString\n */\npublic fun <T> Array<out
T>.joinToString(separator: CharSequence = \", \", prefix: CharSequence = \"\", postfix: CharSequence = \"\", limit:
Int = -1, truncated: CharSequence = \"...\", transform: ((T) -> CharSequence)? = null): String {\n    return
joinTo(StringBuilder(), separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Creates a
string from all the elements separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n *
If the collection could be huge, you can specify a non-negative value of [limit], in which case only the first
[limit]\n * elements will be appended, followed by the [truncated] string (which defaults to \"...\").\n * \n * @sample
samples.collections.Collections.Transformations.joinToString\n */\npublic fun ByteArray.joinToString(separator:
CharSequence = \", \", prefix: CharSequence = \"\", postfix: CharSequence = \"\", limit: Int = -1, truncated:
CharSequence = \"...\", transform: ((Byte) -> CharSequence)? = null): String {\n    return joinTo(StringBuilder(),
separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Creates a string from all the elements
separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be
huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be
appended, followed by the [truncated] string (which defaults to \"...\").\n * \n * @sample
samples.collections.Collections.Transformations.joinToString\n */\npublic fun ShortArray.joinToString(separator:
CharSequence = \", \", prefix: CharSequence = \"\", postfix: CharSequence = \"\", limit: Int = -1, truncated:
CharSequence = \"...\", transform: ((Short) -> CharSequence)? = null): String {\n    return joinTo(StringBuilder(),
separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Creates a string from all the elements
separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be
huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be
appended, followed by the [truncated] string (which defaults to \"...\").\n * \n * @sample
samples.collections.Collections.Transformations.joinToString\n */\npublic fun IntArray.joinToString(separator:
CharSequence = \", \", prefix: CharSequence = \"\", postfix: CharSequence = \"\", limit: Int = -1, truncated:
CharSequence = \"...\", transform: ((Int) -> CharSequence)? = null): String {\n    return joinTo(StringBuilder(),
separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Creates a string from all the elements
separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be
huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be
appended, followed by the [truncated] string (which defaults to \"...\").\n * \n * @sample
samples.collections.Collections.Transformations.joinToString\n */\npublic fun LongArray.joinToString(separator:
CharSequence = \", \", prefix: CharSequence = \"\", postfix: CharSequence = \"\", limit: Int = -1, truncated:
CharSequence = \"...\", transform: ((Long) -> CharSequence)? = null): String {\n    return joinTo(StringBuilder(),
separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Creates a string from all the elements
separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be
huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be
appended, followed by the [truncated] string (which defaults to \"...\").\n * \n * @sample

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samples.collections.Collections.Transformations.joinToString\n *^npublic fun FloatArray.joinToString(separator:
CharSequence = "\", \"", prefix: CharSequence = \"\", postfix: CharSequence = \"\", limit: Int = -1, truncated:
CharSequence = \"...\", transform: ((Float) -> CharSequence)? = null): String {\n  return joinTo(StringBuilder(),
separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Creates a string from all the elements
separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be
huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be
appended, followed by the [truncated] string (which defaults to \"...\").\n * \n * @sample
samples.collections.Collections.Transformations.joinToString\n *^npublic fun DoubleArray.joinToString(separator:
CharSequence = "\", \"", prefix: CharSequence = \"\", postfix: CharSequence = \"\", limit: Int = -1, truncated:
CharSequence = \"...\", transform: ((Double) -> CharSequence)? = null): String {\n  return joinTo(StringBuilder(),
separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Creates a string from all the elements
separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be
huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be
appended, followed by the [truncated] string (which defaults to \"...\").\n * \n * @sample
samples.collections.Collections.Transformations.joinToString\n *^npublic fun
BooleanArray.joinToString(separator: CharSequence = "\", \"", prefix: CharSequence = \"\", postfix: CharSequence =
\"\", limit: Int = -1, truncated: CharSequence = \"...\", transform: ((Boolean) -> CharSequence)? = null): String {\n
return joinTo(StringBuilder(), separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Creates
a string from all the elements separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n
* If the collection could be huge, you can specify a non-negative value of [limit], in which case only the first
[limit]\n * elements will be appended, followed by the [truncated] string (which defaults to \"...\").\n * \n * @sample
samples.collections.Collections.Transformations.joinToString\n *^npublic fun CharArray.joinToString(separator:
CharSequence = "\", \"", prefix: CharSequence = \"\", postfix: CharSequence = \"\", limit: Int = -1, truncated:
CharSequence = \"...\", transform: ((Char) -> CharSequence)? = null): String {\n  return joinTo(StringBuilder(),
separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Creates an [Iterable] instance that
wraps the original array returning its elements when being iterated.\n *^npublic fun <T> Array<out T>.asIterable():
Iterable<T> {\n  if (isEmpty()) return emptyList()\n  return Iterable { this.iterator() }\n}\n\n/**\n * Creates an
[Iterable] instance that wraps the original array returning its elements when being iterated.\n *^npublic fun
ByteArray.asIterable(): Iterable<Byte> {\n  if (isEmpty()) return emptyList()\n  return Iterable { this.iterator()
}\n}\n\n/**\n * Creates an [Iterable] instance that wraps the original array returning its elements when being
iterated.\n *^npublic fun ShortArray.asIterable(): Iterable<Short> {\n  if (isEmpty()) return emptyList()\n  return
Iterable { this.iterator() }\n}\n\n/**\n * Creates an [Iterable] instance that wraps the original array returning its
elements when being iterated.\n *^npublic fun IntArray.asIterable(): Iterable<Int> {\n  if (isEmpty()) return
emptyList()\n  return Iterable { this.iterator() }\n}\n\n/**\n * Creates an [Iterable] instance that wraps the original
array returning its elements when being iterated.\n *^npublic fun LongArray.asIterable(): Iterable<Long> {\n  if
(isEmpty()) return emptyList()\n  return Iterable { this.iterator() }\n}\n\n/**\n * Creates an [Iterable] instance that
wraps the original array returning its elements when being iterated.\n *^npublic fun FloatArray.asIterable():
Iterable<Float> {\n  if (isEmpty()) return emptyList()\n  return Iterable { this.iterator() }\n}\n\n/**\n * Creates an
[Iterable] instance that wraps the original array returning its elements when being iterated.\n *^npublic fun
DoubleArray.asIterable(): Iterable<Double> {\n  if (isEmpty()) return emptyList()\n  return Iterable {
this.iterator() }\n}\n\n/**\n * Creates an [Iterable] instance that wraps the original array returning its elements when
being iterated.\n *^npublic fun BooleanArray.asIterable(): Iterable<Boolean> {\n  if (isEmpty()) return
emptyList()\n  return Iterable { this.iterator() }\n}\n\n/**\n * Creates an [Iterable] instance that wraps the original
array returning its elements when being iterated.\n *^npublic fun CharArray.asIterable(): Iterable<Char> {\n  if
(isEmpty()) return emptyList()\n  return Iterable { this.iterator() }\n}\n\n/**\n * Creates a [Sequence] instance that
wraps the original array returning its elements when being iterated.\n * \n * @sample
samples.collections.Sequences.Building.sequenceFromArray\n *^npublic fun <T> Array<out T>.asSequence():
Sequence<T> {\n  if (isEmpty()) return emptySequence()\n  return Sequence { this.iterator() }\n}\n\n/**\n *

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Creates a [Sequence] instance that wraps the original array returning its elements when being iterated.\n * \n *
@sample samples.collections.Sequences.Building.sequenceFromArray\n *^npublic fun ByteArray.asSequence():
Sequence<Byte> {\n if (isEmpty()) return emptySequence()\n return Sequence { this.iterator() }\n}\n\n/**\n *
Creates a [Sequence] instance that wraps the original array returning its elements when being iterated.\n * \n *
@sample samples.collections.Sequences.Building.sequenceFromArray\n *^npublic fun ShortArray.asSequence():
Sequence<Short> {\n if (isEmpty()) return emptySequence()\n return Sequence { this.iterator() }\n}\n\n/**\n *
Creates a [Sequence] instance that wraps the original array returning its elements when being iterated.\n * \n *
@sample samples.collections.Sequences.Building.sequenceFromArray\n *^npublic fun IntArray.asSequence():
Sequence<Int> {\n if (isEmpty()) return emptySequence()\n return Sequence { this.iterator() }\n}\n\n/**\n *
Creates a [Sequence] instance that wraps the original array returning its elements when being iterated.\n * \n *
@sample samples.collections.Sequences.Building.sequenceFromArray\n *^npublic fun LongArray.asSequence():
Sequence<Long> {\n if (isEmpty()) return emptySequence()\n return Sequence { this.iterator() }\n}\n\n/**\n *
Creates a [Sequence] instance that wraps the original array returning its elements when being iterated.\n * \n *
@sample samples.collections.Sequences.Building.sequenceFromArray\n *^npublic fun FloatArray.asSequence():
Sequence<Float> {\n if (isEmpty()) return emptySequence()\n return Sequence { this.iterator() }\n}\n\n/**\n *
Creates a [Sequence] instance that wraps the original array returning its elements when being iterated.\n * \n *
@sample samples.collections.Sequences.Building.sequenceFromArray\n *^npublic fun DoubleArray.asSequence():
Sequence<Double> {\n if (isEmpty()) return emptySequence()\n return Sequence { this.iterator() }\n}\n\n/**\n *
Creates a [Sequence] instance that wraps the original array returning its elements when being iterated.\n * \n *
@sample samples.collections.Sequences.Building.sequenceFromArray\n *^npublic fun
BooleanArray.asSequence(): Sequence<Boolean> {\n if (isEmpty()) return emptySequence()\n return Sequence
{ this.iterator() }\n}\n\n/**\n * Creates a [Sequence] instance that wraps the original array returning its elements
when being iterated.\n * \n * @sample samples.collections.Sequences.Building.sequenceFromArray\n *^npublic
fun CharArray.asSequence(): Sequence<Char> {\n if (isEmpty()) return emptySequence()\n return Sequence {
this.iterator() }\n}\n\n/**\n * Returns an average value of elements in the array.\n
*^n@kotlin.jvm.JvmName("averageOfByte")\npublic fun Array<out Byte>.average(): Double {\n var sum:
Double = 0.0\n var count: Int = 0\n for (element in this) {\n sum += element\n ++count\n }\n return
if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of elements in the array.\n
*^n@kotlin.jvm.JvmName("averageOfShort")\npublic fun Array<out Short>.average(): Double {\n var sum:
Double = 0.0\n var count: Int = 0\n for (element in this) {\n sum += element\n ++count\n }\n return
if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of elements in the array.\n
*^n@kotlin.jvm.JvmName("averageOfInt")\npublic fun Array<out Int>.average(): Double {\n var sum: Double
= 0.0\n var count: Int = 0\n for (element in this) {\n sum += element\n ++count\n }\n return if (count
== 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of elements in the array.\n
*^n@kotlin.jvm.JvmName("averageOfLong")\npublic fun Array<out Long>.average(): Double {\n var sum:
Double = 0.0\n var count: Int = 0\n for (element in this) {\n sum += element\n ++count\n }\n return
if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of elements in the array.\n
*^n@kotlin.jvm.JvmName("averageOfFloat")\npublic fun Array<out Float>.average(): Double {\n var sum:
Double = 0.0\n var count: Int = 0\n for (element in this) {\n sum += element\n ++count\n }\n return
if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of elements in the array.\n
*^n@kotlin.jvm.JvmName("averageOfDouble")\npublic fun Array<out Double>.average(): Double {\n var sum:
Double = 0.0\n var count: Int = 0\n for (element in this) {\n sum += element\n ++count\n }\n return
if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of elements in the array.\n
*^npublic fun ByteArray.average(): Double {\n var sum: Double = 0.0\n var count: Int = 0\n for (element in
this) {\n sum += element\n ++count\n }\n return if (count == 0) Double.NaN else sum /
count\n}\n\n/**\n * Returns an average value of elements in the array.\n *^npublic fun ShortArray.average():
Double {\n var sum: Double = 0.0\n var count: Int = 0\n for (element in this) {\n sum += element\n
++count\n }\n return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of

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elements in the array.\n */\npublic fun IntArray.average(): Double {\n    var sum: Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n        ++count\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of elements in the array.\n */\npublic fun LongArray.average(): Double {\n    var sum: Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n        ++count\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of elements in the array.\n */\npublic fun FloatArray.average(): Double {\n    var sum: Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n        ++count\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of elements in the array.\n */\npublic fun DoubleArray.average(): Double {\n    var sum: Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n        ++count\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\n@kotlin.jvm.JvmName("sumOfByte")\npublic fun Array<out Byte>.sum(): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\n@kotlin.jvm.JvmName("sumOfShort")\npublic fun Array<out Short>.sum(): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\n@kotlin.jvm.JvmName("sumOfInt")\npublic fun Array<out Int>.sum(): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\n@kotlin.jvm.JvmName("sumOfLong")\npublic fun Array<out Long>.sum(): Long {\n    var sum: Long = 0L\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\n@kotlin.jvm.JvmName("sumOfFloat")\npublic fun Array<out Float>.sum(): Float {\n    var sum: Float = 0.0f\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\n@kotlin.jvm.JvmName("sumOfDouble")\npublic fun Array<out Double>.sum(): Double {\n    var sum: Double = 0.0\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\npublic fun ByteArray.sum(): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\npublic fun ShortArray.sum(): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\npublic fun IntArray.sum(): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\npublic fun LongArray.sum(): Long {\n    var sum: Long = 0L\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\npublic fun FloatArray.sum(): Float {\n    var sum: Float = 0.0f\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\npublic fun DoubleArray.sum(): Double {\n    var sum: Double = 0.0\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n}\n\n\n/**\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("RangesKt")\n\npackage kotlin.ranges\n\n/\n// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateStandardLib.kt\n// See: https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\nimport kotlin.random.*\n\n/**\n * Returns a random element from this range.\n */\n@throws IllegalArgumentException if this range is empty.\n\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun IntRange.random(): Int {\n    return random(Random)\n}\n\n/**\n * Returns a random element from this range.\n */\n@throws IllegalArgumentException if this range is empty.\n\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun LongRange.random(): Long {\n    return random(Random)\n}\n\n/**\n * Returns a random element from this range using the specified source of randomness.\n */\n@throws IllegalArgumentException if this range is empty.\n
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*\n@SinceKotlin("1.3")\npublic fun IntRange.random(random: Random): Int {\n    try {\n        return
random.nextInt(this)\n    } catch(e: IllegalArgumentException) {\n        throw
NoSuchElementException(e.message)\n    }\n}\n\n/**\n * Returns a random element from this range using the
specified source of randomness.\n * \n * @throws IllegalArgumentException if this range is empty.\n
*\n@SinceKotlin("1.3")\npublic fun LongRange.random(random: Random): Long {\n    try {\n        return
random.nextLong(this)\n    } catch(e: IllegalArgumentException) {\n        throw
NoSuchElementException(e.message)\n    }\n}\n\n/**\n * Returns a random element from this range using the
specified source of randomness.\n * \n * @throws IllegalArgumentException if this range is empty.\n
*\n@SinceKotlin("1.3")\npublic fun CharRange.random(random: Random): Char {\n    try {\n        return
random.nextInt(first.code, last.code + 1).toChar()\n    } catch(e: IllegalArgumentException) {\n        throw
NoSuchElementException(e.message)\n    }\n}\n\n/**\n * Returns a random element from this range, or `null` if this
range is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
inline fun IntRange.randomOrNull(): Int? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a random
element from this range, or `null` if this range is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
inline fun LongRange.randomOrNull(): Long? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a
random element from this range, or `null` if this range is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
inline fun CharRange.randomOrNull(): Char? {\n    return randomOrNull(Random)\n}\n\n/**\n * Returns a
random element from this range using the specified source of randomness, or `null` if this range is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
IntRange.randomOrNull(random: Random): Int? {\n    if (isEmpty())\n        return null\n    return
random.nextInt(this)\n}\n\n/**\n * Returns a random element from this range using the specified source of
randomness, or `null` if this range is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
LongRange.randomOrNull(random: Random): Long? {\n    if (isEmpty())\n        return null\n    return
random.nextLong(this)\n}\n\n/**\n * Returns a random element from this range using the specified source of
randomness, or `null` if this range is empty.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
CharRange.randomOrNull(random: Random): Char? {\n    if (isEmpty())\n        return null\n    return
random.nextInt(first.code, last.code + 1).toChar()\n}\n\n/**\n * Returns `true` if this range contains the specified
[element].\n * \n * Always returns `false` if the [element] is `null`.\n
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline operator fun IntRange.contains(element:
Int?): Boolean {\n    return element != null && contains(element)\n}\n\n/**\n * Returns `true` if this range contains
the specified [element].\n * \n * Always returns `false` if the [element] is `null`.\n
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline operator fun LongRange.contains(element:
Long?): Boolean {\n    return element != null && contains(element)\n}\n\n/**\n * Returns `true` if this range
contains the specified [element].\n * \n * Always returns `false` if the [element] is `null`.\n
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline operator fun CharRange.contains(element:
Char?): Boolean {\n    return element != null && contains(element)\n}\n\n/**\n * Checks if the specified [value]
belongs to this range.\n *\n@kotlin.jvm.JvmName("intRangeContains")\npublic operator fun
ClosedRange<Int>.contains(value: Byte): Boolean {\n    return contains(value.toInt())\n}\n\n/**\n * Checks if the
specified [value] belongs to this range.\n *\n@kotlin.jvm.JvmName("longRangeContains")\npublic operator fun
ClosedRange<Long>.contains(value: Byte): Boolean {\n    return contains(value.toLong())\n}\n\n/**\n * Checks if
the specified [value] belongs to this range.\n *\n@kotlin.jvm.JvmName("shortRangeContains")\npublic operator
fun ClosedRange<Short>.contains(value: Byte): Boolean {\n    return contains(value.toShort())\n}\n\n/**\n *
Checks if the specified [value] belongs to this range.\n *\n@Deprecated("This `contains` operation mixing integer

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= \"1.5\")\n@kotlin.jvm.JvmName(\"shortRangeContains\")\npublic operator fun
ClosedRange<Short>.contains(value: Float): Boolean {\n  return value.toShortExactOrNull().let { if (it != null)
contains(it) else false }\n}\n\n/**\n * Checks if the specified [value] belongs to this range.\n
*\n@kotlin.jvm.JvmName(\"doubleRangeContains\")\npublic operator fun ClosedRange<Double>.contains(value:
Float): Boolean {\n  return contains(value.toDouble())\n}\n\n/**\n * Checks if the specified [value] belongs to this
range.\n *\n@kotlin.jvm.JvmName(\"longRangeContains\")\npublic operator fun
ClosedRange<Long>.contains(value: Int): Boolean {\n  return contains(value.toLong())\n}\n\n/**\n * Checks if the
specified [value] belongs to this range.\n *\n@kotlin.jvm.JvmName(\"byteRangeContains\")\npublic operator fun
ClosedRange<Byte>.contains(value: Int): Boolean {\n  return value.toByteExactOrNull().let { if (it != null)
contains(it) else false }\n}\n\n/**\n * Checks if the specified [value] belongs to this range.\n *\n@kotlin.jvm.JvmName(\"shortRangeContains\")\npublic operator fun ClosedRange<Short>.contains(value: Int):
Boolean {\n  return value.toShortExactOrNull().let { if (it != null) contains(it) else false }\n}\n\n/**\n * Checks if
the specified [value] belongs to this range.\n *\n@Deprecated(\"This `contains` operation mixing integer and
floating point arguments has ambiguous semantics and is going to be
removed.\")\n@DeprecatedSinceKotlin(warningSince = \"1.3\", errorSince = \"1.4\", hiddenSince =
\"1.5\")\n@kotlin.jvm.JvmName(\"doubleRangeContains\")\npublic operator fun
ClosedRange<Double>.contains(value: Int): Boolean {\n  return contains(value.toDouble())\n}\n\n/**\n * Checks
if the specified [value] belongs to this range.\n *\n@Deprecated(\"This `contains` operation mixing integer and
floating point arguments has ambiguous semantics and is going to be
removed.\")\n@DeprecatedSinceKotlin(warningSince = \"1.3\", errorSince = \"1.4\", hiddenSince =
\"1.5\")\n@kotlin.jvm.JvmName(\"floatRangeContains\")\npublic operator fun ClosedRange<Float>.contains(value:
Int): Boolean {\n  return contains(value.toFloat())\n}\n\n/**\n * Checks if the specified [value] belongs to this
range.\n *\n@kotlin.jvm.JvmName(\"intRangeContains\")\npublic operator fun ClosedRange<Int>.contains(value:
Long): Boolean {\n  return value.toIntExactOrNull().let { if (it != null) contains(it) else false }\n}\n\n/**\n *
Checks if the specified [value] belongs to this range.\n *\n@kotlin.jvm.JvmName(\"byteRangeContains\")\npublic
operator fun ClosedRange<Byte>.contains(value: Long): Boolean {\n  return value.toByteExactOrNull().let { if (it
!= null) contains(it) else false }\n}\n\n/**\n * Checks if the specified [value] belongs to this range.\n *\n@kotlin.jvm.JvmName(\"shortRangeContains\")\npublic operator fun ClosedRange<Short>.contains(value:
Long): Boolean {\n  return value.toShortExactOrNull().let { if (it != null) contains(it) else false }\n}\n\n/**\n *
Checks if the specified [value] belongs to this range.\n *\n@Deprecated(\"This `contains` operation mixing integer
and floating point arguments has ambiguous semantics and is going to be
removed.\")\n@DeprecatedSinceKotlin(warningSince = \"1.3\", errorSince = \"1.4\", hiddenSince =
\"1.5\")\n@kotlin.jvm.JvmName(\"doubleRangeContains\")\npublic operator fun
ClosedRange<Double>.contains(value: Long): Boolean {\n  return contains(value.toDouble())\n}\n\n/**\n * Checks
if the specified [value] belongs to this range.\n *\n@Deprecated(\"This `contains` operation mixing integer
and floating point arguments has ambiguous semantics and is going to be
removed.\")\n@DeprecatedSinceKotlin(warningSince = \"1.3\", errorSince = \"1.4\", hiddenSince =
\"1.5\")\n@kotlin.jvm.JvmName(\"floatRangeContains\")\npublic operator fun ClosedRange<Float>.contains(value:
Long): Boolean {\n  return contains(value.toFloat())\n}\n\n/**\n * Checks if the specified [value] belongs to this
range.\n *\n@kotlin.jvm.JvmName(\"intRangeContains\")\npublic operator fun ClosedRange<Int>.contains(value:
Short): Boolean {\n  return contains(value.toInt())\n}\n\n/**\n * Checks if the specified [value] belongs to this
range.\n *\n@kotlin.jvm.JvmName(\"longRangeContains\")\npublic operator fun
ClosedRange<Long>.contains(value: Short): Boolean {\n  return contains(value.toLong())\n}\n\n/**\n * Checks if
the specified [value] belongs to this range.\n *\n@kotlin.jvm.JvmName(\"byteRangeContains\")\npublic operator
fun ClosedRange<Byte>.contains(value: Short): Boolean {\n  return value.toByteExactOrNull().let { if (it != null)
contains(it) else false }\n}\n\n/**\n * Checks if the specified [value] belongs to this range.\n *\n@Deprecated(\"This `contains` operation mixing integer and floating point arguments has ambiguous semantics
and is going to be removed.\")\n@DeprecatedSinceKotlin(warningSince = \"1.3\", errorSince = \"1.4\", hiddenSince

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= \"1.5\")\n@kotlin.jvm.JvmName(\"doubleRangeContains\")\npublic operator fun
ClosedRange<Double>.contains(value: Short): Boolean {\n  return contains(value.toDouble())\n}\n\n/**\n *
Checks if the specified [value] belongs to this range.\n */\n@Deprecated(\"This `contains` operation mixing integer
and floating point arguments has ambiguous semantics and is going to be
removed.\")\n@DeprecatedSinceKotlin(warningSince = \"1.3\", errorSince = \"1.4\", hiddenSince =
\"1.5\")\n@kotlin.jvm.JvmName(\"floatRangeContains\")\npublic operator fun ClosedRange<Float>.contains(value:
Short): Boolean {\n  return contains(value.toFloat())\n}\n\n/**\n * Returns a progression from this value down to
the specified [to] value with the step -1.\n * \n * The [to] value should be less than or equal to `this` value.\n *
If the [to] value is greater than `this` value the returned progression is empty.\n */\n\npublic infix fun Int.downTo(to: Byte):
IntProgression {\n  return IntProgression.fromClosedRange(this, to.toInt(), -1)\n}\n\n/**\n * Returns a progression
from this value down to the specified [to] value with the step -1.\n * \n * The [to] value should be less than or equal
to `this` value.\n * If the [to] value is greater than `this` value the returned progression is empty.\n */\n\npublic infix
fun Long.downTo(to: Byte): LongProgression {\n  return LongProgression.fromClosedRange(this, to.toLong(), -
1L)\n}\n\n/**\n * Returns a progression from this value down to the specified [to] value with the step -1.\n * \n *
The [to] value should be less than or equal to `this` value.\n * If the [to] value is greater than `this` value the
returned progression is empty.\n */\n\npublic infix fun Byte.downTo(to: Byte): IntProgression {\n  return
IntProgression.fromClosedRange(this.toInt(), to.toInt(), -1)\n}\n\n/**\n * Returns a progression from this value
down to the specified [to] value with the step -1.\n * \n * The [to] value should be less than or equal to `this` value.\n
* If the [to] value is greater than `this` value the returned progression is empty.\n */\n\npublic infix fun
Short.downTo(to: Byte): IntProgression {\n  return IntProgression.fromClosedRange(this.toInt(), to.toInt(), -
1)\n}\n\n/**\n * Returns a progression from this value down to the specified [to] value with the step -1.\n * \n * The
[to] value should be less than or equal to `this` value.\n * If the [to] value is greater than `this` value the returned
progression is empty.\n */\n\npublic infix fun Char.downTo(to: Char): CharProgression {\n  return
CharProgression.fromClosedRange(this, to, -1)\n}\n\n/**\n * Returns a progression from this value down to the
specified [to] value with the step -1.\n * \n * The [to] value should be less than or equal to `this` value.\n * If the [to]
value is greater than `this` value the returned progression is empty.\n */\n\npublic infix fun Int.downTo(to: Int):
IntProgression {\n  return IntProgression.fromClosedRange(this, to, -1)\n}\n\n/**\n * Returns a progression from
this value down to the specified [to] value with the step -1.\n * \n * The [to] value should be less than or equal to
`this` value.\n * If the [to] value is greater than `this` value the returned progression is empty.\n */\n\npublic infix fun
Long.downTo(to: Int): LongProgression {\n  return LongProgression.fromClosedRange(this, to.toLong(), -
1L)\n}\n\n/**\n * Returns a progression from this value down to the specified [to] value with the step -1.\n * \n *
The [to] value should be less than or equal to `this` value.\n * If the [to] value is greater than `this` value the
returned progression is empty.\n */\n\npublic infix fun Byte.downTo(to: Int): IntProgression {\n  return
IntProgression.fromClosedRange(this.toInt(), to, -1)\n}\n\n/**\n * Returns a progression from this value down to the
specified [to] value with the step -1.\n * \n * The [to] value should be less than or equal to `this` value.\n * If the [to]
value is greater than `this` value the returned progression is empty.\n */\n\npublic infix fun Short.downTo(to: Int):
IntProgression {\n  return IntProgression.fromClosedRange(this.toInt(), to, -1)\n}\n\n/**\n * Returns a progression
from this value down to the specified [to] value with the step -1.\n * \n * The [to] value should be less than or equal
to `this` value.\n * If the [to] value is greater than `this` value the returned progression is empty.\n */\n\npublic infix
fun Int.downTo(to: Long): LongProgression {\n  return LongProgression.fromClosedRange(this.toLong(), to, -
1L)\n}\n\n/**\n * Returns a progression from this value down to the specified [to] value with the step -1.\n * \n *
The [to] value should be less than or equal to `this` value.\n * If the [to] value is greater than `this` value the
returned progression is empty.\n */\n\npublic infix fun Long.downTo(to: Long): LongProgression {\n  return
LongProgression.fromClosedRange(this, to, -1L)\n}\n\n/**\n * Returns a progression from this value down to the
specified [to] value with the step -1.\n * \n * The [to] value should be less than or equal to `this` value.\n * If the [to]
value is greater than `this` value the returned progression is empty.\n */\n\npublic infix fun Byte.downTo(to: Long):
LongProgression {\n  return LongProgression.fromClosedRange(this.toLong(), to, -1L)\n}\n\n/**\n * Returns a
progression from this value down to the specified [to] value with the step -1.\n * \n * The [to] value should be less

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than or equal to `this` value.\n * If the [to] value is greater than `this` value the returned progression is empty.\n
 *\npublic infix fun Short.downTo(to: Long): LongProgression {\n return
 LongProgression.fromClosedRange(this.toLong(), to, -1L)\n}\n\n**\n * Returns a progression from this value
 down to the specified [to] value with the step -1.\n * \n * The [to] value should be less than or equal to `this` value.\n
 * If the [to] value is greater than `this` value the returned progression is empty.\n *\npublic infix fun Int.downTo(to:
 Short): IntProgression {\n return IntProgression.fromClosedRange(this, to.toInt(), -1)\n}\n\n**\n * Returns a
 progression from this value down to the specified [to] value with the step -1.\n * \n * The [to] value should be less
 than or equal to `this` value.\n * If the [to] value is greater than `this` value the returned progression is empty.\n
 *\npublic infix fun Long.downTo(to: Short): LongProgression {\n return LongProgression.fromClosedRange(this,
 to.toLong(), -1L)\n}\n\n**\n * Returns a progression from this value down to the specified [to] value with the step -
 1.\n * \n * The [to] value should be less than or equal to `this` value.\n * If the [to] value is greater than `this` value
 the returned progression is empty.\n *\npublic infix fun Byte.downTo(to: Short): IntProgression {\n return
 IntProgression.fromClosedRange(this.toInt(), to.toInt(), -1)\n}\n\n**\n * Returns a progression from this value
 down to the specified [to] value with the step -1.\n * \n * The [to] value should be less than or equal to `this` value.\n
 * If the [to] value is greater than `this` value the returned progression is empty.\n *\npublic infix fun
 Short.downTo(to: Short): IntProgression {\n return IntProgression.fromClosedRange(this.toInt(), to.toInt(), -
 1)\n}\n\n**\n * Returns a progression that goes over the same range in the opposite direction with the same step.\n
 *\npublic fun IntProgression.reversed(): IntProgression {\n return IntProgression.fromClosedRange(last, first, -
 step)\n}\n\n**\n * Returns a progression that goes over the same range in the opposite direction with the same
 step.\n *\npublic fun LongProgression.reversed(): LongProgression {\n return
 LongProgression.fromClosedRange(last, first, -step)\n}\n\n**\n * Returns a progression that goes over the same
 range in the opposite direction with the same step.\n *\npublic fun CharProgression.reversed(): CharProgression {\n
 return CharProgression.fromClosedRange(last, first, -step)\n}\n\n**\n * Returns a progression that goes over the
 same range with the given step.\n *\npublic infix fun IntProgression.step(step: Int): IntProgression {\n
 checkStepIsPositive(step > 0, step)\n return IntProgression.fromClosedRange(first, last, if (this.step > 0) step else -
 step)\n}\n\n**\n * Returns a progression that goes over the same range with the given step.\n *\npublic infix fun
 LongProgression.step(step: Long): LongProgression {\n checkStepIsPositive(step > 0, step)\n return
 LongProgression.fromClosedRange(first, last, if (this.step > 0) step else -step)\n}\n\n**\n * Returns a progression
 that goes over the same range with the given step.\n *\npublic infix fun CharProgression.step(step: Int):
 CharProgression {\n checkStepIsPositive(step > 0, step)\n return CharProgression.fromClosedRange(first, last, if
 (this.step > 0) step else -step)\n}\n\ninternal fun Int.toByteExactOrNull(): Byte? {\n return if (this in
 Byte.MIN_VALUE.toInt()..Byte.MAX_VALUE.toInt()) this.toByte() else null\n}\n\ninternal fun
 Long.toByteExactOrNull(): Byte? {\n return if (this in
 Byte.MIN_VALUE.toLong()..Byte.MAX_VALUE.toLong()) this.toByte() else null\n}\n\ninternal fun
 Short.toByteExactOrNull(): Byte? {\n return if (this in
 Byte.MIN_VALUE.toShort()..Byte.MAX_VALUE.toShort()) this.toByte() else null\n}\n\ninternal fun
 Double.toByteExactOrNull(): Byte? {\n return if (this in
 Byte.MIN_VALUE.toDouble()..Byte.MAX_VALUE.toDouble()) this.toInt().toByte() else null\n}\n\ninternal fun
 Float.toByteExactOrNull(): Byte? {\n return if (this in
 Byte.MIN_VALUE.toFloat()..Byte.MAX_VALUE.toFloat()) this.toInt().toByte() else null\n}\n\ninternal fun
 Long.toIntExactOrNull(): Int? {\n return if (this in Int.MIN_VALUE.toLong()..Int.MAX_VALUE.toLong())
 this.toInt() else null\n}\n\ninternal fun Double.toIntExactOrNull(): Int? {\n return if (this in
 Int.MIN_VALUE.toDouble()..Int.MAX_VALUE.toDouble()) this.toInt() else null\n}\n\ninternal fun
 Float.toIntExactOrNull(): Int? {\n return if (this in Int.MIN_VALUE.toFloat()..Int.MAX_VALUE.toFloat())
 this.toInt() else null\n}\n\ninternal fun Double.toLongExactOrNull(): Long? {\n return if (this in
 Long.MIN_VALUE.toDouble()..Long.MAX_VALUE.toDouble()) this.toLong() else null\n}\n\ninternal fun
 Float.toLongExactOrNull(): Long? {\n return if (this in
 Long.MIN_VALUE.toFloat()..Long.MAX_VALUE.toFloat()) this.toLong() else null\n}\n\ninternal fun

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Int.toShortExactOrNull(): Short? {\n  return if (this in Short.MIN_VALUE.toInt()..Short.MAX_VALUE.toInt())
this.toShort() else null\n}\n\ninternal fun Long.toShortExactOrNull(): Short? {\n  return if (this in
Short.MIN_VALUE.toLong()..Short.MAX_VALUE.toLong()) this.toShort() else null\n}\n\ninternal fun
Double.toShortExactOrNull(): Short? {\n  return if (this in
Short.MIN_VALUE.toDouble()..Short.MAX_VALUE.toDouble()) this.toInt().toShort() else null\n}\n\ninternal fun
Float.toShortExactOrNull(): Short? {\n  return if (this in
Short.MIN_VALUE.toFloat()..Short.MAX_VALUE.toFloat()) this.toInt().toShort() else null\n}\n\n**\n * Returns
a range from this value up to but excluding the specified [to] value.\n * \n * If the [to] value is less than or equal to
`this` value, then the returned range is empty.\n */\npublic infix fun Int.until(to: Byte): IntRange {\n  return this ..
(to.toInt() - 1).toInt()\n}\n\n**\n * Returns a range from this value up to but excluding the specified [to] value.\n *
\n * If the [to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun
Long.until(to: Byte): LongRange {\n  return this .. (to.toLong() - 1).toLong()\n}\n\n**\n * Returns a range from
this value up to but excluding the specified [to] value.\n * \n * If the [to] value is less than or equal to `this` value,
then the returned range is empty.\n */\npublic infix fun Byte.until(to: Byte): IntRange {\n  return this.toInt() ..
(to.toInt() - 1).toInt()\n}\n\n**\n * Returns a range from this value up to but excluding the specified [to] value.\n *
\n * If the [to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun
Short.until(to: Byte): IntRange {\n  return this.toInt() .. (to.toInt() - 1).toInt()\n}\n\n**\n * Returns a range from
this value up to but excluding the specified [to] value.\n * \n * If the [to] value is less than or equal to `this` value,
then the returned range is empty.\n */\npublic infix fun Char.until(to: Char): CharRange {\n  if (to <= '\u0000')
return CharRange.EMPTY\n  return this .. (to - 1).toChar()\n}\n\n**\n * Returns a range from this value up to but
excluding the specified [to] value.\n * \n * If the [to] value is less than or equal to `this` value, then the returned
range is empty.\n */\npublic infix fun Int.until(to: Int): IntRange {\n  if (to <= Int.MIN_VALUE) return
IntRange.EMPTY\n  return this .. (to - 1).toInt()\n}\n\n**\n * Returns a range from this value up to but excluding
the specified [to] value.\n * \n * If the [to] value is less than or equal to `this` value, then the returned range is
empty.\n */\npublic infix fun Long.until(to: Int): LongRange {\n  return this .. (to.toLong() -
1).toLong()\n}\n\n**\n * Returns a range from this value up to but excluding the specified [to] value.\n * \n * If the
[to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun Byte.until(to:
Int): IntRange {\n  if (to <= Int.MIN_VALUE) return IntRange.EMPTY\n  return this.toInt() .. (to -
1).toInt()\n}\n\n**\n * Returns a range from this value up to but excluding the specified [to] value.\n * \n * If the
[to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun Short.until(to:
Int): IntRange {\n  if (to <= Int.MIN_VALUE) return IntRange.EMPTY\n  return this.toInt() .. (to -
1).toInt()\n}\n\n**\n * Returns a range from this value up to but excluding the specified [to] value.\n * \n * If the
[to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun Int.until(to:
Long): LongRange {\n  if (to <= Long.MIN_VALUE) return LongRange.EMPTY\n  return this.toLong() .. (to -
1).toLong()\n}\n\n**\n * Returns a range from this value up to but excluding the specified [to] value.\n * \n * If the
[to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun Long.until(to:
Long): LongRange {\n  if (to <= Long.MIN_VALUE) return LongRange.EMPTY\n  return this .. (to -
1).toLong()\n}\n\n**\n * Returns a range from this value up to but excluding the specified [to] value.\n * \n * If the
[to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun Byte.until(to:
Long): LongRange {\n  if (to <= Long.MIN_VALUE) return LongRange.EMPTY\n  return this.toLong() .. (to -
1).toLong()\n}\n\n**\n * Returns a range from this value up to but excluding the specified [to] value.\n * \n * If the
[to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun Short.until(to:
Long): LongRange {\n  if (to <= Long.MIN_VALUE) return LongRange.EMPTY\n  return this.toLong() .. (to -
1).toLong()\n}\n\n**\n * Returns a range from this value up to but excluding the specified [to] value.\n * \n * If the
[to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun Int.until(to:
Short): IntRange {\n  return this .. (to.toInt() - 1).toInt()\n}\n\n**\n * Returns a range from this value up to but
excluding the specified [to] value.\n * \n * If the [to] value is less than or equal to `this` value, then the returned
range is empty.\n */\npublic infix fun Long.until(to: Short): LongRange {\n  return this .. (to.toLong() -

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1).toLong()\n\n/**\n * Returns a range from this value up to but excluding the specified [to] value.\n * \n * If the [to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun Byte.until(to: Short): IntRange {\n return this.toInt() .. (to.toInt() - 1).toInt()\n}\n\n/**\n * Returns a range from this value up to but excluding the specified [to] value.\n * \n * If the [to] value is less than or equal to `this` value, then the returned range is empty.\n */\npublic infix fun Short.until(to: Short): IntRange {\n return this.toInt() .. (to.toInt() - 1).toInt()\n}\n\n/**\n * Ensures that this value is not less than the specified [minimumValue].\n * \n * @return this value if it's greater than or equal to the [minimumValue] or the [minimumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtLeastComparable\n */\npublic fun <T : Comparable<T>> T.coerceAtLeast(minimumValue: T): T {\n return if (this < minimumValue) minimumValue else this\n}\n\n/**\n * Ensures that this value is not less than the specified [minimumValue].\n * \n * @return this value if it's greater than or equal to the [minimumValue] or the [minimumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtLeast\n */\npublic fun Byte.coerceAtLeast(minimumValue: Byte): Byte {\n return if (this < minimumValue) minimumValue else this\n}\n\n/**\n * Ensures that this value is not less than the specified [minimumValue].\n * \n * @return this value if it's greater than or equal to the [minimumValue] or the [minimumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtLeast\n */\npublic fun Short.coerceAtLeast(minimumValue: Short): Short {\n return if (this < minimumValue) minimumValue else this\n}\n\n/**\n * Ensures that this value is not less than the specified [minimumValue].\n * \n * @return this value if it's greater than or equal to the [minimumValue] or the [minimumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtLeast\n */\npublic fun Int.coerceAtLeast(minimumValue: Int): Int {\n return if (this < minimumValue) minimumValue else this\n}\n\n/**\n * Ensures that this value is not less than the specified [minimumValue].\n * \n * @return this value if it's greater than or equal to the [minimumValue] or the [minimumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtLeast\n */\npublic fun Long.coerceAtLeast(minimumValue: Long): Long {\n return if (this < minimumValue) minimumValue else this\n}\n\n/**\n * Ensures that this value is not less than the specified [minimumValue].\n * \n * @return this value if it's greater than or equal to the [minimumValue] or the [minimumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtLeast\n */\npublic fun Float.coerceAtLeast(minimumValue: Float): Float {\n return if (this < minimumValue) minimumValue else this\n}\n\n/**\n * Ensures that this value is not less than the specified [minimumValue].\n * \n * @return this value if it's greater than or equal to the [minimumValue] or the [minimumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtLeast\n */\npublic fun Double.coerceAtLeast(minimumValue: Double): Double {\n return if (this < minimumValue) minimumValue else this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n * \n * @return this value if it's less than or equal to the [maximumValue] or the [maximumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtMostComparable\n */\npublic fun <T : Comparable<T>> T.coerceAtMost(maximumValue: T): T {\n return if (this > maximumValue) maximumValue else this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n * \n * @return this value if it's less than or equal to the [maximumValue] or the [maximumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtMost\n */\npublic fun Byte.coerceAtMost(maximumValue: Byte): Byte {\n return if (this > maximumValue) maximumValue else this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n * \n * @return this value if it's less than or equal to the [maximumValue] or the [maximumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtMost\n */\npublic fun Short.coerceAtMost(maximumValue: Short): Short {\n return if (this > maximumValue) maximumValue else this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n * \n * @return this value if it's less than or equal to the [maximumValue] or the [maximumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtMost\n */\npublic fun Int.coerceAtMost(maximumValue: Int): Int {\n return if (this > maximumValue) maximumValue else this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n * \n * @return this value if it's less than or equal to the [maximumValue] or

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the [maximumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtMost\n
*\npublic fun Long.coerceAtMost(maximumValue: Long): Long {\n    return if (this > maximumValue)\n
maximumValue else this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n *
\n * @return this value if it's less than or equal to the [maximumValue] or the [maximumValue] otherwise.\n * \n *
@sample samples.comparisons.ComparableOps.coerceAtMost\n *\npublic fun
Float.coerceAtMost(maximumValue: Float): Float {\n    return if (this > maximumValue) maximumValue else
this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n * \n * @return this
value if it's less than or equal to the [maximumValue] or the [maximumValue] otherwise.\n * \n * @sample
samples.comparisons.ComparableOps.coerceAtMost\n *\npublic fun Double.coerceAtMost(maximumValue:
Double): Double {\n    return if (this > maximumValue) maximumValue else this\n}\n\n/**\n * Ensures that this
value lies in the specified range [minimumValue]..[maximumValue].\n * \n * @return this value if it's in the range,
or [minimumValue] if this value is less than [minimumValue], or [maximumValue] if this value is greater than
[maximumValue].\n * \n * @sample samples.comparisons.ComparableOps.coerceInComparable\n *\npublic fun
<T : Comparable<T>> T.coerceIn(minimumValue: T?, maximumValue: T?): T {\n    if (minimumValue !== null
&& maximumValue !== null) {\n        if (minimumValue > maximumValue) throw
IllegalArgumentOutOfRangeException("Cannot coerce value to an empty range: maximum $maximumValue is less than
minimum $minimumValue.")\n        if (this < minimumValue) return minimumValue\n        if (this >
maximumValue) return maximumValue\n    }\n    else {\n        if (minimumValue !== null && this <
minimumValue) return minimumValue\n        if (maximumValue !== null && this > maximumValue) return
maximumValue\n    }\n    return this\n}\n\n/**\n * Ensures that this value lies in the specified range
[minimumValue]..[maximumValue].\n * \n * @return this value if it's in the range, or [minimumValue] if this value
is less than [minimumValue], or [maximumValue] if this value is greater than [maximumValue].\n * \n * @sample
samples.comparisons.ComparableOps.coerceIn\n *\npublic fun Byte.coerceIn(minimumValue: Byte,
maximumValue: Byte): Byte {\n    if (minimumValue > maximumValue) throw
IllegalArgumentOutOfRangeException("Cannot coerce value to an empty range: maximum $maximumValue is less than
minimum $minimumValue.")\n    if (this < minimumValue) return minimumValue\n    if (this > maximumValue)
return maximumValue\n    return this\n}\n\n/**\n * Ensures that this value lies in the specified range
[minimumValue]..[maximumValue].\n * \n * @return this value if it's in the range, or [minimumValue] if this value
is less than [minimumValue], or [maximumValue] if this value is greater than [maximumValue].\n * \n * @sample
samples.comparisons.ComparableOps.coerceIn\n *\npublic fun Short.coerceIn(minimumValue: Short,
maximumValue: Short): Short {\n    if (minimumValue > maximumValue) throw
IllegalArgumentOutOfRangeException("Cannot coerce value to an empty range: maximum $maximumValue is less than
minimum $minimumValue.")\n    if (this < minimumValue) return minimumValue\n    if (this > maximumValue)
return maximumValue\n    return this\n}\n\n/**\n * Ensures that this value lies in the specified range
[minimumValue]..[maximumValue].\n * \n * @return this value if it's in the range, or [minimumValue] if this value
is less than [minimumValue], or [maximumValue] if this value is greater than [maximumValue].\n * \n * @sample
samples.comparisons.ComparableOps.coerceIn\n *\npublic fun Int.coerceIn(minimumValue: Int, maximumValue:
Int): Int {\n    if (minimumValue > maximumValue) throw IllegalArgumentOutOfRangeException("Cannot coerce value to an
empty range: maximum $maximumValue is less than minimum $minimumValue.")\n    if (this < minimumValue)
return minimumValue\n    if (this > maximumValue) return maximumValue\n    return this\n}\n\n/**\n * Ensures
that this value lies in the specified range [minimumValue]..[maximumValue].\n * \n * @return this value if it's in
the range, or [minimumValue] if this value is less than [minimumValue], or [maximumValue] if this value is greater
than [maximumValue].\n * \n * @sample samples.comparisons.ComparableOps.coerceIn\n *\npublic fun
Long.coerceIn(minimumValue: Long, maximumValue: Long): Long {\n    if (minimumValue > maximumValue)
throw IllegalArgumentOutOfRangeException("Cannot coerce value to an empty range: maximum $maximumValue is less than
minimum $minimumValue.")\n    if (this < minimumValue) return minimumValue\n    if (this > maximumValue)
return maximumValue\n    return this\n}\n\n/**\n * Ensures that this value lies in the specified range
[minimumValue]..[maximumValue].\n * \n * @return this value if it's in the range, or [minimumValue] if this value

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is less than [minimumValue], or [maximumValue] if this value is greater than [maximumValue].\n * \n * @sample
samples.comparisons.ComparableOps.coerceIn\n *^\npublic fun Float.coerceIn(minimumValue: Float,
maximumValue: Float): Float {\n    if (minimumValue > maximumValue) throw
IllegalArgumentException("Cannot coerce value to an empty range: maximum $maximumValue is less than
minimum $minimumValue.")\n    if (this < minimumValue) return minimumValue\n    if (this > maximumValue)
return maximumValue\n    return this\n}\n\n/**\n * Ensures that this value lies in the specified range
[minimumValue]..[maximumValue].\n * \n * @return this value if it's in the range, or [minimumValue] if this value
is less than [minimumValue], or [maximumValue] if this value is greater than [maximumValue].\n * \n * @sample
samples.comparisons.ComparableOps.coerceIn\n *^\npublic fun Double.coerceIn(minimumValue: Double,
maximumValue: Double): Double {\n    if (minimumValue > maximumValue) throw
IllegalArgumentException("Cannot coerce value to an empty range: maximum $maximumValue is less than
minimum $minimumValue.")\n    if (this < minimumValue) return minimumValue\n    if (this > maximumValue)
return maximumValue\n    return this\n}\n\n/**\n * Ensures that this value lies in the specified [range].\n * \n *
@return this value if it's in the [range], or `range.start` if this value is less than `range.start`, or `range.endInclusive`
if this value is greater than `range.endInclusive`.\n * \n * @sample
samples.comparisons.ComparableOps.coerceInFloatingPointRange\n *^\n@SinceKotlin("1.1")\npublic fun <T :
Comparable<T>> T.coerceIn(range: ClosedFloatingPointRange<T>): T {\n    if (range.isEmpty()) throw
IllegalArgumentException("Cannot coerce value to an empty range: $range.")\n    return when {\n        // this <
start equiv to this <= start && !(this >= start)\n        range.lessThanOrEqualTo(this, range.start) &&
!range.lessThanOrEqualTo(range.start, this) -> range.start\n        // this > end equiv to this >= end && !(this <= end)\n
range.lessThanOrEqualTo(range.endInclusive, this) && !range.lessThanOrEqualTo(this, range.endInclusive) ->
range.endInclusive\n        else -> this\n    }\n}\n\n/**\n * Ensures that this value lies in the specified [range].\n * \n *
@return this value if it's in the [range], or `range.start` if this value is less than `range.start`, or `range.endInclusive`
if this value is greater than `range.endInclusive`.\n * \n * @sample
samples.comparisons.ComparableOps.coerceInComparable\n *^\npublic fun <T : Comparable<T>>
T.coerceIn(range: ClosedRange<T>): T {\n    if (range is ClosedFloatingPointRange) {\n        return
this.coerceIn<T>(range)\n    }\n    if (range.isEmpty()) throw IllegalArgumentException("Cannot coerce value to an
empty range: $range.")\n    return when {\n        this < range.start -> range.start\n        this > range.endInclusive ->
range.endInclusive\n        else -> this\n    }\n}\n\n/**\n * Ensures that this value lies in the specified [range].\n * \n *
@return this value if it's in the [range], or `range.start` if this value is less than `range.start`, or `range.endInclusive`
if this value is greater than `range.endInclusive`.\n * \n * @sample samples.comparisons.ComparableOps.coerceIn\n
*^\npublic fun Int.coerceIn(range: ClosedRange<Int>): Int {\n    if (range is ClosedFloatingPointRange) {\n
return this.coerceIn<Int>(range)\n    }\n    if (range.isEmpty()) throw IllegalArgumentException("Cannot coerce
value to an empty range: $range.")\n    return when {\n        this < range.start -> range.start\n        this >
range.endInclusive -> range.endInclusive\n        else -> this\n    }\n}\n\n/**\n * Ensures that this value lies in the
specified [range].\n * \n * @return this value if it's in the [range], or `range.start` if this value is less than
`range.start`, or `range.endInclusive` if this value is greater than `range.endInclusive`.\n * \n * @sample
samples.comparisons.ComparableOps.coerceIn\n *^\npublic fun Long.coerceIn(range: ClosedRange<Long>): Long
{\n    if (range is ClosedFloatingPointRange) {\n        return this.coerceIn<Long>(range)\n    }\n    if
(range.isEmpty()) throw IllegalArgumentException("Cannot coerce value to an empty range: $range.")\n    return
when {\n        this < range.start -> range.start\n        this > range.endInclusive -> range.endInclusive\n        else ->
this\n    }\n}\n\n"/**\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n *
Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*/\n\n// Auto-generated file. DO NOT EDIT!\n\npackage kotlin\n\nimport kotlin.experimental.*\nimport
kotlin.jvm.*\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@JvmInline\npublic
value class UByte @PublishedApi internal constructor(@PublishedApi internal val data: Byte) :
Comparable<UByte> {\n    companion object {\n        /**\n         * A constant holding the minimum value an
instance of UByte can have.\n         */\n        public const val MIN_VALUE: UByte = UByte(0)\n    }\n}

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A constant holding the maximum value an instance of UByte can have.\n
    *^\n    public const val
MAX_VALUE: UByte = UByte(-1)\n\n    /**\n    * The number of bytes used to represent an instance of
UByte in a binary form.\n    *^\n    public const val SIZE_BYTES: Int = 1\n\n    /**\n    * The number of
bits used to represent an instance of UByte in a binary form.\n    *^\n    public const val SIZE_BITS: Int = 8\n
}\n\n    /**\n    * Compares this value with the specified value for order.\n    * Returns zero if this value is equal to
the specified other value, a negative number if it's less than other,\n    * or a positive number if it's greater than
other.\n    *^\n    @kotlin.internal.InlineOnly\n    @Suppress("OVERRIDE_BY_INLINE")\n    public override
inline operator fun compareTo(other: UByte): Int = this.toInt().compareTo(other.toInt())\n\n    /**\n    * Compares
this value with the specified value for order.\n    * Returns zero if this value is equal to the specified other value, a
negative number if it's less than other,\n    * or a positive number if it's greater than other.\n    *^\n
@kotlin.internal.InlineOnly\n    public inline operator fun compareTo(other: UShort): Int =
this.toInt().compareTo(other.toInt())\n\n    /**\n    * Compares this value with the specified value for order.\n    *
Returns zero if this value is equal to the specified other value, a negative number if it's less than other,\n    * or a
positive number if it's greater than other.\n    *^\n    @kotlin.internal.InlineOnly\n    public inline operator fun
compareTo(other: UInt): Int = this.toUInt().compareTo(other)\n\n    /**\n    * Compares this value with the
specified value for order.\n    * Returns zero if this value is equal to the specified other value, a negative number if
it's less than other,\n    * or a positive number if it's greater than other.\n    *^\n    @kotlin.internal.InlineOnly\n
public inline operator fun compareTo(other: ULong): Int = this.toULong().compareTo(other)\n\n    /** Adds the
other value to this value. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun plus(other: UByte): UInt =
this.toUInt().plus(other.toUInt())\n\n    /** Adds the other value to this value. *\n    @kotlin.internal.InlineOnly\n
public inline operator fun plus(other: UShort): UInt = this.toUInt().plus(other.toUInt())\n\n    /** Adds the other value
to this value. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun plus(other: UInt): UInt =
this.toUInt().plus(other)\n\n    /** Adds the other value to this value. *\n    @kotlin.internal.InlineOnly\n    public
inline operator fun plus(other: ULong): ULong = this.toULong().plus(other)\n\n    /** Subtracts the other value from
this value. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun minus(other: UByte): UInt =
this.toUInt().minus(other.toUInt())\n\n    /** Subtracts the other value from this value. *\n
@kotlin.internal.InlineOnly\n    public inline operator fun minus(other: UShort): UInt =
this.toUInt().minus(other.toUInt())\n\n    /** Subtracts the other value from this value. *\n
@kotlin.internal.InlineOnly\n    public inline operator fun minus(other: UInt): UInt = this.toUInt().minus(other)\n
\n    /** Subtracts the other value from this value. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun
minus(other: ULong): ULong = this.toULong().minus(other)\n\n    /** Multiplies this value by the other value. *\n
@kotlin.internal.InlineOnly\n    public inline operator fun times(other: UByte): UInt =
this.toUInt().times(other.toUInt())\n\n    /** Multiplies this value by the other value. *\n
@kotlin.internal.InlineOnly\n    public inline operator fun times(other: UShort): UInt =
this.toUInt().times(other.toUInt())\n\n    /** Multiplies this value by the other value. *\n
@kotlin.internal.InlineOnly\n    public inline operator fun times(other: UInt): UInt = this.toUInt().times(other)\n
\n    /** Multiplies this value by the other value. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun
times(other: ULong): ULong = this.toULong().times(other)\n\n    /** Divides this value by the other value,
truncating the result to an integer that is closer to zero. *\n    @kotlin.internal.InlineOnly\n    public inline operator
fun div(other: UByte): UInt = this.toUInt().div(other.toUInt())\n\n    /** Divides this value by the other value,
truncating the result to an integer that is closer to zero. *\n    @kotlin.internal.InlineOnly\n    public inline operator
fun div(other: UShort): UInt = this.toUInt().div(other.toUInt())\n\n    /** Divides this value by the other value,
truncating the result to an integer that is closer to zero. *\n    @kotlin.internal.InlineOnly\n    public inline operator
fun div(other: UInt): UInt = this.toUInt().div(other)\n\n    /** Divides this value by the other value, truncating the
result to an integer that is closer to zero. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun div(other:
ULong): ULong = this.toULong().div(other)\n\n    /**\n    * Calculates the remainder of truncating division of this
value by the other value.\n    * \n    * The result is always less than the divisor.\n    *^\n
@kotlin.internal.InlineOnly\n    public inline operator fun rem(other: UByte): UInt =

```

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this.toUInt().rem(other.toUInt())\n /**\n * Calculates the remainder of truncating division of this value by the
other value.\n * \n * The result is always less than the divisor.\n */\n @kotlin.internal.InlineOnly\n public
inline operator fun rem(other: UShort): UInt = this.toUInt().rem(other.toUInt())\n /**\n * Calculates the
remainder of truncating division of this value by the other value.\n * \n * The result is always less than the
divisor.\n */\n @kotlin.internal.InlineOnly\n public inline operator fun rem(other: UInt): UInt =
this.toUInt().rem(other)\n /**\n * Calculates the remainder of truncating division of this value by the other
value.\n * \n * The result is always less than the divisor.\n */\n @kotlin.internal.InlineOnly\n public
inline operator fun rem(other: ULong): ULong = this.toULong().rem(other)\n\n /**\n * Divides this value by
the other value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned types,
the results of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n
public inline fun floorDiv(other: UByte): UInt = this.toUInt().floorDiv(other.toUInt())\n /**\n * Divides this
value by the other value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned
types, the results of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n
public inline fun floorDiv(other: UShort): UInt = this.toUInt().floorDiv(other.toUInt())\n /**\n * Divides this
value by the other value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned
types, the results of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n
public inline fun floorDiv(other: UInt): UInt = this.toUInt().floorDiv(other)\n /**\n * Divides this value by the
other value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned types, the
results of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n public
inline fun floorDiv(other: ULong): ULong = this.toULong().floorDiv(other)\n\n /**\n * Calculates the
remainder of flooring division of this value by the other value.\n * \n * The result is always less than the
divisor.\n * \n * For unsigned types, the remainders of flooring division and truncating division are the same.\n
*/\n @kotlin.internal.InlineOnly\n public inline fun mod(other: UByte): UByte =
this.toUInt().mod(other.toUInt()).toUByte()\n /**\n * Calculates the remainder of flooring division of this value
by the other value.\n * \n * The result is always less than the divisor.\n * \n * For unsigned types, the
remainders of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n
public inline fun mod(other: UShort): UShort = this.toUInt().mod(other.toUInt()).toUShort()\n /**\n *
Calculates the remainder of flooring division of this value by the other value.\n * \n * The result is always less
than the divisor.\n * \n * For unsigned types, the remainders of flooring division and truncating division are the
same.\n */\n @kotlin.internal.InlineOnly\n public inline fun mod(other: UInt): UInt =
this.toUInt().mod(other)\n /**\n * Calculates the remainder of flooring division of this value by the other
value.\n * \n * The result is always less than the divisor.\n * \n * For unsigned types, the remainders of
flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n public inline fun
mod(other: ULong): ULong = this.toULong().mod(other)\n\n /**\n * Returns this value incremented by one.\n
*/\n @sample samples.misc.Builtins.inc\n */\n @kotlin.internal.InlineOnly\n public inline operator fun
inc(): UByte = UByte(data.inc())\n\n /**\n * Returns this value decremented by one.\n */\n @sample
samples.misc.Builtins.dec\n */\n @kotlin.internal.InlineOnly\n public inline operator fun dec(): UByte =
UByte(data.dec())\n\n /**\n * Creates a range from this value to the specified [other] value.\n */\n
@kotlin.internal.InlineOnly\n public inline operator fun rangeTo(other: UByte): UIntRange =
UIntRange(this.toUInt(), other.toUInt())\n\n /**\n * Performs a bitwise AND operation between the two values.\n
*/\n @kotlin.internal.InlineOnly\n public inline infix fun and(other: UByte): UByte = UByte(this.data and other.data)\n
/**\n * Performs a bitwise OR operation between the two values.\n */\n @kotlin.internal.InlineOnly\n public inline
infix fun or(other: UByte): UByte = UByte(this.data or other.data)\n\n /**\n * Performs a bitwise XOR operation
between the two values.\n */\n @kotlin.internal.InlineOnly\n public inline infix fun xor(other: UByte): UByte =
UByte(this.data xor other.data)\n\n /**\n * Inverts the bits in this value.\n */\n @kotlin.internal.InlineOnly\n
public inline fun inv(): UByte = UByte(data.inv())\n\n /**\n * Converts this [UByte] value to [Byte].\n * \n * If
this value is less than or equals to [Byte.MAX_VALUE], the resulting `Byte` value represents\n * the same
numerical value as this `UByte`. Otherwise the result is negative.\n * \n * The resulting `Byte` value has the

```

```

same binary representation as this `UByte` value.
    @kotlin.internal.InlineOnly
    public inline fun
toByte(): Byte = data
    /**
     * Converts this [UByte] value to [Short].
     * The resulting `Short` value
represents the same numerical value as this `UByte`.
     * The least significant 8 bits of the resulting `Short`
value are the same as the bits of this `UByte` value,
     * whereas the most significant 8 bits are filled with zeros.
    */
    @kotlin.internal.InlineOnly
    public inline fun toShort(): Short = data.toShort() and 0xFF
    /**
     * Converts this [UByte] value to [Int].
     * The resulting `Int` value represents the same numerical value as
this `UByte`.
     * The least significant 8 bits of the resulting `Int` value are the same as the bits of this
`UByte` value,
     * whereas the most significant 24 bits are filled with zeros.
    */
    @kotlin.internal.InlineOnly
    public inline fun toInt(): Int = data.toInt() and 0xFF
    /**
     * Converts this
[UByte] value to [Long].
     * The resulting `Long` value represents the same numerical value as this
`UByte`.
     * The least significant 8 bits of the resulting `Long` value are the same as the bits of this
`UByte` value,
     * whereas the most significant 56 bits are filled with zeros.
    */
    @kotlin.internal.InlineOnly
    public inline fun toLong(): Long = data.toLong() and 0xFF
    /** Returns this
value.
    */
    @kotlin.internal.InlineOnly
    public inline fun toUByte(): UByte = this
    /**
     * Converts this
[UByte] value to [UShort].
     * The resulting `UShort` value represents the same numerical value as this
`UByte`.
     * The least significant 8 bits of the resulting `UShort` value are the same as the bits of this
`UByte` value,
     * whereas the most significant 8 bits are filled with zeros.
    */
    @kotlin.internal.InlineOnly
    public inline fun toUShort(): UShort = UShort(data.toShort() and 0xFF)
    /**
     * Converts this [UByte] value to [UInt].
     * The resulting `UInt` value represents the same numerical value
as this `UByte`.
     * The least significant 8 bits of the resulting `UInt` value are the same as the bits of this
`UByte` value,
     * whereas the most significant 24 bits are filled with zeros.
    */
    @kotlin.internal.InlineOnly
    public inline fun toUInt(): UInt = UInt(data.toInt() and 0xFF)
    /**
     * Converts this [UByte] value to [ULong].
     * The resulting `ULong` value represents the same numerical
value as this `UByte`.
     * The least significant 8 bits of the resulting `ULong` value are the same as the bits
of this `UByte` value,
     * whereas the most significant 56 bits are filled with zeros.
    */
    @kotlin.internal.InlineOnly
    public inline fun toULong(): ULong = ULong(data.toLong() and 0xFF)
    /**
     * Converts this [UByte] value to [Float].
     * The resulting `Float` value represents the same numerical
value as this `UByte`.
    */
    @kotlin.internal.InlineOnly
    public inline fun toFloat(): Float =
this.toInt().toFloat()
    /**
     * Converts this [UByte] value to [Double].
     * The resulting `Double`
value represents the same numerical value as this `UByte`.
    */
    @kotlin.internal.InlineOnly
    public inline
fun toDouble(): Double = this.toInt().toDouble()
    public override fun toString(): String =
toInt().toString()
}
}
/**
 * Converts this [Byte] value to [UByte].
 * If this value is positive, the resulting
`UByte` value represents the same numerical value as this `Byte`.
 * The resulting `UByte` value has the same
binary representation as this `Byte` value.
    */
    @SinceKotlin("1.5")
    @WasExperimental(ExperimentalUnsignedTypes::class)
    @kotlin.internal.InlineOnly
    public inline fun Byte.toUByte(): UByte = UByte(this)
    /**
     * Converts this [Short] value to [UByte].
     * If
this value is positive and less than or equals to [UByte.MAX_VALUE], the resulting `UByte` value represents
     * the same numerical value as this `Short`.
     * The resulting `UByte` value is represented by the least significant 8
bits of this `Short` value.
    */
    @SinceKotlin("1.5")
    @WasExperimental(ExperimentalUnsignedTypes::class)
    @kotlin.internal.InlineOnly
    public inline fun Short.toUByte(): UByte = UByte(this.toByte())
    /**
     * Converts this [Int] value to [UByte].
     *
     * If this value is positive and less than or equals to [UByte.MAX_VALUE], the resulting `UByte` value
represents
     * the same numerical value as this `Int`.
     * The resulting `UByte` value is represented by the least
significant 8 bits of this `Int` value.
    */
    @SinceKotlin("1.5")
    @WasExperimental(ExperimentalUnsignedTypes::class)
    @kotlin.internal.InlineOnly
    public inline fun Int.toUByte(): UByte = UByte(this.toByte())
    /**
     * Converts this [Long] value to [UByte].
     *
     * If this value is positive and less than or equals to [UByte.MAX_VALUE], the resulting `UByte` value
represents
     * the same numerical value as this `Long`.
     * The resulting `UByte` value is represented by the

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least significant 8 bits of this `Long` value.

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun Long.toUByte(): UByte = UByte(this.toByte())\n", /*\n * Copyright 2010-2021 JetBrains s.r.o.\n * and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license\n * that can be found in the license/LICENSE.txt file.\n */\n\n// Auto-generated file. DO NOT EDIT!\n\npackage\nkotlin\n\nimport kotlin.experimental.*\nimport\nkotlin.jvm.*\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@JvmInline\npublic value class UInt @PublishedApi internal constructor(@PublishedApi internal val data: Int) :\n    Comparable<UInt> {\n\n    companion object {\n\n        /**\n         * A constant holding the minimum value an\n         * instance of UInt can have.\n         */\n        public const val MIN_VALUE: UInt = UInt(0)\n\n        /**\n         * A\n         * constant holding the maximum value an instance of UInt can have.\n         */\n        public const val MAX_VALUE:\n        UInt = UInt(-1)\n\n        /**\n         * The number of bytes used to represent an instance of UInt in a binary form.\n         */\n        public const val SIZE_BYTES: Int = 4\n\n        /**\n         * The number of bits used to represent an\n         * instance of UInt in a binary form.\n         */\n        public const val SIZE_BITS: Int = 32\n    }\n\n    /**\n     * Compares this value with the specified value for order.\n     * Returns zero if this value is equal to the specified other\n     * value, a negative number if it's less than other,\n     * or a positive number if it's greater than other.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun compareTo(other: UByte): Int =\n    this.compareTo(other.toUInt())\n\n    /**\n     * Compares this value with the specified value for order.\n     * Returns zero if this value is equal to the specified other value, a negative number if it's less than other,\n     * or a positive number if it's greater than other.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun\n    compareTo(other: UShort): Int = this.compareTo(other.toUInt())\n\n    /**\n     * Compares this value with the\n     * specified value for order.\n     * Returns zero if this value is equal to the specified other value, a negative number if\n     * it's less than other,\n     * or a positive number if it's greater than other.\n     */\n\n    @kotlin.internal.InlineOnly\n    @Suppress("OVERRIDE_BY_INLINE")\n    public override inline operator fun compareTo(other: UInt): Int =\n    uintCompare(this.data, other.data)\n\n    /**\n     * Compares this value with the specified value for order.\n     * Returns zero if this value is equal to the specified other value, a negative number if it's less than other,\n     * or a positive number if it's greater than other.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun\n    compareTo(other: ULong): Int = this.toULong().compareTo(other)\n\n    /**\n     * Adds the other value to this value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun plus(other: UByte): UInt = this.plus(other.toUInt())\n\n    /**\n     * Adds the other value to this value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun plus(other:\n    UShort): UInt = this.plus(other.toUInt())\n\n    /**\n     * Adds the other value to this value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun plus(other: UInt): UInt = UInt(this.data.plus(other.data))\n\n    /**\n     * Adds the other value to this value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun plus(other:\n    ULong): ULong = this.toULong().plus(other)\n\n    /**\n     * Subtracts the other value from this value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun minus(other: UByte): UInt = this.minus(other.toUInt())\n\n    /**\n     * Subtracts the other value from this value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun\n    minus(other: UShort): UInt = this.minus(other.toUInt())\n\n    /**\n     * Subtracts the other value from this value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun minus(other: UInt): UInt =\n    UInt(this.data.minus(other.data))\n\n    /**\n     * Subtracts the other value from this value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun minus(other: ULong): ULong =\n    this.toULong().minus(other)\n\n    /**\n     * Multiplies this value by the other value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun times(other: UByte): UInt = this.times(other.toUInt())\n\n    /**\n     * Multiplies this value by the\n     * other value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun times(other: UShort): UInt =\n    this.times(other.toUInt())\n\n    /**\n     * Multiplies this value by the other value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun times(other: UInt): UInt = UInt(this.data.times(other.data))\n\n    /**\n     * Multiplies this value\n     * by the other value.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun times(other: ULong): ULong =\n    this.toULong().times(other)\n\n    /**\n     * Divides this value by the other value, truncating the result to an integer that is\n     * closer to zero.\n     */\n\n    @kotlin.internal.InlineOnly\n    public inline operator fun div(other: UByte): UInt =
```

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this.div(other.toUInt())\n /** Divides this value by the other value, truncating the result to an integer that is closer
to zero. */\n @kotlin.internal.InlineOnly\n public inline operator fun div(other: UShort): UInt =
this.div(other.toUInt())\n /** Divides this value by the other value, truncating the result to an integer that is closer
to zero. */\n @kotlin.internal.InlineOnly\n public inline operator fun div(other: UInt): UInt = uintDivide(this,
other)\n /** Divides this value by the other value, truncating the result to an integer that is closer to zero. */\n
@kotlin.internal.InlineOnly\n public inline operator fun div(other: ULong): ULong =
this.toULong().div(other)\n\n /**\n * Calculates the remainder of truncating division of this value by the other
value.\n * \n * The result is always less than the divisor.\n */\n @kotlin.internal.InlineOnly\n public
inline operator fun rem(other: UByte): UInt = this.rem(other.toUInt())\n /**\n * Calculates the remainder of
truncating division of this value by the other value.\n * \n * The result is always less than the divisor.\n */\n
@kotlin.internal.InlineOnly\n public inline operator fun rem(other: UShort): UInt = this.rem(other.toUInt())\n
/**\n * Calculates the remainder of truncating division of this value by the other value.\n * \n * The result is
always less than the divisor.\n */\n @kotlin.internal.InlineOnly\n public inline operator fun rem(other: UInt):
UInt = uintRemainder(this, other)\n /**\n * Calculates the remainder of truncating division of this value by the
other value.\n * \n * The result is always less than the divisor.\n */\n @kotlin.internal.InlineOnly\n public
inline operator fun rem(other: ULong): ULong = this.toULong().rem(other)\n\n /**\n * Divides this value by
the other value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned types,
the results of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n
public inline fun floorDiv(other: UByte): UInt = this.floorDiv(other.toUInt())\n /**\n * Divides this value by the
other value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned types, the
results of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n public
inline fun floorDiv(other: UShort): UInt = this.floorDiv(other.toUInt())\n /**\n * Divides this value by the other
value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned types, the results
of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n public inline
fun floorDiv(other: UInt): UInt = div(other)\n /**\n * Divides this value by the other value, flooring the result to
an integer that is closer to negative infinity.\n * \n * For unsigned types, the results of flooring division and
truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n public inline fun floorDiv(other:
ULong): ULong = this.toULong().floorDiv(other)\n\n /**\n * Calculates the remainder of flooring division of
this value by the other value.\n * \n * The result is always less than the divisor.\n * \n * For unsigned
types, the remainders of flooring division and truncating division are the same.\n */\n
@kotlin.internal.InlineOnly\n public inline fun mod(other: UByte): UByte = this.mod(other.toUInt()).toUByte()\n
/**\n * Calculates the remainder of flooring division of this value by the other value.\n * \n * The result is
always less than the divisor.\n * \n * For unsigned types, the remainders of flooring division and truncating
division are the same.\n */\n @kotlin.internal.InlineOnly\n public inline fun mod(other: UShort): UShort =
this.mod(other.toUInt()).toUShort()\n /**\n * Calculates the remainder of flooring division of this value by the
other value.\n * \n * The result is always less than the divisor.\n * \n * For unsigned types, the remainders
of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n public inline
fun mod(other: UInt): UInt = rem(other)\n /**\n * Calculates the remainder of flooring division of this value by
the other value.\n * \n * The result is always less than the divisor.\n * \n * For unsigned types, the
remainders of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n
public inline fun mod(other: ULong): ULong = this.toULong().mod(other)\n\n /**\n * Returns this value
incremented by one.\n */\n @sample samples.misc.Builtins.inc\n */\n @kotlin.internal.InlineOnly\n
public inline operator fun inc(): UInt = UInt(data.inc())\n\n /**\n * Returns this value decremented by one.\n */\n
@sample samples.misc.Builtins.dec\n */\n @kotlin.internal.InlineOnly\n public inline operator fun
dec(): UInt = UInt(data.dec())\n\n /** Creates a range from this value to the specified [other] value. */\n
@kotlin.internal.InlineOnly\n public inline operator fun rangeTo(other: UInt): UIntRange = UIntRange(this,
other)\n\n /**\n * Shifts this value left by the [bitCount] number of bits.\n * \n * Note that only the five
lowest-order bits of the [bitCount] are used as the shift distance.\n * \n * The shift distance actually used is therefore

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always in the range `0..31`.
    @kotlin.internal.InlineOnly
    public inline infix fun shl(bitCount: Int): UInt
= UInt(data shl bitCount)
    /**
     * Shifts this value right by the [bitCount] number of bits, filling the leftmost
     bits with zeros.
     * Note that only the five lowest-order bits of the [bitCount] are used as the shift
     distance.
     * The shift distance actually used is therefore always in the range `0..31`.
    @kotlin.internal.InlineOnly
    public inline infix fun shr(bitCount: Int): UInt = UInt(data ushr bitCount)
    /**
     Performs a bitwise AND operation between the two values.
    @kotlin.internal.InlineOnly
    public inline infix fun and(other: UInt): UInt = UInt(this.data and other.data)
    /** Performs a bitwise OR operation between the two
     values.
    @kotlin.internal.InlineOnly
    public inline infix fun or(other: UInt): UInt = UInt(this.data or
     other.data)
    /** Performs a bitwise XOR operation between the two values.
    @kotlin.internal.InlineOnly
    public inline infix fun xor(other: UInt): UInt = UInt(this.data xor other.data)
    /** Inverts the bits in this value.
    @kotlin.internal.InlineOnly
    public inline fun inv(): UInt = UInt(data.inv())
    /**
     * Converts this [UInt] value to [Byte].
     * If this value is less than or equals to [Byte.MAX_VALUE], the resulting `Byte`
     value represents
     * the same numerical value as this `UInt`.
     * The resulting `Byte` value is
     represented by the least significant 8 bits of this `UInt` value.
     * Note that the resulting `Byte` value may be
     negative.
    @kotlin.internal.InlineOnly
    public inline fun toByte(): Byte = data.toByte()
    /**
     * Converts this [UInt] value to [Short].
     * If this value is less than or equals to [Short.MAX_VALUE], the
     resulting `Short`
     value represents
     * the same numerical value as this `UInt`.
     * The resulting `Short`
     value is represented by the least significant 16 bits of this `UInt` value.
     * Note that the resulting `Short` value
     may be negative.
    @kotlin.internal.InlineOnly
    public inline fun toShort(): Short = data.toShort()
    /**
     * Converts this [UInt] value to [Int].
     * If this value is less than or equals to [Int.MAX_VALUE],
     the resulting `Int`
     value represents
     * the same numerical value as this `UInt`. Otherwise the result is negative.
     * The resulting `Int` value has the same binary representation as this `UInt` value.
    @kotlin.internal.InlineOnly
    public inline fun toInt(): Int = data
    /**
     * Converts this [UInt] value to
     [Long].
     * The resulting `Long` value represents the same numerical value as this `UInt`.
     * The
     least significant 32 bits of the resulting `Long` value are the same as the bits of this
     `UInt` value,
     * whereas the
     most significant 32 bits are filled with zeros.
    @kotlin.internal.InlineOnly
    public inline fun toLong():
     Long = data.toLong() and 0xFFFF_FFFF
    /**
     * Converts this [UInt] value to [UByte].
     * If this
     value is less than or equals to [UByte.MAX_VALUE], the resulting `UByte` value represents
     * the same
     numerical value as this `UInt`.
     * The resulting `UByte` value is represented by the least significant 8 bits
     of this `UInt`
     value.
    @kotlin.internal.InlineOnly
    public inline fun toUByte(): UByte =
     data.toUByte()
    /**
     * Converts this [UInt] value to [UShort].
     * If this value is less than or equals
     to [UShort.MAX_VALUE], the resulting `UShort` value represents
     * the same numerical value as this `UInt`.
     * The resulting `UShort` value is represented by the least significant 16 bits of this `UInt` value.
    @kotlin.internal.InlineOnly
    public inline fun toUShort(): UShort = data.toUShort()
    /** Returns this value.
    @kotlin.internal.InlineOnly
    public inline fun toUInt(): UInt = this
    /**
     * Converts this [UInt] value
     to [ULong].
     * The resulting `ULong` value represents the same numerical value as this `UInt`.
     *
     * The least significant 32 bits of the resulting `ULong` value are the same as the bits of this
     `UInt` value,
     * whereas the
     most significant 32 bits are filled with zeros.
    @kotlin.internal.InlineOnly
    public inline
     fun toULong(): ULong = ULong(data.toLong() and 0xFFFF_FFFF)
    /**
     * Converts this [UInt] value to
     [Float].
     * The resulting value is the closest `Float` to this `UInt` value.
     * In case when this `UInt`
     value is exactly between two `Float`s,
     * the one with zero at least significant bit of mantissa is selected.
    @kotlin.internal.InlineOnly
    public inline fun toFloat(): Float = this.toDouble().toFloat()
    /**
     * Converts
     this [UInt] value to [Double].
     * The resulting `Double` value represents the same numerical value as this
     `UInt`.
    @kotlin.internal.InlineOnly
    public inline fun toDouble(): Double = UIntToDouble(data)
    public override fun toString(): String = toLong().toString()
    /**
     * Converts this [Byte] value to [UInt].
     *
     * If this value is positive, the resulting `UInt` value represents the same numerical value as this
     `Byte`.
     *
     * The least significant 8 bits of the resulting `UInt` value are the same as the bits of this
     `Byte` value,
     * whereas the
     most significant 24 bits are filled with the sign bit of this value.

```



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public inline operator fun compareTo(other: ULong): Int = this.toULong().compareTo(other)\n\n /** Adds the
other value to this value. */\n @kotlin.internal.InlineOnly\n public inline operator fun plus(other: UByte): UInt =
this.toUInt().plus(other.toUInt())\n /** Adds the other value to this value. */\n @kotlin.internal.InlineOnly\n
public inline operator fun plus(other: UShort): UInt = this.toUInt().plus(other.toUInt())\n /** Adds the other value
to this value. */\n @kotlin.internal.InlineOnly\n public inline operator fun plus(other: UInt): UInt =
this.toUInt().plus(other)\n /** Adds the other value to this value. */\n @kotlin.internal.InlineOnly\n public
inline operator fun plus(other: ULong): ULong = this.toULong().plus(other)\n\n /** Subtracts the other value from
this value. */\n @kotlin.internal.InlineOnly\n public inline operator fun minus(other: UByte): UInt =
this.toUInt().minus(other.toUInt())\n /** Subtracts the other value from this value. */\n
@kotlin.internal.InlineOnly\n public inline operator fun minus(other: UShort): UInt =
this.toUInt().minus(other.toUInt())\n /** Subtracts the other value from this value. */\n
@kotlin.internal.InlineOnly\n public inline operator fun minus(other: UInt): UInt = this.toUInt().minus(other)\n
/** Subtracts the other value from this value. */\n @kotlin.internal.InlineOnly\n public inline operator fun
minus(other: ULong): ULong = this.toULong().minus(other)\n\n /** Multiplies this value by the other value. */\n
@kotlin.internal.InlineOnly\n public inline operator fun times(other: UByte): UInt =
this.toUInt().times(other.toUInt())\n /** Multiplies this value by the other value. */\n
@kotlin.internal.InlineOnly\n public inline operator fun times(other: UShort): UInt =
this.toUInt().times(other.toUInt())\n /** Multiplies this value by the other value. */\n
@kotlin.internal.InlineOnly\n public inline operator fun times(other: UInt): UInt = this.toUInt().times(other)\n
/** Multiplies this value by the other value. */\n @kotlin.internal.InlineOnly\n public inline operator fun
times(other: ULong): ULong = this.toULong().times(other)\n\n /** Divides this value by the other value,
truncating the result to an integer that is closer to zero. */\n @kotlin.internal.InlineOnly\n public inline operator
fun div(other: UByte): UInt = this.toUInt().div(other.toUInt())\n /** Divides this value by the other value,
truncating the result to an integer that is closer to zero. */\n @kotlin.internal.InlineOnly\n public inline operator
fun div(other: UShort): UInt = this.toUInt().div(other.toUInt())\n /** Divides this value by the other value,
truncating the result to an integer that is closer to zero. */\n @kotlin.internal.InlineOnly\n public inline operator
fun div(other: UInt): UInt = this.toUInt().div(other)\n /** Divides this value by the other value, truncating the
result to an integer that is closer to zero. */\n @kotlin.internal.InlineOnly\n public inline operator fun div(other:
ULong): ULong = this.toULong().div(other)\n\n /**\n * Calculates the remainder of truncating division of this
value by the other value.\n * \n * The result is always less than the divisor.\n */\n
@kotlin.internal.InlineOnly\n public inline operator fun rem(other: UByte): UInt =
this.toUInt().rem(other.toUInt())\n /**\n * Calculates the remainder of truncating division of this value by the
other value.\n * \n * The result is always less than the divisor.\n */\n @kotlin.internal.InlineOnly\n public
inline operator fun rem(other: UShort): UInt = this.toUInt().rem(other.toUInt())\n /**\n * Calculates the
remainder of truncating division of this value by the other value.\n * \n * The result is always less than the
divisor.\n */\n @kotlin.internal.InlineOnly\n public inline operator fun rem(other: UInt): UInt =
this.toUInt().rem(other)\n /**\n * Calculates the remainder of truncating division of this value by the other
value.\n * \n * The result is always less than the divisor.\n */\n @kotlin.internal.InlineOnly\n public
inline operator fun rem(other: ULong): ULong = this.toULong().rem(other)\n\n /**\n * Divides this value by
the other value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned
types, the results of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n
public inline fun floorDiv(other: UByte): UInt = this.toUInt().floorDiv(other.toUInt())\n /**\n * Divides this
value by the other value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned
types, the results of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n
public inline fun floorDiv(other: UShort): UInt = this.toUInt().floorDiv(other.toUInt())\n /**\n * Divides this
value by the other value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned
types, the results of flooring division and truncating division are the same.\n */\n @kotlin.internal.InlineOnly\n
public inline fun floorDiv(other: UInt): UInt = this.toUInt().floorDiv(other)\n /**\n * Divides this value by the

```

```

other value, flooring the result to an integer that is closer to negative infinity.\n * \n * For unsigned types, the
results of flooring division and truncating division are the same.\n * \n @kotlin.internal.InlineOnly\n public
inline fun floorDiv(other: ULong): ULong = this.toULong().floorDiv(other)\n\n /**\n * Calculates the
remainder of flooring division of this value by the other value.\n * \n * The result is always less than the
divisor.\n * \n * For unsigned types, the remainders of flooring division and truncating division are the same.\n
*\n @kotlin.internal.InlineOnly\n public inline fun mod(other: UByte): UByte =
this.toUInt().mod(other.toUInt()).toUByte()\n\n /**\n * Calculates the remainder of flooring division of this value
by the other value.\n * \n * The result is always less than the divisor.\n * \n * For unsigned types, the
remainders of flooring division and truncating division are the same.\n * \n @kotlin.internal.InlineOnly\n
public inline fun mod(other: UShort): UShort = this.toUInt().mod(other.toUInt()).toUShort()\n\n /**\n *
Calculates the remainder of flooring division of this value by the other value.\n * \n * The result is always less
than the divisor.\n * \n * For unsigned types, the remainders of flooring division and truncating division are the
same.\n * \n @kotlin.internal.InlineOnly\n public inline fun mod(other: UInt): UInt =
this.toUInt().mod(other)\n\n /**\n * Calculates the remainder of flooring division of this value by the other
value.\n * \n * The result is always less than the divisor.\n * \n * For unsigned types, the remainders of
flooring division and truncating division are the same.\n * \n @kotlin.internal.InlineOnly\n public inline fun
mod(other: ULong): ULong = this.toULong().mod(other)\n\n /**\n * Returns this value incremented by one.\n
*\n * @sample samples.misc.Builtins.inc\n * \n @kotlin.internal.InlineOnly\n public inline operator fun
inc(): UShort = UShort(data.inc())\n\n /**\n * Returns this value decremented by one.\n * \n * @sample
samples.misc.Builtins.dec\n * \n @kotlin.internal.InlineOnly\n public inline operator fun dec(): UShort =
UShort(data.dec())\n\n /** Creates a range from this value to the specified [other] value. *\n
@kotlin.internal.InlineOnly\n public inline operator fun rangeTo(other: UShort): UIntRange =
UIntRange(this.toUInt(), other.toUInt())\n\n /** Performs a bitwise AND operation between the two values. *\n
@kotlin.internal.InlineOnly\n public inline infix fun and(other: UShort): UShort = UShort(this.data and
other.data)\n\n /** Performs a bitwise OR operation between the two values. *\n @kotlin.internal.InlineOnly\n
public inline infix fun or(other: UShort): UShort = UShort(this.data or other.data)\n\n /** Performs a bitwise XOR
operation between the two values. *\n @kotlin.internal.InlineOnly\n public inline infix fun xor(other: UShort):
UShort = UShort(this.data xor other.data)\n\n /** Inverts the bits in this value. *\n @kotlin.internal.InlineOnly\n
public inline fun inv(): UShort = UShort(data.inv())\n\n /**\n * Converts this [UShort] value to [Byte].\n * \n
* If this value is less than or equals to [Byte.MAX_VALUE], the resulting `Byte` value represents\n * the same
numerical value as this `UShort`.\n * \n * The resulting `Byte` value is represented by the least significant 8 bits
of this `UShort` value.\n * Note that the resulting `Byte` value may be negative.\n * \n @kotlin.internal.InlineOnly\n
public inline fun toByte(): Byte = data.toByte()\n\n /**\n * Converts this [UShort]
value to [Short].\n * \n * If this value is less than or equals to [Short.MAX_VALUE], the resulting `Short` value
represents\n * the same numerical value as this `UShort`. Otherwise the result is negative.\n * \n * The
resulting `Short` value has the same binary representation as this `UShort` value.\n * \n @kotlin.internal.InlineOnly\n
public inline fun toShort(): Short = data\n\n /**\n * Converts this [UShort] value
to [Int].\n * \n * The resulting `Int` value represents the same numerical value as this `UShort`.\n * \n * The
least significant 16 bits of the resulting `Int` value are the same as the bits of this `UShort` value,\n * whereas the
most significant 16 bits are filled with zeros.\n * \n @kotlin.internal.InlineOnly\n public inline fun toInt(): Int
= data.toInt() and 0xFFFF\n\n /**\n * Converts this [UShort] value to [Long].\n * \n * The resulting `Long`
value represents the same numerical value as this `UShort`.\n * \n * The least significant 16 bits of the resulting
`Long` value are the same as the bits of this `UShort` value,\n * whereas the most significant 48 bits are filled
with zeros.\n * \n @kotlin.internal.InlineOnly\n public inline fun toLong(): Long = data.toLong() and
0xFFFF\n\n /**\n * Converts this [UShort] value to [UByte].\n * \n * If this value is less than or equals to
[UByte.MAX_VALUE], the resulting `UByte` value represents\n * the same numerical value as this `UShort`.\n
*\n * The resulting `UByte` value is represented by the least significant 8 bits of this `UShort` value.\n * \n
@kotlin.internal.InlineOnly\n public inline fun toUByte(): UByte = data.toUByte()\n\n /** Returns this value. *\n

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@kotlin.internal.InlineOnly\n public inline fun toUShort(): UShort = this\n /**\n * Converts this [UShort]
value to [UInt].\n *\n * The resulting `UInt` value represents the same numerical value as this `UShort`.\n
*\n * The least significant 16 bits of the resulting `UInt` value are the same as the bits of this `UShort` value,\n
* whereas the most significant 16 bits are filled with zeros.\n */\n @kotlin.internal.InlineOnly\n public inline
fun toUInt(): UInt = UInt(data.toInt() and 0xFFFF)\n /**\n * Converts this [UShort] value to [ULong].\n *\n
* The resulting `ULong` value represents the same numerical value as this `UShort`.\n *\n * The least
significant 16 bits of the resulting `ULong` value are the same as the bits of this `UShort` value,\n * whereas the
most significant 48 bits are filled with zeros.\n */\n @kotlin.internal.InlineOnly\n public inline fun toULong():
ULong = ULong(data.toLong() and 0xFFFF)\n /**\n * Converts this [UShort] value to [Float].\n *\n *
The resulting `Float` value represents the same numerical value as this `UShort`.\n */\n
@kotlin.internal.InlineOnly\n public inline fun toFloat(): Float = this.toInt().toFloat()\n /**\n * Converts this
[UShort] value to [Double].\n *\n * The resulting `Double` value represents the same numerical value as this
`UShort`.\n */\n @kotlin.internal.InlineOnly\n public inline fun toDouble(): Double =
this.toInt().toDouble()\n\n public override fun toString(): String = toInt().toString()\n}\n\n/**\n * Converts this
[Byte] value to [UShort].\n *\n * If this value is positive, the resulting `UShort` value represents the same numerical
value as this `Byte`.\n *\n * The least significant 8 bits of the resulting `UShort` value are the same as the bits of this
`Byte` value,\n * whereas the most significant 8 bits are filled with the sign bit of this value.\n
*/\n @SinceKotlin("1.5")\n @WasExperimental(ExperimentalUnsignedTypes::class)\n @kotlin.internal.InlineOnly\n
public inline fun Byte.toUShort(): UShort = UShort(this.toShort())\n /**\n * Converts this [Short] value to
[UShort].\n *\n * If this value is positive, the resulting `UShort` value represents the same numerical value as this
`Short`.\n *\n * The resulting `UShort` value has the same binary representation as this `Short` value.\n
*/\n @SinceKotlin("1.5")\n @WasExperimental(ExperimentalUnsignedTypes::class)\n @kotlin.internal.InlineOnly\n
public inline fun Short.toUShort(): UShort = UShort(this)\n /**\n * Converts this [Int] value to [UShort].\n *\n
* If this value is positive and less than or equals to [UShort.MAX_VALUE], the resulting `UShort` value represents\n
* the same numerical value as this `Int`.\n *\n * The resulting `UShort` value is represented by the least significant 16
bits of this `Int` value.\n
*/\n @SinceKotlin("1.5")\n @WasExperimental(ExperimentalUnsignedTypes::class)\n @kotlin.internal.InlineOnly\n
public inline fun Int.toUShort(): UShort = UShort(this.toShort())\n /**\n * Converts this [Long] value to
[UShort].\n *\n * If this value is positive and less than or equals to [UShort.MAX_VALUE], the resulting `UShort`
value represents\n * the same numerical value as this `Long`.\n *\n * The resulting `UShort` value is represented by
the least significant 16 bits of this `Long` value.\n
*/\n @SinceKotlin("1.5")\n @WasExperimental(ExperimentalUnsignedTypes::class)\n @kotlin.internal.InlineOnly\n
public inline fun Long.toUShort(): UShort = UShort(this.toShort())\n", "/*\n * Copyright 2010-2021 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n */\n\n// Auto-generated file. DO NOT EDIT!\n\npackage
kotlin.ranges\n\n/**\n * A range of values of type `Char`.\n */\n public class CharRange(start: Char, endInclusive:
Char) : CharProgression(start, endInclusive, 1), ClosedRange<Char> {\n override val start: Char get() = first\n
override val endInclusive: Char get() = last\n\n override fun contains(value: Char): Boolean = first <= value &&
value <= last\n\n /**\n * Checks whether the range is empty.\n *\n * The range is empty if its start value is
greater than the end value.\n */\n override fun isEmpty(): Boolean = first > last\n\n override fun equals(other:
Any?): Boolean =\n other is CharRange && (isEmpty() && other.isEmpty()) ||\n first == other.first && last
== other.last\n\n override fun hashCode(): Int =\n if (isEmpty()) -1 else (31 * first.code + last.code)\n\n
override fun toString(): String = "$first..$last"\n\n companion object {\n /**\n * An empty range of values of
type Char. */\n public val EMPTY: CharRange = CharRange(1.toChar(), 0.toChar())\n }\n}\n\n/**\n * A
range of values of type `Int`.\n */\n public class IntRange(start: Int, endInclusive: Int) : IntProgression(start,
endInclusive, 1), ClosedRange<Int> {\n override val start: Int get() = first\n override val endInclusive: Int get() =
last\n\n override fun contains(value: Int): Boolean = first <= value && value <= last\n\n /**\n * Checks
whether the range is empty.\n *\n * The range is empty if its start value is greater than the end value.\n */\n
}

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override fun isEmpty(): Boolean = first > last\n\n override fun equals(other: Any?): Boolean =\n other is
IntRange && (isEmpty() && other.isEmpty()) ||\n first == other.first && last == other.last)\n\n override fun
hashCode(): Int =\n if (isEmpty()) -1 else (31 * first + last)\n\n override fun toString(): String =
\"$first..$last\"\n\n companion object {\n /** An empty range of values of type Int. */\n public val
EMPTY: IntRange = IntRange(1, 0)\n }\n\n/**\n * A range of values of type `Long`. */\npublic class
LongRange(start: Long, endInclusive: Long) : LongProgression(start, endInclusive, 1), ClosedRange<Long> {\n
override val start: Long get() = first\n override val endInclusive: Long get() = last\n override fun
contains(value: Long): Boolean = first <= value && value <= last\n\n /**\n * Checks whether the range is
empty.\n * The range is empty if its start value is greater than the end value.\n */\n override fun
isEmpty(): Boolean = first > last\n\n override fun equals(other: Any?): Boolean =\n other is LongRange &&
(isEmpty() && other.isEmpty()) ||\n first == other.first && last == other.last)\n\n override fun hashCode(): Int
=\n if (isEmpty()) -1 else (31 * (first xor (first ushr 32)) + (last xor (last ushr 32)))\n\n override fun
toString(): String = \"$first..$last\"\n\n companion object {\n /** An empty range of values of type Long. */\n
public val EMPTY: LongRange = LongRange(1, 0)\n }\n\n\"/>\n\n/**\n * Copyright 2010-2021 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n
*/\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName(\"CollectionsKt\")\n@file:OptIn(kotlin.exper
imental.ExperimentalTypeInference::class)\n\npackage kotlin.collections\n\nimport kotlin.contracts.*\nimport
kotlin.random.Random\n\ninternal object EmptyIterator : ListIterator<Nothing> {\n override fun hasNext():
Boolean = false\n override fun hasPrevious(): Boolean = false\n override fun nextIndex(): Int = 0\n override
fun previousIndex(): Int = -1\n override fun next(): Nothing = throw NoSuchElementException()\n override fun
previous(): Nothing = throw NoSuchElementException()\n}\n\ninternal object EmptyList : List<Nothing>,
Serializable, RandomAccess {\n private const val serialVersionUID: Long = -7390468764508069838L\n\n override
fun equals(other: Any?): Boolean = other is List<*> && other.isEmpty()\n\n override fun hashCode(): Int
= 1\n\n override fun toString(): String = \"[]\"\n\n override val size: Int get() = 0\n\n override fun isEmpty():
Boolean = true\n\n override fun contains(element: Nothing): Boolean = false\n\n override fun containsAll(elements:
Collection<Nothing>): Boolean = elements.isEmpty()\n\n override fun get(index: Int): Nothing = throw
IndexOutOfBoundsException(\"Empty list doesn't contain element at index $index.\")\n\n override fun
indexOf(element: Nothing): Int = -1\n\n override fun lastIndexOf(element: Nothing): Int = -1\n\n override fun
iterator(): Iterator<Nothing> = EmptyIterator\n\n override fun listIterator(): ListIterator<Nothing> = EmptyIterator\n
\n override fun listIterator(index: Int): ListIterator<Nothing> {\n if (index != 0) throw
IndexOutOfBoundsException(\"Index: $index\")\n return EmptyIterator\n }\n\n override fun
subList(fromIndex: Int, toIndex: Int): List<Nothing> {\n if (fromIndex == 0 && toIndex == 0) return this\n
throw IndexOutOfBoundsException(\"fromIndex: $fromIndex, toIndex: $toIndex\")\n }\n\n private fun
readResolve(): Any = EmptyList\n}\n\ninternal fun <T> Array<out T>.asCollection(): Collection<T> =
ArrayAsCollection(this, isVarargs = false)\n\nprivate class ArrayAsCollection<T>(val values: Array<out T>, val
isVarargs: Boolean) : Collection<T> {\n override val size: Int get() = values.size\n\n override fun isEmpty():
Boolean = values.isEmpty()\n\n override fun contains(element: T): Boolean = values.contains(element)\n\n override
fun containsAll(elements: Collection<T>): Boolean = elements.all { contains(it) }\n\n override fun iterator():
Iterator<T> = values.iterator()\n // override hidden toArray implementation to prevent copying of values array\n
public fun toArray(): Array<out Any?> = values.copyOfToArrayOfAny(isVarargs)\n}\n\n/**\n * Returns an empty
read-only list. The returned list is serializable (JVM).\n */\n * @sample
samples.collections.Collections.Lists.emptyReadOnlyList\n */\npublic fun <T> emptyList(): List<T> =
EmptyList\n\n/**\n * Returns a new read-only list of given elements. The returned list is serializable (JVM).\n */
\n * @sample samples.collections.Collections.Lists.readOnlyList\n */\npublic fun <T> listOf(vararg elements: T):
List<T> = if (elements.size > 0) elements.asList() else emptyList()\n\n/**\n * Returns an empty read-only list. The
returned list is serializable (JVM).\n */\n * @sample samples.collections.Collections.Lists.emptyReadOnlyList\n
*/\n\n@kotlin.internal.InlineOnly\npublic inline fun <T> listOf(): List<T> = emptyList()\n\n/**\n * Returns an empty

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new [MutableList].\n * @sample samples.collections.Collections.Lists.emptyMutableList\n
*\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline fun <T> mutableListOf(): MutableList<T> =
ArrayList()\n\n**\n * Returns an empty new [ArrayList].\n * @sample
samples.collections.Collections.Lists.emptyArrayList\n
*\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline fun <T> arrayListOf(): ArrayList<T> =
ArrayList()\n\n**\n * Returns a new [MutableList] with the given elements.\n * @sample
samples.collections.Collections.Lists.mutableList\n *\npublic fun <T> mutableListOf(vararg elements: T):
MutableList<T> =\n    if (elements.size == 0) ArrayList() else ArrayList(ArrayAsCollection(elements, isVarargs =
true))\n\n**\n * Returns a new [ArrayList] with the given elements.\n * @sample
samples.collections.Collections.Lists.arrayList\n *\npublic fun <T> arrayListOf(vararg elements: T): ArrayList<T>
=\n    if (elements.size == 0) ArrayList() else ArrayList(ArrayAsCollection(elements, isVarargs = true))\n\n**\n *
Returns a new read-only list either of single given element, if it is not null, or empty list if the element is null. The
returned list is serializable (JVM).\n * @sample samples.collections.Collections.Lists.listOfNotNull\n *\npublic fun
<T : Any> listOfNotNull(element: T?): List<T> = if (element != null) listOf(element) else emptyList()\n\n**\n *
Returns a new read-only list only of those given elements, that are not null. The returned list is serializable
(JVM).\n * @sample samples.collections.Collections.Lists.listOfNotNull\n *\npublic fun <T : Any>
listOfNotNull(vararg elements: T?): List<T> = elements.filterNotNull()\n\n**\n * Creates a new read-only list with
the specified [size], where each element is calculated by calling the specified\n * [init] function.\n * \n * The
function [init] is called for each list element sequentially starting from the first one.\n * It should return the value for
a list element given its index.\n * \n * @sample samples.collections.Collections.Lists.readOnlyListFromInitializer\n
*\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline fun <T> List(size: Int, init: (index: Int) -> T):
List<T> = MutableList(size, init)\n\n**\n * Creates a new mutable list with the specified [size], where each element
is calculated by calling the specified\n * [init] function.\n * \n * The function [init] is called for each list element
sequentially starting from the first one.\n * It should return the value for a list element given its index.\n * \n *
@sample samples.collections.Collections.Lists.mutableListFromInitializer\n
*\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline fun <T> MutableList(size: Int, init: (index:
Int) -> T): MutableList<T> {\n    val list = ArrayList<T>(size)\n    repeat(size) { index -> list.add(init(index)) }\n
return list\n}\n\n**\n * Builds a new read-only [List] by populating a [MutableList] using the given
[builderAction]\n * and returning a read-only list with the same elements.\n * \n * The list passed as a receiver to the
[builderAction] is valid only inside that function.\n * Using it outside of the function produces an unspecified
behavior.\n * \n * The returned list is serializable (JVM).\n * \n * @sample
samples.collections.Builders.Lists.buildListSample\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
inline fun <E> buildList(@BuilderInference builderAction: MutableList<E>().->Unit): List<E> {\n    contract {
callsInPlace(builderAction, InvocationKind.EXACTLY_ONCE) }\n    return
buildListInternal(builderAction)\n}\n\n@PublishedApi\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\ninternal
expect inline fun <E> buildListInternal(builderAction: MutableList<E>().->Unit): List<E>\n\n**\n * Builds a
new read-only [List] by populating a [MutableList] using the given [builderAction]\n * and returning a read-only list
with the same elements.\n * \n * The list passed as a receiver to the [builderAction] is valid only inside that
function.\n * Using it outside of the function produces an unspecified behavior.\n * \n * The returned list is
serializable (JVM).\n * \n * [capacity] is used to hint the expected number of elements added in the
[builderAction].\n * \n * @throws IllegalArgumentException if the given [capacity] is negative.\n * \n * @sample
samples.collections.Builders.Lists.buildListSampleWithCapacity\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
inline fun <E> buildList(capacity: Int, @BuilderInference builderAction: MutableList<E>().->Unit): List<E> {\n
contract { callsInPlace(builderAction, InvocationKind.EXACTLY_ONCE) }\n    return buildListInternal(capacity,
builderAction)\n}\n\n@PublishedApi\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\ninternal expect inline
fun <E> buildListInternal(capacity: Int, builderAction: MutableList<E>().->Unit): List<E>\n\n**\n * Returns an

```

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[IntRange] of the valid indices for this collection.\n * @sample
samples.collections.Collections.Collections.indicesOfCollection\n * \npublic val Collection<*>.indices: IntRange\n
get() = 0..size - 1\n\n/**\n * Returns the index of the last item in the list or -1 if the list is empty.\n * \n * @sample
samples.collections.Collections.Lists.lastIndexOfList\n * \npublic val <T> List<T>.lastIndex: Int\n
get() =
this.size - 1\n\n/**\n * Returns `true` if the collection is not empty.\n * \n * @sample
samples.collections.Collections.Collections.collectionIsNotEmpty\n * \n@kotlin.internal.InlineOnly\npublic inline
fun <T> Collection<T>.isNotEmpty(): Boolean = !isEmpty()\n\n/**\n * Returns `true` if this nullable collection is
either null or empty.\n * \n * @sample samples.collections.Collections.Collections.collectionIsNullOrEmpty\n
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun <T> Collection<T>?.isNullOrEmpty():
Boolean {\n
contract {\n
returns(false) implies (this@isNullOrEmpty != null)\n
}\n
return this == null ||
this.isEmpty()\n}\n\n/**\n * Returns this Collection if it's not `null` and the empty list otherwise.\n * \n * @sample
samples.collections.Collections.Collections.collectionOrElse\n * \n@kotlin.internal.InlineOnly\npublic inline fun
<T> Collection<T>?.orElse(): Collection<T> = this ?: emptyList()\n\n/**\n * Returns this List if it's not `null` and
the empty list otherwise.\n * \n * @sample samples.collections.Collections.Lists.listOrElse\n
*\n@kotlin.internal.InlineOnly\npublic inline fun <T> List<T>?.orElse(): List<T> = this ?: emptyList()\n\n/**\n
* Returns this collection if it's not empty\n * or the result of calling [defaultValue] function if the collection is
empty.\n * \n * @sample samples.collections.Collections.Collections.collectionIfEmpty\n
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun <C, R> C.ifEmpty(defaultValue: () ->
R): R where C : Collection<*>, C : R =\n
if (isEmpty()) defaultValue() else this\n\n/**\n * Checks if all
elements in the specified collection are contained in this collection.\n * \n * Allows to overcome type-safety
restriction of `containsAll` that requires to pass a collection of type `Collection<E>`.\n * \n * @sample
samples.collections.Collections.Collections.collectionContainsAll\n
*\n@Suppress("EXTENSION_SHADOWED_BY_MEMBER") // false warning, extension takes precedence in
some cases\n@kotlin.internal.InlineOnly\npublic inline fun <@kotlin.internal.OnlyInputTypes T>
Collection<T>.containsAll(elements: Collection<T>): Boolean = this.containsAll(elements)\n\n/**\n * Returns a
new list with the elements of this list randomly shuffled\n * using the specified [random] instance as the source of
randomness.\n * \n * \n@SinceKotlin("1.3")\npublic fun <T> Iterable<T>.shuffled(random: Random): List<T> =
toMutableList().apply { shuffle(random) }\n\ninternal fun <T> List<T>.optimizeReadOnlyList() = when (size) {\n
0 -> emptyList()\n
1 -> listOf(this[0])\n
else -> this\n}\n\n/**\n * Searches this list or its range for the provided
[element] using the binary search algorithm.\n * \n * The list is expected to be sorted into ascending order according
to the Comparable natural ordering of its elements,\n * otherwise the result is undefined.\n * \n * If the list contains
multiple elements equal to the specified [element], there is no guarantee which one will be found.\n * \n * `null`
value is considered to be less than any non-null value.\n * \n * @return the index of the element, if it is contained
in the list within the specified range;\n * otherwise, the inverted insertion point `(-insertion point - 1)`.\n * \n * The
insertion point is defined as the index at which the element should be inserted,\n * so that the list (or the specified
subrange of list) still remains sorted.\n * \n * @sample
samples.collections.Collections.Lists.binarySearchOnComparable\n * \n * @sample
samples.collections.Collections.Lists.binarySearchWithBoundaries\n * \npublic fun <T : Comparable<T>>
List<T?>.binarySearch(element: T?, fromIndex: Int = 0, toIndex: Int = size): Int {\n
rangeCheck(size, fromIndex,
toIndex)\n
var low = fromIndex\n
var high = toIndex - 1\n
while (low <= high) {\n
val mid = (low +
high).ushr(1) // safe from overflows\n
val midVal = get(mid)\n
val cmp = compareValues(midVal,
element)\n
if (cmp < 0)\n
low = mid + 1\n
else if (cmp > 0)\n
high = mid - 1\n
else\n
return mid // key found\n
}\n
return -(low + 1) // key not found\n}\n\n/**\n * Searches this list or its range
for the provided [element] using the binary search algorithm.\n * \n * The list is expected to be sorted into ascending
order according to the specified [comparator],\n * otherwise the result is undefined.\n * \n * If the list contains
multiple elements equal to the specified [element], there is no guarantee which one will be found.\n * \n * `null`
value is considered to be less than any non-null value.\n * \n * @return the index of the element, if it is contained
in the list within the specified range;\n * otherwise, the inverted insertion point `(-insertion point - 1)`.\n * \n * The

```

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insertion point is defined as the index at which the element should be inserted,
 * so that the list (or the specified
subrange of list) still remains sorted according to the specified [comparator].
 * @sample
samples.collections.Collections.Lists.binarySearchWithComparator
 * public fun <T>
List<T>.binarySearch(element: T, comparator: Comparator<in T>, fromIndex: Int = 0, toIndex: Int = size): Int {
    rangeCheck(size, fromIndex, toIndex)
    var low = fromIndex
    var high = toIndex - 1
    while (low <=
high) {
        val mid = (low + high).ushr(1) // safe from overflows
        val midVal = get(mid)
        val cmp =
comparator.compare(midVal, element)
        if (cmp < 0)
            low = mid + 1
        else if (cmp > 0)
            high = mid - 1
        else
            return mid // key found
    }
    return -(low + 1) // key not found
}
 * Searches this list or its range for an element having the key returned by the specified [selector] function
 * equal to the provided [key] value using the binary search algorithm.
 * The list is expected to be sorted into ascending order
according to the Comparable natural ordering of keys of its elements.
 * otherwise the result is undefined.
 * If
the list contains multiple elements with the specified [key], there is no guarantee which one will be found.
 * `null` value is considered to be less than any non-null value.
 * @return the index of the element with the
specified [key], if it is contained in the list within the specified range;
 * otherwise, the inverted insertion point `(-
insertion point - 1)`
 * The insertion point is defined as the index at which the element should be inserted,
 * so
that the list (or the specified subrange of list) still remains sorted.
 * @sample
samples.collections.Collections.Lists.binarySearchByKey
 * public inline fun <T, K : Comparable<K>>
List<T>.binarySearchBy(
    key: K?,
    fromIndex: Int = 0,
    toIndex: Int = size,
    crossinline selector: (T) ->
K?): Int =
    binarySearch(fromIndex, toIndex) { compareValues(selector(it), key) }
 * do not introduce this
overload --- too rare
 * public fun <T, K> List<T>.binarySearchBy(key: K, comparator: Comparator<K>,
fromIndex: Int = 0, toIndex: Int = size(), selector: (T) -> K): Int =
    binarySearch(fromIndex, toIndex) {
        comparator.compare(selector(it), key)
    }
 * Searches this list or its range for an element for which the
given [comparison] function returns zero using the binary search algorithm.
 * The list is expected to be sorted
so that the signs of the [comparison] function's return values ascend on the list elements,
 * i.e. negative values
come before zero and zeroes come before positive values.
 * Otherwise, the result is undefined.
 * If the list
contains multiple elements for which [comparison] returns zero, there is no guarantee which one will be found.
 * @param comparison function that returns zero when called on the list element being searched.
 * On the
elements coming before the target element, the function must return negative values;
 * on the elements coming
after the target element, the function must return positive values.
 * @return the index of the found element, if
it is contained in the list within the specified range;
 * otherwise, the inverted insertion point `(-insertion point -
1)`
 * The insertion point is defined as the index at which the element should be inserted,
 * so that the list (or the
specified subrange of list) still remains sorted.
 * @sample
samples.collections.Collections.Lists.binarySearchWithComparisonFunction
 * public fun <T>
List<T>.binarySearch(fromIndex: Int = 0, toIndex: Int = size, comparison: (T) -> Int): Int {
    rangeCheck(size,
fromIndex, toIndex)
    var low = fromIndex
    var high = toIndex - 1
    while (low <= high) {
        val mid
= (low + high).ushr(1) // safe from overflows
        val midVal = get(mid)
        val cmp = comparison(midVal)
        if (cmp < 0)
            low = mid + 1
        else if (cmp > 0)
            high = mid - 1
        else
            return
mid // key found
    }
    return -(low + 1) // key not found
}
 * Checks that `from` and `to` are in
the range of [0..size] and throws an appropriate exception, if they aren't.
 * private fun rangeCheck(size: Int,
fromIndex: Int, toIndex: Int) {
    when {
        fromIndex > toIndex -> throw
IllegalArgumentException("fromIndex ($fromIndex) is greater than toIndex ($toIndex).")
        fromIndex < 0 ->
throw IndexOutOfBoundsException("fromIndex ($fromIndex) is less than zero.")
        toIndex > size -> throw
IndexOutOfBoundsException("toIndex ($toIndex) is greater than size ($size).")
    }
}
 * @PublishedApi
 * @SinceKotlin("1.3")
 * internal expect fun checkIndexOverflow(index: Int):
Int
 * @PublishedApi
 * @SinceKotlin("1.3")
 * internal expect fun checkCountOverflow(count: Int):
Int
 * @PublishedApi
 * @SinceKotlin("1.3")
 * internal fun throwIndexOverflow() { throw
ArithmeticException("Index overflow has happened.") }
 * @PublishedApi
 * @SinceKotlin("1.3")
 * internal fun
throwCountOverflow() { throw ArithmeticException("Count overflow has happened.") }
 * Copyright

```

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```

*\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("MapsKt")\n@file:OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n\npackage kotlin.collections\n\nimport kotlin.contracts.*\n\nprivate object EmptyMap : Map<Any?, Nothing>, Serializable {
    private const val serialVersionUID: Long = 8246714829545688274
    override fun equals(other: Any?): Boolean = other is Map<*, *> && other.isEmpty()
    override fun hashCode(): Int = 0
    override fun toString(): String = "{}"
    override val size: Int get() = 0
    override fun isEmpty(): Boolean = true
    override fun containsKey(key: Any?): Boolean = false
    override fun containsValue(value: Nothing): Boolean = false
    override fun get(key: Any?): Nothing? = null
    override val entries: Set<Map.Entry<Any?, Nothing>> get() = EmptySet
    override val keys: Set<Any?> get() = EmptySet
    override val values: Collection<Nothing> get() = EmptyList
    private fun readResolve(): Any = EmptyMap
}
\n\n/**
 * Returns an empty read-only map of specified type.
 *
 * The returned map is serializable (JVM).
 *
 * @sample samples.collections.Maps.Instantiation.emptyReadOnlyMap
 */
\n\npublic fun <K, V> emptyMap(): Map<K, V> = @Suppress("UNCHECKED_CAST") (EmptyMap as Map<K, V>)
\n\n/**
 * Returns a new read-only map with the specified contents, given as a list of pairs
 * where the first value is the key and the second is the value.
 *
 * If multiple pairs have the same key, the resulting map will contain the value from the last of those pairs.
 *
 * Entries of the map are iterated in the order they were specified.
 *
 * The returned map is serializable (JVM).
 *
 * @sample samples.collections.Maps.Instantiation.mapFromPairs
 */
\n\npublic fun <K, V> mapOf(vararg pairs: Pair<K, V>): Map<K, V> =
    if (pairs.size > 0)
        pairs.toMap(LinkedHashMap(mapCapacity(pairs.size)))
    else emptyMap()
\n\n/**
 * Returns an empty read-only map.
 *
 * The returned map is serializable (JVM).
 *
 * @sample samples.collections.Maps.Instantiation.emptyReadOnlyMap
 */
\n\n@kotlin.internal.InlineOnly\n\npublic inline fun <K, V> mapOf(): Map<K, V> = emptyMap()
\n\n/**
 * Returns an empty new [MutableMap].
 *
 * The returned map preserves the entry iteration order.
 *
 * @sample samples.collections.Maps.Instantiation.emptyMutableMap
 */
\n\n@SinceKotlin("1.1")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun <K, V> mutableMapOf(): MutableMap<K, V> = LinkedHashMap()
\n\n/**
 * Returns a new [MutableMap] with the specified contents, given as a list of pairs
 * where the first component is the key and the second is the value.
 *
 * If multiple pairs have the same key, the resulting map will contain the value from the last of those pairs.
 *
 * Entries of the map are iterated in the order they were specified.
 *
 * @sample samples.collections.Maps.Instantiation.mutableMapFromPairs
 *
 * @sample samples.collections.Maps.Instantiation.emptyMutableMap
 */
\n\npublic fun <K, V> mutableMapOf(vararg pairs: Pair<K, V>): MutableMap<K, V> =
    LinkedHashMap<K, V>(mapCapacity(pairs.size)).apply { putAll(pairs) }
\n\n/**
 * Returns an empty new [HashMap].
 *
 * @sample samples.collections.Maps.Instantiation.emptyHashMap
 */
\n\n@SinceKotlin("1.1")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun <K, V> hashMapOf(): HashMap<K, V> = HashMap<K, V>()
\n\n/**
 * Returns a new [HashMap] with the specified contents, given as a list of pairs
 * where the first component is the key and the second is the value.
 *
 * @sample samples.collections.Maps.Instantiation.hashMapFromPairs
 */
\n\npublic fun <K, V> hashMapOf(vararg pairs: Pair<K, V>): HashMap<K, V> =
    HashMap<K, V>(mapCapacity(pairs.size)).apply { putAll(pairs) }
\n\n/**
 * Returns an empty new [LinkedHashMap].
 *
 * @SinceKotlin("1.1")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun <K, V> linkedMapOf(): LinkedHashMap<K, V> = LinkedHashMap<K, V>()
\n\n/**
 * Returns a new [LinkedHashMap] with the specified contents, given as a list of pairs
 * where the first component is the key and the second is the value.
 *
 * If multiple pairs have the same key, the resulting map will contain the value from the last of those pairs.
 *
 * Entries of the map are iterated in the order they were specified.
 *
 * @sample samples.collections.Maps.Instantiation.linkedMapFromPairs
 */
\n\npublic fun <K, V> linkedMapOf(vararg pairs: Pair<K, V>): LinkedHashMap<K, V> =
    pairs.toMap(LinkedHashMap(mapCapacity(pairs.size)))
\n\n/**
 * Builds a new read-only [Map] by populating a [MutableMap] using the given [builderAction]
 * and returning a read-only map with the same key-value pairs.
 *
 * The map passed as a receiver to the [builderAction] is valid only inside

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that function.
 * Using it outside of the function produces an unspecified behavior.
 * Entries of the map are iterated in the order they were added by the [builderAction].
 * The returned map is serializable (JVM).
 * @sample samples.collections.Builders.Maps.buildMapSample

```

*^@SinceKotlin("1.6")@WasExperimental(ExperimentalStdlibApi::class)@kotlin.internal.InlineOnly\npublic
inline fun <K, V> buildMap(@BuilderInference builderAction: MutableMap<K, V>().->Unit): Map<K, V> {\n
contract { callsInPlace(builderAction, InvocationKind.EXACTLY_ONCE) }\n return
buildMapInternal(builderAction)\n}\n\n@PublishedApi\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\ninternal expect inline fun <K, V> buildMapInternal(builderAction: MutableMap<K, V>().->Unit): Map<K,
V>\n\n/**\n * Builds a new read-only [Map] by populating a [MutableMap] using the given [builderAction]\n * and
returning a read-only map with the same key-value pairs.\n * The map passed as a receiver to the
[builderAction] is valid only inside that function.\n * Using it outside of the function produces an unspecified
behavior.\n * [capacity] is used to hint the expected number of pairs added in the [builderAction].\n * Entries
of the map are iterated in the order they were added by the [builderAction].\n * The returned map is serializable
(JVM).\n * @throws IllegalArgumentException if the given [capacity] is negative.\n * @sample
samples.collections.Builders.Maps.buildMapSample\n
*^@SinceKotlin("1.6")@WasExperimental(ExperimentalStdlibApi::class)@kotlin.internal.InlineOnly\npublic
inline fun <K, V> buildMap(capacity: Int, @BuilderInference builderAction: MutableMap<K, V>().->Unit):
Map<K, V> {\n contract { callsInPlace(builderAction, InvocationKind.EXACTLY_ONCE) }\n return
buildMapInternal(capacity,
builderAction)\n}\n\n@PublishedApi\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\ninternal expect inline
fun <K, V> buildMapInternal(capacity: Int, builderAction: MutableMap<K, V>().->Unit): Map<K, V>\n\n/**\n *
Calculate the initial capacity of a map.\n *^@PublishedApi\n\ninternal expect fun mapCapacity(expectedSize: Int):
Int\n\n/**\n * Returns `true` if this map is not empty.\n * @sample
samples.collections.Maps.Usage.mapIsNotEmpty\n *^@kotlin.internal.InlineOnly\n\npublic inline fun <K, V>
Map<out K, V>.isEmpty(): Boolean = !isNotEmpty()\n\n/**\n * Returns `true` if this nullable map is either null or
empty.\n * @sample samples.collections.Maps.Usage.mapIsNullOrEmpty\n
*^@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n\npublic inline fun <K, V> Map<out K,
V>?.isNullOrEmpty(): Boolean {\n contract {\n returns(false) implies (this@isNullOrEmpty != null)\n }\n\n
return this == null || isEmpty()\n}\n\n/**\n * Returns the [Map] if its not `null`, or the empty [Map] otherwise.\n
*\n * @sample samples.collections.Maps.Usage.mapOrElse\n *^@kotlin.internal.InlineOnly\n\npublic inline fun
<K, V> Map<K, V>?.orElse(): Map<K, V> = this ?: emptyMap()\n\n/**\n * Returns this map if it's not empty\n *
or the result of calling [defaultValue] function if the map is empty.\n * @sample
samples.collections.Maps.Usage.mapIfEmpty\n *^@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n\npublic
inline fun <M, R> M.ifEmpty(defaultValue: () -> R): R where M : Map<*, *>, M : R =\n if (isEmpty())
defaultValue() else this\n\n/**\n * Checks if the map contains the given key.\n * This method allows to use the
`x in map` syntax for checking whether an object is contained in the map.\n * @sample
samples.collections.Maps.Usage.containsKey\n *^@kotlin.internal.InlineOnly\n\npublic inline operator fun
<@kotlin.internal.OnlyInputTypes K, V> Map<out K, V>.contains(key: K): Boolean = containsKey(key)\n\n/**\n *
Returns the value corresponding to the given [key], or `null` if such a key is not present in the map.\n
*\n *^@kotlin.internal.InlineOnly\n\npublic inline operator fun <@kotlin.internal.OnlyInputTypes K, V> Map<out K,
V>.get(key: K): V? =\n @Suppress("UNCHECKED_CAST") (this as Map<K, V>).get(key)\n\n/**\n * Allows
to use the index operator for storing values in a mutable map.\n *^@kotlin.internal.InlineOnly\n\npublic inline
operator fun <K, V> MutableMap<K, V>.set(key: K, value: V): Unit {\n put(key, value)\n}\n\n/**\n * Returns
`true` if the map contains the specified [key].\n * Allows to overcome type-safety restriction of `containsKey`
that requires to pass a key of type `K`.\n *^@kotlin.internal.InlineOnly\n\npublic inline fun
<@kotlin.internal.OnlyInputTypes K> Map<out K, *>.containsKey(key: K): Boolean =\n
@Suppress("UNCHECKED_CAST") (this as Map<K, *>).containsKey(key)\n\n/**\n * Returns `true` if the map
maps one or more keys to the specified [value].\n * Allows to overcome type-safety restriction of

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`containsValue` that requires to pass a value of type `V`.
samples.collections.Maps.Usage.containsValue
// false warning, extension takes precedence in some cases
@kotlin.internal.InlineOnly
public inline fun <K,
@kotlin.internal.OnlyInputTypes V> Map<K, V>.containsValue(value: V): Boolean =
this.containsValue(value)
Remove the specified key and its corresponding value from this map.
@return the previous value associated with the key, or `null` if the key was not present in the map.
Allows to overcome type-safety restriction of `remove` that requires to pass a key of type `K`.
@kotlin.internal.InlineOnly
public inline fun <@kotlin.internal.OnlyInputTypes K, V> MutableMap<out K,
V>.remove(key: K): V? = @Suppress("UNCHECKED_CAST") (this as MutableMap<K,
V>).remove(key)
Returns the key component of the map entry.
This method allows to use destructuring declarations when working with maps, for example:
for ((key, value) in map) {
do something with the key and the value
}
@kotlin.internal.InlineOnly
public inline operator fun <K, V> Map.Entry<K, V>.component1(): K = key
Returns the value component of the map entry.
This method allows to use destructuring declarations when working with maps, for example:
for ((key, value) in map) {
do something with the key and the value
}
@kotlin.internal.InlineOnly
public inline operator fun <K, V> Map.Entry<K, V>.component2(): V =
value
Converts entry to [Pair] with key being first component and value being second.
@kotlin.internal.InlineOnly
public inline fun <K, V> Map.Entry<K, V>.toPair(): Pair<K, V> = Pair(key,
value)
Returns the value for the given key, or the result of the [defaultValue] function if there was no
entry for the given key.
@sample samples.collections.Maps.Usage.getOrElse
@kotlin.internal.InlineOnly
public inline fun <K, V> Map<K, V>.getOrElse(key: K, defaultValue: () -> V): V =
get(key) ?: defaultValue()
internal inline fun <K, V> Map<K, V>.getOrNull(key: K, defaultValue: ()
-> V): V {
val value = get(key)
if (value == null && !containsKey(key)) {
return defaultValue()
}
else {
@Suppress("UNCHECKED_CAST")
return value as V
}
}
Returns the value for the given [key] or throws an exception if there is no such key in the map.
If the map was created by [withDefault], resorts to its `defaultValue` provider function
instead of throwing an exception.
@throws NoSuchElementException when the map doesn't contain a value for the specified key and
no implicit default value was provided for that map.
@SinceKotlin("1.1")
public fun <K, V> Map<K, V>.getValue(key: K): V =
getOrImplicitDefault(key)
Returns the value for the given key. If the key is not found in the map, calls
the [defaultValue] function, puts its result into the map under the given key and returns it.
Note that the operation is not guaranteed to be atomic if the map is being modified concurrently.
@sample
samples.collections.Maps.Usage.getOrPut
public inline fun <K, V> MutableMap<K, V>.getOrPut(key: K,
defaultValue: () -> V): V {
val value = get(key)
return if (value == null) {
val answer =
defaultValue()
put(key, answer)
answer
} else {
value
}
}
Returns an [Iterator] over the entries in the [Map].
@sample samples.collections.Maps.Usage.forOverEntries
@kotlin.internal.InlineOnly
public inline operator fun <K, V> Map<out K, V>.iterator():
Iterator<Map.Entry<K, V>> = entries.iterator()
Returns a [MutableIterator] over the mutable entries in
the [MutableMap].
@kotlin.jvm.JvmName("mutableIterator")
@kotlin.internal.InlineOnly
public inline operator fun <K, V> MutableMap<K, V>.iterator(): MutableIterator<MutableMap.MutableEntry<K, V>> =
entries.iterator()
Populates the given [destination] map with entries having the keys of this map and the
values obtained
by applying the [transform] function to each entry in this [Map].
public inline fun <K, V,
R, M : MutableMap<in K, in R>> Map<out K, V>.mapValuesTo(destination: M, transform: (Map.Entry<K, V>) ->
R): M {
return entries.associateByTo(destination, { it.key }, transform)
}
Populates the given [destination] map with entries having the keys obtained
by applying the [transform] function to each entry in this [Map] and the values of this map.
In case if any two entries are mapped to the equal keys, the value of the
latter one will overwrite
the value associated with the former one.
public inline fun <K, V, R, M :
MutableMap<in R, in V>> Map<out K, V>.mapKeysTo(destination: M, transform: (Map.Entry<K, V>) -> R): M
{
return entries.associateByTo(destination, transform, { it.value })
}
Puts all the given [pairs] into

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```

this [MutableMap] with the first component in the pair being the key and the second the value.
public fun <K, V> MutableMap<in K, in V>.putAll(pairs: Array<out Pair<K, V>>): Unit {
    for ((key, value) in pairs) {
        put(key, value)
    }
}
* Puts all the elements of the given collection into this [MutableMap] with the first component in the pair being the key and the second the value.
public fun <K, V> MutableMap<in K, in V>.putAll(pairs: Iterable<Pair<K, V>>): Unit {
    for ((key, value) in pairs) {
        put(key, value)
    }
}
* Puts all the elements of the given sequence into this [MutableMap] with the first component in the pair being the key and the second the value.
public fun <K, V> MutableMap<in K, in V>.putAll(pairs: Sequence<Pair<K, V>>): Unit {
    for ((key, value) in pairs) {
        put(key, value)
    }
}
* Returns a new map with entries having the keys of this map and the values obtained by applying the [transform] function to each entry in this [Map].
* The returned map preserves the entry iteration order of the original map.
@sample samples.collections.maps.transformations.mapValues
public inline fun <K, V, R> Map<out K, V>.mapValues(transform: (Map.Entry<K, V>) -> R): Map<K, R> {
    return mapValuesTo(LinkedHashMap<K, R>(mapCapacity(size)), transform) // .optimizeReadOnlyMap()
}
* Returns a new Map with entries having the keys obtained by applying the [transform] function to each entry in this [Map] and the values of this map.
* In case if any two entries are mapped to the equal keys, the value of the latter one will overwrite the value associated with the former one.
* The returned map preserves the entry iteration order of the original map.
@sample samples.collections.maps.transformations.mapKeys
public inline fun <K, V, R> Map<out K, V>.mapKeys(transform: (Map.Entry<K, V>) -> R): Map<R, V> {
    return mapKeysTo(LinkedHashMap<R, V>(mapCapacity(size)), transform) // .optimizeReadOnlyMap()
}
* Returns a map containing all key-value pairs with keys matching the given [predicate].
* The returned map preserves the entry iteration order of the original map.
@sample samples.collections.maps.filtering.filterKeys
public inline fun <K, V> Map<out K, V>.filterKeys(predicate: (K) -> Boolean): Map<K, V> {
    val result = LinkedHashMap<K, V>()
    for (entry in this) {
        if (predicate(entry.key)) {
            result.put(entry.key, entry.value)
        }
    }
    return result
}
* Returns a map containing all key-value pairs with values matching the given [predicate].
* The returned map preserves the entry iteration order of the original map.
@sample samples.collections.maps.filtering.filterValues
public inline fun <K, V> Map<out K, V>.filterValues(predicate: (V) -> Boolean): Map<K, V> {
    val result = LinkedHashMap<K, V>()
    for (entry in this) {
        if (predicate(entry.value)) {
            result.put(entry.key, entry.value)
        }
    }
    return result
}
* Appends all entries matching the given [predicate] into the mutable map given as [destination] parameter.
* @return the destination map.
@sample samples.collections.maps.filtering.filterTo
public inline fun <K, V, M : MutableMap<in K, in V>> Map<out K, V>.filterTo(destination: M, predicate: (Map.Entry<K, V>) -> Boolean): M {
    for (element in this) {
        if (predicate(element)) {
            destination.put(element.key, element.value)
        }
    }
    return destination
}
* Returns a new map containing all key-value pairs matching the given [predicate].
* The returned map preserves the entry iteration order of the original map.
@sample samples.collections.maps.filtering.filter
public inline fun <K, V> Map<out K, V>.filter(predicate: (Map.Entry<K, V>) -> Boolean): Map<K, V> {
    return filterTo(LinkedHashMap<K, V>(), predicate)
}
* Appends all entries not matching the given [predicate] into the given [destination].
* @return the destination map.
@sample samples.collections.maps.filtering.filterNotTo
public inline fun <K, V, M : MutableMap<in K, in V>> Map<out K, V>.filterNotTo(destination: M, predicate: (Map.Entry<K, V>) -> Boolean): M {
    for (element in this) {
        if (!predicate(element)) {
            destination.put(element.key, element.value)
        }
    }
    return destination
}
* Returns a new map containing all key-value pairs not matching the given [predicate].
* The returned map preserves the entry iteration order of the original map.
@sample samples.collections.maps.filtering.filterNot
public inline fun <K, V> Map<out K, V>.filterNot(predicate: (Map.Entry<K, V>) -> Boolean): Map<K, V> {
    return filterNotTo(LinkedHashMap<K, V>(), predicate)
}
* Returns a new map containing all key-value pairs from the given collection of pairs.
* The returned map preserves the entry iteration order of the original collection.
* If any of two pairs would have the same key the last one gets added to the map.
public fun <K, V> Iterable<Pair<K, V>>.toMap(): Map<K, V>

```

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{\n  if (this is Collection) {\n      return when (size) {\n          0 -> emptyMap()\n          1 -> mapOf(if (this is
List) this[0] else iterator().next())\n          else -> toMap(LinkedHashMap<K, V>(mapCapacity(size)))\n      }\n  }\n  return toMap(LinkedHashMap<K, V>()).optimizeReadOnlyMap()\n}\n\n/**\n * Populates and returns the
[destination] mutable map with key-value pairs from the given collection of pairs.\n */\npublic fun <K, V, M :
MutableMap<in K, in V>> Iterable<Pair<K, V>>.toMap(destination: M): M =\n  destination.apply {
putAll(this@toMap) }\n\n/**\n * Returns a new map containing all key-value pairs from the given array of pairs.\n
*\n * The returned map preserves the entry iteration order of the original array.\n * If any of two pairs would have
the same key the last one gets added to the map.\n */\npublic fun <K, V> Array<out Pair<K, V>>.toMap(): Map<K,
V> = when (size) {\n  0 -> emptyMap()\n  1 -> mapOf(this[0])\n  else -> toMap(LinkedHashMap<K,
V>(mapCapacity(size)))\n}\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs
from the given array of pairs.\n */\npublic fun <K, V, M : MutableMap<in K, in V>> Array<out Pair<K,
V>>.toMap(destination: M): M =\n  destination.apply { putAll(this@toMap) }\n\n/**\n * Returns a new map
containing all key-value pairs from the given sequence of pairs.\n *\n * The returned map preserves the entry
iteration order of the original sequence.\n * If any of two pairs would have the same key the last one gets added to
the map.\n */\npublic fun <K, V> Sequence<Pair<K, V>>.toMap(): Map<K, V> = toMap(LinkedHashMap<K,
V>()).optimizeReadOnlyMap()\n\n/**\n * Populates and returns the [destination] mutable map with key-value pairs
from the given sequence of pairs.\n */\npublic fun <K, V, M : MutableMap<in K, in V>> Sequence<Pair<K,
V>>.toMap(destination: M): M =\n  destination.apply { putAll(this@toMap) }\n\n/**\n * Returns a new read-only
map containing all key-value pairs from the original map.\n *\n * The returned map preserves the entry iteration
order of the original map.\n */\n@SinceKotlin("1.1")\npublic fun <K, V> Map<out K, V>.toMap(): Map<K, V> =
when (size) {\n  0 -> emptyMap()\n  1 -> toSingletonMap()\n  else -> toMutableMap()\n}\n\n/**\n * Returns a
new mutable map containing all key-value pairs from the original map.\n *\n * The returned map preserves the entry
iteration order of the original map.\n */\n@SinceKotlin("1.1")\npublic fun <K, V> Map<out K,
V>.toMutableMap(): MutableMap<K, V> = LinkedHashMap(this)\n\n/**\n * Populates and returns the
[destination] mutable map with key-value pairs from the given map.\n */\n@SinceKotlin("1.1")\npublic fun <K, V,
M : MutableMap<in K, in V>> Map<out K, V>.toMap(destination: M): M =\n  destination.apply {
putAll(this@toMap) }\n\n/**\n * Creates a new read-only map by replacing or adding an entry to this map from a
given key-value [pair].\n *\n * The returned map preserves the entry iteration order of the original map.\n * The
[pair] is iterated in the end if it has a unique key.\n */\npublic operator fun <K, V> Map<out K, V>.plus(pair:
Pair<K, V>): Map<K, V> =\n  if (this.isEmpty()) mapOf(pair) else LinkedHashMap(this).apply { put(pair.first,
pair.second) }\n\n/**\n * Creates a new read-only map by replacing or adding entries to this map from a given
collection of key-value [pairs].\n *\n * The returned map preserves the entry iteration order of the original map.\n
* Those [pairs] with unique keys are iterated in the end in the order of [pairs] collection.\n */\npublic operator fun <K,
V> Map<out K, V>.plus(pairs: Iterable<Pair<K, V>>): Map<K, V> =\n  if (this.isEmpty()) pairs.toMap() else
LinkedHashMap(this).apply { putAll(pairs) }\n\n/**\n * Creates a new read-only map by replacing or adding entries
to this map from a given array of key-value [pairs].\n *\n * The returned map preserves the entry iteration order of
the original map.\n * Those [pairs] with unique keys are iterated in the end in the order of [pairs] array.\n */\npublic
operator fun <K, V> Map<out K, V>.plus(pairs: Array<out Pair<K, V>>): Map<K, V> =\n  if (this.isEmpty())
pairs.toMap() else LinkedHashMap(this).apply { putAll(pairs) }\n\n/**\n * Creates a new read-only map by
replacing or adding entries to this map from a given sequence of key-value [pairs].\n *\n * The returned map
preserves the entry iteration order of the original map.\n * Those [pairs] with unique keys are iterated in the end
in the order of [pairs] sequence.\n */\npublic operator fun <K, V> Map<out K, V>.plus(pairs: Sequence<Pair<K,
V>>): Map<K, V> =\n  LinkedHashMap(this).apply { putAll(pairs) }.optimizeReadOnlyMap()\n\n/**\n * Creates
a new read-only map by replacing or adding entries to this map from another [map].\n *\n * The returned map
preserves the entry iteration order of the original map.\n * Those entries of another [map] that are missing in this
map are iterated in the end in the order of that [map].\n */\npublic operator fun <K, V> Map<out K, V>.plus(map:
Map<out K, V>): Map<K, V> =\n  LinkedHashMap(this).apply { putAll(map) }\n\n/**\n * Appends or replaces
the given [pair] in this mutable map.\n */\n@kotlin.internal.InlineOnly\npublic inline operator fun <K, V>

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MutableMap<in K, in V>.plusAssign(pair: Pair<K, V>) {\n  put(pair.first, pair.second)\n}\n\n/**\n * Appends or
replaces all pairs from the given collection of [pairs] in this mutable map.\n */\n@kotlin.internal.InlineOnly\npublic
inline operator fun <K, V> MutableMap<in K, in V>.plusAssign(pairs: Iterable<Pair<K, V>>) {\n
  putAll(pairs)\n}\n\n/**\n * Appends or replaces all pairs from the given array of [pairs] in this mutable map.\n
*/\n@kotlin.internal.InlineOnly\npublic inline operator fun <K, V> MutableMap<in K, in V>.plusAssign(pairs:
Array<out Pair<K, V>>) {\n  putAll(pairs)\n}\n\n/**\n * Appends or replaces all pairs from the given sequence of
[pairs] in this mutable map.\n */\n@kotlin.internal.InlineOnly\npublic inline operator fun <K, V> MutableMap<in
K, in V>.plusAssign(pairs: Sequence<Pair<K, V>>) {\n  putAll(pairs)\n}\n\n/**\n * Appends or replaces all
entries from the given [map] in this mutable map.\n */\n@kotlin.internal.InlineOnly\npublic inline operator fun <K,
V> MutableMap<in K, in V>.plusAssign(map: Map<K, V>) {\n  putAll(map)\n}\n\n/**\n * Returns a map
containing all entries of the original map except the entry with the given [key].\n */\n * The returned map preserves
the entry iteration order of the original map.\n */\n@SinceKotlin("1.1")\npublic operator fun <K, V> Map<out K,
V>.minus(key: K): Map<K, V> =\n  this.toMutableMap().apply { minusAssign(key)
}\n}.optimizeReadOnlyMap()\n\n/**\n * Returns a map containing all entries of the original map except those entries\n
* the keys of which are contained in the given [keys] collection.\n */\n * The returned map preserves the entry
iteration order of the original map.\n */\n@SinceKotlin("1.1")\npublic operator fun <K, V> Map<out K,
V>.minus(keys: Iterable<K>): Map<K, V> =\n  this.toMutableMap().apply { minusAssign(keys)
}\n}.optimizeReadOnlyMap()\n\n/**\n * Returns a map containing all entries of the original map except those entries\n
* the keys of which are contained in the given [keys] array.\n */\n * The returned map preserves the entry iteration
order of the original map.\n */\n@SinceKotlin("1.1")\npublic operator fun <K, V> Map<out K, V>.minus(keys:
Array<out K>): Map<K, V> =\n  this.toMutableMap().apply { minusAssign(keys)
}\n}.optimizeReadOnlyMap()\n\n/**\n * Returns a map containing all entries of the original map except those entries\n
* the keys of which are contained in the given [keys] sequence.\n */\n * The returned map preserves the entry
iteration order of the original map.\n */\n@SinceKotlin("1.1")\npublic operator fun <K, V> Map<out K,
V>.minus(keys: Sequence<K>): Map<K, V> =\n  this.toMutableMap().apply { minusAssign(keys)
}\n}.optimizeReadOnlyMap()\n\n/**\n * Removes the entry with the given [key] from this mutable map.\n
*/\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline operator fun <K, V> MutableMap<K,
V>.minusAssign(key: K) {\n  remove(key)\n}\n\n/**\n * Removes all entries the keys of which are contained in
the given [keys] collection from this mutable map.\n
*/\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline operator fun <K, V> MutableMap<K,
V>.minusAssign(keys: Iterable<K>) {\n  this.keys.removeAll(keys)\n}\n\n/**\n * Removes all entries the keys of
which are contained in the given [keys] array from this mutable map.\n
*/\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline operator fun <K, V> MutableMap<K,
V>.minusAssign(keys: Array<out K>) {\n  this.keys.removeAll(keys)\n}\n\n/**\n * Removes all entries from the
keys of which are contained in the given [keys] sequence from this mutable map.\n
*/\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline operator fun <K, V> MutableMap<K,
V>.minusAssign(keys: Sequence<K>) {\n  this.keys.removeAll(keys)\n}\n\n\n// do not expose for now
@PublishedApi\ninternal fun <K, V> Map<K, V>.optimizeReadOnlyMap() = when (size) {\n  0 -> emptyMap()\n
1 -> toSingletonMapOrSelf()\n  else -> this\n}\n\n"/\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n
*/\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("SetsKt")\n@file:OptIn(kotlin.experimenta
l.ExperimentalTypeInference::class)\n\npackage kotlin.collections\n\nimport kotlin.contracts.*\n\ninternal object
EmptySet : Set<Nothing>, Serializable {\n  private const val serialVersionUID: Long =
3406603774387020532\n\n  override fun equals(other: Any?): Boolean = other is Set<*> && other.isEmpty()\n
  override fun hashCode(): Int = 0\n  override fun toString(): String = ""\n\n  override val size: Int get() = 0\n
  override fun isEmpty(): Boolean = true\n  override fun contains(element: Nothing): Boolean = false\n  override
fun containsAll(elements: Collection<Nothing>): Boolean = elements.isEmpty()\n  override fun iterator():

```

```

Iterator<Nothing> = EmptyIterator\n\n private fun readResolve(): Any = EmptySet\n}\n\n/**\n * Returns an
empty read-only set. The returned set is serializable (JVM).\n * @sample
samples.collections.Collections.Sets.emptyReadOnlySet\n * \npublic fun <T> emptySet(): Set<T> =
EmptySet\n\n/**\n * Returns a new read-only set with the given elements.\n * Elements of the set are iterated in the
order they were specified.\n * The returned set is serializable (JVM).\n * @sample
samples.collections.Collections.Sets.readOnlySet\n * \npublic fun <T> setOf(vararg elements: T): Set<T> = if
(elements.size > 0) elements.toSet() else emptySet()\n\n/**\n * Returns an empty read-only set. The returned set is
serializable (JVM).\n * @sample samples.collections.Collections.Sets.emptyReadOnlySet\n
*\n*\n@kotlin.internal.InlineOnly\npublic inline fun <T> setOf(): Set<T> = emptySet()\n\n/**\n * Returns an empty
new [MutableSet].\n * \n * The returned set preserves the element iteration order.\n * @sample
samples.collections.Collections.Sets.emptyMutableSet\n
*\n*\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline fun <T> mutableSetOf(): MutableSet<T> =
LinkedHashSet()\n\n/**\n * Returns a new [MutableSet] with the given elements.\n * Elements of the set are
iterated in the order they were specified.\n * @sample samples.collections.Collections.Sets.mutableSet\n * \npublic
fun <T> mutableSetOf(vararg elements: T): MutableSet<T> =
elements.toCollection(LinkedHashSet(mapCapacity(elements.size)))\n\n/**\n * Returns an empty new [HashSet].
*\n*\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline fun <T> hashSetOf(): HashSet<T> =
HashSet()\n\n/**\n * Returns a new [HashSet] with the given elements. *\npublic fun <T> hashSetOf(vararg elements:
T): HashSet<T> = elements.toCollection(HashSet(mapCapacity(elements.size)))\n\n/**\n * Returns an empty new
[LinkedHashSet].\n * @sample samples.collections.Collections.Sets.emptyLinkedHashSet\n
*\n*\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline fun <T> linkedSetOf(): LinkedHashSet<T>
= LinkedHashSet()\n\n/**\n * Returns a new [LinkedHashSet] with the given elements.\n * Elements of the set are
iterated in the order they were specified.\n * @sample samples.collections.Collections.Sets.linkedHashSet\n
*\npublic fun <T> linkedSetOf(vararg elements: T): LinkedHashSet<T> =
elements.toCollection(LinkedHashSet(mapCapacity(elements.size)))\n\n/**\n * Returns a new read-only set either
with single given element, if it is not null, or empty set if the element is null.\n * The returned set is serializable
(JVM).\n * @sample samples.collections.Collections.Sets.setOfNotNull\n * \n*\n@SinceKotlin("1.4")\npublic fun <T
: Any> setOfNotNull(element: T?): Set<T> = if (element != null) setOf(element) else emptySet()\n\n/**\n * Returns
a new read-only set only with those given elements, that are not null.\n * Elements of the set are iterated in the order
they were specified.\n * The returned set is serializable (JVM).\n * @sample
samples.collections.Collections.Sets.setOfNotNull\n * \n*\n@SinceKotlin("1.4")\npublic fun <T : Any>
setOfNotNull(vararg elements: T?): Set<T> {\n return elements.filterNotNullTo(LinkedHashSet())\n}\n\n/**\n *
Builds a new read-only [Set] by populating a [MutableSet] using the given [builderAction]\n * and returning a read-
only set with the same elements.\n * \n * The set passed as a receiver to the [builderAction] is valid only inside that
function.\n * Using it outside of the function produces an unspecified behavior.\n * \n * Elements of the set are
iterated in the order they were added by the [builderAction].\n * \n * The returned set is serializable (JVM).\n * \n
*\n * @sample samples.collections.Builders.Sets.buildSetSample\n
*\n*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
inline fun <E> buildSet(@BuilderInference builderAction: MutableSet<E>.() -> Unit): Set<E> {\n contract {
callsInPlace(builderAction, InvocationKind.EXACTLY_ONCE) }\n return
buildSetInternal(builderAction)\n}\n\n@PublishedApi\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\ninternal
expect inline fun <E> buildSetInternal(builderAction: MutableSet<E>.() -> Unit): Set<E>\n\n/**\n * Builds a
new read-only [Set] by populating a [MutableSet] using the given [builderAction]\n * and returning a read-only set
with the same elements.\n * \n * The set passed as a receiver to the [builderAction] is valid only inside that
function.\n * Using it outside of the function produces an unspecified behavior.\n * \n * [capacity] is used to hint the
expected number of elements added in the [builderAction].\n * \n * Elements of the set are iterated in the order they
were added by the [builderAction].\n * \n * The returned set is serializable (JVM).\n * \n * @throws
IllegalArgumentException if the given [capacity] is negative.\n * \n * @sample

```

samples.collections.Builders.Sets.buildSetSample

```
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun <E> buildSet(capacity: Int, @BuilderInference builderAction: MutableSet<E>().->Unit): Set<E> {\n    contract { callsInPlace(builderAction, InvocationKind.EXACTLY_ONCE) }\n    return buildSetInternal(capacity, builderAction)\n}\n\n@PublishedApi\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\ninternal expect inline fun <E> buildSetInternal(capacity: Int, builderAction: MutableSet<E>().->Unit): Set<E>\n\n/** Returns this Set if it's not `null` and the empty set otherwise. */\n@kotlin.internal.InlineOnly\npublic inline fun <T> Set<T>?.orEmpty(): Set<T> = this ?: emptySet()\n\ninternal fun <T> Set<T>.optimizeReadOnlySet() = when (size) {\n    0 -> emptySet()\n    1 -> setOf(iterator().next())\n    else -> this\n}\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
```

```
*\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("StringsKt")\n@file:Suppress("PLATFORM_CLASS_MAPPED_TO_KOTLIN")\n\npackage kotlin.text\n\n/**\n * Parses the string as a signed [Byte] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toByteArrayOrNull(): Byte? = toByteOrNull(radix = 10)\n\n/**\n * Parses the string as a signed [Byte] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n * @throws IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toByteArrayOrNull(radix: Int): Byte? {\n    val int = this.toIntOrNull(radix) ?: return null\n    if (int < Byte.MIN_VALUE || int > Byte.MAX_VALUE) return null\n    return int.toByteArray()\n}\n\n/**\n * Parses the string as a [Short] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toShortOrNull(): Short? = toShortOrNull(radix = 10)\n\n/**\n * Parses the string as a [Short] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n * @throws IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toShortOrNull(radix: Int): Short? {\n    val int = this.toIntOrNull(radix) ?: return null\n    if (int < Short.MIN_VALUE || int > Short.MAX_VALUE) return null\n    return int.toShort()\n}\n\n/**\n * Parses the string as an [Int] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toIntOrNull(): Int? = toIntOrNull(radix = 10)\n\n/**\n * Parses the string as an [Int] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n * @throws IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toIntOrNull(radix: Int): Int? {\n    checkRadix(radix)\n\n    val length = this.length\n    if (length == 0) return null\n\n    val start: Int\n    val isNegative: Boolean\n    val limit: Int\n    val firstChar = this[0]\n    if (firstChar < '0') { // Possible leading sign\n        if (length == 1) return null // non-digit (possible sign) only, no digits after\n        start = 1\n        if (firstChar == '-') {\n            isNegative = true\n            limit = Int.MIN_VALUE\n        } else if (firstChar == '+') {\n            isNegative = false\n            limit = Int.MAX_VALUE\n        } else\n            return null\n    } else {\n        start = 0\n        isNegative = false\n        limit = -Int.MAX_VALUE\n    }\n\n    val limitForMaxRadix = (-Int.MAX_VALUE) / 36\n    var limitBeforeMul = limitForMaxRadix\n    var result = 0\n    for (i in start until length) {\n        val digit = digitOf(this[i], radix)\n        if (digit < 0) return null\n        if (result < limitBeforeMul) {\n            if (limitBeforeMul == limitForMaxRadix) {\n                limitBeforeMul = limit / radix\n                if (result < limitBeforeMul) {\n                    return null\n                }\n            } else {\n                return null\n            }\n        }\n        result *= radix\n        if (result < limit + digit)\n            return null\n        result -= digit\n    }\n    return if (isNegative) result else -result\n}\n\n/**\n * Parses the string as a [Long] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toLongOrNull(): Long? = toLongOrNull(radix = 10)\n\n/**\n * Parses the string as a [Long] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n * @throws IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toLongOrNull(radix: Int): Long? {\n    checkRadix(radix)\n\n    val length = this.length\n    if (length == 0) return null\n\n    val start: Int\n    val isNegative: Boolean\n    val limit: Int\n    val firstChar = this[0]\n    if (firstChar < '0') { // Possible leading sign\n        if (length == 1) return null // non-digit (possible sign) only, no digits after\n        start = 1\n        if (firstChar == '-') {\n            isNegative = true\n            limit = Long.MIN_VALUE\n        } else if (firstChar == '+') {\n            isNegative = false\n            limit = Long.MAX_VALUE\n        } else\n            return null\n    } else {\n        start = 0\n        isNegative = false\n        limit = -Long.MAX_VALUE\n    }\n\n    val limitForMaxRadix = (-Long.MAX_VALUE) / 36\n    var limitBeforeMul = limitForMaxRadix\n    var result = 0\n    for (i in start until length) {\n        val digit = digitOf(this[i], radix)\n        if (digit < 0) return null\n        if (result < limitBeforeMul) {\n            if (limitBeforeMul == limitForMaxRadix) {\n                limitBeforeMul = limit / radix\n                if (result < limitBeforeMul) {\n                    return null\n                }\n            } else {\n                return null\n            }\n        }\n        result *= radix\n        if (result < limit + digit)\n            return null\n        result -= digit\n    }\n    return if (isNegative) result else -result\n}\n\n/**\n * Parses the string as a [Long] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toLongOrNull(radix: Int): Long? {\n    checkRadix(radix)\n\n    val length = this.length\n    if (length == 0) return null\n\n    val start: Int\n    val isNegative: Boolean\n    val limit: Int\n    val firstChar = this[0]\n    if (firstChar < '0') { // Possible leading sign\n        if (length == 1) return null // non-digit (possible sign) only, no digits after\n        start = 1\n        if (firstChar == '-') {\n            isNegative = true\n            limit = Long.MIN_VALUE\n        } else if (firstChar == '+') {\n            isNegative = false\n            limit = Long.MAX_VALUE\n        } else\n            return null\n    } else {\n        start = 0\n        isNegative = false\n        limit = -Long.MAX_VALUE\n    }\n\n    val limitForMaxRadix = (-Long.MAX_VALUE) / 36\n    var limitBeforeMul = limitForMaxRadix\n    var result = 0\n    for (i in start until length) {\n        val digit = digitOf(this[i], radix)\n        if (digit < 0) return null\n        if (result < limitBeforeMul) {\n            if (limitBeforeMul == limitForMaxRadix) {\n                limitBeforeMul = limit / radix\n                if (result < limitBeforeMul) {\n                    return null\n                }\n            } else {\n                return null\n            }\n        }\n        result *= radix\n        if (result < limit + digit)\n            return null\n        result -= digit\n    }\n    return if (isNegative) result else -result\n}\n\n/**\n * Parses the string as a [Long] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toLongOrNull(radix: Int): Long? {\n    checkRadix(radix)\n\n    val length = this.length\n    if (length == 0) return null\n\n    val start: Int\n    val isNegative: Boolean\n    val limit: Int\n    val firstChar = this[0]\n    if (firstChar < '0') { // Possible leading sign\n        if (length == 1) return null // non-digit (possible sign) only, no digits after\n        start = 1\n        if (firstChar == '-') {\n            isNegative = true\n            limit = Long.MIN_VALUE\n        } else if (firstChar == '+') {\n            isNegative = false\n            limit = Long.MAX_VALUE\n        } else\n            return null\n    } else {\n        start = 0\n        isNegative = false\n        limit = -Long.MAX_VALUE\n    }\n\n    val limitForMaxRadix = (-Long.MAX_VALUE) / 36\n    var limitBeforeMul = limitForMaxRadix\n    var result = 0\n    for (i in start until length) {\n        val digit = digitOf(this[i], radix)\n        if (digit < 0) return null\n        if (result < limitBeforeMul) {\n            if (limitBeforeMul == limitForMaxRadix) {\n                limitBeforeMul = limit / radix\n                if (result < limitBeforeMul) {\n                    return null\n                }\n            } else {\n                return null\n            }\n        }\n        result *= radix\n        if (result < limit + digit)\n            return null\n        result -= digit\n    }\n    return if (isNegative) result else -result\n}\n\n/**\n * Parses the string as a [Long] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toLongOrNull(radix: Int): Long? {\n    checkRadix(radix)\n\n    val length = this.length\n    if (length == 0) return null\n\n    val start: Int\n    val isNegative: Boolean\n    val limit: Int\n    val firstChar = this[0]\n    if (firstChar < '0') { // Possible leading sign\n        if (length == 1) return null // non-digit (possible sign) only, no digits after\n        start = 1\n        if (firstChar == '-') {\n            isNegative = true\n            limit = Long.MIN_VALUE\n        } else if (firstChar == '+') {\n            isNegative = false\n            limit = Long.MAX_VALUE\n        } else\n            return null\n    } else {\n        start = 0\n        isNegative = false\n        limit = -Long.MAX_VALUE\n    }\n\n    val limitForMaxRadix = (-Long.MAX_VALUE) / 36\n    var limitBeforeMul = limitForMaxRadix\n    var result = 0\n    for (i in start until length) {\n        val digit = digitOf(this[i], radix)\n        if (digit < 0) return null\n        if (result < limitBeforeMul) {\n            if (limitBeforeMul == limitForMaxRadix) {\n                limitBeforeMul = limit / radix\n                if (result < limitBeforeMul) {\n                    return null\n                }\n            } else {\n                return null\n            }\n        }\n        result *= radix\n        if (result < limit + digit)\n            return null\n        result -= digit\n    }\n    return if (isNegative) result else -result\n}\n\n/**\n * Parses the string as a [Long] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n
```

```
*\n@SinceKotlin("1.1")\npublic fun String.toLongOrNull(radix: Int): Long? {\n    checkRadix(radix)\n\n    val length = this.length\n    if (length == 0) return null\n\n    val start: Int\n    val isNegative: Boolean\n    val limit: Int\n    val firstChar = this[0]\n    if (firstChar < '0') { // Possible leading sign\n        if (length == 1) return null // non-digit (possible sign) only, no digits after\n        start = 1\n        if (firstChar == '-') {\n            isNegative = true\n            limit = Long.MIN_VALUE\n        } else if (firstChar == '+') {\n            isNegative = false\n            limit = Long.MAX_VALUE\n        } else\n            return null\n    } else {\n        start = 0\n        isNegative = false\n        limit = -Long.MAX_VALUE\n    }\n\n    val limitForMaxRadix = (-Long.MAX_VALUE) / 36\n    var limitBeforeMul = limitForMaxRadix\n    var result = 0\n    for (i in start until length) {\n        val digit = digitOf(this[i], radix)\n        if (digit < 0) return null\n        if (result < limitBeforeMul) {\n            if (limitBeforeMul == limitForMaxRadix) {\n                limitBeforeMul = limit / radix\n                if (result < limitBeforeMul) {\n                    return null\n                }\n            } else {\n                return null\n            }\n        }\n        result *= radix\n        if (result < limit + digit)\n            return null\n        result -= digit\n    }\n    return if (isNegative) result else -result\n}\n\n/**\n * Parses the string as a [Long] number and returns the result\n * or `null` if the string is not a valid representation of a number.\n
```

```

Boolean val limit: Long val firstChar = this[0] if (firstChar < '0') { // Possible leading sign
    if (length == 1) return null // non-digit (possible sign) only, no digits after
    start = 1 if (firstChar == '-')
    {
        isNegative = true limit = Long.MIN_VALUE } else if (firstChar == '+') {
        isNegative = false limit = -Long.MAX_VALUE } else return null } else {
    start = 0
    isNegative = false limit = -Long.MAX_VALUE }
    val limitForMaxRadix = (-Long.MAX_VALUE) / 36
    var limitBeforeMul = limitForMaxRadix var result = 0L for (i in start until length) {
        val digit = digitOf(this[i], radix) if (digit < 0) return null if (result < limitBeforeMul)
        {
            if (limitBeforeMul == limitForMaxRadix) {
                limitBeforeMul = limit / radix if (result < limitBeforeMul) {
                    return null } else {
                        return null
                    }
                }
            result *= radix if (result < limit + digit) return null result -= digit }
        }
    return if (isNegative) result else -result
}

internal fun numberFormatError(input: String): Nothing = throw
NumberFormatException("Invalid number format: '$input'")

/*
 * Copyright 2010-2021 JetBrains s.r.o. and
 * Kotlin Programming Language contributors.
 * Use of this source code is governed by the Apache 2.0 license that
 * can be found in the license/LICENSE.txt file.
 */
package kotlin.time
import kotlin.contracts.*
import kotlin.jvm.JvmInline
import kotlin.math.*

/**
 * Represents the amount of time one instant of time is away
 * from another instant.
 *
 * A negative duration is possible in a situation when the second instant is earlier than the
 * first one.
 *
 * The type can store duration values up to 146 years with nanosecond precision,
 * and up to 146 million years with millisecond precision.
 *
 * If a duration-returning operation provided in `kotlin.time`
 * produces a duration value that doesn't fit into the above range,
 * the returned `Duration` is infinite.
 *
 * An infinite duration value [Duration.INFINITE] can be used to represent infinite timeouts.
 *
 * To construct a duration use either the extension function [toDuration],
 * or the extension properties [hours], [minutes], [seconds],
 * and so on,
 * available on [Int], [Long], and [Double] numeric types.
 *
 * To get the value of this duration
 * expressed in a particular [duration units][DurationUnit]
 * use the functions [toInt], [toLong], and [toDouble]
 * or the properties [inWholeHours], [inWholeMinutes], [inWholeSeconds], [inWholeNanoseconds],
 * and so on.
 */
@SinceKotlin("1.6")
@WasExperimental(ExperimentalTime::class)
@JvmInline
public value class Duration internal constructor(private val rawValue: Long) : Comparable<Duration> {
    private val value: Long get() = rawValue shr 1
    private inline val unitDiscriminator: Int get() = rawValue.toInt() and 1
    private fun isInNanos() = unitDiscriminator == 0
    private fun isInMillis() = unitDiscriminator == 1
    private val storageUnit get() = if (isInNanos()) DurationUnit.NANOSECONDS else DurationUnit.MILLISECONDS

    init {
        if (durationAssertionsEnabled) {
            if (isInNanos()) {
                if (value !in -MAX_NANOS..MAX_NANOS) throw AssertionError("$value ns is out of nanoseconds range")
            } else {
                if (value !in -MAX_MILLIS..MAX_MILLIS) throw AssertionError("$value ms is out of milliseconds range")
                if (value in -MAX_NANOS_IN_MILLIS..MAX_NANOS_IN_MILLIS) throw
                    AssertionError("$value ms is denormalized")
            }
        }
    }

    companion object {
        /** The duration equal to exactly 0 seconds. */
        public val ZERO: Duration = Duration(0L)
        /** The duration whose value is positive infinity. It is useful for representing timeouts that should never expire. */
        public val INFINITE: Duration = durationOfMillis(MAX_MILLIS)
        internal val NEG_INFINITE: Duration = durationOfMillis(-MAX_MILLIS)
        /** Converts the given time duration [value] expressed in the specified [sourceUnit] into the specified [targetUnit]. */
        @ExperimentalTime
        public fun convert(value: Double, sourceUnit: DurationUnit, targetUnit: DurationUnit): Double =
            convertDurationUnit(value, sourceUnit, targetUnit)

        // Duration construction extension properties in Duration companion scope
        /** Returns a [Duration] equal to this [Int] number of nanoseconds. */
        @kotlin.internal.InlineOnly
        public inline val Int.nanoseconds get() = toDuration(DurationUnit.NANOSECONDS)
        /** Returns a [Duration] equal to this [Long] number of nanoseconds. */
        @kotlin.internal.InlineOnly
        public inline val Long.nanoseconds get() = toDuration(DurationUnit.NANOSECONDS)
        /**
         * Returns a [Duration] equal to this [Double] number of nanoseconds.
         * Depending on its magnitude, the value is rounded to an integer number of nanoseconds or milliseconds.
         * @throws IllegalArgumentException if this [Double] value is NaN.
         */
        @kotlin.internal.InlineOnly
        public inline val Double.nanoseconds get() =

```

```

toDuration(DurationUnit.NANOSECONDS)\n\n    /** Returns a [Duration] equal to this [Int] number of
microseconds. */\n    @kotlin.internal.InlineOnly\n    public inline val Int.microseconds get() =
toDuration(DurationUnit.MICROSECONDS)\n\n    /** Returns a [Duration] equal to this [Long] number of
microseconds. */\n    @kotlin.internal.InlineOnly\n    public inline val Long.microseconds get() =
toDuration(DurationUnit.MICROSECONDS)\n\n    /**\n     * Returns a [Duration] equal to this [Double]
number of microseconds.\n     * Depending on its magnitude, the value is rounded to an integer number
of nanoseconds or milliseconds.\n     * @throws IllegalArgumentException if this [Double] value is
`NaN`.\n     */\n    @kotlin.internal.InlineOnly\n    public inline val Double.microseconds get() =
toDuration(DurationUnit.MICROSECONDS)\n\n\n    /** Returns a [Duration] equal to this [Int] number of
milliseconds. */\n    @kotlin.internal.InlineOnly\n    public inline val Int.milliseconds get() =
toDuration(DurationUnit.MILLISECONDS)\n\n    /** Returns a [Duration] equal to this [Long] number of
milliseconds. */\n    @kotlin.internal.InlineOnly\n    public inline val Long.milliseconds get() =
toDuration(DurationUnit.MILLISECONDS)\n\n    /**\n     * Returns a [Duration] equal to this [Double]
number of milliseconds.\n     * Depending on its magnitude, the value is rounded to an integer number of
nanoseconds or milliseconds.\n     * @throws IllegalArgumentException if this [Double] value is
`NaN`.\n     */\n    @kotlin.internal.InlineOnly\n    public inline val Double.milliseconds get() =
toDuration(DurationUnit.MILLISECONDS)\n\n\n    /** Returns a [Duration] equal to this [Int] number of
seconds. */\n    @kotlin.internal.InlineOnly\n    public inline val Int.seconds get() =
toDuration(DurationUnit.SECONDS)\n\n    /** Returns a [Duration] equal to this [Long] number of seconds. */\n    @kotlin.internal.InlineOnly\n    public inline val Long.seconds get() =
toDuration(DurationUnit.SECONDS)\n\n    /**\n     * Returns a [Duration] equal to this [Double] number of
seconds.\n     * Depending on its magnitude, the value is rounded to an integer number of nanoseconds or
milliseconds.\n     * @throws IllegalArgumentException if this [Double] value is `NaN`.\n     */\n    @kotlin.internal.InlineOnly\n    public inline val Double.seconds get() =
toDuration(DurationUnit.SECONDS)\n\n\n    /** Returns a [Duration] equal to this [Int] number of minutes. */\n    @kotlin.internal.InlineOnly\n    public inline val Int.minutes get() = toDuration(DurationUnit.MINUTES)\n\n\n    /** Returns a [Duration] equal to this [Long] number of minutes. */\n    @kotlin.internal.InlineOnly\n    public inline val Long.minutes get() = toDuration(DurationUnit.MINUTES)\n\n\n    /**\n     * Returns a
[Duration] equal to this [Double] number of minutes.\n     * Depending on its magnitude, the value is
rounded to an integer number of nanoseconds or milliseconds.\n     * @throws IllegalArgumentException
if this [Double] value is `NaN`.\n     */\n    @kotlin.internal.InlineOnly\n    public inline val Double.minutes
get() = toDuration(DurationUnit.MINUTES)\n\n\n    /** Returns a [Duration] equal to this [Int] number of hours.
*/\n    @kotlin.internal.InlineOnly\n    public inline val Int.hours get() = toDuration(DurationUnit.HOURS)\n\n\n    /** Returns a [Duration] equal to this [Long] number of hours. */\n    @kotlin.internal.InlineOnly\n    public
inline val Long.hours get() = toDuration(DurationUnit.HOURS)\n\n\n    /**\n     * Returns a [Duration] equal to
this [Double] number of hours.\n     * Depending on its magnitude, the value is rounded to an integer
number of nanoseconds or milliseconds.\n     * @throws IllegalArgumentException if this [Double]
value is `NaN`.\n     */\n    @kotlin.internal.InlineOnly\n    public inline val Double.hours get() =
toDuration(DurationUnit.HOURS)\n\n\n\n    /** Returns a [Duration] equal to this [Int] number of days. */\n    @kotlin.internal.InlineOnly\n    public inline val Int.days get() = toDuration(DurationUnit.DAYS)\n\n\n    /**
Returns a [Duration] equal to this [Long] number of days. */\n    @kotlin.internal.InlineOnly\n    public inline
val Long.days get() = toDuration(DurationUnit.DAYS)\n\n\n    /**\n     * Returns a [Duration] equal to this
[Double] number of days.\n     * Depending on its magnitude, the value is rounded to an integer number
of nanoseconds or milliseconds.\n     * @throws IllegalArgumentException if this [Double] value is
`NaN`.\n     */\n    @kotlin.internal.InlineOnly\n    public inline val Double.days get() =
toDuration(DurationUnit.DAYS)\n\n\n\n    // deprecated static factory functions\n    /** Returns a [Duration]
representing the specified [value] number of nanoseconds. */\n    @SinceKotlin("1.5")\n    @ExperimentalTime\n    @Deprecated("Use 'Int.nanoseconds' extension property from Duration.Companion

```

```

instead.\", ReplaceWith(\"value.nanoseconds\", \"kotlin.time.Duration.Companion.nanoseconds\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun nanoseconds(value: Int): Duration =
value.toDuration(DurationUnit.NANOSECONDS)\n\n    /** Returns a [Duration] representing the specified
[value] number of nanoseconds. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n@Deprecated(\"Use 'Long.nanoseconds' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.nanoseconds\", \"kotlin.time.Duration.Companion.nanoseconds\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun nanoseconds(value: Long): Duration =
value.toDuration(DurationUnit.NANOSECONDS)\n\n    /**\n    * Returns a [Duration] representing the
specified [value] number of nanoseconds.\n    *\n    * @throws IllegalArgumentException if the provided
`Double` [value] is `NaN`.\n    */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n@Deprecated(\"Use 'Double.nanoseconds' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.nanoseconds\", \"kotlin.time.Duration.Companion.nanoseconds\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun nanoseconds(value: Double): Duration =
value.toDuration(DurationUnit.NANOSECONDS)\n\n    /** Returns a [Duration] representing the specified
[value] number of microseconds. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n@Deprecated(\"Use 'Int.microseconds' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.microseconds\", \"kotlin.time.Duration.Companion.microseconds\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun microseconds(value: Int): Duration =
value.toDuration(DurationUnit.MICROSECONDS)\n\n    /** Returns a [Duration] representing the specified
[value] number of microseconds. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n@Deprecated(\"Use 'Long.microseconds' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.microseconds\", \"kotlin.time.Duration.Companion.microseconds\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun microseconds(value: Long): Duration =
value.toDuration(DurationUnit.MICROSECONDS)\n\n    /**\n    * Returns a [Duration] representing the
specified [value] number of microseconds.\n    *\n    * @throws IllegalArgumentException if the provided
`Double` [value] is `NaN`.\n    */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n@Deprecated(\"Use 'Double.microseconds' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.microseconds\", \"kotlin.time.Duration.Companion.microseconds\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun microseconds(value: Double): Duration =
value.toDuration(DurationUnit.MICROSECONDS)\n\n    /** Returns a [Duration] representing the specified
[value] number of milliseconds. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n@Deprecated(\"Use 'Int.milliseconds' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.milliseconds\", \"kotlin.time.Duration.Companion.milliseconds\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun milliseconds(value: Int): Duration =
value.toDuration(DurationUnit.MILLISECONDS)\n\n    /** Returns a [Duration] representing the specified
[value] number of milliseconds. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n@Deprecated(\"Use 'Long.milliseconds' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.milliseconds\", \"kotlin.time.Duration.Companion.milliseconds\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun milliseconds(value: Long): Duration =
value.toDuration(DurationUnit.MILLISECONDS)\n\n    /**\n    * Returns a [Duration] representing the
specified [value] number of milliseconds.\n    *\n    * @throws IllegalArgumentException if the provided
`Double` [value] is `NaN`.\n    */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n@Deprecated(\"Use 'Double.milliseconds' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.milliseconds\", \"kotlin.time.Duration.Companion.milliseconds\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun milliseconds(value: Double): Duration =
value.toDuration(DurationUnit.MILLISECONDS)\n\n    /** Returns a [Duration] representing the specified
[value] number of seconds. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n@Deprecated(\"Use 'Int.seconds' extension property from Duration.Companion instead.\", ReplaceWith(\"value.seconds\",

```

```

\kotlin.time.Duration.Companion.seconds\))\n    @DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public
fun seconds(value: Int): Duration = value.toDuration(DurationUnit.SECONDS)\n\n    /** Returns a [Duration]
representing the specified [value] number of seconds. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n    @Deprecated(\"Use 'Long.seconds' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.seconds\", \"kotlin.time.Duration.Companion.seconds\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun seconds(value: Long): Duration =
value.toDuration(DurationUnit.SECONDS)\n\n    /**\n    * Returns a [Duration] representing the specified
[value] number of seconds.\n    *\n    * @throws IllegalArgumentException if the provided `Double` [value] is
`NaN`.\n    */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n    @Deprecated(\"Use
'Double.seconds' extension property from Duration.Companion instead.\", ReplaceWith(\"value.seconds\",
\"kotlin.time.Duration.Companion.seconds\"))\n    @DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public
fun seconds(value: Double): Duration = value.toDuration(DurationUnit.SECONDS)\n\n    /** Returns a
[Duration] representing the specified [value] number of minutes. */\n    @SinceKotlin(\"1.5\")\n
@ExperimentalTime\n    @Deprecated(\"Use 'Int.minutes' extension property from Duration.Companion
instead.\", ReplaceWith(\"value.minutes\", \"kotlin.time.Duration.Companion.minutes\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun minutes(value: Int): Duration =
value.toDuration(DurationUnit.MINUTES)\n\n    /** Returns a [Duration] representing the specified [value]
number of minutes. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n    @Deprecated(\"Use
'Long.minutes' extension property from Duration.Companion instead.\", ReplaceWith(\"value.minutes\",
\"kotlin.time.Duration.Companion.minutes\"))\n    @DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public
fun minutes(value: Long): Duration = value.toDuration(DurationUnit.MINUTES)\n\n    /**\n    * Returns a
[Duration] representing the specified [value] number of minutes.\n    *\n    * @throws
IllegalArgumentException if the provided `Double` [value] is `NaN`.\n    */\n    @SinceKotlin(\"1.5\")\n
@ExperimentalTime\n    @Deprecated(\"Use 'Double.minutes' extension property from Duration.Companion
instead.\", ReplaceWith(\"value.minutes\", \"kotlin.time.Duration.Companion.minutes\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun minutes(value: Double): Duration =
value.toDuration(DurationUnit.MINUTES)\n\n    /** Returns a [Duration] representing the specified [value]
number of hours. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n    @Deprecated(\"Use 'Int.hours'
extension property from Duration.Companion instead.\", ReplaceWith(\"value.hours\",
\"kotlin.time.Duration.Companion.hours\"))\n    @DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public
fun hours(value: Int): Duration = value.toDuration(DurationUnit.HOURS)\n\n    /** Returns a [Duration]
representing the specified [value] number of hours. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n
@Deprecated(\"Use 'Long.hours' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.hours\", \"kotlin.time.Duration.Companion.hours\"))\n
@DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public fun hours(value: Long): Duration =
value.toDuration(DurationUnit.HOURS)\n\n    /**\n    * Returns a [Duration] representing the specified
[value] number of hours.\n    *\n    * @throws IllegalArgumentException if the provided `Double` [value] is
`NaN`.\n    */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n    @Deprecated(\"Use 'Double.hours'
extension property from Duration.Companion instead.\", ReplaceWith(\"value.hours\",
\"kotlin.time.Duration.Companion.hours\"))\n    @DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public
fun hours(value: Double): Duration = value.toDuration(DurationUnit.HOURS)\n\n    /** Returns a [Duration]
representing the specified [value] number of days. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n
@Deprecated(\"Use 'Int.days' extension property from Duration.Companion instead.\", ReplaceWith(\"value.days\",
\"kotlin.time.Duration.Companion.days\"))\n    @DeprecatedSinceKotlin(warningSince = \"1.6\")\n    public
fun days(value: Int): Duration = value.toDuration(DurationUnit.DAYS)\n\n    /** Returns a [Duration]
representing the specified [value] number of days. */\n    @SinceKotlin(\"1.5\")\n    @ExperimentalTime\n
@Deprecated(\"Use 'Long.days' extension property from Duration.Companion instead.\",
ReplaceWith(\"value.days\", \"kotlin.time.Duration.Companion.days\"))\n

```

```

@DeprecatedSinceKotlin(warningSince = `1.6`)\n    public fun days(value: Long): Duration =
value.toDuration(DurationUnit.DAYS)\n    /**\n    * Returns a [Duration] representing the specified [value]
number of days.\n    *\n    * @throws IllegalArgumentException if the provided `Double` [value] is `NaN`.\n
*/\n    @SinceKotlin(`1.5`)\n    @ExperimentalTime\n    @Deprecated("Use 'Double.days' extension
property from Duration.Companion instead.", ReplaceWith("`value.days`",
`kotlin.time.Duration.Companion.days`))\n    @DeprecatedSinceKotlin(warningSince = `1.6`)\n    public
fun days(value: Double): Duration = value.toDuration(DurationUnit.DAYS)\n    /**\n    * Parses a string that
represents a duration and returns the parsed [Duration] value.\n    *\n    * The following formats are
accepted:\n    *\n    * - ISO-8601 Duration format, e.g. `P1DT2H3M4.058S`, see [toIsoString] and
[parseIsoString].\n    * - The format of string returned by the default [Duration.toString] and `toString` in a
specific unit,\n    * e.g. `10s`, `1h 30m` or `-(1h 30m)`.\n    *\n    * @throws IllegalArgumentException if
the string doesn't represent a duration in any of the supported formats.\n    * @sample
samples.time.Durations.parse\n    */\n    public fun parse(value: String): Duration = try {\n
parseDuration(value, strictIso = false)\n    } catch (e: IllegalArgumentException) {\n    throw
IllegalArgumentException("Invalid duration string format: '$value'.", e)\n    }\n    /**\n    * Parses a
string that represents a duration in ISO-8601 format and returns the parsed [Duration] value.\n    *\n    *
@throws IllegalArgumentException if the string doesn't represent a duration in ISO-8601 format.\n    * @sample
samples.time.Durations.parseIsoString\n    */\n    public fun parseIsoString(value: String): Duration = try {\n
parseDuration(value, strictIso = true)\n    } catch (e: IllegalArgumentException) {\n    throw
IllegalArgumentException("Invalid ISO duration string format: '$value'.", e)\n    }\n    /**\n    * Parses a
string that represents a duration and returns the parsed [Duration] value,\n    * or `null` if the string doesn't
represent a duration in any of the supported formats.\n    *\n    * The following formats are accepted:\n
*\n    * - ISO-8601 Duration format, e.g. `P1DT2H3M4.058S`, see [toIsoString] and [parseIsoString].\n    * -
The format of string returned by the default [Duration.toString] and `toString` in a specific unit,\n    * e.g. `10s`,
`1h 30m` or `-(1h 30m)`.\n    * @sample samples.time.Durations.parse\n    */\n    public fun
parseOrNull(value: String): Duration? = try {\n    parseDuration(value, strictIso = false)\n    } catch (e:
IllegalArgumentException) {\n    null\n    }\n    /**\n    * Parses a string that represents a duration in
ISO-8601 format and returns the parsed [Duration] value,\n    * or `null` if the string doesn't represent a duration
in ISO-8601 format.\n    * @sample samples.time.Durations.parseIsoString\n    */\n    public fun
parseIsoStringOrNull(value: String): Duration? = try {\n    parseDuration(value, strictIso = true)\n    } catch
(e: IllegalArgumentException) {\n    null\n    }\n    }\n    /**\n    * Returns the
negative of this value. *\n    public operator fun unaryMinus(): Duration = durationOf(-value,
unitDiscriminator)\n    /**\n    * Returns a duration whose value is the sum of this and [other] duration values.\n
*\n    * @throws IllegalArgumentException if the operation results in an undefined value for the given arguments,\n
* e.g. when adding infinite durations of different sign.\n    */\n    public operator fun plus(other: Duration):
Duration {\n    when {\n    this.isInfinite() -> {\n    if (other.isFinite() || (this.rawValue xor
other.rawValue >= 0))\n    return this\n    else\n    throw
IllegalArgumentException("Summing infinite durations of different signs yields an undefined result.")\n    }\n
other.isInfinite() -> return other\n    }\n    return when {\n    this.unitDiscriminator ==
other.unitDiscriminator -> {\n    val result = this.value + other.value // never overflows long, but can
overflow long63\n    when {\n    isInNanos() ->\n
durationOfNanosNormalized(result)\n    else ->\n    durationOfMillisNormalized(result)\n
}\n    }\n    this.isInMillis() ->\n    addValuesMixedRanges(this.value, other.value)\n
else ->\n    addValuesMixedRanges(other.value, this.value)\n    }\n    }\n    private fun
addValuesMixedRanges(thisMillis: Long, otherNanos: Long): Duration {\n    val otherMillis =
nanosToMillis(otherNanos)\n    val resultMillis = thisMillis + otherMillis\n    return if (resultMillis in -
MAX_NANOS_IN_MILLIS..MAX_NANOS_IN_MILLIS) {\n    val otherNanoRemainder = otherNanos -
millisToNanos(otherMillis)\n    durationOfNanos(millisToNanos(resultMillis) + otherNanoRemainder)\n    }
}

```

```

else {\n      durationOfMillis(resultMillis.coerceIn(-MAX_MILLIS, MAX_MILLIS))\n    }\n\n    /**\n * Returns a duration whose value is the difference between this and [other] duration values.\n * \n * @throws\n IllegalArgumentException if the operation results in an undefined value for the given arguments,\n * e.g. when\n subtracting infinite durations of the same sign.\n * \n public operator fun minus(other: Duration): Duration =\n this + (-other)\n\n    /**\n * Returns a duration whose value is this duration value multiplied by the given [scale]\n number.\n * \n * @throws IllegalArgumentException if the operation results in an undefined value for the given\n arguments,\n * e.g. when multiplying an infinite duration by zero.\n * \n public operator fun times(scale: Int):\n Duration {\n    if (isInfinite()) {\n        return when {\n            scale == 0 -> throw\n                IllegalArgumentException("Multiplying infinite duration by zero yields an undefined result.")\n            scale > 0\n                -> this\n            else -> -this\n        }\n    }\n    if (scale == 0) return ZERO\n    val value = value\n    val result = value * scale\n    return if (isInNanos()) {\n        if (value in (MAX_NANOS /\n                Int.MIN_VALUE)..(-MAX_NANOS / Int.MIN_VALUE)) {\n            // can't overflow nanos range for any\n                scale\n            durationOfNanos(result)\n        } else {\n            if (result / scale == value) {\n                durationOfNanosNormalized(result)\n            } else {\n                val millis = nanosToMillis(value)\n                val remNanos = value - millisToNanos(millis)\n                val resultMillis = millis * scale\n                val\n                totalMillis = resultMillis + nanosToMillis(remNanos * scale)\n                if (resultMillis / scale == millis &&\n                totalMillis xor resultMillis >= 0) {\n                    durationOfMillis(totalMillis.coerceIn(-\n                MAX_MILLIS..MAX_MILLIS))\n                } else {\n                    if (value.sign * scale.sign > 0) INFINITE\n                else NEG_INFINITE\n                }\n            }\n        }\n    }\n    if (result / scale == value) {\n        durationOfMillis(result.coerceIn(-MAX_MILLIS..MAX_MILLIS))\n    } else {\n        if (value.sign\n        * scale.sign > 0) INFINITE else NEG_INFINITE\n    }\n}\n\n    /**\n * Returns a duration whose\n value is this duration value multiplied by the given [scale] number.\n * \n * The operation may involve rounding\n when the result cannot be represented exactly with a [Double] number.\n * \n * @throws\n IllegalArgumentException if the operation results in an undefined value for the given arguments,\n * e.g. when\n multiplying an infinite duration by zero.\n * \n public operator fun times(scale: Double): Duration {\n    val\n    intScale = scale.roundToInt()\n    if (intScale.toDouble() == scale) {\n        return times(intScale)\n    }\n    val unit = storageUnit\n    val result = toDouble(unit) * scale\n    return result.toDuration(unit)\n}\n\n    /**\n * Returns a duration whose value is this duration value divided by the given [scale] number.\n * \n * @throws\n IllegalArgumentException if the operation results in an undefined value for the given arguments,\n * e.g. when\n dividing zero duration by zero.\n * \n public operator fun div(scale: Int): Duration {\n    if (scale ==\n    0) {\n        return when {\n            isPositive() -> INFINITE\n            isNegative() -> NEG_INFINITE\n            else -> throw IllegalArgumentException("Dividing zero") duration by zero yields an undefined result.")\n        }\n    }\n    if (isInNanos()) {\n        return durationOfNanos(value / scale)\n    } else {\n        if\n        (isInfinite())\n            return this * scale.sign\n        val result = value / scale\n        if (result in -\n        MAX_NANOS_IN_MILLIS..MAX_NANOS_IN_MILLIS) {\n            val rem = millisToNanos(value - (result *\n        scale)) / scale\n            return durationOfNanos(millisToNanos(result) + rem)\n        }\n        return\n        durationOfMillis(result)\n    }\n}\n\n    /**\n * Returns a duration whose value is this duration value divided\n by the given [scale] number.\n * \n * @throws\n IllegalArgumentException if the operation results in an\n undefined value for the given arguments,\n * e.g. when\n dividing an infinite duration by infinity or zero duration\n by zero.\n * \n public operator fun div(scale: Double): Duration {\n    val intScale = scale.roundToInt()\n    if (intScale.toDouble() == scale && intScale != 0) {\n        return div(intScale)\n    }\n    val unit =\n    storageUnit\n    val result = toDouble(unit) / scale\n    return result.toDuration(unit)\n}\n\n    /** Returns a\n number that is the ratio of this and [other] duration values. *\n public operator fun div(other: Duration): Double\n {\n    val coarserUnit = maxOf(this.storageUnit, other.storageUnit)\n    return this.toDouble(coarserUnit) /\n    other.toDouble(coarserUnit)\n}\n\n    /** Returns true, if the duration value is less than zero. *\n public fun\n isNegative(): Boolean = rawValue < 0\n\n    /** Returns true, if the duration value is greater than zero. *\n public fun\n isPositive(): Boolean = rawValue > 0\n\n    /** Returns true, if the duration value is infinite. *\n public fun\n isInfinite(): Boolean = rawValue == INFINITE.rawValue || rawValue == NEG_INFINITE.rawValue\n\n    /**

```

```

Returns true, if the duration value is finite. */
public fun isFinite(): Boolean = !isInfinite()

/** Returns the
absolute value of this value. The returned value is always non-negative. */
public val absoluteValue: Duration
get() = if (isNegative()) -this else this

override fun compareTo(other: Duration): Int {
    val compareBits =
this.rawValue xor other.rawValue
    if (compareBits < 0 || compareBits.toInt() and 1 == 0) // different signs or
same sign/same range
        return this.rawValue.compareTo(other.rawValue) // same sign/different
ranges
    val r = this.unitDiscriminator - other.unitDiscriminator // compare ranges
    return if (isNegative())
-r else r
}

// splitting to components
/**
 * Splits this duration into days, hours, minutes,
seconds, and nanoseconds and executes the given [action] with these components.
 * The result of [action] is
returned as the result of this function.
 * - `nanoseconds` represents the whole number of nanoseconds in
this duration, and its absolute value is less than 1_000_000_000;
 * - `seconds` represents the whole number of
seconds in this duration, and its absolute value is less than 60;
 * - `minutes` represents the whole number of
minutes in this duration, and its absolute value is less than 60;
 * - `hours` represents the whole number of hours
in this duration, and its absolute value is less than 24;
 * - `days` represents the whole number of days in this
duration.
 *
 * Infinite durations are represented as either [Long.MAX_VALUE] days, or
[Long.MIN_VALUE] days (depending on the sign of infinity),
 * and zeroes in the lower components.
 */
public inline fun <T> toComponents(action: (days: Long, hours: Int, minutes: Int, seconds: Int, nanoseconds: Int) -
> T): T {
    contract { callsInPlace(action, InvocationKind.EXACTLY_ONCE) }
    return
action(inWholeDays, hoursComponent, minutesComponent, secondsComponent, nanosecondsComponent)
}

/**
 * Splits this duration into hours, minutes, seconds, and nanoseconds and executes the given [action] with
these components.
 * The result of [action] is returned as the result of this function.
 * - `nanoseconds`
represents the whole number of nanoseconds in this duration, and its absolute value is less than 1_000_000_000;
 * - `seconds` represents the whole number of seconds in this duration, and its absolute value is less than 60;
 * -
`minutes` represents the whole number of minutes in this duration, and its absolute value is less than 60;
 * -
`hours` represents the whole number of hours in this duration.
 *
 * Infinite durations are represented as
either [Long.MAX_VALUE] hours, or [Long.MIN_VALUE] hours (depending on the sign of infinity),
 * and
zeroes in the lower components.
 */
public inline fun <T> toComponents(action: (hours: Long, minutes: Int,
seconds: Int, nanoseconds: Int) -> T): T {
    contract { callsInPlace(action, InvocationKind.EXACTLY_ONCE)
}
    return action(inWholeHours, minutesComponent, secondsComponent, nanosecondsComponent)
}

/**
 * Splits this duration into minutes, seconds, and nanoseconds and executes the given [action] with these
components.
 * The result of [action] is returned as the result of this function.
 * - `nanoseconds`
represents the whole number of nanoseconds in this duration, and its absolute value is less than 1_000_000_000;
 * - `seconds` represents the whole number of seconds in this duration, and its absolute value is less than 60;
 * -
`minutes` represents the whole number of minutes in this duration.
 *
 * Infinite durations are represented as
either [Long.MAX_VALUE] minutes, or [Long.MIN_VALUE] minutes (depending on the sign of infinity),
 * and
zeroes in the lower components.
 */
public inline fun <T> toComponents(action: (minutes: Long,
seconds: Int, nanoseconds: Int) -> T): T {
    contract { callsInPlace(action, InvocationKind.EXACTLY_ONCE)
}
    return action(inWholeMinutes, secondsComponent, nanosecondsComponent)
}

/**
 * Splits
this duration into seconds, and nanoseconds and executes the given [action] with these components.
 * The result
of [action] is returned as the result of this function.
 * - `nanoseconds` represents the whole number of
nanoseconds in this duration, and its absolute value is less than 1_000_000_000;
 * - `seconds` represents the
whole number of seconds in this duration.
 *
 * Infinite durations are represented as either
[Long.MAX_VALUE] seconds, or [Long.MIN_VALUE] seconds (depending on the sign of infinity),
 * and
zero nanoseconds.
 */
public inline fun <T> toComponents(action: (seconds: Long, nanoseconds: Int) -> T):
T {
    contract { callsInPlace(action, InvocationKind.EXACTLY_ONCE) }
    return
action(inWholeSeconds, nanosecondsComponent)
}

@PublishedApi
internal val hoursComponent:
Int
get() = if (isInfinite()) 0 else (inWholeHours % 24).toInt()

@PublishedApi
internal val
minutesComponent: Int
get() = if (isInfinite()) 0 else (inWholeMinutes % 60).toInt()

@PublishedApi
internal val secondsComponent: Int
get() = if (isInfinite()) 0 else (inWholeSeconds % 60).toInt()

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@PublishedApi\n    internal val nanosecondsComponent: Int\n        get() = when {\n            isInfinite() -> 0\n            isInMillis() -> millisToNanos(value % 1_000).toInt()\n            else -> (value % 1_000_000_000).toInt()\n        }\n\n    // conversion to units\n    /**\n     * Returns the value of this duration expressed as a [Double] number of  

    the specified [unit].\n     *\n     * The operation may involve rounding when the result cannot be represented exactly  

    with a [Double] number.\n     *\n     * An infinite duration value is converted either to  

    [Double.POSITIVE_INFINITY] or [Double.NEGATIVE_INFINITY] depending on its sign.\n     */\n    public fun  

    toDouble(unit: DurationUnit): Double {\n        return when (rawValue) {\n            INFINITE.rawValue ->  

            Double.POSITIVE_INFINITY\n            NEG_INFINITE.rawValue -> Double.NEGATIVE_INFINITY\n            else -> {\n                // TODO: whether it's ok to convert to Double before scaling\n            }\n        }\n    }\n\n    /**\n     * Returns the value  

    of this duration expressed as a [Long] number of the specified [unit].\n     *\n     * If the result doesn't fit in the range  

    of [Long] type, it is coerced into that range:\n     * - [Long.MIN_VALUE] is returned if it's less than  

    `Long.MIN_VALUE`,\n     * - [Long.MAX_VALUE] is returned if it's greater than `Long.MAX_VALUE`.\n     *\n     * An infinite duration value is converted either to [Long.MAX_VALUE] or [Long.MIN_VALUE] depending on  

    its sign.\n     */\n    public fun toLong(unit: DurationUnit): Long {\n        return when (rawValue) {\n            INFINITE.rawValue -> Long.MAX_VALUE\n            NEG_INFINITE.rawValue -> Long.MIN_VALUE\n            else -> convertDurationUnit(value, storageUnit, unit)\n        }\n    }\n\n    /**\n     * Returns the value of this  

    duration expressed as an [Int] number of the specified [unit].\n     *\n     * If the result doesn't fit in the range of [Int]  

    type, it is coerced into that range:\n     * - [Int.MIN_VALUE] is returned if it's less than `Int.MIN_VALUE`,\n     * -  

    [Int.MAX_VALUE] is returned if it's greater than `Int.MAX_VALUE`.\n     *\n     * An infinite duration value is  

    converted either to [Int.MAX_VALUE] or [Int.MIN_VALUE] depending on its sign.\n     */\n    public fun  

    toInt(unit: DurationUnit): Int =\n        toLong(unit).coerceIn(Int.MIN_VALUE.toInt(),  

        Int.MAX_VALUE.toInt()).toInt()\n\n    /** The value of this duration expressed as a [Double] number of days.  

    */\n    @ExperimentalTime\n    @Deprecated("Use inWholeDays property instead or convert toDouble(DAYS) if a  

    double value is required.", ReplaceWith("toDouble(DurationUnit.DAYS)"))\n    public val inDays: Double get() =  

    toDouble(DurationUnit.DAYS)\n\n    /** The value of this duration expressed as a [Double] number of hours. */\n    @ExperimentalTime\n    @Deprecated("Use inWholeHours property instead or convert toDouble(HOURS) if a  

    double value is required.", ReplaceWith("toDouble(DurationUnit.HOURS)"))\n    public val inHours: Double  

    get() = toDouble(DurationUnit.HOURS)\n\n    /** The value of this duration expressed as a [Double] number of  

    minutes. */\n    @ExperimentalTime\n    @Deprecated("Use inWholeMinutes property instead or convert  

    toDouble(MINUTES) if a double value is required.", ReplaceWith("toDouble(DurationUnit.MINUTES)"))\n    public val inMinutes: Double get() = toDouble(DurationUnit.MINUTES)\n\n    /** The value of this duration  

    expressed as a [Double] number of seconds. */\n    @ExperimentalTime\n    @Deprecated("Use inWholeSeconds  

    property instead or convert toDouble(SECONDS) if a double value is required.",  

    ReplaceWith("toDouble(DurationUnit.SECONDS)"))\n    public val inSeconds: Double get() =  

    toDouble(DurationUnit.SECONDS)\n\n    /** The value of this duration expressed as a [Double] number of  

    milliseconds. */\n    @ExperimentalTime\n    @Deprecated("Use inWholeMilliseconds property instead or convert  

    toDouble(MILLISECONDS) if a double value is required.",  

    ReplaceWith("toDouble(DurationUnit.MILLISECONDS)"))\n    public val inMilliseconds: Double get() =  

    toDouble(DurationUnit.MILLISECONDS)\n\n    /** The value of this duration expressed as a [Double] number of  

    microseconds. */\n    @ExperimentalTime\n    @Deprecated("Use inWholeMicroseconds property instead or  

    convert toDouble(MICROSECONDS) if a double value is required.",  

    ReplaceWith("toDouble(DurationUnit.MICROSECONDS)"))\n    public val inMicroseconds: Double get() =  

    toDouble(DurationUnit.MICROSECONDS)\n\n    /** The value of this duration expressed as a [Double] number of  

    nanoseconds. */\n    @ExperimentalTime\n    @Deprecated("Use inWholeNanoseconds property instead or convert  

    toDouble(NANOSECONDS) if a double value is required.",  

    ReplaceWith("toDouble(DurationUnit.NANOSECONDS)"))\n    public val inNanoseconds: Double get() =  

    toDouble(DurationUnit.NANOSECONDS)\n\n    /**\n     * The value of this duration expressed as a [Long]

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number of days.\n * An infinite duration value is converted either to [Long.MAX_VALUE] or
[Long.MIN_VALUE] depending on its sign.\n */\n public val inWholeDays: Long\n    get() =
toLong(DurationUnit.DAYS)\n\n /**\n * The value of this duration expressed as a [Long] number of hours.\n *\n * An infinite duration value is converted either to [Long.MAX_VALUE] or [Long.MIN_VALUE] depending
on its sign.\n */\n public val inWholeHours: Long\n    get() = toLong(DurationUnit.HOURS)\n\n /**\n *
The value of this duration expressed as a [Long] number of minutes.\n *\n * An infinite duration value is
converted either to [Long.MAX_VALUE] or [Long.MIN_VALUE] depending on its sign.\n */\n public val
inWholeMinutes: Long\n    get() = toLong(DurationUnit.MINUTES)\n\n /**\n * The value of this duration
expressed as a [Long] number of seconds.\n *\n * An infinite duration value is converted either to
[Long.MAX_VALUE] or [Long.MIN_VALUE] depending on its sign.\n */\n public val inWholeSeconds:
Long\n    get() = toLong(DurationUnit.SECONDS)\n\n /**\n * The value of this duration expressed as a
[Long] number of milliseconds.\n *\n * An infinite duration value is converted either to [Long.MAX_VALUE]
or [Long.MIN_VALUE] depending on its sign.\n */\n public val inWholeMilliseconds: Long\n    get() {\n
        return if (isInMillis() && isFinite()) value else toLong(DurationUnit.MILLISECONDS)\n    }\n\n /**\n *
The value of this duration expressed as a [Long] number of microseconds.\n *\n * If the result doesn't fit in the
range of [Long] type, it is coerced into that range:\n * - [Long.MIN_VALUE] is returned if it's less than
`Long.MIN_VALUE`,\n * - [Long.MAX_VALUE] is returned if it's greater than `Long.MAX_VALUE`.\n *\n
* An infinite duration value is converted either to [Long.MAX_VALUE] or [Long.MIN_VALUE] depending on
its sign.\n */\n public val inWholeMicroseconds: Long\n    get() =
toLong(DurationUnit.MICROSECONDS)\n\n /**\n * The value of this duration expressed as a [Long] number
of nanoseconds.\n *\n * If the result doesn't fit in the range of [Long] type, it is coerced into that range:\n * -
[Long.MIN_VALUE] is returned if it's less than `Long.MIN_VALUE`,\n * - [Long.MAX_VALUE] is returned if
it's greater than `Long.MAX_VALUE`.\n *\n * An infinite duration value is converted either to
[Long.MAX_VALUE] or [Long.MIN_VALUE] depending on its sign.\n */\n public val inWholeNanoseconds:
Long\n    get() {\n        val value = value\n        return when {\n            isInNanos() -> value\n
            value > Long.MAX_VALUE / NANOS_IN_MILLIS -> Long.MAX_VALUE\n            value <
Long.MIN_VALUE / NANOS_IN_MILLIS -> Long.MIN_VALUE\n            else -> millisToNanos(value)\n
        }\n    }\n\n // shortcuts\n\n /**\n * Returns the value of this duration expressed as a [Long] number of
nanoseconds.\n *\n * If the value doesn't fit in the range of [Long] type, it is coerced into that range, see the
conversion [Double.toLong] for details.\n *\n * The range of durations that can be expressed as a `Long`
number of nanoseconds is approximately \u00b1292 years.\n */\n @ExperimentalTime\n @Deprecated("Use
inWholeNanoseconds property instead.", ReplaceWith("this.inWholeNanoseconds"))\n public fun
toLongNanoseconds(): Long = inWholeNanoseconds\n\n /**\n * Returns the value of this duration expressed as
a [Long] number of milliseconds.\n *\n * The value is coerced to the range of [Long] type, if it doesn't fit in
that range, see the conversion [Double.toLong] for details.\n *\n * The range of durations that can be expressed
as a `Long` number of milliseconds is approximately \u00b1292 million years.\n */\n @ExperimentalTime\n
@Deprecated("Use inWholeMilliseconds property instead.", ReplaceWith("this.inWholeMilliseconds"))\n
public fun toLongMilliseconds(): Long = inWholeMilliseconds\n\n /**\n * Returns a string representation of
this duration value\n * expressed as a combination of numeric components, each in its own unit.\n *\n * Each
component is a number followed by the unit abbreviated name: `d`, `h`, `m`, `s`, `5h`, `1d 12h`, `1h 0m
30.340s`.\n * The last component, usually seconds, can be a number with a fractional part.\n *\n * If the
duration is less than a second, it is represented as a single number\n * with one of sub-second units: `ms`
(milliseconds), `us` (microseconds), or `ns` (nanoseconds):\n * `140.884ms`, `500us`, `24ns`.\n *\n * A
negative duration is prefixed with `-` sign and, if it consists of multiple components, surrounded with parentheses:\n
* `-12m` and `-(1h 30m)`.\n *\n * Special cases:\n * - an infinite duration is formatted as `"Infinity"` or
`"-Infinity"` without a unit.\n *\n * It's recommended to use [toIsoString] that uses more strict ISO-8601
format instead of this `toString`\n * when you want to convert a duration to a string in cases of serialization,
interchange, etc.\n *\n * @sample samples.time.Durations.toStringDefault\n */\n override fun toString():

```

```

String = when (rawValue) {\n    0L -> \"0s\"\n    INFINITE.rawValue -> \"Infinity\"\n
NEG_INFINITE.rawValue -> \"-Infinity\"\n    else -> {\n        val isNegative = isNegative()\n
buildString {\n        if (isNegative) append('-')\n        absoluteValue.toComponents { days, hours, minutes,\n
seconds, nanoseconds ->\n            val hasDays = days != 0L\n            val hasHours = hours != 0\n
            val hasMinutes = minutes != 0\n            val hasSeconds = seconds != 0 || nanoseconds != 0\n            var\n
components = 0\n            if (hasDays) {\n                append(days).append('d')\n
components++\n            }\n            if (hasHours || (hasDays && (hasMinutes || hasSeconds))) {\n
            if (components++ > 0) append(' ')\n            append(hours).append('h')\n            }\n            if\n
(hasMinutes || (hasSeconds && (hasHours || hasDays))) {\n                if (components++ > 0) append(' ')\n
                append(minutes).append('m')\n            }\n            if (hasSeconds) {\n                if\n
(components++ > 0) append(' ')\n                when {\n                    seconds != 0 || hasDays || hasHours ||\n
hasMinutes ->\n                    appendFractional(seconds, nanoseconds, 9, \"s\", isoZeroes = false)\n
                    nanoseconds >= 1_000_000 ->\n                    appendFractional(nanoseconds / 1_000_000, nanoseconds\n
% 1_000_000, 6, \"ms\", isoZeroes = false)\n                    nanoseconds >= 1_000 ->\n
appendFractional(nanoseconds / 1_000, nanoseconds % 1_000, 3, \"us\", isoZeroes = false)\n                } else -\n
>\n                append(nanoseconds).append(\"ns\")\n            }\n            }\n            if\n
(isNegative && components > 1) insert(1, ' ').append('')\n            }\n            }\n            }\n            }\n\n private fun\n
StringBuilder.appendFractional(whole: Int, fractional: Int, fractionalSize: Int, unit: String, isoZeroes: Boolean) {\n
    append(whole)\n    if (fractional != 0) {\n        append('.')\n        val fracString =\n
fractional.toString().padStart(fractionalSize, '0')\n        val nonZeroDigits = fracString.indexOfLast { it != '0' } +\n
1\n        when {\n            !isoZeroes && nonZeroDigits < 3 -> appendRange(fracString, 0, nonZeroDigits)\n
            else -> appendRange(fracString, 0, ((nonZeroDigits + 2) / 3) * 3)\n        }\n        }\n        append(unit)\n
}\n\n /**\n * Returns a string representation of this duration value expressed in the given [unit]\n * and\n
formatted with the specified [decimals] number of digits after decimal point.\n * \n * Special cases:\n * - an\n
infinite duration is formatted as \"Infinity\" or \"-Infinity\" without a unit.\n * \n * @param decimals the\n
number of digits after decimal point to show. The value must be non-negative.\n * \n * No more than 12 decimals will\n
be shown, even if a larger number is requested.\n * \n * @return the value of duration in the specified [unit]\n
followed by that unit abbreviated name: `d`, `h`, `m`, `s`, `ms`, `us`, or `ns`.\n * \n * @throws\n
IllegalArgumentException if [decimals] is less than zero.\n * \n * @sample\n
samples.time.Durations.toStringDecimals\n * \n public fun toString(unit: DurationUnit, decimals: Int = 0):\n
String {\n    require(decimals >= 0) { \"decimals must be not negative, but was $decimals\" }\n    val number =\n
toDouble(unit)\n    if (number.isInfinite()) return number.toString()\n    return formatToExactDecimals(number,\n
decimals.coerceAtMost(12)) + unit.shortName()\n }\n\n /**\n * Returns an ISO-8601 based string\n
representation of this duration.\n * \n * The returned value is presented in the format `PTm>s.fS`, where `h`,\n
`m`, `s` are the integer components of this duration (see [toComponents])\n * and `f` is a fractional part of second.\n
Depending on the roundness of the value the fractional part can be formatted with either\n * 0, 3, 6, or 9 decimal\n
digits.\n * \n * The infinite duration is represented as \"PT9999999999999999H\" which is larger than any\n
possible finite duration in Kotlin.\n * \n * Negative durations are indicated with the sign `-` in the beginning of\n
the returned string, for example, \"-PT5M30S\".\n * \n * @sample samples.time.Durations.toIsoString\n
*\n public fun toIsoString(): String = buildString {\n    if (isNegative()) append('-')\n    append(\"PT\")\n
this@Duration.absoluteValue.toComponents { hours, minutes, seconds, nanoseconds ->\n
@Suppress(\"NAME_SHADOWING\")\n        var hours = hours\n        if (isInfinite()) {\n            // use large\n
enough value instead of Long.MAX_VALUE\n            hours = 9_999_999_999_999\n        }\n        val\n
hasHours = hours != 0L\n        val hasSeconds = seconds != 0 || nanoseconds != 0\n        val hasMinutes =\n
minutes != 0 || (hasSeconds && hasHours)\n        if (hasHours) {\n            append(hours).append('H')\n
}\n        if (hasMinutes) {\n            append(minutes).append('M')\n        }\n        if (hasSeconds ||\n
(!hasHours && !hasMinutes)) {\n            appendFractional(seconds, nanoseconds, 9, \"S\", isoZeroes = true)\n
}\n        }\n        }\n        }\n        }\n\n// constructing from number of units\n// extension functions\n\n/** Returns a [Duration]

```



```

\"kotlin.time.Duration.Companion.milliseconds\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Int.milliseconds get() = toDuration(DurationUnit.MILLISECONDS)\n\n/** Returns a [Duration] equal to this
[Long] number of milliseconds. *\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use
'Long.milliseconds' extension property from Duration.Companion instead.\", ReplaceWith(\"this.milliseconds\"),
\"kotlin.time.Duration.Companion.milliseconds\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Long.milliseconds get() = toDuration(DurationUnit.MILLISECONDS)\n\n/**\n * Returns a [Duration] equal to this
[Double] number of milliseconds.\n *n * @throws IllegalArgumentException if this [Double] value is `NaN`.\n
*\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Double.milliseconds' extension property
from Duration.Companion instead.\", ReplaceWith(\"this.milliseconds\"),
\"kotlin.time.Duration.Companion.milliseconds\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Double.milliseconds get() = toDuration(DurationUnit.MILLISECONDS)\n\n\n/** Returns a [Duration] equal to this
[Int] number of seconds. *\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Int.seconds'
extension property from Duration.Companion instead.\", ReplaceWith(\"this.seconds\"),
\"kotlin.time.Duration.Companion.seconds\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Int.seconds get() = toDuration(DurationUnit.SECONDS)\n\n\n/** Returns a [Duration] equal to this [Long] number of
seconds. *\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Long.seconds' extension property
from Duration.Companion instead.\", ReplaceWith(\"this.seconds\"),
\"kotlin.time.Duration.Companion.seconds\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Long.seconds get() = toDuration(DurationUnit.SECONDS)\n\n\n/**\n * Returns a [Duration] equal to this [Double]
number of seconds.\n *n * @throws IllegalArgumentException if this [Double] value is `NaN`.\n
*\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Double.seconds' extension property from
Duration.Companion instead.\", ReplaceWith(\"this.seconds\"),
\"kotlin.time.Duration.Companion.seconds\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Double.seconds get() = toDuration(DurationUnit.SECONDS)\n\n\n/** Returns a [Duration] equal to this [Int]
number of minutes. *\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Int.minutes' extension
property from Duration.Companion instead.\", ReplaceWith(\"this.minutes\"),
\"kotlin.time.Duration.Companion.minutes\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Int.minutes get() = toDuration(DurationUnit.MINUTES)\n\n\n/** Returns a [Duration] equal to this [Long] number of
minutes. *\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Long.minutes' extension property
from Duration.Companion instead.\", ReplaceWith(\"this.minutes\"),
\"kotlin.time.Duration.Companion.minutes\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Long.minutes get() = toDuration(DurationUnit.MINUTES)\n\n\n/**\n * Returns a [Duration] equal to this [Double]
number of minutes.\n *n * @throws IllegalArgumentException if this [Double] value is `NaN`.\n
*\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Double.minutes' extension property from
Duration.Companion instead.\", ReplaceWith(\"this.minutes\"),
\"kotlin.time.Duration.Companion.minutes\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Double.minutes get() = toDuration(DurationUnit.MINUTES)\n\n\n/** Returns a [Duration] equal to this [Int]
number of hours. *\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Int.hours' extension
property from Duration.Companion instead.\", ReplaceWith(\"this.hours\"),
\"kotlin.time.Duration.Companion.hours\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Int.hours get() = toDuration(DurationUnit.HOURS)\n\n\n/** Returns a [Duration] equal to this [Long] number of
hours. *\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Long.hours' extension property from
Duration.Companion instead.\", ReplaceWith(\"this.hours\"),
\"kotlin.time.Duration.Companion.hours\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Long.hours get() = toDuration(DurationUnit.HOURS)\n\n\n/**\n * Returns a [Duration] equal to this [Double]
number of hours.\n *n * @throws IllegalArgumentException if this [Double] value is `NaN`.\n
*\n\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Double.hours' extension property from
Duration.Companion instead.\", ReplaceWith(\"this.hours\"),

```

```

\"kotlin.time.Duration.Companion.hours\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Double.hours get() = toDuration(DurationUnit.HOURS)\n\n/** Returns a [Duration] equal to this [Int] number of
days. *\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Int.days' extension property from
Duration.Companion instead.\", ReplaceWith(\"this.days\"),
\"kotlin.time.Duration.Companion.days\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val Int.days
get() = toDuration(DurationUnit.DAYS)\n\n/** Returns a [Duration] equal to this [Long] number of days.
*\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Long.days' extension property from
Duration.Companion instead.\", ReplaceWith(\"this.days\"),
\"kotlin.time.Duration.Companion.days\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Long.days get() = toDuration(DurationUnit.DAYS)\n\n/** Returns a [Duration] equal to this [Double] number
of days.\n * \n * @throws IllegalArgumentException if this [Double] value is `NaN`.\n
*\n@SinceKotlin(\"1.3\")\n@ExperimentalTime\n@Deprecated(\"Use 'Double.days' extension property from
Duration.Companion instead.\", ReplaceWith(\"this.days\"),
\"kotlin.time.Duration.Companion.days\")\n@DeprecatedSinceKotlin(warningSince = \"1.5\")\npublic val
Double.days get() = toDuration(DurationUnit.DAYS)\n\n/** Returns a duration whose value is the specified
[duration] value multiplied by this number.
*\n@SinceKotlin(\"1.6\")\n@WasExperimental(ExperimentalTime::class)\n@kotlin.internal.InlineOnly\npublic
inline operator fun Int.times(duration: Duration): Duration = duration * this\n\n/** Returns a duration whose
value is the specified [duration] value multiplied by this number.\n * \n * The operation may involve rounding when
the result cannot be represented exactly with a [Double] number.\n * \n * @throws IllegalArgumentException if the
operation results in a `NaN` value.\n
*\n@SinceKotlin(\"1.6\")\n@WasExperimental(ExperimentalTime::class)\n@kotlin.internal.InlineOnly\npublic
inline operator fun Double.times(duration: Duration): Duration = duration * this\n\n\nprivate fun
parseDuration(value: String, strictIso: Boolean): Duration {\n    var length = value.length\n    if (length == 0) throw
IllegalArgumentException(\"The string is empty\")\n    var index = 0\n    var result = Duration.ZERO\n    val
infinityString = \"Infinity\"\n    when (value[index]) {\n        '+', '-' -> index++\n    }\n    val hasSign = index > 0\n    val isNegative = hasSign && value.startsWith('-')\n    when {\n        length <= index ->\n            throw
IllegalArgumentException(\"No components\")\n        value[index] == 'P' -> {\n            if (++index == length) throw
IllegalArgumentException()\n            val nonDigitSymbols = \"+-.\">\n            var isTimeComponent = false\n            var prevUnit: DurationUnit? = null\n            while (index < length) {\n                if (value[index] == 'T') {\n                    if (isTimeComponent || ++index == length) throw
IllegalArgumentException()\n                    isTimeComponent = true\n                    continue\n                }\n                val component = value.substringWhile(index) { it in '0'..'9' || it in
nonDigitSymbols }\n                if (component.isEmpty()) throw
IllegalArgumentException()\n                index += component.length\n                val unitChar = value.getOrNull(index) { throw
IllegalArgumentException(\"Missing unit for value $component\") }\n                index++\n                val unit = durationUnitByIsoChar(unitChar, isTimeComponent)\n                if (prevUnit != null && prevUnit <= unit) throw
IllegalArgumentException(\"Unexpected order of duration components\")\n                prevUnit = unit\n                val
dotIndex = component.indexOf('.')\n                if (unit == DurationUnit.SECONDS && dotIndex > 0) {\n                    val whole = component.substring(0, dotIndex)\n                    result +=
parseOverLongIsoComponent(whole).toDuration(unit)\n                    result +=
component.substring(dotIndex).toDouble().toDuration(unit)\n                } else {\n                    result +=
parseOverLongIsoComponent(component).toDuration(unit)\n                }\n            }\n            strictIso ->\n                throw
IllegalArgumentException()\n            value.regionMatches(index, infinityString, 0, length = maxOf(length - index, infinityString.length), ignoreCase = true) -> {\n                result = Duration.INFINITE\n            }\n            else -> {\n                // parse default string format\n                var prevUnit: DurationUnit? = null\n                var afterFirst = false\n                var allowSpaces = !hasSign\n                if (hasSign && value[index] == '(' && value.last() == ')') {\n                    allowSpaces = true\n                    if (++index == --length) throw
IllegalArgumentException(\"No components\")\n                }\n                while (index < length) {\n                    if (afterFirst && allowSpaces) {\n                        index =

```



```

v1.toLong()\n    val divisor = v2.toLong()\n    if (divisor < 0) { // i.e., divisor >= 2^63:\n        return if (v1 < v2)\n        ULong(0) else ULong(1)\n    }\n    // Optimization - use signed division if both dividend and divisor < 2^63\n    if (dividend >= 0) {\n        return ULong(dividend / divisor)\n    }\n    // Otherwise, approximate the quotient, check,\n    and correct if necessary.\n    val quotient = ((dividend ushr 1) / divisor) shl 1\n    val rem = dividend - quotient *\n    divisor\n    return ULong(quotient + if (ULong(rem) >= ULong(divisor)) 1 else 0)\n}\n\n@PublishedApi\ninternal\nfun ulongRemainder(v1: ULong, v2: ULong): ULong {\n    val dividend = v1.toLong()\n    val divisor =\n    v2.toLong()\n    if (divisor < 0) { // i.e., divisor >= 2^63:\n        return if (v1 < v2) {\n            v1 // dividend <\n            divisor\n        } else {\n            v1 - v2 // dividend >= divisor\n        }\n    }\n    // Optimization - use signed\n    modulus if both dividend and divisor < 2^63\n    if (dividend >= 0) {\n        return ULong(dividend % divisor)\n    }\n    // Otherwise, approximate the quotient, check, and correct if necessary.\n    val quotient = ((dividend ushr 1)\n    / divisor) shl 1\n    val rem = dividend - quotient * divisor\n    return ULong(rem - if (ULong(rem) >=\n    ULong(divisor)) divisor else 0)\n}\n\n@PublishedApi\ninternal fun doubleToUInt(v: Double): UInt = when {\n    v.isNaN() -> 0u\n    v <= UInt.MIN_VALUE.toDouble() -> UInt.MIN_VALUE\n    v >=\n    UInt.MAX_VALUE.toDouble() -> UInt.MAX_VALUE\n    v <= Int.MAX_VALUE -> v.toInt().toUInt()\n    else -\n    > (v - Int.MAX_VALUE).toInt().toUInt() + Int.MAX_VALUE.toUInt()\n    // Int.MAX_VALUE < v <\n    UInt.MAX_VALUE\n}\n\n@PublishedApi\ninternal fun doubleToULong(v: Double): ULong = when {\n    v.isNaN() -> 0u\n    v <= ULong.MIN_VALUE.toDouble() -> ULong.MIN_VALUE\n    v >=\n    ULong.MAX_VALUE.toDouble() -> ULong.MAX_VALUE\n    v < Long.MAX_VALUE ->\n    v.toLong().toULong()\n    // Real values from Long.MAX_VALUE to (Long.MAX_VALUE + 1) are not\n    representable in Double, so don't handle them.\n    else -> (v - 9223372036854775808.0).toLong().toULong() +\n    9223372036854775808uL\n    // Long.MAX_VALUE + 1 < v <\n    ULong.MAX_VALUE\n}\n\n@PublishedApi\ninternal fun uintToDouble(v: Int): Double = (v and\n    Int.MAX_VALUE).toDouble() + (v ushr 31 shl 30).toDouble() * 2\n}\n\n@PublishedApi\ninternal fun\n    ulongToDouble(v: Long): Double = (v ushr 11).toDouble() * 2048 + (v and 2047)\n}\n\n@PublishedApi\ninternal fun\n    ulongToString(v: Long): String = ulongToString(v, 10)\n\n@PublishedApi\ninternal fun\n    ulongToString(v: Long, base: Int): String {\n    if (v >= 0) return v.toString(base)\n    var quotient = ((v ushr 1) / base) shl 1\n    var rem = v - quotient * base\n    if (rem >= base) {\n        rem -= base\n        quotient += 1\n    }\n    return quotient.toString(base) +\n    rem.toString(base)\n}\n\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language\n    contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the\n    license/LICENSE.txt file.\n */\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("\CollectionsKt")\n\npackage\n    kotlin.collections\n\n/**\n * Given an [iterator] function constructs an [Iterable] instance that returns values through\n    the [Iterator]\n * provided by that function.\n * @sample samples.collections.Iterables.Building.iterable\n */\n\n@kotlin.internal.InlineOnly\npublic inline fun <T> Iterable(crossinline iterator: () -> Iterator<T>): Iterable<T>\n    = object : Iterable<T> {\n        override fun iterator(): Iterator<T> = iterator()\n    }\n\n/**\n * A wrapper over another\n    [Iterable] (or any other object that can produce an [Iterator]) that returns\n * an indexing iterator.\n */\n\ninternal class\n    IndexingIterable<out T>(private val iteratorFactory: () -> Iterator<T>) : Iterable<IndexedValue<T>> {\n        override\n        fun iterator(): Iterator<IndexedValue<T>> = IndexingIterator(iteratorFactory())\n    }\n\n/**\n * Returns the size of\n    this iterable if it is known, or `null` otherwise.\n */\n\n@PublishedApi\ninternal fun <T>\n    Iterable<T>.collectionSizeOrNull(): Int? = if (this is Collection<*>) this.size else null\n\n/**\n * Returns the size of\n    this iterable if it is known, or the specified [default] value otherwise.\n */\n\n@PublishedApi\ninternal fun <T>\n    Iterable<T>.collectionSizeOrDefault(default: Int): Int = if (this is Collection<*>) this.size else default\n\n/**\n * Returns a single list of all elements from all collections in the given collection.\n * @sample\n    samples.collections.Iterables.Operations.flattenIterable\n */\n\npublic fun <T> Iterable<Iterable<T>>.flatten():\n    List<T> {\n    val result = ArrayList<T>()\n    for (element in this) {\n        result.addAll(element)\n    }\n    return\n    result\n}\n\n/**\n * Returns a pair of lists, where\n * *first* list is built from the first values of each pair from this\n    collection,\n * *second* list is built from the second values of each pair from this collection.\n * @sample\n    samples.collections.Iterables.Operations.unzipIterable\n */\n\npublic fun <T, R> Iterable<Pair<T, R>>.unzip():

```

```

Pair<List<T>, List<R>> {
    val expectedSize = collectionSizeOrDefault(10)
    val listT = ArrayList<T>(expectedSize)
    val listR = ArrayList<R>(expectedSize)
    for (pair in this) {
        listT.add(pair.first)
        listR.add(pair.second)
    }
    return listT to listR
}

/* Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.
 * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.
 */
@file:kotlin.jvm.JvmMultifileClass
@file:kotlin.jvm.JvmName("SequencesKt")
package kotlin.sequences
import kotlin.random.Random

/* Given an [iterator] function constructs a [Sequence] that returns values through the [Iterator] provided by that function.
 * The values are evaluated lazily, and the sequence is potentially infinite.
 */
@sample samples.collections.Sequences.Building.sequenceFromIterator
@kotlin.internal.InlineOnly
public inline fun <T> Sequence(crossinline iterator: () -> Iterator<T>): Sequence<T> = object : Sequence<T> {
    override fun iterator(): Iterator<T> = iterator()
}

/* Creates a sequence that returns all elements from this iterator. The sequence is constrained to be iterated only once.
 */
@sample samples.collections.Sequences.Building.sequenceFromIterator
public fun <T> Iterator<T>.asSequence(): Sequence<T> = Sequence { this }.constrainOnce()

/* Creates a sequence that returns the specified values.
 */
@sample samples.collections.Sequences.Building.sequenceOfValues
public fun <T> sequenceOf(vararg elements: T): Sequence<T> = if (elements.isEmpty()) emptySequence() else elements.asSequence()

/* Returns an empty sequence.
 */
public fun <T> emptySequence(): Sequence<T> = EmptySequence

private object EmptySequence : Sequence<Nothing>, DropTakeSequence<Nothing> {
    override fun iterator(): Iterator<Nothing> = EmptyIterator
    override fun drop(n: Int) = EmptySequence
    override fun take(n: Int) = EmptySequence
}

/* Returns this sequence if it's not `null` and the empty sequence otherwise.
 */
@sample samples.collections.Sequences.Usage.sequenceOrEmpty
@kotlin.SinceKotlin("1.3")
@kotlin.internal.InlineOnly
public inline fun <T> Sequence<T>?.orEmpty(): Sequence<T> = this ?: emptySequence()

/* Returns a sequence that iterates through the elements either of this sequence or, if this sequence turns out to be empty, of the sequence returned by [defaultValue] function.
 */
@sample samples.collections.Sequences.Usage.sequenceIfEmpty
@kotlin.SinceKotlin("1.3")
public fun <T> Sequence<T>.ifEmpty(defaultValue: () -> Sequence<T>): Sequence<T> = sequence {
    val iterator = this@ifEmpty.iterator()
    if (iterator.hasNext()) {
        yieldAll(iterator)
    } else {
        yieldAll(defaultValue())
    }
}

/* Returns a sequence of all elements from all sequences in this sequence.
 * The operation is _intermediate_ and _stateless_.
 */
@sample samples.collections.Sequences.Transformations.flattenSequenceOfSequences
public fun <T> Sequence<Sequence<T>>.flatten(): Sequence<T> = flatten { it.iterator() }

/* Returns a sequence of all elements from all iterables in this sequence.
 * The operation is _intermediate_ and _stateless_.
 */
@sample samples.collections.Sequences.Transformations.flattenSequenceOfLists
@kotlin.jvm.JvmName("flattenSequenceOfIterable")
public fun <T> Sequence<Iterable<T>>.flatten(): Sequence<T> = flatten { it.iterator() }

private fun <T, R> Sequence<T>.flatten(iterator: (T) -> Iterator<R>): Sequence<R> {
    if (this is TransformingSequence<*, *>) {
        return (this as TransformingSequence<*, T>).flatten(iterator)
    }
    return FlatteningSequence(this, { it }, iterator)
}

/* Returns a pair of lists, where *first* list is built from the first values of each pair from this sequence, *second* list is built from the second values of each pair from this sequence.
 * The operation is _terminal_.
 */
@sample samples.collections.Sequences.Transformations.unzip
public fun <T, R> Sequence<Pair<T, R>>.unzip(): Pair<List<T>, List<R>> {
    val listT = ArrayList<T>()
    val listR = ArrayList<R>()
    for (pair in this) {
        listT.add(pair.first)
        listR.add(pair.second)
    }
    return listT to listR
}

/* Returns a sequence that yields elements of this sequence randomly shuffled.
 * Note that every iteration of the sequence returns elements in a different order.
 * The operation is _intermediate_ and _stateful_.
 */
@kotlin.SinceKotlin("1.4")
public fun <T> Sequence<T>.shuffled(): Sequence<T> = shuffled(Random)

/* Returns a sequence that yields elements of this sequence randomly shuffled using the specified [random] instance as the source of randomness.
 * Note that every iteration of the sequence returns elements in a
 */

```

```

different order.\n * The operation is _intermediate_ and _stateful_.\n * Since Kotlin("1.4")\npublic fun <T>
Sequence<T>.shuffled(random: Random): Sequence<T> = sequence<T> {\n    val buffer = toMutableList()\n
while (buffer.isNotEmpty()) {\n    val j = random.nextInt(buffer.size)\n    val last = buffer.removeLast()\n
val value = if (j < buffer.size) buffer.set(j, last) else last\n    yield(value)\n    }\n}\n\n/**\n * A sequence that
returns the values from the underlying [sequence] that either match or do not match\n * the specified [predicate].\n
*\n * @param sendWhen If `true`, values for which the predicate returns `true` are returned. Otherwise,\n * values
for which the predicate returns `false` are returned\n *\ninternal class FilteringSequence<T>(\n    private val
sequence: Sequence<T>,\n    private val sendWhen: Boolean = true,\n    private val predicate: (T) -> Boolean\n) :
Sequence<T> {\n\n    override fun iterator(): Iterator<T> = object : Iterator<T> {\n        val iterator =
sequence.iterator()\n        var nextState: Int = -1 // -1 for unknown, 0 for done, 1 for continue\n        var nextItem: T?
= null\n\n        private fun calcNext() {\n            while (iterator.hasNext()) {\n                val item = iterator.next()\n
                if (predicate(item) == sendWhen) {\n                    nextItem = item\n                    nextState = 1\n
                }\n            }\n\n            nextState = 0\n        }\n\n        override fun next(): T {\n            if (nextState
== -1)\n                calcNext()\n            if (nextState == 0)\n                throw NoSuchElementException()\n            val
result = nextItem\n            nextItem = null\n            nextState = -1\n            @Suppress("UNCHECKED_CAST")\n
            return result as T\n        }\n\n        override fun hasNext(): Boolean {\n            if (nextState == -1)\n
                calcNext()\n            return nextState == 1\n        }\n    }\n}\n\n/**\n * A sequence which returns the results of
applying the given [transformer] function to the values\n * in the underlying [sequence].\n *\ninternal class
TransformingSequence<T, R>\nconstructor(private val sequence: Sequence<T>, private val transformer: (T) -> R) :
Sequence<R> {\n    override fun iterator(): Iterator<R> = object : Iterator<R> {\n        val iterator =
sequence.iterator()\n        override fun next(): R {\n            return transformer(iterator.next())\n        }\n\n
        override fun hasNext(): Boolean {\n            return iterator.hasNext()\n        }\n    }\n\n    internal fun <E>
flatten(iterator: (R) -> Iterator<E>): Sequence<E> {\n        return FlatteningSequence<T, R, E>(sequence,
transformer, iterator)\n    }\n}\n\n/**\n * A sequence which returns the results of applying the given [transformer]
function to the values\n * in the underlying [sequence], where the transformer function takes the index of the value
in the underlying\n * sequence along with the value itself.\n *\ninternal class TransformingIndexedSequence<T,
R>\nconstructor(private val sequence: Sequence<T>, private val transformer: (Int, T) -> R) : Sequence<R> {\n
    override fun iterator(): Iterator<R> = object : Iterator<R> {\n        val iterator = sequence.iterator()\n
        var index = 0\n        override fun next(): R {\n            return transformer(checkIndexOverflow(index++), iterator.next())\n
        }\n\n        override fun hasNext(): Boolean {\n            return iterator.hasNext()\n        }\n    }\n}\n\n/**\n * A
sequence which combines values from the underlying [sequence] with their indices and returns them as\n *
[IndexValue] objects.\n *\ninternal class IndexingSequence<T>\nconstructor(private val sequence:
Sequence<T>) : Sequence<IndexedValue<T>> {\n    override fun iterator(): Iterator<IndexedValue<T>> = object :
Iterator<IndexedValue<T>> {\n        val iterator = sequence.iterator()\n        var index = 0\n        override fun next():
IndexedValue<T> {\n            return IndexedValue(checkIndexOverflow(index++), iterator.next())\n        }\n\n
        override fun hasNext(): Boolean {\n            return iterator.hasNext()\n        }\n    }\n}\n\n/**\n * A sequence which
takes the values from two parallel underlying sequences, passes them to the given\n * [transform] function and
returns the values returned by that function. The sequence stops returning\n * values as soon as one of the
underlying sequences stops returning values.\n *\ninternal class MergingSequence<T1, T2, V>\nconstructor(\n
private val sequence1: Sequence<T1>,\n    private val sequence2: Sequence<T2>,\n    private val transform: (T1,
T2) -> V\n) : Sequence<V> {\n    override fun iterator(): Iterator<V> = object : Iterator<V> {\n        val iterator1 =
sequence1.iterator()\n        val iterator2 = sequence2.iterator()\n        override fun next(): V {\n            return
transform(iterator1.next(), iterator2.next())\n        }\n\n        override fun hasNext(): Boolean {\n            return
iterator1.hasNext() && iterator2.hasNext()\n        }\n    }\n}\n\ninternal class FlatteningSequence<T, R,
E>\nconstructor(\n    private val sequence: Sequence<T>,\n    private val transformer: (T) -> R,\n    private val
iterator: (R) -> Iterator<E>\n) : Sequence<E> {\n    override fun iterator(): Iterator<E> = object : Iterator<E> {\n
        val iterator = sequence.iterator()\n        var itemIterator: Iterator<E>? = null\n\n        override fun next(): E {\n
            if (!ensureItemIterator())\n                throw NoSuchElementException()\n            return itemIterator!!.next()\n
        }\n    }\n}

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}

override fun hasNext(): Boolean {
    return ensureItemIterator()
}

private fun
ensureItemIterator(): Boolean {
    if (itemIterator?.hasNext() == false)
        itemIterator = null
    while (itemIterator == null) {
        if (!iterator.hasNext())
            return false
        else {
            val element = iterator.next()
            val nextItemIterator = iterator(transformer(element))
            if (nextItemIterator.hasNext())
                itemIterator = nextItemIterator
            return true
        }
    }
}

internal fun <T, C, R> flatMapIndexed(source:
Sequence<T>, transform: (Int, T) -> C, iterator: (C) -> Iterator<R>): Sequence<R> =
sequence {
    var
index = 0
    for (element in source) {
        val result = transform(checkIndexOverflow(index++), element)
        yieldAll(iterator(result))
    }
}

/**
 * A sequence that supports drop(n) and take(n) operations
 */
internal interface DropTakeSequence<T> : Sequence<T> {
    fun drop(n: Int): Sequence<T>
    fun take(n:
Int): Sequence<T>
}

/**
 * A sequence that skips [startIndex] values from the underlying [sequence]
 * and stops returning values right before [endIndex], i.e. stops at `endIndex - 1`
 */
internal class SubSequence<T>(\n
private val sequence: Sequence<T>,\n
private val startIndex: Int,\n
private val endIndex: Int) : Sequence<T>,\n
DropTakeSequence<T> {
    init {\n
        require(startIndex >= 0) { "\"startIndex should be non-negative, but is
$startIndex\"" }
        require(endIndex >= 0) { "\"endIndex should be non-negative, but is $endIndex\"" }
        require(endIndex >= startIndex) { "\"endIndex should be not less than startIndex, but was $endIndex < $startIndex\"" }
    }
    private val count: Int get() = endIndex - startIndex
    override fun drop(n: Int): Sequence<T> = if (n
>= count) emptySequence() else SubSequence(sequence, startIndex + n, endIndex)
    override fun take(n: Int):
Sequence<T> = if (n >= count) this else SubSequence(sequence, startIndex, startIndex + n)
    override fun
iterator() = object : Iterator<T> {
        val iterator = sequence.iterator()
        var position = 0 //
Shouldn't be called from constructor to avoid premature iteration
        private fun drop() {
            while (position
< startIndex && iterator.hasNext()) {
                iterator.next()
                position++
            }
        }
        override fun hasNext(): Boolean {
            drop()
            return (position < endIndex) && iterator.hasNext()
        }
        override fun next(): T {
            drop()
            if (position >= endIndex)
                throw
NoSuchElementException()
            position++
            return iterator.next()
        }
    }
}

/**
 * A
sequence that returns at most [count] values from the underlying [sequence], and stops returning values
 * as soon as that count is reached.
 */
internal class TakeSequence<T>(\n
private val sequence: Sequence<T>,\n
private
val count: Int) : Sequence<T>,\n
DropTakeSequence<T> {
    init {\n
        require(count >= 0) { "\"count must be
non-negative, but was $count.\""}
    }
    override fun drop(n: Int): Sequence<T> = if (n >= count)
emptySequence() else SubSequence(sequence, n, count)
    override fun take(n: Int): Sequence<T> = if (n >=
count) this else TakeSequence(sequence, n)
    override fun iterator(): Iterator<T> = object : Iterator<T> {
        var left = count
        val iterator = sequence.iterator()
        override fun next(): T {
            if (left == 0)
                throw NoSuchElementException()
            left--
            return iterator.next()
        }
    }
    override fun
hasNext(): Boolean {
        return left > 0 && iterator.hasNext()
    }
}

/**
 * A sequence that
returns values from the underlying [sequence] while the [predicate] function returns `true`, and stops returning
 * values once the function returns `false` for the next element.
 */
internal class
TakeWhileSequence<T>(\n
constructor(\n
private val sequence: Sequence<T>,\n
private val predicate: (T) ->
Boolean) : Sequence<T> {
    override fun iterator(): Iterator<T> = object : Iterator<T> {
        val iterator =
sequence.iterator()
        var nextState: Int = -1 // -1 for unknown, 0 for done, 1 for continue
        var nextItem: T?
= null
        private fun calcNext() {
            if (iterator.hasNext()) {
                val item = iterator.next()
                if (predicate(item)) {
                    nextState = 1
                    nextItem = item
                    return
                }
                nextState = 0
            }
        }
        override fun next(): T {
            if (nextState == -1)
                calcNext() // will change nextState
            if (nextState == 0)
                throw NoSuchElementException()
            @SuppressWarnings("UNCHECKED_CAST")
            val result = nextItem as T // Clean next to avoid keeping
reference on yielded instance
            nextItem = null
            nextState = -1
            return result
        }
    }
    override fun hasNext(): Boolean {
        if (nextState == -1)
            calcNext() // will change nextState
        return nextState == 1
    }
}

/**
 * A sequence that skips the specified number of values from the
underlying [sequence] and returns
 * all values after that.
 */
internal class DropSequence<T>(\n
private val

```

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sequence: Sequence<T>,\n private val count: Int\n) : Sequence<T>, DropTakeSequence<T> {\n init {\n
require(count >= 0) { \"count must be non-negative, but was $count.\" }\n }\n\n override fun drop(n: Int):
Sequence<T> = (count + n).let { n1 -> if (n1 < 0) DropSequence(this, n) else DropSequence(sequence, n1) }\n
override fun take(n: Int): Sequence<T> = (count + n).let { n1 -> if (n1 < 0) TakeSequence(this, n) else
SubSequence(sequence, count, n1) }\n\n override fun iterator(): Iterator<T> = object : Iterator<T> {\n val
iterator = sequence.iterator()\n var left = count\n\n // Shouldn't be called from constructor to avoid
premature iteration\n private fun drop() {\n while (left > 0 && iterator.hasNext()) {\n
iterator.next()\n left--\n }\n }\n\n override fun next(): T {\n drop()\n return
iterator.next()\n }\n\n override fun hasNext(): Boolean {\n drop()\n return iterator.hasNext()\n
}\n }\n}\n\n/**\n * A sequence that skips the values from the underlying [sequence] while the given
[predicate] returns `true` and returns\n * all values after that.\n */\n\ninternal class
DropWhileSequence<T>{\n constructor(\n private val sequence: Sequence<T>,\n private val predicate: (T) ->
Boolean\n) : Sequence<T> {\n\n override fun iterator(): Iterator<T> = object : Iterator<T> {\n val iterator =
sequence.iterator()\n var dropState: Int = -1 // -1 for not dropping, 1 for nextItem, 0 for normal iteration\n
var nextItem: T? = null\n\n private fun drop() {\n while (iterator.hasNext()) {\n val item =
iterator.next()\n if (!predicate(item)) {\n nextItem = item\n dropState = 1\n
return\n }\n }\n dropState = 0\n }\n\n override fun next(): T {\n if
(dropState == -1)\n drop()\n if (dropState == 1) {\n
@Suppress(\"UNCHECKED_CAST\")\n val result = nextItem as T\n nextItem = null\n
dropState = 0\n return result\n }\n return iterator.next()\n }\n\n override fun
hasNext(): Boolean {\n if (dropState == -1)\n drop()\n return dropState == 1 ||
iterator.hasNext()\n }\n }\n}\n\ninternal class DistinctSequence<T, K>(\n private val source: Sequence<T>,\n
private val keySelector: (T) -> K) : Sequence<T> {\n override fun iterator(): Iterator<T> =
DistinctIterator(source.iterator(), keySelector)\n}\n\nprivate class DistinctIterator<T, K>(\n private val source:
Iterator<T>,\n private val keySelector: (T) -> K) : AbstractIterator<T>() {\n private val observed =
HashSet<K>()\n\n override fun computeNext() {\n while (source.hasNext()) {\n val next =
source.next()\n val key = keySelector(next)\n if (observed.add(key)) {\n setNext(next)\n
return\n }\n }\n done()\n }\n}\n\nprivate class GeneratorSequence<T : Any>(\n private val
getInitialValue: () -> T?,\n private val getNextValue: (T) -> T?) : Sequence<T> {\n override fun iterator():
Iterator<T> = object : Iterator<T> {\n var nextItem: T? = null\n var nextState: Int = -2 // -2 for initial
unknown, -1 for next unknown, 0 for done, 1 for continue\n\n private fun calcNext() {\n nextItem = if
(nextState == -2) getInitialValue() else getNextValue(nextItem!!)\n nextState = if (nextItem == null) 0 else
1\n }\n\n override fun next(): T {\n if (nextState < 0)\n calcNext()\n if (nextState
== 0)\n throw NoSuchElementException()\n val result = nextItem as T\n // Do not clean
nextItem (to avoid keeping reference on yielded instance) -- need to keep state for getNextValue\n nextState
= -1\n return result\n }\n\n override fun hasNext(): Boolean {\n if (nextState < 0)\n
calcNext()\n return nextState == 1\n }\n }\n}\n\n/**\n * Returns a wrapper sequence that provides
values of this sequence, but ensures it can be iterated only one time.\n */\n * The operation is `intermediate` and
`stateless`.\n */\n * [IllegalStateException] is thrown on iterating the returned sequence for the second time and the
following times.\n */\n * \n\npublic fun <T> Sequence<T>.constrainOnce(): Sequence<T> {\n // as? does not work
in js\n //return this as? ConstrainedOnceSequence<T>?: ConstrainedOnceSequence(this)\n return if (this is
ConstrainedOnceSequence<T>) this else ConstrainedOnceSequence(this)\n}\n\n/**\n * Returns a sequence which
invokes the function to calculate the next value on each iteration until the function returns `null`.\n */\n * The
returned sequence is constrained to be iterated only once.\n */\n * @see constrainOnce\n */\n * @see
kotlin.sequences.sequence\n */\n * @sample samples.collections.Sequences.Building.generateSequence\n */\n\npublic
fun <T : Any> generateSequence(nextFunction: () -> T?): Sequence<T> {\n return
GeneratorSequence(nextFunction, { nextFunction() }).constrainOnce()\n}\n\n/**\n * Returns a sequence defined by
the starting value [seed] and the function [nextFunction],\n */\n * which is invoked to calculate the next value based on

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the previous one on each iteration.\n * The sequence produces values until it encounters first `null` value.\n * If [seed] is `null`, an empty sequence is produced.\n * The sequence can be iterated multiple times, each time starting with [seed].\n * @see kotlin.sequences.sequence\n * @sample samples.collections.Sequences.Building.generateSequenceWithSeed\n

```

* \n @kotlin.internal.LowPriorityInOverloadResolution\n public fun <T : Any> generateSequence(seed: T?,
nextFunction: (T) -> T?): Sequence<T> =\n     if (seed == null)\n         EmptySequence\n     else\n         GeneratorSequence({ seed }, nextFunction)\n \n /**\n  * Returns a sequence defined by the function [seedFunction],
which is invoked to produce the starting value,\n  * and the [nextFunction], which is invoked to calculate the next
value based on the previous one on each iteration.\n  * The sequence produces values until it encounters first
`null` value.\n  * If [seedFunction] returns `null`, an empty sequence is produced.\n  * The sequence can be
iterated multiple times.\n  * @see kotlin.sequences.sequence\n  * @sample
samples.collections.Sequences.Building.generateSequenceWithLazySeed\n  */\n public fun <T : Any>
generateSequence(seedFunction: () -> T?, nextFunction: (T) -> T?): Sequence<T> =\n     GeneratorSequence(seedFunction, nextFunction)\n \n \n /**\n  * Copyright 2010-2018 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n  * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n  */\n \n @file:kotlin.jvm.JvmMultifileClass\n @file:kotlin.jvm.JvmName("PreconditionsKt")\n \n package
kotlin\n \n import kotlin.contracts.contract\n \n /**\n  * Throws an [IllegalArgumentException] if the [value] is false.\n  * @sample samples.misc.Preconditions.failRequireWithLazyMessage\n  */\n @kotlin.internal.InlineOnly\n public
inline fun require(value: Boolean): Unit {\n     contract {\n         returns() implies value\n     }\n     require(value) {\n         "Failed requirement." }\n }\n \n /**\n  * Throws an [IllegalArgumentException] with the result of calling
[lazyMessage] if the [value] is false.\n  * @sample samples.misc.Preconditions.failRequireWithLazyMessage\n  */\n @kotlin.internal.InlineOnly\n public inline fun require(value: Boolean, lazyMessage: () -> Any): Unit {\n     contract {\n         returns() implies value\n     }\n     if (!value) {\n         val message = lazyMessage()\n         throw
IllegalArgumentException(message.toString())\n     }\n }\n \n /**\n  * Throws an [IllegalArgumentException] if the
[value] is null. Otherwise returns the not null value.\n  * @kotlin.internal.InlineOnly\n public inline fun <T : Any>
requireNotNull(value: T?): T {\n     contract {\n         returns() implies (value != null)\n     }\n     return
requireNotNull(value) {"Required value was null." }\n }\n \n /**\n  * Throws an [IllegalArgumentException] with
the result of calling [lazyMessage] if the [value] is null. Otherwise\n  * returns the not null value.\n  * @sample
samples.misc.Preconditions.failRequireNotNullWithLazyMessage\n  */\n @kotlin.internal.InlineOnly\n public inline
fun <T : Any> requireNotNull(value: T?, lazyMessage: () -> Any): T {\n     contract {\n         returns() implies (value
!= null)\n     }\n     if (value == null) {\n         val message = lazyMessage()\n         throw
IllegalArgumentException(message.toString())\n     } else {\n         return value\n     }\n }\n \n /**\n  * Throws an
[IllegalStateException] if the [value] is false.\n  * @sample
samples.misc.Preconditions.failCheckWithLazyMessage\n  */\n @kotlin.internal.InlineOnly\n public inline fun
check(value: Boolean): Unit {\n     contract {\n         returns() implies value\n     }\n     check(value) {"Check failed."
}\n }\n \n /**\n  * Throws an [IllegalStateException] with the result of calling [lazyMessage] if the [value] is false.\n  * @sample
samples.misc.Preconditions.failCheckWithLazyMessage\n  */\n @kotlin.internal.InlineOnly\n public inline
fun check(value: Boolean, lazyMessage: () -> Any): Unit {\n     contract {\n         returns() implies value\n     }\n     if (!value) {\n         val message = lazyMessage()\n         throw
IllegalStateException(message.toString())\n     }\n }\n \n /**\n  * Throws an [IllegalStateException] if the [value] is null. Otherwise\n  * returns the not null value.\n  * @sample
samples.misc.Preconditions.failCheckWithLazyMessage\n  */\n @kotlin.internal.InlineOnly\n public inline
fun <T : Any> checkNotNull(value: T?): T {\n     contract {\n         returns() implies (value != null)\n     }\n     return
checkNotNull(value) {"Required value was null." }\n }\n \n /**\n  * Throws an [IllegalStateException] with
the result of calling [lazyMessage] if the [value] is null. Otherwise\n  * returns the not null value.\n  * @sample
samples.misc.Preconditions.failCheckWithLazyMessage\n  */\n @kotlin.internal.InlineOnly\n public inline fun <T :
Any> checkNotNull(value: T?, lazyMessage: () -> Any): T {\n     contract {\n         returns() implies (value != null)\n     }\n     if (value == null) {\n         val message = lazyMessage()\n         throw

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IllegalStateException(message.toString())\n } else {\n     return value\n }\n}\n\n/n/**\n * Throws an
[IllegalStateException] with the given [message].\n * \n * @sample samples.misc.Preconditions.failWithError\n
*\n*\n@kotlin.internal.InlineOnly\npublic inline fun error(message: Any): Nothing = throw
IllegalStateException(message.toString())\n"/**\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n * \n\npackage kotlin.collections\n\n/\n// NOTE: THIS FILE IS AUTO-GENERATED
by the GenerateStandardLib.kt\n// See: https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\nimport
kotlin.js.*\nimport primitiveArrayConcat\nimport withType\nimport kotlin.ranges.contains\nimport
kotlin.ranges.reversed\n\n/**\n * Returns an element at the given [index] or throws an
[IndexOutOfBoundsException] if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAt\n * \n\npublic actual fun <T> Array<out T>.elementAt(index:
Int): T {\n     return elementAtOrElse(index) { throw IndexOutOfBoundsException("\index: $index, size: $size")}
}\n}\n\n/**\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the [index] is
out of bounds of this array.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n * \n\npublic
actual fun ByteArray.elementAt(index: Int): Byte {\n     return elementAtOrElse(index) { throw
IndexOutOfBoundsException("\index: $index, size: $size")} }\n}\n\n/**\n * Returns an element at the given
[index] or throws an [IndexOutOfBoundsException] if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAt\n * \n\npublic actual fun ShortArray.elementAt(index: Int): Short
{\n     return elementAtOrElse(index) { throw IndexOutOfBoundsException("\index: $index, size: $size")}
}\n}\n\n/**\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the [index] is
out of bounds of this array.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n * \n\npublic
actual fun IntArray.elementAt(index: Int): Int {\n     return elementAtOrElse(index) { throw
IndexOutOfBoundsException("\index: $index, size: $size")} }\n}\n\n/**\n * Returns an element at the given
[index] or throws an [IndexOutOfBoundsException] if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAt\n * \n\npublic actual fun LongArray.elementAt(index: Int): Long
{\n     return elementAtOrElse(index) { throw IndexOutOfBoundsException("\index: $index, size: $size")}
}\n}\n\n/**\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the [index] is
out of bounds of this array.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n * \n\npublic
actual fun FloatArray.elementAt(index: Int): Float {\n     return elementAtOrElse(index) { throw
IndexOutOfBoundsException("\index: $index, size: $size")} }\n}\n\n/**\n * Returns an element at the given
[index] or throws an [IndexOutOfBoundsException] if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAt\n * \n\npublic actual fun DoubleArray.elementAt(index: Int):
Double {\n     return elementAtOrElse(index) { throw IndexOutOfBoundsException("\index: $index, size: $size")}
}\n}\n\n/**\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the [index] is
out of bounds of this array.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n * \n\npublic
actual fun BooleanArray.elementAt(index: Int): Boolean {\n     return elementAtOrElse(index) { throw
IndexOutOfBoundsException("\index: $index, size: $size")} }\n}\n\n/**\n * Returns an element at the given
[index] or throws an [IndexOutOfBoundsException] if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAt\n * \n\npublic actual fun CharArray.elementAt(index: Int): Char
{\n     return elementAtOrElse(index) { throw IndexOutOfBoundsException("\index: $index, size: $size")}
}\n}\n\n/**\n * Returns a [List] that wraps the original array.\n * \n\npublic actual fun <T> Array<out T>.asList():
List<T> {\n     return ArrayList<T>(this.unsafeCast<Array<Any?>>())\n}\n\n/**\n * Returns a [List] that wraps the
original array.\n * \n\n@kotlin.internal.InlineOnly\npublic actual inline fun ByteArray.asList(): List<Byte> {\n
return this.unsafeCast<Array<Byte>>().asList()\n}\n\n/**\n * Returns a [List] that wraps the original array.\n
*\n*\n@kotlin.internal.InlineOnly\npublic actual inline fun ShortArray.asList(): List<Short> {\n     return
this.unsafeCast<Array<Short>>().asList()\n}\n\n/**\n * Returns a [List] that wraps the original array.\n
*\n*\n@kotlin.internal.InlineOnly\npublic actual inline fun IntArray.asList(): List<Int> {\n     return
this.unsafeCast<Array<Int>>().asList()\n}\n\n/**\n * Returns a [List] that wraps the original array.\n

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*\n@kotlin.internal.InlineOnly\npublic actual inline fun LongArray.asList(): List<Long> {\n    return
this.unsafeCast<Array<Long>>().asList()\n}\n\n/**\n * Returns a [List] that wraps the original array.\n
*\n@kotlin.internal.InlineOnly\npublic actual inline fun FloatArray.asList(): List<Float> {\n    return
this.unsafeCast<Array<Float>>().asList()\n}\n\n/**\n * Returns a [List] that wraps the original array.\n
*\n@kotlin.internal.InlineOnly\npublic actual inline fun DoubleArray.asList(): List<Double> {\n    return
this.unsafeCast<Array<Double>>().asList()\n}\n\n/**\n * Returns a [List] that wraps the original array.\n
*\n@kotlin.internal.InlineOnly\npublic actual inline fun BooleanArray.asList(): List<Boolean> {\n    return
this.unsafeCast<Array<Boolean>>().asList()\n}\n\n/**\n * Returns a [List] that wraps the original array.\n
*\npublic actual fun CharArray.asList(): List<Char> {\n    return object : AbstractList<Char>(), RandomAccess {\n
        override val size: Int get() = this@asList.size\n        override fun isEmpty(): Boolean = this@asList.isEmpty()\n
        override fun contains(element: Char): Boolean = this@asList.contains(element)\n        override fun get(index: Int):
Char {\n            AbstractList.checkElementIndex(index, size)\n            return this@asList[index]\n        }\n
        override fun indexOf(element: Char): Int {\n            @Suppress("\n@kotlin.internal.LowPriorityInOverloadResolution\npublic actual infix fun <T>
Array<out T>.contentDeepEquals(other: Array<out T>): Boolean {\n    return
this.contentDeepEquals(other)\n}\n\n/**\n * Returns `true` if the two specified arrays are *deeply* equal to one
another,\n * i.e. contain the same number of the same elements in the same order.\n * \n * The specified arrays are
also considered deeply equal if both are `null`.\n * \n * If two corresponding elements are nested arrays, they are
also compared deeply.\n * \n * If any of arrays contains itself on any nesting level the behavior is undefined.\n * \n *
The elements of other types are compared for equality with the [equals][Any.equals] function.\n * \n * For floating point
numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.\n
*\n@SinceKotlin("1.4")\n@library("arrayDeepEquals")\npublic actual infix fun <T> Array<out
T>?.contentDeepEquals(other: Array<out T>?): Boolean {\n    definedExternally\n}\n\n/**\n * Returns a hash code
based on the contents of this array as if it is [List].\n * \n * Nested arrays are treated as lists too.\n * \n * If any of arrays
contains itself on any nesting level the behavior is undefined.\n
*\n@SinceKotlin("1.1")\n@kotlin.internal.LowPriorityInOverloadResolution\npublic actual fun <T> Array<out
T>.contentDeepHashCode(): Int {\n    return this.contentDeepHashCode()\n}\n\n/**\n * Returns a hash code based
on the contents of this array as if it is [List].\n * \n * Nested arrays are treated as lists too.\n * \n * If any of arrays
contains itself on any nesting level the behavior is undefined.\n
*\n@SinceKotlin("1.4")\n@library("arrayDeepHashCode")\npublic actual fun <T> Array<out
T>?.contentDeepHashCode(): Int {\n    definedExternally\n}\n\n/**\n * Returns a string representation of the
contents of this array as if it is a [List].\n * \n * Nested arrays are treated as lists too.\n * \n * If any of arrays contains
itself on any nesting level that reference\n * is rendered as `[...]` to prevent recursion.\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentDeepToString\n
*\n@SinceKotlin("1.1")\n@kotlin.internal.LowPriorityInOverloadResolution\npublic actual fun <T> Array<out
T>.contentDeepToString(): String {\n    return this.contentDeepToString()\n}\n\n/**\n * Returns a string
representation of the contents of this array as if it is a [List].\n * \n * Nested arrays are treated as lists too.\n * \n * If any
of arrays contains itself on any nesting level that reference\n * is rendered as `[...]` to prevent recursion.\n * \n *
@sample samples.collections.Arrays.ContentOperations.contentDeepToString\n
*\n@SinceKotlin("1.4")\n@library("arrayDeepToString")\npublic actual fun <T> Array<out

```

T>?.contentDeepToString(): String {\n definedExternally\n}\n\n/**\n * Returns `true` if the two specified arrays are *structurally* equal to one another,\n * i.e. contain the same number of the same elements in the same order.\n *\n * The elements are compared for equality with the [equals][Any.equals] function.\n * For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.\n */\n\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual infix fun <T> Array<out T>.contentEquals(other: Array<out T>): Boolean {\n return this.contentEquals(other)\n}\n\n/**\n * Returns `true` if the two specified arrays are *structurally* equal to one another,\n * i.e. contain the same number of the same elements in the same order.\n *\n * The elements are compared for equality with the [equals][Any.equals] function.\n * For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.\n */\n\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual infix fun ByteArray.contentEquals(other: ByteArray): Boolean {\n return this.contentEquals(other)\n}\n\n/**\n * Returns `true` if the two specified arrays are *structurally* equal to one another,\n * i.e. contain the same number of the same elements in the same order.\n *\n * The elements are compared for equality with the [equals][Any.equals] function.\n * For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.\n */\n\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual infix fun ShortArray.contentEquals(other: ShortArray): Boolean {\n return this.contentEquals(other)\n}\n\n/**\n * Returns `true` if the two specified arrays are *structurally* equal to one another,\n * i.e. contain the same number of the same elements in the same order.\n *\n * The elements are compared for equality with the [equals][Any.equals] function.\n * For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.\n */\n\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual infix fun IntArray.contentEquals(other: IntArray): Boolean {\n return this.contentEquals(other)\n}\n\n/**\n * Returns `true` if the two specified arrays are *structurally* equal to one another,\n * i.e. contain the same number of the same elements in the same order.\n *\n * The elements are compared for equality with the [equals][Any.equals] function.\n * For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.\n */\n\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual infix fun LongArray.contentEquals(other: LongArray): Boolean {\n return this.contentEquals(other)\n}\n\n/**\n * Returns `true` if the two specified arrays are *structurally* equal to one another,\n * i.e. contain the same number of the same elements in the same order.\n *\n * The elements are compared for equality with the [equals][Any.equals] function.\n * For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.\n */\n\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual infix fun FloatArray.contentEquals(other: FloatArray): Boolean {\n return this.contentEquals(other)\n}\n\n/**\n * Returns `true` if the two specified arrays are *structurally* equal to one another,\n * i.e. contain the same number of the same elements in the same order.\n *\n * The elements are compared for equality with the [equals][Any.equals] function.\n * For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.\n */\n\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual infix fun DoubleArray.contentEquals(other: DoubleArray): Boolean {\n return this.contentEquals(other)\n}\n\n/**\n * Returns `true` if the two specified arrays are *structurally* equal to one another,\n * i.e. contain the same number of the same elements in the same order.\n *\n * The elements are compared for equality with the [equals][Any.equals] function.\n * For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.\n */\n\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual infix fun BooleanArray.contentEquals(other: BooleanArray): Boolean {\n return this.contentEquals(other)\n}\n\n\n

Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the [equals][Any.equals] function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")`

`@SinceKotlin("1.1")`

`@DeprecatedSinceKotlin(hiddenSince = "1.4")`

public actual infix fun CharArray.contentEquals(other: CharArray): Boolean {
return this.contentEquals(other)
}

Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the [equals][Any.equals] function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@SinceKotlin("1.4")`

`@library("arrayEquals")`

public actual infix fun <T> Array<out T>?.contentEquals(other: Array<out T>?): Boolean {
definedExternally
}

Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the [equals][Any.equals] function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@SinceKotlin("1.4")`

`@library("arrayEquals")`

public actual infix fun ByteArray?.contentEquals(other: ByteArray?): Boolean {
definedExternally
}

Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the [equals][Any.equals] function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@SinceKotlin("1.4")`

`@library("arrayEquals")`

public actual infix fun ShortArray?.contentEquals(other: ShortArray?): Boolean {
definedExternally
}

Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the [equals][Any.equals] function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@SinceKotlin("1.4")`

`@library("arrayEquals")`

public actual infix fun IntArray?.contentEquals(other: IntArray?): Boolean {
definedExternally
}

Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the [equals][Any.equals] function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@SinceKotlin("1.4")`

`@library("arrayEquals")`

public actual infix fun LongArray?.contentEquals(other: LongArray?): Boolean {
definedExternally
}

Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the [equals][Any.equals] function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@SinceKotlin("1.4")`

`@library("arrayEquals")`

public actual infix fun FloatArray?.contentEquals(other: FloatArray?): Boolean {
definedExternally
}

Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the [equals][Any.equals] function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@SinceKotlin("1.4")`

`@library("arrayEquals")`

public actual infix fun DoubleArray?.contentEquals(other: DoubleArray?): Boolean {
definedExternally
}

Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the [equals][Any.equals] function. For floating point numbers it means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

`@SinceKotlin("1.4")`

`@library("arrayEquals")`

public actual infix fun BooleanArray?.contentEquals(other: BooleanArray?): Boolean {
definedExternally
}

Returns `true` if the two specified arrays are *structurally* equal to one another, i.e. contain the same number of the same elements in the same order. The elements are compared for equality with the [equals][Any.equals] function. For floating point numbers it

means that `NaN` is equal to itself and `-0.0` is not equal to `0.0`.

```
*\n@SinceKotlin("1.4")\n@library("arrayEquals")\npublic actual infix fun CharArray?.contentEquals(other: CharArray?): Boolean {\n    definedExternally\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual fun <T> Array<out T>.contentHashCode(): Int {\n    return this.contentHashCode()\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual fun ByteArray.contentHashCode(): Int {\n    return this.contentHashCode()\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual fun ShortArray.contentHashCode(): Int {\n    return this.contentHashCode()\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual fun IntArray.contentHashCode(): Int {\n    return this.contentHashCode()\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual fun LongArray.contentHashCode(): Int {\n    return this.contentHashCode()\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual fun FloatArray.contentHashCode(): Int {\n    return this.contentHashCode()\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual fun DoubleArray.contentHashCode(): Int {\n    return this.contentHashCode()\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual fun BooleanArray.contentHashCode(): Int {\n    return this.contentHashCode()\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation warning.")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic actual fun CharArray.contentHashCode(): Int {\n    return this.contentHashCode()\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@SinceKotlin("1.4")\n@library("arrayHashCode")\npublic actual fun <T> Array<out T>?.contentHashCode(): Int {\n    definedExternally\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@SinceKotlin("1.4")\n@library("arrayHashCode")\npublic actual fun CharArray?.contentHashCode(): Int {\n    definedExternally\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@SinceKotlin("1.4")\n@library("arrayHashCode")\npublic actual fun ShortArray?.contentHashCode(): Int {\n    definedExternally\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@SinceKotlin("1.4")\n@library("arrayHashCode")\npublic actual fun IntArray?.contentHashCode(): Int {\n    definedExternally\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@SinceKotlin("1.4")\n@library("arrayHashCode")\npublic actual fun LongArray?.contentHashCode(): Int {\n    definedExternally\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@SinceKotlin("1.4")\n@library("arrayHashCode")\npublic actual fun FloatArray?.contentHashCode(): Int {\n    definedExternally\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@SinceKotlin("1.4")\n@library("arrayHashCode")\npublic actual fun DoubleArray?.contentHashCode(): Int {\n    definedExternally\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@SinceKotlin("1.4")\n@library("arrayHashCode")\npublic actual fun BooleanArray?.contentHashCode(): Int {\n    definedExternally\n}\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n */\n@SinceKotlin("1.4")\n@library("arrayHashCode")\npublic actual fun CharArray?.contentHashCode(): Int {\n    definedExternally\n}\n/**\n * Returns a string representation of the
```

contents of the specified array as if it is [List].\n * \n * @sample

```

samples.collections.Arrays.ContentOperations.contentToString\n *^n@Deprecated("Use Kotlin compiler 1.4 to
avoid deprecation warning.\")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic
actual fun <T> Array<out T>.contentToString(): String {\n  return this.contentToString()\n}\n\n/**\n * Returns a
string representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *^n@Deprecated("Use Kotlin compiler 1.4 to
avoid deprecation warning.\")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic
actual fun ByteArray.contentToString(): String {\n  return this.contentToString()\n}\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *^n@Deprecated("Use Kotlin compiler 1.4 to
avoid deprecation warning.\")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic
actual fun ShortArray.contentToString(): String {\n  return this.contentToString()\n}\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *^n@Deprecated("Use Kotlin compiler 1.4 to
avoid deprecation warning.\")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic
actual fun IntArray.contentToString(): String {\n  return this.contentToString()\n}\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *^n@Deprecated("Use Kotlin compiler 1.4 to
avoid deprecation warning.\")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic
actual fun LongArray.contentToString(): String {\n  return this.contentToString()\n}\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *^n@Deprecated("Use Kotlin compiler 1.4 to
avoid deprecation warning.\")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic
actual fun FloatArray.contentToString(): String {\n  return this.contentToString()\n}\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *^n@Deprecated("Use Kotlin compiler 1.4 to
avoid deprecation warning.\")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic
actual fun DoubleArray.contentToString(): String {\n  return this.contentToString()\n}\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *^n@Deprecated("Use Kotlin compiler 1.4 to
avoid deprecation warning.\")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic
actual fun BooleanArray.contentToString(): String {\n  return this.contentToString()\n}\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *^n@Deprecated("Use Kotlin compiler 1.4 to
avoid deprecation warning.\")\n@SinceKotlin("1.1")\n@DeprecatedSinceKotlin(hiddenSince = "1.4")\npublic
actual fun CharArray.contentToString(): String {\n  return this.contentToString()\n}\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin("1.4")\n@library("arrayToString")\npublic actual fun <T> Array<out T>?.contentToString():
String {\n  definedExternally\n}\n\n/**\n * Returns a string representation of the contents of the specified array as
if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin("1.4")\n@library("arrayToString")\npublic actual fun ByteArray?.contentToString(): String
{\n  definedExternally\n}\n\n/**\n * Returns a string representation of the contents of the specified array as if it is
[List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin("1.4")\n@library("arrayToString")\npublic actual fun ShortArray?.contentToString(): String
{\n  definedExternally\n}\n\n/**\n * Returns a string representation of the contents of the specified array as if it is
[List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin("1.4")\n@library("arrayToString")\npublic actual fun IntArray?.contentToString(): String {\n

```

```

definedExternally\n}\n\n/**\n * Returns a string representation of the contents of the specified array as if it is
[List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin("1.4")\n@library("arrayToString")\npublic actual fun LongArray?.contentToString(): String
{\n  definedExternally\n}\n\n/**\n * Returns a string representation of the contents of the specified array as if it is
[List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin("1.4")\n@library("arrayToString")\npublic actual fun FloatArray?.contentToString(): String
{\n  definedExternally\n}\n\n/**\n * Returns a string representation of the contents of the specified array as if it is
[List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin("1.4")\n@library("arrayToString")\npublic actual fun DoubleArray?.contentToString(): String
{\n  definedExternally\n}\n\n/**\n * Returns a string representation of the contents of the specified array as if it is
[List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin("1.4")\n@library("arrayToString")\npublic actual fun BooleanArray?.contentToString():
String {\n  definedExternally\n}\n\n/**\n * Returns a string representation of the contents of the specified array as
if it is [List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin("1.4")\n@library("arrayToString")\npublic actual fun CharArray?.contentToString(): String
{\n  definedExternally\n}\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that
array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it
overlaps with the destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset
the position in the [destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of
the subrange to copy, 0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this
array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex]
or [endIndex] is out of range of this array indices or when `startIndex > endIndex`.\n * @throws
IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified
[destinationOffset],\n * or when that index is out of the [destination] array indices range.\n * \n * @return the
[destination] array.\n
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT
_ARGUMENTS")\npublic actual inline fun <T> Array<out T>.copyInto(destination: Array<T>, destinationOffset:
Int = 0, startIndex: Int = 0, endIndex: Int = size): Array<T> {\n  arrayCopy(this, destination, destinationOffset,
startIndex, endIndex)\n  return destination\n}\n\n/**\n * Copies this array or its subrange into the [destination]
array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the
subrange so that it overlaps with the destination range.\n * \n * @param destination the array to copy to.\n *
@param destinationOffset the position in the [destination] array to copy to, 0 by default.\n * @param startIndex the
beginning (inclusive) of the subrange to copy, 0 by default.\n * @param endIndex the end (exclusive) of the
subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or
[IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex
> endIndex`.\n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array
starting at the specified [destinationOffset],\n * or when that index is out of the [destination] array indices
range.\n * \n * @return the [destination] array.\n
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT
_ARGUMENTS")\npublic actual inline fun ByteArray.copyInto(destination: ByteArray, destinationOffset: Int = 0,
startIndex: Int = 0, endIndex: Int = size): ByteArray {\n  arrayCopy(this.unsafeCast<Array<Byte>>(),
destination.unsafeCast<Array<Byte>>(), destinationOffset, startIndex, endIndex)\n  return destination\n}\n\n/**\n
* Copies this array or its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass
the same array in the [destination] and even specify the subrange so that it overlaps with the destination range.\n
* \n * @param destination the array to copy to.\n * @param destinationOffset the position in the [destination]
array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by
default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n *
\n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of
range of this

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array indices or when `startIndex > endIndex`. \n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset], \n * or when that index is out of the [destination] array indices range. \n * \n * @return the [destination] array. \n

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*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual inline fun ShortArray.copyInto(destination: ShortArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): ShortArray {\n    arrayCopy(this.unsafeCast<Array<Short>>(), destination.unsafeCast<Array<Short>>(), destinationOffset, startIndex, endIndex)\n    return destination\n}\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array. \n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the destination range. \n * \n * @param destination the array to copy to. \n * @param destinationOffset the position in the [destination] array to copy to, 0 by default. \n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default. \n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default. \n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`. \n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset], \n * or when that index is out of the [destination] array indices range. \n * \n * @return the [destination] array. \n

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*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual inline fun IntArray.copyInto(destination: IntArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): IntArray {\n    arrayCopy(this.unsafeCast<Array<Int>>(), destination.unsafeCast<Array<Int>>(), destinationOffset, startIndex, endIndex)\n    return destination\n}\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array. \n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the destination range. \n * \n * @param destination the array to copy to. \n * @param destinationOffset the position in the [destination] array to copy to, 0 by default. \n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default. \n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default. \n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`. \n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset], \n * or when that index is out of the [destination] array indices range. \n * \n * @return the [destination] array. \n

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*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual inline fun LongArray.copyInto(destination: LongArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): LongArray {\n    arrayCopy(this.unsafeCast<Array<Long>>(), destination.unsafeCast<Array<Long>>(), destinationOffset, startIndex, endIndex)\n    return destination\n}\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array. \n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the destination range. \n * \n * @param destination the array to copy to. \n * @param destinationOffset the position in the [destination] array to copy to, 0 by default. \n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default. \n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default. \n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`. \n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset], \n * or when that index is out of the [destination] array indices range. \n * \n * @return the [destination] array. \n

```

```

*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual inline fun FloatArray.copyInto(destination: FloatArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): FloatArray {\n    arrayCopy(this.unsafeCast<Array<Float>>(), destination.unsafeCast<Array<Float>>(), destinationOffset, startIndex, endIndex)\n    return destination\n}\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array. \n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the destination range. \n * \n *

```

@param destination the array to copy to.\n * @param destinationOffset the position in the [destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is out of the [destination] array indices range.\n * \n * @return the [destination] array.\n

```
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual inline fun DoubleArray.copyInto(destination: DoubleArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): DoubleArray {\n    arrayCopy(this.unsafeCast<Array<Double>>(), destination.unsafeCast<Array<Double>>(), destinationOffset, startIndex, endIndex)\n    return
```

```
destination\n}\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset the position in the [destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is out of the [destination] array indices range.\n * \n * @return the [destination] array.\n
```

```
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual inline fun BooleanArray.copyInto(destination: BooleanArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): BooleanArray {\n
```

```
arrayCopy(this.unsafeCast<Array<Boolean>>(), destination.unsafeCast<Array<Boolean>>(), destinationOffset, startIndex, endIndex)\n    return destination\n}\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset the position in the [destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is out of the [destination] array indices range.\n * \n * @return the [destination] array.\n
```

```
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual inline fun CharArray.copyInto(destination: CharArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size): CharArray {\n    arrayCopy(this.unsafeCast<Array<Char>>(), destination.unsafeCast<Array<Char>>(), destinationOffset, startIndex, endIndex)\n    return destination\n}\n\n/**\n
```

```
 * Returns new array which is a copy of the original array.\n * \n * @sample
```

```
samples.collections.Arrays.CopyOfOperations.copyOf\n *\n@Suppress("ACTUAL_WITHOUT_EXPECT", "NOTHING_TO_INLINE")\npublic actual inline fun <T> Array<out T>.copyOf(): Array<T> {\n    return
```

```
this.asDynamic().slice()\n}\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.copyOf\n *\n@Suppress("NOTHING_TO_INLINE")\npublic actual inline fun ByteArray.copyOfOf(): ByteArray {\n    return this.asDynamic().slice()\n}\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample
```

```
samples.collections.Arrays.CopyOfOperations.copyOf\n *\n@Suppress("NOTHING_TO_INLINE")\npublic actual inline fun ShortArray.copyOfOf(): ShortArray {\n    return this.asDynamic().slice()\n}\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample
```

```

samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\n@Suppress(\\"NOTHING_TO_INLINE\\")\npublic
actual inline fun IntArray.copyOfOf(): IntArray {\n    return this.asDynamic().slice()\n}\n\n/**\n * Returns new array
which is a copy of the original array.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.copyOfOf\n
*\npublic actual fun LongArray.copyOfOf(): LongArray {\n    return withType(\\"LongArray\\",
this.asDynamic().slice())\n}\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample
samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\n@Suppress(\\"NOTHING_TO_INLINE\\")\npublic
actual inline fun FloatArray.copyOfOf(): FloatArray {\n    return this.asDynamic().slice()\n}\n\n/**\n * Returns new
array which is a copy of the original array.\n * \n * @sample
samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\n@Suppress(\\"NOTHING_TO_INLINE\\")\npublic
actual inline fun DoubleArray.copyOfOf(): DoubleArray {\n    return this.asDynamic().slice()\n}\n\n/**\n * Returns
new array which is a copy of the original array.\n * \n * @sample
samples.collections.Arrays.CopyOfOperations.copyOfOf\n *\npublic actual fun BooleanArray.copyOfOf():
BooleanArray {\n    return withType(\\"BooleanArray\\", this.asDynamic().slice())\n}\n\n/**\n * Returns new array
which is a copy of the original array.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.copyOfOf\n
*\npublic actual fun CharArray.copyOfOf(): CharArray {\n    return withType(\\"CharArray\\",
this.asDynamic().slice())\n}\n\n/**\n * Returns new array which is a copy of the original array, resized to the given
[newSize].\n * The copy is either truncated or padded at the end with zero values if necessary.\n * \n * - If [newSize]
is less than the size of the original array, the copy array is truncated to the [newSize].\n * - If [newSize] is greater
than the size of the original array, the extra elements in the copy array are filled with zero values.\n * \n * @sample
samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n *\npublic actual fun
ByteArray.copyOfOf(newSize: Int): ByteArray {\n    require(newSize >= 0) { \\"Invalid new array size: $newSize.\\\"
}\n    return fillFrom(this, ByteArray(newSize))\n}\n\n/**\n * Returns new array which is a copy of the original
array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with zero values if
necessary.\n * \n * - If [newSize] is less than the size of the original array, the copy array is truncated to the
[newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the copy array are
filled with zero values.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n
*\npublic actual fun ShortArray.copyOfOf(newSize: Int): ShortArray {\n    require(newSize >= 0) { \\"Invalid new
array size: $newSize.\\\" }\n    return fillFrom(this, ShortArray(newSize))\n}\n\n/**\n * Returns new array which is a
copy of the original array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with
zero values if necessary.\n * \n * - If [newSize] is less than the size of the original array, the copy array is truncated
to the [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the copy array
are filled with zero values.\n * \n * @sample
samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n *\npublic actual fun
IntArray.copyOfOf(newSize: Int): IntArray {\n    require(newSize >= 0) { \\"Invalid new array size: $newSize.\\\" }\n
return fillFrom(this, IntArray(newSize))\n}\n\n/**\n * Returns new array which is a copy of the original array,
resized to the given [newSize].\n * The copy is either truncated or padded at the end with zero values if necessary.\n
*\n * - If [newSize] is less than the size of the original array, the copy array is truncated to the [newSize].\n * - If
[newSize] is greater than the size of the original array, the extra elements in the copy array are filled with zero
values.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n *\npublic actual
fun LongArray.copyOfOf(newSize: Int): LongArray {\n    require(newSize >= 0) { \\"Invalid new array size:
$newSize.\\\" }\n    return withType(\\"LongArray\\", arrayCopyResize(this, newSize, 0L))\n}\n\n/**\n * Returns new
array which is a copy of the original array, resized to the given [newSize].\n * The copy is either truncated or padded
at the end with zero values if necessary.\n * \n * - If [newSize] is less than the size of the original array, the copy
array is truncated to the [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements
in the copy array are filled with zero values.\n * \n * @sample
samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf\n *\npublic actual fun
FloatArray.copyOfOf(newSize: Int): FloatArray {\n    require(newSize >= 0) { \\"Invalid new array size: $newSize.\\\"
}\n    return fillFrom(this, FloatArray(newSize))\n}\n\n/**\n * Returns new array which is a copy of the original

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array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with zero values if necessary.\n * - If [newSize] is less than the size of the original array, the copy array is truncated to the [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the copy array are filled with zero values.\n * @sample samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf

```

*\npublic actual fun DoubleArray.copyOf(newSize: Int): DoubleArray {\n    require(newSize >= 0) { \"Invalid new array size: $newSize.\" }\n    return fillFrom(this, DoubleArray(newSize))\n}\n\n/**\n * Returns new array which is a copy of the original array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with `false` values if necessary.\n * - If [newSize] is less than the size of the original array, the copy array is truncated to the [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the copy array are filled with `false` values.\n * @sample samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf
*\npublic actual fun BooleanArray.copyOf(newSize: Int): BooleanArray {\n    require(newSize >= 0) { \"Invalid new array size: $newSize.\" }\n    return withType(\"BooleanArray\", arrayCopyResize(this, newSize, false))\n}\n\n/**\n * Returns new array which is a copy of the original array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with null char (`\u0000`) values if necessary.\n * - If [newSize] is less than the size of the original array, the copy array is truncated to the [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the copy array are filled with null char (`\u0000`) values.\n * @sample samples.collections.Arrays.CopyOfOperations.resizedPrimitiveCopyOf
*\npublic actual fun CharArray.copyOf(newSize: Int): CharArray {\n    require(newSize >= 0) { \"Invalid new array size: $newSize.\" }\n    return withType(\"CharArray\", fillFrom(this, CharArray(newSize))\n}\n\n/**\n * Returns new array which is a copy of the original array, resized to the given [newSize].\n * The copy is either truncated or padded at the end with `null` values if necessary.\n * - If [newSize] is less than the size of the original array, the copy array is truncated to the [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the copy array are filled with `null` values.\n * @sample samples.collections.Arrays.CopyOfOperations.resizingCopyOf
*\n@Suppress(\"ACTUAL_WITHOUT_EXPECT\")\npublic actual fun <T> Array<out T>.copyOf(newSize: Int): Array<T?> {\n    require(newSize >= 0) { \"Invalid new array size: $newSize.\" }\n    return arrayCopyResize(this, newSize, null)\n}\n\n/**\n * Returns a new array which is a copy of the specified range of the original array.\n * @param fromIndex the start of the range (inclusive) to copy.\n * @param toIndex the end of the range (exclusive) to copy.\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n*\n@Suppress(\"ACTUAL_WITHOUT_EXPECT\")\npublic actual fun <T> Array<out T>.copyOfRange(fromIndex: Int, toIndex: Int): Array<T> {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    return this.asDynamic().slice(fromIndex, toIndex)\n}\n\n/**\n * Returns a new array which is a copy of the specified range of the original array.\n * @param fromIndex the start of the range (inclusive) to copy.\n * @param toIndex the end of the range (exclusive) to copy.\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n*\npublic actual fun ByteArray.copyOfRange(fromIndex: Int, toIndex: Int): ByteArray {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    return this.asDynamic().slice(fromIndex, toIndex)\n}\n\n/**\n * Returns a new array which is a copy of the specified range of the original array.\n * @param fromIndex the start of the range (inclusive) to copy.\n * @param toIndex the end of the range (exclusive) to copy.\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n*\npublic actual fun ShortArray.copyOfRange(fromIndex: Int, toIndex: Int): ShortArray {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    return this.asDynamic().slice(fromIndex, toIndex)\n}\n\n/**\n * Returns a new array which is a copy of the specified range of the original array.\n * @param fromIndex the start of the range (inclusive) to copy.\n * @param toIndex the end of the range (exclusive) to

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copy.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the
size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n *\npublic
actual fun IntArray.copyOfRange(fromIndex: Int, toIndex: Int): IntArray {\n
AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    return this.asDynamic().slice(fromIndex,
toIndex)\n}\n\n/**\n * Returns a new array which is a copy of the specified range of the original array.\n * \n *
@param fromIndex the start of the range (inclusive) to copy.\n * @param toIndex the end of the range (exclusive) to
copy.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the
size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n *\npublic
actual fun LongArray.copyOfRange(fromIndex: Int, toIndex: Int): LongArray {\n
AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    return withType("<code>LongArray</code>",
this.asDynamic().slice(fromIndex, toIndex)\n}\n\n/**\n * Returns a new array which is a copy of the specified
range of the original array.\n * \n * @param fromIndex the start of the range (inclusive) to copy.\n * @param
toIndex the end of the range (exclusive) to copy.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is
less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if
[fromIndex] is greater than [toIndex].\n *\npublic actual fun FloatArray.copyOfRange(fromIndex: Int, toIndex: Int):
FloatArray {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    return
this.asDynamic().slice(fromIndex, toIndex)\n}\n\n/**\n * Returns a new array which is a copy of the specified range
of the original array.\n * \n * @param fromIndex the start of the range (inclusive) to copy.\n * @param toIndex
the end of the range (exclusive) to copy.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero
or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater
than [toIndex].\n *\npublic actual fun DoubleArray.copyOfRange(fromIndex: Int, toIndex: Int): DoubleArray {\n
AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    return this.asDynamic().slice(fromIndex,
toIndex)\n}\n\n/**\n * Returns a new array which is a copy of the specified range of the original array.\n * \n *
@param fromIndex the start of the range (inclusive) to copy.\n * @param toIndex the end of the range (exclusive) to
copy.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the
size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n *\npublic
actual fun BooleanArray.copyOfRange(fromIndex: Int, toIndex: Int): BooleanArray {\n
AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    return withType("<code>BooleanArray</code>",
this.asDynamic().slice(fromIndex, toIndex)\n}\n\n/**\n * Returns a new array which is a copy of the specified
range of the original array.\n * \n * @param fromIndex the start of the range (inclusive) to copy.\n * @param
toIndex the end of the range (exclusive) to copy.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is
less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if
[fromIndex] is greater than [toIndex].\n *\npublic actual fun CharArray.copyOfRange(fromIndex: Int, toIndex: Int):
CharArray {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    return withType("<code>CharArray</code>",
this.asDynamic().slice(fromIndex, toIndex)\n}\n\n/**\n * Fills this array or its subrange with the specified
[element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0 by default.\n * @param
toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n * @throws
IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n *
@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\npublic\n * \n *\n@SinceKotlin("1.3")\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic
actual fun <T> Array<T>.fill(element: T, fromIndex: Int = 0, toIndex: Int = size): Unit {\n
AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    this.asDynamic().fill(element, fromIndex,
toIndex);\n}\n\n/**\n * Fills this array or its subrange with the specified [element] value.\n * \n * @param
fromIndex the start of the range (inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive)
to fill, size of this array by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero
or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater
than [toIndex].\n
*\n *\n@SinceKotlin("1.3")\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic

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actual fun ByteArray.fill(element: Byte, fromIndex: Int = 0, toIndex: Int = size): Unit {
    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)
    this.asDynamic().fill(element, fromIndex, toIndex);
}

/**
 * Fills this array or its subrange with the specified [element] value.
 * @param fromIndex the start of the range (inclusive) to fill, 0 by default.
 * @param toIndex the end of the range (exclusive) to fill, size of this array by default.
 * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
 * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
 */
@SinceKotlin("1.3")
@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")
public actual fun ShortArray.fill(element: Short, fromIndex: Int = 0, toIndex: Int = size): Unit {
    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)
    this.asDynamic().fill(element, fromIndex, toIndex);
}

/**
 * Fills this array or its subrange with the specified [element] value.
 * @param fromIndex the start of the range (inclusive) to fill, 0 by default.
 * @param toIndex the end of the range (exclusive) to fill, size of this array by default.
 * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
 * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
 */
@SinceKotlin("1.3")
@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")
public actual fun IntArray.fill(element: Int, fromIndex: Int = 0, toIndex: Int = size): Unit {
    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)
    this.asDynamic().fill(element, fromIndex, toIndex);
}

/**
 * Fills this array or its subrange with the specified [element] value.
 * @param fromIndex the start of the range (inclusive) to fill, 0 by default.
 * @param toIndex the end of the range (exclusive) to fill, size of this array by default.
 * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
 * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
 */
@SinceKotlin("1.3")
@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")
public actual fun LongArray.fill(element: Long, fromIndex: Int = 0, toIndex: Int = size): Unit {
    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)
    this.asDynamic().fill(element, fromIndex, toIndex);
}

/**
 * Fills this array or its subrange with the specified [element] value.
 * @param fromIndex the start of the range (inclusive) to fill, 0 by default.
 * @param toIndex the end of the range (exclusive) to fill, size of this array by default.
 * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
 * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
 */
@SinceKotlin("1.3")
@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")
public actual fun FloatArray.fill(element: Float, fromIndex: Int = 0, toIndex: Int = size): Unit {
    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)
    this.asDynamic().fill(element, fromIndex, toIndex);
}

/**
 * Fills this array or its subrange with the specified [element] value.
 * @param fromIndex the start of the range (inclusive) to fill, 0 by default.
 * @param toIndex the end of the range (exclusive) to fill, size of this array by default.
 * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.
 * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].
 */
@SinceKotlin("1.3")
@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")
public actual fun DoubleArray.fill(element: Double, fromIndex: Int = 0, toIndex: Int = size): Unit {
    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)
    this.asDynamic().fill(element, fromIndex, toIndex);
}

```


containing all elements of the original array and then all elements of the given [elements] collection.

```

public actual operator fun FloatArray.plus(elements: Collection<Float>): FloatArray {
    return fillFromCollection(this.copyOf(size + elements.size), this.size, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] collection.

```

public actual operator fun DoubleArray.plus(elements: Collection<Double>): DoubleArray {
    return fillFromCollection(this.copyOf(size + elements.size), this.size, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] collection.

```

public actual operator fun BooleanArray.plus(elements: Collection<Boolean>): BooleanArray {
    return arrayPlusCollection(this, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] collection.

```

public actual operator fun CharArray.plus(elements: Collection<Char>): CharArray {
    return fillFromCollection(this.copyOf(size + elements.size), this.size, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] array.

```

@Suppress("ACTUAL_WITHOUT_EXPECT", "NOTHING_TO_INLINE")
public actual inline operator fun <T> Array<out T>.plus(elements: Array<out T>): Array<T> {
    return this.asDynamic().concat(elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] array.

```

@Suppress("NOTHING_TO_INLINE")
public actual inline operator fun ByteArray.plus(elements: ByteArray): ByteArray {
    return primitiveArrayConcat(this, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] array.

```

@Suppress("NOTHING_TO_INLINE")
public actual inline operator fun ShortArray.plus(elements: ShortArray): ShortArray {
    return primitiveArrayConcat(this, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] array.

```

@Suppress("NOTHING_TO_INLINE")
public actual inline operator fun IntArray.plus(elements: IntArray): IntArray {
    return primitiveArrayConcat(this, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] array.

```

@Suppress("NOTHING_TO_INLINE")
public actual inline operator fun LongArray.plus(elements: LongArray): LongArray {
    return primitiveArrayConcat(this, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] array.

```

@Suppress("NOTHING_TO_INLINE")
public actual inline operator fun FloatArray.plus(elements: FloatArray): FloatArray {
    return primitiveArrayConcat(this, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] array.

```

@Suppress("NOTHING_TO_INLINE")
public actual inline operator fun DoubleArray.plus(elements: DoubleArray): DoubleArray {
    return primitiveArrayConcat(this, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] array.

```

@Suppress("NOTHING_TO_INLINE")
public actual inline operator fun BooleanArray.plus(elements: BooleanArray): BooleanArray {
    return primitiveArrayConcat(this, elements)
}

```

* Returns an array containing all elements of the original array and then all elements of the given [elements] array.

```

@Suppress("NOTHING_TO_INLINE")
public actual inline operator fun CharArray.plus(elements: CharArray): CharArray {
    return primitiveArrayConcat(this, elements)
}

```

* Returns an array containing all elements of the original array and then the given [element].

```

@Suppress("ACTUAL_WITHOUT_EXPECT", "NOTHING_TO_INLINE")
public actual inline fun <T> Array<out T>.plusElement(element: T): Array<T> {
    return this.asDynamic().concat(arrayOf(element))
}

```

* Sorts the array in-place.

```

@sample
samples.collections.Arrays.Sorting.sortArray

```

```

@library("primitiveArraySort")
public actual fun IntArray.sort(): Unit {
    definedExternally
}

```

* Sorts the array in-place.

```

@sample
samples.collections.Arrays.Sorting.sortArray

```

```

public actual fun LongArray.sort(): Unit {
    @Suppress("DEPRECATION")
    if (size > 1) sort { a: Long, b: Long -> a.compareTo(b) }
}

```

* Sorts the array in-place.

```

@sample
samples.collections.Arrays.Sorting.sortArray

```

```

*\n@library("primitiveArraySort")\npublic actual fun ByteArray.sort(): Unit {\n  definedExternally\n}\n\n/**\n * Sorts the array in-place.\n * \n * @sample samples.collections.Arrays.Sorting.sortArray\n */\n\n*\n@library("primitiveArraySort")\npublic actual fun ShortArray.sort(): Unit {\n  definedExternally\n}\n\n/**\n * Sorts the array in-place.\n * \n * @sample samples.collections.Arrays.Sorting.sortArray\n */\n\n*\n@library("primitiveArraySort")\npublic actual fun DoubleArray.sort(): Unit {\n  definedExternally\n}\n\n/**\n * Sorts the array in-place.\n * \n * @sample\n samples.collections.Arrays.Sorting.sortArray\n */\n\n*\n@library("primitiveArraySort")\npublic actual fun\n FloatArray.sort(): Unit {\n  definedExternally\n}\n\n/**\n * Sorts the array in-place.\n * \n * @sample\n samples.collections.Arrays.Sorting.sortArray\n */\n\n*\n@library("primitiveArraySort")\npublic actual fun\n CharArray.sort(): Unit {\n  definedExternally\n}\n\n/**\n * Sorts the array in-place according to the natural order\n of its elements.\n * \n * The sort is _stable_. It means that equal elements preserve their order relative to each other\n after sorting.\n * \n * @sample samples.collections.Arrays.Sorting.sortArrayOfComparable\n */\n\npublic actual fun\n <T : Comparable<T>> Array<out T>.sort(): Unit {\n  if (size > 1) sortArray(this)\n}\n\n/**\n * Sorts the array in-\n place according to the order specified by the given [comparison] function.\n * \n * The sort is _stable_. It means that\n equal elements preserve their order relative to each other after sorting.\n */\n\n@Deprecated("Use sortWith instead",\n ReplaceWith("this.sortWith(Comparator(comparison))"))\n@DeprecatedSinceKotlin(warningSince =\n "1.6")\npublic fun <T> Array<out T>.sort(comparison: (a: T, b: T) -> Int): Unit {\n  if (size > 1)\n sortArrayWith(this, comparison)\n}\n\n/**\n * Sorts a range in the array in-place.\n * \n * The sort is _stable_. It\n means that equal elements preserve their order relative to each other after sorting.\n * \n * @param fromIndex the\n start of the range (inclusive) to sort, 0 by default.\n * @param toIndex the end of the range (exclusive) to sort, size\n of this array by default.\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex]\n is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than\n [toIndex].\n * @sample samples.collections.Arrays.Sorting.sortRangeOfArrayOfComparable\n */\n\n*\n@SinceKotlin("1.4")\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic\n actual fun <T : Comparable<T>> Array<out T>.sort(fromIndex: Int = 0, toIndex: Int = size): Unit {\n  AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n  sortArrayWith(this, fromIndex, toIndex,\n naturalOrder())\n}\n\n/**\n * Sorts a range in the array in-place.\n * \n * @param fromIndex the start of the range\n (inclusive) to sort, 0 by default.\n * @param toIndex the end of the range (exclusive) to sort, size of this array by\n default.\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than\n the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n * \n * @sample samples.collections.Arrays.Sorting.sortRangeOfArray\n */\n\n*\n@SinceKotlin("1.4")\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic\n actual fun ByteArray.sort(fromIndex: Int = 0, toIndex: Int = size): Unit {\n  AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n  val subarray =\n this.asDynamic().subarray(fromIndex, toIndex).unsafeCast<ByteArray>()\n  subarray.sort()\n}\n\n/**\n * Sorts a\n range in the array in-place.\n * \n * @param fromIndex the start of the range (inclusive) to sort, 0 by default.\n * \n * @param toIndex the end of the range (exclusive) to sort, size of this array by default.\n * \n * @throws\n IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * \n * @throws\n IllegalArgumentException if [fromIndex] is greater than [toIndex].\n * \n * @sample\n samples.collections.Arrays.Sorting.sortRangeOfArray\n */\n\n*\n@SinceKotlin("1.4")\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic\n actual fun ShortArray.sort(fromIndex: Int = 0, toIndex: Int = size): Unit {\n  AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n  val subarray =\n this.asDynamic().subarray(fromIndex, toIndex).unsafeCast<ShortArray>()\n  subarray.sort()\n}\n\n/**\n * Sorts a\n range in the array in-place.\n * \n * @param fromIndex the start of the range (inclusive) to sort, 0 by default.\n * \n * @param toIndex the end of the range (exclusive) to sort, size of this array by default.\n * \n * @throws\n IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * \n * @throws\n IllegalArgumentException if [fromIndex] is greater than [toIndex].\n * \n * @sample\n */

```



```

[comparison] function.\n *\n@Deprecated("\Use other sorting functions from the Standard
Library")\n@DeprecatedSinceKotlin(warningSince = `1.6`)\n@kotlin.internal.InlineOnly\npublic inline fun
IntArray.sort(noinline comparison: (a: Int, b: Int) -> Int): Unit {\n  asDynamic().sort(comparison)\n}\n\n/**\n *
Sorts the array in-place according to the order specified by the given [comparison] function.\n
*\n@Deprecated("\Use other sorting functions from the Standard
Library")\n@DeprecatedSinceKotlin(warningSince = `1.6`)\n@kotlin.internal.InlineOnly\npublic inline fun
LongArray.sort(noinline comparison: (a: Long, b: Long) -> Int): Unit {\n
asDynamic().sort(comparison)\n}\n\n/**\n * Sorts the array in-place according to the order specified by the given
[comparison] function.\n *\n@Deprecated("\Use other sorting functions from the Standard
Library")\n@DeprecatedSinceKotlin(warningSince = `1.6`)\n@kotlin.internal.InlineOnly\npublic inline fun
FloatArray.sort(noinline comparison: (a: Float, b: Float) -> Int): Unit {\n
asDynamic().sort(comparison)\n}\n\n/**\n * Sorts the array in-place according to the order specified by the given
[comparison] function.\n *\n@Deprecated("\Use other sorting functions from the Standard
Library")\n@DeprecatedSinceKotlin(warningSince = `1.6`)\n@kotlin.internal.InlineOnly\npublic inline fun
DoubleArray.sort(noinline comparison: (a: Double, b: Double) -> Int): Unit {\n
asDynamic().sort(comparison)\n}\n\n/**\n * Sorts the array in-place according to the order specified by the given
[comparison] function.\n *\n@Deprecated("\Use other sorting functions from the Standard
Library")\n@DeprecatedSinceKotlin(warningSince = `1.6`)\n@kotlin.internal.InlineOnly\npublic inline fun
CharArray.sort(noinline comparison: (a: Char, b: Char) -> Int): Unit {\n
asDynamic().sort(comparison)\n}\n\n/**\n * Sorts the array in-place according to the order specified by the given
[comparator].\n *\n * The sort is _stable_. It means that equal elements preserve their order relative to each other
after sorting.\n *\n@public actual fun <T> Array<out T>.sortWith(comparator: Comparator<in T>): Unit {\n  if
(size > 1) sortArrayWith(this, comparator)\n}\n\n/**\n * Sorts a range in the array in-place with the given
[comparator].\n *\n * The sort is _stable_. It means that equal elements preserve their order relative to each other
after sorting.\n *\n * @param fromIndex the start of the range (inclusive) to sort, 0 by default.\n * @param toIndex
the end of the range (exclusive) to sort, size of this array by default.\n *\n * @throws IndexOutOfBoundsException
if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n *\n * @throws
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin(`1.4`)\n@Suppress("\ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic
actual fun <T> Array<out T>.sortWith(comparator: Comparator<in T>, fromIndex: Int = 0, toIndex: Int = size):
Unit {\n  AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n  sortArrayWith(this, fromIndex, toIndex,
comparator)\n}\n\n/**\n * Returns a *typed* object array containing all of the elements of this primitive array.\n
*\n@public actual fun ByteArray.toTypedArray(): Array<Byte> {\n  return js("\[]").slice.call(this)\n}\n\n/**\n *
Returns a *typed* object array containing all of the elements of this primitive array.\n *\n@public actual fun
ShortArray.toTypedArray(): Array<Short> {\n  return js("\[]").slice.call(this)\n}\n\n/**\n * Returns a *typed*
object array containing all of the elements of this primitive array.\n *\n@public actual fun IntArray.toTypedArray():
Array<Int> {\n  return js("\[]").slice.call(this)\n}\n\n/**\n * Returns a *typed* object array containing all of the
elements of this primitive array.\n *\n@public actual fun LongArray.toTypedArray(): Array<Long> {\n  return
js("\[]").slice.call(this)\n}\n\n/**\n * Returns a *typed* object array containing all of the elements of this primitive
array.\n *\n@public actual fun FloatArray.toTypedArray(): Array<Float> {\n  return
js("\[]").slice.call(this)\n}\n\n/**\n * Returns a *typed* object array containing all of the elements of this primitive
array.\n *\n@public actual fun DoubleArray.toTypedArray(): Array<Double> {\n  return
js("\[]").slice.call(this)\n}\n\n/**\n * Returns a *typed* object array containing all of the elements of this primitive
array.\n *\n@public actual fun BooleanArray.toTypedArray(): Array<Boolean> {\n  return
js("\[]").slice.call(this)\n}\n\n/**\n * Returns a *typed* object array containing all of the elements of this primitive
array.\n *\n@public actual fun CharArray.toTypedArray(): Array<Char> {\n  return Array(size) { index ->
this[index] }\n}\n\n", "*/\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the

```

license/LICENSE.txt file.\n

```
*\n@file:kotlin.jvm.JvmName("ComparisonsKt")\n@file:kotlin.jvm.JvmMultifileClass\n\npackage  
kotlin.comparisons\n\n/**\n * Compares two values using the specified functions [selectors] to calculate the result  
of the comparison.\n * The functions are called sequentially, receive the given values [a] and [b] and return  
[Comparable]\n * objects. As soon as the [Comparable] instances returned by a function for [a] and [b] values do  
not\n * compare as equal, the result of that comparison is returned.\n */\n * @sample  
samples.comparisons.Comparisons.compareValuesByWithSelectors\n\n * \npublic fun <T> compareValuesBy(a: T,  
b: T, vararg selectors: (T) -> Comparable<*>?): Int {\n    require(selectors.size > 0)\n    return  
compareValuesByImpl(a, b, selectors)\n}\n\nprivate fun <T> compareValuesByImpl(a: T, b: T, selectors:  
Array<out (T) -> Comparable<*>?): Int {\n    for (fn in selectors) {\n        val v1 = fn(a)\n        val v2 = fn(b)\n        val diff = compareValues(v1, v2)\n        if (diff != 0) return diff\n    }\n    return 0\n}\n\n/**\n * Compares two  
values using the specified [selector] function to calculate the result of the comparison.\n * The function is applied to  
the given values [a] and [b] and return [Comparable] objects.\n * The result of comparison of these [Comparable]  
instances is returned.\n */\n * @sample samples.comparisons.Comparisons.compareValuesByWithSingleSelector\n\n * \n@kotlin.internal.InlineOnly\npublic inline fun <T> compareValuesBy(a: T, b: T, selector: (T) ->  
Comparable<*>?): Int {\n    return compareValues(selector(a), selector(b))\n}\n\n/**\n * Compares two values  
using the specified [selector] function to calculate the result of the comparison.\n * The function is applied to the  
given values [a] and [b] and return objects of type K which are then being\n * compared with the given  
[comparator].\n */\n * @sample samples.comparisons.Comparisons.compareValuesByWithComparator\n\n * \n@kotlin.internal.InlineOnly\npublic inline fun <T, K> compareValuesBy(a: T, b: T, comparator: Comparator<in  
K>, selector: (T) -> K): Int {\n    return comparator.compare(selector(a), selector(b))\n}\n\n//// Not so useful without  
type inference for receiver of expression\n//// compareValuesWith(v1, v2, compareBy { it.prop1 }  
thenByDescending { it.prop2 })\n\n/**\n * Compares two values using the specified [comparator].\n */\n * \n@Suppress("NOTHING_TO_INLINE")\npublic inline fun <T> compareValuesWith(a: T, b: T, comparator:  
Comparator<T>): Int = comparator.compare(a, b)\n\n/**\n * Compares two nullable [Comparable] values. Null  
is considered less than any value.\n */\n * @sample samples.comparisons.Comparisons.compareValues\n\n * \npublic  
fun <T : Comparable<*>> compareValues(a: T?, b: T?): Int {\n    if (a === b) return 0\n    if (a == null) return -1\n    if (b == null) return 1\n    @Suppress("UNCHECKED_CAST")\n    return (a as  
Comparable<Any>).compareTo(b)\n}\n\n/**\n * Creates a comparator using the sequence of functions to calculate a  
result of comparison.\n * The functions are called sequentially, receive the given values `a` and `b` and return  
[Comparable]\n * objects. As soon as the [Comparable] instances returned by a function for `a` and `b` values do  
not\n * compare as equal, the result of that comparison is returned from the [Comparator].\n */\n * @sample  
samples.comparisons.Comparisons.compareByWithSelectors\n\n * \npublic fun <T> compareBy(vararg selectors: (T)  
-> Comparable<*>?): Comparator<T> {\n    require(selectors.size > 0)\n    return Comparator { a, b ->  
compareValuesByImpl(a, b, selectors) }\n}\n\n/**\n * Creates a comparator using the function to transform value  
to a [Comparable] instance for comparison.\n */\n * @sample  
samples.comparisons.Comparisons.compareByWithSingleSelector\n\n * \n@kotlin.internal.InlineOnly\npublic inline  
fun <T> compareBy(crossinline selector: (T) -> Comparable<*>?): Comparator<T> =\n    Comparator { a, b ->  
compareValuesBy(a, b, selector) }\n\n/**\n * Creates a comparator using the [selector] function to transform values  
being compared and then applying\n * the specified [comparator] to compare transformed values.\n */\n * @sample  
samples.comparisons.Comparisons.compareByWithComparator\n\n * \n@kotlin.internal.InlineOnly\npublic inline  
fun <T, K> compareBy(comparator: Comparator<in K>, crossinline selector: (T) -> K): Comparator<T> =\n    Comparator { a, b -> compareValuesBy(a, b, comparator, selector) }\n\n/**\n * Creates a descending comparator  
using the function to transform value to a [Comparable] instance for comparison.\n */\n * @sample  
samples.comparisons.Comparisons.compareByDescendingWithSingleSelector\n\n * \n@kotlin.internal.InlineOnly\npublic inline fun <T> compareByDescending(crossinline selector: (T) ->  
Comparable<*>?): Comparator<T> =\n    Comparator { a, b -> compareValuesBy(b, a, selector) }\n\n/**\n * Creates a descending comparator using the [selector] function to transform values being compared and then
```

applying the specified [comparator] to compare transformed values. Note that an order of [comparator] is reversed by this wrapper.

`samples.comparisons.Comparisons.compareByDescendingWithComparator`

```
*\n@kotlin.internal.InlineOnly\npublic inline fun <T, K> compareByDescending(comparator: Comparator<in K>,  
crossinline selector: (T) -> K): Comparator<T> =\n    Comparator { a, b -> compareValuesBy(b, a, comparator,  
selector) }\n\n/**\n * Creates a comparator comparing values after the primary comparator defined them equal. It  
uses the function to transform value to a [Comparable] instance for comparison.\n * @sample
```

```
samples.comparisons.Comparisons.thenBy\n *\n@kotlin.internal.InlineOnly\npublic inline fun <T>  
Comparator<T>.thenBy(crossinline selector: (T) -> Comparable<*>?): Comparator<T> =\n    Comparator { a, b ->  
>\n        val previousCompare = this@thenBy.compare(a, b)\n        if (previousCompare != 0) previousCompare else  
compareValuesBy(a, b, selector)\n    }\n\n/**\n * Creates a comparator comparing values after the primary  
comparator defined them equal. It uses the [selector] function to transform values and then compares them with  
the given [comparator].\n * @sample
```

```
samples.comparisons.Comparisons.thenByWithComparator\n *\n@kotlin.internal.InlineOnly\npublic inline fun <T, K> Comparator<T>.thenBy(comparator: Comparator<in K>,  
crossinline selector: (T) -> K): Comparator<T> =\n    Comparator { a, b ->\n        val previousCompare =  
this@thenBy.compare(a, b)\n        if (previousCompare != 0) previousCompare else compareValuesBy(a, b,  
comparator, selector)\n    }\n\n/**\n * Creates a descending comparator using the primary comparator and the  
function to transform value to a [Comparable] instance for comparison.\n * @sample
```

```
samples.comparisons.Comparisons.thenByDescending\n *\n@kotlin.internal.InlineOnly\npublic inline fun <T>  
Comparator<T>.thenByDescending(crossinline selector: (T) -> Comparable<*>?): Comparator<T> =\n    Comparator { a, b ->\n        val previousCompare = this@thenByDescending.compare(a, b)\n        if  
(previousCompare != 0) previousCompare else compareValuesBy(b, a, selector)\n    }\n\n/**\n * Creates a  
descending comparator comparing values after the primary comparator defined them equal. It uses the [selector]  
function to transform values and then compares them with the given [comparator].\n * @sample
```

```
samples.comparisons.Comparisons.thenByDescendingWithComparator\n *\n@kotlin.internal.InlineOnly\npublic  
inline fun <T, K> Comparator<T>.thenByDescending(comparator: Comparator<in K>, crossinline selector: (T) ->  
K): Comparator<T> =\n    Comparator { a, b ->\n        val previousCompare = this@thenByDescending.compare(a,  
b)\n        if (previousCompare != 0) previousCompare else compareValuesBy(b, a, comparator, selector)\n    }\n\n/**\n * Creates a comparator using the primary comparator and function to calculate a result of comparison.\n * @sample
```

```
samples.comparisons.Comparisons.thenComparator\n *\n@kotlin.internal.InlineOnly\npublic inline  
fun <T> Comparator<T>.thenComparator(crossinline comparison: (a: T, b: T) -> Int): Comparator<T> =\n    Comparator { a, b ->\n        val previousCompare = this@thenComparator.compare(a, b)\n        if (previousCompare  
!= 0) previousCompare else comparison(a, b)\n    }\n\n/**\n * Combines this comparator and the given [comparator]  
such that the latter is applied only when the former considered values equal.\n * @sample
```

```
samples.comparisons.Comparisons.then\n *\npublic infix fun <T> Comparator<T>.then(comparator:  
Comparator<in T>): Comparator<T> =\n    Comparator { a, b ->\n        val previousCompare =  
this@then.compare(a, b)\n        if (previousCompare != 0) previousCompare else comparator.compare(a, b)\n    }\n\n/**\n * Combines this comparator and the given [comparator] such that the latter is applied only when the  
former considered values equal.\n * @sample
```

```
samples.comparisons.Comparisons.thenDescending\n *\npublic  
infix fun <T> Comparator<T>.thenDescending(comparator: Comparator<in T>): Comparator<T> =\n    Comparator<T> { a, b ->\n        val previousCompare = this@thenDescending.compare(a, b)\n        if  
(previousCompare != 0) previousCompare else comparator.compare(b, a)\n    }\n\n// Not so useful without type  
inference for receiver of expression\n\n/**\n * Extends the given [comparator] of non-nullable values to a comparator  
of nullable values considering `null` value less than any other value.\n * @sample
```

```
samples.comparisons.Comparisons.nullsFirstLastWithComparator\n *\npublic fun <T : Any>  
nullsFirst(comparator: Comparator<in T>): Comparator<T?> =\n    Comparator { a, b ->\n        when {\n            a  
=== b -> 0\n            a == null -> -1\n            b == null -> 1\n            else -> comparator.compare(a, b)\n        }\n    }\n\n/**\n * Provides a comparator of nullable [Comparable] values considering `null` value less than any other
```

```

value.\n *\n * @sample samples.comparisons.Comparisons.nullsFirstLastComparator\n
*\n@kotlin.internal.InlineOnly\npublic inline fun <T : Comparable<T>> nullsFirst(): Comparator<T?> =
nullsFirst(naturalOrder())\n\n/**\n * Extends the given [comparator] of non-nullable values to a comparator of
nullable values\n * considering `null` value greater than any other value.\n *\n * @sample
samples.comparisons.Comparisons.nullsFirstLastWithComparator\n *\npublic fun <T : Any>
nullsLast(comparator: Comparator<in T>): Comparator<T?> =\n    Comparator { a, b ->\n        when {\n            a
=== b -> 0\n            a == null -> 1\n            b == null -> -1\n            else -> comparator.compare(a, b)\n        }\n    }\n\n/**\n * Provides a comparator of nullable [Comparable] values\n * considering `null` value greater than any
other value.\n *\n * @sample samples.comparisons.Comparisons.nullsFirstLastComparator\n
*\n@kotlin.internal.InlineOnly\npublic inline fun <T : Comparable<T>> nullsLast(): Comparator<T?> =
nullsLast(naturalOrder())\n\n/**\n * Returns a comparator that compares [Comparable] objects in natural order.\n
*\n * @sample samples.comparisons.Comparisons.naturalOrderComparator\n *\npublic fun <T : Comparable<T>>
naturalOrder(): Comparator<T> = @Suppress("UNCHECKED_CAST") (NaturalOrderComparator as
Comparator<T>)\n\n/**\n * Returns a comparator that compares [Comparable] objects in reversed natural order.\n
*\n * @sample samples.comparisons.Comparisons.nullsFirstLastWithComparator\n *\npublic fun <T :
Comparable<T>> reverseOrder(): Comparator<T> = @Suppress("UNCHECKED_CAST")
(ReverseOrderComparator as Comparator<T>)\n\n/**\n * Returns a comparator that imposes the reverse ordering
of this comparator.\n *\n * @sample samples.comparisons.Comparisons.reversed\n
*\n@Suppress("EXTENSION_SHADOWED_BY_MEMBER")\npublic fun <T> Comparator<T>.reversed():
Comparator<T> = when (this) {\n    is ReversedComparator -> this.comparator\n    NaturalOrderComparator ->
@Suppress("UNCHECKED_CAST") (ReverseOrderComparator as Comparator<T>)\n
ReverseOrderComparator -> @Suppress("UNCHECKED_CAST") (NaturalOrderComparator as
Comparator<T>)\n    else -> ReversedComparator(this)\n}\n\nprivate class ReversedComparator<T>(public val
comparator: Comparator<T>) : Comparator<T> {\n    override fun compare(a: T, b: T): Int = comparator.compare(b,
a)\n    @Suppress("VIRTUAL_MEMBER_HIDDEN")\n    fun reversed(): Comparator<T> =
comparator\n}\n\nprivate object NaturalOrderComparator : Comparator<Comparable<Any>> {\n    override fun
compare(a: Comparable<Any>, b: Comparable<Any>): Int = a.compareTo(b)\n
@Suppress("VIRTUAL_MEMBER_HIDDEN")\n    fun reversed(): Comparator<Comparable<Any>> =
ReverseOrderComparator\n}\n\nprivate object ReverseOrderComparator : Comparator<Comparable<Any>> {\n
override fun compare(a: Comparable<Any>, b: Comparable<Any>): Int = b.compareTo(a)\n
@Suppress("VIRTUAL_MEMBER_HIDDEN")\n    fun reversed(): Comparator<Comparable<Any>> =
NaturalOrderComparator\n}\n\n"/\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n
*\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("StandardKt")\npackage kotlin\n\nimport
kotlin.contracts.*\n\n/**\n * An exception is thrown to indicate that a method body remains to be implemented.\n
*\n * \npublic class NotImplementedError(message: String = "An operation is not implemented.") :
Error(message)\n\n/**\n * Always throws [NotImplementedError] stating that operation is not implemented.\n
*\n *\n@kotlin.internal.InlineOnly\npublic inline fun TODO(): Nothing = throw NotImplementedError()\n\n/**\n *
Always throws [NotImplementedError] stating that operation is not implemented.\n *\n * @param reason a string
explaining why the implementation is missing.\n *\n@kotlin.internal.InlineOnly\npublic inline fun TODO(reason:
String): Nothing = throw NotImplementedError("An operation is not implemented: $reason")\n\n\n/**\n * Calls
the specified function [block] and returns its result.\n *\n * For detailed usage information see the documentation for
[scope functions](https://kotlinlang.org/docs/reference/scope-functions.html#run).\n
*\n@kotlin.internal.InlineOnly\npublic inline fun <R> run(block: () -> R): R {\n    contract {\n
callsInPlace(block, InvocationKind.EXACTLY_ONCE)\n    }\n    return block()\n}\n\n/**\n * Calls the specified
function [block] with `this` value as its receiver and returns its result.\n *\n * For detailed usage information see the
documentation for [scope functions](https://kotlinlang.org/docs/reference/scope-functions.html#run).\n

```

```

*@\n@kotlin.internal.InlineOnly\npublic inline fun <T, R> T.run(block: T.() -> R): R {\n  contract {\n    callsInPlace(block, InvocationKind.EXACTLY_ONCE)\n  }\n  return block()\n}\n\n/**\n * Calls the specified function [block] with the given [receiver] as its receiver and returns its result.\n * \n * For detailed usage information see the documentation for [scope functions](https://kotlinlang.org/docs/reference/scope-functions.html#with).\n */\n*@\n@kotlin.internal.InlineOnly\npublic inline fun <T, R> with(receiver: T, block: T.() -> R): R {\n  contract {\n    callsInPlace(block, InvocationKind.EXACTLY_ONCE)\n  }\n  return receiver.block()\n}\n\n/**\n * Calls the specified function [block] with `this` value as its receiver and returns `this` value.\n * \n * For detailed usage information see the documentation for [scope functions](https://kotlinlang.org/docs/reference/scope-functions.html#apply).\n */\n*@\n@kotlin.internal.InlineOnly\npublic inline fun <T> T.apply(block: T.() -> Unit): T {\n  contract {\n    callsInPlace(block, InvocationKind.EXACTLY_ONCE)\n  }\n  block()\n  return this\n}\n\n/**\n * Calls the specified function [block] with `this` value as its argument and returns `this` value.\n * \n * For detailed usage information see the documentation for [scope functions](https://kotlinlang.org/docs/reference/scope-functions.html#also).\n */\n*@\n@kotlin.internal.InlineOnly\n@SinceKotlin("1.1")\npublic inline fun <T> T.also(block: (T) -> Unit): T {\n  contract {\n    callsInPlace(block, InvocationKind.EXACTLY_ONCE)\n  }\n  block(this)\n  return this\n}\n\n/**\n * Calls the specified function [block] with `this` value as its argument and returns its result.\n * \n * For detailed usage information see the documentation for [scope functions](https://kotlinlang.org/docs/reference/scope-functions.html#let).\n */\n*@\n@kotlin.internal.InlineOnly\npublic inline fun <T, R> T.let(block: (T) -> R): R {\n  contract {\n    callsInPlace(block, InvocationKind.EXACTLY_ONCE)\n  }\n  return block(this)\n}\n\n/**\n * Returns `this` value if it satisfies the given [predicate] or `null`, if it doesn't.\n * \n * For detailed usage information see the documentation for [scope functions](https://kotlinlang.org/docs/reference/scope-functions.html#takeif-and-takeunless).\n */\n*@\n@kotlin.internal.InlineOnly\n@SinceKotlin("1.1")\npublic inline fun <T> T.takeIf(predicate: (T) -> Boolean): T? {\n  contract {\n    callsInPlace(predicate, InvocationKind.EXACTLY_ONCE)\n  }\n  return if (predicate(this)) this else null\n}\n\n/**\n * Returns `this` value if it _does not_ satisfy the given [predicate] or `null`, if it does.\n * \n * For detailed usage information see the documentation for [scope functions](https://kotlinlang.org/docs/reference/scope-functions.html#takeif-and-takeunless).\n */\n*@\n@kotlin.internal.InlineOnly\n@SinceKotlin("1.1")\npublic inline fun <T> T.takeUnless(predicate: (T) -> Boolean): T? {\n  contract {\n    callsInPlace(predicate, InvocationKind.EXACTLY_ONCE)\n  }\n  return if (!predicate(this)) this else null\n}\n\n/**\n * Executes the given function [action] specified number of [times].\n * \n * A zero-based index of current iteration is passed as a parameter to [action].\n * \n * @sample samples.misc.ControlFlow.repeat\n */\n*@\n@kotlin.internal.InlineOnly\npublic inline fun repeat(times: Int, action: (Int) -> Unit) {\n  contract { callsInPlace(action) }\n  for (index in 0 until times) {\n    action(index)\n  }\n}\n\n/**\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\n*@\n\npackage kotlin.comparisons\n\n/\n\nNOTE: THIS FILE IS AUTO-GENERATED by the GenerateStandardLib.kt\n\nSee: https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\nimport kotlin.js.*\n\n/**\n * Returns the greater of two values.\n * \n * If values are equal, returns the first one.\n */\n*@\n@SinceKotlin("1.1")\npublic actual fun <T : Comparable<T>> maxOf(a: T, b: T): T {\n  return if (a >= b) a else b\n}\n\n/**\n * Returns the greater of two values.\n */\n*@\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic actual inline fun maxOf(a: Byte, b: Byte): Byte {\n  return maxOf(a.toInt(), b.toInt()).unsafeCast<Byte>()\n}\n\n/**\n * Returns the greater of two values.\n */\n*@\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic actual inline fun maxOf(a: Short, b: Short): Short {\n  return maxOf(a.toInt(), b.toInt()).unsafeCast<Short>()\n}\n\n/**\n * Returns the greater of two values.\n */\n*@\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic actual inline fun maxOf(a: Int, b: Int): Int {\n  return JsMath.max(a, b)\n}\n\n/**\n * Returns the greater of two values.\n */\n*@\n@SinceKotlin("1.1")\n@Suppress("NOTHING_TO_INLINE")\npublic actual inline fun maxOf(a: Long, b: Long): Long {\n  return if (a >= b) a else b\n}\n\n/**\n * Returns the greater of two values.\n * \n * If either value

```

is `NaN`, returns `NaN`.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline fun`
`maxOf(a: Float, b: Float): Float {`
 `return JsMath.max(a, b)`
`}`
Returns the greater of two values.
* If either value is `NaN`, returns `NaN`.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual`
`inline fun maxOf(a: Double, b: Double): Double {`
 `return JsMath.max(a, b)`
`}`
Returns the greater of three values.
* If there are multiple equal maximal values, returns the first of them.
`@SinceKotlin("1.1")`
`public actual fun <T : Comparable<T>> maxOf(a: T, b: T, c: T): T {`
 `return`
`maxOf(a, maxOf(b, c))`
`}`
Returns the greater of three values.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline fun maxOf(a: Byte, b: Byte, c: Byte):`
`Byte {`
 `return JsMath.max(a.toInt(), b.toInt(), c.toInt()).unsafeCast<Byte>()`
`}`
Returns the greater of three values.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline fun maxOf(a: Short, b: Short, c: Short): Short {`
 `return JsMath.max(a.toInt(), b.toInt(), c.toInt()).unsafeCast<Short>()`
`}`
Returns the greater of three values.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline`
`fun maxOf(a: Int, b: Int, c: Int): Int {`
 `return JsMath.max(a, b, c)`
`}`
Returns the greater of three values.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline fun maxOf(a: Long, b: Long, c: Long): Long {`
 `return maxOf(a, maxOf(b, c))`
`}`
Returns the greater of three values.
* If any value is `NaN`, returns `NaN`.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline fun`
`maxOf(a: Float, b: Float, c: Float): Float {`
 `return JsMath.max(a, b, c)`
`}`
Returns the greater of three values.
* If any value is `NaN`, returns `NaN`.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline fun maxOf(a: Double, b: Double, c: Double): Double {`
 `return JsMath.max(a, b, c)`
`}`
Returns the greater of the given values.
* If there are multiple equal maximal values, returns the first of them.
`@SinceKotlin("1.4")`
`public actual fun <T : Comparable<T>> maxOf(a: T, vararg other: T): T {`
 `var max = a`
 `for (e in other) max = maxOf(max, e)`
 `return max`
`}`
Returns the greater of the given values.
`@SinceKotlin("1.4")`
`public actual fun`
`maxOf(a: Byte, vararg other: Byte): Byte {`
 `var max = a`
 `for (e in other) max = maxOf(max, e)`
 `return`
`max`
`}`
Returns the greater of the given values.
`@SinceKotlin("1.4")`
`public actual fun maxOf(a: Short, vararg other: Short): Short {`
 `var max = a`
 `for (e in other) max = maxOf(max, e)`
 `return`
`max`
`}`
Returns the greater of the given values.
`@SinceKotlin("1.4")`
`public actual fun maxOf(a: Int, vararg other: Int): Int {`
 `var max = a`
 `for (e in other) max = maxOf(max, e)`
 `return max`
`}`
Returns the greater of the given values.
`@SinceKotlin("1.4")`
`public actual fun maxOf(a: Long, vararg other: Long): Long {`
 `var max = a`
 `for (e in other) max = maxOf(max, e)`
 `return max`
`}`
Returns the greater of the given values.
* If any value is `NaN`, returns `NaN`.
`@SinceKotlin("1.4")`
`public actual fun maxOf(a: Float, vararg other: Float): Float {`
 `var max = a`
 `for (e in other) max = maxOf(max, e)`
 `return max`
`}`
Returns the greater of the given values.
* If any value is `NaN`, returns `NaN`.
`@SinceKotlin("1.4")`
`public actual fun maxOf(a: Double, vararg other: Double): Double {`
 `var max = a`
 `for (e in other) max = maxOf(max, e)`
 `return max`
`}`
Returns the smaller of two values.
* If values are equal, returns the first one.
`@SinceKotlin("1.1")`
`public actual fun <T : Comparable<T>> minOf(a: T, b: T): T {`
 `return if (a <= b) a else b`
`}`
Returns the smaller of two values.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline fun minOf(a: Byte, b: Byte): Byte {`
 `return minOf(a.toInt(), b.toInt()).unsafeCast<Byte>()`
`}`
Returns the smaller of two values.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline fun minOf(a: Short, b: Short): Short {`
 `return minOf(a.toInt(), b.toInt()).unsafeCast<Short>()`
`}`
Returns the smaller of two values.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline fun minOf(a: Int, b: Int): Int {`
 `return JsMath.min(a, b)`
`}`
Returns the smaller of two values.
`@SinceKotlin("1.1")`
`@Suppress("NOTHING_TO_INLINE")`
`public actual inline fun minOf(a: Long, b: Long): Long {`
 `return if (a <= b) a else b`
`}`
Returns the smaller of two values.
* If either value is `NaN`, returns `NaN`.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual inline fun`
`minOf(a: Float, b: Float): Float {`
 `return JsMath.min(a, b)`
`}`
Returns the smaller of two values.
* If either value is `NaN`, returns `NaN`.
`@SinceKotlin("1.1")`
`@kotlin.internal.InlineOnly`
`public actual`

```

inline fun minOf(a: Double, b: Double): Double {
    return JsMath.min(a, b)
}

/** Returns the smaller of three values.
 * If there are multiple equal minimal values, returns the first of them.
 */
@SinceKotlin("1.1")
public actual fun <T : Comparable<T>> minOf(a: T, b: T, c: T): T {
    return minOf(a, minOf(b, c))
}

/** Returns the smaller of three values.
 */
@SinceKotlin("1.1")
@kotlin.internal.InlineOnly
public actual inline fun minOf(a: Byte, b: Byte, c: Byte): Byte {
    return JsMath.min(a.toInt(), b.toInt(), c.toInt()).unsafeCast<Byte>()
}

/** Returns the smaller of three values.
 */
@SinceKotlin("1.1")
@kotlin.internal.InlineOnly
public actual inline fun minOf(a: Short, b: Short, c: Short): Short {
    return JsMath.min(a.toInt(), b.toInt(), c.toInt()).unsafeCast<Short>()
}

/** Returns the smaller of three values.
 */
@SinceKotlin("1.1")
@kotlin.internal.InlineOnly
public actual inline fun minOf(a: Int, b: Int, c: Int): Int {
    return JsMath.min(a, b, c)
}

/** Returns the smaller of three values.
 */
@SinceKotlin("1.1")
@kotlin.internal.InlineOnly
public actual inline fun minOf(a: Long, b: Long, c: Long): Long {
    return minOf(a, minOf(b, c))
}

/** Returns the smaller of three values.
 * If any value is NaN, returns NaN.
 */
@SinceKotlin("1.1")
@kotlin.internal.InlineOnly
public actual inline fun minOf(a: Float, b: Float, c: Float): Float {
    return JsMath.min(a, b, c)
}

/** Returns the smaller of three values.
 * If any value is NaN, returns NaN.
 */
@SinceKotlin("1.1")
@kotlin.internal.InlineOnly
public actual inline fun minOf(a: Double, b: Double, c: Double): Double {
    return JsMath.min(a, b, c)
}

/** Returns the smaller of the given values.
 * If there are multiple equal minimal values, returns the first of them.
 */
@SinceKotlin("1.4")
public actual fun <T : Comparable<T>> minOf(a: T, vararg other: T): T {
    var min = a
    for (e in other) min = minOf(min, e)
    return min
}

/** Returns the smaller of the given values.
 */
@SinceKotlin("1.4")
public actual fun minOf(a: Byte, vararg other: Byte): Byte {
    var min = a
    for (e in other) min = minOf(min, e)
    return min
}

/** Returns the smaller of the given values.
 */
@SinceKotlin("1.4")
public actual fun minOf(a: Short, vararg other: Short): Short {
    var min = a
    for (e in other) min = minOf(min, e)
    return min
}

/** Returns the smaller of the given values.
 */
@SinceKotlin("1.4")
public actual fun minOf(a: Int, vararg other: Int): Int {
    var min = a
    for (e in other) min = minOf(min, e)
    return min
}

/** Returns the smaller of the given values.
 */
@SinceKotlin("1.4")
public actual fun minOf(a: Long, vararg other: Long): Long {
    var min = a
    for (e in other) min = minOf(min, e)
    return min
}

/** Returns the smaller of the given values.
 * If any value is NaN, returns NaN.
 */
@SinceKotlin("1.4")
public actual fun minOf(a: Float, vararg other: Float): Float {
    var min = a
    for (e in other) min = minOf(min, e)
    return min
}

/** Returns the smaller of the given values.
 * If any value is NaN, returns NaN.
 */
@SinceKotlin("1.4")
public actual fun minOf(a: Double, vararg other: Double): Double {
    var min = a
    for (e in other) min = minOf(min, e)
    return min
}

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 */
@n/Auto-generated file. DO NOT EDIT!
package kotlin
import kotlin.experimental.*
import kotlin.jvm.*
@SinceKotlin("1.5")
@WasExperimental(ExperimentalUnsignedTypes::class)
@JvmInline
public value class ULong @PublishedApi internal constructor(@PublishedApi internal val data: Long) : Comparable<ULong> {
    companion object {
        /** A constant holding the minimum value an instance of ULong can have.
         */
        public const val MIN_VALUE: ULong = ULong(0)
        /** A constant holding the maximum value an instance of ULong can have.
         */
        public const val MAX_VALUE: ULong = ULong(-1)
        /** The number of bytes used to represent an instance of ULong in a binary form.
         */
        public const val SIZE_BYTES: Int = 8
        /** The number of bits used to represent an instance of ULong in a binary form.
         */
        public const val SIZE_BITS: Int = 64
    }
    /** Compares this value with the specified value for order.
     * Returns zero if this value is equal to the specified other value, a negative number if it's less than other,
     * or a positive number if it's greater than other.
     */
    @kotlin.internal.InlineOnly
    public inline operator fun compareTo(other: UByte): Int = this.compareTo(other.toULong())
    /** Compares this value with the specified value for order.
     * Returns zero if this value is equal to the specified other value, a negative number if it's less than other,
     * or a

```

```

positive number if it's greater than other.\n    *^n    @kotlin.internal.InlineOnly\n    public inline operator fun
compareTo(other: UShort): Int = this.compareTo(other.toULong())\n\n    /**\n    * Compares this value with the
specified value for order.\n    * Returns zero if this value is equal to the specified other value, a negative number if
it's less than other,\n    * or a positive number if it's greater than other.\n    *^n    @kotlin.internal.InlineOnly\n
public inline operator fun compareTo(other: UInt): Int = this.compareTo(other.toULong())\n\n    /**\n    *
Compares this value with the specified value for order.\n    * Returns zero if this value is equal to the specified other
value, a negative number if it's less than other,\n    * or a positive number if it's greater than other.\n    *^n
    @kotlin.internal.InlineOnly\n    @Suppress(\"OVERRIDE_BY_INLINE\")\n    public override inline operator fun
compareTo(other: ULong): Int = ulongCompare(this.data, other.data)\n\n    /** Adds the other value to this value.
*\n    @kotlin.internal.InlineOnly\n    public inline operator fun plus(other: UByte): ULong =
this.plus(other.toULong())\n    /** Adds the other value to this value. *\n    @kotlin.internal.InlineOnly\n    public
inline operator fun plus(other: UShort): ULong = this.plus(other.toULong())\n    /** Adds the other value to this
value. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun plus(other: UInt): ULong =
this.plus(other.toULong())\n    /** Adds the other value to this value. *\n    @kotlin.internal.InlineOnly\n    public
inline operator fun plus(other: ULong): ULong = ULong(this.data.plus(other.data))\n\n    /** Subtracts the other
value from this value. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun minus(other: UByte): ULong
= this.minus(other.toULong())\n    /** Subtracts the other value from this value. *\n    @kotlin.internal.InlineOnly\n
public inline operator fun minus(other: UShort): ULong = this.minus(other.toULong())\n    /** Subtracts the other
value from this value. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun minus(other: UInt): ULong =
this.minus(other.toULong())\n    /** Subtracts the other value from this value. *\n    @kotlin.internal.InlineOnly\n
public inline operator fun minus(other: ULong): ULong = ULong(this.data.minus(other.data))\n\n    /** Multiplies
this value by the other value. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun times(other: UByte):
ULong = this.times(other.toULong())\n    /** Multiplies this value by the other value. *\n
    @kotlin.internal.InlineOnly\n    public inline operator fun times(other: UShort): ULong =
this.times(other.toULong())\n    /** Multiplies this value by the other value. *\n    @kotlin.internal.InlineOnly\n
public inline operator fun times(other: UInt): ULong = this.times(other.toULong())\n    /** Multiplies this value by
the other value. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun times(other: ULong): ULong =
ULong(this.data.times(other.data))\n\n    /** Divides this value by the other value, truncating the result to an integer
that is closer to zero. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun div(other: UByte): ULong =
this.div(other.toULong())\n    /** Divides this value by the other value, truncating the result to an integer that is
closer to zero. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun div(other: UShort): ULong =
this.div(other.toULong())\n    /** Divides this value by the other value, truncating the result to an integer that is
closer to zero. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun div(other: UInt): ULong =
this.div(other.toULong())\n    /** Divides this value by the other value, truncating the result to an integer that is
closer to zero. *\n    @kotlin.internal.InlineOnly\n    public inline operator fun div(other: ULong): ULong =
ulongDivide(this, other)\n\n    /**\n    * Calculates the remainder of truncating division of this value by the other
value.\n    * \n    * The result is always less than the divisor.\n    *^n    @kotlin.internal.InlineOnly\n    public
inline operator fun rem(other: UByte): ULong = this.rem(other.toULong())\n    /**\n    * Calculates the remainder
of truncating division of this value by the other value.\n    * \n    * The result is always less than the divisor.\n
    *\n    @kotlin.internal.InlineOnly\n    public inline operator fun rem(other: UShort): ULong =
this.rem(other.toULong())\n    /**\n    * Calculates the remainder of truncating division of this value by the other
value.\n    * \n    * The result is always less than the divisor.\n    *^n    @kotlin.internal.InlineOnly\n    public
inline operator fun rem(other: UInt): ULong = this.rem(other.toULong())\n    /**\n    * Calculates the remainder of
truncating division of this value by the other value.\n    * \n    * The result is always less than the divisor.\n
    *\n    @kotlin.internal.InlineOnly\n    public inline operator fun rem(other: ULong): ULong = ulongRemainder(this,
other)\n\n    /**\n    * Divides this value by the other value, flooring the result to an integer that is closer to negative
infinity.\n    * \n    * For unsigned types, the results of flooring division and truncating division are the same.\n
    *\n    @kotlin.internal.InlineOnly\n    public inline fun floorDiv(other: UByte): ULong =

```

```

this.floorDiv(other.toULong())\n /**\n * Divides this value by the other value, flooring the result to an integer
that is closer to negative infinity.\n * \n * For unsigned types, the results of flooring division and truncating
division are the same.\n * \n @kotlin.internal.InlineOnly\n public inline fun floorDiv(other: UShort): ULong =
this.floorDiv(other.toULong())\n /**\n * Divides this value by the other value, flooring the result to an integer
that is closer to negative infinity.\n * \n * For unsigned types, the results of flooring division and truncating
division are the same.\n * \n @kotlin.internal.InlineOnly\n public inline fun floorDiv(other: UInt): ULong =
this.floorDiv(other.toULong())\n /**\n * Divides this value by the other value, flooring the result to an integer
that is closer to negative infinity.\n * \n * For unsigned types, the results of flooring division and truncating
division are the same.\n * \n @kotlin.internal.InlineOnly\n public inline fun floorDiv(other: ULong): ULong =
div(other)\n\n /**\n * Calculates the remainder of flooring division of this value by the other value.\n * \n *
The result is always less than the divisor.\n * \n * For unsigned types, the remainders of flooring division and
truncating division are the same.\n * \n @kotlin.internal.InlineOnly\n public inline fun mod(other: UByte):
UByte = this.mod(other.toULong()).toUByte()\n /**\n * Calculates the remainder of flooring division of this
value by the other value.\n * \n * The result is always less than the divisor.\n * \n * For unsigned types, the
remainders of flooring division and truncating division are the same.\n * \n @kotlin.internal.InlineOnly\n
public inline fun mod(other: UShort): UShort = this.mod(other.toULong()).toUShort()\n /**\n * Calculates the
remainder of flooring division of this value by the other value.\n * \n * The result is always less than the
divisor.\n * \n * For unsigned types, the remainders of flooring division and truncating division are the same.\n
*\n @kotlin.internal.InlineOnly\n public inline fun mod(other: UInt): UInt =
this.mod(other.toULong()).toUInt()\n /**\n * Calculates the remainder of flooring division of this value by the
other value.\n * \n * The result is always less than the divisor.\n * \n * For unsigned types, the remainders
of flooring division and truncating division are the same.\n * \n @kotlin.internal.InlineOnly\n public inline
fun mod(other: ULong): ULong = rem(other)\n\n /**\n * Returns this value incremented by one.\n * \n *
@sample samples.misc.Builtins.inc\n * \n @kotlin.internal.InlineOnly\n public inline operator fun inc():
ULong = ULong(data.inc())\n\n /**\n * Returns this value decremented by one.\n * \n * @sample
samples.misc.Builtins.dec\n * \n @kotlin.internal.InlineOnly\n public inline operator fun dec(): ULong =
ULong(data.dec())\n\n /**\n * Creates a range from this value to the specified [other] value. *\n
@kotlin.internal.InlineOnly\n public inline operator fun rangeTo(other: ULong): ULongRange =
ULongRange(this, other)\n\n /**\n * Shifts this value left by the [bitCount] number of bits.\n * \n * Note
that only the six lowest-order bits of the [bitCount] are used as the shift distance.\n * \n * The shift distance
actually used is therefore always in the range `0..63`.\n * \n @kotlin.internal.InlineOnly\n public inline infix fun
shl(bitCount: Int): ULong = ULong(data shl bitCount)\n\n /**\n * Shifts this value right by the [bitCount]
number of bits, filling the leftmost bits with zeros.\n * \n * Note that only the six lowest-order bits of the
[bitCount] are used as the shift distance.\n * \n * The shift distance actually used is therefore always in the
range `0..63`.\n * \n @kotlin.internal.InlineOnly\n public inline infix fun shr(bitCount: Int): ULong = ULong(data
ushr bitCount)\n\n /**\n * Performs a bitwise AND operation between the two values. *\n
@kotlin.internal.InlineOnly\n public inline infix fun and(other: ULong): ULong = ULong(this.data and
other.data)\n\n /**\n * Performs a bitwise OR operation between the two values. *\n
@kotlin.internal.InlineOnly\n public inline infix fun or(other: ULong): ULong = ULong(this.data or other.data)\n
/**\n * Performs a bitwise XOR operation between the two values. *\n
@kotlin.internal.InlineOnly\n public inline infix fun xor(other: ULong):
ULong = ULong(this.data xor other.data)\n\n /**\n * Inverts the bits in this value. *\n
@kotlin.internal.InlineOnly\n public inline fun inv(): ULong = ULong(data.inv())\n\n /**\n * Converts this [ULong] value to [Byte].\n * \n
* If this value is less than or equals to [Byte.MAX_VALUE], the resulting `Byte` value represents\n * the same
numerical value as this `ULong`.\n * \n * The resulting `Byte` value is represented by the least significant 8 bits
of this `ULong` value.\n * \n * Note that the resulting `Byte` value may be negative.\n * \n
@kotlin.internal.InlineOnly\n public inline fun toByte(): Byte = data.toByte()\n\n /**\n * Converts this [ULong]
value to [Short].\n * \n * If this value is less than or equals to [Short.MAX_VALUE], the resulting `Short` value
represents\n * the same numerical value as this `ULong`.\n * \n * The resulting `Short` value is represented

```

```

by the least significant 16 bits of this `ULong` value.\n
 * Note that the resulting `Short` value may be negative.\n
 */\n
@kotlin.internal.InlineOnly\n
public inline fun toShort(): Short = data.toShort()\n
/**\n
 * Converts this [ULong] value to [Int].\n
 * \n
 * If this value is less than or equals to [Int.MAX_VALUE], the resulting `Int` value represents\n
 * the same numerical value as this `ULong`.\n
 * \n
 * The resulting `Int` value is represented by the least significant 32 bits of this `ULong` value.\n
 * Note that the resulting `Int` value may be negative.\n
 */\n
@kotlin.internal.InlineOnly\n
public inline fun toInt(): Int = data.toInt()\n
/**\n
 * Converts this [ULong] value to [Long].\n
 * \n
 * If this value is less than or equals to [Long.MAX_VALUE], the resulting `Long` value represents\n
 * the same numerical value as this `ULong`. Otherwise the result is negative.\n
 * \n
 * The resulting `Long` value has the same binary representation as this `ULong` value.\n
 */\n
@kotlin.internal.InlineOnly\n
public inline fun toLong(): Long = data\n
/**\n
 * Converts this [ULong] value to [UByte].\n
 * \n
 * If this value is less than or equals to [UByte.MAX_VALUE], the resulting `UByte` value represents\n
 * the same numerical value as this `ULong`.\n
 * \n
 * The resulting `UByte` value is represented by the least significant 8 bits of this `ULong` value.\n
 */\n
@kotlin.internal.InlineOnly\n
public inline fun toUByte(): UByte = data.toUByte()\n
/**\n
 * Converts this [ULong] value to [UShort].\n
 * \n
 * If this value is less than or equals to [UShort.MAX_VALUE], the resulting `UShort` value represents\n
 * the same numerical value as this `ULong`.\n
 * \n
 * The resulting `UShort` value is represented by the least significant 16 bits of this `ULong` value.\n
 */\n
@kotlin.internal.InlineOnly\n
public inline fun toUShort(): UShort = data.toUShort()\n
/**\n
 * Converts this [ULong] value to [UInt].\n
 * \n
 * If this value is less than or equals to [UInt.MAX_VALUE], the resulting `UInt` value represents\n
 * the same numerical value as this `ULong`.\n
 * \n
 * The resulting `UInt` value is represented by the least significant 32 bits of this `ULong` value.\n
 */\n
@kotlin.internal.InlineOnly\n
public inline fun toUInt(): UInt = data.toUInt()\n
/** Returns this value. */\n
@kotlin.internal.InlineOnly\n
public inline fun toULong(): ULong = this\n
/**\n
 * Converts this [ULong] value to [Float].\n
 * \n
 * The resulting value is the closest `Float` to this `ULong` value.\n
 * In case when this `ULong` value is exactly between two `Float`s,\n
 * the one with zero at least significant bit of mantissa is selected.\n
 */\n
@kotlin.internal.InlineOnly\n
public inline fun toFloat(): Float = this.toDouble().toFloat()\n
/**\n
 * Converts this [ULong] value to [Double].\n
 * \n
 * The resulting value is the closest `Double` to this `ULong` value.\n
 * In case when this `ULong` value is exactly between two `Double`s,\n
 * the one with zero at least significant bit of mantissa is selected.\n
 */\n
@kotlin.internal.InlineOnly\n
public inline fun toDouble(): Double = ulongToDouble(data)\n
\n
public override fun toString(): String = ulongToString(data)\n
\n
}/**\n
 * Converts this [Byte] value to [ULong].\n
 * \n
 * If this value is positive, the resulting `ULong` value represents the same numerical value as this `Byte`.\n
 * \n
 * The least significant 8 bits of the resulting `ULong` value are the same as the bits of this `Byte` value,\n
 * whereas the most significant 56 bits are filled with the sign bit of this value.\n
 */\n
@SinceKotlin("1.5")\n
@WasExperimental(ExperimentalUnsignedTypes::class)\n
@kotlin.internal.InlineOnly\n
public inline fun Byte.toULong(): ULong = ULong(this.toLong())\n
/**\n
 * Converts this [Short] value to [ULong].\n
 * \n
 * If this value is positive, the resulting `ULong` value represents the same numerical value as this `Short`.\n
 * \n
 * The least significant 16 bits of the resulting `ULong` value are the same as the bits of this `Short` value,\n
 * whereas the most significant 48 bits are filled with the sign bit of this value.\n
 */\n
@SinceKotlin("1.5")\n
@WasExperimental(ExperimentalUnsignedTypes::class)\n
@kotlin.internal.InlineOnly\n
public inline fun Short.toULong(): ULong = ULong(this.toLong())\n
/**\n
 * Converts this [Int] value to [ULong].\n
 * \n
 * If this value is positive, the resulting `ULong` value represents the same numerical value as this `Int`.\n
 * \n
 * The least significant 32 bits of the resulting `ULong` value are the same as the bits of this `Int` value,\n
 * whereas the most significant 32 bits are filled with the sign bit of this value.\n
 */\n
@SinceKotlin("1.5")\n
@WasExperimental(ExperimentalUnsignedTypes::class)\n
@kotlin.internal.InlineOnly\n
public inline fun Int.toULong(): ULong = ULong(this.toLong())\n
/**\n
 * Converts this [Long] value to [ULong].\n
 * \n
 * If this value is positive, the resulting `ULong` value represents the same numerical value as this `Long`.\n
 * \n
 * The resulting `ULong` value has the same binary representation as this `Long` value.\n
 */\n
@SinceKotlin("1.5")\n
@WasExperimental(ExperimentalUnsignedTypes::class)\n
@kotlin.internal.InlineOnly\n
public inline fun Long.toULong(): ULong = ULong(this)\n
\n
/**\n
 * Converts this [Float] value to [ULong].\n
 * \n
 *

```

The fractional part, if any, is rounded down towards zero.
 * Returns zero if this `Float` value is negative or `NaN`, [ULong.MAX_VALUE] if it's bigger than `ULong.MAX_VALUE`.

```

*\/n@SinceKotlin("1.5")\/n@WasExperimental(ExperimentalUnsignedTypes::class)\/n@kotlin.internal.InlineOnly
npublic inline fun Float.toULong(): ULong = doubleToULong(this.toDouble())\/n**\/n * Converts this [Double]
value to [ULong].\/n *\/n * The fractional part, if any, is rounded down towards zero.\/n * Returns zero if this
`Double` value is negative or `NaN`, [ULong.MAX_VALUE] if it's bigger than `ULong.MAX_VALUE`.\/n
*\/n@SinceKotlin("1.5")\/n@WasExperimental(ExperimentalUnsignedTypes::class)\/n@kotlin.internal.InlineOnly
npublic inline fun Double.toULong(): ULong = doubleToULong(this)\/n","/*\/n * Copyright 2010-2021 JetBrains
s.r.o. and Kotlin Programming Language contributors.\/n * Use of this source code is governed by the Apache 2.0
license that can be found in the license/LICENSE.txt file.\/n
*\/n\/n@file:kotlin.jvm.JvmMultifileClass\/n@file:kotlin.jvm.JvmName("CollectionsKt")\/n\/npackage
kotlin.collections\/n\/n\/n// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateStandardLib.kt\/n// See:
https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\/n\/nimport kotlin.random.*\/nimport
kotlin.ranges.contains\/nimport kotlin.ranges.reversed\/n\/n**\/n * Returns 1st *element* from the list.\/n *\/n *
Throws an [IndexOutOfBoundsException] if the size of this list is less than 1.\/n
*\/n@kotlin.internal.InlineOnly\/npublic inline operator fun <T> List<T>.component1(): T {\/n return
get(0)\/n}\/n\/n**\/n * Returns 2nd *element* from the list.\/n *\/n * Throws an [IndexOutOfBoundsException] if the
size of this list is less than 2.\/n *\/n@kotlin.internal.InlineOnly\/npublic inline operator fun <T>
List<T>.component2(): T {\/n return get(1)\/n}\/n\/n**\/n * Returns 3rd *element* from the list.\/n *\/n * Throws an
[IndexOutOfBoundsException] if the size of this list is less than 3.\/n *\/n@kotlin.internal.InlineOnly\/npublic inline
operator fun <T> List<T>.component3(): T {\/n return get(2)\/n}\/n\/n**\/n * Returns 4th *element* from the list.\/n
*\/n * Throws an [IndexOutOfBoundsException] if the size of this list is less than 4.\/n
*\/n@kotlin.internal.InlineOnly\/npublic inline operator fun <T> List<T>.component4(): T {\/n return
get(3)\/n}\/n\/n**\/n * Returns 5th *element* from the list.\/n *\/n * Throws an [IndexOutOfBoundsException] if the
size of this list is less than 5.\/n *\/n@kotlin.internal.InlineOnly\/npublic inline operator fun <T>
List<T>.component5(): T {\/n return get(4)\/n}\/n\/n**\/n * Returns `true` if [element] is found in the collection.\/n
*\/npublic operator fun <@kotlin.internal.OnlyInputTypes T> Iterable<T>.contains(element: T): Boolean {\/n if
(this is Collection)\/n return contains(element)\/n return indexOf(element) >= 0\/n}\/n\/n**\/n * Returns an
element at the given [index] or throws an [IndexOutOfBoundsException] if the [index] is out of bounds of this
collection.\/n *\/n * @sample samples.collections.Collections.Elements.elementAt\/n *\/npublic fun <T>
Iterable<T>.elementAt(index: Int): T {\/n if (this is List)\/n return get(index)\/n return
elementAtOrElse(index) { throw IndexOutOfBoundsException("Collection doesn't contain element at index
$index.") }\/n}\/n\/n**\/n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if
the [index] is out of bounds of this list.\/n *\/n * @sample samples.collections.Collections.Elements.elementAt\/n
*\/n@kotlin.internal.InlineOnly\/npublic inline fun <T> List<T>.elementAt(index: Int): T {\/n return
get(index)\/n}\/n\/n**\/n * Returns an element at the given [index] or the result of calling the [defaultValue] function
if the [index] is out of bounds of this collection.\/n *\/n * @sample
samples.collections.Collections.Elements.elementAtOrElse\/n *\/npublic fun <T>
Iterable<T>.elementAtOrElse(index: Int, defaultValue: (Int) -> T): T {\/n if (this is List)\/n return
this.getOrElse(index, defaultValue)\/n if (index < 0)\/n return defaultValue(index)\/n val iterator = iterator()\/n
var count = 0\/n while (iterator.hasNext()) {\/n val element = iterator.next()\/n if (index == count++)\/n
return element\/n }\/n return defaultValue(index)\/n}\/n\/n**\/n * Returns an element at the given [index] or the
result of calling the [defaultValue] function if the [index] is out of bounds of this list.\/n *\/n * @sample
samples.collections.Collections.Elements.elementAtOrElse\/n *\/n@kotlin.internal.InlineOnly\/npublic inline fun
<T> List<T>.elementAtOrElse(index: Int, defaultValue: (Int) -> T): T {\/n return if (index >= 0 && index <=
lastIndex) get(index) else defaultValue(index)\/n}\/n\/n**\/n * Returns an element at the given [index] or `null` if the
[index] is out of bounds of this collection.\/n *\/n * @sample
samples.collections.Collections.Elements.elementAtOrNull\/n *\/npublic fun <T>

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Iterable<T>.elementAtOrNull(index: Int): T? {
    if (this is List) return this.getOrNull(index)
    if (index < 0) return null
    val iterator = iterator()
    var count = 0
    while (iterator.hasNext()) {
        val element = iterator.next()
        if (index == count++) return element
    }
    return null
}
Returns an element at the given [index] or `null` if the [index] is out of bounds of this list.
@sample
samples.collections.Collections.Elements.elementAtOrNull

@kotlin.internal.InlineOnly
public inline fun <T> List<T>.elementAtOrNull(index: Int): T? {
    return this.getOrNull(index)
}
Returns the first element matching the given [predicate], or `null` if no such element was found.
@sample
samples.collections.Collections.Elements.find

@kotlin.internal.InlineOnly
public inline fun <T> Iterable<T>.find(predicate: (T) -> Boolean): T? {
    return firstOrNull(predicate)
}
Returns the last element matching the given [predicate], or `null` if no such element was found.
@sample
samples.collections.Collections.Elements.find

@kotlin.internal.InlineOnly
public inline fun <T> Iterable<T>.findLast(predicate: (T) -> Boolean): T? {
    return lastOrNull(predicate)
}
Returns the last element matching the given [predicate], or `null` if no such element was found.
@sample
samples.collections.Collections.Elements.find

@kotlin.internal.InlineOnly
public inline fun <T> List<T>.findLast(predicate: (T) -> Boolean): T? {
    return lastOrNull(predicate)
}
Returns first element.
@throws [NoSuchElementException] if the collection is empty.
public fun <T> Iterable<T>.first(): T {
    when (this) {
        is List -> return this.first()
        else -> {
            val iterator = iterator()
            if (!iterator.hasNext()) throw NoSuchElementException("Collection is empty.")
            return iterator.next()
        }
    }
}
Returns first element.
@throws [NoSuchElementException] if the list is empty.
public fun <T> List<T>.first(): T {
    if (isEmpty()) throw NoSuchElementException("List is empty.")
    return this[0]
}
Returns the first element matching the given [predicate].
@throws [NoSuchElementException] if no such element is found.
public inline fun <T> Iterable<T>.first(predicate: (T) -> Boolean): T {
    for (element in this) if (predicate(element)) return element
    throw NoSuchElementException("Collection contains no element matching the predicate.")
}
Returns the first non-null value produced by [transform] function being applied to elements of this collection in iteration order, or throws [NoSuchElementException] if no non-null value was produced.
@sample
samples.collections.Collections.Transformations.firstNotNullOf

@SinceKotlin("1.5")
@kotlin.internal.InlineOnly
public inline fun <T, R : Any> Iterable<T>.firstNotNullOf(transform: (T) -> R?): R {
    return firstNotNullOfOrNull(transform) ?: throw NoSuchElementException("No element of the collection was transformed to a non-null value.")
}
Returns the first non-null value produced by [transform] function being applied to elements of this collection in iteration order, or `null` if no non-null value was produced.
@sample
samples.collections.Collections.Transformations.firstNotNullOf

@SinceKotlin("1.5")
@kotlin.internal.InlineOnly
public inline fun <T, R : Any> Iterable<T>.firstNotNullOfOrNull(transform: (T) -> R?): R? {
    for (element in this) {
        val result = transform(element)
        if (result != null) return result
    }
    return null
}
Returns the first element, or `null` if the collection is empty.
public fun <T> Iterable<T>.firstOrNull(): T? {
    when (this) {
        is List -> {
            if (isEmpty()) return null
            else return this[0]
        }
        else -> {
            val iterator = iterator()
            if (!iterator.hasNext()) return null
            return iterator.next()
        }
    }
}
Returns the first element, or `null` if the list is empty.
public fun <T> List<T>.firstOrNull(): T? {
    return if (isEmpty()) null else this[0]
}
Returns the first element matching the given [predicate], or `null` if element was not found.
public inline fun <T> Iterable<T>.firstOrNull(predicate: (T) -> Boolean): T? {
    for (element in this) if (predicate(element)) return element
    return null
}
Returns an element at the given [index] or the result of calling the [defaultValue] function if the [index] is out of bounds of this list.
@kotlin.internal.InlineOnly
public inline fun <T> List<T>.getOrNull(index: Int, defaultValue: (Int) -> T): T {
    return if (index >= 0 && index <= lastIndex) get(index) else defaultValue(index)
}
Returns an element at the given [index] or `null` if the [index] is out of bounds of this list.
@sample
samples.collections.Collections.Elements.getOrNull

```

```

*^/npublic fun <T> List<T>.getOrNull(index: Int): T? {
    return if (index >= 0 && index <= lastIndex) get(index)
    else null
}

* Returns first index of [element], or -1 if the collection does not contain element.

^/npublic fun <@kotlin.internal.OnlyInputTypes T> Iterable<T>.indexOf(element: T): Int {
    return if (this is List) return this.indexOf(element)
    var index = 0
    for (item in this) {
        checkIndexOverflow(index)
        if (element == item)
            return index
        index++
    }
    return -1
}

* Returns first index of [element], or -1 if the list does not contain element.

^/n@Suppress("EXTENSION_SHADOWED_BY_MEMBER") // false warning, extension takes precedence in some cases
public fun <@kotlin.internal.OnlyInputTypes T> List<T>.indexOf(element: T): Int {
    return indexOf(element)
}

* Returns index of the first element matching the given [predicate], or -1 if the collection does not contain such element.

^/npublic inline fun <T> Iterable<T>.indexOfFirst(predicate: (T) -> Boolean): Int {
    var index = 0
    for (item in this) {
        checkIndexOverflow(index)
        if (predicate(item))
            return index
        index++
    }
    return -1
}

* Returns index of the first element matching the given [predicate], or -1 if the list does not contain such element.

^/npublic inline fun <T> List<T>.indexOfFirst(predicate: (T) -> Boolean): Int {
    var index = 0
    for (item in this) {
        if (predicate(item))
            return index
        index++
    }
    return -1
}

* Returns index of the last element matching the given [predicate], or -1 if the collection does not contain such element.

^/npublic inline fun <T> Iterable<T>.indexOfLast(predicate: (T) -> Boolean): Int {
    var lastIndex = -1
    var index = 0
    for (item in this) {
        checkIndexOverflow(index)
        if (predicate(item))
            lastIndex = index
        index++
    }
    return lastIndex
}

* Returns index of the last element matching the given [predicate], or -1 if the list does not contain such element.

^/npublic inline fun <T> List<T>.indexOfLast(predicate: (T) -> Boolean): Int {
    val iterator = this.listIterator(size)
    while (iterator.hasPrevious()) {
        if (predicate(iterator.previous()))
            return iterator.nextIndex()
    }
    return -1
}

* Returns the last element.

* @throws NoSuchElementException if the collection is empty.

* @sample samples.collections.Collections.Elements.last

^/npublic fun <T> Iterable<T>.last(): T {
    when (this) {
        is List -> return this.last()
        else -> {
            val iterator = iterator()
            if (!iterator.hasNext())
                throw NoSuchElementException("Collection is empty.")
            var last = iterator.next()
            while (iterator.hasNext())
                last = iterator.next()
            return last
        }
    }
}

* Returns the last element.

* @throws NoSuchElementException if the list is empty.

* @sample samples.collections.Collections.Elements.last

^/npublic fun <T> List<T>.last(): T {
    if (isEmpty())
        throw NoSuchElementException("List is empty.")
    return this[lastIndex]
}

* Returns the last element matching the given [predicate].

* @throws NoSuchElementException if no such element is found.

* @sample samples.collections.Collections.Elements.last

^/npublic inline fun <T> Iterable<T>.last(predicate: (T) -> Boolean): T {
    var last: T? = null
    var found = false
    for (element in this) {
        if (predicate(element)) {
            last = element
            found = true
        }
    }
    if (!found)
        throw NoSuchElementException("Collection contains no element matching the predicate.")
    @Suppress("UNCHECKED_CAST")
    return last as T
}

* Returns the last element matching the given [predicate].

* @throws NoSuchElementException if no such element is found.

* @sample samples.collections.Collections.Elements.last

^/npublic inline fun <T> List<T>.last(predicate: (T) -> Boolean): T {
    val iterator = this.listIterator(size)
    while (iterator.hasPrevious()) {
        val element = iterator.previous()
        if (predicate(element))
            return element
    }
    throw NoSuchElementException("List contains no element matching the predicate.")
}

* Returns last index of [element], or -1 if the collection does not contain element.

^/npublic fun <@kotlin.internal.OnlyInputTypes T> Iterable<T>.lastIndexOf(element: T): Int {
    return if (this is List) return this.lastIndexOf(element)
    var lastIndex = -1
    var index = 0
    for (item in this) {
        checkIndexOverflow(index)
        if (element == item)
            lastIndex = index
        index++
    }
    return lastIndex
}

* Returns last index of [element], or -1 if the list does not contain element.

^/n@Suppress("EXTENSION_SHADOWED_BY_MEMBER") // false warning, extension takes precedence in some cases
public fun <@kotlin.internal.OnlyInputTypes T> List<T>.lastIndexOf(element: T): Int {
    return lastIndexOf(element)
}

* Returns the last element, or `null` if the collection is empty.

* @sample samples.collections.Collections.Elements.last

^/npublic fun <T> Iterable<T>.lastOrNull(): T? {
    when (this)

```

```

    is List -> return if (isEmpty()) null else this[size - 1] else -> {
        val iterator = iterator()
        if (!iterator.hasNext()) return null
        var last = iterator.next()
        while (iterator.hasNext())
            last = iterator.next()
        return last
    }
}

Returns the last element, or `null` if the list is empty.
@sample samples.collections.Collections.Elements.last
public fun <T> List<T>.lastOrNull(): T? {
    return if (isEmpty()) null else this[size - 1]
}

Returns the last element matching the given [predicate], or `null` if no such element was found.
@sample samples.collections.Collections.Elements.last
public inline fun <T> Iterable<T>.lastOrNull(predicate: (T) -> Boolean): T? {
    var last: T? = null
    for (element in this) {
        if (predicate(element)) {
            last = element
        }
    }
    return last
}

Returns the last element matching the given [predicate], or `null` if no such element was found.
@sample samples.collections.Collections.Elements.last
public inline fun <T> List<T>.lastOrNull(predicate: (T) -> Boolean): T? {
    val iterator = this.listIterator(size)
    while (iterator.hasPrevious()) {
        val element = iterator.previous()
        if (predicate(element)) return element
    }
    return null
}

Returns a random element from this collection.
@throws NoSuchElementException if this collection is empty.
@SinceKotlin("1.3")
@kotlin.internal.InlineOnly
public inline fun <T> Collection<T>.random(): T {
    return random(Random)
}

Returns a random element from this collection using the specified source of randomness.
@throws NoSuchElementException if this collection is empty.
@SinceKotlin("1.3")
public fun <T> Collection<T>.random(random: Random): T {
    if (isEmpty())
        throw NoSuchElementException("Collection is empty.")
    return elementAt(random.nextInt(size))
}

Returns a random element from this collection, or `null` if this collection is empty.
@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
@kotlin.internal.InlineOnly
public inline fun <T> Collection<T>.randomOrNull(): T? {
    return randomOrNull(Random)
}

Returns a random element from this collection using the specified source of randomness, or `null` if this collection is empty.
@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
public fun <T> Collection<T>.randomOrNull(random: Random): T? {
    if (isEmpty())
        return null
    return elementAt(random.nextInt(size))
}

Returns the single element, or throws an exception if the collection is empty or has more than one element.
public fun <T> Iterable<T>.single(): T {
    when (this) {
        is List -> return this.single()
        else -> {
            val iterator = iterator()
            if (!iterator.hasNext())
                throw NoSuchElementException("Collection is empty.")
            val single = iterator.next()
            if (iterator.hasNext())
                throw IllegalArgumentException("Collection has more than one element.")
            return single
        }
    }
}

Returns the single element, or throws an exception if the list is empty or has more than one element.
public fun <T> List<T>.single(): T {
    return when (size) {
        0 -> throw NoSuchElementException("List is empty.")
        1 -> this[0]
        else -> throw IllegalArgumentException("List has more than one element.")
    }
}

Returns the single element matching the given [predicate], or throws exception if there is no or more than one matching element.
public inline fun <T> Iterable<T>.single(predicate: (T) -> Boolean): T {
    var single: T? = null
    var found = false
    for (element in this) {
        if (predicate(element)) {
            if (found)
                throw IllegalArgumentException("Collection contains more than one matching element.")
            single = element
            found = true
        }
    }
    if (!found)
        throw NoSuchElementException("Collection contains no element matching the predicate.")
    @SuppressWarnings("UNCHECKED_CAST")
    return single as T
}

Returns single element, or `null` if the collection is empty or has more than one element.
public fun <T> Iterable<T>.singleOrNull(): T? {
    when (this) {
        is List -> return if (size == 1) this[0] else null
        else -> {
            val iterator = iterator()
            if (!iterator.hasNext())
                return null
            val single = iterator.next()
            if (iterator.hasNext())
                return null
            return single
        }
    }
}

Returns single element, or `null` if the list is empty or has more than one element.
public fun <T> List<T>.singleOrNull(): T? {
    return if (size == 1) this[0] else null
}

Returns the single element matching the given [predicate], or `null` if element was not found or more than one element was found.
public inline fun <T> Iterable<T>.singleOrNull(predicate: (T) -> Boolean): T? {
    var single: T? = null
    var found =

```

```

false\n for (element in this) {\n     if (predicate(element)) {\n         if (found) return null\n         single = element\n         found = true\n     }\n } \n if (!found) return null\n return single\n}\n\n/**\n * Returns a list containing all elements except first [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic fun <T> Iterable<T>.drop(n: Int): List<T> {\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return toList()\n    val list: ArrayList<T>\n    if (this is Collection<*>) {\n        val resultSize = size - n\n        if (resultSize <= 0)\n            return emptyList()\n        if (resultSize == 1)\n            return listOf(last())\n        list = ArrayList<T>(resultSize)\n        if (this is List<T>) {\n            if (this is RandomAccess) {\n                for (index in n until size)\n                    list.add(this[index])\n            } else {\n                for (item in listIterator(n))\n                    list.add(item)\n            }\n        }\n        return list\n    }\n    else {\n        for (item in listIterator(n))\n            list.add(item)\n    }\n    return list\n}\n\n/**\n * Returns a list containing all elements except last [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic fun <T> List<T>.dropLast(n: Int): List<T> {\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    return take((size - n).coerceAtLeast(0))\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun <T> List<T>.dropLastWhile(predicate: (T) -> Boolean): List<T> {\n    if (!isEmpty()) {\n        val iterator = listIterator(size)\n        while (iterator.hasPrevious()) {\n            if (!predicate(iterator.previous())) {\n                return take(iterator.nextIndex() + 1)\n            }\n        }\n    }\n    return emptyList()\n}\n\n/**\n * Returns a list containing all elements except first elements that satisfy the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n */\npublic inline fun <T> Iterable<T>.dropWhile(predicate: (T) -> Boolean): List<T> {\n    var yielding = false\n    val list = ArrayList<T>()\n    for (item in this)\n        if (yielding)\n            list.add(item)\n        else if (!predicate(item)) {\n            list.add(item)\n            yielding = true\n        }\n    return list\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * \n * @sample samples.collections.Collections.Filtering.filter\n */\npublic inline fun <T> Iterable<T>.filter(predicate: (T) -> Boolean): List<T> {\n    return filterTo(ArrayList<T>(), predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * \n * @param [predicate] function that takes the index of an element and the element itself\n * and returns the result of predicate evaluation on the element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexed\n */\npublic inline fun <T> Iterable<T>.filterIndexed(predicate: (index: Int, T) -> Boolean): List<T> {\n    return filterIndexedTo(ArrayList<T>(), predicate)\n}\n\n/**\n * Appends all elements matching the given [predicate] to the given [destination].\n * \n * @param [predicate] function that takes the index of an element and the element itself\n * and returns the result of predicate evaluation on the element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexedTo\n */\npublic inline fun <T, C : MutableCollection<in T>> Iterable<T>.filterIndexedTo(destination: C, predicate: (index: Int, T) -> Boolean): C {\n    forEachIndexed { index, element ->\n        if (predicate(index, element)) destination.add(element)\n    }\n    return destination\n}\n\n/**\n * Returns a list containing all elements that are instances of specified type parameter R.\n * \n * @sample samples.collections.Collections.Filtering.filterIsInstance\n */\npublic inline fun <reified R> Iterable<*>.filterIsInstance(): List<@kotlin.internal.NoInfer R> {\n    return filterIsInstanceTo(ArrayList<R>())\n}\n\n/**\n * Appends all elements that are instances of specified type parameter R to the given [destination].\n * \n * @sample samples.collections.Collections.Filtering.filterIsInstanceTo\n */\npublic inline fun <reified R, C : MutableCollection<in R>> Iterable<*>.filterIsInstanceTo(destination: C): C {\n    for (element in this) if (element is R) destination.add(element)\n    return destination\n}\n\n/**\n * Returns a list containing all elements not matching the given [predicate].\n * \n * @sample samples.collections.Collections.Filtering.filter\n */\npublic inline fun <T> Iterable<T>.filterNot(predicate: (T) -> Boolean): List<T> {\n    return filterNotTo(ArrayList<T>(), predicate)\n}\n\n/**\n * Returns a list containing all elements that are not `null`.\n * \n * @sample samples.collections.Collections.Filtering.filterNotNull\n */\npublic fun <T : Any> Iterable<T?>.filterNotNull():

```

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List<T> {\n  return filterNotNullTo(ArrayList<T>())\n}\n\n/**\n * Appends all elements that are not `null` to the
given [destination].\n * \n * @sample samples.collections.Collections.Filtering.filterNotNullTo\n * \npublic fun <C
: MutableCollection<in T>, T : Any> Iterable<T?>.filterNotNullTo(destination: C): C {\n  for (element in this) if
(element != null) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements not matching
the given [predicate] to the given [destination].\n * \n * @sample samples.collections.Collections.Filtering.filterTo\n
* \npublic inline fun <T, C : MutableCollection<in T>> Iterable<T>.filterNotTo(destination: C, predicate: (T) ->
Boolean): C {\n  for (element in this) if (!predicate(element)) destination.add(element)\n  return
destination\n}\n\n/**\n * Appends all elements matching the given [predicate] to the given [destination].\n * \n *
@sample samples.collections.Collections.Filtering.filterTo\n * \npublic inline fun <T, C : MutableCollection<in
T>> Iterable<T>.filterTo(destination: C, predicate: (T) -> Boolean): C {\n  for (element in this) if
(predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Returns a list containing elements
at indices in the specified [indices] range.\n * \npublic fun <T> List<T>.slice(indices: IntRange): List<T> {\n  if
(indices.isEmpty()) return listOf()\n  return this.subList(indices.start, indices.endInclusive + 1).toList()\n}\n\n/**\n
* Returns a list containing elements at specified [indices].\n * \npublic fun <T> List<T>.slice(indices:
Iterable<Int>): List<T> {\n  val size = indices.collectionSizeOrDefault(10)\n  if (size == 0) return emptyList()\n
val list = ArrayList<T>(size)\n  for (index in indices) {\n    list.add(get(index))\n  }\n  return list\n}\n\n/**\n
* Returns a list containing first [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n *
@sample samples.collections.Collections.Transformations.take\n * \npublic fun <T> Iterable<T>.take(n: Int):
List<T> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  if (n == 0) return
emptyList()\n  if (this is Collection<T>) {\n    if (n >= size) return toList()\n    if (n == 1) return
listOf(first())\n  }\n  var count = 0\n  val list = ArrayList<T>(n)\n  for (item in this) {\n    list.add(item)\n
if (++count == n)\n    break\n  }\n  return list.optimizeReadOnlyList()\n}\n\n/**\n * Returns a list containing
last [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample
samples.collections.Collections.Transformations.take\n * \npublic fun <T> List<T>.takeLast(n: Int): List<T> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  if (n == 0) return emptyList()\n  val size =
size\n  if (n >= size) return toList()\n  if (n == 1) return listOf(last())\n  val list = ArrayList<T>(n)\n  if (this is
RandomAccess) {\n    for (index in size - n until size)\n      list.add(this[index])\n  } else {\n    for (item in
listIterator(size - n))\n      list.add(item)\n  }\n  return list\n}\n\n/**\n * Returns a list containing last elements
satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n * \npublic
inline fun <T> List<T>.takeLastWhile(predicate: (T) -> Boolean): List<T> {\n  if (isEmpty())\n    return
emptyList()\n  val iterator = listIterator(size)\n  while (iterator.hasPrevious()) {\n    if
(!predicate(iterator.previous())) {\n      iterator.next()\n      val expectedSize = size - iterator.nextIndex()\n
if (expectedSize == 0) return emptyList()\n      return ArrayList<T>(expectedSize).apply {\n        while
(iterator.hasNext())\n          add(iterator.next())\n        }\n    }\n  }\n  return toList()\n}\n\n/**\n
* Returns a list containing first elements satisfying the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.take\n * \npublic inline fun <T> Iterable<T>.takeWhile(predicate:
(T) -> Boolean): List<T> {\n  val list = ArrayList<T>()\n  for (item in this) {\n    if (!predicate(item))\n
break\n    list.add(item)\n  }\n  return list\n}\n\n/**\n * Reverses elements in the list in-place.\n * \npublic
expect fun <T> MutableList<T>.reverse(): Unit\n\n/**\n * Returns a list with elements in reversed order.\n
* \npublic fun <T> Iterable<T>.reversed(): List<T> {\n  if (this is Collection && size <= 1) return toList()\n  val
list = toMutableList()\n  list.reverse()\n  return list\n}\n\n/**\n * Randomly shuffles elements in this list in-place
using the specified [random] instance as the source of randomness.\n * \n * See:
https://en.wikipedia.org/wiki/Fisher%20%80%93Yates\_shuffle#The\_modern\_algorithm\n
* \n * @Since Kotlin("1.3")\n * \npublic fun <T> MutableList<T>.shuffle(random: Random): Unit {\n  for (i in lastIndex
downTo 1) {\n    val j = random.nextInt(i + 1)\n    this[j] = this.set(i, this[j])\n  }\n}\n\n/**\n * Sorts elements
in the list in-place according to natural sort order of the value returned by specified [selector] function.\n * \n * The
sort is _stable_. It means that equal elements preserve their order relative to each other after sorting.\n * \npublic
inline fun <T, R : Comparable<R>> MutableList<T>.sortBy(crossinline selector: (T) -> R?): Unit {\n  if (size > 1)

```

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sortWith(compareBy(selector))\n}\n\n/**\n * Sorts elements in the list in-place descending according to natural sort
order of the value returned by specified [selector] function.\n * \n * The sort is _stable_. It means that equal
elements preserve their order relative to each other after sorting.\n */\npublic inline fun <T, R : Comparable<R>>
MutableList<T>.sortByDescending(crossinline selector: (T) -> R?): Unit {\n    if (size > 1)
sortWith(compareByDescending(selector))\n}\n\n/**\n * Sorts elements in the list in-place descending according to
their natural sort order.\n * \n * The sort is _stable_. It means that equal elements preserve their order relative to
each other after sorting.\n */\npublic fun <T : Comparable<T>> MutableList<T>.sortDescending(): Unit {\n
sortWith(reverseOrder())\n}\n\n/**\n * Returns a list of all elements sorted according to their natural sort order.\n *
\n * The sort is _stable_. It means that equal elements preserve their order relative to each other after sorting.\n
*/\npublic fun <T : Comparable<T>> Iterable<T>.sorted(): List<T> {\n    if (this is Collection) {\n        if (size <= 1)
return this.toList()\n        @Suppress("UNCHECKED_CAST")\n        return (toTypedArray<Comparable<T>>())
as Array<T>).apply { sort() }.asList()\n    }\n    return toMutableList().apply { sort() }\n}\n\n/**\n * Returns a list of
all elements sorted according to natural sort order of the value returned by specified [selector] function.\n * \n * The
sort is _stable_. It means that equal elements preserve their order relative to each other after sorting.\n * \n *
\n * @sample samples.collections.Collections.Sorting.sortedBy\n */\npublic inline fun <T, R : Comparable<R>>
Iterable<T>.sortedBy(crossinline selector: (T) -> R?): List<T> {\n    return
sortedWith(compareBy(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending according to natural
sort order of the value returned by specified [selector] function.\n * \n * The sort is _stable_. It means that equal
elements preserve their order relative to each other after sorting.\n */\npublic inline fun <T, R : Comparable<R>>
Iterable<T>.sortedByDescending(crossinline selector: (T) -> R?): List<T> {\n    return
sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a list of all elements sorted descending
according to their natural sort order.\n * \n * The sort is _stable_. It means that equal elements preserve their order
relative to each other after sorting.\n */\npublic fun <T : Comparable<T>> Iterable<T>.sortedDescending(): List<T>
{\n    return sortedWith(reverseOrder())\n}\n\n/**\n * Returns a list of all elements sorted according to the specified
[comparator].\n * \n * The sort is _stable_. It means that equal elements preserve their order relative to each other
after sorting.\n */\npublic fun <T> Iterable<T>.sortedWith(comparator: Comparator<in T>): List<T> {\n    if (this is
Collection) {\n        if (size <= 1) return this.toList()\n        @Suppress("UNCHECKED_CAST")\n        return
(toTypedArray<Any?>() as Array<T>).apply { sortWith(comparator) }.asList()\n    }\n    return
toMutableList().apply { sortWith(comparator) }\n}\n\n/**\n * Returns an array of Boolean containing all of the
elements of this collection.\n */\npublic fun Collection<Boolean>.toBooleanArray(): BooleanArray {\n    val result
= BooleanArray(size)\n    var index = 0\n    for (element in this)\n        result[index++] = element\n    return
result\n}\n\n/**\n * Returns an array of Byte containing all of the elements of this collection.\n */\npublic fun
Collection<Byte>.toByteArray(): ByteArray {\n    val result = ByteArray(size)\n    var index = 0\n    for (element in
this)\n        result[index++] = element\n    return result\n}\n\n/**\n * Returns an array of Char containing all of the
elements of this collection.\n */\npublic fun Collection<Char>.toCharArray(): CharArray {\n    val result =
CharArray(size)\n    var index = 0\n    for (element in this)\n        result[index++] = element\n    return
result\n}\n\n/**\n * Returns an array of Double containing all of the elements of this collection.\n */\npublic fun
Collection<Double>.toDoubleArray(): DoubleArray {\n    val result = DoubleArray(size)\n    var index = 0\n    for
(element in this)\n        result[index++] = element\n    return result\n}\n\n/**\n * Returns an array of Float containing
all of the elements of this collection.\n */\npublic fun Collection<Float>.toFloatArray(): FloatArray {\n    val result
= FloatArray(size)\n    var index = 0\n    for (element in this)\n        result[index++] = element\n    return
result\n}\n\n/**\n * Returns an array of Int containing all of the elements of this collection.\n */\npublic fun
Collection<Int>.toIntArray(): IntArray {\n    val result = IntArray(size)\n    var index = 0\n    for (element in this)\n
        result[index++] = element\n    return result\n}\n\n/**\n * Returns an array of Long containing all of the elements
of this collection.\n */\npublic fun Collection<Long>.toLongArray(): LongArray {\n    val result =
LongArray(size)\n    var index = 0\n    for (element in this)\n        result[index++] = element\n    return
result\n}\n\n/**\n * Returns an array of Short containing all of the elements of this collection.\n */\npublic fun
Collection<Short>.toShortArray(): ShortArray {\n    val result = ShortArray(size)\n    var index = 0\n    for (element

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in this)
    result[index++] = element
    return result
}

/**
 * Returns a [Map] containing key-value pairs
 * provided by [transform] function
 * applied to elements of the given collection.
 * If any of two pairs would
 * have the same key the last one gets added to the map.
 * The returned map preserves the entry iteration order
 * of the original collection.
 * @sample samples.collections.Collections.Transformations.associate
 */
public inline fun <T, K, V> Iterable<T>.associate(transform: (T) -> Pair<K, V>): Map<K, V> {
    val capacity =
    mapCapacity(collectionSizeOrDefault(10)).coerceAtLeast(16)
    return associateTo(LinkedHashMap<K,
    V>(capacity), transform)
}

/**
 * Returns a [Map] containing the elements from the given collection indexed
 * by the key
 * returned from [keySelector] function applied to each element.
 * If any two elements would
 * have the same key returned by [keySelector] the last one gets added to the map.
 * The returned map preserves
 * the entry iteration order of the original collection.
 * @sample
 * samples.collections.Collections.Transformations.associateBy
 */
public inline fun <T, K>
Iterable<T>.associateBy(keySelector: (T) -> K): Map<K, T> {
    val capacity =
    mapCapacity(collectionSizeOrDefault(10)).coerceAtLeast(16)
    return associateByTo(LinkedHashMap<K,
    T>(capacity), keySelector)
}

/**
 * Returns a [Map] containing the values provided by [valueTransform] and
 * indexed by [keySelector] functions applied to elements of the given collection.
 * If any two elements would
 * have the same key returned by [keySelector] the last one gets added to the map.
 * The returned map preserves
 * the entry iteration order of the original collection.
 * @sample
 * samples.collections.Collections.Transformations.associateByWithValueTransform
 */
public inline fun <T, K, V>
Iterable<T>.associateBy(keySelector: (T) -> K, valueTransform: (T) -> V): Map<K, V> {
    val capacity =
    mapCapacity(collectionSizeOrDefault(10)).coerceAtLeast(16)
    return associateByTo(LinkedHashMap<K,
    V>(capacity), keySelector, valueTransform)
}

/**
 * Populates and returns the [destination] mutable map with
 * key-value pairs,
 * where key is provided by the [keySelector] function applied to each element of the given
 * collection
 * and value is the element itself.
 * If any two elements would have the same key returned by
 * [keySelector] the last one gets added to the map.
 * @sample
 * samples.collections.Collections.Transformations.associateByTo
 */
public inline fun <T, K, M : MutableMap<in
K, in T>> Iterable<T>.associateByTo(destination: M, keySelector: (T) -> K): M {
    for (element in this) {
        destination.put(keySelector(element), element)
    }
    return destination
}

/**
 * Populates and returns the
 * [destination] mutable map with key-value pairs,
 * where key is provided by the [keySelector] function and
 * value is provided by the [valueTransform] function applied to elements of the given collection.
 * If any two
 * elements would have the same key returned by [keySelector] the last one gets added to the map.
 * @sample
 * samples.collections.Collections.Transformations.associateByToWithValueTransform
 */
public inline fun <T, K,
V, M : MutableMap<in K, in V>> Iterable<T>.associateByTo(destination: M, keySelector: (T) -> K,
valueTransform: (T) -> V): M {
    for (element in this) {
        destination.put(keySelector(element),
        valueTransform(element))
    }
    return destination
}

/**
 * Populates and returns the [destination] mutable
 * map with key-value pairs
 * provided by [transform] function applied to each element of the given collection.
 * If any
 * of two pairs would have the same key the last one gets added to the map.
 * @sample
 * samples.collections.Collections.Transformations.associateTo
 */
public inline fun <T, K, V, M : MutableMap<in
K, in V>> Iterable<T>.associateTo(destination: M, transform: (T) -> Pair<K, V>): M {
    for (element in this) {
        destination += transform(element)
    }
    return destination
}

/**
 * Returns a [Map] where keys are
 * elements from the given collection and values are
 * produced by the [valueSelector] function applied to each
 * element.
 * If any two elements are equal, the last one gets added to the map.
 * The returned map
 * preserves the entry iteration order of the original collection.
 * @sample
 * samples.collections.Collections.Transformations.associateWith
 */
@SinceKotlin("1.3")
public inline fun <K,
V> Iterable<K>.associateWith(valueSelector: (K) -> V): Map<K, V> {
    val result = LinkedHashMap<K,
    V>(mapCapacity(collectionSizeOrDefault(10)).coerceAtLeast(16))
    return associateWithTo(result,
    valueSelector)
}

/**
 * Populates and returns the [destination] mutable map with key-value pairs for each
 * element of the given collection,
 * where key is the element itself and value is provided by the [valueSelector]
 * function applied to that key.
 * If any two elements are equal, the last one overwrites the former value in the

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map.\n * \n * @sample samples.collections.Collections.Transformations.associateWithTo\n
*\n@SinceKotlin("1.3")\npublic inline fun <K, V, M : MutableMap<in K, in V>>
Iterable<K>.associateWithTo(destination: M, valueSelector: (K) -> V): M {\n  for (element in this) {\n
destination.put(element, valueSelector(element))\n  }\n  return destination\n}\n\n/**\n * Appends all elements to
the given [destination] collection.\n */\npublic fun <T, C : MutableCollection<in T>>
Iterable<T>.toCollection(destination: C): C {\n  for (item in this) {\n    destination.add(item)\n  }\n  return
destination\n}\n\n/**\n * Returns a new [HashSet] of all elements.\n */\npublic fun <T> Iterable<T>.toHashSet():
HashSet<T> {\n  return toCollection(HashSet<T>(mapCapacity(collectionSizeOrDefault(12))))\n}\n\n/**\n *
Returns a [List] containing all elements.\n */\npublic fun <T> Iterable<T>.toList(): List<T> {\n  if (this is
Collection) {\n    return when (size) {\n      0 -> emptyList()\n      1 -> listOf(if (this is List) get(0) else
iterator().next())\n    } else -> this.toMutableList()\n  }\n  return
this.toMutableList().optimizeReadOnlyList()\n}\n\n/**\n * Returns a new [MutableList] filled with all elements of
this collection.\n */\npublic fun <T> Iterable<T>.toMutableList(): MutableList<T> {\n  if (this is Collection<T>)\n
return this.toMutableList()\n  return toCollection(ArrayList<T>())\n}\n\n/**\n * Returns a new [MutableList]
filled with all elements of this collection.\n */\npublic fun <T> Collection<T>.toMutableList(): MutableList<T> {\n
return ArrayList(this)\n}\n\n/**\n * Returns a [Set] of all elements.\n * \n * The returned set preserves the element
iteration order of the original collection.\n */\npublic fun <T> Iterable<T>.toSet(): Set<T> {\n  if (this is
Collection) {\n    return when (size) {\n      0 -> emptySet()\n      1 -> setOf(if (this is List) this[0] else
iterator().next())\n    } else -> toCollection(LinkedHashSet<T>(mapCapacity(size)))\n  }\n  return
toCollection(LinkedHashSet<T>()).optimizeReadOnlySet()\n}\n\n/**\n * Returns a single list of all elements
yielded from results of [transform] function being invoked on each element of original collection.\n * \n * @sample
samples.collections.Collections.Transformations.flatMap\n */\npublic inline fun <T, R>
Iterable<T>.flatMap(transform: (T) -> Iterable<R>): List<R> {\n  return flatMapTo(ArrayList<R>(),
transform)\n}\n\n/**\n * Returns a single list of all elements yielded from results of [transform] function being
invoked on each element of original collection.\n * \n * @sample
samples.collections.Collections.Transformations.flatMap\n */\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapSequence")\npublic inline fun <T, R>
Iterable<T>.flatMap(transform: (T) -> Sequence<R>): List<R> {\n  return flatMapTo(ArrayList<R>(),
transform)\n}\n\n/**\n * Returns a single list of all elements yielded from results of [transform] function being
invoked on each element\n * and its index in the original collection.\n * \n * @sample
samples.collections.Collections.Transformations.flatMapIndexed\n */\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterable")\n@kotlin.internal.InlineOnly\npublic
inline fun <T, R> Iterable<T>.flatMapIndexed(transform: (index: Int, T) -> Iterable<R>): List<R> {\n  return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original collection.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n */\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedSequence")\n@kotlin.internal.InlineOnly\npubli
c inline fun <T, R> Iterable<T>.flatMapIndexed(transform: (index: Int, T) -> Sequence<R>): List<R> {\n  return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Appends all elements yielded from results of
[transform] function being invoked on each element\n * and its index in the original collection, to the given
[destination].\n */\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <T, R, C : MutableCollection<in R>> Iterable<T>.flatMapIndexedTo(destination: C, transform: (index:
Int, T) -> Iterable<R>): C {\n  var index = 0\n  for (element in this) {\n    val list =

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transform(checkIndexOverflow(index++), element)\n    destination.addAll(list)\n } \n return
destination\n}\n\n/**\n * Appends all elements yielded from results of [transform] function being invoked on each
element\n * and its index in the original collection, to the given [destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapIndexedSequenceTo")\n@kotlin.internal.InlineOnly\npu
blic inline fun <T, R, C : MutableCollection<in R>> Iterable<T>.flatMapIndexedTo(destination: C, transform:
(index: Int, T) -> Sequence<R>): C {\n    var index = 0\n    for (element in this) {\n        val list =
transform(checkIndexOverflow(index++), element)\n        destination.addAll(list)\n    }\n    return
destination\n}\n\n/**\n * Appends all elements yielded from results of [transform] function being invoked on each
element of original collection, to the given [destination].\n *\npublic inline fun <T, R, C : MutableCollection<in
R>> Iterable<T>.flatMapTo(destination: C, transform: (T) -> Iterable<R>): C {\n    for (element in this) {\n        val
list = transform(element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all
elements yielded from results of [transform] function being invoked on each element of original collection, to the
given [destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapSequenceTo")\npublic inline fun <T, R, C :
MutableCollection<in R>> Iterable<T>.flatMapTo(destination: C, transform: (T) -> Sequence<R>): C {\n    for
(element in this) {\n        val list = transform(element)\n        destination.addAll(list)\n    }\n    return
destination\n}\n\n/**\n * Groups elements of the original collection by the key returned by the given [keySelector]
function\n * applied to each element and returns a map where each group key is associated with a list of
corresponding elements.\n * \n * The returned map preserves the entry iteration order of the keys produced from the
original collection.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n *\npublic inline
fun <T, K> Iterable<T>.groupBy(keySelector: (T) -> K): Map<K, List<T>> {\n    return
groupByTo(LinkedHashMap<K, MutableList<T>>(), keySelector)\n}\n\n/**\n * Groups values returned by the
[valueTransform] function applied to each element of the original collection\n * by the key returned by the given
[keySelector] function applied to the element\n * and returns a map where each group key is associated with a list of
corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys produced from the
original collection.\n * \n * @sample samples.collections.Collections.Transformations.groupByKeysAndValues\n
*\npublic inline fun <T, K, V> Iterable<T>.groupBy(keySelector: (T) -> K, valueTransform: (T) -> V): Map<K,
List<V>> {\n    return groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector,
valueTransform)\n}\n\n/**\n * Groups elements of the original collection by the key returned by the given
[keySelector] function\n * applied to each element and puts to the [destination] map each group key associated with
a list of corresponding elements.\n * \n * @return The [destination] map.\n * \n * @sample
samples.collections.Collections.Transformations.groupBy\n *\npublic inline fun <T, K, M : MutableMap<in K,
MutableList<T>>> Iterable<T>.groupByTo(destination: M, keySelector: (T) -> K): M {\n    for (element in this) {\n
        val key = keySelector(element)\n        val list = destination.getOrPut(key) { ArrayList<T>() }\n
list.add(element)\n    }\n    return destination\n}\n\n/**\n * Groups values returned by the [valueTransform] function
applied to each element of the original collection\n * by the key returned by the given [keySelector] function applied
to the element\n * and puts to the [destination] map each group key associated with a list of corresponding values.\n
*\n * @return The [destination] map.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeysAndValues\n *\npublic inline fun <T, K, V, M :
MutableMap<in K, MutableList<V>>> Iterable<T>.groupByTo(destination: M, keySelector: (T) -> K,
valueTransform: (T) -> V): M {\n    for (element in this) {\n        val key = keySelector(element)\n        val list =
destination.getOrPut(key) { ArrayList<V>() }\n        list.add(valueTransform(element))\n    }\n    return
destination\n}\n\n/**\n * Creates a [Grouping] source from a collection to be used later with one of group-and-fold
operations\n * using the specified [keySelector] function to extract a key from each element.\n * \n * @sample
samples.collections.Grouping.groupingByEachCount\n *\n@SinceKotlin("1.1")\npublic inline fun <T, K>
Iterable<T>.groupingBy(crossinline keySelector: (T) -> K): Grouping<T, K> {\n    return object : Grouping<T, K>

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{\n    override fun sourceIterator(): Iterator<T> = this@groupingBy.iterator()\n    override fun keyOf(element:
T): K = keySelector(element)\n    }\n}\n\n/**\n * Returns a list containing the results of applying the given
[transform] function\n * to each element in the original collection.\n * \n * @sample
samples.collections.Collections.Transformations.map\n */\npublic inline fun <T, R> Iterable<T>.map(transform:
(T) -> R): List<R> {\n    return mapTo(ArrayList<R>(collectionSizeOrDefault(10)), transform)\n}\n\n/**\n *
Returns a list containing the results of applying the given [transform] function\n * to each element and its index in
the original collection.\n * @param [transform] function that takes the index of an element and the element itself\n *
and returns the result of the transform applied to the element.\n */\npublic inline fun <T, R>
Iterable<T>.mapIndexed(transform: (index: Int, T) -> R): List<R> {\n    return
mapIndexedTo(ArrayList<R>(collectionSizeOrDefault(10)), transform)\n}\n\n/**\n * Returns a list containing only
the non-null results of applying the given [transform] function\n * to each element and its index in the original
collection.\n * @param [transform] function that takes the index of an element and the element itself\n * and returns
the result of the transform applied to the element.\n */\npublic inline fun <T, R : Any>
Iterable<T>.mapIndexedNotNull(transform: (index: Int, T) -> R?): List<R> {\n    return
mapIndexedNotNullTo(ArrayList<R>(), transform)\n}\n\n/**\n * Applies the given [transform] function to each
element and its index in the original collection\n * and appends only the non-null results to the given [destination].\n
* @param [transform] function that takes the index of an element and the element itself\n * and returns the result of
the transform applied to the element.\n */\npublic inline fun <T, R : Any, C : MutableCollection<in R>>
Iterable<T>.mapIndexedNotNullTo(destination: C, transform: (index: Int, T) -> R?): C {\n    forEachIndexed {
index, element -> transform(index, element)?.let { destination.add(it) } }\n    return destination\n}\n\n/**\n *
Applies the given [transform] function to each element and its index in the original collection\n * and appends the
results to the given [destination].\n * @param [transform] function that takes the index of an element and the
element itself\n * and returns the result of the transform applied to the element.\n */\npublic inline fun <T, R, C :
MutableCollection<in R>> Iterable<T>.mapIndexedTo(destination: C, transform: (index: Int, T) -> R): C {\n    var
index = 0\n    for (item in this)\n        destination.add(transform(checkIndexOverflow(index++), item))\n    return
destination\n}\n\n/**\n * Returns a list containing only the non-null results of applying the given [transform]
function\n * to each element in the original collection.\n * \n * @sample
samples.collections.Collections.Transformations.mapNotNull\n */\npublic inline fun <T, R : Any>
Iterable<T>.mapNotNull(transform: (T) -> R?): List<R> {\n    return mapNotNullTo(ArrayList<R>(),
transform)\n}\n\n/**\n * Applies the given [transform] function to each element in the original collection\n * and
appends only the non-null results to the given [destination].\n */\npublic inline fun <T, R : Any, C :
MutableCollection<in R>> Iterable<T>.mapNotNullTo(destination: C, transform: (T) -> R?): C {\n    forEach {
element -> transform(element)?.let { destination.add(it) } }\n    return destination\n}\n\n/**\n * Applies the given
[transform] function to each element of the original collection\n * and appends the results to the given
[destination].\n */\npublic inline fun <T, R, C : MutableCollection<in R>> Iterable<T>.mapTo(destination: C,
transform: (T) -> R): C {\n    for (item in this)\n        destination.add(transform(item))\n    return
destination\n}\n\n/**\n * Returns a lazy [Iterable] that wraps each element of the original collection\n * into an
[IndexValue] containing the index of that element and the element itself.\n */\npublic fun <T>
Iterable<T>.withIndex(): Iterable<IndexedValue<T>> {\n    return IndexingIterable { iterator() }\n}\n\n/**\n *
Returns a list containing only distinct elements from the given collection.\n * \n * Among equal elements of the
given collection, only the first one will be present in the resulting list.\n * The elements in the resulting list are in
the same order as they were in the source collection.\n * \n * @sample
samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic fun <T> Iterable<T>.distinct():
List<T> {\n    return this.toMutableSet().toList()\n}\n\n/**\n * Returns a list containing only elements from the
given collection\n * having distinct keys returned by the given [selector] function.\n * \n * Among elements of the
given collection with equal keys, only the first one will be present in the resulting list.\n * The elements in the
resulting list are in the same order as they were in the source collection.\n * \n * @sample
samples.collections.Collections.Transformations.distinctAndDistinctBy\n */\npublic inline fun <T, K>

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Iterable<T>.distinctBy(selector: (T) -> K): List<T> {\n    val set = HashSet<K>()\n    val list = ArrayList<T>()\n    for (e in this) {\n        val key = selector(e)\n        if (set.add(key))\n            list.add(e)\n    }\n    return list}\n\n/**\n * Returns a set containing all elements that are contained by both this collection and the specified collection.\n * \n * The returned set preserves the element iteration order of the original collection.\n * \n * To get a set containing all elements that are contained at least in one of these collections use [union].\n */\npublic infix fun <T>\nIterable<T>.intersect(other: Iterable<T>): Set<T> {\n    val set = this.toMutableSet()\n    set.retainAll(other)\n    return set}\n\n/**\n * Returns a set containing all elements that are contained by this collection and not contained by the specified collection.\n * \n * The returned set preserves the element iteration order of the original collection.\n */\npublic infix fun <T> Iterable<T>.subtract(other: Iterable<T>): Set<T> {\n    val set = this.toMutableSet()\n    set.removeAll(other)\n    return set}\n\n/**\n * Returns a new [MutableSet] containing all distinct elements from the given collection.\n * \n * The returned set preserves the element iteration order of the original collection.\n */\npublic fun <T> Iterable<T>.toMutableSet(): MutableSet<T> {\n    return when (this) {\n        is Collection<T> -> LinkedHashSet(this)\n        else -> toCollection(LinkedHashSet<T>())\n    }\n}\n\n/**\n * Returns a set containing all distinct elements from both collections.\n * \n * The returned set preserves the element iteration order of the original collection.\n * Those elements of the [other] collection that are unique are iterated in the end\n * in the order of the [other] collection.\n * \n * To get a set containing all elements that are contained in both collections use [intersect].\n */\npublic infix fun <T> Iterable<T>.union(other: Iterable<T>): Set<T> {\n    val set = this.toMutableSet()\n    set.addAll(other)\n    return set}\n\n/**\n * Returns `true` if all elements match the given [predicate].\n * \n * @sample samples.collections.Collections.Aggregates.all\n */\npublic inline fun <T> Iterable<T>.all(predicate: (T) -> Boolean): Boolean {\n    if (this is Collection && isEmpty()) return true\n    for (element in this) if (!predicate(element)) return false\n    return true}\n\n/**\n * Returns `true` if collection has at least one element.\n * \n * @sample samples.collections.Collections.Aggregates.any\n */\npublic fun <T> Iterable<T>.any(): Boolean {\n    if (this is Collection) return !isEmpty()\n    return iterator().hasNext()\n}\n\n/**\n * Returns `true` if at least one element matches the given [predicate].\n * \n * @sample samples.collections.Collections.Aggregates.anyWithPredicate\n */\npublic inline fun <T> Iterable<T>.any(predicate: (T) -> Boolean): Boolean {\n    if (this is Collection && isEmpty()) return false\n    for (element in this) if (predicate(element)) return true\n    return false}\n\n/**\n * Returns the number of elements in this collection.\n * \n * @sample samples.collections.Collections.Aggregates.count\n */\npublic fun <T> Iterable<T>.count(): Int {\n    if (this is Collection) return size\n    var count = 0\n    for (element in this) checkCountOverflow(++count)\n    return count}\n\n/**\n * Returns the number of elements in this collection.\n * \n * @kotlin.internal.InlineOnly\n */\npublic inline fun <T> Collection<T>.count(): Int {\n    return size}\n\n/**\n * Returns the number of elements matching the given [predicate].\n * \n * @sample samples.collections.Collections.Aggregates.count\n */\npublic inline fun <T> Iterable<T>.count(predicate: (T) -> Boolean): Int {\n    if (this is Collection && isEmpty()) return 0\n    var count = 0\n    for (element in this) if (predicate(element)) checkCountOverflow(++count)\n    return count}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from left to right\n * to current accumulator value and each element.\n * \n * Returns the specified [initial] value if the collection is empty.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n */\npublic inline fun <T, R> Iterable<T>.fold(initial: R, operation: (acc: R, T) -> R): R {\n    var accumulator = initial\n    for (element in this) accumulator = operation(accumulator, element)\n    return accumulator}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from left to right\n * to current accumulator value and each element with its index in the original collection.\n * \n * Returns the specified [initial] value if the collection is empty.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n */\npublic inline fun <T, R> Iterable<T>.foldIndexed(initial: R, operation: (index: Int, acc: R, T) -> R): R {\n    var index = 0\n    var accumulator = initial\n    for (element in this) accumulator = operation(checkIndexOverflow(index++), accumulator, element)\n    return accumulator}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right to left\n * to each element and current accumulator value.\n * \n * Returns the specified [initial] value if the list is empty.\n * \n * @param [operation] function that takes an element and current accumulator value, and calculates the next accumulator value.\n */\n
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*public inline fun <T, R> List<T>.foldRight(initial: R, operation: (T, acc: R) -> R): R {
    var accumulator = initial
    if (!isEmpty()) {
        val iterator = listIterator(size)
        while (iterator.hasPrevious()) {
            accumulator = operation(iterator.previous(), accumulator)
        }
    }
    return accumulator
}

Accumulates value starting with [initial] value and applying [operation] from right to left to each element with its index in the original list and current accumulator value. Returns the specified [initial] value if the list is empty.
@param [operation] function that takes the index of an element, the element itself and current accumulator value, and calculates the next accumulator value.

*public inline fun <T, R> List<T>.foldRightIndexed(initial: R, operation: (index: Int, T, acc: R) -> R): R {
    var accumulator = initial
    if (!isEmpty()) {
        val iterator = listIterator(size)
        while (iterator.hasPrevious()) {
            val index = iterator.previousIndex()
            accumulator = operation(index, iterator.previous(), accumulator)
        }
    }
    return accumulator
}

Performs the given [action] on each element.

*internal.HidesMembers
*public inline fun <T> Iterable<T>.forEach(action: (T) -> Unit): Unit {
    for (element in this) action(element)
}

Performs the given [action] on each element, providing sequential index with the element.
@param [action] function that takes the index of an element and the element itself and performs the action on the element.

*public inline fun <T> Iterable<T>.forEachIndexed(action: (index: Int, T) -> Unit): Unit {
    var index = 0
    for (item in this) action(checkIndexOverflow(index++), item)
}

@Deprecated("Use maxOrNull instead.", ReplaceWith("this.maxOrNull()"))
@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")
@SinceKotlin("1.1")
public fun Iterable<Double>.max(): Double? {
    return maxOrNull()
}

@Deprecated("Use maxOrNull instead.", ReplaceWith("this.maxOrNull()"))
@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")
@SinceKotlin("1.1")
public fun Iterable<Float>.max(): Float? {
    return maxOrNull()
}

@Deprecated("Use maxOrNull instead.", ReplaceWith("this.maxOrNull()"))
@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")
public fun <T : Comparable<T>> Iterable<T>.max(): T? {
    return maxOrNull()
}

@Deprecated("Use maxByOrNull instead.", ReplaceWith("this.maxByOrNull(selector)"))
@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")
public inline fun <T, R : Comparable<R>> Iterable<T>.maxBy(selector: (T) -> R): T? {
    return maxByOrNull(selector)
}

Returns the first element yielding the largest value of the given function or `null` if there are no elements.
@sample
samples.collections.Collections.Aggregates.maxByOrNull
*@SinceKotlin("1.4")
public inline fun <T, R : Comparable<R>> Iterable<T>.maxByOrNull(selector: (T) -> R): T? {
    val iterator = iterator()
    if (!iterator.hasNext()) return null
    var maxElem = iterator.next()
    if (!iterator.hasNext()) return maxElem
    var maxV = selector(maxElem)
    do {
        val e = iterator.next()
        val v = selector(e)
        if (maxV < v) {
            maxElem = e
            maxV = v
        }
    } while (iterator.hasNext())
    return maxElem
}

Returns the largest value among all values produced by [selector] function applied to each element in the collection. If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
@throws NoSuchElementException if the collection is empty.

*@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun <T> Iterable<T>.maxOf(selector: (T) -> Double): Double {
    val iterator = iterator()
    if (!iterator.hasNext()) throw NoSuchElementException()
    var maxV = selector(iterator.next())
    while (iterator.hasNext()) {
        val v = selector(iterator.next())
        maxV = maxOf(maxV, v)
    }
    return maxV
}

Returns the largest value among all values produced by [selector] function applied to each element in the collection. If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
@throws NoSuchElementException if the collection is empty.

*@SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun <T> Iterable<T>.maxOf(selector: (T) ->

```

```
Float): Float {\n    val iterator = iterator()\n    if (!iterator.hasNext()) throw NoSuchElementException()\n    var\n    max\n    Value = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v = selector(iterator.next())\n        max\n        Value = maxOf(max\n        Value, v)\n    }\n    return max\n    Value}\n}\n\n/**\n * Returns the largest value among all\n * values produced by [selector] function\n * applied to each element in the collection.\n * @throws\n * NoSuchElementException if the collection is empty.\n */
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R : Comparable<R>>
```

```
Iterable<T>.maxOf(selector: (T) -> R): R {\n    val iterator = iterator()\n    if (!iterator.hasNext()) throw\n    NoSuchElementException()\n    var max\n    Value = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v\n        = selector(iterator.next())\n        if (max\n        Value < v)\n            max\n            Value = v\n    }\n    return\n    max\n    Value}\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the collection or `null` if there are no elements.\n * If any of values produced by [selector]\n * function is `NaN`, the returned result is `NaN`.\n */
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T> Iterable<T>.maxOfOrNull(selector: (T)
```

```
-> Double): Double? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return null\n    var max\n    Value =\n    selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v = selector(iterator.next())\n        max\n        Value =\n        maxOf(max\n        Value, v)\n    }\n    return max\n    Value}\n}\n\n/**\n * Returns the largest value among all values produced\n * by [selector] function\n * applied to each element in the collection or `null` if there are no elements.\n * If any\n * of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n */
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T> Iterable<T>.maxOfOrNull(selector: (T)
```

```
-> Float): Float? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return null\n    var max\n    Value =\n    selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v = selector(iterator.next())\n        max\n        Value =\n        maxOf(max\n        Value, v)\n    }\n    return max\n    Value}\n}\n\n/**\n * Returns the largest value among all values produced\n * by [selector] function\n * applied to each element in the collection or `null` if there are no elements.\n */
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R : Comparable<R>>
```

```
Iterable<T>.maxOfOrNull(selector: (T) -> R): R? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return\n    null\n    var max\n    Value = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v =\n        selector(iterator.next())\n        if (max\n        Value < v)\n            max\n            Value = v\n    }\n    return\n    max\n    Value}\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values\n * produced by [selector] function applied to each element in the collection.\n * @throws\n * NoSuchElementException if the collection is empty.\n */
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R>
```

```
Iterable<T>.maxOfWith(comparator: Comparator<in R>, selector: (T) -> R): R {\n    val iterator = iterator()\n    if\n    (!iterator.hasNext()) throw NoSuchElementException()\n    var max\n    Value = selector(iterator.next())\n    while\n    (iterator.hasNext()) {\n        val v = selector(iterator.next())\n        if (comparator.compare(max\n        Value, v) < 0)\n            max\n            Value = v\n    }\n    return max\n    Value}\n}\n\n/**\n * Returns the largest value according to the provided\n * [comparator]\n * among all values produced by [selector] function applied to each element in the collection or `null`\n * if there are no elements.\n */
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R>
```

```
Iterable<T>.maxOfWithOrNull(comparator: Comparator<in R>, selector: (T) -> R): R? {\n    val iterator =\n    iterator()\n    if (!iterator.hasNext()) return null\n    var max\n    Value = selector(iterator.next())\n    while\n    (iterator.hasNext()) {\n        val v = selector(iterator.next())\n        if (comparator.compare(max\n        Value, v) < 0)\n            max\n            Value = v\n    }\n    return max\n    Value}\n}\n\n/**\n * Returns the largest element or `null` if there are no
```

```

elements.\n * \n * If any of elements is `NaN` returns `NaN`.\n * \n\n@SinceKotlin("1.4")\npublic fun
Iterable<Double>.maxOrNull(): Double? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return null\n    var
max = iterator.next()\n    while (iterator.hasNext()) {\n        val e = iterator.next()\n        max = maxOf(max, e)\n    }\n    return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n * \n * If any of
elements is `NaN` returns `NaN`.\n * \n\n@SinceKotlin("1.4")\npublic fun Iterable<Float>.maxOrNull(): Float? {\n
val iterator = iterator()\n    if (!iterator.hasNext()) return null\n    var max = iterator.next()\n    while
(iterator.hasNext()) {\n        val e = iterator.next()\n        max = maxOf(max, e)\n    }\n    return max\n}\n\n/**\n *
Returns the largest element or `null` if there are no elements.\n * \n\n@SinceKotlin("1.4")\npublic fun <T :
Comparable<T>> Iterable<T>.maxOrNull(): T? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return null\n
var max = iterator.next()\n    while (iterator.hasNext()) {\n        val e = iterator.next()\n        if (max < e) max = e\n
    }\n    return max\n}\n\n@Deprecated("Use maxWithOrNull instead."),
ReplaceWith("this.maxWithOrNull(comparator)")\n\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun <T> Iterable<T>.maxWith(comparator: Comparator<in T>): T? {\n
return maxWithOrNull(comparator)\n}\n\n/**\n * Returns the first element having the largest value according to the
provided [comparator] or `null` if there are no elements.\n * \n\n@SinceKotlin("1.4")\npublic fun <T>
Iterable<T>.maxWithOrNull(comparator: Comparator<in T>): T? {\n    val iterator = iterator()\n    if
(!iterator.hasNext()) return null\n    var max = iterator.next()\n    while (iterator.hasNext()) {\n        val e =
iterator.next()\n        if (comparator.compare(max, e) < 0) max = e\n    }\n    return max\n}\n\n@Deprecated("Use
minOrNull instead.", ReplaceWith("this.minOrNull()"))\n\n@DeprecatedSinceKotlin(warningSince = "1.4",
errorSince = "1.5", hiddenSince = "1.6")\n@SinceKotlin("1.1")\npublic fun Iterable<Double>.min(): Double?
{\n    return minOrNull()\n}\n\n@Deprecated("Use minOrNull instead.",
ReplaceWith("this.minOrNull()"))\n\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\n@SinceKotlin("1.1")\npublic fun Iterable<Float>.min(): Float? {\n    return
minOrNull()\n}\n\n@Deprecated("Use minOrNull instead.",
ReplaceWith("this.minOrNull()"))\n\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\npublic fun <T : Comparable<T>> Iterable<T>.min(): T? {\n    return
minOrNull()\n}\n\n@Deprecated("Use minByOrNull instead.",
ReplaceWith("this.minByOrNull(selector)")\n\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince =
"1.5", hiddenSince = "1.6")\npublic inline fun <T, R : Comparable<R>> Iterable<T>.minBy(selector: (T) -> R):
T? {\n    return minByOrNull(selector)\n}\n\n/**\n * Returns the first element yielding the smallest value of the
given function or `null` if there are no elements.\n * \n * \n * @sample
samples.collections.Collections.Aggregates.minByOrNull\n * \n\n@SinceKotlin("1.4")\npublic inline fun <T, R :
Comparable<R>> Iterable<T>.minByOrNull(selector: (T) -> R): T? {\n    val iterator = iterator()\n    if
(!iterator.hasNext()) return null\n    var minElem = iterator.next()\n    if (!iterator.hasNext()) return minElem\n    var
minValue = selector(minElem)\n    do {\n        val e = iterator.next()\n        val v = selector(e)\n        if (minValue >
v) {\n            minElem = e\n            minValue = v\n        }\n    } while (iterator.hasNext())\n    return
minElem\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to
each element in the collection.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result
is `NaN`.\n * \n * @throws NoSuchElementException if the collection is empty.\n * \n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T> Iterable<T>.minOf(selector: (T) ->
Double): Double {\n    val iterator = iterator()\n    if (!iterator.hasNext()) throw NoSuchElementException()\n    var
minValue = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v = selector(iterator.next())\n
minValue = minOf(minValue, v)\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all
values produced by [selector] function\n * applied to each element in the collection.\n * \n * If any of values
produced by [selector] function is `NaN`, the returned result is `NaN`.\n * \n * @throws NoSuchElementException
if the collection is empty.\n * \n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution

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ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T> Iterable<T>.minOf(selector: (T) ->
Float): Float {\n    val iterator = iterator()\n    if (!iterator.hasNext()) throw NoSuchElementException()\n    var
minValue = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v = selector(iterator.next())\n
minValue = minOf(minValue, v)\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all
values produced by [selector] function\n * applied to each element in the collection.\n * \n * @throws
NoSuchElementException if the collection is empty.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R : Comparable<R>>
Iterable<T>.minOf(selector: (T) -> R): R {\n    val iterator = iterator()\n    if (!iterator.hasNext()) throw
NoSuchElementException()\n    var minValue = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v
= selector(iterator.next())\n        if (minValue > v) {\n            minValue = v\n        }\n    }\n    return
minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to
each element in the collection or `null` if there are no elements.\n * \n * If any of values produced by [selector]
function is `NaN`, the returned result is `NaN`.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T> Iterable<T>.minOfOrNull(selector: (T)
-> Double): Double? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return null\n    var minValue =
selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v = selector(iterator.next())\n        minValue =
minOf(minValue, v)\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values produced
by [selector] function\n * applied to each element in the collection or `null` if there are no elements.\n * \n * If any
of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T> Iterable<T>.minOfOrNull(selector: (T)
-> Float): Float? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return null\n    var minValue =
selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v = selector(iterator.next())\n        minValue =
minOf(minValue, v)\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values produced
by [selector] function\n * applied to each element in the collection or `null` if there are no elements.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R : Comparable<R>>
Iterable<T>.minOfOrNull(selector: (T) -> R): R? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return
null\n    var minValue = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v =
selector(iterator.next())\n        if (minValue > v) {\n            minValue = v\n        }\n    }\n    return
minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all values
produced by [selector] function applied to each element in the collection.\n * \n * @throws
NoSuchElementException if the collection is empty.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R> Iterable<T>.minOfWith(comparator:
Comparator<in R>, selector: (T) -> R): R {\n    val iterator = iterator()\n    if (!iterator.hasNext()) throw
NoSuchElementException()\n    var minValue = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v
= selector(iterator.next())\n        if (comparator.compare(minValue, v) > 0) {\n            minValue = v\n        }\n    }\n
return minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all
values produced by [selector] function applied to each element in the collection or `null` if there are no elements.\n
*/\n\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <T, R>
Iterable<T>.minOfWithOrNull(comparator: Comparator<in R>, selector: (T) -> R): R? {\n    val iterator =
iterator()\n    if (!iterator.hasNext()) return null\n    var minValue = selector(iterator.next())\n    while
(iterator.hasNext()) {\n        val v = selector(iterator.next())\n        if (comparator.compare(minValue, v) > 0) {\n
            minValue = v\n        }\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest element or `null` if there are

```

```

no elements.\n * \n * If any of elements is `NaN` returns `NaN`.\n * \n\n@SinceKotlin("1.4")\npublic fun
Iterable<Double>.minOrNull(): Double? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return null\n    var
min = iterator.next()\n    while (iterator.hasNext()) {\n        val e = iterator.next()\n        min = minOf(min, e)\n    }\n    return min\n}\n\n/**\n * Returns the smallest element or `null` if there are no elements.\n * \n * If any of elements
is `NaN` returns `NaN`.\n * \n\n@SinceKotlin("1.4")\npublic fun Iterable<Float>.minOrNull(): Float? {\n    val
iterator = iterator()\n    if (!iterator.hasNext()) return null\n    var min = iterator.next()\n    while (iterator.hasNext())
{\n        val e = iterator.next()\n        min = minOf(min, e)\n    }\n    return min\n}\n\n/**\n * Returns the smallest
element or `null` if there are no elements.\n * \n\n@SinceKotlin("1.4")\npublic fun <T : Comparable<T>>
Iterable<T>.minOrNull(): T? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return null\n    var min =
iterator.next()\n    while (iterator.hasNext()) {\n        val e = iterator.next()\n        if (min > e) min = e\n    }\n    return
min\n}\n\n@Deprecated("Use minWithOrNull instead.")
ReplaceWith("this.minWithOrNull(comparator)")\n\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\npublic fun <T> Iterable<T>.minWith(comparator: Comparator<in T>): T? {\n
return minWithOrNull(comparator)\n}\n\n/**\n * Returns the first element having the smallest value according to
the provided [comparator] or `null` if there are no elements.\n * \n\n@SinceKotlin("1.4")\npublic fun <T>
Iterable<T>.minWithOrNull(comparator: Comparator<in T>): T? {\n    val iterator = iterator()\n    if
(!iterator.hasNext()) return null\n    var min = iterator.next()\n    while (iterator.hasNext()) {\n        val e =
iterator.next()\n        if (comparator.compare(min, e) > 0) min = e\n    }\n    return min\n}\n\n/**\n * Returns `true` if
the collection has no elements.\n * \n * @sample samples.collections.Collections.Aggregates.none\n * \n\npublic fun
<T> Iterable<T>.none(): Boolean {\n    if (this is Collection) return isEmpty()\n    return
!iterator().hasNext()\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n * \n\npublic inline fun <T>
Iterable<T>.none(predicate: (T) -> Boolean): Boolean {\n    if (this is Collection && isEmpty()) return true\n    for
(element in this) if (predicate(element)) return false\n    return true\n}\n\n/**\n * Performs the given [action] on each
element and returns the collection itself afterwards.\n * \n\n@SinceKotlin("1.1")\npublic inline fun <T, C :
Iterable<T>> C.onEach(action: (T) -> Unit): C {\n    return apply { for (element in this) action(element)
}\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element,\n * and
returns the collection itself afterwards.\n * \n * @param [action] function that takes the index of an element and the
element itself\n * and performs the action on the element.\n * \n\n@SinceKotlin("1.4")\npublic inline fun <T, C :
Iterable<T>> C.onEachIndexed(action: (index: Int, T) -> Unit): C {\n    return apply { forEachIndexed(action)
}\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation] from left to right\n * to
current accumulator value and each element.\n * \n * Throws an exception if this collection is empty. If the
collection can be empty in an expected way,\n * please use [reduceOrNull] instead. It returns `null` when its receiver
is empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n * and
calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduce\n * \n\npublic inline fun <S, T : S> Iterable<T>.reduce(operation: (acc: S, T) -> S): S {\n    val iterator = this.iterator()\n
if (!iterator.hasNext()) throw UnsupportedOperationException("Empty collection can't be reduced.")\n    var
accumulator: S = iterator.next()\n    while (iterator.hasNext()) {\n        accumulator = operation(accumulator,
iterator.next())\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and
applying [operation] from left to right\n * to current accumulator value and each element with its index in the
original collection.\n * \n * Throws an exception if this collection is empty. If the collection can be empty in an
expected way,\n * please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.\n * \n *
@param [operation] function that takes the index of an element, current accumulator value and the element itself,\n *
and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduce\n * \n\npublic inline fun <S, T : S> Iterable<T>.reduceIndexed(operation: (index: Int, acc: S, T) -> S): S {\n    val
iterator = this.iterator()\n    if (!iterator.hasNext()) throw UnsupportedOperationException("Empty collection can't
be reduced.")\n    var index = 1\n    var accumulator: S = iterator.next()\n    while (iterator.hasNext()) {\n
accumulator = operation(checkIndexOverflow(index++), accumulator, iterator.next())\n    }\n    return

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accumulator\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation] from left to
right\n * to current accumulator value and each element with its index in the original collection.\n * \n * Returns
`null` if the collection is empty.\n * \n * @param [operation] function that takes the index of an element, current
accumulator value and the element itself,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceOrNull\n * \n * @SinceKotlin("1.4")\npublic inline fun <S, T : S>
Iterable<T>.reduceIndexedOrNull(operation: (index: Int, acc: S, T) -> S): S? {\n    val iterator = this.iterator()\n    if
(!iterator.hasNext()) return null\n    var index = 1\n    var accumulator: S = iterator.next()\n    while
(iterator.hasNext()) {\n        accumulator = operation(checkIndexOverflow(index++), accumulator, iterator.next())\n
    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation]
from left to right\n * to current accumulator value and each element.\n * \n * Returns `null` if the collection is
empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n * and calculates
the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceOrNull\n * \n *
@SinceKotlin("1.4")\n * @WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun <S, T : S>
Iterable<T>.reduceOrNull(operation: (acc: S, T) -> S): S? {\n    val iterator = this.iterator()\n    if
(!iterator.hasNext()) return null\n    var accumulator: S = iterator.next()\n    while (iterator.hasNext()) {\n
        accumulator = operation(accumulator, iterator.next())\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value
starting with the last element and applying [operation] from right to left\n * to each element and current accumulator
value.\n * \n * Throws an exception if this list is empty. If the list can be empty in an expected way,\n * please use
[reduceRightOrNull] instead. It returns `null` when its receiver is empty.\n * \n * @param [operation] function that
takes an element and current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n * \n * @SinceKotlin("1.4")\npublic inline fun <S, T : S>
List<T>.reduceRight(operation: (T, acc: S) -> S): S {\n    val iterator = listIterator(size)\n    if
(!iterator.hasPrevious())\n        throw UnsupportedOperationException("Empty list can't be reduced.")\n    var
accumulator: S = iterator.previous()\n    while (iterator.hasPrevious()) {\n        accumulator =
operation(iterator.previous(), accumulator)\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting
with the last element and applying [operation] from right to left\n * to each element with its index in the original list
and current accumulator value.\n * \n * Throws an exception if this list is empty. If the list can be empty in an
expected way,\n * please use [reduceRightIndexedOrNull] instead. It returns `null` when its receiver is empty.\n * \n *
@param [operation] function that takes the index of an element, the element itself and current accumulator
value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n * \n * @SinceKotlin("1.4")\npublic inline fun <S, T : S>
List<T>.reduceRightIndexed(operation: (index: Int, T, acc: S) -> S): S {\n    val iterator = listIterator(size)\n    if
(!iterator.hasPrevious())\n        throw UnsupportedOperationException("Empty list can't be reduced.")\n    var
accumulator: S = iterator.previous()\n    while (iterator.hasPrevious()) {\n        val index = iterator.previousIndex()\n
        accumulator = operation(index, iterator.previous(), accumulator)\n    }\n    return accumulator\n}\n\n/**\n *
Accumulates value starting with the last element and applying [operation] from right to left\n * to each element with
its index in the original list and current accumulator value.\n * \n * Returns `null` if the list is empty.\n * \n *
@param [operation] function that takes the index of an element, the element itself and current accumulator value,\n
 * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRightOrNull\n * \n * @SinceKotlin("1.4")\npublic inline fun <S,
T : S> List<T>.reduceRightIndexedOrNull(operation: (index: Int, T, acc: S) -> S): S? {\n    val iterator =
listIterator(size)\n    if (!iterator.hasPrevious())\n        return null\n    var accumulator: S = iterator.previous()\n
    while (iterator.hasPrevious()) {\n        val index = iterator.previousIndex()\n        accumulator = operation(index,
iterator.previous(), accumulator)\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the last
element and applying [operation] from right to left\n * to each element and current accumulator value.\n * \n *
Returns `null` if the list is empty.\n * \n * @param [operation] function that takes an element and current
accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRightOrNull\n

```


function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan\n

```
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun <T, R>
Iterable<T>.scan(initial: R, operation: (acc: R, T) -> R): List<R> {\n
return runningFold(initial,
operation)\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation]
from left to right\n * to each element, its index in the original collection and current accumulator value that starts
with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n *
otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the
index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator
value.\n * \n * @sample samples.collections.Collections.Aggregates.scan\n
```

```
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun <T, R>
Iterable<T>.scanIndexed(initial: R, operation: (index: Int, acc: R, T) -> R): List<R> {\n
return
runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns the sum of all values produced by [selector] function
applied to each element in the collection.\n * \n * @Deprecated("Use sumOf instead.")\n
ReplaceWith("this.sumOf(selector)")\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic inline fun <T>
Iterable<T>.sumBy(selector: (T) -> Int): Int {\n
var sum: Int = 0\n
for (element in this) {\n
sum +=
selector(element)\n
}\n
return sum\n}\n\n/**\n * Returns the sum of all values produced by [selector] function
applied to each element in the collection.\n * \n * @Deprecated("Use sumOf instead.")\n
ReplaceWith("this.sumOf(selector)")\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic inline fun <T>
Iterable<T>.sumByDouble(selector: (T) -> Double): Double {\n
var sum: Double = 0.0\n
for (element in this)
{\n
sum += selector(element)\n
}\n
return sum\n}\n\n/**\n * Returns the sum of all values produced by
[selector] function applied to each element in the collection.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfDouble")\n@kotlin.internal.InlineOnly\npublic inline fun
<T> Iterable<T>.sumOf(selector: (T) -> Double): Double {\n
var sum: Double = 0.toDouble()\n
for (element in
this) {\n
sum += selector(element)\n
}\n
return sum\n}\n\n/**\n * Returns the sum of all values produced by
[selector] function applied to each element in the collection.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfInt")\n@kotlin.internal.InlineOnly\npublic inline fun <T>
Iterable<T>.sumOf(selector: (T) -> Int): Int {\n
var sum: Int = 0.toInt()\n
for (element in this)
{\n
sum +=
selector(element)\n
}\n
return sum\n}\n\n/**\n * Returns the sum of all values produced by [selector] function
applied to each element in the collection.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfLong")\n@kotlin.internal.InlineOnly\npublic inline fun
<T> Iterable<T>.sumOf(selector: (T) -> Long): Long {\n
var sum: Long = 0.toLong()\n
for (element in this)
{\n
sum += selector(element)\n
}\n
return sum\n}\n\n/**\n * Returns the sum of all values produced by [selector]
function applied to each element in the collection.\n
```

```
*\n@SinceKotlin("1.5")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfUInt")\n@WasExperimental(ExperimentalUnsignedType
s::class)\n@kotlin.internal.InlineOnly\npublic inline fun <T> Iterable<T>.sumOf(selector: (T) -> UInt): UInt {\n
var sum: UInt = 0.toUInt()\n
for (element in this)
{\n
sum += selector(element)\n
}\n
return
sum\n}\n\n/**\n * Returns the sum of all values produced by [selector] function applied to each element in the
collection.\n
```

```
*\n@SinceKotlin("1.5")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("sumOfULong")\n@WasExperimental(ExperimentalUnsignedType
s::class)\n@kotlin.internal.InlineOnly\npublic inline fun <T> Iterable<T>.sumOf(selector: (T) -> ULong): ULong
{\n
var sum: ULong = 0.toULong()\n
for (element in this)
{\n
sum += selector(element)\n
}\n
return
```

```

sum\n}\n\n/**\n * Returns an original collection containing all the non-`null` elements, throwing an
[IllegalArgumentException] if there are any `null` elements.\n */\npublic fun <T : Any>
Iterable<T?>.requireNonNulls(): Iterable<T> {\n    for (element in this) {\n        if (element == null) {\n            throw
IllegalArgumentException("null element found in $this.")\n        }\n    }\n}
@Suppress("UNCHECKED_CAST")\n return this as Iterable<T>}\n\n/**\n * Returns an original collection
containing all the non-`null` elements, throwing an [IllegalArgumentException] if there are any `null` elements.\n
*/\npublic fun <T : Any> List<T?>.requireNonNulls(): List<T> {\n    for (element in this) {\n        if (element ==
null) {\n            throw IllegalArgumentException("null element found in $this.")\n        }\n    }\n}
@Suppress("UNCHECKED_CAST")\n return this as List<T>}\n\n/**\n * Splits this collection into a list of
lists each not exceeding the given [size].\n * \n * The last list in the resulting list may have fewer elements than the
given [size].\n * \n * @param size the number of elements to take in each list, must be positive and can be greater
than the number of elements in this collection.\n * \n * @sample
samples.collections.Collections.Transformations.chunked\n */\n@SinceKotlin("1.2")\npublic fun <T>
Iterable<T>.chunked(size: Int): List<List<T>> {\n    return windowed(size, size, partialWindows = true)\n}\n\n/**\n
* Splits this collection into several lists each not exceeding the given [size]\n * and applies the given [transform]
function to an each.\n * \n * @return list of results of the [transform] applied to an each list.\n * \n * Note that the
list passed to the [transform] function is ephemeral and is valid only inside that function.\n * You should not store it
or allow it to escape in some way, unless you made a snapshot of it.\n * The last list may have fewer elements than
the given [size].\n * \n * @param size the number of elements to take in each list, must be positive and can be
greater than the number of elements in this collection.\n * \n * @sample samples.text.Strings.chunkedTransform\n
*/\n@SinceKotlin("1.2")\npublic fun <T, R> Iterable<T>.chunked(size: Int, transform: (List<T>) -> R): List<R>
{\n    return windowed(size, size, partialWindows = true, transform = transform)\n}\n\n/**\n * Returns a list
containing all elements of the original collection without the first occurrence of the given [element].\n */\npublic
operator fun <T> Iterable<T>.minus(element: T): List<T> {\n    val result =
ArrayList<T>(collectionSizeOrDefault(10))\n    var removed = false\n    return this.filterTo(result) { if (!removed
&& it == element) { removed = true; false } else true }\n}\n\n/**\n * Returns a list containing all elements of the
original collection except the elements contained in the given [elements] array.\n * \n * Before Kotlin 1.6, the
[elements] array may have been converted to a [HashSet] to speed up the operation, thus the elements were required
to have\n * a correct and stable implementation of `hashCode()` that didn't change between successive
invocations.\n * On JVM, you can enable this behavior back with the system property
`kotlin.collections.convert_arg_to_set_in_removeAll` set to `true`.\n */\npublic operator fun <T>
Iterable<T>.minus(elements: Array<out T>): List<T> {\n    if (elements.isEmpty()) return this.toList()\n    val other
= elements.convertToSetForSetOperation()\n    return this.filterNot { it in other }\n}\n\n/**\n * Returns a list
containing all elements of the original collection except the elements contained in the given [elements] collection.\n
*\n * \n * Before Kotlin 1.6, the [elements] collection may have been converted to a [HashSet] to speed up the
operation, thus the elements were required to have\n * a correct and stable implementation of `hashCode()` that
didn't change between successive invocations.\n * On JVM, you can enable this behavior back with the system
property `kotlin.collections.convert_arg_to_set_in_removeAll` set to `true`.\n */\npublic operator fun <T>
Iterable<T>.minus(elements: Iterable<T>): List<T> {\n    val other =
elements.convertToSetForSetOperationWith(this)\n    if (other.isEmpty())\n        return this.toList()\n    return
this.filterNot { it in other }\n}\n\n/**\n * Returns a list containing all elements of the original collection except the
elements contained in the given [elements] sequence.\n * \n * Before Kotlin 1.6, the [elements] sequence may have
been converted to a [HashSet] to speed up the operation, thus the elements were required to have\n * a correct and
stable implementation of `hashCode()` that didn't change between successive invocations.\n * On JVM, you can
enable this behavior back with the system property `kotlin.collections.convert_arg_to_set_in_removeAll` set to
`true`.\n */\npublic operator fun <T> Iterable<T>.minus(elements: Sequence<T>): List<T> {\n    val other =
elements.convertToSetForSetOperation()\n    if (other.isEmpty())\n        return this.toList()\n    return this.filterNot {
it in other }\n}\n\n/**\n * Returns a list containing all elements of the original collection without the first occurrence

```

```

of the given [element].\n *@\n@kotlin.internal.InlineOnly\npublic inline fun <T>
Iterable<T>.minusElement(element: T): List<T> {\n    return minus(element)\n}\n\n/**\n * Splits the original
collection into pair of lists,\n * where *first* list contains elements for which [predicate] yielded `true`,\n * while
*second* list contains elements for which [predicate] yielded `false`.\n * \n * @sample
samples.collections.Iterables.Operations.partition\n *@\npublic inline fun <T> Iterable<T>.partition(predicate: (T) ->
Boolean): Pair<List<T>, List<T>> {\n    val first = ArrayList<T>()\n    val second = ArrayList<T>()\n    for
(element in this) {\n        if (predicate(element)) {\n            first.add(element)\n        } else {\n
second.add(element)\n        }\n    }\n    return Pair(first, second)\n}\n\n/**\n * Returns a list containing all elements
of the original collection and then the given [element].\n *@\npublic operator fun <T> Iterable<T>.plus(element: T):
List<T> {\n    if (this is Collection) return this.plus(element)\n    val result = ArrayList<T>()\n
result.addAll(this)\n    result.add(element)\n    return result\n}\n\n/**\n * Returns a list containing all elements of the
original collection and then the given [element].\n *@\npublic operator fun <T> Collection<T>.plus(element: T):
List<T> {\n    val result = ArrayList<T>(size + 1)\n    result.addAll(this)\n    result.add(element)\n    return
result\n}\n\n/**\n * Returns a list containing all elements of the original collection and then all elements of the given
[elements] array.\n *@\npublic operator fun <T> Iterable<T>.plus(elements: Array<out T>): List<T> {\n    if (this is
Collection) return this.plus(elements)\n    val result = ArrayList<T>()\n    result.addAll(this)\n
result.addAll(elements)\n    return result\n}\n\n/**\n * Returns a list containing all elements of the original
collection and then all elements of the given [elements] collection.\n *@\npublic operator fun <T>
Collection<T>.plus(elements: Array<out T>): List<T> {\n    val result = ArrayList<T>(this.size + elements.size)\n
result.addAll(this)\n    result.addAll(elements)\n    return result\n}\n\n/**\n * Returns a list containing all elements
of the original collection and then all elements of the given [elements] collection.\n *@\npublic operator fun <T>
Iterable<T>.plus(elements: Iterable<T>): List<T> {\n    if (this is Collection) return this.plus(elements)\n    val
result = ArrayList<T>()\n    result.addAll(this)\n    result.addAll(elements)\n    return result\n}\n\n/**\n * Returns a
list containing all elements of the original collection and then all elements of the given [elements] collection.\n *
*\n *@\npublic operator fun <T> Collection<T>.plus(elements: Iterable<T>): List<T> {\n    if (elements is Collection)
{\n        val result = ArrayList<T>(this.size + elements.size)\n        result.addAll(this)\n
result.addAll(elements)\n        return result\n    } else {\n        val result = ArrayList<T>(this)\n
result.addAll(elements)\n        return result\n    }\n}\n\n/**\n * Returns a list containing all elements of the original
collection and then all elements of the given [elements] sequence.\n *@\npublic operator fun <T>
Iterable<T>.plus(elements: Sequence<T>): List<T> {\n    val result = ArrayList<T>()\n    result.addAll(this)\n
result.addAll(elements)\n    return result\n}\n\n/**\n * Returns a list containing all elements of the original
collection and then all elements of the given [elements] sequence.\n *@\npublic operator fun <T>
Collection<T>.plus(elements: Sequence<T>): List<T> {\n    val result = ArrayList<T>(this.size + 10)\n
result.addAll(this)\n    result.addAll(elements)\n    return result\n}\n\n/**\n * Returns a list containing all elements
of the original collection and then the given [element].\n *@\n@kotlin.internal.InlineOnly\npublic inline fun <T>
Iterable<T>.plusElement(element: T): List<T> {\n    return plus(element)\n}\n\n/**\n * Returns a list containing all
elements of the original collection and then the given [element].\n *@\n@kotlin.internal.InlineOnly\npublic inline fun
<T> Collection<T>.plusElement(element: T): List<T> {\n    return plus(element)\n}\n\n/**\n * Returns a list of
snapshots of the window of the given [size]\n * sliding along this collection with the given [step], where each\n *
snapshot is a list.\n * \n * Several last lists may have fewer elements than the given [size].\n * \n * Both [size] and
[step] must be positive and can be greater than the number of elements in this collection.\n * @param size the
number of elements to take in each window\n * @param step the number of elements to move the window forward
by on an each step, by default 1\n * @param partialWindows controls whether or not to keep partial windows in the
end if any,\n * by default `false` which means partial windows won't be preserved\n * \n * @sample
samples.collections.Sequences.Transformations.takeWindows\n *@\n@SinceKotlin("1.2")\npublic fun <T>
Iterable<T>.windowed(size: Int, step: Int = 1, partialWindows: Boolean = false): List<List<T>> {\n
checkWindowSizeStep(size, step)\n    if (this is RandomAccess && this is List) {\n        val thisSize = this.size\n
val resultCapacity = thisSize / step + if (thisSize % step == 0) 0 else 1\n        val result =

```



```

less than two elements.\n * \n * @sample
samples.collections.Collections.Transformations.zipWithNextToFindDeltas\n * \n @SinceKotlin("1.2")\npublic
inline fun <T, R> Iterable<T>.zipWithNext(transform: (a: T, b: T) -> R): List<R> {\n    val iterator = iterator()\n    if
(!iterator.hasNext()) return emptyList()\n    val result = mutableListOf<R>()\n    var current = iterator.next()\n
while (iterator.hasNext()) {\n        val next = iterator.next()\n        result.add(transform(current, next))\n        current
= next\n    }\n    return result\n}\n\n/**\n * Appends the string from all the elements separated using [separator] and
using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-
negative value of [limit], in which case only the first [limit]\n * elements will be appended, followed by the
[truncated] string (which defaults to "...").\n * \n * @sample
samples.collections.Collections.Transformations.joinTo\n * \n @public fun <T, A : Appendable>
Iterable<T>.joinTo(buffer: A, separator: CharSequence = '\n', prefix: CharSequence = "\n", postfix: CharSequence
= "\n", limit: Int = -1, truncated: CharSequence = "...", transform: ((T) -> CharSequence)? = null): A {\n
buffer.append(prefix)\n    var count = 0\n    for (element in this) {\n        if (++count > 1) buffer.append(separator)\n
        if (limit < 0 || count <= limit) {\n            buffer.appendElement(element, transform)\n        } else break\n    }\n
(limit >= 0 && count > limit) buffer.append(truncated)\n    buffer.append(postfix)\n    return buffer\n}\n\n/**\n *
Creates a string from all the elements separated using [separator] and using the given [prefix] and [postfix] if
supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of [limit], in which case only
the first [limit]\n * elements will be appended, followed by the [truncated] string (which defaults to "...").\n * \n *
@sample samples.collections.Collections.Transformations.joinToString\n * \n @public fun <T>
Iterable<T>.joinToString(separator: CharSequence = '\n', prefix: CharSequence = "\n", postfix: CharSequence =
"\n", limit: Int = -1, truncated: CharSequence = "...", transform: ((T) -> CharSequence)? = null): String {\n    return
joinTo(StringBuilder(), separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Returns this
collection as an [Iterable].\n * \n @kotlin.internal.InlineOnly\npublic inline fun <T> Iterable<T>.asIterable():
Iterable<T> {\n    return this\n}\n\n/**\n * Creates a [Sequence] instance that wraps the original collection returning
its elements when being iterated.\n * \n * @sample
samples.collections.Sequences.Building.sequenceFromCollection\n * \n @public fun <T> Iterable<T>.asSequence():
Sequence<T> {\n    return Sequence { this.iterator() }\n}\n\n/**\n * Returns an average value of elements in the
collection.\n * \n @kotlin.jvm.JvmName("averageOfByte")\npublic fun Iterable<Byte>.average(): Double {\n    var
sum: Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n
checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns
an average value of elements in the collection.\n * \n @kotlin.jvm.JvmName("averageOfShort")\npublic fun
Iterable<Short>.average(): Double {\n    var sum: Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n
sum += element\n    checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum /
count\n}\n\n/**\n * Returns an average value of elements in the collection.\n * \n @kotlin.jvm.JvmName("averageOfInt")\npublic fun Iterable<Int>.average(): Double {\n    var sum: Double =
0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n        checkCountOverflow(++count)\n
    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns an average value of elements in the
collection.\n * \n @kotlin.jvm.JvmName("averageOfLong")\npublic fun Iterable<Long>.average(): Double {\n
var sum: Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n
checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns
an average value of elements in the collection.\n * \n @kotlin.jvm.JvmName("averageOfFloat")\npublic fun
Iterable<Float>.average(): Double {\n    var sum: Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n
sum += element\n    checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum /
count\n}\n\n/**\n * Returns an average value of elements in the collection.\n * \n @kotlin.jvm.JvmName("averageOfDouble")\npublic fun Iterable<Double>.average(): Double {\n    var sum:
Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n
checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns
the sum of all elements in the collection.\n * \n @kotlin.jvm.JvmName("sumOfByte")\npublic fun

```

```

Iterable<Byte>.sum(): Int {
    var sum: Int = 0
    for (element in this) {
        sum += element
    }
    return sum
}

/** Returns the sum of all elements in the collection. */
@kotlin.jvm.JvmName("sumOfShort")
public fun Iterable<Short>.sum(): Int {
    var sum: Int = 0
    for (element in this) {
        sum += element
    }
    return sum
}

/** Returns the sum of all elements in the collection. */
@kotlin.jvm.JvmName("sumOfInt")
public fun Iterable<Int>.sum(): Int {
    var sum: Int = 0
    for (element in this) {
        sum += element
    }
    return sum
}

/** Returns the sum of all elements in the collection. */
@kotlin.jvm.JvmName("sumOfLong")
public fun Iterable<Long>.sum(): Long {
    var sum: Long = 0L
    for (element in this) {
        sum += element
    }
    return sum
}

/** Returns the sum of all elements in the collection. */
@kotlin.jvm.JvmName("sumOfFloat")
public fun Iterable<Float>.sum(): Float {
    var sum: Float = 0.0f
    for (element in this) {
        sum += element
    }
    return sum
}

/** Returns the sum of all elements in the collection. */
@kotlin.jvm.JvmName("sumOfDouble")
public fun Iterable<Double>.sum(): Double {
    var sum: Double = 0.0
    for (element in this) {
        sum += element
    }
    return sum
}

/* Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.
 * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file. */
package kotlin.collections
import kotlin.comparisons.naturalOrder
import kotlin.random.Random

/** Returns the array if it's not `null`, or an empty array otherwise. */
@sample samples.collections.Arrays.Usage.arrayOrEmpty

@kotlin.internal.InlineOnly
public actual inline fun <T> Array<out T>?.orEmpty(): Array<out T> = this ?: emptyArray<T>()

/** Returns a *typed* array containing all of the elements of this collection. */
/** Allocates an array of runtime type `T` having its size equal to the size of this collection and populates the array with the elements of this collection. */
@sample samples.collections.Collections.Collections.collectionToTypedArray

@kotlin.internal.InlineOnly
public actual inline fun <T> Collection<T>.toArray(): Array<T> = copyToArray(this)

@JsName("copyToArray")
@PublishedApi
internal fun <T> copyToArray(collection: Collection<T>): Array<T> {
    return if (collection.asDynamic().toArray != undefined)
        collection.asDynamic().toArray().unsafeCast<Array<T>>()
    else
        copyToArrayImpl(collection).unsafeCast<Array<T>>()
}

@JsName("copyToArrayImpl")
internal actual fun copyToArrayImpl(collection: Collection<*>): Array<Any?> {
    val array = emptyArray<Any?>()
    val iterator = collection.iterator()
    while (iterator.hasNext())
        array.asDynamic().push(iterator.next())
    return array
}

@JsName("copyToExistingArrayImpl")
internal actual fun <T> copyToArrayImpl(collection: Collection<*>, array: Array<T>): Array<T> {
    if (array.size < collection.size)
        return copyToArrayImpl(collection).unsafeCast<Array<T>>()
    val iterator = collection.iterator()
    var index = 0
    while (iterator.hasNext()) {
        array[index++] = iterator.next().unsafeCast<T>()
    }
    if (index < array.size)
        array[index] = null.unsafeCast<T>()
    return array
}

/** Returns an immutable list containing only the specified object [element]. */
@kotlin.jvm.JvmName("listOf")
public fun <T> listOf(element: T): List<T> = arrayListOf(element)

@PublishedApi
@SinceKotlin("1.3")
@kotlin.internal.InlineOnly
internal actual inline fun <E> buildListInternal(builderAction: MutableList<E>.() -> Unit): List<E> {
    return ArrayList<E>().apply(builderAction).build()
}

@PublishedApi
@SinceKotlin("1.3")
@kotlin.internal.InlineOnly
internal actual inline fun <E> buildListInternal(capacity: Int, builderAction: MutableList<E>.() -> Unit): List<E> {
    checkBuilderCapacity(capacity)
    return ArrayList<E>(capacity).apply(builderAction).build()
}

/** Returns an immutable set containing only the specified object [element]. */
@kotlin.jvm.JvmName("setOf")
public fun <T> setOf(element: T): Set<T> = hashSetOf(element)

@PublishedApi
@SinceKotlin("1.3")
@kotlin.internal.InlineOnly
internal actual inline fun <E> buildSetInternal(builderAction: MutableSet<E>.() -> Unit): Set<E> {
    return LinkedHashSet<E>().apply(builderAction).build()
}

@PublishedApi
@SinceKotlin("1.3")
@kotlin.internal.InlineOnly
internal actual inline fun <E> buildSetInternal(capacity: Int, builderAction: MutableSet<E>.() -> Unit): Set<E> {
    return LinkedHashSet<E>(capacity).apply(builderAction).build()
}

/** Returns an immutable map, mapping only the specified key to the specified value. */
@kotlin.jvm.JvmName("mapOf")
public fun <K, V> mapOf(pair:

```

```

Pair<K, V>: Map<K, V> =
hashMapOf(pair)\n\n@PublishedApi\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\ninternal actual inline
fun <K, V> buildMapInternal(builderAction: MutableMap<K, V>().-> Unit): Map<K, V> {\n return
LinkedHashMap<K,
V>().apply(builderAction).build()\n}\n\n@PublishedApi\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\ninte
rnal actual inline fun <K, V> buildMapInternal(capacity: Int, builderAction: MutableMap<K, V>().-> Unit):
Map<K, V> {\n return LinkedHashMap<K, V>(capacity).apply(builderAction).build()\n}\n\n/**\n * Fills the
list with the provided [value].\n * Each element in the list gets replaced with the [value].\n
*\n@SinceKotlin("1.2")\npublic actual fun <T> MutableList<T>.fill(value: T): Unit {\n for (index in
0..lastIndex) {\n this[index] = value\n }\n}\n\n/**\n * Randomly shuffles elements in this list.\n *\n@See:
https://en.wikipedia.org/wiki/Fisher%20%80%93Yates\_shuffle#The\_modern\_algorithm\n
*\n@SinceKotlin("1.2")\npublic actual fun <T> MutableList<T>.shuffle(): Unit = shuffle(Random)\n\n/**\n *
Returns a new list with the elements of this list randomly shuffled.\n *\n@SinceKotlin("1.2")\npublic actual fun
<T> Iterable<T>.shuffled(): List<T> = toMutableList().apply { shuffle() }\n\n/**\n * Sorts elements in the list in-
place according to their natural sort order.\n *\n * The sort is _stable_. It means that equal elements preserve their
order relative to each other after sorting.\n *\n * @sample samples.collections.Collections.Sorting.sortMutableList\n
*\npublic actual fun <T : Comparable<T>> MutableList<T>.sort(): Unit {\n collectionsSort(this,
naturalOrder())\n}\n\n/**\n * Sorts elements in the list in-place according to the order specified with [comparator].\n
*\n * The sort is _stable_. It means that equal elements preserve their order relative to each other after sorting.\n
*\n * @sample samples.collections.Collections.Sorting.sortMutableListWith\n *\npublic actual fun <T>
MutableList<T>.sortWith(comparator: Comparator<in T>): Unit {\n collectionsSort(this,
comparator)\n}\n\nprivate fun <T> collectionsSort(list: MutableList<T>, comparator: Comparator<in T>) {\n if
(list.size <= 1) return\n\n val array = copyToArray(list)\n sortArrayWith(array, comparator)\n\n for (i in 0 until
array.size) {\n list[i] = array[i]\n }\n}\n\ninternal actual fun <T> arrayOfNulls(reference: Array<T>, size: Int):
Array<T> {\n return
arrayOfNulls<Any>(size).unsafeCast<Array<T>>()\n}\n\n@SinceKotlin("1.3")\n@PublishedApi\n@JsName("arr
ayCopy")\ninternal fun <T> arrayCopy(source: Array<out T>, destination: Array<in T>, destinationOffset: Int,
startIndex: Int, endIndex: Int) {\n AbstractList.checkRangeIndexes(startIndex, endIndex, source.size)\n val
rangeSize = endIndex - startIndex\n AbstractList.checkRangeIndexes(destinationOffset, destinationOffset +
rangeSize, destination.size)\n if (js("ArrayBuffer").isView(destination) &&
js("ArrayBuffer").isView(source)) {\n val subrange = source.asDynamic().subarray(startIndex, endIndex)\n
destination.asDynamic().set(subrange, destinationOffset)\n } else {\n if (source !== destination ||
destinationOffset <= startIndex) {\n for (index in 0 until rangeSize) {\n
destination[destinationOffset + index] = source[startIndex + index]\n }\n } else {\n for (index in
rangeSize - 1 downTo 0) {\n destination[destinationOffset + index] = source[startIndex + index]\n
}\n }\n }\n}\n\n// no singleton map implementation in js, return map as
is\n@Suppress("NOTHING_TO_INLINE")\ninternal actual inline fun <K, V> Map<K,
V>.toSingletonMapOrSelf(): Map<K, V> = this\n\n@Suppress("NOTHING_TO_INLINE")\ninternal actual inline
fun <K, V> Map<out K, V>.toSingletonMap(): Map<K, V> =
this.toMutableMap()\n\n@Suppress("NOTHING_TO_INLINE")\ninternal actual inline fun <T> Array<out
T>.copyToArrayOfAny(isVarargs: Boolean): Array<out Any?> =\n if (isVarargs)\n // no need to copy vararg
array in JS\n this\n else\n this.copyOf()\n\n@PublishedApi\ninternal actual fun
checkIndexOverflow(index: Int): Int {\n if (index < 0) {\n throwIndexOverflow()\n }\n return
index\n}\n\n@PublishedApi\ninternal actual fun checkCountOverflow(count: Int): Int {\n if (count < 0) {\n
throwCountOverflow()\n }\n return count\n}\n\n\n/**\n * JS map and set implementations do not make use of
capacities or load factors.\n *\n@PublishedApi\ninternal actual fun mapCapacity(expectedSize: Int) =
expectedSize\n\n/**\n * Checks a collection builder function capacity argument.\n * In JS no validation is made in
Map/Set constructor yet.\n *\n@SinceKotlin("1.3")\n@PublishedApi\ninternal fun

```

```

checkBuilderCapacity(capacity: Int) { \n  require(capacity >= 0) { \"capacity must be non-negative.\"
} \n} \n \n internal actual fun brittleContainsOptimizationEnabled(): Boolean = false\", \"/* \n * Copyright 2010-2018
JetBrains s.r.o. and Kotlin Programming Language contributors. \n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file. \n
*\n \n @file:kotlin.jvm.JvmMultifileClass \n @file:kotlin.jvm.JvmName(\"CollectionsKt\") \n \n package
kotlin.collections \n \n \n /* \n * Returns the given iterator itself. This allows to use an instance of iterator in a `for`
loop. \n * @sample samples.collections.Iterators.iterator \n * \n @kotlin.internal.InlineOnly \n public inline operator
fun <T> Iterator<T>.iterator(): Iterator<T> = this \n \n /* \n * Returns an [Iterator] that wraps each element produced
by the original iterator \n * into an [IndexedValue] containing the index of that element and the element itself. \n * \n
* @sample samples.collections.Iterators.withIndexIterator \n * \n public fun <T> Iterator<T>.withIndex():
Iterator<IndexedValue<T>> = IndexingIterator(this) \n \n /* \n * Performs the given [operation] on each element of
this [Iterator]. \n * @sample samples.collections.Iterators.forEachIterator \n * \n public inline fun <T>
Iterator<T>.forEach(operation: (T) -> Unit): Unit { \n  for (element in this) operation(element) \n } \n \n /* \n *
Iterator transforming original `iterator` into iterator of [IndexedValue], counting index from zero. \n * \n internal class
IndexingIterator<out T>(private val iterator: Iterator<T>) : Iterator<IndexedValue<T>> { \n  private var index =
0 \n  final override fun hasNext(): Boolean = iterator.hasNext() \n  final override fun next(): IndexedValue<T> =
IndexedValue(checkIndexOverflow(index++), iterator.next()) \n } \n \n \", \"/* \n * Copyright 2010-2021 JetBrains s.r.o.
and Kotlin Programming Language contributors. \n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file. \n
*\n \n @file:kotlin.jvm.JvmMultifileClass \n @file:kotlin.jvm.JvmName(\"ComparisonsKt\") \n \n package
kotlin.comparisons \n \n \n // NOTE: THIS FILE IS AUTO-GENERATED by the GenerateStandardLib.kt \n // See:
https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib \n \n \n \n import kotlin.random.* \n \n /* \n * Returns the
greater of two values. \n * \n * If values are equal, returns the first one. \n * \n @SinceKotlin(\"1.1\") \n public expect
fun <T : Comparable<T>> maxOf(a: T, b: T): T \n \n /* \n * Returns the greater of two values. \n
*\n \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public expect inline fun maxOf(a: Byte, b: Byte):
Byte \n \n /* \n * Returns the greater of two values. \n * \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public
expect inline fun maxOf(a: Short, b: Short): Short \n \n /* \n * Returns the greater of two values. \n
*\n \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public expect inline fun maxOf(a: Int, b: Int): Int \n \n
/* \n * Returns the greater of two values. \n * \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public expect
inline fun maxOf(a: Long, b: Long): Long \n \n /* \n * Returns the greater of two values. \n * \n * If either value is `NaN`,
returns `NaN`. \n * \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public expect inline fun maxOf(a: Float,
b: Float): Float \n \n /* \n * Returns the greater of two values. \n * \n * If either value is `NaN`, returns `NaN`. \n
*\n \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public expect inline fun maxOf(a: Double, b: Double):
Double \n \n /* \n * Returns the greater of three values. \n * \n * If there are multiple equal maximal values, returns the
first of them. \n * \n @SinceKotlin(\"1.1\") \n public expect fun <T : Comparable<T>> maxOf(a: T, b: T, c: T):
T \n \n /* \n * Returns the greater of three values. \n * \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public
expect inline fun maxOf(a: Byte, b: Byte, c: Byte): Byte \n \n /* \n * Returns the greater of three values. \n
*\n \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public expect inline fun maxOf(a: Short, b: Short, c:
Short): Short \n \n /* \n * Returns the greater of three values. \n
*\n \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public expect inline fun maxOf(a: Int, b: Int, c: Int):
Int \n \n /* \n * Returns the greater of three values. \n * \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public
expect inline fun maxOf(a: Long, b: Long, c: Long): Long \n \n /* \n * Returns the greater of three values. \n * \n * If
any value is `NaN`, returns `NaN`. \n * \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public expect inline
fun maxOf(a: Float, b: Float, c: Float): Float \n \n /* \n * Returns the greater of three values. \n * \n * If any value is
`NaN`, returns `NaN`. \n * \n @SinceKotlin(\"1.1\") \n @kotlin.internal.InlineOnly \n public expect inline fun maxOf(a:
Double, b: Double, c: Double): Double \n \n /* \n * Returns the greater of three values according to the order
specified by the given [comparator]. \n * \n * If there are multiple equal maximal values, returns the first of them. \n
*\n \n @SinceKotlin(\"1.1\") \n public fun <T> maxOf(a: T, b: T, c: T, comparator: Comparator<in T>): T { \n  return

```

`maxOf(a, maxOf(b, c, comparator), comparator)` Returns the greater of two values according to the order specified by the given [comparator]. If values are equal, returns the first one.

```

*\/@SinceKotlin("1.1")\npublic fun <T> maxOf(a: T, b: T, comparator: Comparator<in T>): T {
  return if (comparator.compare(a, b) >= 0) a else b
}
*\/@SinceKotlin("1.4")\npublic expect fun <T : Comparable<T>> maxOf(a: T, vararg other: T): T {
  return if (other.any { it == a }) a else other.first()
}
*\/@SinceKotlin("1.4")\npublic expect fun maxOf(a: Byte, vararg other: Byte): Byte {
  return maxOf(a, *other)
}
*\/@SinceKotlin("1.4")\npublic expect fun maxOf(a: Short, vararg other: Short): Short {
  return maxOf(a, *other)
}
*\/@SinceKotlin("1.4")\npublic expect fun maxOf(a: Int, vararg other: Int): Int {
  return maxOf(a, *other)
}
*\/@SinceKotlin("1.4")\npublic expect fun maxOf(a: Long, vararg other: Long): Long {
  return maxOf(a, *other)
}
*\/@SinceKotlin("1.4")\npublic expect fun maxOf(a: Float, vararg other: Float): Float {
  return if (other.any { it.isNaN }) NaN else other.max()
}
*\/@SinceKotlin("1.4")\npublic expect fun maxOf(a: Double, vararg other: Double): Double {
  return if (other.any { it.isNaN }) NaN else other.max()
}
*\/@SinceKotlin("1.4")\npublic fun <T> maxOf(a: T, vararg other: T, comparator: Comparator<in T>): T {
  var max = a
  for (e in other) if (comparator.compare(max, e) < 0) max = e
  return max
}
*\/@SinceKotlin("1.1")\npublic expect fun <T : Comparable<T>> minOf(a: T, b: T): T {
  return if (a < b) a else b
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Byte, b: Byte): Byte {
  return minOf(a, b)
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Short, b: Short): Short {
  return minOf(a, b)
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Int, b: Int): Int {
  return minOf(a, b)
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Long, b: Long): Long {
  return minOf(a, b)
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Float, b: Float): Float {
  return if (a.isNaN || b.isNaN) NaN else min(a, b)
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Double, b: Double): Double {
  return if (a.isNaN || b.isNaN) NaN else min(a, b)
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Double, b: Double, c: Double): Double {
  return if (other.any { it.isNaN }) NaN else other.min()
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Byte, b: Byte, c: Byte): Byte {
  return minOf(a, b, c)
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Short, b: Short, c: Short): Short {
  return minOf(a, b, c)
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Int, b: Int, c: Int): Int {
  return minOf(a, b, c)
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Long, b: Long, c: Long): Long {
  return minOf(a, b, c)
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Float, b: Float, c: Float): Float {
  return if (other.any { it.isNaN }) NaN else other.min()
}
*\/@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic expect inline fun minOf(a: Double, b: Double, c: Double): Double {
  return if (other.any { it.isNaN }) NaN else other.min()
}
*\/@SinceKotlin("1.1")\npublic fun <T> minOf(a: T, b: T, c: T, comparator: Comparator<in T>): T {
  return minOf(a, minOf(b, c, comparator), comparator)
}
*\/@SinceKotlin("1.1")\npublic fun <T> minOf(a: T, b: T, comparator: Comparator<in T>): T {
  return if (comparator.compare(a, b) < 0) a else b
}

```

```

(comparator.compare(a, b) <= 0) a else b\n}\n\n**\n * Returns the smaller of the given values.\n * \n * If there are
multiple equal minimal values, returns the first of them.\n *\n@SinceKotlin("1.4")\npublic expect fun <T :
Comparable<T>> minOf(a: T, vararg other: T): T\n\n**\n * Returns the smaller of the given values.\n
*\n@SinceKotlin("1.4")\npublic expect fun minOf(a: Byte, vararg other: Byte): Byte\n\n**\n * Returns the
smaller of the given values.\n *\n@SinceKotlin("1.4")\npublic expect fun minOf(a: Short, vararg other: Short):
Short\n\n**\n * Returns the smaller of the given values.\n *\n@SinceKotlin("1.4")\npublic expect fun minOf(a:
Int, vararg other: Int): Int\n\n**\n * Returns the smaller of the given values.\n *\n@SinceKotlin("1.4")\npublic
expect fun minOf(a: Long, vararg other: Long): Long\n\n**\n * Returns the smaller of the given values.\n * \n *
If any value is `NaN`, returns `NaN`.\n *\n@SinceKotlin("1.4")\npublic expect fun minOf(a: Float, vararg other:
Float): Float\n\n**\n * Returns the smaller of the given values.\n * \n * If any value is `NaN`, returns `NaN`.\n
*\n@SinceKotlin("1.4")\npublic expect fun minOf(a: Double, vararg other: Double): Double\n\n**\n * Returns
the smaller of the given values according to the order specified by the given [comparator].\n * \n * If there are
multiple equal minimal values, returns the first of them.\n *\n@SinceKotlin("1.4")\npublic fun <T> minOf(a: T,
vararg other: T, comparator: Comparator<in T>): T {\n    var min = a\n    for (e in other) if
(comparator.compare(min, e) > 0) min = e\n    return min\n}\n\n", "/*\n * Copyright 2010-2021 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n
*\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("MapsKt")\n\npackage
kotlin.collections\n\n/\n// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateStandardLib.kt\n// See:
https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n/\n\nimport kotlin.random.*\nimport
kotlin.ranges.contains\nimport kotlin.ranges.reversed\n\n**\n * Returns the first non-null value produced by
[transform] function being applied to entries of this map in iteration order,\n * or throws
[NoSuchElementException] if no non-null value was produced.\n * \n * @sample
samples.collections.Collections.Transformations.firstNotNullOf\n
*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, R : Any> Map<out K,
V>.firstNotNullOf(transform: (Map.Entry<K, V>) -> R?): R {\n    return firstNotNullOfOrNull(transform) ?: throw
NoSuchElementException("No element of the map was transformed to a non-null value.")\n}\n\n**\n * Returns
the first non-null value produced by [transform] function being applied to entries of this map in iteration order,\n *
or `null` if no non-null value was produced.\n * \n * @sample
samples.collections.Collections.Transformations.firstNotNullOf\n
*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, R : Any> Map<out K,
V>.firstNotNullOfOrNull(transform: (Map.Entry<K, V>) -> R?): R? {\n    for (element in this) {\n        val result =
transform(element)\n        if (result != null) {\n            return result\n        }\n    }\n    return null\n}\n\n**\n *
Returns a [List] containing all key-value pairs.\n *\npublic fun <K, V> Map<out K, V>.toList(): List<Pair<K, V>>
{\n    if (size == 0)\n        return emptyList()\n    val iterator = entries.iterator()\n    if (!iterator.hasNext())\n        return emptyList()\n    val first = iterator.next()\n    if (!iterator.hasNext())\n        return listOf(first.toPair())\n    val
result = ArrayList<Pair<K, V>>(size)\n    result.add(first.toPair())\n    do {\n        result.add(iterator.next().toPair())\n    } while (iterator.hasNext())\n    return result\n}\n\n**\n * Returns a single list
of all elements yielded from results of [transform] function being invoked on each entry of original map.\n * \n *
@sample samples.collections.Maps.Transformations.flatMap\n *\npublic inline fun <K, V, R> Map<out K,
V>.flatMap(transform: (Map.Entry<K, V>) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(),
transform)\n}\n\n**\n * Returns a single list of all elements yielded from results of [transform] function being
invoked on each entry of original map.\n * \n * @sample samples.collections.Collections.Transformations.flatMap\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("flatMapSequence")\npublic inline fun <K, V, R> Map<out K,
V>.flatMap(transform: (Map.Entry<K, V>) -> Sequence<R>): List<R> {\n    return flatMapTo(ArrayList<R>(),
transform)\n}\n\n**\n * Appends all elements yielded from results of [transform] function being invoked on each
entry of original map, to the given [destination].\n *\npublic inline fun <K, V, R, C : MutableCollection<in R>>

```


*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <K, V> Map<out K, V>.maxOf(selector:
(Map.Entry<K, V>) -> Double): Double {\n return entries.maxOf(selector)\n}\n\n/**\n * Returns the largest value
among all values produced by [selector] function\n * applied to each entry in the map.\n * \n * If any of values
produced by [selector] function is `NaN`, the returned result is `NaN`.\n * \n * @throws NoSuchElementException
if the map is empty.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <K, V> Map<out K, V>.maxOf(selector:
(Map.Entry<K, V>) -> Float): Float {\n return entries.maxOf(selector)\n}\n\n/**\n * Returns the largest value
among all values produced by [selector] function\n * applied to each entry in the map.\n * \n * @throws
NoSuchElementException if the map is empty.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, R : Comparable<R>> Map<out K,
V>.maxOf(selector: (Map.Entry<K, V>) -> R): R {\n return entries.maxOf(selector)\n}\n\n/**\n * Returns the
largest value among all values produced by [selector] function\n * applied to each entry in the map or `null` if there
are no entries.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <K, V> Map<out K,
V>.maxOfOrNull(selector: (Map.Entry<K, V>) -> Double): Double? {\n return
entries.maxOfOrNull(selector)\n}\n\n/**\n * Returns the largest value among all values produced by [selector]
function\n * applied to each entry in the map or `null` if there are no entries.\n * \n * If any of values produced by
[selector] function is `NaN`, the returned result is `NaN`.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <K, V> Map<out K,
V>.maxOfOrNull(selector: (Map.Entry<K, V>) -> Float): Float? {\n return
entries.maxOfOrNull(selector)\n}\n\n/**\n * Returns the largest value among all values produced by [selector]
function\n * applied to each entry in the map or `null` if there are no entries.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, R : Comparable<R>> Map<out K,
V>.maxOfOrNull(selector: (Map.Entry<K, V>) -> R): R? {\n return entries.maxOfOrNull(selector)\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each entry in the map.\n * \n * @throws NoSuchElementException if the map is empty.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, R> Map<out K,
V>.maxOfWith(comparator: Comparator<in R>, selector: (Map.Entry<K, V>) -> R): R {\n return
entries.maxOfWith(comparator, selector)\n}\n\n/**\n * Returns the largest value according to the provided
[comparator]\n * among all values produced by [selector] function applied to each entry in the map or `null` if there
are no entries.\n

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, R> Map<out K,
V>.maxOfWithOrNull(comparator: Comparator<in R>, selector: (Map.Entry<K, V>) -> R): R? {\n return
entries.maxOfWithOrNull(comparator, selector)\n}\n\n@Deprecated("Use maxWithOrNull instead.")
ReplaceWith("this.maxWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\n@kotlin.internal.InlineOnly\npublic inline fun <K, V> Map<out K,
V>.maxWith(comparator: Comparator<in Map.Entry<K, V>>): Map.Entry<K, V>? {\n return
maxWithOrNull(comparator)\n}\n\n/**\n * Returns the first entry having the largest value according to the provided
[comparator] or `null` if there are no entries.\n * \n * @SinceKotlin("1.4")\n * @kotlin.internal.InlineOnly\n * public
inline fun <K, V> Map<out K, V>.maxWithOrNull(comparator: Comparator<in Map.Entry<K, V>>):

are no entries.

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, R> Map<out K, V>.minOfWithOrNull(comparator: Comparator<in R>, selector: (Map.Entry<K, V>) -> R): R? {\n    return entries.minOfWithOrNull(comparator, selector)\n}\n\n@Deprecated("Use minWithOrNull instead.", ReplaceWith("this.minWithOrNull(comparator)"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5", hiddenSince = "1.6")\npublic fun <K, V> Map<out K, V>.minWith(comparator: Comparator<in Map.Entry<K, V>>): Map.Entry<K, V>? {\n    return minWithOrNull(comparator)\n}\n\n/**\n * Returns the first entry having the smallest value according to the provided [comparator] or `null` if there are no entries.\n */\n*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun <K, V> Map<out K, V>.minWithOrNull(comparator: Comparator<in Map.Entry<K, V>>): Map.Entry<K, V>? {\n    return entries.minWithOrNull(comparator)\n}\n\n/**\n * Returns `true` if the map has no entries.\n */\n * @sample samples.collections.Collections.Aggregates.none\n */\npublic fun <K, V> Map<out K, V>.none(): Boolean {\n    return isEmpty()\n}\n\n/**\n * Returns `true` if no entries match the given [predicate].\n */\n * @sample samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun <K, V> Map<out K, V>.none(predicate: (Map.Entry<K, V>) -> Boolean): Boolean {\n    if (isEmpty()) return true\n    for (element in this) if (predicate(element)) return false\n    return true\n}\n\n/**\n * Performs the given [action] on each entry and returns the map itself afterwards.\n */\n*\n@SinceKotlin("1.1")\npublic inline fun <K, V, M : Map<out K, V>> M.onEach(action: (Map.Entry<K, V>) -> Unit): M {\n    return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given [action] on each entry, providing sequential index with the entry,\n * and returns the map itself afterwards.\n */\n * @param [action] function that takes the index of an entry and the entry itself\n * and performs the action on the entry.\n */\n*\n@SinceKotlin("1.4")\npublic inline fun <K, V, M : Map<out K, V>> M.onEachIndexed(action: (index: Int, Map.Entry<K, V>) -> Unit): M {\n    return apply { entries.forEachIndexed(action) }\n}\n\n/**\n * Creates an [Iterable] instance that wraps the original map returning its entries when being iterated.\n */\n*\n@kotlin.internal.InlineOnly\npublic inline fun <K, V> Map<out K, V>.asIterable(): Iterable<Map.Entry<K, V>> {\n    return entries\n}\n\n/**\n * Creates a [Sequence] instance that wraps the original map returning its entries when being iterated.\n */\n */\npublic fun <K, V> Map<out K, V>.asSequence(): Sequence<Map.Entry<K, V>> {\n    return entries.asSequence()\n}\n\n"/\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.text\n\n// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateUnicodeData.kt\n// See: https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\n// 10 mappings totally\n\ninternal fun Char.titlecaseImpl(): String {\n    val uppercase = uppercase()\n    if (uppercase.length > 1) {\n        return if (this == '\u0149') uppercase else uppercase[0] + uppercase.substring(1).lowercase()\n    }\n    return titlecaseChar().toString()\n}\n\n"/\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.text\n\n/**\n * Converts this character to lower case using Unicode mapping rules of the invariant locale.\n */\n*\n@Deprecated("Use lowercaseChar() instead.", ReplaceWith("lowercaseChar()"))\n@DeprecatedSinceKotlin(warningSince = "1.5")\n@kotlin.internal.InlineOnly\npublic actual inline fun Char.toLowerCase(): Char = lowercaseChar()\n\n/**\n * Converts this character to lower case using Unicode mapping rules of the invariant locale.\n */\n * This function performs one-to-one character mapping.\n * To support one-to-many character mapping use the [toLowerCase] function.\n * If this character has no mapping equivalent, the character itself is returned.\n */\n * @sample samples.text.Chars.toLowerCase\n */\n*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic actual inline fun Char.toLowerCaseChar(): Char = lowercase()[0]\n\n/**\n * Converts this character to lower case using Unicode mapping rules of the invariant locale.\n */\n * This function supports one-to-many character mapping, thus the length of the returned string can be greater than one.\n * For example, ``\u0130'.toLowerCase()`` returns
```

```

`"\u0069\u0307",\n * where `"\u0130` is the LATIN CAPITAL LETTER I WITH DOT ABOVE character
(`\u0130`).\n * If this character has no lower case mapping, the result of `toString()` of this char is returned.\n *\n *
@sample samples.text.Chars.lowercase\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
c actual inline fun Char.lowercase(): String = toString().asDynamic().toLowerCase().unsafeCast<String>()\n\n/**\n
* Converts this character to upper case using Unicode mapping rules of the invariant locale.\n
*/\n@Deprecated("Use uppercaseChar() instead.",
ReplaceWith("uppercaseChar()"))\n@DeprecatedSinceKotlin(warningSince =
"1.5")\n@kotlin.internal.InlineOnly\npublic actual inline fun Char.toUpperCase(): Char =
uppercaseChar()\n\n/**\n * Converts this character to upper case using Unicode mapping rules of the invariant
locale.\n *\n * This function performs one-to-one character mapping.\n * To support one-to-many character
mapping use the [uppercase] function.\n * If this character has no mapping equivalent, the character itself is
returned.\n *\n * @sample samples.text.Chars.uppercase\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Char.uppercaseChar(): Char {\n    val uppercase = uppercase()\n    return if (uppercase.length > 1) this else
uppercase[0]\n}\n\n/**\n * Converts this character to upper case using Unicode mapping rules of the invariant
locale.\n *\n * This function supports one-to-many character mapping, thus the length of the returned string can be
greater than one.\n * For example, `"\uFB00'.uppercase()` returns `"\u0046\u0046"`,\n * where `"\uFB00` is the
LATIN SMALL LIGATURE FF character (`\ufb00`).\n * If this character has no upper case mapping, the result of
`toString()` of this char is returned.\n *\n * @sample samples.text.Chars.uppercase\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
c actual inline fun Char.uppercase(): String = toString().asDynamic().toUpperCase().unsafeCast<String>()\n\n/**\n
* Converts this character to title case using Unicode mapping rules of the invariant locale.\n *\n * This function
performs one-to-one character mapping.\n * To support one-to-many character mapping use the [titlecase]
function.\n * If this character has no mapping equivalent, the result of calling [uppercaseChar] is returned.\n *\n *
@sample samples.text.Chars.titlecase\n
*/\n@SinceKotlin("1.5")\npublic actual fun Char.titlecaseChar(): Char =
titlecaseCharImpl()\n\n/**\n * Returns `true` if this character is a Unicode high-surrogate code unit (also known as
leading-surrogate code unit).\n */\npublic actual fun Char.isHighSurrogate(): Boolean = this in
Char.MIN_HIGH_SURROGATE..Char.MAX_HIGH_SURROGATE\n\n/**\n * Returns `true` if this character is a
Unicode low-surrogate code unit (also known as trailing-surrogate code unit).\n */\npublic actual fun
Char.isLowSurrogate(): Boolean = this in
Char.MIN_LOW_SURROGATE..Char.MAX_LOW_SURROGATE\n\n/**\n * Returns the Unicode general
category of this character.\n */\n@SinceKotlin("1.5")\npublic actual val Char.category: CharCategory\n    get() =
CharCategory.valueOf(getCategoryValue())\n\n/**\n * Returns `true` if this character (Unicode code point) is
defined in Unicode.\n *\n * A character is considered to be defined in Unicode if its [category] is not
[CharCategory.UNASSIGNED].\n */\n@SinceKotlin("1.5")\npublic actual fun Char.isDefined(): Boolean {\n    if
(this < "\u0080") {\n        return true\n    }\n    return getCategoryValue() !=
CharCategory.UNASSIGNED.value\n}\n\n/**\n * Returns `true` if this character is a letter.\n *\n * A character is
considered to be a letter if its [category] is [CharCategory.UPPERCASE_LETTER],\n *
[CharCategory.LOWERCASE_LETTER], [CharCategory.TITLECASE_LETTER],
[CharCategory.MODIFIER_LETTER], or [CharCategory.OTHER_LETTER].\n *\n * @sample
samples.text.Chars.isLetter\n
*/\n@SinceKotlin("1.5")\npublic actual fun Char.isLetter(): Boolean {\n    if (this in
'a..'z' || this in 'A..'Z') {\n        return true\n    }\n    if (this < "\u0080") {\n        return false\n    }\n    return
isLetterImpl()\n}\n\n/**\n * Returns `true` if this character is a letter or digit.\n *\n * @see isLetter\n * @see
isDigit\n *\n * @sample samples.text.Chars.isLetterOrDigit\n
*/\n@SinceKotlin("1.5")\npublic actual fun
Char.isLetterOrDigit(): Boolean {\n    if (this in 'a..'z' || this in 'A..'Z' || this in '0..'9') {\n        return true\n    }\n    if
(this < "\u0080") {\n        return false\n    }\n    return isDigitImpl() || isLetterImpl()\n}\n\n/**\n * Returns `true` if
this character is a digit.\n *\n * A character is considered to be a digit if its [category] is

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[CharCategory.DECIMAL_DIGIT_NUMBER].\n *\n * @sample samples.text.Chars.isDigit\n
*\n@SinceKotlin("1.5")\npublic actual fun Char.isDigit(): Boolean {\n if (this in '0'..'9') {\n return true\n
}\n if (this < "\u0080") {\n return false\n }\n return isDigitImpl()\n}\n\n/**\n * Returns `true` if this
character is upper case.\n *\n * A character is considered to be an upper case character if its [category] is
[CharCategory.UPPERCASE_LETTER],\n * or it has contributory property Other_Uppercase as defined by the
Unicode Standard.\n *\n * @sample samples.text.Chars.isUpperCase\n *\n@SinceKotlin("1.5")\npublic actual fun
Char.isUpperCase(): Boolean {\n if (this in 'A'..'Z') {\n return true\n }\n if (this < "\u0080") {\n return
false\n }\n return isUpperCaseImpl()\n}\n\n/**\n * Returns `true` if this character is lower case.\n *\n * A
character is considered to be a lower case character if its [category] is [CharCategory.LOWERCASE_LETTER],\n *
or it has contributory property Other_Lowercase as defined by the Unicode Standard.\n *\n * @sample
samples.text.Chars.isLowerCase\n *\n@SinceKotlin("1.5")\npublic actual fun Char.isLowerCase(): Boolean {\n
if (this in 'a'..'z') {\n return true\n }\n if (this < "\u0080") {\n return false\n }\n return
isLowerCaseImpl()\n}\n\n/**\n * Returns `true` if this character is a title case letter.\n *\n * A character is
considered to be a title case letter if its [category] is [CharCategory.TITLECASE_LETTER].\n *\n * @sample
samples.text.Chars.isTitleCase\n *\n@SinceKotlin("1.5")\npublic actual fun Char.isTitleCase(): Boolean {\n if
(this < "\u0080") {\n return false\n }\n return getCategoryValue() ==
CharCategory.TITLECASE_LETTER.value\n}\n\n/**\n * Returns `true` if this character is an ISO control
character.\n *\n * A character is considered to be an ISO control character if its [category] is
[CharCategory.CONTROL],\n * meaning the Char is in the range `'\u0000'..'u001F'` or in the range
`'\u007F'..'u009F'`.\n *\n * @sample samples.text.Chars.isISOControl\n *\n@SinceKotlin("1.5")\npublic actual
fun Char.isISOControl(): Boolean {\n return this <= '\u001F' || this in '\u007F'..'u009F'\n}\n\n/**\n *
Determines whether a character is whitespace according to the Unicode standard.\n * Returns `true` if the character
is whitespace.\n *\n * @sample samples.text.Chars.isWhitespace\n *\npublic actual fun Char.isWhitespace():
Boolean = isWhitespaceImpl(),"/**\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n *\n@package kotlin.text\nimport kotlin.js.RegExp\n\n/**\n * Converts the characters
in the specified array to a string.\n *\n@SinceKotlin("1.2")\n@Deprecated("Use CharArray.concatToString()
instead", ReplaceWith("chars.concatToString()"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5")\npublic actual fun String(chars: CharArray): String {\n var result = ""\n for (char in chars) {\n
result += char\n }\n return result\n}\n\n/**\n * Converts the characters from a portion of the specified array to a
string.\n *\n * @throws IndexOutOfBoundsException if either [offset] or [length] are less than zero\n * or `offset +
length` is out of [chars] array bounds.\n *\n@SinceKotlin("1.2")\n@Deprecated("Use
CharArray.concatToString(startIndex, endIndex) instead", ReplaceWith("chars.concatToString(offset, offset +
length)"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5")\npublic actual fun String(chars:
CharArray, offset: Int, length: Int): String {\n if (offset < 0 || length < 0 || chars.size - offset < length)\n
throw IndexOutOfBoundsException("size: ${chars.size}; offset: $offset; length: $length")\n var result = ""\n
for (index in offset until offset + length) {\n result += chars[index]\n }\n return result\n}\n\n/**\n *
Concatenates characters in this [CharArray] into a String.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
CharArray.concatToString(): String {\n var result = ""\n for (char in this) {\n result += char\n }\n
return result\n}\n\n/**\n * Concatenates characters in this [CharArray] or its subrange into a String.\n *\n * @param
startIndex the beginning (inclusive) of the subrange of characters, 0 by default.\n * @param endIndex the end
(exclusive) of the subrange of characters, size of this array by default.\n *\n * @throws
IndexOutOfBoundsException if [startIndex] is less than zero or [endIndex] is greater than the size of this array.\n
*\n * @throws IllegalArgumentException if [startIndex] is greater than [endIndex].\n
}\n\n/**\n * @since Kotlin 1.4\n *\n@WasExperimental(ExperimentalStdlibApi::class)\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual fun CharArray.concatToString(startIndex: Int = 0,
endIndex: Int = this.size): String {\n AbstractList.checkBoundsIndexes(startIndex, endIndex, this.size)\n var

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result = ""
for (index in startIndex until endIndex) {
    result += this[index]
}
return result
}

/**
 * Returns a [CharArray] containing characters of this string.
 */
@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
public actual fun
String.toCharArray(): CharArray {
    return CharArray(length) { get(it) }
}

/**
 * Returns a [CharArray]
containing characters of this string or its substring.
 * @param startIndex the beginning (inclusive) of the
substring, 0 by default.
 * @param endIndex the end (exclusive) of the substring, length of this string by default.
 * @throws IndexOutOfBoundsException if [startIndex] is less than zero or [endIndex] is greater than the length
of this string.
 * @throws IllegalArgumentException if [startIndex] is greater than [endIndex].
 */
@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")
public actual fun String.toCharArray(startIndex: Int = 0, endIndex: Int
= this.length): CharArray {
    AbstractList.checkBoundsIndexes(startIndex, endIndex, length)
    return
CharArray(endIndex - startIndex) { get(startIndex + it) }
}

/**
 * Decodes a string from the bytes in UTF-8
encoding in this array.
 * Malformed byte sequences are replaced by the replacement char `      `.
 */
@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
public actual fun
ByteArray.decodeToString(): String {
    return decodeUtf8(this, 0, size, false)
}

/**
 * Decodes a string from
the bytes in UTF-8 encoding in this array or its subrange.
 * @param startIndex the beginning (inclusive) of the
subrange to decode, 0 by default.
 * @param endIndex the end (exclusive) of the subrange to decode, size of this
array by default.
 * @param throwOnInvalidSequence specifies whether to throw an exception on malformed byte
sequence or replace it by the replacement char `      `.
 * @throws IndexOutOfBoundsException if
[startIndex] is less than zero or [endIndex] is greater than the size of this array.
 * @throws
IllegalArgumentException if [startIndex] is greater than [endIndex].
 * @throws CharacterCodingException if the
byte array contains malformed UTF-8 byte sequence and [throwOnInvalidSequence] is true.
 */
@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")
public actual fun ByteArray.decodeToString(
    startIndex: Int = 0,
endIndex: Int = this.size,
    throwOnInvalidSequence: Boolean = false
): String {
    AbstractList.checkBoundsIndexes(startIndex, endIndex, this.size)
    return decodeUtf8(this, startIndex, endIndex,
throwOnInvalidSequence)
}

/**
 * Encodes this string to an array of bytes in UTF-8 encoding.
 * Any
malformed char sequence is replaced by the replacement byte sequence.
 */
@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
public actual fun
String.encodeToByteArray(): ByteArray {
    return encodeUtf8(this, 0, length, false)
}

/**
 * Encodes this
string or its substring to an array of bytes in UTF-8 encoding.
 * @param startIndex the beginning (inclusive)
of the substring to encode, 0 by default.
 * @param endIndex the end (exclusive) of the substring to encode, length
of this string by default.
 * @param throwOnInvalidSequence specifies whether to throw an exception on
malformed char sequence or replace.
 * @throws IndexOutOfBoundsException if [startIndex] is less than zero
or [endIndex] is greater than the length of this string.
 * @throws IllegalArgumentException if [startIndex] is
greater than [endIndex].
 * @throws CharacterCodingException if this string contains malformed char sequence
and [throwOnInvalidSequence] is true.
 */
@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")
public actual fun String.encodeToByteArray(
    startIndex: Int = 0,
endIndex: Int = this.length,
    throwOnInvalidSequence: Boolean = false
): ByteArray {
    AbstractList.checkBoundsIndexes(startIndex, endIndex, length)
    return encodeUtf8(this, startIndex, endIndex,
throwOnInvalidSequence)
}

/**
 * Returns a copy of this string converted to upper case using the rules of the
default locale.
 * @Deprecated("Use uppercase() instead.")
 */
@DeprecatedSinceKotlin(warningSince =
"1.5")
@kotlin.internal.InlineOnly
public actual inline fun String.toUpperCase(): String =
asDynamic().toUpperCase()

/**
 * Returns a copy of this string converted to upper case using Unicode mapping
rules of the invariant locale.
 * This function supports one-to-many and many-to-one character mapping,
thus the length of the returned string can be different from the length of the original string.
 * @sample
 */

```

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samples.text.Strings.uppercase\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
actual inline fun String.uppercase(): String = asDynamic().toUpperCase()\n\n**\n * Returns a copy of this string
converted to lower case using the rules of the default locale.\n *\n@Deprecated("Use lowercase() instead.\",
ReplaceWith("lowercase()"))\n@DeprecatedSinceKotlin(warningSince =
"1.5")\n@kotlin.internal.InlineOnly\npublic actual inline fun String.toLowerCase(): String =
asDynamic().toLowerCase()\n\n**\n * Returns a copy of this string converted to lower case using Unicode
mapping rules of the invariant locale.\n *\n * This function supports one-to-many and many-to-one character
mapping,\n * thus the length of the returned string can be different from the length of the original string.\n *\n *
@sample samples.text.Strings.lowercase\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
actual inline fun String.lowercase(): String = asDynamic().toLowerCase()\n\n@kotlin.internal.InlineOnly\ninternal
actual inline fun String.nativeIndexOf(str: String, fromIndex: Int): Int = asDynamic().indexOf(str,
fromIndex)\n\n@kotlin.internal.InlineOnly\ninternal actual inline fun String.nativeLastIndexOf(str: String,
fromIndex: Int): Int = asDynamic().lastIndexOf(str, fromIndex)\n\n@kotlin.internal.InlineOnly\ninternal inline fun
String.nativeStartsWith(s: String, position: Int): Boolean = asDynamic().startsWith(s,
position)\n\n@kotlin.internal.InlineOnly\ninternal inline fun String.nativeEndsWith(s: String): Boolean =
asDynamic().endsWith(s)\n\n@kotlin.internal.InlineOnly\npublic actual inline fun String.substring(startIndex: Int):
String = asDynamic().substring(startIndex)\n\n@kotlin.internal.InlineOnly\npublic actual inline fun
String.substring(startIndex: Int, endIndex: Int): String = asDynamic().substring(startIndex,
endIndex)\n\n@Deprecated("Use String.plus() instead", ReplaceWith("this +
str"))\n@DeprecatedSinceKotlin(warningSince = "1.6")\n@kotlin.internal.InlineOnly\npublic inline fun
String.concat(str: String): String = asDynamic().concat(str)\n\n@Deprecated("Use Regex.findAll() instead or
invoke matches() on String dynamically:
this.asDynamic().match(regex)")\n@DeprecatedSinceKotlin(warningSince =
"1.6")\n@kotlin.internal.InlineOnly\npublic inline fun String.match(regex: String): Array<String>? =
asDynamic().match(regex)\n\n//native public fun String.trim(): String\n//TODO: String.replace to implement
effective trimLeading and trimTrailing\n\n@kotlin.internal.InlineOnly\ninternal inline fun
String.nativeReplace(pattern: RegExp, replacement: String): String = asDynamic().replace(pattern,
replacement)\n\n**\n * Compares two strings lexicographically, optionally ignoring case differences.\n *\n * If
[ignoreCase] is true, the result of `Char.uppercaseChar().lowercaseChar()` on each character is compared.\n
*\n@SinceKotlin("1.2")\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic
actual fun String.compareTo(other: String, ignoreCase: Boolean = false): Int {\n    if (ignoreCase) {\n        val n1 =
this.length\n        val n2 = other.length\n        val min = minOf(n1, n2)\n        if (min == 0) return n1 - n2\n        for
(index in 0 until min) {\n            var thisChar = this[index]\n            var otherChar = other[index]\n\n            if
(thisChar != otherChar) {\n                thisChar = thisChar.uppercaseChar()\n                otherChar =
otherChar.uppercaseChar()\n\n                if (thisChar != otherChar) {\n                    thisChar =
thisChar.lowercaseChar()\n                    otherChar = otherChar.lowercaseChar()\n\n                    if (thisChar !=
otherChar) {\n                        return thisChar.compareTo(otherChar)\n                    }\n                }\n            }\n        }\n        return n1 - n2\n    } else {\n        return compareTo(other)\n    }\n}\n\n**\n * Returns `true` if the contents
of this char sequence are equal to the contents of the specified [other],\n * i.e. both char sequences contain the same
number of the same characters in the same order.\n *\n * @sample samples.text.Strings.contentEquals\n
*\n@SinceKotlin("1.5")\npublic actual infix fun CharSequence?.contentEquals(other: CharSequence?): Boolean =
contentEqualsImpl(other)\n\n**\n * Returns `true` if the contents of this char sequence are equal to the contents of
the specified [other], optionally ignoring case difference.\n *\n * @param ignoreCase `true` to ignore character case
when comparing contents.\n *\n * @sample samples.text.Strings.contentEquals\n\n@SinceKotlin("1.5")\npublic
actual fun CharSequence?.contentEquals(other: CharSequence?, ignoreCase: Boolean): Boolean {\n    return if
(ignoreCase)\n        this.contentEqualsIgnoreCaseImpl(other)\n    else\n

```

```

this.contentEqualsImpl(other)\n}\n\nprivate val STRING_CASE_INSENSITIVE_ORDER = Comparator<String>
{ a, b -> a.compareTo(b, ignoreCase = true) }\n\n@SinceKotlin("1.2")\npublic actual val
String.Companion.CASE_INSENSITIVE_ORDER: Comparator<String>\n  get() =
STRING_CASE_INSENSITIVE_ORDER\n", "/*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n
*/\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("CharsKt")\n\npackage kotlin.text\n\n/**\n * Returns the numeric value of the decimal digit that this Char represents.\n * Throws an exception if this Char is
not a valid decimal digit.\n * A Char is considered to represent a decimal digit if [isDigit] is true for the Char.\n
* In this case, the Unicode decimal digit value of the character is returned.\n * @sample
samples.text.Chars.digitToInt\n
*/\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun Char.digitToInt(): Int
{\n  return digitOf(this, 10).also {\n    if (it < 0) throw IllegalArgumentException("Char $this is not a decimal
digit")\n  }\n}\n\n/**\n * Returns the numeric value of the digit that this Char represents in the specified [radix].\n
* Throws an exception if the [radix] is not in the range `2..36` or if this Char is not a valid digit in the specified
[radix].\n * A Char is considered to represent a digit in the specified [radix] if at least one of the following is
true:\n * - [isDigit] is `true` for the Char and the Unicode decimal digit value of the character is less than the
specified [radix]. In this case the decimal digit value is returned.\n * - The Char is one of the uppercase Latin letters
'A' through 'Z' and its [code] is less than `radix + 'A'.code - 10`. In this case, `this.code - 'A'.code + 10` is
returned.\n * - The Char is one of the lowercase Latin letters 'a' through 'z' and its [code] is less than `radix +
'a'.code - 10`. In this case, `this.code - 'a'.code + 10` is returned.\n * - The Char is one of the fullwidth Latin
capital letters '\uFF21' through '\uFF3A' and its [code] is less than `radix + 0xFF21 - 10`. In this case, `this.code
- 0xFF21 + 10` is
returned.\n * - The Char is one of the fullwidth Latin small letters '\uFF41' through '\uFF5A' and its [code] is less
than `radix + 0xFF41 - 10`. In this case, `this.code - 0xFF41 + 10` is returned.\n * @sample
samples.text.Chars.digitToInt\n
*/\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun Char.digitToInt(radix:
Int): Int {\n  return digitToIntOrNull(radix) ?: throw IllegalArgumentException("Char $this is not a digit in the
given radix=$radix")\n}\n\n/**\n * Returns the numeric value of the decimal digit that this Char represents, or
`null` if this Char is not a valid decimal digit.\n * A Char is considered to represent a decimal digit if [isDigit] is
true for the Char.\n * In this case, the Unicode decimal digit value of the character is returned.\n * @sample
samples.text.Chars.digitToIntOrNull\n
*/\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
Char.digitToIntOrNull(): Int? {\n  return digitOf(this, 10).takeIf { it >= 0 }\n}\n\n/**\n * Returns the numeric
value of the digit that this Char represents in the specified [radix], or `null` if this Char is not a valid digit in the
specified [radix].\n * Throws an exception if the [radix] is not in the range `2..36`.\n * A Char is considered to
represent a digit in the specified [radix] if at least one of the following is true:\n * - [isDigit] is `true` for the
Char and the Unicode decimal digit value of the character is less than the specified [radix]. In this case the decimal
digit value is returned.\n * - The Char is one of the uppercase Latin letters 'A' through 'Z' and its [code] is less
than `radix + 'A'.code - 10`. In this case, `this.code - 'A'.code + 10` is returned.\n * - The Char is one of the
lowercase Latin letters 'a' through 'z' and its [code] is less than `radix + 'a'.code - 10`. In this case, `this.code
- 'a'.code + 10` is
returned.\n * - The Char is one of the fullwidth Latin capital letters '\uFF21' through '\uFF3A' and its [code] is less
than `radix + 0xFF21 - 10`. In this case, `this.code - 0xFF21 + 10` is returned.\n * - The Char is one of the
fullwidth Latin small letters '\uFF41' through '\uFF5A' and its [code] is less than `radix + 0xFF41 - 10`. In this
case,
`this.code - 0xFF41 + 10` is returned.\n * @sample samples.text.Chars.digitToIntOrNull\n
*/\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
Char.digitToIntOrNull(radix: Int): Int? {\n  checkRadix(radix)\n  return digitOf(this, radix).takeIf { it >= 0
}\n}\n\n/**\n * Returns the Char that represents this decimal digit.\n * Throws an exception if this value is not in the
range `0..9`.\n * If this value is in `0..9`, the decimal digit Char with code `0'.code + this` is returned.\n *

```

@sample samples.text.Chars.digitToChar\n

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun Int.digitToChar(): Char\n{\n    if (this in 0..9) {\n        return '0' + this\n    }\n    throw IllegalArgumentException("\nInt $this is not a decimal digit")\n}\n\n/**\n * Returns the Char that represents this numeric digit value in the specified [radix].\n * Throws an exception if the [radix] is not in the range `2..36` or if this value is not in the range `0` until radix`.\n * If this value is less than `10`, the decimal digit Char with code `0.code + this` is returned.\n * Otherwise, the uppercase Latin letter with code `A.code + this - 10` is returned.\n */\n\n@sample samples.text.Chars.digitToChar\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun Int.digitToChar(radix:\nInt): Char {\n    if (radix !in 2..36) {\n        throw IllegalArgumentException("Invalid radix: $radix. Valid radix values are in range 2..36")\n    }\n    if (this < 0 || this >= radix) {\n        throw IllegalArgumentException("Digit $this does not represent a valid digit in radix $radix")\n    }\n    return if (this < 10) {\n        '0' + this\n    } else {\n        'A' + this - 10\n    }\n}\n\n/**\n * Converts this character to lower case using Unicode mapping rules of the invariant locale.\n */\n\n@Deprecated("Use lowercaseChar() instead.")\n
```

```
ReplaceWith("lowercaseChar()")\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic expect fun\nChar.toLowerCase(): Char\n\n/**\n * Converts this character to lower case using Unicode mapping rules of the invariant locale.\n * This function performs one-to-one character mapping.\n * To support one-to-many character mapping use the [lowercase] function.\n * If this character has no mapping equivalent, the character itself is returned.\n */\n\n@sample samples.text.Chars.toLowerCase\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun\nChar.lowercaseChar(): Char\n\n/**\n * Converts this character to lower case using Unicode mapping rules of the invariant locale.\n * This function supports one-to-many character mapping, thus the length of the returned string can be greater than one.\n * For example, `'\u0130'.lowercase()` returns `'\u0069\u0307'`, where `'\u0130` is the LATIN CAPITAL LETTER I WITH DOT ABOVE character (`\ufffd\uuffd`).\n * If this character has no lower case mapping, the result of `toString()` of this char is returned.\n */\n\n@sample\nsamples.text.Chars.toLowerCase\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun\nChar.lowercase(): String\n\n/**\n * Converts this character to upper case using Unicode mapping rules of the invariant locale.\n */\n\n@Deprecated("Use uppercaseChar() instead.")\nReplaceWith("uppercaseChar()")\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic expect fun\nChar.toUpperCase(): Char\n\n/**\n * Converts this character to upper case using Unicode mapping rules of the invariant locale.\n * This function performs one-to-one character mapping.\n * To support one-to-many character mapping use the [uppercase] function.\n * If this character has no mapping equivalent, the character itself is returned.\n */\n\n@sample samples.text.Chars.uppercase\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun\nChar.uppercaseChar(): Char\n\n/**\n * Converts this character to upper case using Unicode mapping rules of the invariant locale.\n * This function supports one-to-many character mapping, thus the length of the returned string can be greater than one.\n * For example, `'\uFB00'.uppercase()` returns `'\u0046\u0046'`, where `'\uFB00` is the LATIN SMALL LIGATURE FF character (`\ufffd\uuffd\uuffd`).\n * If this character has no upper case mapping, the result of `toString()` of this char is returned.\n */\n\n@sample samples.text.Chars.uppercase\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun\nChar.uppercase(): String\n\n/**\n * Converts this character to title case using Unicode mapping rules of the invariant locale.\n * This function performs one-to-one character mapping.\n * To support one-to-many character mapping use the [titlecase] function.\n * If this character has no mapping equivalent, the result of calling [uppercaseChar] is returned.\n */\n\n@sample samples.text.Chars.titlecase\n\n@SinceKotlin("1.5")\npublic expect fun\nChar.titlecaseChar(): Char\n\n/**\n * Converts this character to title case using Unicode mapping rules of the invariant locale.\n * This function supports one-to-many character mapping, thus the length of the returned string can be greater than one.\n * For example, `'\uFB00'.titlecase()` returns `'\u0046\u0066'`, where `'\uFB00` is the LATIN SMALL LIGATURE FF character (`\ufffd\uuffd\uuffd`).\n * If this character has no title
```

case mapping, the result of [uppercase] is returned instead.

```

    @sample samples.text.Chars.titlecase
    @SinceKotlin("1.5")
    public fun Char.titlecase(): String = titlecaseImpl()
    Concatenates this Char and a String.
    @sample samples.text.Chars.plus
    @kotlin.internal.InlineOnly
    public inline operator fun Char.plus(other: String): String = this.toString() + other
    Returns `true` if this character is equal to the [other] character, optionally ignoring character case.
    Two characters are considered equal ignoring case if `Char.toUpperCaseChar().toLowerCaseChar()` on each character produces the same result.
    @param ignoreCase `true` to ignore character case when comparing characters. By default `false`.
    @sample samples.text.Chars.equals
    @public fun Char.equals(other: Char, ignoreCase: Boolean = false): Boolean {
        if (this == other) return true
        if (!ignoreCase) return false
        val thisUpper = this.toUpperCaseChar()
        val otherUpper = other.toUpperCaseChar()
        return thisUpper == otherUpper || thisUpper.toLowerCaseChar() == otherUpper.toLowerCaseChar()
    }
    Returns `true` if this character is a Unicode surrogate code unit.
    @public fun Char.isSurrogate(): Boolean = this in Char.MIN_SURROGATE..Char.MAX_SURROGATE
    Returns the Unicode general category of this character.
    @SinceKotlin("1.5")
    public expect val Char.category: CharCategory
    Returns `true` if this character (Unicode code point) is defined in Unicode.
    A character is considered to be defined in Unicode if its [category] is not [CharCategory.UNASSIGNED].
    @SinceKotlin("1.5")
    public expect fun Char.isDefined(): Boolean
    Returns `true` if this character is a letter.
    A character is considered to be a letter if its [category] is [CharCategory.UPPERCASE_LETTER], [CharCategory.LOWERCASE_LETTER], [CharCategory.TITLECASE_LETTER], [CharCategory.MODIFIER_LETTER], or [CharCategory.OTHER_LETTER].
    @sample samples.text.Chars.isLetter
    @SinceKotlin("1.5")
    public expect fun Char.isLetter(): Boolean
    Returns `true` if this character is a letter or digit.
    @see isLetter
    @see isDigit
    @sample samples.text.Chars.isLetterOrDigit
    @SinceKotlin("1.5")
    public expect fun Char.isLetterOrDigit(): Boolean
    Returns `true` if this character is a digit.
    A character is considered to be a digit if its [category] is [CharCategory.DECIMAL_DIGIT_NUMBER].
    @sample samples.text.Chars.isDigit
    @SinceKotlin("1.5")
    public expect fun Char.isDigit(): Boolean
    Returns `true` if this character is upper case.
    A character is considered to be an upper case character if its [category] is [CharCategory.UPPERCASE_LETTER], or it has contributory property Other_Uppercase as defined by the Unicode Standard.
    @sample samples.text.Chars.isUpperCase
    @SinceKotlin("1.5")
    public expect fun Char.isUpperCase(): Boolean
    Returns `true` if this character is lower case.
    A character is considered to be a lower case character if its [category] is [CharCategory.LOWERCASE_LETTER], or it has contributory property Other_Lowercase as defined by the Unicode Standard.
    @sample samples.text.Chars.isLowerCase
    @SinceKotlin("1.5")
    public expect fun Char.isLowerCase(): Boolean
    Returns `true` if this character is a title case letter.
    A character is considered to be a title case letter if its [category] is [CharCategory.TITLECASE_LETTER].
    @sample samples.text.Chars.isTitleCase
    @SinceKotlin("1.5")
    public expect fun Char.isTitleCase(): Boolean
    Returns `true` if this character is an ISO control character.
    A character is considered to be an ISO control character if its [category] is [CharCategory.CONTROL], meaning the Char is in the range `'\u0000'..' \u001F'` or in the range `'\u007F'..' \u009F'`.
    @sample samples.text.Chars.isISOControl
    @SinceKotlin("1.5")
    public expect fun Char.isISOControl(): Boolean
    Determines whether a character is whitespace according to the Unicode standard.
    Returns `true` if the character is whitespace.
    @sample samples.text.Chars.isWhitespace
    @public expect fun Char.isWhitespace(): Boolean
    "

```

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```

    @package kotlin
    Creates a Char with the specified [code], or throws an exception if the [code] is out of `Char.MIN_VALUE.code..Char.MAX_VALUE.code`.
    If the program that calls this function is written in a way that only valid [code] is passed as the argument, using the overload that takes a [UShort] argument is preferable (`Char(intValue.toUShort())`).
    That overload doesn't check validity of the argument, and may

```

```

improve program performance when the function is called routinely inside a loop.\n *\n * @sample
samples.text.Chars.charFromCode\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun Char(code: Int): Char {\n    if (code < Char.MIN_VALUE.code || code > Char.MAX_VALUE.code) {\n        throw IllegalArgumentException("Invalid Char code: $code")\n    }\n    return code.toChar()\n}\n\n**\n *
Creates a Char with the specified [code].\n *\n * @sample samples.text.Chars.charFromCode\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\n@Suppress("NO_ACTUAL_FOR_EXPECT")\npublic expect fun Char(code: UShort): Char\n\n**\n * Returns the code of this Char.\n *\n * Code of a Char is the value it was constructed with, and the UTF-16 code unit corresponding to this Char.\n *\n * @sample
samples.text.Chars.code\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\n@Suppress("DEPRECATION")\npublic inline val Char.code: Int get() = this.toInt()\n\n/**\n * Copyright 2010-2021
JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n*\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("SequencesKt")\n\npackage
kotlin.sequences\n\n/\n// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateStandardLib.kt\n// See:
https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\nimport kotlin.random.*\n\n**\n * Returns
`true` if [element] is found in the sequence.\n *\n * The operation is _terminal_.\n *\n@kotlin.internal.OnlyInputTypes T> Sequence<T>.contains(element: T): Boolean {\n    return indexOf(element)
>= 0\n}\n\n**\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the
[index] is out of bounds of this sequence.\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Elements.elementAt\n *\n@kotlin.internal.OnlyInputTypes T> Sequence<T>.elementAt(index: Int): T
{\n    return elementAtOrElse(index) { throw IndexOutOfBoundsException("Sequence doesn't contain element at
index $index.") }\n}\n\n**\n * Returns an element at the given [index] or the result of calling the [defaultValue]
function if the [index] is out of bounds of this sequence.\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Elements.elementAtOrElse\n *\n@kotlin.internal.OnlyInputTypes T> Sequence<T>.elementAtOrElse(index: Int, defaultValue: (Int) -> T): T {\n    if (index < 0)\n        return
defaultValue(index)\n    val iterator = iterator()\n    var count = 0\n    while (iterator.hasNext()) {\n        val element
= iterator.next()\n        if (index == count++)\n            return element\n    }\n    return
defaultValue(index)\n}\n\n**\n * Returns an element at the given [index] or `null` if the [index] is out of bounds of
this sequence.\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n *\n@kotlin.internal.OnlyInputTypes T> Sequence<T>.elementAtOrNull(index: Int): T? {\n    if (index < 0)\n        return null\n    val iterator = iterator()\n    var count = 0\n    while (iterator.hasNext()) {\n        val element = iterator.next()\n        if (index == count++)\n            return element\n    }\n    return null\n}\n\n**\n * Returns the first element matching the given [predicate], or `null`
if no such element was found.\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Elements.find\n *\n@kotlin.internal.InlineOnly\npublic inline fun <T>
Sequence<T>.find(predicate: (T) -> Boolean): T? {\n    return firstOrNull(predicate)\n}\n\n**\n * Returns the last
element matching the given [predicate], or `null` if no such element was found.\n *\n * The operation is
_terminal_.\n *\n * @sample samples.collections.Collections.Elements.find\n
*\n@kotlin.internal.InlineOnly\npublic inline fun <T> Sequence<T>.findLast(predicate: (T) -> Boolean): T? {\n    return lastOrNull(predicate)\n}\n\n**\n * Returns first element.\n *\n * @throws [NoSuchElementException] if the
sequence is empty.\n *\n * The operation is _terminal_.\n *\n@kotlin.internal.OnlyInputTypes T> Sequence<T>.first(): T {\n    val
iterator = iterator()\n    if (!iterator.hasNext())\n        throw NoSuchElementException("Sequence is empty.")\n    return iterator.next()\n}\n\n**\n * Returns the first element matching the given [predicate].\n *\n * @throws
[NoSuchElementException] if no such element is found.\n *\n * The operation is _terminal_.\n *\n@kotlin.internal.OnlyInputTypes T> Sequence<T>.first(predicate: (T) -> Boolean): T {\n    for (element in this) if (predicate(element)) return
element\n    throw NoSuchElementException("Sequence contains no element matching the predicate.")\n}\n\n**\n

```

* Returns the first non-null value produced by [transform] function being applied to elements of this sequence in iteration order, or throws [NoSuchElementException] if no non-null value was produced. The operation is `_terminal_`.
 @sample samples.collections.Collections.Transformations.firstNotNullOf
 @SinceKotlin("1.5")@kotlin.internal.InlineOnly
 public inline fun <T, R : Any>
 Sequence<T>.firstNotNullOf(transform: (T) -> R?): R {
 return firstNotNullOfOrNull(transform) ?: throw
 NoSuchElementException("No element of the sequence was transformed to a non-null value.")
 }
 Returns the first non-null value produced by [transform] function being applied to elements of this sequence in iteration order, or `null` if no non-null value was produced. The operation is `_terminal_`.
 @sample samples.collections.Collections.Transformations.firstNotNullOf
 @SinceKotlin("1.5")@kotlin.internal.InlineOnly
 public inline fun <T, R : Any>
 Sequence<T>.firstNotNullOfOrNull(transform: (T) -> R?): R? {
 for (element in this) {
 val result =
 transform(element)
 if (result != null) {
 return result
 }
 }
 return null
 }
 Returns the first element, or `null` if the sequence is empty. The operation is `_terminal_`.
 @public fun
 <T> Sequence<T>.firstOrNull(): T? {
 val iterator = iterator()
 if (!iterator.hasNext())
 return null
 return iterator.next()
 }
 Returns the first element matching the given [predicate], or `null` if element was not found. The operation is `_terminal_`.
 @public inline fun <T> Sequence<T>.firstOrNull(predicate: (T)
 -> Boolean): T? {
 for (element in this) if (predicate(element)) return element
 return null
 }
 Returns first index of [element], or -1 if the sequence does not contain element. The operation is `_terminal_`.
 @kotlin.internal.OnlyInputTypes T> Sequence<T>.indexOf(element: T): Int {
 var
 index = 0
 for (item in this) {
 checkIndexOverflow(index)
 if (element == item)
 return
 index
 index++
 }
 return -1
 }
 Returns index of the first element matching the given [predicate], or -1 if the sequence does not contain such element. The operation is `_terminal_`.
 @public
 inline fun <T> Sequence<T>.indexOfFirst(predicate: (T) -> Boolean): Int {
 var index = 0
 for (item in this)
 {
 checkIndexOverflow(index)
 if (predicate(item))
 return index
 index++
 }
 return -1
 }
 Returns index of the last element matching the given [predicate], or -1 if the sequence does not contain such element. The operation is `_terminal_`.
 @public inline fun <T>
 Sequence<T>.indexOfLast(predicate: (T) -> Boolean): Int {
 var lastIndex = -1
 var index = 0
 for (item in
 this) {
 checkIndexOverflow(index)
 if (predicate(item))
 lastIndex = index
 index++
 }
 return lastIndex
 }
 Returns the last element. The operation is `_terminal_`.
 @throws
 NoSuchElementException if the sequence is empty.
 @sample
 samples.collections.Collections.Elements.last
 @public fun <T> Sequence<T>.last(): T {
 val iterator =
 iterator()
 if (!iterator.hasNext())
 throw NoSuchElementException("Sequence is empty.")
 var last =
 iterator.next()
 while (iterator.hasNext())
 last = iterator.next()
 return last
 }
 Returns the last
 element matching the given [predicate]. The operation is `_terminal_`.
 @throws
 NoSuchElementException if no such element is found.
 @sample
 samples.collections.Collections.Elements.last
 @public inline fun <T> Sequence<T>.last(predicate: (T) ->
 Boolean): T {
 var last: T? = null
 var found = false
 for (element in this) {
 if (predicate(element))
 {
 last = element
 found = true
 }
 }
 if (!found) throw
 NoSuchElementException("Sequence contains no element matching the predicate.")
 @Suppress("UNCHECKED_CAST")
 return last as T
 }
 Returns last index of [element], or -1 if the
 sequence does not contain element. The operation is `_terminal_`.
 @public fun
 <@kotlin.internal.OnlyInputTypes T> Sequence<T>.lastIndexOf(element: T): Int {
 var lastIndex = -1
 var
 index = 0
 for (item in this) {
 checkIndexOverflow(index)
 if (element == item)
 lastIndex =
 index
 index++
 }
 return lastIndex
 }
 Returns the last element, or `null` if the sequence is
 empty. The operation is `_terminal_`.
 @sample samples.collections.Collections.Elements.last
 @public fun <T> Sequence<T>.lastOrNull(): T? {
 val iterator = iterator()
 if (!iterator.hasNext())
 return null
 var last = iterator.next()
 while (iterator.hasNext())
 last = iterator.next()
 return
 last
 }
 Returns the last element matching the given [predicate], or `null` if no such element was found.

```

*\n * The operation is _terminal_.\n * \n * @sample samples.collections.Collections.Elements.last\n *\npublic
inline fun <T> Sequence<T>.lastOrNull(predicate: (T) -> Boolean): T? {\n  var last: T? = null\n  for (element in
this) {\n    if (predicate(element)) {\n      last = element\n    }\n  }\n  return last\n}\n\n**\n * Returns the
single element, or throws an exception if the sequence is empty or has more than one element.\n *\n * The operation
is _terminal_.\n *\npublic fun <T> Sequence<T>.single(): T {\n  val iterator = iterator()\n  if
(!iterator.hasNext())\n    throw NoSuchElementException("Sequence is empty.")\n  val single =
iterator.next()\n  if (iterator.hasNext())\n    throw IllegalArgumentException("Sequence has more than one
element.")\n  return single\n}\n\n**\n * Returns the single element matching the given [predicate], or throws
exception if there is no or more than one matching element.\n *\n * The operation is _terminal_.\n *\npublic inline
fun <T> Sequence<T>.single(predicate: (T) -> Boolean): T {\n  var single: T? = null\n  var found = false\n
for (element in this) {\n    if (predicate(element)) {\n      if (found) throw IllegalArgumentException("Sequence
contains more than one matching element.")\n      single = element\n      found = true\n    }\n  }\n  if
(!found) throw NoSuchElementException("Sequence contains no element matching the predicate.")\n  @Suppress("UNCHECKED_CAST")\n  return single as T\n}\n\n**\n * Returns single element, or `null` if the
sequence is empty or has more than one element.\n *\n * The operation is _terminal_.\n *\npublic fun <T>
Sequence<T>.singleOrNull(): T? {\n  val iterator = iterator()\n  if (!iterator.hasNext())\n    return null\n  val
single = iterator.next()\n  if (iterator.hasNext())\n    return null\n  return single\n}\n\n**\n * Returns the single
element matching the given [predicate], or `null` if element was not found or more than one element was found.\n
*\n * The operation is _terminal_.\n *\npublic inline fun <T> Sequence<T>.singleOrNull(predicate: (T) ->
Boolean): T? {\n  var single: T? = null\n  var found = false\n  for (element in this) {\n    if (predicate(element))
{\n      if (found) return null\n      single = element\n      found = true\n    }\n  }\n  if (!found) return
null\n  return single\n}\n\n**\n * Returns a sequence containing all elements except first [n] elements.\n *\n * The
operation is _intermediate_ and _stateless_.\n *\n * @throws IllegalArgumentException if [n] is negative.\n *\n *
@sample samples.collections.Collections.Transformations.drop\n *\npublic fun <T> Sequence<T>.drop(n: Int):
Sequence<T> {\n  require(n >= 0) { "Requested element count $n is less than zero." }\n  return when {\n    n
== 0 -> this\n    this is DropTakeSequence -> this.drop(n)\n    else -> DropSequence(this, n)\n  }\n}\n\n**\n *
Returns a sequence containing all elements except first elements that satisfy the given [predicate].\n *\n * The
operation is _intermediate_ and _stateless_.\n *\n * @sample
samples.collections.Collections.Transformations.drop\n *\npublic fun <T> Sequence<T>.dropWhile(predicate: (T)
-> Boolean): Sequence<T> {\n  return DropWhileSequence(this, predicate)\n}\n\n**\n * Returns a sequence
containing only elements matching the given [predicate].\n *\n * The operation is _intermediate_ and _stateless_.\n
*\n * @sample samples.collections.Collections.Filtering.filter\n *\npublic fun <T> Sequence<T>.filter(predicate:
(T) -> Boolean): Sequence<T> {\n  return FilteringSequence(this, true, predicate)\n}\n\n**\n * Returns a sequence
containing only elements matching the given [predicate].\n *\n * @param [predicate] function that takes the index of an
element and the element itself\n * and returns the result of predicate evaluation on the element.\n *\n * The
operation is _intermediate_ and _stateless_.\n *\n * @sample
samples.collections.Collections.Filtering.filterIndexed\n *\npublic fun <T> Sequence<T>.filterIndexed(predicate:
(index: Int, T) -> Boolean): Sequence<T> {\n  // TODO: Rewrite with generalized MapFilterIndexingSequence\n
return TransformingSequence(FilteringSequence(IndexingSequence(this), true, { predicate(it.index, it.value) }), {
it.value })\n}\n\n**\n * Appends all elements matching the given [predicate] to the given [destination].\n *\n * @param
[predicate] function that takes the index of an element and the element itself\n * and returns the result of predicate
evaluation on the element.\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Filtering.filterIndexedTo\n *\npublic inline fun <T, C : MutableCollection<in T>>
Sequence<T>.filterIndexedTo(destination: C, predicate: (index: Int, T) -> Boolean): C {\n  forEachIndexed {
index, element ->\n    if (predicate(index, element)) destination.add(element)\n  }\n  return
destination\n}\n\n**\n * Returns a sequence containing all elements that are instances of specified type parameter
R.\n *\n * The operation is _intermediate_ and _stateless_.\n *\n * @sample
samples.collections.Collections.Filtering.filterIsInstance\n *\npublic inline fun <reified R>

```

```

Sequence<*>.filterIsInstance(): Sequence<@kotlin.internal.NoInfer R> {\n
@Suppress("UNCHECKED_CAST")\n    return filter { it is R } as Sequence<R>\n}\n\n/**\n * Appends all
elements that are instances of specified type parameter R to the given [destination].\n *\n * The operation is
_terminal_.\n *\n * @sample samples.collections.Collections.Filtering.filterIsInstanceTo\n *\npublic inline fun
<reified R, C : MutableCollection<in R>> Sequence<*>.filterIsInstanceTo(destination: C): C {\n    for (element in
this) if (element is R) destination.add(element)\n    return destination\n}\n\n/**\n * Returns a sequence containing
all elements not matching the given [predicate].\n *\n * The operation is _intermediate_ and _stateless_.\n *\n *
@sample samples.collections.Collections.Filtering.filter\n *\npublic fun <T> Sequence<T>.filterNot(predicate: (T)
-> Boolean): Sequence<T> {\n    return FilteringSequence(this, false, predicate)\n}\n\n/**\n * Returns a sequence
containing all elements that are not `null`.\n *\n * The operation is _intermediate_ and _stateless_.\n *\n *
@sample samples.collections.Collections.Filtering.filterNotNull\n *\npublic fun <T : Any> Sequence<T?>.filterNotNull():
Sequence<T> {\n    @Suppress("UNCHECKED_CAST")\n    return filterNot { it == null } as
Sequence<T>\n}\n\n/**\n * Appends all elements that are not `null` to the given [destination].\n *\n * The operation
is _terminal_.\n *\n * @sample samples.collections.Collections.Filtering.filterNotNullTo\n *\npublic fun <C :
MutableCollection<in T>, T : Any> Sequence<T?>.filterNotNullTo(destination: C): C {\n    for (element in this) if
(element != null) destination.add(element)\n    return destination\n}\n\n/**\n * Appends all elements not matching
the given [predicate] to the given [destination].\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Filtering.filterTo\n *\npublic inline fun <T, C : MutableCollection<in T>>
Sequence<T>.filterNotTo(destination: C, predicate: (T) -> Boolean): C {\n    for (element in this) if
(!predicate(element)) destination.add(element)\n    return destination\n}\n\n/**\n * Appends all elements matching
the given [predicate] to the given [destination].\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Filtering.filterTo\n *\npublic inline fun <T, C : MutableCollection<in T>>
Sequence<T>.filterTo(destination: C, predicate: (T) -> Boolean): C {\n    for (element in this) if (predicate(element))
destination.add(element)\n    return destination\n}\n\n/**\n * Returns a sequence containing first [n] elements.\n *\n *
The operation is _intermediate_ and _stateless_.\n *\n * @throws IllegalArgumentException if [n] is negative.\n *\n *
@sample samples.collections.Collections.Transformations.take\n *\npublic fun <T> Sequence<T>.take(n: Int):
Sequence<T> {\n    require(n >= 0) { "Requested element count $n is less than zero." }\n    return when {\n        n
== 0 -> emptySequence()\n        this is DropTakeSequence -> this.take(n)\n        else -> TakeSequence(this, n)\n
}\n}\n\n/**\n * Returns a sequence containing first elements satisfying the given [predicate].\n *\n * The operation
is _intermediate_ and _stateless_.\n *\n * @sample samples.collections.Collections.Transformations.take\n *\npublic fun <T> Sequence<T>.takeWhile(predicate: (T) -> Boolean): Sequence<T> {\n    return
TakeWhileSequence(this, predicate)\n}\n\n/**\n * Returns a sequence that yields elements of this sequence sorted
according to their natural sort order.\n *\n * The sort is _stable_. It means that equal elements preserve their order
relative to each other after sorting.\n *\n * The operation is _intermediate_ and _stateful_.\n *\npublic fun <T :
Comparable<T>> Sequence<T>.sorted(): Sequence<T> {\n    return object : Sequence<T> {\n        override fun
iterator(): Iterator<T> {\n            val sortedList = this@sorted.toMutableList()\n            sortedList.sort()\n
return sortedList.iterator()\n        }\n    }\n}\n\n/**\n * Returns a sequence that yields elements of this sequence
sorted according to natural sort order of the value returned by specified [selector] function.\n *\n * The sort is
_stable_. It means that equal elements preserve their order relative to each other after sorting.\n *\n * The operation
is _intermediate_ and _stateful_.\n *\n * @sample samples.collections.Collections.Sorting.sortedBy\n *\npublic inline fun <T, R : Comparable<R>> Sequence<T>.sortedBy(crossinline selector: (T) -> R?): Sequence<T> {\n
return sortedWith(compareBy(selector))\n}\n\n/**\n * Returns a sequence that yields elements of this sequence
sorted descending according to natural sort order of the value returned by specified [selector] function.\n *\n * The
sort is _stable_. It means that equal elements preserve their order relative to each other after sorting.\n *\n * The
operation is _intermediate_ and _stateful_.\n *\npublic inline fun <T, R : Comparable<R>>
Sequence<T>.sortedByDescending(crossinline selector: (T) -> R?): Sequence<T> {\n    return
sortedWith(compareByDescending(selector))\n}\n\n/**\n * Returns a sequence that yields elements of this sequence
sorted descending according to their natural sort order.\n *\n * The sort is _stable_. It means that equal elements

```

```

preserve their order relative to each other after sorting.\n * The operation is _intermediate_ and _stateful_.\n
*\npublic fun <T : Comparable<T>> Sequence<T>.sortedDescending(): Sequence<T> {\n return
sortedWith(reverseOrder())\n}\n\n/**\n * Returns a sequence that yields elements of this sequence sorted according
to the specified [comparator].\n * The sort is _stable_. It means that equal elements preserve their order relative
to each other after sorting.\n * The operation is _intermediate_ and _stateful_.\n *\npublic fun <T>
Sequence<T>.sortedWith(comparator: Comparator<in T>): Sequence<T> {\n return object : Sequence<T> {\n
override fun iterator(): Iterator<T> {\n val sortedList = this@sortedWith.toMutableList()\n
sortedList.sortWith(comparator)\n return sortedList.iterator()\n }\n }\n}\n\n/**\n * Returns a [Map]
containing key-value pairs provided by [transform] function\n * applied to elements of the given sequence.\n * If any of two pairs would have the same key the last one gets added to the map.\n * The returned map preserves
the entry iteration order of the original sequence.\n * The operation is _terminal_.\n * @sample
samples.collections.Collections.Transformations.associate\n *\npublic inline fun <T, K, V>
Sequence<T>.associate(transform: (T) -> Pair<K, V>): Map<K, V> {\n return associateTo(LinkedHashMap<K,
V>(), transform)\n}\n\n/**\n * Returns a [Map] containing the elements from the given sequence indexed by the
key\n * returned from [keySelector] function applied to each element.\n * If any two elements would have the
same\n key returned by [keySelector] the last one gets added to the map.\n * The returned map preserves the entry
iteration order of the original sequence.\n * The operation is _terminal_.\n * @sample
samples.collections.Collections.Transformations.associateBy\n *\npublic inline fun <T, K>
Sequence<T>.associateBy(keySelector: (T) -> K): Map<K, T> {\n return associateByTo(LinkedHashMap<K,
T>(), keySelector)\n}\n\n/**\n * Returns a [Map] containing the values provided by [valueTransform] and indexed
by [keySelector] functions applied to elements of the given sequence.\n * If any two elements would have the
same key returned by [keySelector] the last one gets added to the map.\n * The returned map preserves the entry
iteration order of the original sequence.\n * The operation is _terminal_.\n * @sample
samples.collections.Collections.Transformations.associateByWithValueTransform\n *\npublic inline fun <T, K, V>
Sequence<T>.associateBy(keySelector: (T) -> K, valueTransform: (T) -> V): Map<K, V> {\n return
associateByTo(LinkedHashMap<K, V>(), keySelector, valueTransform)\n}\n\n/**\n * Populates and returns the
[destination] mutable map with key-value pairs,\n * where key is provided by the [keySelector] function applied to
each element of the given sequence\n * and value is the element itself.\n * If any two elements would have the
same key returned by [keySelector] the last one gets added to the map.\n * The operation is _terminal_.\n * @sample
samples.collections.Collections.Transformations.associateByTo\n *\npublic inline fun <T, K, M :
MutableMap<in K, in T>> Sequence<T>.associateByTo(destination: M, keySelector: (T) -> K): M {\n for
(element in this) {\n destination.put(keySelector(element), element)\n }\n return destination\n}\n\n/**\n *
Populates and returns the [destination] mutable map with key-value pairs,\n * where key is provided by the
[keySelector] function and\n * and value is provided by the [valueTransform] function applied to elements of the
given sequence.\n * If any two elements would have the same key returned by [keySelector] the last one gets
added to the map.\n * The operation is _terminal_.\n * @sample
samples.collections.Collections.Transformations.associateByToWithValueTransform\n *\npublic inline fun <T, K,
V, M : MutableMap<in K, in V>> Sequence<T>.associateByTo(destination: M, keySelector: (T) -> K,
valueTransform: (T) -> V): M {\n for (element in this) {\n destination.put(keySelector(element),
valueTransform(element))\n }\n return destination\n}\n\n/**\n * Populates and returns the [destination] mutable
map with key-value pairs\n * provided by [transform] function applied to each element of the given sequence.\n *
If any of two pairs would have the same key the last one gets added to the map.\n * The operation is
_terminal_.\n * @sample samples.collections.Collections.Transformations.associateTo\n *\npublic inline fun
<T, K, V, M : MutableMap<in K, in V>> Sequence<T>.associateTo(destination: M, transform: (T) -> Pair<K, V>):
M {\n for (element in this) {\n destination += transform(element)\n }\n return destination\n}\n\n/**\n *
Returns a [Map] where keys are elements from the given sequence and values are\n * produced by the
[valueSelector] function applied to each element.\n * If any two elements are equal, the last one gets added to
the map.\n * The returned map preserves the entry iteration order of the original sequence.\n * The

```



```

*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("\flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <T, R, C : MutableCollection<in R>> Sequence<T>.flatMapIndexedTo(destination: C, transform:
(index: Int, T) -> Iterable<R>): C {\n    var index = 0\n    for (element in this) {\n        val list =
transform(checkIndexOverflow(index++), element)\n        destination.addAll(list)\n    }\n    return
destination\n}\n\n**\n * Appends all elements yielded from results of [transform] function being invoked on each
element\n * and its index in the original sequence, to the given [destination].\n *\n * The operation is _terminal_.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("\flatMapIndexedSequenceTo")\n@kotlin.internal.InlineOnly\npu
blic inline fun <T, R, C : MutableCollection<in R>> Sequence<T>.flatMapIndexedTo(destination: C, transform:
(index: Int, T) -> Sequence<R>): C {\n    var index = 0\n    for (element in this) {\n        val list =
transform(checkIndexOverflow(index++), element)\n        destination.addAll(list)\n    }\n    return
destination\n}\n\n**\n * Appends all elements yielded from results of [transform] function being invoked on each
element of original sequence, to the given [destination].\n *\n * The operation is _terminal_.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("\flatMapIterableTo")\n\npublic inline fun <T, R, C :
MutableCollection<in R>> Sequence<T>.flatMapTo(destination: C, transform: (T) -> Iterable<R>): C {\n    for
(element in this) {\n        val list = transform(element)\n        destination.addAll(list)\n    }\n    return
destination\n}\n\n**\n * Appends all elements yielded from results of [transform] function being invoked on each
element of original sequence, to the given [destination].\n *\n * The operation is _terminal_.\n
*\n\npublic inline fun
<T, R, C : MutableCollection<in R>> Sequence<T>.flatMapTo(destination: C, transform: (T) -> Sequence<R>): C
{\n    for (element in this) {\n        val list = transform(element)\n        destination.addAll(list)\n    }\n    return
destination\n}\n\n**\n * Groups elements of the original sequence by the key returned by the given [keySelector]
function\n * applied to each element and returns a map where each group key is associated with a list of
corresponding elements.\n *\n * The returned map preserves the entry iteration order of the keys produced from the
original sequence.\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Transformations.groupBy\n *\n\npublic inline fun <T, K>
Sequence<T>.groupBy(keySelector: (T) -> K): Map<K, List<T>> {\n    return groupByTo(LinkedHashMap<K,
MutableList<T>>(), keySelector)\n}\n\n**\n * Groups values returned by the [valueTransform] function applied to
each element of the original sequence\n * by the key returned by the given [keySelector] function applied to the
element\n * and returns a map where each group key is associated with a list of corresponding values.\n *\n * The
returned map preserves the entry iteration order of the keys produced from the original sequence.\n *\n * The
operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Transformations.groupByKeysAndValues\n *\n\npublic inline fun <T, K, V>
Sequence<T>.groupBy(keySelector: (T) -> K, valueTransform: (T) -> V): Map<K, List<V>> {\n    return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n**\n * Groups elements
of the original sequence by the key returned by the given [keySelector] function\n * applied to each element and
puts to the [destination] map each group key associated with a list of corresponding elements.\n *\n * @return The
[destination] map.\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Transformations.groupBy\n *\n\npublic inline fun <T, K, M : MutableMap<in K,
MutableList<T>>> Sequence<T>.groupByTo(destination: M, keySelector: (T) -> K): M {\n    for (element in this)
{\n        val key = keySelector(element)\n        val list = destination.getOrPut(key) { ArrayList<T>() }\n
list.add(element)\n    }\n    return destination\n}\n\n**\n * Groups values returned by the [valueTransform] function
applied to each element of the original sequence\n * by the key returned by the given [keySelector] function applied
to the element\n * and puts to the [destination] map each group key associated with a list of corresponding values.\n
*\n * @return The [destination] map.\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Transformations.groupByKeysAndValues\n *\n\npublic inline fun <T, K, V, M :
MutableMap<in K, MutableList<V>>> Sequence<T>.groupByTo(destination: M, keySelector: (T) -> K,

```


only distinct elements from the given sequence.
Among equal elements of the given sequence, only the first one will be present in the resulting sequence.
The elements in the resulting sequence are in the same order as they were in the source sequence.

```

@sample
samples.collections.Collections.Transformations.distinctAndDistinctBy
*/public fun <T>
Sequence<T>.distinct(): Sequence<T> {
    return this.distinctBy { it }
}
*/
*/ Returns a sequence containing only elements from the given sequence
*/ having distinct keys returned by the given [selector] function.
*/ Among elements of the given sequence with equal keys, only the first one will be present in the resulting sequence.
*/ The elements in the resulting sequence are in the same order as they were in the source sequence.
*/ The operation is _intermediate_ and _stateful_.
*/ @sample
samples.collections.Collections.Transformations.distinctAndDistinctBy
*/public fun <T, K>
Sequence<T>.distinctBy(selector: (T) -> K): Sequence<T> {
    return DistinctSequence(this, selector)
}
*/
*/ Returns a new [MutableSet] containing all distinct elements from the given sequence.
*/ The returned set preserves the element iteration order of the original sequence.
*/ The operation is _terminal_.
*/public fun <T>
Sequence<T>.toMutableSet(): MutableSet<T> {
    val set = LinkedHashSet<T>()
    for (item in this)
        set.add(item)
    return set
}
*/
*/ Returns `true` if all elements match the given [predicate].
*/ The operation is _terminal_.
*/ @sample
samples.collections.Collections.Aggregates.all
*/public inline fun <T>
Sequence<T>.all(predicate: (T) -> Boolean): Boolean {
    for (element in this)
        if (!predicate(element))
            return false
    return true
}
*/
*/ Returns `true` if sequence has at least one element.
*/ The operation is _terminal_.
*/ @sample
samples.collections.Collections.Aggregates.any
*/public inline fun <T>
Sequence<T>.any(): Boolean {
    return iterator().hasNext()
}
*/
*/ Returns `true` if at least one element matches the given [predicate].
*/ The operation is _terminal_.
*/ @sample
samples.collections.Collections.Aggregates.anyWithPredicate
*/public inline fun <T>
Sequence<T>.any(predicate: (T) -> Boolean): Boolean {
    for (element in this)
        if (predicate(element))
            return true
    return false
}
*/
*/ Returns the number of elements in this sequence.
*/ The operation is _terminal_.
*/public fun <T>
Sequence<T>.count(): Int {
    var count = 0
    for (element in this)
        checkCountOverflow(++count)
    return count
}
*/
*/ Returns the number of elements matching the given [predicate].
*/ The operation is _terminal_.
*/public inline fun <T>
Sequence<T>.count(predicate: (T) -> Boolean): Int {
    var count = 0
    for (element in this)
        if (predicate(element))
            checkCountOverflow(++count)
    return count
}
*/
*/ Accumulates value starting with [initial] value and applying [operation] from left to right
*/ to current accumulator value and each element.
*/ Returns the specified [initial] value if the sequence is empty.
*/ @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.
*/ The operation is _terminal_.
*/public inline fun <T, R>
Sequence<T>.fold(initial: R, operation: (acc: R, T) -> R): R {
    var accumulator = initial
    for (element in this)
        accumulator = operation(accumulator, element)
    return accumulator
}
*/
*/ Accumulates value starting with [initial] value and applying [operation] from left to right
*/ to current accumulator value and each element with its index in the original sequence.
*/ Returns the specified [initial] value if the sequence is empty.
*/ @param [operation] function that takes the index of an element, current accumulator value
*/ and the element itself, and calculates the next accumulator value.
*/ The operation is _terminal_.
*/public inline fun <T, R>
Sequence<T>.foldIndexed(initial: R, operation: (index: Int, acc: R, T) -> R): R {
    var index = 0
    var accumulator = initial
    for (element in this)
        accumulator = operation(checkIndexOverflow(index++), accumulator, element)
    return accumulator
}
*/
*/ Performs the given [action] on each element.
*/ The operation is _terminal_.
*/public inline fun <T>
Sequence<T>.forEach(action: (T) -> Unit): Unit {
    for (element in this)
        action(element)
}
*/
*/ Performs the given [action] on each element, providing sequential index with the element.
*/ @param [action] function that takes the index of an element and the element itself
*/ and performs the action on the element.
*/ The operation is _terminal_.
*/public inline fun <T>
Sequence<T>.forEachIndexed(action: (index: Int, T) -> Unit): Unit {
    var index = 0
    for (item in this)
        action(checkIndexOverflow(index++), item)
}
*/
*/ @Deprecated("Use maxOrNull instead.")
ReplaceWith("this.maxOrNull()")
*/@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",

```

```

hiddenSince = `1.6`)@SinceKotlin("1.1")\npublic fun Sequence<Double>.max(): Double? {\n    return
maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.")
ReplaceWith("this.maxOrNull()")\n@DeprecatedSinceKotlin(warningSince = `1.4`, errorSince = `1.5`,
hiddenSince = `1.6`)@SinceKotlin("1.1")\npublic fun Sequence<Float>.max(): Float? {\n    return
maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.")
ReplaceWith("this.maxOrNull()")\n@DeprecatedSinceKotlin(warningSince = `1.4`, errorSince = `1.5`,
hiddenSince = `1.6`)@SinceKotlin("1.1")\npublic fun <T : Comparable<T>> Sequence<T>.max(): T? {\n    return
maxOrNull()\n}\n\n@Deprecated("Use maxByOrNull instead.")
ReplaceWith("this.maxByOrNull(selector)")\n@DeprecatedSinceKotlin(warningSince = `1.4`, errorSince =
`1.5`, hiddenSince = `1.6`)@SinceKotlin("1.1")\npublic inline fun <T, R : Comparable<R>> Sequence<T>.maxBy(selector: (T) ->
R): T? {\n    return maxByOrNull(selector)\n}\n\n/**\n * Returns the first element yielding the largest value of the
given function or `null` if there are no elements.\n * \n * The operation is _terminal_.\n * \n * @sample
samples.collections.Collections.Aggregates.maxByOrNull\n * \n * @SinceKotlin("1.4")\n * \n * @public inline fun <T, R :
Comparable<R>> Sequence<T>.maxByOrNull(selector: (T) -> R): T? {\n    val iterator = iterator()\n    if
(iterator.hasNext()) return null\n    var maxElem = iterator.next()\n    if (!iterator.hasNext()) return maxElem\n    var
maxValue = selector(maxElem)\n    do {\n        val e = iterator.next()\n        val v = selector(e)\n        if (maxValue <
v) {\n            maxElem = e\n            maxValue = v\n        }\n    } while (iterator.hasNext())\n    return
maxElem\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the sequence.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result
is `NaN`.\n * \n * @throws NoSuchElementException if the sequence is empty.\n * \n * The operation is
_terminal_.\n
*\n * @SinceKotlin("1.4")\n * @OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n * @OverloadResolution
ByLambdaReturnType\n * @kotlin.internal.InlineOnly\n * \n * @public inline fun <T> Sequence<T>.maxOf(selector: (T) ->
Double): Double {\n    val iterator = iterator()\n    if (!iterator.hasNext()) throw NoSuchElementException()\n    var
maxValue = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v = selector(iterator.next())\n
maxValue = maxOf(maxValue, v)\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value among all
values produced by [selector] function\n * applied to each element in the sequence.\n * \n * If any of values
produced by [selector] function is `NaN`, the returned result is `NaN`.\n * \n * @throws NoSuchElementException
if the sequence is empty.\n * \n * The operation is _terminal_.\n
*\n * @SinceKotlin("1.4")\n * @OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n * @OverloadResolution
ByLambdaReturnType\n * @kotlin.internal.InlineOnly\n * \n * @public inline fun <T> Sequence<T>.maxOf(selector: (T) ->
Float): Float {\n    val iterator = iterator()\n    if (!iterator.hasNext()) throw NoSuchElementException()\n    var
maxValue = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v = selector(iterator.next())\n
maxValue = maxOf(maxValue, v)\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value among all
values produced by [selector] function\n * applied to each element in the sequence.\n * \n * @throws
NoSuchElementException if the sequence is empty.\n * \n * The operation is _terminal_.\n
*\n * @SinceKotlin("1.4")\n * @OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n * @OverloadResolution
ByLambdaReturnType\n * @kotlin.internal.InlineOnly\n * \n * @public inline fun <T, R : Comparable<R>>
Sequence<T>.maxOf(selector: (T) -> R): R {\n    val iterator = iterator()\n    if (!iterator.hasNext()) throw
NoSuchElementException()\n    var maxValue = selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v
= selector(iterator.next())\n        if (maxValue < v) {\n            maxValue = v\n        }\n    }\n    return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each element in the sequence or `null` if there are no elements.\n * \n * If any of values produced by [selector]
function is `NaN`, the returned result is `NaN`.\n * \n * The operation is _terminal_.\n
*\n * @SinceKotlin("1.4")\n * @OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n * @OverloadResolution
ByLambdaReturnType\n * @kotlin.internal.InlineOnly\n * \n * @public inline fun <T> Sequence<T>.maxOfOrNull(selector:
(T) -> Double): Double? {\n    val iterator = iterator()\n    if (!iterator.hasNext()) return null\n    var maxValue =
selector(iterator.next())\n    while (iterator.hasNext()) {\n        val v = selector(iterator.next())\n        maxValue =

```

```

maxOf(maxValue, v) } return maxValue }

 * Returns the largest value among all values produced
by [selector] function * applied to each element in the sequence or `null` if there are no elements.
 * If any of
values produced by [selector] function is `NaN`, the returned result is `NaN`.
 * The operation is _terminal_.

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun <T> Sequence<T>.maxOrNull(selector:
(T) -> Float): Float? {
    val iterator = iterator()
    if (!iterator.hasNext()) return null
    var maxValue =
selector(iterator.next())
    while (iterator.hasNext()) {
        val v = selector(iterator.next())
        maxValue =
maxOf(maxValue, v)
    }
    return maxValue }

 * Returns the largest value among all values produced
by [selector] function * applied to each element in the sequence or `null` if there are no elements.
 * The
operation is _terminal_.

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun <T, R : Comparable<R>>
Sequence<T>.maxOrNull(selector: (T) -> R): R? {
    val iterator = iterator()
    if (!iterator.hasNext()) return
null
    var maxValue = selector(iterator.next())
    while (iterator.hasNext()) {
        val v =
selector(iterator.next())
        if (maxValue < v) {
            maxValue = v
        }
    }
    return
maxValue }

 * Returns the largest value according to the provided [comparator] * among all values
produced by [selector] function applied to each element in the sequence.
 * @throws
NoSuchElementException if the sequence is empty.
 * The operation is _terminal_.

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun <T, R>
Sequence<T>.maxOfWith(comparator: Comparator<in R>, selector: (T) -> R): R {
    val iterator = iterator()
    if
(!iterator.hasNext()) throw NoSuchElementException()
    var maxValue = selector(iterator.next())
    while
(iterator.hasNext()) {
        val v = selector(iterator.next())
        if (comparator.compare(maxValue, v) < 0) {
           
maxValue = v
        }
    }
    return maxValue }

 * Returns the largest value according to the provided
[comparator] * among all values produced by [selector] function applied to each element in the sequence or `null`
if there are no elements.
 * The operation is _terminal_.

@SinceKotlin("1.4")@OptIn(kotlin.experimental.ExperimentalTypeInference::class)@OverloadResolution
ByLambdaReturnType@kotlin.internal.InlineOnly
public inline fun <T, R>
Sequence<T>.maxOfWithOrNull(comparator: Comparator<in R>, selector: (T) -> R): R? {
    val iterator =
iterator()
    if (!iterator.hasNext()) return null
    var maxValue = selector(iterator.next())
    while
(iterator.hasNext()) {
        val v = selector(iterator.next())
        if (comparator.compare(maxValue, v) < 0) {
           
maxValue = v
        }
    }
    return maxValue }

 * Returns the largest element or `null` if there are no
elements.
 * If any of elements is `NaN` returns `NaN`.
 * The operation is _terminal_.

@SinceKotlin("1.4")
public fun Sequence<Double>.maxOrNull(): Double? {
    val iterator = iterator()
    if (!iterator.hasNext()) return null
    var max = iterator.next()
    while (iterator.hasNext()) {
        val e =
iterator.next()
        max = maxOf(max, e)
    }
    return max }

 * Returns the largest element or `null` if
there are no elements.
 * If any of elements is `NaN` returns `NaN`.
 * The operation is _terminal_.

@SinceKotlin("1.4")
public fun Sequence<Float>.maxOrNull(): Float? {
    val iterator = iterator()
    if
(!iterator.hasNext()) return null
    var max = iterator.next()
    while (iterator.hasNext()) {
        val e =
iterator.next()
        max = maxOf(max, e)
    }
    return max }

 * Returns the largest element or `null` if
there are no elements.
 * The operation is _terminal_.

@SinceKotlin("1.4")
public fun <T :
Comparable<T>> Sequence<T>.maxOrNull(): T? {
    val iterator = iterator()
    if (!iterator.hasNext()) return
null
    var max = iterator.next()
    while (iterator.hasNext()) {
        val e = iterator.next()
        if (max < e) max
= e
    }
    return max }

@Deprecated("Use maxWithOrNull instead.")
ReplaceWith("this.maxWithOrNull(comparator)")
@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")
public fun <T> Sequence<T>.maxWith(comparator: Comparator<in T>): T? {
    return maxWithOrNull(comparator) }

 * Returns the first element having the largest value according to the
provided [comparator] or `null` if there are no elements.
 * The operation is _terminal_.

```

```

*\\n@SinceKotlin("1.4")\\npublic fun <T> Sequence<T>.maxWithOrNull(comparator: Comparator<in T>): T? {\\n
    val iterator = iterator()\\n    if (!iterator.hasNext()) return null\\n    var max = iterator.next()\\n    while
(iterator.hasNext()) {\\n        val e = iterator.next()\\n        if (comparator.compare(max, e) < 0) max = e\\n    }\\n
return max\\n}\\n\\n@Deprecated("Use minOrNull instead.",
ReplaceWith("this.minOrNull()"))\\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\\n@SinceKotlin("1.1")\\npublic fun Sequence<Double>.min(): Double? {\\n    return
minOrNull()\\n}\\n\\n@Deprecated("Use minOrNull instead.",
ReplaceWith("this.minOrNull()"))\\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\\n@SinceKotlin("1.1")\\npublic fun Sequence<Float>.min(): Float? {\\n    return
minOrNull()\\n}\\n\\n@Deprecated("Use minOrNull instead.",
ReplaceWith("this.minOrNull()"))\\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\\npublic fun <T : Comparable<T>> Sequence<T>.min(): T? {\\n    return
minOrNull()\\n}\\n\\n@Deprecated("Use minByOrNull instead.",
ReplaceWith("this.minByOrNull(selector)"))\\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince =
"1.5", hiddenSince = "1.6")\\npublic inline fun <T, R : Comparable<R>> Sequence<T>.minBy(selector: (T) ->
R): T? {\\n    return minByOrNull(selector)\\n}\\n\\n/**\\n * Returns the first element yielding the smallest value of the
given function or `null` if there are no elements.\\n *\\n * The operation is _terminal_.\\n * \\n * @sample
samples.collections.Collections.Aggregates.minByOrNull\\n */\\n@SinceKotlin("1.4")\\npublic inline fun <T, R :
Comparable<R>> Sequence<T>.minByOrNull(selector: (T) -> R): T? {\\n    val iterator = iterator()\\n    if
(!iterator.hasNext()) return null\\n    var minElem = iterator.next()\\n    if (!iterator.hasNext()) return minElem\\n    var
minValue = selector(minElem)\\n    do {\\n        val e = iterator.next()\\n        val v = selector(e)\\n        if (minValue >
v) {\\n            minElem = e\\n            minValue = v\\n        }\\n    } while (iterator.hasNext())\\n    return
minElem\\n}\\n\\n/**\\n * Returns the smallest value among all values produced by [selector] function\\n * applied to
each element in the sequence.\\n * \\n * If any of values produced by [selector] function is `NaN`, the returned result
is `NaN`.\\n * \\n * @throws NoSuchElementException if the sequence is empty.\\n * \\n * The operation is
_terminal_.\\n
*/\\n@SinceKotlin("1.4")\\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\\n@OverloadResolution
ByLambdaReturnType\\n@kotlin.internal.InlineOnly\\npublic inline fun <T> Sequence<T>.minOf(selector: (T) ->
Double): Double {\\n    val iterator = iterator()\\n    if (!iterator.hasNext()) throw NoSuchElementException()\\n    var
minValue = selector(iterator.next())\\n    while (iterator.hasNext()) {\\n        val v = selector(iterator.next())\\n
minValue = minOf(minValue, v)\\n    }\\n    return minValue\\n}\\n\\n/**\\n * Returns the smallest value among all
values produced by [selector] function\\n * applied to each element in the sequence.\\n * \\n * If any of values
produced by [selector] function is `NaN`, the returned result is `NaN`.\\n * \\n * @throws NoSuchElementException
if the sequence is empty.\\n * \\n * The operation is _terminal_.\\n
*/\\n@SinceKotlin("1.4")\\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\\n@OverloadResolution
ByLambdaReturnType\\n@kotlin.internal.InlineOnly\\npublic inline fun <T> Sequence<T>.minOf(selector: (T) ->
Float): Float {\\n    val iterator = iterator()\\n    if (!iterator.hasNext()) throw NoSuchElementException()\\n    var
minValue = selector(iterator.next())\\n    while (iterator.hasNext()) {\\n        val v = selector(iterator.next())\\n
minValue = minOf(minValue, v)\\n    }\\n    return minValue\\n}\\n\\n/**\\n * Returns the smallest value among all
values produced by [selector] function\\n * applied to each element in the sequence.\\n * \\n * @throws
NoSuchElementException if the sequence is empty.\\n * \\n * The operation is _terminal_.\\n
*/\\n@SinceKotlin("1.4")\\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\\n@OverloadResolution
ByLambdaReturnType\\n@kotlin.internal.InlineOnly\\npublic inline fun <T, R : Comparable<R>>
Sequence<T>.minOf(selector: (T) -> R): R {\\n    val iterator = iterator()\\n    if (!iterator.hasNext()) throw
NoSuchElementException()\\n    var minValue = selector(iterator.next())\\n    while (iterator.hasNext()) {\\n        val v
= selector(iterator.next())\\n        if (minValue > v) {\\n            minValue = v\\n        }\\n    }\\n    return
minValue\\n}\\n\\n/**\\n * Returns the smallest value among all values produced by [selector] function\\n * applied to
each element in the sequence or `null` if there are no elements.\\n * \\n * If any of values produced by [selector]

```

```

function is `NaN`, the returned result is `NaN`.
 * \n @SinceKotlin("1.4") \n @OptIn(kotlin.experimental.ExperimentalTypeInference::class) \n @OverloadResolution
ByLambdaReturnType \n @kotlin.internal.InlineOnly \n public inline fun <T> Sequence<T>.minOrNull(selector:
(T) -> Double): Double? { \n     val iterator = iterator() \n     if (!iterator.hasNext()) return null \n     var minValue =
selector(iterator.next()) \n     while (iterator.hasNext()) { \n         val v = selector(iterator.next()) \n         minValue =
minOf(minValue, v) \n     } \n     return minValue \n } \n \n /** \n * Returns the smallest value among all values produced
by [selector] function \n * applied to each element in the sequence or `null` if there are no elements. \n * \n * If any of
values produced by [selector] function is `NaN`, the returned result is `NaN`. \n * \n * The operation is _terminal_. \n
 * \n @SinceKotlin("1.4") \n @OptIn(kotlin.experimental.ExperimentalTypeInference::class) \n @OverloadResolution
ByLambdaReturnType \n @kotlin.internal.InlineOnly \n public inline fun <T> Sequence<T>.minOrNull(selector:
(T) -> Float): Float? { \n     val iterator = iterator() \n     if (!iterator.hasNext()) return null \n     var minValue =
selector(iterator.next()) \n     while (iterator.hasNext()) { \n         val v = selector(iterator.next()) \n         minValue =
minOf(minValue, v) \n     } \n     return minValue \n } \n \n /** \n * Returns the smallest value among all values produced
by [selector] function \n * applied to each element in the sequence or `null` if there are no elements. \n * \n * The
operation is _terminal_. \n
 * \n @SinceKotlin("1.4") \n @OptIn(kotlin.experimental.ExperimentalTypeInference::class) \n @OverloadResolution
ByLambdaReturnType \n @kotlin.internal.InlineOnly \n public inline fun <T, R : Comparable<R>>
Sequence<T>.minOrNull(selector: (T) -> R): R? { \n     val iterator = iterator() \n     if (!iterator.hasNext()) return
null \n     var minValue = selector(iterator.next()) \n     while (iterator.hasNext()) { \n         val v =
selector(iterator.next()) \n         if (minValue > v) { \n             minValue = v \n         } \n     } \n     return
minValue \n } \n \n /** \n * Returns the smallest value according to the provided [comparator] \n * among all values
produced by [selector] function applied to each element in the sequence. \n * \n * @throws
NoSuchElementException if the sequence is empty. \n * \n * The operation is _terminal_. \n
 * \n @SinceKotlin("1.4") \n @OptIn(kotlin.experimental.ExperimentalTypeInference::class) \n @OverloadResolution
ByLambdaReturnType \n @kotlin.internal.InlineOnly \n public inline fun <T, R>
Sequence<T>.minOfWith(comparator: Comparator<in R>, selector: (T) -> R): R { \n     val iterator = iterator() \n     if
(!iterator.hasNext()) throw NoSuchElementException() \n     var minValue = selector(iterator.next()) \n     while
(iterator.hasNext()) { \n         val v = selector(iterator.next()) \n         if (comparator.compare(minValue, v) > 0) { \n
             minValue = v \n         } \n     } \n     return minValue \n } \n \n /** \n * Returns the smallest value according to the
provided [comparator] \n * among all values produced by [selector] function applied to each element in the sequence
or `null` if there are no elements. \n * \n * The operation is _terminal_. \n
 * \n @SinceKotlin("1.4") \n @OptIn(kotlin.experimental.ExperimentalTypeInference::class) \n @OverloadResolution
ByLambdaReturnType \n @kotlin.internal.InlineOnly \n public inline fun <T, R>
Sequence<T>.minOfWithOrNull(comparator: Comparator<in R>, selector: (T) -> R): R? { \n     val iterator =
iterator() \n     if (!iterator.hasNext()) return null \n     var minValue = selector(iterator.next()) \n     while
(iterator.hasNext()) { \n         val v = selector(iterator.next()) \n         if (comparator.compare(minValue, v) > 0) { \n
             minValue = v \n         } \n     } \n     return minValue \n } \n \n /** \n * Returns the smallest element or `null` if there are
no elements. \n * \n * If any of elements is `NaN` returns `NaN`. \n * \n * The operation is _terminal_. \n
 * \n @SinceKotlin("1.4") \n public fun Sequence<Double>.minOrNull(): Double? { \n     val iterator = iterator() \n     if
(!iterator.hasNext()) return null \n     var min = iterator.next() \n     while (iterator.hasNext()) { \n         val e =
iterator.next() \n         min = minOf(min, e) \n     } \n     return min \n } \n \n /** \n * Returns the smallest element or `null` if
there are no elements. \n * \n * If any of elements is `NaN` returns `NaN`. \n * \n * The operation is _terminal_. \n
 * \n @SinceKotlin("1.4") \n public fun Sequence<Float>.minOrNull(): Float? { \n     val iterator = iterator() \n     if
(!iterator.hasNext()) return null \n     var min = iterator.next() \n     while (iterator.hasNext()) { \n         val e =
iterator.next() \n         min = minOf(min, e) \n     } \n     return min \n } \n \n /** \n * Returns the smallest element or `null` if
there are no elements. \n * \n * The operation is _terminal_. \n
 * \n @SinceKotlin("1.4") \n public fun <T :
Comparable<T>> Sequence<T>.minOrNull(): T? { \n     val iterator = iterator() \n     if (!iterator.hasNext()) return
null \n     var min = iterator.next() \n     while (iterator.hasNext()) { \n         val e = iterator.next() \n         if (min > e) min

```



```

(iterator.hasNext()) {\n    accumulator = operation(checkIndexOverflow(index++), accumulator, iterator.next())\n
}\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation]\n from left to right\n * to current accumulator value and each element.\n * \n * Returns `null` if the sequence is\n empty.\n * \n * @param [operation] function that takes current accumulator value and an element,\n * and calculates\n the next accumulator value.\n * \n * The operation is _terminal_.\n * \n * @sample\n samples.collections.Collections.Aggregates.reduceOrNull\n
*/\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun <S, T : S>\nSequence<T>.reduceOrNull(operation: (acc: S, T) -> S): S? {\n    val iterator = this.iterator()\n    if\n (iterator.hasNext()) return null\n    var accumulator: S = iterator.next()\n    while (iterator.hasNext()) {\n    accumulator = operation(accumulator, iterator.next())\n    }\n    return accumulator\n}\n\n/**\n * Returns a sequence\n containing successive accumulation values generated by applying [operation] from left to right\n * to each element\n and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation]\n function should not be mutated;\n * otherwise it would affect the previous value in resulting sequence.\n * The\n [initial] value should also be immutable (or should not be mutated)\n * as it may be passed to [operation] function\n later because of sequence's lazy nature.\n * \n * @param [operation] function that takes current accumulator value\n and an element,\n and calculates the next accumulator value.\n * \n * The operation is _intermediate_ and\n _stateless_.\n * \n * @sample\n samples.collections.Collections.Aggregates.runningFold\n
*/\n@SinceKotlin("1.4")\npublic fun <T, R> Sequence<T>.runningFold(initial: R, operation: (acc: R, T) -> R):\nSequence<R> {\n    return sequence {\n        yield(initial)\n        var accumulator = initial\n        for (element in\n this@runningFold) {\n            accumulator = operation(accumulator, element)\n            yield(accumulator)\n        }\n    }\n}\n\n/**\n * Returns a sequence containing successive accumulation values generated by applying [operation]\n from left to right\n * to each element, its index in the original sequence and current accumulator value that starts\n with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting sequence.\n * The [initial] value should also be immutable\n (or should not be mutated)\n * as it may be passed to [operation] function later because of sequence's lazy nature.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the\n element itself, and calculates the next accumulator value.\n * \n * The operation is _intermediate_ and _stateless_.\n * \n * @sample\n samples.collections.Collections.Aggregates.runningFold\n
*/\n@SinceKotlin("1.4")\npublic fun\n<T, R> Sequence<T>.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, T) -> R): Sequence<R> {\n    return sequence {\n        yield(initial)\n        var index = 0\n        var accumulator = initial\n        for (element in\n this@runningFoldIndexed) {\n            accumulator = operation(checkIndexOverflow(index++), accumulator,\n element)\n            yield(accumulator)\n        }\n    }\n}\n\n/**\n * Returns a sequence containing successive\n accumulation values generated by applying [operation] from left to right\n * to each element and current\n accumulator value that starts with the first element of this sequence.\n * \n * Note that `acc` value passed to\n [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting sequence.\n * \n * @param [operation] function that takes current accumulator value and the element, and calculates the next\n accumulator value.\n * \n * The operation is _intermediate_ and _stateless_.\n * \n * @sample\n samples.collections.Collections.Aggregates.runningReduce\n
*/\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun <S, T : S>\nSequence<T>.runningReduce(operation: (acc: S, T) -> S): Sequence<S> {\n    return sequence {\n        val iterator =\n iterator()\n        if (iterator.hasNext()) {\n            var accumulator: S = iterator.next()\n            yield(accumulator)\n            while (iterator.hasNext()) {\n                accumulator = operation(accumulator, iterator.next())\n            }\n            yield(accumulator)\n        }\n    }\n}\n\n/**\n * Returns a sequence containing successive accumulation\n values generated by applying [operation] from left to right\n * to each element, its index in the original sequence and\n current accumulator value that starts with the first element of this sequence.\n * \n * Note that `acc` value passed to\n [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting sequence.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the\n element itself, and calculates the next accumulator value.\n * \n * The operation is _intermediate_ and _stateless_.\n

```



```

<T> Sequence<T>.sumOf(selector: (T) -> Long): Long {
    var sum: Long = 0.toLong()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns the sum of all values produced by [selector] function applied to each element in the sequence.
 * The operation is `_terminal_`.

```

@SinceKotlin("1.5")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.jvm.JvmName("sumOfUInt")
@WasExperimental(ExperimentalUnsignedTypes::class)
@kotlin.internal.InlineOnly
public inline fun <T> Sequence<T>.sumOf(selector: (T) -> UInt): UInt {
    var sum: UInt = 0.toUInt()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns the sum of all values produced by [selector] function applied to each element in the sequence.
 * The operation is `_terminal_`.

```

@SinceKotlin("1.5")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.jvm.JvmName("sumOfULong")
@WasExperimental(ExperimentalUnsignedTypes::class)
@kotlin.internal.InlineOnly
public inline fun <T> Sequence<T>.sumOf(selector: (T) -> ULong): ULong {
    var sum: ULong = 0.toULong()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns an original collection containing all the non-`null` elements, throwing an `IllegalArgumentException` if there are any `null` elements.
 * The operation is `_intermediate_` and `_stateless_`.

```

public fun <T : Any> Sequence<T>.requireNonNulls(): Sequence<T> {
    return map { it?.throw IllegalArgumentException("null element found in $this.") }
}

```

* Splits this sequence into a sequence of lists each not exceeding the given [size].
 * The last list in the resulting sequence may have fewer elements than the given [size].
 * @param size the number of elements to take in each list, must be positive and can be greater than the number of elements in this sequence.
 * The operation is `_intermediate_` and `_stateful_`.

```

@sample.samples.collections.Collections.Transformations.chunked

```

```

@SinceKotlin("1.2")
public fun <T> Sequence<T>.chunked(size: Int): Sequence<List<T>> {
    return windowed(size, size, partialWindows = true)
}

```

* Splits this sequence into several lists each not exceeding the given [size] and applies the given [transform] function to an each.
 * @return sequence of results of the [transform] applied to an each list.
 * Note that the list passed to the [transform] function is ephemeral and is valid only inside that function.
 * You should not store it or allow it to escape in some way, unless you made a snapshot of it.
 * The last list may have fewer elements than the given [size].
 * @param size the number of elements to take in each list, must be positive and can be greater than the number of elements in this sequence.

```

@sample.samples.text.Strings.chunkedTransform

```

```

@SinceKotlin("1.2")
public fun <T, R> Sequence<T>.chunked(size: Int, transform: (List<T>) -> R): Sequence<R> {
    return windowed(size, size, partialWindows = true, transform = transform)
}

```

* Returns a sequence containing all elements of the original sequence without the first occurrence of the given [element].
 * The operation is `_intermediate_` and `_stateless_`.

```

public operator fun <T> Sequence<T>.minus(element: T): Sequence<T> {
    return object: Sequence<T> {
        override fun iterator(): Iterator<T> {
            var removed = false
            return this@minus.filter { if (!removed && it == element) {
                removed = true; false } else true }.iterator()
        }
    }
}

```

* Returns a sequence containing all elements of original sequence except the elements contained in the given [elements] array.
 * Note that the source sequence and the array being subtracted are iterated only when an `iterator` is requested from the resulting sequence. Changing any of them between successive calls to `iterator` may affect the result.
 * Before Kotlin 1.6, the [elements] array may have been converted to a `HashSet` to speed up the operation, thus the elements were required to have a correct and stable implementation of `hashCode()` that didn't change between successive invocations.
 * On JVM, you can enable this behavior back with the system property `kotlin.collections.convert_arg_to_set_in_removeAll` set to `true`.

```

public operator fun <T> Sequence<T>.minus(elements: Array<out T>): Sequence<T> {
    if (elements.isEmpty()) return this
    return object: Sequence<T> {
        override fun iterator(): Iterator<T> {
            val other = elements.convertToSetForSetOperation()
            return this@minus.filterNot { it in other }.iterator()
        }
    }
}

```

* Returns a sequence containing all elements of original sequence except the elements contained in the given [elements] collection.
 * Note that the source sequence and the collection being

subtracted are iterated only when an `iterator` is requested from the resulting sequence. Changing any of them between successive calls to `iterator` may affect the result.

Before Kotlin 1.6, the [elements] collection may have been converted to a [HashSet] to speed up the operation, thus the elements were required to have a correct and stable implementation of `hashCode()` that didn't change between successive invocations.

On JVM, you can enable this behavior back with the system property `kotlin.collections.convert_arg_to_set_in_removeAll` set to `true`.

The operation is `_intermediate_ and _stateful_`.

```

public operator fun <T>
Sequence<T>.minus(elements: Iterable<T>): Sequence<T> {
    return object: Sequence<T> {
        override fun
        iterator(): Iterator<T> {
            val other = elements.convertToSetForSetOperation()
            if (other.isEmpty())
                return this@minus.iterator()
            else
                return this@minus.filterNot { it in other }.iterator()
        }
    }
}

```

Returns a sequence containing all elements of original sequence except the elements contained in the given [elements] sequence.

Note that the source sequence and the sequence being subtracted are iterated only when an `iterator` is requested from the resulting sequence. Changing any of them between successive calls to `iterator` may affect the result.

The operation is `_intermediate_ for this sequence and _terminal_ and _stateful_ for the [elements] sequence`.

Before Kotlin 1.6, the [elements] sequence may have been converted to a [HashSet] to speed up the operation, thus the elements were required to have a correct and stable implementation of `hashCode()` that didn't change between successive invocations.

On JVM, you can enable this behavior back with the system property `kotlin.collections.convert_arg_to_set_in_removeAll` set to `true`.

```

public operator fun <T> Sequence<T>.minus(elements: Sequence<T>): Sequence<T> {
    return object: Sequence<T> {
        override fun iterator(): Iterator<T> {
            val other =
            elements.convertToSetForSetOperation()
            if (other.isEmpty())
                return this@minus.iterator()
            else
                return this@minus.filterNot { it in other }.iterator()
        }
    }
}

```

Returns a sequence containing all elements of the original sequence without the first occurrence of the given [element].

The operation is `_intermediate_ and _stateless_`.

```

@kotlin.internal.InlineOnly
public inline fun <T>
Sequence<T>.minusElement(element: T): Sequence<T> {
    return minus(element)
}

```

Splits the original sequence into pair of lists, where `first` list contains elements for which [predicate] yielded `true`, while `second` list contains elements for which [predicate] yielded `false`.

The operation is `_terminal_`.

```

@sample samples.collections.Sequences.Transformations.partition
public inline fun <T>
Sequence<T>.partition(predicate: (T) -> Boolean): Pair<List<T>, List<T>> {
    val first = ArrayList<T>()
    val second = ArrayList<T>()
    for (element in this) {
        if (predicate(element))
            first.add(element)
        else
            second.add(element)
    }
    return Pair(first, second)
}

```

Returns a sequence containing all elements of the original sequence and then the given [element].

The operation is `_intermediate_ and _stateless_`.

```

public operator fun <T> Sequence<T>.plus(element: T): Sequence<T> {
    return sequenceOf(this, sequenceOf(element)).flatten()
}

```

Returns a sequence containing all elements of original sequence and then all elements of the given [elements] array.

Note that the source sequence and the array being added are iterated only when an `iterator` is requested from the resulting sequence. Changing any of them between successive calls to `iterator` may affect the result.

The operation is `_intermediate_ and _stateless_`.

```

public operator fun <T> Sequence<T>.plus(elements: Array<out T>): Sequence<T> {
    return this.plus(elements.asList())
}

```

Returns a sequence containing all elements of original sequence and then all elements of the given [elements] collection.

Note that the source sequence and the collection being added are iterated only when an `iterator` is requested from the resulting sequence. Changing any of them between successive calls to `iterator` may affect the result.

The operation is `_intermediate_ and _stateless_`.

```

public operator fun <T> Sequence<T>.plus(elements: Iterable<T>): Sequence<T> {
    return sequenceOf(this, elements.asSequence()).flatten()
}

```

Returns a sequence containing all elements of original sequence and then all elements of the given [elements] sequence.

Note that the source sequence and the sequence being added are iterated only when an `iterator` is requested from the resulting sequence. Changing any of them between successive calls to `iterator` may affect the result.

The operation is `_intermediate_ and _stateless_`.

```

public operator fun <T> Sequence<T>.plus(elements: Sequence<T>): Sequence<T> {
    return
    sequenceOf(this, elements).flatten()
}

```

Returns a sequence containing all elements of the original

sequence and then the given [element].\n * \n * The operation is `_intermediate_` and `_stateless_`.\n

```
*\n@kotlin.internal.InlineOnly\npublic inline fun <T> Sequence<T>.plusElement(element: T): Sequence<T> {\n    return plus(element)\n}\n\n/**\n * Returns a sequence of snapshots of the window of the given [size]\n * sliding along this sequence with the given [step], where each\n * snapshot is a list.\n * \n * Several last lists may have fewer elements than the given [size].\n * \n * Both [size] and [step] must be positive and can be greater than the number of elements in this sequence.\n * \n * @param size the number of elements to take in each window\n * @param step the number of elements to move the window forward by on an each step, by default 1\n * @param partialWindows controls whether or not to keep partial windows in the end if any,\n * by default `false` which means partial windows won't be preserved\n * \n * @sample samples.collections.Sequences.Transformations.takeWindows\n */\n@SinceKotlin("1.2")\npublic fun <T> Sequence<T>.windowed(size: Int, step: Int = 1, partialWindows: Boolean = false): Sequence<List<T>> {\n    return windowedSequence(size, step, partialWindows, reuseBuffer = false)\n}\n\n/**\n * Returns a sequence of results of applying the given [transform] function to\n * an each list representing a view over the window of the given [size]\n * sliding along this sequence with the given [step].\n * \n * Note that the list passed to the [transform] function is ephemeral and is valid only inside that function.\n * You should not store it or allow it to escape in some way, unless you made a snapshot of it.\n * Several last lists may have fewer elements than the given [size].\n * \n * Both [size] and [step] must be positive and can be greater than the number of elements in this sequence.\n * \n * @param size the number of elements to take in each window\n * @param step the number of elements to move the window forward by on an each step, by default 1\n * @param partialWindows controls whether or not to keep partial windows in the end if any,\n * by default `false` which means partial windows won't be preserved\n * \n * @sample samples.collections.Sequences.Transformations.averageWindows\n */\n@SinceKotlin("1.2")\npublic fun <T, R> Sequence<T>.windowed(size: Int, step: Int = 1, partialWindows: Boolean = false, transform: (List<T>) -> R): Sequence<R> {\n    return windowedSequence(size, step, partialWindows, reuseBuffer = true).map(transform)\n}\n\n/**\n * Returns a sequence of values built from the elements of `this` sequence and the [other] sequence with the same index.\n * The resulting sequence ends as soon as the shortest input sequence ends.\n * \n * The operation is _intermediate_ and _stateless_. \n * \n * @sample samples.collections.Sequences.Transformations.zip\n */\npublic infix fun <T, R> Sequence<T>.zip(other: Sequence<R>): Sequence<Pair<T, R>> {\n    return MergingSequence(this, other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a sequence of values built from the elements of `this` sequence and the [other] sequence with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The resulting sequence ends as soon as the shortest input sequence ends.\n * \n * The operation is _intermediate_ and _stateless_. \n * \n * @sample samples.collections.Sequences.Transformations.zipWithTransform\n */\npublic fun <T, R, V> Sequence<T>.zip(other: Sequence<R>, transform: (a: T, b: R) -> V): Sequence<V> {\n    return MergingSequence(this, other, transform)\n}\n\n/**\n * Returns a sequence of pairs of each two adjacent elements in this sequence.\n * \n * The returned sequence is empty if this sequence contains less than two elements.\n * \n * The operation is _intermediate_ and _stateless_. \n * \n * @sample samples.collections.Collections.Transformations.zipWithNext\n */\n@SinceKotlin("1.2")\npublic fun <T> Sequence<T>.zipWithNext(): Sequence<Pair<T, T>> {\n    return zipWithNext { a, b -> a to b }\n}\n\n/**\n * Returns a sequence containing the results of applying the given [transform] function\n * to an each pair of two adjacent elements in this sequence.\n * \n * The returned sequence is empty if this sequence contains less than two elements.\n * \n * The operation is _intermediate_ and _stateless_. \n * \n * @sample samples.collections.Collections.Transformations.zipWithNextToFindDeltas\n */\n@SinceKotlin("1.2")\npublic fun <T, R> Sequence<T>.zipWithNext(transform: (a: T, b: T) -> R): Sequence<R> {\n    return sequenceResult@\n    {\n        val iterator = iterator()\n        if (!iterator.hasNext()) return @result\n        var current = iterator.next()\n        while (iterator.hasNext()) {\n            val next = iterator.next()\n            yield(transform(current, next))\n            current = next\n        }\n    }\n}\n\n/**\n * Appends the string from all the elements separated using [separator] and using the given [prefix] and [postfix] if supplied.\n * \n * If the collection could be huge, you can specify a non-negative value of [limit], in which case only the first [limit]\n * elements will be appended, followed by the

```

```

[truncated] string (which defaults to "...").\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Transformations.joinTo\n */\npublic fun <T, A : Appendable>
Sequence<T>.joinTo(buffer: A, separator: CharSequence = "\", \"", prefix: CharSequence = "\"\", postfix:
CharSequence = "\"", limit: Int = -1, truncated: CharSequence = "...\", transform: ((T) -> CharSequence)? = null): A
{\n    buffer.append(prefix)\n    var count = 0\n    for (element in this) {\n        if (++count > 1)
buffer.append(separator)\n        if (limit < 0 || count <= limit) {\n            buffer.appendElement(element, transform)\n
        } else break\n    }\n    if (limit >= 0 && count > limit) buffer.append(truncated)\n    buffer.append(postfix)\n
return buffer\n}\n\n/**\n * Creates a string from all the elements separated using [separator] and using the given
[prefix] and [postfix] if supplied.\n *\n * If the collection could be huge, you can specify a non-negative value of
[limit], in which case only the first [limit]\n * elements will be appended, followed by the [truncated] string (which
defaults to "...").\n *\n * The operation is _terminal_.\n *\n * @sample
samples.collections.Collections.Transformations.joinToString\n */\npublic fun <T>
Sequence<T>.joinToString(separator: CharSequence = "\", \"", prefix: CharSequence = "\"\", postfix: CharSequence =
\"\", limit: Int = -1, truncated: CharSequence = "...\", transform: ((T) -> CharSequence)? = null): String {\n    return
joinTo(StringBuilder(), separator, prefix, postfix, limit, truncated, transform).toString()\n}\n\n/**\n * Creates an
[Iterable] instance that wraps the original sequence returning its elements when being iterated.\n */\npublic fun <T>
Sequence<T>.asIterable(): Iterable<T> {\n    return Iterable { this.iterator() }\n}\n\n/**\n * Returns this sequence as
a [Sequence].\n */\n@kotlin.internal.InlineOnly\npublic inline fun <T> Sequence<T>.asSequence(): Sequence<T>
{\n    return this\n}\n\n/**\n * Returns an average value of elements in the sequence.\n *\n * The operation is
_terminal_.\n */\n@kotlin.jvm.JvmName("averageOfByte")\npublic fun Sequence<Byte>.average(): Double {\n    var sum: Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n
checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns
an average value of elements in the sequence.\n *\n * The operation is _terminal_.\n
*/\n@kotlin.jvm.JvmName("averageOfShort")\npublic fun Sequence<Short>.average(): Double {\n    var sum:
Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n
checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns
an average value of elements in the sequence.\n *\n * The operation is _terminal_.\n
*/\n@kotlin.jvm.JvmName("averageOfInt")\npublic fun Sequence<Int>.average(): Double {\n    var sum: Double
= 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n
checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns
an average value of elements in the sequence.\n *\n * The operation is _terminal_.\n
*/\n@kotlin.jvm.JvmName("averageOfLong")\npublic fun
Sequence<Long>.average(): Double {\n    var sum: Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n
sum += element\n    checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum /
count\n}\n\n/**\n * Returns an average value of elements in the sequence.\n *\n * The operation is _terminal_.\n
*/\n@kotlin.jvm.JvmName("averageOfFloat")\npublic fun Sequence<Float>.average(): Double {\n    var sum:
Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n
checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns
an average value of elements in the sequence.\n *\n * The operation is _terminal_.\n
*/\n@kotlin.jvm.JvmName("averageOfDouble")\npublic fun Sequence<Double>.average(): Double {\n    var sum:
Double = 0.0\n    var count: Int = 0\n    for (element in this) {\n        sum += element\n
checkCountOverflow(++count)\n    }\n    return if (count == 0) Double.NaN else sum / count\n}\n\n/**\n * Returns
the sum of all elements in the sequence.\n *\n * The operation is _terminal_.\n
*/\n@kotlin.jvm.JvmName("sumOfByte")\npublic fun Sequence<Byte>.sum(): Int {\n    var sum: Int = 0\n    for
(element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the
sequence.\n *\n * The operation is _terminal_.\n */\n@kotlin.jvm.JvmName("sumOfShort")\npublic fun
Sequence<Short>.sum(): Int {\n    var sum: Int = 0\n    for (element in this) {\n        sum += element\n    }\n
return sum\n}\n\n/**\n * Returns the sum of all elements in the sequence.\n *\n * The operation is _terminal_.\n
*/\n@kotlin.jvm.JvmName("sumOfInt")\npublic fun Sequence<Int>.sum(): Int {\n    var sum: Int = 0\n    for

```


NoSuchElementException("No element of the char sequence was transformed to a non-null value.")\n\n/**\n * Returns the first non-null value produced by [transform] function being applied to characters of this char sequence in iteration order,\n * or `null` if no non-null value was produced.\n * \n * @sample samples.collections.Collections.Transformations.firstNotNullOf\n */\n\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun <R : Any> CharSequence.firstNotNullOfOrNull(transform: (Char) -> R?): R? {\n for (element in this) {\n val result = transform(element)\n if (result != null) {\n return result\n }\n }\n return null\n}\n\n/**\n * Returns the first character, or `null` if the char sequence is empty.\n */\n\npublic fun CharSequence.firstOrNull(): Char? {\n return if (isEmpty()) null else this[0]\n}\n\n/**\n * Returns the first character matching the given [predicate], or `null` if character was not found.\n */\n\npublic inline fun CharSequence.firstOrNull(predicate: (Char) -> Boolean): Char? {\n for (element in this) if (predicate(element)) return element\n return null\n}\n\n/**\n * Returns a character at the given [index] or the result of calling the [defaultValue] function if the [index] is out of bounds of this char sequence.\n */\n\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.getOrElse(index: Int, defaultValue: (Int) -> Char): Char {\n return if (index >= 0 && index <= lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns a character at the given [index] or `null` if the [index] is out of bounds of this char sequence.\n * \n * @sample samples.collections.Collections.Elements.getOrElse\n */\n\npublic fun CharSequence.getOrElse(index: Int): Char? {\n return if (index >= 0 && index <= lastIndex) get(index) else null\n}\n\n/**\n * Returns index of the first character matching the given [predicate], or -1 if the char sequence does not contain such character.\n */\n\npublic inline fun CharSequence.indexOfFirst(predicate: (Char) -> Boolean): Int {\n for (index in indices) {\n if (predicate(this[index])) {\n return index\n }\n }\n return -1\n}\n\n/**\n * Returns index of the last character matching the given [predicate], or -1 if the char sequence does not contain such character.\n */\n\npublic inline fun CharSequence.indexOfLast(predicate: (Char) -> Boolean): Int {\n for (index in indices.reversed()) {\n if (predicate(this[index])) {\n return index\n }\n }\n return -1\n}\n\n/**\n * Returns the last character.\n * \n * @throws NoSuchElementException if the char sequence is empty.\n * \n * @sample samples.text.Strings.last\n */\n\npublic fun CharSequence.last(): Char {\n if (isEmpty())\n throw NoSuchElementException("Char sequence is empty.")\n return this[lastIndex]\n}\n\n/**\n * Returns the last character matching the given [predicate].\n * \n * @throws NoSuchElementException if no such character is found.\n * \n * @sample samples.text.Strings.last\n */\n\npublic inline fun CharSequence.last(predicate: (Char) -> Boolean): Char {\n for (index in this.indices.reversed()) {\n val element = this[index]\n if (predicate(element)) return element\n }\n throw NoSuchElementException("Char sequence contains no character matching the predicate.")\n}\n\n/**\n * Returns the last character, or `null` if the char sequence is empty.\n * \n * @sample samples.text.Strings.last\n */\n\npublic fun CharSequence.lastOrNull(): Char? {\n return if (isEmpty()) null else this[length - 1]\n}\n\n/**\n * Returns the last character matching the given [predicate], or `null` if no such character was found.\n * \n * @sample samples.text.Strings.last\n */\n\npublic inline fun CharSequence.lastOrNull(predicate: (Char) -> Boolean): Char? {\n for (index in this.indices.reversed()) {\n val element = this[index]\n if (predicate(element)) return element\n }\n return null\n}\n\n/**\n * Returns a random character from this char sequence.\n * \n * @throws NoSuchElementException if this char sequence is empty.\n */\n\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.random(): Char {\n return random(Random)\n}\n\n/**\n * Returns a random character from this char sequence using the specified source of randomness.\n * \n * @throws NoSuchElementException if this char sequence is empty.\n */\n\n@SinceKotlin("1.3")\npublic fun CharSequence.random(random: Random): Char {\n if (isEmpty())\n throw NoSuchElementException("Char sequence is empty.")\n return get(random.nextInt(length))\n}\n\n/**\n * Returns a random character from this char sequence, or `null` if this char sequence is empty.\n */\n\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.randomOrNull(): Char? {\n return randomOrNull(Random)\n}\n\n/**\n * Returns a random character from this char sequence using the specified source of randomness, or `null` if this char sequence is empty.\n */\n\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun CharSequence.randomOrNull(random: Random): Char? {\n if (isEmpty())\n return null\n return

```

get(random.nextInt(length))\n}\n\n/**\n * Returns the single character, or throws an exception if the char sequence
is empty or has more than one character.\n *\npublic fun CharSequence.single(): Char {\n    return when (length)
{\n        0 -> throw NoSuchElementException("Char sequence is empty.")\n        1 -> this[0]\n        else -> throw
IllegalArgumentException("Char sequence has more than one element.")\n    }\n}\n\n/**\n * Returns the single
character matching the given [predicate], or throws exception if there is no or more than one matching character.\n
*\npublic inline fun CharSequence.single(predicate: (Char) -> Boolean): Char {\n    var single: Char? = null\n    var
found = false\n    for (element in this) {\n        if (predicate(element)) {\n            if (found) throw
IllegalArgumentException("Char sequence contains more than one matching element.")\n            single =
element\n            found = true\n        }\n    }\n    if (!found) throw NoSuchElementException("Char sequence
contains no character matching the predicate.")\n    @SuppressWarnings("UNCHECKED_CAST")\n    return single as
Char\n}\n}\n\n/**\n * Returns single character, or `null` if the char sequence is empty or has more than one character.\n
*\npublic fun CharSequence.singleOrNull(): Char? {\n    return if (length == 1) this[0] else null\n}\n}\n\n/**\n *
Returns the single character matching the given [predicate], or `null` if character was not found or more than one
character was found.\n *\npublic inline fun CharSequence.singleOrNull(predicate: (Char) -> Boolean): Char? {\n
    var single: Char? = null\n    var found = false\n    for (element in this) {\n        if (predicate(element)) {\n
            if
(found) return null\n            single = element\n            found = true\n        }\n    }\n    if (!found) return null\n
return
single\n}\n}\n\n/**\n * Returns a subsequence of this char sequence with the first [n] characters removed.\n *\n *
@throws IllegalArgumentException if [n] is negative.\n *\n * @sample samples.text.Strings.drop\n *\npublic fun
CharSequence.drop(n: Int): CharSequence {\n    require(n >= 0) { "Requested character count $n is less than zero."
}\n    return subSequence(n.coerceAtMost(length), length)\n}\n}\n\n/**\n * Returns a string with the first [n]
characters removed.\n *\n * @throws IllegalArgumentException if [n] is negative.\n *\n * @sample
samples.text.Strings.drop\n *\npublic fun String.drop(n: Int): String {\n    require(n >= 0) { "Requested character
count $n is less than zero." }\n    return substring(n.coerceAtMost(length))\n}\n}\n\n/**\n * Returns a subsequence of
this char sequence with the last [n] characters removed.\n *\n * @throws IllegalArgumentException if [n] is
negative.\n *\n * @sample samples.text.Strings.drop\n *\npublic fun CharSequence.dropLast(n: Int):
CharSequence {\n    require(n >= 0) { "Requested character count $n is less than zero." }\n    return take((length -
n).coerceAtLeast(0))\n}\n}\n\n/**\n * Returns a string with the last [n] characters removed.\n *\n * @throws
IllegalArgumentException if [n] is negative.\n *\n * @sample samples.text.Strings.drop\n *\npublic fun
String.dropLast(n: Int): String {\n    require(n >= 0) { "Requested character count $n is less than zero." }\n    return
take((length - n).coerceAtLeast(0))\n}\n}\n\n/**\n * Returns a subsequence of this char sequence containing all
characters except last characters that satisfy the given [predicate].\n *\n * @sample samples.text.Strings.drop\n
*\npublic inline fun CharSequence.dropLastWhile(predicate: (Char) -> Boolean): CharSequence {\n    for (index in
lastIndex downTo 0)\n        if (!predicate(this[index]))\n            return subSequence(0, index + 1)\n    return
""\n}\n}\n\n/**\n * Returns a string containing all characters except last characters that satisfy the given [predicate].\n
*\n * @sample samples.text.Strings.drop\n *\npublic inline fun String.dropLastWhile(predicate: (Char) ->
Boolean): String {\n    for (index in lastIndex downTo 0)\n        if (!predicate(this[index]))\n            return
substring(0, index + 1)\n    return ""\n}\n}\n\n/**\n * Returns a subsequence of this char sequence containing all
characters except first characters that satisfy the given [predicate].\n *\n * @sample samples.text.Strings.drop\n
*\npublic inline fun CharSequence.dropWhile(predicate: (Char) -> Boolean): CharSequence {\n    for (index in
this.indices)\n        if (!predicate(this[index]))\n            return subSequence(index, length)\n    return ""\n}\n}\n\n/**\n * Returns a string containing all characters except first characters that satisfy the given [predicate].\n
*\n * @sample samples.text.Strings.drop\n *\npublic inline fun String.dropWhile(predicate: (Char) -> Boolean): String
{\n    for (index in this.indices)\n        if (!predicate(this[index]))\n            return substring(index)\n    return
""\n}\n}\n\n/**\n * Returns a char sequence containing only those characters from the original char sequence that
match the given [predicate].\n *\n * @sample samples.text.Strings.filter\n *\npublic inline fun
CharSequence.filter(predicate: (Char) -> Boolean): CharSequence {\n    return filterTo(StringBuilder(),
predicate)\n}\n}\n\n/**\n * Returns a string containing only those characters from the original string that match the
given [predicate].\n *\n * @sample samples.text.Strings.filter\n *\npublic inline fun String.filter(predicate: (Char) -

```

```

> Boolean): String {\n    return filterTo(StringBuilder(), predicate).toString()\n}\n\n/**\n * Returns a char sequence
containing only those characters from the original char sequence that match the given [predicate].\n * @param
[predicate] function that takes the index of a character and the character itself\n * and returns the result of predicate
evaluation on the character.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexed\n */\npublic
inline fun CharSequence.filterIndexed(predicate: (index: Int, Char) -> Boolean): CharSequence {\n    return
filterIndexedTo(StringBuilder(), predicate)\n}\n\n/**\n * Returns a string containing only those characters from the
original string that match the given [predicate].\n * @param [predicate] function that takes the index of a character
and the character itself\n * and returns the result of predicate evaluation on the character.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexed\n */\npublic inline fun String.filterIndexed(predicate: (index:
Int, Char) -> Boolean): String {\n    return filterIndexedTo(StringBuilder(), predicate).toString()\n}\n\n/**\n *
Appends all characters matching the given [predicate] to the given [destination].\n * @param [predicate] function
that takes the index of a character and the character itself\n * and returns the result of predicate evaluation on the
character.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexedTo\n */\npublic inline fun <C :
Appendable> CharSequence.filterIndexedTo(destination: C, predicate: (index: Int, Char) -> Boolean): C {\n
forEachIndexed { index, element ->\n    if (predicate(index, element)) destination.append(element)\n    }\n
return destination\n}\n\n/**\n * Returns a char sequence containing only those characters from the original char
sequence that do not match the given [predicate].\n * \n * @sample samples.text.Strings.filterNot\n */\npublic inline
fun CharSequence.filterNot(predicate: (Char) -> Boolean): CharSequence {\n    return filterNotTo(StringBuilder(),
predicate)\n}\n\n/**\n * Returns a string containing only those characters from the original string that do not match
the given [predicate].\n * \n * @sample samples.text.Strings.filterNot\n */\npublic inline fun
String.filterNot(predicate: (Char) -> Boolean): String {\n    return filterNotTo(StringBuilder(),
predicate).toString()\n}\n\n/**\n * Appends all characters not matching the given [predicate] to the given
[destination].\n * \n * @sample samples.collections.Collections.Filtering.filterTo\n */\npublic inline fun <C :
Appendable> CharSequence.filterNotTo(destination: C, predicate: (Char) -> Boolean): C {\n    for (element in this)
if (!predicate(element)) destination.append(element)\n    return destination\n}\n\n/**\n * Appends all characters
matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n */\npublic inline fun <C : Appendable>
CharSequence.filterTo(destination: C, predicate: (Char) -> Boolean): C {\n    for (index in 0 until length) {\n        val
element = get(index)\n        if (predicate(element)) destination.append(element)\n    }\n    return
destination\n}\n\n/**\n * Returns a char sequence containing characters of the original char sequence at the
specified range of [indices].\n */\npublic fun CharSequence.slice(indices: IntRange): CharSequence {\n    if
(indices.isEmpty()) return ""\n    return subSequence(indices)\n}\n\n/**\n * Returns a string containing characters
of the original string at the specified range of [indices].\n */\npublic fun String.slice(indices: IntRange): String {\n
if (indices.isEmpty()) return ""\n    return substring(indices)\n}\n\n/**\n * Returns a char sequence containing
characters of the original char sequence at specified [indices].\n */\npublic fun CharSequence.slice(indices:
Iterable<Int>): CharSequence {\n    val size = indices.collectionSizeOrDefault(10)\n    if (size == 0) return ""\n
val result = StringBuilder(size)\n    for (i in indices) {\n        result.append(get(i))\n    }\n    return result\n}\n\n/**\n * Returns a string containing characters of the original string at specified [indices].\n
*/\npublic inline fun String.slice(indices: Iterable<Int>): String {\n    return (this as
CharSequence).slice(indices).toString()\n}\n\n/**\n * Returns a subsequence of this char sequence containing the
first [n] characters from this char sequence, or the entire char sequence if this char sequence is shorter.\n * \n *
@throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.text.Strings.take\n */\npublic fun
CharSequence.take(n: Int): CharSequence {\n    require(n >= 0) { "Requested character count $n is less than zero."
}\n    return subSequence(0, n.coerceAtMost(length))\n}\n\n/**\n * Returns a string containing the first [n]
characters from this string, or the entire string if this string is shorter.\n * \n * @throws IllegalArgumentException if
[n] is negative.\n * \n * @sample samples.text.Strings.take\n */\npublic fun String.take(n: Int): String {\n
require(n >= 0) { "Requested character count $n is less than zero." }\n    return substring(0,
n.coerceAtMost(length))\n}\n\n/**\n * Returns a subsequence of this char sequence containing the last [n]

```

characters from this char sequence, or the entire char sequence if this char sequence is shorter.

```

    @throws IllegalArgumentException if [n] is negative.
    @sample samples.text.Strings.take
    CharSequence.takeLast(n: Int): CharSequence {
        require(n >= 0) { "Requested character count $n is less than zero." }
        val length = length
        return subSequence(length - n.coerceAtMost(length), length)
    }

```

Returns a string containing the last [n] characters from this string, or the entire string if this string is shorter.

```

    @throws IllegalArgumentException if [n] is negative.
    @sample samples.text.Strings.take
    String.takeLast(n: Int): String {
        require(n >= 0) { "Requested character count $n is less than zero." }
        val length = length
        return substring(length - n.coerceAtMost(length))
    }

```

Returns a subsequence of this char sequence containing last characters that satisfy the given [predicate].

```

    @sample
    samples.text.Strings.take
    public inline fun CharSequence.takeLastWhile(predicate: (Char) -> Boolean):
    CharSequence {
        for (index in lastIndex downTo 0) {
            if (!predicate(this[index])) {
                return subSequence(index + 1, length)
            }
        }
        return subSequence(0, length)
    }

```

Returns a string containing last characters that satisfy the given [predicate].

```

    @sample samples.text.Strings.take
    public inline fun String.takeLastWhile(predicate: (Char) -> Boolean): String {
        for (index in lastIndex downTo 0) {
            if (!predicate(this[index])) {
                return substring(index + 1)
            }
        }
        return this
    }

```

Returns a subsequence of this char sequence containing the first characters that satisfy the given [predicate].

```

    @sample samples.text.Strings.take
    public inline fun CharSequence.takeWhile(predicate: (Char) -> Boolean):
    CharSequence {
        for (index in 0 until length) {
            if (!predicate(get(index))) {
                return subSequence(0, index)
            }
        }
        return subSequence(0, length)
    }

```

Returns a string containing the first characters that satisfy the given [predicate].

```

    @sample samples.text.Strings.take
    public inline fun String.takeWhile(predicate: (Char) -> Boolean): String {
        for (index in 0 until length) {
            if (!predicate(get(index))) {
                return substring(0, index)
            }
        }
        return this
    }

```

Returns a char sequence with characters in reversed order.

```

    public fun CharSequence.reversed(): CharSequence {
        return StringBuilder(this).reverse()
    }

```

Returns a string with characters in reversed order.

```

    @kotlin.internal.InlineOnly
    public inline fun String.reversed(): String {
        return (this as CharSequence).reversed().toString()
    }

```

Returns a [Map] containing key-value pairs provided by [transform] function applied to characters of the given char sequence.

If any of two pairs would have the same key the last one gets added to the map.

The returned map preserves the entry iteration order of the original char sequence.

```

    @sample samples.text.Strings.associate
    public inline fun <K, V>
    CharSequence.associate(transform: (Char) -> Pair<K, V>): Map<K, V> {
        val capacity = mapCapacity(length).coerceAtLeast(16)
        return associateTo(LinkedHashMap<K, V>(capacity), transform)
    }

```

Returns a [Map] containing the characters from the given char sequence indexed by the key returned from [keySelector] function applied to each character.

If any two characters would have the same key returned by [keySelector] the last one gets added to the map.

The returned map preserves the entry iteration order of the original char sequence.

```

    @sample samples.text.Strings.associateBy
    public inline fun <K>
    CharSequence.associateBy(keySelector: (Char) -> K): Map<K, Char> {
        val capacity = mapCapacity(length).coerceAtLeast(16)
        return associateByTo(LinkedHashMap<K, Char>(capacity), keySelector)
    }

```

Returns a [Map] containing the values provided by [valueTransform] and indexed by [keySelector] functions applied to characters of the given char sequence.

If any two characters would have the same key returned by [keySelector] the last one gets added to the map.

The returned map preserves the entry iteration order of the original char sequence.

```

    @sample
    samples.text.Strings.associateByWithValueTransform
    public inline fun <K, V>
    CharSequence.associateBy(keySelector: (Char) -> K, valueTransform: (Char) -> V): Map<K, V> {
        val capacity = mapCapacity(length).coerceAtLeast(16)
        return associateByTo(LinkedHashMap<K, V>(capacity), keySelector, valueTransform)
    }

```

Populates and returns the [destination] mutable map with key-value pairs, where key is provided by the [keySelector] function applied to each character of the given char sequence and value is the character itself.

If any two characters would have the same key returned by [keySelector] the last one gets added to the map.

```

    @sample samples.text.Strings.associateByTo
    public inline fun <K,

```



```

flatMapIndexedTo(ArrayList<R>(), transform)\n\n\n**\n * Appends all elements yielded from results of
[transform] function being invoked on each character\n * and its index in the original char sequence, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.jvm.JvmName("\flatMapIndexedIterableTo")\n@kotlin.internal.InlineOnly\npubli
c inline fun <R, C : MutableCollection<in R>> CharSequence.flatMapIndexedTo(destination: C, transform: (index:
Int, Char) -> Iterable<R>): C {\n    var index = 0\n    for (element in this) {\n        val list = transform(index++,
element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n\n**\n * Appends all elements yielded from
results of [transform] function being invoked on each character of original char sequence, to the given
[destination].\n *\npublic inline fun <R, C : MutableCollection<in R>> CharSequence.flatMapTo(destination: C,
transform: (Char) -> Iterable<R>): C {\n    for (element in this) {\n        val list = transform(element)\n
destination.addAll(list)\n    }\n    return destination\n}\n\n\n**\n * Groups characters of the original char sequence by
the key returned by the given [keySelector] function\n * applied to each character and returns a map where each
group key is associated with a list of corresponding characters.\n * \n * The returned map preserves the entry
iteration order of the keys produced from the original char sequence.\n * \n * @sample
samples.collections.Collections.Transformations.groupBy\n *\npublic inline fun <K>
CharSequence.groupBy(keySelector: (Char) -> K): Map<K, List<Char>> {\n    return
groupByTo(LinkedHashMap<K, MutableList<Char>>(), keySelector)\n}\n\n\n**\n * Groups values returned by the
[valueTransform] function applied to each character of the original char sequence\n * by the key returned by the
given [keySelector] function applied to the character\n * and returns a map where each group key is associated with
a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys produced
from the original char sequence.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeysAndValues\n *\npublic inline fun <K, V>
CharSequence.groupBy(keySelector: (Char) -> K, valueTransform: (Char) -> V): Map<K, List<V>> {\n    return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n\n**\n * Groups
characters of the original char sequence by the key returned by the given [keySelector] function\n * applied to each
character and puts to the [destination] map each group key associated with a list of corresponding characters.\n * \n
\n * @return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
*\npublic inline fun <K, M : MutableMap<in K, MutableList<Char>>> CharSequence.groupByTo(destination: M,
keySelector: (Char) -> K): M {\n    for (element in this) {\n        val key = keySelector(element)\n        val list =
destination.getOrPut(key) { ArrayList<Char>() }\n        list.add(element)\n    }\n    return destination\n}\n\n\n**\n *
Groups values returned by the [valueTransform] function applied to each character of the original char sequence\n *
by the key returned by the given [keySelector] function applied to the character\n * and puts to the [destination] map
each group key associated with a list of corresponding values.\n * \n * @return The [destination] map.\n * \n *
\n * @sample samples.collections.Collections.Transformations.groupByKeysAndValues\n *\npublic inline fun <K, V,
M : MutableMap<in K, MutableList<V>>> CharSequence.groupByTo(destination: M, keySelector: (Char) -> K,
valueTransform: (Char) -> V): M {\n    for (element in this) {\n        val key = keySelector(element)\n        val list =
destination.getOrPut(key) { ArrayList<V>() }\n        list.add(valueTransform(element))\n    }\n    return
destination\n}\n\n\n**\n * Creates a [Grouping] source from a char sequence to be used later with one of group-and-
fold operations\n * using the specified [keySelector] function to extract a key from each character.\n * \n * @sample
samples.collections.Grouping.groupingByEachCount\n *\n@SinceKotlin("1.1")\npublic inline fun <K>
CharSequence.groupingBy(crossinline keySelector: (Char) -> K): Grouping<Char, K> {\n    return object :
Grouping<Char, K> {\n        override fun sourceIterator(): Iterator<Char> = this@groupingBy.iterator()\n
        override fun keyOf(element: Char): K = keySelector(element)\n    }\n}\n\n\n**\n * Returns a list containing the
results of applying the given [transform] function\n * to each character in the original char sequence.\n * \n *
\n * @sample samples.text.Strings.map\n *\npublic inline fun <R> CharSequence.map(transform: (Char) -> R):
List<R> {\n    return mapTo(ArrayList<R>(length), transform)\n}\n\n\n**\n * Returns a list containing the results of
applying the given [transform] function\n * to each character and its index in the original char sequence.\n *

```

@param [transform] function that takes the index of a character and the character itself\n * and returns the result of the transform applied to the character.\n *
 public inline fun <R> CharSequence.mapIndexed(transform: (index: Int, Char) -> R): List<R> {\n return mapIndexedTo(ArrayList<R>(length), transform)\n}\n * Returns a list containing only the non-null results of applying the given [transform] function\n * to each character and its index in the original char sequence.\n *
 @param [transform] function that takes the index of a character and the character itself\n * and returns the result of the transform applied to the character.\n *
 public inline fun <R : Any> CharSequence.mapIndexedNotNull(transform: (index: Int, Char) -> R?): List<R> {\n return mapIndexedNotNullTo(ArrayList<R>(), transform)\n}\n * Applies the given [transform] function to each character and its index in the original char sequence\n * and appends only the non-null results to the given [destination].\n *
 @param [transform] function that takes the index of a character and the character itself\n * and returns the result of the transform applied to the character.\n *
 public inline fun <R : Any, C : MutableCollection<in R>> CharSequence.mapIndexedNotNullTo(destination: C, transform: (index: Int, Char) -> R?): C {\n forEachIndexed { index, element -> transform(index, element)?.let { destination.add(it) } }\n return destination\n}\n * Applies the given [transform] function to each character and its index in the original char sequence\n * and appends the results to the given [destination].\n *
 @param [transform] function that takes the index of a character and the character itself\n * and returns the result of the transform applied to the character.\n *
 public inline fun <R, C : MutableCollection<in R>> CharSequence.mapIndexedTo(destination: C, transform: (index: Int, Char) -> R): C {\n var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return destination\n}\n * Returns a list containing only the non-null results of applying the given [transform] function\n * to each character in the original char sequence.\n *
 @sample
 samples.collections.Collections.Transformations.mapNotNull\n *
 public inline fun <R : Any> CharSequence.mapNotNull(transform: (Char) -> R?): List<R> {\n return mapNotNullTo(ArrayList<R>(), transform)\n}\n * Applies the given [transform] function to each character in the original char sequence\n * and appends only the non-null results to the given [destination].\n *
 public inline fun <R : Any, C : MutableCollection<in R>> CharSequence.mapNotNullTo(destination: C, transform: (Char) -> R?): C {\n forEach { element -> transform(element)?.let { destination.add(it) } }\n return destination\n}\n * Applies the given [transform] function to each character of the original char sequence\n * and appends the results to the given [destination].\n *
 public inline fun <R, C : MutableCollection<in R>> CharSequence.mapTo(destination: C, transform: (Char) -> R): C {\n for (item in this)\n destination.add(transform(item))\n return destination\n}\n * Returns a lazy [Iterable] that wraps each character of the original char sequence\n * into an [IndexedValue] containing the index of that character and the character itself.\n *
 public fun CharSequence.withIndex(): Iterable<IndexedValue<Char>> {\n return IndexingIterable { iterator() }\n}\n *
 Returns `true` if all characters match the given [predicate].\n *
 @sample
 samples.collections.Collections.Aggregates.all\n *
 public inline fun CharSequence.all(predicate: (Char) -> Boolean): Boolean {\n for (element in this) if (!predicate(element)) return false\n return true\n}\n *
 Returns `true` if char sequence has at least one character.\n *
 @sample
 samples.collections.Collections.Aggregates.any\n *
 public fun CharSequence.any(): Boolean {\n return !isEmpty()\n}\n *
 Returns `true` if at least one character matches the given [predicate].\n *
 @sample
 samples.collections.Collections.Aggregates.anyWithPredicate\n *
 public inline fun CharSequence.any(predicate: (Char) -> Boolean): Boolean {\n for (element in this) if (predicate(element)) return true\n return false\n}\n *
 Returns the length of this char sequence.\n *
 @kotlin.internal.InlineOnly\n *
 public inline fun CharSequence.count(): Int {\n return length\n}\n *
 Returns the number of characters matching the given [predicate].\n *
 public inline fun CharSequence.count(predicate: (Char) -> Boolean): Int {\n var count = 0\n for (element in this) if (predicate(element)) ++count\n return count\n}\n *
 Accumulates value starting with [initial] value and applying [operation] from left to right\n * to current accumulator value and each character.\n *
 Returns the specified [initial] value if the char sequence is empty.\n *
 @param [operation] function that takes current accumulator value and a character, and calculates the next accumulator value.\n *
 public inline fun <R> CharSequence.fold(initial: R, operation: (acc: R, Char) -> R): R {\n var accumulator = initial\n for (element in

```

this) accumulator = operation(accumulator, element)\n    return accumulator\n}\n\n/**\n * Accumulates value
starting with [initial] value and applying [operation] from left to right\n * to current accumulator value and each
character with its index in the original char sequence.\n * \n * Returns the specified [initial] value if the char
sequence is empty.\n * \n * @param [operation] function that takes the index of a character, current accumulator
value\n * and the character itself, and calculates the next accumulator value.\n */\npublic inline fun <R>
CharSequence.foldIndexed(initial: R, operation: (index: Int, acc: R, Char) -> R): R {\n    var index = 0\n    var
accumulator = initial\n    for (element in this) accumulator = operation(index++, accumulator, element)\n    return
accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right to
left\n * to each character and current accumulator value.\n * \n * Returns the specified [initial] value if the char
sequence is empty.\n * \n * @param [operation] function that takes a character and current accumulator value, and
calculates the next accumulator value.\n */\npublic inline fun <R> CharSequence.foldRight(initial: R, operation:
(Char, acc: R) -> R): R {\n    var index = lastIndex\n    var accumulator = initial\n    while (index >= 0) {\n
accumulator = operation(get(index--), accumulator)\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value
starting with [initial] value and applying [operation] from right to left\n * to each character with its index in the
original char sequence and current accumulator value.\n * \n * Returns the specified [initial] value if the char
sequence is empty.\n * \n * @param [operation] function that takes the index of a character, the character itself\n *
and current accumulator value, and calculates the next accumulator value.\n */\npublic inline fun <R>
CharSequence.foldRightIndexed(initial: R, operation: (index: Int, Char, acc: R) -> R): R {\n    var index =
lastIndex\n    var accumulator = initial\n    while (index >= 0) {\n        accumulator = operation(index, get(index),
accumulator)\n        --index\n    }\n    return accumulator\n}\n\n/**\n * Performs the given [action] on each
character.\n */\npublic inline fun CharSequence.forEach(action: (Char) -> Unit): Unit {\n    for (element in this)
action(element)\n}\n\n/**\n * Performs the given [action] on each character, providing sequential index with the
character.\n * \n * @param [action] function that takes the index of a character and the character itself\n * and performs
the action on the character.\n */\npublic inline fun CharSequence.forEachIndexed(action: (index: Int, Char) -> Unit):
Unit {\n    var index = 0\n    for (item in this) action(index++, item)\n}\n\n@Deprecated("Use maxOrNull
instead.", ReplaceWith("this.maxOrNull()"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince =
"1.5", hiddenSince = "1.6")\npublic fun CharSequence.max(): Char? {\n    return
maxOrNull()\n}\n\n@Deprecated("Use maxByOrNull instead.",
ReplaceWith("this.maxByOrNull(selector)"))\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince =
"1.5", hiddenSince = "1.6")\npublic inline fun <R : Comparable<R>> CharSequence.maxBy(selector: (Char) ->
R): Char? {\n    return maxByOrNull(selector)\n}\n\n/**\n * Returns the first character yielding the largest value of
the given function or `null` if there are no characters.\n * \n * @sample
samples.collections.Collections.Aggregates.maxByOrNull\n */\n@SinceKotlin("1.4")\npublic inline fun <R :
Comparable<R>> CharSequence.maxByOrNull(selector: (Char) -> R): Char? {\n    if (isEmpty()) return null\n    var
maxElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return maxElem\n    var maxValue =
selector(maxElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (maxValue < v)
{\n            maxElem = e\n            maxValue = v\n        }\n    }\n    return maxElem\n}\n\n/**\n * Returns the largest
value among all values produced by [selector] function\n * applied to each character in the char sequence.\n * \n * If
any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n * \n * @throws
NoSuchElementException if the char sequence is empty.\n
*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.maxOf(selector: (Char) ->
Double): Double {\n    if (isEmpty()) throw NoSuchElementException()\n    var maxValue = selector(this[0])\n    for
(i in 1..lastIndex) {\n        val v = selector(this[i])\n        maxValue = maxOf(maxValue, v)\n    }\n    return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each character in the char sequence.\n * \n * If any of values produced by [selector] function is `NaN`, the returned
result is `NaN`.\n * \n * @throws NoSuchElementException if the char sequence is empty.\n
*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution

```

```

ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.maxOf(selector: (Char) ->
Float): Float {\n  if (isEmpty()) throw NoSuchElementException()\n  var maxValue = selector(this[0])\n  for (i
in 1..lastIndex) {\n    val v = selector(this[i])\n    maxValue = maxOf(maxValue, v)\n  }\n  return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each character in the char sequence.\n * \n * @throws NoSuchElementException if the char sequence is empty.\n
*\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
CharSequence.maxOf(selector: (Char) -> R): R {\n  if (isEmpty()) throw NoSuchElementException()\n  var
maxValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if (maxValue < v) {\n
    maxValue = v\n    }\n  }\n  return maxValue\n}\n\n/**\n * Returns the largest value among all values
produced by [selector] function\n * applied to each character in the char sequence or `null` if there are no
characters.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
*\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.maxOfOrNull(selector:
(Char) -> Double): Double? {\n  if (isEmpty()) return null\n  var maxValue = selector(this[0])\n  for (i in
1..lastIndex) {\n    val v = selector(this[i])\n    maxValue = maxOf(maxValue, v)\n  }\n  return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each character in the char sequence or `null` if there are no characters.\n * \n * If any of values produced by
[selector] function is `NaN`, the returned result is `NaN`.\n *\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.maxOfOrNull(selector:
(Char) -> Float): Float? {\n  if (isEmpty()) return null\n  var maxValue = selector(this[0])\n  for (i in
1..lastIndex) {\n    val v = selector(this[i])\n    maxValue = maxOf(maxValue, v)\n  }\n  return
maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to
each character in the char sequence or `null` if there are no characters.\n *\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
CharSequence.maxOfOrNull(selector: (Char) -> R): R? {\n  if (isEmpty()) return null\n  var maxValue =
selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if (maxValue < v) {\n
    maxValue = v\n    }\n  }\n  return maxValue\n}\n\n/**\n * Returns the largest value according to the provided
[comparator]\n * among all values produced by [selector] function applied to each character in the char sequence.\n
*\n * \n * @throws NoSuchElementException if the char sequence is empty.\n *\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> CharSequence.maxOfWith(comparator:
Comparator<in R>, selector: (Char) -> R): R {\n  if (isEmpty()) throw NoSuchElementException()\n  var
maxValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(maxValue, v) < 0) {\n    maxValue = v\n    }\n  }\n  return maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each character in the char sequence or `null` if there are no characters.\n *\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
CharSequence.maxOfWithOrNull(comparator: Comparator<in R>, selector: (Char) -> R): R? {\n  if (isEmpty())
return null\n  var maxValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if
(comparator.compare(maxValue, v) < 0) {\n    maxValue = v\n    }\n  }\n  return maxValue\n}\n\n/**\n * Returns the largest character or `null` if there are no characters.\n *\n*\n@SinceKotlin("1.4")\npublic fun
CharSequence.maxOrNull(): Char? {\n  if (isEmpty()) return null\n  var max = this[0]\n  for (i in 1..lastIndex)
{\n    val e = this[i]\n    if (max < e) max = e\n  }\n  return max\n}\n\n@Deprecated("Use maxWithOrNull
instead.", ReplaceWith("this.maxWithOrNull(comparator)"))\n@DeprecatedSinceKotlin(warningSince = "1.4",

```

```

errorSince = `1.5`, hiddenSince = `1.6`)
public fun CharSequence.maxWith(comparator: Comparator<in Char>): Char? {
    return maxOrNull(comparator)
}
Returns the first character having the largest value according to the provided [comparator] or `null` if there are no characters.

*SinceKotlin("1.4")
public fun CharSequence.maxOrNull(comparator: Comparator<in Char>): Char?
{
    if (isEmpty()) return null
    var max = this[0]
    for (i in 1..lastIndex) {
        val e = this[i]
        if (comparator.compare(max, e) < 0) max = e
    }
    return max
}
@Deprecated("Use minOrNull instead.", ReplaceWith("this.minOrNull()"))
@DeprecatedSinceKotlin(warningSince = `1.4`, errorSince = `1.5`, hiddenSince = `1.6`)
public fun CharSequence.min(): Char? {
    return minOrNull()
}
@Deprecated("Use minByOrNull instead.", ReplaceWith("this.minByOrNull(selector)"))
@DeprecatedSinceKotlin(warningSince = `1.4`, errorSince = `1.5`, hiddenSince = `1.6`)
public inline fun <R : Comparable<R>> CharSequence.minBy(selector: (Char) -> R): Char? {
    return minByOrNull(selector)
}
Returns the first character yielding the smallest value of the given function or `null` if there are no characters.

*sample
samples.collections.Collections.Aggregates.minByOrNull
*SinceKotlin("1.4")
public inline fun <R : Comparable<R>> CharSequence.minByOrNull(selector: (Char) -> R): Char? {
    if (isEmpty()) return null
    var minElem = this[0]
    val lastIndex = this.lastIndex
    if (lastIndex == 0) return minElem
    var minValue = selector(minElem)
    for (i in 1..lastIndex) {
        val e = this[i]
        val v = selector(e)
        if (minValue > v) {
            minElem = e
            minValue = v
        }
    }
    return minElem
}
Returns the smallest value among all values produced by [selector] function applied to each character in the char sequence.
If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
@throws NoSuchElementException if the char sequence is empty.

*SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun CharSequence.minOf(selector: (Char) -> Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var minValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        minValue = minOf(minValue, v)
    }
    return minValue
}
Returns the smallest value among all values produced by [selector] function applied to each character in the char sequence.
If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
@throws NoSuchElementException if the char sequence is empty.

*SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun CharSequence.minOf(selector: (Char) -> Float): Float {
    if (isEmpty()) throw NoSuchElementException()
    var minValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        minValue = minOf(minValue, v)
    }
    return minValue
}
Returns the smallest value among all values produced by [selector] function applied to each character in the char sequence.
@throws NoSuchElementException if the char sequence is empty.

*SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun <R : Comparable<R>> CharSequence.minOf(selector: (Char) -> R): R {
    if (isEmpty()) throw NoSuchElementException()
    var minValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        if (minValue > v) {
            minValue = v
        }
    }
    return minValue
}
Returns the smallest value among all values produced by [selector] function applied to each character in the char sequence or `null` if there are no characters.
If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.

*SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@kotlin.internal.InlineOnly
public inline fun CharSequence.minOfOrNull(selector: (Char) -> Double): Double? {
    if (isEmpty()) return null
    var minValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        minValue = minOf(minValue, v)
    }
    return minValue
}
Returns the smallest value among all values produced by [selector] function applied to each character in the char sequence or `null` if there are no characters.
If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.

*SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolution

```

```

ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.minOrNull(selector:
(Char) -> Float): Float? {\n if (isEmpty()) return null\n var minValue = selector(this[0])\n for (i in 1..lastIndex)
{\n val v = selector(this[i])\n minValue = minOf(minValue, v)\n }}\n return minValue\n}\n\n/**\n *
Returns the smallest value among all values produced by [selector] function\n * applied to each character in the char
sequence or `null` if there are no characters.\n
*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>
CharSequence.minOrNull(selector: (Char) -> R): R? {\n if (isEmpty()) return null\n var minValue =
selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (minValue > v) {\n
minValue = v\n }}\n return minValue\n}\n\n/**\n * Returns the smallest value according to the provided
[comparator]\n * among all values produced by [selector] function applied to each character in the char sequence.\n
*\n * @throws NoSuchElementException if the char sequence is empty.\n
*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R> CharSequence.minOfWith(comparator:
Comparator<in R>, selector: (Char) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var
minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if
(comparator.compare(minValue, v) > 0) {\n minValue = v\n }}\n return minValue\n}\n\n/**\n *
Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector]
function applied to each character in the char sequence or `null` if there are no characters.\n
*/\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@kotlin.internal.InlineOnly\npublic inline fun <R>
CharSequence.minOfOrNull(comparator: Comparator<in R>, selector: (Char) -> R): R? {\n if (isEmpty())
return null\n var minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if
(comparator.compare(minValue, v) > 0) {\n minValue = v\n }}\n return minValue\n}\n\n/**\n *
Returns the smallest character or `null` if there are no characters.\n
*/\n@SinceKotlin("1.4")\npublic fun
CharSequence.minOrNull(): Char? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n
val e = this[i]\n if (min > e) min = e\n }}\n return min\n}\n\n@Deprecated("Use minWithOrNull
instead.", ReplaceWith("this.minWithOrNull(comparator)"))\n@DeprecatedSinceKotlin(warningSince = "1.4",
errorSince = "1.5", hiddenSince = "1.6")\npublic fun CharSequence.minWith(comparator: Comparator<in
Char>): Char? {\n return minWithOrNull(comparator)\n}\n\n/**\n * Returns the first character having the smallest
value according to the provided [comparator] or `null` if there are no characters.\n
*/\n@SinceKotlin("1.4")\npublic fun CharSequence.minWithOrNull(comparator: Comparator<in Char>): Char?
{\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if
(comparator.compare(min, e) > 0) min = e\n }}\n return min\n}\n\n/**\n * Returns `true` if the char sequence has
no characters.\n
*/\n * @sample samples.collections.Collections.Aggregates.none\n */\npublic fun
CharSequence.none(): Boolean {\n return isEmpty()\n}\n\n/**\n * Returns `true` if no characters match the given
[predicate].\n
*/\n * @sample samples.collections.Collections.Aggregates.noneWithPredicate\n */\npublic inline fun
CharSequence.none(predicate: (Char) -> Boolean): Boolean {\n for (element in this) if (predicate(element)) return
false\n return true\n}\n\n/**\n * Performs the given [action] on each character and returns the char sequence itself
afterwards.\n
*/\n@SinceKotlin("1.1")\npublic inline fun <S : CharSequence> S.onEach(action: (Char) -> Unit): S
{\n return apply { for (element in this) action(element) }\n}\n\n/**\n * Performs the given [action] on each
character, providing sequential index with the character,\n * and returns the char sequence itself afterwards.\n
*/\n * @param [action] function that takes the index of a character and the character itself\n * and performs the action on
the character.\n
*/\n@SinceKotlin("1.4")\npublic inline fun <S : CharSequence> S.onEachIndexed(action: (index:
Int, Char) -> Unit): S {\n return apply { forEachIndexed(action) }\n}\n\n/**\n * Accumulates value starting with
the first character and applying [operation] from left to right\n * to current accumulator value and each character.\n
*/\n * Throws an exception if this char sequence is empty. If the char sequence can be empty in an expected way,\n
*/\n * please use [reduceOrNull] instead. It returns `null` when its receiver is empty.\n
*/\n * @param [operation] function

```

that takes current accumulator value and a character,`\n * \n *` and calculates the next accumulator value.`\n * \n *`

```
@sample samples.collections.Collections.Aggregates.reduce\n *\npublic inline fun
CharSequence.reduce(operation: (acc: Char, Char) -> Char): Char {\n  if (isEmpty())\n    throw
UnsupportedOperationException("Empty char sequence can't be reduced.")\n  var accumulator = this[0]\n  for
(index in 1..lastIndex) {\n    accumulator = operation(accumulator, this[index])\n  }\n  return
accumulator\n}\n\n/**\n * Accumulates value starting with the first character and applying [operation] from left to
right\n * to current accumulator value and each character with its index in the original char sequence.\n * \n *
Throws an exception if this char sequence is empty. If the char sequence can be empty in an expected way,\n *
please use [reduceIndexedOrNull] instead. It returns `null` when its receiver is empty.\n * \n * @param [operation]
function that takes the index of a character, current accumulator value and the character itself,\n * and calculates the
next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduce\n *\npublic inline fun
CharSequence.reduceIndexed(operation: (index: Int, acc: Char, Char) -> Char): Char {\n  if (isEmpty())\n
throw UnsupportedOperationException("Empty char sequence can't be reduced.")\n  var accumulator = this[0]\n
for (index in 1..lastIndex) {\n    accumulator = operation(index, accumulator, this[index])\n  }\n  return
accumulator\n}\n\n/**\n * Accumulates value starting with the first character and applying [operation] from left to
right\n * to current accumulator value and each character with its index in the original char sequence.\n * \n *
Returns `null` if the char sequence is empty.\n * \n * @param [operation] function that takes the index of a
character, current accumulator value and the character itself,\n * and calculates the next accumulator value.\n * \n *
@sample samples.collections.Collections.Aggregates.reduceOrNull\n *\n@SinceKotlin("1.4")\npublic inline fun
CharSequence.reduceIndexedOrNull(operation: (index: Int, acc: Char, Char) -> Char): Char? {\n  if (isEmpty())\n
return null\n  var accumulator = this[0]\n  for (index in 1..lastIndex) {\n    accumulator = operation(index,
accumulator, this[index])\n  }\n  return accumulator\n}\n\n/**\n * Accumulates value starting with the first
character and applying [operation] from left to right\n * to current accumulator value and each character.\n * \n *
Returns `null` if the char sequence is empty.\n * \n * @param [operation] function that takes current accumulator
value and a character,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun
CharSequence.reduceOrNull(operation: (acc: Char, Char) -> Char): Char? {\n  if (isEmpty())\n    return null\n
var accumulator = this[0]\n  for (index in 1..lastIndex) {\n    accumulator = operation(accumulator, this[index])\n
}\n  return accumulator\n}\n\n/**\n * Accumulates value starting with the last character and applying [operation]
from right to left\n * to each character and current accumulator value.\n * \n * Throws an exception if this char
sequence is empty. If the char sequence can be empty in an expected way,\n * please use [reduceRightOrNull]
instead. It returns `null` when its receiver is empty.\n * \n * @param [operation] function that takes a character and
current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n *\npublic inline fun
CharSequence.reduceRight(operation: (Char, acc: Char) -> Char): Char {\n  var index = lastIndex\n  if (index < 0)
throw UnsupportedOperationException("Empty char sequence can't be reduced.")\n  var accumulator = get(index-
-)\n  while (index >= 0) {\n    accumulator = operation(get(index--), accumulator)\n  }\n  return
accumulator\n}\n\n/**\n * Accumulates value starting with the last character and applying [operation] from right to
left\n * to each character with its index in the original char sequence and current accumulator value.\n * \n *
Throws an exception if this char sequence is empty. If the char sequence can be empty in an expected way,\n *
please use [reduceRightIndexedOrNull] instead. It returns `null` when its receiver is empty.\n * \n * @param [operation]
function that takes the index of a character, the character itself and current accumulator value,\n * and calculates the
next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceRight\n *\npublic
inline fun CharSequence.reduceRightIndexed(operation: (index: Int, Char, acc: Char) -> Char): Char {\n  var index
= lastIndex\n  if (index < 0) throw UnsupportedOperationException("Empty char sequence can't be reduced.")\n
var accumulator = get(index--)\n  while (index >= 0) {\n    accumulator = operation(index, get(index),
accumulator)\n    --index\n  }\n  return accumulator\n}\n\n/**\n * Accumulates value starting with the last
```

character and applying [operation] from right to left to each character with its index in the original char sequence and current accumulator value. Returns `null` if the char sequence is empty. @param [operation] function that takes the index of a character, the character itself and current accumulator value and calculates the next accumulator value. @sample samples.collections.Collections.Aggregates.reduceRightOrNull

```

*\/n@SinceKotlin("1.4")\npublic inline fun CharSequence.reduceRightIndexedOrNull(operation: (index: Int, Char, acc: Char) -> Char): Char? {\n    var index = lastIndex\n    if (index < 0) return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(index, get(index), accumulator)\n        --index\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with the last character and applying [operation] from right to left to each character and current accumulator value. Returns `null` if the char sequence is empty. @param [operation] function that takes a character and current accumulator value, and calculates the next accumulator value. @sample samples.collections.Collections.Aggregates.reduceRightOrNull\n */\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun CharSequence.reduceRightOrNull(operation: (Char, acc: Char) -> Char): Char? {\n    var index = lastIndex\n    if (index < 0) return null\n    var accumulator = get(index--)\n    while (index >= 0) {\n        accumulator = operation(get(index--), accumulator)\n    }\n    return accumulator\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right to each character and current accumulator value that starts with [initial] value. Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list. @param [operation] function that takes current accumulator value and a character, and calculates the next accumulator value. @sample samples.collections.Collections.Aggregates.runningFold\n */\n@SinceKotlin("1.4")\npublic inline fun <R> CharSequence.runningFold(initial: R, operation: (acc: R, Char) -> R): List<R> {\n    if (isEmpty()) return listOf(initial)\n    val result = ArrayList<R>(length + 1).apply { add(initial) }\n    var accumulator = initial\n    for (element in this) {\n        accumulator = operation(accumulator, element)\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right to each character, its index in the original char sequence and current accumulator value that starts with [initial] value. Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list. @param [operation] function that takes the index of a character, current accumulator value and the character itself, and calculates the next accumulator value. @sample samples.collections.Collections.Aggregates.runningFold\n */\n@SinceKotlin("1.4")\npublic inline fun <R> CharSequence.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, Char) -> R): List<R> {\n    if (isEmpty()) return listOf(initial)\n    val result = ArrayList<R>(length + 1).apply { add(initial) }\n    var accumulator = initial\n    for (index in indices) {\n        accumulator = operation(index, accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right to each character and current accumulator value that starts with the first character of this char sequence. Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list. @param [operation] function that takes current accumulator value and a character, and calculates the next accumulator value. @sample samples.collections.Collections.Aggregates.runningReduce\n */\n@SinceKotlin("1.4")\npublic inline fun CharSequence.runningReduce(operation: (acc: Char, Char) -> Char): List<Char> {\n    if (isEmpty()) return emptyList()\n    var accumulator = this[0]\n    val result = ArrayList<Char>(length).apply { add(accumulator) }\n    for (index in 1 until length) {\n        accumulator = operation(accumulator, this[index])\n        result.add(accumulator)\n    }\n    return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying [operation] from left to right to each character, its index in the original char sequence and current accumulator value that starts with the first character of this char sequence. Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list. @param [operation] function that takes the index of a character, current accumulator value and the character itself, and calculates the next accumulator value. @sample

```

```

samples.collections.Collections.Aggregates.runningReduce\n * \n @SinceKotlin("1.4")\n public inline fun
CharSequence.runningReduceIndexed(operation: (index: Int, acc: Char, Char) -> Char): List<Char> {\n if
(isEmpty()) return emptyList()\n var accumulator = this[0]\n val result = ArrayList<Char>(length).apply {
add(accumulator) }\n for (index in 1 until length) {\n accumulator = operation(index, accumulator,
this[index])\n result.add(accumulator)\n }\n return result\n }\n\n /**\n * Returns a list containing successive
accumulation values generated by applying [operation] from left to right\n * to each character and current
accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should
not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation]
function that takes current accumulator value and a character, and calculates the next accumulator value.\n * \n *
@sample samples.collections.Collections.Aggregates.scan\n
*\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n public inline fun <R>
CharSequence.scan(initial: R, operation: (acc: R, Char) -> R): List<R> {\n return runningFold(initial,
operation)\n }\n\n /**\n * Returns a list containing successive accumulation values generated by applying [operation]
from left to right\n * to each character, its index in the original char sequence and current accumulator value that
starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n *
otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the
index of a character, current accumulator value\n * and the character itself, and calculates the next accumulator
value.\n * \n * @sample samples.collections.Collections.Aggregates.scan\n
*\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n public inline fun <R>
CharSequence.scanIndexed(initial: R, operation: (index: Int, acc: R, Char) -> R): List<R> {\n return
runningFoldIndexed(initial, operation)\n }\n\n /**\n * Returns the sum of all values produced by [selector] function
applied to each character in the char sequence.\n * \n @Deprecated("Use sumOf instead.")\n
ReplaceWith("this.sumOf(selector)")\n @DeprecatedSinceKotlin(warningSince = "1.5")\n public inline fun
CharSequence.sumBy(selector: (Char) -> Int): Int {\n var sum: Int = 0\n for (element in this) {\n sum +=
selector(element)\n }\n return sum\n }\n\n /**\n * Returns the sum of all values produced by [selector] function
applied to each character in the char sequence.\n * \n @Deprecated("Use sumOf instead.")\n
ReplaceWith("this.sumOf(selector)")\n @DeprecatedSinceKotlin(warningSince = "1.5")\n public inline fun
CharSequence.sumByDouble(selector: (Char) -> Double): Double {\n var sum: Double = 0.0\n for (element in
this) {\n sum += selector(element)\n }\n return sum\n }\n\n /**\n * Returns the sum of all values produced by
[selector] function applied to each character in the char sequence.\n
*\n @SinceKotlin("1.4")\n @OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n @OverloadResolution
ByLambdaReturnType\n @kotlin.jvm.JvmName("sumOfDouble")\n @kotlin.internal.InlineOnly\n public inline fun
CharSequence.sumOf(selector: (Char) -> Double): Double {\n var sum: Double = 0.toDouble()\n for (element in
this) {\n sum += selector(element)\n }\n return sum\n }\n\n /**\n * Returns the sum of all values produced by
[selector] function applied to each character in the char sequence.\n
*\n @SinceKotlin("1.4")\n @OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n @OverloadResolution
ByLambdaReturnType\n @kotlin.jvm.JvmName("sumOfInt")\n @kotlin.internal.InlineOnly\n public inline fun
CharSequence.sumOf(selector: (Char) -> Int): Int {\n var sum: Int = 0.toInt()\n for (element in this) {\n sum
+= selector(element)\n }\n return sum\n }\n\n /**\n * Returns the sum of all values produced by [selector]
function applied to each character in the char sequence.\n
*\n @SinceKotlin("1.4")\n @OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n @OverloadResolution
ByLambdaReturnType\n @kotlin.jvm.JvmName("sumOfLong")\n @kotlin.internal.InlineOnly\n public inline fun
CharSequence.sumOf(selector: (Char) -> Long): Long {\n var sum: Long = 0.toLong()\n for (element in this) {\n
sum += selector(element)\n }\n return sum\n }\n\n /**\n * Returns the sum of all values produced by
[selector] function applied to each character in the char sequence.\n
*\n @SinceKotlin("1.5")\n @OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n @OverloadResolution
ByLambdaReturnType\n @kotlin.jvm.JvmName("sumOfUInt")\n @WasExperimental(ExperimentalUnsignedType
s::class)\n @kotlin.internal.InlineOnly\n public inline fun CharSequence.sumOf(selector: (Char) -> UInt): UInt {\n

```

```

var sum: UInt = 0.toUInt()\n  for (element in this) {\n    sum += selector(element)\n  }\n  return
sum\n}\n\n/**\n * Returns the sum of all values produced by [selector] function applied to each character in the char
sequence.\n
*\n@\n@SinceKotlin("1.5")\n@\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@\n@OverloadResolution
ByLambdaReturnType\n@\n@kotlin.jvm.JvmName("\nsumOfULong")\n@\n@WasExperimental(ExperimentalUnsignedTy
pes::class)\n@\n@kotlin.internal.InlineOnly\n\npublic inline fun CharSequence.sumOf(selector: (Char) -> ULong):
ULong {\n  var sum: ULong = 0.toULong()\n  for (element in this) {\n    sum += selector(element)\n  }\n  return sum\n}\n\n/**\n * Splits this char sequence into a list of strings each not exceeding the given [size].\n * \n *
The last string in the resulting list may have fewer characters than the given [size].\n * \n * @param size the number
of elements to take in each string, must be positive and can be greater than the number of elements in this char
sequence.\n * \n * @sample samples.text.Strings.chunked\n *\n@\n@SinceKotlin("1.2")\n\npublic fun
CharSequence.chunked(size: Int): List<String> {\n  return windowed(size, size, partialWindows =
true)\n}\n\n/**\n * Splits this char sequence into several char sequences each not exceeding the given [size]\n * and
applies the given [transform] function to an each.\n * \n * @return list of results of the [transform] applied to an
each char sequence.\n * \n * Note that the char sequence passed to the [transform] function is ephemeral and is valid
only inside that function.\n * You should not store it or allow it to escape in some way, unless you made a snapshot
of it.\n * The last char sequence may have fewer characters than the given [size].\n * \n * @param size the number
of elements to take in each char sequence, must be positive and can be greater than the number of elements in this
char sequence.\n * \n * @sample samples.text.Strings.chunkedTransform\n *\n@\n@SinceKotlin("1.2")\n\npublic fun
<R> CharSequence.chunked(size: Int, transform: (CharSequence) -> R): List<R> {\n  return windowed(size, size,
partialWindows = true, transform = transform)\n}\n\n/**\n * Splits this char sequence into a sequence of strings
each not exceeding the given [size].\n * \n * The last string in the resulting sequence may have fewer characters than
the given [size].\n * \n * @param size the number of elements to take in each string, must be positive and can be
greater than the number of elements in this char sequence.\n * \n * @sample
samples.collections.Collections.Transformations.chunked\n *\n@\n@SinceKotlin("1.2")\n\npublic fun
CharSequence.chunkedSequence(size: Int): Sequence<String> {\n  return chunkedSequence(size) { it.toString()
}\n}\n\n/**\n * Splits this char sequence into several char sequences each not exceeding the given [size]\n * and
applies the given [transform] function to an each.\n * \n * @return - sequence of results of the [transform] applied to
an each char sequence.\n * \n * Note that the char sequence passed to the [transform] function is ephemeral and is
valid only inside that function.\n * You should not store it or allow it to escape in some way, unless you made a
snapshot of it.\n * The last char sequence may have fewer characters than the given [size].\n * \n * @param size the
number of elements to take in each char sequence, must be positive and can be greater than the number of elements
in this char sequence.\n * \n * @sample samples.text.Strings.chunkedTransformToSequence\n
*\n@\n@SinceKotlin("1.2")\n\npublic fun <R> CharSequence.chunkedSequence(size: Int, transform: (CharSequence) -
> R): Sequence<R> {\n  return windowedSequence(size, size, partialWindows = true, transform =
transform)\n}\n\n/**\n * Splits the original char sequence into pair of char sequences,\n * where *first* char
sequence contains characters for which [predicate] yielded `true`,\n * while *second* char sequence contains
characters for which [predicate] yielded `false`.\n * \n * @sample samples.text.Strings.partition\n *\n@\n\npublic inline
fun CharSequence.partition(predicate: (Char) -> Boolean): Pair<CharSequence, CharSequence> {\n  val first =
StringBuilder()\n  val second = StringBuilder()\n  for (element in this) {\n    if (predicate(element)) {\n
first.append(element)\n    } else {\n      second.append(element)\n    }\n  }\n  return Pair(first,
second)\n}\n\n/**\n * Splits the original string into pair of strings,\n * where *first* string contains characters for
which [predicate] yielded `true`,\n * while *second* string contains characters for which [predicate] yielded
`false`.\n * \n * @sample samples.text.Strings.partition\n *\n@\n\npublic inline fun String.partition(predicate: (Char) ->
Boolean): Pair<String, String> {\n  val first = StringBuilder()\n  val second = StringBuilder()\n  for (element in
this) {\n    if (predicate(element)) {\n      first.append(element)\n    } else {\n
second.append(element)\n    }\n  }\n  return Pair(first.toString(), second.toString())\n}\n\n/**\n * Returns a list
of snapshots of the window of the given [size]\n * sliding along this char sequence with the given [step], where

```

each snapshot is a string. Several last strings may have fewer characters than the given [size]. Both [size] and [step] must be positive and can be greater than the number of elements in this char sequence.

@param size the number of elements to take in each window
 @param step the number of elements to move the window forward by on an each step, by default 1
 @param partialWindows controls whether or not to keep partial windows in the end if any, by default `false` which means partial windows won't be preserved

@sample samples.collections.Sequences.Transformations.takeWindows

```

@SinceKotlin("1.2")
public fun CharSequence.windowed(size: Int, step: Int = 1, partialWindows: Boolean = false): List<String> {
    return windowed(size, step, partialWindows) { it.toString() }
}


```

Returns a list of results of applying the given [transform] function to an each char sequence representing a view over the window of the given [size] sliding along this char sequence with the given [step]. Note that the char sequence passed to the [transform] function is ephemeral and is valid only inside that function. You should not store it or allow it to escape in some way, unless you made a snapshot of it. Several last char sequences may have fewer characters than the given [size]. Both [size] and [step] must be positive and can be greater than the number of elements in this char sequence.

@param size the number of elements to take in each window
 @param step the number of elements to move the window forward by on an each step, by default 1
 @param partialWindows controls whether or not to keep partial windows in the end if any, by default `false` which means partial windows won't be preserved

@sample samples.collections.Sequences.Transformations.averageWindows

```

@SinceKotlin("1.2")
public fun <R> CharSequence.windowed(size: Int, step: Int = 1, partialWindows: Boolean = false, transform: (CharSequence) -> R): List<R> {
    checkWindowSizeStep(size, step)
    val thisSize = this.length
    val resultCapacity = thisSize / step + if (thisSize % step == 0) 0 else 1
    val result = ArrayList<R>(resultCapacity)
    var index = 0
    while (index in 0 until thisSize) {
        val end = index + size
        val coercedEnd = if (end < 0 || end > thisSize) { if (partialWindows) thisSize else break } else end
        result.add(transform(subSequence(index, coercedEnd)))
        index += step
    }
    return result
}


```

Returns a sequence of snapshots of the window of the given [size] sliding along this char sequence with the given [step], where each snapshot is a string. Several last strings may have fewer characters than the given [size]. Both [size] and [step] must be positive and can be greater than the number of elements in this char sequence.

@param size the number of elements to take in each window
 @param step the number of elements to move the window forward by on an each step, by default 1
 @param partialWindows controls whether or not to keep partial windows in the end if any, by default `false` which means partial windows won't be preserved

@sample samples.collections.Sequences.Transformations.takeWindows

```

@SinceKotlin("1.2")
public fun CharSequence.windowedSequence(size: Int, step: Int = 1, partialWindows: Boolean = false): Sequence<String> {
    return windowedSequence(size, step, partialWindows) { it.toString() }
}


```

Returns a sequence of results of applying the given [transform] function to an each char sequence representing a view over the window of the given [size] sliding along this char sequence with the given [step]. Note that the char sequence passed to the [transform] function is ephemeral and is valid only inside that function. You should not store it or allow it to escape in some way, unless you made a snapshot of it. Several last char sequences may have fewer characters than the given [size]. Both [size] and [step] must be positive and can be greater than the number of elements in this char sequence.

@param size the number of elements to take in each window
 @param step the number of elements to move the window forward by on an each step, by default 1
 @param partialWindows controls whether or not to keep partial windows in the end if any, by default `false` which means partial windows won't be preserved

@sample samples.collections.Sequences.Transformations.averageWindows

```

@SinceKotlin("1.2")
public fun <R> CharSequence.windowedSequence(size: Int, step: Int = 1, partialWindows: Boolean = false, transform: (CharSequence) -> R): Sequence<R> {
    checkWindowSizeStep(size, step)
    val windows = if (partialWindows) indices else 0 until length - size + 1 step step
    return windows.asSequence().map { index ->
        val end = index + size
        val coercedEnd = if (end < 0 || end > length) length else end
        transform(subSequence(index, coercedEnd))
    }
}


```

Returns a list of pairs built from the characters of `this` and the [other] char sequences with the same index. The returned list has length of the shortest char

the default locale.\n * or the original string if it's empty or already starts with a lower case letter.\n *\n * @sample samples.text.Strings.decapitalize\n *\n @Deprecated("Use replaceFirstChar instead.")

ReplaceWith("replaceFirstChar { it.lowercase() }")\n @DeprecatedSinceKotlin(warningSince = "1.5")\n public expect fun String.decapitalize(): CharSequence\n *\n Returns a sub sequence of this char sequence having leading and trailing characters matching the [predicate] removed.\n *\n public inline fun CharSequence.trim(predicate: (Char) -> Boolean): CharSequence {\n var startIndex = 0\n var endIndex = length - 1\n var startFound = false\n while (startIndex <= endIndex) {\n val index = if (!startFound) startIndex else endIndex\n val match = predicate(this[index])\n if (!startFound) {\n if (!match)\n startFound = true\n else\n startIndex += 1\n } else {\n if (!match)\n break\n else\n endIndex -= 1\n }\n }\n return subSequence(startIndex, endIndex + 1)\n }\n *\n Returns a string having leading and trailing characters matching the [predicate] removed.\n *\n public inline fun String.trim(predicate: (Char) -> Boolean): String =\n (this as CharSequence).trim(predicate).toString()\n *\n Returns a sub sequence of this char sequence having leading characters matching the [predicate] removed.\n *\n public inline fun CharSequence.trimStart(predicate: (Char) -> Boolean): CharSequence {\n for (index in this.indices)\n if (!predicate(this[index]))\n return subSequence(index, length)\n return ""\n }\n *\n Returns a string having leading characters matching the [predicate] removed.\n *\n public inline fun String.trimStart(predicate: (Char) -> Boolean): String =\n (this as CharSequence).trimStart(predicate).toString()\n *\n Returns a sub sequence of this char sequence having trailing characters matching the [predicate] removed.\n *\n public inline fun CharSequence.trimEnd(predicate: (Char) -> Boolean): CharSequence {\n for (index in this.indices.reversed())\n if (!predicate(this[index]))\n return subSequence(0, index + 1)\n return ""\n }\n *\n Returns a string having trailing characters matching the [predicate] removed.\n *\n public inline fun String.trimEnd(predicate: (Char) -> Boolean): String =\n (this as CharSequence).trimEnd(predicate).toString()\n *\n Returns a sub sequence of this char sequence having leading and trailing characters from the [chars] array removed.\n *\n public fun CharSequence.trim(vararg chars: Char): CharSequence = trim { it in chars }\n *\n Returns a string having leading and trailing characters from the [chars] array removed.\n *\n public fun String.trim(vararg chars: Char): String = trim { it in chars }\n *\n Returns a sub sequence of this char sequence having leading characters from the [chars] array removed.\n *\n public fun CharSequence.trimStart(vararg chars: Char): CharSequence = trimStart { it in chars }\n *\n Returns a string having leading characters from the [chars] array removed.\n *\n public fun String.trimStart(vararg chars: Char): String = trimStart { it in chars }\n *\n Returns a sub sequence of this char sequence having trailing characters from the [chars] array removed.\n *\n public fun CharSequence.trimEnd(vararg chars: Char): CharSequence = trimEnd { it in chars }\n *\n Returns a string having trailing characters from the [chars] array removed.\n *\n public fun String.trimEnd(vararg chars: Char): String = trimEnd { it in chars }\n *\n Returns a sub sequence of this char sequence having leading and trailing whitespace removed.\n *\n public fun CharSequence.trim(): CharSequence = trim(Char::isWhitespace)\n *\n Returns a string having leading and trailing whitespace removed.\n *\n @kotlin.internal.InlineOnly\n public inline fun String.trim(): String = (this as CharSequence).trim().toString()\n *\n Returns a sub sequence of this char sequence having leading whitespace removed.\n *\n public fun CharSequence.trimStart(): CharSequence = trimStart(Char::isWhitespace)\n *\n Returns a string having leading whitespace removed.\n *\n @kotlin.internal.InlineOnly\n public inline fun String.trimStart(): String = (this as CharSequence).trimStart().toString()\n *\n Returns a sub sequence of this char sequence having trailing whitespace removed.\n *\n public fun CharSequence.trimEnd(): CharSequence = trimEnd(Char::isWhitespace)\n *\n Returns a string having trailing whitespace removed.\n *\n @kotlin.internal.InlineOnly\n public inline fun String.trimEnd(): String = (this as CharSequence).trimEnd().toString()\n *\n Returns a char sequence with content of this char sequence padded at the beginning\n * to the specified [length] with the specified character or space.\n *\n * @param length the desired string length.\n * @param padChar the character to pad string with, if it has length less than the [length] specified. Space is used by default.\n * @return Returns a char sequence of length at least [length] consisting of `this` char sequence prepended with [padChar] as many times\n * as are necessary to reach that length.\n *\n * @sample samples.text.Strings.padStart\n *\n public fun CharSequence.padStart(length: Int, padChar: Char = ' '):


```

[defaultValue] function otherwise.\n * \n * @sample samples.text.Strings.stringIfBlank\n
*\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun <C, R> C.ifBlank(defaultValue: () -> R):
R where C : CharSequence, C : R =\n    if (isBlank()) defaultValue() else this\n\n/**\n * Returns the range of valid
character indices for this char sequence.\n */\npublic val CharSequence.indices: IntRange\n    get() = 0..length -
1\n\n/**\n * Returns the index of the last character in the char sequence or -1 if it is empty.\n */\npublic val
CharSequence.lastIndex: Int\n    get() = this.length - 1\n\n/**\n * Returns `true` if this CharSequence has Unicode
surrogate pair at the specified [index].\n */\npublic fun CharSequence.hasSurrogatePairAt(index: Int): Boolean {\n
return index in 0..length - 2\n    && this[index].isHighSurrogate()\n    && this[index +
1].isLowSurrogate()\n}\n\n/**\n * Returns a substring specified by the given [range] of indices.\n */\npublic fun
String.substring(range: IntRange): String = substring(range.start, range.endInclusive + 1)\n\n/**\n * Returns a
subsequence of this char sequence specified by the given [range] of indices.\n */\npublic fun
CharSequence.subSequence(range: IntRange): CharSequence = subSequence(range.start, range.endInclusive +
1)\n\n/**\n * Returns a subsequence of this char sequence.\n */\n * This extension is chosen only for invocation with
old-named parameters.\n * Replace parameter names with the same as those of [CharSequence.subSequence].\n
*\n@kotlin.internal.InlineOnly\n@Suppress("EXTENSION_SHADOWED_BY_MEMBER") // false
warning\n@Deprecated("Use parameters named startIndex and endIndex.", ReplaceWith("subSequence(startIndex
= start, endIndex = end)"))\npublic inline fun String.subSequence(start: Int, end: Int): CharSequence =
subSequence(start, end)\n\n/**\n * Returns a substring of chars from a range of this char sequence starting at the
[startIndex] and ending right before the [endIndex].\n */\n * @param startIndex the start index (inclusive).\n *
@param endIndex the end index (exclusive). If not specified, the length of the char sequence is used.\n
*\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.substring(startIndex: Int, endIndex: Int = length):
String = subSequence(startIndex, endIndex).toString()\n\n/**\n * Returns a substring of chars at indices from the
specified [range] of this char sequence.\n */\npublic fun CharSequence.substring(range: IntRange): String =
subSequence(range.start, range.endInclusive + 1).toString()\n\n/**\n * Returns a substring before the first
occurrence of [delimiter].\n * If the string does not contain the delimiter, returns [missingDelimiterValue] which
defaults to the original string.\n */\npublic fun String.substringBefore(delimiter: Char, missingDelimiterValue:
String = this): String {\n    val index = indexOf(delimiter)\n    return if (index == -1) missingDelimiterValue else
substring(0, index)\n}\n\n/**\n * Returns a substring before the first occurrence of [delimiter].\n * If the string does
not contain the delimiter, returns [missingDelimiterValue] which defaults to the original string.\n */\npublic fun
String.substringBefore(delimiter: String, missingDelimiterValue: String = this): String {\n    val index =
indexOf(delimiter)\n    return if (index == -1) missingDelimiterValue else substring(0, index)\n}\n\n/**\n * Returns
a substring after the first occurrence of [delimiter].\n * If the string does not contain the delimiter, returns
[missingDelimiterValue] which defaults to the original string.\n */\npublic fun String.substringAfter(delimiter:
Char, missingDelimiterValue: String = this): String {\n    val index = indexOf(delimiter)\n    return if (index == -1)
missingDelimiterValue else substring(index + 1, length)\n}\n\n/**\n * Returns a substring after the first occurrence
of [delimiter].\n * If the string does not contain the delimiter, returns [missingDelimiterValue] which defaults to the
original string.\n */\npublic fun String.substringAfter(delimiter: String, missingDelimiterValue: String = this):
String {\n    val index = indexOf(delimiter)\n    return if (index == -1) missingDelimiterValue else substring(index +
delimiter.length, length)\n}\n\n/**\n * Returns a substring before the last occurrence of [delimiter].\n * If the string
does not contain the delimiter, returns [missingDelimiterValue] which defaults to the original string.\n */\npublic
fun String.substringBeforeLast(delimiter: Char, missingDelimiterValue: String = this): String {\n    val index =
lastIndexOf(delimiter)\n    return if (index == -1) missingDelimiterValue else substring(0, index)\n}\n\n/**\n *
Returns a substring before the last occurrence of [delimiter].\n * If the string does not contain the delimiter,
returns [missingDelimiterValue] which defaults to the original string.\n */\npublic fun String.substringBeforeLast(
delimiter: String, missingDelimiterValue: String = this): String {\n    val index = lastIndexOf(delimiter)\n    return
if (index == -1) missingDelimiterValue else substring(0, index)\n}\n\n/**\n * Returns a substring after the last
occurrence of [delimiter].\n * If the string does not contain the delimiter, returns [missingDelimiterValue] which
defaults to the original string.\n */\npublic fun String.substringAfterLast(delimiter: Char, missingDelimiterValue:
String = this):

```

```

String {
    val index = lastIndexOf(delimiter)
    return if (index == -1) missingDelimiterValue else
        substring(index + 1, length)
}

/** Returns a substring after the last occurrence of [delimiter].
 * If the string does not contain the delimiter, returns [missingDelimiterValue] which defaults to the original string.
 */
public fun String.substringAfterLast(delimiter: String, missingDelimiterValue: String = this): String {
    val index = lastIndexOf(delimiter)
    return if (index == -1) missingDelimiterValue else substring(index +
        delimiter.length, length)
}

/** Returns a char sequence with content of this char sequence where its part at
 * the given range is replaced with the [replacement] char sequence.
 * @param startIndex the index of the first character to be replaced.
 * @param endIndex the index of the first character after the replacement to keep in the
 * string.
 */
public fun CharSequence.replaceRange(startIndex: Int, endIndex: Int, replacement: CharSequence):
    CharSequence {
    if (endIndex < startIndex)
        throw IndexOutOfBoundsException("End index ($endIndex)
        is less than start index ($startIndex).")
    val sb = StringBuilder()
    sb.appendRange(this, 0, startIndex)
    sb.append(replacement)
    sb.appendRange(this, endIndex, length)
    return sb
}

/** Replaces the part of
 * the string at the given range with the [replacement] char sequence.
 * @param startIndex the index of the first
 * character to be replaced.
 * @param endIndex the index of the first character after the replacement to keep in the
 * string.
 */
@kotlin.internal.InlineOnly
public inline fun String.replaceRange(startIndex: Int, endIndex: Int,
    replacement: CharSequence): String =
    (this as CharSequence).replaceRange(startIndex, endIndex,
    replacement).toString()

/** Returns a char sequence with content of this char sequence where its part at the
 * given [range] is replaced with the [replacement] char sequence.
 * The end index of the [range] is included
 * in the part to be replaced.
 */
public fun CharSequence.replaceRange(range: IntRange, replacement:
    CharSequence): CharSequence =
    replaceRange(range.start, range.endInclusive + 1, replacement)

/** Replace the part of string at the given [range] with the [replacement] string.
 * The end index of the [range] is
 * included in the part to be replaced.
 */
@kotlin.internal.InlineOnly
public inline fun String.replaceRange(range:
    IntRange, replacement: CharSequence): String =
    (this as CharSequence).replaceRange(range,
    replacement).toString()

/** Returns a char sequence with content of this char sequence where its part at the
 * given range is removed.
 * @param startIndex the index of the first character to be removed.
 * @param
 * endIndex the index of the first character after the removed part to keep in the string.
 * [endIndex] is not
 * included in the removed part.
 */
public fun CharSequence.removeRange(startIndex: Int, endIndex: Int):
    CharSequence {
    if (endIndex < startIndex)
        throw IndexOutOfBoundsException("End index ($endIndex)
        is less than start index ($startIndex).")
    if (endIndex == startIndex)
        return this.subSequence(0,
        length)
    val sb = StringBuilder(length - (endIndex - startIndex))
    sb.appendRange(this, 0, startIndex)
    sb.appendRange(this, endIndex, length)
    return sb
}

/** Removes the part of a string at a given range.
 * @param startIndex the index of the first character to be removed.
 * @param
 * endIndex the index of the first character after the removed part to keep in the string.
 * [endIndex] is not included in the removed part.
 */
@kotlin.internal.InlineOnly
public inline fun String.removeRange(startIndex: Int, endIndex: Int): String =
    (this as CharSequence).removeRange(startIndex, endIndex).toString()

/** Returns a char sequence with
 * content of this char sequence where its part at the given [range] is removed.
 * The end index of the [range] is
 * included in the removed part.
 */
public fun CharSequence.removeRange(range: IntRange): CharSequence =
    removeRange(range.start, range.endInclusive + 1)

/** Removes the part of a string at the given [range].
 * The end index of the [range] is included in the removed part.
 */
@kotlin.internal.InlineOnly
public inline fun
    String.removeRange(range: IntRange): String =
    (this as CharSequence).removeRange(range).toString()

/** If this char sequence starts with the given [prefix], returns a new char sequence
 * with the prefix removed.
 * Otherwise, returns a new char sequence with the same characters.
 */
public fun
    CharSequence.removePrefix(prefix: CharSequence): CharSequence {
    if (startsWith(prefix)) {
        return
        subSequence(prefix.length, length)
    }
    return subSequence(0, length)
}

/** If this string starts with the
 * given [prefix], returns a copy of this string with the prefix removed.
 * Otherwise, returns this string.
 */
public fun
    String.removePrefix(prefix: CharSequence): String {
    if (startsWith(prefix)) {
        return
        substring(prefix.length)
    }
    return this
}

/** If this char sequence ends with the given [suffix], returns
 * a new char sequence with the suffix removed.
 * Otherwise, returns a new char sequence with the same
 */

```

```

characters.\n */\npublic fun CharSequence.removeSuffix(suffix: CharSequence): CharSequence {\n    if
(endsWith(suffix)) {\n        return subSequence(0, length - suffix.length)\n    }\n    return subSequence(0,
length)\n}\n\n/**\n * If this string ends with the given [suffix], returns a copy of this string\n * with the suffix
removed. Otherwise, returns this string.\n */\npublic fun String.removeSuffix(suffix: CharSequence): String {\n    if
(endsWith(suffix)) {\n        return substring(0, length - suffix.length)\n    }\n    return this\n}\n\n/**\n * When this
char sequence starts with the given [prefix] and ends with the given [suffix],\n * returns a new char sequence having
both the given [prefix] and [suffix] removed.\n * Otherwise returns a new char sequence with the same characters.\n
*/\npublic fun CharSequence.removeSurrounding(prefix: CharSequence, suffix: CharSequence): CharSequence {\n    if
((length >= prefix.length + suffix.length) && startsWith(prefix) && endsWith(suffix)) {\n        return
subSequence(prefix.length, length - suffix.length)\n    }\n    return subSequence(0, length)\n}\n\n/**\n * Removes
from a string both the given [prefix] and [suffix] if and only if\n * it starts with the [prefix] and ends with the
[suffix].\n * Otherwise returns this string unchanged.\n */\npublic fun String.removeSurrounding(prefix:
CharSequence, suffix: CharSequence): String {\n    if ((length >= prefix.length + suffix.length) &&
startsWith(prefix) && endsWith(suffix)) {\n        return substring(prefix.length, length - suffix.length)\n    }\n
return this\n}\n\n/**\n * When this char sequence starts with and ends with the given [delimiter],\n * returns a new
char sequence having this [delimiter] removed both from the start and end.\n * Otherwise returns a new char
sequence with the same characters.\n */\npublic fun CharSequence.removeSurrounding(delimiter: CharSequence):
CharSequence = removeSurrounding(delimiter, delimiter)\n\n/**\n * Removes the given [delimiter] string from both
the start and the end of this string\n * if and only if it starts with and ends with the [delimiter].\n * Otherwise
returns this string unchanged.\n */\npublic fun String.removeSurrounding(delimiter: CharSequence): String =
removeSurrounding(delimiter, delimiter)\n\n/**\n * Replace part of string before the first occurrence of given
delimiter with the [replacement] string.\n * If the string does not contain the delimiter, returns
[missingDelimiterValue] which defaults to the original string.\n */\npublic fun String.replaceBefore(delimiter: Char,
replacement: String, missingDelimiterValue: String = this): String {\n    val index = indexOf(delimiter)\n    return if
(index == -1) missingDelimiterValue else replaceRange(0, index, replacement)\n}\n\n/**\n * Replace part of string
before the first occurrence of given delimiter with the [replacement] string.\n * If the string does not contain the
delimiter, returns [missingDelimiterValue] which defaults to the original string.\n */\npublic fun
String.replaceBefore(delimiter: String, replacement: String, missingDelimiterValue: String = this): String {\n    val
index = indexOf(delimiter)\n    return if (index == -1) missingDelimiterValue else replaceRange(0, index,
replacement)\n}\n\n/**\n * Replace part of string after the first occurrence of given delimiter with the [replacement]
string.\n * If the string does not contain the delimiter, returns [missingDelimiterValue] which defaults to the original
string.\n */\npublic fun String.replaceAfter(delimiter: Char, replacement: String, missingDelimiterValue: String =
this): String {\n    val index = indexOf(delimiter)\n    return if (index == -1) missingDelimiterValue else
replaceRange(index + 1, length, replacement)\n}\n\n/**\n * Replace part of string after the first occurrence of given
delimiter with the [replacement] string.\n * If the string does not contain the delimiter, returns
[missingDelimiterValue] which defaults to the original string.\n */\npublic fun String.replaceAfter(delimiter: String,
replacement: String, missingDelimiterValue: String = this): String {\n    val index = indexOf(delimiter)\n    return if
(index == -1) missingDelimiterValue else replaceRange(index + delimiter.length, length, replacement)\n}\n\n/**\n *
Replace part of string after the last occurrence of given delimiter with the [replacement] string.\n * If the string
does not contain the delimiter, returns [missingDelimiterValue] which defaults to the original string.\n */\npublic fun
String.replaceAfterLast(delimiter: String, replacement: String, missingDelimiterValue: String = this): String {\n    val
index = lastIndexOf(delimiter)\n    return if (index == -1) missingDelimiterValue else replaceRange(index +
delimiter.length, length, replacement)\n}\n\n/**\n * Replace part of string after the last occurrence of given
delimiter with the [replacement] string.\n * If the string does not contain the delimiter, returns
[missingDelimiterValue] which defaults to the original string.\n */\npublic fun String.replaceAfterLast(delimiter:
Char, replacement: String, missingDelimiterValue: String = this): String {\n    val index = lastIndexOf(delimiter)\n
return if (index == -1) missingDelimiterValue else replaceRange(index + 1, length, replacement)\n}\n\n/**\n *
Replace part of string before the last occurrence of given delimiter with the [replacement] string.\n * If the string

```

does not contain the delimiter, returns [missingDelimiterValue] which defaults to the original string.

```

public fun String.replaceBeforeLast(delimiter: Char, replacement: String, missingDelimiterValue: String = this): String {
    val index = lastIndexOf(delimiter)
    return if (index == -1) missingDelimiterValue else replaceRange(0, index, replacement)
}

```

* Replace part of string before the last occurrence of given delimiter with the [replacement] string.

* If the string does not contain the delimiter, returns [missingDelimiterValue] which defaults to the original string.

```

public fun String.replaceBeforeLast(delimiter: String, replacement: String, missingDelimiterValue: String = this): String {
    val index = lastIndexOf(delimiter)
    return if (index == -1) missingDelimiterValue else replaceRange(0, index, replacement)
}

```

// public fun String.replace(oldChar: Char, newChar: Char, ignoreCase: Boolean): String // JVM- and JS-specific

```

public fun String.replace(oldValue: String, newValue: String, ignoreCase: Boolean): String // JVM- and JS-specific

```

* Returns a new string obtained by replacing each substring of this char sequence that matches the given regular expression with the given [replacement].

* The [replacement] can consist of any combination of literal text and \$-substitutions. To treat the replacement string literally escape it with the [kotlin.text.Regex.Companion.escapeReplacement] method.

```

@kotlin.internal.InlineOnly
public inline fun CharSequence.replace(regex: Regex, replacement: String): String = regex.replace(this, replacement)

```

* Returns a new string obtained by replacing each substring of this char sequence that matches the given regular expression with the result of the given function [transform] that takes [MatchResult] and returns a string to be used as a replacement for that match.

```

@kotlin.internal.InlineOnly
public inline fun CharSequence.replace(regex: Regex, noinline transform: (MatchResult) -> CharSequence): String = regex.replace(this, transform)

```

* Replaces the first occurrence of the given regular expression [regex] in this char sequence with specified [replacement] expression.

* @param replacement A replacement expression that can include substitutions. See [Regex.replaceFirst] for details.

```

@kotlin.internal.InlineOnly
public inline fun CharSequence.replaceFirst(regex: Regex, replacement: String): String = regex.replaceFirst(this, replacement)

```

* Returns a copy of this string having its first character replaced with the result of the specified [transform], or the original string if it's empty.

* @param transform function that takes the first character and returns the result of the transform applied to the character.

* @sample samples.text.Strings.replaceFirstChar

```

@SinceKotlin("1.5")
@WasExperimental(ExperimentalStdlibApi::class)
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@JvmName("replaceFirstCharWithChar")
@kotlin.internal.InlineOnly
public inline fun String.replaceFirstChar(transform: (Char) -> Char): String {
    return if (isEmpty()) transform(this[0]) + substring(1) else this
}

```

* Returns a copy of this string having its first character replaced with the result of the specified [transform], or the original string if it's empty.

* @param transform function that takes the first character and returns the result of the transform applied to the character.

* @sample samples.text.Strings.replaceFirstChar

```

@SinceKotlin("1.5")
@WasExperimental(ExperimentalStdlibApi::class)
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@JvmName("replaceFirstCharWithCharSequence")
@kotlin.internal.InlineOnly
public inline fun String.replaceFirstChar(transform: (Char) -> CharSequence): String {
    return if (isEmpty()) transform(this[0]).toString() + substring(1) else this
}

```

* Returns `true` if this char sequence matches the given regular expression.

```

@kotlin.internal.InlineOnly
public inline infix fun CharSequence.matches(regex: Regex): Boolean = regex.matches(this)

```

* Implementation of [regionMatches] for CharSequences.

* Invoked when it's already known that arguments are not Strings, so that no additional type checks are performed.

```

internal fun CharSequence.regionMatchesImpl(thisOffset: Int, other: CharSequence, otherOffset: Int, length: Int, ignoreCase: Boolean): Boolean {
    if ((otherOffset < 0) || (thisOffset < 0) || (thisOffset > this.length - length) || (otherOffset > other.length - length)) {
        return false
    }
    for (index in 0 until length) {
        if (!this[thisOffset + index].equals(other[otherOffset + index], ignoreCase)) {
            return false
        }
    }
    return true
}

```

* Returns `true` if this char sequence starts with the specified character.

```

public fun CharSequence.startsWith(char: Char, ignoreCase: Boolean = false): Boolean = this.length > 0 && this[0].equals(char, ignoreCase)

```

* Returns `true` if this char sequence ends with the specified character.

```

*^/npublic fun CharSequence.endsWith(char: Char, ignoreCase: Boolean = false): Boolean =\n  this.length > 0 &&
this[lastIndex].equals(char, ignoreCase)\n/n/**\n * Returns `true` if this char sequence starts with the specified
prefix.\n *^/npublic fun CharSequence.startsWith(prefix: CharSequence, ignoreCase: Boolean = false): Boolean {\n
if (!ignoreCase && this is String && prefix is String)\n  return this.startsWith(prefix)\n else\n  return
regionMatchesImpl(0, prefix, 0, prefix.length, ignoreCase)\n}\n/n/**\n * Returns `true` if a substring of this char
sequence starting at the specified offset [startIndex] starts with the specified prefix.\n *^/npublic fun
CharSequence.startsWith(prefix: CharSequence, startIndex: Int, ignoreCase: Boolean = false): Boolean {\n  if
(!ignoreCase && this is String && prefix is String)\n  return this.startsWith(prefix, startIndex)\n else\n
return regionMatchesImpl(startIndex, prefix, 0, prefix.length, ignoreCase)\n}\n/n/**\n * Returns `true` if this char
sequence ends with the specified suffix.\n *^/npublic fun CharSequence.endsWith(suffix: CharSequence,
ignoreCase: Boolean = false): Boolean {\n  if (!ignoreCase && this is String && suffix is String)\n  return
this.endsWith(suffix)\n else\n  return regionMatchesImpl(length - suffix.length, suffix, 0, suffix.length,
ignoreCase)\n}\n/n/n// common prefix and suffix\n/n/**\n * Returns the longest string `prefix` such that this char
sequence and [other] char sequence both start with this prefix,\n * taking care not to split surrogate pairs.\n * If this
and [other] have no common prefix, returns the empty string.\n * @param ignoreCase `true` to ignore character
case when matching a character. By default `false`.\n * @sample samples.text.Strings.commonPrefixWith\n
*^/npublic fun CharSequence.commonPrefixWith(other: CharSequence, ignoreCase: Boolean = false): String {\n
val shortestLength = minOf(this.length, other.length)\n\n  var i = 0\n  while (i < shortestLength &&
this[i].equals(other[i], ignoreCase = ignoreCase)) {\n    i++\n  }\n  if (this.hasSurrogatePairAt(i - 1) ||
other.hasSurrogatePairAt(i - 1)) {\n    i--\n  }\n  return subSequence(0, i).toString()\n}\n/n/**\n * Returns the
longest string `suffix` such that this char sequence and [other] char sequence both end with this suffix,\n * taking
care not to split surrogate pairs.\n * If this and [other] have no common suffix, returns the empty string.\n\n *
@param ignoreCase `true` to ignore character case when matching a character. By default `false`.\n * @sample
samples.text.Strings.commonSuffixWith\n
*^/npublic fun CharSequence.commonSuffixWith(other: CharSequence,
ignoreCase: Boolean = false): String {\n  val thisLength = this.length\n  val otherLength = other.length\n  val
shortestLength = minOf(thisLength, otherLength)\n\n  var i = 0\n  while (i < shortestLength && this[thisLength -
i - 1].equals(other[otherLength - i - 1], ignoreCase = ignoreCase)) {\n    i++\n  }\n  if
(this.hasSurrogatePairAt(thisLength - i - 1) || other.hasSurrogatePairAt(otherLength - i - 1)) {\n    i--\n  }\n
return subSequence(thisLength - i, thisLength).toString()\n}\n/n/n// indexOfAny()\n/n/**\n * Finds the index of the
first occurrence of any of the specified [chars] in this char sequence,\n * starting from the specified [startIndex] and
optionally ignoring the case.\n * @param ignoreCase `true` to ignore character case when matching a character.
By default `false`.\n * @return An index of the first occurrence of matched character from [chars] or -1 if none of
[chars] are found.\n *^/npublic fun CharSequence.indexOfAny(chars: CharArray, startIndex: Int = 0, ignoreCase:
Boolean = false): Int {\n  if (!ignoreCase && chars.size == 1 && this is String) {\n    val char = chars.single()\n
return nativeIndexOf(char, startIndex)\n  }\n\n  for (index in startIndex.coerceAtLeast(0)..lastIndex) {\n    val
charAtIndex = get(index)\n    if (chars.any { it.equals(charAtIndex, ignoreCase) })\n      return index\n  }\n
return -1\n}\n/n/**\n * Finds the index of the last occurrence of any of the specified [chars] in this char sequence,\n
* starting from the specified [startIndex] and optionally ignoring the case.\n * @param startIndex The index of
character to start searching at. The search proceeds backward toward the beginning of the string.\n * @param
ignoreCase `true` to ignore character case when matching a character. By default `false`.\n * @return An index of
the last occurrence of matched character from [chars] or -1 if none of [chars] are found.\n *^/npublic fun
CharSequence.lastIndexOfAny(chars: CharArray, startIndex: Int = lastIndex, ignoreCase: Boolean = false): Int {\n
if (!ignoreCase && chars.size == 1 && this is String) {\n  val char = chars.single()\n  return
nativeLastIndexOf(char, startIndex)\n }\n\n for (index in startIndex.coerceAtMost(lastIndex) downTo 0) {\n
val charAtIndex = get(index)\n  if (chars.any { it.equals(charAtIndex, ignoreCase) })\n    return index\n
}\n\n return -1\n}\n/n\nprivate fun CharSequence.indexOf(other: CharSequence, startIndex: Int, endIndex: Int,
ignoreCase: Boolean, last: Boolean = false): Int {\n  val indices = if (!last)\n    startIndex.coerceAtLeast(0)..endIndex.coerceAtMost(length)\n  else\n    startIndex.coerceAtMost(lastIndex)

```

```

downTo endIndex.coerceAtLeast(0))\n    if (this is String && other is String) { // smart cast\n        for (index in
indices) {\n            if (other.regionMatches(0, this, index, other.length, ignoreCase))\n                return index\n        }\n    } else {\n        for (index in indices) {\n            if (other.regionMatchesImpl(0, this, index, other.length,
ignoreCase))\n                return index\n        }\n    }\n    return -1\n}\n\nprivate fun CharSequence.findAnyOf(strings:
Collection<String>, startIndex: Int, ignoreCase: Boolean, last: Boolean): Pair<Int, String>? {\n    if (!ignoreCase
&& strings.size == 1) {\n        val string = strings.single()\n        val index = if (!last) indexOf(string, startIndex) else
lastIndexOf(string, startIndex)\n        return if (index < 0) null else index to string\n    }\n\n    val indices = if (!last)
startIndex.coerceAtLeast(0)..length else startIndex.coerceAtMost(lastIndex) downTo 0\n\n    if (this is String) {\n        for (index in indices) {\n            val matchingString = strings.firstOrNull { it.regionMatches(0, this, index, it.length,
ignoreCase) }\n            if (matchingString != null)\n                return index to matchingString\n        }\n    } else {\n        for (index in indices) {\n            val matchingString = strings.firstOrNull { it.regionMatchesImpl(0, this, index,
it.length, ignoreCase) }\n            if (matchingString != null)\n                return index to matchingString\n        }\n    }\n\n    return null\n}\n\n/**\n * Finds the first occurrence of any of the specified [strings] in this char sequence,\n * starting from the specified [startIndex] and optionally ignoring the case.\n * @param ignoreCase `true` to ignore character case when matching a string. By default `false`.\n * @return A pair of an index of the first occurrence of matched string from [strings] and the string matched\n * or `null` if none of [strings] are found.\n * To avoid ambiguous results when strings in [strings] have characters in common, this method proceeds from\n * the beginning to the end of this string, and finds at each position the first element in [strings]\n * that matches this string at that position.\n */\npublic fun CharSequence.findAnyOf(strings: Collection<String>, startIndex: Int = 0,
ignoreCase: Boolean = false): Pair<Int, String>? =\n    findAnyOf(strings, startIndex, ignoreCase, last =
false)\n\n/**\n * Finds the last occurrence of any of the specified [strings] in this char sequence,\n * starting from the specified [startIndex] and optionally ignoring the case.\n * @param startIndex The index of character to start searching at. The search proceeds backward toward the beginning of the string.\n * @param ignoreCase `true` to ignore character case when matching a string. By default `false`.\n * @return A pair of an index of the last occurrence of matched string from [strings] and the string matched or `null` if none of [strings] are found.\n * To avoid ambiguous results when strings in [strings] have characters in common, this method proceeds from\n * the end toward the beginning of this string, and finds at each position the first element in [strings]\n * that matches this string at that position.\n */\npublic fun CharSequence.findLastAnyOf(strings: Collection<String>, startIndex: Int =
lastIndex, ignoreCase: Boolean = false): Pair<Int, String>? =\n    findAnyOf(strings, startIndex, ignoreCase, last =
true)\n\n/**\n * Finds the index of the first occurrence of any of the specified [strings] in this char sequence,\n * starting from the specified [startIndex] and optionally ignoring the case.\n * @param ignoreCase `true` to ignore character case when matching a string. By default `false`.\n * @return An index of the first occurrence of matched string from [strings] or -1 if none of [strings] are found.\n * To avoid ambiguous results when strings in [strings] have characters in common, this method proceeds from\n * the beginning to the end of this string, and finds at each position the first element in [strings]\n * that matches this string at that position.\n */\npublic fun
CharSequence.indexOfAny(strings: Collection<String>, startIndex: Int = 0, ignoreCase: Boolean = false): Int =\n    findAnyOf(strings, startIndex, ignoreCase, last = false)?.first ?: -1\n\n/**\n * Finds the index of the last occurrence
of any of the specified [strings] in this char sequence,\n * starting from the specified [startIndex] and optionally
ignoring the case.\n * @param startIndex The index of character to start searching at. The search proceeds
backward toward the beginning of the string.\n * @param ignoreCase `true` to ignore character case when matching
a string. By default `false`.\n * @return An index of the last occurrence of matched string from [strings] or -1 if
none of [strings] are found.\n * To avoid ambiguous results when strings in [strings] have characters in common,
this method proceeds from\n * the end toward the beginning of this string, and finds at each position the first
element in [strings]\n * that matches this string at that position.\n */\npublic fun
CharSequence.lastIndexOfAny(strings: Collection<String>, startIndex: Int = lastIndex, ignoreCase: Boolean =
false): Int =\n    findAnyOf(strings, startIndex, ignoreCase, last = true)?.first ?: -1\n\n// indexOf\n\n/**\n * Returns
the index within this string of the first occurrence of the specified character, starting from the specified
[startIndex].\n * @param ignoreCase `true` to ignore character case when matching a character. By default

```

```

`false`.n * @return An index of the first occurrence of [char] or -1 if none is found.n */npublic fun
CharSequence.indexOf(char: Char, startIndex: Int = 0, ignoreCase: Boolean = false): Int {n    return if (ignoreCase
|| this !is String)n        indexOfAny(charArrayOf(char), startIndex, ignoreCase)n    else\n        nativeIndexOf(char,
startIndex)n}\n\n/**n * Returns the index within this char sequence of the first occurrence of the specified
[string],n * starting from the specified [startIndex].n */n * @param ignoreCase `true` to ignore character case when
matching a string. By default `false`.n * @return An index of the first occurrence of [string] or -1 if none is
found.n * @sample samples.text.Strings.indexOf.n */npublic fun CharSequence.indexOf(string: String, startIndex:
Int = 0, ignoreCase: Boolean = false): Int {n    return if (ignoreCase || this !is String)n        indexOf(string,
startIndex, length, ignoreCase)n    else\n        nativeIndexOf(string, startIndex)n}\n\n/**n * Returns the index
within this char sequence of the last occurrence of the specified character,n * starting from the specified
[startIndex].n */n * @param startIndex The index of character to start searching at. The search proceeds backward
toward the beginning of the string.n * @param ignoreCase `true` to ignore character case when matching a
character. By default `false`.n * @return An index of the last occurrence of [char] or -1 if none is found.n
*/npublic fun CharSequence.lastIndexOf(char: Char, startIndex: Int = lastIndex, ignoreCase: Boolean = false): Int
{n    return if (ignoreCase || this !is String)n        lastIndexOfAny(charArrayOf(char), startIndex, ignoreCase)n
    else\n        nativeLastIndexOf(char, startIndex)n}\n\n/**n * Returns the index within this char sequence of the last
occurrence of the specified [string],n * starting from the specified [startIndex].n */n * @param startIndex The
index of character to start searching at. The search proceeds backward toward the beginning of the string.n *
@param ignoreCase `true` to ignore character case when matching a string. By default `false`.n * @return An index
of the last occurrence of [string] or -1 if none is found.n */npublic fun CharSequence.lastIndexOf(string: String,
startIndex: Int = lastIndex, ignoreCase: Boolean = false): Int {n    return if (ignoreCase || this !is String)n
    indexOf(string, startIndex, 0, ignoreCase, last = true)n    else\n        nativeLastIndexOf(string,
startIndex)n}\n\n/**n * Returns `true` if this char sequence contains the specified [other] sequence of characters as
a substring.n */n * @param ignoreCase `true` to ignore character case when comparing strings. By default `false`.n
*/n@Suppress("INAPPLICABLE_OPERATOR_MODIFIER")npublic operator fun
CharSequence.contains(other: CharSequence, ignoreCase: Boolean = false): Boolean =\n    if (other is String)n
    indexOf(other, ignoreCase = ignoreCase) >= 0\n    else\n        indexOf(other, 0, length, ignoreCase) >=
0\n}\n\n/**n * Returns `true` if this char sequence contains the specified character [char].n */n * @param
ignoreCase `true` to ignore character case when comparing characters. By default `false`.n
*/n@Suppress("INAPPLICABLE_OPERATOR_MODIFIER")npublic operator fun CharSequence.contains(char:
Char, ignoreCase: Boolean = false): Boolean =\n    indexOf(char, ignoreCase = ignoreCase) >= 0\n}\n\n/**n * Returns
`true` if this char sequence contains at least one match of the specified regular expression [regex].n
*/n@kotlin.internal.InlineOnlynpublic inline operator fun CharSequence.contains(regex: Regex): Boolean =
regex.containsMatchIn(this)\n\n// rangesDelimitedBy\n\nprivate class DelimitedRangesSequence(\n    private
val input: CharSequence,\n    private val startIndex: Int,\n    private val limit: Int,\n    private val getNextMatch:
CharSequence.(currentIndex: Int) -> Pair<Int, Int>?) : Sequence<IntRange> {\n    override fun iterator():
Iterator<IntRange> = object : Iterator<IntRange> {\n        var nextState: Int = -1 // -1 for unknown, 0 for done, 1 for
continue\n        var currentStartIndex: Int = startIndex.coerceIn(0, input.length)\n        var nextSearchIndex: Int =
currentStartIndex\n        var nextItem: IntRange? = null\n        var counter: Int = 0\n        private fun calcNext() {\n
            if (nextSearchIndex < 0) {\n                nextState = 0\n                nextItem = null\n            } else {\n
                if
(limit > 0 && ++counter >= limit || nextSearchIndex > input.length) {\n                    nextItem =
currentStartIndex..input.lastIndex\n                    nextSearchIndex = -1\n                } else {\n                    val match =
input.getNextMatch(nextSearchIndex)\n                    if (match == null) {\n                        nextItem =
currentStartIndex..input.lastIndex\n                        nextSearchIndex = -1\n                    } else {\n                        val
(index, length) = match\n                        nextItem = currentStartIndex until index\n                        currentStartIndex
= index + length\n                        nextSearchIndex = currentStartIndex + if (length == 0) 1 else 0\n                    }\n
                }\n                nextState = 1\n            }\n        }\n        override fun next(): IntRange {\n            if (nextState ==
-1)\n                calcNext()\n            if (nextState == 0)\n                throw NoSuchElementException()\n            val

```



```

}\n\n/**\n * Splits this char sequence to a list of strings around occurrences of the specified [delimiters].\n *\n * @param delimiters One or more characters to be used as delimiters.\n * @param ignoreCase `true` to ignore character case when matching a delimiter. By default `false`.\n * @param limit The maximum number of substrings to return.\n *\n\npublic fun CharSequence.split(vararg delimiters: Char, ignoreCase: Boolean = false, limit: Int = 0): List<String> {\n    if (delimiters.size == 1) {\n        return split(delimiters[0].toString(), ignoreCase, limit)\n    }\n\n    return rangesDelimitedBy(delimiters, ignoreCase = ignoreCase, limit = limit).asIterable().map { substring(it) }\n}\n\n/**\n * Splits this char sequence to a list of strings around occurrences of the specified [delimiter].\n * This is specialized version of split which receives single non-empty delimiter and offers better performance\n *\n * @param delimiter String used as delimiter\n * @param ignoreCase `true` to ignore character case when matching a delimiter. By default `false`.\n * @param limit The maximum number of substrings to return.\n *\n\nprivate fun CharSequence.split(delimiter: String, ignoreCase: Boolean, limit: Int): List<String> {\n    requireNonNegativeLimit(limit)\n\n    var currentOffset = 0\n    var nextIndex = indexOf(delimiter, currentOffset, ignoreCase)\n    if (nextIndex == -1 || limit == 1) {\n        return listOf(this.toString())\n    }\n\n    val isLimited = limit > 0\n    val result = ArrayList<String>(if (isLimited) limit.coerceAtMost(10) else 10)\n    do {\n        result.add(substring(currentOffset, nextIndex))\n        currentOffset = nextIndex + delimiter.length\n        // Do not search for next occurrence if we're reaching limit\n        if (isLimited && result.size == limit - 1) break\n\n        nextIndex = indexOf(delimiter, currentOffset, ignoreCase)\n    } while (nextIndex != -1)\n\n    result.add(substring(currentOffset, length))\n    return result\n}\n\n/**\n * Splits this char sequence to a list of strings around matches of the given regular expression.\n *\n * @param limit Non-negative value specifying the maximum number of substrings to return.\n * Zero by default means no limit is set.\n *\n\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.split(regex: Regex, limit: Int = 0): List<String> = regex.split(this, limit)\n\n/**\n * Splits this char sequence to a sequence of strings around matches of the given regular expression.\n *\n * @param limit Non-negative value specifying the maximum number of substrings to return.\n * Zero by default means no limit is set.\n *\n * @sample samples.text.Strings.splitToSequence\n *\n\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun CharSequence.splitToSequence(regex: Regex, limit: Int = 0): Sequence<String> = regex.splitToSequence(this, limit)\n\n/**\n * Splits this char sequence to a sequence of lines delimited by any of the following character sequences: CRLF, LF or CR.\n *\n * The lines returned do not include terminating line separators.\n *\n\npublic fun CharSequence.lineSequence(): Sequence<String> = splitToSequence("\\r\\n", "\\n", "\\r")\n\n/**\n * Splits this char sequence to a list of lines delimited by any of the following character sequences: CRLF, LF or CR.\n *\n * The lines returned do not include terminating line separators.\n *\n\npublic fun CharSequence.lines(): List<String> = lineSequence().toList()\n\n/**\n * Returns `true` if the contents of this char sequence are equal to the contents of the specified [other],\n * i.e. both char sequences contain the same number of the same characters in the same order.\n *\n * @sample samples.text.Strings.contentEquals\n *\n\n@SinceKotlin("1.5")\npublic expect infix fun CharSequence?.contentEquals(other: CharSequence?): Boolean\n\n/**\n * Returns `true` if the contents of this char sequence are equal to the contents of the specified [other],\n * optionally ignoring case difference.\n *\n * @param ignoreCase `true` to ignore character case when comparing contents.\n *\n * @sample samples.text.Strings.contentEquals\n *\n\n@SinceKotlin("1.5")\npublic expect fun CharSequence?.contentEquals(other: CharSequence?, ignoreCase: Boolean): Boolean\n\n\ninternal fun CharSequence?.contentEqualsIgnoreCaseImpl(other: CharSequence?): Boolean {\n    if (this is String && other is String) {\n        return this.equals(other, ignoreCase = true)\n    }\n\n    if (this === other) return true\n    if (this == null || other == null || this.length != other.length) return false\n\n    for (i in 0 until length) {\n        if (!this[i].equals(other[i], ignoreCase = true)) {\n            return false\n        }\n    }\n\n    return true\n}\n\n\ninternal fun CharSequence?.contentEqualsImpl(other: CharSequence?): Boolean {\n    if (this is String && other is String) {\n        return this == other\n    }\n\n    if (this === other) return true\n    if (this == null || other == null || this.length != other.length) return false\n\n    for (i in 0 until length) {\n        if (this[i] != other[i]) {\n            return false\n        }\n    }\n\n    return true\n}\n\n/**\n * Returns `true` if the content of this string is equal to the word `true`, `false` if it is equal to `false`,\n * and throws an exception otherwise.\n *\n * There is also a lenient version of the function

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operator fun get(index: Int): UInt = storage[index].toUInt()\n\n /**\n * Sets the element at the given [index] to
the given [value]. This method can be called using the index operator.\n * \n * If the [index] is out of bounds of
this array, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n
*\n public operator fun set(index: Int, value: UInt) {\n storage[index] = value.toInt()\n }\n\n /** Returns
the number of elements in the array. *\n public override val size: Int get() = storage.size\n\n /** Creates an
iterator over the elements of the array. *\n public override operator fun iterator(): kotlin.collections.Iterator<UInt>
= Iterator(storage)\n\n @Suppress("DEPRECATION_ERROR")\n private class Iterator(private val array:
IntArray) : UIntIterator() {\n private var index = 0\n override fun hasNext() = index < array.size\n
override fun nextUInt() = if (index < array.size) array[index++].toUInt() else throw
NoSuchElementException(index.toString())\n }\n\n override fun contains(element: UInt): Boolean {\n //
TODO: Eliminate this check after KT-30016 gets fixed.\n // Currently JS BE does not generate special bridge
method for this method.\n @Suppress("USELESS_CAST")\n if ((element as Any?) !is UInt) return
false\n\n return storage.contains(element.toInt())\n }\n\n override fun containsAll(elements:
Collection<UInt>): Boolean {\n return (elements as Collection<*>).all { it is UInt &&
storage.contains(it.toInt()) }\n }\n\n override fun isEmpty(): Boolean = this.storage.size == 0\n}\n\n/**\n *
Creates a new array of the specified [size], where each element is calculated by calling the specified\n * [init]
function.\n * \n * The function [init] is called for each array element sequentially starting from the first one.\n * It
should return the value for an array element given its index.\n
*\n @SinceKotlin("1.3")\n @ExperimentalUnsignedTypes\n @kotlin.internal.InlineOnly\n public inline fun
UIntArray(size: Int, init: (Int) -> UInt): UIntArray {\n return UIntArray(IntArray(size) { index ->
init(index).toInt()
})\n}\n\n @SinceKotlin("1.3")\n @ExperimentalUnsignedTypes\n @kotlin.internal.InlineOnly\n public inline fun
uintArrayOf(vararg elements: UInt): UIntArray = elements\n", "*/\n * Copyright 2010-2021 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n */\n\n // Auto-generated file. DO NOT EDIT!\n\n package
kotlin\n\n import kotlin.jvm.*\n\n @SinceKotlin("1.3")\n @ExperimentalUnsignedTypes\n @JvmInline\n public
value class ULongArray\n @PublishedApi\n internal constructor(@PublishedApi internal val storage: LongArray) :
Collection<ULong> {\n\n /** Creates a new array of the specified [size], with all elements initialized to zero. *\n
public constructor(size: Int) : this(LongArray(size))\n\n /**\n * Returns the array element at the given [index].
This method can be called using the index operator.\n * \n * If the [index] is out of bounds of this array, throws
an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is unspecified.\n * \n public
operator fun get(index: Int): ULong = storage[index].toULong()\n\n /**\n * Sets the element at the given
[index] to the given [value]. This method can be called using the index operator.\n * \n * If the [index] is out of
bounds of this array, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior is
unspecified.\n * \n public operator fun set(index: Int, value: ULong) {\n storage[index] = value.toLong()\n
}\n\n /** Returns the number of elements in the array. *\n public override val size: Int get() = storage.size\n\n
/** Creates an iterator over the elements of the array. *\n public override operator fun iterator():
kotlin.collections.Iterator<ULong> = Iterator(storage)\n\n @Suppress("DEPRECATION_ERROR")\n private
class Iterator(private val array: LongArray) : ULongIterator() {\n private var index = 0\n override fun
hasNext() = index < array.size\n override fun nextULong() = if (index < array.size) array[index++].toULong()
else throw NoSuchElementException(index.toString())\n }\n\n override fun contains(element: ULong): Boolean
{\n // TODO: Eliminate this check after KT-30016 gets fixed.\n // Currently JS BE does not generate
special bridge method for this method.\n @Suppress("USELESS_CAST")\n if ((element as Any?) !is
ULong) return false\n\n return storage.contains(element.toLong())\n }\n\n override fun
containsAll(elements: Collection<ULong>): Boolean {\n return (elements as Collection<*>).all { it is ULong
&& storage.contains(it.toLong()) }\n }\n\n override fun isEmpty(): Boolean = this.storage.size == 0\n}\n\n/**\n *
Creates a new array of the specified [size], where each element is calculated by calling the specified\n * [init]
function.\n * \n * The function [init] is called for each array element sequentially starting from the first one.\n * It

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should return the value for an array element given its index.\n

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun  
ULongArray(size: Int, init: (Int) -> ULong): ULongArray {\n    return ULongArray(LongArray(size) { index ->  
        init(index).toLong()  
    })\n}\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun  
ulongArrayOf(vararg elements: ULong): ULongArray = elements\n", /*\n * Copyright 2010-2021 JetBrains s.r.o.  
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license  
that can be found in the license/LICENSE.txt file.\n */\n\n// Auto-generated file. DO NOT EDIT!\n\npackage  
kotlin\n\nimport kotlin.jvm.*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@JvmInline\npublic  
value class UShortArray\n@PublishedApi\ninternal constructor(@PublishedApi internal val storage: ShortArray) :  
Collection<UShort> {\n    /** Creates a new array of the specified [size], with all elements initialized to zero. *\n    public constructor(size: Int) : this(ShortArray(size))\n    /**\n    * Returns the array element at the given [index].  
This method can be called using the index operator.\n    *\n    * If the [index] is out of bounds of this array, throws  
an [IndexOutOfBoundsException] except in Kotlin/JS\n    * where the behavior is unspecified.\n    *\n    public  
operator fun get(index: Int): UShort = storage[index].toUShort()\n    /**\n    * Sets the element at the given  
[index] to the given [value]. This method can be called using the index operator.\n    *\n    * If the [index] is out of  
bounds of this array, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n    * where the behavior is  
unspecified.\n    *\n    public operator fun set(index: Int, value: UShort) {\n        storage[index] = value.toShort()\n    }\n    /** Returns the number of elements in the array. *\n    public override val size: Int get() = storage.size\n    /** Creates an iterator over the elements of the array. *\n    public override operator fun iterator():  
kotlin.collections.Iterator<UShort> = Iterator(storage)\n    @Suppress("DEPRECATION_ERROR")\n    private  
class Iterator(private val array: ShortArray) : UShortIterator() {\n        private var index = 0\n        override fun  
hasNext() = index < array.size\n        override fun nextUShort() = if (index < array.size) array[index++].toUShort()  
else throw NoSuchElementException(index.toString())\n    }\n    override fun contains(element: UShort): Boolean  
{\n        // TODO: Eliminate this check after KT-30016 gets fixed.\n        // Currently JS BE does not generate  
special bridge method for this method.\n        @Suppress("USELESS_CAST")\n        if ((element as Any?) !is  
UShort) return false\n        return storage.contains(element.toShort())\n    }\n    override fun  
containsAll(elements: Collection<UShort>): Boolean {\n        return (elements as Collection<*>).all { it is UShort  
&& storage.contains(it.toShort()) }\n    }\n    override fun isEmpty(): Boolean = this.storage.size == 0\n}\n\n/**\n * Creates a new array of the specified [size], where each element is calculated by calling the specified\n * [init]  
function.\n * *\n * The function [init] is called for each array element sequentially starting from the first one.\n * *\n * It  
should return the value for an array element given its index.\n
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun  
UShortArray(size: Int, init: (Int) -> UShort): UShortArray {\n    return UShortArray(ShortArray(size) { index ->  
        init(index).toShort()  
    })\n}\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun  
ushortArrayOf(vararg elements: UShort): UShortArray = elements\n", /*\n * Copyright 2010-2021 JetBrains s.r.o.  
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license  
that can be found in the license/LICENSE.txt file.\n */\n\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("UArraysKt")\n@file:kotlin.jvm.JvmPacka  
geName("kotlin.collections.unsigned")\n\npackage kotlin.collections\n\n// NOTE: THIS FILE IS AUTO-  
GENERATED by the GenerateStandardLib.kt\n// See:  
https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\nimport kotlin.random.*\nimport  
kotlin.ranges.contains\nimport kotlin.ranges.reversed\n\n/**\n * Returns 1st *element* from the array.\n * *\n * If the  
size of this array is less than 1, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior  
is unspecified.\n */\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic  
inline operator fun UIntArray.component1(): UInt {\n    return get(0)\n}\n\n/**\n * Returns 1st *element* from the  
array.\n * *\n * If the size of this array is less than 1, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n
```

* where the behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
ULongArray.component1(): ULong {\n return get(0)\n}\n\n/**\n * Returns 1st *element* from the array.\n * \n *
If the size of this array is less than 1, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UByteArray.component1(): UByte {\n return get(0)\n}\n\n/**\n * Returns 1st *element* from the array.\n * \n *
If the size of this array is less than 1, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UShortArray.component1(): UShort {\n return get(0)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n *
If the size of this array is less than 2, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UIntArray.component2(): UInt {\n return get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n *
If the size of this array is less than 2, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
ULongArray.component2(): ULong {\n return get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n *
If the size of this array is less than 2, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UByteArray.component2(): UByte {\n return get(1)\n}\n\n/**\n * Returns 2nd *element* from the array.\n * \n *
If the size of this array is less than 2, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UShortArray.component2(): UShort {\n return get(1)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n *
If the size of this array is less than 3, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UIntArray.component3(): UInt {\n return get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n *
If the size of this array is less than 3, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
ULongArray.component3(): ULong {\n return get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n *
If the size of this array is less than 3, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UByteArray.component3(): UByte {\n return get(2)\n}\n\n/**\n * Returns 3rd *element* from the array.\n * \n *
If the size of this array is less than 3, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UShortArray.component3(): UShort {\n return get(2)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n *
If the size of this array is less than 4, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UIntArray.component4(): UInt {\n return get(3)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n *
If the size of this array is less than 4, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the behavior

is unspecified.

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic
inline operator fun ULongArray.component4(): ULong {\n    return get(3)\n}\n\n/**\n * Returns 4th *element* from
the array.\n * \n * If the size of this array is less than 4, throws an [IndexOutOfBoundsException] except in
Kotlin/JS\n * where the behavior is unspecified.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UByteArray.component4(): UByte {\n    return get(3)\n}\n\n/**\n * Returns 4th *element* from the array.\n * \n *
If the size of this array is less than 4, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UShortArray.component4(): UShort {\n    return get(3)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n *
If the size of this array is less than 5, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UIntArray.component5(): UInt {\n    return get(4)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n * If
the size of this array is less than 5, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic
inline operator fun ULongArray.component5(): ULong {\n    return get(4)\n}\n\n/**\n * Returns 5th *element* from
the array.\n * \n * If the size of this array is less than 5, throws an [IndexOutOfBoundsException] except in
Kotlin/JS\n * where the behavior is unspecified.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UByteArray.component5(): UByte {\n    return get(4)\n}\n\n/**\n * Returns 5th *element* from the array.\n * \n *
If the size of this array is less than 5, throws an [IndexOutOfBoundsException] except in Kotlin/JS\n * where the
behavior is unspecified.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UShortArray.component5(): UShort {\n    return get(4)\n}\n\n/**\n * Returns an element at the given [index] or
throws an [IndexOutOfBoundsException] if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAt\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic expect fun UIntArray.elementAt(index: Int):
UInt\n\n/**\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the [index] is
out of bounds of this array.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic expect fun ULongArray.elementAt(index: Int):
ULong\n\n/**\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the [index]
is out of bounds of this array.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic expect fun UByteArray.elementAt(index: Int):
UByte\n\n/**\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the [index]
is out of bounds of this array.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic expect fun UShortArray.elementAt(index: Int):
UShort\n\n/**\n * Returns an element at the given [index] or the result of calling the [defaultValue] function if the
[index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrElse\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.elementAtOrElse(index: Int, defaultValue: (Int) -> UInt): UInt {\n    return if (index >= 0 && index <=
lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns an element at the given [index] or the result of
calling the [defaultValue] function if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrElse\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.elementAtOrElse(index: Int, defaultValue: (Int) -> ULong): ULong {\n    return if (index >= 0 &&
index <= lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns an element at the given [index] or the

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result of calling the [defaultValue] function if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrElse\n

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.elementAtOrElse(index: Int, defaultValue: (Int) -> UByte): UByte {\n    return if (index >= 0 && index
<= lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns an element at the given [index] or the result
of calling the [defaultValue] function if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrElse\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.elementAtOrElse(index: Int, defaultValue: (Int) -> UShort): UShort {\n    return if (index >= 0 &&
index <= lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns an element at the given [index] or
`null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.elementAtOrNull(index: Int): UInt? {\n    return this.getOrNull(index)\n}\n\n/**\n * Returns an element
at the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.elementAtOrNull(index: Int): ULong? {\n    return this.getOrNull(index)\n}\n\n/**\n * Returns an
element at the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.elementAtOrNull(index: Int): UByte? {\n    return this.getOrNull(index)\n}\n\n/**\n * Returns an
element at the given [index] or `null` if the [index] is out of bounds of this array.\n * \n * @sample
samples.collections.Collections.Elements.elementAtOrNull\n
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```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.elementAtOrNull(index: Int): UShort? {\n    return this.getOrNull(index)\n}\n\n/**\n * Returns the
first element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.find(predicate: (UInt) -> Boolean): UInt? {\n    return firstOrNull(predicate)\n}\n\n/**\n * Returns the
first element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.find(predicate: (ULong) -> Boolean): ULong? {\n    return firstOrNull(predicate)\n}\n\n/**\n *
Returns the first element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.find(predicate: (UShort) -> Boolean): UShort? {\n    return firstOrNull(predicate)\n}\n\n/**\n *
Returns the last element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n
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```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.findLast(predicate: (UInt) -> Boolean): UInt? {\n    return lastOrNull(predicate)\n}\n\n/**\n * Returns the
last element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.findLast(predicate: (ULong) -> Boolean): ULong? {\n    return lastOrNull(predicate)\n}\n\n/**\n *
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samples.collections.Collections.Elements.find\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
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Returns the last element matching the given [predicate], or `null` if no such element was found.\n * \n * @sample
samples.collections.Collections.Elements.find\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.findLast(predicate: (UShort) -> Boolean): UShort? {\n    return lastOrNull(predicate)\n}\n\n/**\n *
Returns first element.\n * @throws [NoSuchElementException] if the array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.first(): UInt {\n    return storage.first().toUInt()\n}\n\n/**\n * Returns first element.\n * @throws
[NoSuchElementException] if the array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.first(): ULong {\n    return storage.first().toULong()\n}\n\n/**\n * Returns first element.\n * @throws
[NoSuchElementException] if the array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.first(): UByte {\n    return storage.first().toUByte()\n}\n\n/**\n * Returns first element.\n * @throws
[NoSuchElementException] if the array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.first(): UShort {\n    return storage.first().toUShort()\n}\n\n/**\n * Returns the first element matching
the given [predicate].\n * @throws [NoSuchElementException] if no such element is found.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.first(predicate: (UInt) -> Boolean): UInt {\n    for (element in this) if (predicate(element)) return
element\n    throw NoSuchElementException("Array contains no element matching the predicate.")\n}\n\n/**\n *
Returns the first element matching the given [predicate].\n * @throws [NoSuchElementException] if no such
element is found.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.first(predicate: (ULong) -> Boolean): ULong {\n    for (element in this) if (predicate(element)) return
element\n    throw NoSuchElementException("Array contains no element matching the predicate.")\n}\n\n/**\n *
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element is found.\n
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UByteArray.first(predicate: (UByte) -> Boolean): UByte {\n    for (element in this) if (predicate(element)) return
element\n    throw NoSuchElementException("Array contains no element matching the predicate.")\n}\n\n/**\n *
Returns the first element matching the given [predicate].\n * @throws [NoSuchElementException] if no such
element is found.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.first(predicate: (UShort) -> Boolean): UShort {\n    for (element in this) if (predicate(element)) return
element\n    throw NoSuchElementException("Array contains no element matching the predicate.")\n}\n\n/**\n *
Returns the first element, or `null` if the array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.firstOrNull(): UInt? {\n    return
if (isEmpty()) null else this[0]\n}\n\n/**\n * Returns the first element, or `null` if the array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.firstOrNull(): ULong? {\n    return
if (isEmpty()) null else this[0]\n}\n\n/**\n * Returns the first element, or `null` if the array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.firstOrNull(): UByte? {\n    return
if (isEmpty()) null else this[0]\n}\n\n/**\n * Returns the first element, or `null` if the array is empty.\n

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.firstOrNull(): UShort? {\n
return if (isEmpty()) null else this[0]\n}\n\n/**\n * Returns the first element matching the given [predicate], or `null` if element was not found.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.firstOrNull(predicate: (UInt) -> Boolean): UInt? {\n  for (element in this) if (predicate(element)) return
element\n  return null\n}\n\n/**\n * Returns the first element matching the given [predicate], or `null` if element
was not found.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic
inline fun ULongArray.firstOrNull(predicate: (ULong) -> Boolean): ULong? {\n  for (element in this) if
(predicate(element)) return element\n  return null\n}\n\n/**\n * Returns the first element matching the given
[predicate], or `null` if element was not found.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.firstOrNull(predicate: (UByte) -> Boolean): UByte? {\n  for (element in this) if (predicate(element))
return element\n  return null\n}\n\n/**\n * Returns the first element matching the given [predicate], or `null` if
element was not found.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.firstOrNull(predicate: (UShort) -> Boolean): UShort? {\n  for (element in this) if (predicate(element))
return element\n  return null\n}\n\n/**\n * Returns an element at the given [index] or the result of calling the
[defaultValue] function if the [index] is out of bounds of this array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.getOrElse(index: Int, defaultValue: (Int) -> UInt): UInt {\n  return if (index >= 0 && index <=
lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns an element at the given [index] or the result of
calling the [defaultValue] function if the [index] is out of bounds of this array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.getOrElse(index: Int, defaultValue: (Int) -> ULong): ULong {\n  return if (index >= 0 && index <=
lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns an element at the given [index] or the result of
calling the [defaultValue] function if the [index] is out of bounds of this array.\n
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UByteArray.getOrElse(index: Int, defaultValue: (Int) -> UByte): UByte {\n  return if (index >= 0 && index <=
lastIndex) get(index) else defaultValue(index)\n}\n\n/**\n * Returns an element at the given [index] or the result of
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.getOrElse(index: Int, defaultValue: (Int) -> UShort): UShort {\n  return if (index >= 0 && index <=
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[index] is out of bounds of this array.\n
*\n * @sample samples.collections.Collections.Elements.getOrNull\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.getOrNull(index: Int): UInt? {\n
return if (index >= 0 && index <= lastIndex) get(index) else null\n}\n\n/**\n * Returns an element at the given
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samples.collections.Collections.Elements.getOrNull\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.getOrNull(index: Int):
ULong? {\n  return if (index >= 0 && index <= lastIndex) get(index) else null\n}\n\n/**\n * Returns an element at
the given [index] or `null` if the [index] is out of bounds of this array.\n
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samples.collections.Collections.Elements.getOrNull\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.getOrNull(index: Int): UByte?
{\n  return if (index >= 0 && index <= lastIndex) get(index) else null\n}\n\n/**\n * Returns an element at the
given [index] or `null` if the [index] is out of bounds of this array.\n
*\n * @sample
samples.collections.Collections.Elements.getOrNull\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.getOrNull(index: Int):
UShort? {\n  return if (index >= 0 && index <= lastIndex) get(index) else null\n}\n\n/**\n * Returns first index of

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[element], or -1 if the array does not contain element.\n

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.indexOf(element: UInt): Int {\n    return storage.indexOf(element.toInt())\n}\n\n/**\n * Returns first
index of [element], or -1 if the array does not contain element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.indexOf(element: ULong): Int {\n    return storage.indexOf(element.toLong())\n}\n\n/**\n * Returns
first index of [element], or -1 if the array does not contain element.\n
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first index of [element], or -1 if the array does not contain element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.indexOf(element: UShort): Int {\n    return storage.indexOf(element.toShort())\n}\n\n/**\n * Returns
index of the first element matching the given [predicate], or -1 if the array does not contain such element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.indexOfFirst(predicate: (UInt) -> Boolean): Int {\n    return storage.indexOfFirst { predicate(it.toUInt())
}\n}\n\n/**\n * Returns index of the first element matching the given [predicate], or -1 if the array does not contain
such element.\n
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array does not contain such element.\n
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UIntArray.indexOfLast(predicate: (UInt) -> Boolean): Int {\n    return storage.indexOfLast { predicate(it.toUInt())
}\n}\n\n/**\n * Returns index of the last element matching the given [predicate], or -1 if the array does not contain
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UShortArray.indexOfLast(predicate: (UShort) -> Boolean): Int {\n    return storage.indexOfLast {
predicate(it.toUShort()) }\n}\n\n/**\n * Returns the last element.\n * \n * @throws NoSuchElementException if the
array is empty.\n * \n * @sample samples.collections.Collections.Elements.last\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.last(): UInt {\n    return storage.last().toUInt()\n}\n\n/**\n * Returns the last element.\n * \n * @throws
NoSuchElementException if the array is empty.\n * \n * @sample samples.collections.Collections.Elements.last\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.last(): ULong {\n    return storage.last().toULong()\n}\n\n/**\n * Returns the last element.\n * \n *

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@throws NoSuchElementException if the array is empty.\n * \n * @sample
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.last(): UByte {\n    return storage.last().toUByte()\n}\n\n/**\n * Returns the last element.\n * \n *
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.last(): UShort {\n    return storage.last().toUShort()\n}\n\n/**\n * Returns the last element matching
the given [predicate].\n * \n * @throws NoSuchElementException if no such element is found.\n * \n * @sample
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UIntArray.last(predicate: (UInt) -> Boolean): UInt {\n    for (index in this.indices.reversed()) {\n        val element =
this[index]\n        if (predicate(element)) return element\n    }\n    throw NoSuchElementException("Array contains
no element matching the predicate.")\n}\n\n/**\n * Returns the last element matching the given [predicate].\n * \n *
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ULongArray.last(predicate: (ULong) -> Boolean): ULong {\n    for (index in this.indices.reversed()) {\n        val
element = this[index]\n        if (predicate(element)) return element\n    }\n    throw
NoSuchElementException("Array contains no element matching the predicate.")\n}\n\n/**\n * Returns the last
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element = this[index]\n        if (predicate(element)) return element\n    }\n    throw
NoSuchElementException("Array contains no element matching the predicate.")\n}\n\n/**\n * Returns the last
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UShortArray.last(predicate: (UShort) -> Boolean): UShort {\n    for (index in this.indices.reversed()) {\n        val
element = this[index]\n        if (predicate(element)) return element\n    }\n    throw
NoSuchElementException("Array contains no element matching the predicate.")\n}\n\n/**\n * Returns last index
of [element], or -1 if the array does not contain element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.lastIndexOf(element: UInt): Int {\n    return storage.lastIndexOf(element.toInt())\n}\n\n/**\n * Returns
last index of [element], or -1 if the array does not contain element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.lastIndexOf(element: ULong): Int {\n    return storage.lastIndexOf(element.toLong())\n}\n\n/**\n *
Returns last index of [element], or -1 if the array does not contain element.\n
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.lastIndexOf(element: UShort): Int {\n    return storage.lastIndexOf(element.toShort())\n}\n\n/**\n *
Returns the last element, or `null` if the array is empty.\n * \n * @sample
samples.collections.Collections.Elements.last\n*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic
fun UIntArray.lastOrNull(): UInt? {\n    return if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last
element, or `null` if the array is empty.\n * \n * @sample samples.collections.Collections.Elements.last\n

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.lastOrNull(): ULong? {\n
return if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element, or `null` if the array is empty.\n *
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.lastOrNull(): UByte? {\n
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return if (isEmpty()) null else this[size - 1]\n}\n\n/**\n * Returns the last element matching the given [predicate], or
`null` if no such element was found.\n *
\n * @sample samples.collections.Collections.Elements.last\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.lastOrNull(predicate: (UInt) -> Boolean): UInt? {\n
for (index in this.indices.reversed()) {\n
val
element = this[index]\n
if (predicate(element)) return element\n
}\n
return null\n}\n\n/**\n * Returns the last
element matching the given [predicate], or `null` if no such element was found.\n *
\n * @sample
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.lastOrNull(predicate: (ULong) -> Boolean): ULong? {\n
for (index in this.indices.reversed()) {\n
val
element = this[index]\n
if (predicate(element)) return element\n
}\n
return null\n}\n\n/**\n * Returns the
last element matching the given [predicate], or `null` if no such element was found.\n *
\n * @sample
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UByteArray.lastOrNull(predicate: (UByte) -> Boolean): UByte? {\n
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.lastOrNull(predicate: (UShort) -> Boolean): UShort? {\n
for (index in this.indices.reversed()) {\n
val
element = this[index]\n
if (predicate(element)) return element\n
}\n
return null\n}\n\n/**\n * Returns a
random element from this array.\n *
\n * @throws NoSuchElementException if this array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.random(): UInt {\n
return random(Random)\n}\n\n/**\n * Returns a random element from this array.\n
\n * @throws NoSuchElementException if this array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.random(): ULong {\n
return random(Random)\n}\n\n/**\n * Returns a random element from this
array.\n *
\n * @throws NoSuchElementException if this array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.random(): UByte {\n
return random(Random)\n}\n\n/**\n * Returns a random element from this
array.\n *
\n * @throws NoSuchElementException if this array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.random(): UShort {\n
return random(Random)\n}\n\n/**\n * Returns a random element from this
array using the specified source of randomness.\n *
\n * @throws NoSuchElementException if this array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.random(random: Random): UInt
{\n
if (isEmpty())\n
throw NoSuchElementException("Array is empty.")\n
return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness.\n *
\n * @throws NoSuchElementException if this array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.random(random: Random):
ULong {\n
if (isEmpty())\n
throw NoSuchElementException("Array is empty.")\n
return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness.\n *
\n * @throws NoSuchElementException if this array is empty.\n

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.random(random: Random):
UByte {\n if (isEmpty())\n throw NoSuchElementException("Array is empty.")\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness.\n * \n * @throws NoSuchElementException if this array is empty.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.random(random: Random):
UShort {\n if (isEmpty())\n throw NoSuchElementException("Array is empty.")\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun UIntArray.randomOrNull(): UInt? {\n return
randomOrNull(Random)\n}\n\n/**\n * Returns a random element from this array, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun ULongArray.randomOrNull(): ULong? {\n return
randomOrNull(Random)\n}\n\n/**\n * Returns a random element from this array, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun UByteArray.randomOrNull(): UByte? {\n return
randomOrNull(Random)\n}\n\n/**\n * Returns a random element from this array, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun UShortArray.randomOrNull(): UShort? {\n return
randomOrNull(Random)\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\np
ublic fun UIntArray.randomOrNull(random: Random): UInt? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\np
ublic fun ULongArray.randomOrNull(random: Random): ULong? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\np
ublic fun UByteArray.randomOrNull(random: Random): UByte? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns a random element from this array using the specified source of
randomness, or `null` if this array is empty.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\np
ublic fun UShortArray.randomOrNull(random: Random): UShort? {\n if (isEmpty())\n return null\n return
get(random.nextInt(size))\n}\n\n/**\n * Returns the single element, or throws an exception if the array is empty or
has more than one element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.single(): UInt {\n return storage.single().toInt()\n}\n\n/**\n * Returns the single element, or throws an
exception if the array is empty or has more than one element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.single(): ULong {\n return storage.single().toULong()\n}\n\n/**\n * Returns the single element, or
throws an exception if the array is empty or has more than one element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.single(): UByte {\n return storage.single().toUByte()\n}\n\n/**\n * Returns the single element, or
throws an exception if the array is empty or has more than one element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.single(): UShort {\n return storage.single().toUShort()\n}\n\n/**\n * Returns the single element
matching the given [predicate], or throws exception if there is no or more than one matching element.\n

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.single(predicate: (UInt) -> Boolean): UInt {\n  var single: UInt? = null\n  var found = false\n  for
(element in this) {\n    if (predicate(element)) {\n      if (found) throw IllegalArgumentException("Array
contains more than one matching element.")\n      single = element\n      found = true\n    }\n  }\n  if
(!found) throw NoSuchElementException("Array contains no element matching the predicate.")\n  @Suppress("UNCHECKED_CAST")\n  return single as UInt\n}\n\n/**\n * Returns the single element matching
the given [predicate], or throws exception if there is no or more than one matching element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.single(predicate: (ULong) -> Boolean): ULong {\n  var single: ULong? = null\n  var found = false\n
for (element in this) {\n    if (predicate(element)) {\n      if (found) throw IllegalArgumentException("Array
contains more than one matching element.")\n      single = element\n      found = true\n    }\n  }\n  if
(!found) throw NoSuchElementException("Array contains no element matching the predicate.")\n  @Suppress("UNCHECKED_CAST")\n  return single as ULong\n}\n\n/**\n * Returns the single element
matching the given [predicate], or throws exception if there is no or more than one matching element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.single(predicate: (UByte) -> Boolean): UByte {\n  var single: UByte? = null\n  var found = false\n
for (element in this) {\n    if (predicate(element)) {\n      if (found) throw IllegalArgumentException("Array
contains more than one matching element.")\n      single = element\n      found = true\n    }\n  }\n  if
(!found) throw NoSuchElementException("Array contains no element matching the predicate.")\n  @Suppress("UNCHECKED_CAST")\n  return single as UByte\n}\n\n/**\n * Returns the single element
matching the given [predicate], or throws exception if there is no or more than one matching element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.single(predicate: (UShort) -> Boolean): UShort {\n  var single: UShort? = null\n  var found = false\n
for (element in this) {\n    if (predicate(element)) {\n      if (found) throw IllegalArgumentException("Array
contains more than one matching element.")\n      single = element\n      found = true\n    }\n  }\n  if
(!found) throw NoSuchElementException("Array contains no element matching the predicate.")\n  @Suppress("UNCHECKED_CAST")\n  return single as UShort\n}\n\n/**\n * Returns single element, or `null` if
the array is empty or has more than one element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.singleOrNull(): UInt? {\n  return
if (size == 1) this[0] else null\n}\n\n/**\n * Returns single element, or `null` if the array is empty or has more
than one element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun
ULongArray.singleOrNull(): ULong? {\n  return if (size == 1) this[0] else null\n}\n\n/**\n * Returns single
element, or `null` if the array is empty or has more than one element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun
UByteArray.singleOrNull(): UByte? {\n  return if (size == 1) this[0] else null\n}\n\n/**\n * Returns single
element, or `null` if the array is empty or has more than one element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun
UShortArray.singleOrNull(): UShort? {\n  return if (size == 1) this[0] else null\n}\n\n/**\n * Returns the single
element matching the given [predicate], or `null` if element was not found or more than one element was found.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.singleOrNull(predicate: (UInt) -> Boolean): UInt? {\n  var single: UInt? = null\n  var found = false\n
for (element in this) {\n    if (predicate(element)) {\n      if (found) return null\n      single = element\n
      found = true\n    }\n  }\n  if (!found) return null\n  return single\n}\n\n/**\n * Returns the single element
matching the given [predicate], or `null` if element was not found or more than one element was found.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.singleOrNull(predicate: (ULong) -> Boolean): ULong? {\n  var single: ULong? = null\n  var found
= false\n  for (element in this) {\n    if (predicate(element)) {\n      if (found) return null\n      single =
element\n      found = true\n    }\n  }\n  if (!found) return null\n  return single\n}\n\n/**\n * Returns the
single element matching the given [predicate], or `null` if element was not found or more than one element was

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found.\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline
fun UByteArray.singleOrNull(predicate: (UByte) -> Boolean): UByte? {\n  var single: UByte? = null\n  var found
= false\n  for (element in this) {\n    if (predicate(element)) {\n      if (found) return null\n      single =
element\n      found = true\n    } \n  } \n  if (!found) return null\n  return single\n}\n\n/**\n * Returns the
single element matching the given [predicate], or `null` if element was not found or more than one element was
found.\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline
fun UShortArray.singleOrNull(predicate: (UShort) -> Boolean): UShort? {\n  var single: UShort? = null\n  var
found = false\n  for (element in this) {\n    if (predicate(element)) {\n      if (found) return null\n      single
= element\n      found = true\n    } \n  } \n  if (!found) return null\n  return single\n}\n\n/**\n * Returns a list
containing all elements except first [n] elements.\n *\n * @throws IllegalArgumentException if [n] is negative.\n *\n * @sample samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.drop(n: Int): List<UInt> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return takeLast((size -
n).coerceAtLeast(0))\n}\n\n/**\n * Returns a list containing all elements except first [n] elements.\n *\n * @throws
IllegalArgumentException if [n] is negative.\n *\n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.drop(n: Int): List<ULong> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return takeLast((size -
n).coerceAtLeast(0))\n}\n\n/**\n * Returns a list containing all elements except first [n] elements.\n *\n * @throws
IllegalArgumentException if [n] is negative.\n *\n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.drop(n: Int): List<UByte> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return takeLast((size -
n).coerceAtLeast(0))\n}\n\n/**\n * Returns a list containing all elements except first [n] elements.\n *\n * @throws
IllegalArgumentException if [n] is negative.\n *\n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.drop(n: Int): List<UShort> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return takeLast((size -
n).coerceAtLeast(0))\n}\n\n/**\n * Returns a list containing all elements except last [n] elements.\n *\n * @throws
IllegalArgumentException if [n] is negative.\n *\n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.dropLast(n: Int): List<UInt> {\n
require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return take((size -
n).coerceAtLeast(0))\n}\n\n/**\n * Returns a list containing all elements except last [n] elements.\n *\n * @throws
IllegalArgumentException if [n] is negative.\n *\n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.dropLast(n: Int):
List<ULong> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return take((size -
n).coerceAtLeast(0))\n}\n\n/**\n * Returns a list containing all elements except last [n] elements.\n *\n * @throws
IllegalArgumentException if [n] is negative.\n *\n * @sample
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.dropLast(n: Int): List<UByte>
{\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return take((size -
n).coerceAtLeast(0))\n}\n\n/**\n * Returns a list containing all elements except last [n] elements.\n *\n * @throws
IllegalArgumentException if [n] is negative.\n *\n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.dropLast(n: Int):
List<UShort> {\n  require(n >= 0) { \"Requested element count $n is less than zero.\" }\n  return take((size -

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n).coerceAtLeast(0))\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given
[predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.dropLastWhile(predicate: (UInt) -> Boolean): List<UInt> {\n  for (index in lastIndex downTo 0) {\n
if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.dropLastWhile(predicate: (ULong) -> Boolean): List<ULong> {\n  for (index in lastIndex downTo 0)
{\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.dropLastWhile(predicate: (UByte) -> Boolean): List<UByte> {\n  for (index in lastIndex downTo 0)
{\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return emptyList()\n}\n\n/**\n * Returns a list containing all elements except last elements that satisfy the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.dropLastWhile(predicate: (UShort) -> Boolean): List<UShort> {\n  for (index in lastIndex downTo
0) {\n    if (!predicate(this[index])) {\n      return take(index + 1)\n    }\n  }\n  return
emptyList()\n}\n\n/**\n * Returns a list containing all elements except first elements that satisfy the given
[predicate].\n * \n * @sample samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.dropWhile(predicate: (UInt) -> Boolean): List<UInt> {\n  var yielding = false\n  val list =
ArrayList<UInt>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item)) {\n
      list.add(item)\n      yielding = true\n    }\n  return list\n}\n\n/**\n * Returns a list containing all
elements except first elements that satisfy the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.dropWhile(predicate: (ULong) -> Boolean): List<ULong> {\n  var yielding = false\n  val list =
ArrayList<ULong>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item))
{\n      list.add(item)\n      yielding = true\n    }\n  return list\n}\n\n/**\n * Returns a list containing all
elements except first elements that satisfy the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.dropWhile(predicate: (UByte) -> Boolean): List<UByte> {\n  var yielding = false\n  val list =
ArrayList<UByte>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item))
{\n      list.add(item)\n      yielding = true\n    }\n  return list\n}\n\n/**\n * Returns a list containing all
elements except first elements that satisfy the given [predicate].\n * \n * @sample
samples.collections.Collections.Transformations.drop\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.dropWhile(predicate: (UShort) -> Boolean): List<UShort> {\n  var yielding = false\n  val list =
ArrayList<UShort>()\n  for (item in this)\n    if (yielding)\n      list.add(item)\n    else if (!predicate(item))
{\n      list.add(item)\n      yielding = true\n    }\n  return list\n}\n\n/**\n * Returns a list containing only
elements matching the given [predicate].\n * \n * @sample samples.collections.Collections.Filtering.filter\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.filter(predicate: (UInt) -> Boolean): List<UInt> {\n  return filterTo(ArrayList<UInt>(),
predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * \n * @sample

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samples.collections.Collections.Filtering.filter\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.filter(predicate: (ULong) -> Boolean): List<ULong> {\n  return filterTo(ArrayList<ULong>(),
predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.filter(predicate: (UByte) -> Boolean): List<UByte> {\n  return filterTo(ArrayList<UByte>(),
predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.filter(predicate: (UShort) -> Boolean): List<UShort> {\n  return filterTo(ArrayList<UShort>(),
predicate)\n}\n\n/**\n * Returns a list containing only elements matching the given [predicate].\n * @param
[predicate] function that takes the index of an element and the element itself\n * and returns the result of predicate
evaluation on the element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexed\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.filterIndexed(predicate: (index: Int, UInt) -> Boolean): List<UInt> {\n  return
filterIndexedTo(ArrayList<UInt>(), predicate)\n}\n\n/**\n * Returns a list containing only elements matching the
given [predicate].\n * @param [predicate] function that takes the index of an element and the element itself\n * and
returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexed\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.filterIndexed(predicate: (index: Int, ULong) -> Boolean): List<ULong> {\n  return
filterIndexedTo(ArrayList<ULong>(), predicate)\n}\n\n/**\n * Returns a list containing only elements matching the
given [predicate].\n * @param [predicate] function that takes the index of an element and the element itself\n * and
returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexed\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.filterIndexed(predicate: (index: Int, UByte) -> Boolean): List<UByte> {\n  return
filterIndexedTo(ArrayList<UByte>(), predicate)\n}\n\n/**\n * Returns a list containing only elements matching the
given [predicate].\n * @param [predicate] function that takes the index of an element and the element itself\n * and
returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexed\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.filterIndexed(predicate: (index: Int, UShort) -> Boolean): List<UShort> {\n  return
filterIndexedTo(ArrayList<UShort>(), predicate)\n}\n\n/**\n * Appends all elements matching the given [predicate]
to the given [destination].\n * @param [predicate] function that takes the index of an element and the element
itself\n * and returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexedTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in UInt>> UIntArray.filterIndexedTo(destination: C, predicate: (index: Int, UInt) -> Boolean): C
{\n  forEachIndexed { index, element ->\n    if (predicate(index, element)) destination.add(element)\n  }\n  return destination\n}\n\n/**\n * Appends all elements matching the given [predicate] to the given [destination].\n *
@param [predicate] function that takes the index of an element and the element itself\n * and returns the result of
predicate evaluation on the element.\n * \n * @sample samples.collections.Collections.Filtering.filterIndexedTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in ULong>> ULongArray.filterIndexedTo(destination: C, predicate: (index: Int, ULong) ->
Boolean): C {\n  forEachIndexed { index, element ->\n    if (predicate(index, element))
destination.add(element)\n  }\n  return destination\n}\n\n/**\n * Appends all elements matching the given

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[predicate] to the given [destination].\n * @param [predicate] function that takes the index of an element and the
element itself\n * and returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexedTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in UByte>> UByteArray.filterIndexedTo(destination: C, predicate: (index: Int, UByte) ->
Boolean): C {\n    forEachIndexed { index, element ->\n        if (predicate(index, element))
destination.add(element)\n    }\n    return destination\n}\n\n/**\n * Appends all elements matching the given
[predicate] to the given [destination].\n * @param [predicate] function that takes the index of an element and the
element itself\n * and returns the result of predicate evaluation on the element.\n * \n * @sample
samples.collections.Collections.Filtering.filterIndexedTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in UShort>> UShortArray.filterIndexedTo(destination: C, predicate: (index: Int, UShort) ->
Boolean): C {\n    forEachIndexed { index, element ->\n        if (predicate(index, element))
destination.add(element)\n    }\n    return destination\n}\n\n/**\n * Returns a list containing all elements not
matching the given [predicate].\n * \n * @sample samples.collections.Collections.Filtering.filter\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.filterNot(predicate: (UInt) -> Boolean): List<UInt> {\n    return filterNotTo(ArrayList<UInt>(),
predicate)\n}\n\n/**\n * Returns a list containing all elements not matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.filterNot(predicate: (ULong) -> Boolean): List<ULong> {\n    return filterNotTo(ArrayList<ULong>(),
predicate)\n}\n\n/**\n * Returns a list containing all elements not matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.filterNot(predicate: (UByte) -> Boolean): List<UByte> {\n    return filterNotTo(ArrayList<UByte>(),
predicate)\n}\n\n/**\n * Returns a list containing all elements not matching the given [predicate].\n * \n * @sample
samples.collections.Collections.Filtering.filter\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.filterNot(predicate: (UShort) -> Boolean): List<UShort> {\n    return
filterNotTo(ArrayList<UShort>(), predicate)\n}\n\n/**\n * Appends all elements not matching the given [predicate]
to the given [destination].\n * \n * @sample samples.collections.Collections.Filtering.filterTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in UInt>> UIntArray.filterNotTo(destination: C, predicate: (UInt) -> Boolean): C {\n    for
(element in this) if (!predicate(element)) destination.add(element)\n    return destination\n}\n\n/**\n * Appends all
elements not matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in ULong>> ULongArray.filterNotTo(destination: C, predicate: (ULong) -> Boolean): C {\n    for
(element in this) if (!predicate(element)) destination.add(element)\n    return destination\n}\n\n/**\n * Appends
all elements not matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in UByte>> UByteArray.filterNotTo(destination: C, predicate: (UByte) -> Boolean): C {\n    for
(element in this) if (!predicate(element)) destination.add(element)\n    return destination\n}\n\n/**\n * Appends all
elements not matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in UShort>> UShortArray.filterNotTo(destination: C, predicate: (UShort) -> Boolean): C {\n

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for (element in this) if (!predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends
all elements matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in UInt>> UIntArray.filterTo(destination: C, predicate: (UInt) -> Boolean): C {\n  for (element
in this) if (predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all elements
matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in ULong>> ULongArray.filterTo(destination: C, predicate: (ULong) -> Boolean): C {\n  for
(element in this) if (predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all
elements matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in UByte>> UByteArray.filterTo(destination: C, predicate: (UByte) -> Boolean): C {\n  for
(element in this) if (predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Appends all
elements matching the given [predicate] to the given [destination].\n * \n * @sample
samples.collections.Collections.Filtering.filterTo\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <C :
MutableCollection<in UShort>> UShortArray.filterTo(destination: C, predicate: (UShort) -> Boolean): C {\n  for
(element in this) if (predicate(element)) destination.add(element)\n  return destination\n}\n\n/**\n * Returns a list
containing elements at indices in the specified [indices] range.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.slice(indices: IntRange):
List<UInt> {\n  if (indices.isEmpty()) return listOf()\n  return copyOfRange(indices.start, indices.endInclusive +
1).asList()\n}\n\n/**\n * Returns a list containing elements at indices in the specified [indices] range.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.slice(indices: IntRange):
List<ULong> {\n  if (indices.isEmpty()) return listOf()\n  return copyOfRange(indices.start, indices.endInclusive
+ 1).asList()\n}\n\n/**\n * Returns a list containing elements at indices in the specified [indices] range.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.slice(indices: IntRange):
List<UByte> {\n  if (indices.isEmpty()) return listOf()\n  return copyOfRange(indices.start, indices.endInclusive
+ 1).asList()\n}\n\n/**\n * Returns a list containing elements at indices in the specified [indices] range.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.slice(indices: IntRange):
List<UShort> {\n  if (indices.isEmpty()) return listOf()\n  return copyOfRange(indices.start, indices.endInclusive
+ 1).asList()\n}\n\n/**\n * Returns a list containing elements at specified [indices].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.slice(indices: Iterable<Int>):
List<UInt> {\n  val size = indices.collectionSizeOrDefault(10)\n  if (size == 0) return emptyList()\n  val list =
ArrayList<UInt>(size)\n  for (index in indices) {\n    list.add(get(index))\n  }\n  return list\n}\n\n/**\n *
Returns a list containing elements at specified [indices].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.slice(indices: Iterable<Int>):
List<ULong> {\n  val size = indices.collectionSizeOrDefault(10)\n  if (size == 0) return emptyList()\n  val list =
ArrayList<ULong>(size)\n  for (index in indices) {\n    list.add(get(index))\n  }\n  return list\n}\n\n/**\n *
Returns a list containing elements at specified [indices].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.slice(indices: Iterable<Int>):
List<UByte> {\n  val size = indices.collectionSizeOrDefault(10)\n  if (size == 0) return emptyList()\n  val list =
ArrayList<UByte>(size)\n  for (index in indices) {\n    list.add(get(index))\n  }\n  return list\n}\n\n/**\n *
Returns a list containing elements at specified [indices].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.slice(indices: Iterable<Int>):
List<UShort> {\n  val size = indices.collectionSizeOrDefault(10)\n  if (size == 0) return emptyList()\n  val list =

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ArrayList<UShort>(size)\n  for (index in indices) {\n    list.add(get(index))\n  }\n  return list\n}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.sliceArray(indices: Collection<Int>): UIntArray {\n  return UIntArray(storage.sliceArray(indices))\n}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.sliceArray(indices: Collection<Int>): ULongArray {\n  return ULongArray(storage.sliceArray(indices))\n}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.sliceArray(indices: Collection<Int>): UByteArray {\n  return UByteArray(storage.sliceArray(indices))\n}\n\n/**\n * Returns an array containing elements of this array at specified [indices].\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.sliceArray(indices: Collection<Int>): UShortArray {\n  return UShortArray(storage.sliceArray(indices))\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.sliceArray(indices: IntRange): UIntArray {\n  return UIntArray(storage.sliceArray(indices))\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.sliceArray(indices: IntRange): ULongArray {\n  return ULongArray(storage.sliceArray(indices))\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.sliceArray(indices: IntRange): UByteArray {\n  return UByteArray(storage.sliceArray(indices))\n}\n\n/**\n * Returns an array containing elements at indices in the specified [indices] range.\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.sliceArray(indices: IntRange): UShortArray {\n  return UShortArray(storage.sliceArray(indices))\n}\n\n/**\n * Returns a list containing first [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.take\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.take(n: Int): List<UInt> {\n  require(n >= 0) { "Requested element count $n is less than zero." }\n  if (n == 0) return emptyList()\n  if (n >= size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<UInt>(n)\n  for (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns a list containing first [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.take\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.take(n: Int): List<ULong> {\n  require(n >= 0) { "Requested element count $n is less than zero." }\n  if (n == 0) return emptyList()\n  if (n >= size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<ULong>(n)\n  for (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns a list containing first [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.take\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.take(n: Int): List<UByte> {\n  require(n >= 0) { "Requested element count $n is less than zero." }\n  if (n == 0) return emptyList()\n  if (n >= size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<UByte>(n)\n  for (item in this) {\n    list.add(item)\n    if (++count == n)\n      break\n  }\n  return list\n}\n\n/**\n * Returns a list containing first [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.take\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.take(n: Int): List<UShort> {\n  require(n >= 0) { "Requested element count $n is less than zero." }\n  if (n == 0) return emptyList()\n  if (n >= size) return toList()\n  if (n == 1) return listOf(this[0])\n  var count = 0\n  val list = ArrayList<UShort>(n)\n  for

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(item in this) {\n    list.add(item)\n    if (++count == n)\n        break\n    }\n    return list\n}\n\n/**\n * Returns a list containing last [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.take\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.takeLast(n: Int): List<UInt> {\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val size = size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list = ArrayList<UInt>(n)\n    for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n * Returns a list containing last [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.take\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.takeLast(n: Int): List<ULong>\n{\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val size = size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list = ArrayList<ULong>(n)\n    for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n * Returns a list containing last [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.take\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.takeLast(n: Int): List<UByte>\n{\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val size = size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list = ArrayList<UByte>(n)\n    for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n * Returns a list containing last [n] elements.\n * \n * @throws IllegalArgumentException if [n] is negative.\n * \n * @sample samples.collections.Collections.Transformations.take\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.takeLast(n: Int): List<UShort>\n{\n    require(n >= 0) { \"Requested element count $n is less than zero.\" }\n    if (n == 0) return emptyList()\n    val size = size\n    if (n >= size) return toList()\n    if (n == 1) return listOf(this[size - 1])\n    val list = ArrayList<UShort>(n)\n    for (index in size - n until size)\n        list.add(this[index])\n    return list\n}\n\n/**\n * Returns a list containing last elements satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun UIntArray.takeLastWhile(predicate: (UInt) -> Boolean): List<UInt> {\n    for (index in lastIndex downTo 0) {\n        if (!predicate(this[index]))\n            return drop(index + 1)\n    }\n    return toList()\n}\n\n/**\n * Returns a list containing last elements satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun ULongArray.takeLastWhile(predicate: (ULong) -> Boolean): List<ULong> {\n    for (index in lastIndex downTo 0) {\n        if (!predicate(this[index]))\n            return drop(index + 1)\n    }\n    return toList()\n}\n\n/**\n * Returns a list containing last elements satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun UByteArray.takeLastWhile(predicate: (UByte) -> Boolean): List<UByte> {\n    for (index in lastIndex downTo 0) {\n        if (!predicate(this[index]))\n            return drop(index + 1)\n    }\n    return toList()\n}\n\n/**\n * Returns a list containing last elements satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun UShortArray.takeLastWhile(predicate: (UShort) -> Boolean): List<UShort> {\n    for (index in lastIndex downTo 0) {\n        if (!predicate(this[index]))\n            return drop(index + 1)\n    }\n    return toList()\n}\n\n/**\n * Returns a list containing first elements satisfying the given [predicate].\n * \n * @sample samples.collections.Collections.Transformations.take\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun

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UIntArray.takeWhile(predicate: (UInt) -> Boolean): List<UInt> {\n  val list = ArrayList<UInt>()\n  for (item in this) {\n    if (!predicate(item))\n      break\n    list.add(item)\n  }\n  return list\n}\n\n/**\n * Returns a list containing first elements satisfying the given [predicate].\n *\n * @sample\n samples.collections.Collections.Transformations.take\n\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nULongArray.takeWhile(predicate: (ULong) -> Boolean): List<ULong> {\n  val list = ArrayList<ULong>()\n  for (item in this) {\n    if (!predicate(item))\n      break\n    list.add(item)\n  }\n  return list\n}\n\n/**\n * Returns a list containing first elements satisfying the given [predicate].\n *\n * @sample\n samples.collections.Collections.Transformations.take\n\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUByteArray.takeWhile(predicate: (UByte) -> Boolean): List<UByte> {\n  val list = ArrayList<UByte>()\n  for (item in this) {\n    if (!predicate(item))\n      break\n    list.add(item)\n  }\n  return list\n}\n\n/**\n * Returns a list containing first elements satisfying the given [predicate].\n *\n * @sample\n samples.collections.Collections.Transformations.take\n\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUShortArray.takeWhile(predicate: (UShort) -> Boolean): List<UShort> {\n  val list = ArrayList<UShort>()\n  for (item in this) {\n    if (!predicate(item))\n      break\n    list.add(item)\n  }\n  return list\n}\n\n/**\n * Reverses elements in the array in-place.\n\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUIntArray.reverse(): Unit {\n  storage.reverse()\n}\n\n/**\n * Reverses elements in the array in-place.\n\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nULongArray.reverse(): Unit {\n  storage.reverse()\n}\n\n/**\n * Reverses elements in the array in-place.\n\n *\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUByteArray.reverse(): Unit {\n  storage.reverse()\n}\n\n/**\n * Reverses elements of the array in the specified range in-place.\n *\n * @param fromIndex the start of the range (inclusive) to reverse.\n * @param toIndex the end of the range (exclusive) to reverse.\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n\n *\n */\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUIntArray.reverse(fromIndex: Int, toIndex: Int): Unit {\n  storage.reverse(fromIndex, toIndex)\n}\n\n/**\n * Reverses elements of the array in the specified range in-place.\n *\n * @param fromIndex the start of the range (inclusive) to reverse.\n * @param toIndex the end of the range (exclusive) to reverse.\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n\n *\n */\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nULongArray.reverse(fromIndex: Int, toIndex: Int): Unit {\n  storage.reverse(fromIndex, toIndex)\n}\n\n/**\n * Reverses elements of the array in the specified range in-place.\n *\n * @param fromIndex the start of the range (inclusive) to reverse.\n * @param toIndex the end of the range (exclusive) to reverse.\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n\n *\n */\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUByteArray.reverse(fromIndex: Int, toIndex: Int): Unit {\n  storage.reverse(fromIndex, toIndex)\n}\n\n/**\n * Reverses elements of the array in the specified range in-place.\n *\n * @param fromIndex the start of the range (inclusive) to reverse.\n * @param toIndex the end of the range (exclusive) to reverse.\n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n\n *\n */\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun

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UShortArray.reverse(fromIndex: Int, toIndex: Int): Unit {
    storage.reverse(fromIndex, toIndex)
}

Returns a list with elements in reversed order.

@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
public fun UIntArray.reversed(): List<UInt> {
    if (isEmpty()) return emptyList()
    val list = toMutableList()
    list.reverse()
    return list
}

Returns a list with elements in reversed order.

@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
public fun ULongArray.reversed(): List<ULong> {
    if (isEmpty()) return emptyList()
    val list = toMutableList()
    list.reverse()
    return list
}

Returns a list with elements in reversed order.

@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
public fun UByteArray.reversed(): List<UByte> {
    if (isEmpty()) return emptyList()
    val list = toMutableList()
    list.reverse()
    return list
}

Returns a list with elements in reversed order.

@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
public fun UShortArray.reversed(): List<UShort> {
    if (isEmpty()) return emptyList()
    val list = toMutableList()
    list.reverse()
    return list
}

Returns an array with elements of this array in reversed order.

@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun
UIntArray.reversedArray(): UIntArray {
    return UIntArray(storage.reversedArray())
}

Returns an array with elements of this array in reversed order.

@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun
ULongArray.reversedArray(): ULongArray {
    return ULongArray(storage.reversedArray())
}

Returns an array with elements of this array in reversed order.

@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun
UByteArray.reversedArray(): UByteArray {
    return UByteArray(storage.reversedArray())
}

Returns an array with elements of this array in reversed order.

@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun
UShortArray.reversedArray(): UShortArray {
    return UShortArray(storage.reversedArray())
}

Randomly shuffles elements in this array in-place.

@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public fun UIntArray.shuffle(): Unit {
    shuffle(Random)
}

Randomly shuffles elements in this array in-place.

@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public fun ULongArray.shuffle(): Unit {
    shuffle(Random)
}

Randomly shuffles elements in this array in-place.

@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public fun UByteArray.shuffle(): Unit {
    shuffle(Random)
}

Randomly shuffles elements in this array in-place.

@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public fun UShortArray.shuffle(): Unit {
    shuffle(Random)
}

Randomly shuffles elements in this array in-place using the specified [random] instance as the source of randomness.

* See:
https://en.wikipedia.org/wiki/Fisher%20%93Yates\_shuffle#The\_modern\_algorithm

@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public fun UIntArray.shuffle(random: Random): Unit {
    for (i in lastIndex downTo 1) {
        val j = random.nextInt(i + 1)
        val copy = this[i]
        this[i] = this[j]
        this[j] = copy
    }
}

Randomly shuffles elements in this array in-place using the specified [random] instance as the source of randomness.

* See:
https://en.wikipedia.org/wiki/Fisher%20%93Yates\_shuffle#The\_modern\_algorithm

@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public fun ULongArray.shuffle(random: Random):
Unit {
    for (i in lastIndex downTo 1) {
        val j = random.nextInt(i + 1)
        val copy = this[i]
        this[i] = this[j]
        this[j] = copy
    }
}

Randomly shuffles elements in this array in-place using the specified [random] instance as the source of randomness.

* See:
https://en.wikipedia.org/wiki/Fisher%20%93Yates\_shuffle#The\_modern\_algorithm

@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public fun UByteArray.shuffle(random: Random):
Unit {
    for (i in lastIndex downTo 1) {
        val j = random.nextInt(i + 1)
        val copy = this[i]
        this[i] = this[j]
        this[j] = copy
    }
}

Randomly shuffles elements in this array in-place using the specified [random] instance as the source of randomness.

* See:

```

https://en.wikipedia.org/wiki/Fisher%E2%80%93Yates_shuffle#The_modern_algorithm

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.shuffle(random: Random):  
Unit {\n    for (i in lastIndex downTo 1) {\n        val j = random.nextInt(i + 1)\n        val copy = this[i]\n        this[i] =  
this[j]\n        this[j] = copy\n    }\n}\n/**\n * Sorts elements in the array in-place descending according to their  
natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun  
UIntArray.sortDescending(): Unit {\n    if (size > 1) {\n        sort()\n        reverse()\n    }\n}\n/**\n * Sorts elements  
in the array in-place descending according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.sortDescending(): Unit {\n    if  
(size > 1) {\n        sort()\n        reverse()\n    }\n}\n/**\n * Sorts elements in the array in-place descending  
according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun  
UByteArray.sortDescending(): Unit {\n    if (size > 1) {\n        sort()\n        reverse()\n    }\n}\n/**\n * Sorts  
elements in the array in-place descending according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.sortDescending(): Unit {\n    if  
(size > 1) {\n        sort()\n        reverse()\n    }\n}\n/**\n * Returns a list of all elements sorted according to their  
natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.sorted():  
List<UInt> {\n    return copyOf().apply { sort() }.asList()\n}\n/**\n * Returns a list of all elements sorted  
according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun  
ULongArray.sorted(): List<ULong> {\n    return copyOf().apply { sort() }.asList()\n}\n/**\n * Returns a list of all  
elements sorted according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.sorted(): List<UByte> {\n    return  
copyOf().apply { sort() }.asList()\n}\n/**\n * Returns a list of all elements sorted according to their natural  
sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.sorted():  
List<UShort> {\n    return copyOf().apply { sort() }.asList()\n}\n/**\n * Returns an array with all elements of this  
array sorted according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.sortedArray(): UIntArray {\n    if  
(isEmpty()) return this\n    return this.copyOf().apply { sort() }\n}\n/**\n * Returns an array with all elements of  
this array sorted according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.sortedArray(): ULongArray  
{\n    if (isEmpty()) return this\n    return this.copyOf().apply { sort() }\n}\n/**\n * Returns an array with all  
elements of this array sorted according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.sortedArray(): UByteArray {\n    if  
(isEmpty()) return this\n    return this.copyOf().apply { sort() }\n}\n/**\n * Returns an array with all elements  
of this array sorted according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.sortedArray(): UShortArray  
{\n    if (isEmpty()) return this\n    return this.copyOf().apply { sort() }\n}\n/**\n * Returns an array with all  
elements of this array sorted descending according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.sortedArrayDescending():  
UIntArray {\n    if (isEmpty()) return this\n    return this.copyOf().apply { sortDescending() }\n}\n/**\n * Returns  
an array with all elements of this array sorted descending according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.sortedArrayDescending():  
ULongArray {\n    if (isEmpty()) return this\n    return this.copyOf().apply { sortDescending() }\n}\n/**\n * Returns an array with all elements of this array sorted descending according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.sortedArrayDescending():  
UByteArray {\n    if (isEmpty()) return this\n    return this.copyOf().apply { sortDescending() }\n}\n/**\n * Returns an array with all elements of this array sorted descending according to their natural sort order.\n*/\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.sortedArrayDescending():  
UShortArray {\n    if (isEmpty()) return this\n    return this.copyOf().apply { sortDescending() }\n}\n/**\n * Returns a list of all elements sorted descending according to their natural sort order.\n*/\n * \n * The sort is _stable_. It
```

means that equal elements preserve their order relative to each other after sorting.\n

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.sortedDescending(): List<UInt>\n {\n  return copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns a list of all elements sorted descending\n according to their natural sort order.\n * \n * The sort is _stable_. It means that equal elements preserve their order\n relative to each other after sorting.\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun\n ULongArray.sortedDescending(): List<ULong> {\n  return copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns a list of all elements sorted descending according to their natural sort order.\n * \n * The sort is _stable_. It\n means that equal elements preserve their order relative to each other after sorting.\n
```

```
\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.sortedDescending():\n List<UByte> {\n  return copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns a list of all elements sorted\n descending according to their natural sort order.\n * \n * The sort is _stable_. It means that equal elements preserve\n their order relative to each other after sorting.\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic\n fun UShortArray.sortedDescending(): List<UShort> {\n  return copyOf().apply { sort() }.reversed()\n}\n\n/**\n * Returns an array of type [ByteArray], which is a view of this array where each element is a signed reinterpretation\n * of the corresponding element of this array.\n
```

```
\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\n UByteArray.asByteArray(): ByteArray {\n  return storage\n}\n\n/**\n * Returns an array of type [IntArray], which\n is a view of this array where each element is a signed reinterpretation\n * of the corresponding element of this\n array.\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\n UIntArray.asIntArray(): IntArray {\n  return storage\n}\n\n/**\n * Returns a [List] that wraps the original array.\n
```

```
\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic expect fun UIntArray.asList():\n List<UInt>\n\n/**\n * Returns a [List] that wraps the original array.\n
```

```
\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic expect fun ULongArray.asList():\n List<ULong>\n\n/**\n * Returns a [List] that wraps the original array.\n
```

```
\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic expect fun UByteArray.asList():\n List<UByte>\n\n/**\n * Returns a [List] that wraps the original array.\n
```

```
\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic expect fun UShortArray.asList():\n List<UShort>\n\n/**\n * Returns an array of type [LongArray], which is a view of this array where each element is\n a signed reinterpretation\n * of the corresponding element of this array.\n
```

```
\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\n ULongArray.asLongArray(): LongArray {\n  return storage\n}\n\n/**\n * Returns an array of type [ShortArray],\n which is a view of this array where each element is a signed reinterpretation\n * of the corresponding element of this\n array.\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\n UShortArray.asShortArray(): ShortArray {\n  return storage\n}\n\n/**\n * Returns an array of type [UByteArray],\n which is a view of this array where each element is an unsigned reinterpretation\n * of the corresponding element of\n this array.\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline\n fun ByteArray.asUByteArray(): UByteArray {\n  return UByteArray(this)\n}\n\n/**\n * Returns an array of type\n [UIntArray], which is a view of this array where each element is an unsigned reinterpretation\n * of the\n corresponding element of this array.\n
```

```
\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\n IntArray.asUIntArray(): UIntArray {\n  return UIntArray(this)\n}\n\n/**\n * Returns an array of type\n [ULongArray], which is a view of this array where each element is an unsigned reinterpretation\n * of the\n corresponding element of this array.\n
```

```
\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\n LongArray.asULongArray(): ULongArray {\n  return ULongArray(this)\n}\n\n/**\n * Returns an array of type\n [UShortArray], which is a view of this array where each element is an unsigned reinterpretation\n * of the\n corresponding element of this array.\n
```

```
\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
```

```

ShortArray.asUShortArray(): UShortArray {
    return UShortArray(this)
}

/**
 * Returns `true` if the two
 specified arrays are *structurally* equal to one another,
 i.e. contain the same number of the same elements in the
 same order.
 */
@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation
warning.")
@SinceKotlin("1.3")
@DeprecatedSinceKotlin(hiddenSince =
"1.4")
@ExperimentalUnsignedTypes
public infix fun UIntArray.contentEquals(other: UIntArray): Boolean {
    return this.contentEquals(other)
}

/**
 * Returns `true` if the two specified arrays are *structurally* equal to
 one another,
 i.e. contain the same number of the same elements in the same order.
 */
@Deprecated("Use
Kotlin compiler 1.4 to avoid deprecation
warning.")
@SinceKotlin("1.3")
@DeprecatedSinceKotlin(hiddenSince =
"1.4")
@ExperimentalUnsignedTypes
public infix fun ULongArray.contentEquals(other: ULongArray):
Boolean {
    return this.contentEquals(other)
}

/**
 * Returns `true` if the two specified arrays are
 *structurally* equal to one another,
 i.e. contain the same number of the same elements in the same order.
 */
@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation
warning.")
@SinceKotlin("1.3")
@DeprecatedSinceKotlin(hiddenSince =
"1.4")
@ExperimentalUnsignedTypes
public infix fun UByteArray.contentEquals(other: UByteArray): Boolean
{
    return this.contentEquals(other)
}

/**
 * Returns `true` if the two specified arrays are *structurally* equal
 to one another,
 i.e. contain the same number of the same elements in the same order.
 */
@Deprecated("Use
Kotlin compiler 1.4 to avoid deprecation
warning.")
@SinceKotlin("1.3")
@DeprecatedSinceKotlin(hiddenSince =
"1.4")
@ExperimentalUnsignedTypes
public infix fun UShortArray.contentEquals(other: UShortArray):
Boolean {
    return this.contentEquals(other)
}

/**
 * Returns `true` if the two specified arrays are
 *structurally* equal to one another,
 i.e. contain the same number of the same elements in the same order.
 */
@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public infix fun UIntArray?.contentEquals(other:
UIntArray?): Boolean {
    return this?.storage.contentEquals(other?.storage)
}

/**
 * Returns `true` if the two
 specified arrays are *structurally* equal to one another,
 i.e. contain the same number of the same elements in the
 same order.
 */
@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public infix fun
ULongArray?.contentEquals(other: ULongArray?): Boolean {
    return
this?.storage.contentEquals(other?.storage)
}

/**
 * Returns `true` if the two specified arrays are *structurally*
 equal to one another,
 i.e. contain the same number of the same elements in the same order.
 */
@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public infix fun UByteArray?.contentEquals(other:
UByteArray?): Boolean {
    return this?.storage.contentEquals(other?.storage)
}

/**
 * Returns `true` if the
 two specified arrays are *structurally* equal to one another,
 i.e. contain the same number of the same elements
 in the same order.
 */
@SinceKotlin("1.4")
@ExperimentalUnsignedTypes
public infix fun
UShortArray?.contentEquals(other: UShortArray?): Boolean {
    return
this?.storage.contentEquals(other?.storage)
}

/**
 * Returns a hash code based on the contents of this array as
 if it is [List].
 */
@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation
warning.")
@SinceKotlin("1.3")
@DeprecatedSinceKotlin(hiddenSince =
"1.4")
@ExperimentalUnsignedTypes
public fun UIntArray.contentHashCode(): Int {
    return
this.contentHashCode()
}

/**
 * Returns a hash code based on the contents of this array as if it is [List].
 */
@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation
warning.")
@SinceKotlin("1.3")
@DeprecatedSinceKotlin(hiddenSince =
"1.4")
@ExperimentalUnsignedTypes
public fun ULongArray.contentHashCode(): Int {
    return
this.contentHashCode()
}

/**
 * Returns a hash code based on the contents of this array as if it is [List].
 */
@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation
warning.")
@SinceKotlin("1.3")
@DeprecatedSinceKotlin(hiddenSince =
"1.4")
@ExperimentalUnsignedTypes
public fun UByteArray.contentHashCode(): Int {
    return
this.contentHashCode()
}

/**
 * Returns a hash code based on the contents of this array as if it is [List].
 */
@Deprecated("Use Kotlin compiler 1.4 to avoid deprecation
warning.")
@SinceKotlin("1.3")
@DeprecatedSinceKotlin(hiddenSince =
"1.4")
@ExperimentalUnsignedTypes
public fun UShortArray.contentHashCode(): Int {
    return
this.contentHashCode()
}

```

```

warning.\")\n@SinceKotlin(\"1.3\")\n@DeprecatedSinceKotlin(hiddenSince =
\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.contentHashCode(): Int {\n    return
this.contentHashCode()\n}\n\n/**\n * Returns a hash code based on the contents of this array as if it is [List].\n *
*\n@SinceKotlin(\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun UIntArray?.contentHashCode(): Int {\n
return this?.storage.contentHashCode()\n}\n\n/**\n * Returns a hash code based on the contents of this array as if it
is [List].\n *
*\n@SinceKotlin(\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun
ULongArray?.contentHashCode(): Int {\n    return this?.storage.contentHashCode()\n}\n\n/**\n * Returns a hash
code based on the contents of this array as if it is [List].\n
*\n@SinceKotlin(\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun UByteArray?.contentHashCode(): Int {\n
return this?.storage.contentHashCode()\n}\n\n/**\n * Returns a hash code based on the contents of this array as if it
is [List].\n *
*\n@SinceKotlin(\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun
UShortArray?.contentHashCode(): Int {\n    return this?.storage.contentHashCode()\n}\n\n/**\n * Returns a string
representation of the contents of the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n *\n@Deprecated(\"Use Kotlin compiler 1.4 to
avoid deprecation warning.\")\n@SinceKotlin(\"1.3\")\n@DeprecatedSinceKotlin(hiddenSince =
\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.contentToString(): String {\n    return
this.contentToString()\n}\n\n/**\n * Returns a string representation of the contents of the specified array as if it is
[List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n *\n@Deprecated(\"Use
Kotlin compiler 1.4 to avoid deprecation
warning.\")\n@SinceKotlin(\"1.3\")\n@DeprecatedSinceKotlin(hiddenSince =
\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.contentToString(): String {\n    return
this.contentToString()\n}\n\n/**\n * Returns a string representation of the contents of the specified array as if it is
[List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n *\n@Deprecated(\"Use
Kotlin compiler 1.4 to avoid deprecation
warning.\")\n@SinceKotlin(\"1.3\")\n@DeprecatedSinceKotlin(hiddenSince =
\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.contentToString(): String {\n    return
this.contentToString()\n}\n\n/**\n * Returns a string representation of the contents of the specified array as if it is
[List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n *\n@Deprecated(\"Use
Kotlin compiler 1.4 to avoid deprecation
warning.\")\n@SinceKotlin(\"1.3\")\n@DeprecatedSinceKotlin(hiddenSince =
\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.contentToString(): String {\n    return
this.contentToString()\n}\n\n/**\n * Returns a string representation of the contents of the specified array as if it is
[List].\n * \n * @sample samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin(\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun UIntArray?.contentToString(): String {\n
return this?.joinToString(\" \", \"[\", \"]\") ?: \"null\"\n}\n\n/**\n * Returns a string representation of the contents of
the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin(\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun ULongArray?.contentToString(): String {\n
return this?.joinToString(\" \", \"[\", \"]\") ?: \"null\"\n}\n\n/**\n * Returns a string representation of the contents of
the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin(\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun UByteArray?.contentToString(): String {\n
return this?.joinToString(\" \", \"[\", \"]\") ?: \"null\"\n}\n\n/**\n * Returns a string representation of the contents of
the specified array as if it is [List].\n * \n * @sample
samples.collections.Arrays.ContentOperations.contentToString\n
*\n@SinceKotlin(\"1.4\")\n@ExperimentalUnsignedTypes\npublic fun UShortArray?.contentToString(): String {\n
return this?.joinToString(\" \", \"[\", \"]\") ?: \"null\"\n}\n\n/**\n * Copies this array or its subrange into the
[destination] array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even

```

specify the subrange so that it overlaps with the destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset the position in the [destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy, 0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is out of the [destination] array indices range.\n * \n * @return the [destination] array.\n

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun  
UIntArray.copyInto(destination: UIntArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size):  
UIntArray {\n    storage.copyInto(destination.storage, destinationOffset, startIndex, endIndex)\n    return  
destination\n}\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the  
destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset the position in the  
[destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy,  
0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of  
range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the  
subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is  
out of the [destination] array indices range.\n * \n * @return the [destination] array.\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun  
ULongArray.copyInto(destination: ULongArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size):  
ULongArray {\n    storage.copyInto(destination.storage, destinationOffset, startIndex, endIndex)\n    return  
destination\n}\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the  
destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset the position in the  
[destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy,  
0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of  
range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the  
subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is  
out of the [destination] array indices range.\n * \n * @return the [destination] array.\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun  
UByteArray.copyInto(destination: UByteArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = size):  
UByteArray {\n    storage.copyInto(destination.storage, destinationOffset, startIndex, endIndex)\n    return  
destination\n}\n\n/**\n * Copies this array or its subrange into the [destination] array and returns that array.\n * \n * It's allowed to pass the same array in the [destination] and even specify the subrange so that it overlaps with the  
destination range.\n * \n * @param destination the array to copy to.\n * @param destinationOffset the position in the  
[destination] array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive) of the subrange to copy,  
0 by default.\n * @param endIndex the end (exclusive) of the subrange to copy, size of this array by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of  
range of this array indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException when the  
subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n * or when that index is  
out of the [destination] array indices range.\n * \n * @return the [destination] array.\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun  
UShortArray.copyInto(destination: UShortArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int =  
size): UShortArray {\n    storage.copyInto(destination.storage, destinationOffset, startIndex, endIndex)\n    return  
destination\n}\n\n/**\n * Returns new array which is a copy of the original array.\n * \n * @sample
```

```

samples.collections.Arrays.CopyOfOperations.copyOfOf
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.copyOf(): UIntArray {\n    return UIntArray(storage.copyOf())\n}\n\n/**\n * Returns new array which is
a copy of the original array.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.copyOfOf
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.copyOf(): ULongArray {\n    return ULongArray(storage.copyOf())\n}\n\n/**\n * Returns new array
which is a copy of the original array.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.copyOfOf
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.copyOf(): UByteArray {\n    return UByteArray(storage.copyOf())\n}\n\n/**\n * Returns new array
which is a copy of the original array.\n * \n * @sample samples.collections.Arrays.CopyOfOperations.copyOfOf
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.copyOf(): UShortArray {\n    return UShortArray(storage.copyOf())\n}\n\n/**\n * Returns new array
which is a copy of the original array, resized to the given [newSize].\n * The copy is either truncated or padded at
the end with zero values if necessary.\n * \n * - If [newSize] is less than the size of the original array, the copy array
is truncated to the [newSize].\n * - If [newSize] is greater than the size of the original array, the extra elements in the
copy array are filled with zero values.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.copyOf(newSize: Int): UIntArray {\n    return UIntArray(storage.copyOf(newSize))\n}\n\n/**\n *
Returns new array which is a copy of the original array, resized to the given [newSize].\n * The copy is either
truncated or padded at the end with zero values if necessary.\n * \n * - If [newSize] is less than the size of the
original array, the copy array is truncated to the [newSize].\n * - If [newSize] is greater than the size of the original
array, the extra elements in the copy array are filled with zero values.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.copyOf(newSize: Int): ULongArray {\n    return ULongArray(storage.copyOf(newSize))\n}\n\n/**\n *
Returns new array which is a copy of the original array, resized to the given [newSize].\n * The copy is either
truncated or padded at the end with zero values if necessary.\n * \n * - If [newSize] is less than the size of the
original array, the copy array is truncated to the [newSize].\n * - If [newSize] is greater than the size of the original
array, the extra elements in the copy array are filled with zero values.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.copyOf(newSize: Int): UByteArray {\n    return UByteArray(storage.copyOf(newSize))\n}\n\n/**\n *
Returns new array which is a copy of the original array, resized to the given [newSize].\n * The copy is either
truncated or padded at the end with zero values if necessary.\n * \n * - If [newSize] is less than the size of the
original array, the copy array is truncated to the [newSize].\n * - If [newSize] is greater than the size of the original
array, the extra elements in the copy array are filled with zero values.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.copyOf(newSize: Int): UShortArray {\n    return UShortArray(storage.copyOf(newSize))\n}\n\n/**\n *
Returns a new array which is a copy of the specified range of the original array.\n * \n * @param fromIndex the start
of the range (inclusive) to copy.\n * @param toIndex the end of the range (exclusive) to copy.\n * \n * @throws
IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n *
@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.copyOfRange(fromIndex: Int, toIndex: Int): UIntArray {\n    return
UIntArray(storage.copyOfRange(fromIndex, toIndex))\n}\n\n/**\n * Returns a new array which is a copy of the
specified range of the original array.\n * \n * @param fromIndex the start of the range (inclusive) to copy.\n *
@param toIndex the end of the range (exclusive) to copy.\n * \n * @throws IndexOutOfBoundsException if
[fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun

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```

ULongArray.copyOfRange(fromIndex: Int, toIndex: Int): ULongArray {\n  return
ULongArray(storage.copyOfRange(fromIndex, toIndex))\n}\n\n/**\n * Returns a new array which is a copy of the
specified range of the original array.\n * \n * @param fromIndex the start of the range (inclusive) to copy.\n *
@param toIndex the end of the range (exclusive) to copy.\n * \n * @throws IndexOutOfBoundsException if
[fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.copyOfRange(fromIndex: Int, toIndex: Int): UByteArray {\n  return
UByteArray(storage.copyOfRange(fromIndex, toIndex))\n}\n\n/**\n * Returns a new array which is a copy of the
specified range of the original array.\n * \n * @param fromIndex the start of the range (inclusive) to copy.\n *
@param toIndex the end of the range (exclusive) to copy.\n * \n * @throws IndexOutOfBoundsException if
[fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.copyOfRange(fromIndex: Int, toIndex: Int): UShortArray {\n  return
UShortArray(storage.copyOfRange(fromIndex, toIndex))\n}\n\n/**\n * Fills this array or its subrange with the
specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to fill, 0 by default.\n *
@param toIndex the end of the range (exclusive) to fill, size of this array by default.\n * \n * @throws
IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n *
@throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.fill(element: UInt, fromIndex:
Int = 0, toIndex: Int = size): Unit {\n  storage.fill(element.toInt(), fromIndex, toIndex)\n}\n\n/**\n * Fills this array
or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range (inclusive) to
fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by default.\n *
@throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this
array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.fill(element: ULong,
fromIndex: Int = 0, toIndex: Int = size): Unit {\n  storage.fill(element.toLong(), fromIndex, toIndex)\n}\n\n/**\n *
Fills this array or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range
(inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by
default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than
the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.fill(element: UByte,
fromIndex: Int = 0, toIndex: Int = size): Unit {\n  storage.fill(element.toByte(), fromIndex, toIndex)\n}\n\n/**\n *
Fills this array or its subrange with the specified [element] value.\n * \n * @param fromIndex the start of the range
(inclusive) to fill, 0 by default.\n * @param toIndex the end of the range (exclusive) to fill, size of this array by
default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than
the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.fill(element: UShort,
fromIndex: Int = 0, toIndex: Int = size): Unit {\n  storage.fill(element.toShort(), fromIndex, toIndex)\n}\n\n/**\n *
Returns the range of valid indices for the array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic inline val UIntArray.indices: IntRange\n  get()
= storage.indices\n\n/**\n * Returns the range of valid indices for the array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic inline val ULongArray.indices: IntRange\n
get() = storage.indices\n\n/**\n * Returns the range of valid indices for the array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic inline val UByteArray.indices: IntRange\n
get() = storage.indices\n\n/**\n * Returns the range of valid indices for the array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic inline val UShortArray.indices: IntRange\n

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```

get() = storage.indices\n\n**\n * Returns the last valid index for the array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic inline val UIntArray.lastIndex: Int\n get() =
storage.lastIndex\n\n**\n * Returns the last valid index for the array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic inline val ULongArray.lastIndex: Int\n get() =
storage.lastIndex\n\n**\n * Returns the last valid index for the array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic inline val UByteArray.lastIndex: Int\n get() =
storage.lastIndex\n\n**\n * Returns the last valid index for the array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic inline val UShortArray.lastIndex: Int\n get() =
storage.lastIndex\n\n**\n * Returns an array containing all elements of the original array and then the given
[element].\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline
operator fun UIntArray.plus(element: UInt): UIntArray {\n return UIntArray(storage +
element.toInt())\n}\n\n**\n * Returns an array containing all elements of the original array and then the given
[element].\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline
operator fun ULongArray.plus(element: ULong): ULongArray {\n return ULongArray(storage +
element.toLong())\n}\n\n**\n * Returns an array containing all elements of the original array and then the given
[element].\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline
operator fun UByteArray.plus(element: UByte): UByteArray {\n return UByteArray(storage +
element.toByte())\n}\n\n**\n * Returns an array containing all elements of the original array and then the given
[element].\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline
operator fun UShortArray.plus(element: UShort): UShortArray {\n return UShortArray(storage +
element.toShort())\n}\n\n**\n * Returns an array containing all elements of the original array and then all elements
of the given [elements] collection.\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic operator
fun UIntArray.plus(elements: Collection<UInt>): UIntArray {\n var index = size\n val result =
storage.copyOf(size + elements.size)\n for (element in elements) result[index++] = element.toInt()\n return
UIntArray(result)\n}\n\n**\n * Returns an array containing all elements of the original array and then all elements
of the given [elements] collection.\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic operator
fun ULongArray.plus(elements: Collection<ULong>): ULongArray {\n var index = size\n val result =
storage.copyOf(size + elements.size)\n for (element in elements) result[index++] = element.toLong()\n return
ULongArray(result)\n}\n\n**\n * Returns an array containing all elements of the original array and then all
elements of the given [elements] collection.\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic
operator fun UByteArray.plus(elements: Collection<UByte>): UByteArray {\n var index = size\n val result =
storage.copyOf(size + elements.size)\n for (element in elements) result[index++] = element.toByte()\n return
UByteArray(result)\n}\n\n**\n * Returns an array containing all elements of the original array and then all elements
of the given [elements] collection.\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic operator
fun UShortArray.plus(elements: Collection<UShort>): UShortArray {\n var index = size\n val result =
storage.copyOf(size + elements.size)\n for (element in elements) result[index++] = element.toShort()\n return
UShortArray(result)\n}\n\n**\n * Returns an array containing all elements of the original array and then all
elements of the given [elements] array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UIntArray.plus(elements: UIntArray): UIntArray {\n return UIntArray(storage + elements.storage)\n}\n\n**\n *
Returns an array containing all elements of the original array and then all elements of the given [elements] array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
ULongArray.plus(elements: ULongArray): ULongArray {\n return ULongArray(storage +
elements.storage)\n}\n\n**\n * Returns an array containing all elements of the original array and then all elements
of the given [elements] array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun
UByteArray.plus(elements: UByteArray): UByteArray {\n return UByteArray(storage +
elements.storage)\n}\n\n**\n * Returns an array containing all elements of the original array and then all elements

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of the given [elements] array.\n

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline operator fun  
UShortArray.plus(elements: UShortArray): UShortArray {\n    return UShortArray(storage +  
elements.storage)\n}\n\n/**\n * Sorts the array in-place.\n * \n * @sample
```

```
samples.collections.Arrays.Sorting.sortArray\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic  
fun UIntArray.sort(): Unit {\n    if (size > 1) sortArray(this, 0, size)\n}\n\n/**\n * Sorts the array in-place.\n * \n *  
@sample samples.collections.Arrays.Sorting.sortArray\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.sort(): Unit {\n    if (size > 1)  
sortArray(this, 0, size)\n}\n\n/**\n * Sorts the array in-place.\n * \n * @sample  
samples.collections.Arrays.Sorting.sortArray\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic  
fun UByteArray.sort(): Unit {\n    if (size > 1) sortArray(this, 0, size)\n}\n\n/**\n * Sorts the array in-place.\n * \n *  
@sample samples.collections.Arrays.Sorting.sortArray\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.sort(): Unit {\n    if (size > 1)  
sortArray(this, 0, size)\n}\n\n/**\n * Sorts a range in the array in-place.\n * \n * @param fromIndex the start of the  
range (inclusive) to sort, 0 by default.\n * @param toIndex the end of the range (exclusive) to sort, size of this array  
by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater  
than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n * \n *  
@sample samples.collections.Arrays.Sorting.sortRangeOfArray\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.sort(fromIndex: Int = 0, toIndex:  
Int = size): Unit {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    sortArray(this, fromIndex,  
toIndex)\n}\n\n/**\n * Sorts a range in the array in-place.\n * \n * @param fromIndex the start of the range  
(inclusive) to sort, 0 by default.\n * @param toIndex the end of the range (exclusive) to sort, size of this array by  
default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than  
the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n * \n *  
@sample samples.collections.Arrays.Sorting.sortRangeOfArray\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.sort(fromIndex: Int = 0,  
toIndex: Int = size): Unit {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    sortArray(this,  
fromIndex, toIndex)\n}\n\n/**\n * Sorts a range in the array in-place.\n * \n * @param fromIndex the start of the  
range (inclusive) to sort, 0 by default.\n * @param toIndex the end of the range (exclusive) to sort, size of this array  
by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater  
than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n * \n *  
@sample samples.collections.Arrays.Sorting.sortRangeOfArray\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.sort(fromIndex: Int = 0,  
toIndex: Int = size): Unit {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    sortArray(this,  
fromIndex, toIndex)\n}\n\n/**\n * Sorts a range in the array in-place.\n * \n * @param fromIndex the start of the  
range (inclusive) to sort, 0 by default.\n * @param toIndex the end of the range (exclusive) to sort, size of this array  
by default.\n * \n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater  
than the size of this array.\n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].\n * \n *  
@sample samples.collections.Arrays.Sorting.sortRangeOfArray\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.sort(fromIndex: Int = 0,  
toIndex: Int = size): Unit {\n    AbstractList.checkRangeIndexes(fromIndex, toIndex, size)\n    sortArray(this,  
fromIndex, toIndex)\n}\n\n/**\n * Sorts elements of the array in the specified range in-place.\n * \n * The elements are  
sorted descending according to their natural sort order.\n * \n * @param fromIndex the start of the range (inclusive)  
to sort.\n * @param toIndex the end of the range (exclusive) to sort.\n * \n * @throws IndexOutOfBoundsException  
if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.\n * @throws  
IllegalArgumentException if [fromIndex] is greater than [toIndex].\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.sortDescending(fromIndex: Int,  
toIndex: Int): Unit {\n    sort(fromIndex, toIndex)\n    reverse(fromIndex, toIndex)\n}\n\n/**\n * Sorts elements of
```

the array in the specified range in-place. The elements are sorted descending according to their natural sort order.

`@param fromIndex` the start of the range (inclusive) to sort.

`@param toIndex` the end of the range (exclusive) to sort.

`@throws IndexOutOfBoundsException` if `[fromIndex]` is less than zero or `[toIndex]` is greater than the size of this array.

`@throws IllegalArgumentException` if `[fromIndex]` is greater than `[toIndex]`.

```

*\/n@SinceKotlin("1.4")n@ExperimentalUnsignedTypesnpublic fun ULongArray.sortDescending(fromIndex: Int, toIndex: Int): Unit {n    sort(fromIndex, toIndex)n    reverse(fromIndex, toIndex)n}n/n/**n * Sorts elements of the array in the specified range in-place. The elements are sorted descending according to their natural sort order.n * n * @param fromIndex the start of the range (inclusive) to sort.n * @param toIndex the end of the range (exclusive) to sort.n * n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].n
*\/n@SinceKotlin("1.4")n@ExperimentalUnsignedTypesnpublic fun UByteArray.sortDescending(fromIndex: Int, toIndex: Int): Unit {n    sort(fromIndex, toIndex)n    reverse(fromIndex, toIndex)n}n/n/**n * Sorts elements of the array in the specified range in-place. The elements are sorted descending according to their natural sort order.n * n * @param fromIndex the start of the range (inclusive) to sort.n * @param toIndex the end of the range (exclusive) to sort.n * n * @throws IndexOutOfBoundsException if [fromIndex] is less than zero or [toIndex] is greater than the size of this array.n * @throws IllegalArgumentException if [fromIndex] is greater than [toIndex].n
*\/n@SinceKotlin("1.4")n@ExperimentalUnsignedTypesnpublic fun UShortArray.sortDescending(fromIndex: Int, toIndex: Int): Unit {n    sort(fromIndex, toIndex)n    reverse(fromIndex, toIndex)n}n/n/**n * Returns an array of type [ByteArray], which is a copy of this array where each element is a signed reinterpretationn * of the corresponding element of this array.n
*\/n@SinceKotlin("1.3")n@ExperimentalUnsignedTypesn@kotlin.internal.InlineOnlynpublic inline fun UByteArray.toByteArray(): ByteArray {n    return storage.copyOf()n}n/n/**n * Returns an array of type [IntArray], which is a copy of this array where each element is a signed reinterpretationn * of the corresponding element of this array.n
*\/n@SinceKotlin("1.3")n@ExperimentalUnsignedTypesn@kotlin.internal.InlineOnlynpublic inline fun UIntArray.toIntArray(): IntArray {n    return storage.copyOf()n}n/n/**n * Returns an array of type [LongArray], which is a copy of this array where each element is a signed reinterpretationn * of the corresponding element of this array.n
*\/n@SinceKotlin("1.3")n@ExperimentalUnsignedTypesn@kotlin.internal.InlineOnlynpublic inline fun ULongArray.toLongArray(): LongArray {n    return storage.copyOf()n}n/n/**n * Returns an array of type [ShortArray], which is a copy of this array where each element is a signed reinterpretationn * of the corresponding element of this array.n
*\/n@SinceKotlin("1.3")n@ExperimentalUnsignedTypesn@kotlin.internal.InlineOnlynpublic inline fun UShortArray.toShortArray(): ShortArray {n    return storage.copyOf()n}n/n/**n * Returns a *typed* object array containing all of the elements of this primitive array.n
*\/n@SinceKotlin("1.3")n@ExperimentalUnsignedTypesnpublic fun UIntArray.toTypedArray(): Array<UInt> {n    return Array(size) { index -> this[index] }n}n/n/**n * Returns a *typed* object array containing all of the elements of this primitive array.n
*\/n@SinceKotlin("1.3")n@ExperimentalUnsignedTypesnpublic fun ULongArray.toTypedArray(): Array<ULong> {n    return Array(size) { index -> this[index] }n}n/n/**n * Returns a *typed* object array containing all of the elements of this primitive array.n
*\/n@SinceKotlin("1.3")n@ExperimentalUnsignedTypesnpublic fun UByteArray.toTypedArray(): Array<UByte> {n    return Array(size) { index -> this[index] }n}n/n/**n * Returns a *typed* object array containing all of the elements of this primitive array.n
*\/n@SinceKotlin("1.3")n@ExperimentalUnsignedTypesnpublic fun UShortArray.toTypedArray(): Array<UShort> {n    return Array(size) { index -> this[index] }n}n/n/**n * Returns an array of UByte containing all of the elements of this generic array.n
*\/n@SinceKotlin("1.3")n@ExperimentalUnsignedTypesnpublic fun Array<out UByte>.toByteArray(): UByteArray {n    return UByteArray(size) { index -> this[index] }n}n/n/**n * Returns an array of type [UByteArray], which is a copy of this array where each element is an unsigned reinterpretationn * of the corresponding element of this array.n

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*^@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly\npublic inline fun
ByteArray.toUByteArray(): UByteArray {\n  return UByteArray(this.copyOf())\n}\n\n/**\n * Returns an array of
UInt containing all of the elements of this generic array.\n
*^@SinceKotlin("1.3")@ExperimentalUnsignedTypes\npublic fun Array<out UInt>.toUIntArray(): UIntArray
{\n  return UIntArray(size) { index -> this[index] }\n}\n\n/**\n * Returns an array of type [UIntArray], which is a
copy of this array where each element is an unsigned reinterpretation\n * of the corresponding element of this
array.\n
*^@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly\npublic inline fun
IntArray.toUIntArray(): UIntArray {\n  return UIntArray(this.copyOf())\n}\n\n/**\n * Returns an array of ULong
containing all of the elements of this generic array.\n
*^@SinceKotlin("1.3")@ExperimentalUnsignedTypes\npublic fun Array<out ULong>.toULongArray():
ULongArray {\n  return ULongArray(size) { index -> this[index] }\n}\n\n/**\n * Returns an array of type
[ULongArray], which is a copy of this array where each element is an unsigned reinterpretation\n * of the
corresponding element of this array.\n
*^@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly\npublic inline fun
LongArray.toULongArray(): ULongArray {\n  return ULongArray(this.copyOf())\n}\n\n/**\n * Returns an array
of UShort containing all of the elements of this generic array.\n
*^@SinceKotlin("1.3")@ExperimentalUnsignedTypes\npublic fun Array<out UShort>.toUShortArray():
UShortArray {\n  return UShortArray(size) { index -> this[index] }\n}\n\n/**\n * Returns an array of type
[UShortArray], which is a copy of this array where each element is an unsigned reinterpretation\n * of the
corresponding element of this array.\n
*^@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly\npublic inline fun
ShortArray.toUShortArray(): UShortArray {\n  return UShortArray(this.copyOf())\n}\n\n/**\n * Returns a [Map]
where keys are elements from the given array and values are\n * produced by the [valueSelector] function applied to
each element.\n * \n * If any two elements are equal, the last one gets added to the map.\n * \n * The returned map
preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Collections.Transformations.associateWith\n
*^@SinceKotlin("1.4")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly\npublic inline fun <V>
UIntArray.associateWith(valueSelector: (UInt) -> V): Map<UInt, V> {\n  val result = LinkedHashMap<UInt,
V>(mapCapacity(size).coerceAtLeast(16))\n  return associateWithTo(result, valueSelector)\n}\n\n/**\n * Returns a
[Map] where keys are elements from the given array and values are\n * produced by the [valueSelector] function
applied to each element.\n * \n * If any two elements are equal, the last one gets added to the map.\n * \n * The
returned map preserves the entry iteration order of the original array.\n * \n * @sample
samples.collections.Collections.Transformations.associateWith\n
*^@SinceKotlin("1.4")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly\npublic inline fun <V>
ULongArray.associateWith(valueSelector: (ULong) -> V): Map<ULong, V> {\n  val result =
LinkedHashMap<ULong, V>(mapCapacity(size).coerceAtLeast(16))\n  return associateWithTo(result,
valueSelector)\n}\n\n/**\n * Returns a [Map] where keys are elements from the given array and values are\n *
produced by the [valueSelector] function applied to each element.\n * \n * If any two elements are equal, the last
one gets added to the map.\n * \n * The returned map preserves the entry iteration order of the original array.\n *
\n * @sample samples.collections.Collections.Transformations.associateWith\n
*^@SinceKotlin("1.4")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly\npublic inline fun <V>
UByteArray.associateWith(valueSelector: (UByte) -> V): Map<UByte, V> {\n  val result =
LinkedHashMap<UByte, V>(mapCapacity(size).coerceAtLeast(16))\n  return associateWithTo(result,
valueSelector)\n}\n\n/**\n * Returns a [Map] where keys are elements from the given array and values are\n *
produced by the [valueSelector] function applied to each element.\n * \n * If any two elements are equal, the last
one gets added to the map.\n * \n * The returned map preserves the entry iteration order of the original array.\n *
\n * @sample samples.collections.Collections.Transformations.associateWith\n
*^@SinceKotlin("1.4")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly\npublic inline fun <V>

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UShortArray.flatMap(transform: (UShort) -> Iterable<R>): List<R> {\n    return flatMapTo(ArrayList<R>(),
transform)\n}\n\n/**\n * Returns a single list of all elements yielded from results of [transform] function being
invoked on each element\n * and its index in the original array.\n * \n * @sample
samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UIntArray.flatMapIndexed(transform: (index: Int, UInt) -> Iterable<R>): List<R> {\n    return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
ULongArray.flatMapIndexed(transform: (index: Int, ULong) -> Iterable<R>): List<R> {\n    return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UByteArray.flatMapIndexed(transform: (index: Int, UByte) -> Iterable<R>): List<R> {\n    return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Returns a single list of all elements yielded from
results of [transform] function being invoked on each element\n * and its index in the original array.\n * \n *
@sample samples.collections.Collections.Transformations.flatMapIndexed\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UShortArray.flatMapIndexed(transform: (index: Int, UShort) -> Iterable<R>): List<R> {\n    return
flatMapIndexedTo(ArrayList<R>(), transform)\n}\n\n/**\n * Appends all elements yielded from results of
[transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> UIntArray.flatMapIndexedTo(destination: C, transform: (index: Int, UInt) ->
Iterable<R>): C {\n    var index = 0\n    for (element in this) {\n        val list = transform(index++, element)\n
destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from results of
[transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> ULongArray.flatMapIndexedTo(destination: C, transform: (index: Int, ULong) ->
Iterable<R>): C {\n    var index = 0\n    for (element in this) {\n        val list = transform(index++, element)\n
destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from results of
[transform] function being invoked on each element\n * and its index in the original array, to the given
[destination].\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> UByteArray.flatMapIndexedTo(destination: C, transform: (index: Int, UByte) ->
Iterable<R>): C {\n    var index = 0\n    for (element in this) {\n        val list = transform(index++, element)\n
destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from results of

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[transform] function being invoked on each element\n * and its index in the original array, to the given [destination].\n

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C : MutableCollection<in R>> UShortArray.flatMapIndexedTo(destination: C, transform: (index: Int, UShort) -> Iterable<R>): C {\n    var index = 0\n    for (element in this) {\n        val list = transform(index++, element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from results of [transform] function being invoked on each element of original array, to the given [destination].\n
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C : MutableCollection<in R>> UIntArray.flatMapTo(destination: C, transform: (UInt) -> Iterable<R>): C {\n    for (element in this) {\n        val list = transform(element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from results of [transform] function being invoked on each element of original array, to the given [destination].\n
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C : MutableCollection<in R>> ULongArray.flatMapTo(destination: C, transform: (ULong) -> Iterable<R>): C {\n    for (element in this) {\n        val list = transform(element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from results of [transform] function being invoked on each element of original array, to the given [destination].\n
```

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C : MutableCollection<in R>> UByteArray.flatMapTo(destination: C, transform: (UByte) -> Iterable<R>): C {\n    for (element in this) {\n        val list = transform(element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Appends all elements yielded from results of [transform] function being invoked on each element of original array, to the given [destination].\n
```

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C : MutableCollection<in R>> UShortArray.flatMapTo(destination: C, transform: (UShort) -> Iterable<R>): C {\n    for (element in this) {\n        val list = transform(element)\n        destination.addAll(list)\n    }\n    return destination\n}\n\n/**\n * Groups elements of the original array by the key returned by the given [keySelector] function\n * applied to each element and returns a map where each group key is associated with a list of corresponding elements.\n * \n * The returned map preserves the entry iteration order of the keys produced from the original array.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K> UIntArray.groupBy(keySelector: (UInt) -> K): Map<K, List<UInt>> {\n    return groupByTo(LinkedHashMap<K, MutableList<UInt>>(), keySelector)\n}\n\n/**\n * Groups elements of the original array by the key returned by the given [keySelector] function\n * applied to each element and returns a map where each group key is associated with a list of corresponding elements.\n * \n * The returned map preserves the entry iteration order of the keys produced from the original array.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K> ULongArray.groupBy(keySelector: (ULong) -> K): Map<K, List<ULong>> {\n    return groupByTo(LinkedHashMap<K, MutableList<ULong>>(), keySelector)\n}\n\n/**\n * Groups elements of the original array by the key returned by the given [keySelector] function\n * applied to each element and returns a map where each group key is associated with a list of corresponding elements.\n * \n * The returned map preserves the entry iteration order of the keys produced from the original array.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
```

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K> UByteArray.groupBy(keySelector: (UByte) -> K): Map<K, List<UByte>> {\n    return groupByTo(LinkedHashMap<K, MutableList<UByte>>(), keySelector)\n}\n\n/**\n * Groups elements of the original array by the key returned by the given [keySelector] function\n * applied to each element and returns a map where each group key is associated with a list of corresponding elements.\n * \n * The returned map preserves the
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entry iteration order of the keys produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupBy\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K>
UShortArray.groupBy(keySelector: (UShort) -> K): Map<K, List<UShort>> {\n return
groupByTo(LinkedHashMap<K, MutableList<UShort>>(), keySelector)\n}\n\n/**\n * Groups values returned by
the [valueTransform] function applied to each element of the original array\n * by the key returned by the given
[keySelector] function applied to the element\n * and returns a map where each group key is associated with a list of
corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys produced from the
original array.\n * \n * @sample samples.collections.Collections.Transformations.groupByKeysAndValues\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, V>
UIntArray.groupBy(keySelector: (UInt) -> K, valueTransform: (UInt) -> V): Map<K, List<V>> {\n return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups values
returned by the [valueTransform] function applied to each element of the original array\n * by the key returned by
the given [keySelector] function applied to the element\n * and returns a map where each group key is associated
with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys
produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeysAndValues\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, V>
ULongArray.groupBy(keySelector: (ULong) -> K, valueTransform: (ULong) -> V): Map<K, List<V>> {\n return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups values
returned by the [valueTransform] function applied to each element of the original array\n * by the key returned by
the given [keySelector] function applied to the element\n * and returns a map where each group key is associated
with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys
produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeysAndValues\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, V>
UByteArray.groupBy(keySelector: (UByte) -> K, valueTransform: (UByte) -> V): Map<K, List<V>> {\n return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups values
returned by the [valueTransform] function applied to each element of the original array\n * by the key returned by
the given [keySelector] function applied to the element\n * and returns a map where each group key is associated
with a list of corresponding values.\n * \n * The returned map preserves the entry iteration order of the keys
produced from the original array.\n * \n * @sample
samples.collections.Collections.Transformations.groupByKeysAndValues\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, V>
UShortArray.groupBy(keySelector: (UShort) -> K, valueTransform: (UShort) -> V): Map<K, List<V>> {\n return
groupByTo(LinkedHashMap<K, MutableList<V>>(), keySelector, valueTransform)\n}\n\n/**\n * Groups elements
of the original array by the key returned by the given [keySelector] function\n * applied to each element and puts to
the [destination] map each group key associated with a list of corresponding elements.\n * \n * @return The
[destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, M >
MutableMap<in K, MutableList<UInt>>> UIntArray.groupByTo(destination: M, keySelector: (UInt) -> K): M {\n
for (element in this) {\n val key = keySelector(element)\n val list = destination.getOrPut(key) {
ArrayList<UInt>() }\n list.add(element)\n }\n return destination\n}\n\n/**\n * Groups elements of the
original array by the key returned by the given [keySelector] function\n * applied to each element and puts to the
[destination] map each group key associated with a list of corresponding elements.\n * \n * @return The
[destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, M >
MutableMap<in K, MutableList<ULong>>> ULongArray.groupByTo(destination: M, keySelector: (ULong) -> K):

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M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key) {\n      ArrayList<ULong>() }\n    list.add(element)\n  }\n  return destination\n}\n\n/**\n * Groups elements of the\n original array by the key returned by the given [keySelector] function\n * applied to each element and puts to the\n [destination] map each group key associated with a list of corresponding elements.\n * \n * @return The\n [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, M : MutableMap<in K, MutableList<UByte>>> UByteArray.groupByTo(destination: M, keySelector: (UByte) -> K): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key) {\n      ArrayList<UByte>() }\n    list.add(element)\n  }\n  return destination\n}\n\n/**\n * Groups elements of the\n original array by the key returned by the given [keySelector] function\n * applied to each element and puts to the\n [destination] map each group key associated with a list of corresponding elements.\n * \n * @return The\n [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupBy\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, M : MutableMap<in K, MutableList<UShort>>> UShortArray.groupByTo(destination: M, keySelector: (UShort) -> K): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key) {\n      ArrayList<UShort>() }\n    list.add(element)\n  }\n  return destination\n}\n\n/**\n * Groups values returned by the\n [valueTransform] function applied to each element of the original array\n * by the key returned by the given\n [keySelector] function applied to the element\n * and puts to the [destination] map each group key associated with a\n list of corresponding values.\n * \n * @return The [destination] map.\n * \n * @sample\n samples.collections.Collections.Transformations.groupByKeysAndValues\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, M : MutableMap<in K, MutableList<V>>> UIntArray.groupByTo(destination: M, keySelector: (UInt) -> K, valueTransform: (UInt) -> V): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key) {\n      ArrayList<V>() }\n    list.add(valueTransform(element))\n  }\n  return destination\n}\n\n/**\n * Groups values returned by the [valueTransform] function applied to each element of the\n original array\n * by the key returned by the given [keySelector] function applied to the element\n * and puts to the\n [destination] map each group key associated with a list of corresponding values.\n * \n * @return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupByKeysAndValues\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, M : MutableMap<in K, MutableList<V>>> UIntArray.groupByTo(destination: M, keySelector: (UInt) -> K, valueTransform: (UInt) -> V): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key) {\n      ArrayList<V>() }\n    list.add(valueTransform(element))\n  }\n  return destination\n}\n\n/**\n * Groups values returned by the [valueTransform] function applied to each element of the\n original array\n * by the key returned by the given [keySelector] function applied to the element\n * and puts to the\n [destination] map each group key associated with a list of corresponding values.\n * \n * @return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupByKeysAndValues\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, M : MutableMap<in K, MutableList<V>>> ULongArray.groupByTo(destination: M, keySelector: (ULong) -> K, valueTransform: (ULong) -> V): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key) {\n      ArrayList<V>() }\n    list.add(valueTransform(element))\n  }\n  return destination\n}\n\n/**\n * Groups values returned by the [valueTransform] function applied to each element of the\n original array\n * by the key returned by the given [keySelector] function applied to the element\n * and puts to the\n [destination] map each group key associated with a list of corresponding values.\n * \n * @return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupByKeysAndValues\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, M : MutableMap<in K, MutableList<V>>> ULongArray.groupByTo(destination: M, keySelector: (ULong) -> K, valueTransform: (ULong) -> V): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key) {\n      ArrayList<V>() }\n    list.add(valueTransform(element))\n  }\n  return destination\n}\n\n/**\n * Groups values returned by the [valueTransform] function applied to each element of the\n original array\n * by the key returned by the given [keySelector] function applied to the element\n * and puts to the\n [destination] map each group key associated with a list of corresponding values.\n * \n * @return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupByKeysAndValues\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, M : MutableMap<in K, MutableList<V>>> UByteArray.groupByTo(destination: M, keySelector: (UByte) -> K, valueTransform: (UByte) -> V): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key) {\n      ArrayList<V>() }\n    list.add(valueTransform(element))\n  }\n  return destination\n}\n\n/**\n * Groups values returned by the [valueTransform] function applied to each element of the\n original array\n * by the key returned by the given [keySelector] function applied to the element\n * and puts to the\n [destination] map each group key associated with a list of corresponding values.\n * \n * @return The [destination] map.\n * \n * @sample samples.collections.Collections.Transformations.groupByKeysAndValues\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <K, V, M : MutableMap<in K, MutableList<V>>> UShortArray.groupByTo(destination: M, keySelector: (UShort) -> K, valueTransform: (UShort) -> V): M {\n  for (element in this) {\n    val key = keySelector(element)\n    val list = destination.getOrPut(key) {\n      ArrayList<V>() }\n    list.add(valueTransform(element))\n  }\n  return destination\n}\n

```

destination\n}\n\n/**\n * Returns a list containing the results of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample samples.collections.Collections.Transformations.map\n

```

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UIntArray.map(transform: (UInt) -> R): List<R> {\n    return mapTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the results of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample samples.collections.Collections.Transformations.map\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
ULongArray.map(transform: (ULong) -> R): List<R> {\n    return mapTo(ArrayList<R>(size),
transform)\n}\n\n/**\n * Returns a list containing the results of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample samples.collections.Collections.Transformations.map\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UByteArray.map(transform: (UByte) -> R): List<R> {\n    return mapTo(ArrayList<R>(size),
transform)\n}\n\n/**\n * Returns a list containing the results of applying the given [transform] function\n * to each element in the original array.\n * \n * @sample samples.collections.Collections.Transformations.map\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UShortArray.map(transform: (UShort) -> R): List<R> {\n    return mapTo(ArrayList<R>(size),
transform)\n}\n\n/**\n * Returns a list containing the results of applying the given [transform] function\n * to each element and its index in the original array.\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UIntArray.mapIndexed(transform: (index: Int, UInt) -> R): List<R> {\n    return
mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the results of applying the given [transform] function\n * to each element and its index in the original array.\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
ULongArray.mapIndexed(transform: (index: Int, ULong) -> R): List<R> {\n    return
mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the results of applying the given [transform] function\n * to each element and its index in the original array.\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UByteArray.mapIndexed(transform: (index: Int, UByte) -> R): List<R> {\n    return
mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Returns a list containing the results of applying the given [transform] function\n * to each element and its index in the original array.\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UShortArray.mapIndexed(transform: (index: Int, UShort) -> R): List<R> {\n    return
mapIndexedTo(ArrayList<R>(size), transform)\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> UIntArray.mapIndexedTo(destination: C, transform: (index: Int, UInt) -> R): C {\n    var
index = 0\n    for (item in this)\n        destination.add(transform(index++, item))\n    return destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an element and the element itself\n * and returns the result of the transform applied to the element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> ULongArray.mapIndexedTo(destination: C, transform: (index: Int, ULong) -> R): C {\n

```

```

var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return
destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an
element and the element itself\n * and returns the result of the transform applied to the element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> UByteArray.mapIndexedTo(destination: C, transform: (index: Int, UByte) -> R): C {\n
var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return
destination\n}\n\n/**\n * Applies the given [transform] function to each element and its index in the original array\n * and appends the results to the given [destination].\n * @param [transform] function that takes the index of an
element and the element itself\n * and returns the result of the transform applied to the element.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> UShortArray.mapIndexedTo(destination: C, transform: (index: Int, UShort) -> R): C {\n
var index = 0\n for (item in this)\n destination.add(transform(index++, item))\n return
destination\n}\n\n/**\n * Applies the given [transform] function to each element of the original array\n * and
appends the results to the given [destination].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> UIntArray.mapTo(destination: C, transform: (UInt) -> R): C {\n for (item in this)\n
destination.add(transform(item))\n return destination\n}\n\n/**\n * Applies the given [transform] function to each
element of the original array\n * and appends the results to the given [destination].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> ULongArray.mapTo(destination: C, transform: (ULong) -> R): C {\n for (item in
this)\n destination.add(transform(item))\n return destination\n}\n\n/**\n * Applies the given [transform]
function to each element of the original array\n * and appends the results to the given [destination].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> UByteArray.mapTo(destination: C, transform: (UByte) -> R): C {\n for (item in this)\n
destination.add(transform(item))\n return destination\n}\n\n/**\n * Applies the given [transform] function to
each element of the original array\n * and appends the results to the given [destination].\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, C :
MutableCollection<in R>> UShortArray.mapTo(destination: C, transform: (UShort) -> R): C {\n for (item in
this)\n destination.add(transform(item))\n return destination\n}\n\n/**\n * Returns a lazy [Iterable] that wraps
each element of the original array\n * into an [IndexedValue] containing the index of that element and the element
itself.\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.withIndex():
Iterable<IndexedValue<UInt>> {\n return IndexingIterable { iterator() }\n}\n\n/**\n * Returns a lazy [Iterable]
that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the
element itself.\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.withIndex():
Iterable<IndexedValue<ULong>> {\n return IndexingIterable { iterator() }\n}\n\n/**\n * Returns a lazy [Iterable]
that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the
element itself.\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.withIndex():
Iterable<IndexedValue<UByte>> {\n return IndexingIterable { iterator() }\n}\n\n/**\n * Returns a lazy [Iterable]
that wraps each element of the original array\n * into an [IndexedValue] containing the index of that element and the
element itself.\n *\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.withIndex():
Iterable<IndexedValue<UShort>> {\n return IndexingIterable { iterator() }\n}\n\n/**\n * Returns `true` if all
elements match the given [predicate].\n * \n * @sample samples.collections.Collections.Aggregates.all\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.all(predicate: (UInt) -> Boolean): Boolean {\n for (element in this) if (!predicate(element)) return
false\n return true\n}\n\n/**\n * Returns `true` if all elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.all\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun

```

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ULongArray.all(predicate: (ULong) -> Boolean): Boolean {
    for (element in this) if (!predicate(element)) return false
    return true
}
Returns `true` if all elements match the given [predicate].
@sample samples.collections.Collections.Aggregates.all

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
UByteArray.all(predicate: (UByte) -> Boolean): Boolean {
    for (element in this) if (!predicate(element)) return false
    return true
}
Returns `true` if all elements match the given [predicate].
@sample samples.collections.Collections.Aggregates.all

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
UShortArray.all(predicate: (UShort) -> Boolean): Boolean {
    for (element in this) if (!predicate(element)) return false
    return true
}
Returns `true` if array has at least one element.
@sample samples.collections.Collections.Aggregates.any

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
UIntArray.any(): Boolean {
    return storage.any()
}
Returns `true` if array has at least one element.
@sample samples.collections.Collections.Aggregates.any

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
ULongArray.any(): Boolean {
    return storage.any()
}
Returns `true` if array has at least one element.
@sample samples.collections.Collections.Aggregates.any

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
UByteArray.any(): Boolean {
    return storage.any()
}
Returns `true` if array has at least one element.
@sample samples.collections.Collections.Aggregates.any

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
UShortArray.any(): Boolean {
    return storage.any()
}
Returns `true` if at least one element matches the given [predicate].
@sample samples.collections.Collections.Aggregates.anyWithPredicate

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
UIntArray.any(predicate: (UInt) -> Boolean): Boolean {
    for (element in this) if (predicate(element)) return true
    return false
}
Returns `true` if at least one element matches the given [predicate].
@sample samples.collections.Collections.Aggregates.anyWithPredicate

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
ULongArray.any(predicate: (ULong) -> Boolean): Boolean {
    for (element in this) if (predicate(element)) return true
    return false
}
Returns `true` if at least one element matches the given [predicate].
@sample samples.collections.Collections.Aggregates.anyWithPredicate

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
UByteArray.any(predicate: (UByte) -> Boolean): Boolean {
    for (element in this) if (predicate(element)) return true
    return false
}
Returns `true` if at least one element matches the given [predicate].
@sample samples.collections.Collections.Aggregates.anyWithPredicate

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
UShortArray.any(predicate: (UShort) -> Boolean): Boolean {
    for (element in this) if (predicate(element)) return true
    return false
}
Returns the number of elements matching the given [predicate].

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
UIntArray.count(predicate: (UInt) -> Boolean): Int {
    var count = 0
    for (element in this) if (predicate(element)) ++count
    return count
}
Returns the number of elements matching the given [predicate].

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
ULongArray.count(predicate: (ULong) -> Boolean): Int {
    var count = 0
    for (element in this) if (predicate(element)) ++count
    return count
}
Returns the number of elements matching the given [predicate].

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun
UByteArray.count(predicate: (UByte) -> Boolean): Int {
    var count = 0
    for (element in this) if (predicate(element)) ++count
    return count
}
Returns the number of elements matching the given [predicate].

@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public

```

```

inline fun UShortArray.count(predicate: (UShort) -> Boolean): Int {
    var count = 0
    for (element in this) if (predicate(element)) ++count
    return count
}

/** Accumulates value starting with [initial] value and applying [operation] from left to right to current accumulator value and each element. Returns the specified [initial] value if the array is empty. @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value. */
@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun <R> UIntArray.fold(initial: R, operation: (acc: R, UInt) -> R): R {
    var accumulator = initial
    for (element in this) accumulator = operation(accumulator, element)
    return accumulator
}

/** Accumulates value starting with [initial] value and applying [operation] from left to right to current accumulator value and each element. Returns the specified [initial] value if the array is empty. @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value. */
@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun <R> ULongArray.fold(initial: R, operation: (acc: R, ULong) -> R): R {
    var accumulator = initial
    for (element in this) accumulator = operation(accumulator, element)
    return accumulator
}

/** Accumulates value starting with [initial] value and applying [operation] from left to right to current accumulator value and each element. Returns the specified [initial] value if the array is empty. @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value. */
@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun <R> UByteArray.fold(initial: R, operation: (acc: R, UByte) -> R): R {
    var accumulator = initial
    for (element in this) accumulator = operation(accumulator, element)
    return accumulator
}

/** Accumulates value starting with [initial] value and applying [operation] from left to right to current accumulator value and each element with its index in the original array. Returns the specified [initial] value if the array is empty. @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value. */
@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun <R> UShortArray.foldIndexed(initial: R, operation: (acc: R, UShort) -> R): R {
    var accumulator = initial
    for (element in this) accumulator = operation(accumulator, element)
    return accumulator
}

/** Accumulates value starting with [initial] value and applying [operation] from left to right to current accumulator value and each element with its index in the original array. Returns the specified [initial] value if the array is empty. @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value. */
@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun <R> UIntArray.foldIndexed(initial: R, operation: (index: Int, acc: R, UInt) -> R): R {
    var index = 0
    var accumulator = initial
    for (element in this) accumulator = operation(index++, accumulator, element)
    return accumulator
}

/** Accumulates value starting with [initial] value and applying [operation] from left to right to current accumulator value and each element with its index in the original array. Returns the specified [initial] value if the array is empty. @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value. */
@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun <R> ULongArray.foldIndexed(initial: R, operation: (index: Int, acc: R, ULong) -> R): R {
    var index = 0
    var accumulator = initial
    for (element in this) accumulator = operation(index++, accumulator, element)
    return accumulator
}

/** Accumulates value starting with [initial] value and applying [operation] from left to right to current accumulator value and each element with its index in the original array. Returns the specified [initial] value if the array is empty. @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value. */
@SinceKotlin("1.3")@ExperimentalUnsignedTypes@kotlin.internal.InlineOnly
public inline fun <R> UByteArray.foldIndexed(initial: R, operation: (index: Int, acc: R, UByte) -> R): R {
    var index = 0
    var accumulator = initial
    for (element in this) accumulator = operation(index++, accumulator, element)
    return accumulator
}

```

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right\n * to current accumulator value and each element with its index in the original array.\n * \n * Returns the
specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the index of an
element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UShortArray.foldIndexed(initial: R, operation: (index: Int, acc: R, UShort) -> R): R {\n  var index = 0\n  var
accumulator = initial\n  for (element in this) accumulator = operation(index++, accumulator, element)\n  return
accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right to
left\n * to each element and current accumulator value.\n * \n * Returns the specified [initial] value if the array is
empty.\n * \n * @param [operation] function that takes an element and current accumulator value, and calculates the
next accumulator value.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UIntArray.foldRight(initial: R, operation: (UInt, acc: R) -> R): R {\n  var index = lastIndex\n  var accumulator =
initial\n  while (index >= 0) {\n    accumulator = operation(get(index--), accumulator)\n  }\n  return
accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right to
left\n * to each element and current accumulator value.\n * \n * Returns the specified [initial] value if the array is
empty.\n * \n * @param [operation] function that takes an element and current accumulator value, and calculates the
next accumulator value.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
ULongArray.foldRight(initial: R, operation: (ULong, acc: R) -> R): R {\n  var index = lastIndex\n  var
accumulator = initial\n  while (index >= 0) {\n    accumulator = operation(get(index--), accumulator)\n  }\n
return accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right
to left\n * to each element and current accumulator value.\n * \n * Returns the specified [initial] value if the array is
empty.\n * \n * @param [operation] function that takes an element and current accumulator value, and calculates the
next accumulator value.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UByteArray.foldRight(initial: R, operation: (UByte, acc: R) -> R): R {\n  var index = lastIndex\n  var
accumulator = initial\n  while (index >= 0) {\n    accumulator = operation(get(index--), accumulator)\n  }\n
return accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right
to left\n * to each element and current accumulator value.\n * \n * Returns the specified [initial] value if the array is
empty.\n * \n * @param [operation] function that takes an element and current accumulator value, and calculates the
next accumulator value.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UShortArray.foldRight(initial: R, operation: (UShort, acc: R) -> R): R {\n  var index = lastIndex\n  var
accumulator = initial\n  while (index >= 0) {\n    accumulator = operation(get(index--), accumulator)\n  }\n
return accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right
to left\n * to each element with its index in the original array and current accumulator value.\n * \n * Returns the
specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the index of an
element, the element itself\n * and current accumulator value, and calculates the next accumulator value.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UIntArray.foldRightIndexed(initial: R, operation: (index: Int, UInt, acc: R) -> R): R {\n  var index = lastIndex\n
var accumulator = initial\n  while (index >= 0) {\n    accumulator = operation(index, get(index), accumulator)\n
--index\n  }\n  return accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying
[operation] from right to left\n * to each element with its index in the original array and current accumulator value.\n
*\n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the
index of an element, the element itself\n * and current accumulator value, and calculates the next accumulator
value.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
<R> ULongArray.foldRightIndexed(initial: R, operation: (index: Int, ULong, acc: R) -> R): R {\n  var index =
lastIndex\n  var accumulator = initial\n  while (index >= 0) {\n    accumulator = operation(index, get(index),

```

accumulator)\n --index\n }\n return accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right to left\n * to each element with its index in the original array and current accumulator value.\n * \n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the index of an element, the element itself\n * and current accumulator value, and calculates the next accumulator value.\n

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>\nUByteArray.foldRightIndexed(initial: R, operation: (index: Int, UByte, acc: R) -> R): R {\n    var index =\n    lastIndex\n    var accumulator = initial\n    while (index >= 0) {\n        accumulator = operation(index, get(index),\n        accumulator)\n        --index\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting with [initial] value and applying [operation] from right to left\n * to each element with its index in the original array and current accumulator value.\n * \n * Returns the specified [initial] value if the array is empty.\n * \n * @param [operation] function that takes the index of an element, the element itself\n * and current accumulator value, and calculates the next accumulator value.\n
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```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>\nUShortArray.foldRightIndexed(initial: R, operation: (index: Int, UShort, acc: R) -> R): R {\n    var index =\n    lastIndex\n    var accumulator = initial\n    while (index >= 0) {\n        accumulator = operation(index, get(index),\n        accumulator)\n        --index\n    }\n    return accumulator\n}\n\n/**\n * Performs the given [action] on each element.\n * \n * @param [action] function that takes the index of an element, the element itself\n * and current accumulator value, and calculates the next accumulator value.\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUIntArray.forEach(action: (UInt) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element.\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUByteArray.forEach(action: (UByte) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element.\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUShortArray.forEach(action: (UShort) -> Unit): Unit {\n    for (element in this) action(element)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element.\n * \n * @param [action] function that takes the index of an element and the element itself\n * and performs the action on the element.\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUIntArray.forEachIndexed(action: (index: Int, UInt) -> Unit): Unit {\n    var index = 0\n    for (item in this)\n    action(index++, item)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element.\n * \n * @param [action] function that takes the index of an element and the element itself\n * and performs the action on the element.\n
```

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*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUShortArray.forEachIndexed(action: (index: Int, UShort) -> Unit): Unit {\n    var index = 0\n    for (item in this)\n    action(index++, item)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element.\n * \n * @param [action] function that takes the index of an element and the element itself\n * and performs the action on the element.\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUByteArray.forEachIndexed(action: (index: Int, UByte) -> Unit): Unit {\n    var index = 0\n    for (item in this)\n    action(index++, item)\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the element.\n * \n * @param [action] function that takes the index of an element and the element itself\n * and performs the action on the element.\n
```

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUShortArray.forEachIndexed(action: (index: Int, UShort) -> Unit): Unit {\n    var index = 0\n    for (item in this)\n    action(index++, item)\n}\n\n@Deprecated("Use maxOrNull instead.")\n
```

```

ReplaceWith("this.maxOrNull()")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.max():
UInt? {\n    return maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.\",
ReplaceWith("this.maxOrNull()")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.max():
ULong? {\n    return maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.\",
ReplaceWith("this.maxOrNull()")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.max():
UByte? {\n    return maxOrNull()\n}\n\n@Deprecated("Use maxOrNull instead.\",
ReplaceWith("this.maxOrNull()")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.max():
UShort? {\n    return maxOrNull()\n}\n\n@Deprecated("Use maxByOrNull instead.\",
ReplaceWith("this.maxByOrNull(selector)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince =
"1.5", hiddenSince =
"1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
<R : Comparable<R>> UIntArray.maxBy(selector: (UInt) -> R): UInt? {\n    return
maxByOrNull(selector)\n}\n\n@Deprecated("Use maxByOrNull instead.\",
ReplaceWith("this.maxByOrNull(selector)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince =
"1.5", hiddenSince =
"1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
<R : Comparable<R>> ULongArray.maxBy(selector: (ULong) -> R): ULong? {\n    return
maxByOrNull(selector)\n}\n\n@Deprecated("Use maxByOrNull instead.\",
ReplaceWith("this.maxByOrNull(selector)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince =
"1.5", hiddenSince =
"1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
<R : Comparable<R>> UByteArray.maxBy(selector: (UByte) -> R): UByte? {\n    return
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"1.5", hiddenSince =
"1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
<R : Comparable<R>> UShortArray.maxBy(selector: (UShort) -> R): UShort? {\n    return
maxByOrNull(selector)\n}\n\n/**\n * Returns the first element yielding the largest value of the given function or
`null` if there are no elements.\n * \n * @sample samples.collections.Collections.Aggregates.maxByOrNull\n
*/\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R :
Comparable<R>> UIntArray.maxByOrNull(selector: (UInt) -> R): UInt? {\n    if (isEmpty()) return null\n    var
maxElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return maxElem\n    var maxVal =
selector(maxElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (maxVal < v)
{\n            maxElem = e\n            maxVal = v\n        }\n    }\n    return maxElem\n}\n\n/**\n * Returns the first
element yielding the largest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.maxByOrNull\n
*/\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R :
Comparable<R>> ULongArray.maxByOrNull(selector: (ULong) -> R): ULong? {\n    if (isEmpty()) return null\n
var maxElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return maxElem\n    var maxVal =
selector(maxElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (maxVal < v)
{\n            maxElem = e\n            maxVal = v\n        }\n    }\n    return maxElem\n}\n\n/**\n * Returns the first
element yielding the largest value of the given function or `null` if there are no elements.\n * \n * @sample
samples.collections.Collections.Aggregates.maxByOrNull\n
*/\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R :

```

```
Comparable<R>> UByteArray.maxByOrNull(selector: (UByte) -> R): UByte? {
    if (isEmpty()) return null
    var maxElem = this[0]
    val lastIndex = this.lastIndex
    if (lastIndex == 0) return maxElem
    var maxValue = selector(maxElem)
    for (i in 1..lastIndex) {
        val e = this[i]
        val v = selector(e)
        if (maxValue < v) {
            maxElem = e
            maxValue = v
        }
    }
    return maxElem
}
Returns the first element yielding the largest value of the given function or `null` if there are no elements.
@sample
samples.collections.Collections.Aggregates.maxByOrNull
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>> UShortArray.maxByOrNull(selector: (UShort) -> R): UShort? {
    if (isEmpty()) return null
    var maxElem = this[0]
    val lastIndex = this.lastIndex
    if (lastIndex == 0) return maxElem
    var maxValue = selector(maxElem)
    for (i in 1..lastIndex) {
        val e = this[i]
        val v = selector(e)
        if (maxValue < v) {
            maxElem = e
            maxValue = v
        }
    }
    return maxElem
}
Returns the largest value among all values produced by [selector] function applied to each element in the array.
If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
@throws
NoSuchElementException if the array is empty.
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun UIntArray.maxOf(selector: (UInt) -> Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return maxValue
}
Returns the largest value among all values produced by [selector] function applied to each element in the array.
If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
@throws
NoSuchElementException if the array is empty.
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun ULongArray.maxOf(selector: (ULong) -> Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return maxValue
}
Returns the largest value among all values produced by [selector] function applied to each element in the array.
If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
@throws
NoSuchElementException if the array is empty.
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun UByteArray.maxOf(selector: (UByte) -> Double): Double {
    if (isEmpty()) throw NoSuchElementException()
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Returns the largest value among all values produced by [selector] function applied to each element in the array.
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NoSuchElementException if the array is empty.
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```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun UShortArray.maxOf(selector: (UShort) -> Double): Double {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return maxValue
}
Returns the largest value among all values produced by [selector] function applied to each element in the array.
If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.
@throws
NoSuchElementException if the array is empty.
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun UIntArray.maxOf(selector: (UInt) -> Float): Float {
    if (isEmpty()) throw NoSuchElementException()
    var maxValue = selector(this[0])
    for (i in 1..lastIndex) {
        val v = selector(this[i])
        maxValue = maxOf(maxValue, v)
    }
    return maxValue
}
Returns the largest value among all values produced
```

```

by [selector] function\n * applied to each element in the array.\n * \n * If any of values produced by [selector]
function is `NaN`, the returned result is `NaN`.\n * \n * @throws NoSuchElementException if the array is empty.\n
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.maxOf(selector: (ULong) -> Float): Float {\n if (isEmpty()) throw NoSuchElementException()\n
var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n maxValue =
maxOf(maxValue, v)\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values produced
by [selector] function\n * applied to each element in the array.\n * \n * If any of values produced by [selector]
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UByteArray.maxOf(selector: (UByte) -> Float): Float {\n if (isEmpty()) throw NoSuchElementException()\n var
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.maxOf(selector: (UShort) -> Float): Float {\n if (isEmpty()) throw NoSuchElementException()\n
var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n maxValue =
maxOf(maxValue, v)\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values produced
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Comparable<R>> UIntArray.maxOf(selector: (UInt) -> R): R {\n if (isEmpty()) throw
NoSuchElementException()\n var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v =
selector(this[i])\n if (maxValue < v) {\n maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the
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ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R :
Comparable<R>> ULongArray.maxOf(selector: (ULong) -> R): R {\n if (isEmpty()) throw
NoSuchElementException()\n var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v =
selector(this[i])\n if (maxValue < v) {\n maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the
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ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R :
Comparable<R>> UShortArray.maxOf(selector: (UShort) -> R): R {\n if (isEmpty()) throw
NoSuchElementException()\n var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v =

```

`selector(this[i])\n if (maxValue < v) {\n maxValue = v\n }\n } return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n`

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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun\nUIntArray.maxOrNull(selector: (UInt) -> Double): Double? {\n    if (isEmpty()) return null\n    var maxValue =\n    selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        maxValue = maxOf(maxValue, v)\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
```

UByteArray.maxOrNull(selector: (UByte) -> Float): Float? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n maxValue = maxOf(maxValue, v)\n }\n return maxValue\n}\n\n/**\n * Returns the largest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n

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```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>>\nUShortArray.maxOrNull(selector: (UShort) -> R): R? {\n if (isEmpty()) return null\n var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (maxValue < v) {\n maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector] function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution\nByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>\nUIntArray.maxOfWith(comparator: Comparator<in R>, selector: (UInt) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var maxValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (comparator.compare(maxValue, v) < 0) {\n maxValue = v\n }\n }\n return maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector] function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n
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selector(this[i])\n    if (comparator.compare(maxValue, v) < 0) {\n        maxValue = v\n    }\n    }\n    return
maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values
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ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UByteArray.maxOfWith(comparator: Comparator<in R>, selector: (UByte) -> R): R {\n    if (isEmpty()) throw
NoSuchElementException()\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v =
selector(this[i])\n        if (comparator.compare(maxValue, v) < 0) {\n            maxValue = v\n        }\n    }\n    return
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ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UShortArray.maxOfWith(comparator: Comparator<in R>, selector: (UShort) -> R): R {\n    if (isEmpty()) throw
NoSuchElementException()\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v =
selector(this[i])\n        if (comparator.compare(maxValue, v) < 0) {\n            maxValue = v\n        }\n    }\n    return
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ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UIntArray.maxOfWithOrNull(comparator: Comparator<in R>, selector: (UInt) -> R): R? {\n    if (isEmpty()) return
null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if
(comparator.compare(maxValue, v) < 0) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
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ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
ULongArray.maxOfWithOrNull(comparator: Comparator<in R>, selector: (ULong) -> R): R? {\n    if (isEmpty())
return null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if
(comparator.compare(maxValue, v) < 0) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest value according to the provided [comparator]\n * among all values produced by [selector]
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ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UShortArray.maxOfWithOrNull(comparator: Comparator<in R>, selector: (UShort) -> R): R? {\n    if (isEmpty())
return null\n    var maxValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        if
(comparator.compare(maxValue, v) < 0) {\n            maxValue = v\n        }\n    }\n    return maxValue\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.maxOrNull(): UInt? {\n    if
(isEmpty()) return null\n    var max = this[0]\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        if (max < e) max

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= e\n }\n return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.maxOrNull(): ULong? {\n if
(isEmpty()) return null\n var max = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (max < e) max
= e\n }\n return max\n}\n\n/**\n * Returns the largest element or `null` if there are no elements.\n
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*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.maxOrNull(): UShort? {\n if
(isEmpty()) return null\n var max = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (max < e) max
= e\n }\n return max\n}\n\n@Deprecated("Use maxWithOrNull instead."),
ReplaceWith("this.maxWithOrNull(comparator)")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun
UIntArray.maxWith(comparator: Comparator<in UInt>): UInt? {\n return
maxWithOrNull(comparator)\n}\n\n@Deprecated("Use maxWithOrNull instead."),
ReplaceWith("this.maxWithOrNull(comparator)")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun
ULongArray.maxWith(comparator: Comparator<in ULong>): ULong? {\n return
maxWithOrNull(comparator)\n}\n\n@Deprecated("Use maxWithOrNull instead."),
ReplaceWith("this.maxWithOrNull(comparator)")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
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= "1.5", hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun
UShortArray.maxWith(comparator: Comparator<in UShort>): UShort? {\n return
maxWithOrNull(comparator)\n}\n\n/**\n * Returns the first element having the largest value according to the
provided [comparator] or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.maxWithOrNull(comparator:
Comparator<in UInt>): UInt? {\n if (isEmpty()) return null\n var max = this[0]\n for (i in 1..lastIndex) {\n
val e = this[i]\n if (comparator.compare(max, e) < 0) max = e\n }\n return max\n}\n\n/**\n * Returns the
first element having the largest value according to the provided [comparator] or `null` if there are no elements.\n
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Comparator<in ULong>): ULong? {\n if (isEmpty()) return null\n var max = this[0]\n for (i in 1..lastIndex) {\n
val e = this[i]\n if (comparator.compare(max, e) < 0) max = e\n }\n return max\n}\n\n/**\n * Returns the
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Comparator<in UShort>): UShort? {\n if (isEmpty()) return null\n var max = this[0]\n for (i in 1..lastIndex) {\n
val e = this[i]\n if (comparator.compare(max, e) < 0) max = e\n }\n return
max\n}\n\n@Deprecated("Use minOrNull instead."),
ReplaceWith("this.minOrNull()")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.min(): UInt?
{\n return minOrNull()\n}\n\n@Deprecated("Use minOrNull instead."),
ReplaceWith("this.minOrNull()")\n)\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.5",
hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.min():

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ULong? {\n  return minOrNull()\n}\n\n@Deprecated(\\"Use minOrNull instead.\",
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hiddenSince = \\"1.6\")\n\n@SinceKotlin(\\"1.3\")\n\n@ExperimentalUnsignedTypes\n\npublic fun UShortArray.min():
UShort? {\n  return minOrNull()\n}\n\n@Deprecated(\\"Use minByOrNull instead.\",
ReplaceWith(\\"this.minByOrNull(selector)\")\n)\n@DeprecatedSinceKotlin(warningSince = \\"1.4\", errorSince =
\\"1.5\", hiddenSince =
\\"1.6\")\n\n@SinceKotlin(\\"1.3\")\n\n@ExperimentalUnsignedTypes\n\n@kotlin.internal.InlineOnly\n\npublic inline fun
<R : Comparable<R>> UIntArray.minBy(selector: (UInt) -> R): UInt? {\n  return
minByOrNull(selector)\n}\n\n@Deprecated(\\"Use minByOrNull instead.\",
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<R : Comparable<R>> UShortArray.minBy(selector: (UShort) -> R): UShort? {\n  return
minByOrNull(selector)\n}\n\n/**\n * Returns the first element yielding the smallest value of the given function or
`null` if there are no elements.\n * \n * @sample samples.collections.Collections.Aggregates.minByOrNull\n
*\n\n@SinceKotlin(\\"1.4\")\n\n@ExperimentalUnsignedTypes\n\n@kotlin.internal.InlineOnly\n\npublic inline fun <R :
Comparable<R>> UIntArray.minByOrNull(selector: (UInt) -> R): UInt? {\n  if (isEmpty()) return null\n  var
minElem = this[0]\n  val lastIndex = this.lastIndex\n  if (lastIndex == 0) return minElem\n  var minValue =
selector(minElem)\n  for (i in 1..lastIndex) {\n    val e = this[i]\n    val v = selector(e)\n    if (minValue > v)
{\n      minElem = e\n      minValue = v\n    }\n  }\n  return minElem\n}\n\n/**\n * Returns the first
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samples.collections.Collections.Aggregates.minByOrNull

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*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R : Comparable<R>> UShortArray.minByOrNull(selector: (UShort) -> R): UShort? {\n    if (isEmpty()) return null\n    var minElem = this[0]\n    val lastIndex = this.lastIndex\n    if (lastIndex == 0) return minElem\n    var minValue = selector(minElem)\n    for (i in 1..lastIndex) {\n        val e = this[i]\n        val v = selector(e)\n        if (minValue > v) {\n            minElem = e\n            minValue = v\n        }\n    }\n    return minElem\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array.\n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n * @throws NoSuchElementException if the array is empty.\n
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*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun UIntArray.minOf(selector: (UInt) -> Double): Double {\n    if (isEmpty()) throw NoSuchElementException()\n    var minValue = selector(this[0])\n    for (i in 1..lastIndex) {\n        val v = selector(this[i])\n        minValue = minOf(minValue, v)\n    }\n    return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array.\n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n * @throws NoSuchElementException if the array is empty.\n
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```



```
UIntArray.minOrNull(selector: (UInt) -> Double): Double? {\n  if (isEmpty()) return null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    minValue = minOf(minValue, v)\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
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```

```
UShortArray.minOrNull(selector: (UShort) -> Double): Double? {\n  if (isEmpty()) return null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    minValue = minOf(minValue, v)\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
```

```
UIntArray.minOrNull(selector: (UInt) -> Float): Float? {\n  if (isEmpty()) return null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    minValue = minOf(minValue, v)\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
```

```
ULongArray.minOrNull(selector: (ULong) -> Float): Float? {\n  if (isEmpty()) return null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    minValue = minOf(minValue, v)\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
```

```
UByteArray.minOrNull(selector: (UByte) -> Float): Float? {\n  if (isEmpty()) return null\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    minValue = minOf(minValue, v)\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n * \n * If any of values produced by [selector] function is `NaN`, the returned result is `NaN`.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
```

```

ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.minOfOrNull(selector: (UShort) -> Float): Float? {\n  if (isEmpty()) return null\n  var minValue =
selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    minValue = minOf(minValue, v)\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value among all values produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n */\n\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R :
Comparable<R>> UIntArray.minOfOrNull(selector: (UInt) -> R): R? {\n  if (isEmpty()) return null\n  var
minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if (minValue > v) {\n
minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value among all values
produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n */\n\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R :
Comparable<R>> ULongArray.minOfOrNull(selector: (ULong) -> R): R? {\n  if (isEmpty()) return null\n  var
minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if (minValue > v) {\n
minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value among all values
produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n */\n\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R :
Comparable<R>> UByteArray.minOfOrNull(selector: (UByte) -> R): R? {\n  if (isEmpty()) return null\n  var
minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if (minValue > v) {\n
minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value among all values
produced by [selector] function\n * applied to each element in the array or `null` if there are no elements.\n */\n\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R :
Comparable<R>> UShortArray.minOfOrNull(selector: (UShort) -> R): R? {\n  if (isEmpty()) return null\n  var
minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v = selector(this[i])\n    if (minValue > v) {\n
minValue = v\n    }\n  }\n  return minValue\n}\n\n/**\n * Returns the smallest value according to the
provided [comparator]\n * among all values produced by [selector] function applied to each element in the array.\n */\n\n*\n * @throws NoSuchElementException if the array is empty.\n */\n\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
UIntArray.minOfWith(comparator: Comparator<in R>, selector: (UInt) -> R): R {\n  if (isEmpty()) throw
NoSuchElementException()\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v =
selector(this[i])\n    if (comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return
minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all values
produced by [selector] function applied to each element in the array.\n */\n\n*\n * @throws NoSuchElementException if
the array is empty.\n */\n\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>
ULongArray.minOfWith(comparator: Comparator<in R>, selector: (ULong) -> R): R {\n  if (isEmpty()) throw
NoSuchElementException()\n  var minValue = selector(this[0])\n  for (i in 1..lastIndex) {\n    val v =
selector(this[i])\n    if (comparator.compare(minValue, v) > 0) {\n      minValue = v\n    }\n  }\n  return
minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all values
produced by [selector] function applied to each element in the array.\n */\n\n*\n * @throws NoSuchElementException if
the array is empty.\n */\n\n*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>

```

UByteArray.minOfWith(comparator: Comparator<in R>, selector: (UByte) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (comparator.compare(minValue, v) > 0) {\n minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector] function applied to each element in the array.\n * \n * @throws NoSuchElementException if the array is empty.\n

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>\nUShortArray.minOfWith(comparator: Comparator<in R>, selector: (UShort) -> R): R {\n if (isEmpty()) throw NoSuchElementException()\n var minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (comparator.compare(minValue, v) > 0) {\n minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>\nUIntArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (UInt) -> R): R? {\n if (isEmpty()) return null\n var minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (comparator.compare(minValue, v) > 0) {\n minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>\nULongArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (ULong) -> R): R? {\n if (isEmpty()) return null\n var minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (comparator.compare(minValue, v) > 0) {\n minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>\nUByteArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (UByte) -> R): R? {\n if (isEmpty()) return null\n var minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (comparator.compare(minValue, v) > 0) {\n minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest value according to the provided [comparator]\n * among all values produced by [selector] function applied to each element in the array or `null` if there are no elements.\n
```

```
*\n@SinceKotlin("1.4")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolutionByLambdaReturnType\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R>\nUShortArray.minOfWithOrNull(comparator: Comparator<in R>, selector: (UShort) -> R): R? {\n if (isEmpty()) return null\n var minValue = selector(this[0])\n for (i in 1..lastIndex) {\n val v = selector(this[i])\n if (comparator.compare(minValue, v) > 0) {\n minValue = v\n }\n }\n return minValue\n}\n\n/**\n * Returns the smallest element or `null` if there are no elements.\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.minOrNull(): UInt? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (min > e) min = e\n }\n return min\n}\n\n/**\n * Returns the smallest element or `null` if there are no elements.\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.minOrNull(): ULong? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (min > e) min = e\n }\n return min\n}\n\n/**\n * Returns the smallest element or `null` if there are no elements.\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.minOrNull(): UByte? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (min > e) min =\n
```

```

e\n } \n return min\n}\n\n/**\n * Returns the smallest element or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.minOrNull(): UShort? {\n if
(isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n val e = this[i]\n if (min > e) min =
e\n }\n return min\n}\n\n@Deprecated("Use minWithOrNull instead."),
ReplaceWith("this.minWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun
UIntArray.minWith(comparator: Comparator<in UInt>): UInt? {\n return
minWithOrNull(comparator)\n}\n\n@Deprecated("Use minWithOrNull instead."),
ReplaceWith("this.minWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun
ULongArray.minWith(comparator: Comparator<in ULong>): ULong? {\n return
minWithOrNull(comparator)\n}\n\n@Deprecated("Use minWithOrNull instead."),
ReplaceWith("this.minWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun
UByteArray.minWith(comparator: Comparator<in UByte>): UByte? {\n return
minWithOrNull(comparator)\n}\n\n@Deprecated("Use minWithOrNull instead."),
ReplaceWith("this.minWithOrNull(comparator)")\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince
= "1.5", hiddenSince = "1.6")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun
UShortArray.minWith(comparator: Comparator<in UShort>): UShort? {\n return
minWithOrNull(comparator)\n}\n\n/**\n * Returns the first element having the smallest value according to the
provided [comparator] or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UIntArray.minWithOrNull(comparator:
Comparator<in UInt>): UInt? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n
val e = this[i]\n if (comparator.compare(min, e) > 0) min = e\n }\n return min\n}\n\n/**\n * Returns the first
element having the smallest value according to the provided [comparator] or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun ULongArray.minWithOrNull(comparator:
Comparator<in ULong>): ULong? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n
val e = this[i]\n if (comparator.compare(min, e) > 0) min = e\n }\n return min\n}\n\n/**\n * Returns the
first element having the smallest value according to the provided [comparator] or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UByteArray.minWithOrNull(comparator:
Comparator<in UByte>): UByte? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n
val e = this[i]\n if (comparator.compare(min, e) > 0) min = e\n }\n return min\n}\n\n/**\n * Returns the
first element having the smallest value according to the provided [comparator] or `null` if there are no elements.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun UShortArray.minWithOrNull(comparator:
Comparator<in UShort>): UShort? {\n if (isEmpty()) return null\n var min = this[0]\n for (i in 1..lastIndex) {\n
val e = this[i]\n if (comparator.compare(min, e) > 0) min = e\n }\n return min\n}\n\n/**\n * Returns
`true` if the array has no elements.\n * \n * @sample samples.collections.Collections.Aggregates.none\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.none(): Boolean {\n return isEmpty()\n}\n\n/**\n * Returns `true` if the array has no elements.\n * \n *
@sample samples.collections.Collections.Aggregates.none\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.none(): Boolean {\n return isEmpty()\n}\n\n/**\n * Returns `true` if the array has no elements.\n * \n *
@sample samples.collections.Collections.Aggregates.none\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.none(): Boolean {\n return isEmpty()\n}\n\n/**\n * Returns `true` if the array has no elements.\n * \n *
@sample samples.collections.Collections.Aggregates.none\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.none(): Boolean {\n return isEmpty()\n}\n\n/**\n * Returns `true` if no elements match the given

```

```

[predicate].\n * \n * @sample samples.collections.Collections.Aggregates.noneWithPredicate\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.none(predicate: (UInt) -> Boolean): Boolean {\n  for (element in this) if (predicate(element)) return
false\n  return true\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.none(predicate: (ULong) -> Boolean): Boolean {\n  for (element in this) if (predicate(element)) return
false\n  return true\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.none(predicate: (UByte) -> Boolean): Boolean {\n  for (element in this) if (predicate(element)) return
false\n  return true\n}\n\n/**\n * Returns `true` if no elements match the given [predicate].\n * \n * @sample
samples.collections.Collections.Aggregates.noneWithPredicate\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.none(predicate: (UShort) -> Boolean): Boolean {\n  for (element in this) if (predicate(element))
return false\n  return true\n}\n\n/**\n * Performs the given [action] on each element and returns the array itself
afterwards.\n * \n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic
inline fun UIntArray.onEach(action: (UInt) -> Unit): UIntArray {\n  return apply { for (element in this)
action(element) }\n}\n\n/**\n * Performs the given [action] on each element and returns the array itself
afterwards.\n * \n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic
inline fun ULongArray.onEach(action: (ULong) -> Unit): ULongArray {\n  return apply { for (element in this)
action(element) }\n}\n\n/**\n * Performs the given [action] on each element and returns the array itself
afterwards.\n * \n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic
inline fun UByteArray.onEach(action: (UByte) -> Unit): UByteArray {\n  return apply { for (element in this)
action(element) }\n}\n\n/**\n * Performs the given [action] on each element and returns the array itself
afterwards.\n * \n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic
inline fun UShortArray.onEach(action: (UShort) -> Unit): UShortArray {\n  return apply { for (element in this)
action(element) }\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index with the
element,\n * and returns the array itself afterwards.\n * @param [action] function that takes the index of an element
and the element itself\n * and performs the action on the element.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.onEachIndexed(action: (index: Int, UInt) -> Unit): UIntArray {\n  return apply {
forEachIndexed(action) }\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index
with the element,\n * and returns the array itself afterwards.\n * @param [action] function that takes the index of an
element and the element itself\n * and performs the action on the element.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.onEachIndexed(action: (index: Int, ULong) -> Unit): ULongArray {\n  return apply {
forEachIndexed(action) }\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index
with the element,\n * and returns the array itself afterwards.\n * @param [action] function that takes the index of an
element and the element itself\n * and performs the action on the element.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.onEachIndexed(action: (index: Int, UByte) -> Unit): UByteArray {\n  return apply {
forEachIndexed(action) }\n}\n\n/**\n * Performs the given [action] on each element, providing sequential index
with the element,\n * and returns the array itself afterwards.\n * @param [action] function that takes the index of an
element and the element itself\n * and performs the action on the element.\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.onEachIndexed(action: (index: Int, UShort) -> Unit): UShortArray {\n  return apply {
forEachIndexed(action) }\n}\n\n/**\n * Accumulates value starting with the first element and applying [operation]

```

from left to right
 * to current accumulator value and each element.
 * Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceOrNull] instead. It returns `null` when its receiver is empty.
 * @param [operation] function that takes current accumulator value and an element,
 * and calculates the next accumulator value.
 * @sample samples.collections.Collections.Aggregates.reduce

```

* \n @SinceKotlin("1.3") \n @ExperimentalUnsignedTypes \n @kotlin.internal.InlineOnly \n public inline fun
UIntArray.reduce(operation: (acc: UInt, UInt) -> UInt): UInt { \n if (isEmpty()) \n throw
UnsupportedOperationException("Empty array can't be reduced.") \n var accumulator = this[0] \n for (index in
1..lastIndex) { \n accumulator = operation(accumulator, this[index]) \n } \n return accumulator \n } \n /** \n
Accumulates value starting with the first element and applying [operation] from left to right
* to current
accumulator value and each element.
* Throws an exception if this array is empty. If the array can be empty
in an expected way,
* please use [reduceOrNull] instead. It returns `null` when its receiver is empty.
* @param [operation] function that takes current accumulator value and an element,
* and calculates the next
accumulator value.
* @sample samples.collections.Collections.Aggregates.reduce
* \n @SinceKotlin("1.3") \n @ExperimentalUnsignedTypes \n @kotlin.internal.InlineOnly \n public inline fun
ULongArray.reduce(operation: (acc: ULong, ULong) -> ULong): ULong { \n if (isEmpty()) \n throw
UnsupportedOperationException("Empty array can't be reduced.") \n var accumulator = this[0] \n for (index in
1..lastIndex) { \n accumulator = operation(accumulator, this[index]) \n } \n return accumulator \n } \n /** \n
Accumulates value starting with the first element and applying [operation] from left to right
* to current
accumulator value and each element.
* Throws an exception if this array is empty. If the array can be empty
in an expected way,
* please use [reduceOrNull] instead. It returns `null` when its receiver is empty.
* @param [operation] function that takes current accumulator value and an element,
* and calculates the next
accumulator value.
* @sample samples.collections.Collections.Aggregates.reduce
* \n @SinceKotlin("1.3") \n @ExperimentalUnsignedTypes \n @kotlin.internal.InlineOnly \n public inline fun
UByteArray.reduce(operation: (acc: UByte, UByte) -> UByte): UByte { \n if (isEmpty()) \n throw
UnsupportedOperationException("Empty array can't be reduced.") \n var accumulator = this[0] \n for (index in
1..lastIndex) { \n accumulator = operation(accumulator, this[index]) \n } \n return accumulator \n } \n /** \n
Accumulates value starting with the first element and applying [operation] from left to right
* to current
accumulator value and each element.
* Throws an exception if this array is empty. If the array can be empty
in an expected way,
* please use [reduceOrNull] instead. It returns `null` when its receiver is empty.
* @param [operation] function that takes current accumulator value and an element,
* and calculates the next
accumulator value.
* @sample samples.collections.Collections.Aggregates.reduce
* \n @SinceKotlin("1.3") \n @ExperimentalUnsignedTypes \n @kotlin.internal.InlineOnly \n public inline fun
UShortArray.reduce(operation: (acc: UShort, UShort) -> UShort): UShort { \n if (isEmpty()) \n throw
UnsupportedOperationException("Empty array can't be reduced.") \n var accumulator = this[0] \n for (index in
1..lastIndex) { \n accumulator = operation(accumulator, this[index]) \n } \n return accumulator \n } \n /** \n
Accumulates value starting with the first element and applying [operation] from left to right
* to current
accumulator value and each element with its index in the original array.
* Throws an exception if this array is
empty. If the array can be empty in an expected way,
* please use [reduceIndexedOrNull] instead. It returns `null`
when its receiver is empty.
* @param [operation] function that takes the index of an element, current
accumulator value and the element itself,
* and calculates the next accumulator value.
* @sample
samples.collections.Collections.Aggregates.reduce
* \n @SinceKotlin("1.3") \n @ExperimentalUnsignedTypes \n @kotlin.internal.InlineOnly \n public inline fun
UIntArray.reduceIndexed(operation: (index: Int, acc: UInt, UInt) -> UInt): UInt { \n if (isEmpty()) \n throw
UnsupportedOperationException("Empty array can't be reduced.") \n var accumulator = this[0] \n for (index in
1..lastIndex) { \n accumulator = operation(index, accumulator, this[index]) \n } \n return
accumulator \n } \n /** \n
Accumulates value starting with the first element and applying [operation] from left to
right
* to current accumulator value and each element with its index in the original array.
* Throws an
exception if this array is empty. If the array can be empty in an expected way,
* please use [reduceIndexedOrNull]

```

instead. It returns `null` when its receiver is empty.

```

    @param [operation] function that takes the index of an
    element, current accumulator value and the element itself,
    and calculates the next accumulator value.
    @sample samples.collections.Collections.Aggregates.reduce
    */
    @SinceKotlin("1.3")
    @ExperimentalUnsignedTypes
    @kotlin.internal.InlineOnly
    public inline fun
    ULongArray.reduceIndexed(operation: (index: Int, acc: ULong, ULong) -> ULong): ULong {
        if (isEmpty())
            throw UnsupportedOperationException("Empty array can't be reduced.")
        var accumulator = this[0]
        for (index in 1..lastIndex) {
            accumulator = operation(index, accumulator, this[index])
        }
        return accumulator
    }
    /**
     * Accumulates value starting with the first element and applying [operation] from left to
     right
     * to current accumulator value and each element with its index in the original array.
     * Throws an
     exception if this array is empty. If the array can be empty in an expected way,
     please use [reduceIndexedOrNull]
     instead. It returns `null` when its receiver is empty.
     @param [operation] function that takes the index of an
     element, current accumulator value and the element itself,
     and calculates the next accumulator value.
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    @kotlin.internal.InlineOnly
    public inline fun
    UByteArray.reduceIndexed(operation: (index: Int, acc: UByte, UByte) -> UByte): UByte {
        if (isEmpty())
            throw UnsupportedOperationException("Empty array can't be reduced.")
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        for (index in 1..lastIndex) {
            accumulator = operation(index, accumulator, this[index])
        }
        return accumulator
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     * Accumulates value starting with the first element and applying [operation] from left to
     right
     * to current accumulator value and each element with its index in the original array.
     * Throws an
     exception if this array is empty. If the array can be empty in an expected way,
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     element, current accumulator value and the element itself,
     and calculates the next accumulator value.
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     */
    @SinceKotlin("1.3")
    @ExperimentalUnsignedTypes
    @kotlin.internal.InlineOnly
    public inline fun
    UShortArray.reduceIndexed(operation: (index: Int, acc: UShort, UShort) -> UShort): UShort {
        if (isEmpty())
            throw UnsupportedOperationException("Empty array can't be reduced.")
        var accumulator = this[0]
        for (index in 1..lastIndex) {
            accumulator = operation(index, accumulator, this[index])
        }
        return accumulator
    }
    /**
     * Accumulates value starting with the first element and applying [operation] from left to
     right
     * to current accumulator value and each element with its index in the original array.
     * Returns `null`
     if the array is empty.
     @param [operation] function that takes the index of an element, current accumulator
     value and the element itself,
     and calculates the next accumulator value.
     @sample
     samples.collections.Collections.Aggregates.reduceOrNull
     */
    @SinceKotlin("1.4")
    @ExperimentalUnsignedTypes
    @kotlin.internal.InlineOnly
    public inline fun
    UIntArray.reduceIndexedOrNull(operation: (index: Int, acc: UInt, UInt) -> UInt): UInt? {
        if (isEmpty())
            return null
        var accumulator = this[0]
        for (index in 1..lastIndex) {
            accumulator = operation(index,
            accumulator, this[index])
        }
        return accumulator
    }
    /**
     * Accumulates value starting with the first
     element and applying [operation] from left to right
     * to current accumulator value and each element with its index
     in the original array.
     * Returns `null` if the array is empty.
     @param [operation] function that takes the
     index of an element, current accumulator value and the element itself,
     and calculates the next accumulator
     value.
     @sample samples.collections.Collections.Aggregates.reduceOrNull
     */
    @SinceKotlin("1.4")
    @ExperimentalUnsignedTypes
    @kotlin.internal.InlineOnly
    public inline fun
    ULongArray.reduceIndexedOrNull(operation: (index: Int, acc: ULong, ULong) -> ULong): ULong? {
        if
        (isEmpty())
            return null
        var accumulator = this[0]
        for (index in 1..lastIndex) {
            accumulator =
            operation(index, accumulator, this[index])
        }
        return accumulator
    }
    /**
     * Accumulates value starting
     with the first element and applying [operation] from left to right
     * to current accumulator value and each element
     with its index in the original array.
     * Returns `null` if the array is empty.
     @param [operation]
     function that takes the index of an element, current accumulator value and the element itself,
     and calculates the
     next accumulator value.
     @sample samples.collections.Collections.Aggregates.reduceOrNull
     */

```

```

*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.reduceIndexedOrNull(operation: (index: Int, acc: UByte, UByte) -> UByte): UByte? {\n if
(isEmpty())\n    return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex) {\n        accumulator =
operation(index, accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting
with the first element and applying [operation] from left to right\n * to current accumulator value and each element
with its index in the original array.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation]
function that takes the index of an element, current accumulator value and the element itself,\n * and calculates the
next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.reduceIndexedOrNull(operation: (index: Int, acc: UShort, UShort) -> UShort): UShort? {\n if
(isEmpty())\n    return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex) {\n        accumulator =
operation(index, accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value starting
with the first element and applying [operation] from left to right\n * to current accumulator value and each
element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current
accumulator value and an element,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun UIntArray.reduceOrNull(operation: (acc: UInt, UInt) -> UInt): UInt?
{\n if (isEmpty())\n    return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex) {\n
accumulator = operation(accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates value
starting with the first element and applying [operation] from left to right\n * to current accumulator value and each
element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current
accumulator value and an element,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun ULongArray.reduceOrNull(operation: (acc: ULong, ULong) ->
ULong): ULong? {\n if (isEmpty())\n    return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex)
{\n        accumulator = operation(accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates
value starting with the first element and applying [operation] from left to right\n * to current accumulator value and
each element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current
accumulator value and an element,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun UByteArray.reduceOrNull(operation: (acc: UByte, UByte) ->
UByte): UByte? {\n if (isEmpty())\n    return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex)
{\n        accumulator = operation(accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates
value starting with the first element and applying [operation] from left to right\n * to current accumulator value and
each element.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes current
accumulator value and an element,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceOrNull\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun UShortArray.reduceOrNull(operation: (acc: UShort, UShort) ->
UShort): UShort? {\n if (isEmpty())\n    return null\n    var accumulator = this[0]\n    for (index in 1..lastIndex)
{\n        accumulator = operation(accumulator, this[index])\n    }\n    return accumulator\n}\n\n/**\n * Accumulates
value starting with the last element and applying [operation] from right to left\n * to each element and current
accumulator value.\n * \n * Throws an exception if this array is empty. If the array can be empty in an expected
way,\n * please use [reduceRightOrNull] instead. It returns `null` when its receiver is empty.\n * \n * @param
[operation] function that takes an element and current accumulator value,\n * and calculates the next accumulator

```

```

value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceRight\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.reduceRight(operation: (UInt, acc: UInt) -> UInt): UInt {\n  var index = lastIndex\n  if (index < 0)
throw UnsupportedOperationException("Empty array can't be reduced.")\n  var accumulator = get(index--)\n
while (index >= 0) {\n    accumulator = operation(get(index--), accumulator)\n  }\n  return
accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation] from right to
left\n * to each element and current accumulator value.\n * \n * Throws an exception if this array is empty. If the
array can be empty in an expected way,\n * please use [reduceRightOrNull] instead. It returns `null` when its
receiver is empty.\n * \n * @param [operation] function that takes an element and current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.reduceRight(operation: (ULong, acc: ULong) -> ULong): ULong {\n  var index = lastIndex\n  if
(index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")\n  var accumulator =
get(index--)\n  while (index >= 0) {\n    accumulator = operation(get(index--), accumulator)\n  }\n  return
accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation] from right to
left\n * to each element and current accumulator value.\n * \n * Throws an exception if this array is empty. If the
array can be empty in an expected way,\n * please use [reduceRightOrNull] instead. It returns `null` when its
receiver is empty.\n * \n * @param [operation] function that takes an element and current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.reduceRight(operation: (UByte, acc: UByte) -> UByte): UByte {\n  var index = lastIndex\n  if (index
< 0) throw UnsupportedOperationException("Empty array can't be reduced.")\n  var accumulator = get(index--)\n
while (index >= 0) {\n    accumulator = operation(get(index--), accumulator)\n  }\n  return
accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation] from right to
left\n * to each element and current accumulator value.\n * \n * Throws an exception if this array is empty. If the
array can be empty in an expected way,\n * please use [reduceRightOrNull] instead. It returns `null` when its
receiver is empty.\n * \n * @param [operation] function that takes an element and current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRight\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.reduceRight(operation: (UShort, acc: UShort) -> UShort): UShort {\n  var index = lastIndex\n  if
(index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")\n  var accumulator =
get(index--)\n  while (index >= 0) {\n    accumulator = operation(get(index--), accumulator)\n  }\n  return
accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation] from right to
left\n * to each element with its index in the original array and current accumulator value.\n * \n * Throws an
exception if this array is empty. If the array can be empty in an expected way,\n * please use
[reduceRightIndexedOrNull] instead. It returns `null` when its receiver is empty.\n * \n * @param [operation]
function that takes the index of an element, the element itself and current accumulator value,\n * and calculates the
next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceRight\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.reduceRightIndexed(operation: (index: Int, UInt, acc: UInt) -> UInt): UInt {\n  var index = lastIndex\n
if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")\n  var accumulator =
get(index--)\n  while (index >= 0) {\n    accumulator = operation(index, get(index), accumulator)\n    --index\n
}\n  return accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation]
from right to left\n * to each element with its index in the original array and current accumulator value.\n * \n *
Throws an exception if this array is empty. If the array can be empty in an expected way,\n * please use

```

[reduceRightIndexedOrNull] instead. It returns `null` when its receiver is empty.

```

    * @param [operation] function that takes the index of an element, the element itself and current accumulator value, and calculates the next accumulator value.
    * @sample samples.collections.Collections.Aggregates.reduceRight
    */
    @SinceKotlin("1.3")
    @ExperimentalUnsignedTypes
    @kotlin.internal.InlineOnly
    public inline fun
    ULongArray.reduceRightIndexed(operation: (index: Int, ULong, acc: ULong) -> ULong): ULong {
        var index = lastIndex
        if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")
        var accumulator = get(index--)
        while (index >= 0) {
            accumulator = operation(index, get(index), accumulator)
            --index
        }
        return accumulator
    }
    * Accumulates value starting with the last element and applying [operation] from right to left to each element with its index in the original array and current accumulator value.
    * Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceRightIndexedOrNull] instead. It returns `null` when its receiver is empty.
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    @SinceKotlin("1.3")
    @ExperimentalUnsignedTypes
    @kotlin.internal.InlineOnly
    public inline fun
    UByteArray.reduceRightIndexed(operation: (index: Int, UByte, acc: UByte) -> UByte): UByte {
        var index = lastIndex
        if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")
        var accumulator = get(index--)
        while (index >= 0) {
            accumulator = operation(index, get(index), accumulator)
            --index
        }
        return accumulator
    }
    * Accumulates value starting with the last element and applying [operation] from right to left to each element with its index in the original array and current accumulator value.
    * Throws an exception if this array is empty. If the array can be empty in an expected way, please use [reduceRightIndexedOrNull] instead. It returns `null` when its receiver is empty.
    * @param [operation] function that takes the index of an element, the element itself and current accumulator value, and calculates the next accumulator value.
    * @sample samples.collections.Collections.Aggregates.reduceRight
    */
    @SinceKotlin("1.3")
    @ExperimentalUnsignedTypes
    @kotlin.internal.InlineOnly
    public inline fun
    UShortArray.reduceRightIndexed(operation: (index: Int, UShort, acc: UShort) -> UShort): UShort {
        var index = lastIndex
        if (index < 0) throw UnsupportedOperationException("Empty array can't be reduced.")
        var accumulator = get(index--)
        while (index >= 0) {
            accumulator = operation(index, get(index), accumulator)
            --index
        }
        return accumulator
    }
    * Accumulates value starting with the last element and applying [operation] from right to left to each element with its index in the original array and current accumulator value.
    * Returns `null` if the array is empty.
    * @param [operation] function that takes the index of an element, the element itself and current accumulator value, and calculates the next accumulator value.
    * @sample samples.collections.Collections.Aggregates.reduceRightOrNull
    */
    @SinceKotlin("1.4")
    @ExperimentalUnsignedTypes
    @kotlin.internal.InlineOnly
    public inline fun
    UIntArray.reduceRightIndexedOrNull(operation: (index: Int, UInt, acc: UInt) -> UInt?): UInt? {
        var index = lastIndex
        if (index < 0) return null
        var accumulator = get(index--)
        while (index >= 0) {
            accumulator = operation(index, get(index), accumulator)
            --index
        }
        return accumulator
    }
    * Accumulates value starting with the last element and applying [operation] from right to left to each element with its index in the original array and current accumulator value.
    * Returns `null` if the array is empty.
    * @param [operation] function that takes the index of an element, the element itself and current accumulator value, and calculates the next accumulator value.
    * @sample samples.collections.Collections.Aggregates.reduceRightOrNull
    */
    @SinceKotlin("1.4")
    @ExperimentalUnsignedTypes
    @kotlin.internal.InlineOnly
    public inline fun
    ULongArray.reduceRightIndexedOrNull(operation: (index: Int, ULong, acc: ULong) -> ULong): ULong? {
        var index = lastIndex
        if (index < 0) return null
        var accumulator = get(index--)
        while (index >= 0) {
            accumulator = operation(index, get(index), accumulator)
            --index
        }
        return accumulator
    }
    * Accumulates value starting with the last element and applying [operation] from right to left to each element with

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its index in the original array and current accumulator value.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that takes the index of an element, the element itself and current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceRightOrNull\n

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accumulator = operation(index, get(index), accumulator)\n --index\n }\n return accumulator\n}\n\n/**\n *
Accumulates value starting with the last element and applying [operation] from right to left\n * to each element with
its index in the original array and current accumulator value.\n * \n * Returns `null` if the array is empty.\n * \n *
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and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceRightOrNull\n

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```

*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.reduceRightIndexedOrNull(operation: (index: Int, UShort, acc: UShort) -> UShort): UShort? {\n var
index = lastIndex\n if (index < 0) return null\n var accumulator = get(index--)\n while (index >= 0) {\n
accumulator = operation(index, get(index), accumulator)\n --index\n }\n return accumulator\n}\n\n/**\n *
Accumulates value starting with the last element and applying [operation] from right to left\n * to each element and
current accumulator value.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that
takes an element and current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRightOrNull\n

```

```

*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun UIntArray.reduceRightOrNull(operation: (UInt, acc: UInt) -> UInt):
UInt? {\n var index = lastIndex\n if (index < 0) return null\n var accumulator = get(index--)\n while (index
>= 0) {\n accumulator = operation(get(index--), accumulator)\n }\n return accumulator\n}\n\n/**\n *
Accumulates value starting with the last element and applying [operation] from right to left\n * to each element and
current accumulator value.\n * \n * Returns `null` if the array is empty.\n * \n * @param [operation] function that
takes an element and current accumulator value,\n * and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.reduceRightOrNull\n

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*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun ULongArray.reduceRightOrNull(operation: (ULong, acc: ULong) ->
ULong): ULong? {\n var index = lastIndex\n if (index < 0) return null\n var accumulator = get(index--)\n
while (index >= 0) {\n accumulator = operation(get(index--), accumulator)\n }\n return
accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation] from right to
left\n * to each element and current accumulator value.\n * \n * Returns `null` if the array is empty.\n * \n * @param
[operation] function that takes an element and current accumulator value,\n * and calculates the next accumulator
value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceRightOrNull\n

```

```

*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun UByteArray.reduceRightOrNull(operation: (UByte, acc: UByte) ->
UByte): UByte? {\n var index = lastIndex\n if (index < 0) return null\n var accumulator = get(index--)\n
while (index >= 0) {\n accumulator = operation(get(index--), accumulator)\n }\n return
accumulator\n}\n\n/**\n * Accumulates value starting with the last element and applying [operation] from right to
left\n * to each element and current accumulator value.\n * \n * Returns `null` if the array is empty.\n * \n * @param
[operation] function that takes an element and current accumulator value,\n * and calculates the next accumulator
value.\n * \n * @sample samples.collections.Collections.Aggregates.reduceRightOrNull\n

```

```

*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun UShortArray.reduceRightOrNull(operation: (UShort, acc: UShort) ->
UShort): UShort? {\n var index = lastIndex\n if (index < 0) return null\n var accumulator = get(index--)\n

```

```

while (index >= 0) {
    accumulator = operation(get(index--), accumulator)
}
return accumulator
}
}

```

* Returns a list containing successive accumulation values generated by applying [operation] from left to right to each element and current accumulator value that starts with [initial] value.

* Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list.

* @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.

@sample

```

samples.collections.Collections.Aggregates.runningFold

```

```

*
* Since Kotlin("1.4")
* ExperimentalUnsignedTypes
* @kotlin.internal.InlineOnly
* public inline fun <R>
* UIntArray.runningFold(initial: R, operation: (acc: R, UInt) -> R): List<R> {
*     if (isEmpty()) return listOf(initial)
*     val result = ArrayList<R>(size + 1).apply { add(initial) }
*     var accumulator = initial
*     for (element in this) {
*         accumulator = operation(accumulator, element)
*         result.add(accumulator)
*     }
*     return result
* }
}

```

* Returns a list containing successive accumulation values generated by applying [operation] from left to right to each element and current accumulator value that starts with [initial] value.

* Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list.

* @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.

@sample

```

samples.collections.Collections.Aggregates.runningFold

```

```

*
* Since Kotlin("1.4")
* ExperimentalUnsignedTypes
* @kotlin.internal.InlineOnly
* public inline fun <R>
* ULongArray.runningFold(initial: R, operation: (acc: R, ULong) -> R): List<R> {
*     if (isEmpty()) return listOf(initial)
*     val result = ArrayList<R>(size + 1).apply { add(initial) }
*     var accumulator = initial
*     for (element in this) {
*         accumulator = operation(accumulator, element)
*         result.add(accumulator)
*     }
*     return result
* }
}

```

* Returns a list containing successive accumulation values generated by applying [operation] from left to right to each element and current accumulator value that starts with [initial] value.

* Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list.

* @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.

@sample

```

samples.collections.Collections.Aggregates.runningFold

```

```

*
* Since Kotlin("1.4")
* ExperimentalUnsignedTypes
* @kotlin.internal.InlineOnly
* public inline fun <R>
* UByteArray.runningFold(initial: R, operation: (acc: R, UByte) -> R): List<R> {
*     if (isEmpty()) return listOf(initial)
*     val result = ArrayList<R>(size + 1).apply { add(initial) }
*     var accumulator = initial
*     for (element in this) {
*         accumulator = operation(accumulator, element)
*         result.add(accumulator)
*     }
*     return result
* }
}

```

* Returns a list containing successive accumulation values generated by applying [operation] from left to right to each element and current accumulator value that starts with [initial] value.

* Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list.

* @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.

@sample

```

samples.collections.Collections.Aggregates.runningFold

```

```

*
* Since Kotlin("1.4")
* ExperimentalUnsignedTypes
* @kotlin.internal.InlineOnly
* public inline fun <R>
* UShortArray.runningFold(initial: R, operation: (acc: R, UShort) -> R): List<R> {
*     if (isEmpty()) return listOf(initial)
*     val result = ArrayList<R>(size + 1).apply { add(initial) }
*     var accumulator = initial
*     for (element in this) {
*         accumulator = operation(accumulator, element)
*         result.add(accumulator)
*     }
*     return result
* }
}

```

* Returns a list containing successive accumulation values generated by applying [operation] from left to right to each element, its index in the original array and current accumulator value that starts with [initial] value.

* Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list.

* @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.

@sample

```

samples.collections.Collections.Aggregates.runningFold

```

```

*
* Since Kotlin("1.4")
* ExperimentalUnsignedTypes
* @kotlin.internal.InlineOnly
* public inline fun <R>

```

```

UIntArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, UInt) -> R): List<R> {
    if (isEmpty())
        return listOf(initial)
    val result = ArrayList<R>(size + 1).apply { add(initial) }
    var accumulator = initial
    for (index in indices) {
        accumulator = operation(index, accumulator, this[index])
    }
    result.add(accumulator)
}

```

Returns a list containing successive accumulation values generated by applying [operation] from left to right to each element, its index in the original array and current accumulator value that starts with [initial] value.
 Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list.
 @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.runningFold

```

*\/n@SinceKotlin("1.4")n@ExperimentalUnsignedTypesn@kotlin.internal.InlineOnlynpublic inline fun <R>
UIntArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, UInt) -> R): List<R> {
    if (isEmpty())
        return listOf(initial)
    val result = ArrayList<R>(size + 1).apply { add(initial) }
    var accumulator = initial
    for (index in indices) {
        accumulator = operation(index, accumulator, this[index])
    }
    result.add(accumulator)
}

```

Returns a list containing successive accumulation values generated by applying [operation] from left to right to each element, its index in the original array and current accumulator value that starts with [initial] value.
 Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list.
 @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.runningFold

```

*\/n@SinceKotlin("1.4")n@ExperimentalUnsignedTypesn@kotlin.internal.InlineOnlynpublic inline fun <R>
UIntArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, UInt) -> R): List<R> {
    if (isEmpty())
        return listOf(initial)
    val result = ArrayList<R>(size + 1).apply { add(initial) }
    var accumulator = initial
    for (index in indices) {
        accumulator = operation(index, accumulator, this[index])
    }
    result.add(accumulator)
}

```

Returns a list containing successive accumulation values generated by applying [operation] from left to right to each element, its index in the original array and current accumulator value that starts with [initial] value.
 Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list.
 @param [operation] function that takes the index of an element, current accumulator value and the element itself, and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.runningFold

```

*\/n@SinceKotlin("1.4")n@ExperimentalUnsignedTypesn@kotlin.internal.InlineOnlynpublic inline fun <R>
UShortArray.runningFoldIndexed(initial: R, operation: (index: Int, acc: R, UShort) -> R): List<R> {
    if (isEmpty())
        return listOf(initial)
    val result = ArrayList<R>(size + 1).apply { add(initial) }
    var accumulator = initial
    for (index in indices) {
        accumulator = operation(index, accumulator, this[index])
    }
    result.add(accumulator)
}

```

Returns a list containing successive accumulation values generated by applying [operation] from left to right to each element and current accumulator value that starts with the first element of this array.
 Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list.
 @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.
 @sample samples.collections.Collections.Aggregates.runningReduce

```

*\/n@SinceKotlin("1.4")n@ExperimentalUnsignedTypesn@kotlin.internal.InlineOnlynpublic inline fun
UIntArray.runningReduce(operation: (acc: UInt, UInt) -> UInt): List<UInt> {
    if (isEmpty())
        return emptyList()
    var accumulator = this[0]
    val result = ArrayList<UInt>(size).apply { add(accumulator) }
    for (index in 1 until size) {
        accumulator = operation(accumulator, this[index])
        result.add(accumulator)
    }
    return result
}

```

Returns a list containing successive accumulation values generated by applying [operation] from left to right to each element and current accumulator value that starts with the first element of this array.
 Note that `acc` value passed to [operation] function should not be mutated; otherwise it would affect the previous value in resulting list.
 @param [operation] function that takes current accumulator value and an element, and calculates the next accumulator value.
 @sample

```

samples.collections.Collections.Aggregates.runningReduce\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.runningReduce(operation: (acc: ULong, ULong) -> ULong): List<ULong> {\n  if (isEmpty()) return
emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<ULong>(size).apply { add(accumulator) }\n
for (index in 1 until size) {\n    accumulator = operation(accumulator, this[index])\n    result.add(accumulator)\n
  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying
[operation] from left to right\n * to each element and current accumulator value that starts with the first element of
this array.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would
affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value
and an element, and calculates the next accumulator value.\n * \n * @sample

```

```

samples.collections.Collections.Aggregates.runningReduce\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.runningReduce(operation: (acc: UByte, UByte) -> UByte): List<UByte> {\n  if (isEmpty()) return
emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<UByte>(size).apply { add(accumulator) }\n
for (index in 1 until size) {\n    accumulator = operation(accumulator, this[index])\n    result.add(accumulator)\n
  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying
[operation] from left to right\n * to each element and current accumulator value that starts with the first element of
this array.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would
affect the previous value in resulting list.\n * \n * @param [operation] function that takes current accumulator value
and an element, and calculates the next accumulator value.\n * \n * @sample

```

```

samples.collections.Collections.Aggregates.runningReduce\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.runningReduce(operation: (acc: UShort, UShort) -> UShort): List<UShort> {\n  if (isEmpty()) return
emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<UShort>(size).apply { add(accumulator) }\n
for (index in 1 until size) {\n    accumulator = operation(accumulator, this[index])\n    result.add(accumulator)\n
  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation values generated by applying
[operation] from left to right\n * to each element, its index in the original array and current accumulator value that
starts with the first element of this array.\n * \n * Note that `acc` value passed to [operation] function should not be
mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that
takes the index of an element, current accumulator value\n * and the element itself, and calculates the next
accumulator value.\n * \n * @sample

```

```

samples.collections.Collections.Aggregates.runningReduce\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.runningReduceIndexed(operation: (index: Int, acc: UInt, UInt) -> UInt): List<UInt> {\n  if (isEmpty())
return emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<UInt>(size).apply { add(accumulator)
}\n  for (index in 1 until size) {\n    accumulator = operation(index, accumulator, this[index])\n    result.add(accumulator)\n
  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and
current accumulator value that starts with the first element of this array.\n * \n * Note that `acc` value passed to
[operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n *
@param [operation] function that takes the index of an element, current accumulator value\n * and the element
itself, and calculates the next accumulator value.\n * \n * @sample

```

```

samples.collections.Collections.Aggregates.runningReduce\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
ULongArray.runningReduceIndexed(operation: (index: Int, acc: ULong, ULong) -> ULong): List<ULong> {\n  if
(isEmpty()) return emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<ULong>(size).apply {
add(accumulator) }\n  for (index in 1 until size) {\n    accumulator = operation(index, accumulator, this[index])\n
  result.add(accumulator)\n  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and

```

current accumulator value that starts with the first element of this array.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.runningReduce\n

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UByteArray.runningReduceIndexed(operation: (index: Int, acc: UByte, UByte) -> UByte): List<UByte> {\n  if
(isEmpty()) return emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<UByte>(size).apply {
add(accumulator) }\n  for (index in 1 until size) {\n    accumulator = operation(index, accumulator, this[index])\n    result.add(accumulator)\n  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and
current accumulator value that starts with the first element of this array.\n * \n * Note that `acc` value passed to
[operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n *
@param [operation] function that takes the index of an element, current accumulator value\n * and the element
itself, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.runningReduce\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UShortArray.runningReduceIndexed(operation: (index: Int, acc: UShort, UShort) -> UShort): List<UShort> {\n  if
(isEmpty()) return emptyList()\n  var accumulator = this[0]\n  val result = ArrayList<UShort>(size).apply {
add(accumulator) }\n  for (index in 1 until size) {\n    accumulator = operation(index, accumulator, this[index])\n    result.add(accumulator)\n  }\n  return result\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element and current accumulator value that
starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n *
otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current
accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.scan\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun <R> UIntArray.scan(initial: R, operation: (acc: R, UInt) -> R):
List<R> {\n  return runningFold(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element and current accumulator value that
starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n *
otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current
accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.scan\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun <R> ULongArray.scan(initial: R, operation: (acc: R, ULong) -> R):
List<R> {\n  return runningFold(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element and current accumulator value that
starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n *
otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current
accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.scan\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun <R> UByteArray.scan(initial: R, operation: (acc: R, UByte) -> R):
List<R> {\n  return runningFold(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element and current accumulator value that
starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function should not be mutated;\n *
otherwise it would affect the previous value in resulting list.\n * \n * @param [operation] function that takes current
```

```

accumulator value and an element, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.scan\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun <R> UShortArray.scan(initial: R, operation: (acc: R, UShort) -> R):
List<R> {\n    return runningFold(initial, operation)\n}\n\n/**\n * Returns a list containing successive accumulation
values generated by applying [operation] from left to right\n * to each element, its index in the original array and
current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed to [operation] function
should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n * \n * @param [operation]
function that takes the index of an element, current accumulator value\n * and the element itself, and calculates the
next accumulator value.\n * \n * @sample samples.collections.Collections.Aggregates.scan\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun <R> UIntArray.scanIndexed(initial: R, operation: (index: Int, acc: R,
UInt) -> R): List<R> {\n    return runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list containing
successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in
the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed
to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n *
\n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element
itself, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.scan\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun <R> ULongArray.scanIndexed(initial: R, operation: (index: Int, acc:
R, ULong) -> R): List<R> {\n    return runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list
containing successive accumulation values generated by applying [operation] from left to right\n * to each element,
its index in the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc`
value passed to [operation] function should not be mutated;\n * otherwise it would affect the previous value in
resulting list.\n * \n * @param [operation] function that takes the index of an element, current accumulator value\n *
and the element itself, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.scan\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun <R> UByteArray.scanIndexed(initial: R, operation: (index: Int, acc:
R, UByte) -> R): List<R> {\n    return runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns a list containing
successive accumulation values generated by applying [operation] from left to right\n * to each element, its index in
the original array and current accumulator value that starts with [initial] value.\n * \n * Note that `acc` value passed
to [operation] function should not be mutated;\n * otherwise it would affect the previous value in resulting list.\n *
\n * @param [operation] function that takes the index of an element, current accumulator value\n * and the element
itself, and calculates the next accumulator value.\n * \n * @sample
samples.collections.Collections.Aggregates.scan\n
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalStdlibApi::class)\n
@kotlin.internal.InlineOnly\npublic inline fun <R> UShortArray.scanIndexed(initial: R, operation: (index: Int, acc:
R, UShort) -> R): List<R> {\n    return runningFoldIndexed(initial, operation)\n}\n\n/**\n * Returns the sum of all
values produced by [selector] function applied to each element in the array.\n * \n *\n * @Deprecated("Use sumOf
instead.", ReplaceWith("this.sumOf(selector)"))\n * @DeprecatedSinceKotlin(warningSince =
"1.5")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun
UIntArray.sumBy(selector: (UInt) -> UInt): UInt {\n    var sum: UInt = 0u\n    for (element in this) {\n        sum +=
selector(element)\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all values produced by [selector] function
applied to each element in the array.\n * \n *\n * @Deprecated("Use sumOf instead.",
ReplaceWith("this.sumOf(selector)"))\n * @DeprecatedSinceKotlin(warningSince =
"1.5")\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun

```

```

ULongArray.sumBy(selector: (ULong) -> UInt): UInt {
    var sum: UInt = 0
    for (element in this) {
        sum += selector(element)
    }
    return sum
}
* Returns the sum of all values produced by [selector] function applied to each element in the array.
* @Deprecated("Use sumOf instead.",
ReplaceWith("this.sumOf(selector)"))
@DeprecatedSinceKotlin(warningSince =
"1.5")
@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun
UByteArray.sumBy(selector: (UByte) -> UInt): UInt {
    var sum: UInt = 0
    for (element in this) {
        sum += selector(element)
    }
    return sum
}
* Returns the sum of all values produced by [selector] function applied to each element in the array.
* @Deprecated("Use sumOf instead.",
ReplaceWith("this.sumOf(selector)"))
@DeprecatedSinceKotlin(warningSince =
"1.5")
@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun
UShortArray.sumBy(selector: (UShort) -> UInt): UInt {
    var sum: UInt = 0
    for (element in this) {
        sum += selector(element)
    }
    return sum
}
* Returns the sum of all values produced by [selector] function applied to each element in the array.
* @Deprecated("Use sumOf instead.",
ReplaceWith("this.sumOf(selector)"))
@DeprecatedSinceKotlin(warningSince =
"1.5")
@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun
UIntArray.sumByDouble(selector: (UInt) -> Double): Double {
    var sum: Double = 0.0
    for (element in this) {
        sum += selector(element)
    }
    return sum
}
* Returns the sum of all values produced by [selector] function applied to each element in the array.
* @Deprecated("Use sumOf instead.",
ReplaceWith("this.sumOf(selector)"))
@DeprecatedSinceKotlin(warningSince =
"1.5")
@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun
ULongArray.sumByDouble(selector: (ULong) -> Double): Double {
    var sum: Double = 0.0
    for (element in this) {
        sum += selector(element)
    }
    return sum
}
* Returns the sum of all values produced by [selector] function applied to each element in the array.
* @Deprecated("Use sumOf instead.",
ReplaceWith("this.sumOf(selector)"))
@DeprecatedSinceKotlin(warningSince =
"1.5")
@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun
UByteArray.sumByDouble(selector: (UByte) -> Double): Double {
    var sum: Double = 0.0
    for (element in this) {
        sum += selector(element)
    }
    return sum
}
* Returns the sum of all values produced by [selector] function applied to each element in the array.
* @Deprecated("Use sumOf instead.",
ReplaceWith("this.sumOf(selector)"))
@DeprecatedSinceKotlin(warningSince =
"1.5")
@SinceKotlin("1.3")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun
UShortArray.sumByDouble(selector: (UShort) -> Double): Double {
    var sum: Double = 0.0
    for (element in this) {
        sum += selector(element)
    }
    return sum
}
* Returns the sum of all values produced by [selector] function applied to each element in the array.
* @SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@Suppress("INAPPLICABLE_JVM_NAME")
@kotlin.jvm.JvmName("sumOfDouble")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun UIntArray.sumOf(selector: (UInt) -> Double): Double {
    var sum: Double = 0.toDouble()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}
* Returns the sum of all values produced by [selector] function applied to each element in the array.
* @SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@Suppress("INAPPLICABLE_JVM_NAME")
@kotlin.jvm.JvmName("sumOfDouble")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun ULongArray.sumOf(selector: (ULong) -> Double): Double {
    var sum: Double = 0.toDouble()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}
* Returns the sum of all values produced by [selector] function applied to each element in the array.
* @SinceKotlin("1.4")
@OptIn(kotlin.experimental.ExperimentalTypeInference::class)
@OverloadResolutionByLambdaReturnType
@Suppress("INAPPLICABLE_JVM_NAME")
@kotlin.jvm.JvmName("sumOfDouble")
@ExperimentalUnsignedTypes
@kotlin.internal.InlineOnly
public inline fun UByteArray.sumOf(selector:

```

```

(UByte) -> Double): Double {
    var sum: Double = 0.toDouble()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns the sum of all values produced by [selector] function applied to each element in the array.

```

* Since Kotlin("1.4")
* OptIn(kotlin.experimental.ExperimentalTypeInference::class)
* OverloadResolution
* ByLambdaReturnType
* Suppress("INAPPLICABLE_JVM_NAME")
* kotlin.jvm.JvmName("sumOfDouble")
* ExperimentalUnsignedTypes
* kotlin.internal.InlineOnly
public inline fun UShortArray.sumOf(selector:
(UShort) -> Double): Double {
    var sum: Double = 0.toDouble()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns the sum of all values produced by [selector] function applied to each element in the array.

```

* Since Kotlin("1.4")
* OptIn(kotlin.experimental.ExperimentalTypeInference::class)
* OverloadResolution
* ByLambdaReturnType
* Suppress("INAPPLICABLE_JVM_NAME")
* kotlin.jvm.JvmName("sumOfInt")
* ExperimentalUnsignedTypes
* kotlin.internal.InlineOnly
public inline fun UIntArray.sumOf(selector: (UInt) -
> Int): Int {
    var sum: Int = 0.toInt()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns the sum of all values produced by [selector] function applied to each element in the array.

```

* Since Kotlin("1.4")
* OptIn(kotlin.experimental.ExperimentalTypeInference::class)
* OverloadResolution
* ByLambdaReturnType
* Suppress("INAPPLICABLE_JVM_NAME")
* kotlin.jvm.JvmName("sumOfInt")
* ExperimentalUnsignedTypes
* kotlin.internal.InlineOnly
public inline fun ULongArray.sumOf(selector:
(ULong) -> Int): Int {
    var sum: Int = 0.toInt()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns the sum of all values produced by [selector] function applied to each element in the array.

```

* Since Kotlin("1.4")
* OptIn(kotlin.experimental.ExperimentalTypeInference::class)
* OverloadResolution
* ByLambdaReturnType
* Suppress("INAPPLICABLE_JVM_NAME")
* kotlin.jvm.JvmName("sumOfInt")
* ExperimentalUnsignedTypes
* kotlin.internal.InlineOnly
public inline fun UByteArray.sumOf(selector:
(UByte) -> Int): Int {
    var sum: Int = 0.toInt()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns the sum of all values produced by [selector] function applied to each element in the array.

```

* Since Kotlin("1.4")
* OptIn(kotlin.experimental.ExperimentalTypeInference::class)
* OverloadResolution
* ByLambdaReturnType
* Suppress("INAPPLICABLE_JVM_NAME")
* kotlin.jvm.JvmName("sumOfInt")
* ExperimentalUnsignedTypes
* kotlin.internal.InlineOnly
public inline fun UShortArray.sumOf(selector:
(UShort) -> Int): Int {
    var sum: Int = 0.toInt()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns the sum of all values produced by [selector] function applied to each element in the array.

```

* Since Kotlin("1.4")
* OptIn(kotlin.experimental.ExperimentalTypeInference::class)
* OverloadResolution
* ByLambdaReturnType
* Suppress("INAPPLICABLE_JVM_NAME")
* kotlin.jvm.JvmName("sumOfLong")
* ExperimentalUnsignedTypes
* kotlin.internal.InlineOnly
public inline fun UIntArray.sumOf(selector: (UInt)
-> Long): Long {
    var sum: Long = 0.toLong()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns the sum of all values produced by [selector] function applied to each element in the array.

```

* Since Kotlin("1.4")
* OptIn(kotlin.experimental.ExperimentalTypeInference::class)
* OverloadResolution
* ByLambdaReturnType
* Suppress("INAPPLICABLE_JVM_NAME")
* kotlin.jvm.JvmName("sumOfLong")
* ExperimentalUnsignedTypes
* kotlin.internal.InlineOnly
public inline fun ULongArray.sumOf(selector:
(ULong) -> Long): Long {
    var sum: Long = 0.toLong()
    for (element in this) {
        sum += selector(element)
    }
    return sum
}

```

* Returns the sum of all values produced by [selector] function applied to each element in the array.

```

* Since Kotlin("1.4")
* OptIn(kotlin.experimental.ExperimentalTypeInference::class)
* OverloadResolution
* ByLambdaReturnType
* Suppress("INAPPLICABLE_JVM_NAME")
* kotlin.jvm.JvmName("sumOfLong")
* ExperimentalUnsignedTypes
* kotlin.internal.InlineOnly
public inline fun UByteArray.sumOf(selector:

```



```

neOnly\npublic inline fun UByteArray.sumOf(selector: (UByte) -> ULong): ULong {\n    var sum: ULong =
0.toULong()\n    for (element in this) {\n        sum += selector(element)\n    }\n    return sum\n}\n\n/**\n * Returns
the sum of all values produced by [selector] function applied to each element in the array.\n
*\n\n@SinceKotlin("1.5")\n@OptIn(kotlin.experimental.ExperimentalTypeInference::class)\n@OverloadResolution
ByLambdaReturnType\n@Suppress("INAPPLICABLE_JVM_NAME")\n@kotlin.jvm.JvmName("sumOfULong\
")\n@ExperimentalUnsignedTypes\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.Inli
neOnly\npublic inline fun UShortArray.sumOf(selector: (UShort) -> ULong): ULong {\n    var sum: ULong =
0.toULong()\n    for (element in this) {\n        sum += selector(element)\n    }\n    return sum\n}\n\n/**\n * Returns a
list of pairs built from the elements of `this` array and the [other] array with the same index.\n * The returned list has
length of the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun <R> UIntArray.zip(other: Array<out
R>): List<Pair<UInt, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from
the elements of `this` array and the [other] array with the same index.\n * The returned list has length of the shortest
collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun <R> ULongArray.zip(other:
Array<out R>): List<Pair<ULong, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of
pairs built from the elements of `this` array and the [other] array with the same index.\n * The returned list has
length of the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun <R> UByteArray.zip(other: Array<out
R>): List<Pair<UByte, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built
from the elements of `this` array and the [other] array with the same index.\n * The returned list has length of the
shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun <R> UShortArray.zip(other:
Array<out R>): List<Pair<UShort, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of
values built from the elements of `this` array and the [other] array with the same index\n * using the provided
[transform] function applied to each pair of elements.\n * The returned list has length of the shortest collection.\n *
\n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, V>
UIntArray.zip(other: Array<out R>, transform: (a: UInt, b: R) -> V): List<V> {\n    val size = minOf(size,
other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n
}\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array
with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned
list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterableWithTransform\n
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, V>
ULongArray.zip(other: Array<out R>, transform: (a: ULong, b: R) -> V): List<V> {\n    val size = minOf(size,
other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n
}\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array
with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned
list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterableWithTransform\n
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, V>
UByteArray.zip(other: Array<out R>, transform: (a: UByte, b: R) -> V): List<V> {\n    val size = minOf(size,
other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n
}\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array
with the same index\n * using the provided [transform] function applied to each pair of elements.\n * The returned
list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterableWithTransform\n

```

```

*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, V>
UShortArray.zip(other: Array<out R>, transform: (a: UShort, b: R) -> V): List<V> {\n    val size = minOf(size,
other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n    }\n    return list\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` collection and [other] array with
the same index.\n * The returned list has length of the shortest collection.\n * \n * @sample
samples.collections.Iterables.Operations.zipIterable\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun <R> UIntArray.zip(other:
Iterable<R>): List<Pair<UInt, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs
built from the elements of `this` collection and [other] array with the same index.\n * The returned list has length of
the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun <R> ULongArray.zip(other:
Iterable<R>): List<Pair<ULong, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs
built from the elements of `this` collection and [other] array with the same index.\n * The returned list has length of
the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun <R> UByteArray.zip(other:
Iterable<R>): List<Pair<UByte, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs
built from the elements of `this` collection and [other] array with the same index.\n * The returned list has length of
the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun <R> UShortArray.zip(other:
Iterable<R>): List<Pair<UShort, R>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of
values built from the elements of `this` array and the [other] collection with the same index\n * using the provided
[transform] function applied to each pair of elements.\n * The returned list has length of the shortest collection.\n *
\n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, V>
UIntArray.zip(other: Iterable<R>, transform: (a: UInt, b: R) -> V): List<V> {\n    val arraySize = size\n    val list =
ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n    var i = 0\n    for (element in other) {\n
if (i >= arraySize) break\n        list.add(transform(this[i++], element))\n    }\n    return list\n}\n\n/**\n * Returns a
list of values built from the elements of `this` array and the [other] collection with the same index\n * using the
provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest
collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, V>
ULongArray.zip(other: Iterable<R>, transform: (a: ULong, b: R) -> V): List<V> {\n    val arraySize = size\n    val
list = ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n    var i = 0\n    for (element in other)
{\n        if (i >= arraySize) break\n        list.add(transform(this[i++], element))\n    }\n    return list\n}\n\n/**\n *
Returns a list of values built from the elements of `this` array and the [other] collection with the same index\n *
using the provided [transform] function applied to each pair of elements.\n * The returned list has length of the
shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, V>
UByteArray.zip(other: Iterable<R>, transform: (a: UByte, b: R) -> V): List<V> {\n    val arraySize = size\n    val list
= ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n    var i = 0\n    for (element in other) {\n
if (i >= arraySize) break\n        list.add(transform(this[i++], element))\n    }\n    return list\n}\n\n/**\n * Returns a
list of values built from the elements of `this` array and the [other] collection with the same index\n * using the
provided [transform] function applied to each pair of elements.\n * The returned list has length of the shortest
collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <R, V>
UShortArray.zip(other: Iterable<R>, transform: (a: UShort, b: R) -> V): List<V> {\n    val arraySize = size\n    val
list = ArrayList<V>(minOf(other.collectionSizeOrDefault(10), arraySize))\n    var i = 0\n    for (element in other)
{\n        if (i >= arraySize) break\n        list.add(transform(this[i++], element))\n    }\n    return list\n}\n\n/**\n *
Returns a list of values built from the elements of `this` array and the [other] collection with the same index\n *
using the provided [transform] function applied to each pair of elements.\n * The returned list has length of the
shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n

```

Returns a list of pairs built from the elements of `this` array and the [other] array with the same index. The returned list has length of the shortest collection.

`@sample`
`samples.collections.Iterables.Operations.zipIterable`

```
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun UIntArray.zip(other: UIntArray): List<Pair<UInt, UInt>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` array and the [other] array with the same index. The returned list has length of the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun ULongArray.zip(other: ULongArray): List<Pair<ULong, ULong>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` array and the [other] array with the same index. The returned list has length of the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun UByteArray.zip(other: UByteArray): List<Pair<UByte, UByte>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of pairs built from the elements of `this` array and the [other] array with the same index. The returned list has length of the shortest collection.\n * \n * @sample samples.collections.Iterables.Operations.zipIterable\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic infix fun UShortArray.zip(other: UShortArray): List<Pair<UShort, UShort>> {\n    return zip(other) { t1, t2 -> t1 to t2 }\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest array.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <V> UIntArray.zip(other: UIntArray, transform: (a: UInt, b: UInt) -> V): List<V> {\n    val size = minOf(size, other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n    }\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest array.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <V> ULongArray.zip(other: ULongArray, transform: (a: ULong, b: ULong) -> V): List<V> {\n    val size = minOf(size, other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n    }\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest array.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <V> UByteArray.zip(other: UByteArray, transform: (a: UByte, b: UByte) -> V): List<V> {\n    val size = minOf(size, other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n    }\n    return list\n}\n\n/**\n * Returns a list of values built from the elements of `this` array and the [other] array with the same index using the provided [transform] function applied to each pair of elements. The returned list has length of the shortest array.\n * \n * @sample samples.collections.Iterables.Operations.zipIterableWithTransform\n */\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\n@kotlin.internal.InlineOnly\npublic inline fun <V> UShortArray.zip(other: UShortArray, transform: (a: UShort, b: UShort) -> V): List<V> {\n    val size = minOf(size, other.size)\n    val list = ArrayList<V>(size)\n    for (i in 0 until size) {\n        list.add(transform(this[i], other[i]))\n    }\n    return list\n}\n\n/**\n * Returns the sum of all elements in the array.\n */\n@kotlin.jvm.JvmName("sumOfUInt")\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun Array<out UInt>.sum(): UInt {\n    var sum: UInt = 0u\n    for (element in this) {\n        sum += element\n    }\n    return sum\n}\n\n/**\n * Returns the sum of all elements in the array.\n */
```

```

*^@kotlin.jvm.JvmName("sumOfULong")^@SinceKotlin("1.5")^@WasExperimental(ExperimentalUnsigned
Types::class)^@npublic fun Array<out ULong>.sum(): ULong {^@n var sum: ULong = 0uL^@n for (element in this)
{^@n sum += element^@n }^@n return sum^@n}^@n/**^@n * Returns the sum of all elements in the array.^@n
*^@kotlin.jvm.JvmName("sumOfUByte")^@SinceKotlin("1.5")^@WasExperimental(ExperimentalUnsigned
Types::class)^@npublic fun Array<out UByte>.sum(): UInt {^@n var sum: UInt = 0u^@n for (element in this) {^@n
sum += element^@n }^@n return sum^@n}^@n/**^@n * Returns the sum of all elements in the array.^@n
*^@kotlin.jvm.JvmName("sumOfUShort")^@SinceKotlin("1.5")^@WasExperimental(ExperimentalUnsigned
Types::class)^@npublic fun Array<out UShort>.sum(): UInt {^@n var sum: UInt = 0u^@n for (element in this) {^@n
sum += element^@n }^@n return sum^@n}^@n/**^@n * Returns the sum of all elements in the array.^@n
*^@SinceKotlin("1.3")^@ExperimentalUnsignedTypes^@kotlin.internal.InlineOnly^@npublic inline fun
UIntArray.sum(): UInt {^@n return storage.sum().toUInt()^@n}^@n/**^@n * Returns the sum of all elements in the
array.^@n *^@SinceKotlin("1.3")^@ExperimentalUnsignedTypes^@kotlin.internal.InlineOnly^@npublic inline fun
ULongArray.sum(): ULong {^@n return storage.sum().toULong()^@n}^@n/**^@n * Returns the sum of all elements in
the array.^@n *^@SinceKotlin("1.3")^@ExperimentalUnsignedTypes^@kotlin.internal.InlineOnly^@npublic inline
fun UByteArray.sum(): UInt {^@n return sumOf { it.toUInt() }^@n}^@n/**^@n * Returns the sum of all elements in the
array.^@n *^@SinceKotlin("1.3")^@ExperimentalUnsignedTypes^@kotlin.internal.InlineOnly^@npublic inline fun
UShortArray.sum(): UInt {^@n return sumOf { it.toUInt() }^@n}^@n"/^@n * Copyright 2010-2021 JetBrains s.r.o. and
Kotlin Programming Language contributors.^@n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.^@n
*^@n^@file:kotlin.jvm.JvmMultifileClass^@file:kotlin.jvm.JvmName("UCollectionsKt")^@n^@npackage
kotlin.collections^@n^@n// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateStandardLib.kt^@n// See:
https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib^@n^@nimport kotlin.random.*^@nimport
kotlin.ranges.contains^@nimport kotlin.ranges.reversed^@n^@n/**^@n * Returns an array of UByte containing all of the
elements of this collection.^@n *^@SinceKotlin("1.3")^@ExperimentalUnsignedTypes^@npublic fun
Collection<UByte>.toUByteArray(): UByteArray {^@n val result = UByteArray(size)^@n var index = 0^@n for
(element in this)^@n result[index++] = element^@n return result^@n}^@n/**^@n * Returns an array of UInt containing
all of the elements of this collection.^@n *^@SinceKotlin("1.3")^@ExperimentalUnsignedTypes^@npublic fun
Collection<UInt>.toUIntArray(): UIntArray {^@n val result = UIntArray(size)^@n var index = 0^@n for (element in
this)^@n result[index++] = element^@n return result^@n}^@n/**^@n * Returns an array of ULong containing all of the
elements of this collection.^@n *^@SinceKotlin("1.3")^@ExperimentalUnsignedTypes^@npublic fun
Collection<ULong>.toULongArray(): ULongArray {^@n val result = ULongArray(size)^@n var index = 0^@n for
(element in this)^@n result[index++] = element^@n return result^@n}^@n/**^@n * Returns an array of UShort
containing all of the elements of this collection.^@n
*^@SinceKotlin("1.3")^@ExperimentalUnsignedTypes^@npublic fun Collection<UShort>.toUShortArray():
UShortArray {^@n val result = UShortArray(size)^@n var index = 0^@n for (element in this)^@n result[index++] =
element^@n return result^@n}^@n/**^@n * Returns the sum of all elements in the collection.^@n
*^@kotlin.jvm.JvmName("sumOfUInt")^@SinceKotlin("1.5")^@WasExperimental(ExperimentalUnsignedT
ypes::class)^@npublic fun Iterable<UInt>.sum(): UInt {^@n var sum: UInt = 0u^@n for (element in this) {^@n sum
+= element^@n }^@n return sum^@n}^@n/**^@n * Returns the sum of all elements in the collection.^@n
*^@kotlin.jvm.JvmName("sumOfULong")^@SinceKotlin("1.5")^@WasExperimental(ExperimentalUnsigned
Types::class)^@npublic fun Iterable<ULong>.sum(): ULong {^@n var sum: ULong = 0uL^@n for (element in this) {^@n
sum += element^@n }^@n return sum^@n}^@n/**^@n * Returns the sum of all elements in the collection.^@n
*^@kotlin.jvm.JvmName("sumOfUByte")^@SinceKotlin("1.5")^@WasExperimental(ExperimentalUnsigned
Types::class)^@npublic fun Iterable<UByte>.sum(): UInt {^@n var sum: UInt = 0u^@n for (element in this) {^@n
sum += element^@n }^@n return sum^@n}^@n/**^@n * Returns the sum of all elements in the collection.^@n
*^@kotlin.jvm.JvmName("sumOfUShort")^@SinceKotlin("1.5")^@WasExperimental(ExperimentalUnsigned
Types::class)^@npublic fun Iterable<UShort>.sum(): UInt {^@n var sum: UInt = 0u^@n for (element in this) {^@n
sum += element^@n }^@n return sum^@n}^@n"/^@n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming

```

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```
*\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("UComparisonsKt")\n\npackage\nkotlin.comparisons\n\n/\n// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateStandardLib.kt\n// See:\nhttps://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\nimport kotlin.random.*\n\n * Returns the\ngreater of two values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun maxOf(a: UInt, b:\nUInt): UInt {\n    return if (a >= b) a else b\n}\n\n * Returns the greater of two values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun maxOf(a: ULong,\nb: ULong): ULong {\n    return if (a >= b) a else b\n}\n\n * Returns the greater of two values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun maxOf(a: UByte,\nb: UByte): UByte {\n    return if (a >= b) a else b\n}\n\n * Returns the greater of two values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun maxOf(a: UShort,\nb: UShort): UShort {\n    return if (a >= b) a else b\n}\n\n * Returns the greater of three values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun maxOf(a: UInt, b: UInt, c: UInt): UInt {\n    return maxOf(a, maxOf(b, c))\n}\n\n * Returns\nthe greater of three values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun maxOf(a: ULong, b: ULong, c: ULong): ULong {\n    return maxOf(a, maxOf(b, c))\n}\n\n * Returns\nthe greater of three values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun maxOf(a: UByte, b: UByte, c: UByte): UByte {\n    return maxOf(a, maxOf(b, c))\n}\n\n * Returns\nthe greater of three values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun maxOf(a: UShort, b: UShort, c: UShort): UShort {\n    return maxOf(a, maxOf(b, c))\n}\n\n * Returns the greater of the given values.\n\n *\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun\nmaxOf(a: UInt, vararg other: UInt): UInt {\n    var max = a\n    for (e in other) max = maxOf(max, e)\n    return\nmax\n}\n\n * Returns the greater of the given values.\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun maxOf(a: ULong, vararg other: ULong):\nULong {\n    var max = a\n    for (e in other) max = maxOf(max, e)\n    return max\n}\n\n * Returns the greater\nof the given values.\n\n *\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun maxOf(a: UByte,\nvararg other: UByte): UByte {\n    var max = a\n    for (e in other) max = maxOf(max, e)\n    return max\n}\n\n * Returns the greater of the given values.\n\n *\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun\nmaxOf(a: UShort, vararg other: UShort): UShort {\n    var max = a\n    for (e in other) max = maxOf(max, e)\n    return max\n}\n\n * Returns the smaller of two values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun minOf(a: UInt, b:\nUInt): UInt {\n    return if (a <= b) a else b\n}\n\n * Returns the smaller of two values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun minOf(a: ULong,\nb: ULong): ULong {\n    return if (a <= b) a else b\n}\n\n * Returns the smaller of two values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun minOf(a: UByte,\nb: UByte): UByte {\n    return if (a <= b) a else b\n}\n\n * Returns the smaller of two values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun minOf(a: UShort,\nb: UShort): UShort {\n    return if (a <= b) a else b\n}\n\n * Returns the smaller of three values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun minOf(a: UInt, b: UInt, c: UInt): UInt {\n    return minOf(a, minOf(b, c))\n}\n\n * Returns\nthe smaller of three values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun minOf(a: ULong, b: ULong, c: ULong): ULong {\n    return minOf(a, minOf(b, c))\n}\n\n * Returns\nthe smaller of three values.\n
```

Returns the smaller of three values.\n

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun minOf(a: UByte, b: UByte, c: UByte): UByte {\n    return minOf(a, minOf(b, c))\n}\n\n/*\n * Returns the smaller of three values.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun minOf(a: UShort, b: UShort, c: UShort): UShort {\n    return minOf(a, minOf(b, c))\n}\n\n/*\n * Returns the smaller of the given values.\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun\nminOf(a: UInt, vararg other: UInt): UInt {\n    var min = a\n    for (e in other) min = minOf(min, e)\n    return\n    min\n}\n\n/*\n * Returns the smaller of the given values.\n
```

```
*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun minOf(a: ULong, vararg other: ULong):\n    ULong {\n    var min = a\n    for (e in other) min = minOf(min, e)\n    return min\n}\n\n/*\n * Returns the smaller\nof the given values.\n\n*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun minOf(a: UByte,\n    vararg other: UByte): UByte {\n    var min = a\n    for (e in other) min = minOf(min, e)\n    return min\n}\n\n/*\n * Returns the smaller of the given values.\n\n*\n@SinceKotlin("1.4")\n@ExperimentalUnsignedTypes\npublic fun\nminOf(a: UShort, vararg other: UShort): UShort {\n    var min = a\n    for (e in other) min = minOf(min, e)\n    return min\n}\n\n", /*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
```

```
*\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("URangesKt")\n\npackage\nkotlin.ranges\n\n// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateStandardLib.kt\n// See:\nhttps://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\nimport kotlin.random.*\n\n * Returns a\nrandom element from this range.\n * \n * @throws IllegalArgumentException if this range is empty.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun UIntRange.random(): UInt {\n    return random(Random)\n}\n\n/*\n * Returns a random element\nfrom this range.\n * \n * @throws IllegalArgumentException if this range is empty.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun ULongRange.random(): ULong {\n    return random(Random)\n}\n\n/*\n * Returns a random\nelement from this range using the specified source of randomness.\n * \n * @throws IllegalArgumentException if\nthis range is empty.\n\n*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic\nfun UIntRange.random(random: Random): UInt {\n    try {\n        return random.nextUInt(this)\n    } catch(e:\n    IllegalArgumentException) {\n        throw NoSuchElementException(e.message)\n    }\n}\n\n/*\n * Returns a\nrandom element from this range using the specified source of randomness.\n * \n * @throws\n    IllegalArgumentException if this range is empty.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun\n    ULongRange.random(random: Random): ULong {\n    try {\n        return random.nextULong(this)\n    } catch(e:\n    IllegalArgumentException) {\n        throw NoSuchElementException(e.message)\n    }\n}\n\n/*\n * Returns a\nrandom element from this range, or `null` if this range is empty.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class,\n    ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun UIntRange.randomOrNull():\n    UInt? {\n    return randomOrNull(Random)\n}\n\n/*\n * Returns a random element from this range, or `null` if this\nrange is empty.\n\n*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class,\n    ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun ULongRange.randomOrNull():\n    ULong? {\n    return randomOrNull(Random)\n}\n\n/*\n * Returns a random element from this range using the\nspecified source of randomness, or `null` if this range is empty.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class,\n    ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun ULongRange.randomOrNull():\n    ULong? {\n    return randomOrNull(Random)\n}\n\n/*\n * Returns a random element from this range using the\nspecified source of randomness, or `null` if this range is empty.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class,\n    ExperimentalUnsignedTypes::class)\npublic fun UIntRange.randomOrNull(random: Random): UInt? {\n    if\n    (isEmpty())\n        return null\n    return random.nextUInt(this)\n}\n\n/*\n * Returns a random element from this\nrange using the specified source of randomness, or `null` if this range is empty.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class,
```

```

ExperimentalUnsignedTypes::class)\npublic fun ULongRange.randomOrNull(random: Random): ULong? {\n  if
(isEmpty())\n    return null\n    return random.nextULong(this)\n}\n\n/**\n * Returns `true` if this range contains
the specified [element].\n * \n * Always returns `false` if the [element] is `null`.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@\n@kotlin.internal.InlineOnly\n
npublic inline operator fun UIntRange.contains(element: UInt?): Boolean {\n  return element != null &&
contains(element)\n}\n\n/**\n * Returns `true` if this range contains the specified [element].\n * \n * Always returns
`false` if the [element] is `null`.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@\n@kotlin.internal.InlineOnly\n
npublic inline operator fun ULongRange.contains(element: ULong?): Boolean {\n  return element != null &&
contains(element)\n}\n\n/**\n * Checks if the specified [value] belongs to this range.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic operator fun
UIntRange.contains(value: UByte): Boolean {\n  return contains(value.toInt())\n}\n\n/**\n * Checks if the
specified [value] belongs to this range.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic operator fun
ULongRange.contains(value: UByte): Boolean {\n  return contains(value.toULong())\n}\n\n/**\n * Checks if the
specified [value] belongs to this range.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic operator fun
ULongRange.contains(value: UInt): Boolean {\n  return contains(value.toULong())\n}\n\n/**\n * Checks if the
specified [value] belongs to this range.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic operator fun
UIntRange.contains(value: ULong): Boolean {\n  return (value shr UInt.SIZE_BITS) == 0uL &&
contains(value.toInt())\n}\n\n/**\n * Checks if the specified [value] belongs to this range.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic operator fun
UIntRange.contains(value: UShort): Boolean {\n  return contains(value.toInt())\n}\n\n/**\n * Checks if the
specified [value] belongs to this range.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic operator fun
ULongRange.contains(value: UShort): Boolean {\n  return contains(value.toULong())\n}\n\n/**\n * Returns a
progression from this value down to the specified [to] value with the step -1.\n * \n * The [to] value should be less
than or equal to `this` value.\n * \n * If the [to] value is greater than `this` value the returned progression is empty.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic infix fun
UByte.downTo(to: UByte): UIntProgression {\n  return UIntProgression.fromClosedRange(this.toInt(),
to.toInt(), -1)\n}\n\n/**\n * Returns a progression from this value down to the specified [to] value with the step -
1.\n * \n * The [to] value should be less than or equal to `this` value.\n * \n * If the [to] value is greater than `this`
value the returned progression is empty.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic infix fun
UInt.downTo(to: UInt): UIntProgression {\n  return UIntProgression.fromClosedRange(this, to, -1)\n}\n\n/**\n *
Returns a progression from this value down to the specified [to] value with the step -1.\n * \n * The [to] value should
be less than or equal to `this` value.\n * \n * If the [to] value is greater than `this` value the returned progression is
empty.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic infix fun
ULong.downTo(to: ULong): ULongProgression {\n  return ULongProgression.fromClosedRange(this, to, -
1L)\n}\n\n/**\n * Returns a progression from this value down to the specified [to] value with the step -1.\n * \n *
The [to] value should be less than or equal to `this` value.\n * \n * If the [to] value is greater than `this` value the
returned progression is empty.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic infix fun
UShort.downTo(to: UShort): UIntProgression {\n  return UIntProgression.fromClosedRange(this.toInt(),
to.toInt(), -1)\n}\n\n/**\n * Returns a progression that goes over the same range in the opposite direction with the
same step.\n
*\n@\n@SinceKotlin("1.5")\n@\n@WasExperimental(ExperimentalUnsignedTypes::class)\n\npublic fun
UIntProgression.reversed(): UIntProgression {\n  return UIntProgression.fromClosedRange(last, first, -

```

```

step)\n\n/**\n * Returns a progression that goes over the same range in the opposite direction with the same
step.\n */\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
ULongProgression.reversed(): ULongProgression {\n    return ULongProgression.fromClosedRange(last, first, -
step)\n}\n\n/**\n * Returns a progression that goes over the same range with the given step.\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic infix fun
UIntProgression.step(step: Int): UIntProgression {\n    checkStepIsPositive(step > 0, step)\n    return
UIntProgression.fromClosedRange(first, last, if (this.step > 0) step else -step)\n}\n\n/**\n * Returns a progression
that goes over the same range with the given step.\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic infix fun
ULongProgression.step(step: Long): ULongProgression {\n    checkStepIsPositive(step > 0, step)\n    return
ULongProgression.fromClosedRange(first, last, if (this.step > 0) step else -step)\n}\n\n/**\n * Returns a range from
this value up to but excluding the specified [to] value.\n * \n * If the [to] value is less than or equal to `this` value,
then the returned range is empty.\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic infix fun
UByte.until(to: UByte): UIntRange {\n    if (to <= UByte.MIN_VALUE) return UIntRange.EMPTY\n    return
this.toUInt() .. (to - 1u).toUInt()\n}\n\n/**\n * Returns a range from this value up to but excluding the specified [to]
value.\n * \n * If the [to] value is less than or equal to `this` value, then the returned range is empty.\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic infix fun UInt.until(to:
UInt): UIntRange {\n    if (to <= UInt.MIN_VALUE) return UIntRange.EMPTY\n    return this .. (to -
1u).toUInt()\n}\n\n/**\n * Returns a range from this value up to but excluding the specified [to] value.\n * \n * If the
[to] value is less than or equal to `this` value, then the returned range is empty.\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic infix fun
ULong.until(to: ULong): ULongRange {\n    if (to <= ULong.MIN_VALUE) return ULongRange.EMPTY\n
return this .. (to - 1u).toULong()\n}\n\n/**\n * Returns a range from this value up to but excluding the specified [to]
value.\n * \n * If the [to] value is less than or equal to `this` value, then the returned range is empty.\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic infix fun
UShort.until(to: UShort): UIntRange {\n    if (to <= UShort.MIN_VALUE) return UIntRange.EMPTY\n    return
this.toUInt() .. (to - 1u).toUInt()\n}\n\n/**\n * Ensures that this value is not less than the specified
[minimumValue].\n * \n * @return this value if it's greater than or equal to the [minimumValue] or the
[minimumValue] otherwise.\n * \n * @sample samples.comparisons.ComparableOps.coerceAtLeastUnsigned\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
UInt.coerceAtLeast(minimumValue: UInt): UInt {\n    return if (this < minimumValue) minimumValue else
this\n}\n\n/**\n * Ensures that this value is not less than the specified [minimumValue].\n * \n * @return this value
if it's greater than or equal to the [minimumValue] or the [minimumValue] otherwise.\n * \n * @sample
samples.comparisons.ComparableOps.coerceAtLeastUnsigned\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
ULong.coerceAtLeast(minimumValue: ULong): ULong {\n    return if (this < minimumValue) minimumValue else
this\n}\n\n/**\n * Ensures that this value is not less than the specified [minimumValue].\n * \n * @return this value
if it's greater than or equal to the [minimumValue] or the [minimumValue] otherwise.\n * \n * @sample
samples.comparisons.ComparableOps.coerceAtLeastUnsigned\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
UByte.coerceAtLeast(minimumValue: UByte): UByte {\n    return if (this < minimumValue) minimumValue else
this\n}\n\n/**\n * Ensures that this value is not less than the specified [minimumValue].\n * \n * @return this value
if it's greater than or equal to the [minimumValue] or the [minimumValue] otherwise.\n * \n * @sample
samples.comparisons.ComparableOps.coerceAtLeastUnsigned\n
*/\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
UShort.coerceAtLeast(minimumValue: UShort): UShort {\n    return if (this < minimumValue) minimumValue else
this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n * \n * @return this

```

```

value if it's less than or equal to the [maximumValue] or the [maximumValue] otherwise.\n * \n * @sample
samples.comparisons.ComparableOps.coerceAtMostUnsigned\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
UInt.coerceAtMost(maximumValue: UInt): UInt {\n    return if (this > maximumValue) maximumValue else
this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n * \n * @return this
value if it's less than or equal to the [maximumValue] or the [maximumValue] otherwise.\n * \n * @sample
samples.comparisons.ComparableOps.coerceAtMostUnsigned\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
ULong.coerceAtMost(maximumValue: ULong): ULong {\n    return if (this > maximumValue) maximumValue else
this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n * \n * @return this
value if it's less than or equal to the [maximumValue] or the [maximumValue] otherwise.\n * \n * @sample
samples.comparisons.ComparableOps.coerceAtMostUnsigned\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
UByte.coerceAtMost(maximumValue: UByte): UByte {\n    return if (this > maximumValue) maximumValue else
this\n}\n\n/**\n * Ensures that this value is not greater than the specified [maximumValue].\n * \n * @return this
value if it's less than or equal to the [maximumValue] or the [maximumValue] otherwise.\n * \n * @sample
samples.comparisons.ComparableOps.coerceAtMostUnsigned\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
UShort.coerceAtMost(maximumValue: UShort): UShort {\n    return if (this > maximumValue) maximumValue
else this\n}\n\n/**\n * Ensures that this value lies in the specified range [minimumValue]..[maximumValue].\n * \n
* @return this value if it's in the range, or [minimumValue] if this value is less than [minimumValue], or
[maximumValue] if this value is greater than [maximumValue].\n * \n * @sample
samples.comparisons.ComparableOps.coerceInUnsigned\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
UInt.coerceIn(minimumValue: UInt, maximumValue: UInt): UInt {\n    if (minimumValue > maximumValue)
throw IllegalArgumentException("Cannot coerce value to an empty range: maximum $maximumValue is less than
minimum $minimumValue.")\n    if (this < minimumValue) return minimumValue\n    if (this > maximumValue)
return maximumValue\n    return this\n}\n\n/**\n * Ensures that this value lies in the specified range
[minimumValue]..[maximumValue].\n * \n * @return this value if it's in the range, or [minimumValue] if this
value is less than [minimumValue], or [maximumValue] if this value is greater than [maximumValue].\n * \n *
@sample
samples.comparisons.ComparableOps.coerceInUnsigned\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
ULong.coerceIn(minimumValue: ULong, maximumValue: ULong): ULong {\n    if (minimumValue >
maximumValue) throw IllegalArgumentException("Cannot coerce value to an empty range: maximum
$maximumValue is less than minimum $minimumValue.")\n    if (this < minimumValue) return minimumValue\n
if (this > maximumValue) return maximumValue\n    return this\n}\n\n/**\n * Ensures that this value lies in the
specified range [minimumValue]..[maximumValue].\n * \n * @return this value if it's in the range, or
[minimumValue] if this value is less than [minimumValue], or [maximumValue] if this value is greater than
[maximumValue].\n * \n * @sample samples.comparisons.ComparableOps.coerceInUnsigned\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
UByte.coerceIn(minimumValue: UByte, maximumValue: UByte): UByte {\n    if (minimumValue >
maximumValue) throw IllegalArgumentException("Cannot coerce value to an empty range: maximum
$maximumValue is less than minimum $minimumValue.")\n    if (this < minimumValue) return minimumValue\n
if (this > maximumValue) return maximumValue\n    return this\n}\n\n/**\n * Ensures that this value lies in the
specified range [minimumValue]..[maximumValue].\n * \n * @return this value if it's in the range, or
[minimumValue] if this value is less than [minimumValue], or [maximumValue] if this value is greater than
[maximumValue].\n * \n * @sample samples.comparisons.ComparableOps.coerceInUnsigned\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun

```

```

UShort.coerceIn(minimumValue: UShort, maximumValue: UShort): UShort {
    if (minimumValue >
        maximumValue) throw IllegalArgumentException("Cannot coerce value to an empty range: maximum
        $maximumValue is less than minimum $minimumValue.")
    if (this < minimumValue) return minimumValue
    if (this > maximumValue) return maximumValue
    return this
}

/** Ensures that this value lies in the
    specified [range].
    * @return this value if it's in the [range], or `range.start` if this value is less than
    `range.start`, or `range.endInclusive` if this value is greater than `range.endInclusive`.
    * @sample
    samples.comparisons.ComparableOps.coerceInUnsigned

*/
@SinceKotlin("1.5")
@WasExperimental(ExperimentalUnsignedTypes::class)
public fun
UInt.coerceIn(range: ClosedRange<UInt>): UInt {
    if (range is ClosedFloatingPointRange) {
        return
        this.coerceIn<UInt>(range)
    }
    if (range.isEmpty()) throw IllegalArgumentException("Cannot coerce value to
    an empty range: $range.")
    return when {
        this < range.start -> range.start
        this > range.endInclusive -
        > range.endInclusive
        else -> this
    }
}

/** Ensures that this value lies in the specified [range].
    * @return this value if it's in the [range], or `range.start` if this value is less than `range.start`, or
    `range.endInclusive` if this value is greater than `range.endInclusive`.
    * @sample
    samples.comparisons.ComparableOps.coerceInUnsigned

*/
@SinceKotlin("1.5")
@WasExperimental(ExperimentalUnsignedTypes::class)
public fun
ULong.coerceIn(range: ClosedRange<ULong>): ULong {
    if (range is ClosedFloatingPointRange) {
        return
        this.coerceIn<ULong>(range)
    }
    if (range.isEmpty()) throw IllegalArgumentException("Cannot coerce value
    to an empty range: $range.")
    return when {
        this < range.start -> range.start
        this >
        range.endInclusive -> range.endInclusive
        else -> this
    }
}

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    license that can be found in the license/LICENSE.txt file.

*/
@file:kotlin.jvm.JvmMultifileClass
@file:kotlin.jvm.JvmName("USequencesKt")
package
kotlin.sequences

// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateStandardLib.kt
// See:
// https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib
//
import kotlin.random.*

/** Returns the
    sum of all elements in the sequence.
    * @n * The operation is _terminal_.

*/
@kotlin.jvm.JvmName("sumOfUInt")
@SinceKotlin("1.5")
@WasExperimental(ExperimentalUnsignedT
ypes::class)
public fun Sequence<UInt>.sum(): UInt {
    var sum: UInt = 0u
    for (element in this) {
        sum
        += element
    }
    return sum
}

/** Returns the sum of all elements in the sequence.
    * @n * The
    operation is _terminal_.

*/
@kotlin.jvm.JvmName("sumOfULong")
@SinceKotlin("1.5")
@WasExperimental(ExperimentalUnsigned
Types::class)
public fun Sequence<ULong>.sum(): ULong {
    var sum: ULong = 0uL
    for (element in this)
    {
        sum += element
    }
    return sum
}

/** Returns the sum of all elements in the sequence.
    * @n *
    The operation is _terminal_.

*/
@kotlin.jvm.JvmName("sumOfUByte")
@SinceKotlin("1.5")
@WasExperimental(ExperimentalUnsigned
Types::class)
public fun Sequence<UByte>.sum(): UInt {
    var sum: UInt = 0u
    for (element in this) {
        sum
        += element
    }
    return sum
}

/** Returns the sum of all elements in the sequence.
    * @n * The
    operation is _terminal_.

*/
@kotlin.jvm.JvmName("sumOfUShort")
@SinceKotlin("1.5")
@WasExperimental(ExperimentalUnsigned
Types::class)
public fun Sequence<UShort>.sum(): UInt {
    var sum: UInt = 0u
    for (element in this) {
        sum
        += element
    }
    return sum
}

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    Language contributors.
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    license/LICENSE.txt file.

*/
package kotlin
public expect open class Error : Throwable {
    constructor()
    constructor(message: String?)
    constructor(message: String?, cause: Throwable?)
    constructor(cause: Throwable?)
}
public expect open class Exception : Throwable {
    constructor()
    constructor(message: String?)
    constructor(message: String?, cause: Throwable?)
    constructor(cause:
    Throwable?)
}
public expect open class RuntimeException : Exception {
    constructor()
    constructor(message: String?)
    constructor(message: String?, cause: Throwable?)
    constructor(cause:
    Throwable?)
}

```

```

Throwable?)\n}\n\npublic expect open class IllegalArgumentException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n  constructor(message: String?, cause: Throwable?)\n  constructor(cause: Throwable?)\n}\n\npublic expect open class IllegalStateException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n  constructor(message: String?, cause: Throwable?)\n  constructor(cause: Throwable?)\n}\n\npublic expect open class IndexOutOfBoundsException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n}\n\npublic expect open class ConcurrentModificationException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n  @Deprecated("The constructor is not supported on all platforms and will be removed from kotlin-stdlib-common soon.", level = DeprecationLevel.ERROR)\n  constructor(message: String?, cause: Throwable?)\n  @Deprecated("The constructor is not supported on all platforms and will be removed from kotlin-stdlib-common soon.", level = DeprecationLevel.ERROR)\n  constructor(cause: Throwable?)\n}\n\npublic expect open class UnsupportedOperationException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n  constructor(message: String?, cause: Throwable?)\n  constructor(cause: Throwable?)\n}\n\npublic expect open class NumberFormatException : IllegalArgumentException {\n  constructor()\n  constructor(message: String?)\n}\n\npublic expect open class NullPointerException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n}\n\npublic expect open class ClassCastException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n}\n\npublic expect open class AssertionError : Error {\n  constructor()\n  constructor(message: Any?)\n}\n\npublic expect open class NoSuchElementException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n}\n\n@SinceKotlin("1.3")\npublic expect open class ArithmeticException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n}\n\n@Deprecated("This exception type is not supposed to be thrown or caught in common code and will be removed from kotlin-stdlib-common soon.", level = DeprecationLevel.ERROR)\npublic expect open class NoWhenBranchMatchedException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n  constructor(message: String?, cause: Throwable?)\n  constructor(cause: Throwable?)\n}\n\n@Deprecated("This exception type is not supposed to be thrown or caught in common code and will be removed from kotlin-stdlib-common soon.", level = DeprecationLevel.ERROR)\npublic expect class UninitializedPropertyAccessException : RuntimeException {\n  constructor()\n  constructor(message: String?)\n  constructor(message: String?, cause: Throwable?)\n  constructor(cause: Throwable?)\n}\n\n/**\n * Thrown after invocation of a function or property that was expected to return `Nothing`, but returned something instead.\n *\n */\n@SinceKotlin("1.4")\n@PublishedApi\ninternal class KotlinNothingValueException : RuntimeException {\n  constructor() : super()\n  constructor(message: String?) : super(message)\n  constructor(message: String?, cause: Throwable?) : super(message, cause)\n  constructor(cause: Throwable?) : super(cause)\n}\n\n/**\n * Returns the detailed description of this throwable with its stack trace.\n * The detailed description includes:\n * - the short description (see [Throwable.toString]) of this throwable;\n * - the complete stack trace;\n * - detailed descriptions of the exceptions that were [suppressed][suppressedExceptions] in order to deliver this exception;\n * - the detailed description of each throwable in the [Throwable.cause] chain.\n */\n@SinceKotlin("1.4")\npublic expect fun Throwable.stackTraceToString(): String\n\n/**\n * Prints the [detailed description][Throwable.stackTraceToString] of this throwable to the standard output or standard error output.\n *\n */\n@SinceKotlin("1.4")\n@Suppress("EXTENSION_SHADOWED_BY_MEMBER")\npublic expect fun Throwable.printStackTrace(): Unit\n\n/**\n * When supported by the platform, adds the specified exception to the list of exceptions that were\n * suppressed in order to deliver this exception.\n *\n */\n@SinceKotlin("1.4")\n@Suppress("EXTENSION_SHADOWED_BY_MEMBER")\npublic expect fun Throwable.addSuppressed(exception: Throwable)\n\n/**\n * Returns a list of all exceptions that were suppressed in order to deliver this exception.\n * The list can be empty:\n * - if no exceptions were suppressed;\n * - if the platform doesn't support suppressed exceptions;\n * - if this [Throwable] instance has disabled the suppression.\n */\n@SinceKotlin("1.4")\npublic expect val Throwable.suppressedExceptions: List<Throwable>\n"}\n\nCopyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage

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kotlin.js\n\nimport kotlin.annotation.AnnotationTarget.*\n\n/**\n * Gives a declaration (a function, a property or a
class) specific name in JavaScript.\n * \n\n@Target(CLASS, FUNCTION, PROPERTY, CONSTRUCTOR,
PROPERTY_GETTER, PROPERTY_SETTER)\n\n@OptionalExpectation\n\npublic expect annotation class
JsName(val name: String)\n\n/**\n * Marks experimental JS export annotations.\n * \n\n * Note that behavior of these
annotations will likely be changed in the future.\n * \n\n * Usages of such annotations will be reported as warnings
unless an explicit opt-in with\n * the [OptIn] annotation, e.g. `@OptIn(ExperimentalJsExport::class)`,\n * or with
the `Xopt-in=kotlin.js.ExperimentalJsExport` compiler option is given.\n
*\n\n@Suppress("DEPRECATION")\n\n@Experimental(level =
Experimental.Level.WARNING)\n\n@RequiresOptIn(level =
RequiresOptIn.Level.WARNING)\n\n@MustBeDocumented\n\n@Retention(AnnotationRetention.BINARY)\n\n@Since
Kotlin("1.4")\n\npublic annotation class ExperimentalJsExport\n\n/**\n * Exports top-level declaration on JS
platform.\n * \n\n * Compiled module exposes declarations that are marked with this annotation without name
mangling.\n * \n\n * This annotation can be applied to either files or top-level declarations.\n * \n\n * It is currently
prohibited to export the following kinds of declarations:\n * \n\n * * `expect` declarations\n * * inline functions with
reified type parameters\n * * suspend functions\n * * secondary constructors without `@JsName`\n * *
extension properties\n * * enum classes\n * * annotation classes\n * \n\n * Signatures of exported declarations must
only contain `exportable` types:\n * \n\n * * `dynamic`, `Any`, `String`, `Boolean`, `Byte`, `Short`, `Int`, `Float`,
`Double`\n * * `BooleanArray`, `ByteArray`, `ShortArray`, `IntArray`, `FloatArray`, `DoubleArray`\n * *
`Array<exportable-type>`\n * * Function types with exportable parameters and return types\n * * `external` or
`@JsExport` classes and interfaces\n * * Nullable counterparts of types above\n * * Unit return type. Must not be
nullable\n * \n\n * This annotation is experimental, meaning that restrictions mentioned above are subject to change.\n
*\n\n@ExperimentalJsExport\n\n@Retention(AnnotationRetention.BINARY)\n\n@Target(CLASS, PROPERTY,
FUNCTION, FILE)\n\n@SinceKotlin("1.4")\n\n@OptionalExpectation\n\npublic expect annotation class
JsExport(),"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use
of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n\npackage kotlin.io\n\n/**\n * Prints the line separator to the standard output stream. \n\npublic expect fun
println()\n\n/**\n * Prints the given [message] and the line separator to the standard output stream. \n\npublic expect fun
println(message: Any?)\n\n/**\n * Prints the given [message] to the standard output stream. \n\npublic expect fun
print(message: Any?)\n\n/**\n * Reads a line of input from the standard input stream and returns it,\n * or throws a
[RuntimeException] if EOF has already been reached when [readln] is called.\n * \n\n * LF or CRLF is treated as the
line terminator. Line terminator is not included in the returned string.\n * \n\n * Currently this function is not supported
in Kotlin/JS and throws [UnsupportedOperationException].\n * \n\n@SinceKotlin("1.6")\n\npublic expect fun
readln(): String\n\n/**\n * Reads a line of input from the standard input stream and returns it,\n * or return `null` if
EOF has already been reached when [readlnOrNull] is called.\n * \n\n * LF or CRLF is treated as the line terminator.
Line terminator is not included in the returned string.\n * \n\n * Currently this function is not supported in Kotlin/JS
and throws [UnsupportedOperationException].\n * \n\n@SinceKotlin("1.6")\n\npublic expect fun readlnOrNull():
String?\n\ninternal class ReadAfterEOFException(message: String?) : RuntimeException(message)\n\n\ninternal
expect interface Serializable\n","/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n * \n\npackage kotlin.collections\n\nimport kotlin.internal.PlatformDependent\n\n/**\n *
Classes that inherit from this interface can be represented as a sequence of elements that can\n * be iterated over.\n *
*\n * @param T the type of element being iterated over. The iterator is covariant in its element type.\n * \n\npublic interface
Iterable<out T> {\n * \n\n * Returns an iterator over the elements of this object.\n * \n\n * public operator fun
iterator(): Iterator<T>}\n\n/**\n * Classes that inherit from this interface\n * can be represented as a sequence of
elements that can\n * be iterated over and that supports removing elements during iteration.\n * \n\n * @param T the type
of element being iterated over. The mutable iterator is invariant in its element type.\n * \n\npublic interface
MutableIterable<out T> : Iterable<T> {\n * \n\n * Returns an iterator over the elements of this sequence that
supports removing elements during iteration.\n * \n\n * override fun iterator(): MutableIterator<T>}\n\n/**\n * A

```

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generic collection of elements. Methods in this interface support only read-only access to the collection;\n *
read/write access is supported through the [MutableCollection] interface.\n * @param E the type of elements
contained in the collection. The collection is covariant in its element type.\n *\npublic interface Collection<out E> :
Iterable<E> {\n // Query Operations\n /**\n * Returns the size of the collection.\n */\n public val size:
Int\n\n /**\n * Returns `true` if the collection is empty (contains no elements), `false` otherwise.\n */\n
public fun isEmpty(): Boolean\n\n /**\n * Checks if the specified element is contained in this collection.\n
*/\n\n public operator fun contains(element: @UnsafeVariance E): Boolean\n\n override fun iterator():
Iterator<E>\n\n // Bulk Operations\n /**\n * Checks if all elements in the specified collection are contained in
this collection.\n */\n\n public fun containsAll(elements: Collection<@UnsafeVariance E>): Boolean\n}\n\n/**\n
* A generic collection of elements that supports adding and removing elements.\n */\n\n * @param E the type of
elements contained in the collection. The mutable collection is invariant in its element type.\n *\npublic interface
MutableCollection<E> : Collection<E>, MutableIterable<E> {\n // Query Operations\n override fun iterator():
MutableIterator<E>\n\n // Modification Operations\n /**\n * Adds the specified element to the collection.\n
*/\n\n * @return `true` if the element has been added, `false` if the collection does not support duplicates\n * and
the element is already contained in the collection.\n */\n\n public fun add(element: E): Boolean\n\n /**\n *
Removes a single instance of the specified element from this\n * collection, if it is present.\n */\n\n * @return
`true` if the element has been successfully removed; `false` if it was not present in the collection.\n */\n\n public
fun remove(element: E): Boolean\n\n // Bulk Modification Operations\n /**\n * Adds all of the elements of
the specified collection to this collection.\n */\n\n * @return `true` if any of the specified elements was added to
the collection, `false` if the collection was not modified.\n */\n\n public fun addAll(elements: Collection<E>):
Boolean\n\n /**\n * Removes all of this collection's elements that are also contained in the specified
collection.\n */\n\n * @return `true` if any of the specified elements was removed from the collection, `false` if
the collection was not modified.\n */\n\n public fun removeAll(elements: Collection<E>): Boolean\n\n /**\n
* Retains only the elements in this collection that are contained in the specified collection.\n */\n\n * @return
`true` if any element was removed from the collection, `false` if the collection was not modified.\n */\n\n public
fun retainAll(elements: Collection<E>): Boolean\n\n /**\n * Removes all elements from this collection.\n
*/\n\n\n public fun clear(): Unit\n}\n\n/**\n
* A generic ordered collection of elements. Methods in this interface
support only read-only access to the list;\n * read/write access is supported through the [MutableList] interface.\n
*/\n\n * @param E the type of elements contained in the list. The list is covariant in its element type.\n *\npublic interface
List<out E> : Collection<E> {\n // Query Operations\n\n override val size: Int\n\n override fun isEmpty():
Boolean\n\n override fun contains(element: @UnsafeVariance E): Boolean\n\n override fun iterator():
Iterator<E>\n\n // Bulk Operations\n\n override fun containsAll(elements: Collection<@UnsafeVariance E>):
Boolean\n\n\n // Positional Access Operations\n /**\n * Returns the element at the specified index in the list.\n
*/\n\n\n public operator fun get(index: Int): E\n\n // Search Operations\n /**\n * Returns the index of the first
occurrence of the specified element in the list, or -1 if the specified\n * element is not contained in the list.\n
*/\n\n\n public fun indexOf(element: @UnsafeVariance E): Int\n\n /**\n * Returns the index of the last
occurrence of the specified element in the list, or -1 if the specified\n * element is not contained in the list.\n
*/\n\n\n public fun lastIndexOf(element: @UnsafeVariance E): Int\n\n // List Iterators\n /**\n * Returns a list
iterator over the elements in this list (in proper sequence).\n */\n\n\n public fun listIterator(): ListIterator<E>\n\n
/**\n * Returns a list iterator over the elements in this list (in proper sequence), starting at the specified [index].\n
*/\n\n\n public fun listIterator(index: Int): ListIterator<E>\n\n // View\n /**\n * Returns a view of the portion
of this list between the specified [fromIndex] (inclusive) and [toIndex] (exclusive).\n * The returned list is backed
by this list, so non-structural changes in the returned list are reflected in this list, and vice-versa.\n */\n\n
\n * Structural changes in the base list make the behavior of the view undefined.\n */\n\n\n public fun
subList(fromIndex: Int, toIndex: Int): List<E>\n}\n\n/**\n
* A generic ordered collection of elements that supports
adding and removing elements.\n * @param E the type of elements contained in the list. The mutable list is invariant
in its element type.\n *\npublic interface MutableList<E> : List<E>, MutableCollection<E> {\n // Modification
Operations\n /**\n * Adds the specified element to the end of this list.\n */\n\n\n * @return `true` because the

```

```

list is always modified as the result of this operation.\n
override fun add(element: E): Boolean\n
override fun remove(element: E): Boolean\n
// Bulk Modification Operations\n
/**\n
 * Adds all of the elements of the specified collection to the end of this list.\n
 * The elements are appended in the order they appear in the [elements] collection.\n
 * @return `true` if the list was changed as the result of the operation.\n
 */\n
override fun addAll(elements: Collection<E>): Boolean\n
/**\n
 * Inserts all of the elements of the specified collection [elements] into this list at the specified [index].\n
 * @return `true` if the list was changed as the result of the operation.\n
 */\n
public fun addAll(index: Int, elements: Collection<E>): Boolean\n
override fun removeAll(elements: Collection<E>): Boolean\n
override fun retainAll(elements: Collection<E>): Boolean\n
override fun clear(): Unit\n
// Positional Access Operations\n
/**\n
 * Replaces the element at the specified position in this list with the specified element.\n
 * @return the element previously at the specified position.\n
 */\n
public operator fun set(index: Int, element: E): E\n
/**\n
 * Inserts an element into the list at the specified [index].\n
 */\n
public fun add(index: Int, element: E): Unit\n
/**\n
 * Removes an element at the specified [index] from the list.\n
 * @return the element that has been removed.\n
 */\n
public fun removeAt(index: Int): E\n
// List Iterators\n
override fun listIterator(): MutableListIterator<E>\n
override fun listIterator(index: Int): MutableListIterator<E>\n
// View\n
override fun subList(fromIndex: Int, toIndex: Int): MutableList<E>\n
}n\n
/**\n
 * A generic unordered collection of elements that does not support duplicate elements.\n
 * Methods in this interface support only read-only access to the set;\n
 * read/write access is supported through the [MutableSet] interface.\n
 * @param E the type of elements contained in the set. The set is covariant in its element type.\n
 */\n
public interface Set<out E> : Collection<E> {\n
// Query Operations\n
override val size: Int\n
override fun isEmpty(): Boolean\n
override fun contains(element: @UnsafeVariance E): Boolean\n
override fun iterator(): Iterator<E>\n
// Bulk Operations\n
override fun containsAll(elements: Collection<@UnsafeVariance E>): Boolean\n
}n\n
/**\n
 * A generic unordered collection of elements that does not support duplicate elements, and supports\n
 * adding and removing elements.\n
 * @param E the type of elements contained in the set. The mutable set is invariant in its element type.\n
 */\n
public interface MutableSet<E> : Set<E>, MutableCollection<E> {\n
// Query Operations\n
override fun iterator(): MutableIterator<E>\n
// Modification Operations\n
/**\n
 * Adds the specified element to the set.\n
 * @return `true` if the element has been added, `false` if the element is already contained in the set.\n
 */\n
override fun add(element: E): Boolean\n
// Bulk Modification Operations\n
override fun addAll(elements: Collection<E>): Boolean\n
override fun removeAll(elements: Collection<E>): Boolean\n
override fun clear(): Unit\n
}n\n
/**\n
 * A collection that holds pairs of objects (keys and values) and supports efficiently retrieving\n
 * the value corresponding to each key. Map keys are unique; the map holds only one value for each key.\n
 * Methods in this interface support only read-only access to the map; read-write access is supported through\n
 * the [MutableMap] interface.\n
 * @param K the type of map keys. The map is invariant in its key type, as it\n
 * can accept key as a parameter (of [containsKey] for example) and return it in [keys] set.\n
 * @param V the type of map values. The map is covariant in its value type.\n
 */\n
public interface Map<K, out V> {\n
// Query Operations\n
/**\n
 * Returns the number of key/value pairs in the map.\n
 */\n
public val size: Int\n
/**\n
 * Returns `true` if the map is empty (contains no elements), `false` otherwise.\n
 */\n
public fun isEmpty(): Boolean\n
/**\n
 * Returns `true` if the map contains the specified [key].\n
 */\n
public fun containsKey(key: K): Boolean\n
/**\n
 * Returns `true` if the map maps one or more keys to the specified [value].\n
 */\n
public fun containsValue(value: @UnsafeVariance V): Boolean\n
/**\n
 * Returns the value corresponding to the given [key], or `null` if such a key is not present in the map.\n
 */\n
public operator fun get(key: K): V?\n
/**\n
 * Returns the value corresponding to the given [key], or [defaultValue] if such a key is not present in the map.\n
 * @since JDK 1.8\n
 */\n
@SinceKotlin("1.1")\n
@PlatformDependent\n
public fun getOrDefault(key: K, defaultValue: @UnsafeVariance V): V {\n
// See default implementation in JDK sources\n
throw NotImplementedError()\n
}\n
// Views\n
/**\n
 * Returns a read-only [Set] of all keys in this map.\n
 */\n
public val keys: Set<K>\n
/**\n
 * Returns a read-only [Collection] of all values in this map. Note that this collection may contain duplicate values.\n
 */\n
public val values: Collection<V>\n
}n\n

```

```

    * Returns a read-only [Set] of all key/value pairs in this map.\n    */\n    public val entries: Set<Map.Entry<K,
V>>\n\n    /**\n    * Represents a key/value pair held by a [Map].\n    */\n    public interface Entry<out K, out V>
{\n    /**\n    * Returns the key of this key/value pair.\n    */\n    public val key: K\n\n    /**\n    *
Returns the value of this key/value pair.\n    */\n    public val value: V\n    }\n\n    /**\n    * A modifiable
collection that holds pairs of objects (keys and values) and supports efficiently retrieving\n    * the value
corresponding to each key. Map keys are unique; the map holds only one value for each key.\n    * @param K the type
of map keys. The map is invariant in its key type.\n    * @param V the type of map values. The mutable map is
invariant in its value type.\n    */\n    public interface MutableMap<K, V> : Map<K, V> {\n    // Modification
Operations\n    /**\n    * Associates the specified [value] with the specified [key] in the map.\n    */\n    * @return
the previous value associated with the key, or `null` if the key was not present in the map.\n    */\n    public fun
put(key: K, value: V): V?\n\n    /**\n    * Removes the specified key and its corresponding value from this map.\n
*/\n    * @return the previous value associated with the key, or `null` if the key was not present in the map.\n    */\n
public fun remove(key: K): V?\n\n    /**\n    * Removes the entry for the specified key only if it is mapped to the
specified value.\n    */\n    * @return true if entry was removed\n    */\n    @SinceKotlin("1.1")\n    @PlatformDependent\n    public fun remove(key: K, value: V): Boolean {\n    // See default implementation in
JDK sources\n    return true\n    }\n\n    // Bulk Modification Operations\n    /**\n    * Updates this map with
key/value pairs from the specified map [from].\n    */\n    public fun putAll(from: Map<out K, V>): Unit\n\n    /**\n
    * Removes all elements from this map.\n    */\n    public fun clear(): Unit\n\n    // Views\n    /**\n    * Returns a
[MutableSet] of all keys in this map.\n    */\n    override val keys: MutableSet<K>\n\n    /**\n    * Returns a
[MutableCollection] of all values in this map. Note that this collection may contain duplicate values.\n    */\n
    override val values: MutableCollection<V>\n\n    /**\n    * Returns a [MutableSet] of all key/value pairs in this
map.\n    */\n    override val entries: MutableSet<MutableMap.MutableEntry<K, V>>\n\n    /**\n    * Represents a
key/value pair held by a [MutableMap].\n    */\n    public interface MutableEntry<K, V> : Map.Entry<K, V> {\n
    /**\n    * Changes the value associated with the key of this entry.\n    */\n    * @return the previous value
corresponding to the key.\n    */\n    public fun setValue(newValue: V): V\n    }\n\n    "/*\n    * Copyright 2010-
2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n    * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n    */\n\n    // Auto-generated file. DO NOT
EDIT!\n\n    package kotlin.collections\n\n    /**\n    * An iterator over a sequence of values of type `Byte`. *\n    */\n    public abstract
class ByteIterator : Iterator<Byte> {\n    override final fun next() = nextByte()\n\n    /**\n    * Returns the next value in
the sequence without boxing. *\n    */\n    public abstract fun nextByte(): Byte\n    }\n\n    /**\n    * An iterator over a sequence of
values of type `Char`. *\n    */\n    public abstract class CharIterator : Iterator<Char> {\n    override final fun next() =
nextChar()\n\n    /**\n    * Returns the next value in the sequence without boxing. *\n    */\n    public abstract fun nextChar():
Char\n    }\n\n    /**\n    * An iterator over a sequence of values of type `Short`. *\n    */\n    public abstract class ShortIterator :
Iterator<Short> {\n    override final fun next() = nextShort()\n\n    /**\n    * Returns the next value in the sequence without
boxing. *\n    */\n    public abstract fun nextShort(): Short\n    }\n\n    /**\n    * An iterator over a sequence of values of type `Int`.
*\n    */\n    public abstract class IntIterator : Iterator<Int> {\n    override final fun next() = nextInt()\n\n    /**\n    * Returns the
next value in the sequence without boxing. *\n    */\n    public abstract fun nextInt(): Int\n    }\n\n    /**\n    * An iterator over a
sequence of values of type `Long`. *\n    */\n    public abstract class LongIterator : Iterator<Long> {\n    override final fun
next() = nextLong()\n\n    /**\n    * Returns the next value in the sequence without boxing. *\n    */\n    public abstract fun
nextLong(): Long\n    }\n\n    /**\n    * An iterator over a sequence of values of type `Float`. *\n    */\n    public abstract class
FloatIterator : Iterator<Float> {\n    override final fun next() = nextFloat()\n\n    /**\n    * Returns the next value in the
sequence without boxing. *\n    */\n    public abstract fun nextFloat(): Float\n    }\n\n    /**\n    * An iterator over a sequence of
values of type `Double`. *\n    */\n    public abstract class DoubleIterator : Iterator<Double> {\n    override final fun next() =
nextDouble()\n\n    /**\n    * Returns the next value in the sequence without boxing. *\n    */\n    public abstract fun
nextDouble(): Double\n    }\n\n    /**\n    * An iterator over a sequence of values of type `Boolean`. *\n    */\n    public abstract class
BooleanIterator : Iterator<Boolean> {\n    override final fun next() = nextBoolean()\n\n    /**\n    * Returns the next value
in the sequence without boxing. *\n    */\n    public abstract fun nextBoolean(): Boolean\n    }\n\n    "/*\n    * Copyright 2010-
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```

```

Apache 2.0 license that can be found in the license/LICENSE.txt file.\n *\n\n// Auto-generated file. DO NOT
EDIT!\n\npackage kotlin.ranges\n\n/**\n * An iterator over a progression of values of type `Char`.\n * @property
step the number by which the value is incremented on each step.\n *\ninternal class CharProgressionIterator(first:
Char, last: Char, val step: Int) : CharIterator() {\n    private val finalElement: Int = last.code\n    private var hasNext:
Boolean = if (step > 0) first <= last else first >= last\n    private var next: Int = if (hasNext) first.code else
finalElement\n\n    override fun hasNext(): Boolean = hasNext\n\n    override fun nextChar(): Char {\n        val value
= next\n        if (value == finalElement) {\n            if (!hasNext) throw kotlin.NoSuchElementException()\n
hasNext = false\n        }\n        else {\n            next += step\n        }\n        return value.toChar()\n    }\n}\n\n/**\n *
An iterator over a progression of values of type `Int`.\n * @property step the number by which the value is
incremented on each step.\n *\ninternal class IntProgressionIterator(first: Int, last: Int, val step: Int) : IntIterator()
{\n    private val finalElement: Int = last\n    private var hasNext: Boolean = if (step > 0) first <= last else first >=
last\n    private var next: Int = if (hasNext) first else finalElement\n\n    override fun hasNext(): Boolean =
hasNext\n\n    override fun nextInt(): Int {\n        val value = next\n        if (value == finalElement) {\n            if
(!hasNext) throw kotlin.NoSuchElementException()\n            hasNext = false\n        }\n        else {\n            next +=
step\n        }\n        return value\n    }\n}\n\n/**\n * An iterator over a progression of values of type `Long`.\n *
@property step the number by which the value is incremented on each step.\n *\ninternal class
LongProgressionIterator(first: Long, last: Long, val step: Long) : LongIterator() {\n    private val finalElement: Long
= last\n    private var hasNext: Boolean = if (step > 0) first <= last else first >= last\n    private var next: Long = if
(hasNext) first else finalElement\n\n    override fun hasNext(): Boolean = hasNext\n\n    override fun nextLong():
Long {\n        val value = next\n        if (value == finalElement) {\n            if (!hasNext) throw
kotlin.NoSuchElementException()\n            hasNext = false\n        }\n        else {\n            next += step\n        }\n
return value\n    }\n}\n\n"/*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n *\n\n// Auto-generated file. DO NOT EDIT!\n\npackage kotlin.ranges\n\nimport
kotlin.internal.getProgressionLastElement\n\n/**\n * A progression of values of type `Char`.\n *\npublic open class
CharProgression\n    internal constructor\n        (\n            start: Char,\n            endInclusive: Char,\n            step: Int\n        ) : Iterable<Char> {\n    init {\n        if (step == 0) throw kotlin.IllegalArgumentException("\Step must be non-
zero.")\n        if (step == Int.MIN_VALUE) throw kotlin.IllegalArgumentException("\Step must be greater than
Int.MIN_VALUE to avoid overflow on negation.")\n    }\n\n    /**\n     * The first element in the progression.\n     *\n    public val first: Char = start\n\n    /**\n     * The last element in the progression.\n     *\n    public val last:
Char = getProgressionLastElement(start.code, endInclusive.code, step).toChar()\n\n    /**\n     * The step of the
progression.\n     *\n    public val step: Int = step\n\n    override fun iterator(): CharIterator =
CharProgressionIterator(first, last, step)\n\n    /**\n     * Checks if the progression is empty.\n     *\n     * Progression
with a positive step is empty if its first element is greater than the last element.\n     * Progression with a negative
step is empty if its first element is less than the last element.\n     *\n    public open fun isEmpty(): Boolean = if
(step > 0) first > last else first < last\n\n    override fun equals(other: Any?): Boolean =\n        other is
CharProgression && (isEmpty() && other.isEmpty() ||\n            first == other.first && last == other.last && step ==
other.step)\n\n    override fun hashCode(): Int =\n        if (isEmpty()) -1 else (31 * (31 * first.code + last.code) +
step)\n\n    override fun toString(): String = if (step > 0) "$first..$last step $step" else "$first downTo $last step ${-
step}"\n\n    companion object {\n        /**\n         * Creates CharProgression within the specified bounds of a
closed range.\n         *\n         * The progression starts with the [rangeStart] value and goes toward the [rangeEnd]
value not excluding it, with the specified [step].\n         *\n         * In order to go backwards the [step] must be negative.\n         *\n         * [step] must be greater than `Int.MIN_VALUE` and not equal to zero.\n         *\n        public fun
fromClosedRange(rangeStart: Char, rangeEnd: Char, step: Int): CharProgression = CharProgression(rangeStart,
rangeEnd, step)\n    }\n}\n\n/**\n * A progression of values of type `Int`.\n *\npublic open class IntProgression\n    internal constructor\n        (\n            start: Int,\n            endInclusive: Int,\n            step: Int\n        ) : Iterable<Int> {\n    init {\n        if (step == 0) throw kotlin.IllegalArgumentException("\Step must be non-zero.")\n        if (step ==
Int.MIN_VALUE) throw kotlin.IllegalArgumentException("\Step must be greater than Int.MIN_VALUE to avoid

```


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```

package
kotlin
/**
 * The type with only one value: the `Unit` object. This type corresponds to the `void` type in Java.
 */
public object Unit {
    override fun toString() = "kotlin.Unit"
}
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you may not use this file except
in compliance with the License.
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software distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES
OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language
governing permissions and
limitations under the License.
*/
package kotlin.annotation
import
kotlin.annotation.AnnotationTarget
/**
 * Contains the list of code elements which are the possible annotation
targets
 */
public enum class AnnotationTarget {
    /** Class, interface or object, annotation class is also
included
 */
    CLASS,
    /** Annotation class only
 */
    ANNOTATION_CLASS,
    /** Generic type
parameter
 */
    TYPE_PARAMETER,
    /** Property
 */
    PROPERTY,
    /** Field, including property's
backing field
 */
    FIELD,
    /** Local variable
 */
    LOCAL_VARIABLE,
    /** Value parameter of a
function or a constructor
 */
    VALUE_PARAMETER,
    /** Constructor only (primary or secondary)
 */
    CONSTRUCTOR,
    /** Function (constructors are not included)
 */
    FUNCTION,
    /** Property getter only
 */
    PROPERTY_GETTER,
    /** Property setter only
 */
    PROPERTY_SETTER,
    /** Type usage
 */
    TYPE,
    /** Any expression
 */
    EXPRESSION,
    /** File
 */
    FILE,
    /** Type alias
 */
    TYPEALIAS
}
/**
 * Contains the list of possible annotation's retentions.
 */
Determines how an annotation is stored in binary output.
public enum class AnnotationRetention {
    /** Annotation isn't stored in binary output
 */
    SOURCE,
    /** Annotation is stored in binary output, but invisible
for reflection
 */
    BINARY,
    /** Annotation is stored in binary output and visible for reflection (default
retention)
 */
    RUNTIME
}
/**
 * This meta-annotation indicates the kinds of code elements which are
possible targets of an annotation.
 */
If the target meta-annotation is not present on an annotation declaration,
the annotation is applicable to the following elements: [CLASS], [PROPERTY], [FIELD],
[LOCAL_VARIABLE], [VALUE_PARAMETER], [CONSTRUCTOR], [FUNCTION], [PROPERTY_GETTER],
[PROPERTY_SETTER].
 */
@property allowedTargets list of allowed annotation targets
 */
@Target(AnnotationTarget.ANNOTATION_CLASS)
@MustBeDocumented
public annotation class
Target(vararg val allowedTargets: AnnotationTarget)
/**
 * This meta-annotation determines whether an
annotation is stored in binary output and visible for reflection. By default, both are true.
 */
@property value
necessary annotation retention (RUNTIME, BINARY or SOURCE)
 */
@Target(AnnotationTarget.ANNOTATION_CLASS)
public annotation class Retention(val value:
AnnotationRetention = AnnotationRetention.RUNTIME)
/**
 * This meta-annotation determines that an
annotation is applicable twice or more on a single code element
 */
@Target(AnnotationTarget.ANNOTATION_CLASS)
public annotation class Repeatable
/**
 * This
meta-annotation determines that an annotation is a part of public API and therefore should be included in the
generated documentation for the element to which the annotation is applied.
 */
@Target(AnnotationTarget.ANNOTATION_CLASS)
public annotation class MustBeDocumented
}
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you may not use this file except in compliance with the License.
You may obtain a copy of the License at
http://www.apache.org/licenses/LICENSE-2.0
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software distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES
OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language
governing permissions and
limitations under the License.
*/
package kotlin.internal
/**
 * Specifies
that the corresponding type parameter is not used for unsafe operations such as casts or 'is' checks
 */
That means
it's completely safe to use generic types as argument for such parameter.

```

```

*\/n@Target(AnnotationTarget.TYPE_PARAMETER)\n@Retention(AnnotationRetention.BINARY)\ninternal
annotation class PureReifiable\n\n/**\n * Specifies that the corresponding built-in method exists depending on
platform.\n * Current implementation for JVM looks whether method with same JVM descriptor exists in the
module JDK.\n * For example MutableMap.remove(K, V) available only if corresponding\n * method
'java/util/Map.remove(Ljava/lang/Object;Ljava/lang/Object;)Z' is defined in JDK (i.e. for major versions >= 8)\n
*\/n@Target(AnnotationTarget.FUNCTION)\n@Retention(AnnotationRetention.BINARY)\ninternal annotation
class PlatformDependent\n", "/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n *\/n\npackage kotlin.internal\n\n// a mod b (in arithmetical sense)\nprivate fun mod(a:
Int, b: Int): Int {\n    val mod = a % b\n    return if (mod >= 0) mod else mod + b\n}\n\nprivate fun mod(a: Long, b:
Long): Long {\n    val mod = a % b\n    return if (mod >= 0) mod else mod + b\n}\n\n// (a - b) mod c\nprivate fun
differenceModulo(a: Int, b: Int, c: Int): Int {\n    return mod(mod(a, c) - mod(b, c), c)\n}\n\nprivate fun
differenceModulo(a: Long, b: Long, c: Long): Long {\n    return mod(mod(a, c) - mod(b, c), c)\n}\n\n/**\n *
Calculates the final element of a bounded arithmetic progression, i.e. the last element of the progression which is in
the range\n * from [start] to [end] in case of a positive [step], or from [end] to [start] in case of a negative\n *
[step].\n * No validation on passed parameters is performed. The given parameters should satisfy the
condition:\n * - either `step > 0` and `start <= end`,\n * - or `step < 0` and `start >= end`.\n * @param start
first element of the progression\n * @param end ending bound for the progression\n * @param step increment, or
difference of successive elements in the progression\n * @return the final element of the progression\n *
@suppress\n *\/n@PublishedApi\ninternal fun getProgressionLastElement(start: Int, end: Int, step: Int): Int = when
{\n    step > 0 -> if (start >= end) end else end - differenceModulo(end, start, step)\n    step < 0 -> if (start <= end)
end else end + differenceModulo(start, end, -step)\n    else -> throw kotlin.IllegalArgumentException("Step is
zero.")\n}\n\n/**\n * Calculates the final element of a bounded arithmetic progression, i.e. the last element of the
progression which is in the range\n * from [start] to [end] in case of a positive [step], or from [end] to [start] in case
of a negative\n * [step].\n * No validation on passed parameters is performed. The given parameters should
satisfy the condition:\n * - either `step > 0` and `start <= end`,\n * - or `step < 0` and `start >= end`.\n * @param
start first element of the progression\n * @param end ending bound for the progression\n * @param step
increment, or difference of successive elements in the progression\n * @return the final element of the progression\n
* @suppress\n *\/n@PublishedApi\ninternal fun getProgressionLastElement(start: Long, end: Long, step: Long):
Long = when {\n    step > 0 -> if (start >= end) end else end - differenceModulo(end, start, step)\n    step < 0 -> if
(start <= end) end else end + differenceModulo(start, end, -step)\n    else -> throw
kotlin.IllegalArgumentException("Step is zero.")\n}\n", "/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license: that can be
found in the license/LICENSE.txt file.\n *\/n\n@JsName("arrayIterator")\ninternal fun arrayIterator(array:
dynamic, type: String?) = when (type) {\n    null -> {\n        val arr: Array<dynamic> = array\n        object :
Iterator<dynamic> {\n            var index = 0\n            override fun hasNext() = index < arr.size\n            override fun
next() = if (index < arr.size) arr[index++] else throw NoSuchElementException("$index")\n        }\n    }\n    "BooleanArray" -> booleanArrayIterator(array)\n    "ByteArray" -> byteArrayIterator(array)\n    "ShortArray" -
-> shortArrayIterator(array)\n    "CharArray" -> charArrayIterator(array)\n    "IntArray" ->
intArrayIterator(array)\n    "LongArray" -> longArrayIterator(array)\n    "FloatArray" ->
floatArrayIterator(array)\n    "DoubleArray" -> doubleArrayIterator(array)\n    else -> throw
IllegalStateException("Unsupported type argument for arrayIterator:
$type")\n}\n\n@JsName("booleanArrayIterator")\ninternal fun booleanArrayIterator(array: BooleanArray) =
object : BooleanIterator() {\n    var index = 0\n    override fun hasNext() = index < array.size\n    override fun
nextBoolean() = if (index < array.size) array[index++] else throw
NoSuchElementException("$index")\n}\n\n@JsName("byteArrayIterator")\ninternal fun byteArrayIterator(array:
ByteArray) = object : ByteIterator() {\n    var index = 0\n    override fun hasNext() = index < array.size\n    override
fun nextByte() = if (index < array.size) array[index++] else throw

```

```

NoSuchElementException("$index")\n}\n\n@JsName("shortArrayIterator")\ninternal fun
shortArrayIterator(array: ShortArray) = object : ShortIterator() {\n  var index = 0\n  override fun hasNext() =
index < array.size\n  override fun nextShort() = if (index < array.size) array[index++] else throw
NoSuchElementException("$index")\n}\n\n@JsName("charArrayIterator")\ninternal fun charArrayIterator(array:
CharArray) = object : CharIterator() {\n  var index = 0\n  override fun hasNext() = index < array.size\n  override
fun nextChar() = if (index < array.size) array[index++] else throw
NoSuchElementException("$index")\n}\n\n@JsName("intArrayIterator")\ninternal fun intArrayIterator(array:
IntArray) = object : IntIterator() {\n  var index = 0\n  override fun hasNext() = index < array.size\n  override fun
nextInt() = if (index < array.size) array[index++] else throw
NoSuchElementException("$index")\n}\n\n@JsName("floatArrayIterator")\ninternal fun
floatArrayIterator(array: FloatArray) = object : FloatIterator() {\n  var index = 0\n  override fun hasNext() = index
< array.size\n  override fun nextFloat() = if (index < array.size) array[index++] else throw
NoSuchElementException("$index")\n}\n\n@JsName("doubleArrayIterator")\ninternal fun
doubleArrayIterator(array: DoubleArray) = object : DoubleIterator() {\n  var index = 0\n  override fun hasNext()
= index < array.size\n  override fun nextDouble() = if (index < array.size) array[index++] else throw
NoSuchElementException("$index")\n}\n\n@JsName("longArrayIterator")\ninternal fun longArrayIterator(array:
LongArray) = object : LongIterator() {\n  var index = 0\n  override fun hasNext() = index < array.size\n
override fun nextLong() = if (index < array.size) array[index++] else throw
NoSuchElementException("$index")\n}\n\n@JsName("PropertyMetadata")\ninternal class
PropertyMetadata(@JsName("callableName") val name:
String)\n\n@JsName("noWhenBranchMatched")\ninternal fun noWhenBranchMatched(): Nothing = throw
NoWhenBranchMatchedException()\n\n@JsName("subSequence")\ninternal fun subSequence(c: CharSequence,
startIndex: Int, endIndex: Int): CharSequence {\n  if (c is String) {\n    return c.substring(startIndex, endIndex)\n
} else {\n    return c.asDynamic().`subSequence_vux9f0$`(startIndex, endIndex)\n
}\n}\n\n@JsName("captureStack")\ninternal fun captureStack(@Suppress("UNUSED_PARAMETER")
baseClass: JsClass<in Throwable>, instance: Throwable) {\n  if (js("Error").captureStackTrace) {\n    // Using
uncropped stack traces due to KT-37563.\n    // Precise stack traces are implemented in JS IR compiler and
stdlib\n    js("Error").captureStackTrace(instance);\n  } else {\n    instance.asDynamic().stack = js("new
Error()").stack;\n  }\n}\n\n@JsName("newThrowable")\ninternal fun newThrowable(message: String?, cause:
Throwable?): Throwable {\n  val throwable = js("new Error()")\n  throwable.message = if (jsTypeOf(message)
== "undefined") {\n    if (cause != null) cause.toString() else null\n  } else {\n    message\n  }\n
throwable.cause = cause\n  throwable.name = "Throwable"\n  return
throwable\n}\n\n@JsName("BoxedChar")\ninternal class BoxedChar(val c: Int) : Comparable<Int> {\n  override
fun equals(other: Any?): Boolean {\n    return other is BoxedChar && c == other.c\n  }\n\n  override fun
hashCode(): Int {\n    return c\n  }\n\n  override fun toString(): String {\n    return
js("this.c").unsafeCast<Char>().toString()\n  }\n\n  override fun compareTo(other: Int): Int {\n    return
js("this.c - other").unsafeCast<Int>()\n  }\n\n  @JsName("valueOf")\n  public fun valueOf(): Int {\n
return c\n  }\n}\n\n@kotlin.internal.InlineOnly\ninternal inline fun <T> concat(args: Array<T>): T {\n  val typed
= js("Array")(args.size)\n  for (i in args.indices) {\n    val arr = args[i]\n    if (arr !is Array<*>) {\n
typed[i] = js("[]").slice.call(arr)\n    } else {\n    typed[i] = arr\n    }\n  }\n  return
js("[]").concat.apply(js("[]"), typed);\n}\n\n/** Concat regular Array's and TypedArray's into an Array.\n
*\n@PublishedApi\n@JsName("arrayConcat")\n@Suppress("UNUSED_PARAMETER")\ninternal fun <T>
arrayConcat(a: T, b: T): T {\n  return concat(js("arguments"))\n}\n\n/** Concat primitive arrays. Main use:
prepare vararg arguments.\n
* For compatibility with 1.1.0 the arguments may be a mixture of Array's and
TypedArray's.\n
* If the first argument is TypedArray (Byte-, Short-, Char-, Int-, Float-, and DoubleArray)
returns a TypedArray, otherwise an Array.\n
* If the first argument has the $type$ property (Boolean-, Char-, and
LongArray) copy its value to result.$type$.\n
* If the first argument is a regular Array without the $type$ property
default to arrayConcat.\n

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*\n@PublishedApi\n@jsName("primitiveArrayConcat")\n@Suppress("UNUSED_PARAMETER")\ninternal
fun <T> primitiveArrayConcat(a: T, b: T): T { \n    val args: Array<T> = js("arguments")\n    if (a is Array<*> &&
a.asDynamic().`$type$` === undefined) { \n        return concat(args)\n    } else { \n        var size = 0\n        for (i in
args.indices) { \n            size += args[i].asDynamic().length as Int\n        } \n        val result = js("new
a.constructor(size)")\n        kotlin.copyArrayType(a, result)\n        size = 0\n        for (i in args.indices) { \n            val
arr = args[i].asDynamic()\n            for (j in 0 until arr.length) { \n                result[size++] = arr[j]\n            } \n        } \n
return result\n    } } \n\n@jsName("booleanArrayOf")\ninternal fun booleanArrayOf() =
withType("BooleanArray", js("[]slice.call(arguments)")\n)\n@jsName("charArrayOf") // The arguments have
to be slice'd here because of Rhino (see KT-16974)\ninternal fun charArrayOf() = withType("CharArray", js("new
Uint16Array([]slice.call(arguments)")\n))\n\n@jsName("longArrayOf")\ninternal fun longArrayOf() =
withType("LongArray",
js("[]slice.call(arguments)")\n)\n\n@jsName("withType")\n@kotlin.internal.InlineOnly\ninternal inline fun
withType(type: String, array: dynamic): dynamic { \n    array.`$type$` = type\n    return array\n } , /*\n * Copyright
2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed
by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.js\n\n/**\n *
Function corresponding to JavaScript's `typeof` operator\n
*\n@kotlin.internal.InlineOnly\n@Suppress("UNUSED_PARAMETER")\npublic inline fun jsTypeOf(a: Any?):
String = js("typeof a")\n , /*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\n@file:Suppress("UNUSED_PARAMETER",
"NOTHING_TO_INLINE")\n\npackage kotlin\n\n/**\n * Returns an empty array of the specified type [T].\n
*\npublic inline fun <T> emptyArray(): Array<T> = js("[]")\n\n@library\npublic fun <T> arrayOf(vararg
elements: T): Array<T> = definedExternally\n\n@library\npublic fun doubleArrayOf(vararg elements: Double):
DoubleArray = definedExternally\n\n@library\npublic fun floatArrayOf(vararg elements: Float): FloatArray =
definedExternally\n\n@library\npublic fun longArrayOf(vararg elements: Long): LongArray =
definedExternally\n\n@library\npublic fun intArrayOf(vararg elements: Int): IntArray =
definedExternally\n\n@library\npublic fun charArrayOf(vararg elements: Char): CharArray =
definedExternally\n\n@library\npublic fun shortArrayOf(vararg elements: Short): ShortArray =
definedExternally\n\n@library\npublic fun byteArrayOf(vararg elements: Byte): ByteArray =
definedExternally\n\n@library\npublic fun booleanArrayOf(vararg elements: Boolean): BooleanArray =
definedExternally\n\n/**\n * Creates a new instance of the [Lazy] that uses the specified initialization function
[initializer].\n *\npublic actual fun <T> lazy(initializer: () -> T): Lazy<T> = UnsafeLazyImpl(initializer)\n\n/**\n *
Creates a new instance of the [Lazy] that uses the specified initialization function [initializer].\n *\n * The [mode]
parameter is ignored.\n *\npublic actual fun <T> lazy(mode: LazyThreadSafetyMode, initializer: () -> T): Lazy<T> =
UnsafeLazyImpl(initializer)\n\n/**\n * Creates a new instance of the [Lazy] that uses the specified initialization
function [initializer].\n *\n * The [lock] parameter is ignored.\n *\npublic actual fun <T> lazy(lock: Any?,
initializer: () -> T): Lazy<T> = UnsafeLazyImpl(initializer)\n\n\ninternal fun fillFrom(src: dynamic, dst: dynamic):
dynamic { \n    val srcLen: Int = src.length\n    val dstLen: Int = dst.length\n    var index: Int = 0\n    while (index <
srcLen && index < dstLen) dst[index] = src[index++]\n    return dst\n } \n\n\ninternal fun arrayCopyResize(source:
dynamic, newSize: Int, defaultValue: Any?): dynamic { \n    val result = source.slice(0, newSize)\n
copyArrayType(source, result)\n    var index: Int = source.length\n    if (newSize > index) { \n        result.length =
newSize\n        while (index < newSize) result[index++] = defaultValue\n    } \n    return result\n } \n\n\ninternal fun
<T> arrayPlusCollection(array: dynamic, collection: Collection<T>): dynamic { \n    val result = array.slice()\n
result.length += collection.size\n    copyArrayType(array, result)\n    var index: Int = array.length\n    for (element in
collection) result[index++] = element\n    return result\n } \n\n\ninternal fun <T> fillFromCollection(dst: dynamic,
startIndex: Int, collection: Collection<T>): dynamic { \n    var index = startIndex\n    for (element in collection)
dst[index++] = element\n    return dst\n } \n\n\ninternal inline fun copyArrayType(from: dynamic, to: dynamic) { \n    if
(from.`$type$` !== undefined) { \n        to.`$type$` = from.`$type$`\n    } \n } \n\n\ninternal inline fun jsIsType(obj:

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dynamic, jsClass: dynamic) = js("Kotlin").isType(obj, jsClass)", /*\n * Copyright 2010-2021 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin\n\n/**\n * Creates a Char with the specified
[code].\n */\n * @sample samples.text.Chars.charFromCode\n
*\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
actual inline fun Char(code: UShort): Char {\n    return code.toInt().toChar()\n}\n\n", /*\n * Copyright 2010-2018
JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.coroutines\n\nimport
kotlin.coroutines.intrinsics.COROUTINE_SUSPENDED\n\n@SinceKotlin("1.3")\n@JsName("CoroutineImpl")\n\ninternal abstract class CoroutineImpl(private val resultContinuation: Continuation<Any?>) : Continuation<Any?>
{\n    protected var state = 0\n    protected var exceptionState = 0\n    protected var result: Any? = null\n    protected
var exception: Throwable? = null\n    protected var finallyPath: Array<Int>? = null\n\n    public override val context:
CoroutineContext = resultContinuation.context\n\n    private var intercepted_: Continuation<Any?>? = null\n\n    public fun intercepted(): Continuation<Any?> =\n        intercepted_\n\n    ?:
(context[ContinuationInterceptor]?.interceptContinuation(this) ?: this)\n        .also { intercepted_ = it }\n\n    override fun resumeWith(result: Result<Any?>) {\n        var current = this\n        var currentResult: Any? =
result.getOrNull()\n        var currentException: Throwable? = result.exceptionOrNull()\n        // This loop unrolls
recursion in current.resumeWith(param) to make saner and shorter stack traces on resume\n        while (true) {\n
            with(current) {\n                val completion = resultContinuation\n                // Set result and exception fields in
the current continuation\n                if (currentException == null) {\n                    this.result = currentResult\n
                } else {\n                    state = exceptionState\n                    exception = currentException\n                }\n
            }\n            try {\n                val outcome = doResume()\n                if (outcome === COROUTINE_SUSPENDED)\n                    return\n                currentResult = outcome\n                currentException = null\n            } catch (exception:
dynamic) {\n                // Catch all exceptions\n                currentResult = null\n                currentException =
exception.unsafeCast<Throwable>()\n            }\n            releaseIntercepted() // this state machine instance is
terminating\n            if (completion is CoroutineImpl) {\n                // unrolling recursion via loop\n                current = completion\n            } else {\n                // top-level completion reached -- invoke and return\n                currentException?.let {\n                    completion.resumeWithException(it)\n                } ?:\n                completion.resume(currentResult)\n                return\n            }\n        }\n    }\n\n    private fun
releaseIntercepted() {\n        val intercepted = intercepted_\n        if (intercepted != null && intercepted != this) {\n            context[ContinuationInterceptor]!!.releaseInterceptedContinuation(intercepted)\n        }\n        this.intercepted_
= CompletedContinuation // just in case\n    }\n\n    protected abstract fun doResume(): Any?\n}\n\ninternal object
CompletedContinuation : Continuation<Any?> {\n    override val context: CoroutineContext\n        get() =
error("This continuation is already complete")\n\n    override fun resumeWith(result: Result<Any?>) {\n
        error("This continuation is already complete")\n    }\n\n    override fun toString(): String = "This continuation is
already complete"\n}\n\n", /*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\n@file:Suppress("UNCHECKED_CAST",
"RedundantVisibilityModifier")\n\npackage kotlin\n\nimport kotlin.contracts.*\nimport
kotlin.internal.InlineOnly\nimport kotlin.jvm.JvmField\nimport kotlin.jvm.JvmInline\nimport
kotlin.jvm.JvmName\n\n/**\n * A discriminated union that encapsulates a successful outcome with a value of type
[T]\n * or a failure with an arbitrary [Throwable] exception.\n */\n\n@SinceKotlin("1.3")\n@JvmInline\npublic
value class Result<out T> @PublishedApi internal constructor(\n    @PublishedApi\n    internal val value: Any?>) :
Serializable {\n    // discovery\n    /**\n     * Returns `true` if this instance represents a successful outcome.\n     *
In this case [isFailure] returns `false`.\n     */\n    public val isSuccess: Boolean\n        get() = value !is Failure\n\n    /**\n     * Returns `true` if this instance represents a failed outcome.\n     *
In this case [isSuccess] returns `false`.\n     */\n    public val isFailure: Boolean\n        get() = value is Failure\n\n    // value & exception retrieval\n    /**\n     * Returns the
encapsulated value if this instance represents [success][Result.isSuccess] or `null` if it is

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[failure][Result.isFailure].\n * This function is a shorthand for `getOrElse { null }` (see [getOrElse]) or\n
* `fold(onSuccess = { it }, onFailure = { null })` (see [fold]).\n */\n @InlineOnly\n public inline fun
getOrNull(): T? =\n when {\n isFailure -> null\n else -> value as T\n }\n /**\n *
Returns the encapsulated [Throwable] exception if this instance represents [failure][isFailure] or `null` if it is
[success][isSuccess].\n * This function is a shorthand for `fold(onSuccess = { null }, onFailure = { it })`
(see [fold]).\n */\n public fun exceptionOrNull(): Throwable? =\n when (value) {\n is Failure ->
value.exception\n else -> null\n }\n /**\n * Returns a string `Success(v)` if this instance represents
[success][Result.isSuccess] where `v` is a string representation of the value or a string `Failure(x)` if it
is [failure][isFailure] where `x` is a string representation of the exception.\n */\n public override fun toString():
String =\n when (value) {\n is Failure -> value.toString() // "Failure($exception)"\n else ->
"Success($value)"\n }\n // companion with constructors\n /**\n * Companion object for [Result]
class that contains its constructor functions\n * [success] and [failure].\n */\n public companion object {\n
/**\n * Returns an instance that encapsulates the given [value] as successful value.\n */\n
@Suppress("INAPPLICABLE_JVM_NAME")\n @InlineOnly\n @JvmName("success")\n public
inline fun <T> success(value: T): Result<T> =\n Result(value)\n /**\n * Returns an instance that
encapsulates the given [Throwable] [exception] as failure.\n */\n
@Suppress("INAPPLICABLE_JVM_NAME")\n @InlineOnly\n @JvmName("failure")\n public
inline fun <T> failure(exception: Throwable): Result<T> =\n Result(createFailure(exception))\n }\n
internal class Failure(\n @JvmField\n val exception: Throwable\n ): Serializable {\n override fun
equals(other: Any?): Boolean = other is Failure && exception == other.exception\n override fun hashCode():
Int = exception.hashCode()\n override fun toString(): String = "Failure($exception)"\n }\n /**\n *
Creates an instance of internal marker [Result.Failure] class to\n * make sure that this class is not exposed in ABI.\n
*/\n @PublishedApi\n @SinceKotlin("1.3")\n internal fun createFailure(exception: Throwable): Any =\n
Result.Failure(exception)\n /**\n * Throws exception if the result is failure. This internal function minimizes\n
* inlined bytecode for [getOrThrow] and makes sure that in the future we can\n * add some exception-augmenting
logic here (if needed).\n */\n @PublishedApi\n @SinceKotlin("1.3")\n internal fun Result<*>.throwOnFailure() {\n
if (value is Result.Failure) throw value.exception\n }\n /**\n * Calls the specified function [block] and returns its
encapsulated result if invocation was successful,\n * catching any [Throwable] exception that was thrown from the
[block] function execution and encapsulating it as a failure.\n */\n @InlineOnly\n @SinceKotlin("1.3")\n public
inline fun <R> runCatching(block: () -> R): Result<R> {\n return try {\n Result.success(block())\n } catch
(e: Throwable) {\n Result.failure(e)\n }\n }\n /**\n * Calls the specified function [block] with `this` value as
its receiver and returns its encapsulated result if invocation was successful,\n * catching any [Throwable] exception
that was thrown from the [block] function execution and encapsulating it as a failure.\n
*/\n @InlineOnly\n @SinceKotlin("1.3")\n public inline fun <T, R> T.runCatching(block: T.() -> R): Result<R> {\n
return try {\n Result.success(block())\n } catch (e: Throwable) {\n Result.failure(e)\n }\n }\n // --
extensions ---\n /**\n * Returns the encapsulated value if this instance represents [success][Result.isSuccess] or
throws the encapsulated [Throwable] exception\n * if it is [failure][Result.isFailure].\n * This function is a
shorthand for `getOrElse { throw it }` (see [getOrElse]).\n */\n @InlineOnly\n @SinceKotlin("1.3")\n public inline
fun <T> Result<T>.getOrThrow(): T {\n throwOnFailure()\n return value as T\n }\n /**\n * Returns the
encapsulated value if this instance represents [success][Result.isSuccess] or the\n * result of [onFailure] function for
the encapsulated [Throwable] exception if it is [failure][Result.isFailure].\n * Note, that this function rethrows
any [Throwable] exception thrown by [onFailure] function.\n * This function is a shorthand for `fold(onSuccess
= { it }, onFailure = onFailure)` (see [fold]).\n */\n @InlineOnly\n @SinceKotlin("1.3")\n public inline fun <R, T :
R> Result<T>.getOrElse(onFailure: (exception: Throwable) -> R): R {\n contract {\n callsInPlace(onFailure,
InvocationKind.AT_MOST_ONCE)\n }\n return when (val exception = exceptionOrNull()) {\n null ->
value as T\n else -> onFailure(exception)\n }\n }\n /**\n * Returns the encapsulated value if this instance
represents [success][Result.isSuccess] or the\n * [defaultValue] if it is [failure][Result.isFailure].\n * This
function is a shorthand for `getOrElse { defaultValue }` (see [getOrElse]).\n

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*\n@InlineOnly\n@SinceKotlin("1.3")\npublic inline fun <R, T : R> Result<T>.getOrDefault(defaultValue: R):
R {\n  if (isFailure) return defaultValue\n  return value as T\n}\n\n**\n * Returns the result of [onSuccess] for the
encapsulated value if this instance represents [success][Result.isSuccess]\n * or the result of [onFailure] function for
the encapsulated [Throwable] exception if it is [failure][Result.isFailure].\n *\n * Note, that this function rethrows
any [Throwable] exception thrown by [onSuccess] or by [onFailure] function.\n
*\n@InlineOnly\n@SinceKotlin("1.3")\npublic inline fun <R, T> Result<T>.fold(\n  onSuccess: (value: T) ->
R,\n  onFailure: (exception: Throwable) -> R)\n: R {\n  contract {\n    callsInPlace(onSuccess,
InvocationKind.AT_MOST_ONCE)\n    callsInPlace(onFailure, InvocationKind.AT_MOST_ONCE)\n  }\n  return when (val exception = exceptionOrNull()) {\n    null -> onSuccess(value as T)\n    else ->
onFailure(exception)\n  }\n}\n\n// transformation\n\n**\n * Returns the encapsulated result of the given
[transform] function applied to the encapsulated value\n * if this instance represents [success][Result.isSuccess] or
the\n * original encapsulated [Throwable] exception if it is [failure][Result.isFailure].\n *\n * Note, that this function
rethrows any [Throwable] exception thrown by [transform] function.\n * See [mapCatching] for an alternative that
encapsulates exceptions.\n
*\n@InlineOnly\n@SinceKotlin("1.3")\npublic inline fun <R, T>
Result<T>.map(transform: (value: T) -> R): Result<R> {\n  contract {\n    callsInPlace(transform,
InvocationKind.AT_MOST_ONCE)\n  }\n  return when {\n    isSuccess -> Result.success(transform(value as
T))\n    else -> Result(value)\n  }\n}\n\n**\n * Returns the encapsulated result of the given [transform] function
applied to the encapsulated value\n * if this instance represents [success][Result.isSuccess] or the\n * original
encapsulated [Throwable] exception if it is [failure][Result.isFailure].\n *\n * This function catches any [Throwable]
exception thrown by [transform] function and encapsulates it as a failure.\n * See [map] for an alternative that
rethrows exceptions from `transform` function.\n
*\n@InlineOnly\n@SinceKotlin("1.3")\npublic inline fun <R,
T> Result<T>.mapCatching(transform: (value: T) -> R): Result<R> {\n  return when {\n    isSuccess ->
runCatching { transform(value as T) }\n    else -> Result(value)\n  }\n}\n\n**\n * Returns the encapsulated
result of the given [transform] function applied to the encapsulated [Throwable] exception\n * if this instance
represents [failure][Result.isFailure] or the\n * original encapsulated value if it is [success][Result.isSuccess].\n
*\n * Note, that this function rethrows any [Throwable] exception thrown by [transform] function.\n * See
[recoverCatching] for an alternative that encapsulates exceptions.\n
*\n@InlineOnly\n@SinceKotlin("1.3")\npublic inline fun <R, T : R> Result<T>.recover(transform: (exception:
Throwable) -> R): Result<R> {\n  contract {\n    callsInPlace(transform, InvocationKind.AT_MOST_ONCE)\n  }\n  return when (val exception = exceptionOrNull()) {\n    null -> this\n    else ->
Result.success(transform(exception))\n  }\n}\n\n**\n * Returns the encapsulated result of the given [transform]
function applied to the encapsulated [Throwable] exception\n * if this instance represents [failure][Result.isFailure]
or the\n * original encapsulated value if it is [success][Result.isSuccess].\n *\n * This function catches any
[Throwable] exception thrown by [transform] function and encapsulates it as a failure.\n * See [recover] for an
alternative that rethrows exceptions.\n
*\n@InlineOnly\n@SinceKotlin("1.3")\npublic inline fun <R, T : R>
Result<T>.recoverCatching(transform: (exception: Throwable) -> R): Result<R> {\n  return when (val exception =
exceptionOrNull()) {\n    null -> this\n    else -> runCatching { transform(exception) }\n  }\n}\n\n// "peek"
onto value/exception and pipe\n\n**\n * Performs the given [action] on the encapsulated [Throwable] exception if
this instance represents [failure][Result.isFailure].\n * Returns the original `Result` unchanged.\n
*\n@InlineOnly\n@SinceKotlin("1.3")\npublic inline fun <T> Result<T>.onFailure(action: (exception:
Throwable) -> Unit): Result<T> {\n  contract {\n    callsInPlace(action, InvocationKind.AT_MOST_ONCE)\n  }\n  exceptionOrNull()?.let { action(it) }\n  return this\n}\n\n**\n * Performs the given [action] on the
encapsulated value if this instance represents [success][Result.isSuccess].\n * Returns the original `Result`
unchanged.\n
*\n@InlineOnly\n@SinceKotlin("1.3")\npublic inline fun <T> Result<T>.onSuccess(action: (value:
T) -> Unit): Result<T> {\n  contract {\n    callsInPlace(action, InvocationKind.AT_MOST_ONCE)\n  }\n  if
(isSuccess) action(value as T)\n  return this\n}\n\n// -----\n\n**\n * Copyright 2010-2020 JetBrains
s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0
license that can be found in the license/LICENSE.txt file.\n
*\n\npackage kotlin.coroutines\n\nimport

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kotlin.contracts.*\nimport kotlin.coroutines.intrinsics.*\nimport kotlin.internal.InlineOnly\n/**\n * Interface
representing a continuation after a suspension point that returns a value of type `T`.\n
*\n@SinceKotlin("1.3")\npublic interface Continuation<in T> {\n    /**\n     * The context of the coroutine that
corresponds to this continuation.\n     *\n     * public val context: CoroutineContext\n     */\n    /**\n     * Resumes the
execution of the corresponding coroutine passing a successful or failed [result] as the\n     * return value of the last
suspension point.\n     *\n     * public fun resumeWith(result: Result<T>)\n     */\n}\n\n/**\n * Classes and interfaces marked
with this annotation are restricted when used as receivers for extension\n * `suspend` functions. These `suspend`
extensions can only invoke other member or extension `suspend` functions on this particular\n * receiver and are
restricted from calling arbitrary suspension functions.\n
*\n@SinceKotlin("1.3")\n@Target(AnnotationTarget.CLASS)\n@Retention(AnnotationRetention.BINARY)\npu
blic annotation class RestrictsSuspension\n\n/**\n * Resumes the execution of the corresponding coroutine passing
[value] as the return value of the last suspension point.\n *\n@SinceKotlin("1.3")\n@InlineOnly\npublic inline
fun <T> Continuation<T>.resume(value: T): Unit =\n    resumeWith(Result.success(value))\n\n/**\n * Resumes the
execution of the corresponding coroutine so that the [exception] is re-thrown right after the\n * last suspension
point.\n *\n@SinceKotlin("1.3")\n@InlineOnly\npublic inline fun <T>
Continuation<T>.resumeWithException(exception: Throwable): Unit =\n
    resumeWith(Result.failure(exception))\n\n\n/**\n * Creates a [Continuation] instance with the given [context] and
implementation of [resumeWith] method.\n *\n@SinceKotlin("1.3")\n@InlineOnly\npublic inline fun <T>
Continuation(\n    context: CoroutineContext,\n    crossinline resumeWith: (Result<T>) -> Unit\n): Continuation<T>
=\n    object : Continuation<T> {\n        override val context: CoroutineContext\n            get() = context\n\n
        override fun resumeWith(result: Result<T>) =\n            resumeWith(result)\n    }\n\n\n/**\n * Creates a coroutine
without a receiver and with result type [T].\n * This function creates a new, fresh instance of suspendable
computation every time it is invoked.\n * To start executing the created coroutine, invoke `resume(Unit)` on the
returned [Continuation] instance.\n * The [completion] continuation is invoked when the coroutine completes with a
result or an exception.\n * Subsequent invocation of any resume function on the resulting continuation will produce
an [IllegalStateException].\n *\n@SinceKotlin("1.3")\n@Suppress("UNCHECKED_CAST")\npublic fun <T>
(suspend () -> T).createCoroutine(\n    completion: Continuation<T>)\n): Continuation<Unit> =\n
    SafeContinuation(createCoroutineUnintercepted(completion).intercepted(), COROUTINE_SUSPENDED)\n\n\n/**\n * Creates a coroutine with receiver type [R] and result type [T].\n * This function creates a new, fresh instance of
suspendable computation every time it is invoked.\n * To start executing the created coroutine, invoke
`resume(Unit)` on the returned [Continuation] instance.\n * The [completion] continuation is invoked when the
coroutine completes with a result or an exception.\n * Subsequent invocation of any resume function on the resulting
continuation will produce an [IllegalStateException].\n
*\n@SinceKotlin("1.3")\n@Suppress("UNCHECKED_CAST")\npublic fun <R, T> (suspend R.() ->
T).createCoroutine(\n    receiver: R,\n    completion: Continuation<T>)\n): Continuation<Unit> =\n
    SafeContinuation(createCoroutineUnintercepted(receiver, completion).intercepted(),
COROUTINE_SUSPENDED)\n\n\n/**\n * Starts a coroutine without a receiver and with result type [T].\n * This
function creates and starts a new, fresh instance of suspendable computation every time it is invoked.\n * The
[completion] continuation is invoked when the coroutine completes with a result or an exception.\n
*\n@SinceKotlin("1.3")\n@Suppress("UNCHECKED_CAST")\npublic fun <T> (suspend () ->
T).startCoroutine(\n    completion: Continuation<T>)\n) {\n
    createCoroutineUnintercepted(completion).intercepted().resume(Unit)\n}\n\n\n/**\n * Starts a coroutine with receiver
type [R] and result type [T].\n * This function creates and starts a new, fresh instance of suspendable computation
every time it is invoked.\n * The [completion] continuation is invoked when the coroutine completes with a result or
an exception.\n *\n@SinceKotlin("1.3")\n@Suppress("UNCHECKED_CAST")\npublic fun <R, T> (suspend
R.() -> T).startCoroutine(\n    receiver: R,\n    completion: Continuation<T>)\n) {\n
    createCoroutineUnintercepted(receiver, completion).intercepted().resume(Unit)\n}\n\n\n/**\n * Obtains the current
continuation instance inside suspend functions and suspends\n * the currently running coroutine.\n * In this

```

function both [Continuation.resume] and [Continuation.resumeWithException] can be used either synchronously in the same stack-frame where the suspension function is run or asynchronously later in the same thread or from a different thread of execution. Subsequent invocation of any resume function will produce an [IllegalStateException].

```

@SinceKotlin("1.3")@InlineOnly
public suspend inline fun <T>
suspendCoroutine(crossinline block: (Continuation<T>) -> Unit): T {
    contract { callsInPlace(block,
    InvocationKind.EXACTLY_ONCE) }
    return suspendCoroutineUninterceptedOrReturn { c: Continuation<T> -
    >
        val safe = SafeContinuation(c.intercepted())
        block(safe)
        safe.getOrThrow()
    }
}

```

Returns the context of the current coroutine.

```

@SinceKotlin("1.3")@Suppress("WRONG_MODIFIER_TARGET")@InlineOnly
public suspend inline
val coroutineContext: CoroutineContext
get() {
    throw NotImplementedError("Implemented as
    intrinsic")
}

```

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```

package kotlin.coroutines.intrinsics
import kotlin.coroutines.*
import kotlin.internal.InlineOnly

```

Starts an unintercepted coroutine without a receiver and with result type [T] and executes it until its first suspension. Returns the result of the coroutine or throws its exception if it does not suspend or [COROUTINE_SUSPENDED] if it suspends. In the latter case, the [completion] continuation is invoked when the coroutine completes with a result or an exception. The coroutine is started directly in the invoker's thread without going through the [ContinuationInterceptor] that might be present in the completion's [CoroutineContext]. It is the invoker's responsibility to ensure that a proper invocation context is established. This function is designed to be used from inside of [suspendCoroutineUninterceptedOrReturn] to resume the execution of the suspended coroutine using a reference to the suspending function.

```

@SinceKotlin("1.3")@InlineOnly
public actual inline fun <T> (suspend () ->
T).startCoroutineUninterceptedOrReturn(
    completion: Continuation<T>): Any? =
    this.asDynamic()(completion, false)

```

Starts an unintercepted coroutine with receiver type [R] and result type [T] and executes it until its first suspension. Returns the result of the coroutine or throws its exception if it does not suspend or [COROUTINE_SUSPENDED] if it suspends. In the latter case, the [completion] continuation is invoked when the coroutine completes with a result or an exception. The coroutine is started directly in the invoker's thread without going through the [ContinuationInterceptor] that might be present in the completion's [CoroutineContext]. It is the invoker's responsibility to ensure that a proper invocation context is established. This function is designed to be used from inside of [suspendCoroutineUninterceptedOrReturn] to resume the execution of the suspended coroutine using a reference to the suspending function.

```

@SinceKotlin("1.3")@InlineOnly
public actual inline fun <R, T> (suspend R.() ->
T).startCoroutineUninterceptedOrReturn(
    receiver: R,
    completion: Continuation<T>): Any? =
    this.asDynamic()(receiver, completion, false)
@InlineOnly
internal actual inline fun <R, P, T> (suspend R.(P) -
> T).startCoroutineUninterceptedOrReturn(
    receiver: R,
    param: P,
    completion: Continuation<T>):
Any? = this.asDynamic()(receiver, param, completion, false)

```

Creates unintercepted coroutine without receiver and with result type [T]. This function creates a new, fresh instance of suspendable computation every time it is invoked. To start executing the created coroutine, invoke `resume(Unit)` on the returned [Continuation] instance. The [completion] continuation is invoked when coroutine completes with result or exception. This function returns unintercepted continuation. Invocation of `resume(Unit)` starts coroutine immediately in the invoker's call stack without going through the [ContinuationInterceptor] that might be present in the completion's [CoroutineContext]. It is the invoker's responsibility to ensure that a proper invocation context is established. Note that [completion] of this function may get invoked in an arbitrary context. [Continuation.intercepted] can be used to acquire the intercepted continuation. Invocation of `resume(Unit)` on intercepted continuation guarantees that execution of both the coroutine and [completion] happens in the invocation context established by [ContinuationInterceptor]. Repeated invocation of any resume function on the resulting continuation corrupts the state machine of the coroutine and may result in arbitrary behaviour or exception.

```

@SinceKotlin("1.3")
public actual fun <T> (suspend () -> T).createCoroutineUnintercepted(

```

```

completion: Continuation<T>\n): Continuation<Unit> =\n // Kotlin/JS suspend lambdas have an extra parameter
`suspended`\n if (this.asDynamic().length == 2) {\n // When `suspended` is true the continuation is created,
but not executed\n this.asDynamic()(completion, true)\n } else {\n
createCoroutineFromSuspendFunction(completion) {\n this.asDynamic()(completion)\n }\n }\n\n/**\n
* Creates unintercepted coroutine with receiver type [R] and result type [T].\n * This function creates a new, fresh
instance of suspendable computation every time it is invoked.\n *\n * To start executing the created coroutine,
invoke `resume(Unit)` on the returned [Continuation] instance.\n * The [completion] continuation is invoked when
coroutine completes with result or exception.\n *\n * This function returns unintercepted continuation.\n *
Invocation of `resume(Unit)` starts coroutine immediately in the invoker's call stack without going through the\n *
[ContinuationInterceptor] that might be present in the completion's [CoroutineContext].\n * It is the invoker's
responsibility to ensure that a proper invocation context is established.\n * Note that [completion] of this function
may get invoked in an arbitrary context.\n *\n * [Continuation.intercepted] can be used to acquire the intercepted
continuation.\n * Invocation of `resume(Unit)` on intercepted continuation guarantees that execution of\n * both the
coroutine and [completion] happens in the invocation context established by\n * [ContinuationInterceptor].\n *\n *
Repeated invocation of any resume function on the resulting continuation corrupts the\n * state machine of the
coroutine and may result in arbitrary behaviour or exception.\n */\n\n@SinceKotlin("1.3")\npublic actual fun <R, T>
(suspend R.() -> T).createCoroutineUnintercepted(\n receiver: R,\n completion: Continuation<T>\n):
Continuation<Unit> =\n // Kotlin/JS suspend lambdas have an extra parameter `suspended`\n if
(this.asDynamic().length == 3) {\n // When `suspended` is true the continuation is created, but not executed\n
this.asDynamic()(receiver, completion, true)\n } else {\n createCoroutineFromSuspendFunction(completion)
{\n this.asDynamic()(receiver, completion)\n }\n }\n\n/**\n
* Intercepts this continuation with [ContinuationInterceptor].\n *\n * This function shall be used on the immediate result of
[createCoroutineUnintercepted] or [suspendCoroutineUninterceptedOrReturn],\n * in which case it checks for
[ContinuationInterceptor] in the continuation's [context][Continuation.context],\n * invokes
[ContinuationInterceptor.interceptContinuation], caches and returns the result.\n *\n * If this function is invoked on
other [Continuation] instances it returns `this` continuation unchanged.\n */\n\n@SinceKotlin("1.3")\npublic actual
fun <T> Continuation<T>.intercepted(): Continuation<T> =\n (this as? CoroutineImpl)?.intercepted() ?:
this\n\n\nprivate inline fun <T> createCoroutineFromSuspendFunction(\n completion: Continuation<T>,\n
crossinline block: () -> Any?\n): Continuation<Unit> {\n @Suppress("UNCHECKED_CAST")\n return object
: CoroutineImpl(completion as Continuation<Any?>) {\n override fun doResume(): Any? {\n
exception?.let { throw it }\n return block()\n }\n }\n }\n\n"/*\n * Copyright 2010-2018 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.js\n\n// Mirrors signature from JS IR
BE\n\n// Used for
js.translator/testData/box/number/mulInt32.kt\n\n@library\n\n@JsName("imulEmulated")\n\n@Suppress("UNUSED_P
ARAMETER")\n\ninternal fun imul(x: Int, y: Int): Int =
definedExternally\n\n\n@Suppress("NOTHING_TO_INLINE")\n\ninternal inline fun isArrayish(o: dynamic) =
js("Kotlin").isArrayish(o)\n\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin\n\n\n// NOTE: Do not author your exceptions as they are written in
this file, instead use this template:\n\n\npublic open class MyException : Exception {\n constructor() : super()\n
constructor(message: String?) : super(message)\n constructor(message: String?, cause: Throwable?) :
super(message, cause)\n constructor(cause: Throwable?) : super(cause)\n }\n\n\n\n// TODO: remove primary
constructors, make all secondary\n\n\n@Suppress("USELESS_ELVIS_RIGHT_IS_NULL")\n\npublic actual open class Error actual
constructor(message: String?, cause: Throwable?) : Throwable(message, cause ?: null)
{\n actual constructor() : this(null, null)\n actual constructor(message: String?) : this(message, null)\n
actual constructor(cause: Throwable?) : this(undefin
ed, cause)\n }\n\n\n@Suppress("USELESS_ELVIS_RIGHT_IS_NULL")\n\npublic actual open class Exception actual

```

```

constructor(message: String?, cause: Throwable?) : Throwable(message, cause ?: null) {\n  actual constructor() :
this(null, null)\n  actual constructor(message: String?) : this(message, null)\n  actual constructor(cause:
Throwable?) : this(undefined, cause)\n}\n\npublic actual open class RuntimeException actual constructor(message:
String?, cause: Throwable?) : Exception(message, cause) {\n  actual constructor() : this(null, null)\n  actual
constructor(message: String?) : this(message, null)\n  actual constructor(cause: Throwable?) : this(undefined,
cause)\n}\n\npublic actual open class IllegalArgumentException actual constructor(message: String?, cause:
Throwable?) : RuntimeException(message, cause) {\n  actual constructor() : this(null, null)\n  actual
constructor(message: String?) : this(message, null)\n  actual constructor(cause: Throwable?) : this(undefined,
cause)\n}\n\npublic actual open class IllegalStateException actual constructor(message: String?, cause: Throwable?)
: RuntimeException(message, cause) {\n  actual constructor() : this(null, null)\n  actual constructor(message:
String?) : this(message, null)\n  actual constructor(cause: Throwable?) : this(undefined, cause)\n}\n\npublic actual
open class IndexOutOfBoundsException actual constructor(message: String?) : RuntimeException(message) {\n
actual constructor() : this(null)\n}\n\npublic actual open class ConcurrentModificationException actual
constructor(message: String?, cause: Throwable?) : RuntimeException(message, cause) {\n  actual constructor() :
this(null, null)\n  actual constructor(message: String?) : this(message, null)\n  actual constructor(cause:
Throwable?) : this(undefined, cause)\n}\n\npublic actual open class UnsupportedOperationException actual
constructor(message: String?, cause: Throwable?) : RuntimeException(message, cause) {\n  actual constructor() :
this(null, null)\n  actual constructor(message: String?) : this(message, null)\n  actual constructor(cause:
Throwable?) : this(undefined, cause)\n}\n\npublic actual open class NumberFormatException actual
constructor(message: String?) : IllegalArgumentException(message) {\n  actual constructor() :
this(null)\n}\n\npublic actual open class NullPointerException actual constructor(message: String?) :
RuntimeException(message) {\n  actual constructor() : this(null)\n}\n\npublic actual open class
ClassCastException actual constructor(message: String?) : RuntimeException(message) {\n  actual constructor() :
this(null)\n}\n\npublic actual open class AssertionError\n@SinceKotlin("1.4")\nconstructor(message: String?,
cause: Throwable?) : Error(message, cause) {\n  actual constructor() : this(null)\n  constructor(message: String?) :
this(message, null)\n  actual constructor(message: Any?) : this(message.toString(), message as?
Throwable)\n}\n\npublic actual open class NoSuchElementException actual constructor(message: String?) :
RuntimeException(message) {\n  actual constructor() : this(null)\n}\n\n@SinceKotlin("1.3")\npublic actual open
class ArithmeticException actual constructor(message: String?) : RuntimeException(message) {\n  actual
constructor() : this(null)\n}\n\npublic actual open class NoWhenBranchMatchedException actual
constructor(message: String?, cause: Throwable?) : RuntimeException(message, cause) {\n  actual constructor() :
this(null, null)\n  actual constructor(message: String?) : this(message, null)\n  actual constructor(cause:
Throwable?) : this(undefined, cause)\n}\n\npublic actual open class UninitializedPropertyAccessException actual
constructor(message: String?, cause: Throwable?) : RuntimeException(message, cause) {\n  actual constructor() :
this(null, null)\n  actual constructor(message: String?) : this(message, null)\n  actual constructor(cause:
Throwable?) : this(undefined, cause)\n}\n", "/*\n * Copyright 2010-2019 JetBrains s.r.o. Use of this source code is
governed by the Apache 2.0 license\n * that can be found in the license/LICENSE.txt file.\n
*\n\n@file:Suppress("UNUSED_PARAMETER")\n\npackage kotlin.js\n\n@kotlin.internal.InlineOnly\ninternal
inline fun jsDeleteProperty(obj: Any, property: Any) {\n  js("delete
obj[property]")\n}\n\n@kotlin.internal.InlineOnly\ninternal inline fun jsBitwiseOr(lhs: Any?, rhs: Any?): Int =\n
js("lhs | rhs").unsafeCast<Int>()", "/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n *\npackage kotlin.math\n\n/**\n * Returns this value with the sign bit same as of the
[sign] value.\n *\n * If [sign] is `NaN` the sign of the result is undefined.\n *\n@SinceKotlin("1.2")\npublic actual
fun Double.withSign(sign: Double): Double {\n  val thisSignBit =
js("Kotlin").doubleSignBit(this).unsafeCast<Int>()\n  val newSignBit =
js("Kotlin").doubleSignBit(sign).unsafeCast<Int>()\n  return if (thisSignBit == newSignBit) this else -
this}\n", "/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of

```

```

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*\n\npackage kotlin\n\n/**\n * Returns a bit representation of the specified floating-point value as [Long]\n * according to the IEEE 754 floating-point \"double format\" bit layout.\n
*\n@SinceKotlin(\"1.2\")\n@library(\"doubleToBits\")\npublic actual fun Double.toBits(): Long =
definedExternally\n\n/**\n * Returns a bit representation of the specified floating-point value as [Long]\n * according to the IEEE 754 floating-point \"double format\" bit layout,\n * preserving `NaN` values exact layout.\n
*\n@SinceKotlin(\"1.2\")\n@library(\"doubleToRawBits\")\npublic actual fun Double.toRawBits(): Long =
definedExternally\n\n/**\n * Returns the [Double] value corresponding to a given bit representation.\n
*\n@SinceKotlin(\"1.2\")\n@kotlin.internal.InlineOnly\npublic actual inline fun Double.Companion.fromBits(bits:
Long): Double = js(\"Kotlin\").doubleFromBits(bits).unsafeCast<Double>()\n\n/**\n * Returns a bit representation
of the specified floating-point value as [Int]\n * according to the IEEE 754 floating-point \"single format\" bit
layout.\n * Note that in Kotlin/JS [Float] range is wider than \"single format\" bit layout can represent,\n * so
some [Float] values may overflow, underflow or lose their accuracy after conversion to bits and back.\n
*\n@SinceKotlin(\"1.2\")\n@library(\"floatToBits\")\npublic actual fun Float.toBits(): Int =
definedExternally\n\n/**\n * Returns a bit representation of the specified floating-point value as [Int]\n * according
to the IEEE 754 floating-point \"single format\" bit layout,\n * preserving `NaN` values exact layout.\n * Note
that in Kotlin/JS [Float] range is wider than \"single format\" bit layout can represent,\n * so some [Float] values
may overflow, underflow or lose their accuracy after conversion to bits and back.\n
*\n@SinceKotlin(\"1.2\")\n@library(\"floatToRawBits\")\npublic actual fun Float.toRawBits(): Int =
definedExternally\n\n/**\n * Returns the [Float] value corresponding to a given bit representation.\n
*\n@SinceKotlin(\"1.2\")\n@kotlin.internal.InlineOnly\npublic actual inline fun Float.Companion.fromBits(bits:
Int): Float =
js(\"Kotlin\").floatFromBits(bits).unsafeCast<Float>()\n\n@Suppress(\"NOTHING_TO_INLINE\")\ninternal
inline fun Long(low: Int, high: Int) = js(\"Kotlin\").Long.fromBits(low, high).unsafeCast<Long>()\ninternal inline
val Long.low: Int get() = this.asDynamic().getLowBits().unsafeCast<Int>()\ninternal inline val Long.high: Int get()
= this.asDynamic().getHighBits().unsafeCast<Int>()\n\n/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n *\nimport kotlin.reflect.KClass\n\n@PublishedApi\ninternal fun <T :
Annotation> KClass<*>.findAssociatedObject(@Suppress(\"UNUSED_PARAMETER\") annotationClass:
KClass<T>): Any? {\n // This API is not supported in js-v1. Return `null` to be source-compatible with js-ir.\n
return null\n}\n\n/*\n * Copyright 2010-2019 JetBrains s.r.o. and Kotlin Programming Language contributors.\n *
Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n\npackage kotlin.text\n\n/**\n * Returns a string representation of this [Long] value in the specified [radix].\n
*\n * @throws IllegalArgumentException when [radix] is not a valid radix for number to string conversion.\n
*\n@SinceKotlin(\"1.2\")\npublic actual fun Long.toString(radix: Int): String =
asDynamic().toString(checkRadix(radix))\n\n/*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n *\n\npackage kotlin.text\n\n/\n// NOTE: THIS FILE IS AUTO-GENERATED by the
GenerateUnicodeData.kt\n// See: https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\n/\n\n// 1343 ranges
totally\nprivate object Category {\n val decodedRangeStart: IntArray\n val decodedRangeCategory: IntArray\n
\n init {\n val toBase64 =
\"ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+\" \n val fromBase64 =
IntArray(128)\n for (i in toBase64.indices) {\n fromBase64[toBase64[i].code] = i\n }\n \n //
rangeStartDiff.length = 1482\n val rangeStartDiff =
\"gBCFEDCKCDCaDDaDBhBCEEDDDDDDEDXBHYBH5BRwBGDCHDCIDFHDCHFDCDEIRTEE7BGHDDJI
CBbSEMOfGERwDEDDDDDECEFCRBjHBFDCYFFCCzBvBjBBFC3BoHDBmBDGpBDDCtBBJIbEECLGDFC
LDCgBBKVKEDiDDHCFECECKCEODBebC5CLBOKhBJDDDDWEBHFCFCPBZDEL1BVBSLPBgBB2BDB
DICFBHKCKCPDBHEDWBHEDDDDEDEDIBDGDCCKCGDDDCGEGCCWBFMDDCEDDDCHDDHKDDBK

```



```

* Returns the Unicode general category of this character as an Int.\n *
internal fun Char.getCategoryValue(): Int
{
    val ch = this.code
    val index = binarySearchRange(Category.decodedRangeStart, ch)
    val start = Category.decodedRangeStart[index]
    val code = Category.decodedRangeCategory[index]
    val value = categoryValueFrom(code, ch - start)
    return if (value == 17) CharCategory.UNASSIGNED.value else value
}

internal fun decodeVarLenBase64(base64: String, fromBase64: IntArray, resultLength: Int): IntArray
{
    val result = IntArray(resultLength)
    var index = 0
    var int = 0
    var shift = 0
    for (char in base64)
    {
        val sixBit = fromBase64[char.code]
        int = int or ((sixBit and 0x1f) shl shift)
        if (sixBit < 0x20)
        {
            result[index++] = int
            int = 0
            shift = 0
        } else {
            shift += 5
        }
    }
}

return result
}

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 */

package kotlin.collections

// NOTE: THIS FILE IS AUTO-GENERATED by the
GenerateStandardLib.kt
// See: https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib

import kotlin.js.*
import kotlin.ranges.contains
import kotlin.ranges.reversed

/**
 * Reverses elements in the list in-place.
 */
public actual fun <T> MutableList<T>.reverse(): Unit {
    val midPoint = (size / 2) - 1
    if (midPoint < 0) return
    var reverseIndex = lastIndex
    for (index in 0..midPoint) {
        val tmp = this[index]
        this[index] = this[reverseIndex]
        this[reverseIndex] = tmp
        reverseIndex--
    }
}

"/**
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 */

package kotlin.text

// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateUnicodeData.kt
// See: https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib

// 37 ranges totally
private object Digit {
    internal val rangeStart = intArrayOf(
        0x0030, 0x0660, 0x06f0, 0x07c0, 0x0966, 0x09e6, 0x0a66, 0x0ae6,
        0x0b66, 0x0be6, 0x0c66, 0x0ce6, 0x0d66, 0x0de6, 0x0e50, 0x0ed0, 0x0f20, 0x1040, 0x1090, 0x17e0,
        0x1810, 0x1946, 0x19d0, 0x1a80, 0x1a90, 0x1b50, 0x1bb0, 0x1c40, 0x1c50, 0xa620, 0xa8d0, 0xa900, 0xa9d0,
        0xa9f0, 0xaa50, 0xabf0, 0xff10,
    )
}

/**
 * Returns the index of the largest element in [array] smaller or equal to the specified [needle],
 * or -1 if [needle] is smaller than the smallest element in [array].
 */
internal fun binarySearchRange(array: IntArray, needle: Int): Int {
    var bottom = 0
    var top = array.size - 1
    var middle = -1
    var value = 0
    while (bottom <= top) {
        middle = (bottom + top) / 2
        value = array[middle]
        if (needle > value)
            bottom = middle + 1
        else if (needle == value)
            return middle
        else
            top = middle - 1
    }
    return middle - (if (needle < value) 1 else 0)
}

/**
 * Returns an integer from 0..9 indicating the digit this character represents,
 * or -1 if this character is not a digit.
 */
internal fun Char.digitToIntImpl(): Int {
    val ch = this.code
    val index = binarySearchRange(Digit.rangeStart, ch)
    val diff = ch - Digit.rangeStart[index]
    return if (diff < 10) diff else -1
}

/**
 * Returns `true` if this character is a digit.
 */
internal fun Char.isDigitImpl(): Boolean {
    return digitToIntImpl() >= 0
}

"/**
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 */

package kotlin.text

// NOTE: THIS FILE IS AUTO-GENERATED by the GenerateUnicodeData.kt
// See: https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib

// 222 ranges totally
private object Letter {
    val decodedRangeStart: IntArray
    val decodedRangeLength: IntArray
    val decodedRangeCategory: IntArray

    init {
        val toBase64 =
        "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/"
        val fromBase64 = IntArray(128)
        for (i in toBase64.indices) {
            fromBase64[toBase64[i].code] = i
        }

        rangeStartDiff.length = 356
        val rangeStartDiff =
        "hCgBpCQGYHZH5BRpBPPPPPRMP5BPPICPP6BkEPPPPcXPzBvBrB3BOiDoBHwD+E3DauCnFmBmB2D6E1BIBTiBmBIBP5BhBiBrBvBjBqBnBPRtBiCmCtBIB0BmB5BiB7BmBgEmChBZgCoEoGVpBSfRhBPqKQ2BwBYoFgB4CJuTiEvBuCuDrF5DgEgFIJ1DgFmBQtBsBRGsB+BPiBID1EIJDPRPPPPPPPPPGQSQS/DxENVNU+B9zCwBwBPPCkDPNnBPqDYY1R8B7FkFgTgwGgwUwmBgKwBuBScmEP/BPPPPPrBP8B7F1B/ErBqC6B7BiBmBfQsBUwCw/KwqIwLwETPcPjQgJxFgBIBsD"
        val diff = decodeVarLenBase64(rangeStartDiff, fromBase64, 222)
        val start = IntArray(diff.size)
        for (i in diff.indices) {
            if (i == 0) start[i] =

```

```

diff[i]\n        else start[i] = start[i - 1] + diff[i]\n        }\n        decodedRangeStart = start\n        \n        //
rangeLength.length = 328\n        val rangeLength =
\'aaMBXHYH5BRpBPPPPPRMP5BPPICPPzBDOOPPcXPzBvBjB3BOhDmBBpB7DoDYxB+EiBP1DoExBkB
QhBekBpMbgBhBctBiBMWOOXhCsBpBkBUV3Ba4BkB0DICgBXgBtD4FSdBfPhBpKP0BvBXjEQ2CGsT8Dh
BtCqDpFvD1D3E0IrD2EkBjRBDObS+BpIB1EIjDPPPPPPPPPPGPPMNLsBNPNPKcVbVBPpCkDPBmBPh
DXXgD4B6FzEgDguG9vUtkB9JcuBSckEP/BPPPPPPBPf4FrBjEhBpC3B5BKaWPrBOWck/KsCuLqDHPbPxPsFt
EaaqDL\' \n        decodedRangeLength = decodeVarLenBase64(rangeLength, fromBase64, 222)\n        \n        //
rangeCategory.length = 959\n        val rangeCategory =
\'GFjgggUHGFFZZZmzpz5qB6s6020B60ptltB6smt2sB60mz22B1+vv+8BZZ5s2850BW5q1ymtB506smzBF3q1
q1qB1q1q1+Bgi4wDTm74g3KigxqM60q1q1Bq1o1q1BF1qlrqrBZ2q5wprBGFZWWZGHFsjiioLowgmOowjkw
CkgoiIk7ligGogiioBkwkiYkzj2oNoi+sbkwj04DghhkQ8wgiYkgoioDsgnkWc4gikQ//v+85BkwvoIsgoyI4yguI0whiw
Eowri4CoghsJowgqYowgm4DkwgsY/nwnzPowhmYkg6wI8yggZswikwHgxgmIoxgqYkwgk4DkxgmIkgoioBsgsso
BgzgyI8g9L8g9kI0wgwJoxgkoC0wgioFkw/wI0w53iF4gioYowjmgBHGq1qkgwBF1q1q8qBHwghuIwghyKk0go
QkwgoQk3goQHGFHkyg0pBgxj6IoinkxDswno7Ikwhz9Bo0gioB8z48Rwli0xN0mpjoX8w78pDwltoqKHFGGwwg
sIHFH3q1q16BFHWFZ1q10q1B2q1wq1B1q10q1B2q1yq1B6q1gq1Biq1qhxBir1qp1Bqt1q1qB1g1q1+B//3q16B///q
1qBH/qlq9Bholq9B1i00a1q10qD1op1HkwmigEigiy6Cptogq1Bixo1kDq7/j00B2qgoBWGFm1lz50B6s5q1+BG
WhggzhwBFFhgk4//Bo2jigE8wguI8wguI8wguUog1qoB4qmIwwi2KgkYHHH4IBgiFWkgIWoghssMmz5smrBZ
3q1y50B5sm7gzBtz1smzB5smz50BqzqtmzB5sgzqzBF2/9//5BowgoIwmnkzPkwgk4C8ys65BkgoqI0wgy6FghquZ0
2giY0ghiIsgH24B4ghsQ8QF/v1q1OFs008iCHHF1qggz/B8wg6Iznv+//B08QgohsjK0QGfK7hsQ4gB\' \n
decodedRangeCategory = decodeVarLenBase64(rangeCategory, fromBase64, 222)\n        }\n}\n\n/*\n * Returns
`true` if this character is a letter.\n */\ninternal fun Char.isLetterImpl(): Boolean {\n    return getLetterType() !=
0\n}\n\n/*\n * Returns `true` if this character is a lower case letter, or it has contributory property
Other_Lowercase.\n */\ninternal fun Char.isLowerCaseImpl(): Boolean {\n    return getLetterType() == 1 ||
code.isOtherLowercase()\n}\n\n/*\n * Returns `true` if this character is an upper case letter, or it has contributory
property Other_Uppercase.\n */\ninternal fun Char.isUpperCaseImpl(): Boolean {\n    return getLetterType() == 2 ||
code.isOtherUppercase()\n}\n\n/*\n * Returns\n * - `1` if the character is a lower case letter,\n * - `2` if the
character is an upper case letter,\n * - `3` if the character is a letter but not a lower or upper case letter,\n * - `0`
otherwise.\n */\nprivate fun Char.getLetterType(): Int {\n    val ch = this.code\n    val index =
binarySearchRange(Letter.decodedRangeStart, ch)\n    val rangeStart = Letter.decodedRangeStart[index]\n    val
rangeEnd = rangeStart + Letter.decodedRangeLength[index] - 1\n    val code =
Letter.decodedRangeCategory[index]\n    if (ch > rangeEnd) {\n        return 0\n    }\n    val lastTwoBits = code
and 0x3\n    if (lastTwoBits == 0) { // gap pattern\n        var shift = 2\n        var threshold = rangeStart\n        for (i
in 0..1) {\n            threshold += (code shr shift) and 0x7\n            if (threshold > ch) {\n                return 3\n
            }\n            shift += 7\n            threshold += (code shr shift) and 0x7\n            if (threshold > ch) {\n                return
0\n            }\n            shift += 7\n        }\n        return 3\n    }\n    if (code <= 0x7) {\n        return lastTwoBits\n
    }\n    val distance = (ch - rangeStart)\n    val shift = if (code <= 0x1F) distance % 2 else distance\n    return (code
shr (2 * shift)) and 0x3\n}\n\n", "/*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin.text\n\n/\n// NOTE: THIS FILE IS AUTO-GENERATED by the
GenerateUnicodeData.kt\n// See: https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\n/\n\nprivate object
OtherLowercase {\n    internal val otherLowerStart = intArrayOf(\n        0x00aa, 0x00ba, 0x02b0, 0x02c0, 0x02e0,
0x0345, 0x037a, 0x1d2c, 0x1d78, 0x1d9b, 0x2071, 0x207f, 0x2090, 0x2170, 0x24d0, 0x2c7c, 0xa69c, 0xa770,
0xa7f8, 0xab5c, \n    )\n    internal val otherLowerLength = intArrayOf(\n        1, 1, 9, 2, 5, 1, 1, 63, 1, 37, 1, 1, 13,
16, 26, 2, 2, 1, 2, 4, \n    )\n}\n\ninternal fun Int.isOtherLowercase(): Boolean {\n    val index =
binarySearchRange(OtherLowercase.otherLowerStart, this)\n    return index >= 0 && this <
OtherLowercase.otherLowerStart[index] + OtherLowercase.otherLowerLength[index]\n}\n\n", "/*\n * Copyright
2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed
by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.text\n\n/\n//

```

NOTE: THIS FILE IS AUTO-GENERATED by the GenerateUnicodeData.kt\n// See:

```
https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n/\n\ninternal fun Int.isOtherUppercase(): Boolean  
{\n    return this in 0x2160..0x216f\n        || this in 0x24b6..0x24cf\n}\n", "/*\n * Copyright 2010-2021 JetBrains  
s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0  
license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.text\n/\n\n// NOTE: THIS FILE IS  
AUTO-GENERATED by the GenerateStandardLib.kt\n// See:
```

```
https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n/\n\nimport kotlin.js.*\nimport kotlin.*\n * Returns a  
character at the given [index] or throws an [IndexOutOfBoundsException] if the [index] is out of bounds of this char  
sequence.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n */\npublic actual fun  
CharSequence.elementAt(index: Int): Char {\n    return elementAtOrElse(index) { throw  
IndexOutOfBoundsException("index: $index, length: $length") }\n}\n", "/*\n * Copyright 2010-2021 JetBrains  
s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0  
license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.text\n/\n\n// NOTE: THIS FILE IS  
AUTO-GENERATED by the GenerateUnicodeData.kt\n// See:
```

```
https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n/\n\n// 4 ranges totally\ninternal fun  
Char.titlecaseCharImpl(): Char {\n    val code = this.code\n    // Letters repeating <Lu, Lt, Ll> sequence and code of  
the Lt is a multiple of 3, e.g. <u01c4, u01c5, u01c6>\n    if (code in 0x01c4..0x01cc || code in 0x01f1..0x01f3) {\n        return (3 * ((code + 1) / 3)).toChar()\n    }\n    // Lower case letters whose title case mapping equivalent is equal  
to the original letter\n    if (code in 0x10d0..0x10fa || code in 0x10fd..0x10ff) {\n        return this\n    }\n    return  
uppercaseChar()\n}, "/*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language  
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the  
license/LICENSE.txt file.\n */\n\npackage kotlin.collections\n/\n\n// NOTE: THIS FILE IS AUTO-GENERATED  
by the GenerateStandardLib.kt\n// See: https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n/\n\nimport  
kotlin.js.*\nimport kotlin.ranges.contains\nimport kotlin.ranges.reversed\nimport kotlin.*\n * Returns an element at the given  
[index] or throws an [IndexOutOfBoundsException] if the [index] is out of bounds of this array.\n * \n * @sample  
samples.collections.Collections.Elements.elementAt\n
```

```
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic actual fun UIntArray.elementAt(index: Int):  
UInt {\n    return elementAtOrElse(index) { throw IndexOutOfBoundsException("index: $index, size: $size") }\n}\n}\n\n/*\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the [index] is  
out of bounds of this array.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n
```

```
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic actual fun ULongArray.elementAt(index: Int):  
ULong {\n    return elementAtOrElse(index) { throw IndexOutOfBoundsException("index: $index, size: $size") }\n}\n}\n\n/*\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the [index] is  
out of bounds of this array.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n
```

```
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic actual fun UByteArray.elementAt(index: Int):  
UByte {\n    return elementAtOrElse(index) { throw IndexOutOfBoundsException("index: $index, size: $size") }\n}\n}\n\n/*\n * Returns an element at the given [index] or throws an [IndexOutOfBoundsException] if the [index] is  
out of bounds of this array.\n * \n * @sample samples.collections.Collections.Elements.elementAt\n
```

```
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic actual fun UShortArray.elementAt(index: Int):  
UShort {\n    return elementAtOrElse(index) { throw IndexOutOfBoundsException("index: $index, size: $size") }\n}\n}\n\n/*\n * Returns a [List] that wraps the original array.\n
```

```
*\n\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic actual fun UIntArray.asList(): List<UInt> {\n    return object : AbstractList<UInt>(), RandomAccess {\n        override val size: Int get() = this@asList.size\n        override fun isEmpty(): Boolean = this@asList.isEmpty()\n        override fun contains(element: UInt): Boolean =  
this@asList.contains(element)\n        override fun get(index: Int): UInt {\n            AbstractList.checkElementIndex(index, size)\n            return this@asList[index]\n        }\n        override fun  
indexOf(element: UInt): Int {\n            @Suppress("USELESS_CAST")\n            if ((element as Any?) !is UInt)  
return -1\n            return this@asList.indexOf(element)\n        }\n        override fun lastIndexOf(element: UInt): Int
```

```

{\n      @Suppress("USELESS_CAST")\n      if ((element as Any?) !is UInt) return -1\n      return
this@asList.lastIndexOf(element)\n    }\n }\n}\n\n/**\n * Returns a [List] that wraps the original array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic actual fun ULongArray.asList(): List<ULong>
{\n  return object : AbstractList<ULong>(), RandomAccess {\n    override val size: Int get() = this@asList.size\n
    override fun isEmpty(): Boolean = this@asList.isEmpty()\n    override fun contains(element: ULong):
Boolean = this@asList.contains(element)\n    override fun get(index: Int): ULong {\n
AbstractList.checkElementIndex(index, size)\n      return this@asList[index]\n    }\n    override fun
indexOf(element: ULong): Int {\n      @Suppress("USELESS_CAST")\n      if ((element as Any?) !is
ULong) return -1\n      return this@asList.indexOf(element)\n    }\n    override fun lastIndexOf(element:
ULong): Int {\n      @Suppress("USELESS_CAST")\n      if ((element as Any?) !is ULong) return -1\n
return this@asList.lastIndexOf(element)\n    }\n }\n}\n}\n\n/**\n * Returns a [List] that wraps the original
array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic actual fun UByteArray.asList():
List<UByte> {\n  return object : AbstractList<UByte>(), RandomAccess {\n    override val size: Int get() =
this@asList.size\n    override fun isEmpty(): Boolean = this@asList.isEmpty()\n    override fun
contains(element: UByte): Boolean = this@asList.contains(element)\n    override fun get(index: Int): UByte {\n
AbstractList.checkElementIndex(index, size)\n      return this@asList[index]\n    }\n    override fun
indexOf(element: UByte): Int {\n      @Suppress("USELESS_CAST")\n      if ((element as Any?) !is
UByte) return -1\n      return this@asList.indexOf(element)\n    }\n    override fun lastIndexOf(element:
UByte): Int {\n      @Suppress("USELESS_CAST")\n      if ((element as Any?) !is UByte) return -1\n
return this@asList.lastIndexOf(element)\n    }\n }\n }\n}\n}\n\n/**\n * Returns a [List] that wraps the original array.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic actual fun UShortArray.asList(): List<UShort>
{\n  return object : AbstractList<UShort>(), RandomAccess {\n    override val size: Int get() = this@asList.size\n
    override fun isEmpty(): Boolean = this@asList.isEmpty()\n    override fun contains(element: UShort):
Boolean = this@asList.contains(element)\n    override fun get(index: Int): UShort {\n
AbstractList.checkElementIndex(index, size)\n      return this@asList[index]\n    }\n    override fun
indexOf(element: UShort): Int {\n      @Suppress("USELESS_CAST")\n      if ((element as Any?) !is
UShort) return -1\n      return this@asList.indexOf(element)\n    }\n    override fun lastIndexOf(element:
UShort): Int {\n      @Suppress("USELESS_CAST")\n      if ((element as Any?) !is UShort) return -1\n
return this@asList.lastIndexOf(element)\n    }\n }\n }\n}\n}\n\n"/*\n * Copyright 2010-2021 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.text\n\n// NOTE: THIS FILE IS AUTO-
GENERATED by the GenerateUnicodeData.kt\n// See:
https://github.com/JetBrains/kotlin/tree/master/libraries/stdlib\n\n// 9 ranges totally\n\n/**\n * Returns `true` if this
character is a whitespace.\n
*\ninternal fun Char.isWhitespaceImpl(): Boolean {\n  val ch = this.code\n  return ch
in 0x0009..0x000d\n    || ch in 0x001c..0x0020\n    || ch == 0x00a0\n    || ch > 0x1000 && (\n
ch == 0x1680\n    || ch in 0x2000..0x200a\n    || ch == 0x2028\n    || ch == 0x2029\n
|| ch == 0x202f\n    || ch == 0x205f\n    || ch == 0x3000\n    )\n }\n}\n\n"/*\n * Copyright 2010-2020
JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin\n\n\npublic actual fun
interface Comparator<T> {\n  @JsName("compare")\n  public actual fun compare(a: T, b: T): Int\n }\n\n"/*\n *
Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is
governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage
kotlin.js\n\nimport kotlin.annotation.AnnotationTarget.*\n\n@Target(FUNCTION)\n@Deprecated("Use inline
extension function with body using dynamic")\npublic annotation class
nativeGetter\n\n@Target(FUNCTION)\n@Deprecated("Use inline extension function with body using
dynamic")\npublic annotation class nativeSetter\n\n@Target(FUNCTION)\n@Deprecated("Use inline extension
function with body using dynamic")\npublic annotation class nativeInvoke\n\n@Target(CLASS, FUNCTION,
PROPERTY)\ninternal annotation class library(public val name: String = "")\n\n@Target(CLASS)\ninternal

```

annotation class marker

* Gives a declaration (a function, a property or a class) specific name in JavaScript.

* This may be useful in the following cases:

- * There are two functions for which the compiler gives same name in JavaScript, you can mark one with `@JsName(...)` to prevent the compiler from reporting error.
- * You are writing a JavaScript library in Kotlin. The compiler produces mangled names for functions with parameters, which is unnatural for usual JavaScript developer. You can put `@JsName(...)` on functions you want to be available from JavaScript.
- * For some reason you want to rename declaration, e.g. there's common term in JavaScript for a concept provided by the declaration, which is uncommon in Kotlin.

* Example:

```
kotlin
class Person(val name: String) {
    fun hello() {
        println("Hello $name!")
    }
}
@JsName("helloWithGreeting") fun hello(greeting: String) {
    println("$greeting $name!")
}
```

* @property name the name which compiler uses both for declaration itself and for all references to the declaration. It's required to denote a valid JavaScript identifier.

* `@Retention(AnnotationRetention.BINARY)` `@Target(CLASS, FUNCTION, PROPERTY, CONSTRUCTOR, PROPERTY_GETTER, PROPERTY_SETTER)`

public actual annotation class JsName(actual val name: String)

* Denotes an `external` declaration that must be imported from native JavaScript library.

* The compiler produces the code relevant for the target module system, for example, in case of CommonJS, it will import the declaration via the `require(...)` function.

* The annotation can be used on top-level external declarations (classes, properties, functions) and files.

* In case of file (which can't be `external`) the following rule applies: all the declarations in the file must be `external`. By applying `@JsModule(...)` on a file you tell the compiler to import a JavaScript object that contain all the declarations from the file.

* Example:

```
kotlin
@JsModule("jquery") external abstract class JQuery() {
    // some declarations here
}
@JsModule("jquery") external fun JQuery(element: Element): JQuery
@property import name of a module to import declaration from. It is not interpreted by the Kotlin compiler, it's passed as is directly to the target module system.
@see JsNonModule
@Retention(AnnotationRetention.BINARY) @Target(CLASS, PROPERTY, FUNCTION, FILE) public annotation class JsModule(val import: String)
```

* Denotes an `external` declaration that can be used without module system.

* By default, an `external` declaration is available regardless your target module system.

* However, by applying [JsModule] annotation you can make a declaration unavailable to `plain` module system.

* Some JavaScript libraries are distributed both as a standalone downloadable piece of JavaScript and as a module available as an npm package.

* To tell the Kotlin compiler to accept both cases, you can augment [JsModule] with the `@JsNonModule` annotation.

* For example:

```
kotlin
@JsModule("jquery") @JsNonModule external abstract class JQuery() {
    // some declarations here
}
@JsModule("jquery") @JsNonModule @JsName("$") external fun JQuery(element: Element): JQuery
@see JsModule
@Retention(AnnotationRetention.BINARY) @Target(CLASS, PROPERTY, FUNCTION, FILE) public annotation class JsNonModule
```

* Adds prefix to `external` declarations in a source file.

* JavaScript does not have concept of packages (namespaces). They are usually emulated by nested objects.

* The compiler turns references to `external` declarations either to plain unprefix names (in case of `plain` modules) or to plain imports.

* However, if a JavaScript library provides its declarations in packages, you won't be satisfied with this.

* You can tell the compiler to generate additional prefix before references to `external` declarations using the `@JsQualifier(...)` annotation.

* Note that a file marked with the `@JsQualifier(...)` annotation can't contain non-`external` declarations.

* Example:

```

@file:JsQualifier("my.jsPackageName") package some.kotlinPackage
external fun foo(x: Int)
external fun bar(): String
@property value the qualifier to add to the declarations in the generated code. It must be a sequence of valid JavaScript identifiers separated by the `.` character.
Examples of valid qualifiers are: `foo`, `bar.Baz`, `_.$.f`
@see JsModule
@Retention(AnnotationRetention.BINARY) @Target(AnnotationTarget.FILE) public annotation class JsQualifier(val value: String)
```

* Exports top-level declaration on JS platform.

* Compiled module exposes declarations that are marked with this annotation without name mangling.

* This annotation can be applied to either files or top-level declarations.

* It is currently prohibited to export the following kinds of

declarations:\n * * `expect` declarations\n * * inline functions with reified type parameters\n * * suspend functions\n * * secondary constructors without `@JsName`\n * * extension properties\n * * enum classes\n * * annotation classes\n * * Signatures of exported declarations must only contain `"exportable"` types:\n * * * `dynamic`, `Any`, `String`, `Boolean`, `Byte`, `Short`, `Int`, `Float`, `Double`\n * * * `BooleanArray`, `ByteArray`, `ShortArray`, `IntArray`, `FloatArray`, `DoubleArray`\n * * * `Array<exportable-type>`\n * * Function types with exportable parameters and return types\n * * * `external` or `@JsExport` classes and interfaces\n * * Nullable counterparts of types above\n * * Unit return type. Must not be nullable\n * * This annotation is experimental, meaning that restrictions mentioned above are subject to change.\n

```
*\n@ExperimentalJsExport\n@Retention(AnnotationRetention.BINARY)\n@Target(CLASS, PROPERTY, FUNCTION, FILE)\n@SinceKotlin("1.3")\npublic actual annotation class JsExport\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.jvm\n\n// these are used in common generated code in stdlib\n\n// TODO: find how to deprecate these
```

```
ones\n\n@Target(AnnotationTarget.FIELD)\n@Retention(AnnotationRetention.SOURCE)\npublic actual annotation class Volatile\n\n@Target(AnnotationTarget.FUNCTION, AnnotationTarget.PROPERTY_GETTER, AnnotationTarget.PROPERTY_SETTER)\n@Retention(AnnotationRetention.SOURCE)\npublic actual annotation class Synchronized\n"/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.collections\n\n/**\n * Provides a skeletal implementation of the [MutableCollection] interface.\n * * @param E the type of elements contained in the collection. The collection is invariant in its element type.\n */\n\npublic actual abstract class AbstractMutableCollection<E> protected actual constructor() : AbstractCollection<E>(), MutableCollection<E> {\n\n    actual abstract override fun add(element: E): Boolean\n\n    actual override fun remove(element: E): Boolean {\n        checkIsMutable()\n        val iterator = iterator()\n        while (iterator.hasNext()) {\n            if (iterator.next() == element) {\n                iterator.remove()\n                return true\n            }\n        }\n        return false\n    }\n\n    actual override fun addAll(elements: Collection<E>): Boolean {\n        checkIsMutable()\n        var modified = false\n        for (element in elements) {\n            if (add(element)) modified = true\n        }\n        return modified\n    }\n\n    actual override fun removeAll(elements: Collection<E>): Boolean {\n        checkIsMutable()\n        return (this as MutableIterable<E>).removeAll { it in elements }\n    }\n\n    actual override fun retainAll(elements: Collection<E>): Boolean {\n        checkIsMutable()\n        return (this as MutableIterable<E>).removeAll { it !in elements }\n    }\n\n    actual override fun clear(): Unit {\n        checkIsMutable()\n        val iterator = this.iterator()\n        while (iterator.hasNext()) {\n            iterator.next()\n            iterator.remove()\n        }\n    }\n\n    @Deprecated("Provided so that subclasses inherit this function", level = DeprecationLevel.HIDDEN)\n    @JsName("toJSON")\n    protected fun toJSON(): Any = this.toArray()\n\n    /**\n     * This method is called every time when a mutating method is called on this mutable collection.\n     * * Mutable collections that are built (frozen) must throw `UnsupportedOperationException`.\n     */\n\n    internal open fun checkIsMutable(): Unit {\n    }\n\n    "/*\n     * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n     * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n     */\n\n    *\n    *\n    Based on GWT AbstractList\n    *\n    Copyright 2007 Google Inc.\n    *\n    *\n    Provides a skeletal implementation of the [MutableList] interface.\n    *\n    *\n    @param E the type of elements contained in the list. The list is invariant in its element type.\n    *\n    *\n    public actual abstract class AbstractMutableList<E> protected actual constructor() : AbstractMutableCollection<E>(), MutableList<E> {\n\n        protected var modCount: Int = 0\n\n        abstract override fun add(index: Int, element: E): Unit\n\n        abstract override fun removeAt(index: Int): E\n\n        abstract override fun set(index: Int, element: E): E\n\n        /**\n         * Adds the specified element to the end of this list.\n         * * @return `true` because the list is always modified as the result of this operation.\n         */\n\n        actual override fun add(element: E): Boolean {\n            checkIsMutable()\n            add(size, element)\n            return true\n        }\n\n        actual override fun addAll(index: Int, elements: Collection<E>): Boolean {\n            AbstractList.checkPositionIndex(index, size)\n            checkIsMutable()\n            var _index = index\n            var
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changed = false\n    for (e in elements) {\n        add(_index++, e)\n        changed = true\n    }\n    return
changed\n }\n\n actual override fun clear() {\n    checkIsMutable()\n    removeRange(0, size)\n }\n\n actual override fun removeAll(elements: Collection<E>): Boolean {\n    checkIsMutable()\n    return
removeAll { it in elements }\n }\n\n actual override fun retainAll(elements: Collection<E>): Boolean {\n
checkIsMutable()\n    return removeAll { it !in elements }\n }\n\n\n actual override fun iterator():
MutableIterator<E> = IteratorImpl()\n\n actual override fun contains(element: E): Boolean = indexOf(element) >=
0\n\n actual override fun indexOf(element: E): Int {\n    for (index in 0..lastIndex) {\n        if (get(index) ==
element) {\n            return index\n        }\n    }\n    return -1\n }\n\n actual override fun
lastIndexOf(element: E): Int {\n    for (index in lastIndex downTo 0) {\n        if (get(index) == element) {\n
return index\n        }\n    }\n    return -1\n }\n\n\n actual override fun listIterator():
MutableListIterator<E> = listIterator(0)\n\n actual override fun listIterator(index: Int): MutableListIterator<E> =
ListIteratorImpl(index)\n\n\n actual override fun subList(fromIndex: Int, toIndex: Int): MutableList<E> =
SubList(this, fromIndex, toIndex)\n\n /**\n * Removes the range of elements from this list starting from
[fromIndex] and ending with but not including [toIndex].\n */\n\n protected open fun removeRange(fromIndex:
Int, toIndex: Int) {\n    val iterator = listIterator(fromIndex)\n    repeat(toIndex - fromIndex) {\n
iterator.next()\n        iterator.remove()\n    }\n }\n\n /**\n * Compares this list with another list instance
with the ordered structural equality.\n */\n\n * @return true, if [other] instance is a [List] of the same size, which
contains the same elements in the same order.\n */\n\n override fun equals(other: Any?): Boolean {\n    if (other
=== this) return true\n    if (other !is List<*>) return false\n    return AbstractList.orderedEquals(this, other)\n
}\n\n /**\n * Returns the hash code value for this list.\n */\n\n override fun hashCode(): Int =
AbstractList.orderedHashCode(this)\n\n\n private open inner class IteratorImpl : MutableIterator<E> {\n    /**
the index of the item that will be returned on the next call to [next]() */\n    protected var index = 0\n    /**
the index of the item that was returned on the previous call to [next]() */\n    * or [ListIterator.previous]() (for
`ListIterator`),\n    * -1 if no such item exists\n    */\n    protected var last = -1\n\n    override fun
hasNext(): Boolean = index < size\n\n    override fun next(): E {\n        if (!hasNext()) throw
NoSuchElementException()\n        last = index++\n        return get(last)\n    }\n\n    override fun remove()
{\n        check(last != -1) { \"Call next() or previous() before removing element from the iterator.\" }\n\n
removeAt(last)\n        index = last\n        last = -1\n    }\n }\n\n /**\n * Implementation of
`MutableListIterator` for abstract lists.\n */\n\n private inner class ListIteratorImpl(index: Int) : IteratorImpl(),
MutableListIterator<E> {\n    init {\n        AbstractList.checkPositionIndex(index,
this@AbstractMutableList.size)\n        this.index = index\n    }\n\n    override fun hasPrevious(): Boolean =
index > 0\n\n    override fun nextIndex(): Int = index\n\n    override fun previous(): E {\n        if
(!hasPrevious()) throw NoSuchElementException()\n        last = --index\n        return get(last)\n    }\n\n
override fun previousIndex(): Int = index - 1\n\n    override fun add(element: E) {\n        add(index, element)\n
index++\n        last = -1\n    }\n\n    override fun set(element: E) {\n        check(last != -1) { \"Call
next() or previous() before updating element value with the iterator.\" }\n        set(last, element)\n    }\n
}\n\n\n private class SubList<E>(private val list: AbstractMutableList<E>, private val fromIndex: Int, toIndex: Int) :
AbstractMutableList<E>(), RandomAccess {\n    private var _size: Int = 0\n    init {\n
AbstractList.checkRangeIndexes(fromIndex, toIndex, list.size)\n        this._size = toIndex - fromIndex\n    }\n\n
override fun add(index: Int, element: E) {\n        AbstractList.checkPositionIndex(index, _size)\n\n
list.add(fromIndex + index, element)\n        _size++\n    }\n\n    override fun get(index: Int): E {\n
AbstractList.checkElementIndex(index, _size)\n        return list[fromIndex + index]\n    }\n\n    override
fun removeAt(index: Int): E {\n        AbstractList.checkElementIndex(index, _size)\n        val result =
list.removeAt(fromIndex + index)\n        _size--\n        return result\n    }\n\n    override fun set(index: Int,
element: E): E {\n        AbstractList.checkElementIndex(index, _size)\n        return list.set(fromIndex + index,
element)\n    }\n\n    override val size: Int get() = _size\n\n    internal override fun checkIsMutable(): Unit =
list.checkIsMutable()\n }\n\n}\n\n\"/>\n\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the

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license/LICENSE.txt file.\n */\n\n/*\n * Based on GWT AbstractMap\n * Copyright 2007 Google Inc.\n
*\n\npackage kotlin.collections\n\n/**\n * Provides a skeletal implementation of the [MutableMap] interface.\n *\n
* The implementor is required to implement [entries] property, which should return mutable set of map entries, and
[put] function.\n *\n * @param K the type of map keys. The map is invariant in its key type.\n * @param V the type
of map values. The map is invariant in its value type.\n *\n\npublic actual abstract class AbstractMutableMap<K, V>
protected actual constructor() : AbstractMap<K, V>(), MutableMap<K, V> {\n\n /**\n * A mutable
[Map.Entry] shared by several [Map] implementations.\n * \n\n internal open class SimpleEntry<K, V>(override
val key: K, value: V) : MutableMap.MutableEntry<K, V> {\n\n constructor(entry: Map.Entry<K, V>) :
this(entry.key, entry.value)\n\n private var _value = value\n\n override val value: V get() = _value\n\n
override fun setValue(newValue: V): V {\n\n // Should check if the map containing this entry is mutable.\n
// However, to not increase entry memory footprint it might be worthwhile not to check it here and\n //
force subclasses that implement `build()` (freezing) operation to implement their own `MutableEntry`.\n//
this@AbstractMutableMap.checkIsMutable()\n\n val oldValue = this._value\n\n this._value = newValue\n\n
return oldValue\n\n }\n\n override fun hashCode(): Int = entryHashCode(this)\n\n override fun
toString(): String = entryToString(this)\n\n override fun equals(other: Any?): Boolean = entryEquals(this,
other)\n\n }\n\n // intermediate abstract class to workaround KT-43321\n\n internal abstract class
AbstractEntrySet<E : Map.Entry<K, V>, K, V> : AbstractMutableSet<E>() {\n\n final override fun
contains(element: E): Boolean = containsEntry(element)\n\n abstract fun containsEntry(element: Map.Entry<K,
V>): Boolean\n\n final override fun remove(element: E): Boolean = removeEntry(element)\n\n abstract fun
removeEntry(element: Map.Entry<K, V>): Boolean\n\n }\n\n actual override fun clear() {\n\n entries.clear()\n
}\n\n private var _keys: MutableSet<K>? = null\n\n actual override val keys: MutableSet<K>\n\n get() {\n
if (_keys == null) {\n\n _keys = object : AbstractMutableSet<K>() {\n\n override fun
add(element: K): Boolean = throw UnsupportedOperationException("Add is not supported on keys")\n\n
override fun clear() {\n\n this@AbstractMutableMap.clear()\n\n }\n\n override
operator fun contains(element: K): Boolean = containsKey(element)\n\n\n override operator fun iterator():
MutableIterator<K> {\n\n val entryIterator = entries.iterator()\n\n return object :
MutableIterator<K> {\n\n override fun hasNext(): Boolean = entryIterator.hasNext()\n\n
override fun next(): K = entryIterator.next().key\n\n\n override fun remove() =
entryIterator.remove()\n\n }\n\n }\n\n\n override fun remove(element: K): Boolean
{\n\n checkIsMutable()\n\n if (containsKey(element)) {\n\n
this@AbstractMutableMap.remove(element)\n\n return true\n\n }\n\n return
false\n\n }\n\n\n override val size: Int get() = this@AbstractMutableMap.size\n\n\n
override fun checkIsMutable(): Unit = this@AbstractMutableMap.checkIsMutable()\n\n }\n\n }\n\n
return _keys!!\n\n }\n\n\n actual abstract override fun put(key: K, value: V): V?\n\n actual override fun
putAll(from: Map<out K, V>) {\n\n checkIsMutable()\n\n for ((key, value) in from) {\n\n put(key,
value)\n\n }\n\n }\n\n\n private var _values: MutableCollection<V>? = null\n\n actual override val values:
MutableCollection<V>\n\n get() {\n\n if (_values == null) {\n\n _values = object :
AbstractMutableCollection<V>() {\n\n override fun add(element: V): Boolean = throw
UnsupportedOperationException("Add is not supported on values")\n\n\n override fun clear() =
this@AbstractMutableMap.clear()\n\n\n override operator fun contains(element: V): Boolean =
containsValue(element)\n\n\n override operator fun iterator(): MutableIterator<V> {\n\n val
entryIterator = entries.iterator()\n\n return object : MutableIterator<V> {\n\n override fun
hasNext(): Boolean = entryIterator.hasNext()\n\n\n override fun next(): V = entryIterator.next().value\n\n
\n\n override fun remove() = entryIterator.remove()\n\n }\n\n }\n\n\n
override val size: Int get() = this@AbstractMutableMap.size\n\n\n\n override fun checkIsMutable(): Unit =
this@AbstractMutableMap.checkIsMutable()\n\n }\n\n }\n\n\n return _values!!\n\n }\n\n\n actual
override fun remove(key: K): V? {\n\n checkIsMutable()\n\n val iter = entries.iterator()\n\n while
(iter.hasNext()) {\n\n val entry = iter.next()\n\n val k = entry.key\n\n if (key == k) {\n\n val

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value = entry.value\n            iter.remove()\n            return value\n        }\n    }\n    return null\n }\n\n\n/**\n * This method is called every time when a mutating method is called on this mutable map.\n * Mutable maps that are built (frozen) must throw `UnsupportedOperationException`.\n */\n\n\ninternal open fun\ncheckIsMutable(): Unit {\n}\n\n","/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the\nlicense/LICENSE.txt file.\n */\n\npackage kotlin.collections\n\n/**\n * Provides a skeletal implementation of the\n [MutableSet] interface.\n */\n * @param E the type of elements contained in the set. The set is invariant in its\n element type.\n */\n\npublic actual abstract class AbstractMutableSet<E> protected actual constructor() :\nAbstractMutableCollection<E>(), MutableSet<E> {\n\n\n /**\n * Compares this set with another set instance with\n the unordered structural equality.\n */\n * @return `true`, if [other] instance is a [Set] of the same size, all\n elements of which are contained in this set.\n */\n override fun equals(other: Any?): Boolean {\n    if (other\n === this) return true\n    if (other !is Set<*>) return false\n    return AbstractSet.setEquals(this, other)\n }\n\n\n /**\n * Returns the hash code value for this set.\n */\n override fun hashCode(): Int =\nAbstractSet.unorderedHashCode(this)\n\n\n","/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming\nLanguage contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the\nlicense/LICENSE.txt file.\n */\n\npackage kotlin.collections\n\n/**\n * Provides a [MutableList] implementation,\n which uses a resizable array as its backing storage.\n */\n * This implementation doesn't provide a way to manage\n capacity, as backing JS array is resizeable itself.\n * There is no speed advantage to pre-allocating array sizes in\n JavaScript, so this implementation does not include any of the\n * capacity and "growth increment" concepts.\n */\n\npublic actual open class ArrayList<E> internal constructor(private var array: Array<Any?>) :\nAbstractMutableList<E>(), MutableList<E>, RandomAccess {\n    private var isReadOnly: Boolean = false\n\n\n /**\n * Creates an empty [ArrayList].\n */\n public actual constructor() : this(emptyArray()) {\n}\n\n\n /**\n * Creates an empty [ArrayList].\n * @param initialCapacity initial capacity (ignored)\n */\n public actual\nconstructor(initialCapacity: Int) : this(emptyArray()) {\n}\n\n\n /**\n * Creates an [ArrayList] filled from the\n [elements] collection.\n */\n public actual constructor(elements: Collection<E>) :\nthis(elements.toArray<Any?>()) {\n}\n\n\n @PublishedApi\n internal fun build(): List<E> {\n\n\n checkIsMutable()\n    isReadOnly = true\n    return this\n }\n\n\n /**\n * Does nothing in this ArrayList\n implementation.\n */\n public actual fun trimToSize() {\n}\n\n\n /**\n * Does nothing in this ArrayList implementation.\n */\n public actual fun ensureCapacity(minCapacity: Int) {\n}\n\n\n actual override val size: Int get() = array.size\n\n\n @Suppress("UNCHECKED_CAST")\n actual override fun get(index: Int): E = array[rangeCheck(index)] as E\n\n\n actual override fun set(index: Int, element: E): E {\n    checkIsMutable()\n    rangeCheck(index)\n\n\n @Suppress("UNCHECKED_CAST")\n    return array[index].apply { array[index] = element } as E\n }\n\n\n\n actual override fun add(element: E): Boolean {\n    checkIsMutable()\n    array.asDynamic().push(element)\n    modCount++\n    return true\n }\n\n\n\n actual override fun add(index: Int, element: E): Unit {\n\n\n checkIsMutable()\n    array.asDynamic().splice(insertionRangeCheck(index), 0, element)\n    modCount++\n\n\n }\n\n\n\n actual override fun addAll(elements: Collection<E>): Boolean {\n    checkIsMutable()\n    if\n(elements.isEmpty()) return false\n\n    array += elements.toArray<Any?>()\n    modCount++\n\n\n return true\n }\n\n\n\n actual override fun addAll(index: Int, elements: Collection<E>): Boolean {\n\n\n checkIsMutable()\n    insertionRangeCheck(index)\n\n    if (index == size) return addAll(elements)\n    if\n(elements.isEmpty()) return false\n    when (index) {\n        size -> return addAll(elements)\n        0 -> array\n = elements.toArray<Any?>() + array\n        else -> array = array.copyOfRange(0,\nindex).asDynamic().concat(elements.toArray<Any?>(), array.copyOfRange(index, size))\n    }\n\n\n modCount++\n    return true\n }\n\n\n\n actual override fun removeAt(index: Int): E {\n    checkIsMutable()\n    rangeCheck(index)\n    modCount++\n    return if (index == lastIndex)\n        array.asDynamic().pop()\n    else\n        array.asDynamic().splice(index, 1)[0]\n }\n\n\n\n actual override fun remove(element: E): Boolean {\n\n\n checkIsMutable()\n    for (index in array.indices) {\n        if (array[index] == element) {\n\n\n array.asDynamic().splice(index, 1)\n            modCount++\n            return true\n        }\n    }\n\n\n return\nfalse\n }\n\n\n\n override fun removeRange(fromIndex: Int, toIndex: Int) {\n    checkIsMutable()\n
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modCount++\n    array.asDynamic().splice(fromIndex, toIndex - fromIndex)\n } \n\n actual override fun
clear() {\n    checkIsMutable()\n    array = emptyArray()\n    modCount++\n } \n\n\n actual override fun
indexOf(element: E): Int = array.indexOf(element)\n\n actual override fun lastIndexOf(element: E): Int =
array.lastIndexOf(element)\n\n override fun toString() = arrayToString(array)\n\n
@Suppress("UNCHECKED_CAST")\n override fun <T> toArray(array: Array<T>): Array<T> {\n    if
(array.size < size) {\n        return toArray() as Array<T>\n    } \n\n    (this.array as
Array<T>).copyInto(array)\n\n    if (array.size > size) {\n        array[size] = null as T // null-terminate\n
}\n\n    return array\n } \n\n override fun toArray(): Array<Any?> {\n    return js("[ ]").slice.call(array)\n
}\n\n\n internal override fun checkIsMutable() {\n    if (isReadOnly) throw UnsupportedOperationException()\n
}\n\n private fun rangeCheck(index: Int) = index.apply {\n    AbstractList.checkElementIndex(index, size)\n
}\n\n private fun insertionRangeCheck(index: Int) = index.apply {\n    AbstractList.checkPositionIndex(index,
size)\n } \n\n", "/*\n * Copyright 2010-2019 JetBrains s.r.o. and Kotlin Programming Language contributors.\n *
Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*/\n\npackage kotlin.collections\n\ninternal fun <T> sortArrayWith(array: Array<out T>, comparison: (T, T) -> Int)
{\n    if (getStableSortingIsSupported()) {\n        array.asDynamic().sort(comparison)\n    } else {\n
mergeSort(array.unsafeCast<Array<T>>(), 0, array.lastIndex, Comparator(comparison))\n    } \n\n}\n\ninternal fun
<T> sortArrayWith(array: Array<out T>, comparator: Comparator<in T>)\n {\n    if (getStableSortingIsSupported())
{\n        val comparison = { a: T, b: T -> comparator.compare(a, b) }\n        array.asDynamic().sort(comparison)\n
    } else {\n        mergeSort(array.unsafeCast<Array<T>>(), 0, array.lastIndex, comparator)\n    } \n\n}\n\ninternal fun
<T> sortArrayWith(array: Array<out T>, fromIndex: Int, toIndex: Int, comparator: Comparator<in T>)\n {\n    if
(fromIndex < toIndex - 1) {\n        mergeSort(array.unsafeCast<Array<T>>(), fromIndex, toIndex - 1, comparator)\n
    } \n\n}\n\ninternal fun <T : Comparable<T>> sortArray(array: Array<out T>)\n {\n    if
(getStableSortingIsSupported()) {\n        val comparison = { a: T, b: T -> a.compareTo(b) }\n
array.asDynamic().sort(comparison)\n    } else {\n        mergeSort(array.unsafeCast<Array<T>>(), 0,
array.lastIndex, naturalOrder())\n    } \n\n}\n\nprivate var _stableSortingIsSupported: Boolean? = null\nprivate fun
getStableSortingIsSupported(): Boolean {\n    _stableSortingIsSupported?.let { return it }\n
_stableSortingIsSupported = false\n    val array = js("[ ]").unsafeCast<Array<Int>>()\n    // known
implementations may use stable sort for arrays of up to 512 elements\n    // so we create slightly more elements to
test stability\n    for (index in 0 until 600) array.asDynamic().push(index)\n    val comparison = { a: Int, b: Int -> (a
and 3) - (b and 3) }\n    array.asDynamic().sort(comparison)\n    for (index in 1 until array.size) {\n        val a =
array[index - 1]\n        val b = array[index]\n        if ((a and 3) == (b and 3) && a >= b) return false\n    }\n
_stableSortingIsSupported = true\n    return true\n}\n\nprivate fun <T> mergeSort(array: Array<T>, start: Int,
endInclusive: Int, comparator: Comparator<in T>)\n {\n    val buffer =
arrayOfNulls<Any?>(array.size).unsafeCast<Array<T>>()\n    val result = mergeSort(array, buffer, start,
endInclusive, comparator)\n    if (result !== array) {\n        for (i in start..endInclusive) array[i] = result[i]\n
    } \n\n}\n\n// Both start and end are inclusive indices.\nprivate fun <T> mergeSort(array: Array<T>, buffer: Array<T>,
start: Int, end: Int, comparator: Comparator<in T>): Array<T>\n {\n    if (start == end) {\n        return array\n    }\n
val median = (start + end) / 2\n    val left = mergeSort(array, buffer, start, median, comparator)\n    val right =
mergeSort(array, buffer, median + 1, end, comparator)\n    val target = if (left === buffer) array else buffer\n\n    //
Merge.\n    var leftIndex = start\n    var rightIndex = median + 1\n    for (i in start..end) {\n        when {\n
leftIndex <= median && rightIndex <= end -> {\n            val leftValue = left[leftIndex]\n            val rightValue
= right[rightIndex]\n            if (comparator.compare(leftValue, rightValue) <= 0) {\n                target[i] =
leftValue\n                leftIndex++\n            } else {\n                target[i] = rightValue\n
                rightIndex++\n            } \n\n        }\n        leftIndex <= median -> {\n            target[i] =
left[leftIndex]\n            leftIndex++\n        }\n        else /* rightIndex <= end */ -> {\n            target[i] =
right[rightIndex]\n            rightIndex++\n        }\n    }\n    return target\n } \n\n", "/*\n *
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governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage

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kotlin.collections\n\n@OptIn(ExperimentalUnsignedTypes::class)\n@SinceKotlin("1.3")\n@kotlin.js.JsName("\ncontentDeepHashCodeImpl")\ninternal fun <T> Array<out T>?.contentDeepHashCodeImpl(): Int {\n    if (this ==\nnull) return 0\n    var result = 1\n    for (element in this) {\n        val elementHash = when {\n            element == null\n-> 0\n            isArrayish(element) -> (element.unsafeCast<Array<*>>()).contentDeepHashCodeImpl()\n\n            element is UByteArray -> element.contentHashCode()\n            element is UShortArray ->\n            element.contentHashCode()\n            element is UIntArray -> element.contentHashCode()\n            element is\n            ULongArray -> element.contentHashCode()\n\n            else\n                -> element.hashCode()\n        }\n\n        result = 31 * result + elementHash\n    }\n    return result\n}"/\n\n * Copyright 2010-2018 JetBrains s.r.o. and\nKotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that\ncan be found in the license/LICENSE.txt file.\n\n\npackage kotlin.collections\n\n\ninterface\nEqualityComparator {\n    /**\n     * Subclasses must override to return a value indicating\n     * whether or not two\n     keys or values are equal.\n     */\n    abstract fun equals(value1: Any?, value2: Any?): Boolean\n\n    /**\n     * Subclasses must override to return the hash code of a given key.\n     */\n    abstract fun getHashCode(value: Any?):\nInt\n\n    object HashCode : EqualityComparator {\n        override fun equals(value1: Any?, value2: Any?):\nBoolean = value1 == value2\n        override fun getHashCode(value: Any?): Int = value?.hashCode() ?: 0\n    }\n}"/\n\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this\nsource code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n\n\n\n\n * Based on GWT AbstractHashMap\n * Copyright 2008 Google Inc.\n\n\npackage kotlin.collections\n\n\nimport\nkotlin.collections.MutableMap.MutableEntry\n\n\n/**\n * Hash table based implementation of the [MutableMap]\ninterface.\n * This implementation makes no guarantees regarding the order of enumeration of [keys], [values]\nand [entries] collections.\n * // Classes that extend HashMap and implement `build()` (freezing) operation\n * // have\nto make sure mutating methods check `checkIsMutable`.\n */\npublic actual open class HashMap<K, V> :\nAbstractMutableMap<K, V>, MutableMap<K, V> {\n    private inner class EntrySet :\nAbstractEntrySet<MutableEntry<K, V>, K, V>() {\n        override fun add(element: MutableEntry<K, V>):\nBoolean = throw UnsupportedOperationException("Add is not supported on entries")\n        override fun clear()\n{\n            this@HashMap.clear()\n        }\n        override fun containsEntry(element: Map.Entry<K, V>): Boolean\n= this@HashMap.containsEntry(element)\n        override operator fun iterator():\nMutableIterator<MutableEntry<K, V>> = internalMap.iterator()\n        override fun removeEntry(element:\nMap.Entry<K, V>): Boolean {\n            if (contains(element)) {\n                this@HashMap.remove(element.key)\n            }\n            return true\n        }\n        override val size: Int get() =\nthis@HashMap.size\n    }\n\n    /**\n     * Internal implementation of the map: either string-based or hashcode-\nbased.\n     */\n    private val internalMap: InternalMap<K, V>\n    private val equality: EqualityComparator\n\n    internal constructor(internalMap: InternalMap<K, V>) : super() {\n        this.internalMap = internalMap\n        this.equality = internalMap.equality\n    }\n\n    /**\n     * Constructs an empty [HashMap] instance.\n     */\n    actual constructor() : this(InternalHashCodeMap(EqualityComparator.HashCode))\n\n    /**\n     * Constructs an\nempty [HashMap] instance.\n     * @param initialCapacity the initial capacity (ignored)\n     * @param\nloadFactor the load factor (ignored)\n     * @throws IllegalArgumentException if the initial capacity or\nload factor are negative\n     */\n    actual constructor(initialCapacity: Int, loadFactor: Float) : this() {\n        // This\nimplementation of HashMap has no need of load factors or capacities.\n        require(initialCapacity >= 0) {\n            "Negative initial capacity: $initialCapacity"\n        }\n        require(loadFactor >= 0) {\n            "Non-positive load factor:\n            $loadFactor"\n        }\n    }\n\n    actual constructor(initialCapacity: Int) : this(initialCapacity, 0.0f)\n\n    /**\n     * Constructs an instance of [HashMap] filled with the contents of the specified [original] map.\n     */\n    actual\nconstructor(original: Map<out K, V>) : this() {\n        this.putAll(original)\n    }\n\n    actual override fun clear() {\n        internalMap.clear()\n        // structureChanged(this)\n    }\n\n    actual override fun containsKey(key: K): Boolean\n= internalMap.contains(key)\n\n    actual override fun containsValue(value: V): Boolean = internalMap.any {\n        equality.equals(it.value, value)\n    }\n\n    private var _entries: MutableSet<MutableMap.MutableEntry<K, V>>?\n= null\n    actual override val entries: MutableSet<MutableMap.MutableEntry<K, V>>\nget() {\n        if\n        (_entries == null) {\n            _entries = createEntrySet()\n        }\n        return _entries!!\n    }\n\n    internal

```

```

open fun createEntrySet(): MutableSet<MutableMap.MutableEntry<K, V>> = EntrySet()\n\n  actual override
operator fun get(key: K): V? = internalMap.get(key)\n\n  actual override fun put(key: K, value: V): V? =
internalMap.put(key, value)\n\n  actual override fun remove(key: K): V? = internalMap.remove(key)\n\n  actual
override val size: Int get() = internalMap.size\n\n}\n\n/**\n * Constructs the specialized implementation of
[HashMap] with [String] keys, which stores the keys as properties of\n * JS object without hashing them.\n
*\npublic fun <V> stringMapOf(vararg pairs: Pair<String, V>): HashMap<String, V> {\n  return
HashMap<String, V>(InternalStringMap(EqualityComparator.HashCode)).apply { putAll(pairs) }\n}\n","/*\n *
Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is
governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n *\n*/\n * Based on GWT
HashSet\n * Copyright 2008 Google Inc.\n *\npackage kotlin.collections\n\n/**\n * The implementation of the
[MutableSet] interface, backed by a [HashMap] instance.\n *\n// Classes that extend HashSet and implement
`build()` (freezing) operation\n// have to make sure mutating methods check `checkIsMutable`.\npublic actual open
class HashSet<E> : AbstractMutableSet<E>, MutableSet<E> {\n\n  internal val map: HashMap<E, Any>\n\n
/**\n * Constructs a new empty [HashSet].\n *\n  actual constructor() {\n    map = HashMap<E, Any>()\n
}\n\n /**\n * Constructs a new [HashSet] filled with the elements of the specified collection.\n *\n  actual
constructor(elements: Collection<E>) {\n    map = HashMap<E, Any>(elements.size)\n    addAll(elements)\n
}\n\n /**\n * Constructs a new empty [HashSet].\n *\n * @param initialCapacity the initial capacity
(ignored)\n * @param loadFactor the load factor (ignored)\n *\n * @throws IllegalArgumentException if
the initial capacity or load factor are negative\n *\n  actual constructor(initialCapacity: Int, loadFactor: Float)
{\n    map = HashMap<E, Any>(initialCapacity, loadFactor)\n  }\n\n  actual constructor(initialCapacity: Int) :
this(initialCapacity, 0.0f)\n\n /**\n * Protected constructor to specify the underlying map. This is used by\n *
LinkedHashSet.\n\n * @param map underlying map to use.\n *\n  internal constructor(map: HashMap<E,
Any>) {\n    this.map = map\n  }\n\n  actual override fun add(element: E): Boolean {\n    val old =
map.put(element, this)\n    return old == null\n  }\n\n  actual override fun clear() {\n    map.clear()\n
}\n\n// public override fun clone(): Any {\n//   return HashSet<E>(this)\n// }\n\n  actual override operator fun
contains(element: E): Boolean = map.containsKey(element)\n\n  actual override fun isEmpty(): Boolean =
map.isEmpty()\n\n  actual override fun iterator(): MutableIterator<E> = map.keys.iterator()\n\n  actual override
fun remove(element: E): Boolean = map.remove(element) != null\n\n  actual override val size: Int get() =
map.size\n\n}\n\n/**\n * Creates a new instance of the specialized implementation of [HashSet] with the specified
[String] elements,\n * which elements the keys as properties of JS object without hashing them.\n *\npublic fun
stringSetOf(vararg elements: String): HashSet<String> {\n  return HashSet(stringMapOf<Any>()).apply {
addAll(elements) }\n}\n","/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n *\n*/\n * Based on GWT InternalHashCodeMap\n * Copyright 2008 Google Inc.\n
*\npackage kotlin.collections\n\nimport kotlin.collections.MutableMap.MutableEntry\nimport
kotlin.collections.AbstractMutableMap.SimpleEntry\n\n/**\n * A simple wrapper around JavaScriptObject to
provide [java.util.Map]-like semantics for any\n * key type.\n *\n *\n * Implementation notes:\n *\n *\n * A key's
hashCode is the index in backingMap which should contain that key. Since several keys may\n * have the same
hash, each value in hashCodeMap is actually an array containing all entries whose\n * keys share the same hash.\n
*\ninternal class InternalHashCodeMap<K, V>(override val equality: EqualityComparator) : InternalMap<K, V>
{\n\n  private var backingMap: dynamic = createJsMap()\n  override var size: Int = 0\n  private set\n\n
override fun put(key: K, value: V): V? {\n    val hashCode = equality.getHashCode(key)\n    val chainOrEntry
= getChainOrEntryOrNull(hashCode)\n    if (chainOrEntry == null) {\n      // This is a new chain, put it to the
map.\n      backingMap[hashCode] = SimpleEntry(key, value)\n    } else {\n      if (chainOrEntry !is
Array<*>) {\n        // It is an entry\n        val entry: SimpleEntry<K, V> = chainOrEntry\n        if
(equality.equals(entry.key, key)) {\n          return entry.setValue(value)\n        } else {\n
backingMap[hashCode] = arrayOf(entry, SimpleEntry(key, value))\n          size++\n          return null\n
        }\n      } else {\n        // Chain already exists, perhaps key also exists.\n        val chain:

```

```

Array<MutableEntry<K, V>> = chainOrEntry\n        val entry = chain.findEntryInChain(key)\n        if
(entry != null) {\n            return entry.setValue(value)\n        }\n
chain.asDynamic().push(SimpleEntry(key, value))\n    }\n    }\n    size++\n    structureChanged(host)\n
return null\n    }\n    override fun remove(key: K): V? {\n        val hashCode = equality.getHashCode(key)\n
val chainOrEntry = getChainOrEntryOrNull(hashCode) ?: return null\n        if (chainOrEntry !is Array<*>) {\n
val entry: MutableEntry<K, V> = chainOrEntry\n            if (equality.equals(entry.key, key)) {\n
jsDeleteProperty(backingMap, hashCode)\n                size--\n                return entry.value\n            } else {\n
return null\n        }\n    } else {\n        val chain: Array<MutableEntry<K, V>> = chainOrEntry\n        for
(index in chain.indices) {\n            val entry = chain[index]\n            if (equality.equals(key, entry.key)) {\n
if (chain.size == 1) {\n                chain.asDynamic().length = 0\n                // remove the whole
array\n                jsDeleteProperty(backingMap, hashCode)\n            } else {\n                // splice out
the entry we're removing\n                chain.asDynamic().splice(index, 1)\n            }\n            size--\n
structureChanged(host)\n            return entry.value\n        }\n    }\n    return null\n
}\n\n override fun clear() {\n    backingMap = createJsMap()\n    size = 0\n }\n\n override fun
contains(key: K): Boolean = getEntry(key) != null\n\n override fun get(key: K): V? = getEntry(key)?.value\n
private fun getEntry(key: K): MutableEntry<K, V>? {\n    val chainOrEntry =
getChainOrEntryOrNull(equality.getHashCode(key)) ?: return null\n    if (chainOrEntry !is Array<*>) {\n
val entry: MutableEntry<K, V> = chainOrEntry\n        if (equality.equals(entry.key, key)) {\n            return
entry\n        } else {\n            return null\n        }\n    } else {\n        val chain: Array<MutableEntry<K,
V>> = chainOrEntry\n        return chain.findEntryInChain(key)\n    }\n}\n\n private fun
Array<MutableEntry<K, V>>.findEntryInChain(key: K): MutableEntry<K, V>? =\n    firstOrNull { entry ->
equality.equals(entry.key, key) }\n\n override fun iterator(): MutableIterator<MutableEntry<K, V>> {\n\n
return object : MutableIterator<MutableEntry<K, V>> {\n        var state = -1 // -1 not ready, 0 - ready, 1 -
done\n        val keys: Array<String> = js("Object").keys(backingMap)\n        var keyIndex = -1\n
var chainOrEntry: dynamic = null\n        var isChain = false\n        var itemIndex = -1\n        var lastEntry:
MutableEntry<K, V>? = null\n        private fun computeNext(): Int {\n            if (chainOrEntry != null &&
isChain) {\n                val chainSize: Int = chainOrEntry.unsafeCast<Array<MutableEntry<K, V>>>().size\n
if (++itemIndex < chainSize)\n                    return 0\n            }\n            if (++keyIndex < keys.size)
{\n                chainOrEntry = backingMap[keys[keyIndex]]\n                isChain = chainOrEntry is Array<*>\n
itemIndex = 0\n                return 0\n            } else {\n                chainOrEntry = null\n
return 1\n            }\n        }\n        override fun hasNext(): Boolean {\n            if (state == -1)\n                state = computeNext()\n            return state == 0\n        }\n        override fun next(): MutableEntry<K, V>
{\n            if (!hasNext()) throw NoSuchElementException()\n            val lastEntry = if (isChain) {\n
chainOrEntry.unsafeCast<Array<MutableEntry<K, V>>>()[itemIndex]\n            } else {\n
chainOrEntry.unsafeCast<MutableEntry<K, V>>()\n            }\n            this.lastEntry = lastEntry\n
state = -1\n            return lastEntry\n        }\n        override fun remove() {\n            checkNotNull(lastEntry)\n            this@InternalHashMap.remove(lastEntry!!.key)\n            lastEntry =
null\n            // the chain being iterated just got modified by InternalHashMap.remove\n            itemIndex--\n        }\n        private fun getChainOrEntryOrNull(hashCode: Int): dynamic {\n            val
chainOrEntry = backingMap[hashCode]\n            return if (chainOrEntry === undefined) null else chainOrEntry\n
}\n}\n\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of
this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*/\n\npackage kotlin.collections\n\n/**\n * The common interface of [InternalStringMap] and
[InternalHashMap].\n * ^\n * internal interface InternalMap<K, V> :
MutableIterable<MutableMap.MutableEntry<K, V>> {\n    val equality: EqualityComparator\n    val size: Int\n
operator fun contains(key: K): Boolean\n    operator fun get(key: K): V?\n    fun put(key: K, value: V): V?\n    fun
remove(key: K): V?\n    fun clear(): Unit\n    fun createJsMap(): dynamic {\n        val result =
js("Object.create(null)")\n        // force to switch object representation to dictionary mode\n        result["foo"] =

```

```

1\n    jsDeleteProperty(result, \"foo\")\n    return result\n    }\n}\n\", \"/*\n * Copyright 2010-2018 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n */\n\n * Based on GWT InternalStringMap\n * Copyright
2008 Google Inc.\n */\npackage kotlin.collections\n\nimport kotlin.collections.MutableMap.MutableEntry\n\n/**\n * A simple wrapper around JavaScript Map for key type is string.\n * Though this map is instantiated only with
K=String, the K type is not fixed to String statically,\n * because we want to have it erased to Any? in order not to
generate type-safe override bridges for\n * [get], [contains], [remove] etc, if they ever are generated.\n */\ninternal
class InternalStringMap<K, V>(override val equality: EqualityComparator) : InternalMap<K, V> {\n\n    private var
backingMap: dynamic = createJsMap()\n    override var size: Int = 0\n    private set\n\n    /**\n     * A mod
count to track 'value' replacements in map to ensure that the 'value' that we have in the\n     * iterator entry is
guaranteed to be still correct.\n     * This is to optimize for the common scenario where the values are not modified
during\n     * iterations where the entries are never stale.\n     */\n    private var valueMod: Int = 0\n\n    override
operator fun contains(key: K): Boolean {\n        if (key !is String) return false\n        return backingMap[key] !==
undefined\n    }\n\n    override operator fun get(key: K): V? {\n        if (key !is String) return null\n        val value =
backingMap[key]\n        return if (value !== undefined) value.unsafeCast<V>() else null\n    }\n\n    override fun
put(key: K, value: V): V? {\n        require(key is String)\n        val oldValue = backingMap[key]\n        backingMap[key] = value\n\n        if (oldValue === undefined) {\n            size++\n\n            structureChanged(host)\n            return null\n        } else {\n            valueMod++\n            return
oldValue.unsafeCast<V>()\n        }\n    }\n\n    override fun remove(key: K): V? {\n        if (key !is String) return
null\n        val value = backingMap[key]\n        if (value !== undefined) {\n            jsDeleteProperty(backingMap,
key)\n            size--\n\n            structureChanged(host)\n            return value.unsafeCast<V>()\n        } else {\n            valueMod++\n            return null\n        }\n    }\n\n    override fun clear() {\n        backingMap = createJsMap()\n        size = 0\n    }\n\n    override fun iterator(): MutableIterator<MutableEntry<K, V>> {\n        return object :
MutableIterator<MutableEntry<K, V>> {\n            private val keys: Array<String> =
js(\"Object\").keys(backingMap)\n            private val iterator = keys.iterator()\n            private var lastKey: String? =
null\n\n            override fun hasNext(): Boolean = iterator.hasNext()\n\n            override fun next():
MutableEntry<K, V> {\n                val key = iterator.next()\n                lastKey = key\n\n                @Suppress(\"UNCHECKED_CAST\")\n                return newMapEntry(key as K)\n            }\n\n            override
fun remove() {\n                @Suppress(\"UNCHECKED_CAST\")\n                this@InternalStringMap.remove(checkNotNull(lastKey) as K)\n            }\n        }\n\n        private fun
newMapEntry(key: K): MutableEntry<K, V> = object : MutableEntry<K, V> {\n            override val key: K get() =
key\n            override val value: V get() = this@InternalStringMap[key].unsafeCast<V>()\n\n            override fun
setValue(newValue: V): V = this@InternalStringMap.put(key, newValue).unsafeCast<V>()\n\n            override fun
hashCode(): Int = AbstractMap.entryHashCode(this)\n            override fun toString(): String =
AbstractMap.entryToString(this)\n            override fun equals(other: Any?): Boolean = AbstractMap.entryEquals(this,
other)\n        }\n    }\n}\n\", \"/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n *
Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\n *
Based on GWT LinkedHashMap\n * Copyright 2008 Google Inc.\n */\npackage
kotlin.collections\n\nimport kotlin.collections.MutableMap.MutableEntry\n\n/**\n * Hash table based
implementation of the [MutableMap] interface, which additionally preserves the insertion order\n * of entries during
the iteration.\n * The insertion order is preserved by maintaining a doubly-linked list of all of its entries.\n */\n\n *
public actual open class LinkedHashMap<K, V> : HashMap<K, V>, MutableMap<K, V> {\n\n    /**\n     * The
entry we use includes next/prev pointers for a doubly-linked circular\n     * list with a head node. This reduces the
special cases we have to deal with\n     * in the list operations.\n     * Note that we duplicate the key from the
underlying hash map so we can find\n     * the eldest entry. The alternative would have been to modify HashMap so
more\n     * of the code was directly usable here, but this would have added some\n     * overhead to HashMap, or to
reimplement most of the HashMap code here with\n     * small modifications. Paying a small storage cost only if
you use\n     * LinkedHashMap and minimizing code size seemed like a better tradeoff\n     */\n    private inner class

```

```

ChainEntry<K, V>(key: K, value: V) : AbstractMutableMap.SimpleEntry<K, V>(key, value) {\n    internal var
next: ChainEntry<K, V>? = null\n    internal var prev: ChainEntry<K, V>? = null\n    override fun
setValue(newValue: V): V {\n        this@LinkedHashMap.checkIsMutable()\n        return
super.setValue(newValue)\n    }\n    private inner class EntrySet : AbstractEntrySet<MutableEntry<K,
V>, K, V>() {\n        private inner class EntryIterator : MutableIterator<MutableEntry<K, V>> {\n            // The
last entry that was returned from this iterator.\n            private var last: ChainEntry<K, V>? = null\n            // The
next entry to return from this iterator.\n            private var next: ChainEntry<K, V>? = null\n            init {\n
next = head\n//            recordLastKnownStructure(map, this)\n        }\n        override fun hasNext():
Boolean {\n            return next != null\n        }\n        override fun next(): MutableEntry<K, V> {\n//
checkStructuralChange(map, this)\n            if (!hasNext()) throw NoSuchElementException()\n            val
current = next!!\n            last = current\n            next = current.next.takeIf { it != head }\n            return
current\n        }\n        override fun remove() {\n            check(last != null)\n
this@EntrySet.checkIsMutable()\n//            checkStructuralChange(map, this)\n            last!!.remove()\n
map.remove(last!!.key)\n//            recordLastKnownStructure(map, this)\n            last = null\n        }\n
}\n    }\n    override fun add(element: MutableEntry<K, V>): Boolean = throw
UnsupportedOperationException("Add is not supported on entries")\n    override fun clear() {\n
this@LinkedHashMap.clear()\n    }\n    override fun containsEntry(element: Map.Entry<K, V>): Boolean =
this@LinkedHashMap.containsEntry(element)\n    override operator fun iterator():
MutableIterator<MutableEntry<K, V>> = EntryIterator()\n    override fun removeEntry(element: Map.Entry<K,
V>): Boolean {\n        checkIsMutable()\n        if (contains(element)) {\n
this@LinkedHashMap.remove(element.key)\n            return true\n        }\n        return false\n    }\n
}\n    override val size: Int get() = this@LinkedHashMap.size\n    override fun checkIsMutable(): Unit =
this@LinkedHashMap.checkIsMutable()\n    }*\n    * The head of the insert order chain, which is a doubly-
linked circular\n    * list.\n    * * The most recently inserted node is at the end of the chain, ie.\n    * chain.prev.\n    */\n    private var head: ChainEntry<K, V>? = null\n    /**\n    * Add this node to the end of the chain.\n    */\n    private fun ChainEntry<K, V>.addToEnd() {\n        // This entry is not in the list.\n        check(next == null && prev
== null)\n        val _head = head\n        if (_head == null) {\n            head = this\n            next = this\n            prev =
this\n        } else {\n            // Chain is valid.\n            val _tail = checkNotNull(_head.prev)\n            // Update me.\n
prev = _tail\n            next = _head\n            // Update my new siblings: current head and old tail\n
_head.prev = this\n            _tail.next = this\n        }\n    }\n    /**\n    * Remove this node from the chain it is a part
of.\n    */\n    private fun ChainEntry<K, V>.remove() {\n        if (this.next === this) {\n            // if this is single
element, remove head\n            head = null\n        } else {\n            if (head === this) {\n                // if this is first
element, move head to next\n                head = next\n            }\n            next!!.prev = prev\n            prev!!.next =
next\n        }\n        next = null\n        prev = null\n    }\n    /**\n    * The hashmap that keeps track of our entries and
the chain. Note that we\n    * duplicate the key here to eliminate changes to HashMap and minimize the\n    * code
here, at the expense of additional space.\n    */\n    private val map: HashMap<K, ChainEntry<K, V>>\n    private
var isReadOnly: Boolean = false\n    /**\n    * Constructs an empty [LinkedHashMap] instance.\n    */\n    actual
constructor() : super() {\n        map = HashMap<K, ChainEntry<K, V>>()\n    }\n    internal
constructor(backingMap: HashMap<K, Any>) : super() {\n        @Suppress("UNCHECKED_CAST") // expected
to work due to erasure\n        map = backingMap as HashMap<K, ChainEntry<K, V>>\n    }\n    /**\n    *
Constructs an empty [LinkedHashMap] instance.\n    * * @param initialCapacity the initial capacity
(ignored)\n    * * @param loadFactor the load factor (ignored)\n    * * @throws IllegalArgumentException if
the initial capacity or load factor are negative\n    */\n    actual constructor(initialCapacity: Int, loadFactor: Float) :
super(initialCapacity, loadFactor) {\n        map = HashMap<K, ChainEntry<K, V>>()\n    }\n    actual
constructor(initialCapacity: Int) : this(initialCapacity, 0.0f)\n    /**\n    * Constructs an instance of
[LinkedHashMap] filled with the contents of the specified [original] map.\n    */\n    actual constructor(original:
Map<out K, V>) {\n        map = HashMap<K, ChainEntry<K, V>>()\n        this.putAll(original)\n    }\n
}\n    @PublishedApi\n    internal fun build(): Map<K, V> {\n        checkIsMutable()\n        isReadOnly = true\n
}

```



```

declaration available outside of module to test it */\n@jsName("\NodeJsOutput")\ninternal class NodeJsOutput(val
outputStream: dynamic) : BaseOutput() {\n    override fun print(message: Any?) {\n        // TODO: Using local
variable because of bug in block decomposition lowering in IR backend\n        val messageString =
String(message)\n        outputStream.write(messageString)\n    }\n}\n\n/** JsName used to make the declaration
available outside of module to test it */\n@jsName("\OutputToConsoleLog")\ninternal class OutputToConsoleLog
: BaseOutput() {\n    override fun print(message: Any?) {\n        console.log(message)\n    }\n\n    override fun
println(message: Any?) {\n        console.log(message)\n    }\n\n    override fun println() {\n        console.log("\")\n
}\n}\n\n/** JsName used to make the declaration available outside of module to test it and use at try.kotl.in
*/\n@jsName("\BufferedOutput")\ninternal open class BufferedOutput : BaseOutput() {\n    var buffer = ""\n\n    override fun print(message: Any?) {\n        buffer += String(message)\n    }\n\n    override fun flush() {\n        buffer
= ""\n    }\n}\n\n/** JsName used to make the declaration available outside of module to test it
*/\n@jsName("\BufferedOutputToConsoleLog")\ninternal class BufferedOutputToConsoleLog : BufferedOutput()\n{\n    override fun print(message: Any?) {\n        var s = String(message)\n        val i = s.nativeLastIndexOf("\n",
0)\n        if (i >= 0) {\n            buffer += s.substring(0, i)\n            flush()\n            s = s.substring(i + 1)\n        }\n        buffer += s\n    }\n\n    override fun flush() {\n        console.log(buffer)\n        buffer = ""\n    }\n}\n\n/** JsName
used to make the declaration available outside of module to test it and use at try.kotl.in
*/\n@jsName("\output")\ninternal var output = run {\n    val isNode: Boolean = js("typeof process !== 'undefined'
&& process.versions && !process.versions.node")\n    if (isNode) NodeJsOutput(js("process.stdout")) else
BufferedOutputToConsoleLog()\n}\n\n@kotlin.internal.InlineOnly\nprivate inline fun String(value: Any?): String =
js("String")(value)\n\n/** Prints the line separator to the standard output stream. */\npublic actual fun println() {\n
output.println()\n}\n\n/** Prints the given [message] and the line separator to the standard output stream. */\npublic
actual fun println(message: Any?) {\n    output.println(message)\n}\n\n/** Prints the given [message] to the standard
output stream. */\npublic actual fun print(message: Any?) {\n
output.print(message)\n}\n\n@SinceKotlin("1.6")\npublic actual fun readln(): String = throw
UnsupportedOperationException("readln is not supported in Kotlin/JS")\n\n@SinceKotlin("1.6")\npublic actual
fun readlnOrNull(): String? = throw UnsupportedOperationException("readlnOrNull is not supported in
Kotlin/JS"), /*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use
of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*/\n\npackage kotlin.coroutines\n\nimport kotlin.coroutines.intrinsics.CoroutineSingletons.*\nimport
kotlin.coroutines.intrinsics.COROUTINE_SUSPENDED\n\n@PublishedApi\n@SinceKotlin("1.3")\ninternal
actual class SafeContinuation<in T>\ninternal actual constructor(\n    private val delegate: Continuation<T>,\n
initialResult: Any?\n) : Continuation<T> {\n    @PublishedApi\n    internal actual constructor(delegate:
Continuation<T>) : this(delegate, UNDECIDED)\n\n    public actual override val context: CoroutineContext\n
get() = delegate.context\n\n    private var result: Any? = initialResult\n\n    public actual override fun
resumeWith(result: Result<T>) {\n        val cur = this.result\n        when {\n            cur === UNDECIDED -> {\n
                this.result = result.value\n            }\n            cur === COROUTINE_SUSPENDED -> {\n                this.result =
RESUMED\n                delegate.resumeWith(result)\n            }\n            else -> throw
IllegalStateException("Already resumed")\n        }\n    }\n\n    @PublishedApi\n    internal actual fun
getOrThrow(): Any? {\n        if (result === UNDECIDED) {\n            result = COROUTINE_SUSPENDED\n
return COROUTINE_SUSPENDED\n        }\n        val result = this.result\n        return when {\n            result ===
RESUMED -> COROUTINE_SUSPENDED // already called continuation, indicate COROUTINE_SUSPENDED
upstream\n            result is Result.Failure -> throw result.exception\n            else -> result // either
COROUTINE_SUSPENDED or data\n        }\n    }\n}\n\n/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n */\n\npackage
kotlin.coroutines.cancellation\n\n@SinceKotlin("1.4")\npublic actual open class CancellationException :
IllegalStateException {\n    actual constructor(): super()\n    actual constructor(message: String?): super(message)\n
constructor(message: String?, cause: Throwable?): super(message, cause)\n    constructor(cause: Throwable?):

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super(cause)\n}"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n *
Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*/\n\npackage kotlin.coroutines.js.internal\n\nimport kotlin.coroutines.Continuation\nimport
kotlin.coroutines.EmptyCoroutineContext\n\n@PublishedApi\n@SinceKotlin("1.3")\ninternal val
EmptyContinuation = Continuation<Any?>(EmptyCoroutineContext) { result ->\n    result.getOrThrow()\n}"/*\n
* Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code
is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage
kotlin.js\n\n/**\n * Exposes the [Date API](https://developer.mozilla.org/en-
US/docs/Web/JavaScript/Reference/Global_Objects/Date) to Kotlin.\n
*/\n\n@Suppress("NOT_DOCUMENTED")\npublic external class Date() {\n    public constructor(milliseconds:
Number)\n\n    public constructor(dateString: String)\n\n    public constructor(year: Int, month: Int)\n\n    public
constructor(year: Int, month: Int, day: Int)\n\n    public constructor(year: Int, month: Int, day: Int, hour: Int)\n\n
public constructor(year: Int, month: Int, day: Int, hour: Int, minute: Int)\n\n    public constructor(year: Int, month:
Int, day: Int, hour: Int, minute: Int, second: Int)\n\n    public constructor(year: Int, month: Int, day: Int, hour: Int,
minute: Int, second: Int, millisecond: Number)\n\n    public fun getDate(): Int\n\n    public fun getDay(): Int\n\n
public fun getFullYear(): Int\n\n    public fun getHours(): Int\n\n    public fun getMilliseconds(): Int\n\n    public fun
getMinutes(): Int\n\n    public fun getMonth(): Int\n\n    public fun getSeconds(): Int\n\n    public fun getTime():
Double\n\n    public fun getTimezoneOffset(): Int\n\n    public fun getUTCDate(): Int\n\n    public fun
getUTCDay(): Int\n\n    public fun getUTCFullYear(): Int\n\n    public fun getUTCHours(): Int\n\n    public fun
getUTCMilliseconds(): Int\n\n    public fun getUTCMinutes(): Int\n\n    public fun getUTCMonth(): Int\n\n    public
fun getUTCSeconds(): Int\n\n    public fun toString(): String\n\n    public fun toISOString(): String\n\n    public
fun toJSON(): Json\n\n    public fun toLocaleDateString(locales: Array<String> = definedExternally, options:
LocaleOptions = definedExternally): String\n\n    public fun toLocaleDateString(locales: String, options:
LocaleOptions = definedExternally): String\n\n    public fun toLocaleString(locales: Array<String> =
definedExternally, options: LocaleOptions = definedExternally): String\n\n    public fun toLocaleString(locales:
String, options: LocaleOptions = definedExternally): String\n\n    public fun toLocaleTimeString(locales:
Array<String> = definedExternally, options: LocaleOptions = definedExternally): String\n\n    public fun
toLocaleTimeString(locales: String, options: LocaleOptions = definedExternally): String\n\n    public fun
toLocaleTimeString(): String\n\n    public fun toUTCString(): String\n\n    public companion object {\n        public fun
now(): Double\n\n        public fun parse(dateString: String): Double\n\n        public fun UTC(year: Int, month: Int):
Double\n\n        public fun UTC(year: Int, month: Int, day: Int): Double\n\n        public fun UTC(year: Int, month:
Int, day: Int, hour: Int): Double\n\n        public fun UTC(year: Int, month: Int, day: Int, hour: Int, minute: Int):
Double\n\n        public fun UTC(year: Int, month: Int, day: Int, hour: Int, minute: Int, second: Int): Double\n\n
public fun UTC(year: Int, month: Int, day: Int, hour: Int, minute: Int, second: Int, millisecond: Number): Double\n
}\n\n    public interface LocaleOptions {\n        public var localeMatcher: String?\n\n        public var timeZone:
String?\n\n        public var hour12: Boolean?\n\n        public var formatMatcher: String?\n\n        public var weekday:
String?\n\n        public var era: String?\n\n        public var year: String?\n\n        public var month: String?\n\n
public var day: String?\n\n        public var hour: String?\n\n        public var minute: String?\n\n        public var
second: String?\n\n        public var timeZoneName: String?\n    }\n\n    public inline fun dateLocaleOptions(init:
Date.LocaleOptions.() -> Unit): Date.LocaleOptions {\n        val result = js("new
Object()\").unsafeCast<Date.LocaleOptions>\n        init(result)\n        return result\n}"/*\n * Copyright 2010-2020
JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.dom\n\nimport
org.w3c.dom.Document\nimport org.w3c.dom.Element\nimport
kotlin.internal.LowPriorityInOverloadResolution\nimport kotlin.dom.appendChild as
newAppendElement\nimport kotlin.dom.createElement as newCreateElement\n\n/**\n * Creates a new element
with the specified [name].\n */\n * The element is initialized with the specified [init] function.\n
*/\n\n@LowPriorityInOverloadResolution\n@Deprecated(\n    message = "This API is moved to another package,

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use 'kotlinx.dom.createElement' instead.\",\n  replaceWith = ReplaceWith(\"this.createElement(name, init)\",
\"kotlinx.dom.createElement()\n)\n)\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince = \"1.6\")\npublic
inline fun Document.createElement(name: String, noinline init: Element.() -> Unit): Element =
this.newCreateElement(name, init)\n\n/**\n * Appends a newly created element with the specified [name] to this
element.\n * \n * The element is initialized with the specified [init] function.\n
*\n * \n @LowPriorityInOverloadResolution\n @Deprecated(\n  message = \"This API is moved to another package,
use 'kotlinx.dom.appendChild' instead.\",\n  replaceWith = ReplaceWith(\"this.appendChild(name, init)\",
\"kotlinx.dom.appendChild()\n)\n)\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince = \"1.6\")\npublic
inline fun Element.appendChild(name: String, noinline init: Element.() -> Unit): Element =
this.newAppendElement(name, init)\n\n\", \"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n * \n *\n package kotlin.dom\n *\n import org.w3c.dom.Element\n *\n import
kotlin.internal.LowPriorityInOverloadResolution\n *\n import kotlinx.dom.addClass as newAddClass\n *\n import
kotlinx.dom.hasClass as newHasClass\n *\n import kotlinx.dom.removeClass as newRemoveClass\n\n ** Returns true if
the element has the given CSS class style in its 'class' attribute
*\n * \n @LowPriorityInOverloadResolution\n @Deprecated(\n  message = \"This API is moved to another package,
use 'kotlinx.dom.hasClass' instead.\",\n  replaceWith = ReplaceWith(\"this.hasClass(cssClass)\",
\"kotlinx.dom.hasClass()\n)\n)\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince = \"1.6\")\ninline fun
Element.hasClass(cssClass: String): Boolean = this.newHasClass(cssClass)\n\n ** \n * Adds CSS class to element.
Has no effect if all specified classes are already in class attribute of the element\n * \n * @return true if at least one
class has been added\n * \n @LowPriorityInOverloadResolution\n @Deprecated(\n  message = \"This API is moved
to another package, use 'kotlinx.dom.addClass' instead.\",\n  replaceWith =
ReplaceWith(\"this.addClass(cssClasses)\", \"kotlinx.dom.addClass()\n)\n)\n@DeprecatedSinceKotlin(warningSince
= \"1.4\", errorSince = \"1.6\")\ninline fun Element.addClass(vararg cssClasses: String): Boolean =
this.newAddClass(*cssClasses)\n\n ** \n * Removes all [cssClasses] from element. Has no effect if all specified
classes are missing in class attribute of the element\n * \n * @return true if at least one class has been removed\n
*\n * \n @LowPriorityInOverloadResolution\n @Deprecated(\n  message = \"This API is moved to another package,
use 'kotlinx.dom.removeClass' instead.\",\n  replaceWith = ReplaceWith(\"this.removeClass(cssClasses)\",
\"kotlinx.dom.removeClass()\n)\n)\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince = \"1.6\")\ninline
fun Element.removeClass(vararg cssClasses: String): Boolean = this.newRemoveClass(*cssClasses)\", \"/*\n *
Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is
governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n * \n *\n package
kotlin.dom\n *\n import org.w3c.dom.Element\n *\n import org.w3c.dom.Node\n *\n import
kotlin.internal.LowPriorityInOverloadResolution\n *\n import kotlinx.dom.isElement as newIsElement\n *\n import
kotlinx.dom.isText as newIsText\n\n ** \n * Gets a value indicating whether this node is a TEXT_NODE or a
CDATA_SECTION_NODE.\n * \n @LowPriorityInOverloadResolution\n @Deprecated(\n  message = \"This API
is moved to another package, use 'kotlinx.dom.isText' instead.\",\n  replaceWith = ReplaceWith(\"this.isText\",
\"kotlinx.dom.isText()\n)\n)\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince = \"1.6\")\npublic val
Node.isText: Boolean\n  inline get() = this.newIsText\n\n ** \n * Gets a value indicating whether this node is an
[Element].\n * \n @LowPriorityInOverloadResolution\n @Deprecated(\n  message = \"This API is moved to
another package, use 'kotlinx.dom.isElement' instead.\",\n  replaceWith = ReplaceWith(\"this.isElement\",
\"kotlinx.dom.isElement()\n)\n)\n@DeprecatedSinceKotlin(warningSince = \"1.4\", errorSince = \"1.6\")\npublic val
Node.isElement: Boolean\n  inline get() = this.newIsElement\n\n\", \"/*\n * Copyright 2010-2018 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n * \n *\n package org.w3c.dom.events\n *\n public fun
EventListener(handler: (Event) -> Unit): EventListener = EventListenerHandler(handler)\n\n private class
EventListenerHandler(private val handler: (Event) -> Unit) : EventListener {\n  public override fun
handleEvent(event: Event) {\n    handler(event)\n  }\n\n  public override fun toString(): String =

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\EventListenerHandler($handler)\n\n",/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage org.w3c.dom\n\npublic external interface ItemArrayLike<out T> {\n
val length: Int\n fun item(index: Int): T?\n}\n\n/**\n * Returns the view of this `ItemArrayLike<T>` collection as
`List<T>`\n */\n\npublic fun <T> ItemArrayLike<T>.asList(): List<T> = object : AbstractList<T>() {\n override val
size: Int get() = this@asList.length\n\n override fun get(index: Int): T = when (index) {\n in 0..lastIndex ->
this@asList.item(index).unsafeCast<T>()\n else -> throw IndexOutOfBoundsException("index $index is not in
range [0..$lastIndex]")\n }\n}\n",/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin.dom\n\nimport org.w3c.dom.Element\nimport
org.w3c.dom.Node\nimport kotlin.internal.LowPriorityInOverloadResolution\nimport kotlin.dom.appendText as
newAppendText\nimport kotlin.dom.clear as newClear\n\n/** Removes all the children from this node.
*\n */\n\n@LowPriorityInOverloadResolution\n@Deprecated(\n message = "This API is moved to another package,
use 'kotlin.dom.clear' instead.",\n replaceWith = ReplaceWith("this.clear()"),\n
"kotlin.dom.clear")\n)\n\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.6")\n\npublic inline fun
Node.clear() = this.newClear()\n\n/**\n * Creates text node and append it to the element.\n */\n\n * @return this
element\n */\n\n@LowPriorityInOverloadResolution\n@Deprecated(\n message = "This API is moved to another
package, use 'kotlin.dom.appendText' instead.",\n replaceWith = ReplaceWith("this.appendText(text)"),\n
"kotlin.dom.appendText")\n)\n\n@DeprecatedSinceKotlin(warningSince = "1.4", errorSince = "1.6")\n\ninline fun
Element.appendText(text: String): Element = this.newAppendText(text)\n",/*\n * Copyright 2010-2018 JetBrains
s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0
license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.js\n\n/**\n * Reinterprets this value
as a value of the [dynamic type](/docs/reference/dynamic-type.html).\n */\n\n@kotlin.internal.InlineOnly\n\npublic
inline fun Any?.asDynamic(): dynamic = this\n\n/**\n * Reinterprets this value as a value of the specified type [T]
without any actual type checking.\n */\n\n@kotlin.internal.InlineOnly\n\npublic inline fun <T> Any?.unsafeCast():
@kotlin.internal.NoInfer T = this.asDynamic()\n\n/**\n * Reinterprets this `dynamic` value as a value of the
specified type [T] without any actual type checking.\n */\n\n@kotlin.internal.DynamicExtension\n\n@JsName("unsafeCastDynamic")\n\n@kotlin.internal.InlineOnly\n\npublic
inline fun <T> dynamic.unsafeCast(): @kotlin.internal.NoInfer T = this\n\n/**\n * Allows to iterate this `dynamic`
object in the following cases:\n * - when it has an `iterator` function,\n * - when it is an array\n * - when it is an
instance of [kotlin.collections.Iterable]\n */\n\n@kotlin.internal.DynamicExtension\n\npublic operator fun
dynamic.iterator(): Iterator<dynamic> {\n val r: Any? = this\n\n return when {\n this["iterator"] != null ->
this["iterator"]()\n isArrayish(r) -> r.unsafeCast<Array<*>>().iterator()\n\n else -> (r as Iterable<*>).iterator()\n }\n}\n",/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\n// a package is omitted to get declarations directly under the
module\n\n@JsName("throwNPE")\n\ninternal fun throwNPE(message: String) {\n throw
NullPointerException(message)\n}\n\n@JsName("throwCCE")\n\ninternal fun throwCCE() {\n throw
ClassCastException("Illegal cast")\n}\n\n@JsName("throwISE")\n\ninternal fun throwISE(message: String) {\n
throw IllegalStateException(message)\n}\n\n@JsName("throwUPAE")\n\ninternal fun throwUPAE(propertyName:
String) {\n throw UninitializedPropertyAccessException("lateinit property ${propertyName} has not been
initialized")\n}\n",/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n
*\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n */\n\npackage kotlin.collections\n\n/**\n * Groups elements from the [Grouping] source by key and counts elements
in each group.\n */\n\n * @return a [Map] associating the key of each group with the count of elements in the group.\n
*\n */\n\n * @sample samples.collections.Grouping.groupingByEachCount\n */\n\n@SinceKotlin("1.1")\n\npublic actual fun
<T, K> Grouping<T, K>.eachCount(): Map<K, Int> =\n fold(0) { acc, _ -> acc + 1 }\n\n/**\n * Groups
elements from the [Grouping] source by key and sums values provided by the [valueSelector] function for elements

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in each group.\n * \n * @return a [Map] associating the key of each group with the count of element in the group.\n
*\n@SinceKotlin("1.1")\npublic inline fun <T, K> Grouping<T, K>.eachSumOf(valueSelector: (T) -> Int):
Map<K, Int> =\n    fold(0) { acc, e -> acc + valueSelector(e) }\n*/\n*/\n * Copyright 2010-2018 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n
*\n\n@file:kotlin.jvm.JvmName("\nGroupingKt")\n@file:kotlin.jvm.JvmMultifileClass\n\npackage
kotlin.collections\n\n**\n * Represents a source of elements with a [keyOf] function, which can be applied to each
element to get its key.\n * \n * A [Grouping] structure serves as an intermediate step in group-and-fold operations:\n
* they group elements by their keys and then fold each group with some aggregating operation.\n * \n * It is created
by attaching `keySelector: (T) -> K` function to a source of elements.\n * To get an instance of [Grouping] use one
of `groupingBy` extension functions:\n * - [Iterable.groupingBy]\n * - [Sequence.groupingBy]\n * -
[Array.groupingBy]\n * - [CharSequence.groupingBy]\n * \n * For the list of group-and-fold operations available,
see the [extension functions](#extension-functions) for `Grouping`.\n * \n@SinceKotlin("1.1")\npublic interface
Grouping<T, out K> {\n    /** Returns an [Iterator] over the elements of the source of this grouping. *\n    fun
sourceIterator(): Iterator<T>\n    /** Extracts the key of an [element]. *\n    fun keyOf(element: T): K\n}\n\n**\n *
Groups elements from the [Grouping] source by key and applies [operation] to the elements of each group
sequentially,\n * passing the previously accumulated value and the current element as arguments, and stores the
results in a new map.\n * \n * The key for each element is provided by the [Grouping.keyOf] function.\n * \n *
@param operation function is invoked on each element with the following parameters:\n * - `key`: the key of the
group this element belongs to;\n * - `accumulator`: the current value of the accumulator of the group, can be `null`
if it's the first `element` encountered in the group;\n * - `element`: the element from the source being aggregated;\n
* - `first`: indicates whether it's the first `element` encountered in the group.\n * \n * @return a [Map] associating
the key of each group with the result of aggregation of the group elements.\n * @sample
samples.collections.Grouping.aggregateByRadix\n * \n@SinceKotlin("1.1")\npublic inline fun <T, K, R>
Grouping<T, K>.aggregate(\n    operation: (key: K, accumulator: R?, element: T, first: Boolean) -> R\n): Map<K,
R> {\n    return aggregateTo(mutableMapOf<K, R>(), operation)\n}\n\n**\n * Groups elements from the
[Grouping] source by key and applies [operation] to the elements of each group sequentially,\n * passing the
previously accumulated value and the current element as arguments,\n * and stores the results in the given
[destination] map.\n * \n * The key for each element is provided by the [Grouping.keyOf] function.\n * \n * @param
operation a function that is invoked on each element with the following parameters:\n * - `key`: the key of the group
this element belongs to;\n * - `accumulator`: the current value of the accumulator of the group, can be `null` if it's
the first `element` encountered in the group;\n * - `element`: the element from the source being aggregated;\n * -
`first`: indicates whether it's the first `element` encountered in the group.\n * \n * If the [destination] map already has
a value corresponding to some key,\n * then the elements being aggregated for that key are never considered as
`first`.\n * \n * @return the [destination] map associating the key of each group with the result of aggregation of the
group elements.\n * @sample samples.collections.Grouping.aggregateByRadixTo\n
*\n@SinceKotlin("1.1")\npublic inline fun <T, K, R, M : MutableMap<in K, R>> Grouping<T,
K>.aggregateTo(\n    destination: M,\n    operation: (key: K, accumulator: R?, element: T, first: Boolean) -> R\n): M
{\n    for (e in this.sourceIterator()) {\n        val key = keyOf(e)\n        val accumulator = destination[key]\n
destination[key] = operation(key, accumulator, e, accumulator == null && !destination.containsKey(key))\n    }\n
return destination\n}\n\n**\n * Groups elements from the [Grouping] source by key and applies [operation] to the
elements of each group sequentially,\n * passing the previously accumulated value and the current element as
arguments, and stores the results in a new map.\n * An initial value of accumulator is provided by
[initialValueSelector] function.\n * \n * @param initialValueSelector a function that provides an initial value of
accumulator for each group.\n * It's invoked with parameters:\n * - `key`: the key of the group;\n * - `element`: the
first element being encountered in that group.\n * \n * @param operation a function that is invoked on each element
with the following parameters:\n * - `key`: the key of the group this element belongs to;\n * - `accumulator`: the
current value of the accumulator of the group;\n * - `element`: the element from the source being accumulated.\n

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*\n * @return a [Map] associating the key of each group with the result of accumulating the group elements.\n *
 * @sample samples.collections.Grouping.foldByEvenLengthWithComputedInitialValue
 */
*\n * @SinceKotlin("1.1")\n public inline fun <T, K, R> Grouping<T, K>.fold(\n     initialValueSelector: (key: K,
 * element: T) -> R,\n     operation: (key: K, accumulator: R, element: T) -> R\n ): Map<K, R> =\n
 * @Suppress("UNCHECKED_CAST")\n     aggregate { key, acc, e, first -> operation(key, if (first)
 * initialValueSelector(key, e) else acc as R, e) }\n\n/**\n * Groups elements from the [Grouping] source by key and
 * applies [operation] to the elements of each group sequentially,\n * passing the previously accumulated value and the
 * current element as arguments,\n * and stores the results in the given [destination] map.\n * An initial value of
 * accumulator is provided by [initialValueSelector] function.\n *\n * @param initialValueSelector a function that
 * provides an initial value of accumulator for each group.\n * It's invoked with parameters:\n * - `key`: the key of the
 * group;\n * - `element`: the first element being encountered in that group.\n *\n * If the [destination] map already has
 * a value corresponding to some key, that value is used as an initial value of\n * the accumulator for that group and the
 * [initialValueSelector] function is not called for that group.\n *\n * @param operation a function that is invoked on
 * each element with the following parameters:\n * - `key`: the key of the group this element belongs to;\n * -
 * `accumulator`: the current value of the accumulator of the group;\n * - `element`: the element from the source being
 * accumulated.\n *\n * @return the [destination] map associating the key of each group with the result of
 * accumulating the group elements.\n * @sample
 * samples.collections.Grouping.foldByEvenLengthWithComputedInitialValueTo\n */
*\n * @SinceKotlin("1.1")\n public inline fun <T, K, R, M : MutableMap<in K, R>> Grouping<T, K>.foldTo(\n     destination: M,\n
 * initialValueSelector: (key: K, element: T) -> R,\n     operation: (key: K, accumulator: R, element: T) -> R\n ): M =\n
 * @Suppress("UNCHECKED_CAST")\n     aggregateTo(destination) { key, acc, e, first -> operation(key, if (first)
 * initialValueSelector(key, e) else acc as R, e) }\n\n/**\n * Groups elements from the [Grouping] source by key and
 * applies [operation] to the elements of each group sequentially,\n * passing the previously accumulated value and the
 * current element as arguments, and stores the results in a new map.\n * An initial value of accumulator is the same
 * [initialValue] for each group.\n *\n * @param operation a function that is invoked on each element with the
 * following parameters:\n * - `accumulator`: the current value of the accumulator of the group;\n * - `element`: the
 * element from the source being accumulated.\n *\n * @return a [Map] associating the key of each group with the
 * result of accumulating the group elements.\n * @sample
 * samples.collections.Grouping.foldByEvenLengthWithConstantInitialValue\n */
*\n * @SinceKotlin("1.1")\n public inline fun <T, K, R> Grouping<T, K>.fold(\n     initialValue: R,\n     operation: (accumulator: R, element: T) -> R\n ):
 * Map<K, R> =\n     @Suppress("UNCHECKED_CAST")\n     aggregate { _, acc, e, first -> operation(if (first)
 * initialValue else acc as R, e) }\n\n/**\n * Groups elements from the [Grouping] source by key and applies
 * [operation] to the elements of each group sequentially,\n * passing the previously accumulated value and the current
 * element as arguments,\n * and stores the results in the given [destination] map.\n * An initial value of accumulator
 * is the same [initialValue] for each group.\n *\n * If the [destination] map already has a value corresponding to the
 * key of some group,\n * that value is used as an initial value of the accumulator for that group.\n *\n * @param operation
 * a function that is invoked on each element with the following parameters:\n * - `accumulator`: the current value of
 * the accumulator of the group;\n * - `element`: the element from the source being accumulated.\n *\n * @return the
 * [destination] map associating the key of each group with the result of accumulating the group elements.\n *
 * @sample samples.collections.Grouping.foldByEvenLengthWithConstantInitialValueTo\n */
*\n * @SinceKotlin("1.1")\n public inline fun <T, K, R, M : MutableMap<in K, R>> Grouping<T, K>.foldTo(\n     destination: M,\n
 * initialValue: R,\n     operation: (accumulator: R, element: T) -> R\n ): M =\n
 * @Suppress("UNCHECKED_CAST")\n     aggregateTo(destination) { _, acc, e, first -> operation(if (first)
 * initialValue else acc as R, e) }\n\n/**\n * Groups elements from the [Grouping] source by key and applies the
 * reducing [operation] to the elements of each group\n * sequentially starting from the second element of the group,\n
 * passing the previously accumulated value and the current element as arguments,\n * and stores the results in a new
 * map.\n * An initial value of accumulator is the first element of the group.\n *\n * @param operation a function that
 * is invoked on each subsequent element of the group with the following parameters:\n * - `key`: the key of the group

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this element belongs to;\n * - `accumulator`: the current value of the accumulator of the group;\n * - `element`: the element from the source being accumulated.\n * @return a [Map] associating the key of each group with the result of accumulating the group elements.\n * @sample samples.collections.Grouping.reduceByMaxVowels\n * ^\n@SinceKotlin("1.1")\npublic inline fun <S, T : S, K> Grouping<T, K>.reduce(\n operation: (key: K, accumulator: S, element: T) -> S)\n): Map<K, S> =\n aggregate { key, acc, e, first ->\n @Suppress("UNCHECKED_CAST")\n if (first) e else operation(key, acc as S, e)\n }\n\n/**\n * Groups elements from the [Grouping] source by key and applies the reducing [operation] to the elements of each group\n * sequentially starting from the second element of the group,\n * passing the previously accumulated value and the current element as arguments,\n * and stores the results in the given [destination] map.\n * An initial value of accumulator is the first element of the group.\n * If the [destination] map already has a value corresponding to the key of some group,\n * that value is used as an initial value of the accumulator for that group and the first element of that group is also\n * subjected to the [operation].\n * @param operation a function that is invoked on each subsequent element of the group with the following parameters:\n * - `accumulator`: the current value of the accumulator of the group;\n * - `element`: the element from the source being folded;\n * @return the [destination] map associating the key of each group with the result of accumulating the group elements.\n * @sample samples.collections.Grouping.reduceByMaxVowelsTo\n * ^\n@SinceKotlin("1.1")\npublic inline fun <S, T : S, K, M : MutableMap<in K, S>> Grouping<T, K>.reduceTo(\n destination: M,\n operation: (key: K, accumulator: S, element: T) -> S)\n): M =\n aggregateTo(destination) { key, acc, e, first ->\n @Suppress("UNCHECKED_CAST")\n if (first) e else operation(key, acc as S, e)\n }\n\n/**\n * Groups elements from the [Grouping] source by key and counts elements in each group to the given [destination] map.\n * If the [destination] map already has a value corresponding to the key of some group,\n * that value is used as an initial value of the counter for that group.\n * @return the [destination] map associating the key of each group with the count of elements in the group.\n * @sample samples.collections.Grouping.groupingByEachCount\n * ^\n@SinceKotlin("1.1")\npublic fun <T, K, M : MutableMap<in K, Int>> Grouping<T, K>.eachCountTo(destination: M): M =\n foldTo(destination, 0) { acc, _ -> acc + 1 }\n\n/**\n * Groups elements from the [Grouping] source by key and sums values provided by the [valueSelector] function for elements in each group\n * to the given [destination] map.\n * If the [destination] map already has a value corresponding to the key of some group,\n * that value is used as an initial value of the sum for that group.\n * @return the [destination] map associating the key of each group with the sum of elements in the group.\n * ^\n@SinceKotlin("1.1")\npublic inline fun <T, K, M : MutableMap<in K, Int>> Grouping<T, K>.eachSumOfTo(destination: M, valueSelector: (T) -> Int): M =\n foldTo(destination, 0) { acc, e -> acc + valueSelector(e) }\n\n/**\n * TODO: sum by long and by double overloads\n\npublic inline fun <T, K, M : MutableMap<in K, Long>> Grouping<T, K>.sumEachByLongTo(destination: M, valueSelector: (T) -> Long): M =\n foldTo(destination, 0L) { acc, e -> acc + valueSelector(e) }\n\npublic inline fun <T, K> Grouping<T, K>.sumEachByLong(valueSelector: (T) -> Long): Map<K, Long> =\n fold(0L) { acc, e -> acc + valueSelector(e) }\n\npublic inline fun <T, K, M : MutableMap<in K, Double>> Grouping<T, K>.sumEachByDoubleTo(destination: M, valueSelector: (T) -> Double): M =\n foldTo(destination, 0.0) { acc, e -> acc + valueSelector(e) }\n\npublic inline fun <T, K> Grouping<T, K>.sumEachByDouble(valueSelector: (T) -> Double): Map<K, Double> =\n fold(0.0) { acc, e -> acc + valueSelector(e) }\n\n*/\n\n/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.js\n\n/**\n * An interface for indexing access to a collection of key-value pairs, where type of key is [String] and type of value is [Any?][Any].\n * ^\npublic external interface Json {\n /**\n * Calls to the function will be translated to indexing operation (square brackets) on the receiver with [propertyName] as the argument.\n * E.g. for next code:\n * ```kotlin\n * fun test(j: Json, p: String) = j["prop"] + j.get(p)\n * ```\n * will be generated:\n * ```js\n * function test(j, p) {\n * return j["prop"] + j[p];\n * }\n * ```\n * ^\n operator fun get(propertyName: String): Any?\n /**\n * Calls of the function will be translated to an assignment of [value] to the receiver indexed (with square brackets/index operation) with [propertyName].\n * E.g. for the


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*^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun sinh(x: Double): Double =
nativeMath.sinh(x)^@n/**^ Computes the hyperbolic cosine of the value [x].^@n *^ Special cases:^@n * -
`cosh(NaN)` is `NaN`^@n * - `cosh(+Inf|-Inf)` is `+Inf`^@n *^@SinceKotlin("1.2")^@InlineOnly^public actual
inline fun cosh(x: Double): Double = nativeMath.cosh(x)^@n/**^ Computes the hyperbolic tangent of the value
[x].^@n *^ Special cases:^@n * - `tanh(NaN)` is `NaN`^@n * - `tanh(+Inf)` is `1.0`^@n * - `tanh(-Inf)` is `-1.0`^@n
*^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun tanh(x: Double): Double =
nativeMath.tanh(x)^@n/**^ Computes the inverse hyperbolic sine of the value [x].^@n *^ The returned value is
`y` such that `sinh(y) == x`.^@n *^ Special cases:^@n * - `asinh(NaN)` is `NaN`^@n * - `asinh(+Inf)` is `+Inf`^@n * -
`asinh(-Inf)` is `-Inf`^@n *^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun asinh(x: Double): Double
= nativeMath.asinh(x)^@n/**^ Computes the inverse hyperbolic cosine of the value [x].^@n *^ The returned
value is positive `y` such that `cosh(y) == x`.^@n *^ Special cases:^@n * - `acosh(NaN)` is `NaN`^@n * - `acosh(x)`
is `NaN` when `x < 1`^@n * - `acosh(+Inf)` is `+Inf`^@n *^@SinceKotlin("1.2")^@InlineOnly^public actual inline
fun acosh(x: Double): Double = nativeMath.acosh(x)^@n/**^ Computes the inverse hyperbolic tangent of the
value [x].^@n *^ The returned value is `y` such that `tanh(y) == x`.^@n *^ Special cases:^@n * - `tanh(NaN)` is
`NaN`^@n * - `tanh(x)` is `NaN` when `x > 1` or `x < -1`^@n * - `tanh(1.0)` is `+Inf`^@n * - `tanh(-1.0)` is `-Inf`^@n
*^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun atanh(x: Double): Double =
nativeMath.atanh(x)^@n/**^ Computes `sqrt(x^2 + y^2)` without intermediate overflow or underflow.^@n *^
Special cases:^@n * - returns `+Inf` if any of arguments is infinite^@n * - returns `NaN` if any of arguments is `NaN`
and the other is not infinite^@n *^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun hypot(x: Double, y:
Double): Double = nativeMath.hypot(x, y)^@n/**^ Computes the positive square root of the value [x].^@n *^
Special cases:^@n * - `sqrt(x)` is `NaN` when `x < 0` or `x` is `NaN`^@n
*^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun sqrt(x: Double): Double =
nativeMath.sqrt(x)^@n/**^ Computes Euler's number `e` raised to the power of the value [x].^@n *^ Special
cases:^@n * - `exp(NaN)` is `NaN`^@n * - `exp(+Inf)` is `+Inf`^@n * - `exp(-Inf)` is `0.0`^@n
*^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun exp(x: Double): Double =
nativeMath.exp(x)^@n/**^ Computes `exp(x) - 1`.^@n *^ This function can be implemented to produce more
precise result for [x] near zero.^@n *^ Special cases:^@n * - `expm1(NaN)` is `NaN`^@n * - `expm1(+Inf)` is `+Inf`^@n
* - `expm1(-Inf)` is `-1.0`^@n * @see [exp] function.^@n *^@SinceKotlin("1.2")^@InlineOnly^public actual
inline fun expm1(x: Double): Double = nativeMath.expm1(x)^@n/**^ Computes the logarithm of the value [x] to
the given [base].^@n *^ Special cases:^@n * - `log(x, b)` is `NaN` if either `x` or `b` are `NaN`^@n * - `log(x, b)` is
`NaN` when `x < 0` or `b <= 0` or `b == 1.0`^@n * - `log(+Inf, +Inf)` is `NaN`^@n * - `log(+Inf, b)` is `+Inf` for `b >
1` and `-Inf` for `b < 1`^@n * - `log(0.0, b)` is `-Inf` for `b > 1` and `+Inf` for `b > 1`^@n * See also logarithm
functions for common fixed bases: [ln], [log10] and [log2].^@n *^@SinceKotlin("1.2")^@npublic actual fun log(x:
Double, base: Double): Double {^@n if (base <= 0.0 || base == 1.0) return Double.NaN^@n return nativeMath.log(x)
/ nativeMath.log(base)^@n}^@n/**^ Computes the natural logarithm (base `E`) of the value [x].^@n *^ Special
cases:^@n * - `ln(NaN)` is `NaN`^@n * - `ln(x)` is `NaN` when `x < 0.0`^@n * - `ln(+Inf)` is `+Inf`^@n * - `ln(0.0)` is `-
Inf`^@n *^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun ln(x: Double): Double =
nativeMath.log(x)^@n/**^ Computes the common logarithm (base 10) of the value [x].^@n *^ @see [ln] function
for special cases.^@n *^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun log10(x: Double): Double =
nativeMath.log10(x)^@n/**^ Computes the binary logarithm (base 2) of the value [x].^@n *^ @see [ln] function
for special cases.^@n *^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun log2(x: Double): Double =
nativeMath.log2(x)^@n/**^ Computes `ln(x + 1)`.^@n *^ This function can be implemented to produce more
precise result for [x] near zero.^@n *^ Special cases:^@n * - `ln1p(NaN)` is `NaN`^@n * - `ln1p(x)` is `NaN` where `x
< -1.0`^@n * - `ln1p(-1.0)` is `-Inf`^@n * - `ln1p(+Inf)` is `+Inf`^@n * @see [ln] function^@n * @see [expm1]
function^@n *^@SinceKotlin("1.2")^@InlineOnly^public actual inline fun ln1p(x: Double): Double =
nativeMath.log1p(x)^@n/**^ Rounds the given value [x] to an integer towards positive infinity.^@n *^ @return the
smallest double value that is greater than or equal to the given value [x] and is a mathematical integer.^@n *^
Special cases:^@n * - `ceil(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.^@n

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*^@SinceKotlin("1.2")@InlineOnly\npublic actual inline fun ceil(x: Double): Double =
nativeMath.ceil(x)\n\n/**\n * Rounds the given value [x] to an integer towards negative infinity.\n * @return the
largest double value that is smaller than or equal to the given value [x] and is a mathematical integer.\n *\n * Special
cases:\n * - `floor(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual inline fun floor(x: Double): Double =
nativeMath.floor(x)\n\n/**\n * Rounds the given value [x] to an integer towards zero.\n *\n * @return the value [x]
having its fractional part truncated.\n *\n * Special cases:\n * - `truncate(x)` is `x` where `x` is `NaN` or `+Inf` or `
-Inf` or already a mathematical integer.\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual inline fun
truncate(x: Double): Double = nativeMath.trunc(x)\n\n/**\n * Rounds the given value [x] towards the closest integer
with ties rounded towards even integer.\n *\n * Special cases:\n * - `round(x)` is `x` where `x` is `NaN` or `+Inf` or
`-Inf` or already a mathematical integer.\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual fun round(x: Double): Double
{\n    if (x % 0.5 != 0.0) {\n        return nativeMath.round(x)\n    }\n    val floor = floor(x)\n    return if (floor % 2 ==
0.0) floor else ceil(x)\n}\n\n/**\n * Returns the absolute value of the given value [x].\n *\n * Special cases:\n * -
`abs(NaN)` is `NaN`\n *\n * @see absoluteValue extension property for [Double]\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual inline fun abs(x: Double): Double =
nativeMath.abs(x)\n\n/**\n * Returns the sign of the given value [x]:\n * - `-1.0` if the value is negative,\n * - zero
if the value is zero,\n * - `1.0` if the value is positive\n *\n * Special case:\n * - `sign(NaN)` is `NaN`\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual inline fun sign(x: Double): Double =
nativeMath.sign(x)\n\n/**\n * Returns the smaller of two values.\n *\n * If either value is `NaN`, then the result is
`NaN`.\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual inline fun min(a: Double, b: Double): Double =
nativeMath.min(a, b)\n\n/**\n * Returns the greater of two values.\n *\n * If either value is `NaN`, then the result is
`NaN`.\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual inline fun max(a: Double, b: Double): Double =
nativeMath.max(a, b)\n\n// extensions\n\n/**\n * Raises this value to the power [x].\n *\n * Special cases:\n * -
`b.pow(0.0)` is `1.0`\n * - `b.pow(1.0) == b`\n * - `b.pow(NaN)` is `NaN`\n * - `NaN.pow(x)` is `NaN` for `x !=
0.0`\n * - `b.pow(Inf)` is `NaN` for `abs(b) == 1.0`\n * - `b.pow(x)` is `NaN` for `b < 0` and `x` is finite and not
an integer\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual inline fun Double.pow(x: Double): Double =
nativeMath.pow(this, x)\n\n/**\n * Raises this value to the integer power [n].\n *\n * See the other overload of
[pow] for details.\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual inline fun Double.pow(n: Int): Double
= nativeMath.pow(this, n.toDouble())\n\n/**\n * Returns the absolute value of this value.\n *\n * Special cases:\n *
- `NaN.absoluteValue` is `NaN`\n *\n * @see abs function\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic
actual inline val Double.absoluteValue: Double get() = nativeMath.abs(this)\n\n/**\n * Returns the sign of this
value:\n * - `-1.0` if the value is negative,\n * - zero if the value is zero,\n * - `1.0` if the value is positive\n *\n
* Special case:\n * - `NaN.sign` is `NaN`\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual inline val
Double.sign: Double get() = nativeMath.sign(this)\n\n/**\n * Returns this value with the sign bit same as of the
[sign] value.\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual inline fun Double.withSign(sign: Int):
Double = this.withSign(sign.toDouble())\n\n/**\n * Returns the ulp (unit in the last place) of this value.\n *\n * An
ulp is a positive distance between this value and the next nearest [Double] value larger in magnitude.\n *\n * Special
Cases:\n * - `NaN.ulp` is `NaN`\n * - `x.ulp` is `+Inf` when `x` is `+Inf` or `-Inf`\n * - `0.0.ulp` is
`Double.MIN_VALUE`\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual val Double.ulp: Double get() = when {\n    this
< 0 -> (-this).ulp\n    this.isNaN() || this == Double.POSITIVE_INFINITY -> this\n    this ==
Double.MAX_VALUE -> this - this.nextDown()\n    else -> this.nextUp() - this\n}\n\n/**\n * Returns the [Double]
value nearest to this value in direction of positive infinity.\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual fun
Double.nextUp(): Double = when {\n    this.isNaN() || this == Double.POSITIVE_INFINITY -> this\n    this == 0.0
-> Double.MIN_VALUE\n    else -> Double.fromBits(this.toRawBits() + if (this > 0) 1 else -1)\n}\n\n/**\n *
Returns the [Double] value nearest to this value in direction of negative infinity.\n
*\n *^@SinceKotlin("1.2")@InlineOnly\npublic actual fun Double.nextDown(): Double = when {\n    this.isNaN() || this ==
Double.NEGATIVE_INFINITY -> this\n    this == 0.0 -> -Double.MIN_VALUE\n    else ->
Double.fromBits(this.toRawBits() + if (this > 0) -1 else 1)\n}\n\n/**\n * Returns the [Double] value nearest to this

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value in direction from this value towards the value [to].
Special cases: `-x.nextTowards(y)` is `NaN` if either `x` or `y` are `NaN`.
`-x.nextTowards(x) == x`
@SinceKotlin("1.2")
public actual fun Double.nextTowards(to: Double): Double = when {
this.isNaN() || to.isNaN() -> Double.NaN
to == this -> to
to > this -> this.nextUp()
else /* to < this */ -> this.nextDown()
}
Rounds this [Double] value to the nearest integer and converts the result to [Int].
Ties are rounded towards positive infinity.
Special cases: `-x.roundToInt() == Int.MAX_VALUE` when `x > Int.MAX_VALUE`.
`-x.roundToInt() == Int.MIN_VALUE` when `x < Int.MIN_VALUE`.
@throws IllegalArgumentException when this value is `NaN`.
@SinceKotlin("1.2")
public actual fun Double.roundToInt(): Int = when {
isNaN() -> throw IllegalArgumentException("Cannot round NaN value.")
this > Int.MAX_VALUE -> Int.MAX_VALUE
this < Int.MIN_VALUE -> Int.MIN_VALUE
else -> nativeMath.round(this).toInt()
}
Rounds this [Double] value to the nearest integer and converts the result to [Long].
Ties are rounded towards positive infinity.
Special cases: `-x.roundToLong() == Long.MAX_VALUE` when `x > Long.MAX_VALUE`.
`-x.roundToLong() == Long.MIN_VALUE` when `x < Long.MIN_VALUE`.
@throws IllegalArgumentException when this value is `NaN`.
@SinceKotlin("1.2")
public actual fun Double.roundToLong(): Long = when {
isNaN() -> throw IllegalArgumentException("Cannot round NaN value.")
this > Long.MAX_VALUE -> Long.MAX_VALUE
this < Long.MIN_VALUE -> Long.MIN_VALUE
else -> nativeMath.round(this).toLong()
}
// endregion
// region
===== Float Math =====
Computes the sine of the angle [x] given in radians.
Special cases: `-sin(NaN|+Inf|-Inf)` is `NaN`.
@SinceKotlin("1.2")
@InlineOnly
public actual inline fun sin(x: Float): Float = nativeMath.sin(x.toDouble()).toFloat()
Computes the cosine of the angle [x] given in radians.
Special cases: `-cos(NaN|+Inf|-Inf)` is `NaN`.
@SinceKotlin("1.2")
@InlineOnly
public actual inline fun cos(x: Float): Float = nativeMath.cos(x.toDouble()).toFloat()
Computes the tangent of the angle [x] given in radians.
Special cases: `-tan(NaN|+Inf|-Inf)` is `NaN`.
@SinceKotlin("1.2")
@InlineOnly
public actual inline fun tan(x: Float): Float = nativeMath.tan(x.toDouble()).toFloat()
Computes the arc sine of the value [x]; the returned value is an angle in the range from `-PI/2` to `PI/2` radians.
Special cases: `-asin(x)` is `NaN`, when `abs(x) > 1` or `x` is `NaN`.
@SinceKotlin("1.2")
@InlineOnly
public actual inline fun asin(x: Float): Float = nativeMath.asin(x.toDouble()).toFloat()
Computes the arc cosine of the value [x]; the returned value is an angle in the range from `0.0` to `PI` radians.
Special cases: `-acos(x)` is `NaN`, when `abs(x) > 1` or `x` is `NaN`.
@SinceKotlin("1.2")
@InlineOnly
public actual inline fun acos(x: Float): Float = nativeMath.acos(x.toDouble()).toFloat()
Computes the arc tangent of the value [x]; the returned value is an angle in the range from `-PI/2` to `PI/2` radians.
Special cases: `-atan(NaN)` is `NaN`.
@SinceKotlin("1.2")
@InlineOnly
public actual inline fun atan(x: Float): Float = nativeMath.atan(x.toDouble()).toFloat()
Returns the angle `theta` of the polar coordinates `(r, theta)` that correspond to the rectangular coordinates `(x, y)` by computing the arc tangent of the value `[y] / [x]`; the returned value is an angle in the range from `-PI` to `PI` radians.
Special cases: `-atan2(0.0, 0.0)` is `0.0`.
`-atan2(0.0, x)` is `0.0` for `x > 0` and `PI` for `x < 0`.
`-atan2(-0.0, x)` is `-0.0` for `x > 0` and `-PI` for `x < 0`.
`-atan2(y, +Inf)` is `0.0` for `0 < y < +Inf` and `-0.0` for `-Inf < y < 0`.
`-atan2(y, -Inf)` is `PI` for `0 < y < +Inf` and `-PI` for `-Inf < y < 0`.
`-atan2(y, 0.0)` is `PI/2` for `y > 0` and `-PI/2` for `y < 0`.
`-atan2(+Inf, x)` is `PI/2` for finite `x`.
`-atan2(-Inf, x)` is `-PI/2` for finite `x`.
`-atan2(NaN, x)` and `-atan2(y, NaN)` is `NaN`.
@SinceKotlin("1.2")
@InlineOnly
public actual inline fun atan2(y: Float, x: Float): Float = nativeMath.atan2(y.toDouble(), x.toDouble()).toFloat()
Computes the hyperbolic sine of the value [x].
Special cases: `-sinh(NaN)` is `NaN`.
`-sinh(+Inf)` is `+Inf`.
`-sinh(-Inf)` is `-Inf`.
@SinceKotlin("1.2")
@InlineOnly
public actual inline fun sinh(x: Float): Float = nativeMath.sinh(x.toDouble()).toFloat()
Computes the hyperbolic cosine of the value [x].
Special cases: `-cosh(NaN)` is `NaN`.
`-cosh(+Inf|-Inf)` is `+Inf`.
@SinceKotlin("1.2")
@InlineOnly
public actual inline fun cosh(x: Float): Float =

`nativeMath.cosh(x.toDouble()).toFloat()` Computes the hyperbolic cosine of the value [x].
 Special cases: `-tanh(NaN)` is `NaN`, `-tanh(+Inf)` is `1.0`, `-tanh(-Inf)` is `-1.0`.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun tanh(x: Float): Float =`
`nativeMath.tanh(x.toDouble()).toFloat()` Computes the inverse hyperbolic sine of the value [x].
 The returned value is `y` such that `sinh(y) == x`.
 Special cases: `asinh(NaN)` is `NaN`, `asinh(+Inf)` is `+Inf`, `asinh(-Inf)` is `-Inf`.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun asinh(x: Float): Float =`
`nativeMath.asinh(x.toDouble()).toFloat()` Computes the inverse hyperbolic cosine of the value [x].
 The returned value is positive `y` such that `cosh(y) == x`.
 Special cases: `acosh(NaN)` is `NaN`, `acosh(x)` is `NaN` when `x < 1`, `acosh(+Inf)` is `+Inf`.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun acosh(x: Float): Float =`
`nativeMath.acosh(x.toDouble()).toFloat()` Computes the inverse hyperbolic tangent of the value [x].
 The returned value is `y` such that `tanh(y) == x`.
 Special cases: `tanh(NaN)` is `NaN`, `tanh(x)` is `NaN` when `x > 1` or `x < -1`, `tanh(1.0)` is `+Inf`, `tanh(-1.0)` is `-Inf`.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun atanh(x: Float): Float =`
`nativeMath.atanh(x.toDouble()).toFloat()` Computes `sqrt(x^2 + y^2)` without intermediate overflow or underflow.
 Special cases: returns `+Inf` if any of arguments is infinite, returns `NaN` if any of arguments is `NaN` and the other is not infinite.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun hypot(x: Float, y: Float): Float =`
`nativeMath.hypot(x.toDouble(), y.toDouble()).toFloat()` Computes the positive square root of the value [x].
 Special cases: `sqrt(x)` is `NaN` when `x < 0` or `x` is `NaN`.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun sqrt(x: Float): Float =`
`nativeMath.sqrt(x.toDouble()).toFloat()` Computes Euler's number `e` raised to the power of the value [x].
 Special cases: `exp(NaN)` is `NaN`, `exp(+Inf)` is `+Inf`, `exp(-Inf)` is `0.0`.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun exp(x: Float): Float =`
`nativeMath.exp(x.toDouble()).toFloat()` Computes `exp(x) - 1`.
 This function can be implemented to produce more precise result for [x] near zero.
 Special cases: `expm1(NaN)` is `NaN`, `expm1(+Inf)` is `+Inf`, `expm1(-Inf)` is `-1.0`.
 @see [exp] function.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun expm1(x: Float): Float =`
`nativeMath.expm1(x.toDouble()).toFloat()` Computes the logarithm of the value [x] to the given [base].
 Special cases: `log(x, b)` is `NaN` if either `x` or `b` are `NaN`, `log(x, b)` is `NaN` when `x < 0` or `b <= 0` or `b == 1.0`, `log(+Inf, +Inf)` is `NaN`, `log(+Inf, b)` is `+Inf` for `b > 1` and `-Inf` for `b < 1`, `log(0.0, b)` is `-Inf` for `b > 1` and `+Inf` for `b > 1`.
 See also logarithm functions for common fixed bases: [ln], [log10] and [log2].
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun log(x: Float, base: Float): Float =`
`log(x.toDouble(), base.toDouble()).toFloat()` Computes the natural logarithm (base `E`) of the value [x].
 Special cases: `ln(NaN)` is `NaN`, `ln(x)` is `NaN` when `x < 0.0`, `ln(+Inf)` is `+Inf`, `ln(0.0)` is `-Inf`.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun ln(x: Float): Float =`
`nativeMath.log(x.toDouble()).toFloat()` Computes the common logarithm (base 10) of the value [x].
 @see [ln] function for special cases.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun log10(x: Float): Float =`
`nativeMath.log10(x.toDouble()).toFloat()` Computes the binary logarithm (base 2) of the value [x].
 @see [ln] function for special cases.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun log2(x: Float): Float =`
`nativeMath.log2(x.toDouble()).toFloat()` Computes `ln(a + 1)`.
 This function can be implemented to produce more precise result for [x] near zero.
 Special cases: `ln1p(NaN)` is `NaN`, `ln1p(x)` is `NaN` where `x < -1.0`, `ln1p(-1.0)` is `-Inf`, `ln1p(+Inf)` is `+Inf`.
 @see [ln] function.
 @see [expm1] function.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun ln1p(x: Float): Float =`
`nativeMath.log1p(x.toDouble()).toFloat()` Rounds the given value [x] to an integer towards positive infinity.
 @return the smallest Float value that is greater than or equal to the given value [x] and is a mathematical integer.
 Special cases: `ceil(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.
`@SinceKotlin("1.2")@InlineOnly@public actual inline fun ceil(x: Float): Float =`

`nativeMath.ceil(x.toDouble()).toFloat()` Rounds the given value [x] to an integer towards negative infinity.

`@return` the largest Float value that is smaller than or equal to the given value [x] and is a mathematical integer.

`Special cases:`

- `- floor(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun floor(x: Float): Float =
    nativeMath.floor(x.toDouble()).toFloat()
    
```

`nativeMath.floor(x.toDouble()).toFloat()` Rounds the given value [x] to an integer towards zero.

`@return` the value [x] having its fractional part truncated.

`Special cases:`

- `- truncate(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun truncate(x: Float): Float =
    truncate(x.toDouble()).toFloat()
    
```

`nativeMath.truncate(x.toDouble()).toFloat()` Rounds the given value [x] towards the closest integer with ties rounded towards even integer.

`Special cases:`

- `- round(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun round(x: Float): Float =
    round(x.toDouble()).toFloat()
    
```

`nativeMath.round(x.toDouble()).toFloat()` Returns the absolute value of the given value [x].

`Special cases:`

- `- abs(NaN)` is `NaN`

`@see` `absoluteValue` extension property for [Float]

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun abs(x: Float): Float =
    nativeMath.abs(x.toDouble()).toFloat()
    
```

`nativeMath.abs(x.toDouble()).toFloat()` Returns the sign of the given value [x]:

- `-1.0` if the value is negative,
- `0` if the value is zero,
- `1.0` if the value is positive

`Special case:`

- `- sign(NaN)` is `NaN`

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun sign(x: Float): Float =
    nativeMath.sign(x.toDouble()).toFloat()
    
```

`nativeMath.sign(x.toDouble()).toFloat()` Returns the smaller of two values.

If either value is `NaN`, then the result is `NaN`.

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun min(a: Float, b:
    Float): Float = nativeMath.min(a, b)
    
```

`nativeMath.min(a, b)` Returns the greater of two values.

If either value is `NaN`, then the result is `NaN`.

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun max(a: Float, b:
    Float): Float = nativeMath.max(a, b)
    
```

`nativeMath.max(a, b)` // extensions

`Raises` this value to the power [x].

`Special cases:`

- `- b.pow(0.0)` is `1.0`
- `- b.pow(1.0) == b`
- `- b.pow(NaN)` is `NaN`
- `- NaN.pow(x)` is `NaN` for `x != 0.0`
- `- b.pow(Inf)` is `NaN` for `abs(b) == 1.0`
- `- b.pow(x)` is `NaN` for `b < 0` and `x` is finite and not an integer

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun Float.pow(x:
    Float): Float = nativeMath.pow(this.toDouble(), x.toDouble()).toFloat()
    
```

`nativeMath.pow(this.toDouble(), x.toDouble()).toFloat()` Raises this value to the integer power [n].

See the other overload of [pow] for details.

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun Float.pow(n:
    Int): Float = nativeMath.pow(this.toDouble(), n.toDouble()).toFloat()
    
```

`nativeMath.pow(this.toDouble(), n.toDouble()).toFloat()` Returns the absolute value of this value.

`Special cases:`

- `- NaN.absoluteValue` is `NaN`

`@see` `abs` function

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline val Float.absoluteValue:
    Float get() =
    nativeMath.abs(this.toDouble()).toFloat()
    
```

`nativeMath.abs(this.toDouble()).toFloat()` Returns the sign of this value:

- `-1.0` if the value is negative,
- `0` if the value is zero,
- `1.0` if the value is positive

`Special case:`

- `- NaN.sign` is `NaN`

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline val Float.sign:
    Float get() =
    nativeMath.sign(this.toDouble()).toFloat()
    
```

`nativeMath.sign(this.toDouble()).toFloat()` Returns this value with the sign bit same as of the [sign] value.

If [sign] is `NaN` the sign of the result is undefined.

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun Float.withSign(
    sign: Float): Float =
    this.toDouble().withSign(sign.toDouble()).toFloat()
    
```

`nativeMath.withSign(sign.toDouble()).toFloat()` Returns this value with the sign bit same as of the [sign] value.

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun Float.withSign(
    sign: Int): Float =
    this.toDouble().withSign(sign.toDouble()).toFloat()
    
```

`nativeMath.withSign(sign.toDouble()).toFloat()` Rounds this [Float] value to the nearest integer and converts the result to [Int].

Ties are rounded towards positive infinity.

`Special cases:`

- `- x.roundToInt() == Int.MAX_VALUE` when `x > Int.MAX_VALUE`
- `- x.roundToInt() == Int.MIN_VALUE` when `x < Int.MIN_VALUE`

`@throws` `IllegalArgumentException` when this value is `NaN`

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun Float.roundToInt():
    Int =
    toDouble().roundToInt()
    
```

`nativeMath.roundToInt()` Rounds this [Float] value to the nearest integer and converts the result to [Long].

Ties are rounded towards positive infinity.

`Special cases:`

- `- x.roundToLong() == Long.MAX_VALUE` when `x > Long.MAX_VALUE`
- `- x.roundToLong() == Long.MIN_VALUE` when `x < Long.MIN_VALUE`

`@throws` `IllegalArgumentException` when this value is `NaN`

```

* /n @SinceKotlin("1.2") /n @InlineOnly /n public actual inline fun Float.roundToLong():
    Long =
    
```

```

toDouble().roundToLong()\n\n// endregion\n\n// region ===== Integer Math
=====
\n\n/**\n * Returns the absolute value of the given value
 [n].\n *\n * Special cases:\n * - `abs(Int.MIN_VALUE)` is `Int.MIN_VALUE` due to an overflow\n *\n * @see
 absoluteValue extension property for [Int]\n *\n// TODO: remove manual 'or' when KT-19290 is
 fixed\n@SinceKotlin("1.2")\npublic actual fun abs(n: Int): Int = if (n < 0) (-n or 0) else n\n\n/**\n * Returns the
 smaller of two values.\n *\n@SinceKotlin("1.2")\n@InlineOnly\npublic actual inline fun min(a: Int, b: Int): Int =
 nativeMath.min(a, b)\n\n/**\n * Returns the greater of two values.\n
 *\n@SinceKotlin("1.2")\n@InlineOnly\npublic actual inline fun max(a: Int, b: Int): Int = nativeMath.max(a,
 b)\n\n/**\n * Returns the absolute value of this value.\n *\n * Special cases:\n * -
 `Int.MIN_VALUE.absoluteValue` is `Int.MIN_VALUE` due to an overflow\n *\n * @see abs function\n
 *\n@SinceKotlin("1.2")\n@InlineOnly\npublic actual inline val Int.absoluteValue: Int get() = abs(this)\n\n/**\n *
 Returns the sign of this value:\n * - `-1` if the value is negative,\n * - `0` if the value is zero,\n * - `1` if the value
 is positive\n *\n@SinceKotlin("1.2")\npublic actual val Int.sign: Int get() = when {\n    this < 0 -> -1\n    this > 0 -
 > 1\n    else -> 0\n}\n\n\n/**\n * Returns the absolute value of the given value [n].\n *\n * Special cases:\n * -
 `abs(Long.MIN_VALUE)` is `Long.MIN_VALUE` due to an overflow\n *\n * @see absoluteValue extension
 property for [Long]\n *\n@SinceKotlin("1.2")\npublic actual fun abs(n: Long): Long = if (n < 0) -n else
 n\n\n/**\n * Returns the smaller of two values.\n
 *\n@SinceKotlin("1.2")\n@Suppress("NOTHING_TO_INLINE")\npublic actual inline fun min(a: Long, b:
 Long): Long = if (a <= b) a else b\n\n/**\n * Returns the greater of two values.\n
 *\n@SinceKotlin("1.2")\n@Suppress("NOTHING_TO_INLINE")\npublic actual inline fun max(a: Long, b:
 Long): Long = if (a >= b) a else b\n\n/**\n * Returns the absolute value of this value.\n *\n * Special cases:\n * -
 `Long.MIN_VALUE.absoluteValue` is `Long.MIN_VALUE` due to an overflow\n *\n * @see abs function\n
 *\n@SinceKotlin("1.2")\n@InlineOnly\npublic actual inline val Long.absoluteValue: Long get() =
 abs(this)\n\n/**\n * Returns the sign of this value:\n * - `-1` if the value is negative,\n * - `0` if the value is zero,\n
 * - `1` if the value is positive\n *\n@SinceKotlin("1.2")\npublic actual val Long.sign: Int get() = when {\n    this
 < 0 -> -1\n    this > 0 -> 1\n    else -> 0\n}\n\n\n// endregion\n", /*\n * Copyright 2010-2021 JetBrains s.r.o. and
 Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
 can be found in the license/LICENSE.txt file.\n *\npackage kotlin\n\n/**\n * Returns `true` if the specified
 number is a\n * Not-a-Number (NaN) value, `false` otherwise.\n *\npublic actual fun Double.isNaN(): Boolean =
 this != this\n\n/**\n * Returns `true` if the specified number is a\n * Not-a-Number (NaN) value, `false` otherwise.\n
 *\npublic actual fun Float.isNaN(): Boolean = this != this\n\n/**\n * Returns `true` if this value is infinitely large in
 magnitude.\n *\npublic actual fun Double.isInfinite(): Boolean = this == Double.POSITIVE_INFINITY || this ==
 Double.NEGATIVE_INFINITY\n\n/**\n * Returns `true` if this value is infinitely large in magnitude.\n *\npublic
 actual fun Float.isInfinite(): Boolean = this == Float.POSITIVE_INFINITY || this ==
 Float.NEGATIVE_INFINITY\n\n/**\n * Returns `true` if the argument is a finite floating-point value; returns
 `false` otherwise (for `NaN` and infinity arguments).\n *\npublic actual fun Double.isFinite(): Boolean =
 !isInfinite() && !isNaN()\n\n/**\n * Returns `true` if the argument is a finite floating-point value; returns `false`
 otherwise (for `NaN` and infinity arguments).\n *\npublic actual fun Float.isFinite(): Boolean = !isInfinite() &&
 !isNaN()\n\n/**\n * Counts the number of set bits in the binary representation of this [Int] number.\n
 *\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
 Int.countOneBits(): Int {\n    // Hacker's Delight 5-1 algorithm\n    var v = this\n    v = (v and 0x55555555) +
 (v.ushr(1) and 0x55555555)\n    v = (v and 0x33333333) + (v.ushr(2) and 0x33333333)\n    v = (v and 0x0F0F0F0F)
 + (v.ushr(4) and 0x0F0F0F0F)\n    v = (v and 0x00FF00FF) + (v.ushr(8) and 0x00FF00FF)\n    v = (v and
 0x0000FFFF) + (v.ushr(16))\n    return v\n}\n\n/**\n * Counts the number of consecutive most significant bits that
 are zero in the binary representation of this [Int] number.\n
 *\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
 actual inline fun Int.countLeadingZeroBits(): Int = JsMath.clz32(this)\n\n/**\n * Counts the number of
 consecutive least significant bits that are zero in the binary representation of this [Int] number.\n

```

```

*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Int.countTrailingZeroBits(): Int =\n // Hacker's Delight 5-4 algorithm for expressing countTrailingZeroBits with
countLeadingZeroBits\n Int.SIZE_BITS - (this or -this).inv().countLeadingZeroBits()\n\n/**\n * Returns a
number having a single bit set in the position of the most significant set bit of this [Int] number,\n * or zero, if this
number is zero.\n *\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Int.takeHighestOneBit(): Int =\n if (this == 0) 0 else 1.shl(Int.SIZE_BITS - 1 - countLeadingZeroBits())\n\n/**\n *
Returns a number having a single bit set in the position of the least significant set bit of this [Int] number,\n * or
zero, if this number is zero.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Int.takeLowestOneBit(): Int =\n // Hacker's Delight 2-1 algorithm for isolating rightmost 1-bit\n this and -
this\n\n/**\n * Rotates the binary representation of this [Int] number left by the specified [bitCount] number of
bits.\n * The most significant bits pushed out from the left side reenter the number as the least significant bits on the
right side.\n *\n * Rotating the number left by a negative bit count is the same as rotating it right by the negated bit
count:\n * `number.rotateLeft(-n) == number.rotateRight(n)`\n *\n * Rotating by a multiple of [Int.SIZE_BITS] (32)
returns the same number, or more generally\n * `number.rotateLeft(n) == number.rotateLeft(n % 32)`\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Int.rotateLeft(bitCount: Int): Int =\n shl(bitCount) or ushr(Int.SIZE_BITS - bitCount)\n\n\n/**\n * Rotates the
binary representation of this [Int] number right by the specified [bitCount] number of bits.\n * The least significant
bits pushed out from the right side reenter the number as the most significant bits on the left side.\n *\n * Rotating
the number right by a negative bit count is the same as rotating it left by the negated bit count:\n *
`number.rotateRight(-n) == number.rotateLeft(n)`\n *\n * Rotating by a multiple of [Int.SIZE_BITS] (32) returns
the same number, or more generally\n * `number.rotateRight(n) == number.rotateRight(n % 32)`\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Int.rotateRight(bitCount: Int): Int =\n shl(Int.SIZE_BITS - bitCount) or ushr(bitCount)\n\n\n/**\n * Counts the
number of set bits in the binary representation of this [Long] number.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Long.countOneBits(): Int =\n high.countOneBits() + low.countOneBits()\n\n\n/**\n * Counts the number of
consecutive most significant bits that are zero in the binary representation of this [Long] number.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Long.countLeadingZeroBits(): Int =\n when (val high = this.high) {\n 0 -> Int.SIZE_BITS +
low.countLeadingZeroBits()\n else -> high.countLeadingZeroBits()\n }\n\n\n/**\n * Counts the number of
consecutive least significant bits that are zero in the binary representation of this [Long] number.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Long.countTrailingZeroBits(): Int =\n when (val low = this.low) {\n 0 -> Int.SIZE_BITS +
high.countTrailingZeroBits()\n else -> low.countTrailingZeroBits()\n }\n\n\n/**\n * Returns a number having a
single bit set in the position of the most significant set bit of this [Long] number,\n * or zero, if this number is
zero.\n *\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Long.takeHighestOneBit(): Long =\n when (val high = this.high) {\n 0 -> Long(low.takeHighestOneBit(),
0)\n else -> Long(0, high.takeHighestOneBit())\n }\n\n\n/**\n * Returns a number having a single bit set in the
position of the least significant set bit of this [Long] number,\n * or zero, if this number is zero.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Long.takeLowestOneBit(): Long =\n when (val low = this.low) {\n 0 -> Long(0, high.takeLowestOneBit())\n
else -> Long(low.takeLowestOneBit(), 0)\n }\n\n\n/**\n * Rotates the binary representation of this [Long]
number left by the specified [bitCount] number of bits.\n * The most significant bits pushed out from the left side
reenter the number as the least significant bits on the right side.\n *\n * Rotating the number left by a negative bit
count is the same as rotating it right by the negated bit count:\n * `number.rotateLeft(-n) ==
number.rotateRight(n)`\n *\n * Rotating by a multiple of [Long.SIZE_BITS] (64) returns the same number, or more
generally\n * `number.rotateLeft(n) == number.rotateLeft(n % 64)`\n

```

```

*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic actual fun
Long.rotateLeft(bitCount: Int): Long {\n    if ((bitCount and 31) != 0) {\n        val low = this.low\n        val high =
this.high\n        val newLow = low.shl(bitCount) or high.ushr(-bitCount)\n        val newHigh = high.shl(bitCount) or
low.ushr(-bitCount)\n        return if ((bitCount and 32) == 0) Long(newLow, newHigh) else Long(newHigh,
newLow)\n    } else {\n        return if ((bitCount and 32) == 0) this else Long(high, low)\n    }\n}\n\n/*\n *
Rotates the binary representation of this [Long] number right by the specified [bitCount] number of bits.\n * The
least significant bits pushed out from the right side reenter the number as the most significant bits on the left side.\n
*\n * Rotating the number right by a negative bit count is the same as rotating it left by the negated bit count:\n *
`number.rotateRight(-n) == number.rotateLeft(n)`\n * Rotating by a multiple of [Long.SIZE_BITS] (64) returns
the same number, or more generally\n * `number.rotateRight(n) == number.rotateRight(n % 64)`\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic
actual inline fun Long.rotateRight(bitCount: Int): Long = rotateLeft(-bitCount)\n", /*\n * Copyright 2010-2018
JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.js\n\nimport
kotlin.internal.LowPriorityInOverloadResolution\n\n/**\n * Exposes the JavaScript [Promise
object](https://developer.mozilla.org/en/docs/Web/JavaScript/Reference/Global_Objects/Promise) to Kotlin.\n
*\n@Suppress("NOT_DOCUMENTED")\npublic open external class Promise<out T>(executor: (resolve: (T) ->
Unit, reject: (Throwable) -> Unit) -> Unit) {\n    @LowPriorityInOverloadResolution\n    public open fun <S>
then(onFulfilled: ((T) -> S)?): Promise<S>\n\n    @LowPriorityInOverloadResolution\n    public open fun <S>
then(onFulfilled: ((T) -> S)?, onRejected: ((Throwable) -> S)?): Promise<S>\n\n    public open fun <S>
catch(onRejected: (Throwable) -> S): Promise<S>\n\n    companion object {\n        public fun <S> all(promise:
Array<out Promise<S>>): Promise<Array<out S>>\n\n        public fun <S> race(promise: Array<out
Promise<S>>): Promise<S>\n\n        public fun reject(e: Throwable): Promise<Nothing>\n\n        public fun <S>
resolve(e: S): Promise<S>\n\n        public fun <S> resolve(e: Promise<S>): Promise<S>\n    }\n}\n\n// It's workaround
for KT-19672 since we can fix it properly until KT-11265 isn't fixed.\n\ninline fun <T, S>
Promise<Promise<T>>.then(\n    noinline onFulfilled: ((T) -> S)?\n): Promise<S> {\n    return
this.unsafeCast<Promise<T>>().then(onFulfilled)\n}\n\ninline fun <T, S> Promise<Promise<T>>.then(\n    noinline
onFulfilled: ((T) -> S)?,\n    noinline onRejected: ((Throwable) -> S)?\n): Promise<S> {\n    return
this.unsafeCast<Promise<T>>().then(onFulfilled, onRejected)\n}\n", /*\n * Copyright 2010-2018 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.random\n\nimport
kotlin.math.pow\n\ninternal actual fun defaultPlatformRandom(): Random =\n    Random(js("Math.random() *
Math.pow(2, 32)) | 0").unsafeCast<Int>())\n\nprivate val INV_2_26: Double = 2.0.pow(-26)\nprivate val
INV_2_53: Double = 2.0.pow(-53)\n\ninternal actual fun doubleFromParts(hi26: Int, low27: Int): Double =\n    hi26 *
INV_2_26 + low27 * INV_2_53", /*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin.reflect\n\nimport findAssociatedObject\n\n/**\n * The
experimental marker for associated objects API.\n * Any usage of a declaration annotated with
`@ExperimentalAssociatedObjects` must be accepted either by\n * annotating that usage with the [OptIn]
annotation, e.g. `@OptIn(ExperimentalAssociatedObjects::class)`,\n * or by using the compiler argument
`-Xopt-in=kotlin.reflect.ExperimentalAssociatedObjects`.\n * \n@RequiresOptIn(level =
RequiresOptIn.Level.ERROR)\n@Retention(value = AnnotationRetention.BINARY)\npublic annotation class
ExperimentalAssociatedObjects\n\n/**\n * Makes the annotated annotation class an associated object key.\n * An
associated object key annotation should have single [KClass] parameter.\n * When applied to a class with
reference to an object declaration as an argument, it binds\n * the object to the class, making this binding
discoverable at runtime using [findAssociatedObject].\n
*\n@ExperimentalAssociatedObjects\n@Retention(AnnotationRetention.BINARY)\n@Target(AnnotationTarget.A
NNOTATION_CLASS)\npublic annotation class AssociatedObjectKey\n\n/**\n * If [T] is an

```

```

@[AssociatedObjectKey]-annotated annotation class and [this] class is annotated with @[T] (`S::class`),\n * returns
object `S`.\n *\n * Otherwise returns `null`.\n *\n * @ExperimentalAssociatedObjects\npublic inline fun <reified T :
Annotation> KClass<*>.findAssociatedObject(): Any? =\n    this.findAssociatedObject(T::class)", /*\n * Copyright
2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed
by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.js\n\nimport
getKClass\nimport kotlin.reflect.KClass\nimport kotlin.reflect.js.internal.KClassImpl\n\n/**\n * Represents the
constructor of a class. Instances of `JsClass` can be passed to JavaScript APIs that expect a constructor reference.\n
*/\n\nexternal interface JsClass<T : Any> {\n    /**\n     * Returns the unqualified name of the class represented by
this instance.\n     */\n    val name: String\n}\n\n/**\n * Obtains a constructor reference for the given `KClass`.\n
*/\n\nval <T : Any> KClass<T>.js: JsClass<T>\n    get() = (this as KClassImpl<T>).jClass\n\n/**\n * Obtains a
`KClass` instance for the given constructor reference.\n */\n\nval <T : Any> JsClass<T>.kotlin: KClass<T>\n    get()
= getKClass(this)\n}", /*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin.reflect.js.internal\n\nimport kotlin.reflect.*\n\ninternal abstract
class KClassImpl<T : Any>(\n    internal open val jClass: JsClass<T>\n) : KClass<T> {\n\n    override val
qualifiedName: String?\n        get() = TODO()\n\n    override fun equals(other: Any?): Boolean {\n        return other
is KClassImpl<*> && jClass == other.jClass\n    }\n\n    // TODO: use FQN\n    override fun hashCode(): Int =
simpleName?.hashCode() ?: 0\n\n    override fun toString(): String {\n        // TODO: use FQN\n        return "\"class
$simpleName\"\n    }\n}\n\ninternal class SimpleKClassImpl<T : Any>(jClass: JsClass<T>) :
KClassImpl<T>(jClass) {\n    override val simpleName: String? =
jClass.asDynamic().`$metadata$`.simpleName.unsafeCast<String?>()\n\n    override fun isInstance(value: Any?):
Boolean {\n        return jsIsType(value, jClass)\n    }\n}\n\ninternal class PrimitiveKClassImpl<T : Any>(\n
jClass: JsClass<T>,\n    private val givenSimpleName: String,\n    private val isInstanceFunction: (Any?) ->
Boolean\n) : KClassImpl<T>(jClass) {\n    override fun equals(other: Any?): Boolean {\n        if (other lis
PrimitiveKClassImpl<*>) return false\n        return super.equals(other) && givenSimpleName ==
other.givenSimpleName\n    }\n\n    override val simpleName: String? get() = givenSimpleName\n\n    override fun
isInstance(value: Any?): Boolean {\n        return isInstanceFunction(value)\n    }\n}\n\ninternal object
NothingKClassImpl : KClassImpl<Nothing>(js("Object")) {\n    override val simpleName: String =
\"Nothing\"\n\n    override fun isInstance(value: Any?): Boolean = false\n\n    override val jClass:
JsClass<Nothing>\n        get() = throw UnsupportedOperationException(\"There's no native JS class for Nothing
type\")\n\n    override fun equals(other: Any?): Boolean = other === this\n\n    override fun hashCode(): Int =
0\n}\n\ninternal class ErrorKClass : KClass<Nothing> {\n    override val simpleName: String? get() =
error(\"Unknown simpleName for ErrorKClass\")\n\n    override val qualifiedName: String? get() = error(\"Unknown
qualifiedName for ErrorKClass\")\n\n    override fun isInstance(value: Any?): Boolean = error(\"Can's check
isInstance on ErrorKClass\")\n\n    override fun equals(other: Any?): Boolean = other === this\n\n    override fun
hashCode(): Int = 0\n}", /*\n * Copyright 2010-2019 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin.reflect\n\ninternal actual inline val
KClass<*>.qualifiedOrSimpleName: String?\n    get() = simpleName", /*\n * Copyright 2010-2018 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n */\n\n// a package is omitted to get declarations directly under
the module\n\n// TODO: Remove once JsReflectionAPIChecker supports more reflection
types\n@file:Suppress(\"Unsupported\")\nimport kotlin.reflect.*\nimport
kotlin.reflect.js.internal.*\n\n@JsName(\"createKType\")\ninternal fun createKType(\n    classifier: KClassifier,\n
arguments: Array<KTypeProjection>,\n    isMarkedNullable: Boolean\n) =\n    KTypeImpl(classifier,
arguments.asList(), isMarkedNullable)\n\n@JsName(\"createDynamicKType\")\ninternal fun
createDynamicKType(): KType = DynamicKType\n\n@JsName(\"markKTypeNullable\")\ninternal fun
markKTypeNullable(kType: KType) = KTypeImpl(kType.classifier!!, kType.arguments,

```

```

true)\n\n@JsName("createKTypeParameter")\ninternal fun createKTypeParameter(\n    name: String,\n    upperBounds: Array<KType>,\n    variance: String): KTypeParameter {\n    val kVariance = when (variance) {\n        "in" -> KVariance.IN\n        "out" -> KVariance.OUT\n        else -> KVariance.INVARIANT\n    }\n    return\n    KTypeParameterImpl(name, upperBounds.asList(), kVariance,\n        false)\n}\n\n@JsName("getStarKTypeProjection")\ninternal fun getStarKTypeProjection(): KTypeProjection =\n    KTypeProjection.STAR\n\n@JsName("createCovariantKTypeProjection")\ninternal fun\n    createCovariantKTypeProjection(type: KType): KTypeProjection =\n    KTypeProjection.covariant(type)\n\n@JsName("createInvariantKTypeProjection")\ninternal fun\n    createInvariantKTypeProjection(type: KType): KTypeProjection =\n    KTypeProjection.invariant(type)\n\n@JsName("createContravariantKTypeProjection")\ninternal fun\n    createContravariantKTypeProjection(type: KType): KTypeProjection =\n    KTypeProjection.contravariant(type)\n"}\n\n/*\n * Copyright 2010-2019 JetBrains s.r.o. and Kotlin Programming\n    Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the\n    license/LICENSE.txt file.\n */\n\npackage kotlin.reflect.js.internal\n\nimport kotlin.reflect.*\n\ninternal class\n    KTypeImpl(\n        override val classifier: KClassifier,\n        override val arguments: List<KTypeProjection>,\n        override val isMarkedNullable: Boolean\n    ) : KType {\n        override fun equals(other: Any?): Boolean =\n            other\n            is KTypeImpl &&\n                classifier == other.classifier && arguments == other.arguments &&\n                    isMarkedNullable == other.isMarkedNullable\n        override fun hashCode(): Int =\n            (classifier.hashCode() * 31\n                + arguments.hashCode() * 31 + isMarkedNullable.hashCode())\n        override fun toString(): String {\n            val\n                kClass = (classifier as? KClass<*>)\n            val classifierName = when {\n                kClass == null ->\n                classifier.toString()\n                kClass.simpleName != null -> kClass.simpleName\n                else -> "(non-denotable\n                    type)"\n            }\n            val args =\n                if (arguments.isEmpty()) ""\n                else arguments.joinToString(", ",\n                    "<", ">") { it.asString() }\n            val nullable = if (isMarkedNullable) "?"\n                else ""\n            return classifierName\n                + args + nullable\n        }\n        // TODO: this should be the implementation of KTypeProjection.toString, see KT-30071\n        private fun KTypeProjection.asString(): String {\n            if (variance == null) return ""\n            return\n                variance.prefixString() + type.toString()\n        }\n    }\n\ninternal object DynamicKType : KType {\n        override val\n            classifier: KClassifier? = null\n        override val arguments: List<KTypeProjection> = emptyList()\n        override val\n            isMarkedNullable: Boolean = false\n        override fun toString(): String = "dynamic"\n    }\n\ninternal fun\n    KVariance.prefixString() =\n        when (this) {\n            KVariance.INVARIANT -> ""\n            KVariance.IN -> "in "\n            KVariance.OUT -> "out "\n        }\n}\n\n/*\n * Copyright 2010-2019 JetBrains s.r.o. and Kotlin Programming\n    Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the\n    license/LICENSE.txt file.\n */\n\npackage kotlin.reflect.js.internal\n\nimport kotlin.js.JsClass\n\n@JsName("PrimitiveClasses")\ninternal\n    object PrimitiveClasses {\n        @JsName("anyClass")\n        val anyClass =\n            PrimitiveKClassImpl(js("Object").unsafeCast<JsClass<Any>>(), "Any", { it is Any })\n        @JsName("numberClass")\n        val numberClass =\n            PrimitiveKClassImpl(js("Number").unsafeCast<JsClass<Number>>(), "Number", { it is Number })\n        @JsName("nothingClass")\n        val nothingClass = NothingKClassImpl\n        @JsName("booleanClass")\n        val\n            booleanClass = PrimitiveKClassImpl(js("Boolean").unsafeCast<JsClass<Boolean>>(), "Boolean", { it is Boolean\n                })\n        @JsName("byteClass")\n        val\n            byteClass =\n                PrimitiveKClassImpl(js("Number").unsafeCast<JsClass<Byte>>(), "Byte", { it is Byte })\n        @JsName("shortClass")\n        val\n            shortClass = PrimitiveKClassImpl(js("Number").unsafeCast<JsClass<Short>>(),\n                "Short", { it is Short })\n        @JsName("intClass")\n        val\n            intClass =\n                PrimitiveKClassImpl(js("Number").unsafeCast<JsClass<Int>>(), "Int", { it is Int })\n    }\n}

```

```

@JsName("floatClass")\n val floatClass = PrimitiveKClassImpl(js("Number").unsafeCast<JsClass<Float>>(),
"Float", { it is Float })\n\n @JsName("doubleClass")\n val doubleClass =
PrimitiveKClassImpl(js("Number").unsafeCast<JsClass<Double>>(), "Double", { it is Double })\n\n
@JsName("arrayClass")\n val arrayClass =
PrimitiveKClassImpl(js("Array").unsafeCast<JsClass<Array<*>>>(), "Array", { it is Array<*> })\n\n
@JsName("stringClass")\n val stringClass = PrimitiveKClassImpl(js("String").unsafeCast<JsClass<String>>(),
"String", { it is String })\n\n @JsName("throwableClass")\n val throwableClass =
PrimitiveKClassImpl(js("Error").unsafeCast<JsClass<Throwable>>(), "Throwable", { it is Throwable })\n\n
@JsName("booleanArrayClass")\n val booleanArrayClass =
PrimitiveKClassImpl(js("Array").unsafeCast<JsClass<BooleanArray>>(), "BooleanArray", { it is BooleanArray
})\n\n @JsName("charArrayClass")\n val charArrayClass =
PrimitiveKClassImpl(js("Uint16Array").unsafeCast<JsClass<CharArray>>(), "CharArray", { it is CharArray
})\n\n @JsName("byteArrayClass")\n val byteArrayClass =
PrimitiveKClassImpl(js("Int8Array").unsafeCast<JsClass<ByteArray>>(), "ByteArray", { it is ByteArray })\n\n
@JsName("shortArrayClass")\n val shortArrayClass =
PrimitiveKClassImpl(js("Int16Array").unsafeCast<JsClass<ShortArray>>(), "ShortArray", { it is ShortArray
})\n\n @JsName("intArrayClass")\n val intArrayClass =
PrimitiveKClassImpl(js("Int32Array").unsafeCast<JsClass<IntArray>>(), "IntArray", { it is IntArray })\n\n
@JsName("longArrayClass")\n val longArrayClass =
PrimitiveKClassImpl(js("Array").unsafeCast<JsClass<LongArray>>(), "LongArray", { it is LongArray })\n\n
@JsName("floatArrayClass")\n val floatArrayClass =
PrimitiveKClassImpl(js("Float32Array").unsafeCast<JsClass<FloatArray>>(), "FloatArray", { it is FloatArray
})\n\n @JsName("doubleArrayClass")\n val doubleArrayClass =
PrimitiveKClassImpl(js("Float64Array").unsafeCast<JsClass<DoubleArray>>(), "DoubleArray", { it is
DoubleArray })\n\n @JsName("functionClass")\n fun functionClass(arity: Int): KClassImpl<Any> {\n
return functionClasses.get(arity) ?: run {\n val result =
PrimitiveKClassImpl(js("Function").unsafeCast<JsClass<Any>>(), "Function$arity",\n
{ jsTypeOf(it) === "function" && it.asDynamic().length === arity })\n functionClasses.asDynamic()[arity]
= result\n result\n })\n }\n\nprivate val functionClasses =
arrayOfNulls<KClassImpl<Any>>(0), "/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\n a package is omitted to get declarations directly under the module\n\nimport
kotlin.reflect.*\nimport kotlin.reflect.js.internal.*\n\n@JsName("getKClass")\ninternal fun <T : Any>
getKClass(jClass: Any /* JsClass<T> | Array<JsClass<T>> */): KClass<T> {\n return if
(js("Array").isArray(jClass)) {\n getKClassM(jClass.unsafeCast<Array<JsClass<T>>>())\n } else {\n
getKClass1(jClass.unsafeCast<JsClass<T>>())\n }\n }\n\n@JsName("getKClassM")\ninternal fun <T : Any>
getKClassM(jClasses: Array<JsClass<T>>): KClass<T> = when (jClasses.size) {\n 1 ->
getKClass1(jClasses[0])\n 0 -> NothingKClassImpl.unsafeCast<KClass<T>>()\n else ->
ErrorKClass().unsafeCast<KClass<T>>()\n }\n\n@JsName("getKClassFromExpression")\ninternal fun <T : Any>
getKClassFromExpression(e: T): KClass<T> =\n when (jsTypeOf(e)) {\n "string" ->
PrimitiveClasses.stringClass\n "number" -> if (jsBitwiseOr(e, 0).asDynamic() === e)
PrimitiveClasses.intClass else PrimitiveClasses.doubleClass\n "boolean" -> PrimitiveClasses.booleanClass\n
"function" -> PrimitiveClasses.functionClass(e.asDynamic().length)\n else -> {\n when {\n
e
is BooleanArray -> PrimitiveClasses.booleanArrayClass\n
e is CharArray ->
PrimitiveClasses.charArrayClass\n
e is ByteArray -> PrimitiveClasses.byteArrayClass\n
e is
ShortArray -> PrimitiveClasses.shortArrayClass\n
e is IntArray -> PrimitiveClasses.intArrayClass\n
e is LongArray -> PrimitiveClasses.longArrayClass\n
e is FloatArray ->
PrimitiveClasses.floatArrayClass\n
e is DoubleArray -> PrimitiveClasses.doubleArrayClass\n
e is

```

```

KClass<*> -> KClass::class\n          e is Array<*> -> PrimitiveClasses.arrayClass\n          else -> {\n
    val constructor = js("Object").getPrototypeOf(e).constructor\n          when {\n          constructor
=== js("Object") -> PrimitiveClasses.anyClass\n          constructor === js("Error") ->
PrimitiveClasses.throwableClass\n          else -> {\n          val jsClass: JsClass<T> =
constructor\n          getKClass1(jsClass)\n          }\n          }\n          }\n          }\n
}\n } unsafeCast<KClass<T>>()\n@JsName("getKClass1")\ninternal fun <T : Any> getKClass1(jClass:
JsClass<T>): KClass<T> {\n if (jClass === js("String")) return
PrimitiveClasses.stringClass.unsafeCast<KClass<T>>()\n val metadata = jClass.asDynamic().`$metadata$\n\n
return if (metadata != null) {\n if (metadata.`$kClass$` == null) {\n val kClass =
SimpleKClassImpl(jClass)\n metadata.`$kClass$` = kClass\n kClass\n } else {\n
metadata.`$kClass$`\n }\n } else {\n SimpleKClassImpl(jClass)\n }\n }"/*\n * Copyright 2010-2018
JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.js\n/**\n * Exposes
the JavaScript [RegExp
object](https://developer.mozilla.org/en/docs/Web/JavaScript/Reference/Global_Objects/RegExp) to Kotlin.\n
*/\n@Suppress("NOT_DOCUMENTED")\npublic external class RegExp(pattern: String, flags: String? =
definedExternally) {\n\n public fun test(str: String): Boolean\n\n public fun exec(str: String): RegExpMatch?\n\n
public override fun toString(): String\n\n /**\n * The lastIndex is a read/write integer property of regular
expressions that specifies the index at which to start the next match.\n */\n public var lastIndex: Int\n\n public
val global: Boolean\n\n public val ignoreCase: Boolean\n\n public val multiline: Boolean\n}\n\n/**\n * Resets the
regular expression so that subsequent [RegExp.test] and [RegExp.exec] calls will match starting with the beginning
of the input string.\n */\n\npublic fun RegExp.reset() {\n lastIndex = 0\n}\n\n// TODO: Inherit from array or
introduce asArray() extension\n/**\n * Represents the return value of [RegExp.exec].\n
*/\n@Suppress("NOT_DOCUMENTED")\npublic external interface RegExpMatch {\n public val index: Int\n
public val input: String\n public val length: Int\n}\n\n/**\n * Returns the entire text matched by [RegExp.exec] if
the [index] parameter is 0, or the text matched by the capturing parenthesis\n * at the given index.\n */\n\npublic inline
operator fun RegExpMatch.get(index: Int): String? = asDynamic()[index]\n\n/**\n * Converts the result of
[RegExp.exec] to an array where the first element contains the entire matched text and each subsequent\n * element
is the text matched by each capturing parenthesis.\n */\n\npublic inline fun RegExpMatch.asArray(): Array<out
String?> = unsafeCast<Array<out String?>>()\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n */\n\npackage kotlin.sequences\n\ninternal actual class
ConstrainedOnceSequence<T> actual constructor(sequence: Sequence<T>) : Sequence<T> {\n private var
sequenceRef: Sequence<T>? = sequence\n\n actual override fun iterator(): Iterator<T> {\n val sequence =
sequenceRef ?: throw IllegalStateException("This sequence can be consumed only once.")\n sequenceRef =
null\n return sequence.iterator()\n }\n }"/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n */\n\npackage kotlin.text\n\n@SinceKotlin("1.5")\npublic actual enum
class CharCategory(internal val value: Int, public actual val code: String) {\n /**\n * General category "Cn" in
the Unicode specification.\n */\n UNASSIGNED(0, "Cn"),\n\n /**\n * General category "Lu" in the
Unicode specification.\n */\n UPPERCASE_LETTER(1, "Lu"),\n\n /**\n * General category "Ll" in the
Unicode specification.\n */\n LOWERCASE_LETTER(2, "Ll"),\n\n /**\n * General category "Lt" in the
Unicode specification.\n */\n TITLECASE_LETTER(3, "Lt"),\n\n /**\n * General category "Lm" in the
Unicode specification.\n */\n MODIFIER_LETTER(4, "Lm"),\n\n /**\n * General category "Lo" in the
Unicode specification.\n */\n OTHER_LETTER(5, "Lo"),\n\n /**\n * General category "Mn" in the
Unicode specification.\n */\n NON_SPACING_MARK(6, "Mn"),\n\n /**\n * General category "Me" in
the Unicode specification.\n */\n ENCLOSING_MARK(7, "Me"),\n\n /**\n * General category "Mc" in
the Unicode specification.\n */\n COMBINING_SPACING_MARK(8, "Mc"),\n\n /**\n * General

```


and returns this instance.

* Surrogate pairs included in this string builder are treated as single characters.

* Therefore, the order of the high-low surrogates is never reversed.

* Note that the reverse operation may produce new surrogate pairs that were unpaired low-surrogates and high-surrogates before the operation.

* For example, reversing `""` produces `""` which is a valid surrogate pair.

```

actual fun reverse(): StringBuilder {
    var reversed = ""
    var index = string.length - 1
    while (index >= 0) {
        val low = string[index--]
        if (low.isLowSurrogate() && index >= 0) {
            val high = string[index--]
            if (high.isHighSurrogate()) {
                reversed = reversed + high + low
            } else {
                reversed = reversed + low + high
            }
        } else {
            reversed += low
        }
    }
    string = reversed
    return this
}

```

Appends the string representation of the specified object [value] to this string builder and returns this instance.

The overall effect is exactly as if the [value] were converted to a string by the `value.toString()` method, and then that string was appended to this string builder.

```

actual fun append(value: Any?): StringBuilder {
    string += value.toString()
    return this
}

```

Appends the string representation of the specified boolean [value] to this string builder and returns this instance.

The overall effect is exactly as if the [value] were converted to a string by the `value.toString()` method, and then that string was appended to this string builder.

```

@SinceKotlin("1.3")
actual fun append(value: Boolean): StringBuilder {
    string += value
    return this
}

```

Appends characters in the specified character array [value] to this string builder and returns this instance.

Characters are appended in order, starting at the index 0.

```

@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
actual fun append(value: CharArray): StringBuilder {
    string += value.concatToString()
    return this
}

```

Provided for binary compatibility.

```

fun append(value: String): StringBuilder = append(value)

```

Appends the specified string [value] to this string builder and returns this instance.

If [value] is `null`, then the four characters `"null"` are appended.

```

@SinceKotlin("1.3")
actual fun append(value: String?): StringBuilder {
    this.string += value ?: "null"
    return this
}

```

Returns the current capacity of this string builder.

The capacity is the maximum length this string builder can have before an allocation occurs.

In Kotlin/JS implementation of `StringBuilder` the value returned from this method may not indicate the actual size of the backing storage.

```

@SinceKotlin("1.3")
@ExperimentalStdlibApi
@Deprecated("Obtaining StringBuilder capacity is not supported in JS and common code.", level = DeprecationLevel.ERROR)
actual fun capacity(): Int = length

```

Ensures that the capacity of this string builder is at least equal to the specified [minimumCapacity].

If the current capacity is less than the [minimumCapacity], a new backing storage is allocated with greater capacity.

Otherwise, this method takes no action and simply returns.

In Kotlin/JS implementation of `StringBuilder` the size of the backing storage is not extended to comply the given [minimumCapacity], thus calling this method has no effect on the further performance of operations.

```

@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
actual fun ensureCapacity(minimumCapacity: Int) {
}

```

Returns the index within this string builder of the first occurrence of the specified [string].

Returns `-1` if the specified [string] does not occur in this string builder.

```

@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
actual fun indexOf(string: String): Int = this.string.asDynamic().indexOf(string)

```

Returns the index within this string builder of the first occurrence of the specified [string], starting at the specified [startIndex].

Returns `-1` if the specified [string] does not occur in this string builder starting at the specified [startIndex].

```

@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
actual fun indexOf(string: String, startIndex: Int): Int = this.string.asDynamic().indexOf(string, startIndex)

```

Returns the index within this string builder of the last occurrence of the specified [string].

The last occurrence of empty string `""` is considered to be at the index equal to `this.length`.

Returns `-1` if the specified [string] does not occur in this string builder.

```

@SinceKotlin("1.4")
@WasExperimental(ExperimentalStdlibApi::class)
actual fun lastIndexOf(string: String): Int = this.string.asDynamic().lastIndexOf(string)

```

Returns the index within this string builder of the last

```

occurrence of the specified [string],\n * starting from the specified [startIndex] toward the beginning.\n *\n *
Returns -1 if the specified [string] does not occur in this string builder starting at the specified [startIndex].\n
*/\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n actual fun
lastIndexOf(string: String, startIndex: Int): Int {\n    if (string.isEmpty() && startIndex < 0) return -1\n    return
this.string.asDynamic().lastIndexOf(string, startIndex)\n }\n\n /**\n * Inserts the string representation of the
specified boolean [value] into this string builder at the specified [index] and returns this instance.\n *\n * The
overall effect is exactly as if the [value] were converted to a string by the `value.toString()` method,\n * and then
that string was inserted into this string builder at the specified [index].\n *\n * @throws
IndexOutOfBoundsException if [index] is less than zero or greater than the length of this string builder.\n */\n
@SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n actual fun insert(index: Int, value:
Boolean): String Builder {\n    AbstractList.checkPositionIndex(index, length)\n\n    string = string.substring(0,
index) + value + string.substring(index)\n    return this\n }\n\n /**\n * Inserts the specified character [value]
into this string builder at the specified [index] and returns this instance.\n *\n * @throws
IndexOutOfBoundsException if [index] is less than zero or greater than the length of this string builder.\n */\n
@SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n actual fun insert(index: Int, value:
Char): String Builder {\n    AbstractList.checkPositionIndex(index, length)\n\n    string = string.substring(0,
index) + value + string.substring(index)\n    return this\n }\n\n /**\n * Inserts characters in the specified
character array [value] into this string builder at the specified [index] and returns this instance.\n *\n * The
inserted characters go in same order as in the [value] character array, starting at [index].\n *\n * @throws
IndexOutOfBoundsException if [index] is less than zero or greater than the length of this string builder.\n */\n
@SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n actual fun insert(index: Int, value:
CharArray): String Builder {\n    AbstractList.checkPositionIndex(index, length)\n\n    string =
string.substring(0, index) + value.concatToString() + string.substring(index)\n    return this\n }\n\n /**\n *
Inserts characters in the specified character sequence [value] into this string builder at the specified [index] and
returns this instance.\n *\n * The inserted characters go in the same order as in the [value] character sequence,
starting at [index].\n *\n * @param index the position in this string builder to insert at.\n * @param value the
character sequence from which characters are inserted. If [value] is `null`, then the four characters `"\u0000\u0000\u0000\u0000"` are
inserted.\n *\n * @throws IndexOutOfBoundsException if [index] is less than zero or greater than the length of
this string builder.\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n
actual fun insert(index: Int, value: CharSequence?): String Builder {\n    AbstractList.checkPositionIndex(index,
length)\n\n    string = string.substring(0, index) + value.toString() + string.substring(index)\n    return this\n
}\n\n /**\n * Inserts the string representation of the specified object [value] into this string builder at the
specified [index] and returns this instance.\n *\n * The overall effect is exactly as if the [value] were converted
to a string by the `value.toString()` method,\n * and then that string was inserted into this string builder at the
specified [index].\n *\n * @throws IndexOutOfBoundsException if [index] is less than zero or greater than the
length of this string builder.\n */\n @SinceKotlin("1.4")\n
@WasExperimental(ExperimentalStdlibApi::class)\n actual fun insert(index: Int, value: Any?): String Builder {\n
    AbstractList.checkPositionIndex(index, length)\n\n    string = string.substring(0, index) + value.toString() +
string.substring(index)\n    return this\n }\n\n @Deprecated("Provided for binary compatibility.", level =
DeprecationLevel.HIDDEN)\n fun insert(index: Int, value: String): String Builder = insert(index, value)\n\n /**\n
* Inserts the string [value] into this string builder at the specified [index] and returns this instance.\n *\n * If
[value] is `null`, then the four characters `"\u0000\u0000\u0000\u0000"` are inserted.\n *\n * @throws IndexOutOfBoundsException
if [index] is less than zero or greater than the length of this string builder.\n */\n @SinceKotlin("1.4")\n
@WasExperimental(ExperimentalStdlibApi::class)\n actual fun insert(index: Int, value: String?): String Builder
{\n    AbstractList.checkPositionIndex(index, length)\n\n    val toInsert = value ?: "\u0000"\n    this.string =
this.string.substring(0, index) + toInsert + this.string.substring(index)\n    return this\n }\n\n /**\n * Sets
the length of this string builder to the specified [newLength].\n *\n * If the [newLength] is less than the current
length, it is changed to the specified [newLength].\n * Otherwise, null characters `'\u0000'` are appended to this

```

```

string builder until its length is less than the [newLength].\n * \n * Note that in Kotlin/JS [set] operator function
has non-constant execution time complexity.\n * Therefore, increasing length of this string builder and then
updating each character by index may slow down your program.\n * \n * @throws
IndexOutOfBoundsException or [IllegalArgumentException] if [newLength] is less than zero.\n * \n
@SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n actual fun setLength(newLength:
Int) {\n     if (newLength < 0) {\n         throw IllegalArgumentException("Negative new length:
$newLength.")\n     }\n     if (newLength <= length) {\n         string = string.substring(0, newLength)\n     }
else {\n         for (i in length until newLength) {\n             string += "\u0000"\n         }\n     }\n }\n /**\n * Returns a new [String] that contains characters in this string builder at [startIndex] (inclusive) and up to the
[length] (exclusive).\n * \n * @throws IndexOutOfBoundsException if [startIndex] is less than zero or greater
than the length of this string builder.\n * \n * \n @SinceKotlin("1.4")\n
@WasExperimental(ExperimentalStdlibApi::class)\n actual fun substring(startIndex: Int): String {\n
AbstractList.checkPositionIndex(startIndex, length)\n     return string.substring(startIndex)\n }\n /**\n *
Returns a new [String] that contains characters in this string builder at [startIndex] (inclusive) and up to the
[endIndex] (exclusive).\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when
[startIndex] or [endIndex] is out of range of this string builder indices or when `startIndex > endIndex`.\n * \n
@SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n actual fun substring(startIndex:
Int, endIndex: Int): String {\n     AbstractList.checkBoundsIndexes(startIndex, endIndex, length)\n     return
string.substring(startIndex, endIndex)\n }\n /**\n * Attempts to reduce storage used for this string builder.\n
*\n * If the backing storage of this string builder is larger than necessary to hold its current contents,\n * then
it may be resized to become more space efficient.\n * Calling this method may, but is not required to, affect the
value of the [capacity] property.\n * \n * In Kotlin/JS implementation of StringBuilder the size of the backing
storage is always equal to the length of the string builder.\n * \n @SinceKotlin("1.4")\n
@WasExperimental(ExperimentalStdlibApi::class)\n actual fun trimToSize() {\n }\n override fun toString():
String = string\n /**\n * Clears the content of this string builder making it empty and returns this instance.\n
*\n * @sample samples.text.Strings.clearStringBuilder\n * \n @SinceKotlin("1.3")\n public fun clear():
StringBuilder {\n     string = ""\n     return this\n }\n /**\n * Sets the character at the specified [index]
to the specified [value].\n * \n * @throws IndexOutOfBoundsException if [index] is out of bounds of this string
builder.\n * \n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n public
operator fun set(index: Int, value: Char) {\n     AbstractList.checkElementIndex(index, length)\n     string =
string.substring(0, index) + value + string.substring(index + 1)\n }\n /**\n * Replaces characters in the
specified range of this string builder with characters in the specified string [value] and returns this instance.\n
*\n * @param startIndex the beginning (inclusive) of the range to replace.\n * @param endIndex the end (exclusive)
of the range to replace.\n * @param value the string to replace with.\n * \n * @throws
IndexOutOfBoundsException or [IllegalArgumentException] if [startIndex] is less than zero, greater than the length
of this string builder, or `startIndex > endIndex`.\n * \n @SinceKotlin("1.4")\n
@WasExperimental(ExperimentalStdlibApi::class)\n public fun setRange(startIndex: Int, endIndex: Int, value:
String): StringBuilder {\n     checkReplaceRange(startIndex, endIndex, length)\n     this.string =
this.string.substring(0, startIndex) + value + this.string.substring(endIndex)\n     return this\n }\n private fun
checkReplaceRange(startIndex: Int, endIndex: Int, length: Int) {\n     if (startIndex < 0 || startIndex > length) {\n
        throw IndexOutOfBoundsException("startIndex: $startIndex, length: $length")\n     }\n     if (startIndex >
endIndex) {\n         throw IllegalArgumentException("startIndex($startIndex) > endIndex($endIndex)")\n     }\n }\n
/**\n * Removes the character at the specified [index] from this string builder and returns this instance.\n
*\n * If the `Char` at the specified [index] is part of a supplementary code point, this method does not remove
the entire supplementary character.\n * \n * @param index the index of `Char` to remove.\n * \n * @throws
IndexOutOfBoundsException if [index] is out of bounds of this string builder.\n * \n @SinceKotlin("1.4")\n
@WasExperimental(ExperimentalStdlibApi::class)\n public fun deleteAt(index: Int): StringBuilder {\n
AbstractList.checkElementIndex(index, length)\n     string = string.substring(0, index) + string.substring(index +

```

```

1)\n    return this\n }\n\n /**\n  * Removes characters in the specified range from this string builder and
returns this instance.\n  *\n  * @param startIndex the beginning (inclusive) of the range to remove.\n  *
@param endIndex the end (exclusive) of the range to remove.\n  *\n  * @throws IndexOutOfBoundsException
or [IllegalArgumentException] when [startIndex] is out of range of this string builder indices or when `startIndex >
endIndex`.\n  */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n public fun
deleteRange(startIndex: Int, endIndex: Int): String Builder {\n    checkReplaceRange(startIndex, endIndex,
length)\n\n    string = string.substring(0, startIndex) + string.substring(endIndex)\n    return this\n }\n\n
/**\n  * Copies characters from this string builder into the [destination] character array.\n  *\n  * @param
destination the array to copy to.\n  * @param destinationOffset the position in the array to copy to, 0 by default.\n
* @param startIndex the beginning (inclusive) of the range to copy, 0 by default.\n  * @param endIndex the end
(exclusive) of the range to copy, length of this string builder by default.\n  *\n  * @throws
IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this
string builder indices or when `startIndex > endIndex`.\n  * @throws IndexOutOfBoundsException when the
subrange doesn't fit into the [destination] array starting at the specified [destinationOffset],\n  * or when that index
is out of the [destination] array indices range.\n  */\n @SinceKotlin("1.4")\n
@WasExperimental(ExperimentalStdlibApi::class)\n public fun toCharArray(destination: CharArray,
destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int = this.length) {\n
AbstractList.checkBoundsIndexes(startIndex, endIndex, length)\n
AbstractList.checkBoundsIndexes(destinationOffset, destinationOffset + endIndex - startIndex, destination.size)\n\n
    var dstIndex = destinationOffset\n    for (index in startIndex until endIndex) {\n        destination[dstIndex++]
= string[index]\n    }\n }\n\n /**\n  * Appends characters in a subarray of the specified character array
[value] to this string builder and returns this instance.\n  *\n  * Characters are appended in order, starting at
specified [startIndex].\n  *\n  * @param value the array from which characters are appended.\n  * @param
startIndex the beginning (inclusive) of the subarray to append.\n  * @param endIndex the end (exclusive) of the
subarray to append.\n  *\n  * @throws IndexOutOfBoundsException or [IllegalArgumentException] when
[startIndex] or [endIndex] is out of range of the [value] array indices or when `startIndex > endIndex`.\n  */\n
@SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n public fun appendRange(value:
CharArray, startIndex: Int, endIndex: Int): String Builder {\n    string += value.concatToString(startIndex,
endIndex)\n    return this\n }\n\n /**\n  * Appends a subsequence of the specified character sequence [value]
to this string builder and returns this instance.\n  *\n  * @param value the character sequence from which a
subsequence is appended.\n  * @param startIndex the beginning (inclusive) of the subsequence to append.\n  *
@param endIndex the end (exclusive) of the subsequence to append.\n  *\n  * @throws
IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of the
[value] character sequence indices or when `startIndex > endIndex`.\n  */\n @SinceKotlin("1.4")\n
@WasExperimental(ExperimentalStdlibApi::class)\n public fun appendRange(value: CharSequence, startIndex:
Int, endIndex: Int): String Builder {\n    val stringCsq = value.toString()\n
AbstractList.checkBoundsIndexes(startIndex, endIndex, stringCsq.length)\n\n    string +=
stringCsq.substring(startIndex, endIndex)\n    return this\n }\n\n /**\n  * Inserts characters in a subarray of
the specified character array [value] into this string builder at the specified [index] and returns this instance.\n
*\n  * The inserted characters go in same order as in the [value] array, starting at [index].\n  *\n  * @param index
the position in this string builder to insert at.\n  * @param value the array from which characters are inserted.\n
* @param startIndex the beginning (inclusive) of the subarray to insert.\n  * @param endIndex the end (exclusive)
of the subarray to insert.\n  *\n  * @throws IndexOutOfBoundsException or [IllegalArgumentException] when
[startIndex] or [endIndex] is out of range of the [value] array indices or when `startIndex > endIndex`.\n  *
@throws IndexOutOfBoundsException if [index] is less than zero or greater than the length of this string builder.\n
*/\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n public fun
insertRange(index: Int, value: CharArray, startIndex: Int, endIndex: Int): String Builder {\n
AbstractList.checkPositionIndex(index, this.length)\n\n    string = string.substring(0, index) +

```

```

value.concatToString(startIndex, endIndex) + string.substring(index)\n    return this\n    }\n\n    /**\n     * Inserts
characters in a subsequence of the specified character sequence [value] into this string builder at the specified
[index] and returns this instance.\n     *\n     * The inserted characters go in the same order as in the [value] character
sequence, starting at [index].\n     *\n     * @param index the position in this string builder to insert at.\n     *
@param value the character sequence from which a subsequence is inserted.\n     * @param startIndex the beginning
(inclusive) of the subsequence to insert.\n     * @param endIndex the end (exclusive) of the subsequence to insert.\n
     *\n     * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is
out of range of the [value] character sequence indices or when `startIndex > endIndex`.\n     * @throws
IndexOutOfBoundsException if [index] is less than zero or greater than the length of this string builder.\n     */\n
@SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n public fun insertRange(index: Int,
value: CharSequence, startIndex: Int, endIndex: Int): StringBuilder {\n     AbstractList.checkPositionIndex(index,
length)\n\n     val stringCsq = value.toString()\n     AbstractList.checkBoundsIndexes(startIndex, endIndex,
stringCsq.length)\n\n     string = string.substring(0, index) + stringCsq.substring(startIndex, endIndex) +
string.substring(index)\n     return this\n    }\n\n    /**\n     * Clears the content of this string builder making it
empty and returns this instance.\n     *\n     * @sample samples.text.Strings.clearStringBuilder\n
     */\n\n    @SinceKotlin("1.3")\n    @Suppress("EXTENSION_SHADOWED_BY_MEMBER",
"NOTHING_TO_INLINE")\n    public actual inline fun StringBuilder.clear(): StringBuilder = this.clear()\n\n    /**\n     * Sets the character at the specified [index] to the specified [value].\n     *\n     * @throws IndexOutOfBoundsException if
[index] is out of bounds of this string builder.\n
     */\n\n    @SinceKotlin("1.4")\n    @WasExperimental(ExperimentalStdlibApi::class)\n    @Suppress("EXTENSION_SHA
DOWED_BY_MEMBER", "NOTHING_TO_INLINE")\n    public actual inline operator fun
StringBuilder.set(index: Int, value: Char) = this.set(index, value)\n\n    /**\n     * Replaces characters in the specified
range of this string builder with characters in the specified string [value] and returns this instance.\n     *\n     * @param
startIndex the beginning (inclusive) of the range to replace.\n     * @param endIndex the end (exclusive) of the range to
replace.\n     * @param value the string to replace with.\n     *\n     * @throws IndexOutOfBoundsException or
[IllegalArgumentException] if [startIndex] is less than zero, greater than the length of this string builder, or
`startIndex > endIndex`.\n
     */\n\n    @SinceKotlin("1.4")\n    @WasExperimental(ExperimentalStdlibApi::class)\n    @Suppress("EXTENSION_SHA
DOWED_BY_MEMBER", "NOTHING_TO_INLINE")\n    public actual inline fun
StringBuilder.setRange(startIndex: Int, endIndex: Int, value: String): StringBuilder =\n    this.setRange(startIndex,
endIndex, value)\n\n    /**\n     * Removes the character at the specified [index] from this string builder and returns this
instance.\n     *\n     * If the `Char` at the specified [index] is part of a supplementary code point, this method does not
remove the entire supplementary character.\n     *\n     * @param index the index of `Char` to remove.\n     *\n     * @throws
IndexOutOfBoundsException if [index] is out of bounds of this string builder.\n
     */\n\n    @SinceKotlin("1.4")\n    @WasExperimental(ExperimentalStdlibApi::class)\n    @Suppress("EXTENSION_SHA
DOWED_BY_MEMBER", "NOTHING_TO_INLINE")\n    public actual inline fun StringBuilder.deleteAt(index:
Int): StringBuilder = this.deleteAt(index)\n\n    /**\n     * Removes characters in the specified range from this string
builder and returns this instance.\n     *\n     * @param startIndex the beginning (inclusive) of the range to remove.\n     *
@param endIndex the end (exclusive) of the range to remove.\n     *\n     * @throws IndexOutOfBoundsException or
[IllegalArgumentException] when [startIndex] is out of range of this string builder indices or when `startIndex >
endIndex`.\n
     */\n\n    @SinceKotlin("1.4")\n    @WasExperimental(ExperimentalStdlibApi::class)\n    @Suppress("EXTENSION_SHA
DOWED_BY_MEMBER", "NOTHING_TO_INLINE")\n    public actual inline fun
StringBuilder.deleteRange(startIndex: Int, endIndex: Int): StringBuilder = this.deleteRange(startIndex,
endIndex)\n\n    /**\n     * Copies characters from this string builder into the [destination] character array.\n     *\n     *
@param destination the array to copy to.\n     * @param destinationOffset the position in the array to copy to, 0 by
default.\n     * @param startIndex the beginning (inclusive) of the range to copy, 0 by default.\n     * @param endIndex
the end (exclusive) of the range to copy, length of this string builder by default.\n     *\n     * @throws

```

IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of this string builder indices or when `startIndex > endIndex`. \n * @throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the specified [destinationOffset], \n * or when that index is out of the [destination] array indices range. \n

```
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@Suppress("EXTENSION_SHA  
DOWED_BY_MEMBER", "NOTHING_TO_INLINE",  
"ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual inline fun  
StringBuilder.toCharArray(destination: CharArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int =  
this.length) = \n    this.toCharArray(destination, destinationOffset, startIndex, endIndex)\n\n/** \n * Appends  
characters in a subarray of the specified character array [value] to this string builder and returns this instance. \n * \n * Characters are appended in order, starting at specified [startIndex]. \n * \n * @param value the array from which  
characters are appended. \n * @param startIndex the beginning (inclusive) of the subarray to append. \n * @param  
endIndex the end (exclusive) of the subarray to append. \n * \n * @throws IndexOutOfBoundsException or  
[IllegalArgumentException] when [startIndex] or [endIndex] is out of range of the [value] array indices or when  
`startIndex > endIndex`. \n
```

```
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@Suppress("EXTENSION_SHA  
DOWED_BY_MEMBER", "NOTHING_TO_INLINE")\npublic actual inline fun  
StringBuilder.appendRange(value: CharArray, startIndex: Int, endIndex: Int): StringBuilder = \n    this.appendRange(value, startIndex, endIndex)\n\n/** \n * Appends a subsequence of the specified character  
sequence [value] to this string builder and returns this instance. \n * \n * @param value the character sequence from  
which a subsequence is appended. \n * @param startIndex the beginning (inclusive) of the subsequence to append. \n *  
* @param endIndex the end (exclusive) of the subsequence to append. \n * \n * @throws  
IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of the  
[value] character sequence indices or when `startIndex > endIndex`. \n
```

```
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@Suppress("EXTENSION_SHA  
DOWED_BY_MEMBER", "NOTHING_TO_INLINE")\npublic actual inline fun  
StringBuilder.appendRange(value: CharSequence, startIndex: Int, endIndex: Int): StringBuilder = \n    this.appendRange(value, startIndex, endIndex)\n\n/** \n * Inserts characters in a subarray of the specified character  
array [value] into this string builder at the specified [index] and returns this instance. \n * \n * The inserted characters  
go in same order as in the [value] array, starting at [index]. \n * \n * @param index the position in this string builder  
to insert at. \n * @param value the array from which characters are inserted. \n * @param startIndex the beginning  
(inclusive) of the subarray to insert. \n * @param endIndex the end (exclusive) of the subarray to insert. \n * \n *  
* @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of  
range of the [value] array indices or when `startIndex > endIndex`. \n * @throws IndexOutOfBoundsException if  
[index] is less than zero or greater than the length of this string builder. \n
```

```
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@Suppress("EXTENSION_SHA  
DOWED_BY_MEMBER", "NOTHING_TO_INLINE")\npublic actual inline fun  
StringBuilder.insertRange(index: Int, value: CharArray, startIndex: Int, endIndex: Int): StringBuilder = \n    this.insertRange(index, value, startIndex, endIndex)\n\n/** \n * Inserts characters in a subsequence of the specified  
character sequence [value] into this string builder at the specified [index] and returns this instance. \n * \n * The  
inserted characters go in the same order as in the [value] character sequence, starting at [index]. \n * \n * @param  
index the position in this string builder to insert at. \n * @param value the character sequence from which a  
subsequence is inserted. \n * @param startIndex the beginning (inclusive) of the subsequence to insert. \n * @param  
endIndex the end (exclusive) of the subsequence to insert. \n * \n * @throws IndexOutOfBoundsException or  
[IllegalArgumentException] when [startIndex] or [endIndex] is out of range of the [value] character sequence  
indices or when `startIndex > endIndex`. \n * @throws IndexOutOfBoundsException if [index] is less than zero or  
greater than the length of this string builder. \n
```

```
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@Suppress("EXTENSION_SHA
```

```

DOWED_BY_MEMBER", "NOTHING_TO_INLINE")\npublic actual inline fun
StringBuilder.insertRange(index: Int, value: CharSequence, startIndex: Int, endIndex: Int): StringBuilder =\n
this.insertRange(index, value, startIndex, endIndex)\n", "/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n */\n\npackage kotlin.text\n\n/**\n * Returns `true` if the content of this
string is equal to the word `true`, ignoring case, and `false` otherwise.\n */\n@Deprecated("Use Kotlin compiler
1.4 to avoid deprecation warning.")\n@DeprecatedSinceKotlin(hiddenSince =
"1.4")\n@kotlin.internal.InlineOnly\npublic actual inline fun String.toBoolean(): Boolean =
this.toBoolean()\n\n/**\n * Returns `true` if this string is not `null` and its content is equal to the word `true`,
ignoring case, and `false` otherwise.\n */\n * There are also strict versions of the function available on non-nullable
String, [toBooleanStrict] and [toBooleanStrictOrNull].\n */\n@SinceKotlin("1.4")\npublic actual fun
String?.toBoolean(): Boolean = this != null && this.lowercase() == `true`\n\n/**\n * Parses the string as a signed
[Byte] number and returns the result.\n * @throws NumberFormatException if the string is not a valid
representation of a number.\n */\npublic actual fun String.toByte(): Byte = toByteOrNull() ?:
numberFormatException(this)\n\n/**\n * Parses the string as a signed [Byte] number and returns the result.\n * @throws
NumberFormatException if the string is not a valid representation of a number.\n * @throws
IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n */\npublic actual fun
String.toByte(radix: Int): Byte = toByteOrNull(radix) ?: numberFormatException(this)\n\n/**\n * Parses the string as a
[Short] number and returns the result.\n * @throws NumberFormatException if the string is not a valid
representation of a number.\n */\npublic actual fun String.toShort(): Short = toShortOrNull() ?:
numberFormatException(this)\n\n/**\n * Parses the string as a [Short] number and returns the result.\n * @throws
NumberFormatException if the string is not a valid representation of a number.\n * @throws
IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n */\npublic actual fun
String.toShort(radix: Int): Short = toShortOrNull(radix) ?: numberFormatException(this)\n\n/**\n * Parses the string as
an [Int] number and returns the result.\n * @throws NumberFormatException if the string is not a valid
representation of a number.\n */\npublic actual fun String.toInt(): Int = toIntOrNull() ?:
numberFormatException(this)\n\n/**\n * Parses the string as an [Int] number and returns the result.\n * @throws
NumberFormatException if the string is not a valid representation of a number.\n * @throws
IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n */\npublic actual fun
String.toInt(radix: Int): Int = toIntOrNull(radix) ?: numberFormatException(this)\n\n/**\n * Parses the string as a [Long]
number and returns the result.\n * @throws NumberFormatException if the string is not a valid representation of a
number.\n */\npublic actual fun String.toLong(): Long = toLongOrNull() ?: numberFormatException(this)\n\n/**\n * Parses the string as a [Long] number and returns the result.\n * @throws NumberFormatException if the string is not
a valid representation of a number.\n * @throws IllegalArgumentException when [radix] is not a valid radix for
string to number conversion.\n */\npublic actual fun String.toLong(radix: Int): Long = toLongOrNull(radix) ?:
numberFormatException(this)\n\n/**\n * Parses the string as a [Double] number and returns the result.\n * @throws
NumberFormatException if the string is not a valid representation of a number.\n */\npublic actual fun
String.toDouble(): Double = +(this.asDynamic()).unsafeCast<Double>().also {\n    if (it.isNaN() && !this.isNaN())\n    || it == 0.0 && this.isBlank())\n        numberFormatException(this)\n}\n\n/**\n * Parses the string as a [Float] number
and returns the result.\n * @throws NumberFormatException if the string is not a valid representation of a
number.\n */\n@kotlin.internal.InlineOnly\npublic actual inline fun String.toFloat(): Float =
toDouble().unsafeCast<Float>()\n\n/**\n * Parses the string as a [Double] number and returns the result\n * or `null`
if the string is not a valid representation of a number.\n */\npublic actual fun String.toDoubleOrNull(): Double? =
+(this.asDynamic()).unsafeCast<Double>().takeIf {\n    !(it.isNaN() && !this.isNaN()) || it == 0.0 &&
this.isBlank()\n}\n\n/**\n * Parses the string as a [Float] number and returns the result\n * or `null` if the string is
not a valid representation of a number.\n */\n@kotlin.internal.InlineOnly\npublic actual inline fun
String.toFloatOrNull(): Float? = toDoubleOrNull().unsafeCast<Float?>()\n\n/**\n * Returns a string representation
of this [Byte] value in the specified [radix].\n */\n * @throws IllegalArgumentException when [radix] is not a valid

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radix for number to string conversion.\n *^n@SinceKotlin("1.2")\n@kotlin.internal.InlineOnly\npublic actual
inline fun Byte.toString(radix: Int): String = this.toInt().toString(radix)\n\n/**\n * Returns a string representation of
this [Short] value in the specified [radix].\n *^n * @throws IllegalArgumentException when [radix] is not a valid
radix for number to string conversion.\n *^n@SinceKotlin("1.2")\n@kotlin.internal.InlineOnly\npublic actual
inline fun Short.toString(radix: Int): String = this.toInt().toString(radix)\n\n/**\n * Returns a string representation of
this [Int] value in the specified [radix].\n *^n * @throws IllegalArgumentException when [radix] is not a valid radix
for number to string conversion.\n *^n@SinceKotlin("1.2")\n\npublic actual fun Int.toString(radix: Int): String =
asDynamic().toString(checkRadix(radix))\n\nprivate fun String.isNaN(): Boolean = when (this.lowercase()) {\n
"nan", "+nan", "-nan" -> true\n else -> false\n}\n\n/**\n * Checks whether the given [radix] is valid radix for
string to number and number to string conversion.\n *^n@PublishedApi\n\ninternal actual fun checkRadix(radix: Int):
Int {\n if (radix !in 2..36) {\n throw IllegalArgumentException("radix $radix was not in valid range 2..36")\n
}\n return radix\n}\n\ninternal actual fun digitOf(char: Char, radix: Int): Int = when {\n char >= '0' && char <=
'9' -> char - '0'\n char >= 'A' && char <= 'Z' -> char - 'A' + 10\n char >= 'a' && char <= 'z' -> char - 'a' + 10\n
char < "\u0080" -> -1\n char >= "\uFF21" && char <= "\uFF3A" -> char - "\uFF21" + 10 // full-width latin capital
letter\n char >= "\uFF41" && char <= "\uFF5A" -> char - "\uFF41" + 10 // full-width latin small letter\n else ->
char.digitToIntImpl()\n}.let { if (it >= radix) -1 else it }\n", "\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n *^n@npackage kotlin.text\n\nimport kotlin.js.RegExp\n\n/**\n * Provides
enumeration values to use to set regular expression options.\n *^n\npublic actual enum class RegexOptions(val value:
String) {\n /** Enables case-insensitive matching. *\n IGNORE_CASE("i"),\n /** Enables multiline
mode.\n *\n * In multiline mode the expressions `^` and `$` match just after or just before,\n * respectively, a
line terminator or the end of the input sequence. *\n MULTILINE("m")\n}\n\nprivate fun
Iterable<RegexOption>.toFlags(prepend: String): String = joinToString("\n", prefix = prepend) { it.value
}\n\n/**\n * Represents the results from a single capturing group within a [MatchResult] of [Regex].\n *^n *\n
@param value The value of captured group.\n *^n\npublic actual data class MatchGroup(actual val value:
String)\n\n/**\n * Represents a compiled regular expression.\n *^n * Provides functions to match strings in text with a
pattern, replace the found occurrences and split text around matches.\n *^n *\n * For pattern syntax reference see [MDN
RegExp](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/RegExp#Special_characters_meaning_in_regular_expressions)\n
*\n * and
[http://www.w3schools.com/jsref/jsref_obj_regexp.asp](https://www.w3schools.com/jsref/jsref_obj_regexp.asp).\n
*\n * Note that `RegExp` objects under the hood are constructed with [the `u`
flag](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/RegExp/unicode)\n * that
enables Unicode-related features in regular expressions. This also makes the pattern syntax more strict,\n * for
example, prohibiting unnecessary escape sequences.\n *^n *\n * @constructor Creates a regular expression from the
specified [pattern] string and the specified set of [options].\n *^n\npublic actual class Regex actual
constructor(pattern: String, options: Set<RegexOption>) {\n\n /** Creates a regular expression from the specified
[pattern] string and the specified single [option]. *\n public actual constructor(pattern: String, option:
RegexOption) : this(pattern, setOf(option))\n\n /** Creates a regular expression from the specified [pattern] string
and the default options. *\n public actual constructor(pattern: String) : this(pattern, emptySet())\n\n /** The
pattern string of this regular expression. *\n public actual val pattern: String = pattern\n\n /** The set of options
that were used to create this regular expression. *\n public actual val options: Set<RegexOption> =
options.toSet()\n\n private val nativePattern: RegExp = RegExp(pattern, options.toFlags("gu"))\n\n private var
nativeStickyPattern: RegExp? = null\n\n private fun initStickyPattern(): RegExp =\n nativeStickyPattern ?:
RegExp(pattern, options.toFlags("yu")).also { nativeStickyPattern = it }\n\n private var
nativeMatchesEntirePattern: RegExp? = null\n\n private fun initMatchesEntirePattern(): RegExp =\n
nativeMatchesEntirePattern ?: run {\n if (pattern.startsWith('^') && pattern.endsWith('$'))\n
nativePattern\n else\n return RegExp("^${pattern.trimStart('^').trimEnd('$')}\$"),

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options.toFlags("gu"))\n    }.also { nativeMatchesEntirePattern = it }\n\n    /** Indicates whether the regular
expression matches the entire [input]. */\n    public actual infix fun matches(input: CharSequence): Boolean {\n
nativePattern.reset()\n    val match = nativePattern.exec(input.toString())\n    return match != null &&
match.index == 0 && nativePattern.lastIndex == input.length\n    }\n\n    /** Indicates whether the regular
expression can find at least one match in the specified [input]. */\n    public actual fun containsMatchIn(input:
CharSequence): Boolean {\n    nativePattern.reset()\n    return nativePattern.test(input.toString())\n    }\n\n
@SinceKotlin("1.5")\n    @ExperimentalStdlibApi\n    public actual fun matchesAt(input: CharSequence, index:
Int): Boolean {\n    if (index < 0 || index > input.length) {\n        throw IndexOutOfBoundsException("index
out of bounds: $index, input length: ${input.length}")\n    }\n    val pattern = initStickyPattern()\n
pattern.lastIndex = index\n    return pattern.test(input.toString())\n    }\n\n    /**\n    * Returns the first match of a
regular expression in the [input], beginning at the specified [startIndex].\n    *\n    * @param startIndex An index to
start search with, by default 0. Must be not less than zero and not greater than `input.length()`\n    * @return An
instance of [MatchResult] if match was found or `null` otherwise.\n    * @throws IndexOutOfBoundsException if
[startIndex] is less than zero or greater than the length of the [input] char sequence.\n    * @sample
samples.text.Regexps.find\n    */\n\n    @Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\n    public actual fun find(input:
CharSequence, startIndex: Int = 0): MatchResult? {\n    if (startIndex < 0 || startIndex > input.length) {\n
throw IndexOutOfBoundsException("Start index out of bounds: $startIndex, input length: ${input.length}")\n
}\n    return nativePattern.findNext(input.toString(), startIndex, nativePattern)\n    }\n\n    /**\n    * Returns a
sequence of all occurrences of a regular expression within the [input] string, beginning at the specified
[startIndex].\n    *\n    * @throws IndexOutOfBoundsException if [startIndex] is less than zero or greater than the
length of the [input] char sequence.\n    *\n    * @sample samples.text.Regexps.findAll\n    */\n\n    @Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\n    public actual fun findAll(input:
CharSequence, startIndex: Int = 0): Sequence<MatchResult> {\n    if (startIndex < 0 || startIndex > input.length)
{\n        throw IndexOutOfBoundsException("Start index out of bounds: $startIndex, input length:
${input.length}")\n    }\n    return generateSequence({ find(input, startIndex) }, { match -> match.next() })\n
}\n\n    /**\n    * Attempts to match the entire [input] CharSequence against the pattern.\n    *\n    * @return An
instance of [MatchResult] if the entire input matches or `null` otherwise.\n    */\n\n    public actual fun
matchEntire(input: CharSequence): MatchResult? =\n    initMatchesEntirePattern().findNext(input.toString(), 0,
nativePattern)\n\n    @SinceKotlin("1.5")\n    @ExperimentalStdlibApi\n    public actual fun matchAt(input:
CharSequence, index: Int): MatchResult? {\n    if (index < 0 || index > input.length) {\n        throw
IndexOutOfBoundsException("index out of bounds: $index, input length: ${input.length}")\n    }\n    return
initStickyPattern().findNext(input.toString(), index, nativePattern)\n    }\n\n\n    /**\n    * Replaces all occurrences
of this regular expression in the specified [input] string with specified [replacement] expression.\n    *\n    * The
replacement string may contain references to the captured groups during a match. Occurrences of ` $index ` in
the replacement string will be substituted with the subsequences corresponding to the captured groups with the
specified index.\n    * The first digit after '$' is always treated as part of group reference. Subsequent digits are
incorporated\n    * into `index` only if they would form a valid group reference. Only the digits '0'..'9' are considered
as potential components\n    * of the group reference. Note that indexes of captured groups start from 1, and the
group with index 0 is the whole match.\n    *\n    * Backslash character '\\' can be used to include the succeeding
character as a literal in the replacement string, e.g. `\\$` or `\\\\`. \n    * [Regex.escapeReplacement] can be used if
[replacement] have to be treated as a literal string.\n    *\n    * Note that referring named capturing groups by name
is currently not supported in Kotlin/JS.\n    * However, you can still refer them by index.\n    *\n    * @param input
the char sequence to find matches of this regular expression in\n    * @param replacement the expression to replace
found matches with\n    * @return the result of replacing each occurrence of this regular expression in [input] with
the result of evaluating the [replacement] expression\n    * @throws RuntimeException if [replacement] expression
is malformed, or capturing group with specified `name` or `index` does not exist\n    */\n\n    public actual fun
replace(input: CharSequence, replacement: String): String {\n    if (!replacement.contains("\\\\")) &&

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!replacement.contains('$')) {\n      return input.toString().nativeReplace(nativePattern, replacement)\n    }\n    return replace(input) { substituteGroupRefs(it, replacement) }\n  }\n\n  /**\n   * Replaces all occurrences of this regular expression in the specified [input] string with the result of\n   * the given function [transform] that takes [MatchResult] and returns a string to be used as a\n   * replacement for that match.\n   *\n   * public actual fun\n   replace(input: CharSequence, transform: (MatchResult) -> CharSequence): String {\n    var match = find(input)\n    if (match == null) return input.toString()\n    var lastStart = 0\n    val length = input.length\n    val sb =\n    StringBuilder(length)\n    do {\n      val foundMatch = match!!\n      sb.append(input, lastStart,\n      foundMatch.range.start)\n      sb.append(transform(foundMatch))\n      lastStart =\n      foundMatch.range.endInclusive + 1\n      match = foundMatch.next()\n    } while (lastStart < length && match\n    != null)\n    if (lastStart < length) {\n      sb.append(input, lastStart, length)\n    }\n    return\n    sb.toString()\n  }\n\n  /**\n   * Replaces the first occurrence of this regular expression in the specified [input]\n   string with specified [replacement] expression.\n   *\n   * The replacement string may contain references to the\n   captured groups during a match. Occurrences of `$$index`\n   * in the replacement string will be substituted with the\n   subsequences corresponding to the captured groups with the specified index.\n   * The first digit after '$' is always\n   treated as part of group reference. Subsequent digits are incorporated\n   * into `index` only if they would form a\n   valid group reference. Only the digits '0'..'9' are considered as potential components\n   * of the group reference.\n   Note that indexes of captured groups start from 1, and the group with index 0 is the whole match.\n   *\n   * Backslash character '\\' can be used to include the succeeding character as a literal in the replacement string, e.g, '\\$\n   or '\\\\\\'.\n   * [Regex.escapeReplacement] can be used if [replacement] have to be treated as a literal string.\n   *\n   * Note that referring named capturing groups by name is not supported currently in Kotlin/JS.\n   * However, you\n   can still refer them by index.\n   *\n   * @param input the char sequence to find a match of this regular expression\n   in\n   * @param replacement the expression to replace the found match with\n   * @return the result of replacing\n   the first occurrence of this regular expression in [input] with the result of evaluating the [replacement] expression\n   * @throws RuntimeException if [replacement] expression is malformed, or capturing group with specified `name`\n   or `index` does not exist\n   *\n   * public actual fun\n   replaceFirst(input: CharSequence, replacement: String): String\n   {\n    if (!replacement.contains('\\\\') && !replacement.contains('$')) {\n      val nonGlobalOptions =\n      options.toFlags("\\u")\n      return input.toString().nativeReplace(RegExp(pattern, nonGlobalOptions),\n      replacement)\n    }\n    val match = find(input) ?: return input.toString()\n    return buildString {\n      append(input.substring(0, match.range.first))\n      append(substituteGroupRefs(match, replacement))\n      append(input.substring(match.range.last + 1, input.length))\n    }\n  }\n\n  /**\n   * Splits the [input]\n   CharSequence to a list of strings around matches of this regular expression.\n   *\n   * @param limit Non-negative\n   value specifying the maximum number of substrings the string can be split to.\n   * Zero by default means no limit\n   is set.\n   *\n   * @Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\n   public actual fun\n   split(input: CharSequence, limit: Int = 0): List<String> {\n    requireNonNegativeLimit(limit)\n    val matches =\n    findAll(input).let { if (limit == 0) it else it.take(limit - 1) }\n    val result = mutableListOf<String>()\n    var\n    lastStart = 0\n    for (match in matches) {\n      result.add(input.subSequence(lastStart,\n      match.range.start).toString())\n      lastStart = match.range.endInclusive + 1\n    }\n    result.add(input.subSequence(lastStart, input.length).toString())\n    return result\n  }\n\n  /**\n   * Splits the\n   [input] CharSequence to a sequence of strings around matches of this regular expression.\n   *\n   * @param limit\n   Non-negative value specifying the maximum number of substrings the string can be split to.\n   * Zero by default\n   means no limit is set.\n   * @sample samples.text.Regexps.splitToSequence\n   *\n   * @SinceKotlin("1.6")\n   @WasExperimental(ExperimentalStdlibApi::class)\n   @Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\n   public actual fun\n   splitToSequence(input: CharSequence, limit: Int = 0): Sequence<String> {\n    requireNonNegativeLimit(limit)\n    return sequence {\n      var match = find(input)\n      if (match ==\n      null || limit == 1) {\n        yield(input.toString())\n        return@sequence\n      }\n      var\n      nextStart = 0\n      var splitCount = 0\n      do {\n        val foundMatch = match!!\n        yield(input.substring(nextStart, foundMatch.range.first))\n        nextStart = foundMatch.range.endInclusive +

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1\n      match = foundMatch.next()\n      } while (++splitCount != limit - 1 && match != null)\n\nyield(input.substring(nextStart, input.length))\n    }\n    }\n\n    /**\n     * Returns the string representation of  
this regular expression, namely the [pattern] of this regular expression.\n    *\n     * Note that another regular  
expression constructed from the same pattern string may have different [options]\n     * and may match strings  
differently.\n    */\n    public override fun toString(): String = nativePattern.toString()\n\n    actual companion object {\n        /**\n         * Returns a regular expression that matches the specified [literal] string literally.\n         * No  
characters of that string will have special meaning when searching for an occurrence of the regular expression.\n        */\n        public actual fun fromLiteral(literal: String): Regex = Regex(escape(literal))\n\n        /**\n         * Returns a  
regular expression pattern string that matches the specified [literal] string literally.\n         * No characters of that  
string will have special meaning when searching for an occurrence of the regular expression.\n        */\n        public actual fun escape(literal: String): String = literal.nativeReplace(patternEscape, "\\|\\$&\\")\n\n        /**\n         * Returns a literal replacement expression for the specified [literal] string.\n         * No characters of that string will  
have special meaning when it is used as a replacement string in [Regex.replace] function.\n        */\n        public actual fun escapeReplacement(literal: String): String = literal.nativeReplace(replacementEscape, "\\|\\$&\\")\n\n        private val patternEscape = Regex("\\\\|\\\\\\$*+?.()|\\\\\\{|\\\\\\}|\\\\\\\\", "g")\n        private val replacementEscape =  
Regex("\\\\|\\\\\\$|\\\\\\\\", "g")\n        internal fun nativeEscapeReplacement(literal: String): String =  
literal.nativeReplace(nativeReplacementEscape, "\\$\\$\\$")\n        private val nativeReplacementEscape =  
Regex("\\\\|\\\\\\$|\\\\\\\\", "g")\n    }\n\n    private fun Regex.findNext(input: String, from: Int, nextPattern:  
Regex): MatchResult? {\n        this.lastIndex = from\n        val match = exec(input)\n        if (match == null) return null\n        val range = match.index..lastIndex - 1\n        return object : MatchResult {\n            override val range: IntRange =  
range\n            override val value: String\n                get() = match[0]!\n            override val groups:  
MatchGroupCollection = object : MatchGroupCollection, AbstractCollection<MatchGroup?>() {\n                override  
val size: Int get() = match.length\n                override fun iterator(): Iterator<MatchGroup?> =  
indices.asSequence().map { this[it] }.iterator()\n                override fun get(index: Int): MatchGroup? =  
match[index]?.let { MatchGroup(it) }\n            }\n            private var groupValues_: List<String>? = null\n            override val groupValues: List<String>\n                get() {\n                    if (groupValues_ == null) {\n                        groupValues_ = object : AbstractList<String>() {\n                            override val size: Int get() = match.length\n                            override fun get(index: Int): String = match[index] ?: ""\n                        }\n                    }\n                    return  
groupValues_!!\n                }\n            override fun next(): MatchResult? =\n                nextPattern.findNext(input, if  
(range.isEmpty()) range.start + 1 else range.endInclusive + 1, nextPattern)\n        }\n    }\n\n    // The same code from K/N  
Regex.kt\n    private fun substituteGroupRefs(match: MatchResult, replacement: String): String {\n        var index = 0\n        val result = StringBuilder(replacement.length)\n        while (index < replacement.length) {\n            val char =  
replacement[index++]\n            if (char == "\\|") {\n                if (index == replacement.length)\n                    throw  
IllegalArgumentException("The Char to be escaped is missing")\n                result.append(replacement[index++])\n            } else if (char == '$') {\n                if (index == replacement.length)\n                    throw  
IllegalArgumentException("Capturing group index is missing")\n                if (replacement[index] == '{')\n                    throw  
IllegalArgumentException("Named capturing group reference currently is not supported")\n                if  
(replacement[index] !in '0'..'9')\n                    throw  
IllegalArgumentException("Invalid capturing group  
reference")\n                val endIndex = replacement.readGroupIndex(index, match.groupValues.size)\n                val  
groupIndex = replacement.substring(index, endIndex).toInt()\n                if (groupIndex >=  
match.groupValues.size)\n                    throw  
IndexOutOfBoundsException("Group with index $groupIndex does not  
exist")\n                result.append(match.groupValues[groupIndex])\n                index = endIndex\n            } else {\n                result.append(char)\n            }\n        }\n        return result.toString()\n    }\n\n    private fun String.readGroupIndex(startIndex:  
Int, groupCount: Int): Int {\n        // at least one digit after '$' is always captured\n        var index = startIndex + 1\n        var  
groupIndex = this[startIndex] - '0'\n        // capture the largest valid group index\n        while (index < length &&  
this[index] in '0'..'9') {\n            val newGroupIndex = (groupIndex * 10) + (this[index] - '0')\n            if (newGroupIndex  
in 0 until groupCount) {\n                groupIndex = newGroupIndex\n                index++\n            } else {\n                break\n            }\n        }\n        return index\n    }\n\n    /**\n     * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language

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*\n\n@file:kotlin.jvm.JvmMultifileClass\n\n@file:kotlin.jvm.JvmName("StringsKt")\n\n@file:Suppress("EXTENSION_SHADOWED_BY_MEMBER")\n\npackage kotlin.text\n\nimport kotlin.contracts.*\n\n/**\n * A mutable sequence of characters.\n * String builder can be used to efficiently perform multiple string manipulation operations.\n */\nexpect class StringBuilder : Appendable, CharSequence {\n    /** Constructs an empty string builder. */\n    constructor()\n\n    /** Constructs an empty string builder with the specified initial [capacity]. */\n    constructor(capacity: Int)\n\n    /** Constructs a string builder that contains the same characters as the specified [content] char sequence. */\n    constructor(content: CharSequence)\n\n    /** Constructs a string builder that contains the same characters as the specified [content] string. */\n    @SinceKotlin("1.3")\n\n    @ExperimentalStdlibApi\n    constructor(content: String)\n\n    override val length: Int\n\n    override operator fun get(index: Int): Char\n\n    override fun subSequence(startIndex: Int, endIndex: Int): CharSequence\n\n    override fun append(value: Char): StringBuilder\n\n    override fun append(value: CharSequence?): StringBuilder\n\n    override fun append(value: CharSequence?, startIndex: Int, endIndex: Int): StringBuilder\n\n    /**\n     * Reverses the contents of this string builder and returns this instance.\n     *\n     * Surrogate pairs included in this string builder are treated as single characters.\n     * Therefore, the order of the high-low surrogates is never reversed.\n     *\n     * Note that the reverse operation may produce new surrogate pairs that were unpaired low-surrogates and high-surrogates before the operation.\n     * For example, reversing `"\uDC00\uD800"` produces `"\uD800\uDC00"` which is a valid surrogate pair.\n     */\n    fun reverse(): StringBuilder\n\n    /**\n     * Appends the string representation of the specified object [value] to this string builder and returns this instance.\n     *\n     * The overall effect is exactly as if the [value] were converted to a string by the `value.toString()` method,\n     * and then that string was appended to this string builder.\n     */\n    fun append(value: Any?): StringBuilder\n\n    /**\n     * Appends the string representation of the specified boolean [value] to this string builder and returns this instance.\n     *\n     * The overall effect is exactly as if the [value] were converted to a string by the `value.toString()` method,\n     * and then that string was appended to this string builder.\n     */\n    @SinceKotlin("1.3")\n    fun append(value: Boolean): StringBuilder\n\n    /**\n     * Appends characters in the specified character array [value] to this string builder and returns this instance.\n     *\n     * Characters are appended in order, starting at the index 0.\n     */\n    @SinceKotlin("1.4")\n    @WasExperimental(ExperimentalStdlibApi::class)\n    fun append(value: CharArray): StringBuilder\n\n    /**\n     * Appends the specified string [value] to this string builder and returns this instance.\n     *\n     * If [value] is `null`, then the four characters `null` are appended.\n     */\n    @SinceKotlin("1.3")\n    fun append(value: String?): StringBuilder\n\n    /**\n     * Returns the current capacity of this string builder.\n     *\n     * The capacity is the maximum length this string builder can have before an allocation occurs.\n     */\n    @SinceKotlin("1.3")\n\n    @ExperimentalStdlibApi\n    @Deprecated("Obtaining StringBuilder capacity is not supported in JS and common code.", level = DeprecationLevel.ERROR)\n    fun capacity(): Int\n\n    /**\n     * Ensures that the capacity of this string builder is at least equal to the specified [minimumCapacity].\n     *\n     * If the current capacity is less than the [minimumCapacity], a new backing storage is allocated with greater capacity.\n     *\n     * Otherwise, this method takes no action and simply returns.\n     */\n    @SinceKotlin("1.4")\n\n    @WasExperimental(ExperimentalStdlibApi::class)\n    fun ensureCapacity(minimumCapacity: Int)\n\n    /**\n     * Returns the index within this string builder of the first occurrence of the specified [string].\n     *\n     * Returns -1 if the specified [string] does not occur in this string builder.\n     */\n    @SinceKotlin("1.4")\n\n    @WasExperimental(ExperimentalStdlibApi::class)\n    fun indexOf(string: String): Int\n\n    /**\n     * Returns the index within this string builder of the first occurrence of the specified [string],\n     * starting at the specified [startIndex].\n     *\n     * Returns -1 if the specified [string] does not occur in this string builder starting at the specified [startIndex].\n     */\n    @SinceKotlin("1.4")\n    @WasExperimental(ExperimentalStdlibApi::class)\n    fun indexOf(string: String, startIndex: Int): Int\n\n    /**\n     * Returns the index within this string builder of the last occurrence of the specified [string].\n     * The last occurrence of empty string `""` is considered to be at the index equal to `this.length`.\n     *\n     * Returns -1 if the specified [string] does not occur in this string builder.\n     */\n    @SinceKotlin("1.4")\n    @WasExperimental(ExperimentalStdlibApi::class)\n    fun lastIndexOf(string: String):
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Int\n\n /**\n * Returns the index within this string builder of the last occurrence of the specified [string],\n * starting from the specified [startIndex] toward the beginning.\n * Returns -1 if the specified [string] does\n * not occur in this string builder starting at the specified [startIndex].\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun lastIndexOf(string: String, startIndex: Int): Int\n\n /**\n * Inserts the string representation of the specified boolean [value] into this string builder at the specified\n * [index] and returns this instance.\n * The overall effect is exactly as if the [value] were converted to a string\n * by the `value.toString()` method,\n * and then that string was inserted into this string builder at the specified\n * [index].\n * @throws IndexOutOfBoundsException if [index] is less than zero or greater than the length of\n * this string builder.\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun insert(index: Int, value: Boolean): StringBuilder\n\n /**\n * Inserts the specified character [value] into this\n * string builder at the specified [index] and returns this instance.\n * @throws IndexOutOfBoundsException\n * if [index] is less than zero or greater than the length of this string builder.\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun insert(index: Int, value: Char): StringBuilder\n\n /**\n * Inserts characters in the specified character array [value] into this string builder at the specified [index] and\n * returns this instance.\n * The inserted characters go in same order as in the [value] character array, starting\n * at [index].\n * @throws IndexOutOfBoundsException if [index] is less than zero or greater than the length\n * of this string builder.\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun insert(index: Int, value: CharArray): StringBuilder\n\n /**\n * Inserts characters in the specified character\n * sequence [value] into this string builder at the specified [index] and returns this instance.\n * The inserted\n * characters go in the same order as in the [value] character sequence, starting at [index].\n * @param index\n * the position in this string builder to insert at.\n * @param value the character sequence from which characters are\n * inserted. If [value] is `null`, then the four characters `\\null` are inserted.\n * @throws\n * IndexOutOfBoundsException if [index] is less than zero or greater than the length of this string builder.\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun insert(index: Int, value:\n CharSequence?): StringBuilder\n\n /**\n * Inserts the string representation of the specified object [value] into\n * this string builder at the specified [index] and returns this instance.\n * The overall effect is exactly as if the\n * [value] were converted to a string by the `value.toString()` method,\n * and then that string was inserted into this\n * string builder at the specified [index].\n * @throws IndexOutOfBoundsException if [index] is less than\n * zero or greater than the length of this string builder.\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun insert(index: Int, value: Any?): StringBuilder\n\n /**\n * Inserts the string [value] into this string builder at the specified [index] and returns this instance.\n * If\n * [value] is `null`, then the four characters `\\null` are inserted.\n * @throws IndexOutOfBoundsException\n * if [index] is less than zero or greater than the length of this string builder.\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun insert(index: Int, value: String?): StringBuilder\n\n /**\n * Sets the length of this string builder to the specified [newLength].\n * If the [newLength] is less\n * than the current length, it is changed to the specified [newLength].\n * Otherwise, null characters `\\u0000` are\n * appended to this string builder until its length is less than the [newLength].\n * Note that in Kotlin/JS [set]\n * operator function has non-constant execution time complexity.\n * Therefore, increasing length of this string\n * builder and then updating each character by index may slow down your program.\n * @throws\n * IndexOutOfBoundsException or [IllegalArgumentException] if [newLength] is less than zero.\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun setLength(newLength:\n Int)\n\n /**\n * Returns a new [String] that contains characters in this string builder at [startIndex] (inclusive)\n * and up to the [length] (exclusive).\n * @throws IndexOutOfBoundsException if [startIndex] is less than\n * zero or greater than the length of this string builder.\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun substring(startIndex: Int): String\n\n /**\n * Returns\n * a new [String] that contains characters in this string builder at [startIndex] (inclusive) and up to the [endIndex]\n * (exclusive).\n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex]\n * or [endIndex] is out of range of this string builder indices or when `startIndex > endIndex`.\n */\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun substring(startIndex: Int, endIndex: Int): String

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@SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n fun substring(startIndex: Int,
endIndex: Int): String\n\n /**\n * Attempts to reduce storage used for this string builder.\n * \n * If the
backing storage of this string builder is larger than necessary to hold its current contents,\n * then it may be
resized to become more space efficient.\n * Calling this method may, but is not required to, affect the value of the
[capacity] property.\n * \n\n @SinceKotlin("1.4")\n @WasExperimental(ExperimentalStdlibApi::class)\n
fun trimToSize()\n}\n\n/**\n * Clears the content of this string builder making it empty and returns this instance.\n
*\n * @sample samples.text.Strings.clearStringBuilder\n * \n\n @SinceKotlin("1.3")\n\npublic expect fun
StringBuilder.clear(): StringBuilder\n\n/**\n * Sets the character at the specified [index] to the specified [value].\n
*\n * @throws IndexOutOfBoundsException if [index] is out of bounds of this string builder.\n
*\n\n @SinceKotlin("1.4")\n\n @WasExperimental(ExperimentalStdlibApi::class)\n\npublic expect operator fun
StringBuilder.set(index: Int, value: Char)\n\n/**\n * Replaces characters in the specified range of this string builder
with characters in the specified string [value] and returns this instance.\n * \n * @param startIndex the beginning
(inclusive) of the range to replace.\n * @param endIndex the end (exclusive) of the range to replace.\n * @param
value the string to replace with.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] if
[startIndex] is less than zero, greater than the length of this string builder, or `startIndex > endIndex`.\n
*\n\n @SinceKotlin("1.4")\n\n @WasExperimental(ExperimentalStdlibApi::class)\n\npublic expect fun
StringBuilder.setRange(startIndex: Int, endIndex: Int, value: String): StringBuilder\n\n/**\n * Removes the
character at the specified [index] from this string builder and returns this instance.\n * \n * If the `Char` at the
specified [index] is part of a supplementary code point, this method does not remove the entire supplementary
character.\n * \n * @param index the index of `Char` to remove.\n * \n * @throws IndexOutOfBoundsException if
[index] is out of bounds of this string builder.\n
*\n\n @SinceKotlin("1.4")\n\n @WasExperimental(ExperimentalStdlibApi::class)\n\npublic expect fun
StringBuilder.deleteAt(index: Int): StringBuilder\n\n/**\n * Removes characters in the specified range from this
string builder and returns this instance.\n * \n * @param startIndex the beginning (inclusive) of the range to
remove.\n * @param endIndex the end (exclusive) of the range to remove.\n * \n * @throws
IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] is out of range of this string builder
indices or when `startIndex > endIndex`.\n
*\n\n @SinceKotlin("1.4")\n\n @WasExperimental(ExperimentalStdlibApi::class)\n\npublic expect fun
StringBuilder.deleteRange(startIndex: Int, endIndex: Int): StringBuilder\n\n/**\n * Copies characters from this
string builder into the [destination] character array.\n * \n * @param destination the array to copy to.\n * @param
destinationOffset the position in the array to copy to, 0 by default.\n * @param startIndex the beginning (inclusive)
of the range to copy, 0 by default.\n * @param endIndex the end (exclusive) of the range to copy, length of this
string builder by default.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when
[startIndex] or [endIndex] is out of range of this string builder indices or when `startIndex > endIndex`.\n *
@throws IndexOutOfBoundsException when the subrange doesn't fit into the [destination] array starting at the
specified [destinationOffset],\n * or when that index is out of the [destination] array indices range.\n
*\n\n @SinceKotlin("1.4")\n\n @WasExperimental(ExperimentalStdlibApi::class)\n\npublic expect fun
StringBuilder.toCharArray(destination: CharArray, destinationOffset: Int = 0, startIndex: Int = 0, endIndex: Int =
this.length)\n\n/**\n * Appends characters in a subarray of the specified character array [value] to this string
builder and returns this instance.\n * \n * Characters are appended in order, starting at specified [startIndex].\n *
*\n * @param value the array from which characters are appended.\n * @param startIndex the beginning (inclusive) of
the subarray to append.\n * @param endIndex the end (exclusive) of the subarray to append.\n * \n * @throws
IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of the
[value] array indices or when `startIndex > endIndex`.\n
*\n\n @SinceKotlin("1.4")\n\n @WasExperimental(ExperimentalStdlibApi::class)\n\npublic expect fun
StringBuilder.appendRange(value: CharArray, startIndex: Int, endIndex: Int): StringBuilder\n\n/**\n * Appends a
subsequence of the specified character sequence [value] to this string builder and returns this instance.\n * \n *
@param value the character sequence from which a subsequence is appended.\n * @param startIndex the beginning

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(inclusive) of the subsequence to append.\n * @param endIndex the end (exclusive) of the subsequence to append.\n * \n * @throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of the [value] character sequence indices or when `startIndex > endIndex`.\n

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*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun
StringBuilder.appendRange(value: CharSequence, startIndex: Int, endIndex: Int): StringBuilder\n\n/**\n * Inserts
characters in a subarray of the specified character array [value] into this string builder at the specified [index] and
returns this instance.\n * \n * The inserted characters go in same order as in the [value] array, starting at [index].\n
*\n * @param index the position in this string builder to insert at.\n * @param value the array from which characters
are inserted.\n * @param startIndex the beginning (inclusive) of the subarray to insert.\n * @param endIndex the
end (exclusive) of the subarray to insert.\n * \n * @throws IndexOutOfBoundsException or
[IllegalArgumentException] when [startIndex] or [endIndex] is out of range of the [value] array indices or when
`startIndex > endIndex`.\n * @throws IndexOutOfBoundsException if [index] is less than zero or greater than the
length of this string builder.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun
StringBuilder.insertRange(index: Int, value: CharArray, startIndex: Int, endIndex: Int): StringBuilder\n\n/**\n *
Inserts characters in a subsequence of the specified character sequence [value] into this string builder at the specified
[index] and returns this instance.\n * \n * The inserted characters go in the same order as in the [value] character
sequence, starting at [index].\n * \n * @param index the position in this string builder to insert at.\n * @param value
the character sequence from which a subsequence is inserted.\n * @param startIndex the beginning (inclusive) of the
subsequence to insert.\n * @param endIndex the end (exclusive) of the subsequence to insert.\n * \n * @throws
IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of the
[value] character sequence indices or when `startIndex > endIndex`.\n * @throws IndexOutOfBoundsException if
[index] is less than zero or greater than the length of this string builder.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun
StringBuilder.insertRange(index: Int, value: CharSequence, startIndex: Int, endIndex: Int):
StringBuilder\n\n@Suppress("EXTENSION_SHADOWED_BY_MEMBER")\n@Deprecated("Use
append(value: Any?) instead", ReplaceWith("append(value = obj)"),
DeprecationLevel.WARNING)\n@kotlin.internal.InlineOnly\npublic inline fun StringBuilder.append(obj: Any?):
StringBuilder = this.append(obj)\n\n/**\n * Builds new string by populating newly created [StringBuilder] using
provided [builderAction]\n * and then converting it to [String].\n *\n@kotlin.internal.InlineOnly\npublic inline fun
buildString(builderAction: String Builder.() -> Unit): String {\n    contract { callsInPlace(builderAction,
InvocationKind.EXACTLY_ONCE) }\n    return StringBuilder().apply(builderAction).toString()\n}\n\n/**\n *
Builds new string by populating newly created [StringBuilder] initialized with the given [capacity]\n * using
provided [builderAction] and then converting it to [String].\n
*\n@SinceKotlin("1.1")\n@kotlin.internal.InlineOnly\npublic inline fun buildString(capacity: Int, builderAction:
String Builder.() -> Unit): String {\n    contract { callsInPlace(builderAction, InvocationKind.EXACTLY_ONCE)
}\n    return StringBuilder(capacity).apply(builderAction).toString()\n}\n\n/**\n * Appends all arguments to the
given String Builder.\n *\n@public fun StringBuilder.append(vararg value: String?): String Builder {\n    for (item in
value)\n        append(item)\n    return this\n}\n\n/**\n * Appends all arguments to the given String Builder.\n
*\n@public fun StringBuilder.append(vararg value: Any?): String Builder {\n    for (item in value)\n        append(item)\n    return this\n}\n\n/**\n * Appends a line feed character (`\n`) to this String Builder.\n
*\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun StringBuilder.appendLine():
StringBuilder = append("\n")\n\n/**\n * Appends [value] to this [StringBuilder], followed by a line feed character
(`\n`).\n *\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun StringBuilder.appendLine(value:
CharSequence?): String Builder = append(value).appendLine()\n\n/**\n * Appends [value] to this [StringBuilder],
followed by a line feed character (`\n`).\n *\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline fun
StringBuilder.appendLine(value: String?): String Builder = append(value).appendLine()\n\n/**\n * Appends [value] to
this [StringBuilder], followed by a line feed character (`\n`).

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*\/n@SinceKotlin("1.4")n@kotlin.internal.InlineOnlynpublic inline fun StringBuilder.appendLine(value: Any?):
StringBuilder = append(value).appendLine()\n\n/** Appends [value] to this [StringBuilder], followed by a line feed
character (`\n`). */n@SinceKotlin("1.4")n@kotlin.internal.InlineOnlynpublic inline fun
StringBuilder.appendLine(value: CharArray): StringBuilder = append(value).appendLine()\n\n/** Appends [value]
to this [StringBuilder], followed by a line feed character (`\n`).
*\/n@SinceKotlin("1.4")n@kotlin.internal.InlineOnlynpublic inline fun StringBuilder.appendLine(value: Char):
StringBuilder = append(value).appendLine()\n\n/** Appends [value] to this [StringBuilder], followed by a line feed
character (`\n`). */n@SinceKotlin("1.4")n@kotlin.internal.InlineOnlynpublic inline fun
StringBuilder.appendLine(value: Boolean): StringBuilder = append(value).appendLine()\n\n/* Copyright 2010-
2021 JetBrains s.r.o. and Kotlin Programming Language contributors. Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file. */npackage kotlin.textnimport
kotlin.js.RegExp\n\n@kotlin.internal.InlineOnlyninternal actual inline fun String.nativeIndexOf(ch: Char,
fromIndex: Int): Int = nativeIndexOf(ch.toString(), fromIndex)\n\n@kotlin.internal.InlineOnlyninternal actual
inline fun String.nativeLastIndexOf(ch: Char, fromIndex: Int): Int = nativeLastIndexOf(ch.toString(),
fromIndex)\n\n/** Returns `true` if this string starts with the specified prefix.
*\/n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")npublic actual fun
String.startsWith(prefix: String, ignoreCase: Boolean = false): Boolean {n if (!ignoreCase)n return
nativeStartsWith(prefix, 0)\n else\n return regionMatches(0, prefix, 0, prefix.length, ignoreCase)\n}\n\n/** Returns `true` if a substring of this string starting at the specified offset [startIndex] starts with the specified prefix.
*\/n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")npublic actual fun
String.startsWith(prefix: String, startIndex: Int, ignoreCase: Boolean = false): Boolean {n if (!ignoreCase)n
return nativeStartsWith(prefix, startIndex)\n else\n return regionMatches(startIndex, prefix, 0, prefix.length,
ignoreCase)\n}\n\n/** Returns `true` if this string ends with the specified suffix.
*\/n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")npublic actual fun
String.endsWith(suffix: String, ignoreCase: Boolean = false): Boolean {n if (!ignoreCase)n return
nativeEndsWith(suffix)\n else\n return regionMatches(length - suffix.length, suffix, 0, suffix.length,
ignoreCase)\n}\n\n@Deprecated("Use Regex.matches() instead",
ReplaceWith("regex.toRegex().matches(this)"))n@DeprecatedSinceKotlin(warningSince = "1.6")npublic fun
String.matches(regex: String): Boolean {n @Suppress("DEPRECATION")n val result = this.match(regex)\n
return result != null && result.size != 0}\n\n/** Returns `true` if this string is empty or consists solely of
whitespace characters.
*\/n * @sample samples.text.Strings.stringIsBlank\n *\/npublic actual fun
CharSequence.isBlank(): Boolean = length == 0 || indices.all { this[it].isWhitespace() }\n\n/** Returns `true` if
this string is equal to [other], optionally ignoring character case.
*\/n * Two strings are considered to be equal if they have the same length and the same character at the same index.
*\/n * If [ignoreCase] is true, the result of `Char.uppercaseChar().lowercaseChar()` on each character is compared.
*\/n * @param ignoreCase `true` to ignore character case when comparing strings. By default `false`.
*\/n
*\/n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")npublic actual fun
String?.equals(other: String?, ignoreCase: Boolean = false): Boolean {n if (this == null) return other == null\n if
(other == null) return false\n if (!ignoreCase) return this == other\n if (this.length != other.length) return
false\n\n for (index in 0 until this.length) {n val thisChar = this[index]\n val otherChar = other[index]\n
if (!thisChar.equals(otherChar, ignoreCase)) {n return false\n }n }\n\n return true}\n\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")npublic actual fun
CharSequence.regionMatches(thisOffset: Int, other: CharSequence, otherOffset: Int, length: Int, ignoreCase:
Boolean = false): Boolean =\n regionMatchesImpl(thisOffset, other, otherOffset, length, ignoreCase)\n\n/** Returns a copy of this string having its first letter titlecased using the rules of the default locale, or the original string if it's empty or already starts with a title case letter.
*\/n * The title case of a character is usually the same as its upper case with several exceptions.
*\/n * The particular list of characters with the special title case form depends on the underlying platform.
*\/n * @sample samples.text.Strings.capitalize\n *\/n@Deprecated("Use

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replaceFirstChar instead.', ReplaceWith("replaceFirstChar { if (it.isLowerCase()) it.titlecase() else it.toString()
}"))\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic actual fun String.capitalize(): String {\n    return if
(isNotEmpty()) substring(0, 1).uppercase() + substring(1) else this\n}\n\n/**\n * Returns a copy of this string having
its first letter lowercased using the rules of the default locale,\n * or the original string if it's empty or already starts
with a lower case letter.\n * \n * @sample samples.text.Strings.decapitalize\n */\n@Deprecated("Use
replaceFirstChar instead.', ReplaceWith("replaceFirstChar { it.lowercase()
}"))\n@DeprecatedSinceKotlin(warningSince = "1.5")\npublic actual fun String.decapitalize(): String {\n    return
if (isNotEmpty()) substring(0, 1).lowercase() + substring(1) else this\n}\n\n/**\n * Returns a string containing this
char sequence repeated [n] times.\n * \n * @throws [IllegalArgumentException] when n < 0.\n * @sample
samples.text.Strings.repeat\n */\npublic actual fun CharSequence.repeat(n: Int): String {\n    require(n >= 0) {\n
"Count 'n' must be non-negative, but was $n." }\n    return when (n) {\n        0 -> ""\n        1 -> this.toString()\n
else -> {\n        var result = ""\n        if (!isEmpty()) {\n            var s = this.toString()\n            var count =
n\n            while (true) {\n                if ((count and 1) == 1) {\n                    result += s\n                }\n
                count = count ushr 1\n                if (count == 0) {\n                    break\n                }\n                s +=
s\n            }\n        }\n        return result\n    }\n}\n}\n\n/**\n * Returns a new string obtained by
replacing all occurrences of the [oldValue] substring in this string\n * with the specified [newValue] string.\n * \n *
@sample samples.text.Strings.replace\n */\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual fun
String.replace(oldValue: String, newValue: String, ignoreCase: Boolean = false): String =\n    nativeReplace(Regex(Regex.escape(oldValue), if (ignoreCase) "gui" else "gu"),
Regex.nativeEscapeReplacement(newValue))\n}\n\n/**\n * Returns a new string with all occurrences of [oldChar]
replaced with [newChar].\n * \n * @sample samples.text.Strings.replace\n */\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual fun
String.replace(oldChar: Char, newChar: Char, ignoreCase: Boolean = false): String =\n    nativeReplace(Regex(Regex.escape(oldChar.toString()), if (ignoreCase) "gui" else "gu"),
newChar.toString())\n}\n\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGUMENTS")\npublic actual
fun String.replaceFirst(oldValue: String, newValue: String, ignoreCase: Boolean = false): String =\n    nativeReplace(Regex(Regex.escape(oldValue), if (ignoreCase) "ui" else "u"),
Regex.nativeEscapeReplacement(newValue))\n}\n\n@Suppress("ACTUAL_FUNCTION_WITH_DEFAULT_ARGU
MENTS")\npublic actual fun String.replaceFirst(oldChar: Char, newChar: Char, ignoreCase: Boolean = false):
String =\n    nativeReplace(Regex(Regex.escape(oldChar.toString()), if (ignoreCase) "ui" else "u"),
newChar.toString())\n}\n\n"/**\n * Copyright 2010-2019 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin.text\n\n/**\n * Returns the negative [size] if [throwOnMalformed] is
false, throws [CharacterCodingException] otherwise. *\nprivate fun malformed(size: Int, index: Int,
throwOnMalformed: Boolean): Int {\n    if (throwOnMalformed) throw CharacterCodingException("Malformed
sequence starting at ${index - 1}")\n    return -size\n}\n\n/**\n * Returns code point corresponding to UTF-16
surrogate pair,\n * where the first of the pair is the [high] and the second is in the [string] at the [index].\n * Returns
zero if the pair is malformed and [throwOnMalformed] is false.\n * \n * @throws CharacterCodingException if the
pair is malformed and [throwOnMalformed] is true.\n */\nprivate fun codePointFromSurrogate(string: String, high:
Int, index: Int, endIndex: Int, throwOnMalformed: Boolean): Int {\n    if (high !in 0xD800..0xDBFF || index >=
endIndex) {\n        return malformed(0, index, throwOnMalformed)\n    }\n    val low = string[index].code\n    if
(low !in 0xDC00..0xDFFF) {\n        return malformed(0, index, throwOnMalformed)\n    }\n    return 0x10000 +
((high and 0x3FF) shl 10) or (low and 0x3FF)\n}\n}\n\n/**\n * Returns code point corresponding to UTF-8 sequence of
two bytes,\n * where the first byte of the sequence is the [byte1] and the second byte is in the [bytes] array at the
[index].\n * Returns zero if the sequence is malformed and [throwOnMalformed] is false.\n * \n * @throws
CharacterCodingException if the sequence of two bytes is malformed and [throwOnMalformed] is true.\n */\nprivate fun codePointFrom2(bytes: ByteArray, byte1: Int, index: Int, endIndex: Int, throwOnMalformed:

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Boolean): Int {\n  if (byte1 and 0x1E == 0 || index >= endIndex) {\n    return malformed(0, index,
throwOnMalformed)\n  }\n  val byte2 = bytes[index].toInt()\n  if (byte2 and 0xC0 != 0x80) {\n    return
malformed(0, index, throwOnMalformed)\n  }\n  return (byte1 shl 6) xor byte2 xor 0xF80}\n\n/**\n * Returns
code point corresponding to UTF-8 sequence of three bytes,\n * where the first byte of the sequence is the [byte1]
and the others are in the [bytes] array starting from the [index].\n * Returns a non-positive value indicating number
of bytes from [bytes] included in malformed sequence\n * if the sequence is malformed and [throwOnMalformed] is
false.\n * @throws CharacterCodingException if the sequence of three bytes is malformed and
[throwOnMalformed] is true.\n */\nprivate fun codePointFrom3(bytes: ByteArray, byte1: Int, index: Int, endIndex:
Int, throwOnMalformed: Boolean): Int {\n  if (index >= endIndex) {\n    return malformed(0, index,
throwOnMalformed)\n  }\n  val byte2 = bytes[index].toInt()\n  if (byte1 and 0xF == 0) {\n    if (byte2 and
0xE0 != 0xA0) {\n      // Non-shortest form\n      return malformed(0, index, throwOnMalformed)\n    }\n  }
else if (byte1 and 0xF == 0xD) {\n    if (byte2 and 0xE0 != 0x80) {\n      // Surrogate code point\n
return malformed(0, index, throwOnMalformed)\n    }\n  } else if (byte2 and 0xC0 != 0x80) {\n    return
malformed(0, index, throwOnMalformed)\n  }\n  if (index + 1 == endIndex) {\n    return malformed(1, index,
throwOnMalformed)\n  }\n  val byte3 = bytes[index + 1].toInt()\n  if (byte3 and 0xC0 != 0x80) {\n    return
malformed(1, index, throwOnMalformed)\n  }\n  return (byte1 shl 12) xor (byte2 shl 6) xor byte3 xor -
0x1E080}\n\n/**\n * Returns code point corresponding to UTF-8 sequence of four bytes,\n * where the first byte
of the sequence is the [byte1] and the others are in the [bytes] array starting from the [index].\n * Returns a non-
positive value indicating number of bytes from [bytes] included in malformed sequence\n * if the sequence is
malformed and [throwOnMalformed] is false.\n * @throws CharacterCodingException if the sequence of four
bytes is malformed and [throwOnMalformed] is true.\n */\nprivate fun codePointFrom4(bytes: ByteArray, byte1:
Int, index: Int, endIndex: Int, throwOnMalformed: Boolean): Int {\n  if (index >= endIndex) {\n    malformed(0,
index, throwOnMalformed)\n  }\n  val byte2 = bytes[index].toInt()\n  if (byte1 and 0xF == 0x0) {\n    if
(byte2 and 0xF0 <= 0x80) {\n      // Non-shortest form\n      return malformed(0, index,
throwOnMalformed)\n    }\n  } else if (byte1 and 0xF == 0x4) {\n    if (byte2 and 0xF0 != 0x80) {\n      //
Out of Unicode code points domain (larger than U+10FFFF)\n      return malformed(0, index,
throwOnMalformed)\n    }\n  } else if (byte1 and 0xF > 0x4) {\n    return malformed(0, index,
throwOnMalformed)\n  } else if (byte2 and 0xC0 != 0x80) {\n    return malformed(0, index,
throwOnMalformed)\n  }\n  if (index + 1 == endIndex) {\n    return malformed(1, index,
throwOnMalformed)\n  }\n  val byte3 = bytes[index + 1].toInt()\n  if (byte3 and 0xC0 != 0x80) {\n    return
malformed(1, index, throwOnMalformed)\n  }\n  if (index + 2 == endIndex) {\n    return malformed(2, index,
throwOnMalformed)\n  }\n  val byte4 = bytes[index + 2].toInt()\n  if (byte4 and 0xC0 != 0x80) {\n    return
malformed(2, index, throwOnMalformed)\n  }\n  return (byte1 shl 18) xor (byte2 shl 12) xor (byte3 shl 6) xor
byte4 xor 0x381F80}\n\n/**\n * Maximum number of bytes needed to encode a single char.\n * Code points in
`0..0x7F` are encoded in a single byte.\n * Code points in `0x80..0x7FF` are encoded in two bytes.\n * Code points
in `0x800..0xD7FF` or in `0xE000..0xFFFF` are encoded in three bytes.\n * Surrogate code points in
`0xD800..0xDFFF` are not Unicode scalar values, therefore aren't encoded.\n * Code points in
`0x10000..0x10FFFF` are represented by a pair of surrogate `Char`s and are encoded in four bytes.\n */\nprivate
const val MAX_BYTES_PER_CHAR = 3\n\n/**\n * The byte sequence a malformed UTF-16 char sequence is
replaced by.\n */\nprivate val REPLACEMENT_BYTE_SEQUENCE: ByteArray = byteArrayOf(0xEF.toByte(),
0xBF.toByte(), 0xBD.toByte())\n\n/**\n * Encodes the [string] using UTF-8 and returns the resulting [ByteArray].\n
*\n * @param string the string to encode.\n * @param startIndex the start offset (inclusive) of the substring to
encode.\n * @param endIndex the end offset (exclusive) of the substring to encode.\n * @param
throwOnMalformed whether to throw on malformed char sequence or replace by the
[REPLACEMENT_BYTE_SEQUENCE].\n * @throws CharacterCodingException if the char sequence is
malformed and [throwOnMalformed] is true.\n */\nprivate fun encodeUtf8(string: String, startIndex: Int, endIndex:
Int, throwOnMalformed: Boolean): ByteArray {\n  require(startIndex >= 0 && endIndex <= string.length &&
startIndex <= endIndex)\n  val bytes = ByteArray((endIndex - startIndex) * MAX_BYTES_PER_CHAR)\n  var

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byteIndex = 0\n    var charIndex = startIndex\n\n    while (charIndex < endIndex) {\n        val code =
string[charIndex++].code\n        when {\n            code < 0x80 ->{\n                bytes[byteIndex++] = code.toByteArray()\n                code < 0x800 -> {\n                    bytes[byteIndex++] = ((code shr 6) or 0xC0).toByte()\n                }\n                bytes[byteIndex++] = ((code and 0x3F) or 0x80).toByte()\n            }\n            code < 0xD800 || code >= 0xE000 ->
{\n                bytes[byteIndex++] = ((code shr 12) or 0xE0).toByte()\n                bytes[byteIndex++] = (((code shr 6)
and 0x3F) or 0x80).toByte()\n                bytes[byteIndex++] = ((code and 0x3F) or 0x80).toByte()\n            }\n            else -> { // Surrogate char value\n                val codePoint = codePointFromSurrogate(string, code, charIndex,
endIndex, throwOnMalformed)\n                if (codePoint <= 0) {\n                    bytes[byteIndex++] =
REPLACEMENT_BYTE_SEQUENCE[0]\n                    bytes[byteIndex++] =
REPLACEMENT_BYTE_SEQUENCE[1]\n                    bytes[byteIndex++] =
REPLACEMENT_BYTE_SEQUENCE[2]\n                } else {\n                    bytes[byteIndex++] = ((codePoint shr
18) or 0xF0).toByte()\n                    bytes[byteIndex++] = (((codePoint shr 12) and 0x3F) or 0x80).toByte()\n                    bytes[byteIndex++] = (((codePoint shr 6) and 0x3F) or 0x80).toByte()\n                    bytes[byteIndex++] =
(((codePoint and 0x3F) or 0x80).toByte()\n                    charIndex++\n                }\n            }\n        }\n    }\n    return if (bytes.size == byteIndex) bytes else bytes.copyOf(byteIndex)\n}

/**\n * The character a malformed UTF-8 byte sequence is replaced by.\n */\nprivate const val REPLACEMENT_CHAR = "\uFFFF"\n

/**\n * Decodes the UTF-8 [bytes] array and returns the resulting [String].\n */\n * @param bytes the byte array to decode.\n * @param startIndex the start offset (inclusive) of the array to be decoded.\n * @param endIndex the end offset (exclusive) of the array to be encoded.\n * @param throwOnMalformed whether to throw on malformed byte sequence or replace by the [REPLACEMENT_CHAR].\n * @throws CharacterCodingException if the array is malformed UTF-8 byte sequence and [throwOnMalformed] is true.\n */\ninternal fun decodeUtf8(bytes: ByteArray, startIndex: Int, endIndex: Int, throwOnMalformed: Boolean): String {\n    require(startIndex >= 0 && endIndex <= bytes.size && startIndex <= endIndex)\n    var byteIndex = startIndex\n    val stringBuilder = StringBuilder()\n    while (byteIndex < endIndex) {\n        val byte = bytes[byteIndex++].toInt()\n        when {\n            byte >= 0 ->{\n                stringBuilder.append(byte.toChar())\n                byte shr 5 == -2 -> {\n                    val code = codePointFrom2(bytes, byte, byteIndex, endIndex, throwOnMalformed)\n                    if (code <= 0) {\n                        stringBuilder.append(REPLACEMENT_CHAR)\n                        byteIndex += -code\n                    } else {\n                        stringBuilder.append(code.toChar())\n                        byteIndex += 1\n                    }\n                }\n                byte shr 4 == -2 -> {\n                    val code = codePointFrom3(bytes, byte, byteIndex, endIndex, throwOnMalformed)\n                    if (code <= 0) {\n                        stringBuilder.append(REPLACEMENT_CHAR)\n                        byteIndex += -code\n                    } else {\n                        stringBuilder.append(code.toChar())\n                        byteIndex += 2\n                    }\n                }\n            }\n            byte shr 3 == -2 -> {\n                val code = codePointFrom4(bytes, byte, byteIndex, endIndex, throwOnMalformed)\n                if (code <= 0) {\n                    stringBuilder.append(REPLACEMENT_CHAR)\n                    byteIndex += -code\n                } else {\n                    val high = (code - 0x10000) shr 10 or 0xD800\n                    val low = (code and 0x3FF) or 0xDC00\n                    stringBuilder.append(high.toChar())\n                    stringBuilder.append(low.toChar())\n                    byteIndex += 3\n                }\n            }\n            else -> {\n                malformed(0, byteIndex, throwOnMalformed)\n                stringBuilder.append(REPLACEMENT_CHAR)\n            }\n        }\n    }\n    return stringBuilder.toString()\n}

/**\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\npackage kotlin\n\n/**\n * Returns the detailed description of this throwable with its stack trace.\n */\n * The detailed description includes:\n * - the short description (see [Throwable.toString]) of this throwable;\n * - the complete stack trace;\n * - detailed descriptions of the exceptions that were [suppressed][suppressedExceptions] in order to deliver this exception;\n * - the detailed description of each throwable in the [Throwable.cause] chain.\n */\n@SinceKotlin("1.4")\npublic actual fun Throwable.stackTraceToString(): String = ExceptionTraceBuilder().buildFor(this)\n\n/**\n * Prints the [detailed description][Throwable.stackTraceToString] of this throwable to console error output.\n */\n@SinceKotlin("1.4")\npublic actual fun Throwable.printStackTrace() {\n    console.error(this.stackTraceToString())\n}\n\n/**\n * Adds the specified exception to the list of exceptions that

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were\n * suppressed in order to deliver this exception.\n *\n@SinceKotlin("1.4")\npublic actual fun
Throwable.addSuppressed(exception: Throwable) {\n if (this !== exception) {\n val suppressed =
this.asDynamic()._suppressed.unsafeCast<MutableList<Throwable>?>()\n if (suppressed == null) {\n
this.asDynamic()._suppressed = mutableListOf(exception)\n } else {\n suppressed.add(exception)\n
}\n }\n}\n\n**\n * Returns a list of all exceptions that were suppressed in order to deliver this exception.\n
*\n@SinceKotlin("1.4")\npublic actual val Throwable.suppressedExceptions: List<Throwable>\n get() {\n
return this.asDynamic()._suppressed?.unsafeCast<List<Throwable>>() ?: emptyList()\n }\n\nprivate class
ExceptionTraceBuilder {\n private val target = StringBuilder()\n private val visited = arrayOf<Throwable>()\n
private var topStack: String = ""\n private var topStackStart: Int = 0\n fun buildFor(exception: Throwable):
String {\n exception.dumpFullTrace("", "")\n return target.toString()\n }\n\n private fun
hasSeen(exception: Throwable): Boolean = visited.any { it === exception }\n\n private fun
Throwable.dumpFullTrace(indent: String, qualifier: String) {\n this.dumpSelfTrace(indent, qualifier) ||
return\n\n var cause = this.cause\n while (cause != null) {\n cause.dumpSelfTrace(indent, "Caused
by: ") || return\n cause = cause.cause\n }\n }\n\n private fun Throwable.dumpSelfTrace(indent:
String, qualifier: String): Boolean {\n target.append(indent).append(qualifier)\n val shortInfo =
this.toString()\n if (hasSeen(this)) {\n target.append("[CIRCULAR REFERENCE, SEE ABOVE:
").append(shortInfo).append("]\n")\n return false\n }\n visited.asDynamic().push(this)\n\n var
stack = this.asDynamic().stack as String?\n if (stack != null) {\n val stackStart =
stack.indexOf(shortInfo).let { if (it < 0) 0 else it + shortInfo.length }\n if (stackStart == 0)
target.append(shortInfo).append("\n")\n if (topStack.isEmpty()) {\n topStack = stack\n
topStackStart = stackStart\n } else {\n stack = dropCommonFrames(stack, stackStart)\n }\n
if (indent.isNotEmpty()) {\n // indent stack, but avoid indenting exception message lines\n val
messageLines = if (stackStart == 0) 0 else 1 + shortInfo.count { c -> c == '\n' }\n
stack.lineSequence().forEachIndexed { index: Int, line: String ->\n if (index >= messageLines)
target.append(indent)\n target.append(line).append("\n")\n }\n } else {\n
target.append(stack).append("\n")\n }\n } else {\n target.append(shortInfo).append("\n")\n
}\n\n val suppressed = suppressedExceptions\n if (suppressed.isNotEmpty()) {\n val
suppressedIndent = indent + " " for (s in suppressed) {\n s.dumpFullTrace(suppressedIndent,
"Suppressed: ")\n }\n }\n return true\n }\n\n private fun dropCommonFrames(stack: String,
stackStart: Int): String {\n var commonFrames: Int = 0\n var lastBreak: Int = 0\n var preLastBreak: Int
= 0\n for (pos in 0 until minOf(topStack.length - topStackStart, stack.length - stackStart)) {\n val c =
stack[stack.lastIndex - pos]\n if (c != topStack[topStack.lastIndex - pos]) break\n if (c == '\n') {\n
commonFrames += 1\n preLastBreak = lastBreak\n lastBreak = pos\n }\n }\n
if (commonFrames <= 1) return stack\n while (preLastBreak > 0 && stack[stack.lastIndex - (preLastBreak - 1)]
== '\n')\n preLastBreak -= 1\n // leave 1 common frame to ease matching with the top exception stack\n
return stack.dropLast(preLastBreak) + "... and ${commonFrames - 1} more common stack frames skipped"\n
}\n}\n\n**\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this
source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n\npackage kotlin.time\nimport kotlin.js.json\nimport kotlin.math.*\n\ninternal actual inline val
durationAssertionsEnabled: Boolean get() = true\n\ninternal actual fun formatToExactDecimals(value: Double,
decimals: Int): String {\n val rounded = if (decimals == 0) {\n value\n } else {\n val pow =
10.0.pow(decimals)\n JsMath.round(abs(value) * pow) / pow * sign(value)\n }\n return if (abs(rounded) <
1e21) {\n // toFixed switches to scientific format after 1e21\n
rounded.asDynamic().toFixed(decimals).unsafeCast<String>()\n } else {\n // toPrecision outputs the specified
number of digits, but only for positive numbers\n val positive = abs(rounded)\n val positiveString =
positive.asDynamic().toPrecision(ceil(log10(positive)) + decimals).unsafeCast<String>()\n if (rounded < 0) "-"
+ positiveString\n } else positiveString\n }\n}\n\ninternal actual fun formatUpToDecimals(value: Double,
decimals: Int): String {\n return value.asDynamic().toLocaleString("en-us", json("maximumFractionDigits" to

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decimals)).unsafeCast<String>()\n}\n", /*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage
kotlin.time\n\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalTime::class)\n\npublic actual enum class
DurationUnit(internal val scale: Double) {\n    /*\n    * Time unit representing one nanosecond, which is 1/1000 of
a microsecond.\n    */\n    NANOSECONDS(1e0),\n    /*\n    * Time unit representing one microsecond, which is
1/1000 of a millisecond.\n    */\n    MICROSECONDS(1e3),\n    /*\n    * Time unit representing one millisecond,
which is 1/1000 of a second.\n    */\n    MILLISECONDS(1e6),\n    /*\n    * Time unit representing one second.\n    */\n    SECONDS(1e9),\n    /*\n    * Time unit representing one minute.\n    */\n    MINUTES(60e9),\n    /*\n    * Time unit representing one hour.\n    */\n    HOURS(3600e9),\n    /*\n    * Time unit representing one day,
which is always equal to 24 hours.\n    */\n    DAYS(86400e9);\n}\n\n\n@SinceKotlin("1.3")\n\ninternal actual fun
convertDurationUnit(value: Double, sourceUnit: DurationUnit, targetUnit: DurationUnit): Double {\n    val
sourceCompareTarget = sourceUnit.scale.compareTo(targetUnit.scale)\n    return when {\n
sourceCompareTarget > 0 -> value * (sourceUnit.scale / targetUnit.scale)\n    sourceCompareTarget < 0 -> value /
(targetUnit.scale / sourceUnit.scale)\n    else -> value\n    }\n}\n\n\n@SinceKotlin("1.5")\n\ninternal actual fun
convertDurationUnitOverflow(value: Long, sourceUnit: DurationUnit, targetUnit: DurationUnit): Long {\n    val
sourceCompareTarget = sourceUnit.scale.compareTo(targetUnit.scale)\n    return when {\n
sourceCompareTarget > 0 -> value * (sourceUnit.scale / targetUnit.scale).toLong()\n    sourceCompareTarget < 0
-> value / (targetUnit.scale / sourceUnit.scale).toLong()\n    else -> value\n    }\n}\n\n\n@SinceKotlin("1.5")\n\ninternal actual fun convertDurationUnit(value: Long, sourceUnit: DurationUnit,
targetUnit: DurationUnit): Long {\n    val sourceCompareTarget = sourceUnit.scale.compareTo(targetUnit.scale)\n
return when {\n    sourceCompareTarget > 0 -> {\n        val scale = (sourceUnit.scale /
targetUnit.scale).toLong()\n        val result = value * scale\n        when {\n            result / scale == value ->
result\n            value > 0 -> Long.MAX_VALUE\n            else -> Long.MIN_VALUE\n        }\n    }\n    sourceCompareTarget < 0 -> value / (targetUnit.scale / sourceUnit.scale).toLong()\n    else -> value\n    }\n}\n}\n\n", /*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of
this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.time\n\nimport org.w3c.performance.GlobalPerformance\n\nimport
org.w3c.performance.Performance\n\n\n@SinceKotlin("1.3")\n\n@ExperimentalTime\n\ninternal actual object
MonotonicTimeSource : TimeSource {\n    private val actualSource: TimeSource = run {\n        val isNode:
Boolean = js("typeof process !== 'undefined' && process.versions && !process.versions.node")\n        if
(isNode)\n            HrTimeSource(js("process").unsafeCast<Process>())\n        else\n
js("self").unsafeCast<GlobalPerformance?>()?.performance?.let(::PerformanceTimeSource)\n        ?:
DateNowTimeSource\n    }\n    override fun markNow(): TimeMark = actualSource.markNow()\n}\n\n\ninternal
external interface Process {\n    fun hrtime(time: Array<Double> = definedExternally):
Array<Double>\n}\n\n\n@SinceKotlin("1.3")\n\n@ExperimentalTime\n\ninternal class HrTimeSource(val process:
Process) : TimeSource {\n    override fun markNow(): TimeMark = object : TimeMark() {\n        val startedAt =
process.hrtime()\n        override fun elapsedNow(): Duration =\n            process.hrtime(startedAt).let { (seconds,
nanos) -> seconds.toDuration(DurationUnit.SECONDS) + nanos.toDuration(DurationUnit.NANOSECONDS) }\n    }\n    override fun toString(): String =
\n    \"TimeSource(process.hrtime())\"\n}\n\n\n@SinceKotlin("1.3")\n\n@ExperimentalTime\n\ninternal class
PerformanceTimeSource(val performance: Performance) : AbstractDoubleTimeSource(unit =
DurationUnit.MILLISECONDS) {\n    override fun read(): Double = performance.now()\n    override fun toString():
String = \"TimeSource(self.performance.now())\"\n}\n\n\n@SinceKotlin("1.3")\n\n@ExperimentalTime\n\ninternal
object DateNowTimeSource : AbstractDoubleTimeSource(unit = DurationUnit.MILLISECONDS) {\n    override
fun read(): Double = kotlin.js.Date.now()\n    override fun toString(): String = \"TimeSource(Date.now())\"\n}\n\n", /*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code
is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage

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kotlinx.dom\n\nimport org.w3c.dom.*\nimport kotlin.contracts.*\n\n/**\n * Creates a new element with the\n specified [name].\n *\n * The element is initialized with the specified [init] function.\n */\n@SinceKotlin("1.4")\npublic fun Document.createElement(name: String, init: Element.() -> Unit): Element {\n    contract { callsInPlace(init, InvocationKind.EXACTLY_ONCE) }\n    return\n        createElement(name).apply(init)\n}\n\n/**\n * Appends a newly created element with the specified [name] to this\n element.\n *\n * The element is initialized with the specified [init] function.\n */\n@SinceKotlin("1.4")\npublic fun\nElement.appendElement(name: String, init: Element.() -> Unit): Element {\n    contract { callsInPlace(init,\n        InvocationKind.EXACTLY_ONCE) }\n    return ownerDocument!!.createElement(name, init).also {\n        appendChild(it) }\n}\n\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language\n contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the\n license/LICENSE.txt file.\n */\n\npackage kotlinx.dom\nimport org.w3c.dom.*\n\n/**\n * Returns true if the element\n has the given CSS class style in its 'class' attribute\n */\n@SinceKotlin("1.4")\nfun Element.hasClass(cssClass:\nString): Boolean = className.matches("\\s*(\\s+)$cssClass(\\s+.*)"\\.toRegex())\n\n/**\n * Adds CSS class\n to element. Has no effect if all specified classes are already in class attribute of the element\n *\n * @return true if at\n least one class has been added\n */\n@SinceKotlin("1.4")\nfun Element.addClass(vararg cssClasses: String):\nBoolean {\n    val missingClasses = cssClasses.filterNot { hasClass(it) }\n    if (missingClasses.isNotEmpty()) {\n        val presentClasses = className.trim()\n        className = buildString {\n            append(presentClasses)\n            if\n                (!presentClasses.isEmpty()) {\n                append(" ")\n            }\n            missingClasses.joinTo(this, " ")\n        }\n        return true\n    }\n    return false\n}\n\n/**\n * Removes all [cssClasses] from element. Has no effect if all\n specified classes are missing in class attribute of the element\n *\n * @return true if at least one class has been\n removed\n */\n@SinceKotlin("1.4")\nfun Element.removeClass(vararg cssClasses: String): Boolean {\n    if\n        (cssClasses.any { hasClass(it) }) {\n        val toBeRemoved = cssClasses.toSet()\n        className =\n            className.trim().split("\\s+"\\.toRegex()).filter { it !in toBeRemoved }.joinToString(" ")\n        return true\n    }\n    return false\n}\n\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language\n contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the\n license/LICENSE.txt file.\n */\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("StringsKt")\n\npackage\nkotlin.text\n\n/**\n * Converts the string into a regular expression [Regex] with the default options.\n */\n@kotlin.internal.InlineOnly\npublic inline fun String.toRegex(): Regex = Regex(this)\n\n/**\n * Converts the\n string into a regular expression [Regex] with the specified single [option].\n */\n@kotlin.internal.InlineOnly\npublic\ninline fun String.toRegex(option: RegexOption): Regex = Regex(this, option)\n\n/**\n * Converts the string into a\n regular expression [Regex] with the specified set of [options].\n */\n@kotlin.internal.InlineOnly\npublic inline fun\nString.toRegex(options: Set<RegexOption>): Regex = Regex(this, options)\n\n"/*\n * Copyright 2010-2018\n JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the\n Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlinx.dom\nimport\norg.w3c.dom.*\n\n/**\n * Gets a value indicating whether this node is a TEXT_NODE or a\n CDATA_SECTION_NODE.\n */\n@SinceKotlin("1.4")\npublic val Node.isText: Boolean\n    get() = nodeType == Node.TEXT_NODE || nodeType == Node.CDATA_SECTION_NODE\n\n/**\n * Gets a value indicating\n whether this node is an [Element].\n */\n@SinceKotlin("1.4")\npublic val Node.isElement: Boolean\n    get() =\n        nodeType == Node.ELEMENT_NODE\n}\n\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming\n Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the\n license/LICENSE.txt file.\n */\n\npackage kotlinx.dom\nimport org.w3c.dom.*\n\n/**\n * Removes all the children\n from this node.\n */\n@SinceKotlin("1.4")\npublic fun Node.clear() {\n    while (hasChildNodes()) {\n        removeChild(firstChild!)\n    }\n}\n\n/**\n * Creates text node and append it to the element.\n *\n * @return this\n element\n */\n@SinceKotlin("1.4")\nfun Element.appendText(text: String): Element {\n    appendChild(ownerDocument!!.createTextNode(text))\n    return this\n}\n\n"/*\n * Copyright 2010-2019 JetBrains\n s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0\n license that can be found in the license/LICENSE.txt file.\n */\n\npackage org.w3c.dom\n@Deprecated("Use

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UnionMessagePortOrWindowProxy instead.\", ReplaceWith(\\UnionMessagePortOrWindowProxy\\))\n\ntypealias
UnionMessagePortOrWindow = UnionMessagePortOrWindowProxy\n\n@Deprecated(\\Use `as` instead.\",
ReplaceWith(\\`as`\\))\nvar HTMLLinkElement.as_\n    get() = `as`\n    set(value) {\n        `as` = value\n    }\n\n@Deprecated(\\Use `is` instead.\", ReplaceWith(\\`is`\\))\nvar ElementCreationOptions.is_\n    get() = `is`\n    set(value) {\n        `is` = value\n    }, /*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT EDIT!\n\n// See
github.com/kotlin/dukat for details\n\npackage org.khronos.webgl\n\nimport kotlin.js.*\nimport
org.w3c.dom.*\nimport org.w3c.dom.events.*\n\npublic external interface WebGLContextAttributes {\n    var
alpha: Boolean? /* = true */\n        get() = definedExternally\n        set(value) = definedExternally\n    var depth:
Boolean? /* = true */\n        get() = definedExternally\n        set(value) = definedExternally\n    var stencil: Boolean?
/* = false */\n        get() = definedExternally\n        set(value) = definedExternally\n    var antialias: Boolean? /* =
true */\n        get() = definedExternally\n        set(value) = definedExternally\n    var premultipliedAlpha: Boolean?
/* = true */\n        get() = definedExternally\n        set(value) = definedExternally\n    var preserveDrawingBuffer:
Boolean? /* = false */\n        get() = definedExternally\n        set(value) = definedExternally\n    var
preferLowPowerToHighPerformance: Boolean? /* = false */\n        get() = definedExternally\n        set(value) =
definedExternally\n    var failIfMajorPerformanceCaveat: Boolean? /* = false */\n        get() = definedExternally\n
        set(value) = definedExternally\n}\n\n@Suppress(\\INVISIBLE_REFERENCE\\",
\\INVISIBLE_MEMBER\\")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun WebGLContextAttributes(alpha:
Boolean? = true, depth: Boolean? = true, stencil: Boolean? = false, antialias: Boolean? = true, premultipliedAlpha:
Boolean? = true, preserveDrawingBuffer: Boolean? = false, preferLowPowerToHighPerformance: Boolean? = false,
failIfMajorPerformanceCaveat: Boolean? = false): WebGLContextAttributes {\n    val o = js(\\({})\\)\n
o[\\alpha\\"] = alpha\n    o[\\depth\\"] = depth\n    o[\\stencil\\"] = stencil\n    o[\\antialias\\"] = antialias\n
o[\\premultipliedAlpha\\"] = premultipliedAlpha\n    o[\\preserveDrawingBuffer\\"] = preserveDrawingBuffer\n
o[\\preferLowPowerToHighPerformance\\"] = preferLowPowerToHighPerformance\n
o[\\failIfMajorPerformanceCaveat\\"] = failIfMajorPerformanceCaveat\n    return o\n}\n\npublic external abstract
class WebGLObject\n\n/**\n * Exposes the JavaScript
[WebGLBuffer](https://developer.mozilla.org/en/docs/Web/API/WebGLBuffer) to Kotlin\n */\n\npublic external
abstract class WebGLBuffer : WebGLObject\n\n/**\n * Exposes the JavaScript
[WebGLFramebuffer](https://developer.mozilla.org/en/docs/Web/API/WebGLFramebuffer) to Kotlin\n */\n\npublic
external abstract class WebGLFramebuffer : WebGLObject\n\n/**\n * Exposes the JavaScript
[WebGLProgram](https://developer.mozilla.org/en/docs/Web/API/WebGLProgram) to Kotlin\n */\n\npublic external
abstract class WebGLProgram : WebGLObject\n\n/**\n * Exposes the JavaScript
[WebGLRenderbuffer](https://developer.mozilla.org/en/docs/Web/API/WebGLRenderbuffer) to Kotlin\n */\n\npublic
external abstract class WebGLRenderbuffer : WebGLObject\n\n/**\n * Exposes the JavaScript
[WebGLShader](https://developer.mozilla.org/en/docs/Web/API/WebGLShader) to Kotlin\n */\n\npublic external
abstract class WebGLShader : WebGLObject\n\n/**\n * Exposes the JavaScript
[WebGLTexture](https://developer.mozilla.org/en/docs/Web/API/WebGLTexture) to Kotlin\n */\n\npublic external
abstract class WebGLTexture : WebGLObject\n\n/**\n * Exposes the JavaScript
[WebGLUniformLocation](https://developer.mozilla.org/en/docs/Web/API/WebGLUniformLocation) to Kotlin\n */\n\n
public external abstract class WebGLUniformLocation\n\n/**\n * Exposes the JavaScript
[WebGLActiveInfo](https://developer.mozilla.org/en/docs/Web/API/WebGLActiveInfo) to Kotlin\n */\n\npublic
external abstract class WebGLActiveInfo {\n    open val size: Int\n    open val type: Int\n    open val name:
String\n}\n\n/**\n * Exposes the JavaScript
[WebGLShaderPrecisionFormat](https://developer.mozilla.org/en/docs/Web/API/WebGLShaderPrecisionFormat) to
Kotlin\n */\n\npublic external abstract class WebGLShaderPrecisionFormat {\n    open val rangeMin: Int\n    open val
rangeMax: Int\n    open val precision:
Int\n}\n\n@Suppress(\\NESTED_CLASS_IN_EXTERNAL_INTERFACE\\")\n\npublic external interface

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WebGLRenderingContextBase {
    val canvas: HTMLCanvasElement
    val drawingBufferWidth: Int
    val drawingBufferHeight: Int
    fun getContextAttributes(): WebGLContextAttributes?
    fun isContextLost(): Boolean
    fun getSupportedExtensions(): Array<String>?
    fun getExtension(name: String): dynamic
    fun activeTexture(texture: Int)
    fun attachShader(program: WebGLProgram?, shader: WebGLShader?)
    fun bindAttribLocation(program: WebGLProgram?, index: Int, name: String)
    fun bindBuffer(target: Int, buffer: WebGLBuffer?)
    fun bindFramebuffer(target: Int, framebuffer: WebGLFramebuffer?)
    fun bindRenderbuffer(target: Int, renderbuffer: WebGLRenderbuffer?)
    fun bindTexture(target: Int, texture: WebGLTexture?)
    fun blendColor(red: Float, green: Float, blue: Float, alpha: Float)
    fun blendEquation(mode: Int)
    fun blendEquationSeparate(modeRGB: Int, modeAlpha: Int)
    fun blendFunc(sfactor: Int, dfactor: Int)
    fun blendFuncSeparate(srcRGB: Int, dstRGB: Int, srcAlpha: Int, dstAlpha: Int)
    fun bufferData(target: Int, size: Int, usage: Int)
    fun bufferData(target: Int, data: BufferDataSource?, usage: Int)
    fun bufferSubData(target: Int, offset: Int, data: BufferDataSource?)
    fun checkFramebufferStatus(target: Int): Int
    fun clear(mask: Int)
    fun clearColor(red: Float, green: Float, blue: Float, alpha: Float)
    fun clearDepth(depth: Float)
    fun clearStencil(s: Int)
    fun colorMask(red: Boolean, green: Boolean, blue: Boolean, alpha: Boolean)
    fun compileShader(shader: WebGLShader?)
    fun compressedTexImage2D(target: Int, level: Int, internalformat: Int, width: Int, height: Int, border: Int, data: ArrayBufferView)
    fun compressedTexSubImage2D(target: Int, level: Int, xoffset: Int, yoffset: Int, width: Int, height: Int, format: Int, data: ArrayBufferView)
    fun copyTexImage2D(target: Int, level: Int, internalformat: Int, x: Int, y: Int, width: Int, height: Int, border: Int)
    fun copyTexSubImage2D(target: Int, level: Int, xoffset: Int, yoffset: Int, x: Int, y: Int, width: Int, height: Int)
    fun createBuffer(): WebGLBuffer?
    fun createFramebuffer(): WebGLFramebuffer?
    fun createProgram(): WebGLProgram?
    fun createRenderbuffer(): WebGLRenderbuffer?
    fun createShader(type: Int): WebGLShader?
    fun createTexture(): WebGLTexture?
    fun cullFace(mode: Int)
    fun deleteBuffer(buffer: WebGLBuffer?)
    fun deleteFramebuffer(framebuffer: WebGLFramebuffer?)
    fun deleteProgram(program: WebGLProgram?)
    fun deleteRenderbuffer(renderbuffer: WebGLRenderbuffer?)
    fun deleteShader(shader: WebGLShader?)
    fun deleteTexture(texture: WebGLTexture?)
    fun depthFunc(func: Int)
    fun depthMask(flag: Boolean)
    fun depthRange(zNear: Float, zFar: Float)
    fun detachShader(program: WebGLProgram?, shader: WebGLShader?)
    fun disable(cap: Int)
    fun disableVertexArray(index: Int)
    fun drawArrays(mode: Int, first: Int, count: Int)
    fun drawElements(mode: Int, count: Int, type: Int, offset: Int)
    fun enable(cap: Int)
    fun enableVertexArray(index: Int)
    fun finish()
    fun flush()
    fun framebufferRenderbuffer(target: Int, attachment: Int, renderbuffertarget: Int, renderbuffer: WebGLRenderbuffer?)
    fun framebufferTexture2D(target: Int, attachment: Int, textarget: Int, texture: WebGLTexture?, level: Int)
    fun frontFace(mode: Int)
    fun generateMipmap(target: Int)
    fun getActiveAttrib(program: WebGLProgram?, index: Int): WebGLActiveInfo?
    fun getActiveUniform(program: WebGLProgram?, index: Int): WebGLActiveInfo?
    fun getAttachedShaders(program: WebGLProgram?): Array<WebGLShader>?
    fun getAttribLocation(program: WebGLProgram?, name: String): Int
    fun getBufferParameter(target: Int, pname: Int): Any?
    fun getParameter(pname: Int): Any?
    fun getError(): Int
    fun getFramebufferAttachmentParameter(target: Int, attachment: Int, pname: Int): Any?
    fun getProgramParameter(program: WebGLProgram?, pname: Int): Any?
    fun getProgramInfoLog(program: WebGLProgram?): String?
    fun getRenderbufferParameter(target: Int, pname: Int): Any?
    fun getShaderParameter(shader: WebGLShader?, pname: Int): Any?
    fun getShaderPrecisionFormat(shadertype: Int, precisiontype: Int): WebGLShaderPrecisionFormat?
    fun getShaderInfoLog(shader: WebGLShader?): String?
    fun getShaderSource(shader: WebGLShader?): String?
    fun getTexParameter(target: Int, pname: Int): Any?
    fun getUniform(program: WebGLProgram?, location: WebGLUniformLocation?): Any?
    fun getUniformLocation(program: WebGLProgram?, name: String): WebGLUniformLocation?
    fun getVertexAttrib(index: Int, pname: Int): Any?
    fun getVertexAttribOffset(index: Int, pname: Int): Int
    fun hint(target: Int, mode: Int)
    fun isBuffer(buffer: WebGLBuffer?): Boolean
    fun isEnabled(cap: Int): Boolean
    fun isFramebuffer(framebuffer: WebGLFramebuffer?): Boolean
    fun isProgram(program: WebGLProgram?): Boolean
    fun

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isRenderbuffer(renderbuffer: WebGLRenderbuffer?): Boolean\n fun isShader(shader: WebGLShader?): Boolean\n
fun isTexture(texture: WebGLTexture?): Boolean\n fun lineWidth(width: Float)\n fun linkProgram(program:
WebGLProgram?)\n fun pixelStorei(pname: Int, param: Int)\n fun polygonOffset(factor: Float, units: Float)\n
fun readPixels(x: Int, y: Int, width: Int, height: Int, format: Int, type: Int, pixels: ArrayBufferView?)\n fun
renderbufferStorage(target: Int, internalformat: Int, width: Int, height: Int)\n fun sampleCoverage(value: Float,
invert: Boolean)\n fun scissor(x: Int, y: Int, width: Int, height: Int)\n fun shaderSource(shader: WebGLShader?,
source: String)\n fun stencilFunc(func: Int, ref: Int, mask: Int)\n fun stencilFuncSeparate(face: Int, func: Int, ref:
Int, mask: Int)\n fun stencilMask(mask: Int)\n fun stencilMaskSeparate(face: Int, mask: Int)\n fun
stencilOp(fail: Int, zfail: Int, zpass: Int)\n fun stencilOpSeparate(face: Int, fail: Int, zfail: Int, zpass: Int)\n fun
texImage2D(target: Int, level: Int, internalformat: Int, width: Int, height: Int, border: Int, format: Int, type: Int, pixels:
ArrayBufferView?)\n fun texImage2D(target: Int, level: Int, internalformat: Int, format: Int, type: Int, source:
TexImageSource?)\n fun texParameterf(target: Int, pname: Int, param: Float)\n fun texParameteri(target: Int,
pname: Int, param: Int)\n fun texSubImage2D(target: Int, level: Int, xoffset: Int, yoffset: Int, width: Int, height: Int,
format: Int, type: Int, pixels: ArrayBufferView?)\n fun texSubImage2D(target: Int, level: Int, xoffset: Int, yoffset:
Int, format: Int, type: Int, source: TexImageSource?)\n fun uniform1f(location: WebGLUniformLocation?, x:
Float)\n fun uniform1fv(location: WebGLUniformLocation?, v: Float32Array)\n fun uniform1fv(location:
WebGLUniformLocation?, v: Array<Float>)\n fun uniform1i(location: WebGLUniformLocation?, x: Int)\n fun
uniform1iv(location: WebGLUniformLocation?, v: Int32Array)\n fun uniform1iv(location:
WebGLUniformLocation?, v: Array<Int>)\n fun uniform2f(location: WebGLUniformLocation?, x: Float, y:
Float)\n fun uniform2fv(location: WebGLUniformLocation?, v: Float32Array)\n fun uniform2fv(location:
WebGLUniformLocation?, v: Array<Float>)\n fun uniform2i(location: WebGLUniformLocation?, x: Int, y: Int)\n
fun uniform2iv(location: WebGLUniformLocation?, v: Int32Array)\n fun uniform2iv(location:
WebGLUniformLocation?, v: Array<Int>)\n fun uniform3f(location: WebGLUniformLocation?, x: Float, y: Float,
z: Float)\n fun uniform3fv(location: WebGLUniformLocation?, v: Float32Array)\n fun uniform3fv(location:
WebGLUniformLocation?, v: Array<Float>)\n fun uniform3i(location: WebGLUniformLocation?, x: Int, y: Int, z:
Int)\n fun uniform3iv(location: WebGLUniformLocation?, v: Int32Array)\n fun uniform3iv(location:
WebGLUniformLocation?, v: Array<Int>)\n fun uniform4f(location: WebGLUniformLocation?, x: Float, y: Float,
z: Float, w: Float)\n fun uniform4fv(location: WebGLUniformLocation?, v: Float32Array)\n fun
uniform4fv(location: WebGLUniformLocation?, v: Array<Float>)\n fun uniform4i(location:
WebGLUniformLocation?, x: Int, y: Int, z: Int, w: Int)\n fun uniform4iv(location: WebGLUniformLocation?, v:
Int32Array)\n fun uniform4iv(location: WebGLUniformLocation?, v: Array<Int>)\n fun
uniformMatrix2fv(location: WebGLUniformLocation?, transpose: Boolean, value: Float32Array)\n fun
uniformMatrix2fv(location: WebGLUniformLocation?, transpose: Boolean, value: Array<Float>)\n fun
uniformMatrix3fv(location: WebGLUniformLocation?, transpose: Boolean, value: Float32Array)\n fun
uniformMatrix3fv(location: WebGLUniformLocation?, transpose: Boolean, value: Array<Float>)\n fun
uniformMatrix4fv(location: WebGLUniformLocation?, transpose: Boolean, value: Float32Array)\n fun
uniformMatrix4fv(location: WebGLUniformLocation?, transpose: Boolean, value: Array<Float>)\n fun
useProgram(program: WebGLProgram?)\n fun validateProgram(program: WebGLProgram?)\n fun
vertexAttrib1f(index: Int, x: Float)\n fun vertexAttrib1fv(index: Int, values: dynamic)\n fun
vertexAttrib2f(index: Int, x: Float, y: Float)\n fun vertexAttrib2fv(index: Int, values: dynamic)\n fun
vertexAttrib3f(index: Int, x: Float, y: Float, z: Float)\n fun vertexAttrib3fv(index: Int, values: dynamic)\n fun
vertexAttrib4f(index: Int, x: Float, y: Float, z: Float, w: Float)\n fun vertexAttrib4fv(index: Int, values: dynamic)\n
fun vertexAttribPointer(index: Int, size: Int, type: Int, normalized: Boolean, stride: Int, offset: Int)\n fun
viewport(x: Int, y: Int, width: Int, height: Int)\n\n companion object {\n val DEPTH_BUFFER_BIT: Int\n
val STENCIL_BUFFER_BIT: Int\n val COLOR_BUFFER_BIT: Int\n val POINTS: Int\n val LINES:
Int\n val LINE_LOOP: Int\n val LINE_STRIP: Int\n val TRIANGLES: Int\n val
TRIANGLE_STRIP: Int\n val TRIANGLE_FAN: Int\n val ZERO: Int\n val ONE: Int\n val
SRC_COLOR: Int\n val ONE_MINUS_SRC_COLOR: Int\n val SRC_ALPHA: Int\n val

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ONE_MINUS_SRC_ALPHA: Int\n val DST_ALPHA: Int\n val ONE_MINUS_DST_ALPHA: Int\n
 val DST_COLOR: Int\n val ONE_MINUS_DST_COLOR: Int\n val SRC_ALPHA_SATURATE: Int\n
 val FUNC_ADD: Int\n val BLEND_EQUATION: Int\n val BLEND_EQUATION_RGB: Int\n val
 BLEND_EQUATION_ALPHA: Int\n val FUNC_SUBTRACT: Int\n val FUNC_REVERSE_SUBTRACT:
 Int\n val BLEND_DST_RGB: Int\n val BLEND_SRC_RGB: Int\n val BLEND_DST_ALPHA: Int\n
 val BLEND_SRC_ALPHA: Int\n val CONSTANT_COLOR: Int\n val
 ONE_MINUS_CONSTANT_COLOR: Int\n val CONSTANT_ALPHA: Int\n val
 ONE_MINUS_CONSTANT_ALPHA: Int\n val BLEND_COLOR: Int\n val ARRAY_BUFFER: Int\n
 val ELEMENT_ARRAY_BUFFER: Int\n val ARRAY_BUFFER_BINDING: Int\n val
 ELEMENT_ARRAY_BUFFER_BINDING: Int\n val STREAM_DRAW: Int\n val STATIC_DRAW: Int\n
 val DYNAMIC_DRAW: Int\n val BUFFER_SIZE: Int\n val BUFFER_USAGE: Int\n val
 CURRENT_VERTEX_ATTRIB: Int\n val FRONT: Int\n val BACK: Int\n val FRONT_AND_BACK:
 Int\n val CULL_FACE: Int\n val BLEND: Int\n val DITHER: Int\n val STENCIL_TEST: Int\n
 val DEPTH_TEST: Int\n val SCISSOR_TEST: Int\n val POLYGON_OFFSET_FILL: Int\n val
 SAMPLE_ALPHA_TO_COVERAGE: Int\n val SAMPLE_COVERAGE: Int\n val NO_ERROR: Int\n
 val INVALID_ENUM: Int\n val INVALID_VALUE: Int\n val INVALID_OPERATION: Int\n val
 OUT_OF_MEMORY: Int\n val CW: Int\n val CCW: Int\n val LINE_WIDTH: Int\n val
 ALIASED_POINT_SIZE_RANGE: Int\n val ALIASED_LINE_WIDTH_RANGE: Int\n val
 CULL_FACE_MODE: Int\n val FRONT_FACE: Int\n val DEPTH_RANGE: Int\n val
 DEPTH_WRITEMASK: Int\n val DEPTH_CLEAR_VALUE: Int\n val DEPTH_FUNC: Int\n val
 STENCIL_CLEAR_VALUE: Int\n val STENCIL_FUNC: Int\n val STENCIL_FAIL: Int\n val
 STENCIL_PASS_DEPTH_FAIL: Int\n val STENCIL_PASS_DEPTH_PASS: Int\n val STENCIL_REF:
 Int\n val STENCIL_VALUE_MASK: Int\n val STENCIL_WRITEMASK: Int\n val
 STENCIL_BACK_FUNC: Int\n val STENCIL_BACK_FAIL: Int\n val
 STENCIL_BACK_PASS_DEPTH_FAIL: Int\n val STENCIL_BACK_PASS_DEPTH_PASS: Int\n val
 STENCIL_BACK_REF: Int\n val STENCIL_BACK_VALUE_MASK: Int\n val
 STENCIL_BACK_WRITEMASK: Int\n val VIEWPORT: Int\n val SCISSOR_BOX: Int\n val
 COLOR_CLEAR_VALUE: Int\n val COLOR_WRITEMASK: Int\n val UNPACK_ALIGNMENT: Int\n
 val PACK_ALIGNMENT: Int\n val MAX_TEXTURE_SIZE: Int\n val MAX_VIEWPORT_DIMS: Int\n
 val SUBPIXEL_BITS: Int\n val RED_BITS: Int\n val GREEN_BITS: Int\n val BLUE_BITS: Int\n
 val ALPHA_BITS: Int\n val DEPTH_BITS: Int\n val STENCIL_BITS: Int\n val
 POLYGON_OFFSET_UNITS: Int\n val POLYGON_OFFSET_FACTOR: Int\n val
 TEXTURE_BINDING_2D: Int\n val SAMPLE_BUFFERS: Int\n val SAMPLES: Int\n val
 SAMPLE_COVERAGE_VALUE: Int\n val SAMPLE_COVERAGE_INVERT: Int\n val
 COMPRESSED_TEXTURE_FORMATS: Int\n val DONT_CARE: Int\n val FASTEST: Int\n val
 NICEST: Int\n val GENERATE_MIPMAP_HINT: Int\n val BYTE: Int\n val UNSIGNED_BYTE:
 Int\n val SHORT: Int\n val UNSIGNED_SHORT: Int\n val INT: Int\n val UNSIGNED_INT: Int\n
 val FLOAT: Int\n val DEPTH_COMPONENT: Int\n val ALPHA: Int\n val RGB: Int\n val
 RGBA: Int\n val LUMINANCE: Int\n val LUMINANCE_ALPHA: Int\n val
 UNSIGNED_SHORT_4_4_4_4: Int\n val UNSIGNED_SHORT_5_5_5_1: Int\n val
 UNSIGNED_SHORT_5_6_5: Int\n val FRAGMENT_SHADER: Int\n val VERTEX_SHADER: Int\n
 val MAX_VERTEX_ATTRIBS: Int\n val MAX_VERTEX_UNIFORM_VECTORS: Int\n val
 MAX_VARYING_VECTORS: Int\n val MAX_COMBINED_TEXTURE_IMAGE_UNITS: Int\n val
 MAX_VERTEX_TEXTURE_IMAGE_UNITS: Int\n val MAX_TEXTURE_IMAGE_UNITS: Int\n val
 MAX_FRAGMENT_UNIFORM_VECTORS: Int\n val SHADER_TYPE: Int\n val DELETE_STATUS:
 Int\n val LINK_STATUS: Int\n val VALIDATE_STATUS: Int\n val ATTACHED_SHADERS: Int\n
 val ACTIVE_UNIFORMS: Int\n val ACTIVE_ATTRIBUTES: Int\n val
 SHADING_LANGUAGE_VERSION: Int\n val CURRENT_PROGRAM: Int\n val NEVER: Int\n val

LESS: Int\n val EQUAL: Int\n val LEQUAL: Int\n val GREATER: Int\n val NOTEQUAL: Int\n
 val GEQUAL: Int\n val ALWAYS: Int\n val KEEP: Int\n val REPLACE: Int\n val INCR: Int\n
 val DECR: Int\n val INVERT: Int\n val INCR_WRAP: Int\n val DECR_WRAP: Int\n val
 VENDOR: Int\n val RENDERER: Int\n val VERSION: Int\n val NEAREST: Int\n val LINEAR:
 Int\n val NEAREST_MIPMAP_NEAREST: Int\n val LINEAR_MIPMAP_NEAREST: Int\n val
 NEAREST_MIPMAP_LINEAR: Int\n val LINEAR_MIPMAP_LINEAR: Int\n val
 TEXTURE_MAG_FILTER: Int\n val TEXTURE_MIN_FILTER: Int\n val TEXTURE_WRAP_S: Int\n
 val TEXTURE_WRAP_T: Int\n val TEXTURE_2D: Int\n val TEXTURE: Int\n val
 TEXTURE_CUBE_MAP: Int\n val TEXTURE_BINDING_CUBE_MAP: Int\n val
 TEXTURE_CUBE_MAP_POSITIVE_X: Int\n val TEXTURE_CUBE_MAP_NEGATIVE_X: Int\n val
 TEXTURE_CUBE_MAP_POSITIVE_Y: Int\n val TEXTURE_CUBE_MAP_NEGATIVE_Y: Int\n val
 TEXTURE_CUBE_MAP_POSITIVE_Z: Int\n val TEXTURE_CUBE_MAP_NEGATIVE_Z: Int\n val
 MAX_CUBE_MAP_TEXTURE_SIZE: Int\n val TEXTURE0: Int\n val TEXTURE1: Int\n val
 TEXTURE2: Int\n val TEXTURE3: Int\n val TEXTURE4: Int\n val TEXTURE5: Int\n val
 TEXTURE6: Int\n val TEXTURE7: Int\n val TEXTURE8: Int\n val TEXTURE9: Int\n val
 TEXTURE10: Int\n val TEXTURE11: Int\n val TEXTURE12: Int\n val TEXTURE13: Int\n val
 TEXTURE14: Int\n val TEXTURE15: Int\n val TEXTURE16: Int\n val TEXTURE17: Int\n val
 TEXTURE18: Int\n val TEXTURE19: Int\n val TEXTURE20: Int\n val TEXTURE21: Int\n val
 TEXTURE22: Int\n val TEXTURE23: Int\n val TEXTURE24: Int\n val TEXTURE25: Int\n val
 TEXTURE26: Int\n val TEXTURE27: Int\n val TEXTURE28: Int\n val TEXTURE29: Int\n val
 TEXTURE30: Int\n val TEXTURE31: Int\n val ACTIVE_TEXTURE: Int\n val REPEAT: Int\n
 val CLAMP_TO_EDGE: Int\n val MIRRORED_REPEAT: Int\n val FLOAT_VEC2: Int\n val
 FLOAT_VEC3: Int\n val FLOAT_VEC4: Int\n val INT_VEC2: Int\n val INT_VEC3: Int\n val
 INT_VEC4: Int\n val BOOL: Int\n val BOOL_VEC2: Int\n val BOOL_VEC3: Int\n val
 BOOL_VEC4: Int\n val FLOAT_MAT2: Int\n val FLOAT_MAT3: Int\n val FLOAT_MAT4: Int\n
 val SAMPLER_2D: Int\n val SAMPLER_CUBE: Int\n val VERTEX_ATTRIB_ARRAY_ENABLED:
 Int\n val VERTEX_ATTRIB_ARRAY_SIZE: Int\n val VERTEX_ATTRIB_ARRAY_STRIDE: Int\n
 val VERTEX_ATTRIB_ARRAY_TYPE: Int\n val VERTEX_ATTRIB_ARRAY_NORMALIZED: Int\n
 val VERTEX_ATTRIB_ARRAY_POINTER: Int\n val VERTEX_ATTRIB_ARRAY_BUFFER_BINDING:
 Int\n val IMPLEMENTATION_COLOR_READ_TYPE: Int\n val
 IMPLEMENTATION_COLOR_READ_FORMAT: Int\n val COMPILE_STATUS: Int\n val
 LOW_FLOAT: Int\n val MEDIUM_FLOAT: Int\n val HIGH_FLOAT: Int\n val LOW_INT: Int\n
 val MEDIUM_INT: Int\n val HIGH_INT: Int\n val FRAMEBUFFER: Int\n val RENDERBUFFER:
 Int\n val RGBA4: Int\n val RGB5_A1: Int\n val RGB565: Int\n val DEPTH_COMPONENT16:
 Int\n val STENCIL_INDEX: Int\n val STENCIL_INDEX8: Int\n val DEPTH_STENCIL: Int\n val
 RENDERBUFFER_WIDTH: Int\n val RENDERBUFFER_HEIGHT: Int\n val
 RENDERBUFFER_INTERNAL_FORMAT: Int\n val RENDERBUFFER_RED_SIZE: Int\n val
 RENDERBUFFER_GREEN_SIZE: Int\n val RENDERBUFFER_BLUE_SIZE: Int\n val
 RENDERBUFFER_ALPHA_SIZE: Int\n val RENDERBUFFER_DEPTH_SIZE: Int\n val
 RENDERBUFFER_STENCIL_SIZE: Int\n val FRAMEBUFFER_ATTACHMENT_OBJECT_TYPE: Int\n
 val FRAMEBUFFER_ATTACHMENT_OBJECT_NAME: Int\n val
 FRAMEBUFFER_ATTACHMENT_TEXTURE_LEVEL: Int\n val
 FRAMEBUFFER_ATTACHMENT_TEXTURE_CUBE_MAP_FACE: Int\n val COLOR_ATTACHMENT0:
 Int\n val DEPTH_ATTACHMENT: Int\n val STENCIL_ATTACHMENT: Int\n val
 DEPTH_STENCIL_ATTACHMENT: Int\n val NONE: Int\n val FRAMEBUFFER_COMPLETE: Int\n
 val FRAMEBUFFER_INCOMPLETE_ATTACHMENT: Int\n val
 FRAMEBUFFER_INCOMPLETE_MISSING_ATTACHMENT: Int\n val
 FRAMEBUFFER_INCOMPLETE_DIMENSIONS: Int\n val FRAMEBUFFER_UNSUPPORTED: Int\n

val FLOAT: Int\n
 val DEPTH_COMPONENT: Int\n
 val ALPHA: Int\n
 val RGB: Int\n
 val RGBA: Int\n
 val LUMINANCE: Int\n
 val LUMINANCE_ALPHA: Int\n
 val UNSIGNED_SHORT_4_4_4_4: Int\n
 val UNSIGNED_SHORT_5_5_5_1: Int\n
 val UNSIGNED_SHORT_5_6_5: Int\n
 val FRAGMENT_SHADER: Int\n
 val VERTEX_SHADER: Int\n
 val MAX_VERTEX_ATTRIBS: Int\n
 val MAX_VERTEX_UNIFORM_VECTORS: Int\n
 val MAX_VARYING_VECTORS: Int\n
 val MAX_COMBINED_TEXTURE_IMAGE_UNITS: Int\n
 val MAX_VERTEX_TEXTURE_IMAGE_UNITS: Int\n
 val MAX_TEXTURE_IMAGE_UNITS: Int\n
 val MAX_FRAGMENT_UNIFORM_VECTORS: Int\n
 val SHADER_TYPE: Int\n
 val DELETE_STATUS: Int\n
 val LINK_STATUS: Int\n
 val VALIDATE_STATUS: Int\n
 val ATTACHED_SHADERS: Int\n
 val ACTIVE_UNIFORMS: Int\n
 val ACTIVE_ATTRIBUTES: Int\n
 val SHADING_LANGUAGE_VERSION: Int\n
 val CURRENT_PROGRAM: Int\n
 val NEVER: Int\n
 val LESS: Int\n
 val EQUAL: Int\n
 val LEQUAL: Int\n
 val GREATER: Int\n
 val NOTEQUAL: Int\n
 val GEQUAL: Int\n
 val ALWAYS: Int\n
 val KEEP: Int\n
 val REPLACE: Int\n
 val INCR: Int\n
 val DECR: Int\n
 val INVERT: Int\n
 val INCR_WRAP: Int\n
 val DECR_WRAP: Int\n
 val VENDOR: Int\n
 val RENDERER: Int\n
 val VERSION: Int\n
 val NEAREST: Int\n
 val LINEAR: Int\n
 val NEAREST_MIPMAP_NEAREST: Int\n
 val LINEAR_MIPMAP_NEAREST: Int\n
 val NEAREST_MIPMAP_LINEAR: Int\n
 val LINEAR_MIPMAP_LINEAR: Int\n
 val TEXTURE_MAG_FILTER: Int\n
 val TEXTURE_MIN_FILTER: Int\n
 val TEXTURE_WRAP_S: Int\n
 val TEXTURE_WRAP_T: Int\n
 val TEXTURE_2D: Int\n
 val TEXTURE: Int\n
 val TEXTURE_CUBE_MAP: Int\n
 val TEXTURE_BINDING_CUBE_MAP: Int\n
 val TEXTURE_CUBE_MAP_POSITIVE_X: Int\n
 val TEXTURE_CUBE_MAP_NEGATIVE_X: Int\n
 val TEXTURE_CUBE_MAP_POSITIVE_Y: Int\n
 val TEXTURE_CUBE_MAP_NEGATIVE_Y: Int\n
 val TEXTURE_CUBE_MAP_POSITIVE_Z: Int\n
 val TEXTURE_CUBE_MAP_NEGATIVE_Z: Int\n
 val MAX_CUBE_MAP_TEXTURE_SIZE: Int\n
 val TEXTURE0: Int\n
 val TEXTURE1: Int\n
 val TEXTURE2: Int\n
 val TEXTURE3: Int\n
 val TEXTURE4: Int\n
 val TEXTURE5: Int\n
 val TEXTURE6: Int\n
 val TEXTURE7: Int\n
 val TEXTURE8: Int\n
 val TEXTURE9: Int\n
 val TEXTURE10: Int\n
 val TEXTURE11: Int\n
 val TEXTURE12: Int\n
 val TEXTURE13: Int\n
 val TEXTURE14: Int\n
 val TEXTURE15: Int\n
 val TEXTURE16: Int\n
 val TEXTURE17: Int\n
 val TEXTURE18: Int\n
 val TEXTURE19: Int\n
 val TEXTURE20: Int\n
 val TEXTURE21: Int\n
 val TEXTURE22: Int\n
 val TEXTURE23: Int\n
 val TEXTURE24: Int\n
 val TEXTURE25: Int\n
 val TEXTURE26: Int\n
 val TEXTURE27: Int\n
 val TEXTURE28: Int\n
 val TEXTURE29: Int\n
 val TEXTURE30: Int\n
 val TEXTURE31: Int\n
 val ACTIVE_TEXTURE: Int\n
 val REPEAT: Int\n
 val CLAMP_TO_EDGE: Int\n
 val MIRRORED_REPEAT: Int\n
 val FLOAT_VEC2: Int\n
 val FLOAT_VEC3: Int\n
 val FLOAT_VEC4: Int\n
 val INT_VEC2: Int\n
 val INT_VEC3: Int\n
 val INT_VEC4: Int\n
 val BOOL: Int\n
 val BOOL_VEC2: Int\n
 val BOOL_VEC3: Int\n
 val BOOL_VEC4: Int\n
 val FLOAT_MAT2: Int\n
 val FLOAT_MAT3: Int\n
 val FLOAT_MAT4: Int\n
 val SAMPLER_2D: Int\n
 val SAMPLER_CUBE: Int\n
 val VERTEX_ATTRIB_ARRAY_ENABLED: Int\n
 val VERTEX_ATTRIB_ARRAY_SIZE: Int\n
 val VERTEX_ATTRIB_ARRAY_STRIDE: Int\n
 val VERTEX_ATTRIB_ARRAY_TYPE: Int\n
 val VERTEX_ATTRIB_ARRAY_NORMALIZED: Int\n
 val VERTEX_ATTRIB_ARRAY_POINTER: Int\n
 val VERTEX_ATTRIB_ARRAY_BUFFER_BINDING: Int\n
 val IMPLEMENTATION_COLOR_READ_TYPE: Int\n
 val IMPLEMENTATION_COLOR_READ_FORMAT: Int\n
 val COMPILE_STATUS: Int\n
 val LOW_FLOAT: Int\n
 val MEDIUM_FLOAT: Int\n
 val HIGH_FLOAT: Int\n
 val LOW_INT: Int\n
 val MEDIUM_INT: Int\n
 val HIGH_INT: Int\n
 val FRAMEBUFFER: Int\n
 val RENDERBUFFER: Int\n
 val RGBA4: Int\n
 val RGB5_A1: Int\n
 val RGB565: Int\n
 val DEPTH_COMPONENT16: Int\n
 val STENCIL_INDEX: Int\n
 val STENCIL_INDEX8: Int\n
 val DEPTH_STENCIL: Int\n
 val RENDERBUFFER_WIDTH: Int\n
 val RENDERBUFFER_HEIGHT: Int\n
 val RENDERBUFFER_INTERNAL_FORMAT: Int\n
 val RENDERBUFFER_RED_SIZE: Int

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RENDERBUFFER_GREEN_SIZE: Int\n    val RENDERBUFFER_BLUE_SIZE: Int\n    val
RENDERBUFFER_ALPHA_SIZE: Int\n    val RENDERBUFFER_DEPTH_SIZE: Int\n    val
RENDERBUFFER_STENCIL_SIZE: Int\n    val FRAMEBUFFER_ATTACHMENT_OBJECT_TYPE: Int\n
val FRAMEBUFFER_ATTACHMENT_OBJECT_NAME: Int\n    val
FRAMEBUFFER_ATTACHMENT_TEXTURE_LEVEL: Int\n    val
FRAMEBUFFER_ATTACHMENT_TEXTURE_CUBE_MAP_FACE: Int\n    val COLOR_ATTACHMENT0:
Int\n    val DEPTH_ATTACHMENT: Int\n    val STENCIL_ATTACHMENT: Int\n    val
DEPTH_STENCIL_ATTACHMENT: Int\n    val NONE: Int\n    val FRAMEBUFFER_COMPLETE: Int\n
val FRAMEBUFFER_INCOMPLETE_ATTACHMENT: Int\n    val
FRAMEBUFFER_INCOMPLETE_MISSING_ATTACHMENT: Int\n    val
FRAMEBUFFER_INCOMPLETE_DIMENSIONS: Int\n    val FRAMEBUFFER_UNSUPPORTED: Int\n
val FRAMEBUFFER_BINDING: Int\n    val RENDERBUFFER_BINDING: Int\n    val
MAX_RENDERBUFFER_SIZE: Int\n    val INVALID_FRAMEBUFFER_OPERATION: Int\n    val
UNPACK_FLIP_Y_WEBGL: Int\n    val UNPACK_PREMULTIPLY_ALPHA_WEBGL: Int\n    val
CONTEXT_LOST_WEBGL: Int\n    val UNPACK_COLORSPACE_CONVERSION_WEBGL: Int\n    val
BROWSER_DEFAULT_WEBGL: Int\n    }\n}\n\n/**\n * Exposes the JavaScript
[WebGLContextEvent](https://developer.mozilla.org/en/docs/Web/API/WebGLContextEvent) to Kotlin\n
*/\n\npublic external open class WebGLContextEvent(type: String, eventInit: WebGLContextEventInit =
definedExternally) : Event {\n    open val statusMessage: String\n\n    companion object {\n        val NONE: Short\n        val CAPTURING_PHASE: Short\n        val AT_TARGET: Short\n        val BUBBLING_PHASE: Short\n    }\n}\n\npublic external interface WebGLContextEventInit : EventInit {\n    var statusMessage: String? /* = \"\" */\n    get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\n\npublic inline fun
WebGLContextEventInit(statusMessage: String? = \"\", bubbles: Boolean? = false, cancelable: Boolean? = false,
composed: Boolean? = false): WebGLContextEventInit {\n    val o = js(\"({})\")\n    o[\"statusMessage\"] =
statusMessage\n    o[\"bubbles\"] = bubbles\n    o[\"cancelable\"] = cancelable\n    o[\"composed\"] = composed\n
return o\n}\n\n/**\n * Exposes the JavaScript
[ArrayBuffer](https://developer.mozilla.org/en/docs/Web/API/ArrayBuffer) to Kotlin\n
*/\n\npublic external open
class ArrayBuffer(length: Int) : BufferDataSource {\n    open val byteLength: Int\n    fun slice(begin: Int, end: Int =
definedExternally): ArrayBuffer\n\n    companion object {\n        fun isView(value: Any?): Boolean\n    }\n}\n\n/**\n * Exposes the JavaScript
[ArrayBufferView](https://developer.mozilla.org/en/docs/Web/API/ArrayBufferView) to Kotlin\n
*/\n\npublic
external interface ArrayBufferView : BufferDataSource {\n    val buffer: ArrayBuffer\n    val byteOffset: Int\n    val
byteLength: Int\n}\n\n/**\n * Exposes the JavaScript
[Int8Array](https://developer.mozilla.org/en/docs/Web/API/Int8Array) to Kotlin\n
*/\n\npublic external open class
Int8Array : ArrayBufferView {\n    constructor(length: Int)\n    constructor(array: Int8Array)\n    constructor(array:
Array<Byte>)\n    constructor(buffer: ArrayBuffer, byteOffset: Int = definedExternally, length: Int =
definedExternally)\n    open val length: Int\n    override val buffer: ArrayBuffer\n    override val byteOffset: Int\n
override val byteLength: Int\n    fun set(array: Int8Array, offset: Int = definedExternally)\n    fun set(array:
Array<Byte>, offset: Int = definedExternally)\n    fun subarray(start: Int, end: Int): Int8Array\n\n    companion
object {\n        val BYTES_PER_ELEMENT: Int\n    }\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\n\npublic inline operator fun Int8Array.get(index: Int):
Byte = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\n\npublic inline operator fun Int8Array.set(index: Int,
value: Byte) { asDynamic()[index] = value }\n\n/**\n * Exposes the JavaScript
[Uint8Array](https://developer.mozilla.org/en/docs/Web/API/Uint8Array) to Kotlin\n
*/\n\npublic external open class
Uint8Array : ArrayBufferView {\n    constructor(length: Int)\n    constructor(array: Uint8Array)\n
constructor(array: Array<Byte>)\n    constructor(buffer: ArrayBuffer, byteOffset: Int = definedExternally, length:

```

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Int = definedExternally)\n  open val length: Int\n  override val buffer: ArrayBuffer\n  override val byteOffset:
Int\n  override val byteLength: Int\n  fun set(array: UInt8Array, offset: Int = definedExternally)\n  fun set(array:
Array<Byte>, offset: Int = definedExternally)\n  fun subarray(start: Int, end: Int): UInt8Array\n\n  companion
object {\n    val BYTES_PER_ELEMENT: Int\n  }\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun UInt8Array.get(index: Int):
Byte = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun UInt8Array.set(index: Int,
value: Byte) { asDynamic()[index] = value }\n\n/**\n * Exposes the JavaScript
[UInt8ClampedArray](https://developer.mozilla.org/en/docs/Web/API/UInt8ClampedArray) to Kotlin\n */\npublic
external open class UInt8ClampedArray : ArrayBufferView {\n  constructor(length: Int)\n  constructor(array:
UInt8ClampedArray)\n  constructor(array: Array<Byte>)\n  constructor(buffer: ArrayBuffer, byteOffset: Int =
definedExternally, length: Int = definedExternally)\n  open val length: Int\n  override val buffer: ArrayBuffer\n
override val byteOffset: Int\n  override val byteLength: Int\n  fun set(array: UInt8ClampedArray, offset: Int =
definedExternally)\n  fun set(array: Array<Byte>, offset: Int = definedExternally)\n  fun subarray(start: Int, end:
Int): UInt8ClampedArray\n\n  companion object {\n    val BYTES_PER_ELEMENT: Int\n  }\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun
UInt8ClampedArray.get(index: Int): Byte = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun
UInt8ClampedArray.set(index: Int, value: Byte) { asDynamic()[index] = value }\n\n/**\n * Exposes the JavaScript
[Int16Array](https://developer.mozilla.org/en/docs/Web/API/Int16Array) to Kotlin\n */\npublic external open class
Int16Array : ArrayBufferView {\n  constructor(length: Int)\n  constructor(array: Int16Array)\n
constructor(array: Array<Short>)\n  constructor(buffer: ArrayBuffer, byteOffset: Int = definedExternally, length:
Int = definedExternally)\n  open val length: Int\n  override val buffer: ArrayBuffer\n  override val byteOffset:
Int\n  override val byteLength: Int\n  fun set(array: Int16Array, offset: Int = definedExternally)\n  fun set(array:
Array<Short>, offset: Int = definedExternally)\n  fun subarray(start: Int, end: Int): Int16Array\n\n  companion
object {\n    val BYTES_PER_ELEMENT: Int\n  }\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Int16Array.get(index: Int):
Short = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Int16Array.set(index: Int,
value: Short) { asDynamic()[index] = value }\n\n/**\n * Exposes the JavaScript
[UInt16Array](https://developer.mozilla.org/en/docs/Web/API/UInt16Array) to Kotlin\n */\npublic external open
class UInt16Array : ArrayBufferView {\n  constructor(length: Int)\n  constructor(array: UInt16Array)\n
constructor(array: Array<Short>)\n  constructor(buffer: ArrayBuffer, byteOffset: Int = definedExternally, length:
Int = definedExternally)\n  open val length: Int\n  override val buffer: ArrayBuffer\n  override val byteOffset:
Int\n  override val byteLength: Int\n  fun set(array: UInt16Array, offset: Int = definedExternally)\n  fun set(array:
Array<Short>, offset: Int = definedExternally)\n  fun subarray(start: Int, end: Int): UInt16Array\n\n  companion
object {\n    val BYTES_PER_ELEMENT: Int\n  }\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun UInt16Array.get(index: Int):
Short = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun UInt16Array.set(index: Int,
value: Short) { asDynamic()[index] = value }\n\n/**\n * Exposes the JavaScript
[Int32Array](https://developer.mozilla.org/en/docs/Web/API/Int32Array) to Kotlin\n */\npublic external open class
Int32Array : ArrayBufferView {\n  constructor(length: Int)\n  constructor(array: Int32Array)\n
constructor(array: Array<Int>)\n  constructor(buffer: ArrayBuffer, byteOffset: Int = definedExternally, length: Int
= definedExternally)\n  open val length: Int\n  override val buffer: ArrayBuffer\n  override val byteOffset: Int\n
override val byteLength: Int\n  fun set(array: Int32Array, offset: Int = definedExternally)\n  fun set(array:
Array<Int>, offset: Int = definedExternally)\n  fun subarray(start: Int, end: Int): Int32Array\n\n  companion object

```

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{\n    val BYTES_PER_ELEMENT: Int\n    }\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Int32Array.get(index: Int): Int
= asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Int32Array.set(index: Int,
value: Int) { asDynamic()[index] = value }\n\n/**\n * Exposes the JavaScript
[Uint32Array](https://developer.mozilla.org/en/docs/Web/API/Uint32Array) to Kotlin\n */\npublic external open
class Uint32Array : ArrayBufferView {\n    constructor(length: Int)\n    constructor(array: Uint32Array)\n
constructor(array: Array<Int>)\n    constructor(buffer: ArrayBuffer, byteOffset: Int = definedExternally, length: Int
= definedExternally)\n    open val length: Int\n    override val buffer: ArrayBuffer\n    override val byteOffset: Int\n
override val byteLength: Int\n    fun set(array: Uint32Array, offset: Int = definedExternally)\n    fun set(array:
Array<Int>, offset: Int = definedExternally)\n    fun subarray(start: Int, end: Int): Uint32Array\n\n    companion
object {\n        val BYTES_PER_ELEMENT: Int\n    }\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Uint32Array.get(index: Int):
Int = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Uint32Array.set(index: Int,
value: Int) { asDynamic()[index] = value }\n\n/**\n * Exposes the JavaScript
[Float32Array](https://developer.mozilla.org/en/docs/Web/API/Float32Array) to Kotlin\n */\npublic external open
class Float32Array : ArrayBufferView {\n    constructor(length: Int)\n    constructor(array: Float32Array)\n
constructor(array: Array<Float>)\n    constructor(buffer: ArrayBuffer, byteOffset: Int = definedExternally, length:
Int = definedExternally)\n    open val length: Int\n    override val buffer: ArrayBuffer\n    override val byteOffset:
Int\n    override val byteLength: Int\n    fun set(array: Float32Array, offset: Int = definedExternally)\n    fun
set(array: Array<Float>, offset: Int = definedExternally)\n    fun subarray(start: Int, end: Int): Float32Array\n\n
companion object {\n        val BYTES_PER_ELEMENT: Int\n    }\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Float32Array.get(index: Int):
Float = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Float32Array.set(index: Int,
value: Float) { asDynamic()[index] = value }\n\n/**\n * Exposes the JavaScript
[Float64Array](https://developer.mozilla.org/en/docs/Web/API/Float64Array) to Kotlin\n */\npublic external open
class Float64Array : ArrayBufferView {\n    constructor(length: Int)\n    constructor(array: Float64Array)\n
constructor(array: Array<Double>)\n    constructor(buffer: ArrayBuffer, byteOffset: Int = definedExternally, length:
Int = definedExternally)\n    open val length: Int\n    override val buffer: ArrayBuffer\n    override val byteOffset:
Int\n    override val byteLength: Int\n    fun set(array: Float64Array, offset: Int = definedExternally)\n    fun
set(array: Array<Double>, offset: Int = definedExternally)\n    fun subarray(start: Int, end: Int): Float64Array\n\n
companion object {\n        val BYTES_PER_ELEMENT: Int\n    }\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Float64Array.get(index: Int):
Double = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Float64Array.set(index: Int,
value: Double) { asDynamic()[index] = value }\n\n/**\n * Exposes the JavaScript
[DataView](https://developer.mozilla.org/en/docs/Web/API/DataView) to Kotlin\n */\npublic external open class
DataView(buffer: ArrayBuffer, byteOffset: Int = definedExternally, byteLength: Int = definedExternally) :
ArrayBufferView {\n    override val buffer: ArrayBuffer\n    override val byteOffset: Int\n    override val
byteLength: Int\n    fun getInt8(byteOffset: Int): Byte\n    fun getUint8(byteOffset: Int): Byte\n    fun
getInt16(byteOffset: Int, littleEndian: Boolean = definedExternally): Short\n    fun getUint16(byteOffset: Int,
littleEndian: Boolean = definedExternally): Short\n    fun getInt32(byteOffset: Int, littleEndian: Boolean =
definedExternally): Int\n    fun getUint32(byteOffset: Int, littleEndian: Boolean = definedExternally): Int\n    fun
getFloat32(byteOffset: Int, littleEndian: Boolean = definedExternally): Float\n    fun getFloat64(byteOffset: Int,

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littleEndian: Boolean = definedExternally): Double\n fun setInt8(byteOffset: Int, value: Byte)\n fun
setUInt8(byteOffset: Int, value: Byte)\n fun setInt16(byteOffset: Int, value: Short, littleEndian: Boolean =
definedExternally)\n fun setUInt16(byteOffset: Int, value: Short, littleEndian: Boolean = definedExternally)\n
fun setInt32(byteOffset: Int, value: Int, littleEndian: Boolean = definedExternally)\n fun setUInt32(byteOffset: Int,
value: Int, littleEndian: Boolean = definedExternally)\n fun setFloat32(byteOffset: Int, value: Float, littleEndian:
Boolean = definedExternally)\n fun setFloat64(byteOffset: Int, value: Double, littleEndian: Boolean =
definedExternally)\n}\n\npublic external interface BufferDataSource\n\npublic external interface
TexImageSource", /*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n *
Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n\n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT EDIT!\n// See github.com/kotlin/dukat for
details\n\npackage org.w3c.dom.clipboard\n\nimport kotlin.js.*\nimport org.khronos.webgl.*\nimport
org.w3c.dom.*\nimport org.w3c.dom.events.*\n\npublic external interface ClipboardEventInit : EventInit {\n var
clipboardData: DataTransfer? /* = null *\n get() = definedExternally\n set(value) =
definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun ClipboardEventInit(clipboardData:
DataTransfer? = null, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false):
ClipboardEventInit {\n val o = js("{}")\n o["clipboardData"] = clipboardData\n o["bubbles"] = bubbles\n
o["cancelable"] = cancelable\n o["composed"] = composed\n return o\n}\n\n/**\n * Exposes the JavaScript
[ClipboardEvent](https://developer.mozilla.org/en/docs/Web/API/ClipboardEvent) to Kotlin\n *\npublic external
open class ClipboardEvent(type: String, eventInitDict: ClipboardEventInit = definedExternally) : Event {\n open
val clipboardData: DataTransfer?\n\n companion object {\n val NONE: Short\n val
CAPTURING_PHASE: Short\n val AT_TARGET: Short\n val BUBBLING_PHASE: Short\n
}\n}\n\n/**\n * Exposes the JavaScript [Clipboard](https://developer.mozilla.org/en/docs/Web/API/Clipboard) to
Kotlin\n *\npublic external abstract class Clipboard : EventTarget {\n fun read(): Promise<DataTransfer>\n fun
readText(): Promise<String>\n fun write(data: DataTransfer): Promise<Unit>\n fun writeText(data: String):
Promise<Unit>\n}\n\npublic external interface ClipboardPermissionDescriptor {\n var allowWithoutGesture:
Boolean? /* = false *\n get() = definedExternally\n set(value) =
definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun
ClipboardPermissionDescriptor(allowWithoutGesture: Boolean? = false): ClipboardPermissionDescriptor {\n val
o = js("{}")\n o["allowWithoutGesture"] = allowWithoutGesture\n return o\n}, /*\n * Copyright 2010-
2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n *\n\n// NOTE: THIS FILE IS AUTO-
GENERATED, DO NOT EDIT!\n// See github.com/kotlin/dukat for details\n\npackage org.w3c.dom.css\n\nimport
kotlin.js.*\nimport org.khronos.webgl.*\nimport org.w3c.dom.*\n\npublic external abstract class MediaList :
ItemArrayLike<String> {\n open var mediaText: String\n fun appendMedium(medium: String)\n fun
deleteMedium(medium: String)\n override fun item(index: Int):
String?\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun MediaList.get(index: Int):
String? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript
[StyleSheet](https://developer.mozilla.org/en/docs/Web/API/StyleSheet) to Kotlin\n *\npublic external abstract
class StyleSheet {\n open val type: String\n open val href: String?\n open val ownerNode:
UnionElementOrProcessingInstruction?\n open val parentStyleSheet: StyleSheet?\n open val title: String?\n
open val media: MediaList\n open var disabled: Boolean\n}\n\n/**\n * Exposes the JavaScript
[CSSStyleSheet](https://developer.mozilla.org/en/docs/Web/API/CSSStyleSheet) to Kotlin\n *\npublic external
abstract class CSSStyleSheet : StyleSheet {\n open val ownerRule: CSSRule?\n open val cssRules:
CSSRuleList\n fun insertRule(rule: String, index: Int): Int\n fun deleteRule(index: Int)\n}\n\n/**\n * Exposes the
JavaScript [StyleSheetList](https://developer.mozilla.org/en/docs/Web/API/StyleSheetList) to Kotlin\n *\npublic

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external abstract class StyleSheetList : ItemArrayLike<StyleSheet> {\n  override fun item(index: Int):
StyleSheet?\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun StyleSheetList.get(index: Int):
StyleSheet? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript
[LinkStyle](https://developer.mozilla.org/en/docs/Web/API/LinkStyle) to Kotlin\n *\npublic external interface
LinkStyle {\n  val sheet: StyleSheet?\n  get() = definedExternally\n}\n\n/**\n * Exposes the JavaScript
[CSSRuleList](https://developer.mozilla.org/en/docs/Web/API/CSSRuleList) to Kotlin\n *\npublic external abstract
class CSSRuleList : ItemArrayLike<CSSRule> {\n  override fun item(index: Int):
CSSRule?\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun CSSRuleList.get(index: Int):
CSSRule? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript
[CSSRule](https://developer.mozilla.org/en/docs/Web/API/CSSRule) to Kotlin\n *\npublic external abstract class
CSSRule {\n  open val type: Short\n  open var cssText: String\n  open val parentRule: CSSRule?\n  open val
parentStyleSheet: CSSStyleSheet?\n\n  companion object {\n    val STYLE_RULE: Short\n    val
CHARSET_RULE: Short\n    val IMPORT_RULE: Short\n    val MEDIA_RULE: Short\n    val
FONT_FACE_RULE: Short\n    val PAGE_RULE: Short\n    val MARGIN_RULE: Short\n    val
NAMESPACE_RULE: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[CSSStyleRule](https://developer.mozilla.org/en/docs/Web/API/CSSStyleRule) to Kotlin\n *\npublic external
abstract class CSSStyleRule : CSSRule {\n  open var selectorText: String\n  open val style:
CSSStyleDeclaration\n\n  companion object {\n    val STYLE_RULE: Short\n    val CHARSET_RULE:
Short\n    val IMPORT_RULE: Short\n    val MEDIA_RULE: Short\n    val FONT_FACE_RULE: Short\n
    val PAGE_RULE: Short\n    val MARGIN_RULE: Short\n    val NAMESPACE_RULE: Short\n
  }\n}\n\npublic external abstract class CSSImportRule : CSSRule {\n  open val href: String\n  open val media:
MediaList\n  open val styleSheet: CSSStyleSheet\n\n  companion object {\n    val STYLE_RULE: Short\n
    val CHARSET_RULE: Short\n    val IMPORT_RULE: Short\n    val MEDIA_RULE: Short\n    val
FONT_FACE_RULE: Short\n    val PAGE_RULE: Short\n    val MARGIN_RULE: Short\n    val
NAMESPACE_RULE: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[CSSGroupingRule](https://developer.mozilla.org/en/docs/Web/API/CSSGroupingRule) to Kotlin\n *\npublic
external abstract class CSSGroupingRule : CSSRule {\n  open val cssRules: CSSRuleList\n  fun insertRule(rule:
String, index: Int): Int\n  fun deleteRule(index: Int)\n\n  companion object {\n    val STYLE_RULE: Short\n
    val CHARSET_RULE: Short\n    val IMPORT_RULE: Short\n    val MEDIA_RULE: Short\n    val
FONT_FACE_RULE: Short\n    val PAGE_RULE: Short\n    val MARGIN_RULE: Short\n    val
NAMESPACE_RULE: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[CSSMediaRule](https://developer.mozilla.org/en/docs/Web/API/CSSMediaRule) to Kotlin\n *\npublic external
abstract class CSSMediaRule : CSSGroupingRule {\n  open val media: MediaList\n\n  companion object {\n
    val STYLE_RULE: Short\n    val CHARSET_RULE: Short\n    val IMPORT_RULE: Short\n    val
MEDIA_RULE: Short\n    val FONT_FACE_RULE: Short\n    val PAGE_RULE: Short\n    val
MARGIN_RULE: Short\n    val NAMESPACE_RULE: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[CSSPageRule](https://developer.mozilla.org/en/docs/Web/API/CSSPageRule) to Kotlin\n *\npublic external
abstract class CSSPageRule : CSSGroupingRule {\n  open var selectorText: String\n  open val style:
CSSStyleDeclaration\n\n  companion object {\n    val STYLE_RULE: Short\n    val CHARSET_RULE:
Short\n    val IMPORT_RULE: Short\n    val MEDIA_RULE: Short\n    val FONT_FACE_RULE: Short\n
    val PAGE_RULE: Short\n    val MARGIN_RULE: Short\n    val NAMESPACE_RULE: Short\n
  }\n}\n\npublic external abstract class CSSMarginRule : CSSRule {\n  open val name: String\n  open val style:
CSSStyleDeclaration\n\n  companion object {\n    val STYLE_RULE: Short\n    val CHARSET_RULE:
Short\n    val IMPORT_RULE: Short\n    val MEDIA_RULE: Short\n    val FONT_FACE_RULE: Short\n
    val PAGE_RULE: Short\n    val MARGIN_RULE: Short\n    val NAMESPACE_RULE: Short\n
  }\n}\n\n/**\n * Exposes the JavaScript

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[CSSNamespaceRule](https://developer.mozilla.org/en/docs/Web/API/CSSNamespaceRule) to Kotlin\n */\npublic external abstract class CSSNamespaceRule : CSSRule {\n open val namespaceURI: String\n open val prefix: String\n\n companion object {\n val STYLE_RULE: Short\n val CHARSET_RULE: Short\n val IMPORT_RULE: Short\n val MEDIA_RULE: Short\n val FONT_FACE_RULE: Short\n val PAGE_RULE: Short\n val MARGIN_RULE: Short\n val NAMESPACE_RULE: Short\n }\n}\n\n/*\n * Exposes the JavaScript

[CSSStyleDeclaration](https://developer.mozilla.org/en/docs/Web/API/CSSStyleDeclaration) to Kotlin\n */\npublic external abstract class CSSStyleDeclaration : ItemArrayLike<String> {\n open var cssText: String\n open val parentRule: CSSRule?\n open var cssFloat: String\n open var alignContent: String\n open var alignItems: String\n open var alignSelf: String\n open var animation: String\n open var animationDelay: String\n open var animationDirection: String\n open var animationDuration: String\n open var animationFillMode: String\n open var animationIterationCount: String\n open var animationName: String\n open var animationPlayState: String\n open var animationTimingFunction: String\n open var backfaceVisibility: String\n open var background: String\n open var backgroundAttachment: String\n open var backgroundClip: String\n open var backgroundColor: String\n open var backgroundImage: String\n open var backgroundOrigin: String\n open var backgroundPosition: String\n open var backgroundRepeat: String\n open var backgroundSize: String\n open var border: String\n open var borderBottom: String\n open var borderBottomColor: String\n open var borderBottomLeftRadius: String\n open var borderBottomRightRadius: String\n open var borderBottomStyle: String\n open var borderBottomWidth: String\n open var borderCollapse: String\n open var borderColor: String\n open var borderImage: String\n open var borderImageOutset: String\n open var borderImageRepeat: String\n open var borderImageSlice: String\n open var borderImageSource: String\n open var borderImageWidth: String\n open var borderLeft: String\n open var borderLeftColor: String\n open var borderLeftStyle: String\n open var borderLeftWidth: String\n open var borderRadius: String\n open var borderRight: String\n open var borderRightColor: String\n open var borderRightStyle: String\n open var borderRightWidth: String\n open var borderSpacing: String\n open var borderStyle: String\n open var borderTop: String\n open var borderTopColor: String\n open var borderTopLeftRadius: String\n open var borderTopRightRadius: String\n open var borderTopStyle: String\n open var borderTopWidth: String\n open var borderWidth: String\n open var bottom: String\n open var boxDecorationBreak: String\n open var boxShadow: String\n open var boxSizing: String\n open var breakAfter: String\n open var breakBefore: String\n open var breakInside: String\n open var captionSide: String\n open var clear: String\n open var clip: String\n open var color: String\n open var columnCount: String\n open var columnFill: String\n open var columnGap: String\n open var columnRule: String\n open var columnRuleColor: String\n open var columnRuleStyle: String\n open var columnRuleWidth: String\n open var columnSpan: String\n open var columnWidth: String\n open var columns: String\n open var content: String\n open var counterIncrement: String\n open var counterReset: String\n open var cursor: String\n open var direction: String\n open var display: String\n open var emptyCells: String\n open var filter: String\n open var flex: String\n open var flexBasis: String\n open var flexDirection: String\n open var flexFlow: String\n open var flexGrow: String\n open var flexShrink: String\n open var flexWrap: String\n open var font: String\n open var fontFamily: String\n open var fontFeatureSettings: String\n open var fontKerning: String\n open var fontLanguageOverride: String\n open var fontSize: String\n open var fontSizeAdjust: String\n open var fontStretch: String\n open var fontStyle: String\n open var fontSynthesis: String\n open var fontVariant: String\n open var fontVariantAlternates: String\n open var fontVariantCaps: String\n open var fontVariantEastAsian: String\n open var fontVariantLigatures: String\n open var fontVariantNumeric: String\n open var fontVariantPosition: String\n open var fontWeight: String\n open var hangingPunctuation: String\n open var height: String\n open var hyphens: String\n open var imageOrientation: String\n open var imageRendering: String\n open var imageResolution: String\n open var imeMode: String\n open var justifyContent: String\n open var left: String\n open var letterSpacing: String\n open var lineBreak: String\n open var lineHeight: String\n open var listStyle: String\n open var listStyleImage: String\n open var

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listStylePosition: String\n open var listStyleType: String\n open var margin: String\n open var marginBottom:
String\n open var marginLeft: String\n open var marginRight: String\n open var marginTop: String\n open
var mark: String\n open var markAfter: String\n open var markBefore: String\n open var marks: String\n
open var marqueeDirection: String\n open var marqueePlayCount: String\n open var marqueeSpeed: String\n
open var marqueeStyle: String\n open var mask: String\n open var maskType: String\n open var maxHeight:
String\n open var maxWidth: String\n open var minHeight: String\n open var minWidth: String\n open var
navDown: String\n open var navIndex: String\n open var navLeft: String\n open var navRight: String\n open
var navUp: String\n open var objectFit: String\n open var objectPosition: String\n open var opacity: String\n
open var order: String\n open var orphans: String\n open var outline: String\n open var outlineColor: String\n
open var outlineOffset: String\n open var outlineStyle: String\n open var outlineWidth: String\n open var
overflowWrap: String\n open var overflowX: String\n open var overflowY: String\n open var padding:
String\n open var paddingBottom: String\n open var paddingLeft: String\n open var paddingRight: String\n
open var paddingTop: String\n open var pageBreakAfter: String\n open var pageBreakBefore: String\n open
var pageBreakInside: String\n open var perspective: String\n open var perspectiveOrigin: String\n open var
phonemes: String\n open var position: String\n open var quotes: String\n open var resize: String\n open var
rest: String\n open var restAfter: String\n open var restBefore: String\n open var right: String\n open var
tabSize: String\n open var tableLayout: String\n open var textAlign: String\n open var textAlignLast: String\n
open var textCombineUpright: String\n open var textDecoration: String\n open var textDecorationColor:
String\n open var textDecorationLine: String\n open var textDecorationStyle: String\n open var textIndent:
String\n open var textJustify: String\n open var textOrientation: String\n open var textOverflow: String\n
open var textShadow: String\n open var textTransform: String\n open var textUnderlinePosition: String\n open
var top: String\n open var transform: String\n open var transformOrigin: String\n open var transformStyle:
String\n open var transition: String\n open var transitionDelay: String\n open var transitionDuration: String\n
open var transitionProperty: String\n open var transitionTimingFunction: String\n open var unicodeBidi:
String\n open var verticalAlign: String\n open var visibility: String\n open var voiceBalance: String\n open
var voiceDuration: String\n open var voicePitch: String\n open var voicePitchRange: String\n open var
voiceRate: String\n open var voiceStress: String\n open var voiceVolume: String\n open var whiteSpace:
String\n open var widows: String\n open var width: String\n open var wordBreak: String\n open var
wordSpacing: String\n open var wordWrap: String\n open var writingMode: String\n open var zIndex: String\n
open var _dashed_attribute: String\n open var _camel_cased_attribute: String\n open var
_webkit_cased_attribute: String\n fun getPropertyValue(property: String): String\n fun
getPropertyPriority(property: String): String\n fun setProperty(property: String, value: String, priority: String =
definedExternally)\n fun setPropertyValue(property: String, value: String)\n fun setPropertyPriority(property:
String, priority: String)\n fun removeProperty(property: String): String\n override fun item(index: Int):
String\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun
CSSStyleDeclaration.get(index: Int): String? = asDynamic()[index]\n\npublic external interface
ElementCSSInlineStyle {\n val style: CSSStyleDeclaration\n}\n\n/**\n * Exposes the JavaScript
[CSS](https://developer.mozilla.org/en/docs/Web/API/CSS) to Kotlin\n *\n\npublic external abstract class CSS {\n
companion object {\n fun escape(ident: String): String\n }\n}\n\npublic external interface
UnionElementOrProcessingInstruction, \"/*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n *\n\n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT EDIT!\n// See
github.com/kotlin/dukat for details\n\npackage org.w3c.dom.encryptedmedia\n\nimport kotlin.js.*\nimport
org.khronos.webgl.*\nimport org.w3c.dom.*\nimport org.w3c.dom.events.*\n\n/**\n * Exposes the JavaScript
[MediaKeySystemConfiguration](https://developer.mozilla.org/en/docs/Web/API/MediaKeySystemConfiguration)
to Kotlin\n *\n\npublic external interface MediaKeySystemConfiguration {\n var label: String? /* = \"\" *\n
get() = definedExternally\n set(value) = definedExternally\n var initDataTypes: Array<String>? /* = arrayOf()

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*/\n    get() = definedExternally\n    set(value) = definedExternally\n    var audioCapabilities:
Array<MediaKeySystemMediaCapability>? /* = arrayOf() */\n    get() = definedExternally\n    set(value) =
definedExternally\n    var videoCapabilities: Array<MediaKeySystemMediaCapability>? /* = arrayOf() */\n
get() = definedExternally\n    set(value) = definedExternally\n    var distinctiveIdentifier:
MediaKeysRequirement? /* = MediaKeysRequirement.OPTIONAL */\n    get() = definedExternally\n
set(value) = definedExternally\n    var persistentState: MediaKeysRequirement? /* =
MediaKeysRequirement.OPTIONAL */\n    get() = definedExternally\n    set(value) = definedExternally\n
var sessionTypes: Array<String>?\n    get() = definedExternally\n    set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun MediaKeySystemConfiguration(label:
String? = \"\", initDataTypes: Array<String>? = arrayOf(), audioCapabilities:
Array<MediaKeySystemMediaCapability>? = arrayOf(), videoCapabilities:
Array<MediaKeySystemMediaCapability>? = arrayOf(), distinctiveIdentifier: MediaKeysRequirement? =
MediaKeysRequirement.OPTIONAL, persistentState: MediaKeysRequirement? =
MediaKeysRequirement.OPTIONAL, sessionTypes: Array<String>? = undefined): MediaKeySystemConfiguration
{\n    val o = js(\"({})\")\n    o[\"label\"] = label\n    o[\"initDataTypes\"] = initDataTypes\n
o[\"audioCapabilities\"] = audioCapabilities\n    o[\"videoCapabilities\"] = videoCapabilities\n
o[\"distinctiveIdentifier\"] = distinctiveIdentifier\n    o[\"persistentState\"] = persistentState\n    o[\"sessionTypes\"]
= sessionTypes\n    return o\n}\n\npublic external interface MediaKeySystemMediaCapability {\n    var
contentType: String? /* = \"\" */\n    get() = definedExternally\n    set(value) = definedExternally\n    var
robustness: String? /* = \"\" */\n    get() = definedExternally\n    set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun
MediaKeySystemMediaCapability(contentType: String? = \"\", robustness: String? = \"\"):
MediaKeySystemMediaCapability {\n    val o = js(\"({})\")\n    o[\"contentType\"] = contentType\n
o[\"robustness\"] = robustness\n    return o\n}\n\n/**\n * Exposes the JavaScript
[MediaKeySystemAccess](https://developer.mozilla.org/en/docs/Web/API/MediaKeySystemAccess) to Kotlin\n
*/\n\npublic external abstract class MediaKeySystemAccess {\n    open val keySystem: String\n    fun
getConfiguration(): MediaKeySystemConfiguration\n    fun createMediaKeys(): Promise<MediaKeys>\n}\n\n/**\n
 * Exposes the JavaScript [MediaKeys](https://developer.mozilla.org/en/docs/Web/API/MediaKeys) to Kotlin\n
*/\n\npublic external abstract class MediaKeys {\n    fun createSession(sessionType: MediaKeySessionType =
definedExternally): MediaKeySession\n    fun setServerCertificate(serverCertificate: dynamic):
Promise<Boolean>\n}\n\n/**\n * Exposes the JavaScript
[MediaKeySession](https://developer.mozilla.org/en/docs/Web/API/MediaKeySession) to Kotlin\n
*/\n\npublic external abstract class MediaKeySession : EventTarget {\n    open val sessionId: String\n    open val expiration:
Double\n    open val closed: Promise<Unit>\n    open val keyStatuses: MediaKeyStatusMap\n    open var
onkeystatuschange: ((Event) -> dynamic)?\n    open var onmessage: ((MessageEvent) -> dynamic)?\n    fun
generateRequest(initDataType: String, initData: dynamic): Promise<Unit>\n    fun load(sessionId: String):
Promise<Boolean>\n    fun update(response: dynamic): Promise<Unit>\n    fun close(): Promise<Unit>\n    fun
remove(): Promise<Unit>\n}\n\n/**\n * Exposes the JavaScript
[MediaKeyStatusMap](https://developer.mozilla.org/en/docs/Web/API/MediaKeyStatusMap) to Kotlin\n
*/\n\npublic external abstract class MediaKeyStatusMap {\n    open val size: Int\n    fun has(keyId: dynamic): Boolean\n    fun
get(keyId: dynamic): Any?\n}\n\n/**\n * Exposes the JavaScript
[MediaKeyMessageEvent](https://developer.mozilla.org/en/docs/Web/API/MediaKeyMessageEvent) to Kotlin\n
*/\n\npublic external open class MediaKeyMessageEvent(type: String, eventInitDict: MediaKeyMessageEventInit) :
Event {\n    open val messageType: MediaKeyMessageType\n    open val message: ArrayBuffer\n\n    companion
object {\n        val NONE: Short\n        val CAPTURING_PHASE: Short\n        val AT_TARGET: Short\n        val
BUBBLING_PHASE: Short\n    }\n}\n\npublic external interface MediaKeyMessageEventInit : EventInit {\n    var

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messageType: MediaKeyMessageType? \n  var message:
ArrayBuffer? \n} \n\n@Suppress(\\"INVISIBLE_REFERENCE\\",
\\"INVISIBLE_MEMBER\\") \n@kotlin.internal.InlineOnly \npublic inline fun
MediaKeyMessageEventInit(messageType: MediaKeyMessageType?, message: ArrayBuffer?, bubbles: Boolean? =
false, cancelable: Boolean? = false, composed: Boolean? = false): MediaKeyMessageEventInit {\n  val o =
js(\\"({})\\") \n  o[\\"messageType\\"] = messageType \n  o[\\"message\\"] = message \n  o[\\"bubbles\\"] = bubbles \n
o[\\"cancelable\\"] = cancelable \n  o[\\"composed\\"] = composed \n  return o \n} \n\npublic external open class
MediaEncryptedEvent(type: String, eventInitDict: MediaEncryptedEventInit = definedExternally) : Event {\n
open val initDataType: String \n  open val initData: ArrayBuffer? \n\n  companion object {\n    val NONE:
Short \n    val CAPTURING_PHASE: Short \n    val AT_TARGET: Short \n    val BUBBLING_PHASE:
Short \n  } \n} \n\npublic external interface MediaEncryptedEventInit : EventInit {\n  var initDataType: String? /* =
\\"\" */ \n  get() = definedExternally \n  set(value) = definedExternally \n  var initData: ArrayBuffer? /* = null
*/ \n  get() = definedExternally \n  set(value) =
definedExternally \n} \n\n@Suppress(\\"INVISIBLE_REFERENCE\\",
\\"INVISIBLE_MEMBER\\") \n@kotlin.internal.InlineOnly \npublic inline fun
MediaEncryptedEventInit(initDataType: String? = \\"\", initData: ArrayBuffer? = null, bubbles: Boolean? = false,
cancelable: Boolean? = false, composed: Boolean? = false): MediaEncryptedEventInit {\n  val o = js(\\"({})\\") \n
o[\\"initDataType\\"] = initData \n  o[\\"initData\\"] = initData \n  o[\\"bubbles\\"] = bubbles \n  o[\\"cancelable\\"]
= cancelable \n  o[\\"composed\\"] = composed \n  return o \n} \n\n/* please, don't implement this interface!
*/ \n\n@JsName(\\"null\\") \n@Suppress(\\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\\") \npublic external
interface MediaKeysRequirement {\n  companion object \n} \n\npublic inline val
MediaKeysRequirement.Companion.REQUIRED: MediaKeysRequirement get() =
\\"required\\".asDynamic().unsafeCast<MediaKeysRequirement>() \n\npublic inline val
MediaKeysRequirement.Companion.OPTIONAL: MediaKeysRequirement get() =
\\"optional\\".asDynamic().unsafeCast<MediaKeysRequirement>() \n\npublic inline val
MediaKeysRequirement.Companion.NOT_ALLOWED: MediaKeysRequirement get() = \\"not-
allowed\\".asDynamic().unsafeCast<MediaKeysRequirement>() \n\n/* please, don't implement this interface!
*/ \n\n@JsName(\\"null\\") \n@Suppress(\\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\\") \npublic external
interface MediaKeySessionType {\n  companion object \n} \n\npublic inline val
MediaKeySessionType.Companion.TEMPORARY: MediaKeySessionType get() =
\\"temporary\\".asDynamic().unsafeCast<MediaKeySessionType>() \n\npublic inline val
MediaKeySessionType.Companion.PERSISTENT_LICENSE: MediaKeySessionType get() = \\"persistent-
license\\".asDynamic().unsafeCast<MediaKeySessionType>() \n\n/* please, don't implement this interface!
*/ \n\n@JsName(\\"null\\") \n@Suppress(\\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\\") \npublic external
interface MediaKeyStatus {\n  companion object \n} \n\npublic inline val MediaKeyStatus.Companion.USABLE:
MediaKeyStatus get() = \\"usable\\".asDynamic().unsafeCast<MediaKeyStatus>() \n\npublic inline val
MediaKeyStatus.Companion.EXPIRED: MediaKeyStatus get() =
\\"expired\\".asDynamic().unsafeCast<MediaKeyStatus>() \n\npublic inline val
MediaKeyStatus.Companion.RELEASED: MediaKeyStatus get() =
\\"released\\".asDynamic().unsafeCast<MediaKeyStatus>() \n\npublic inline val
MediaKeyStatus.Companion.OUTPUT_RESTRICTED: MediaKeyStatus get() = \\"output-
restricted\\".asDynamic().unsafeCast<MediaKeyStatus>() \n\npublic inline val
MediaKeyStatus.Companion.OUTPUT_DOWNSCALED: MediaKeyStatus get() = \\"output-
downscaled\\".asDynamic().unsafeCast<MediaKeyStatus>() \n\npublic inline val
MediaKeyStatus.Companion.STATUS_PENDING: MediaKeyStatus get() = \\"status-
pending\\".asDynamic().unsafeCast<MediaKeyStatus>() \n\npublic inline val
MediaKeyStatus.Companion.INTERNAL_ERROR: MediaKeyStatus get() = \\"internal-
error\\".asDynamic().unsafeCast<MediaKeyStatus>() \n\n/* please, don't implement this interface!

```



```

definedExternally\n    set(value) = definedExternally\n    var clientY: Int? /* = 0 */\n    get() =
definedExternally\n    set(value) = definedExternally\n    var button: Short? /* = 0 */\n    get() =
definedExternally\n    set(value) = definedExternally\n    var buttons: Short? /* = 0 */\n    get() =
definedExternally\n    set(value) = definedExternally\n    var relatedTarget: EventTarget? /* = null */\n    get()
= definedExternally\n    set(value) = definedExternally\n    var region: String? /* = null */\n    get() =
definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun MouseEventInit(screenX: Int? = 0,
screenY: Int? = 0, clientX: Int? = 0, clientY: Int? = 0, button: Short? = 0, buttons: Short? = 0, relatedTarget:
EventTarget? = null, region: String? = null, ctrlKey: Boolean? = false, shiftKey: Boolean? = false, altKey: Boolean?
= false, metaKey: Boolean? = false, modifierAltGraph: Boolean? = false, modifierCapsLock: Boolean? = false,
modifierFn: Boolean? = false, modifierFnLock: Boolean? = false, modifierHyper: Boolean? = false,
modifierNumLock: Boolean? = false, modifierScrollLock: Boolean? = false, modifierSuper: Boolean? = false,
modifierSymbol: Boolean? = false, modifierSymbolLock: Boolean? = false, view: Window? = null, detail: Int? = 0,
bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): MouseEventInit {\n    val o =
js(\"({})\")\n    o[\"screenX\"] = screenX\n    o[\"screenY\"] = screenY\n    o[\"clientX\"] = clientX\n    o[\"clientY\"]
= clientY\n    o[\"button\"] = button\n    o[\"buttons\"] = buttons\n    o[\"relatedTarget\"] = relatedTarget\n
o[\"region\"] = region\n    o[\"ctrlKey\"] = ctrlKey\n    o[\"shiftKey\"] = shiftKey\n    o[\"altKey\"] = altKey\n
o[\"metaKey\"] = metaKey\n    o[\"modifierAltGraph\"] = modifierAltGraph\n    o[\"modifierCapsLock\"] =
modifierCapsLock\n    o[\"modifierFn\"] = modifierFn\n    o[\"modifierFnLock\"] = modifierFnLock\n
o[\"modifierHyper\"] = modifierHyper\n    o[\"modifierNumLock\"] = modifierNumLock\n
o[\"modifierScrollLock\"] = modifierScrollLock\n    o[\"modifierSuper\"] = modifierSuper\n
o[\"modifierSymbol\"] = modifierSymbol\n    o[\"modifierSymbolLock\"] = modifierSymbolLock\n    o[\"view\"] =
view\n    o[\"detail\"] = detail\n    o[\"bubbles\"] = bubbles\n    o[\"cancelable\"] = cancelable\n    o[\"composed\"] =
composed\n    return o\n}\n\npublic external interface EventModifierInit : UIEventInit {\n    var ctrlKey: Boolean?
/* = false */\n    get() = definedExternally\n    set(value) = definedExternally\n    var shiftKey: Boolean? /* =
false */\n    get() = definedExternally\n    set(value) = definedExternally\n    var altKey: Boolean? /* = false
*/\n    get() = definedExternally\n    set(value) = definedExternally\n    var metaKey: Boolean? /* = false */\n
get() = definedExternally\n    set(value) = definedExternally\n    var modifierAltGraph: Boolean? /* = false */\n
get() = definedExternally\n    set(value) = definedExternally\n    var modifierCapsLock: Boolean? /* = false
*/\n    get() = definedExternally\n    set(value) = definedExternally\n    var modifierFn: Boolean? /* = false */\n
get() = definedExternally\n    set(value) = definedExternally\n    var modifierFnLock: Boolean? /* = false */\n
get() = definedExternally\n    set(value) = definedExternally\n    var modifierHyper: Boolean? /* = false */\n
get() = definedExternally\n    set(value) = definedExternally\n    var modifierNumLock: Boolean? /* = false */\n
get() = definedExternally\n    set(value) = definedExternally\n    var modifierScrollLock: Boolean? /* = false
*/\n    get() = definedExternally\n    set(value) = definedExternally\n    var modifierSuper: Boolean? /* = false
*/\n    get() = definedExternally\n    set(value) = definedExternally\n    var modifierSymbol: Boolean? /* = false
*/\n    get() = definedExternally\n    set(value) = definedExternally\n    var modifierSymbolLock: Boolean? /* =
false */\n    get() = definedExternally\n    set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun EventModifierInit(ctrlKey: Boolean? =
false, shiftKey: Boolean? = false, altKey: Boolean? = false, metaKey: Boolean? = false, modifierAltGraph:
Boolean? = false, modifierCapsLock: Boolean? = false, modifierFn: Boolean? = false, modifierFnLock: Boolean? =
false, modifierHyper: Boolean? = false, modifierNumLock: Boolean? = false, modifierScrollLock: Boolean? = false,
modifierSuper: Boolean? = false, modifierSymbol: Boolean? = false, modifierSymbolLock: Boolean? = false, view:
Window? = null, detail: Int? = 0, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? =
false): EventModifierInit {\n    val o = js(\"({})\")\n    o[\"ctrlKey\"] = ctrlKey\n    o[\"shiftKey\"] = shiftKey\n
o[\"altKey\"] = altKey\n    o[\"metaKey\"] = metaKey\n    o[\"modifierAltGraph\"] = modifierAltGraph\n
o[\"modifierCapsLock\"] = modifierCapsLock\n    o[\"modifierFn\"] = modifierFn\n    o[\"modifierFnLock\"] =

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modifierFnLock\n o["modifierHyper"] = modifierHyper\n o["modifierNumLock"] = modifierNumLock\n
o["modifierScrollLock"] = modifierScrollLock\n o["modifierSuper"] = modifierSuper\n
o["modifierSymbol"] = modifierSymbol\n o["modifierSymbolLock"] = modifierSymbolLock\n o["view"] =
view\n o["detail"] = detail\n o["bubbles"] = bubbles\n o["cancelable"] = cancelable\n o["composed"] =
composed\n return o\n}\n\n/**\n * Exposes the JavaScript
[WheelEvent](https://developer.mozilla.org/en/docs/Web/API/WheelEvent) to Kotlin\n */\npublic external open
class WheelEvent(type: String, eventInitDict: WheelEventInit = definedExternally) : MouseEvent {\n open val
deltaX: Double\n open val deltaY: Double\n open val deltaZ: Double\n open val deltaMode: Int\n\n
companion object {\n val DOM_DELTA_PIXEL: Int\n val DOM_DELTA_LINE: Int\n val
DOM_DELTA_PAGE: Int\n val NONE: Short\n val CAPTURING_PHASE: Short\n val
AT_TARGET: Short\n val BUBBLING_PHASE: Short\n }\n}\n\npublic external interface WheelEventInit :
MouseEventInit {\n var deltaX: Double? /* = 0.0 */\n get() = definedExternally\n set(value) =
definedExternally\n var deltaY: Double? /* = 0.0 */\n get() = definedExternally\n set(value) =
definedExternally\n var deltaZ: Double? /* = 0.0 */\n get() = definedExternally\n set(value) =
definedExternally\n var deltaMode: Int? /* = 0 */\n get() = definedExternally\n set(value) =
definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun WheelEventInit(deltaX: Double? = 0.0,
deltaY: Double? = 0.0, deltaZ: Double? = 0.0, deltaMode: Int? = 0, screenX: Int? = 0, screenY: Int? = 0, clientX:
Int? = 0, clientY: Int? = 0, button: Short? = 0, buttons: Short? = 0, relatedTarget: EventTarget? = null, region:
String? = null, ctrlKey: Boolean? = false, shiftKey: Boolean? = false, altKey: Boolean? = false, metaKey: Boolean?
= false, modifierAltGraph: Boolean? = false, modifierCapsLock: Boolean? = false, modifierFn: Boolean? = false,
modifierFnLock: Boolean? = false, modifierHyper: Boolean? = false, modifierNumLock: Boolean? = false,
modifierScrollLock: Boolean? = false, modifierSuper: Boolean? = false, modifierSymbol: Boolean? = false,
modifierSymbolLock: Boolean? = false, view: Window? = null, detail: Int? = 0, bubbles: Boolean? = false,
cancelable: Boolean? = false, composed: Boolean? = false): WheelEventInit {\n val o = js("{}")\n
o["deltaX"] = deltaX\n o["deltaY"] = deltaY\n o["deltaZ"] = deltaZ\n o["deltaMode"] = deltaMode\n
o["screenX"] = screenX\n o["screenY"] = screenY\n o["clientX"] = clientX\n o["clientY"] = clientY\n
o["button"] = button\n o["buttons"] = buttons\n o["relatedTarget"] = relatedTarget\n o["region"] =
region\n o["ctrlKey"] = ctrlKey\n o["shiftKey"] = shiftKey\n o["altKey"] = altKey\n o["metaKey"] =
metaKey\n o["modifierAltGraph"] = modifierAltGraph\n o["modifierCapsLock"] = modifierCapsLock\n
o["modifierFn"] = modifierFn\n o["modifierFnLock"] = modifierFnLock\n o["modifierHyper"] =
modifierHyper\n o["modifierNumLock"] = modifierNumLock\n o["modifierScrollLock"] =
modifierScrollLock\n o["modifierSuper"] = modifierSuper\n o["modifierSymbol"] = modifierSymbol\n
o["modifierSymbolLock"] = modifierSymbolLock\n o["view"] = view\n o["detail"] = detail\n
o["bubbles"] = bubbles\n o["cancelable"] = cancelable\n o["composed"] = composed\n return
o\n}\n\n/**\n * Exposes the JavaScript [InputEvent](https://developer.mozilla.org/en/docs/Web/API/InputEvent) to
Kotlin\n */\npublic external open class InputEvent(type: String, eventInitDict: InputEventInit = definedExternally) :
UIEvent {\n open val data: String\n open val isComposing: Boolean\n\n
companion object {\n val NONE: Short\n val CAPTURING_PHASE: Short\n val AT_TARGET: Short\n val BUBBLING_PHASE:
Short\n }\n}\n\npublic external interface InputEventInit : UIEventInit {\n var data: String? /* = "" */\n
get() = definedExternally\n set(value) = definedExternally\n var isComposing: Boolean? /* = false */\n
get() = definedExternally\n set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun InputEventInit(data: String? = "",
isComposing: Boolean? = false, view: Window? = null, detail: Int? = 0, bubbles: Boolean? = false, cancelable:
Boolean? = false, composed: Boolean? = false): InputEventInit {\n val o = js("{}")\n o["data"] = data\n
o["isComposing"] = isComposing\n o["view"] = view\n o["detail"] = detail\n o["bubbles"] = bubbles\n
o["cancelable"] = cancelable\n o["composed"] = composed\n return o\n}\n\n/**\n * Exposes the JavaScript
[KeyboardEvent](https://developer.mozilla.org/en/docs/Web/API/KeyboardEvent) to Kotlin\n */\npublic external

```

```

open class KeyboardEvent(type: String, eventInitDict: KeyboardEventInit = definedExternally) : UIEvent {
    open val key: String
    open val code: String
    open val location: Int
    open val ctrlKey: Boolean
    open val shiftKey: Boolean
    open val altKey: Boolean
    open val metaKey: Boolean
    open val repeat: Boolean
    open val isComposing: Boolean
    open val charCode: Int
    open val keyCode: Int
    open val which: Int
    fun getModifierState(keyArg: String): Boolean
    companion object {
        val DOM_KEY_LOCATION_STANDARD: Int
        val DOM_KEY_LOCATION_LEFT: Int
        val DOM_KEY_LOCATION_RIGHT: Int
        val DOM_KEY_LOCATION_NUMPAD: Int
        val NONE: Short
        val CAPTURING_PHASE: Short
        val AT_TARGET: Short
        val BUBBLING_PHASE: Short
    }
}

public external interface KeyboardEventInit : EventModifierInit {
    var key: String? /* = "" */
    get() = definedExternally
    set(value) = definedExternally
    var code: String? /* = "" */
    get() = definedExternally
    set(value) = definedExternally
    var location: Int? /* = 0 */
    get() = definedExternally
    set(value) = definedExternally
    var repeat: Boolean? /* = false */
    get() = definedExternally
    set(value) = definedExternally
    var isComposing: Boolean? /* = false */
    get() = definedExternally
    set(value) = definedExternally
}

@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun KeyboardEventInit(key: String? = "", code: String? = "", location: Int? = 0, repeat: Boolean? = false, isComposing: Boolean? = false, ctrlKey: Boolean? = false, shiftKey: Boolean? = false, altKey: Boolean? = false, metaKey: Boolean? = false, modifierAltGraph: Boolean? = false, modifierCapsLock: Boolean? = false, modifierFn: Boolean? = false, modifierFnLock: Boolean? = false, modifierHyper: Boolean? = false, modifierNumLock: Boolean? = false, modifierScrollLock: Boolean? = false, modifierSuper: Boolean? = false, modifierSymbol: Boolean? = false, modifierSymbolLock: Boolean? = false, view: Window? = null, detail: Int? = 0, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): KeyboardEventInit {
    val o = js("{}")
    o["key"] = key
    o["code"] = code
    o["location"] = location
    o["repeat"] = repeat
    o["isComposing"] = isComposing
    o["ctrlKey"] = ctrlKey
    o["shiftKey"] = shiftKey
    o["altKey"] = altKey
    o["metaKey"] = metaKey
    o["modifierAltGraph"] = modifierAltGraph
    o["modifierCapsLock"] = modifierCapsLock
    o["modifierFn"] = modifierFn
    o["modifierFnLock"] = modifierFnLock
    o["modifierHyper"] = modifierHyper
    o["modifierNumLock"] = modifierNumLock
    o["modifierScrollLock"] = modifierScrollLock
    o["modifierSuper"] = modifierSuper
    o["modifierSymbol"] = modifierSymbol
    o["modifierSymbolLock"] = modifierSymbolLock
    o["view"] = view
    o["detail"] = detail
    o["bubbles"] = bubbles
    o["cancelable"] = cancelable
    o["composed"] = composed
    return o
}

/** Exposes the JavaScript [CompositionEvent](https://developer.mozilla.org/en/docs/Web/API/CompositionEvent) to Kotlin */
public external open class CompositionEvent(type: String, eventInitDict: CompositionEventInit = definedExternally) : UIEvent {
    open val data: String
    companion object {
        val NONE: Short
        val CAPTURING_PHASE: Short
        val AT_TARGET: Short
        val BUBBLING_PHASE: Short
    }
}

public external interface CompositionEventInit : UIEventInit {
    var data: String? /* = "" */
    get() = definedExternally
    set(value) = definedExternally
}

@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun CompositionEventInit(data: String? = "", view: Window? = null, detail: Int? = 0, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): CompositionEventInit {
    val o = js("{}")
    o["data"] = data
    o["view"] = view
    o["detail"] = detail
    o["bubbles"] = bubbles
    o["cancelable"] = cancelable
    o["composed"] = composed
    return o
}

/** Exposes the JavaScript [Event](https://developer.mozilla.org/en/docs/Web/API/Event) to Kotlin */
public external open class Event(type: String, eventInitDict: EventInit = definedExternally) {
    open val type: String
    open val target: EventTarget?
    open val currentTarget: EventTarget?
    open val eventPhase: Short
    open val bubbles: Boolean
    open val cancelable: Boolean
    open val defaultPrevented: Boolean
    open val composed: Boolean
    open val isTrusted: Boolean
    open val timeStamp: Number
    fun composedPath(): Array<EventTarget>
    fun stopPropagation()
    fun stopImmediatePropagation()
    fun preventDefault()
    fun initEvent(type: String, bubbles: Boolean, cancelable: Boolean)
    companion object {
        val NONE: Short
    }
}

```

```

Short\n    val CAPTURING_PHASE: Short\n    val AT_TARGET: Short\n    val BUBBLING_PHASE:
Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[EventTarget](https://developer.mozilla.org/en/docs/Web/API/EventTarget) to Kotlin\n */\npublic external abstract
class EventTarget {\n    fun addEventListener(type: String, callback: EventListener?, options: dynamic =
definedExternally)\n    fun addEventListener(type: String, callback: ((Event) -> Unit)?, options: dynamic =
definedExternally)\n    fun removeEventListener(type: String, callback: EventListener?, options: dynamic =
definedExternally)\n    fun removeEventListener(type: String, callback: ((Event) -> Unit)?, options: dynamic =
definedExternally)\n    fun dispatchEvent(event: Event): Boolean\n}\n\n/**\n * Exposes the JavaScript
[EventListener](https://developer.mozilla.org/en/docs/Web/API/EventListener) to Kotlin\n */\npublic external
interface EventListener {\n    fun handleEvent(event: Event)\n}\n\n"/**\n * Copyright 2010-2021 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n */\n\n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT
EDIT!\n// See github.com/kotlin/dukat for details\n\npackage org.w3c.dom\n\nimport kotlin.js.*\nimport
org.khronos.webgl.*\nimport org.w3c.dom.clipboard.*\nimport org.w3c.dom.css.*\nimport
org.w3c.dom.encryptedmedia.*\nimport org.w3c.dom.events.*\nimport org.w3c.dom.mediacapture.*\nimport
org.w3c.dom.mediasource.*\nimport org.w3c.dom.pointerevents.*\nimport org.w3c.dom.svg.*\nimport
org.w3c.fetch.*\nimport org.w3c.files.*\nimport org.w3c.performance.*\nimport org.w3c.workers.*\nimport
org.w3c.xhr.*\n\npublic external abstract class HTMLAllCollection {\n    open val length: Int\n    fun
item(nameOrIndex: String = definedExternally): UnionElementOrHTMLCollection?\n    fun namedItem(name:
String): UnionElementOrHTMLCollection?\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun
HTMLAllCollection.get(index: Int): Element? =
asDynamic()[index]\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun
HTMLAllCollection.get(name: String): UnionElementOrHTMLCollection? = asDynamic()[name]\n\n/**\n *
Exposes the JavaScript
[HTMLFormControlsCollection](https://developer.mozilla.org/en/docs/Web/API/HTMLFormControlsCollection)
to Kotlin\n */\npublic external abstract class HTMLFormControlsCollection : HTMLCollection\n\n/**\n * Exposes
the JavaScript [RadioNodeList](https://developer.mozilla.org/en/docs/Web/API/RadioNodeList) to Kotlin\n
*/\npublic external abstract class RadioNodeList : NodeList, UnionElementOrRadioNodeList {\n    open var value:
String\n}\n\n/**\n * Exposes the JavaScript
[HTMLOptionsCollection](https://developer.mozilla.org/en/docs/Web/API/HTMLOptionsCollection) to Kotlin\n
*/\npublic external abstract class HTMLOptionsCollection : HTMLCollection {\n    override var length: Int\n    open
var selectedIndex: Int\n    fun add(element: UnionHTMLOptGroupElementOrHTMLOptionElement, before:
dynamic = definedExternally)\n    fun remove(index: Int)\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun
HTMLOptionsCollection.set(index: Int, option: HTMLOptionElement?) { asDynamic()[index] = option }\n\n/**\n *
Exposes the JavaScript [HTMLInputElement](https://developer.mozilla.org/en/docs/Web/API/HTMLInputElement) to
Kotlin\n */\npublic external abstract class HTMLInputElement : Element, GlobalEventHandlers,
DocumentAndElementEventHandlers, ElementContentEditable, ElementCSSInlineStyle {\n    open var title:
String\n    open var lang: String\n    open var translate: Boolean\n    open var dir: String\n    open val dataset:
DOMStringMap\n    open var hidden: Boolean\n    open var tabIndex: Int\n    open var accessKey: String\n    open
val accessKeyLabel: String\n    open var draggable: Boolean\n    open val dropzone: DOMTokenList\n    open var
contextMenu: HTMLMenuElement?\n    open var spellcheck: Boolean\n    open var innerText: String\n    open val
offsetParent: Element?\n    open val offsetTop: Int\n    open val offsetLeft: Int\n    open val offsetWidth: Int\n    open
val offsetHeight: Int\n    fun click()\n    fun focus()\n    fun blur()\n    fun forceSpellCheck()\n\n    companion object
{\n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val

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ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE:
Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[HTMLUnknownElement](https://developer.mozilla.org/en/docs/Web/API/HTMLUnknownElement) to Kotlin\n
*/\npublic external abstract class HTMLUnknownElement : HTML_Element {\n    companion object {\n        val
ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[DOMStringMap](https://developer.mozilla.org/en/docs/Web/API/DOMStringMap) to Kotlin\n
*/\npublic external
abstract class DOMStringMap\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n\n@kotlin.internal.InlineOnly\n\npublic inline operator fun DOMStringMap.get(name:
String): String? = asDynamic()[name]\n\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n\n@kotlin.internal.InlineOnly\n\npublic inline operator fun DOMStringMap.set(name:
String, value: String) { asDynamic()[name] = value }\n\n\n/**\n * Exposes the JavaScript
[HTMLHtmlElement](https://developer.mozilla.org/en/docs/Web/API/HTMLHtmlElement) to Kotlin\n
*/\npublic
external abstract class HTMLHtmlElement : HTML_Element {\n    open var version: String\n\n    companion object
{\n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n
        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val
ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE:
Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[HTMLHeadElement](https://developer.mozilla.org/en/docs/Web/API/HTMLHeadElement) to Kotlin\n
*/\npublic
external abstract class HTMLHeadElement : HTML_Element {\n    companion object {\n        val
ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[HTMLTitleElement](https://developer.mozilla.org/en/docs/Web/API/HTMLTitleElement) to Kotlin\n
*/\npublic
external abstract class HTMLTitleElement : HTML_Element {\n    open var text: String\n\n    companion object {\n

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    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val
CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE:
Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLBaseElement](https://developer.mozilla.org/en/docs/Web/API/HTMLBaseElement) to Kotlin \n * \n public
external abstract class HTMLBaseElement : HTMLElement { \n    open var href: String \n    open var target:
String \n \n    companion object { \n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n
        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE:
Short\n        val ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val
COMMENT_NODE: Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n
        val DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLLinkElement](https://developer.mozilla.org/en/docs/Web/API/HTMLLinkElement) to Kotlin \n * \n public
external abstract class HTMLLinkElement : HTMLElement, LinkStyle { \n    open var href: String \n    open var
crossOrigin: String? \n    open var rel: String \n    open var `as`: RequestDestination \n    open val relList:
DOMTokenList \n    open var media: String \n    open var nonce: String \n    open var hreflang: String \n    open var
type: String \n    open val sizes: DOMTokenList \n    open var referrerPolicy: String \n    open var charset: String \n
    open var rev: String \n    open var target: String \n    open var scope: String \n    open var workerType:
WorkerType \n \n    companion object { \n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE:
Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLMetaElement](https://developer.mozilla.org/en/docs/Web/API/HTMLMetaElement) to Kotlin \n * \n public
external abstract class HTMLMetaElement : HTMLElement { \n    open var name: String \n    open var httpEquiv:
String \n    open var content: String \n    open var scheme: String \n \n    companion object { \n        val
ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript

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[HTMLStyleElement](https://developer.mozilla.org/en/docs/Web/API/HTMLStyleElement) to Kotlin\n */\npublic external abstract class HTMLStyleElement : HTMLInputElement, LinkStyle {\n open var media: String\n open var nonce: String\n open var type: String\n\n companion object {\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\n/**\n * Exposes the JavaScript [HTMLBodyElement](https://developer.mozilla.org/en/docs/Web/API/HTMLBodyElement) to Kotlin\n */\npublic external abstract class HTMLBodyElement : HTMLInputElement, WindowEventHandlers {\n open var text: String\n open var link: String\n open var vLink: String\n open var aLink: String\n open var bgColor: String\n open var background: String\n\n companion object {\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\n/**\n * Exposes the JavaScript [HTMLHeadingElement](https://developer.mozilla.org/en/docs/Web/API/HTMLHeadingElement) to Kotlin\n */\npublic external abstract class HTMLHeadingElement : HTMLInputElement {\n open var align: String\n\n companion object {\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\n/**\n * Exposes the JavaScript [HTMLParagraphElement](https://developer.mozilla.org/en/docs/Web/API/HTMLParagraphElement) to Kotlin\n */\npublic external abstract class HTMLParagraphElement : HTMLInputElement {\n\n companion object {\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\n/**\n * Exposes the JavaScript [HTMLHRElement](https://developer.mozilla.org/en/docs/Web/API/HTMLHRElement) to Kotlin\n */\npublic

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external abstract class HTMLHRElement : HTMLInputElement {\n  open var align: String\n  open var color: String\n  open var noShade: Boolean\n  open var size: String\n  open var width: String\n\n  companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n    val DOCUMENT_POSITION_CONTAINED_BY: Short\n  }\n\n  DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n}\n\n/**\n * Exposes the JavaScript [HTMLPreElement](https://developer.mozilla.org/en/docs/Web/API/HTMLPreElement) to Kotlin\n */\n\npublic external abstract class HTMLPreElement : HTMLInputElement {\n  open var width: Int\n\n  companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n    val DOCUMENT_POSITION_CONTAINED_BY: Short\n  }\n\n  DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n}\n\n/**\n * Exposes the JavaScript [HTMLQuoteElement](https://developer.mozilla.org/en/docs/Web/API/HTMLQuoteElement) to Kotlin\n */\n\npublic external abstract class HTMLQuoteElement : HTMLInputElement {\n  open var cite: String\n\n  companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n    val DOCUMENT_POSITION_CONTAINED_BY: Short\n  }\n\n  DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n}\n\n/**\n * Exposes the JavaScript [HTMLLOListElement](https://developer.mozilla.org/en/docs/Web/API/HTMLLOListElement) to Kotlin\n */\n\npublic external abstract class HTMLLOListElement : HTMLInputElement {\n  open var reversed: Boolean\n  open var start: Int\n  open var type: String\n  open var compact: Boolean\n\n  companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n    val DOCUMENT_POSITION_CONTAINED_BY: Short\n  }\n\n  DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n}\n\n/**\n * Exposes the JavaScript [HTMLULListElement](https://developer.mozilla.org/en/docs/Web/API/HTMLULListElement) to Kotlin\n */\n\npublic external abstract class HTMLULListElement : HTMLInputElement {\n  open var compact: Boolean\n  open var type: String\n\n  companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n  }\n}

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val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE:
Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val
COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n
    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLLIElement](https://developer.mozilla.org/en/docs/Web/API/HTMLLIElement) to Kotlin \n * \n public
external abstract class HTMLLIElement : HTMLInputElement { \n    open var value: Int \n    open var type: String \n \n
companion object { \n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val
TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE:
Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val
COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n
    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLDListElement](https://developer.mozilla.org/en/docs/Web/API/HTMLDListElement) to Kotlin \n * \n public
external abstract class HTMLDListElement : HTMLInputElement { \n    open var compact: Boolean \n \n
companion
object { \n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE:
Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val
ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE:
Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLDivElement](https://developer.mozilla.org/en/docs/Web/API/HTMLDivElement) to Kotlin \n * \n public
external abstract class HTMLDivElement : HTMLInputElement { \n    open var align: String \n \n
companion object { \n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val
CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE:
Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLAnchorElement](https://developer.mozilla.org/en/docs/Web/API/HTMLAnchorElement) to Kotlin \n
* \n public external abstract class HTMLAnchorElement : HTMLInputElement, HTMLHyperlinkElementUtils { \n
    open var target: String \n    open var download: String \n    open var ping: String \n    open var rel: String \n
    open val relList: DOMTokenList \n    open var hreflang: String \n    open var type: String \n    open var text: String \n
    open var referrerPolicy: String \n    open var coords: String \n    open var charset: String \n    open var name: String \n
    open var rev: String \n    open var shape: String \n \n
companion object { \n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n

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val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val
PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[HTMLDataElement](https://developer.mozilla.org/en/docs/Web/API/HTMLDataElement) to Kotlin\n *\npublic
external abstract class HTMLDataElement : HTMLElement {\n    open var value: String\n\n    companion object {\n
        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[HTMLTimeElement](https://developer.mozilla.org/en/docs/Web/API/HTMLTimeElement) to Kotlin\n *\npublic
external abstract class HTMLTimeElement : HTMLElement {\n    open var dateTime: String\n\n    companion
object {\n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE:
Short\n        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val
ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE:
Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[HTMLSpanElement](https://developer.mozilla.org/en/docs/Web/API/HTMLSpanElement) to Kotlin\n *\npublic
external abstract class HTMLSpanElement : HTMLElement {\n    companion object {\n        val
ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[HTMLBRElement](https://developer.mozilla.org/en/docs/Web/API/HTMLBRElement) to Kotlin\n *\npublic
external abstract class HTMLBRElement : HTMLElement {\n    open var clear: String\n\n    companion object {\n
        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val

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DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val

DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }n}\n/n/**\n * Exposes the JavaScript [HTMLHyperlinkElementUtils](https://developer.mozilla.org/en/docs/Web/API/HTMLHyperlinkElementUtils) to Kotlin\n *\npublic external interface HTMLHyperlinkElementUtils {\n var href: String\n val origin: String\n var protocol: String\n var username: String\n var password: String\n var host: String\n var hostname: String\n var port: String\n var pathname: String\n var search: String\n var hash: String\n}\n/n/**\n * Exposes the JavaScript [HTMLModElement](https://developer.mozilla.org/en/docs/Web/API/HTMLModElement) to Kotlin\n *\npublic external abstract class HTMLModElement : HTMLModElement {\n open var cite: String\n open var dateTime: String\n\n companion object {\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }n}\n/n/**\n * Exposes the JavaScript [HTMLPictureElement](https://developer.mozilla.org/en/docs/Web/API/HTMLPictureElement) to Kotlin\n *\npublic external abstract class HTMLPictureElement : HTMLModElement {\n companion object {\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }n}\n/n/**\n * Exposes the JavaScript [HTMLSourceElement](https://developer.mozilla.org/en/docs/Web/API/HTMLSourceElement) to Kotlin\n *\npublic external abstract class HTMLSourceElement : HTMLModElement {\n open var src: String\n open var type: String\n open var srset: String\n open var sizes: String\n open var media: String\n\n companion object {\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }n}\n/n/**\n * Exposes the JavaScript [HTMLImageElement](https://developer.mozilla.org/en/docs/Web/API/HTMLImageElement) to Kotlin\n *\npublic external abstract class HTMLImageElement : HTMLModElement, HTMLModElement, HTMLModElement, HTMLModElement, HTMLModElement {\n open var alt: String\n open var src: String\n open var srset: String\n open var sizes: String\n open var crossOrigin: String?\n open var useMap: String\n open var isMap: Boolean\n open var width: Int\n open var height: Int\n open val naturalWidth: Int\n open val naturalHeight: Int\n open val

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complete: Boolean\n  open val currentSrc: String\n  open var referrerPolicy: String\n  open var name: String\n  open var lowsrc: String\n  open var align: String\n  open var hspace: Int\n  open var vspace: Int\n  open var longDesc: String\n  open var border: String\n  open val x: Int\n  open val y: Int\n\n  companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n  }\n}\n\n/**\n * Exposes the JavaScript [HTMLIFrameElement](https://developer.mozilla.org/en/docs/Web/API/HTMLIFrameElement) to Kotlin\n *\npublic external abstract class HTMLIFrameElement : HTMLInputElement {\n  open var src: String\n  open var srcdoc: String\n  open var name: String\n  open val sandbox: DOMTokenList\n  open var allowFullscreen: Boolean\n  open var allowUserMedia: Boolean\n  open var width: String\n  open var height: String\n  open var referrerPolicy: String\n  open val contentDocument: Document?\n  open val contentWindow: Window?\n  open var align: String\n  open var scrolling: String\n  open var frameBorder: String\n  open var longDesc: String\n  open var marginHeight: String\n  open var marginWidth: String\n  fun getSVGDocument(): Document?\n\n  companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n  }\n}\n\n/**\n * Exposes the JavaScript [HTMLEmbedElement](https://developer.mozilla.org/en/docs/Web/API/HTMLEmbedElement) to Kotlin\n *\npublic external abstract class HTMLEmbedElement : HTMLInputElement {\n  open var src: String\n  open var type: String\n  open var width: String\n  open var height: String\n  open var align: String\n  open var name: String\n  fun getSVGDocument(): Document?\n\n  companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n  }\n}\n\n/**\n * Exposes the JavaScript [HTMLObjectElement](https://developer.mozilla.org/en/docs/Web/API/HTMLObjectElement) to Kotlin\n *\npublic external abstract class HTMLObjectElement : HTMLInputElement {\n  open var data: String\n  open var type: String\n  open var typeMustMatch: Boolean\n  open var name: String\n  open var useMap: String\n  open var form: HTMLFormElement?\n  open var width: String\n  open var height: String\n  open val contentDocument: Document?\n  open val contentWindow: Window?\n  open val willValidate: Boolean\n  open val validity: ValidityState\n  open val validationMessage: String\n  open var align: String\n  open var archive: String\n  open var code: String\n  open var declare: Boolean\n  open var hspace: Int\n  open var standby:

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String\n open var vspace: Int\n open var codeBase: String\n open var codeType: String\n open var border:
String\n fun getSVGDocument(): Document?\n fun checkValidity(): Boolean\n fun reportValidity():
Boolean\n fun setCustomValidity(error: String)\n\n companion object {\n val ELEMENT_NODE: Short\n
val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n
val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val
PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\n/**\n * Exposes the JavaScript
[HTMLParamElement](https://developer.mozilla.org/en/docs/Web/API/HTMLParamElement) to Kotlin\n
*\npublic external abstract class HTMLParamElement : HTMLElement {\n open var name: String\n open var
value: String\n open var type: String\n open var valueType: String\n\n companion object {\n val
ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val
CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE:
Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\n/**\n * Exposes the JavaScript
[HTMLVideoElement](https://developer.mozilla.org/en/docs/Web/API/HTMLVideoElement) to Kotlin\n
*\npublic external abstract class HTMLVideoElement : HTMLMediaElement, CanvasImageSource, TexImageSource {\n
open var width: Int\n open var height: Int\n open val videoWidth: Int\n open val videoHeight: Int\n open var
poster: String\n open var playsInline: Boolean\n\n companion object {\n val NETWORK_EMPTY: Short\n
val NETWORK_IDLE: Short\n val NETWORK_LOADING: Short\n val NETWORK_NO_SOURCE:
Short\n val HAVE_NOTHING: Short\n val HAVE_METADATA: Short\n val
HAVE_CURRENT_DATA: Short\n val HAVE_FUTURE_DATA: Short\n val HAVE_ENOUGH_DATA:
Short\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n
val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val
ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE:
Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\n/**\n * Exposes the JavaScript
[HTMLAudioElement](https://developer.mozilla.org/en/docs/Web/API/HTMLAudioElement) to Kotlin\n
*\npublic external abstract class HTMLAudioElement : HTMLMediaElement {\n companion object {\n val
NETWORK_EMPTY: Short\n val NETWORK_IDLE: Short\n val NETWORK_LOADING: Short\n
val NETWORK_NO_SOURCE: Short\n val HAVE_NOTHING: Short\n val HAVE_METADATA:
Short\n val HAVE_CURRENT_DATA: Short\n val HAVE_FUTURE_DATA: Short\n val
HAVE_ENOUGH_DATA: Short\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n
val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE:
Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val

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COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n
    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLTrackElement](https://developer.mozilla.org/en/docs/Web/API/HTMLTrackElement) to Kotlin \n
*\npublic external abstract class HTMLTrackElement : HTMLElement { \n    open var kind: String \n
    open var src: String \n    open var srclang: String \n    open var label: String \n    open var default: Boolean \n
    open val readyState: Short \n    open val track: TextTrack \n \n    companion object { \n
        val NONE: Short \n        val LOADING: Short \n        val LOADED: Short \n
        val ERROR: Short \n        val ELEMENT_NODE: Short \n        val ATTRIBUTE_NODE:
Short \n        val TEXT_NODE: Short \n        val CDATA_SECTION_NODE: Short \n        val
ENTITY_REFERENCE_NODE: Short \n        val ENTITY_NODE: Short \n        val
PROCESSING_INSTRUCTION_NODE: Short \n        val COMMENT_NODE: Short \n        val
DOCUMENT_NODE: Short \n        val DOCUMENT_TYPE_NODE: Short \n        val
DOCUMENT_FRAGMENT_NODE: Short \n        val NOTATION_NODE: Short \n        val
DOCUMENT_POSITION_DISCONNECTED: Short \n        val DOCUMENT_POSITION_PRECEDING: Short \n
        val DOCUMENT_POSITION_FOLLOWING: Short \n        val DOCUMENT_POSITION_CONTAINS: Short \n
        val DOCUMENT_POSITION_CONTAINED_BY: Short \n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short \n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLMediaElement](https://developer.mozilla.org/en/docs/Web/API/HTMLMediaElement) to Kotlin \n
*\npublic external abstract class HTMLMediaElement : HTMLElement { \n    open val error: MediaError? \n
    open var src: String \n    open var srcObject: MediaProvider? \n    open val currentSrc: String \n
    open var crossOrigin: String? \n    open val networkState: Short \n    open var preload: String \n
    open val buffered: TimeRanges \n    open val readyState: Short \n    open val seeking: Boolean \n
    open var currentTime: Double \n    open val duration: Double \n    open val paused: Boolean \n
    open var defaultPlaybackRate: Double \n    open var playbackRate: Double \n    open val played: TimeRanges \n
    open val seekable: TimeRanges \n    open val ended: Boolean \n    open var autoplay: Boolean \n
    open var loop: Boolean \n    open var controls: Boolean \n    open var volume: Double \n
    open var muted: Boolean \n    open var defaultMuted: Boolean \n    open val audioTracks: AudioTrackList \n
    open val videoTracks: VideoTrackList \n    open val textTracks: TextTrackList \n    open val mediaKeys: MediaKeys? \n
    open var onencrypted: ((Event) -> dynamic)? \n    open var onwaitingforkey: ((Event) -> dynamic)? \n
    fun load() \n    fun canPlayType(type: String): CanPlayTypeResult \n    fun fastSeek(time: Double) \n
    fun getStartDate(): dynamic \n    fun play(): Promise<Unit> \n    fun pause() \n    fun addTextTrack(kind: TextTrackKind, label: String =
definedExternally, language: String = definedExternally): TextTrack \n    fun setMediaKeys(mediaKeys:
MediaKeys?): Promise<Unit> \n \n    companion object { \n        val NETWORK_EMPTY: Short \n        val
NETWORK_IDLE: Short \n        val NETWORK_LOADING: Short \n        val NETWORK_NO_SOURCE: Short \n
        val HAVE_NOTHING: Short \n        val HAVE_METADATA: Short \n        val HAVE_CURRENT_DATA:
Short \n        val HAVE_FUTURE_DATA: Short \n        val HAVE_ENOUGH_DATA: Short \n        val
ELEMENT_NODE: Short \n        val ATTRIBUTE_NODE: Short \n        val TEXT_NODE: Short \n        val
CDATA_SECTION_NODE: Short \n        val ENTITY_REFERENCE_NODE: Short \n        val ENTITY_NODE:
Short \n        val PROCESSING_INSTRUCTION_NODE: Short \n        val COMMENT_NODE: Short \n        val
DOCUMENT_NODE: Short \n        val DOCUMENT_TYPE_NODE: Short \n        val
DOCUMENT_FRAGMENT_NODE: Short \n        val NOTATION_NODE: Short \n        val
DOCUMENT_POSITION_DISCONNECTED: Short \n        val DOCUMENT_POSITION_PRECEDING: Short \n
        val DOCUMENT_POSITION_FOLLOWING: Short \n        val DOCUMENT_POSITION_CONTAINS: Short \n
        val DOCUMENT_POSITION_CONTAINED_BY: Short \n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short \n    } \n} \n \n /** \n * Exposes the JavaScript
[MediaError](https://developer.mozilla.org/en/docs/Web/API/MediaError) to Kotlin \n
*\npublic external abstract

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class MediaError {\n  open val code: Short\n\n  companion object {\n    val MEDIA_ERR_ABORTED: Short\n    val MEDIA_ERR_NETWORK: Short\n    val MEDIA_ERR_DECODE: Short\n    val MEDIA_ERR_SRC_NOT_SUPPORTED: Short\n  }\n}\n\n/**\n * Exposes the JavaScript [AudioTrackList](https://developer.mozilla.org/en/docs/Web/API/AudioTrackList) to Kotlin\n */\n\npublic external abstract class AudioTrackList : EventTarget {\n  open val length: Int\n  open var onchange: ((Event) -> dynamic)?\n  open var onaddtrack: ((TrackEvent) -> dynamic)?\n  open var onremovetrack: ((TrackEvent) -> dynamic)?\n  fun getTrackById(id: String): AudioTrack?\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun AudioTrackList.get(index: Int): AudioTrack? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript [AudioTrack](https://developer.mozilla.org/en/docs/Web/API/AudioTrack) to Kotlin\n */\n\npublic external abstract class AudioTrack : UnionAudioTrackOrTextTrackOrVideoTrack {\n  open val id: String\n  open val kind: String\n  open val label: String\n  open val language: String\n  open var enabled: Boolean\n  open val sourceBuffer: SourceBuffer?\n}\n\n/**\n * Exposes the JavaScript [VideoTrackList](https://developer.mozilla.org/en/docs/Web/API/VideoTrackList) to Kotlin\n */\n\npublic external abstract class VideoTrackList : EventTarget {\n  open val length: Int\n  open val selectedIndex: Int\n  open var onchange: ((Event) -> dynamic)?\n  open var onaddtrack: ((TrackEvent) -> dynamic)?\n  open var onremovetrack: ((TrackEvent) -> dynamic)?\n  fun getTrackById(id: String): VideoTrack?\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun VideoTrackList.get(index: Int): VideoTrack? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript [VideoTrack](https://developer.mozilla.org/en/docs/Web/API/VideoTrack) to Kotlin\n */\n\npublic external abstract class VideoTrack : UnionAudioTrackOrTextTrackOrVideoTrack {\n  open val id: String\n  open val kind: String\n  open val label: String\n  open val language: String\n  open var selected: Boolean\n  open val sourceBuffer: SourceBuffer?\n}\n\npublic external abstract class TextTrackList : EventTarget {\n  open val length: Int\n  open var onchange: ((Event) -> dynamic)?\n  open var onaddtrack: ((TrackEvent) -> dynamic)?\n  open var onremovetrack: ((TrackEvent) -> dynamic)?\n  fun getTrackById(id: String): TextTrack?\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun TextTrackList.get(index: Int): TextTrack? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript [TextTrack](https://developer.mozilla.org/en/docs/Web/API/TextTrack) to Kotlin\n */\n\npublic external abstract class TextTrack : EventTarget, UnionAudioTrackOrTextTrackOrVideoTrack {\n  open val kind: TextTrackKind\n  open val label: String\n  open val language: String\n  open val id: String\n  open val inBandMetadataTrackDispatchType: String\n  open var mode: TextTrackMode\n  open val cues: TextTrackCueList?\n  open val activeCues: TextTrackCueList?\n  open var oncuechange: ((Event) -> dynamic)?\n  open val sourceBuffer: SourceBuffer?\n  fun addCue(cue: TextTrackCue)\n  fun removeCue(cue: TextTrackCue)\n}\n\npublic external abstract class TextTrackCueList {\n  open val length: Int\n  fun getCueById(id: String): TextTrackCue?\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun TextTrackCueList.get(index: Int): TextTrackCue? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript [TextTrackCue](https://developer.mozilla.org/en/docs/Web/API/TextTrackCue) to Kotlin\n */\n\npublic external abstract class TextTrackCue : EventTarget {\n  open val track: TextTrack?\n  open var id: String\n  open var startTime: Double\n  open var endTime: Double\n  open var pauseOnExit: Boolean\n  open var onenter: ((Event) -> dynamic)?\n  open var onexit: ((Event) -> dynamic)?\n}\n\n/**\n * Exposes the JavaScript [TimeRanges](https://developer.mozilla.org/en/docs/Web/API/TimeRanges) to Kotlin\n */\n\npublic external abstract class TimeRanges {\n  open val length: Int\n  fun start(index: Int): Double\n  fun end(index: Int): Double\n}\n\n/**\n * Exposes the JavaScript [TrackEvent](https://developer.mozilla.org/en/docs/Web/API/TrackEvent) to Kotlin\n */\n\npublic external open class TrackEvent(type: String, eventInitDict: TrackEventInit = definedExternally) : Event {\n  open val track:

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UnionAudioTrackOrTextTrackOrVideoTrack? companion object {
    val NONE: Short
    val CAPTURING_PHASE: Short
    val AT_TARGET: Short
    val BUBBLING_PHASE: Short
}
public external interface TrackEventInit : EventInit {
    var track: UnionAudioTrackOrTextTrackOrVideoTrack? /* = null */
    get() = definedExternally
    set(value) = definedExternally
}
@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun TrackEventInit(track: UnionAudioTrackOrTextTrackOrVideoTrack? = null, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): TrackEventInit {
    val o = js("{}")
    o["track"] = track
    o["bubbles"] = bubbles
    o["cancelable"] = cancelable
    o["composed"] = composed
    return o
}
/** Exposes the JavaScript [HTMLMapElement](https://developer.mozilla.org/en/docs/Web/API/HTMLMapElement) to Kotlin
 */
public external abstract class HTMLMapElement : HTMLElement {
    open var name: String
    open val areas: HTMLCollection
    companion object {
        val ELEMENT_NODE: Short
        val ATTRIBUTE_NODE: Short
        val TEXT_NODE: Short
        val CDATA_SECTION_NODE: Short
        val ENTITY_REFERENCE_NODE: Short
        val ENTITY_NODE: Short
        val PROCESSING_INSTRUCTION_NODE: Short
        val COMMENT_NODE: Short
        val DOCUMENT_NODE: Short
        val DOCUMENT_TYPE_NODE: Short
        val DOCUMENT_FRAGMENT_NODE: Short
        val NOTATION_NODE: Short
        val DOCUMENT_POSITION_DISCONNECTED: Short
        val DOCUMENT_POSITION_PRECEDING: Short
        val DOCUMENT_POSITION_FOLLOWING: Short
        val DOCUMENT_POSITION_CONTAINS: Short
        val DOCUMENT_POSITION_CONTAINED_BY: Short
        val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short
    }
}
/** Exposes the JavaScript [HTMLAreaElement](https://developer.mozilla.org/en/docs/Web/API/HTMLAreaElement) to Kotlin
 */
public external abstract class HTMLAreaElement : HTMLElement, HTMLHyperlinkElementUtils {
    open var alt: String
    open var coords: String
    open var shape: String
    open var target: String
    open var download: String
    open var ping: String
    open var rel: String
    open val relList: DOMTokenList
    open var referrerPolicy: String
    open var noHref: Boolean
    companion object {
        val ELEMENT_NODE: Short
        val ATTRIBUTE_NODE: Short
        val TEXT_NODE: Short
        val CDATA_SECTION_NODE: Short
        val ENTITY_REFERENCE_NODE: Short
        val ENTITY_NODE: Short
        val PROCESSING_INSTRUCTION_NODE: Short
        val COMMENT_NODE: Short
        val DOCUMENT_NODE: Short
        val DOCUMENT_TYPE_NODE: Short
        val DOCUMENT_FRAGMENT_NODE: Short
        val NOTATION_NODE: Short
        val DOCUMENT_POSITION_DISCONNECTED: Short
        val DOCUMENT_POSITION_PRECEDING: Short
        val DOCUMENT_POSITION_FOLLOWING: Short
        val DOCUMENT_POSITION_CONTAINS: Short
        val DOCUMENT_POSITION_CONTAINED_BY: Short
        val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short
    }
}
/** Exposes the JavaScript [HTMLTableElement](https://developer.mozilla.org/en/docs/Web/API/HTMLTableElement) to Kotlin
 */
public external abstract class HTMLTableElement : HTMLElement {
    open var caption: HTMLTableCaptionElement?
    open var tHead: HTMLTableSectionElement?
    open var tFoot: HTMLTableSectionElement?
    open val tBodies: HTMLCollection
    open val rows: HTMLCollection
    open var align: String
    open var border: String
    open var frame: String
    open var rules: String
    open var summary: String
    open var width: String
    open var bgColor: String
    open var cellPadding: String
    open var cellSpacing: String
    fun createCaption(): HTMLTableCaptionElement
    fun deleteCaption()
    fun createTHead(): HTMLTableSectionElement
    fun deleteTHead()
    fun createTFoot(): HTMLTableSectionElement
    fun deleteTFoot()
    fun createTBody(): HTMLTableSectionElement
    fun insertRow(index: Int = definedExternally): HTMLTableRowElement
    fun deleteRow(index: Int)
    companion object {
        val ELEMENT_NODE: Short
        val ATTRIBUTE_NODE: Short
        val TEXT_NODE: Short
        val CDATA_SECTION_NODE: Short
        val ENTITY_REFERENCE_NODE: Short
        val ENTITY_NODE: Short
        val PROCESSING_INSTRUCTION_NODE: Short
        val
    }
}

```

```

COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n
    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLTableCaptionElement](https://developer.mozilla.org/en/docs/Web/API/HTMLTableCaptionElement) to
Kotlin \n * \n public external abstract class HTMLTableCaptionElement : HTMLElement { \n    open var align:
String \n \n    companion object { \n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n
        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE:
Short\n        val ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val
COMMENT_NODE: Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n
        val DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLTableColElement](https://developer.mozilla.org/en/docs/Web/API/HTMLTableColElement) to Kotlin \n
* \n public external abstract class HTMLTableColElement : HTMLElement { \n    open var span: Int \n    open var
align: String \n    open var ch: String \n    open var chOff: String \n    open var vAlign: String \n    open var width:
String \n \n    companion object { \n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n
        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE:
Short\n        val ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val
COMMENT_NODE: Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n
        val DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLTableSectionElement](https://developer.mozilla.org/en/docs/Web/API/HTMLTableSectionElement) to
Kotlin \n * \n public external abstract class HTMLTableSectionElement : HTMLElement { \n    open val rows:
HTMLCollection \n    open var align: String \n    open var ch: String \n    open var chOff: String \n    open var vAlign:
String \n    fun insertRow(index: Int = definedExternally): HTMLElement \n    fun deleteRow(index: Int) \n \n
    companion object { \n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val
TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE:
Short\n        val ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val
COMMENT_NODE: Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n
        val DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLTableRowElement](https://developer.mozilla.org/en/docs/Web/API/HTMLTableRowElement) to Kotlin \n
* \n public external abstract class HTMLTableRowElement : HTMLElement { \n    open val rowIndex: Int \n    open
val sectionRowIndex: Int \n    open val cells: HTMLCollection \n    open var align: String \n    open var ch: String \n
    open var chOff: String \n    open var vAlign: String \n    open var bgColor: String \n    fun insertCell(index: Int =
definedExternally): HTMLElement \n    fun deleteCell(index: Int) \n \n    companion object { \n        val
ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val

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CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE:
Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLTableCellElement](https://developer.mozilla.org/en/docs/Web/API/HTMLTableCellElement) to Kotlin \n
*/ \n public external abstract class HTMLTableCellElement : HTMLElement { \n    open var colSpan: Int \n    open var
rowSpan: Int \n    open var headers: String \n    open val cellIndex: Int \n    open var scope: String \n    open var abbr:
String \n    open var align: String \n    open var axis: String \n    open var height: String \n    open var width: String \n
    open var ch: String \n    open var chOff: String \n    open var noWrap: Boolean \n    open var vAlign: String \n    open
var bgColor: String \n \n    companion object { \n        val ELEMENT_NODE: Short \n        val ATTRIBUTE_NODE:
Short \n        val TEXT_NODE: Short \n        val CDATA_SECTION_NODE: Short \n        val
ENTITY_REFERENCE_NODE: Short \n        val ENTITY_NODE: Short \n        val
PROCESSING_INSTRUCTION_NODE: Short \n        val COMMENT_NODE: Short \n        val
DOCUMENT_NODE: Short \n        val DOCUMENT_TYPE_NODE: Short \n        val
DOCUMENT_FRAGMENT_NODE: Short \n        val NOTATION_NODE: Short \n        val
DOCUMENT_POSITION_DISCONNECTED: Short \n        val DOCUMENT_POSITION_PRECEDING: Short \n
        val DOCUMENT_POSITION_FOLLOWING: Short \n        val DOCUMENT_POSITION_CONTAINS: Short \n
        val DOCUMENT_POSITION_CONTAINED_BY: Short \n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short \n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLFormElement](https://developer.mozilla.org/en/docs/Web/API/HTMLFormElement) to Kotlin \n
*/ \n public external abstract class HTMLFormElement : HTMLElement { \n    open var acceptCharset: String \n    open var
action: String \n    open var autocomplete: String \n    open var enctype: String \n    open var encoding: String \n    open
var method: String \n    open var name: String \n    open var noValidate: Boolean \n    open var target: String \n    open
val elements: HTMLFormControlsCollection \n    open val length: Int \n    fun submit() \n    fun reset() \n    fun
checkValidity(): Boolean \n    fun reportValidity(): Boolean \n \n    companion object { \n        val ELEMENT_NODE:
Short \n        val ATTRIBUTE_NODE: Short \n        val TEXT_NODE: Short \n        val CDATA_SECTION_NODE:
Short \n        val ENTITY_REFERENCE_NODE: Short \n        val ENTITY_NODE: Short \n        val
PROCESSING_INSTRUCTION_NODE: Short \n        val COMMENT_NODE: Short \n        val
DOCUMENT_NODE: Short \n        val DOCUMENT_TYPE_NODE: Short \n        val
DOCUMENT_FRAGMENT_NODE: Short \n        val NOTATION_NODE: Short \n        val
DOCUMENT_POSITION_DISCONNECTED: Short \n        val DOCUMENT_POSITION_PRECEDING: Short \n
        val DOCUMENT_POSITION_FOLLOWING: Short \n        val DOCUMENT_POSITION_CONTAINS: Short \n
        val DOCUMENT_POSITION_CONTAINED_BY: Short \n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short \n    } \n} \n \n @Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun
HTMLFormElement.get(index: Int): Element? =
asDynamic()[index] \n \n @Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun
HTMLFormElement.get(name: String): UnionElementOrRadioNodeList? = asDynamic()[name] \n \n /** \n * Exposes
the JavaScript [HTMLLabelElement](https://developer.mozilla.org/en/docs/Web/API/HTMLLabelElement) to
Kotlin \n
*/ \n public external abstract class HTMLLabelElement : HTMLElement { \n    open val form:
HTMLFormElement? \n    open var htmlFor: String \n    open val control: HTMLElement? \n \n    companion object
{ \n        val ELEMENT_NODE: Short \n        val ATTRIBUTE_NODE: Short \n        val TEXT_NODE: Short \n

```

```

val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val
ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE:
Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n } \n} \n \n /** \n * Exposes the JavaScript
[HTMLInputElement](https://developer.mozilla.org/en/docs/Web/API/HTMLInputElement) to Kotlin \n * \n public
external abstract class HTMLInputElement : HTMLElement { \n    open var accept: String \n    open var alt: String \n
open var autocomplete: String \n    open var autofocus: Boolean \n    open var defaultChecked: Boolean \n    open var
checked: Boolean \n    open var dirName: String \n    open var disabled: Boolean \n    open val form:
HTMLFormElement? \n    open val files: FileList? \n    open var formAction: String \n    open var formEnctype:
String \n    open var formMethod: String \n    open var formNoValidate: Boolean \n    open var formTarget: String \n
open var height: Int \n    open var indeterminate: Boolean \n    open var inputMode: String \n    open val list:
HTMLElement? \n    open var max: String \n    open var maxLength: Int \n    open var min: String \n    open var
minLength: Int \n    open var multiple: Boolean \n    open var name: String \n    open var pattern: String \n    open var
placeholder: String \n    open var readOnly: Boolean \n    open var required: Boolean \n    open var size: Int \n    open
var src: String \n    open var step: String \n    open var type: String \n    open var defaultValue: String \n    open var
value: String \n    open var valueAsDate: dynamic \n    open var valueAsNumber: Double \n    open var width: Int \n
open val willValidate: Boolean \n    open val validity: ValidityState \n    open val validationMessage: String \n    open
val labels: NodeList \n    open var selectionStart: Int? \n    open var selectionEnd: Int? \n    open var
selectionDirection: String? \n    open var align: String \n    open var useMap: String \n    fun stepUp(n: Int =
definedExternally) \n    fun stepDown(n: Int = definedExternally) \n    fun checkValidity(): Boolean \n    fun
reportValidity(): Boolean \n    fun setCustomValidity(error: String) \n    fun select() \n    fun
setRangeText(replacement: String) \n    fun setRangeText(replacement: String, start: Int, end: Int, selectionMode:
SelectionMode = definedExternally) \n    fun setSelectionRange(start: Int, end: Int, direction: String =
definedExternally) \n \n    companion object { \n        val ELEMENT_NODE: Short \n        val ATTRIBUTE_NODE:
Short \n        val TEXT_NODE: Short \n        val CDATA_SECTION_NODE: Short \n        val
ENTITY_REFERENCE_NODE: Short \n        val ENTITY_NODE: Short \n        val
PROCESSING_INSTRUCTION_NODE: Short \n        val COMMENT_NODE: Short \n        val
DOCUMENT_NODE: Short \n        val DOCUMENT_TYPE_NODE: Short \n        val
DOCUMENT_FRAGMENT_NODE: Short \n        val NOTATION_NODE: Short \n        val
DOCUMENT_POSITION_DISCONNECTED: Short \n        val DOCUMENT_POSITION_PRECEDING: Short \n
        val DOCUMENT_POSITION_FOLLOWING: Short \n        val DOCUMENT_POSITION_CONTAINS: Short \n
        val DOCUMENT_POSITION_CONTAINED_BY: Short \n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short \n    } \n} \n \n /** \n * Exposes the JavaScript
[HTMLButtonElement](https://developer.mozilla.org/en/docs/Web/API/HTMLButtonElement) to Kotlin \n * \n public
external abstract class HTMLButtonElement : HTMLElement { \n    open var autofocus: Boolean \n
open var disabled: Boolean \n    open val form: HTMLFormElement? \n    open var formAction: String \n    open var
formEnctype: String \n    open var formMethod: String \n    open var formNoValidate: Boolean \n    open var
formTarget: String \n    open var name: String \n    open var type: String \n    open var value: String \n    open var
menu: HTMLMenuElement? \n    open val willValidate: Boolean \n    open val validity: ValidityState \n    open val
validationMessage: String \n    open val labels: NodeList \n    fun checkValidity(): Boolean \n    fun reportValidity():
Boolean \n    fun setCustomValidity(error: String) \n \n    companion object { \n        val ELEMENT_NODE: Short \n
        val ATTRIBUTE_NODE: Short \n        val TEXT_NODE: Short \n        val CDATA_SECTION_NODE: Short \n
        val ENTITY_REFERENCE_NODE: Short \n        val ENTITY_NODE: Short \n        val
PROCESSING_INSTRUCTION_NODE: Short \n        val COMMENT_NODE: Short \n        val

```

```

DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[HTMLSelectElement](https://developer.mozilla.org/en/docs/Web/API/HTMLSelectElement) to Kotlin\n
*\npublic external abstract class HTMLSelectElement : HTMLInputElement, ItemArrayLike<Element> {\n
    open var autocomplete: String\n    open var autofocus: Boolean\n    open var disabled: Boolean\n
    open val form: HTMLFormElement?\n    open var multiple: Boolean\n    open var name: String\n
    open var required: Boolean\n    open var size: Int\n    open val type: String\n
    open val options: HTMLOptionsCollection\n    override var length: Int\n
    open val selectedOptions: HTMLCollection\n    open var selectedIndex: Int\n
    open var value: String\n    open val willValidate: Boolean\n
    open val validity: ValidityState\n    open val validationMessage: String\n
    open val labels: NodeList\n    fun namedItem(name: String): HTMLOptionElement?\n
    fun add(element: UnionHTMLOptGroupElementOrHTMLOptionElement, before: dynamic = definedExternally)\n
    fun remove(index: Int)\n    fun checkValidity(): Boolean\n    fun reportValidity(): Boolean\n
    fun setCustomValidity(error: String)\n    override fun item(index: Int): Element?\n
    companion object {\n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n
        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n
        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n
        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n
        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n
        val DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n
        val DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n
    }\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun
HTMLSelectElement.get(index: Int): Element? =
asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun
HTMLSelectElement.set(index: Int, option: HTMLOptionElement?) { asDynamic()[index] = option }\n\n/**\n *
Exposes the JavaScript [HTMLDataListElement](https://developer.mozilla.org/en/docs/Web/API/HTMLDataListElement) to Kotlin\n
*\npublic external abstract class HTMLDataListElement : HTMLInputElement {\n
    open val options: HTMLCollection\n
    companion object {\n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n
        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n
        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n
        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n
        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n
        val DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n
        val DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n
    }\n}\n\n/**\n * Exposes the JavaScript [HTMLOptGroupElement](https://developer.mozilla.org/en/docs/Web/API/HTMLOptGroupElement) to Kotlin\n
*\npublic external abstract class HTMLOptGroupElement : HTMLInputElement,
UnionHTMLOptGroupElementOrHTMLOptionElement {\n
    open var disabled: Boolean\n    open var label:

```

```

String companion object {
    val ELEMENT_NODE: Short
    val ATTRIBUTE_NODE: Short
    val TEXT_NODE: Short
    val CDATA_SECTION_NODE: Short
    val ENTITY_REFERENCE_NODE: Short
    val ENTITY_NODE: Short
    val PROCESSING_INSTRUCTION_NODE: Short
    val COMMENT_NODE: Short
    val DOCUMENT_NODE: Short
    val DOCUMENT_TYPE_NODE: Short
    val DOCUMENT_FRAGMENT_NODE: Short
    val NOTATION_NODE: Short
    val DOCUMENT_POSITION_DISCONNECTED: Short
    val DOCUMENT_POSITION_PRECEDING: Short
    val DOCUMENT_POSITION_FOLLOWING: Short
    val DOCUMENT_POSITION_CONTAINS: Short
    val DOCUMENT_POSITION_CONTAINED_BY: Short
    val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short
}

/** Exposes the JavaScript [HTMLOptionElement](https://developer.mozilla.org/en/docs/Web/API/HTMLOptionElement) to Kotlin
 *
 * public external abstract class HTMLOptionElement : HTMLInputElement,
 * UnionHTMLOptGroupElementOrHTMLOptionElement {
 *     open var disabled: Boolean
 *     open val form: HTMLFormElement?
 *     open var label: String
 *     open var defaultSelected: Boolean
 *     open var selected: Boolean
 *     open var value: String
 *     open var text: String
 *     open val index: Int
 *     companion object {
 *         val ELEMENT_NODE: Short
 *         val ATTRIBUTE_NODE: Short
 *         val TEXT_NODE: Short
 *         val CDATA_SECTION_NODE: Short
 *         val ENTITY_REFERENCE_NODE: Short
 *         val ENTITY_NODE: Short
 *         val PROCESSING_INSTRUCTION_NODE: Short
 *         val COMMENT_NODE: Short
 *         val DOCUMENT_NODE: Short
 *         val DOCUMENT_TYPE_NODE: Short
 *         val DOCUMENT_FRAGMENT_NODE: Short
 *         val NOTATION_NODE: Short
 *         val DOCUMENT_POSITION_DISCONNECTED: Short
 *         val DOCUMENT_POSITION_PRECEDING: Short
 *         val DOCUMENT_POSITION_FOLLOWING: Short
 *         val DOCUMENT_POSITION_CONTAINS: Short
 *         val DOCUMENT_POSITION_CONTAINED_BY: Short
 *         val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short
 *     }
 * }
 *
 * Exposes the JavaScript [HTMLTextAreaElement](https://developer.mozilla.org/en/docs/Web/API/HTMLTextAreaElement) to Kotlin
 *
 * public external abstract class HTMLTextAreaElement : HTMLInputElement {
 *     open var autocomplete: String
 *     open var autofocus: Boolean
 *     open var cols: Int
 *     open var dirName: String
 *     open var disabled: Boolean
 *     open val form: HTMLFormElement?
 *     open var inputMode: String
 *     open var maxLength: Int
 *     open var minLength: Int
 *     open var name: String
 *     open var placeholder: String
 *     open var readOnly: Boolean
 *     open var required: Boolean
 *     open var rows: Int
 *     open var wrap: String
 *     open val type: String
 *     open var defaultValue: String
 *     open var value: String
 *     open val textLength: Int
 *     open val willValidate: Boolean
 *     open val validity: ValidityState
 *     open val validationMessage: String
 *     open val labels: NodeList
 *     open var selectionStart: Int?
 *     open var selectionEnd: Int?
 *     open var selectionDirection: String?
 *     fun checkValidity(): Boolean
 *     fun reportValidity(): Boolean
 *     fun setCustomValidity(error: String)
 *     fun select()
 *     fun setRangeText(replacement: String)
 *     fun setRangeText(replacement: String, start: Int, end: Int, selectionMode: SelectionMode = definedExternally)
 *     fun setSelectionRange(start: Int, end: Int, direction: String = definedExternally)
 *     companion object {
 *         val ELEMENT_NODE: Short
 *         val ATTRIBUTE_NODE: Short
 *         val TEXT_NODE: Short
 *         val CDATA_SECTION_NODE: Short
 *         val ENTITY_REFERENCE_NODE: Short
 *         val ENTITY_NODE: Short
 *         val PROCESSING_INSTRUCTION_NODE: Short
 *         val COMMENT_NODE: Short
 *         val DOCUMENT_NODE: Short
 *         val DOCUMENT_TYPE_NODE: Short
 *         val DOCUMENT_FRAGMENT_NODE: Short
 *         val NOTATION_NODE: Short
 *         val DOCUMENT_POSITION_DISCONNECTED: Short
 *         val DOCUMENT_POSITION_PRECEDING: Short
 *         val DOCUMENT_POSITION_FOLLOWING: Short
 *         val DOCUMENT_POSITION_CONTAINS: Short
 *         val DOCUMENT_POSITION_CONTAINED_BY: Short
 *         val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short
 *     }
 * }
 *
 * Exposes the JavaScript [HTMLKeygenElement](https://developer.mozilla.org/en/docs/Web/API/HTMLKeygenElement) to Kotlin
 *
 * public external abstract class HTMLKeygenElement : HTMLInputElement {
 *     open var autofocus: Boolean
 *     open var challenge: String
 *     open var disabled: Boolean
 *     open val form: HTMLFormElement?
 *     open var

```

```

keytype: String\n open var name: String\n open val type: String\n open val willValidate: Boolean\n open val
validity: ValidityState\n open val validationMessage: String\n open val labels: NodeList\n fun checkValidity():
Boolean\n fun reportValidity(): Boolean\n fun setCustomValidity(error: String)\n\n companion object {\n
val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val
CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE:
Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }
}\n\n/**\n * Exposes the JavaScript
[HTMLOutputElement](https://developer.mozilla.org/en/docs/Web/API/HTMLOutputElement) to Kotlin\n
*\n\npublic external abstract class HTMLOutputElement : HTMLElement {\n open val htmlFor: DOMTokenList\n
open val form: HTMLFormElement?\n open var name: String\n open val type: String\n open var
defaultValue: String\n open var value: String\n open val willValidate: Boolean\n open val validity:
ValidityState\n open val validationMessage: String\n open val labels: NodeList\n fun checkValidity():
Boolean\n fun reportValidity(): Boolean\n fun setCustomValidity(error: String)\n\n companion object {\n
val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val
CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE:
Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }
}\n\n/**\n * Exposes the JavaScript
[HTMLProgressElement](https://developer.mozilla.org/en/docs/Web/API/HTMLProgressElement) to Kotlin\n
*\n\npublic external abstract class HTMLProgressElement : HTMLElement {\n open var value: Double\n open
var max: Double\n open val position: Double\n open val labels: NodeList\n\n companion object {\n val
ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val
CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE:
Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }
}\n\n/**\n * Exposes the JavaScript
[HTMLMeterElement](https://developer.mozilla.org/en/docs/Web/API/HTMLMeterElement) to Kotlin\n
*\n\npublic external abstract class HTMLMeterElement : HTMLElement {\n open var value: Double\n open var min:
Double\n open var max: Double\n open var low: Double\n open var high: Double\n open var optimum:
Double\n open val labels: NodeList\n\n companion object {\n val ELEMENT_NODE: Short\n val
ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val
ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val
PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val

```

```

DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }n}\n\n/**\n * Exposes the JavaScript
[HTMLFieldSetElement](https://developer.mozilla.org/en/docs/Web/API/HTMLFieldSetElement) to Kotlin\n
*\npublic external abstract class HTMLFieldSetElement : HTMLElement {\n    open var disabled: Boolean\n
open val form: HTMLFormElement?\n    open var name: String\n    open val type: String\n    open val elements:
HTMLCollection\n    open val willValidate: Boolean\n    open val validity: ValidityState\n    open val
validationMessage: String\n    fun checkValidity(): Boolean\n    fun reportValidity(): Boolean\n    fun
setCustomValidity(error: String)\n\n    companion object {\n        val ELEMENT_NODE: Short\n        val
ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }n}\n\n/**\n * Exposes the JavaScript
[HTMLLegendElement](https://developer.mozilla.org/en/docs/Web/API/HTMLLegendElement) to Kotlin\n
*\npublic external abstract class HTMLLegendElement : HTMLElement {\n    open val form:
HTMLFormElement?\n    open var align: String\n\n    companion object {\n        val ELEMENT_NODE: Short\n
        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n
        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }n}\n\n/**\n * Exposes the JavaScript
[ValidityState](https://developer.mozilla.org/en/docs/Web/API/ValidityState) to Kotlin\n
*\npublic external
abstract class ValidityState {\n    open val valueMissing: Boolean\n    open val typeMismatch: Boolean\n    open val
patternMismatch: Boolean\n    open val tooLong: Boolean\n    open val tooShort: Boolean\n    open val
rangeUnderflow: Boolean\n    open val rangeOverflow: Boolean\n    open val stepMismatch: Boolean\n    open val
badInput: Boolean\n    open val customError: Boolean\n    open val valid: Boolean\n}\n\n/**\n * Exposes the
JavaScript [HTMLDetailsElement](https://developer.mozilla.org/en/docs/Web/API/HTMLDetailsElement) to
Kotlin\n
*\npublic external abstract class HTMLDetailsElement : HTMLElement {\n    open var open: Boolean\n\n    companion
object {\n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val
TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE:
Short\n        val ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val
COMMENT_NODE: Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n
        val DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }n}\n\npublic external abstract class
HTMLMenuElement : HTMLElement {\n    open var type: String\n    open var label: String\n    open var compact:

```

```

Boolean companion object {
    val ELEMENT_NODE: Short
    val ATTRIBUTE_NODE: Short
    val TEXT_NODE: Short
    val CDATA_SECTION_NODE: Short
    val ENTITY_REFERENCE_NODE: Short
    val ENTITY_NODE: Short
    val PROCESSING_INSTRUCTION_NODE: Short
    val COMMENT_NODE: Short
    val DOCUMENT_NODE: Short
    val DOCUMENT_TYPE_NODE: Short
    val DOCUMENT_FRAGMENT_NODE: Short
    val NOTATION_NODE: Short
    val DOCUMENT_POSITION_DISCONNECTED: Short
    val DOCUMENT_POSITION_PRECEDING: Short
    val DOCUMENT_POSITION_FOLLOWING: Short
    val DOCUMENT_POSITION_CONTAINS: Short
    val DOCUMENT_POSITION_CONTAINED_BY: Short
}

DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short }

public external abstract class HTMLMenuItemElement : HTMLElement {
    open var type: String
    open var label: String
    open var icon: String
    open var disabled: Boolean
    open var checked: Boolean
    open var radiogroup: String
    open var default: Boolean
}

companion object {
    val ELEMENT_NODE: Short
    val ATTRIBUTE_NODE: Short
    val TEXT_NODE: Short
    val CDATA_SECTION_NODE: Short
    val ENTITY_REFERENCE_NODE: Short
    val ENTITY_NODE: Short
    val PROCESSING_INSTRUCTION_NODE: Short
    val COMMENT_NODE: Short
    val DOCUMENT_NODE: Short
    val DOCUMENT_TYPE_NODE: Short
    val DOCUMENT_FRAGMENT_NODE: Short
    val NOTATION_NODE: Short
    val DOCUMENT_POSITION_DISCONNECTED: Short
    val DOCUMENT_POSITION_PRECEDING: Short
    val DOCUMENT_POSITION_FOLLOWING: Short
    val DOCUMENT_POSITION_CONTAINS: Short
    val DOCUMENT_POSITION_CONTAINED_BY: Short
}

DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short }

public external open class RelatedEvent(
    type: String, eventInitDict: RelatedEventInit = definedExternally
) : Event {
    open val relatedTarget: EventTarget?

    companion object {
        val NONE: Short
        val CAPTURING_PHASE: Short
        val AT_TARGET: Short
        val BUBBLING_PHASE: Short
    }
}

public external interface RelatedEventInit : EventInit {
    var relatedTarget: EventTarget? /* = null */
    get() = definedExternally
    set(value) = definedExternally
}

@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun RelatedEventInit(
    relatedTarget: EventTarget? = null, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false
): RelatedEventInit {
    val o = js("{}")
    o["relatedTarget"] = relatedTarget
    o["bubbles"] = bubbles
    o["cancelable"] = cancelable
    o["composed"] = composed
    return o
}

/** Exposes the JavaScript [HTMLDialogElement](https://developer.mozilla.org/en/docs/Web/API/HTMLDialogElement) to Kotlin */
public external abstract class HTMLDialogElement : HTMLElement {
    open var open: Boolean
    open var returnValue: String

    fun show(anchor: UnionElementOrMouseEvent = definedExternally)
    fun showModal(anchor: UnionElementOrMouseEvent = definedExternally)
    fun close(returnValue: String = definedExternally)

    companion object {
        val ELEMENT_NODE: Short
        val ATTRIBUTE_NODE: Short
        val TEXT_NODE: Short
        val CDATA_SECTION_NODE: Short
        val ENTITY_REFERENCE_NODE: Short
        val ENTITY_NODE: Short
        val PROCESSING_INSTRUCTION_NODE: Short
        val COMMENT_NODE: Short
        val DOCUMENT_NODE: Short
        val DOCUMENT_TYPE_NODE: Short
        val DOCUMENT_FRAGMENT_NODE: Short
        val NOTATION_NODE: Short
        val DOCUMENT_POSITION_DISCONNECTED: Short
        val DOCUMENT_POSITION_PRECEDING: Short
        val DOCUMENT_POSITION_FOLLOWING: Short
        val DOCUMENT_POSITION_CONTAINS: Short
        val DOCUMENT_POSITION_CONTAINED_BY: Short
    }
}

DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short }

/** Exposes the JavaScript [HTMLScriptElement](https://developer.mozilla.org/en/docs/Web/API/HTMLScriptElement) to Kotlin */
public external abstract class HTMLScriptElement : HTMLElement, HTMLOrSVGScriptElement {
    open var src: String
    open var type: String
    open var charset: String
    open var async: Boolean
    open var defer: Boolean
    open var crossOrigin: String?
    open var text: String
    open var nonce: String
    open var event:

```



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DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n } \n} \n\npublic external interface
CanvasRenderingContext2DSettings { \n    var alpha: Boolean? /* = true */ \n    get() = definedExternally \n
set(value) = definedExternally \n} \n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER") \n\n@kotlin.internal.InlineOnly \n\npublic inline fun
CanvasRenderingContext2DSettings(alpha: Boolean? = true): CanvasRenderingContext2DSettings { \n    val o =
js("{}") \n    o["alpha"] = alpha \n    return o \n} \n\n/** \n * Exposes the JavaScript
[CanvasRenderingContext2D](https://developer.mozilla.org/en/docs/Web/API/CanvasRenderingContext2D) to
Kotlin \n * \n\npublic external abstract class CanvasRenderingContext2D : CanvasState, CanvasTransform,
CanvasCompositing, CanvasImageSmoothing, CanvasFillStrokeStyles, CanvasShadowStyles, CanvasFilters,
CanvasRect, CanvasDrawPath, CanvasUserInterface, CanvasText, CanvasDrawImage, CanvasHitRegion,
CanvasImageData, CanvasPathDrawingStyles, CanvasTextDrawingStyles, CanvasPath, RenderingContext { \n
open val canvas: HTMLCanvasElement \n} \n\n\npublic external interface CanvasState { \n    fun save() \n    fun
restore() \n} \n\n\npublic external interface CanvasTransform { \n    fun scale(x: Double, y: Double) \n    fun
rotate(angle: Double) \n    fun translate(x: Double, y: Double) \n    fun transform(a: Double, b: Double, c: Double, d:
Double, e: Double, f: Double) \n    fun getTransform(): DOMMatrix \n    fun setTransform(a: Double, b: Double, c:
Double, d: Double, e: Double, f: Double) \n    fun setTransform(transform: dynamic = definedExternally) \n    fun
resetTransform() \n} \n\n\npublic external interface CanvasCompositing { \n    var globalAlpha: Double \n    var
globalCompositeOperation: String \n} \n\n\npublic external interface CanvasImageSmoothing { \n    var
imageSmoothingEnabled: Boolean \n    var imageSmoothingQuality: ImageSmoothingQuality \n} \n\n\npublic external
interface CanvasFillStrokeStyles { \n    var strokeStyle: dynamic \n    get() = definedExternally \n    set(value) =
definedExternally \n    var fillStyle: dynamic \n    get() = definedExternally \n    set(value) = definedExternally \n
fun createLinearGradient(x0: Double, y0: Double, x1: Double, y1: Double): CanvasGradient \n    fun
createRadialGradient(x0: Double, y0: Double, r0: Double, x1: Double, y1: Double, r1: Double): CanvasGradient \n
fun createPattern(image: CanvasImageSource, repetition: String): CanvasPattern? \n} \n\n\npublic external interface
CanvasShadowStyles { \n    var shadowOffsetX: Double \n    var shadowOffsetY: Double \n    var shadowBlur:
Double \n    var shadowColor: String \n} \n\n\npublic external interface CanvasFilters { \n    var filter:
String \n} \n\n\npublic external interface CanvasRect { \n    fun clearRect(x: Double, y: Double, w: Double, h:
Double) \n    fun fillRect(x: Double, y: Double, w: Double, h: Double) \n    fun strokeRect(x: Double, y: Double, w:
Double, h: Double) \n} \n\n\npublic external interface CanvasDrawPath { \n    fun beginPath() \n    fun fill(fillRule:
CanvasFillRule = definedExternally) \n    fun fill(path: Path2D, fillRule: CanvasFillRule = definedExternally) \n
fun stroke() \n    fun stroke(path: Path2D) \n    fun clip(fillRule: CanvasFillRule = definedExternally) \n    fun
clip(path: Path2D, fillRule: CanvasFillRule = definedExternally) \n    fun resetClip() \n    fun isPointInPath(x:
Double, y: Double, fillRule: CanvasFillRule = definedExternally): Boolean \n    fun isPointInPath(path: Path2D, x:
Double, y: Double, fillRule: CanvasFillRule = definedExternally): Boolean \n    fun isPointInStroke(x: Double, y:
Double): Boolean \n    fun isPointInStroke(path: Path2D, x: Double, y: Double): Boolean \n} \n\n\npublic external
interface CanvasUserInterface { \n    fun drawFocusIfNeeded(element: Element) \n    fun drawFocusIfNeeded(path:
Path2D, element: Element) \n    fun scrollPathIntoView() \n    fun scrollPathIntoView(path: Path2D) \n} \n\n\npublic
external interface CanvasText { \n    fun fillText(text: String, x: Double, y: Double, maxWidth: Double =
definedExternally) \n    fun strokeText(text: String, x: Double, y: Double, maxWidth: Double = definedExternally) \n
fun measureText(text: String): TextMetrics \n} \n\n\npublic external interface CanvasDrawImage { \n    fun
drawImage(image: CanvasImageSource, dx: Double, dy: Double) \n    fun drawImage(image: CanvasImageSource,
dx: Double, dy: Double, dw: Double, dh: Double) \n    fun drawImage(image: CanvasImageSource, sx: Double, sy:
Double, sw: Double, sh: Double, dx: Double, dy: Double, dw: Double, dh: Double) \n} \n\n\npublic external interface

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CanvasHitRegion {\n fun addHitRegion(options: HitRegionOptions = definedExternally)\n fun
removeHitRegion(id: String)\n fun clearHitRegions()\n}\n\npublic external interface CanvasImageData {\n fun
createImageData(sw: Double, sh: Double): ImageData\n fun createImageData(imagedata: ImageData):
ImageData\n fun getImageData(sx: Double, sy: Double, sw: Double, sh: Double): ImageData\n fun
putImageData(imagedata: ImageData, dx: Double, dy: Double)\n fun putImageData(imagedata: ImageData, dx:
Double, dy: Double, dirtyX: Double, dirtyY: Double, dirtyWidth: Double, dirtyHeight: Double)\n}\n\npublic
external interface CanvasPathDrawingStyles {\n var lineWidth: Double\n var lineCap: CanvasLineCap\n var
lineJoin: CanvasLineJoin\n var miterLimit: Double\n var lineDashOffset: Double\n fun setLineDash(segments:
Array<Double>)\n fun getLineDash(): Array<Double>\n}\n\npublic external interface CanvasTextDrawingStyles
{\n var font: String\n var textAlign: CanvasTextAlign\n var textBaseline: CanvasTextBaseline\n var
direction: CanvasDirection\n}\n\npublic external interface CanvasPath {\n fun closePath()\n fun moveTo(x:
Double, y: Double)\n fun lineTo(x: Double, y: Double)\n fun quadraticCurveTo(cpx: Double, cpy: Double, x:
Double, y: Double)\n fun bezierCurveTo(cp1x: Double, cp1y: Double, cp2x: Double, cp2y: Double, x: Double, y:
Double)\n fun arcTo(x1: Double, y1: Double, x2: Double, y2: Double, radius: Double)\n fun arcTo(x1: Double,
y1: Double, x2: Double, y2: Double, radiusX: Double, radiusY: Double, rotation: Double)\n fun rect(x: Double, y:
Double, w: Double, h: Double)\n fun arc(x: Double, y: Double, radius: Double, startAngle: Double, endAngle:
Double, anticlockwise: Boolean = definedExternally)\n fun ellipse(x: Double, y: Double, radiusX: Double,
radiusY: Double, rotation: Double, startAngle: Double, endAngle: Double, anticlockwise: Boolean =
definedExternally)\n}\n\n/**\n * Exposes the JavaScript
[CanvasGradient](https://developer.mozilla.org/en/docs/Web/API/CanvasGradient) to Kotlin\n */\n\npublic external
abstract class CanvasGradient {\n fun addColorStop(offset: Double, color: String)\n}\n\n/**\n * Exposes the
JavaScript [CanvasPattern](https://developer.mozilla.org/en/docs/Web/API/CanvasPattern) to Kotlin\n */\n\npublic
external abstract class CanvasPattern {\n fun setTransform(transform: dynamic = definedExternally)\n}\n\n/**\n *
Exposes the JavaScript [TextMetrics](https://developer.mozilla.org/en/docs/Web/API/TextMetrics) to Kotlin\n
*/\n\npublic external abstract class TextMetrics {\n open val width: Double\n open val actualBoundingBoxLeft:
Double\n open val actualBoundingBoxRight: Double\n open val fontBoundingBoxAscent: Double\n open val
fontBoundingBoxDescent: Double\n open val actualBoundingBoxAscent: Double\n open val
actualBoundingBoxDescent: Double\n open val emHeightAscent: Double\n open val emHeightDescent:
Double\n open val hangingBaseline: Double\n open val alphabeticBaseline: Double\n open val
ideographicBaseline: Double\n}\n\npublic external interface HitRegionOptions {\n var path: Path2D? /* = null
*/\n fun get() = definedExternally\n fun set(value) = definedExternally\n var fillRule: CanvasFillRule? /* =
CanvasFillRule.NONZERO */\n fun get() = definedExternally\n fun set(value) = definedExternally\n var id:
String? /* = "" */\n fun get() = definedExternally\n fun set(value) = definedExternally\n var parentID: String? /*
= null */\n fun get() = definedExternally\n fun set(value) = definedExternally\n var cursor: String? /* = "inherit"
*/\n fun get() = definedExternally\n fun set(value) = definedExternally\n var control: Element? /* = null */\n
fun get() = definedExternally\n fun set(value) = definedExternally\n var label: String? /* = null */\n fun get() =
definedExternally\n fun set(value) = definedExternally\n var role: String? /* = null */\n fun get() =
definedExternally\n fun set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun HitRegionOptions(path: Path2D? =
null, fillRule: CanvasFillRule? = CanvasFillRule.NONZERO, id: String? = "", parentID: String? = null, cursor:
String? = "inherit", control: Element? = null, label: String? = null, role: String? = null): HitRegionOptions {\n val
o = js("{}")\n o["path"] = path\n o["fillRule"] = fillRule\n o["id"] = id\n o["parentID"] = parentID\n o["cursor"] = cursor\n o["control"] = control\n o["label"] = label\n o["role"] = role\n return
o}\n\n/**\n * Exposes the JavaScript [ImageData](https://developer.mozilla.org/en/docs/Web/API/ImageData) to
Kotlin\n */\n\npublic external open class ImageData : ImageBitmapSource, TexImageSource {\n constructor(sw:
Int, sh: Int)\n constructor(data: Uint8ClampedArray, sw: Int, sh: Int = definedExternally)\n open val width: Int\n
open val height: Int\n open val data: Uint8ClampedArray\n}\n\n/**\n * Exposes the JavaScript
[Path2D](https://developer.mozilla.org/en/docs/Web/API/Path2D) to Kotlin\n */\n\npublic external open class

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Path2D() : CanvasPath {\n  constructor(path: Path2D)\n  constructor(paths: Array<Path2D>, fillRule:
CanvasFillRule = definedExternally)\n  constructor(d: String)\n  fun addPath(path: Path2D, transform: dynamic =
definedExternally)\n  override fun closePath()\n  override fun moveTo(x: Double, y: Double)\n  override fun
lineTo(x: Double, y: Double)\n  override fun quadraticCurveTo(cpx: Double, cpy: Double, x: Double, y: Double)\n
  override fun bezierCurveTo(cp1x: Double, cp1y: Double, cp2x: Double, cp2y: Double, x: Double, y: Double)\n
  override fun arcTo(x1: Double, y1: Double, x2: Double, y2: Double, radius: Double)\n  override fun arcTo(x1:
Double, y1: Double, x2: Double, y2: Double, radiusX: Double, radiusY: Double, rotation: Double)\n  override fun
rect(x: Double, y: Double, w: Double, h: Double)\n  override fun arc(x: Double, y: Double, radius: Double,
startAngle: Double, endAngle: Double, anticlockwise: Boolean /* = definedExternally */) \n  override fun ellipse(x:
Double, y: Double, radiusX: Double, radiusY: Double, rotation: Double, startAngle: Double, endAngle: Double,
anticlockwise: Boolean /* = definedExternally */) \n} \n \n /** \n * Exposes the JavaScript
[ImageBitmapRenderingContext](https://developer.mozilla.org/en/docs/Web/API/ImageBitmapRenderingContext)
to Kotlin \n * \n public external abstract class ImageBitmapRenderingContext {\n  open val canvas:
HTMLCanvasElement \n  fun transferFromImageBitmap(bitmap: ImageBitmap?) \n} \n \n public external interface
ImageBitmapRenderingContextSettings {\n  var alpha: Boolean? /* = true */ \n  get() = definedExternally \n
  set(value) = definedExternally \n} \n \n @Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline fun
ImageBitmapRenderingContextSettings(alpha: Boolean? = true): ImageBitmapRenderingContextSettings {\n  val o
= js("{}") \n  o["alpha"] = alpha \n  return o \n} \n \n /** \n * Exposes the JavaScript
[CustomElementRegistry](https://developer.mozilla.org/en/docs/Web/API/CustomElementRegistry) to Kotlin \n
* \n public external abstract class CustomElementRegistry {\n  fun define(name: String, constructor: () -> dynamic,
options: ElementDefinitionOptions = definedExternally) \n  fun get(name: String): Any? \n  fun
whenDefined(name: String): Promise<Unit> \n} \n \n public external interface ElementDefinitionOptions {\n  var
extends: String? \n  get() = definedExternally \n  set(value) =
definedExternally \n} \n \n @Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline fun ElementDefinitionOptions(extends:
String? = undefined): ElementDefinitionOptions {\n  val o = js("{}") \n  o["extends"] = extends \n  return
o \n} \n \n public external interface ElementContentEditable {\n  var contentEditable: String \n  val
isContentEditable: Boolean \n} \n \n /** \n * Exposes the JavaScript
[DataTransfer](https://developer.mozilla.org/en/docs/Web/API/DataTransfer) to Kotlin \n * \n public external
abstract class DataTransfer {\n  open var dropEffect: String \n  open var effectAllowed: String \n  open val items:
DataTransferItemList \n  open val types: Array<out String> \n  open val files: FileList \n  fun
setDragImage(image: Element, x: Int, y: Int) \n  fun getData(format: String): String \n  fun setData(format: String,
data: String) \n  fun clearData(format: String = definedExternally) \n} \n \n /** \n * Exposes the JavaScript
[DataTransferItemList](https://developer.mozilla.org/en/docs/Web/API/DataTransferItemList) to Kotlin \n * \n public
external abstract class DataTransferItemList {\n  open val length: Int \n  fun add(data: String, type: String):
DataTransferItem? \n  fun add(data: File): DataTransferItem \n  fun remove(index: Int) \n  fun
clear() \n} \n \n @Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun
DataTransferItemList.get(index: Int): DataTransferItem? = asDynamic()[index] \n \n /** \n * Exposes the JavaScript
[DataTransferItem](https://developer.mozilla.org/en/docs/Web/API/DataTransferItem) to Kotlin \n * \n public
external abstract class DataTransferItem {\n  open val kind: String \n  open val type: String \n  fun
getAsString(_callback: ((String) -> Unit)?) \n  fun getAsFile(): File? \n} \n \n /** \n * Exposes the JavaScript
[DragEvent](https://developer.mozilla.org/en/docs/Web/API/TouchEvent) to Kotlin \n * \n public external open class
DragEvent(type: String, eventInitDict: DragEventInit = definedExternally) : MouseEvent {\n  open val
dataTransfer: DataTransfer? \n \n  companion object {\n    val NONE: Short \n    val CAPTURING_PHASE:
Short \n    val AT_TARGET: Short \n    val BUBBLING_PHASE: Short \n  } \n} \n \n public external interface
DragEventInit : MouseEventInit {\n  var dataTransfer: DataTransfer? /* = null */ \n  get() = definedExternally \n

```

```

    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun DragEventInit(dataTransfer:
DataTransfer? = null, screenX: Int? = 0, screenY: Int? = 0, clientX: Int? = 0, clientY: Int? = 0, button: Short? = 0,
buttons: Short? = 0, relatedTarget: EventTarget? = null, region: String? = null, ctrlKey: Boolean? = false, shiftKey:
Boolean? = false, altKey: Boolean? = false, metaKey: Boolean? = false, modifierAltGraph: Boolean? = false,
modifierCapsLock: Boolean? = false, modifierFn: Boolean? = false, modifierFnLock: Boolean? = false,
modifierHyper: Boolean? = false, modifierNumLock: Boolean? = false, modifierScrollLock: Boolean? = false,
modifierSuper: Boolean? = false, modifierSymbol: Boolean? = false, modifierSymbolLock: Boolean? = false, view:
Window? = null, detail: Int? = 0, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? =
false): DragEventInit {\n    val o = js(\"({})\")\n    o[\"dataTransfer\"] = dataTransfer\n    o[\"screenX\"] = screenX\n
o[\"screenY\"] = screenY\n    o[\"clientX\"] = clientX\n    o[\"clientY\"] = clientY\n    o[\"button\"] = button\n
o[\"buttons\"] = buttons\n    o[\"relatedTarget\"] = relatedTarget\n    o[\"region\"] = region\n    o[\"ctrlKey\"] =
ctrlKey\n    o[\"shiftKey\"] = shiftKey\n    o[\"altKey\"] = altKey\n    o[\"metaKey\"] = metaKey\n
o[\"modifierAltGraph\"] = modifierAltGraph\n    o[\"modifierCapsLock\"] = modifierCapsLock\n
o[\"modifierFn\"] = modifierFn\n    o[\"modifierFnLock\"] = modifierFnLock\n    o[\"modifierHyper\"] =
modifierHyper\n    o[\"modifierNumLock\"] = modifierNumLock\n    o[\"modifierScrollLock\"] =
modifierScrollLock\n    o[\"modifierSuper\"] = modifierSuper\n    o[\"modifierSymbol\"] = modifierSymbol\n
o[\"modifierSymbolLock\"] = modifierSymbolLock\n    o[\"view\"] = view\n    o[\"detail\"] = detail\n
o[\"bubbles\"] = bubbles\n    o[\"cancelable\"] = cancelable\n    o[\"composed\"] = composed\n    return
o\n}\n\n/**\n * Exposes the JavaScript [Window](https://developer.mozilla.org/en/docs/Web/API/Window) to
Kotlin\n */\npublic external abstract class Window : EventTarget, GlobalEventHandlers, WindowEventHandlers,
WindowOrWorkerGlobalScope, WindowSessionStorage, WindowLocalStorage, GlobalPerformance,
UnionMessagePortOrWindowProxy {\n    open val window: Window\n    open val self: Window\n    open val
document: Document\n    open var name: String\n    open val location: Location\n    open val history: History\n
open val customElements: CustomElementRegistry\n    open val locationbar: BarProp\n    open val menubar:
BarProp\n    open val personalbar: BarProp\n    open val scrollbars: BarProp\n    open val statusbar: BarProp\n
open val toolbar: BarProp\n    open var status: String\n    open val closed: Boolean\n    open val frames: Window\n
open val length: Int\n    open val top: Window\n    open var opener: Any?\n    open val parent: Window\n    open val
frameElement: Element?\n    open val navigator: Navigator\n    open val applicationCache: ApplicationCache\n
open val external: External\n    open val screen: Screen\n    open val innerWidth: Int\n    open val innerHeight: Int\n
open val scrollX: Double\n    open val pageXOffset: Double\n    open val scrollY: Double\n    open val
pageYOffset: Double\n    open val screenX: Int\n    open val screenY: Int\n    open val outerWidth: Int\n    open val
outerHeight: Int\n    open val devicePixelRatio: Double\n    fun close()\n    fun stop()\n    fun focus()\n    fun blur()\n
fun open(url: String = definedExternally, target: String = definedExternally, features: String = definedExternally):
Window?\n    fun alert()\n    fun alert(message: String)\n    fun confirm(message: String = definedExternally):
Boolean\n    fun prompt(message: String = definedExternally, default: String = definedExternally): String?\n    fun
print()\n    fun requestAnimationFrame(callback: (Double) -> Unit): Int\n    fun cancelAnimationFrame(handle:
Int)\n    fun postMessage(message: Any?, targetOrigin: String, transfer: Array<dynamic> = definedExternally)\n
fun captureEvents()\n    fun releaseEvents()\n    fun matchMedia(query: String): MediaQueryList\n    fun moveTo(x:
Int, y: Int)\n    fun moveBy(x: Int, y: Int)\n    fun resizeTo(x: Int, y: Int)\n    fun resizeBy(x: Int, y: Int)\n
fun scroll(options: ScrollToOptions = definedExternally)\n    fun scroll(x: Double, y: Double)\n    fun scrollTo(options:
ScrollToOptions = definedExternally)\n    fun scrollTo(x: Double, y: Double)\n    fun scrollBy(options:
ScrollToOptions = definedExternally)\n    fun scrollBy(x: Double, y: Double)\n    fun getComputedStyle(elt:
Element, pseudoElt: String? = definedExternally):
CSSStyleDeclaration\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Window.get(name: String):
dynamic = asDynamic()[name]\n\npublic external abstract class BarProp {\n    open val visible: Boolean\n}\n\n/**\n * Exposes the JavaScript [History](https://developer.mozilla.org/en/docs/Web/API/History) to Kotlin\n */\npublic

```

```

external abstract class History {
    open val length: Int
    open var scrollRestoration: ScrollRestoration
    open val state: Any?
    fun go(delta: Int = definedExternally)
    fun back()
    fun forward()
    fun pushState(data: Any?, title: String, url: String? = definedExternally)
    fun replaceState(data: Any?, title: String, url: String? = definedExternally)
}
/** Exposes the JavaScript [Location](https://developer.mozilla.org/en/docs/Web/API/Location) to Kotlin */
public external abstract class Location {
    open var href: String
    open val origin: String
    open var protocol: String
    open var host: String
    open var hostname: String
    open var port: String
    open var pathname: String
    open var search: String
    open var hash: String
    open val ancestorOrigins: Array<out String>
    fun assign(url: String)
    fun replace(url: String)
    fun reload()
}
/** Exposes the JavaScript [PopStateEvent](https://developer.mozilla.org/en/docs/Web/API/PopStateEvent) to Kotlin */
public external open class PopStateEvent(type: String, eventInitDict: PopStateEventInit = definedExternally) : Event {
    open val state: Any?
    companion object {
        val NONE: Short
        val CAPTURING_PHASE: Short
        val AT_TARGET: Short
        val BUBBLING_PHASE: Short
    }
}
public external interface PopStateEventInit : EventInit {
    var state: Any? /* = null */
    get() = definedExternally
    set(value) = definedExternally
}
@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun PopStateEventInit(state: Any? = null, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): PopStateEventInit {
    val o = js("{}")
    o["state"] = state
    o["bubbles"] = bubbles
    o["cancelable"] = cancelable
    o["composed"] = composed
    return o
}
/** Exposes the JavaScript [HashChangeEvent](https://developer.mozilla.org/en/docs/Web/API/HashChangeEvent) to Kotlin */
public external open class HashChangeEvent(type: String, eventInitDict: HashChangeEventInit = definedExternally) : Event {
    open val oldURL: String
    open val newURL: String
    companion object {
        val NONE: Short
        val CAPTURING_PHASE: Short
        val AT_TARGET: Short
        val BUBBLING_PHASE: Short
    }
}
public external interface HashChangeEventInit : EventInit {
    var oldURL: String? /* = "" */
    get() = definedExternally
    set(value) = definedExternally
    var newURL: String? /* = "" */
    get() = definedExternally
    set(value) = definedExternally
}
@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun HashChangeEventInit(oldURL: String? = "", newURL: String? = "", bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): HashChangeEventInit {
    val o = js("{}")
    o["oldURL"] = oldURL
    o["newURL"] = newURL
    o["bubbles"] = bubbles
    o["cancelable"] = cancelable
    o["composed"] = composed
    return o
}
/** Exposes the JavaScript [PageTransitionEvent](https://developer.mozilla.org/en/docs/Web/API/PageTransitionEvent) to Kotlin */
public external open class PageTransitionEvent(type: String, eventInitDict: PageTransitionEventInit = definedExternally) : Event {
    open val persisted: Boolean
    companion object {
        val NONE: Short
        val CAPTURING_PHASE: Short
        val AT_TARGET: Short
        val BUBBLING_PHASE: Short
    }
}
public external interface PageTransitionEventInit : EventInit {
    var persisted: Boolean? /* = false */
    get() = definedExternally
    set(value) = definedExternally
}
@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun PageTransitionEventInit(persisted: Boolean? = false, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): PageTransitionEventInit {
    val o = js("{}")
    o["persisted"] = persisted
    o["bubbles"] = bubbles
    o["cancelable"] = cancelable
    o["composed"] = composed
    return o
}
/** Exposes the JavaScript [BeforeUnloadEvent](https://developer.mozilla.org/en/docs/Web/API/BeforeUnloadEvent) to Kotlin */
public external open class BeforeUnloadEvent : Event {
    var returnValue: String
    companion object {
        val NONE: Short
        val CAPTURING_PHASE: Short
        val AT_TARGET: Short
        val BUBBLING_PHASE: Short
    }
}
public external abstract class ApplicationCache : EventTarget {
    open val status: Short
    open var onchecking: ((Event) -> dynamic)?
    open var onerror: ((Event) -> dynamic)?
    open var onnoupdate: ((Event) -> dynamic)?
    open var ondownloading: ((Event) -> dynamic)?
    open var onprogress: ((ProgressEvent) -> dynamic)?
    open var onupdateready: ((Event) -> dynamic)?
    open var

```

```

oncached: ((Event) -> dynamic)?\n  open var onobsolete: ((Event) -> dynamic)?\n  fun update()\n  fun abort()\n  fun swapCache()\n\n  companion object {\n    val UNCACHED: Short\n    val IDLE: Short\n    val CHECKING: Short\n    val DOWNLOADING: Short\n    val UPDATEREADY: Short\n    val OBSOLETE: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[NavigatorOnLine](https://developer.mozilla.org/en/docs/Web/API/NavigatorOnLine) to Kotlin\n *\npublic
external interface NavigatorOnLine {\n  val onLine: Boolean\n}\n\n/**\n * Exposes the JavaScript
[ErrorEvent](https://developer.mozilla.org/en/docs/Web/API/ErrorEvent) to Kotlin\n *\npublic external open class
ErrorEvent(type: String, eventInitDict: ErrorEventInit = definedExternally) : Event {\n  open val message: String\n  open val filename: String\n  open val lineno: Int\n  open val colno: Int\n  open val error: Any?\n\n  companion
object {\n    val NONE: Short\n    val CAPTURING_PHASE: Short\n    val AT_TARGET: Short\n    val BUBBLING_PHASE: Short\n  }\n}\n\npublic external interface ErrorEventInit : EventInit {\n  var message:
String? /* = \"\" */\n  get() = definedExternally\n  set(value) = definedExternally\n  var filename: String? /*
= \"\" */\n  get() = definedExternally\n  set(value) = definedExternally\n  var lineno: Int? /* = 0 */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var colno: Int? /* = 0 */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var error: Any? /* = null */\n  get() =
definedExternally\n  set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ErrorEventInit(message: String? = \"\",
filename: String? = \"\", lineno: Int? = 0, colno: Int? = 0, error: Any? = null, bubbles: Boolean? = false, cancelable:
Boolean? = false, composed: Boolean? = false): ErrorEventInit {\n  val o = js(\"({})\")\n  o[\"message\"] =
message\n  o[\"filename\"] = filename\n  o[\"lineno\"] = lineno\n  o[\"colno\"] = colno\n  o[\"error\"] = error\n  o[\"bubbles\"] = bubbles\n  o[\"cancelable\"] = cancelable\n  o[\"composed\"] = composed\n  return
o\n}\n\n/**\n * Exposes the JavaScript
[PromiseRejectionEvent](https://developer.mozilla.org/en/docs/Web/API/PromiseRejectionEvent) to Kotlin\n
*\npublic external open class PromiseRejectionEvent(type: String, eventInitDict: PromiseRejectionEventInit) :
Event {\n  open val promise: Promise<Any?>\n  open val reason: Any?\n\n  companion object {\n    val
NONE: Short\n    val CAPTURING_PHASE: Short\n    val AT_TARGET: Short\n    val BUBBLING_PHASE: Short\n  }\n}\n\npublic external interface PromiseRejectionEventInit : EventInit {\n  var
promise: Promise<Any?>?\n  var reason: Any?\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun PromiseRejectionEventInit(promise:
Promise<Any?>?, reason: Any? = undefined, bubbles: Boolean? = false, cancelable: Boolean? = false, composed:
Boolean? = false): PromiseRejectionEventInit {\n  val o = js(\"({})\")\n  o[\"promise\"] = promise\n  o[\"reason\"] = reason\n  o[\"bubbles\"] = bubbles\n  o[\"cancelable\"] = cancelable\n  o[\"composed\"] =
composed\n  return o\n}\n\n/**\n * Exposes the JavaScript
[GlobalEventHandlers](https://developer.mozilla.org/en/docs/Web/API/GlobalEventHandlers) to Kotlin\n
*\npublic external interface GlobalEventHandlers {\n  var onabort: ((Event) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var onblur: ((FocusEvent) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var oncancel: ((Event) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var oncanplay: ((Event) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var oncanplaythrough: ((Event) -> dynamic)?\n  get()
= definedExternally\n  set(value) = definedExternally\n  var onchange: ((Event) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var onclick: ((MouseEvent) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var onclose: ((Event) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var oncontextmenu: ((MouseEvent) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var oncuechange: ((Event) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var ondblclick: ((MouseEvent) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var ondrag: ((DragEvent) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var ondragend: ((DragEvent) -> dynamic)?\n

```

```

get() = definedExternally\n      set(value) = definedExternally\n      var ondragenter: ((DragEvent) -> dynamic)?\n
get() = definedExternally\n      set(value) = definedExternally\n      var ondragexit: ((DragEvent) -> dynamic)?\n
get() = definedExternally\n      set(value) = definedExternally\n      var ondragleave: ((DragEvent) -> dynamic)?\n
get() = definedExternally\n      set(value) = definedExternally\n      var ondragover: ((DragEvent) -> dynamic)?\n
get() = definedExternally\n      set(value) = definedExternally\n      var ondragstart: ((DragEvent) -> dynamic)?\n
get() = definedExternally\n      set(value) = definedExternally\n      var ondrop: ((DragEvent) -> dynamic)?\n
get() = definedExternally\n      set(value) = definedExternally\n      var ondurationchange: ((Event) -> dynamic)?\n
get() = definedExternally\n      set(value) = definedExternally\n      var onemptied: ((Event) -> dynamic)?\n
get() = definedExternally\n      set(value) = definedExternally\n      var onended: ((Event) -> dynamic)?\n      get() =
definedExternally\n      set(value) = definedExternally\n      var onerror: ((dynamic, String, Int, Int, Any?) ->
dynamic)?\n      get() = definedExternally\n      set(value) = definedExternally\n      var onfocus: ((FocusEvent) ->
dynamic)?\n      get() = definedExternally\n      set(value) = definedExternally\n      var oninput: ((InputEvent) ->
dynamic)?\n      get() = definedExternally\n      set(value) = definedExternally\n      var oninvalid: ((Event) ->
dynamic)?\n      get() = definedExternally\n      set(value) = definedExternally\n      var onkeydown:
((KeyboardEvent) -> dynamic)?\n      get() = definedExternally\n      set(value) = definedExternally\n      var
onkeypress: ((KeyboardEvent) -> dynamic)?\n      get() = definedExternally\n      set(value) = definedExternally\n
var onkeyup: ((KeyboardEvent) -> dynamic)?\n      get() = definedExternally\n      set(value) =
definedExternally\n      var onload: ((Event) -> dynamic)?\n      get() = definedExternally\n      set(value) =
definedExternally\n      var onloadeddata: ((Event) -> dynamic)?\n      get() = definedExternally\n      set(value) =
definedExternally\n      var onloadedmetadata: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onloadend: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onloadstart: ((ProgressEvent) -> dynamic)?\n      get() = definedExternally\n
      set(value) = definedExternally\n      var onmousedown: ((MouseEvent) -> dynamic)?\n      get() =
definedExternally\n      set(value) = definedExternally\n      var onmouseenter: ((MouseEvent) -> dynamic)?\n
get() = definedExternally\n      set(value) = definedExternally\n      var onmouseleave: ((MouseEvent) ->
dynamic)?\n      get() = definedExternally\n      set(value) = definedExternally\n      var onmousemove:
((MouseEvent) -> dynamic)?\n      get() = definedExternally\n      set(value) = definedExternally\n      var
onmouseout: ((MouseEvent) -> dynamic)?\n      get() = definedExternally\n      set(value) = definedExternally\n
var onmouseover: ((MouseEvent) -> dynamic)?\n      get() = definedExternally\n      set(value) =
definedExternally\n      var onmouseup: ((MouseEvent) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onwheel: ((WheelEvent) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onpause: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onplay: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onplaying: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onprogress: ((ProgressEvent) -> dynamic)?\n      get() = definedExternally\n
      set(value) = definedExternally\n      var onratechange: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onreset: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onresize: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onscroll: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onseeked: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onseeking: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onselect: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onshow: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onstalled: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onsubmit: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var onsuspend: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var ontimeupdate: ((Event) -> dynamic)?\n      get() = definedExternally\n
set(value) = definedExternally\n      var ontoggle: ((Event) -> dynamic)?\n      get() = definedExternally\n

```

```

set(value) = definedExternally\n  var onvolumechange: ((Event) -> dynamic)?\n  get() = definedExternally\n
set(value) = definedExternally\n  var onwaiting: ((Event) -> dynamic)?\n  get() = definedExternally\n
set(value) = definedExternally\n  var ongotpointercapture: ((PointerEvent) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var onlostpointercapture: ((PointerEvent) -> dynamic)?\n
  get() = definedExternally\n  set(value) = definedExternally\n  var onpointerdown: ((PointerEvent) ->
dynamic)?\n  get() = definedExternally\n  set(value) = definedExternally\n  var onpointermove:
((PointerEvent) -> dynamic)?\n  get() = definedExternally\n  set(value) = definedExternally\n  var
onpointerup: ((PointerEvent) -> dynamic)?\n  get() = definedExternally\n  set(value) = definedExternally\n
var onpointercancel: ((PointerEvent) -> dynamic)?\n  get() = definedExternally\n  set(value) =
definedExternally\n  var onpointerover: ((PointerEvent) -> dynamic)?\n  get() = definedExternally\n
set(value) = definedExternally\n  var onpointerout: ((PointerEvent) -> dynamic)?\n  get() = definedExternally\n
  set(value) = definedExternally\n  var onpointerenter: ((PointerEvent) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var onpointerleave: ((PointerEvent) -> dynamic)?\n
get() = definedExternally\n  set(value) = definedExternally\n}\n\n**\n * Exposes the JavaScript
[WindowEventHandlers](https://developer.mozilla.org/en/docs/Web/API/WindowEventHandlers) to Kotlin\n
*\n\npublic external interface WindowEventHandlers {\n  var onafterprint: ((Event) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var onbeforeprint: ((Event) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var onbeforeunload: ((BeforeUnloadEvent) ->
String?)?\n  get() = definedExternally\n  set(value) = definedExternally\n  var onhashchange:
((HashChangeEvent) -> dynamic)?\n  get() = definedExternally\n  set(value) = definedExternally\n  var
onlanguagechange: ((Event) -> dynamic)?\n  get() = definedExternally\n  set(value) = definedExternally\n
var onmessage: ((MessageEvent) -> dynamic)?\n  get() = definedExternally\n  set(value) =
definedExternally\n  var onoffline: ((Event) -> dynamic)?\n  get() = definedExternally\n  set(value) =
definedExternally\n  var ononline: ((Event) -> dynamic)?\n  get() = definedExternally\n  set(value) =
definedExternally\n  var onpagehide: ((PageTransitionEvent) -> dynamic)?\n  get() = definedExternally\n
set(value) = definedExternally\n  var onpageshow: ((PageTransitionEvent) -> dynamic)?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var onpopstate: ((PopStateEvent) -> dynamic)?\n
get() = definedExternally\n  set(value) = definedExternally\n  var onrejectionhandled: ((Event) -> dynamic)?\n
  get() = definedExternally\n  set(value) = definedExternally\n  var onstorage: ((StorageEvent) -> dynamic)?\n
  get() = definedExternally\n  set(value) = definedExternally\n  var onunhandledrejection:
((PromiseRejectionEvent) -> dynamic)?\n  get() = definedExternally\n  set(value) = definedExternally\n
var onunload: ((Event) -> dynamic)?\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\npublic external interface DocumentAndElementEventHandlers {\n  var oncopy:
((ClipboardEvent) -> dynamic)?\n  get() = definedExternally\n  set(value) = definedExternally\n  var oncut:
((ClipboardEvent) -> dynamic)?\n  get() = definedExternally\n  set(value) = definedExternally\n  var
onpaste: ((ClipboardEvent) -> dynamic)?\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n**\n * Exposes the JavaScript
[WindowOrWorkerGlobalScope](https://developer.mozilla.org/en/docs/Web/API/WindowOrWorkerGlobalScope)
to Kotlin\n
*\n\npublic external interface WindowOrWorkerGlobalScope {\n  val origin: String\n  val caches:
CacheStorage\n  fun btoa(data: String): String\n  fun atob(data: String): String\n  fun setTimeout(handler:
dynamic, timeout: Int = definedExternally, vararg arguments: Any?): Int\n  fun clearTimeout(handle: Int =
definedExternally)\n  fun setInterval(handler: dynamic, timeout: Int = definedExternally, vararg arguments: Any?):
Int\n  fun clearInterval(handle: Int = definedExternally)\n  fun createImageBitmap(image: ImageBitmapSource,
options: ImageBitmapOptions = definedExternally): Promise<ImageBitmap>\n  fun createImageBitmap(image:
ImageBitmapSource, sx: Int, sy: Int, sw: Int, sh: Int, options: ImageBitmapOptions = definedExternally):
Promise<ImageBitmap>\n  fun fetch(input: dynamic, init: RequestInit = definedExternally):
Promise<Response>\n}\n\n**\n * Exposes the JavaScript
[Navigator](https://developer.mozilla.org/en/docs/Web/API/Navigator) to Kotlin\n
*\n\npublic external abstract class

```

Navigator : NavigatorID, NavigatorLanguage, NavigatorOnLine, NavigatorContentUtils, NavigatorCookies, NavigatorPlugins, NavigatorConcurrentHardware { \n open val clipboard: Clipboard \n open val mediaDevices: MediaDevices \n open val maxTouchPoints: Int \n open val serviceWorker: ServiceWorkerContainer \n fun requestMediaKeySystemAccess(keySystem: String, supportedConfigurations: Array<MediaKeySystemConfiguration>): Promise<MediaKeySystemAccess> \n fun getUserMedia(constraints: MediaStreamConstraints, successCallback: (MediaStream) -> Unit, errorCallback: (dynamic) -> Unit) \n fun vibrate(pattern: dynamic): Boolean \n } \n \n /** \n * Exposes the JavaScript [NavigatorID](https://developer.mozilla.org/en/docs/Web/API/NavigatorID) to Kotlin \n * \n public external interface NavigatorID { \n val appCodeName: String \n val appName: String \n val appVersion: String \n val platform: String \n val product: String \n val productSub: String \n val userAgent: String \n val vendor: String \n val vendorSub: String \n val oscpu: String \n fun taintEnabled(): Boolean \n } \n \n /** \n * Exposes the JavaScript [NavigatorLanguage](https://developer.mozilla.org/en/docs/Web/API/NavigatorLanguage) to Kotlin \n * \n public external interface NavigatorLanguage { \n val language: String \n val languages: Array<out String> \n } \n \n public external interface NavigatorContentUtils { \n fun registerProtocolHandler(scheme: String, url: String, title: String) \n fun registerContentHandler(mimeType: String, url: String, title: String) \n fun isProtocolHandlerRegistered(scheme: String, url: String): String \n fun isContentHandlerRegistered(mimeType: String, url: String): String \n fun unregisterProtocolHandler(scheme: String, url: String) \n fun unregisterContentHandler(mimeType: String, url: String) \n } \n \n public external interface NavigatorCookies { \n val cookieEnabled: Boolean \n } \n \n /** \n * Exposes the JavaScript [NavigatorPlugins](https://developer.mozilla.org/en/docs/Web/API/NavigatorPlugins) to Kotlin \n * \n public external interface NavigatorPlugins { \n val plugins: PluginArray \n val mimeTypes: MimeTypeArray \n fun javaEnabled(): Boolean \n } \n \n /** \n * Exposes the JavaScript [PluginArray](https://developer.mozilla.org/en/docs/Web/API/PluginArray) to Kotlin \n * \n public external abstract class PluginArray : ItemArrayLike<Plugin> { \n fun refresh(reload: Boolean = definedExternally) \n override fun item(index: Int): Plugin? \n fun namedItem(name: String): Plugin? \n } \n \n @Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun PluginArray.get(index: Int): Plugin? = asDynamic()[index] \n \n @Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun PluginArray.get(name: String): Plugin? = asDynamic()[name] \n \n /** \n * Exposes the JavaScript [MimeTypeArray](https://developer.mozilla.org/en/docs/Web/API/MimeTypeArray) to Kotlin \n * \n public external abstract class MimeTypeArray : ItemArrayLike<MimeType> { \n override fun item(index: Int): MimeType? \n fun namedItem(name: String): MimeType? \n } \n \n @Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun MimeTypeArray.get(index: Int): MimeType? = asDynamic()[index] \n \n @Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun MimeTypeArray.get(name: String): MimeType? = asDynamic()[name] \n \n /** \n * Exposes the JavaScript [Plugin](https://developer.mozilla.org/en/docs/Web/API/Plugin) to Kotlin \n * \n public external abstract class Plugin : ItemArrayLike<MimeType> { \n open val name: String \n open val description: String \n open val filename: String \n override fun item(index: Int): MimeType? \n fun namedItem(name: String): MimeType? \n } \n \n @Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun Plugin.get(index: Int): MimeType? = asDynamic()[index] \n \n @Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun Plugin.get(name: String): MimeType? = asDynamic()[name] \n \n /** \n * Exposes the JavaScript [MimeType](https://developer.mozilla.org/en/docs/Web/API/MimeType) to Kotlin \n * \n public external abstract class MimeType { \n open val type: String \n open val description: String \n open val suffixes: String \n open val enabledPlugin: Plugin \n } \n \n /** \n * Exposes the JavaScript

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[ImageBitmap](https://developer.mozilla.org/en/docs/Web/API/ImageBitmap) to Kotlin\n *\npublic external
abstract class ImageBitmap : CanvasImageSource, TexImageSource {\n  open val width: Int\n  open val height:
Int\n  fun close()\n}\n\npublic external interface ImageBitmapOptions {\n  var imageOrientation:
ImageOrientation? /* = ImageOrientation.NONE */\n  get() = definedExternally\n  set(value) =
definedExternally\n  var premultiplyAlpha: PremultiplyAlpha? /* = PremultiplyAlpha.DEFAULT */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var colorSpaceConversion: ColorSpaceConversion? /* =
ColorSpaceConversion.DEFAULT */\n  get() = definedExternally\n  set(value) = definedExternally\n  var
resizeWidth: Int?\n  get() = definedExternally\n  set(value) = definedExternally\n  var resizeHeight: Int?\n
  get() = definedExternally\n  set(value) = definedExternally\n  var resizeQuality: ResizeQuality? /* =
ResizeQuality.LOW */\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun
ImageBitmapOptions(imageOrientation: ImageOrientation? = ImageOrientation.NONE, premultiplyAlpha:
PremultiplyAlpha? = PremultiplyAlpha.DEFAULT, colorSpaceConversion: ColorSpaceConversion? =
ColorSpaceConversion.DEFAULT, resizeWidth: Int? = undefined, resizeHeight: Int? = undefined, resizeQuality:
ResizeQuality? = ResizeQuality.LOW): ImageBitmapOptions {\n  val o = js(\"({})\")\n  o[\"imageOrientation\"]
= imageOrientation\n  o[\"premultiplyAlpha\"] = premultiplyAlpha\n  o[\"colorSpaceConversion\"] =
colorSpaceConversion\n  o[\"resizeWidth\"] = resizeWidth\n  o[\"resizeHeight\"] = resizeHeight\n
o[\"resizeQuality\"] = resizeQuality\n  return o\n}\n\n/**\n * Exposes the JavaScript
[MessageEvent](https://developer.mozilla.org/en/docs/Web/API/MessageEvent) to Kotlin\n *\npublic external open
class MessageEvent(type: String, eventInitDict: MessageEventInit = definedExternally) : Event {\n  open val data:
Any?\n  open val origin: String\n  open val lastEventId: String\n  open val source:
UnionMessagePortOrWindowProxy?\n  open val ports: Array<out MessagePort>\n  fun initMessageEvent(type:
String, bubbles: Boolean, cancelable: Boolean, data: Any?, origin: String, lastEventId: String, source:
UnionMessagePortOrWindowProxy?, ports: Array<MessagePort>)\n\n  companion object {\n    val NONE:
Short\n    val CAPTURING_PHASE: Short\n    val AT_TARGET: Short\n    val BUBBLING_PHASE:
Short\n  }\n}\n\npublic external interface MessageEventInit : EventInit {\n  var data: Any? /* = null */\n  get()
= definedExternally\n  set(value) = definedExternally\n  var origin: String? /* = \"\" */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var lastEventId: String? /* = \"\" */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var source: UnionMessagePortOrWindowProxy? /* =
null */\n  get() = definedExternally\n  set(value) = definedExternally\n  var ports: Array<MessagePort>? /*
= arrayOf() */\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun MessageEventInit(data: Any? = null,
origin: String? = \"\", lastEventId: String? = \"\", source: UnionMessagePortOrWindowProxy? = null, ports:
Array<MessagePort>? = arrayOf(), bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? =
false): MessageEventInit {\n  val o = js(\"({})\")\n  o[\"data\"] = data\n  o[\"origin\"] = origin\n
o[\"lastEventId\"] = lastEventId\n  o[\"source\"] = source\n  o[\"ports\"] = ports\n  o[\"bubbles\"] = bubbles\n
o[\"cancelable\"] = cancelable\n  o[\"composed\"] = composed\n  return o\n}\n\n/**\n * Exposes the JavaScript
[EventSource](https://developer.mozilla.org/en/docs/Web/API/EventSource) to Kotlin\n *\npublic external open
class EventSource(url: String, eventSourceInitDict: EventSourceInit = definedExternally) : EventTarget {\n  open
val url: String\n  open val withCredentials: Boolean\n  open val readyState: Short\n  var onopen: ((Event) ->
dynamic)?\n  var onmessage: ((MessageEvent) -> dynamic)?\n  var onerror: ((Event) -> dynamic)?\n  fun
close()\n\n  companion object {\n    val CONNECTING: Short\n    val OPEN: Short\n    val CLOSED:
Short\n  }\n}\n\npublic external interface EventSourceInit {\n  var withCredentials: Boolean? /* = false */\n
get() = definedExternally\n  set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun EventSourceInit(withCredentials:
Boolean? = false): EventSourceInit {\n  val o = js(\"({})\")\n  o[\"withCredentials\"] = withCredentials\n  return

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o\n}\n\n/**\n * Exposes the JavaScript [WebSocket](https://developer.mozilla.org/en/docs/Web/API/WebSocket) to
Kotlin\n *^\npublic external open class WebSocket(url: String, protocols: dynamic = definedExternally) :
EventTarget {\n  open val url: String\n  open val readyState: Short\n  open val bufferedAmount: Number\n  var
onopen: ((Event) -> dynamic)?\n  var onerror: ((Event) -> dynamic)?\n  var onclose: ((Event) -> dynamic)?\n
open val extensions: String\n  open val protocol: String\n  var onmessage: ((MessageEvent) -> dynamic)?\n  var
binaryType: BinaryType\n  fun close(code: Short = definedExternally, reason: String = definedExternally)\n  fun
send(data: String)\n  fun send(data: Blob)\n  fun send(data: ArrayBuffer)\n  fun send(data:
ArrayBufferView)\n\n  companion object {\n    val CONNECTING: Short\n    val OPEN: Short\n    val
CLOSING: Short\n    val CLOSED: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[CloseEvent](https://developer.mozilla.org/en/docs/Web/API/CloseEvent) to Kotlin\n *^\npublic external open class
CloseEvent(type: String, eventInitDict: CloseEventInit = definedExternally) : Event {\n  open val wasClean:
Boolean\n  open val code: Short\n  open val reason: String\n\n  companion object {\n    val NONE: Short\n
val CAPTURING_PHASE: Short\n    val AT_TARGET: Short\n    val BUBBLING_PHASE: Short\n
  }\n}\n\npublic external interface CloseEventInit : EventInit {\n  var wasClean: Boolean? /* = false */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var code: Short? /* = 0 */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var reason: String? /* = \"\" */\n  get() =
definedExternally\n  set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun CloseEventInit(wasClean: Boolean? =
false, code: Short? = 0, reason: String? = \"\", bubbles: Boolean? = false, cancelable: Boolean? = false, composed:
Boolean? = false): CloseEventInit {\n  val o = js(\"({})\")\n  o[\"wasClean\"] = wasClean\n  o[\"code\"] = code\n
o[\"reason\"] = reason\n  o[\"bubbles\"] = bubbles\n  o[\"cancelable\"] = cancelable\n  o[\"composed\"] =
composed\n  return o\n}\n\n/**\n * Exposes the JavaScript
[MessageChannel](https://developer.mozilla.org/en/docs/Web/API/MessageChannel) to Kotlin\n *^\npublic external
open class MessageChannel {\n  open val port1: MessagePort\n  open val port2: MessagePort\n}\n\n/**\n *
Exposes the JavaScript [MessagePort](https://developer.mozilla.org/en/docs/Web/API/MessagePort) to Kotlin\n
*^\npublic external abstract class MessagePort : EventTarget, UnionMessagePortOrWindowProxy,
UnionMessagePortOrServiceWorker, UnionClientOrMessagePortOrServiceWorker {\n  open var onmessage:
((MessageEvent) -> dynamic)?\n  fun postMessage(message: Any?, transfer: Array<dynamic> =
definedExternally)\n  fun start()\n  fun close()\n}\n\n/**\n * Exposes the JavaScript
[BroadcastChannel](https://developer.mozilla.org/en/docs/Web/API/BroadcastChannel) to Kotlin\n *^\npublic
external open class BroadcastChannel(name: String) : EventTarget {\n  open val name: String\n  var onmessage:
((MessageEvent) -> dynamic)?\n  fun postMessage(message: Any?)\n  fun close()\n}\n\n/**\n * Exposes the
JavaScript [WorkerGlobalScope](https://developer.mozilla.org/en/docs/Web/API/WorkerGlobalScope) to Kotlin\n
*^\npublic external abstract class WorkerGlobalScope : EventTarget, WindowOrWorkerGlobalScope,
GlobalPerformance {\n  open val self: WorkerGlobalScope\n  open val location: WorkerLocation\n  open val
navigator: WorkerNavigator\n  open var onerror: ((dynamic, String, Int, Int, Any?) -> dynamic)?\n  open var
onlanguagechange: ((Event) -> dynamic)?\n  open var onoffline: ((Event) -> dynamic)?\n  open var ononline:
((Event) -> dynamic)?\n  open var onrejectionhandled: ((Event) -> dynamic)?\n  open var onunhandledrejection:
((PromiseRejectionEvent) -> dynamic)?\n  fun importScripts(vararg urls: String)\n}\n\n/**\n * Exposes the
JavaScript
[DedicatedWorkerGlobalScope](https://developer.mozilla.org/en/docs/Web/API/DedicatedWorkerGlobalScope) to
Kotlin\n *^\npublic external abstract class DedicatedWorkerGlobalScope : WorkerGlobalScope {\n  open var
onmessage: ((MessageEvent) -> dynamic)?\n  fun postMessage(message: Any?, transfer: Array<dynamic> =
definedExternally)\n  fun close()\n}\n\n/**\n * Exposes the JavaScript
[SharedWorkerGlobalScope](https://developer.mozilla.org/en/docs/Web/API/SharedWorkerGlobalScope) to
Kotlin\n *^\npublic external abstract class SharedWorkerGlobalScope : WorkerGlobalScope {\n  open val name:
String\n  open val applicationCache: ApplicationCache\n  open var onconnect: ((Event) -> dynamic)?\n  fun
close()\n}\n\n/**\n * Exposes the JavaScript

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[AbstractWorker](https://developer.mozilla.org/en/docs/Web/API/AbstractWorker) to Kotlin\n *^\\npublic external interface AbstractWorker {\n var onerror: ((Event) -> dynamic)?\n get() = definedExternally\n set(value) = definedExternally\n}\n\n**\n * Exposes the JavaScript

[Worker](https://developer.mozilla.org/en/docs/Web/API/Worker) to Kotlin\n *^\\npublic external open class Worker(scriptURL: String, options: WorkerOptions = definedExternally) : EventTarget, AbstractWorker {\n var onmessage: ((MessageEvent) -> dynamic)?\n override var onerror: ((Event) -> dynamic)?\n fun terminate()\n fun postMessage(message: Any?, transfer: Array<dynamic> = definedExternally)\n}\n\npublic external interface WorkerOptions {\n var type: WorkerType? /* = WorkerType.CLASSIC */\n get() = definedExternally\n set(value) = definedExternally\n var credentials: RequestCredentials? /* = RequestCredentials.OMIT */\n get() = definedExternally\n set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun WorkerOptions(type: WorkerType? = WorkerType.CLASSIC, credentials: RequestCredentials? = RequestCredentials.OMIT): WorkerOptions {\n val o = js(\"({})\")\n o[\"type\"] = type\n o[\"credentials\"] = credentials\n return o\n}\n\n**\n * Exposes the JavaScript

[SharedWorker](https://developer.mozilla.org/en/docs/Web/API/SharedWorker) to Kotlin\n *^\\npublic external open class SharedWorker(scriptURL: String, name: String = definedExternally, options: WorkerOptions = definedExternally) : EventTarget, AbstractWorker {\n open val port: MessagePort\n override var onerror: ((Event) -> dynamic)?\n}\n\n**\n * Exposes the JavaScript

[NavigatorConcurrentHardware](https://developer.mozilla.org/en/docs/Web/API/NavigatorConcurrentHardware) to Kotlin\n *^\\npublic external interface NavigatorConcurrentHardware {\n val hardwareConcurrency: Number\n}\n\n**\n * Exposes the JavaScript

[WorkerNavigator](https://developer.mozilla.org/en/docs/Web/API/WorkerNavigator) to Kotlin\n *^\\npublic external abstract class WorkerNavigator : NavigatorID, NavigatorLanguage, NavigatorOnLine, NavigatorConcurrentHardware {\n open val serviceWorker: ServiceWorkerContainer\n}\n\n**\n * Exposes the JavaScript

[WorkerLocation](https://developer.mozilla.org/en/docs/Web/API/WorkerLocation) to Kotlin\n *^\\npublic external abstract class WorkerLocation {\n open val href: String\n open val origin: String\n open val protocol: String\n open val host: String\n open val hostname: String\n open val port: String\n open val pathname: String\n open val search: String\n open val hash: String\n}\n\n**\n * Exposes the JavaScript

[Storage](https://developer.mozilla.org/en/docs/Web/API/Storage) to Kotlin\n *^\\npublic external abstract class Storage {\n open val length: Int\n fun key(index: Int): String?\n fun removeItem(key: String)\n fun clear()\n fun getItem(key: String): String?\n fun setItem(key: String, value: String)\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Storage.get(key: String): String? = asDynamic()[key]\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun Storage.set(key: String, value: String) { asDynamic()[key] = value }\n\n**\n * Exposes the JavaScript

[WindowSessionStorage](https://developer.mozilla.org/en/docs/Web/API/WindowSessionStorage) to Kotlin\n *^\\npublic external interface WindowSessionStorage {\n val sessionStorage: Storage\n}\n\n**\n * Exposes the JavaScript

[WindowLocalStorage](https://developer.mozilla.org/en/docs/Web/API/WindowLocalStorage) to Kotlin\n *^\\npublic external interface WindowLocalStorage {\n val localStorage: Storage\n}\n\n**\n * Exposes the JavaScript

[StorageEvent](https://developer.mozilla.org/en/docs/Web/API/StorageEvent) to Kotlin\n *^\\npublic external open class StorageEvent(type: String, eventInitDict: StorageEventInit = definedExternally) : Event {\n open val key: String?\n open val oldValue: String?\n open val newValue: String?\n open val url: String\n open val storageArea: Storage?\n\n companion object {\n val NONE: Short\n val CAPTURING_PHASE: Short\n val AT_TARGET: Short\n val BUBBLING_PHASE: Short\n }\n}\n\npublic external interface StorageEventInit : EventInit {\n var key: String? /* = null */\n get() = definedExternally\n set(value) = definedExternally\n var oldValue: String? /* = null */\n get() = definedExternally\n set(value) = definedExternally\n var newValue: String? /* = null */\n get() = definedExternally\n set(value) = definedExternally\n var url: String? /* = \"\" */\n get() = definedExternally\n set(value) =

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definedExternally\n    var storageArea: Storage? /* = null */\n        get() = definedExternally\n        set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun StorageEventInit(key: String? = null,
oldValue: String? = null, newValue: String? = null, url: String? = \"\", storageArea: Storage? = null, bubbles:
Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): StorageEventInit {\n    val o =
js(\"({})\")\n    o[\"key\"] = key\n    o[\"oldValue\"] = oldValue\n    o[\"newValue\"] = newValue\n    o[\"url\"] =
url\n    o[\"storageArea\"] = storageArea\n    o[\"bubbles\"] = bubbles\n    o[\"cancelable\"] = cancelable\n
o[\"composed\"] = composed\n    return o\n}\n\npublic external abstract class HTMLAppletElement :
HTMLElement {\n    open var align: String\n    open var alt: String\n    open var archive: String\n    open var code:
String\n    open var codeBase: String\n    open var height: String\n    open var hspace: Int\n    open var name:
String\n    open var _object: String\n    open var vspace: Int\n    open var width: String\n\n    companion object {\n
        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[HTMLMarqueeElement](https://developer.mozilla.org/en/docs/Web/API/HTMLMarqueeElement) to Kotlin\n
*/\n\npublic external abstract class HTMLMarqueeElement : HTMLElement {\n    open var behavior: String\n    open
var bgColor: String\n    open var direction: String\n    open var height: String\n    open var hspace: Int\n    open var
loop: Int\n    open var scrollAmount: Int\n    open var scrollDelay: Int\n    open var trueSpeed: Boolean\n    open var
vspace: Int\n    open var width: String\n    open var onbounce: ((Event) -> dynamic)?\n    open var onfinish: ((Event)
-> dynamic)?\n    open var onstart: ((Event) -> dynamic)?\n    fun start()\n    fun stop()\n\n    companion object {\n
        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[HTMLFrameSetElement](https://developer.mozilla.org/en/docs/Web/API/HTMLFrameSetElement) to Kotlin\n
*/\n\npublic external abstract class HTMLFrameSetElement : HTMLElement, WindowEventHandlers {\n    open var
cols: String\n    open var rows: String\n\n    companion object {\n        val ELEMENT_NODE: Short\n        val
ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\npublic external abstract class
HTMLFrameElement : HTMLElement {\n    open var name: String\n    open var scrolling: String\n    open var src:

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String\n open var frameBorder: String\n open var longDesc: String\n open var noResize: Boolean\n open val
contentDocument: Document?\n open val contentWindow: Window?\n open var marginHeight: String\n open
var marginWidth: String\n\n companion object {\n val ELEMENT_NODE: Short\n val
ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val
ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val
PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\npublic external abstract class
HTMLDirectoryElement : HTMLElement {\n open var compact: Boolean\n\n companion object {\n val
ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val
CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE:
Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\n/**\n * Exposes the JavaScript
[HTMLFontElement](https://developer.mozilla.org/en/docs/Web/API/HTMLFontElement) to Kotlin\n *\npublic
external abstract class HTMLFontElement : HTMLElement {\n open var color: String\n open var face: String\n
open var size: String\n\n companion object {\n val ELEMENT_NODE: Short\n val
ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val
ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val
PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\npublic external interface External
{\n fun AddSearchProvider()\n fun IsSearchProviderInstalled()\n}\n\npublic external interface EventInit {\n
var bubbles: Boolean? /* = false */\n get() = definedExternally\n set(value) = definedExternally\n var
cancelable: Boolean? /* = false */\n get() = definedExternally\n set(value) = definedExternally\n var
composed: Boolean? /* = false */\n get() = definedExternally\n set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun EventInit(bubbles: Boolean? = false,
cancelable: Boolean? = false, composed: Boolean? = false): EventInit {\n val o = js(\"({})\")\n o[\"bubbles\"] =
bubbles\n o[\"cancelable\"] = cancelable\n o[\"composed\"] = composed\n return o\n}\n\n/**\n * Exposes the
JavaScript [CustomEvent](https://developer.mozilla.org/en/docs/Web/API/CustomEvent) to Kotlin\n *\npublic
external open class CustomEvent(type: String, eventInitDict: CustomEventInit = definedExternally) : Event {\n
open val detail: Any?\n fun initCustomEvent(type: String, bubbles: Boolean, cancelable: Boolean, detail:
Any?)\n\n companion object {\n val NONE: Short\n val CAPTURING_PHASE: Short\n val
AT_TARGET: Short\n val BUBBLING_PHASE: Short\n }\n}\n\npublic external interface CustomEventInit :
EventInit {\n var detail: Any? /* = null */\n get() = definedExternally\n set(value) =

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definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun CustomEventInit(detail: Any? = null,
bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): CustomEventInit {\n    val o
= js(\"({})\")\n    o[\"detail\"] = detail\n    o[\"bubbles\"] = bubbles\n    o[\"cancelable\"] = cancelable\n    o[\"composed\"] = composed\n    return o\n}\n\npublic external interface EventListenerOptions {\n    var capture:
Boolean? /* = false */\n    get() = definedExternally\n    set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun EventListenerOptions(capture:
Boolean? = false): EventListenerOptions {\n    val o = js(\"({})\")\n    o[\"capture\"] = capture\n    return
o\n}\n\npublic external interface AddEventListenerOptions : EventListenerOptions {\n    var passive: Boolean? /* =
false */\n    get() = definedExternally\n    set(value) = definedExternally\n    var once: Boolean? /* = false */\n
get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun AddEventListenerOptions(passive:
Boolean? = false, once: Boolean? = false, capture: Boolean? = false): AddEventListenerOptions {\n    val o =
js(\"({})\")\n    o[\"passive\"] = passive\n    o[\"once\"] = once\n    o[\"capture\"] = capture\n    return o\n}\n\npublic
external interface NonElementParentNode {\n    fun getElementById(elementId: String): Element?\n}\n\n/**\n *
Exposes the JavaScript
[DocumentOrShadowRoot](https://developer.mozilla.org/en/docs/Web/API/DocumentOrShadowRoot) to Kotlin\n
*\npublic external interface DocumentOrShadowRoot {\n    val fullscreenElement: Element?\n    get() =
definedExternally\n}\n\n/**\n * Exposes the JavaScript
[ParentNode](https://developer.mozilla.org/en/docs/Web/API/ParentNode) to Kotlin\n
*\npublic external interface
ParentNode {\n    val children: HTMLCollection\n    val firstElementChild: Element?\n    get() =
definedExternally\n    val lastElementChild: Element?\n    get() = definedExternally\n    val childElementCount:
Int\n    fun prepend(vararg nodes: dynamic)\n    fun append(vararg nodes: dynamic)\n    fun querySelector(selectors:
String): Element?\n    fun querySelectorAll(selectors: String): NodeList\n}\n\n/**\n * Exposes the JavaScript
[NonDocumentTypeChildNode](https://developer.mozilla.org/en/docs/Web/API/NonDocumentTypeChildNode) to
Kotlin\n
*\npublic external interface NonDocumentTypeChildNode {\n    val previousElementSibling: Element?\n
get() = definedExternally\n    val nextElementSibling: Element?\n    get() = definedExternally\n}\n\n/**\n *
Exposes the JavaScript [ChildNode](https://developer.mozilla.org/en/docs/Web/API/ChildNode) to Kotlin\n
*\npublic external interface ChildNode {\n    fun before(vararg nodes: dynamic)\n    fun after(vararg nodes:
dynamic)\n    fun replaceWith(vararg nodes: dynamic)\n    fun remove()\n}\n\n/**\n * Exposes the JavaScript
[Slotable](https://developer.mozilla.org/en/docs/Web/API/Slotable) to Kotlin\n
*\npublic external interface Slotable
{\n    val assignedSlot: HTMLSlotElement?\n    get() = definedExternally\n}\n\n/**\n * Exposes the JavaScript
[NodeList](https://developer.mozilla.org/en/docs/Web/API/NodeList) to Kotlin\n
*\npublic external abstract class
NodeList : ItemArrayLike<Node> {\n    override fun item(index: Int):
Node?\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun NodeList.get(index: Int):
Node? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript
[HTMLCollection](https://developer.mozilla.org/en/docs/Web/API/HTMLCollection) to Kotlin\n
*\npublic
external abstract class HTMLCollection : ItemArrayLike<Element>, UnionElementOrHTMLCollection {\n
override fun item(index: Int): Element?\n    fun namedItem(name: String):
Element?\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun HTMLCollection.get(index:
Int): Element? = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun HTMLCollection.get(name:
String): Element? = asDynamic()[name]\n\n/**\n * Exposes the JavaScript
[MutationObserver](https://developer.mozilla.org/en/docs/Web/API/MutationObserver) to Kotlin\n
*\npublic
external open class MutationObserver(callback: (Array<MutationRecord>, MutationObserver) -> Unit) {\n    fun

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observe(target: Node, options: MutationObserverInit = definedExternally)\n fun disconnect()\n fun
takeRecords(): Array<MutationRecord>\n}\n\n/**\n * Exposes the JavaScript
[MutationObserverInit](https://developer.mozilla.org/en/docs/Web/API/MutationObserverInit) to Kotlin\n
*/\n\npublic external interface MutationObserverInit {\n var childList: Boolean? /* = false */\n get() =
definedExternally\n set(value) = definedExternally\n var attributes: Boolean?\n get() =
definedExternally\n set(value) = definedExternally\n var characterData: Boolean?\n get() =
definedExternally\n set(value) = definedExternally\n var subtree: Boolean? /* = false */\n get() =
definedExternally\n set(value) = definedExternally\n var attributeOldValue: Boolean?\n get() =
definedExternally\n set(value) = definedExternally\n var characterDataOldValue: Boolean?\n get() =
definedExternally\n set(value) = definedExternally\n var attributeFilter: Array<String>?\n get() =
definedExternally\n set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun MutationObserverInit(childList:
Boolean? = false, attributes: Boolean? = undefined, characterData: Boolean? = undefined, subtree: Boolean? = false,
attributeOldValue: Boolean? = undefined, characterDataOldValue: Boolean? = undefined, attributeFilter:
Array<String>? = undefined): MutationObserverInit {\n val o = js(\"({})\")\n o[\"childList\"] = childList\n
o[\"attributes\"] = attributes\n o[\"characterData\"] = characterData\n o[\"subtree\"] = subtree\n
o[\"attributeOldValue\"] = attributeOldValue\n o[\"characterDataOldValue\"] = characterDataOldValue\n
o[\"attributeFilter\"] = attributeFilter\n return o}\n}\n\n/**\n * Exposes the JavaScript
[MutationRecord](https://developer.mozilla.org/en/docs/Web/API/MutationRecord) to Kotlin\n
*/\n\npublic external
abstract class MutationRecord {\n open val type: String\n open val target: Node\n open val addedNodes:
NodeList\n open val removedNodes: NodeList\n open val previousSibling: Node?\n open val nextSibling:
Node?\n open val attributeName: String?\n open val attributeNamespace: String?\n open val oldValue:
String?\n}\n\n/**\n * Exposes the JavaScript [Node](https://developer.mozilla.org/en/docs/Web/API/Node) to
Kotlin\n
*/\n\npublic external abstract class Node : EventTarget {\n open val nodeType: Short\n open val
nodeName: String\n open val baseURI: String\n open val isConnected: Boolean\n open val ownerDocument:
Document?\n open val parentNode: Node?\n open val parentElement: Element?\n open val childNodes:
NodeList\n open val firstChild: Node?\n open val lastChild: Node?\n open val previousSibling: Node?\n
open val nextSibling: Node?\n open var nodeValue: String?\n open var textContent: String?\n fun
getRootNode(options: GetRootNodeOptions = definedExternally): Node\n fun hasChildNodes(): Boolean\n fun
normalize()\n fun cloneNode(deep: Boolean = definedExternally): Node\n fun isEqualNode(otherNode: Node?):
Boolean\n fun isSameNode(otherNode: Node?): Boolean\n fun compareDocumentPosition(other: Node): Short\n
fun contains(other: Node?): Boolean\n fun lookupPrefix(namespace: String?): String?\n fun
lookupNamespaceURI(prefix: String?): String?\n fun isDefaultNamespace(namespace: String?): Boolean\n fun
insertBefore(node: Node, child: Node?): Node\n fun appendChild(node: Node): Node\n fun replaceChild(node:
Node, child: Node): Node\n fun removeChild(child: Node): Node\n\n companion object {\n val
ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val
CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE:
Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\npublic external interface
GetRootNodeOptions {\n var composed: Boolean? /* = false */\n get() = definedExternally\n set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun GetRootNodeOptions(composed:
Boolean? = false): GetRootNodeOptions {\n val o = js(\"({})\")\n o[\"composed\"] = composed\n return

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o\n}\n\n/**\n * Exposes the JavaScript [Document](https://developer.mozilla.org/en/docs/Web/API/Document) to Kotlin\n * \n\npublic external open class Document : Node, GlobalEventHandlers, DocumentAndElementEventHandlers, NonElementParentNode, DocumentOrShadowRoot, ParentNode, GeometryUtils {\n open val implementation: DOMImplementation\n open val URL: String\n open val documentURI: String\n open val origin: String\n open val compatMode: String\n open val characterSet: String\n open val charset: String\n open val inputEncoding: String\n open val contentType: String\n open val doctype: DocumentType?\n open val documentElement: Element?\n open val location: Location?\n var domain: String\n open val referrer: String\n var cookie: String\n open val lastModified: String\n open val readyState: DocumentReadyState\n var title: String\n var dir: String\n var body: HTMLElement?\n open val head: HTMLHeadElement?\n open val images: HTMLCollection\n open val embeds: HTMLCollection\n open val plugins: HTMLCollection\n open val links: HTMLCollection\n open val forms: HTMLCollection\n open val scripts: HTMLCollection\n open val currentScript: HTMLScriptElement?\n open val defaultView: Window?\n open val activeElement: Element?\n var designMode: String\n var onreadystatechange: ((Event) -> dynamic)?\n var fgColor: String\n var linkColor: String\n var vlinkColor: String\n var alinkColor: String\n var bgColor: String\n open val anchors: HTMLCollection\n open val applets: HTMLCollection\n open val all: HTMLAllCollection\n open val scrollingElement: Element?\n open val styleSheets: StyleSheetList\n open val rootElement: SVGElement?\n open val fullscreenEnabled: Boolean\n open val fullscreen: Boolean\n var onfullscreenchange: ((Event) -> dynamic)?\n var onfullscreenerror: ((Event) -> dynamic)?\n override var onabort: ((Event) -> dynamic)?\n override var onblur: ((FocusEvent) -> dynamic)?\n override var oncancel: ((Event) -> dynamic)?\n override var oncanplay: ((Event) -> dynamic)?\n override var oncanplaythrough: ((Event) -> dynamic)?\n override var onchange: ((Event) -> dynamic)?\n override var onclick: ((MouseEvent) -> dynamic)?\n override var onclose: ((Event) -> dynamic)?\n override var oncontextmenu: ((MouseEvent) -> dynamic)?\n override var oncuechange: ((Event) -> dynamic)?\n override var ondblclick: ((MouseEvent) -> dynamic)?\n override var ondrag: ((DragEvent) -> dynamic)?\n override var ondragend: ((DragEvent) -> dynamic)?\n override var ondragenter: ((DragEvent) -> dynamic)?\n override var ondragexit: ((DragEvent) -> dynamic)?\n override var ondragleave: ((DragEvent) -> dynamic)?\n override var ondragover: ((DragEvent) -> dynamic)?\n override var ondragstart: ((DragEvent) -> dynamic)?\n override var ondrop: ((DragEvent) -> dynamic)?\n override var ondurationchange: ((Event) -> dynamic)?\n override var onemptied: ((Event) -> dynamic)?\n override var onended: ((Event) -> dynamic)?\n override var onerror: ((dynamic, String, Int, Int, Any?) -> dynamic)?\n override var onfocus: ((FocusEvent) -> dynamic)?\n override var oninput: ((InputEvent) -> dynamic)?\n override var oninvalid: ((Event) -> dynamic)?\n override var onkeydown: ((KeyboardEvent) -> dynamic)?\n override var onkeypress: ((KeyboardEvent) -> dynamic)?\n override var onkeyup: ((KeyboardEvent) -> dynamic)?\n override var onload: ((Event) -> dynamic)?\n override var onloadeddata: ((Event) -> dynamic)?\n override var onloadedmetadata: ((Event) -> dynamic)?\n override var onloadend: ((Event) -> dynamic)?\n override var onloadstart: ((ProgressEvent) -> dynamic)?\n override var onmousedown: ((MouseEvent) -> dynamic)?\n override var onmouseenter: ((MouseEvent) -> dynamic)?\n override var onmouseleave: ((MouseEvent) -> dynamic)?\n override var onmousemove: ((MouseEvent) -> dynamic)?\n override var onmouseout: ((MouseEvent) -> dynamic)?\n override var onmouseover: ((MouseEvent) -> dynamic)?\n override var onmouseup: ((MouseEvent) -> dynamic)?\n override var onwheel: ((WheelEvent) -> dynamic)?\n override var onpause: ((Event) -> dynamic)?\n override var onplay: ((Event) -> dynamic)?\n override var onplaying: ((Event) -> dynamic)?\n override var onprogress: ((ProgressEvent) -> dynamic)?\n override var onratechange: ((Event) -> dynamic)?\n override var onreset: ((Event) -> dynamic)?\n override var onresize: ((Event) -> dynamic)?\n override var onscroll: ((Event) -> dynamic)?\n override var onseeked: ((Event) -> dynamic)?\n override var onseeking: ((Event) -> dynamic)?\n override var onselect: ((Event) -> dynamic)?\n override var onshow: ((Event) -> dynamic)?\n override var onstalled: ((Event) -> dynamic)?\n override var onsubmit: ((Event) -> dynamic)?\n override var onsuspend: ((Event) -> dynamic)?\n override var ontimeupdate: ((Event) -> dynamic)?\n override var ontoggle: ((Event) -> dynamic)?\n override var onvolumechange: ((Event) -> dynamic)?\n override var onwaiting: ((Event) -> dynamic)?\n override var

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ongotpointercapture: ((PointerEvent) -> dynamic)?\n  override var onlostpointercapture: ((PointerEvent) ->
dynamic)?\n  override var onpointerdown: ((PointerEvent) -> dynamic)?\n  override var onpointermove:
((PointerEvent) -> dynamic)?\n  override var onpointerup: ((PointerEvent) -> dynamic)?\n  override var
onpointercancel: ((PointerEvent) -> dynamic)?\n  override var onpointerover: ((PointerEvent) -> dynamic)?\n
override var onpointerout: ((PointerEvent) -> dynamic)?\n  override var onpointerenter: ((PointerEvent) ->
dynamic)?\n  override var onpointerleave: ((PointerEvent) -> dynamic)?\n  override var oncopy:
((ClipboardEvent) -> dynamic)?\n  override var oncut: ((ClipboardEvent) -> dynamic)?\n  override var onpaste:
((ClipboardEvent) -> dynamic)?\n  override val fullscreenElement: Element?\n  override val children:
HTMLCollection\n  override val firstElementChild: Element?\n  override val lastElementChild: Element?\n
override val childElementCount: Int\n  fun getElementsByTagName(qualifiedName: String): HTMLCollection\n
fun getElementsByTagNameNS(namespace: String?, localName: String): HTMLCollection\n  fun
getElementsByTagName(className: String): HTMLCollection\n  fun createElement(localName: String,
options: ElementCreationOptions = definedExternally): Element\n  fun createElementNS(namespace: String?,
qualifiedName: String, options: ElementCreationOptions = definedExternally): Element\n  fun
createDocumentFragment(): DocumentFragment\n  fun createTextNode(data: String): Text\n  fun
createCDATASection(data: String): CDATASection\n  fun createComment(data: String): Comment\n  fun
createProcessingInstruction(target: String, data: String): ProcessingInstruction\n  fun importNode(node: Node,
deep: Boolean = definedExternally): Node\n  fun adoptNode(node: Node): Node\n  fun
createAttribute(localName: String): Attr\n  fun createAttributeNS(namespace: String?, qualifiedName: String):
Attr\n  fun createEvent(`interface`: String): Event\n  fun createRange(): Range\n  fun createNodeIterator(root:
Node, whatToShow: Int = definedExternally, filter: NodeFilter? = definedExternally): NodeIterator\n  fun
createNodeIterator(root: Node, whatToShow: Int = definedExternally, filter: ((Node) -> Short)? =
definedExternally): NodeIterator\n  fun createTreeWalker(root: Node, whatToShow: Int = definedExternally, filter:
NodeFilter? = definedExternally): TreeWalker\n  fun createTreeWalker(root: Node, whatToShow: Int =
definedExternally, filter: ((Node) -> Short)? = definedExternally): TreeWalker\n  fun
getElementsByTagName(elementName: String): NodeList\n  fun open(type: String = definedExternally, replace:
String = definedExternally): Document\n  fun open(url: String, name: String, features: String): Window\n  fun
close()\n  fun write(vararg text: String)\n  fun writeln(vararg text: String)\n  fun hasFocus(): Boolean\n  fun
execCommand(commandId: String, showUI: Boolean = definedExternally, value: String = definedExternally):
Boolean\n  fun queryCommandEnabled(commandId: String): Boolean\n  fun
queryCommandIndeterm(commandId: String): Boolean\n  fun queryCommandState(commandId: String):
Boolean\n  fun queryCommandSupported(commandId: String): Boolean\n  fun
queryCommandValue(commandId: String): String\n  fun clear()\n  fun captureEvents()\n  fun releaseEvents()\n
fun elementFromPoint(x: Double, y: Double): Element?\n  fun elementsFromPoint(x: Double, y: Double):
Array<Element>\n  fun caretPositionFromPoint(x: Double, y: Double): CaretPosition?\n  fun createTouch(view:
Window, target: EventTarget, identifier: Int, pageX: Int, pageY: Int, screenX: Int, screenY: Int): Touch\n  fun
createTouchList(vararg touches: Touch): TouchList\n  fun exitFullscreen(): Promise<Unit>\n  override fun
getElementById(elementId: String): Element?\n  override fun prepend(vararg nodes: dynamic)\n  override fun
append(vararg nodes: dynamic)\n  override fun querySelector(selectors: String): Element?\n  override fun
querySelectorAll(selectors: String): NodeList\n  override fun getBoxQuads(options: BoxQuadOptions /* =
definedExternally */): Array<DOMQuad>\n  override fun convertQuadFromNode(quad: dynamic, from: dynamic,
options: ConvertCoordinateOptions /* = definedExternally */): DOMQuad\n  override fun
convertRectFromNode(rect: DOMRectReadOnly, from: dynamic, options: ConvertCoordinateOptions /* =
definedExternally */): DOMQuad\n  override fun convertPointFromNode(point: DOMPointInit, from: dynamic,
options: ConvertCoordinateOptions /* = definedExternally */): DOMPoint\n  companion object {\n    val
ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val
CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE:
Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val

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DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n
}\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun Document.get(name: String):
dynamic = asDynamic()[name]\n\n/**\n * Exposes the JavaScript
[XMLDocument](https://developer.mozilla.org/en/docs/Web/API/XMLDocument) to Kotlin\n *\npublic external
open class XMLDocument : Document {\n    companion object {\n        val ELEMENT_NODE: Short\n        val
ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\npublic external interface
ElementCreationOptions {\n    var `is`: String?\n    get() = definedExternally\n    set(value) =
definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun ElementCreationOptions(`is`: String?
= undefined): ElementCreationOptions {\n    val o = js("{}")\n    o["is"] = `is`\n    return o\n}\n\n/**\n *
Exposes the JavaScript
[DOMImplementation](https://developer.mozilla.org/en/docs/Web/API/DOMImplementation) to Kotlin\n
*\npublic external abstract class DOMImplementation {\n    fun createDocumentType(qualifiedName: String,
publicId: String, systemId: String): DocumentType\n    fun createDocument(namespace: String?, qualifiedName:
String, doctype: DocumentType? = definedExternally): XMLDocument\n    fun createHTMLDocument(title: String
= definedExternally): Document\n    fun hasFeature(): Boolean\n}\n\n/**\n * Exposes the JavaScript
[DocumentType](https://developer.mozilla.org/en/docs/Web/API/DocumentType) to Kotlin\n *\npublic external
abstract class DocumentType : Node, ChildNode {\n    open val name: String\n    open val publicId: String\n    open
val systemId: String\n\n    companion object {\n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE:
Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[DocumentFragment](https://developer.mozilla.org/en/docs/Web/API/DocumentFragment) to Kotlin\n *\npublic
external open class DocumentFragment : Node, NonElementParentNode, ParentNode {\n    override val children:
HTMLCollection\n    override val firstElementChild: Element?\n    override val lastElementChild: Element?\n
    override val childElementCount: Int\n    override fun getElementById(elementId: String): Element?\n
    override fun
prepend(vararg nodes: dynamic)\n    override fun append(vararg nodes: dynamic)\n    override fun
querySelector(selectors: String): Element?\n    override fun querySelectorAll(selectors: String): NodeList\n

```

```

companion object {
    val ELEMENT_NODE: Short
    val ATTRIBUTE_NODE: Short
    val TEXT_NODE: Short
    val CDATA_SECTION_NODE: Short
    val ENTITY_REFERENCE_NODE: Short
    val ENTITY_NODE: Short
    val PROCESSING_INSTRUCTION_NODE: Short
    val COMMENT_NODE: Short
    val DOCUMENT_NODE: Short
    val DOCUMENT_TYPE_NODE: Short
    val DOCUMENT_FRAGMENT_NODE: Short
    val NOTATION_NODE: Short
    val DOCUMENT_POSITION_DISCONNECTED: Short
    val DOCUMENT_POSITION_PRECEDING: Short
    val DOCUMENT_POSITION_FOLLOWING: Short
    val DOCUMENT_POSITION_CONTAINS: Short
    val DOCUMENT_POSITION_CONTAINED_BY: Short
}

DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short }
}

/** Exposes the JavaScript [ShadowRoot](https://developer.mozilla.org/en/docs/Web/API/ShadowRoot) to Kotlin
 *
 * @public external open class ShadowRoot : DocumentFragment, DocumentOrShadowRoot {
    open val mode: ShadowRootMode
    open val host: Element
    override val fullscreenElement: Element?
}

companion object {
    val ELEMENT_NODE: Short
    val ATTRIBUTE_NODE: Short
    val TEXT_NODE: Short
    val CDATA_SECTION_NODE: Short
    val ENTITY_REFERENCE_NODE: Short
    val ENTITY_NODE: Short
    val PROCESSING_INSTRUCTION_NODE: Short
    val COMMENT_NODE: Short
    val DOCUMENT_NODE: Short
    val DOCUMENT_TYPE_NODE: Short
    val DOCUMENT_FRAGMENT_NODE: Short
    val NOTATION_NODE: Short
    val DOCUMENT_POSITION_DISCONNECTED: Short
    val DOCUMENT_POSITION_PRECEDING: Short
    val DOCUMENT_POSITION_FOLLOWING: Short
    val DOCUMENT_POSITION_CONTAINS: Short
    val DOCUMENT_POSITION_CONTAINED_BY: Short
}

DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short }
}

/** Exposes the JavaScript [Element](https://developer.mozilla.org/en/docs/Web/API/Element) to Kotlin
 *
 * @public external abstract class Element : Node, ParentNode, NonDocumentTypeChildNode, ChildNode, Slotable, GeometryUtils, UnionElementOrHTMLCollection, UnionElementOrRadioNodeList, UnionElementOrMouseEvent, UnionElementOrProcessingInstruction {
    open val namespaceURI: String?
    open val prefix: String?
    open val localName: String
    open val tagName: String
    open var id: String
    open var className: String
    open val classList: DOMTokenList
    open var slot: String
    open val attributes: NamedNodeMap
    open val shadowRoot: ShadowRoot?
    open var scrollTop: Double
    open var scrollLeft: Double
    open val scrollWidth: Int
    open val scrollHeight: Int
    open val clientTop: Int
    open val clientLeft: Int
    open val clientWidth: Int
    open val clientHeight: Int
    open var innerHTML: String
    open var outerHTML: String
    fun hasAttributes(): Boolean
    fun getAttributeNames(): Array<String>
    fun getAttribute(qualifiedName: String): String?
    fun getAttributeNS(namespace: String?, localName: String): String?
    fun setAttribute(qualifiedName: String, value: String)
    fun setAttributeNS(namespace: String?, qualifiedName: String, value: String)
    fun removeAttribute(qualifiedName: String)
    fun removeAttributeNS(namespace: String?, localName: String)
    fun hasAttribute(qualifiedName: String): Boolean
    fun hasAttributeNS(namespace: String?, localName: String): Boolean
    fun getAttributeNode(qualifiedName: String): Attr?
    fun getAttributeNodeNS(namespace: String?, localName: String): Attr?
    fun setAttributeNode(attr: Attr): Attr?
    fun setAttributeNodeNS(attr: Attr): Attr?
    fun removeAttributeNode(attr: Attr): Attr
    fun attachShadow(init: ShadowRootInit): ShadowRoot
    fun closest(selectors: String): Element?
    fun matches(selectors: String): Boolean
    fun webkitMatchesSelector(selectors: String): Boolean
    fun getElementsByTagName(qualifiedName: String): HTMLCollection
    fun getElementsByTagNameNS(namespace: String?, localName: String): HTMLCollection
    fun getElementsByClassName(classNames: String): HTMLCollection
    fun insertAdjacentElement(where: String, element: Element): Element?
    fun insertAdjacentText(where: String, data: String)
    fun getClientRects(): Array<DOMRect>
    fun getBoundingClientRect(): DOMRect
    fun scrollIntoView()
    fun scrollIntoView(arg: dynamic)
    fun scroll(options: ScrollToOptions = definedExternally)
    fun scroll(x: Double, y: Double)
    fun scrollTo(options: ScrollToOptions = definedExternally)
    fun scrollTo(x: Double, y: Double)
    fun scrollBy(options: ScrollToOptions = definedExternally)
    fun scrollBy(x: Double, y: Double)
}

```

```

insertAdjacentHTML(position: String, text: String)\n fun setPointerCapture(pointerId: Int)\n fun
releasePointerCapture(pointerId: Int)\n fun hasPointerCapture(pointerId: Int): Boolean\n fun requestFullscreen():
Promise<Unit>\n\n companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE:
Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val
ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val
PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }
}\n\npublic external interface
ShadowRootInit {\n    var mode: ShadowRootMode?\n}\n\n@Suppress(\\"INVISIBLE_REFERENCE\",
\\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ShadowRootInit(mode:
ShadowRootMode?): ShadowRootInit {\n    val o = js(\\"({})\")\n    o[\"mode\"] = mode\n    return o\n}\n\n/**\n *
Exposes the JavaScript [NamedNodeMap](https://developer.mozilla.org/en/docs/Web/API/NamedNodeMap) to
Kotlin\n */\npublic external abstract class NamedNodeMap : ItemArrayLike<Attr> {\n    fun
getNamedItemNS(namespace: String?, localName: String): Attr?\n    fun setNamedItem(attr: Attr): Attr?\n    fun
setNamedItemNS(attr: Attr): Attr?\n    fun removeNamedItem(qualifiedName: String): Attr\n    fun
removeNamedItemNS(namespace: String?, localName: String): Attr\n    override fun item(index: Int): Attr?\n    fun
getNamedItem(qualifiedName: String): Attr?\n}\n\n@Suppress(\\"INVISIBLE_REFERENCE\",
\\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun NamedNodeMap.get(index:
Int): Attr? = asDynamic()[index]\n\n@Suppress(\\"INVISIBLE_REFERENCE\",
\\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun
NamedNodeMap.get(qualifiedName: String): Attr? = asDynamic()[qualifiedName]\n\n/**\n * Exposes the
JavaScript [Attr](https://developer.mozilla.org/en/docs/Web/API/Attr) to Kotlin\n */\npublic external abstract class
Attr : Node {\n    open val namespaceURI: String?\n    open val prefix: String?\n    open val localName: String\n    open val name: String\n    open var value: String\n    open val ownerElement: Element?\n    open val specified:
Boolean\n\n    companion object {\n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n
        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE:
Short\n        val ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val
COMMENT_NODE: Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n
        val DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[CharacterData](https://developer.mozilla.org/en/docs/Web/API/CharacterData) to Kotlin\n */\npublic external
abstract class CharacterData : Node, NonDocumentTypeChildNode, ChildNode {\n    open var data: String\n    open
val length: Int\n    fun substringData(offset: Int, count: Int): String\n    fun appendData(data: String)\n    fun
insertData(offset: Int, data: String)\n    fun deleteData(offset: Int, count: Int)\n    fun replaceData(offset: Int, count:
Int, data: String)\n\n    companion object {\n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE:
Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n

```

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    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[Text](https://developer.mozilla.org/en/docs/Web/API/Text) to Kotlin\n */\npublic external open class Text(data:
String = definedExternally) : CharacterData, Slotable, GeometryUtils {\n    open val wholeText: String\n    override
val assignedSlot: HTMLSlotElement?\n    override val previousElementSibling: Element?\n    override val
nextElementSibling: Element?\n    fun splitText(offset: Int): Text\n    override fun getBoxQuads(options:
BoxQuadOptions /* = definedExternally */): Array<DOMQuad>\n    override fun convertQuadFromNode(quad:
dynamic, from: dynamic, options: ConvertCoordinateOptions /* = definedExternally */): DOMQuad\n    override
fun convertRectFromNode(rect: DOMRectReadOnly, from: dynamic, options: ConvertCoordinateOptions /* =
definedExternally */): DOMQuad\n    override fun convertPointFromNode(point: DOMPointInit, from: dynamic,
options: ConvertCoordinateOptions /* = definedExternally */): DOMPoint\n    override fun before(vararg nodes:
dynamic)\n    override fun after(vararg nodes: dynamic)\n    override fun replaceWith(vararg nodes: dynamic)\n
override fun remove()\n\n    companion object {\n        val ELEMENT_NODE: Short\n        val
ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[CDATASection](https://developer.mozilla.org/en/docs/Web/API/CDATASection) to Kotlin\n */\npublic external
open class CDATASection : Text {\n    companion object {\n        val ELEMENT_NODE: Short\n        val
ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[ProcessingInstruction](https://developer.mozilla.org/en/docs/Web/API/ProcessingInstruction) to Kotlin\n
*/\npublic external abstract class ProcessingInstruction : CharacterData, LinkStyle,
UnionElementOrProcessingInstruction {\n    open val target: String\n\n    companion object {\n        val
ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[Comment](https://developer.mozilla.org/en/docs/Web/API/Comment) to Kotlin\n */\npublic external open class
Comment(data: String = definedExternally) : CharacterData {\n    override val previousElementSibling: Element?\n

```



```

String?\n}\n\n@Suppress(\\"INVISIBLE_REFERENCE\",
\\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun DOMTokenList.get(index:
Int): String? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript
[DOMPointReadOnly](https://developer.mozilla.org/en/docs/Web/API/DOMPointReadOnly) to Kotlin\n */\npublic
external open class DOMPointReadOnly(x: Double, y: Double, z: Double, w: Double) {\n  open val x: Double\n
open val y: Double\n  open val z: Double\n  open val w: Double\n  fun matrixTransform(matrix:
DOMMatrixReadOnly): DOMPoint\n}\n\n/**\n * Exposes the JavaScript
[DOMPoint](https://developer.mozilla.org/en/docs/Web/API/DOMPoint) to Kotlin\n */\npublic external open class
DOMPoint : DOMPointReadOnly {\n  constructor(point: DOMPointInit)\n  constructor(x: Double =
definedExternally, y: Double = definedExternally, z: Double = definedExternally, w: Double = definedExternally)\n
  override var x: Double\n  override var y: Double\n  override var z: Double\n  override var w:
Double\n}\n\n/**\n * Exposes the JavaScript
[DOMPointInit](https://developer.mozilla.org/en/docs/Web/API/DOMPointInit) to Kotlin\n */\npublic external
interface DOMPointInit {\n  var x: Double? /* = 0.0 */\n  get() = definedExternally\n  set(value) =
definedExternally\n  var y: Double? /* = 0.0 */\n  get() = definedExternally\n  set(value) =
definedExternally\n  var z: Double? /* = 0.0 */\n  get() = definedExternally\n  set(value) =
definedExternally\n  var w: Double? /* = 1.0 */\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n@Suppress(\\"INVISIBLE_REFERENCE\",
\\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun DOMPointInit(x: Double? = 0.0, y:
Double? = 0.0, z: Double? = 0.0, w: Double? = 1.0): DOMPointInit {\n  val o = js(\\"({})\")\n  o[\"x\"] = x\n
o[\"y\"] = y\n  o[\"z\"] = z\n  o[\"w\"] = w\n  return o\n}\n\n/**\n * Exposes the JavaScript
[DOMRect](https://developer.mozilla.org/en/docs/Web/API/DOMRect) to Kotlin\n */\npublic external open class
DOMRect(x: Double = definedExternally, y: Double = definedExternally, width: Double = definedExternally,
height: Double = definedExternally) : DOMRectReadOnly {\n  override var x: Double\n  override var y: Double\n
  override var width: Double\n  override var height: Double\n}\n\n/**\n * Exposes the JavaScript
[DOMRectReadOnly](https://developer.mozilla.org/en/docs/Web/API/DOMRectReadOnly) to Kotlin\n */\npublic
external open class DOMRectReadOnly(x: Double, y: Double, width: Double, height: Double) {\n  open val x:
Double\n  open val y: Double\n  open val width: Double\n  open val height: Double\n  open val top: Double\n
open val right: Double\n  open val bottom: Double\n  open val left: Double\n}\n\npublic external interface
DOMRectInit {\n  var x: Double? /* = 0.0 */\n  get() = definedExternally\n  set(value) =
definedExternally\n  var y: Double? /* = 0.0 */\n  get() = definedExternally\n  set(value) =
definedExternally\n  var width: Double? /* = 0.0 */\n  get() = definedExternally\n  set(value) =
definedExternally\n  var height: Double? /* = 0.0 */\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n@Suppress(\\"INVISIBLE_REFERENCE\",
\\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun DOMRectInit(x: Double? = 0.0, y:
Double? = 0.0, width: Double? = 0.0, height: Double? = 0.0): DOMRectInit {\n  val o = js(\\"({})\")\n  o[\"x\"] =
x\n  o[\"y\"] = y\n  o[\"width\"] = width\n  o[\"height\"] = height\n  return o\n}\n\npublic external interface
DOMRectList : ItemArrayLike<DOMRect> {\n  override fun item(index: Int):
DOMRect?\n}\n\n@Suppress(\\"INVISIBLE_REFERENCE\",
\\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun DOMRectList.get(index: Int):
DOMRect? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript
[DOMQuad](https://developer.mozilla.org/en/docs/Web/API/DOMQuad) to Kotlin\n */\npublic external open class
DOMQuad {\n  constructor(p1: DOMPointInit = definedExternally, p2: DOMPointInit = definedExternally, p3:
DOMPointInit = definedExternally, p4: DOMPointInit = definedExternally)\n  constructor(rect: DOMRectInit)\n
open val p1: DOMPoint\n  open val p2: DOMPoint\n  open val p3: DOMPoint\n  open val p4: DOMPoint\n
open val bounds: DOMRectReadOnly\n}\n\n/**\n * Exposes the JavaScript
[DOMMatrixReadOnly](https://developer.mozilla.org/en/docs/Web/API/DOMMatrixReadOnly) to Kotlin\n
*/\npublic external open class DOMMatrixReadOnly(numberSequence: Array<Double>) {\n  open val a: Double\n

```

```

open val b: Double\n open val c: Double\n open val d: Double\n open val e: Double\n open val f: Double\n
open val m11: Double\n open val m12: Double\n open val m13: Double\n open val m14: Double\n open val
m21: Double\n open val m22: Double\n open val m23: Double\n open val m24: Double\n open val m31:
Double\n open val m32: Double\n open val m33: Double\n open val m34: Double\n open val m41: Double\n
open val m42: Double\n open val m43: Double\n open val m44: Double\n open val is2D: Boolean\n open
val isIdentity: Boolean\n fun translate(tx: Double, ty: Double, tz: Double = definedExternally): DOMMatrix\n
fun scale(scale: Double, originX: Double = definedExternally, originY: Double = definedExternally): DOMMatrix\n
fun scale3d(scale: Double, originX: Double = definedExternally, originY: Double = definedExternally, originZ:
Double = definedExternally): DOMMatrix\n fun scaleNonUniform(scaleX: Double, scaleY: Double =
definedExternally, scaleZ: Double = definedExternally, originX: Double = definedExternally, originY: Double =
definedExternally, originZ: Double = definedExternally): DOMMatrix\n fun rotate(angle: Double, originX:
Double = definedExternally, originY: Double = definedExternally): DOMMatrix\n fun rotateFromVector(x:
Double, y: Double): DOMMatrix\n fun rotateAxisAngle(x: Double, y: Double, z: Double, angle: Double):
DOMMatrix\n fun skewX(sx: Double): DOMMatrix\n fun skewY(sy: Double): DOMMatrix\n fun
multiply(other: DOMMatrix): DOMMatrix\n fun flipX(): DOMMatrix\n fun flipY(): DOMMatrix\n fun
inverse(): DOMMatrix\n fun transformPoint(point: DOMPointInit = definedExternally): DOMPoint\n fun
toFloat32Array(): Float32Array\n fun toFloat64Array(): Float64Array\n}\n\n/**\n * Exposes the JavaScript
[DOMMatrix](https://developer.mozilla.org/en/docs/Web/API/DOMMatrix) to Kotlin\n */\n\npublic external open
class DOMMatrix() : DOMMatrixReadOnly {\n constructor(transformList: String)\n constructor(other:
DOMMatrixReadOnly)\n constructor(array32: Float32Array)\n constructor(array64: Float64Array)\n
constructor(numberSequence: Array<Double>)\n override var a: Double\n override var b: Double\n override
var c: Double\n override var d: Double\n override var e: Double\n override var f: Double\n override var m11:
Double\n override var m12: Double\n override var m13: Double\n override var m14: Double\n override var
m21: Double\n override var m22: Double\n override var m23: Double\n override var m24: Double\n override
var m31: Double\n override var m32: Double\n override var m33: Double\n override var m34: Double\n
override var m41: Double\n override var m42: Double\n override var m43: Double\n override var m44:
Double\n fun multiplySelf(other: DOMMatrix): DOMMatrix\n fun preMultiplySelf(other: DOMMatrix):
DOMMatrix\n fun translateSelf(tx: Double, ty: Double, tz: Double = definedExternally): DOMMatrix\n fun
scaleSelf(scale: Double, originX: Double = definedExternally, originY: Double = definedExternally): DOMMatrix\n
fun scale3dSelf(scale: Double, originX: Double = definedExternally, originY: Double = definedExternally,
originZ: Double = definedExternally): DOMMatrix\n fun scaleNonUniformSelf(scaleX: Double, scaleY: Double =
definedExternally, scaleZ: Double = definedExternally, originX: Double = definedExternally, originY: Double =
definedExternally, originZ: Double = definedExternally): DOMMatrix\n fun rotateSelf(angle: Double, originX:
Double = definedExternally, originY: Double = definedExternally): DOMMatrix\n fun rotateFromVectorSelf(x:
Double, y: Double): DOMMatrix\n fun rotateAxisAngleSelf(x: Double, y: Double, z: Double, angle: Double):
DOMMatrix\n fun skewXSelf(sx: Double): DOMMatrix\n fun skewYSelf(sy: Double): DOMMatrix\n fun
invertSelf(): DOMMatrix\n fun setMatrixValue(transformList: String): DOMMatrix\n}\n\npublic external
interface ScrollOptions {\n var behavior: ScrollBehavior? /* = ScrollBehavior.AUTO */\n get() =
definedExternally\n set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ScrollOptions(behavior:
ScrollBehavior? = ScrollBehavior.AUTO): ScrollOptions {\n val o = js(\"({})\")\n o[\"behavior\"] = behavior\n
return o\n}\n\n/**\n * Exposes the JavaScript
[ScrollToOptions](https://developer.mozilla.org/en/docs/Web/API/ScrollToOptions) to Kotlin\n */\n\npublic external
interface ScrollToOptions : ScrollOptions {\n var left: Double?\n get() = definedExternally\n set(value) =
definedExternally\n var top: Double?\n get() = definedExternally\n set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ScrollToOptions(left: Double? =
undefined, top: Double? = undefined, behavior: ScrollBehavior? = ScrollBehavior.AUTO): ScrollToOptions {\n

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val o = js("{}")\n o["left"] = left\n o["top"] = top\n o["behavior"] = behavior\n return o\n}\n\n**\n * Exposes the JavaScript [MediaQueryList](https://developer.mozilla.org/en/docs/Web/API/MediaQueryList) to Kotlin\n * \npublic external abstract class MediaQueryList : EventTarget {\n open val media: String\n open val matches: Boolean\n open var onchange: ((Event) -> dynamic)?\n fun addListener(listener: EventListener?)\n fun addListener(listener: ((Event) -> Unit)?)\n fun removeListener(listener: EventListener?)\n fun removeListener(listener: ((Event) -> Unit)?)\n}\n\n**\n * Exposes the JavaScript [MediaQueryListEvent](https://developer.mozilla.org/en/docs/Web/API/MediaQueryListEvent) to Kotlin\n * \npublic external open class MediaQueryListEvent(type: String, eventInitDict: MediaQueryListEventInit = definedExternally) : Event {\n open val media: String\n open val matches: Boolean\n\n companion object {\n val NONE: Short\n val CAPTURING_PHASE: Short\n val AT_TARGET: Short\n val BUBBLING_PHASE: Short\n }\n}\n\npublic external interface MediaQueryListEventInit : EventInit {\n var media: String? /* = "" */\n get() = definedExternally\n set(value) = definedExternally\n var matches: Boolean? /* = false */\n get() = definedExternally\n set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun MediaQueryListEventInit(media: String? = "", matches: Boolean? = false, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): MediaQueryListEventInit {\n val o = js("{}")\n o["media"] = media\n o["matches"] = matches\n o["bubbles"] = bubbles\n o["cancelable"] = cancelable\n o["composed"] = composed\n return o\n}\n\n**\n * Exposes the JavaScript [Screen](https://developer.mozilla.org/en/docs/Web/API/Screen) to Kotlin\n * \npublic external abstract class Screen {\n open val availWidth: Int\n open val availHeight: Int\n open val width: Int\n open val height: Int\n open val colorDepth: Int\n open val pixelDepth: Int\n}\n\n**\n * Exposes the JavaScript [CaretPosition](https://developer.mozilla.org/en/docs/Web/API/CaretPosition) to Kotlin\n * \npublic external abstract class CaretPosition {\n open val offsetNode: Node\n open val offset: Int\n fun getClientRect(): DOMRect?\n}\n\npublic external interface ScrollIntoViewOptions : ScrollOptions {\n var block: ScrollLogicalPosition? /* = ScrollLogicalPosition.CENTER */\n get() = definedExternally\n set(value) = definedExternally\n var inline: ScrollLogicalPosition? /* = ScrollLogicalPosition.CENTER */\n get() = definedExternally\n set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun ScrollIntoViewOptions(block: ScrollLogicalPosition? = ScrollLogicalPosition.CENTER, inline: ScrollLogicalPosition? = ScrollLogicalPosition.CENTER, behavior: ScrollBehavior? = ScrollBehavior.AUTO): ScrollIntoViewOptions {\n val o = js("{}")\n o["block"] = block\n o["inline"] = inline\n o["behavior"] = behavior\n return o\n}\n\npublic external interface BoxQuadOptions {\n var box: CSSBoxType? /* = CSSBoxType.BORDER */\n get() = definedExternally\n set(value) = definedExternally\n var relativeTo: dynamic\n get() = definedExternally\n set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun BoxQuadOptions(box: CSSBoxType? = CSSBoxType.BORDER, relativeTo: dynamic = undefined): BoxQuadOptions {\n val o = js("{}")\n o["box"] = box\n o["relativeTo"] = relativeTo\n return o\n}\n\npublic external interface ConvertCoordinateOptions {\n var fromBox: CSSBoxType? /* = CSSBoxType.BORDER */\n get() = definedExternally\n set(value) = definedExternally\n var toBox: CSSBoxType? /* = CSSBoxType.BORDER */\n get() = definedExternally\n set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun ConvertCoordinateOptions(fromBox: CSSBoxType? = CSSBoxType.BORDER, toBox: CSSBoxType? = CSSBoxType.BORDER): ConvertCoordinateOptions {\n val o = js("{}")\n o["fromBox"] = fromBox\n o["toBox"] = toBox\n return o\n}\n\n**\n * Exposes the JavaScript [GeometryUtils](https://developer.mozilla.org/en/docs/Web/API/GeometryUtils) to Kotlin\n * \npublic external interface GeometryUtils {\n fun getBoxQuads(options: BoxQuadOptions = definedExternally): Array<DOMQuad>\n fun convertQuadFromNode(quad: dynamic, from: dynamic, options:

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dynamic)?\n  override var onpointerdown: ((PointerEvent) -> dynamic)?\n  override var onpointermove:
((PointerEvent) -> dynamic)?\n  override var onpointerup: ((PointerEvent) -> dynamic)?\n  override var
onpointercancel: ((PointerEvent) -> dynamic)?\n  override var onpointerover: ((PointerEvent) -> dynamic)?\n
override var onpointerout: ((PointerEvent) -> dynamic)?\n  override var onpointerenter: ((PointerEvent) ->
dynamic)?\n  override var onpointerleave: ((PointerEvent) -> dynamic)?\n  override var oncopy:
((ClipboardEvent) -> dynamic)?\n  override var oncut: ((ClipboardEvent) -> dynamic)?\n  override var onpaste:
((ClipboardEvent) -> dynamic)?\n  override var contentEditable: String\n  override val isContentEditable:
Boolean\n  override val style: CSSStyleDeclaration\n  override val children: HTMLCollection\n  override val
firstElementChild: Element?\n  override val lastElementChild: Element?\n  override val childElementCount: Int\n
  override val previousElementSibling: Element?\n  override val nextElementSibling: Element?\n  override val
assignedSlot: HTMLSlotElement?\n  override fun prepend(vararg nodes: dynamic)\n  override fun append(vararg
nodes: dynamic)\n  override fun querySelector(selectors: String): Element?\n  override fun
querySelectorAll(selectors: String): NodeList\n  override fun before(vararg nodes: dynamic)\n  override fun
after(vararg nodes: dynamic)\n  override fun replaceWith(vararg nodes: dynamic)\n  override fun remove()\n
override fun getBoxQuads(options: BoxQuadOptions /* = definedExternally */): Array<DOMQuad>\n  override
fun convertQuadFromNode(quad: dynamic, from: dynamic, options: ConvertCoordinateOptions /* =
definedExternally */): DOMQuad\n  override fun convertRectFromNode(rect: DOMRectReadOnly, from:
dynamic, options: ConvertCoordinateOptions /* = definedExternally */): DOMQuad\n  override fun
convertPointFromNode(point: DOMPointInit, from: dynamic, options: ConvertCoordinateOptions /* =
definedExternally */): DOMPoint\n\n  companion object {\n    val ELEMENT_NODE: Short\n    val
ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val
ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val
PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n  }\n\n  public external open class
Audio(src: String = definedExternally) : HTMLAudioElement {\n  override var onabort: ((Event) -> dynamic)?\n
override var onblur: ((FocusEvent) -> dynamic)?\n  override var oncancel: ((Event) -> dynamic)?\n  override var
oncanplay: ((Event) -> dynamic)?\n  override var oncanplaythrough: ((Event) -> dynamic)?\n  override var
onchange: ((Event) -> dynamic)?\n  override var onclick: ((MouseEvent) -> dynamic)?\n  override var onclose:
((Event) -> dynamic)?\n  override var oncontextmenu: ((MouseEvent) -> dynamic)?\n  override var oncuechange:
((Event) -> dynamic)?\n  override var ondblclick: ((MouseEvent) -> dynamic)?\n  override var ondrag:
((DragEvent) -> dynamic)?\n  override var ondragend: ((DragEvent) -> dynamic)?\n  override var ondragenter:
((DragEvent) -> dynamic)?\n  override var ondragexit: ((DragEvent) -> dynamic)?\n  override var ondragleave:
((DragEvent) -> dynamic)?\n  override var ondragover: ((DragEvent) -> dynamic)?\n  override var ondragstart:
((DragEvent) -> dynamic)?\n  override var ondrop: ((DragEvent) -> dynamic)?\n  override var ondurationchange:
((Event) -> dynamic)?\n  override var onemptied: ((Event) -> dynamic)?\n  override var onended: ((Event) ->
dynamic)?\n  override var onerror: ((dynamic, String, Int, Int, Any?) -> dynamic)?\n  override var onfocus:
((FocusEvent) -> dynamic)?\n  override var oninput: ((InputEvent) -> dynamic)?\n  override var oninvalid:
((Event) -> dynamic)?\n  override var onkeydown: ((KeyboardEvent) -> dynamic)?\n  override var onkeypress:
((KeyboardEvent) -> dynamic)?\n  override var onkeyup: ((KeyboardEvent) -> dynamic)?\n  override var onload:
((Event) -> dynamic)?\n  override var onloadeddata: ((Event) -> dynamic)?\n  override var onloadedmetadata:
((Event) -> dynamic)?\n  override var onloadend: ((Event) -> dynamic)?\n  override var onloadstart:
((ProgressEvent) -> dynamic)?\n  override var onmousedown: ((MouseEvent) -> dynamic)?\n  override var
onmouseenter: ((MouseEvent) -> dynamic)?\n  override var onmouseleave: ((MouseEvent) -> dynamic)?\n

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override var onmousemove: ((MouseEvent) -> dynamic)?\n  override var onmouseout: ((MouseEvent) ->
dynamic)?\n  override var onmouseover: ((MouseEvent) -> dynamic)?\n  override var onmouseup: ((MouseEvent)
-> dynamic)?\n  override var onwheel: ((WheelEvent) -> dynamic)?\n  override var onpause: ((Event) ->
dynamic)?\n  override var onplay: ((Event) -> dynamic)?\n  override var onplaying: ((Event) -> dynamic)?\n
override var onprogress: ((ProgressEvent) -> dynamic)?\n  override var onratechange: ((Event) -> dynamic)?\n
override var onreset: ((Event) -> dynamic)?\n  override var onresize: ((Event) -> dynamic)?\n  override var
onscroll: ((Event) -> dynamic)?\n  override var onseeked: ((Event) -> dynamic)?\n  override var onseeking:
((Event) -> dynamic)?\n  override var onselect: ((Event) -> dynamic)?\n  override var onshow: ((Event) ->
dynamic)?\n  override var onstalled: ((Event) -> dynamic)?\n  override var onsubmit: ((Event) -> dynamic)?\n
override var onsuspend: ((Event) -> dynamic)?\n  override var ontimeupdate: ((Event) -> dynamic)?\n  override
var ontoggle: ((Event) -> dynamic)?\n  override var onvolumechange: ((Event) -> dynamic)?\n  override var
onwaiting: ((Event) -> dynamic)?\n  override var ongotpointercapture: ((PointerEvent) -> dynamic)?\n  override
var onlostpointercapture: ((PointerEvent) -> dynamic)?\n  override var onpointerdown: ((PointerEvent) ->
dynamic)?\n  override var onpointermove: ((PointerEvent) -> dynamic)?\n  override var onpointerup:
((PointerEvent) -> dynamic)?\n  override var onpointercancel: ((PointerEvent) -> dynamic)?\n  override var
onpointerover: ((PointerEvent) -> dynamic)?\n  override var onpointerout: ((PointerEvent) -> dynamic)?\n
override var onpointerenter: ((PointerEvent) -> dynamic)?\n  override var onpointerleave: ((PointerEvent) ->
dynamic)?\n  override var oncopy: ((ClipboardEvent) -> dynamic)?\n  override var oncut: ((ClipboardEvent) ->
dynamic)?\n  override var onpaste: ((ClipboardEvent) -> dynamic)?\n  override var contentEditable: String\n
override val isContentEditable: Boolean\n  override val style: CSSStyleDeclaration\n  override val children:
HTMLCollection\n  override val firstElementChild: Element?\n  override val lastElementChild: Element?\n
override val childElementCount: Int\n  override val previousElementSibling: Element?\n  override val
nextElementSibling: Element?\n  override val assignedSlot: HTMLSlotElement?\n  override fun prepend(vararg
nodes: dynamic)\n  override fun append(vararg nodes: dynamic)\n  override fun querySelector(selectors: String):
Element?\n  override fun querySelectorAll(selectors: String): NodeList\n  override fun before(vararg nodes:
dynamic)\n  override fun after(vararg nodes: dynamic)\n  override fun replaceWith(vararg nodes: dynamic)\n
override fun remove()\n  override fun getBoxQuads(options: BoxQuadOptions /* = definedExternally */):
Array<DOMQuad>\n  override fun convertQuadFromNode(quad: dynamic, from: dynamic, options:
ConvertCoordinateOptions /* = definedExternally */): DOMQuad\n  override fun convertRectFromNode(rect:
DOMRectReadOnly, from: dynamic, options: ConvertCoordinateOptions /* = definedExternally */): DOMQuad\n
override fun convertPointFromNode(point: DOMPointInit, from: dynamic, options: ConvertCoordinateOptions /* =
definedExternally */): DOMPoint\n\n  companion object {\n    val NETWORK_EMPTY: Short\n    val
NETWORK_IDLE: Short\n    val NETWORK_LOADING: Short\n    val NETWORK_NO_SOURCE: Short\n
    val HAVE_NOTHING: Short\n    val HAVE_METADATA: Short\n    val HAVE_CURRENT_DATA:
Short\n    val HAVE_FUTURE_DATA: Short\n    val HAVE_ENOUGH_DATA: Short\n    val
ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val
CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE:
Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[Option](https://developer.mozilla.org/en/docs/Web/API/Option) to Kotlin\n */\n\npublic external open class
Option(text: String = definedExternally, value: String = definedExternally, defaultSelected: Boolean =
definedExternally, selected: Boolean = definedExternally) : HTMLOptionElement {\n  override var onabort:
((Event) -> dynamic)?\n  override var onblur: ((FocusEvent) -> dynamic)?\n  override var oncancel: ((Event) ->

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dynamic)?\n  override var oncanplay: ((Event) -> dynamic)?\n  override var oncanplaythrough: ((Event) ->
dynamic)?\n  override var onchange: ((Event) -> dynamic)?\n  override var onclick: ((MouseEvent) ->
dynamic)?\n  override var onclose: ((Event) -> dynamic)?\n  override var oncontextmenu: ((MouseEvent) ->
dynamic)?\n  override var oncuechange: ((Event) -> dynamic)?\n  override var ondblclick: ((MouseEvent) ->
dynamic)?\n  override var ondrag: ((DragEvent) -> dynamic)?\n  override var ondragend: ((DragEvent) ->
dynamic)?\n  override var ondragenter: ((DragEvent) -> dynamic)?\n  override var ondragexit: ((DragEvent) ->
dynamic)?\n  override var ondragleave: ((DragEvent) -> dynamic)?\n  override var ondragover: ((DragEvent) ->
dynamic)?\n  override var ondragstart: ((DragEvent) -> dynamic)?\n  override var ondrop: ((DragEvent) ->
dynamic)?\n  override var ondurationchange: ((Event) -> dynamic)?\n  override var onemptied: ((Event) ->
dynamic)?\n  override var onended: ((Event) -> dynamic)?\n  override var onerror: ((dynamic, String, Int, Int,
Any?) -> dynamic)?\n  override var onfocus: ((FocusEvent) -> dynamic)?\n  override var oninput: ((InputEvent) ->
dynamic)?\n  override var oninvalid: ((Event) -> dynamic)?\n  override var onkeydown: ((KeyboardEvent) ->
dynamic)?\n  override var onkeypress: ((KeyboardEvent) -> dynamic)?\n  override var onkeyup:
((KeyboardEvent) -> dynamic)?\n  override var onload: ((Event) -> dynamic)?\n  override var onloadeddata:
((Event) -> dynamic)?\n  override var onloadedmetadata: ((Event) -> dynamic)?\n  override var onloadend:
((Event) -> dynamic)?\n  override var onloadstart: ((ProgressEvent) -> dynamic)?\n  override var onmousedown:
((MouseEvent) -> dynamic)?\n  override var onmouseenter: ((MouseEvent) -> dynamic)?\n  override var
onmouseleave: ((MouseEvent) -> dynamic)?\n  override var onmousemove: ((MouseEvent) -> dynamic)?\n
override var onmouseout: ((MouseEvent) -> dynamic)?\n  override var onmouseover: ((MouseEvent) ->
dynamic)?\n  override var onmouseup: ((MouseEvent) -> dynamic)?\n  override var onwheel: ((WheelEvent) ->
dynamic)?\n  override var onpause: ((Event) -> dynamic)?\n  override var onplay: ((Event) -> dynamic)?\n
override var onplaying: ((Event) -> dynamic)?\n  override var onprogress: ((ProgressEvent) -> dynamic)?\n
override var onratechange: ((Event) -> dynamic)?\n  override var onreset: ((Event) -> dynamic)?\n  override var
onresize: ((Event) -> dynamic)?\n  override var onscroll: ((Event) -> dynamic)?\n  override var onseeked:
((Event) -> dynamic)?\n  override var onseeking: ((Event) -> dynamic)?\n  override var onselect: ((Event) ->
dynamic)?\n  override var onshow: ((Event) -> dynamic)?\n  override var onstalled: ((Event) -> dynamic)?\n
override var onsubmit: ((Event) -> dynamic)?\n  override var onsuspend: ((Event) -> dynamic)?\n  override var
ontimeupdate: ((Event) -> dynamic)?\n  override var ontoggle: ((Event) -> dynamic)?\n  override var
onvolumechange: ((Event) -> dynamic)?\n  override var onwaiting: ((Event) -> dynamic)?\n  override var
ongotpointercapture: ((PointerEvent) -> dynamic)?\n  override var onlostpointercapture: ((PointerEvent) ->
dynamic)?\n  override var onpointerdown: ((PointerEvent) -> dynamic)?\n  override var onpointermove:
((PointerEvent) -> dynamic)?\n  override var onpointerup: ((PointerEvent) -> dynamic)?\n  override var
onpointercancel: ((PointerEvent) -> dynamic)?\n  override var onpointerover: ((PointerEvent) -> dynamic)?\n
override var onpointerout: ((PointerEvent) -> dynamic)?\n  override var onpointerenter: ((PointerEvent) ->
dynamic)?\n  override var onpointerleave: ((PointerEvent) -> dynamic)?\n  override var oncopy:
((ClipboardEvent) -> dynamic)?\n  override var oncut: ((ClipboardEvent) -> dynamic)?\n  override var onpaste:
((ClipboardEvent) -> dynamic)?\n  override var contentEditable: String\n  override val isContentEditable:
Boolean\n  override val style: CSSStyleDeclaration\n  override val children: HTMLCollection\n  override val
firstElementChild: Element?\n  override val lastElementChild: Element?\n  override val childElementCount: Int\n
  override val previousElementSibling: Element?\n  override val nextElementSibling: Element?\n  override val
assignedSlot: HTMLSlotElement?\n  override fun prepend(vararg nodes: dynamic)\n  override fun append(vararg
nodes: dynamic)\n  override fun querySelector(selectors: String): Element?\n  override fun
querySelectorAll(selectors: String): NodeList\n  override fun before(vararg nodes: dynamic)\n  override fun
after(vararg nodes: dynamic)\n  override fun replaceWith(vararg nodes: dynamic)\n  override fun remove()\n
  override fun getBoxQuads(options: BoxQuadOptions /* = definedExternally */): Array<DOMQuad>\n  override
fun convertQuadFromNode(quad: dynamic, from: dynamic, options: ConvertCoordinateOptions /* =
definedExternally */): DOMQuad\n  override fun convertRectFromNode(rect: DOMRectReadOnly, from:
dynamic, options: ConvertCoordinateOptions /* = definedExternally */): DOMQuad\n  override fun

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convertPointFromNode(point: DOMPointInit, from: dynamic, options: ConvertCoordinateOptions /* =
definedExternally */): DOMPoint\n\n companion object {\n    val ELEMENT_NODE: Short\n    val
ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val
ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val
PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n } \n\n\npublic external interface
UnionElementOrHTMLCollection\n\npublic external interface UnionElementOrRadioNodeList\n\npublic external
interface UnionHTMLOptGroupElementOrHTMLOptionElement\n\npublic external interface
UnionAudioTrackOrTextTrackOrVideoTrack\n\npublic external interface UnionElementOrMouseEvent\n\npublic
external interface UnionMessagePortOrWindowProxy\n\npublic external interface MediaProvider\n\npublic
external interface RenderingContext\n\npublic external interface HTMLOrSVGImageElement :
CanvasImageSource\n\npublic external interface CanvasImageSource : ImageBitmapSource\n\npublic external
interface ImageBitmapSource\n\npublic external interface HTMLOrSVGScriptElement\n\n/* please, don't
implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\n\npublic external
interface DocumentReadyState {\n    companion object\n}\n\npublic inline val
DocumentReadyState.Companion.LOADING: DocumentReadyState get() =
"loading".asDynamic().unsafeCast<DocumentReadyState>()\n\npublic inline val
DocumentReadyState.Companion.INTERACTIVE: DocumentReadyState get() =
"interactive".asDynamic().unsafeCast<DocumentReadyState>()\n\npublic inline val
DocumentReadyState.Companion.COMPLETE: DocumentReadyState get() =
"complete".asDynamic().unsafeCast<DocumentReadyState>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\n\npublic external
interface CanPlayTypeResult {\n    companion object\n}\n\npublic inline val
CanPlayTypeResult.Companion.EMPTY: CanPlayTypeResult get() =
"".asDynamic().unsafeCast<CanPlayTypeResult>()\n\npublic inline val CanPlayTypeResult.Companion.MAYBE:
CanPlayTypeResult get() = "maybe".asDynamic().unsafeCast<CanPlayTypeResult>()\n\npublic inline val
CanPlayTypeResult.Companion.PROBABLY: CanPlayTypeResult get() =
"probably".asDynamic().unsafeCast<CanPlayTypeResult>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\n\npublic external
interface TextTrackMode {\n    companion object\n}\n\npublic inline val TextTrackMode.Companion.DISABLED:
TextTrackMode get() = "disabled".asDynamic().unsafeCast<TextTrackMode>()\n\npublic inline val
TextTrackMode.Companion.HIDDEN: TextTrackMode get() =
"hidden".asDynamic().unsafeCast<TextTrackMode>()\n\npublic inline val
TextTrackMode.Companion.SHOWING: TextTrackMode get() =
"showing".asDynamic().unsafeCast<TextTrackMode>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\n\npublic external
interface TextTrackKind {\n    companion object\n}\n\npublic inline val TextTrackKind.Companion.SUBTITLES:
TextTrackKind get() = "subtitles".asDynamic().unsafeCast<TextTrackKind>()\n\npublic inline val
TextTrackKind.Companion.CAPTIONS: TextTrackKind get() =
"captions".asDynamic().unsafeCast<TextTrackKind>()\n\npublic inline val
TextTrackKind.Companion.DESCRPTIONS: TextTrackKind get() =
"descriptions".asDynamic().unsafeCast<TextTrackKind>()\n\npublic inline val

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TextTrackKind.Companion.CHAPTERS: TextTrackKind get() =
\"chapters\".asDynamic().unsafeCast<TextTrackKind>()\n\npublic inline val
TextTrackKind.Companion.METADATA: TextTrackKind get() =
\"metadata\".asDynamic().unsafeCast<TextTrackKind>()\n\n/* please, don't implement this interface!
*\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\n\npublic external
interface SelectionMode {\n  companion object\n}\n\npublic inline val SelectionMode.Companion.SELECT:
SelectionMode get() = \"select\".asDynamic().unsafeCast<SelectionMode>()\n\npublic inline val
SelectionMode.Companion.START: SelectionMode get() =
\"start\".asDynamic().unsafeCast<SelectionMode>()\n\npublic inline val SelectionMode.Companion.END:
SelectionMode get() = \"end\".asDynamic().unsafeCast<SelectionMode>()\n\npublic inline val
SelectionMode.Companion.PRESERVE: SelectionMode get() =
\"preserve\".asDynamic().unsafeCast<SelectionMode>()\n\n/* please, don't implement this interface!
*\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\n\npublic external
interface CanvasFillRule {\n  companion object\n}\n\npublic inline val CanvasFillRule.Companion.NONZERO:
CanvasFillRule get() = \"nonzero\".asDynamic().unsafeCast<CanvasFillRule>()\n\npublic inline val
CanvasFillRule.Companion.EVENODD: CanvasFillRule get() =
\"evenodd\".asDynamic().unsafeCast<CanvasFillRule>()\n\n/* please, don't implement this interface!
*\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\n\npublic external
interface ImageSmoothingQuality {\n  companion object\n}\n\npublic inline val
ImageSmoothingQuality.Companion.LOW: ImageSmoothingQuality get() =
\"low\".asDynamic().unsafeCast<ImageSmoothingQuality>()\n\npublic inline val
ImageSmoothingQuality.Companion.MEDIUM: ImageSmoothingQuality get() =
\"medium\".asDynamic().unsafeCast<ImageSmoothingQuality>()\n\npublic inline val
ImageSmoothingQuality.Companion.HIGH: ImageSmoothingQuality get() =
\"high\".asDynamic().unsafeCast<ImageSmoothingQuality>()\n\n/* please, don't implement this interface!
*\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\n\npublic external
interface CanvasLineCap {\n  companion object\n}\n\npublic inline val CanvasLineCap.Companion.BUTT:
CanvasLineCap get() = \"butt\".asDynamic().unsafeCast<CanvasLineCap>()\n\npublic inline val
CanvasLineCap.Companion.ROUND: CanvasLineCap get() =
\"round\".asDynamic().unsafeCast<CanvasLineCap>()\n\npublic inline val CanvasLineCap.Companion.SQUARE:
CanvasLineCap get() = \"square\".asDynamic().unsafeCast<CanvasLineCap>()\n\n/* please, don't implement this
interface! *\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\n\npublic
external interface CanvasLineJoin {\n  companion object\n}\n\npublic inline val
CanvasLineJoin.Companion.ROUND: CanvasLineJoin get() =
\"round\".asDynamic().unsafeCast<CanvasLineJoin>()\n\npublic inline val CanvasLineJoin.Companion.BEVEL:
CanvasLineJoin get() = \"bevel\".asDynamic().unsafeCast<CanvasLineJoin>()\n\npublic inline val
CanvasLineJoin.Companion.MITER: CanvasLineJoin get() =
\"miter\".asDynamic().unsafeCast<CanvasLineJoin>()\n\n/* please, don't implement this interface!
*\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\n\npublic external
interface CanvasTextAlign {\n  companion object\n}\n\npublic inline val CanvasTextAlign.Companion.START:
CanvasTextAlign get() = \"start\".asDynamic().unsafeCast<CanvasTextAlign>()\n\npublic inline val
CanvasTextAlign.Companion.END: CanvasTextAlign get() =
\"end\".asDynamic().unsafeCast<CanvasTextAlign>()\n\npublic inline val CanvasTextAlign.Companion.LEFT:
CanvasTextAlign get() = \"left\".asDynamic().unsafeCast<CanvasTextAlign>()\n\npublic inline val
CanvasTextAlign.Companion.RIGHT: CanvasTextAlign get() =
\"right\".asDynamic().unsafeCast<CanvasTextAlign>()\n\npublic inline val
CanvasTextAlign.Companion.CENTER: CanvasTextAlign get() =
\"center\".asDynamic().unsafeCast<CanvasTextAlign>()\n\n/* please, don't implement this interface!

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*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface CanvasTextBaseline {\n  companion object\n}\n\npublic inline val CanvasTextBaseline.Companion.TOP:
CanvasTextBaseline get() = "top".asDynamic().unsafeCast<CanvasTextBaseline>()\n\npublic inline val
CanvasTextBaseline.Companion.HANGING: CanvasTextBaseline get() =
"hanging".asDynamic().unsafeCast<CanvasTextBaseline>()\n\npublic inline val
CanvasTextBaseline.Companion.MIDDLE: CanvasTextBaseline get() =
"middle".asDynamic().unsafeCast<CanvasTextBaseline>()\n\npublic inline val
CanvasTextBaseline.Companion.ALPHABETIC: CanvasTextBaseline get() =
"alphabetic".asDynamic().unsafeCast<CanvasTextBaseline>()\n\npublic inline val
CanvasTextBaseline.Companion.IDEOGRAPHIC: CanvasTextBaseline get() =
"ideographic".asDynamic().unsafeCast<CanvasTextBaseline>()\n\npublic inline val
CanvasTextBaseline.Companion.BOTTOM: CanvasTextBaseline get() =
"bottom".asDynamic().unsafeCast<CanvasTextBaseline>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface CanvasDirection {\n  companion object\n}\n\npublic inline val CanvasDirection.Companion.LTR:
CanvasDirection get() = "ltr".asDynamic().unsafeCast<CanvasDirection>()\n\npublic inline val
CanvasDirection.Companion.RTL: CanvasDirection get() =
"rtl".asDynamic().unsafeCast<CanvasDirection>()\n\npublic inline val CanvasDirection.Companion.INHERIT:
CanvasDirection get() = "inherit".asDynamic().unsafeCast<CanvasDirection>()\n\n/* please, don't implement this
interface! *\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic
external interface ScrollRestoration {\n  companion object\n}\n\npublic inline val
ScrollRestoration.Companion.AUTO: ScrollRestoration get() =
"auto".asDynamic().unsafeCast<ScrollRestoration>()\n\npublic inline val
ScrollRestoration.Companion.MANUAL: ScrollRestoration get() =
"manual".asDynamic().unsafeCast<ScrollRestoration>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface ImageOrientation {\n  companion object\n}\n\npublic inline val ImageOrientation.Companion.NONE:
ImageOrientation get() = "none".asDynamic().unsafeCast<ImageOrientation>()\n\npublic inline val
ImageOrientation.Companion.FLIPY: ImageOrientation get() =
"flipY".asDynamic().unsafeCast<ImageOrientation>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface PremultiplyAlpha {\n  companion object\n}\n\npublic inline val PremultiplyAlpha.Companion.NONE:
PremultiplyAlpha get() = "none".asDynamic().unsafeCast<PremultiplyAlpha>()\n\npublic inline val
PremultiplyAlpha.Companion.PREMULTIPLY: PremultiplyAlpha get() =
"premultiply".asDynamic().unsafeCast<PremultiplyAlpha>()\n\npublic inline val
PremultiplyAlpha.Companion.DEFAULT: PremultiplyAlpha get() =
"default".asDynamic().unsafeCast<PremultiplyAlpha>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface ColorSpaceConversion {\n  companion object\n}\n\npublic inline val
ColorSpaceConversion.Companion.NONE: ColorSpaceConversion get() =
"none".asDynamic().unsafeCast<ColorSpaceConversion>()\n\npublic inline val
ColorSpaceConversion.Companion.DEFAULT: ColorSpaceConversion get() =
"default".asDynamic().unsafeCast<ColorSpaceConversion>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface ResizeQuality {\n  companion object\n}\n\npublic inline val ResizeQuality.Companion.PIXELATED:
ResizeQuality get() = "pixelated".asDynamic().unsafeCast<ResizeQuality>()\n\npublic inline val
ResizeQuality.Companion.LOW: ResizeQuality get() =
"low".asDynamic().unsafeCast<ResizeQuality>()\n\npublic inline val ResizeQuality.Companion.MEDIUM:

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ResizeQuality get() = "medium".asDynamic().unsafeCast<ResizeQuality>()\n\npublic inline val
ResizeQuality.Companion.HIGH: ResizeQuality get() = "high".asDynamic().unsafeCast<ResizeQuality>()\n\n/*
please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface BinaryType {\n  companion object\n}\n\npublic inline val BinaryType.Companion.BLOB: BinaryType
get() = "blob".asDynamic().unsafeCast<BinaryType>()\n\npublic inline val
BinaryType.Companion.ARRAYBUFFER: BinaryType get() =
"arraybuffer".asDynamic().unsafeCast<BinaryType>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface WorkerType {\n  companion object\n}\n\npublic inline val WorkerType.Companion.CLASSIC:
WorkerType get() = "classic".asDynamic().unsafeCast<WorkerType>()\n\npublic inline val
WorkerType.Companion.MODULE: WorkerType get() =
"module".asDynamic().unsafeCast<WorkerType>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface ShadowRootMode {\n  companion object\n}\n\npublic inline val ShadowRootMode.Companion.OPEN:
ShadowRootMode get() = "open".asDynamic().unsafeCast<ShadowRootMode>()\n\npublic inline val
ShadowRootMode.Companion.CLOSED: ShadowRootMode get() =
"closed".asDynamic().unsafeCast<ShadowRootMode>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface ScrollBehavior {\n  companion object\n}\n\npublic inline val ScrollBehavior.Companion.AUTO:
ScrollBehavior get() = "auto".asDynamic().unsafeCast<ScrollBehavior>()\n\npublic inline val
ScrollBehavior.Companion.INSTANT: ScrollBehavior get() =
"instant".asDynamic().unsafeCast<ScrollBehavior>()\n\npublic inline val ScrollBehavior.Companion.SMOOTH:
ScrollBehavior get() = "smooth".asDynamic().unsafeCast<ScrollBehavior>()\n\n/* please, don't implement this
interface! *\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic
external interface ScrollLogicalPosition {\n  companion object\n}\n\npublic inline val
ScrollLogicalPosition.Companion.START: ScrollLogicalPosition get() =
"start".asDynamic().unsafeCast<ScrollLogicalPosition>()\n\npublic inline val
ScrollLogicalPosition.Companion.CENTER: ScrollLogicalPosition get() =
"center".asDynamic().unsafeCast<ScrollLogicalPosition>()\n\npublic inline val
ScrollLogicalPosition.Companion.END: ScrollLogicalPosition get() =
"end".asDynamic().unsafeCast<ScrollLogicalPosition>()\n\npublic inline val
ScrollLogicalPosition.Companion.NEAREST: ScrollLogicalPosition get() =
"nearest".asDynamic().unsafeCast<ScrollLogicalPosition>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface CSSBoxType {\n  companion object\n}\n\npublic inline val CSSBoxType.Companion.MARGIN:
CSSBoxType get() = "margin".asDynamic().unsafeCast<CSSBoxType>()\n\npublic inline val
CSSBoxType.Companion.BORDER: CSSBoxType get() =
"border".asDynamic().unsafeCast<CSSBoxType>()\n\npublic inline val CSSBoxType.Companion.PADDING:
CSSBoxType get() = "padding".asDynamic().unsafeCast<CSSBoxType>()\n\npublic inline val
CSSBoxType.Companion.CONTENT: CSSBoxType get() =
"content".asDynamic().unsafeCast<CSSBoxType>()"/**\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n *\n@n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT EDIT!\n//
See github.com/kotlin/dukat for details\n\npackage org.w3c.fetch\n\nimport kotlin.js.*\nimport
org.khronos.webgl.*\nimport org.w3c.files.*\nimport org.w3c.xhr.*\n\n/**\n * Exposes the JavaScript
[Headers](https://developer.mozilla.org/en/docs/Web/API/Headers) to Kotlin\n *\n@npublic external open class
Headers(init: dynamic = definedExternally) {\n  fun append(name: String, value: String)\n  fun delete(name:

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String)\n fun get(name: String): String?\n fun has(name: String): Boolean\n fun set(name: String, value:
String)\n}\n\n/**\n * Exposes the JavaScript [Body](https://developer.mozilla.org/en/docs/Web/API/Body) to
Kotlin\n */\npublic external interface Body {\n val bodyUsed: Boolean\n fun arrayBuffer():
Promise<ArrayBuffer>\n fun blob(): Promise<Blob>\n fun formData(): Promise<FormData>\n fun json():
Promise<Any?>\n fun text(): Promise<String>\n}\n\n/**\n * Exposes the JavaScript
[Request](https://developer.mozilla.org/en/docs/Web/API/Request) to Kotlin\n */\npublic external open class
Request(input: dynamic, init: RequestInit = definedExternally) : Body {\n open val method: String\n open val
url: String\n open val headers: Headers\n open val type: RequestType\n open val destination:
RequestDestination\n open val referrer: String\n open val referrerPolicy: dynamic\n open val mode:
RequestMode\n open val credentials: RequestCredentials\n open val cache: RequestCache\n open val redirect:
RequestRedirect\n open val integrity: String\n open val keepalive: Boolean\n override val bodyUsed:
Boolean\n fun clone(): Request\n override fun arrayBuffer(): Promise<ArrayBuffer>\n override fun blob():
Promise<Blob>\n override fun formData(): Promise<FormData>\n override fun json(): Promise<Any?>\n
override fun text(): Promise<String>\n}\n\npublic external interface RequestInit {\n var method: String?\n
get() = definedExternally\n set(value) = definedExternally\n var headers: dynamic\n get() =
definedExternally\n set(value) = definedExternally\n var body: dynamic\n get() = definedExternally\n
set(value) = definedExternally\n var referrer: String?\n get() = definedExternally\n set(value) =
definedExternally\n var referrerPolicy: dynamic\n get() = definedExternally\n set(value) =
definedExternally\n var mode: RequestMode?\n get() = definedExternally\n set(value) =
definedExternally\n var credentials: RequestCredentials?\n get() = definedExternally\n set(value) =
definedExternally\n var cache: RequestCache?\n get() = definedExternally\n set(value) =
definedExternally\n var redirect: RequestRedirect?\n get() = definedExternally\n set(value) =
definedExternally\n var integrity: String?\n get() = definedExternally\n set(value) = definedExternally\n
var keepalive: Boolean?\n get() = definedExternally\n set(value) = definedExternally\n var window:
Any?\n get() = definedExternally\n set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun RequestInit(method: String? =
undefined, headers: dynamic = undefined, body: dynamic = undefined, referrer: String? = undefined, referrerPolicy:
dynamic = undefined, mode: RequestMode? = undefined, credentials: RequestCredentials? = undefined, cache:
RequestCache? = undefined, redirect: RequestRedirect? = undefined, integrity: String? = undefined, keepalive:
Boolean? = undefined, window: Any? = undefined): RequestInit {\n val o = js(\"({})\")\n o[\"method\"] =
method\n o[\"headers\"] = headers\n o[\"body\"] = body\n o[\"referrer\"] = referrer\n o[\"referrerPolicy\"] =
referrerPolicy\n o[\"mode\"] = mode\n o[\"credentials\"] = credentials\n o[\"cache\"] = cache\n o[\"redirect\"]
= redirect\n o[\"integrity\"] = integrity\n o[\"keepalive\"] = keepalive\n o[\"window\"] = window\n return
o\n}\n\n/**\n * Exposes the JavaScript [Response](https://developer.mozilla.org/en/docs/Web/API/Response) to
Kotlin\n */\npublic external open class Response(body: dynamic = definedExternally, init: ResponseInit =
definedExternally) : Body {\n open val type: ResponseType\n open val url: String\n open val redirected:
Boolean\n open val status: Short\n open val ok: Boolean\n open val statusText: String\n open val headers:
Headers\n open val body: dynamic\n open val trailer: Promise<Headers>\n override val bodyUsed: Boolean\n
fun clone(): Response\n override fun arrayBuffer(): Promise<ArrayBuffer>\n override fun blob():
Promise<Blob>\n override fun formData(): Promise<FormData>\n override fun json(): Promise<Any?>\n
override fun text(): Promise<String>\n\n companion object {\n fun error(): Response\n fun redirect(url:
String, status: Short = definedExternally): Response\n }\n}\n\npublic external interface ResponseInit {\n var
status: Short? /* = 200 */\n get() = definedExternally\n set(value) = definedExternally\n var statusText:
String? /* = \"OK\" */\n get() = definedExternally\n set(value) = definedExternally\n var headers:
dynamic\n get() = definedExternally\n set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ResponseInit(status: Short? = 200,

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statusText: String? = \"OK\", headers: dynamic = undefined): ResponseInit {
    val o = js(\"({})\")
    o[\"status\"] = status
    o[\"statusText\"] = statusText
    o[\"headers\"] = headers
    return o
}
/* please, don't implement this interface! */
@JsName(\"null\")
@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")
public external interface RequestType {
    companion object
}
public inline val RequestType.Companion.EMPTY: RequestType
get() = \"\".asDynamic().unsafeCast<RequestType>()
public inline val RequestType.Companion.AUDIO: RequestType
get() = \"audio\".asDynamic().unsafeCast<RequestType>()
public inline val RequestType.Companion.FONT: RequestType
get() = \"font\".asDynamic().unsafeCast<RequestType>()
public inline val RequestType.Companion.IMAGE: RequestType
get() = \"image\".asDynamic().unsafeCast<RequestType>()
public inline val RequestType.Companion.SCRIPT: RequestType
get() = \"script\".asDynamic().unsafeCast<RequestType>()
public inline val RequestType.Companion.STYLE: RequestType
get() = \"style\".asDynamic().unsafeCast<RequestType>()
public inline val RequestType.Companion.TRACK: RequestType
get() = \"track\".asDynamic().unsafeCast<RequestType>()
public inline val RequestType.Companion.VIDEO: RequestType
get() = \"video\".asDynamic().unsafeCast<RequestType>()
/* please, don't implement this interface! */
@JsName(\"null\")
@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")
public external interface RequestDestination {
    companion object
}
public inline val RequestDestination.Companion.EMPTY: RequestDestination
get() = \"\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.DOCUMENT: RequestDestination
get() = \"document\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.EMBED: RequestDestination
get() = \"embed\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.FONT: RequestDestination
get() = \"font\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.IMAGE: RequestDestination
get() = \"image\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.MANIFEST: RequestDestination
get() = \"manifest\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.MEDIA: RequestDestination
get() = \"media\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.OBJECT: RequestDestination
get() = \"object\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.REPORT: RequestDestination
get() = \"report\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.SCRIPT: RequestDestination
get() = \"script\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.SERVICEWORKER: RequestDestination
get() = \"serviceworker\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.SHAREDWORKER: RequestDestination
get() = \"sharedworker\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.STYLE: RequestDestination
get() = \"style\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.WORKER: RequestDestination
get() = \"worker\".asDynamic().unsafeCast<RequestDestination>()
public inline val RequestDestination.Companion.XSLT: RequestDestination
get() = \"xslt\".asDynamic().unsafeCast<RequestDestination>()
/* please, don't implement this interface! */

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*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface RequestMode {\n    companion object\n}\n\npublic inline val RequestMode.Companion.NAVIGATE:
RequestMode get() = "navigate".asDynamic().unsafeCast<RequestMode>()\n\npublic inline val
RequestMode.Companion.SAME_ORIGIN: RequestMode get() = "same-
origin".asDynamic().unsafeCast<RequestMode>()\n\npublic inline val RequestMode.Companion.NO_CORS:
RequestMode get() = "no-cors".asDynamic().unsafeCast<RequestMode>()\n\npublic inline val
RequestMode.Companion.CORS: RequestMode get() = "cors".asDynamic().unsafeCast<RequestMode>()\n\n/*
please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface RequestCredentials {\n    companion object\n}\n\npublic inline val RequestCredentials.Companion.OMIT:
RequestCredentials get() = "omit".asDynamic().unsafeCast<RequestCredentials>()\n\npublic inline val
RequestCredentials.Companion.SAME_ORIGIN: RequestCredentials get() = "same-
origin".asDynamic().unsafeCast<RequestCredentials>()\n\npublic inline val
RequestCredentials.Companion.INCLUDE: RequestCredentials get() =
"include".asDynamic().unsafeCast<RequestCredentials>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface RequestCache {\n    companion object\n}\n\npublic inline val RequestCache.Companion.DEFAULT:
RequestCache get() = "default".asDynamic().unsafeCast<RequestCache>()\n\npublic inline val
RequestCache.Companion.NO_STORE: RequestCache get() = "no-
store".asDynamic().unsafeCast<RequestCache>()\n\npublic inline val RequestCache.Companion.RELOAD:
RequestCache get() = "reload".asDynamic().unsafeCast<RequestCache>()\n\npublic inline val
RequestCache.Companion.NO_CACHE: RequestCache get() = "no-
cache".asDynamic().unsafeCast<RequestCache>()\n\npublic inline val
RequestCache.Companion.FORCE_CACHE: RequestCache get() = "force-
cache".asDynamic().unsafeCast<RequestCache>()\n\npublic inline val
RequestCache.Companion.ONLY_IF_CACHED: RequestCache get() = "only-if-
cached".asDynamic().unsafeCast<RequestCache>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface RequestRedirect {\n    companion object\n}\n\npublic inline val RequestRedirect.Companion.FOLLOW:
RequestRedirect get() = "follow".asDynamic().unsafeCast<RequestRedirect>()\n\npublic inline val
RequestRedirect.Companion.ERROR: RequestRedirect get() =
"error".asDynamic().unsafeCast<RequestRedirect>()\n\npublic inline val RequestRedirect.Companion.MANUAL:
RequestRedirect get() = "manual".asDynamic().unsafeCast<RequestRedirect>()\n\n/* please, don't implement this
interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic
external interface ResponseType {\n    companion object\n}\n\npublic inline val ResponseType.Companion.BASIC:
ResponseType get() = "basic".asDynamic().unsafeCast<ResponseType>()\n\npublic inline val
ResponseType.Companion.CORS: ResponseType get() =
"cors".asDynamic().unsafeCast<ResponseType>()\n\npublic inline val ResponseType.Companion.DEFAULT:
ResponseType get() = "default".asDynamic().unsafeCast<ResponseType>()\n\npublic inline val
ResponseType.Companion.ERROR: ResponseType get() =
"error".asDynamic().unsafeCast<ResponseType>()\n\npublic inline val ResponseType.Companion.OPAQUE:
ResponseType get() = "opaque".asDynamic().unsafeCast<ResponseType>()\n\npublic inline val
ResponseType.Companion.OPAQUEREDIRECT: ResponseType get() =
"opaqueredirect".asDynamic().unsafeCast<ResponseType>(), /*\n * Copyright 2010-2021 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n *\n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT
EDIT!\n// See github.com/kotlin/dukat for details\n\npackage org.w3c.dom.mediacapture\n\nimport
kotlin.js.*\nimport org.khronos.webgl.*\nimport org.w3c.dom.*\nimport org.w3c.dom.events.*\n\n/*\n * Exposes

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the JavaScript [MediaStream](https://developer.mozilla.org/en/docs/Web/API/MediaStream) to Kotlin\n *\npublic
external open class MediaStream() : EventTarget, MediaProvider {\n  constructor(stream: MediaStream)\n
constructor(tracks: Array<MediaStreamTrack>)\n  open val id: String\n  open val active: Boolean\n  var
onaddtrack: ((MediaStreamTrackEvent) -> dynamic)?\n  var onremovetrack: ((MediaStreamTrackEvent) ->
dynamic)?\n  fun getAudioTracks(): Array<MediaStreamTrack>\n  fun getVideoTracks():
Array<MediaStreamTrack>\n  fun getTracks(): Array<MediaStreamTrack>\n  fun getTrackById(trackId: String):
MediaStreamTrack?\n  fun addTrack(track: MediaStreamTrack)\n  fun removeTrack(track: MediaStreamTrack)\n
  fun clone(): MediaStream\n}\n\n/**\n * Exposes the JavaScript
[MediaStreamTrack](https://developer.mozilla.org/en/docs/Web/API/MediaStreamTrack) to Kotlin\n *\npublic
external abstract class MediaStreamTrack : EventTarget {\n  open val kind: String\n  open val id: String\n  open
val label: String\n  open var enabled: Boolean\n  open val muted: Boolean\n  open var onmute: ((Event) ->
dynamic)?\n  open var onunmute: ((Event) -> dynamic)?\n  open val readyState: MediaStreamTrackState\n
open var onended: ((Event) -> dynamic)?\n  open var onoverconstrained: ((Event) -> dynamic)?\n  fun clone():
MediaStreamTrack\n  fun stop()\n  fun getCapabilities(): MediaTrackCapabilities\n  fun getConstraints():
MediaTrackConstraints\n  fun getSettings(): MediaTrackSettings\n  fun applyConstraints(constraints:
MediaTrackConstraints = definedExternally): Promise<Unit>\n}\n\n/**\n * Exposes the JavaScript
[MediaTrackSupportedConstraints](https://developer.mozilla.org/en/docs/Web/API/MediaTrackSupportedConstrain
ts) to Kotlin\n *\npublic external interface MediaTrackSupportedConstraints {\n  var width: Boolean? /* = true
*/\n  get() = definedExternally\n  set(value) = definedExternally\n  var height: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var aspectRatio: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var frameRate: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var facingMode: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var resizeMode: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var volume: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var sampleRate: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var sampleSize: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var echoCancellation: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var autoGainControl: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var noiseSuppression: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var latency: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var channelCount: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var deviceId: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var groupId: Boolean? /* = true */\n  get() =
definedExternally\n  set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n\n@kotlin.internal.InlineOnly\npublic inline fun
MediaTrackSupportedConstraints(width: Boolean? = true, height: Boolean? = true, aspectRatio: Boolean? = true,
frameRate: Boolean? = true, facingMode: Boolean? = true, resizeMode: Boolean? = true, volume: Boolean? = true,
sampleRate: Boolean? = true, sampleSize: Boolean? = true, echoCancellation: Boolean? = true, autoGainControl:
Boolean? = true, noiseSuppression: Boolean? = true, latency: Boolean? = true, channelCount: Boolean? = true,
deviceId: Boolean? = true, groupId: Boolean? = true): MediaTrackSupportedConstraints {\n  val o = js(\"({})\")\n
o[\"width\"] = width\n  o[\"height\"] = height\n  o[\"aspectRatio\"] = aspectRatio\n  o[\"frameRate\"] =
frameRate\n  o[\"facingMode\"] = facingMode\n  o[\"resizeMode\"] = resizeMode\n  o[\"volume\"] = volume\n
o[\"sampleRate\"] = sampleRate\n  o[\"sampleSize\"] = sampleSize\n  o[\"echoCancellation\"] =
echoCancellation\n  o[\"autoGainControl\"] = autoGainControl\n  o[\"noiseSuppression\"] = noiseSuppression\n
o[\"latency\"] = latency\n  o[\"channelCount\"] = channelCount\n  o[\"deviceId\"] = deviceId\n  o[\"groupId\"] =
groupId\n  return o\n}\n\npublic external interface MediaTrackCapabilities {\n  var width: ULongRange?\n
get() = definedExternally\n  set(value) = definedExternally\n  var height: ULongRange?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var aspectRatio: DoubleRange?\n  get() =

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definedExternally\n    set(value) = definedExternally\n    var frameRate: DoubleRange?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var facingMode: Array<String>?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var resizeMode: Array<String>?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var volume: DoubleRange?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var sampleRate: ULongRange?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var sampleSize: ULongRange?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var echoCancellation: Array<Boolean>?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var autoGainControl: Array<Boolean>?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var noiseSuppression: Array<Boolean>?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var latency: DoubleRange?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var channelCount: ULongRange?\n        get() =
definedExternally\n    set(value) = definedExternally\n    var deviceId: String?\n        get() = definedExternally\n
    set(value) = definedExternally\n    var groupId: String?\n        get() = definedExternally\n    set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun MediaTrackCapabilities(width:
ULongRange? = undefined, height: ULongRange? = undefined, aspectRatio: DoubleRange? = undefined,
frameRate: DoubleRange? = undefined, facingMode: Array<String>? = undefined, resizeMode: Array<String>? =
undefined, volume: DoubleRange? = undefined, sampleRate: ULongRange? = undefined, sampleSize:
ULongRange? = undefined, echoCancellation: Array<Boolean>? = undefined, autoGainControl: Array<Boolean>?
= undefined, noiseSuppression: Array<Boolean>? = undefined, latency: DoubleRange? = undefined, channelCount:
ULongRange? = undefined, deviceId: String? = undefined, groupId: String? = undefined): MediaTrackCapabilities
{\n    val o = js(\"({})\")\n    o[\"width\"] = width\n    o[\"height\"] = height\n    o[\"aspectRatio\"] = aspectRatio\n
o[\"frameRate\"] = frameRate\n    o[\"facingMode\"] = facingMode\n    o[\"resizeMode\"] = resizeMode\n
o[\"volume\"] = volume\n    o[\"sampleRate\"] = sampleRate\n    o[\"sampleSize\"] = sampleSize\n
o[\"echoCancellation\"] = echoCancellation\n    o[\"autoGainControl\"] = autoGainControl\n
o[\"noiseSuppression\"] = noiseSuppression\n    o[\"latency\"] = latency\n    o[\"channelCount\"] = channelCount\n
o[\"deviceId\"] = deviceId\n    o[\"groupId\"] = groupId\n    return o\n}\n\n/**\n * Exposes the JavaScript
[MediaTrackConstraints](https://developer.mozilla.org/en/docs/Web/API/MediaTrackConstraints) to Kotlin\n
*\n\npublic external interface MediaTrackConstraints : MediaTrackConstraintSet {\n    var advanced:
Array<MediaTrackConstraintSet>?\n        get() = definedExternally\n        set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun MediaTrackConstraints(advanced:
Array<MediaTrackConstraintSet>? = undefined, width: dynamic = undefined, height: dynamic = undefined,
aspectRatio: dynamic = undefined, frameRate: dynamic = undefined, facingMode: dynamic = undefined,
resizeMode: dynamic = undefined, volume: dynamic = undefined, sampleRate: dynamic = undefined, sampleSize:
dynamic = undefined, echoCancellation: dynamic = undefined, autoGainControl: dynamic = undefined,
noiseSuppression: dynamic = undefined, latency: dynamic = undefined, channelCount: dynamic = undefined,
deviceId: dynamic = undefined, groupId: dynamic = undefined): MediaTrackConstraints {\n    val o = js(\"({})\")\n
o[\"advanced\"] = advanced\n    o[\"width\"] = width\n    o[\"height\"] = height\n    o[\"aspectRatio\"] =
aspectRatio\n    o[\"frameRate\"] = frameRate\n    o[\"facingMode\"] = facingMode\n    o[\"resizeMode\"] =
resizeMode\n    o[\"volume\"] = volume\n    o[\"sampleRate\"] = sampleRate\n    o[\"sampleSize\"] = sampleSize\n
o[\"echoCancellation\"] = echoCancellation\n    o[\"autoGainControl\"] = autoGainControl\n
o[\"noiseSuppression\"] = noiseSuppression\n    o[\"latency\"] = latency\n    o[\"channelCount\"] = channelCount\n
o[\"deviceId\"] = deviceId\n    o[\"groupId\"] = groupId\n    return o\n}\n\npublic external interface
MediaTrackConstraintSet {\n    var width: dynamic\n        get() = definedExternally\n        set(value) =
definedExternally\n    var height: dynamic\n        get() = definedExternally\n        set(value) = definedExternally\n
var aspectRatio: dynamic\n        get() = definedExternally\n        set(value) = definedExternally\n    var frameRate:
dynamic\n        get() = definedExternally\n        set(value) = definedExternally\n    var facingMode: dynamic\n

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get() = definedExternally\n    set(value) = definedExternally\n    var resizeMode: dynamic\n    get() =
definedExternally\n    set(value) = definedExternally\n    var volume: dynamic\n    get() = definedExternally\n
    set(value) = definedExternally\n    var sampleRate: dynamic\n    get() = definedExternally\n    set(value) =
definedExternally\n    var sampleSize: dynamic\n    get() = definedExternally\n    set(value) =
definedExternally\n    var echoCancellation: dynamic\n    get() = definedExternally\n    set(value) =
definedExternally\n    var autoGainControl: dynamic\n    get() = definedExternally\n    set(value) =
definedExternally\n    var noiseSuppression: dynamic\n    get() = definedExternally\n    set(value) =
definedExternally\n    var latency: dynamic\n    get() = definedExternally\n    set(value) = definedExternally\n
var channelCount: dynamic\n    get() = definedExternally\n    set(value) = definedExternally\n    var deviceId:
dynamic\n    get() = definedExternally\n    set(value) = definedExternally\n    var groupId: dynamic\n    get()
= definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun MediaTrackConstraintSet(width:
dynamic = undefined, height: dynamic = undefined, aspectRatio: dynamic = undefined, frameRate: dynamic =
undefined, facingMode: dynamic = undefined, resizeMode: dynamic = undefined, volume: dynamic = undefined,
sampleRate: dynamic = undefined, sampleSize: dynamic = undefined, echoCancellation: dynamic = undefined,
autoGainControl: dynamic = undefined, noiseSuppression: dynamic = undefined, latency: dynamic = undefined,
channelCount: dynamic = undefined, deviceId: dynamic = undefined, groupId: dynamic = undefined):
MediaTrackConstraintSet {\n    val o = js("{}")\n    o["width"] = width\n    o["height"] = height\n
o["aspectRatio"] = aspectRatio\n    o["frameRate"] = frameRate\n    o["facingMode"] = facingMode\n
o["resizeMode"] = resizeMode\n    o["volume"] = volume\n    o["sampleRate"] = sampleRate\n
o["sampleSize"] = sampleSize\n    o["echoCancellation"] = echoCancellation\n    o["autoGainControl"] =
autoGainControl\n    o["noiseSuppression"] = noiseSuppression\n    o["latency"] = latency\n
o["channelCount"] = channelCount\n    o["deviceId"] = deviceId\n    o["groupId"] = groupId\n    return
o\n}\n\n/**\n * Exposes the JavaScript
[MediaTrackSettings](https://developer.mozilla.org/en/docs/Web/API/MediaTrackSettings) to Kotlin\n\n*\n\npublic
external interface MediaTrackSettings {\n    var width: Int?\n    get() = definedExternally\n    set(value) =
definedExternally\n    var height: Int?\n    get() = definedExternally\n    set(value) = definedExternally\n    var
aspectRatio: Double?\n    get() = definedExternally\n    set(value) = definedExternally\n    var frameRate:
Double?\n    get() = definedExternally\n    set(value) = definedExternally\n    var facingMode: String?\n
get() = definedExternally\n    set(value) = definedExternally\n    var resizeMode: String?\n    get() =
definedExternally\n    set(value) = definedExternally\n    var volume: Double?\n    get() = definedExternally\n
set(value) = definedExternally\n    var sampleRate: Int?\n    get() = definedExternally\n    set(value) =
definedExternally\n    var sampleSize: Int?\n    get() = definedExternally\n    set(value) = definedExternally\n
var echoCancellation: Boolean?\n    get() = definedExternally\n    set(value) = definedExternally\n    var
autoGainControl: Boolean?\n    get() = definedExternally\n    set(value) = definedExternally\n    var
noiseSuppression: Boolean?\n    get() = definedExternally\n    set(value) = definedExternally\n    var latency:
Double?\n    get() = definedExternally\n    set(value) = definedExternally\n    var channelCount: Int?\n
get() = definedExternally\n    set(value) = definedExternally\n    var deviceId: String?\n    get() =
definedExternally\n    set(value) = definedExternally\n    var groupId: String?\n    get() = definedExternally\n
set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun MediaTrackSettings(width: Int? =
undefined, height: Int? = undefined, aspectRatio: Double? = undefined, frameRate: Double? = undefined,
facingMode: String? = undefined, resizeMode: String? = undefined, volume: Double? = undefined, sampleRate: Int?
= undefined, sampleSize: Int? = undefined, echoCancellation: Boolean? = undefined, autoGainControl: Boolean? =
undefined, noiseSuppression: Boolean? = undefined, latency: Double? = undefined, channelCount: Int? = undefined,
deviceId: String? = undefined, groupId: String? = undefined): MediaTrackSettings {\n    val o = js("{}")\n
o["width"] = width\n    o["height"] = height\n    o["aspectRatio"] = aspectRatio\n    o["frameRate"] =
frameRate\n    o["facingMode"] = facingMode\n    o["resizeMode"] = resizeMode\n    o["volume"] = volume\n

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o["sampleRate"] = sampleRate\n  o["sampleSize"] = sampleSize\n  o["echoCancellation"] =
echoCancellation\n  o["autoGainControl"] = autoGainControl\n  o["noiseSuppression"] = noiseSuppression\n
o["latency"] = latency\n  o["channelCount"] = channelCount\n  o["deviceId"] = deviceId\n  o["groupId"] =
groupId\n  return o\n}\n\n**\n * Exposes the JavaScript
[MediaStreamTrackEvent](https://developer.mozilla.org/en/docs/Web/API/MediaStreamTrackEvent) to Kotlin\n
*/\npublic external open class MediaStreamTrackEvent(type: String, eventInitDict: MediaStreamTrackEventInit) :
Event {\n  open val track: MediaStreamTrack\n\n  companion object {\n    val NONE: Short\n    val
CAPTURING_PHASE: Short\n    val AT_TARGET: Short\n    val BUBBLING_PHASE: Short\n
}\n}\n\npublic external interface MediaStreamTrackEventInit : EventInit {\n  var track:
MediaStreamTrack?\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun MediaStreamTrackEventInit(track:
MediaStreamTrack?, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false):
MediaStreamTrackEventInit {\n  val o = js("{}")\n  o["track"] = track\n  o["bubbles"] = bubbles\n
o["cancelable"] = cancelable\n  o["composed"] = composed\n  return o\n}\n\npublic external open class
OverconstrainedErrorEvent(type: String, eventInitDict: OverconstrainedErrorEventInit) : Event {\n  open val error:
dynamic\n\n  companion object {\n    val NONE: Short\n    val CAPTURING_PHASE: Short\n    val
AT_TARGET: Short\n    val BUBBLING_PHASE: Short\n  }\n}\n\npublic external interface
OverconstrainedErrorEventInit : EventInit {\n  var error: dynamic /* = null */\n  get() = definedExternally\n
set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun OverconstrainedErrorEventInit(error:
dynamic = null, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false):
OverconstrainedErrorEventInit {\n  val o = js("{}")\n  o["error"] = error\n  o["bubbles"] = bubbles\n
o["cancelable"] = cancelable\n  o["composed"] = composed\n  return o\n}\n\n**\n * Exposes the JavaScript
[MediaDevices](https://developer.mozilla.org/en/docs/Web/API/MediaDevices) to Kotlin\n */\npublic external
abstract class MediaDevices : EventTarget {\n  open var ondevicechange: ((Event) -> dynamic)?\n  fun
enumerateDevices(): Promise<Array<MediaDeviceInfo>>\n  fun getSupportedConstraints():
MediaTrackSupportedConstraints\n  fun getUserMedia(constraints: MediaStreamConstraints = definedExternally):
Promise<MediaStream>\n}\n\n**\n * Exposes the JavaScript
[MediaDeviceInfo](https://developer.mozilla.org/en/docs/Web/API/MediaDeviceInfo) to Kotlin\n */\npublic
external abstract class MediaDeviceInfo {\n  open val deviceId: String\n  open val kind: MediaDeviceKind\n
open val label: String\n  open val groupId: String\n  fun toJSON(): dynamic\n}\n\npublic external abstract class
InputDeviceInfo : MediaDeviceInfo {\n  fun getCapabilities(): MediaTrackCapabilities\n}\n\n**\n * Exposes the
JavaScript [MediaStreamConstraints](https://developer.mozilla.org/en/docs/Web/API/MediaStreamConstraints) to
Kotlin\n */\npublic external interface MediaStreamConstraints {\n  var video: dynamic /* = false */\n  get() =
definedExternally\n  set(value) = definedExternally\n  var audio: dynamic /* = false */\n  get() =
definedExternally\n  set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun MediaStreamConstraints(video:
dynamic = false, audio: dynamic = false): MediaStreamConstraints {\n  val o = js("{}")\n  o["video"] =
video\n  o["audio"] = audio\n  return o\n}\n\npublic external interface ConstrainingPattern {\n  var
onoverconstrained: ((Event) -> dynamic)?\n  get() = definedExternally\n  set(value) = definedExternally\n
fun getCapabilities(): Capabilities\n  fun getConstraints(): Constraints\n  fun getSettings(): Settings\n  fun
applyConstraints(constraints: Constraints = definedExternally): Promise<Unit>\n}\n\n**\n * Exposes the
JavaScript [DoubleRange](https://developer.mozilla.org/en/docs/Web/API/DoubleRange) to Kotlin\n */\npublic
external interface DoubleRange {\n  var max: Double?\n  get() = definedExternally\n  set(value) =
definedExternally\n  var min: Double?\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun DoubleRange(max: Double? =
undefined, min: Double? = undefined): DoubleRange {\n  val o = js("{}")\n  o["max"] = max\n  o["min"] =

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min\n    return o\n}\n\npublic external interface ConstrainDoubleRange : DoubleRange {\n    var exact: Double?\n    get() = definedExternally\n    set(value) = definedExternally\n    var ideal: Double?\n    get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ConstrainDoubleRange(exact: Double? = undefined, ideal: Double? = undefined, max: Double? = undefined, min: Double? = undefined): ConstrainDoubleRange {\n    val o = js(\"({})\")\n    o[\"exact\"] = exact\n    o[\"ideal\"] = ideal\n    o[\"max\"] = max\n    o[\"min\"] = min\n    return o\n}\n\npublic external interface ULongRange {\n    var max: Int?\n    get() = definedExternally\n    set(value) = definedExternally\n    var min: Int?\n    get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ULongRange(max: Int? = undefined, min: Int? = undefined): ULongRange {\n    val o = js(\"({})\")\n    o[\"max\"] = max\n    o[\"min\"] = min\n    return o\n}\n\npublic external interface ConstrainULongRange : ULongRange {\n    var exact: Int?\n    get() = definedExternally\n    set(value) = definedExternally\n    var ideal: Int?\n    get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ConstrainULongRange(exact: Int? = undefined, ideal: Int? = undefined, max: Int? = undefined, min: Int? = undefined): ConstrainULongRange {\n    val o = js(\"({})\")\n    o[\"exact\"] = exact\n    o[\"ideal\"] = ideal\n    o[\"max\"] = max\n    o[\"min\"] = min\n    return o\n}\n\n/**\n * Exposes the JavaScript
[ConstrainBooleanParameters](https://developer.mozilla.org/en/docs/Web/API/ConstrainBooleanParameters) to Kotlin\n *\npublic external interface ConstrainBooleanParameters {\n    var exact: Boolean?\n    get() = definedExternally\n    set(value) = definedExternally\n    var ideal: Boolean?\n    get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ConstrainBooleanParameters(exact: Boolean? = undefined, ideal: Boolean? = undefined): ConstrainBooleanParameters {\n    val o = js(\"({})\")\n    o[\"exact\"] = exact\n    o[\"ideal\"] = ideal\n    return o\n}\n\n/**\n * Exposes the JavaScript
[ConstrainDOMStringParameters](https://developer.mozilla.org/en/docs/Web/API/ConstrainDOMStringParameters) to Kotlin\n *\npublic external interface ConstrainDOMStringParameters {\n    var exact: dynamic\n    get() = definedExternally\n    set(value) = definedExternally\n    var ideal: dynamic\n    get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ConstrainDOMStringParameters(exact: dynamic = undefined, ideal: dynamic = undefined): ConstrainDOMStringParameters {\n    val o = js(\"({})\")\n    o[\"exact\"] = exact\n    o[\"ideal\"] = ideal\n    return o\n}\n\npublic external interface Capabilities\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun Capabilities(): Capabilities {\n    val o = js(\"({})\")\n    return o\n}\n\npublic external interface Settings\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun Settings(): Settings {\n    val o = js(\"({})\")\n    return o\n}\n\npublic external interface ConstraintSet\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ConstraintSet(): ConstraintSet {\n    val o = js(\"({})\")\n    return o\n}\n\npublic external interface Constraints : ConstraintSet {\n    var advanced: Array<ConstraintSet>?\n    get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun Constraints(advanced: Array<ConstraintSet>? = undefined): Constraints {\n    val o = js(\"({})\")\n    o[\"advanced\"] = advanced\n    return o\n}\n\n/** please, don't implement this interface!\n *\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\npublic external interface MediaStreamTrackState {\n    companion object\n}\n\npublic inline val MediaStreamTrackState.Companion.LIVE: MediaStreamTrackState get() = \"live\".asDynamic().unsafeCast<MediaStreamTrackState>()\n\npublic inline val

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MediaStreamTrackState.Companion.ENDED: MediaStreamTrackState get() =
`"ended".asDynamic().unsafeCast<MediaStreamTrackState>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface VideoFacingModeEnum {\n  companion object\n}\n\npublic inline val
VideoFacingModeEnum.Companion.USER: VideoFacingModeEnum get() =
`"user".asDynamic().unsafeCast<VideoFacingModeEnum>()\n\npublic inline val
VideoFacingModeEnum.Companion.ENVIRONMENT: VideoFacingModeEnum get() =
`"environment".asDynamic().unsafeCast<VideoFacingModeEnum>()\n\npublic inline val
VideoFacingModeEnum.Companion.LEFT: VideoFacingModeEnum get() =
`"left".asDynamic().unsafeCast<VideoFacingModeEnum>()\n\npublic inline val
VideoFacingModeEnum.Companion.RIGHT: VideoFacingModeEnum get() =
`"right".asDynamic().unsafeCast<VideoFacingModeEnum>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface VideoResizeModeEnum {\n  companion object\n}\n\npublic inline val
VideoResizeModeEnum.Companion.NONE: VideoResizeModeEnum get() =
`"none".asDynamic().unsafeCast<VideoResizeModeEnum>()\n\npublic inline val
VideoResizeModeEnum.Companion.CROP_AND_SCALE: VideoResizeModeEnum get() = `"crop-and-
scale".asDynamic().unsafeCast<VideoResizeModeEnum>()\n\n/* please, don't implement this interface!
*\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\npublic external
interface MediaDeviceKind {\n  companion object\n}\n\npublic inline val
MediaDeviceKind.Companion.AUDIOINPUT: MediaDeviceKind get() =
`"audioinput".asDynamic().unsafeCast<MediaDeviceKind>()\n\npublic inline val
MediaDeviceKind.Companion.AUDIOOUTPUT: MediaDeviceKind get() =
`"audiooutput".asDynamic().unsafeCast<MediaDeviceKind>()\n\npublic inline val
MediaDeviceKind.Companion.VIDEOINPUT: MediaDeviceKind get() =
`"videoinput".asDynamic().unsafeCast<MediaDeviceKind>()`, "/*\n * Copyright 2010-2021 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n *^\n\n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT
EDIT!\n// See github.com/kotlin/dukat for details\n\npackage org.w3c.dom.mediasource\n\nimport
kotlin.js.*\nimport org.khronos.webgl.*\nimport org.w3c.dom.*\nimport org.w3c.dom.events.*\n\n/**\n * Exposes
the JavaScript [MediaSource](https://developer.mozilla.org/en/docs/Web/API/MediaSource) to Kotlin\n *\npublic
external open class MediaSource : EventTarget, MediaProvider {\n  open val sourceBuffers: SourceBufferList\n
open val activeSourceBuffers: SourceBufferList\n  open val readyState: ReadyState\n  var duration: Double\n
var onsourceopen: ((Event) -> dynamic)?\n  var onsourceended: ((Event) -> dynamic)?\n  var onsourceclose:
((Event) -> dynamic)?\n  fun addSourceBuffer(type: String): SourceBuffer\n  fun
removeSourceBuffer(sourceBuffer: SourceBuffer)\n  fun endOfStream(error: EndOfStreamError =
definedExternally)\n  fun setLiveSeekableRange(start: Double, end: Double)\n  fun clearLiveSeekableRange()\n\n
companion object {\n  fun isTypeSupported(type: String): Boolean\n  }\n}\n\n/**\n * Exposes the JavaScript
[SourceBuffer](https://developer.mozilla.org/en/docs/Web/API/SourceBuffer) to Kotlin\n *\npublic external
abstract class SourceBuffer : EventTarget {\n  open var mode: AppendMode\n  open val updating: Boolean\n
open val buffered: TimeRanges\n  open var timestampOffset: Double\n  open val audioTracks: AudioTrackList\n
open val videoTracks: VideoTrackList\n  open val textTracks: TextTrackList\n  open var appendWindowStart:
Double\n  open var appendWindowEnd: Double\n  open var onupdatestart: ((Event) -> dynamic)?\n  open var
onupdate: ((Event) -> dynamic)?\n  open var onupdateend: ((Event) -> dynamic)?\n  open var onerror: ((Event) ->
dynamic)?\n  open var onabort: ((Event) -> dynamic)?\n  fun appendBuffer(data: dynamic)\n  fun abort()\n  fun
remove(start: Double, end: Double)\n}\n\n/**\n * Exposes the JavaScript
[SourceBufferList](https://developer.mozilla.org/en/docs/Web/API/SourceBufferList) to Kotlin\n *\npublic
external abstract class SourceBufferList : EventTarget {\n  open val length: Int\n  open var onaddsourcebuffer:

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((Event) -> dynamic)?\n  open var onremovesourcebuffer: ((Event) ->
dynamic)?\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun SourceBufferList.get(index:
Int): SourceBuffer? = asDynamic()[index]\n\n/* please, don't implement this interface!
*\n\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\npublic external
interface ReadyState {\n  companion object\n}\n\npublic inline val ReadyState.Companion.CLOSED: ReadyState
get() = \"closed\".asDynamic().unsafeCast<ReadyState>()\n\npublic inline val ReadyState.Companion.OPEN:
ReadyState get() = \"open\".asDynamic().unsafeCast<ReadyState>()\n\npublic inline val
ReadyState.Companion.ENDED: ReadyState get() = \"ended\".asDynamic().unsafeCast<ReadyState>()\n\n/*
please, don't implement this interface!
*\n\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\npublic external
interface EndOfStreamError {\n  companion object\n}\n\npublic inline val
EndOfStreamError.Companion.NETWORK: EndOfStreamError get() =
\"network\".asDynamic().unsafeCast<EndOfStreamError>()\n\npublic inline val
EndOfStreamError.Companion.DECODE: EndOfStreamError get() =
\"decode\".asDynamic().unsafeCast<EndOfStreamError>()\n\n/* please, don't implement this interface!
*\n\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\npublic external
interface AppendMode {\n  companion object\n}\n\npublic inline val AppendMode.Companion.SEGMENTS:
AppendMode get() = \"segments\".asDynamic().unsafeCast<AppendMode>()\n\npublic inline val
AppendMode.Companion.SEQUENCE: AppendMode get() =
\"sequence\".asDynamic().unsafeCast<AppendMode>()),\"/*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n * \n\n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT EDIT!\n//
See github.com/kotlin/dukat for details\n\npackage org.w3c.dom.pointerevents\n\nimport kotlin.js.*\nimport
org.khronos.webgl.*\nimport org.w3c.dom.*\nimport org.w3c.dom.events.*\n\npublic external interface
PointerEventInit : MouseEventInit {\n  var pointerId: Int? /* = 0 */\n    get() = definedExternally\n
set(value) = definedExternally\n  var width: Double? /* = 1.0 */\n    get() = definedExternally\n    set(value) =
definedExternally\n  var height: Double? /* = 1.0 */\n    get() = definedExternally\n    set(value) =
definedExternally\n  var pressure: Float? /* = 0f */\n    get() = definedExternally\n    set(value) =
definedExternally\n  var tangentialPressure: Float? /* = 0f */\n    get() = definedExternally\n    set(value) =
definedExternally\n  var tiltX: Int? /* = 0 */\n    get() = definedExternally\n    set(value) = definedExternally\n
  var tiltY: Int? /* = 0 */\n    get() = definedExternally\n    set(value) = definedExternally\n  var twist: Int? /* =
0 */\n    get() = definedExternally\n    set(value) = definedExternally\n  var pointerType: String? /* = \"\" */\n
  get() = definedExternally\n    set(value) = definedExternally\n  var isPrimary: Boolean? /* = false */\n
  get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun PointerEventInit(pointerId: Int? = 0,
width: Double? = 1.0, height: Double? = 1.0, pressure: Float? = 0f, tangentialPressure: Float? = 0f, tiltX: Int? = 0,
tiltY: Int? = 0, twist: Int? = 0, pointerType: String? = \"\", isPrimary: Boolean? = false, screenX: Int? = 0, screenY:
Int? = 0, clientX: Int? = 0, clientY: Int? = 0, button: Short? = 0, buttons: Short? = 0, relatedTarget: EventTarget? =
null, region: String? = null, ctrlKey: Boolean? = false, shiftKey: Boolean? = false, altKey: Boolean? = false,
metaKey: Boolean? = false, modifierAltGraph: Boolean? = false, modifierCapsLock: Boolean? = false, modifierFn:
Boolean? = false, modifierFnLock: Boolean? = false, modifierHyper: Boolean? = false, modifierNumLock:
Boolean? = false, modifierScrollLock: Boolean? = false, modifierSuper: Boolean? = false, modifierSymbol:
Boolean? = false, modifierSymbolLock: Boolean? = false, view: Window? = null, detail: Int? = 0, bubbles:
Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): PointerEventInit {\n  val o =
js(\"({})\")\n  o[\"pointerId\"] = pointerId\n  o[\"width\"] = width\n  o[\"height\"] = height\n  o[\"pressure\"] =
pressure\n  o[\"tangentialPressure\"] = tangentialPressure\n  o[\"tiltX\"] = tiltX\n  o[\"tiltY\"] = tiltY\n
o[\"twist\"] = twist\n  o[\"pointerType\"] = pointerType\n  o[\"isPrimary\"] = isPrimary\n  o[\"screenX\"] =

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screenX\n o["screenY"] = screenY\n o["clientX"] = clientX\n o["clientY"] = clientY\n o["button"] =
button\n o["buttons"] = buttons\n o["relatedTarget"] = relatedTarget\n o["region"] = region\n
o["ctrlKey"] = ctrlKey\n o["shiftKey"] = shiftKey\n o["altKey"] = altKey\n o["metaKey"] = metaKey\n
o["modifierAltGraph"] = modifierAltGraph\n o["modifierCapsLock"] = modifierCapsLock\n
o["modifierFn"] = modifierFn\n o["modifierFnLock"] = modifierFnLock\n o["modifierHyper"] =
modifierHyper\n o["modifierNumLock"] = modifierNumLock\n o["modifierScrollLock"] =
modifierScrollLock\n o["modifierSuper"] = modifierSuper\n o["modifierSymbol"] = modifierSymbol\n
o["modifierSymbolLock"] = modifierSymbolLock\n o["view"] = view\n o["detail"] = detail\n
o["bubbles"] = bubbles\n o["cancelable"] = cancelable\n o["composed"] = composed\n return
o\n}\n\n/**\n * Exposes the JavaScript

```

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[PointerEvent](https://developer.mozilla.org/en/docs/Web/API/PointerEvent) to Kotlin\n */\npublic external open
class PointerEvent(type: String, eventInitDict: PointerEventInit = definedExternally) : MouseEvent {\n open val
pointerId: Int\n open val width: Double\n open val height: Double\n open val pressure: Float\n open val
tangentialPressure: Float\n open val tiltX: Int\n open val tiltY: Int\n open val twist: Int\n open val
pointerType: String\n open val isPrimary: Boolean\n\n companion object {\n val NONE: Short\n val
CAPTURING_PHASE: Short\n val AT_TARGET: Short\n val BUBBLING_PHASE: Short\n }\n}"/**\n
* Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code
is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\n// NOTE: THIS
FILE IS AUTO-GENERATED, DO NOT EDIT!\n\n// See github.com/kotlin/dukat for details\n\npackage
org.w3c.dom.svg\n\nimport kotlin.js.*\nimport org.khronos.webgl.*\nimport org.w3c.dom.*\nimport
org.w3c.dom.css.*\n\n/**\n * Exposes the JavaScript

```

```

[SVGElement](https://developer.mozilla.org/en/docs/Web/API/SVGElement) to Kotlin\n */\npublic external
abstract class SVGElement : Element, ElementCSSInlineStyle, GlobalEventHandlers, SVGElementInstance {\n
open val dataset: DOMStringMap\n open val ownerSVGElement: SVGSVGElement?\n open val
viewportElement: SVGElement?\n open var tabIndex: Int\n fun focus()\n fun blur()\n\n companion object
{\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n
val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val
ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE:
Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\npublic external interface

```

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SVGBoundingBoxOptions {\n var fill: Boolean? /* = true */\n get() = definedExternally\n set(value) =
definedExternally\n var stroke: Boolean? /* = false */\n get() = definedExternally\n set(value) =
definedExternally\n var markers: Boolean? /* = false */\n get() = definedExternally\n set(value) =
definedExternally\n var clipped: Boolean? /* = false */\n get() = definedExternally\n set(value) =
definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",

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"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun SVGBoundingBoxOptions(fill:
Boolean? = true, stroke: Boolean? = false, markers: Boolean? = false, clipped: Boolean? = false):
SVGBoundingBoxOptions {\n val o = js("{}")\n o["fill"] = fill\n o["stroke"] = stroke\n o["markers"]
= markers\n o["clipped"] = clipped\n return o\n}\n\n/**\n * Exposes the JavaScript

```

```

[SVGGraphicsElement](https://developer.mozilla.org/en/docs/Web/API/SVGGraphicsElement) to Kotlin\n
*/\npublic external abstract class SVGGraphicsElement : SVGElement, SVGTests {\n open val transform:
SVGAnimatedTransformList\n fun getBBox(options: SVGBoundingBoxOptions = definedExternally):
DOMRect\n fun getCTM(): DOMMatrix?\n fun getScreenCTM(): DOMMatrix?\n\n companion object {\n
val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val

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CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE:
Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGGeometryElement](https://developer.mozilla.org/en/docs/Web/API/SVGGeometryElement) to Kotlin \n
* \n public external abstract class SVGGeometryElement : SVGGraphicsElement { \n    open val pathLength:
SVGAnimatedNumber \n    fun isPointInFill(point: DOMPoint): Boolean \n    fun isPointInStroke(point: DOMPoint):
Boolean \n    fun getTotalLength(): Float \n    fun getPointAtLength(distance: Float): DOMPoint \n \n    companion
object { \n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE:
Short\n        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val
ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE:
Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGNumber](https://developer.mozilla.org/en/docs/Web/API/SVGNumber) to Kotlin \n
* \n public external
abstract class SVGNumber { \n    open var value: Float \n} \n \n /** \n * Exposes the JavaScript
[SVGLength](https://developer.mozilla.org/en/docs/Web/API/SVGLength) to Kotlin \n
* \n public external abstract
class SVGLength { \n    open val unitType: Short\n    open var value: Float\n    open var valueInSpecifiedUnits:
Float\n    open var valueAsString: String\n    fun newValueSpecifiedUnits(unitType: Short, valueInSpecifiedUnits:
Float)\n    fun convertToSpecifiedUnits(unitType: Short)\n \n    companion object { \n        val
SVG_LENGTHTYPE_UNKNOWN: Short\n        val SVG_LENGTHTYPE_NUMBER: Short\n        val
SVG_LENGTHTYPE_PERCENTAGE: Short\n        val SVG_LENGTHTYPE_EMS: Short\n        val
SVG_LENGTHTYPE_EXS: Short\n        val SVG_LENGTHTYPE_PX: Short\n        val
SVG_LENGTHTYPE_CM: Short\n        val SVG_LENGTHTYPE_MM: Short\n        val
SVG_LENGTHTYPE_IN: Short\n        val SVG_LENGTHTYPE_PT: Short\n        val SVG_LENGTHTYPE_PC:
Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGAngle](https://developer.mozilla.org/en/docs/Web/API/SVGAngle) to Kotlin \n
* \n public external abstract
class SVGAngle { \n    open val unitType: Short\n    open var value: Float\n    open var valueInSpecifiedUnits:
Float\n    open var valueAsString: String\n    fun newValueSpecifiedUnits(unitType: Short, valueInSpecifiedUnits:
Float)\n    fun convertToSpecifiedUnits(unitType: Short)\n \n    companion object { \n        val
SVG_ANGLETYPE_UNKNOWN: Short\n        val SVG_ANGLETYPE_UNSPECIFIED: Short\n        val
SVG_ANGLETYPE_DEG: Short\n        val SVG_ANGLETYPE_RAD: Short\n        val
SVG_ANGLETYPE_GRAD: Short\n    } \n} \n \n public external abstract class SVGNameList { \n    open val length:
Int\n    open val numberOfItems: Int\n    fun clear()\n    fun initialize(newItem: dynamic): dynamic\n    fun
insertItemBefore(newItem: dynamic, index: Int): dynamic\n    fun replaceItem(newItem: dynamic, index: Int):
dynamic\n    fun removeItem(index: Int): dynamic\n    fun appendItem(newItem: dynamic): dynamic\n    fun
getItem(index: Int): dynamic \n} \n \n @Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun SVGNameList.get(index: Int):
dynamic = asDynamic()[index] \n \n @Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER") \n @kotlin.internal.InlineOnly \n public inline operator fun SVGNameList.set(index: Int,
newItem: dynamic) { asDynamic()[index] = newItem } \n \n /** \n * Exposes the JavaScript

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[SVGNumberList](https://developer.mozilla.org/en/docs/Web/API/SVGNumberList) to Kotlin\n *^public external abstract class SVGNumberList {\n open val length: Int\n open val numberOfItems: Int\n fun clear()\n fun initialize(newItem: SVGNumber): SVGNumber\n fun insertItemBefore(newItem: SVGNumber, index: Int): SVGNumber\n fun replaceItem(newItem: SVGNumber, index: Int): SVGNumber\n fun removeItem(index: Int): SVGNumber\n fun appendItem(newItem: SVGNumber): SVGNumber\n fun getItem(index: Int): SVGNumber\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun SVGNumberList.get(index: Int): SVGNumber? = asDynamic()[index]\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun SVGNumberList.set(index: Int, newItem: SVGNumber) { asDynamic()[index] = newItem }\n\n/**\n * Exposes the JavaScript [SVGLengthList](https://developer.mozilla.org/en/docs/Web/API/SVGLengthList) to Kotlin\n *^public external abstract class SVGLengthList {\n open val length: Int\n open val numberOfItems: Int\n fun clear()\n fun initialize(newItem: SVGLength): SVGLength\n fun insertItemBefore(newItem: SVGLength, index: Int): SVGLength\n fun replaceItem(newItem: SVGLength, index: Int): SVGLength\n fun removeItem(index: Int): SVGLength\n fun appendItem(newItem: SVGLength): SVGLength\n fun getItem(index: Int): SVGLength\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun SVGLengthList.get(index: Int): SVGLength? = asDynamic()[index]\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun SVGLengthList.set(index: Int, newItem: SVGLength) { asDynamic()[index] = newItem }\n\n/**\n * Exposes the JavaScript [SVGAnimatedBoolean](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedBoolean) to Kotlin\n *^public external abstract class SVGAnimatedBoolean {\n open var baseVal: Boolean\n open val animVal: Boolean\n}\n\n/**\n * Exposes the JavaScript [SVGAnimatedEnumeration](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedEnumeration) to Kotlin\n *^public external abstract class SVGAnimatedEnumeration {\n open var baseVal: Short\n open val animVal: Short\n}\n\n/**\n * Exposes the JavaScript [SVGAnimatedInteger](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedInteger) to Kotlin\n *^public external abstract class SVGAnimatedInteger {\n open var baseVal: Int\n open val animVal: Int\n}\n\n/**\n * Exposes the JavaScript [SVGAnimatedNumber](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedNumber) to Kotlin\n *^public external abstract class SVGAnimatedNumber {\n open var baseVal: Float\n open val animVal: Float\n}\n\n/**\n * Exposes the JavaScript [SVGAnimatedLength](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedLength) to Kotlin\n *^public external abstract class SVGAnimatedLength {\n open val baseVal: SVGLength\n open val animVal: SVGLength\n}\n\n/**\n * Exposes the JavaScript [SVGAnimatedAngle](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedAngle) to Kotlin\n *^public external abstract class SVGAnimatedAngle {\n open val baseVal: SVGAngle\n open val animVal: SVGAngle\n}\n\n/**\n * Exposes the JavaScript [SVGAnimatedString](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedString) to Kotlin\n *^public external abstract class SVGAnimatedString {\n open var baseVal: String\n open val animVal: String\n}\n\n/**\n * Exposes the JavaScript [SVGAnimatedRect](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedRect) to Kotlin\n *^public external abstract class SVGAnimatedRect {\n open val baseVal: DOMRect\n open val animVal: DOMRectReadOnly\n}\n\n/**\n * Exposes the JavaScript [SVGAnimatedNumberList](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedNumberList) to Kotlin\n *^public external abstract class SVGAnimatedNumberList {\n open val baseVal: SVGNumberList\n open val animVal: SVGNumberList\n}\n\n/**\n * Exposes the JavaScript [SVGAnimatedLengthList](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedLengthList) to Kotlin\n *^public external abstract class SVGAnimatedLengthList {\n open val baseVal: SVGLengthList\n open val

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animVal: SVGLengthList\n}\n\n/**\n * Exposes the JavaScript
[SVGStringList](https://developer.mozilla.org/en/docs/Web/API/SVGStringList) to Kotlin\n *\npublic external
abstract class SVGStringList {\n  open val length: Int\n  open val numberOfItems: Int\n  fun clear()\n  fun
initialize(newItem: String): String\n  fun insertItemBefore(newItem: String, index: Int): String\n  fun
replaceItem(newItem: String, index: Int): String\n  fun removeItem(index: Int): String\n  fun
appendItem(newItem: String): String\n  fun getItem(index: Int):
String\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun SVGStringList.get(index:
Int): String? = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline operator fun SVGStringList.set(index: Int,
newItem: String) { asDynamic()[index] = newItem }\n\n/**\n * Exposes the JavaScript
[SVGUnitTypes](https://developer.mozilla.org/en/docs/Web/API/SVGUnitTypes) to Kotlin\n
*\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\npublic external interface SVGUnitTypes
{\n  companion object {\n    val SVG_UNIT_TYPE_UNKNOWN: Short\n    val
SVG_UNIT_TYPE_USERSPACEONUSE: Short\n    val SVG_UNIT_TYPE_OBJECTBOUNDINGBOX:
Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[SVGTests](https://developer.mozilla.org/en/docs/Web/API/SVGTests) to Kotlin\n *\npublic external interface
SVGTests {\n  val requiredExtensions: SVGStringList\n  val systemLanguage: SVGStringList\n}\n\npublic
external interface SVGFitToViewBox {\n  val viewBox: SVGAnimatedRect\n  val preserveAspectRatio:
SVGAnimatedPreserveAspectRatio\n}\n\n/**\n * Exposes the JavaScript
[SVGZoomAndPan](https://developer.mozilla.org/en/docs/Web/API/SVGZoomAndPan) to Kotlin\n
*\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\npublic external interface
SVGZoomAndPan {\n  var zoomAndPan: Short\n\n  companion object {\n    val
SVG_ZOOMANDPAN_UNKNOWN: Short\n    val SVG_ZOOMANDPAN_DISABLE: Short\n    val
SVG_ZOOMANDPAN_MAGNIFY: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[SVGURIReference](https://developer.mozilla.org/en/docs/Web/API/SVGURIReference) to Kotlin\n *\npublic
external interface SVGURIReference {\n  val href: SVGAnimatedString\n}\n\n/**\n * Exposes the JavaScript
[SVGSVGElement](https://developer.mozilla.org/en/docs/Web/API/SVGSVGElement) to Kotlin\n *\npublic
external abstract class SVGSVGElement : SVGGraphicsElement, SVGFitToViewBox, SVGZoomAndPan,
WindowEventHandlers {\n  open val x: SVGAnimatedLength\n  open val y: SVGAnimatedLength\n  open val
width: SVGAnimatedLength\n  open val height: SVGAnimatedLength\n  open var currentScale: Float\n  open
val currentTranslate: DOMPointReadOnly\n  fun getIntersectionList(rect: DOMRectReadOnly, referenceElement:
SVGElement?): NodeList\n  fun getEnclosureList(rect: DOMRectReadOnly, referenceElement: SVGElement?):
NodeList\n  fun checkIntersection(element: SVGElement, rect: DOMRectReadOnly): Boolean\n  fun
checkEnclosure(element: SVGElement, rect: DOMRectReadOnly): Boolean\n  fun deselectAll()\n  fun
createSVGNumber(): SVGNumber\n  fun createSVGLength(): SVGLength\n  fun createSVGAngle():
SVGAngle\n  fun createSVGPoint(): DOMPoint\n  fun createSVGMatrix(): DOMMatrix\n  fun
createSVGRect(): DOMRect\n  fun createSVGTransform(): SVGTransform\n  fun
createSVGTransformFromMatrix(matrix: DOMMatrixReadOnly): SVGTransform\n  fun
getElementById(elementId: String): Element\n  fun suspendRedraw(maxWaitMilliseconds: Int): Int\n  fun
unsuspendRedraw(suspendHandleID: Int)\n  fun unsuspendRedrawAll()\n  fun forceRedraw()\n\n  companion
object {\n    val SVG_ZOOMANDPAN_UNKNOWN: Short\n    val SVG_ZOOMANDPAN_DISABLE:
Short\n    val SVG_ZOOMANDPAN_MAGNIFY: Short\n    val ELEMENT_NODE: Short\n    val
ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val
ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val
PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val

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DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGGElement](https://developer.mozilla.org/en/docs/Web/API/SVGGElement) to Kotlin \n * \n public external
abstract class SVGGElement : SVGGraphicsElement { \n    companion object { \n        val ELEMENT_NODE:
Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE:
Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n public external abstract class
SVGUnknownElement : SVGGraphicsElement { \n    companion object { \n        val ELEMENT_NODE: Short\n
val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n
val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGDefsElement](https://developer.mozilla.org/en/docs/Web/API/SVGDefsElement) to Kotlin \n * \n public
external abstract class SVGDefsElement : SVGGraphicsElement { \n    companion object { \n        val
ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGDescElement](https://developer.mozilla.org/en/docs/Web/API/SVGDescElement) to Kotlin \n * \n public
external abstract class SVGDescElement : SVGElement { \n    companion object { \n        val ELEMENT_NODE:
Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE:
Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGMetadataElement](https://developer.mozilla.org/en/docs/Web/API/SVGMetadataElement) to Kotlin \n

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*\npublic external abstract class SVGMetadataElement : SVGElement {\n  companion object {\n    val
ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val
CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE:
Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[SVGTitleElement](https://developer.mozilla.org/en/docs/Web/API/SVGTitleElement) to Kotlin\n
*\npublic
external abstract class SVGTitleElement : SVGElement {\n  companion object {\n    val ELEMENT_NODE:
Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE:
Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val
PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[SVGSymbolElement](https://developer.mozilla.org/en/docs/Web/API/SVGSymbolElement) to Kotlin\n
*\npublic
external abstract class SVGSymbolElement : SVGGraphicsElement, SVGFitToViewBox {\n  companion object
{\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n
    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val
ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE:
Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n  }\n}\n\n/**\n * Exposes the JavaScript
[SVGUseElement](https://developer.mozilla.org/en/docs/Web/API/SVGUseElement) to Kotlin\n
*\npublic external
abstract class SVGUseElement : SVGGraphicsElement, SVGURIReference {\n  open val x:
SVGAnimatedLength\n  open val y: SVGAnimatedLength\n  open val width: SVGAnimatedLength\n
  open val height: SVGAnimatedLength\n  open val instanceRoot: SVGElement?\n  open val animatedInstanceRoot:
SVGElement?\n\n  companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE:
Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val
ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val
PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n  }\n}\n\npublic external open class
SVGUseElementShadowRoot : ShadowRoot {\n  companion object {\n    val ELEMENT_NODE: Short\n
    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n

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val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val
PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\npublic external interface
SVGElementInstance {\n    val correspondingElement: SVGElement?\n    get() = definedExternally\n    val
correspondingUseElement: SVGUseElement?\n    get() = definedExternally\n}\n\n\npublic external open class
ShadowAnimation(source: dynamic, newTarget: dynamic) {\n    open val sourceAnimation: dynamic\n}\n\n\n**\n *
Exposes the JavaScript [SVGSwitchElement](https://developer.mozilla.org/en/docs/Web/API/SVGSwitchElement)
to Kotlin\n *
\n\npublic external abstract class SVGSwitchElement : SVGGraphicsElement {\n    companion object
{\n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n
val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val
ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE:
Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n\npublic external interface
GetSVGDocument {\n    fun getSVGDocument(): Document\n}\n\n\n**\n * Exposes the JavaScript
[SVGStyleElement](https://developer.mozilla.org/en/docs/Web/API/SVGStyleElement) to Kotlin\n *
\n\npublic
external abstract class SVGStyleElement : SVGElement, LinkStyle {\n    open var type: String\n    open var media:
String\n    open var title: String\n\n    companion object {\n        val ELEMENT_NODE: Short\n        val
ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n\n**\n * Exposes the JavaScript
[SVGTransform](https://developer.mozilla.org/en/docs/Web/API/SVGTransform) to Kotlin\n *
\n\npublic external
abstract class SVGTransform {\n    open val type: Short\n    open val matrix: DOMMatrix\n    open val angle:
Float\n    fun setMatrix(matrix: DOMMatrixReadOnly)\n    fun setTranslate(tx: Float, ty: Float)\n    fun setScale(sx:
Float, sy: Float)\n    fun setRotate(angle: Float, cx: Float, cy: Float)\n    fun setSkewX(angle: Float)\n    fun
setSkewY(angle: Float)\n\n    companion object {\n        val SVG_TRANSFORM_UNKNOWN: Short\n        val
SVG_TRANSFORM_MATRIX: Short\n        val SVG_TRANSFORM_TRANSLATE: Short\n        val
SVG_TRANSFORM_SCALE: Short\n        val SVG_TRANSFORM_ROTATE: Short\n        val
SVG_TRANSFORM_SKEWX: Short\n        val SVG_TRANSFORM_SKEWY: Short\n    }\n}\n\n\n**\n * Exposes
the JavaScript [SVGTransformList](https://developer.mozilla.org/en/docs/Web/API/SVGTransformList) to Kotlin\n *
\n\npublic external abstract class SVGTransformList {\n    open val length: Int\n    open val numberOfItems: Int\n
fun clear()\n    fun initialize(newItem: SVGTransform): SVGTransform\n    fun insertItemBefore(newItem:
SVGTransform, index: Int): SVGTransform\n    fun replaceItem(newItem: SVGTransform, index: Int):
SVGTransform\n    fun removeItem(index: Int): SVGTransform\n    fun appendItem(newItem: SVGTransform):

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SVGTransform\n fun createSVGTransformFromMatrix(matrix: DOMMatrixReadOnly): SVGTransform\n fun
consolidate(): SVGTransform?\n fun getItem(index: Int):
SVGTransform\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun SVGTransformList.get(index:
Int): SVGTransform? = asDynamic()[index]\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun SVGTransformList.set(index:
Int, newItem: SVGTransform) { asDynamic()[index] = newItem }\n\n/**\n * Exposes the JavaScript
[SVGAnimatedTransformList](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedTransformList) to
Kotlin\n *\npublic external abstract class SVGAnimatedTransformList {\n open val baseVal:
SVGTransformList\n open val animVal: SVGTransformList\n}\n\n/**\n * Exposes the JavaScript
[SVGPreserveAspectRatio](https://developer.mozilla.org/en/docs/Web/API/SVGPreserveAspectRatio) to Kotlin\n
*\npublic external abstract class SVGPreserveAspectRatio {\n open var align: Short\n open var meetOrSlice:
Short\n\n companion object {\n val SVG_PRESERVEASPECTRATIO_UNKNOWN: Short\n val
SVG_PRESERVEASPECTRATIO_NONE: Short\n val SVG_PRESERVEASPECTRATIO_XMINYMIN:
Short\n val SVG_PRESERVEASPECTRATIO_XMIDYMIN: Short\n val
SVG_PRESERVEASPECTRATIO_XMAXYMIN: Short\n val
SVG_PRESERVEASPECTRATIO_XMINYMID: Short\n val
SVG_PRESERVEASPECTRATIO_XMIDYMID: Short\n val
SVG_PRESERVEASPECTRATIO_XMAXYMID: Short\n val
SVG_PRESERVEASPECTRATIO_XMINYMAX: Short\n val
SVG_PRESERVEASPECTRATIO_XMIDYMAX: Short\n val
SVG_PRESERVEASPECTRATIO_XMAXYMAX: Short\n val SVG_MEETORSLICE_UNKNOWN: Short\n
val SVG_MEETORSLICE_MEET: Short\n val SVG_MEETORSLICE_SLICE: Short\n }\n}\n\n/**\n *
Exposes the JavaScript
[SVGAnimatedPreserveAspectRatio](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedPreserveAspect
Ratio) to Kotlin\n *\npublic external abstract class SVGAnimatedPreserveAspectRatio {\n open val baseVal:
SVGPreserveAspectRatio\n open val animVal: SVGPreserveAspectRatio\n}\n\n/**\n * Exposes the JavaScript
[SVGPathElement](https://developer.mozilla.org/en/docs/Web/API/SVGPathElement) to Kotlin\n *\npublic
external abstract class SVGPathElement : SVGGeometryElement {\n companion object {\n val
ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val
CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE:
Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n
val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}\n\n/**\n * Exposes the JavaScript
[SVGRectElement](https://developer.mozilla.org/en/docs/Web/API/SVGRectElement) to Kotlin\n *\npublic
external abstract class SVGRectElement : SVGGeometryElement {\n open val x: SVGAnimatedLength\n open
val y: SVGAnimatedLength\n open val width: SVGAnimatedLength\n open val height: SVGAnimatedLength\n
open val rx: SVGAnimatedLength\n open val ry: SVGAnimatedLength\n\n companion object {\n val
ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val
CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE:
Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val
DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val
DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val
DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n

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    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGCircleElement](https://developer.mozilla.org/en/docs/Web/API/SVGCircleElement) to Kotlin \n * \n public
external abstract class SVGCircleElement : SVGGeometryElement { \n    open val cx: SVGAnimatedLength\n
open val cy: SVGAnimatedLength\n    open val r: SVGAnimatedLength\n\n    companion object { \n        val
ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGEllipseElement](https://developer.mozilla.org/en/docs/Web/API/SVGEllipseElement) to Kotlin \n * \n public
external abstract class SVGEllipseElement : SVGGeometryElement { \n    open val cx: SVGAnimatedLength\n
open val cy: SVGAnimatedLength\n    open val rx: SVGAnimatedLength\n    open val ry: SVGAnimatedLength\n\n
    companion object { \n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val
TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE:
Short\n        val ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val
COMMENT_NODE: Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n
        val DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGLineElement](https://developer.mozilla.org/en/docs/Web/API/SVGLineElement) to Kotlin \n * \n public
external abstract class SVGLineElement : SVGGeometryElement { \n    open val x1: SVGAnimatedLength\n    open
val y1: SVGAnimatedLength\n    open val x2: SVGAnimatedLength\n    open val y2: SVGAnimatedLength\n\n
    companion object { \n        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val
TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE:
Short\n        val ENTITY_NODE: Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val
COMMENT_NODE: Short\n        val DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n
        val DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGMeshElement](https://developer.mozilla.org/en/docs/Web/API/SVGMeshElement) to Kotlin \n * \n public
external abstract class SVGMeshElement : SVGGeometryElement, SVGURIReference { \n    companion object { \n
        val ELEMENT_NODE: Short\n        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val
CDATA_SECTION_NODE: Short\n        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE:
Short\n        val PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n

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    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[SVGAnimatedPoints](https://developer.mozilla.org/en/docs/Web/API/SVGAnimatedPoints) to Kotlin\n
*/\n\npublic external interface SVGAnimatedPoints {\n    val points: SVGPointList\n    val animatedPoints:
SVGPointList\n}\n\npublic external abstract class SVGPointList {\n    open val length: Int\n    open val
numberOfItems: Int\n    fun clear()\n    fun initialize(newItem: DOMPoint): DOMPoint\n    fun
insertItemBefore(newItem: DOMPoint, index: Int): DOMPoint\n    fun replaceItem(newItem: DOMPoint, index:
Int): DOMPoint\n    fun removeItem(index: Int): DOMPoint\n    fun appendItem(newItem: DOMPoint):
DOMPoint\n    fun getItem(index: Int): DOMPoint\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\n\npublic inline operator fun SVGPointList.get(index: Int):
DOMPoint? = asDynamic()[index]\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\n\npublic inline operator fun SVGPointList.set(index: Int,
newItem: DOMPoint) { asDynamic()[index] = newItem }\n\n/**\n * Exposes the JavaScript
[SVGPolylineElement](https://developer.mozilla.org/en/docs/Web/API/SVGPolylineElement) to Kotlin\n
*/\n\npublic external abstract class SVGPolylineElement : SVGGeometryElement, SVGAnimatedPoints {\n
companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val
TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE:
Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val
COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n
    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[SVGPolygonElement](https://developer.mozilla.org/en/docs/Web/API/SVGPolygonElement) to Kotlin\n
*/\n\npublic external abstract class SVGPolygonElement : SVGGeometryElement, SVGAnimatedPoints {\n
companion object {\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val
TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE:
Short\n    val ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val
COMMENT_NODE: Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n
    val DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    }\n}\n\n/**\n * Exposes the JavaScript
[SVGTextContentElement](https://developer.mozilla.org/en/docs/Web/API/SVGTextContentElement) to Kotlin\n
*/\n\npublic external abstract class SVGTextContentElement : SVGGraphicsElement {\n    open val textLength:
SVGAnimatedLength\n    open val lengthAdjust: SVGAnimatedEnumeration\n    fun getNumberOfChars(): Int\n
fun getComputedTextLength(): Float\n    fun getSubStringLength(charnum: Int, nchars: Int): Float\n    fun
getStartPositionOfChar(charnum: Int): DOMPoint\n    fun getEndPositionOfChar(charnum: Int): DOMPoint\n    fun
getExtentOfChar(charnum: Int): DOMRect\n    fun getRotationOfChar(charnum: Int): Float\n    fun
getCharNumAtPosition(point: DOMPoint): Int\n    fun selectSubString(charnum: Int, nchars: Int)\n\n    companion
object {\n    val LENGTHADJUST_UNKNOWN: Short\n    val LENGTHADJUST_SPACING: Short\n
    val LENGTHADJUST_SPACINGANDGLYPHS: Short\n    val ELEMENT_NODE: Short\n    val
ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val
ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val
PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val

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DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val

DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val

DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }n}\n/n/**\n * Exposes the JavaScript [SVGTextPositioningElement](https://developer.mozilla.org/en/docs/Web/API/SVGTextPositioningElement) to Kotlin\n */\npublic external abstract class SVGTextPositioningElement : SVGTextContentElement {\n open val x: SVGAnimatedLengthList\n open val y: SVGAnimatedLengthList\n open val dx: SVGAnimatedLengthList\n open val dy: SVGAnimatedLengthList\n open val rotate: SVGAnimatedNumberList\n\n companion object {\n val LENGTHADJUST_UNKNOWN: Short\n val LENGTHADJUST_SPACING: Short\n val LENGTHADJUST_SPACINGANDGLYPHS: Short\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }n}\n/n/**\n * Exposes the JavaScript [SVGTextElement](https://developer.mozilla.org/en/docs/Web/API/SVGTextElement) to Kotlin\n */\npublic external abstract class SVGTextElement : SVGTextPositioningElement {\n companion object {\n val LENGTHADJUST_UNKNOWN: Short\n val LENGTHADJUST_SPACING: Short\n val LENGTHADJUST_SPACINGANDGLYPHS: Short\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }n}\n/n/**\n * Exposes the JavaScript [SVGTSpanElement](https://developer.mozilla.org/en/docs/Web/API/SVGTSpanElement) to Kotlin\n */\npublic external abstract class SVGTSpanElement : SVGTextPositioningElement {\n companion object {\n val LENGTHADJUST_UNKNOWN: Short\n val LENGTHADJUST_SPACING: Short\n val LENGTHADJUST_SPACINGANDGLYPHS: Short\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }n}\n/n/**\n * Exposes the JavaScript [SVGTextPathElement](https://developer.mozilla.org/en/docs/Web/API/SVGTextPathElement) to Kotlin\n */\npublic external abstract class SVGTextPathElement : SVGTextContentElement, SVGURIReference {\n open


```

SVG_MARKERUNITS_UNKNOWN: Short\n    val SVG_MARKERUNITS_USERSPACEONUSE: Short\n
val SVG_MARKERUNITS_STROKEWIDTH: Short\n    val SVG_MARKER_ORIENT_UNKNOWN: Short\n
    val SVG_MARKER_ORIENT_AUTO: Short\n    val SVG_MARKER_ORIENT_ANGLE: Short\n    val
ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val
CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE:
Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGSolidcolorElement](https://developer.mozilla.org/en/docs/Web/API/SVGSolidcolorElement) to Kotlin \n
*\npublic external abstract class SVGSolidcolorElement : SVGElement { \n    companion object { \n    val
ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val
CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE:
Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGGradientElement](https://developer.mozilla.org/en/docs/Web/API/SVGGradientElement) to Kotlin \n
*\npublic external abstract class SVGGradientElement : SVGElement, SVGURIReference, SVGUnitTypes { \n
open val gradientUnits: SVGAnimatedEnumeration \n    open val gradientTransform: SVGAnimatedTransformList \n
open val spreadMethod: SVGAnimatedEnumeration \n \n    companion object { \n    val
SVG_SPREADMETHOD_UNKNOWN: Short\n    val SVG_SPREADMETHOD_PAD: Short\n    val
SVG_SPREADMETHOD_REFLECT: Short\n    val SVG_SPREADMETHOD_REPEAT: Short\n    val
SVG_UNIT_TYPE_UNKNOWN: Short\n    val SVG_UNIT_TYPE_USERSPACEONUSE: Short\n    val
SVG_UNIT_TYPE_OBJECTBOUNDINGBOX: Short\n    val ELEMENT_NODE: Short\n    val
ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n    val CDATA_SECTION_NODE: Short\n    val
ENTITY_REFERENCE_NODE: Short\n    val ENTITY_NODE: Short\n    val
PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE: Short\n    val
DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGLinearGradientElement](https://developer.mozilla.org/en/docs/Web/API/SVGLinearGradientElement) to
Kotlin \n
*\npublic external abstract class SVGLinearGradientElement : SVGGradientElement { \n    open val x1:
SVGAnimatedLength \n    open val y1: SVGAnimatedLength \n    open val x2: SVGAnimatedLength \n    open val
y2: SVGAnimatedLength \n \n    companion object { \n    val SVG_SPREADMETHOD_UNKNOWN: Short\n
val SVG_SPREADMETHOD_PAD: Short\n    val SVG_SPREADMETHOD_REFLECT: Short\n    val
SVG_SPREADMETHOD_REPEAT: Short\n    val SVG_UNIT_TYPE_UNKNOWN: Short\n    val
SVG_UNIT_TYPE_USERSPACEONUSE: Short\n    val SVG_UNIT_TYPE_OBJECTBOUNDINGBOX:
Short\n    val ELEMENT_NODE: Short\n    val ATTRIBUTE_NODE: Short\n    val TEXT_NODE: Short\n

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    val CDATA_SECTION_NODE: Short\n    val ENTITY_REFERENCE_NODE: Short\n    val
ENTITY_NODE: Short\n    val PROCESSING_INSTRUCTION_NODE: Short\n    val COMMENT_NODE:
Short\n    val DOCUMENT_NODE: Short\n    val DOCUMENT_TYPE_NODE: Short\n    val
DOCUMENT_FRAGMENT_NODE: Short\n    val NOTATION_NODE: Short\n    val
DOCUMENT_POSITION_DISCONNECTED: Short\n    val DOCUMENT_POSITION_PRECEDING: Short\n
    val DOCUMENT_POSITION_FOLLOWING: Short\n    val DOCUMENT_POSITION_CONTAINS: Short\n
    val DOCUMENT_POSITION_CONTAINED_BY: Short\n    val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n /** \n * Exposes the JavaScript
[SVGRadialGradientElement](https://developer.mozilla.org/en/docs/Web/API/SVGRadialGradientElement) to
Kotlin \n * \n public external abstract class SVGRadialGradientElement : SVGGradientElement { \n    open val cx:
SVGAnimatedLength \n    open val cy: SVGAnimatedLength \n    open val r: SVGAnimatedLength \n    open val fx:
SVGAnimatedLength \n    open val fy: SVGAnimatedLength \n    open val fr: SVGAnimatedLength \n \n    companion
object { \n        val SVG_SPREADMETHOD_UNKNOWN: Short\n        val SVG_SPREADMETHOD_PAD:
Short\n        val SVG_SPREADMETHOD_REFLECT: Short\n        val SVG_SPREADMETHOD_REPEAT:
Short\n        val SVG_UNIT_TYPE_UNKNOWN: Short\n        val SVG_UNIT_TYPE_USERSPACEONUSE:
Short\n        val SVG_UNIT_TYPE_OBJECTBOUNDINGBOX: Short\n        val ELEMENT_NODE: Short\n
        val ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n
        val ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n public external abstract class
SVGMeshGradientElement : SVGGradientElement { \n    companion object { \n        val
SVG_SPREADMETHOD_UNKNOWN: Short\n        val SVG_SPREADMETHOD_PAD: Short\n        val
SVG_SPREADMETHOD_REFLECT: Short\n        val SVG_SPREADMETHOD_REPEAT: Short\n        val
SVG_UNIT_TYPE_UNKNOWN: Short\n        val SVG_UNIT_TYPE_USERSPACEONUSE: Short\n        val
SVG_UNIT_TYPE_OBJECTBOUNDINGBOX: Short\n        val ELEMENT_NODE: Short\n        val
ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n    } \n} \n \n public external abstract class
SVGMeshrowElement : SVGElement { \n    companion object { \n        val ELEMENT_NODE: Short\n        val
ATTRIBUTE_NODE: Short\n        val TEXT_NODE: Short\n        val CDATA_SECTION_NODE: Short\n        val
ENTITY_REFERENCE_NODE: Short\n        val ENTITY_NODE: Short\n        val
PROCESSING_INSTRUCTION_NODE: Short\n        val COMMENT_NODE: Short\n        val
DOCUMENT_NODE: Short\n        val DOCUMENT_TYPE_NODE: Short\n        val
DOCUMENT_FRAGMENT_NODE: Short\n        val NOTATION_NODE: Short\n        val
DOCUMENT_POSITION_DISCONNECTED: Short\n        val DOCUMENT_POSITION_PRECEDING: Short\n
        val DOCUMENT_POSITION_FOLLOWING: Short\n        val DOCUMENT_POSITION_CONTAINS: Short\n
        val DOCUMENT_POSITION_CONTAINED_BY: Short\n        val

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DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\\n\\npublic external abstract class
SVGMeshpatchElement : SVGElement {\\n companion object {\\n val ELEMENT_NODE: Short\\n val
ATTRIBUTE_NODE: Short\\n val TEXT_NODE: Short\\n val CDATA_SECTION_NODE: Short\\n val
ENTITY_REFERENCE_NODE: Short\\n val ENTITY_NODE: Short\\n val
PROCESSING_INSTRUCTION_NODE: Short\\n val COMMENT_NODE: Short\\n val
DOCUMENT_NODE: Short\\n val DOCUMENT_TYPE_NODE: Short\\n val
DOCUMENT_FRAGMENT_NODE: Short\\n val NOTATION_NODE: Short\\n val
DOCUMENT_POSITION_DISCONNECTED: Short\\n val DOCUMENT_POSITION_PRECEDING: Short\\n
val DOCUMENT_POSITION_FOLLOWING: Short\\n val DOCUMENT_POSITION_CONTAINS: Short\\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\\n }\\n}\\n\\n/**\\n * Exposes the JavaScript
[SVGStopElement](https://developer.mozilla.org/en/docs/Web/API/SVGStopElement) to Kotlin\\n */\\npublic
external abstract class SVGStopElement : SVGElement {\\n open val offset: SVGAnimatedNumber\\n\\n
companion object {\\n val ELEMENT_NODE: Short\\n val ATTRIBUTE_NODE: Short\\n val
TEXT_NODE: Short\\n val CDATA_SECTION_NODE: Short\\n val ENTITY_REFERENCE_NODE:
Short\\n val ENTITY_NODE: Short\\n val PROCESSING_INSTRUCTION_NODE: Short\\n val
COMMENT_NODE: Short\\n val DOCUMENT_NODE: Short\\n val DOCUMENT_TYPE_NODE: Short\\n
val DOCUMENT_FRAGMENT_NODE: Short\\n val NOTATION_NODE: Short\\n val
DOCUMENT_POSITION_DISCONNECTED: Short\\n val DOCUMENT_POSITION_PRECEDING: Short\\n
val DOCUMENT_POSITION_FOLLOWING: Short\\n val DOCUMENT_POSITION_CONTAINS: Short\\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\\n }\\n}\\n\\n/**\\n * Exposes the JavaScript
[SVGPatternElement](https://developer.mozilla.org/en/docs/Web/API/SVGPatternElement) to Kotlin\\n */\\npublic
external abstract class SVGPatternElement : SVGElement, SVGFitToViewBox, SVGURIReference,
SVGUnitTypes {\\n open val patternUnits: SVGAnimatedEnumeration\\n open val patternContentUnits:
SVGAnimatedEnumeration\\n open val patternTransform: SVGAnimatedTransformList\\n open val x:
SVGAnimatedLength\\n open val y: SVGAnimatedLength\\n open val width: SVGAnimatedLength\\n open val
height: SVGAnimatedLength\\n\\n companion object {\\n val SVG_UNIT_TYPE_UNKNOWN: Short\\n
val SVG_UNIT_TYPE_USERSPACEONUSE: Short\\n val SVG_UNIT_TYPE_OBJECTBOUNDINGBOX:
Short\\n val ELEMENT_NODE: Short\\n val ATTRIBUTE_NODE: Short\\n val TEXT_NODE: Short\\n
val CDATA_SECTION_NODE: Short\\n val ENTITY_REFERENCE_NODE: Short\\n val
ENTITY_NODE: Short\\n val PROCESSING_INSTRUCTION_NODE: Short\\n val COMMENT_NODE:
Short\\n val DOCUMENT_NODE: Short\\n val DOCUMENT_TYPE_NODE: Short\\n val
DOCUMENT_FRAGMENT_NODE: Short\\n val NOTATION_NODE: Short\\n val
DOCUMENT_POSITION_DISCONNECTED: Short\\n val DOCUMENT_POSITION_PRECEDING: Short\\n
val DOCUMENT_POSITION_FOLLOWING: Short\\n val DOCUMENT_POSITION_CONTAINS: Short\\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\\n }\\n}\\n\\npublic external abstract class
SVGHatchElement : SVGElement {\\n companion object {\\n val ELEMENT_NODE: Short\\n val
ATTRIBUTE_NODE: Short\\n val TEXT_NODE: Short\\n val CDATA_SECTION_NODE: Short\\n val
ENTITY_REFERENCE_NODE: Short\\n val ENTITY_NODE: Short\\n val
PROCESSING_INSTRUCTION_NODE: Short\\n val COMMENT_NODE: Short\\n val
DOCUMENT_NODE: Short\\n val DOCUMENT_TYPE_NODE: Short\\n val
DOCUMENT_FRAGMENT_NODE: Short\\n val NOTATION_NODE: Short\\n val
DOCUMENT_POSITION_DISCONNECTED: Short\\n val DOCUMENT_POSITION_PRECEDING: Short\\n
val DOCUMENT_POSITION_FOLLOWING: Short\\n val DOCUMENT_POSITION_CONTAINS: Short\\n
val DOCUMENT_POSITION_CONTAINED_BY: Short\\n val
DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\\n }\\n}\\n\\npublic external abstract class

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[SVGViewElement](https://developer.mozilla.org/en/docs/Web/API/SVGViewElement) to Kotlin\n */\npublic external abstract class SVGViewElement : SVGElement, SVGFitToViewBox, SVGZoomAndPan {\n companion object {\n val SVG_ZOOMANDPAN_UNKNOWN: Short\n val SVG_ZOOMANDPAN_DISABLE: Short\n val SVG_ZOOMANDPAN_MAGNIFY: Short\n val ELEMENT_NODE: Short\n val ATTRIBUTE_NODE: Short\n val TEXT_NODE: Short\n val CDATA_SECTION_NODE: Short\n val ENTITY_REFERENCE_NODE: Short\n val ENTITY_NODE: Short\n val PROCESSING_INSTRUCTION_NODE: Short\n val COMMENT_NODE: Short\n val DOCUMENT_NODE: Short\n val DOCUMENT_TYPE_NODE: Short\n val DOCUMENT_FRAGMENT_NODE: Short\n val NOTATION_NODE: Short\n val DOCUMENT_POSITION_DISCONNECTED: Short\n val DOCUMENT_POSITION_PRECEDING: Short\n val DOCUMENT_POSITION_FOLLOWING: Short\n val DOCUMENT_POSITION_CONTAINS: Short\n val DOCUMENT_POSITION_CONTAINED_BY: Short\n val DOCUMENT_POSITION_IMPLEMENTATION_SPECIFIC: Short\n }\n}"/\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT EDIT!\n// See github.com/kotlin/dukat for details\n\npackage org.w3c.files\n\nimport kotlin.js.*\nimport org.khronos.webgl.*\nimport org.w3c.dom.*\nimport org.w3c.dom.events.*\nimport org.w3c.xhr.*\n\n/**\n * Exposes the JavaScript [Blob](https://developer.mozilla.org/en/docs/Web/API/Blob) to Kotlin\n */\n\npublic external open class Blob(blobParts: Array<dynamic> = definedExternally, options: BlobPropertyBag = definedExternally) : MediaProvider, ImageBitmapSource {\n open val size: Number\n open val type: String\n open val isClosed: Boolean\n fun slice(start: Int = definedExternally, end: Int = definedExternally, contentType: String = definedExternally): Blob\n fun close()\n}\n\npublic external interface BlobPropertyBag {\n var type: String? /* = "" */\n get() = definedExternally\n set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun BlobPropertyBag(type: String? = ""): BlobPropertyBag {\n val o = js("{}")\n o["type"] = type\n return o\n}\n\n/**\n * Exposes the JavaScript [File](https://developer.mozilla.org/en/docs/Web/API/File) to Kotlin\n */\n\npublic external open class File(fileBits: Array<dynamic>, fileName: String, options: FilePropertyBag = definedExternally) : Blob {\n open val name: String\n open val lastModified: Int\n}\n\npublic external interface FilePropertyBag : BlobPropertyBag {\n var lastModified: Int?\n get() = definedExternally\n set(value) = definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun FilePropertyBag(lastModified: Int? = undefined, type: String? = ""): FilePropertyBag {\n val o = js("{}")\n o["lastModified"] = lastModified\n o["type"] = type\n return o\n}\n\n/**\n * Exposes the JavaScript [FileList](https://developer.mozilla.org/en/docs/Web/API/FileList) to Kotlin\n */\n\npublic external abstract class FileList : ItemArrayLike<File> {\n override fun item(index: Int): File?\n}\n\n@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline operator fun FileList.get(index: Int): File? = asDynamic()[index]\n\n/**\n * Exposes the JavaScript [FileReader](https://developer.mozilla.org/en/docs/Web/API/FileReader) to Kotlin\n */\n\npublic external open class FileReader : EventTarget {\n open val readyState: Short\n open val result: dynamic\n open val error: dynamic\n var onloadstart: ((ProgressEvent) -> dynamic)?\n var onprogress: ((ProgressEvent) -> dynamic)?\n var onload: ((Event) -> dynamic)?\n var onabort: ((Event) -> dynamic)?\n var onerror: ((Event) -> dynamic)?\n var onloadend: ((Event) -> dynamic)?\n fun readAsArrayBuffer(blob: Blob)\n fun readAsBinaryString(blob: Blob)\n fun readAsText(blob: Blob, label: String = definedExternally)\n fun readAsDataURL(blob: Blob)\n fun abort()\n}\n\ncompanion object {\n val EMPTY: Short\n val LOADING: Short\n val DONE: Short\n }\n}\n\n/**\n * Exposes the JavaScript [FileReaderSync](https://developer.mozilla.org/en/docs/Web/API/FileReaderSync) to Kotlin\n */\n\npublic external

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open class FileReaderSync {
    fun readAsArrayBuffer(blob: Blob): ArrayBuffer
    fun readAsBinaryString(blob: Blob): String
    fun readAsText(blob: Blob, label: String = definedExternally): String
    fun readAsDataURL(blob: Blob): String
}
", /*
 * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.
 * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.
 */
package org.w3c.notifications
import kotlin.js.*
import org.khronos.webgl.*
import org.w3c.dom.events.*
import org.w3c.workers.*
/**
 * Exposes the JavaScript [Notification](https://developer.mozilla.org/en/docs/Web/API/Notification) to Kotlin
 */
public external open class Notification(title: String, options: NotificationOptions = definedExternally) : EventTarget {
    var onclick: ((MouseEvent) -> dynamic)?
    var onerror: ((Event) -> dynamic)?
    open val title: String
    open val dir: NotificationDirection
    open val lang: String
    open val body: String
    open val tag: String
    open val image: String
    open val icon: String
    open val badge: String
    open val sound: String
    open val vibrate: Array<out Int>
    open val timestamp: Number
    open val renotify: Boolean
    open val silent: Boolean
    open val noscreen: Boolean
    open val requireInteraction: Boolean
    open val sticky: Boolean
    open val data: Any?
    open val actions: Array<out NotificationAction>
    fun close()
    companion object {
        val permission: NotificationPermission
        val maxActions: Int
        fun requestPermission(deprecatedCallback: (NotificationPermission) -> Unit = definedExternally): Promise<NotificationPermission>
    }
}
public external interface NotificationOptions {
    var dir: NotificationDirection? /* = NotificationDirection.AUTO */
    get() = definedExternally
    set(value) = definedExternally
    var lang: String? /* = "" */
    get() = definedExternally
    set(value) = definedExternally
    var body: String? /* = "" */
    get() = definedExternally
    set(value) = definedExternally
    var tag: String? /* = "" */
    get() = definedExternally
    set(value) = definedExternally
    var image: String?
    get() = definedExternally
    set(value) = definedExternally
    var icon: String?
    get() = definedExternally
    set(value) = definedExternally
    var badge: String?
    get() = definedExternally
    set(value) = definedExternally
    var sound: String?
    get() = definedExternally
    set(value) = definedExternally
    var vibrate: dynamic
    get() = definedExternally
    set(value) = definedExternally
    var timestamp: Number?
    get() = definedExternally
    set(value) = definedExternally
    var renotify: Boolean? /* = false */
    get() = definedExternally
    set(value) = definedExternally
    var silent: Boolean? /* = false */
    get() = definedExternally
    set(value) = definedExternally
    var noscreen: Boolean? /* = false */
    get() = definedExternally
    set(value) = definedExternally
    var requireInteraction: Boolean? /* = false */
    get() = definedExternally
    set(value) = definedExternally
    var sticky: Boolean? /* = false */
    get() = definedExternally
    set(value) = definedExternally
    var data: Any? /* = null */
    get() = definedExternally
    set(value) = definedExternally
    var actions: Array<NotificationAction>? /* = arrayOf() */
    get() = definedExternally
    set(value) = definedExternally
}
@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun NotificationOptions(dir: NotificationDirection? = NotificationDirection.AUTO, lang: String? = "", body: String? = "", tag: String? = "", image: String? = undefined, icon: String? = undefined, badge: String? = undefined, sound: String? = undefined, vibrate: dynamic = undefined, timestamp: Number? = undefined, renotify: Boolean? = false, silent: Boolean? = false, noscreen: Boolean? = false, requireInteraction: Boolean? = false, sticky: Boolean? = false, data: Any? = null, actions: Array<NotificationAction>? = arrayOf()): NotificationOptions {
    val o = js("{}")
    o["dir"] = dir
    o["lang"] = lang
    o["body"] = body
    o["tag"] = tag
    o["image"] = image
    o["icon"] = icon
    o["badge"] = badge
    o["sound"] = sound
    o["vibrate"] = vibrate
    o["timestamp"] = timestamp
    o["renotify"] = renotify
    o["silent"] = silent
    o["noscreen"] = noscreen
    o["requireInteraction"] = requireInteraction
    o["sticky"] = sticky
    o["data"] = data
    o["actions"] = actions
    return o
}
public external interface NotificationAction {
    var action: String?
    var title: String?
    var icon: String?
    get() = definedExternally
    set(value) = definedExternally
}
@Suppress("INVISIBLE_REFERENCE",

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\ "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun NotificationAction(action: String?,
title: String?, icon: String? = undefined): NotificationAction {\n  val o = js("{}")\n  o["action"] = action\n  o["title"] = title\n  o["icon"] = icon\n  return o\n}\n\npublic external interface GetNotificationOptions {\n  var
tag: String? /* = "" */\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n@Suppress(\ "INVISIBLE_REFERENCE"),
\ "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun GetNotificationOptions(tag: String? =
 ""): GetNotificationOptions {\n  val o = js("{}")\n  o["tag"] = tag\n  return o\n}\n\n/*\n * Exposes the
JavaScript [NotificationEvent](https://developer.mozilla.org/en/docs/Web/API/NotificationEvent) to Kotlin\n
 */\n\npublic external open class NotificationEvent(type: String, eventInitDict: NotificationEventInit) :
ExtendableEvent {\n  open val notification: Notification\n  open val action: String\n\n  companion object {\n
val NONE: Short\n  val CAPTURING_PHASE: Short\n  val AT_TARGET: Short\n  val
BUBBLING_PHASE: Short\n  }\n}\n\npublic external interface NotificationEventInit : ExtendableEventInit {\n
var notification: Notification?\n  var action: String? /* = "" */\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n@Suppress(\ "INVISIBLE_REFERENCE"),
\ "INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun NotificationEventInit(notification:
Notification?, action: String? = "", bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? =
false): NotificationEventInit {\n  val o = js("{}")\n  o["notification"] = notification\n  o["action"] =
action\n  o["bubbles"] = bubbles\n  o["cancelable"] = cancelable\n  o["composed"] = composed\n  return
o\n}\n\n/* please, don't implement this interface!
 */\n\n@JsName(\ "null")\n@Suppress(\ "NESTED_CLASS_IN_EXTERNAL_INTERFACE")\n\npublic external
interface NotificationPermission {\n  companion object\n}\n\npublic inline val
NotificationPermission.Companion.DEFAULT: NotificationPermission get() =
"default".asDynamic().unsafeCast<NotificationPermission>()\n\npublic inline val
NotificationPermission.Companion.DENIED: NotificationPermission get() =
"denied".asDynamic().unsafeCast<NotificationPermission>()\n\npublic inline val
NotificationPermission.Companion.GRANTED: NotificationPermission get() =
"granted".asDynamic().unsafeCast<NotificationPermission>()\n\n/* please, don't implement this interface!
 */\n\n@JsName(\ "null")\n@Suppress(\ "NESTED_CLASS_IN_EXTERNAL_INTERFACE")\n\npublic external
interface NotificationDirection {\n  companion object\n}\n\npublic inline val
NotificationDirection.Companion.AUTO: NotificationDirection get() =
"auto".asDynamic().unsafeCast<NotificationDirection>()\n\npublic inline val
NotificationDirection.Companion.LTR: NotificationDirection get() =
"ltr".asDynamic().unsafeCast<NotificationDirection>()\n\npublic inline val
NotificationDirection.Companion.RTL: NotificationDirection get() =
"rtl".asDynamic().unsafeCast<NotificationDirection>()\n\n/*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n */\n\n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT EDIT!\n\n//
See github.com/kotlin/dukat for details\n\npackage org.w3c.workers\n\nimport kotlin.js.*\nimport
org.khronos.webgl.*\nimport org.w3c.dom.*\nimport org.w3c.dom.events.*\nimport org.w3c.fetch.*\nimport
org.w3c.notifications.*\n\n/*\n * Exposes the JavaScript
[ServiceWorker](https://developer.mozilla.org/en/docs/Web/API/ServiceWorker) to Kotlin\n
 */\n\npublic external
abstract class ServiceWorker : EventTarget, AbstractWorker, UnionMessagePortOrServiceWorker,
UnionClientOrMessagePortOrServiceWorker {\n  open val scriptURL: String\n  open val state:
ServiceWorkerState\n  open var onstatechange: ((Event) -> dynamic)?\n  fun postMessage(message: Any?,
transfer: Array<dynamic> = definedExternally)\n}\n\n/*\n * Exposes the JavaScript
[ServiceWorkerRegistration](https://developer.mozilla.org/en/docs/Web/API/ServiceWorkerRegistration) to
Kotlin\n
 */\n\npublic external abstract class ServiceWorkerRegistration : EventTarget {\n  open val installing:
ServiceWorker?\n  open val waiting: ServiceWorker?\n  open val active: ServiceWorker?\n  open val scope:

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String\n  open var onupdatefound: ((Event) -> dynamic)?\n  open val APISpace: dynamic\n  fun update():
Promise<Unit>\n  fun unregister(): Promise<Boolean>\n  fun showNotification(title: String, options:
NotificationOptions = definedExternally): Promise<Unit>\n  fun getNotifications(filter: GetNotificationOptions =
definedExternally): Promise<Array<Notification>>\n  fun methodName(): Promise<dynamic>\n}\n\n/**\n *
Exposes the JavaScript
[ServiceWorkerContainer](https://developer.mozilla.org/en/docs/Web/API/ServiceWorkerContainer) to Kotlin\n
*/\npublic external abstract class ServiceWorkerContainer : EventTarget {\n  open val controller:
ServiceWorker?\n  open val ready: Promise<ServiceWorkerRegistration>\n  open var oncontrollerchange:
((Event) -> dynamic)?\n  open var onmessage: ((MessageEvent) -> dynamic)?\n  fun register(scriptURL: String,
options: RegistrationOptions = definedExternally): Promise<ServiceWorkerRegistration>\n  fun
getRegistration(clientURL: String = definedExternally): Promise<Any?>\n  fun getRegistrations():
Promise<Array<ServiceWorkerRegistration>>\n  fun startMessages()\n}\n\npublic external interface
RegistrationOptions {\n  var scope: String?\n  get() = definedExternally\n  set(value) = definedExternally\n
var type: WorkerType? /* = WorkerType.CLASSIC */\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun RegistrationOptions(scope: String? =
undefined, type: WorkerType? = WorkerType.CLASSIC): RegistrationOptions {\n  val o = js("{}")\n
o["scope"] = scope\n  o["type"] = type\n  return o\n}\n\n/**\n * Exposes the JavaScript
[ServiceWorkerMessageEvent](https://developer.mozilla.org/en/docs/Web/API/ServiceWorkerMessageEvent) to
Kotlin\n */\npublic external open class ServiceWorkerMessageEvent(type: String, eventInitDict:
ServiceWorkerMessageEventInit = definedExternally) : Event {\n  open val data: Any?\n  open val origin:
String\n  open val lastEventId: String\n  open val source: UnionMessagePortOrServiceWorker?\n  open val
ports: Array<out MessagePort>?\n\n  companion object {\n    val NONE: Short\n    val
CAPTURING_PHASE: Short\n    val AT_TARGET: Short\n    val BUBBLING_PHASE: Short\n
}\n}\n\npublic external interface ServiceWorkerMessageEventInit : EventInit {\n  var data: Any?\n  get() =
definedExternally\n  set(value) = definedExternally\n  var origin: String?\n  get() = definedExternally\n
set(value) = definedExternally\n  var lastEventId: String?\n  get() = definedExternally\n  set(value) =
definedExternally\n  var source: UnionMessagePortOrServiceWorker?\n  get() = definedExternally\n
set(value) = definedExternally\n  var ports: Array<MessagePort>?\n  get() = definedExternally\n  set(value)
= definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun ServiceWorkerMessageEventInit(data:
Any? = undefined, origin: String? = undefined, lastEventId: String? = undefined, source:
UnionMessagePortOrServiceWorker? = undefined, ports: Array<MessagePort>? = undefined, bubbles: Boolean? =
false, cancelable: Boolean? = false, composed: Boolean? = false): ServiceWorkerMessageEventInit {\n  val o =
js("{}")\n  o["data"] = data\n  o["origin"] = origin\n  o["lastEventId"] = lastEventId\n  o["source"] =
source\n  o["ports"] = ports\n  o["bubbles"] = bubbles\n  o["cancelable"] = cancelable\n  o["composed"] =
composed\n  return o\n}\n\n/**\n * Exposes the JavaScript
[ServiceWorkerGlobalScope](https://developer.mozilla.org/en/docs/Web/API/ServiceWorkerGlobalScope) to
Kotlin\n */\npublic external abstract class ServiceWorkerGlobalScope : WorkerGlobalScope {\n  open val clients:
Clients\n  open val registration: ServiceWorkerRegistration\n  open var oninstall: ((Event) -> dynamic)?\n  open
var onactivate: ((Event) -> dynamic)?\n  open var onfetch: ((FetchEvent) -> dynamic)?\n  open var
onforeignfetch: ((Event) -> dynamic)?\n  open var onmessage: ((MessageEvent) -> dynamic)?\n  open var
onnotificationclick: ((NotificationEvent) -> dynamic)?\n  open var onnotificationclose: ((NotificationEvent) ->
dynamic)?\n  open var onfunctionalevent: ((Event) -> dynamic)?\n  fun skipWaiting():
Promise<Unit>\n}\n\n/**\n * Exposes the JavaScript
[Client](https://developer.mozilla.org/en/docs/Web/API/Client) to Kotlin\n */\npublic external abstract class Client :
UnionClientOrMessagePortOrServiceWorker {\n  open val url: String\n  open val frameType: FrameType\n
open val id: String\n  fun postMessage(message: Any?, transfer: Array<dynamic> = definedExternally)\n}\n\n/**\n

```

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* Exposes the JavaScript [WindowClient](https://developer.mozilla.org/en/docs/Web/API/WindowClient) to Kotlin
public external abstract class WindowClient : Client {
    open val visibilityState: dynamic
    open val focused: Boolean
    fun focus(): Promise<WindowClient>
    fun navigate(url: String): Promise<WindowClient>
}

* Exposes the JavaScript [Clients](https://developer.mozilla.org/en/docs/Web/API/Clients) to Kotlin
public external abstract class Clients {
    fun get(id: String): Promise<Any?>
    fun matchAll(options: ClientQueryOptions = definedExternally): Promise<Array<Client>>
    fun openWindow(url: String): Promise<WindowClient?>
    fun claim(): Promise<Unit>
}

public external interface ClientQueryOptions {
    var includeUncontrolled: Boolean? /* = false */
    get() = definedExternally
    set(value) = definedExternally
    var type: ClientType? /* = ClientType.WINDOW */
    get() = definedExternally
    set(value) = definedExternally
}

@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun ClientQueryOptions(includeUncontrolled: Boolean? = false, type: ClientType? = ClientType.WINDOW): ClientQueryOptions {
    val o = js("{}")
    o["includeUncontrolled"] = includeUncontrolled
    o["type"] = type
    return o
}

* Exposes the JavaScript [ExtendableEvent](https://developer.mozilla.org/en/docs/Web/API/ExtendableEvent) to Kotlin
open class ExtendableEvent(type: String, eventInitDict: ExtendableEventInit = definedExternally) : Event {
    fun waitUntil(f: Promise<Any?>)
}

companion object {
    val NONE: Short
    val CAPTURING_PHASE: Short
    val AT_TARGET: Short
    val BUBBLING_PHASE: Short
}

public external interface ExtendableEventInit : EventInit
@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun ExtendableEventInit(bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): ExtendableEventInit {
    val o = js("{}")
    o["bubbles"] = bubbles
    o["cancelable"] = cancelable
    o["composed"] = composed
    return o
}

* Exposes the JavaScript [InstallEvent](https://developer.mozilla.org/en/docs/Web/API/InstallEvent) to Kotlin
open class InstallEvent(type: String, eventInitDict: ExtendableEventInit = definedExternally) : ExtendableEvent {
    fun registerForeignFetch(options: ForeignFetchOptions)
}

companion object {
    val NONE: Short
    val CAPTURING_PHASE: Short
    val AT_TARGET: Short
    val BUBBLING_PHASE: Short
}

public external interface ForeignFetchOptions {
    var scopes: Array<String>?
    var origins: Array<String>?
}

@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun ForeignFetchOptions(scopes: Array<String>?, origins: Array<String>?): ForeignFetchOptions {
    val o = js("{}")
    o["scopes"] = scopes
    o["origins"] = origins
    return o
}

* Exposes the JavaScript [FetchEvent](https://developer.mozilla.org/en/docs/Web/API/FetchEvent) to Kotlin
open class FetchEvent(type: String, eventInitDict: FetchEventInit) : ExtendableEvent {
    open val request: Request
    open val clientId: String?
    open val isReload: Boolean
    fun respondWith(r: Promise<Response>)
}

companion object {
    val NONE: Short
    val CAPTURING_PHASE: Short
    val AT_TARGET: Short
    val BUBBLING_PHASE: Short
}

public external interface FetchEventInit : ExtendableEventInit {
    var request: Request?
    var clientId: String? /* = null */
    get() = definedExternally
    set(value) = definedExternally
    var isReload: Boolean? /* = false */
    get() = definedExternally
    set(value) = definedExternally
}

@Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")
@kotlin.internal.InlineOnly
public inline fun FetchEventInit(request: Request?, clientId: String? = null, isReload: Boolean? = false, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): FetchEventInit {
    val o = js("{}")
    o["request"] = request
    o["clientId"] = clientId
    o["isReload"] = isReload
    o["bubbles"] = bubbles
    o["cancelable"] = cancelable
    o["composed"] = composed
    return o
}

public external open class ForeignFetchEvent(type: String, eventInitDict: ForeignFetchEventInit) : ExtendableEvent {
    open val request: Request
    open val origin: String
    fun respondWith(r: Promise<ForeignFetchResponse>)
}

companion object {
    val NONE:

```

```

Short\n    val CAPTURING_PHASE: Short\n    val AT_TARGET: Short\n    val BUBBLING_PHASE:
Short\n    }\n}\n\npublic external interface ForeignFetchEventInit : ExtendableEventInit {\n    var request:
Request?\n    var origin: String? /* = \"null\" */\n    get() = definedExternally\n    set(value) =
definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ForeignFetchEventInit(request:
Request?, origin: String? = \"null\", bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? =
false): ForeignFetchEventInit {\n    val o = js(\"({})\")\n    o[\"request\"] = request\n    o[\"origin\"] = origin\n    o[\"bubbles\"] = bubbles\n    o[\"cancelable\"] = cancelable\n    o[\"composed\"] = composed\n    return
o\n}\n\npublic external interface ForeignFetchResponse {\n    var response: Response?\n    var origin: String?\n    get() = definedExternally\n    set(value) = definedExternally\n    var headers: Array<String>?\n    get() =
definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ForeignFetchResponse(response:
Response?, origin: String? = undefined, headers: Array<String>? = undefined): ForeignFetchResponse {\n    val o =
js(\"({})\")\n    o[\"response\"] = response\n    o[\"origin\"] = origin\n    o[\"headers\"] = headers\n    return
o\n}\n\n/**\n * Exposes the JavaScript
[ExtendableMessageEvent](https://developer.mozilla.org/en/docs/Web/API/ExtendableMessageEvent) to Kotlin\n
*/\npublic external open class ExtendableMessageEvent(type: String, eventInitDict: ExtendableMessageEventInit =
definedExternally) : ExtendableEvent {\n    open val data: Any?\n    open val origin: String\n    open val lastEventId:
String\n    open val source: UnionClientOrMessagePortOrServiceWorker?\n    open val ports: Array<out
MessagePort>?\n\n    companion object {\n        val NONE: Short\n        val CAPTURING_PHASE: Short\n        val
AT_TARGET: Short\n        val BUBBLING_PHASE: Short\n    }\n}\n\npublic external interface
ExtendableMessageEventInit : ExtendableEventInit {\n    var data: Any?\n    get() = definedExternally\n
set(value) = definedExternally\n    var origin: String?\n    get() = definedExternally\n    set(value) =
definedExternally\n    var lastEventId: String?\n    get() = definedExternally\n    set(value) =
definedExternally\n    var source: UnionClientOrMessagePortOrServiceWorker?\n    get() = definedExternally\n
set(value) = definedExternally\n    var ports: Array<MessagePort>?\n    get() = definedExternally\n
set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ExtendableMessageEventInit(data:
Any? = undefined, origin: String? = undefined, lastEventId: String? = undefined, source:
UnionClientOrMessagePortOrServiceWorker? = undefined, ports: Array<MessagePort>? = undefined, bubbles:
Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): ExtendableMessageEventInit {\n
    val o = js(\"({})\")\n    o[\"data\"] = data\n    o[\"origin\"] = origin\n    o[\"lastEventId\"] = lastEventId\n
    o[\"source\"] = source\n    o[\"ports\"] = ports\n    o[\"bubbles\"] = bubbles\n    o[\"cancelable\"] = cancelable\n
    o[\"composed\"] = composed\n    return o\n}\n\n/**\n * Exposes the JavaScript
[Cache](https://developer.mozilla.org/en/docs/Web/API/Cache) to Kotlin\n
*/\npublic external abstract class Cache
{\n    fun match(request: dynamic, options: CacheQueryOptions = definedExternally): Promise<Any?>\n    fun
matchAll(request: dynamic = definedExternally, options: CacheQueryOptions = definedExternally):
Promise<Array<Response>>\n    fun add(request: dynamic): Promise<Unit>\n    fun addAll(requests:
Array<dynamic>): Promise<Unit>\n    fun put(request: dynamic, response: Response): Promise<Unit>\n    fun
delete(request: dynamic, options: CacheQueryOptions = definedExternally): Promise<Boolean>\n    fun
keys(request: dynamic = definedExternally, options: CacheQueryOptions = definedExternally):
Promise<Array<Request>>\n}\n\npublic external interface CacheQueryOptions {\n    var ignoreSearch: Boolean? /*
= false */\n    get() = definedExternally\n    set(value) = definedExternally\n    var ignoreMethod: Boolean? /* =
false */\n    get() = definedExternally\n    set(value) = definedExternally\n    var ignoreVary: Boolean? /* =
false */\n    get() = definedExternally\n    set(value) = definedExternally\n    var cacheName: String?\n
get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\",
\"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun CacheQueryOptions(ignoreSearch:
Boolean? = false, ignoreMethod: Boolean? = false, ignoreVary: Boolean? = false, cacheName: String? = undefined):

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CacheQueryOptions {\n  val o = js("{}")\n  o["ignoreSearch"] = ignoreSearch\n  o["ignoreMethod"] =
ignoreMethod\n  o["ignoreVary"] = ignoreVary\n  o["cacheName"] = cacheName\n  return o\n}\n\npublic
external interface CacheBatchOperation {\n  var type: String?\n  get() = definedExternally\n  set(value) =
definedExternally\n  var request: Request?\n  get() = definedExternally\n  set(value) = definedExternally\n
var response: Response?\n  get() = definedExternally\n  set(value) = definedExternally\n  var options:
CacheQueryOptions?\n  get() = definedExternally\n  set(value) =
definedExternally\n}\n\n@Suppress("INVISIBLE_REFERENCE",
"INVISIBLE_MEMBER")\n@kotlin.internal.InlineOnly\npublic inline fun CacheBatchOperation(type: String? =
undefined, request: Request? = undefined, response: Response? = undefined, options: CacheQueryOptions? =
undefined): CacheBatchOperation {\n  val o = js("{}")\n  o["type"] = type\n  o["request"] = request\n
o["response"] = response\n  o["options"] = options\n  return o\n}\n\n/**\n * Exposes the JavaScript
[CacheStorage](https://developer.mozilla.org/en/docs/Web/API/CacheStorage) to Kotlin\n */\npublic external
abstract class CacheStorage {\n  fun match(request: dynamic, options: CacheQueryOptions = definedExternally):
Promise<Any?>\n  fun has(cacheName: String): Promise<Boolean>\n  fun open(cacheName: String):
Promise<Cache>\n  fun delete(cacheName: String): Promise<Boolean>\n  fun keys():
Promise<Array<String>>\n}\n\npublic external open class FunctionalEvent : ExtendableEvent {\n  companion
object {\n    val NONE: Short\n    val CAPTURING_PHASE: Short\n    val AT_TARGET: Short\n    val
BUBBLING_PHASE: Short\n  }\n}\n\npublic external interface UnionMessagePortOrServiceWorker\n\npublic
external interface UnionClientOrMessagePortOrServiceWorker\n\n/* please, don't implement this interface!
*/\n\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\n\npublic external
interface ServiceWorkerState {\n  companion object\n}\n\npublic inline val
ServiceWorkerState.Companion.INSTALLING: ServiceWorkerState get() =
"installing".asDynamic().unsafeCast<ServiceWorkerState>()\n\npublic inline val
ServiceWorkerState.Companion.INSTALLED: ServiceWorkerState get() =
"installed".asDynamic().unsafeCast<ServiceWorkerState>()\n\npublic inline val
ServiceWorkerState.Companion.ACTIVATING: ServiceWorkerState get() =
"activating".asDynamic().unsafeCast<ServiceWorkerState>()\n\npublic inline val
ServiceWorkerState.Companion.ACTIVATED: ServiceWorkerState get() =
"activated".asDynamic().unsafeCast<ServiceWorkerState>()\n\npublic inline val
ServiceWorkerState.Companion.REDUNDANT: ServiceWorkerState get() =
"redundant".asDynamic().unsafeCast<ServiceWorkerState>()\n\n/* please, don't implement this interface!
*/\n\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\n\npublic external
interface FrameType {\n  companion object\n}\n\npublic inline val FrameType.Companion.AUXILIARY:
FrameType get() = "auxiliary".asDynamic().unsafeCast<FrameType>()\n\npublic inline val
FrameType.Companion.TOP_LEVEL: FrameType get() = "top-
level".asDynamic().unsafeCast<FrameType>()\n\npublic inline val FrameType.Companion.NESTED: FrameType
get() = "nested".asDynamic().unsafeCast<FrameType>()\n\npublic inline val FrameType.Companion.NONE:
FrameType get() = "none".asDynamic().unsafeCast<FrameType>()\n\n/* please, don't implement this interface!
*/\n\n@JsName("null")\n@Suppress("NESTED_CLASS_IN_EXTERNAL_INTERFACE")\n\npublic external
interface ClientType {\n  companion object\n}\n\npublic inline val ClientType.Companion.WINDOW: ClientType
get() = "window".asDynamic().unsafeCast<ClientType>()\n\npublic inline val ClientType.Companion.WORKER:
ClientType get() = "worker".asDynamic().unsafeCast<ClientType>()\n\npublic inline val
ClientType.Companion.SHAREDWORKER: ClientType get() =
"sharedworker".asDynamic().unsafeCast<ClientType>()\n\npublic inline val ClientType.Companion.ALL:
ClientType get() = "all".asDynamic().unsafeCast<ClientType>()","/*\n * Copyright 2010-2021 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n */\n\n// NOTE: THIS FILE IS AUTO-GENERATED, DO NOT
EDIT!\n\n// See github.com/kotlin/dukat for details\n\npackage org.w3c.xhr\n\nimport kotlin.js.*\nimport

```

```

org.khronos.webgl.*\nimport org.w3c.dom.*\nimport org.w3c.dom.events.*\nimport org.w3c.files.*\n\n/**\n * Exposes the JavaScript
 [XMLHttpRequestEventTarget](https://developer.mozilla.org/en/docs/Web/API/XMLHttpRequestEventTarget) to Kotlin\n */\npublic external abstract class XMLHttpRequestEventTarget : EventTarget {\n    open var onloadstart: ((ProgressEvent) -> dynamic)?\n    open var onprogress: ((ProgressEvent) -> dynamic)?\n    open var onabort: ((Event) -> dynamic)?\n    open var onerror: ((Event) -> dynamic)?\n    open var onload: ((Event) -> dynamic)?\n    open var ontimeout: ((Event) -> dynamic)?\n    open var onloadend: ((Event) -> dynamic)?\n}\n\npublic external abstract class XMLHttpRequestUpload : XMLHttpRequestEventTarget\n\n/**\n * Exposes the JavaScript
 [XMLHttpRequest](https://developer.mozilla.org/en/docs/Web/API/XMLHttpRequest) to Kotlin\n */\npublic external open class XMLHttpRequest : XMLHttpRequestEventTarget {\n    var onreadystatechange: ((Event) -> dynamic)?\n    open val readyState: Short\n    var timeout: Int\n    var withCredentials: Boolean\n    open val upload: XMLHttpRequestUpload\n    open val responseURL: String\n    open val status: Short\n    open val statusText: String\n    var responseType: XMLHttpRequestResponseType\n    open val response: Any?\n    open val responseText: String\n    open val responseXML: Document?\n    fun open(method: String, url: String)\n    fun open(method: String, url: String, async: Boolean, username: String? = definedExternally, password: String? = definedExternally)\n    fun setRequestHeader(name: String, value: String)\n    fun send(body: dynamic = definedExternally)\n    fun abort()\n    fun getResponseHeader(name: String): String?\n    fun getAllResponseHeaders(): String\n    fun overrideMimeType(mime: String)\n}\n\ncompanion object {\n    val UNSENT: Short\n    val OPENED: Short\n    val HEADERS_RECEIVED: Short\n    val LOADING: Short\n    val DONE: Short\n}\n\n/**\n * Exposes the JavaScript
 [FormData](https://developer.mozilla.org/en/docs/Web/API/FormData) to Kotlin\n */\npublic external open class FormData(form: HTMLFormElement = definedExternally) {\n    fun append(name: String, value: String)\n    fun append(name: String, value: Blob, filename: String = definedExternally)\n    fun delete(name: String)\n    fun get(name: String): dynamic\n    fun getAll(name: String): Array<dynamic>\n    fun has(name: String): Boolean\n    fun set(name: String, value: String)\n    fun set(name: String, value: Blob, filename: String = definedExternally)\n}\n\n/**\n * Exposes the JavaScript
 [ProgressEvent](https://developer.mozilla.org/en/docs/Web/API/ProgressEvent) to Kotlin\n */\npublic external open class ProgressEvent(type: String, eventInitDict: ProgressEventInit = definedExternally) : Event {\n    open val lengthComputable: Boolean\n    open val loaded: Number\n    open val total: Number\n}\n\ncompanion object {\n    val NONE: Short\n    val CAPTURING_PHASE: Short\n    val AT_TARGET: Short\n    val BUBBLING_PHASE: Short\n}\n\npublic external interface ProgressEventInit : EventInit {\n    var lengthComputable: Boolean? /* = false */\n    get() = definedExternally\n    set(value) = definedExternally\n    var loaded: Number? /* = 0 */\n    get() = definedExternally\n    set(value) = definedExternally\n    var total: Number? /* = 0 */\n    get() = definedExternally\n    set(value) = definedExternally\n}\n\n@Suppress(\"INVISIBLE_REFERENCE\", \"INVISIBLE_MEMBER\")\n@kotlin.internal.InlineOnly\npublic inline fun ProgressEventInit(lengthComputable: Boolean? = false, loaded: Number? = 0, total: Number? = 0, bubbles: Boolean? = false, cancelable: Boolean? = false, composed: Boolean? = false): ProgressEventInit {\n    val o = js(\"{\}\")\n    o[\"lengthComputable\"] = lengthComputable\n    o[\"loaded\"] = loaded\n    o[\"total\"] = total\n    o[\"bubbles\"] = bubbles\n    o[\"cancelable\"] = cancelable\n    o[\"composed\"] = composed\n    return o\n}\n\n/* please, don't implement this interface! */\n@JsName(\"null\")\n@Suppress(\"NESTED_CLASS_IN_EXTERNAL_INTERFACE\")\npublic external interface XMLHttpRequestResponseType {\n    companion object\n}\n\npublic inline val XMLHttpRequestResponseType.Companion.EMPTY: XMLHttpRequestResponseType get() = \"\".asDynamic().unsafeCast<XMLHttpRequestResponseType>()\n\npublic inline val XMLHttpRequestResponseType.Companion.ARRAYBUFFER: XMLHttpRequestResponseType get() = \"arraybuffer\".asDynamic().unsafeCast<XMLHttpRequestResponseType>()\n\npublic inline val XMLHttpRequestResponseType.Companion.BLOB: XMLHttpRequestResponseType get() = \"blob\".asDynamic().unsafeCast<XMLHttpRequestResponseType>()\n\npublic inline val

```

```

XMLHttpRequestResponseType.Companion.DOCUMENT: XMLHttpRequestResponseType get() =
    \"document\".asDynamic().unsafeCast<XMLHttpRequestResponseType>()\n\npublic inline val
XMLHttpRequestResponseType.Companion.JSON: XMLHttpRequestResponseType get() =
    \"json\".asDynamic().unsafeCast<XMLHttpRequestResponseType>()\n\npublic inline val
XMLHttpRequestResponseType.Companion.TEXT: XMLHttpRequestResponseType get() =
    \"text\".asDynamic().unsafeCast<XMLHttpRequestResponseType>()\", /*\n * Copyright 2010-2018 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin\n\nimport
kotlin.annotation.AnnotationRetention.BINARY\nimport kotlin.annotation.AnnotationRetention.SOURCE\nimport
kotlin.annotation.AnnotationTarget.*\nimport kotlin.internal.RequireKotlin\nimport
kotlin.internal.RequireKotlinVersionKind\nimport kotlin.reflect.KClass\n\n/**\n * Signals that the annotated
annotation class is a marker of an experimental API.\n * Any declaration annotated with that marker is
considered an experimental declaration\n * and its call sites should accept the experimental aspect of it either by
using [UseExperimental],\n * or by being annotated with that marker themselves, effectively causing further
propagation of that experimental aspect.\n * This class is deprecated in favor of a more general approach
provided by [RequiresOptIn]/[OptIn].\n
*/\n\n@Target(ANNOTATION_CLASS)\n@Retention(BINARY)\n@SinceKotlin(\"1.2\")\n@RequireKotlin(\"1.2.50
\", versionKind = RequireKotlinVersionKind.COMPILER_VERSION)\n@Deprecated(\"Please use RequiresOptIn
instead.\")\npublic annotation class Experimental(val level: Level = Level.ERROR) {\n    /**\n     * Severity of the
diagnostic that should be reported on usages of experimental API which did not explicitly accept the experimental
aspect\n     * of that API either by using [UseExperimental] or by being annotated with the corresponding marker
annotation.\n     */\n    public enum class Level {\n        /** Specifies that a warning should be reported on incorrect
usages of this experimental API. */\n        WARNING,\n        /** Specifies that an error should be reported on
incorrect usages of this experimental API. */\n        ERROR,\n    }\n}\n\n/**\n * Allows to use experimental API
denoted by the given markers in the annotated file, declaration, or expression.\n * If a declaration is annotated with
[UseExperimental], its usages are not required to opt-in to that experimental API.\n * This class is
deprecated in favor of a more general approach provided by [RequiresOptIn]/[OptIn].\n */\n\n@Target(\n    CLASS,
PROPERTY, LOCAL_VARIABLE, VALUE_PARAMETER, CONSTRUCTOR, FUNCTION,
PROPERTY_GETTER, PROPERTY_SETTER, EXPRESSION, FILE,
TYPEALIAS)\n@Retention(SOURCE)\n@SinceKotlin(\"1.2\")\n@RequireKotlin(\"1.2.50\", versionKind =
RequireKotlinVersionKind.COMPILER_VERSION)\n@Deprecated(\"Please use OptIn instead.\",
ReplaceWith(\"OptIn(*markerClass)\", \"kotlin.OptIn\"))\npublic annotation class UseExperimental(\n    vararg val
markerClass: KClass<out Annotation>)\n\n@Target(CLASS, PROPERTY, CONSTRUCTOR, FUNCTION,
TYPEALIAS)\n@Retention(BINARY)\ninternal annotation class WasExperimental(\n    vararg val markerClass:
KClass<out Annotation>)\n\n\", \"package kotlin\n\nimport kotlin.annotation.AnnotationTarget.*\n\n/**\n * This
annotation marks the standard library API that is considered experimental and is not subject to the\n * [general
compatibility guarantees](https://kotlinlang.org/docs/reference/evolution/components-stability.html) given for the
standard library:\n * the behavior of such API may be changed or the API may be removed completely in any
further release.\n * Beware using the annotated API especially if you're developing a library, since your library
might become binary incompatible\n * with the future versions of the standard library.\n * Any usage of a
declaration annotated with `@ExperimentalStdlibApi` must be accepted either by\n * annotating that usage with the
[OptIn] annotation, e.g. `@OptIn(ExperimentalStdlibApi::class)`,\n * or by using the compiler argument `Xopt-
in=kotlin.ExperimentalStdlibApi`.\n */\n\n@Suppress(\"DEPRECATION\")\n@Experimental(level =
Experimental.Level.ERROR)\n@RequiresOptIn(level =
RequiresOptIn.Level.ERROR)\n@Retention(AnnotationRetention.BINARY)\n@Target(\n    CLASS,\n    ANNOTATION_CLASS,\n    PROPERTY,\n    FIELD,\n    LOCAL_VARIABLE,\n    VALUE_PARAMETER,\n    CONSTRUCTOR,\n    FUNCTION,\n    PROPERTY_GETTER,\n    PROPERTY_SETTER,\n    TYPEALIAS)\n@MustBeDocumented\n@SinceKotlin(\"1.3\")\npublic annotation class

```

ExperimentalStdlibApi\n", "/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin\n\nimport kotlin.annotation.AnnotationTarget.*\nimport kotlin.experimental.ExperimentalTypeInference\n\n/**\n * Allows to infer generic type arguments of a function from the calls in the annotated function parameter of that function.\n *\n * When this annotation is placed on a generic function parameter of a function,\n * it enables to infer the type arguments of that generic function from the lambda body passed to that parameter.\n *\n * The calls that affect inference are either members of the receiver type of an annotated function parameter or\n * extensions for that type. The extensions must be themselves annotated with `@BuilderInference`.\n *\n * Example: we declare\n * ```\n * fun <T> sequence(@BuilderInference block: suspend SequenceScope<T>().-> Unit): Sequence<T>\n * ```\n * and use it like\n * ```\n * val result = sequence { yield("result") }\n * ```\n * Here the type argument of the resulting sequence is inferred to `String` from\n * the argument of the [SequenceScope.yield] function, that is called inside the lambda passed to [sequence].\n *\n * Note: this annotation is experimental, see [ExperimentalTypeInference] on how to opt-in for it.\n */\n\n@Target(VALUE_PARAMETER, FUNCTION, PROPERTY)\n@Retention(AnnotationRetention.BINARY)\n@SinceKotlin("1.3")\n@ExperimentalTypeInference\npublic annotation class BuilderInference\n\n/**\n * Enables overload selection based on the type of the value returned from lambda argument.\n *\n * When two or more function overloads have otherwise the same parameter lists that differ only in the return type\n * of a functional parameter, this annotation enables overload selection by the type of the value returned from\n * the lambda function passed to this functional parameter.\n *\n * Example:\n * ```\n * @OverloadResolutionByLambdaReturnType\n * fun create(intProducer: () -> Int): Int\n * fun create(doubleProducer: () -> Double): Double\n * val newValue = create { 3.14 }\n * ```\n * The annotation being applied to one of overloads allows to resolve this ambiguity by analyzing what value is returned\n * from the lambda function.\n *\n * This annotation is also used to discriminate the annotated overloads in case if overload selection still cannot\n * choose one of them even taking in account the result of lambda parameter analysis. In that case a warning is reported.\n *\n * Note: this annotation is experimental, see [ExperimentalTypeInference] on how to opt-in for it.\n */\n\n@Target(FUNCTION)\n@Retention(AnnotationRetention.BINARY)\n@SinceKotlin("1.4")\n@ExperimentalTypeInference\npublic annotation class OverloadResolutionByLambdaReturnType, "/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin\n\nimport kotlin.annotation.AnnotationTarget.*\nimport kotlin.internal.RequireKotlin\nimport kotlin.internal.RequireKotlinVersionKind\n\n/**\n * The experimental multiplatform support API marker.\n *\n * Any usage of a declaration annotated with `@ExperimentalMultiplatform` must be accepted either by\n * annotating that usage with the [OptIn] annotation, e.g. `@OptIn(ExperimentalMultiplatform::class)`,\n * or by using the compiler argument `-Xopt-in=kotlin.ExperimentalMultiplatform`.\n */\n\n@Suppress("DEPRECATION")\n@Experimental\n@RequiresOptIn\n@MustBeDocumented\n@Target(CLASS, ANNOTATION_CLASS, PROPERTY, FIELD, LOCAL_VARIABLE, VALUE_PARAMETER, CONSTRUCTOR, FUNCTION, PROPERTY_GETTER, PROPERTY_SETTER, TYPEALIAS)\n@Retention(AnnotationRetention.BINARY)\n@RequireKotlin("1.2.50", versionKind = RequireKotlinVersionKind.COMPILER_VERSION)\npublic annotation class ExperimentalMultiplatform\n\n/**\n * Marks an expected annotation class that it isn't required to have actual counterparts in all platforms.\n *\n * This annotation is only applicable to `expect` annotation classes in multi-platform projects and marks that class as\n * "optional".\n *\n * Optional expected class is allowed to have no corresponding actual class on the platform. Optional annotations can only be used\n * to annotate something, not as types in signatures. If an optional annotation has no corresponding actual class on a platform,\n * the annotation entries where it's used are simply erased when compiling code on that platform.\n *\n * Note: this annotation is experimental, see [ExperimentalMultiplatform] on how to opt-in for it.\n */

```

*\/n@Target(ANNOTATION_CLASS)\n@Retention(AnnotationRetention.BINARY)\n@ExperimentalMultiplatform\n\n@RequireKotlin("1.2.50", versionKind = RequireKotlinVersionKind.COMPILER_VERSION)\n\npublic
annotation class OptionalExpectation\n", "/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin\n\nimport
kotlin.annotation.AnnotationRetention.BINARY\n\nimport kotlin.annotation.AnnotationRetention.SOURCE\n\nimport
kotlin.annotation.AnnotationTarget\n\nimport kotlin.internal.RequireKotlin\n\nimport
kotlin.internal.RequireKotlinVersionKind\n\nimport kotlin.reflect.KClass\n\n/**\n * Signals that the annotated
annotation class is a marker of an API that requires an explicit opt-in.\n * Call sites of any declaration annotated
with that marker should opt in to the API either by using [OptIn],\n * or by being annotated with that marker
themselves, effectively causing further propagation of the opt-in requirement.\n * This class requires opt-in itself
and can only be used with the compiler argument `Xopt-in=kotlin.RequiresOptIn`.\n * @property message
message to be reported on usages of API without an explicit opt-in, or empty string for the default message.\n *
The default message is: `This declaration is experimental and its usage should be marked with 'Marker'\n *
or '@OptIn(Marker::class)`, where `Marker` is the opt-in requirement marker.\n * @property level specifies
how usages of API without an explicit opt-in are reported in code.\n
*\/n@Target(ANNOTATION_CLASS)\n@Retention(BINARY)\n@SinceKotlin("1.3")\n@RequireKotlin("1.3.70
", versionKind = RequireKotlinVersionKind.COMPILER_VERSION)\n\npublic annotation class RequiresOptIn(\n
val message: String = "",\n val level: Level = Level.ERROR)\n {\n /**\n * Severity of the diagnostic that
should be reported on usages which did not explicitly opt into\n * the API either by using [OptIn] or by being
annotated with the corresponding marker annotation.\n */\n public enum class Level {\n /** Specifies that a
warning should be reported on incorrect usages of this API. */\n WARNING,\n /** Specifies that an error
should be reported on incorrect usages of this API. */\n ERROR,\n } }\n\n/**\n * Allows to use the API
denoted by the given markers in the annotated file, declaration, or expression.\n * If a declaration is annotated with
[OptIn], its usages are not required to opt in to that API.\n * This class requires opt-in itself and can only be
used with the compiler argument `Xopt-in=kotlin.RequiresOptIn`.\n */\n\n@Target(\n CLASS, PROPERTY,
LOCAL_VARIABLE, VALUE_PARAMETER, CONSTRUCTOR, FUNCTION, PROPERTY_GETTER,
PROPERTY_SETTER, EXPRESSION, FILE,
TYPEALIAS)\n\n@Retention(SOURCE)\n@SinceKotlin("1.3")\n@RequireKotlin("1.3.70", versionKind =
RequireKotlinVersionKind.COMPILER_VERSION)\n\npublic annotation class OptIn(\n vararg val markerClass:
KClass<out Annotation>)\n", "/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin.collections\n\nimport kotlin.js.JsName\n\n/**\n * Provides a skeletal
implementation of the read-only [Collection] interface.\n */\n\n@param E the type of elements contained in the
collection. The collection is covariant in its element type.\n */\n\n@SinceKotlin("1.1")\n\npublic abstract class
AbstractCollection<out E> protected constructor() : Collection<E> {\n abstract override val size: Int\n abstract
override fun iterator(): Iterator<E>\n\n override fun contains(element: @UnsafeVariance E): Boolean = any { it
== element }\n\n override fun containsAll(elements: Collection<@UnsafeVariance E>): Boolean =\n
elements.all { contains(it) } // use when js will support bound refs: elements.all(this::contains)\n\n override fun
isEmpty(): Boolean = size == 0\n\n override fun toString(): String = joinToString(", ", "[", "]")\n\n if (it
=== this) \"(this Collection)\" else it.toString()\n }\n\n /**\n * Returns new array of type `Array<Any?>` with
the elements of this collection.\n */\n\n @JsName("toArray")\n protected open fun toArray(): Array<Any?> =
copyToArrayImpl(this)\n\n /**\n * Fills the provided [array] or creates new array of the same type\n * and
fills it with the elements of this collection.\n */\n\n protected open fun <T> toArray(array: Array<T>): Array<T>
= copyToArrayImpl(this, array)\n }\n", "/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin.collections\n\nprivate enum class State {\n Ready,\n
NotReady,\n Done,\n Failed }\n\n/**\n * A base class to simplify implementing iterators so that

```



```

throw IndexOutOfBoundsException("fromIndex: $fromIndex, toIndex: $toIndex, size: $size")\n    }\n
if (fromIndex > toIndex) {\n    throw IllegalArgumentException("fromIndex: $fromIndex > toIndex:\n
StoIndex")\n    }\n    }\n    internal fun checkBoundsIndexes(startIndex: Int, endIndex: Int, size: Int) {\n
    if (startIndex < 0 || endIndex > size) {\n    throw IndexOutOfBoundsException("startIndex:\n
$startIndex, endIndex: $endIndex, size: $size")\n    }\n    if (startIndex > endIndex) {\n    throw\n
IllegalArgumentException("startIndex: $startIndex > endIndex: $endIndex")\n    }\n    }\n    internal\n
fun orderedHashCode(c: Collection<*>): Int {\n    var hashCode = 1\n    for (e in c) {\n
hashCode = 31 * hashCode + (e?.hashCode() ?: 0)\n    }\n    return hashCode\n    }\n    internal fun\n
orderedEquals(c: Collection<*>, other: Collection<*>): Boolean {\n    if (c.size != other.size) return false\n\n
val otherIterator = other.iterator()\n    for (elem in c) {\n    val elemOther = otherIterator.next()\n
    if (elem != elemOther) {\n    return false\n    }\n    }\n    return true\n    }\n
}\n}"/*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this\n
source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n *\n *\n *\n *\n
Based on GWT AbstractMap\n * Copyright 2007 Google Inc.\n *\n *\n package kotlin.collections\n *\n *\n * Provides\n
a skeletal implementation of the read-only [Map] interface.\n *\n * The implementor is required to implement\n
[entries] property, which should return read-only set of map entries.\n *\n * @param K the type of map keys. The\n
map is invariant in its key type.\n * @param V the type of map values. The map is covariant in its value type.\n
*\n *\n @SinceKotlin("1.1")\n public abstract class AbstractMap<K, out V> protected constructor() : Map<K, V>\n
{\n\n    override fun containsKey(key: K): Boolean {\n    return implFindEntry(key) != null\n    }\n\n    override\n
fun containsValue(value: @UnsafeVariance V): Boolean = entries.any { it.value == value }\n\n    internal fun\n
containsEntry(entry: Map.Entry<*, *>?): Boolean {\n    // since entry comes from @UnsafeVariance parameters it\n
can be virtually anything\n    if (entry !is Map.Entry<*, *>) return false\n    val key = entry.key\n    val value\n
= entry.value\n    val ourValue = get(key)\n\n    if (value != ourValue) {\n    return false\n    }\n\n    //\n
Perhaps it was null and we don't contain the key?\n    if (ourValue == null && !containsKey(key)) {\n
return false\n    }\n\n    return true\n    }\n\n\n    /**\n    * Compares this map with other instance with the\n
ordered structural equality.\n    *\n    * @return true, if [other] instance is a [Map] of the same size, all entries of\n
which are contained in the [entries] set of this map.\n    *\n    override fun equals(other: Any?): Boolean {\n    if\n
(other === this) return true\n    if (other !is Map<*, *>) return false\n    if (size != other.size) return false\n\n
return other.entries.all { containsEntry(it) }\n    }\n\n    override operator fun get(key: K): V? =\n
implFindEntry(key)?.value\n\n\n    /**\n    * Returns the hash code value for this map.\n    *\n    * It is the same as\n
the hashCode of [entries] set.\n    *\n    override fun hashCode(): Int = entries.hashCode()\n\n    override fun\n
isEmpty(): Boolean = size == 0\n    override val size: Int get() = entries.size\n\n\n    /**\n    * Returns a read-only\n
[Set] of all keys in this map.\n    *\n    * Accessing this property first time creates a keys view from [entries].\n    *\n
All subsequent accesses just return the created instance.\n    *\n    override val keys: Set<K>\n    get() {\n
if (_keys == null) {\n    _keys = object : AbstractSet<K>() {\n    override operator fun\n
contains(element: K): Boolean = containsKey(element)\n\n    override operator fun iterator(): Iterator<K>\n
{\n    val entryIterator = entries.iterator()\n    return object : Iterator<K> {\n
override fun hasNext(): Boolean = entryIterator.hasNext()\n    override fun next(): K =\n
entryIterator.next().key\n    }\n    }\n\n    override val size: Int get() =\n
this@AbstractMap.size\n    }\n    }\n    return _keys!!\n    }\n\n    @kotlin.jvm.Volatile\n
private var _keys: Set<K>? = null\n\n    override fun toString(): String = entries.joinToString(", ", "\n", "\n") {\n
toString(it) }\n\n    private fun toString(entry: Map.Entry<K, V>): String = toString(entry.key) + "=" +\n
toString(entry.value)\n\n    private fun toString(o: Any?): String = if (o === this) "(this Map)" else o.toString()\n\n
/**\n    * Returns a read-only [Collection] of all values in this map.\n    *\n    * Accessing this property first time\n
creates a values view from [entries].\n    *\n    All subsequent accesses just return the created instance.\n    *\n
override val values: Collection<V>\n    get() {\n    if (_values == null) {\n    _values = object :\n
AbstractCollection<V>() {\n    override operator fun contains(element: @UnsafeVariance V): Boolean =\n
containsValue(element)\n\n    override operator fun iterator(): Iterator<V> {\n    val

```

```

entryIterator = entries.iterator()\n                return object : Iterator<V> {\n                override fun
hasNext(): Boolean = entryIterator.hasNext()\n                override fun next(): V = entryIterator.next().value\n                }\n                }\n                override val size: Int get() = this@AbstractMap.size\n                }\n                }\n                return _values!!\n                }\n                @kotlin.jvm.Volatile\n                private var _values: Collection<V>? = null\n                private fun implFindEntry(key: K): Map.Entry<K, V>? = entries.firstOrNull { it.key == key }\n                internal
companion object {\n                internal fun entryHashCode(e: Map.Entry<*, *>): Int = with(e) { (key?.hashCode() ?:
0) xor (value?.hashCode() ?: 0) }\n                internal fun entryToString(e: Map.Entry<*, *>): String = with(e) {
\"$key=$value\" }\n                internal fun entryEquals(e: Map.Entry<*, *>, other: Any?): Boolean {\n                if (other !is
Map.Entry<*, *>) return false\n                return e.key == other.key && e.value == other.value\n                }\n                }\n                }\n                \"/*\n                * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n                * Use of
this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n                *\n                */\n                package kotlin.collections\n                /**\n                * Provides a skeletal implementation of the read-only [Set] interface.\n                *\n                * This class is intended to help implementing read-only sets so it doesn't support concurrent modification tracking.\n                *\n                * @param E the type of elements contained in the set. The set is covariant in its element type.\n                *\n                */\n                @SinceKotlin(\"1.1\")\n                public abstract class AbstractSet<out E> protected constructor() :
AbstractCollection<E>(), Set<E> {\n                /**\n                * Compares this set with other set instance with the unordered
structural equality.\n                *\n                * @return true, if [other] instance is a [Set] of the same size, all elements of which are
contained in this set.\n                *\n                */\n                override fun equals(other: Any?): Boolean {\n                if (other === this) return true\n                if (other !is Set<*>) return false\n                return setEquals(this, other)\n                }\n                /**\n                * Returns the hash code
value for this set.\n                *\n                */\n                override fun hashCode(): Int = unorderedHashCode(this)\n                internal companion
object {\n                internal fun unorderedHashCode(c: Collection<*>): Int {\n                var hashCode = 0\n                for
(element in c) {\n                hashCode += (element?.hashCode() ?: 0)\n                }\n                return hashCode\n                }\n                internal fun setEquals(c: Set<*>, other: Set<*>): Boolean {\n                if (c.size != other.size) return false\n                return c.containsAll(other)\n                }\n                }\n                }\n                \"/*\n                * Copyright 2010-2019 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n                * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n                *\n                */\n                package kotlin.collections\n                /**\n                * Resizable-array implementation
of the deque data structure.\n                *\n                * The name deque is short for \"double ended queue\" and is usually pronounced
\"deck\".\n                *\n                * The collection provide methods for convenient access to the both ends.\n                * It also implements
[MutableList] interface and supports efficient get/set operations by index.\n                *\n                */\n                @SinceKotlin(\"1.4\")\n                @WasExperimental(ExperimentalStdlibApi::class)\n                public class ArrayDeque<E> :
AbstractMutableList<E> {\n                private var head: Int = 0\n                private var elementData: Array<Any?>\n                override
var size: Int = 0\n                private set\n                /**\n                * Constructs an empty deque with specified [initialCapacity], or
throws [IllegalArgumentException] if [initialCapacity] is negative.\n                *\n                */\n                public constructor(initialCapacity:
Int) {\n                elementData = when {\n                initialCapacity == 0 -> emptyElementData\n                initialCapacity > 0 -
> arrayOfNulls(initialCapacity)\n                else -> throw IllegalArgumentException(\"Illegal Capacity:
$initialCapacity\")\n                }\n                }\n                /**\n                * Constructs an empty deque.\n                *\n                */\n                public constructor() {\n                elementData = emptyElementData\n                }\n                /**\n                * Constructs a deque that contains the same elements as the
specified [elements] collection in the same order.\n                *\n                */\n                public constructor(elements: Collection<E>) {\n                elementData = elements.toArray()\n                size = elementData.size\n                if (elementData.isEmpty())
elementData = emptyElementData\n                }\n                /**\n                * Ensures that the capacity of this deque is at least equal to
the specified [minCapacity].\n                *\n                * If the current capacity is less than the [minCapacity], a new backing
storage is allocated with greater capacity.\n                *\n                * Otherwise, this method takes no action and simply returns.\n                *\n                */\n                private fun ensureCapacity(minCapacity: Int) {\n                if (minCapacity < 0) throw IllegalStateException(\"Deque is
too big.\") // overflow\n                if (minCapacity <= elementData.size) return\n                if (elementData ===
emptyElementData) {\n                elementData = arrayOfNulls(minCapacity.coerceAtLeast(defaultMinCapacity))\n                return\n                }\n                val newCapacity = newCapacity(elementData.size, minCapacity)\n                copyElements(newCapacity)\n                }\n                /**\n                * Creates a new array with the specified [newCapacity] size and
copies elements in the [elementData] array to it.\n                *\n                */\n                private fun copyElements(newCapacity: Int) {\n                val

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newElements = arrayOfNulls<Any?>(newCapacity)\n    elementData.copyInto(newElements, 0, head,
elementData.size)\n    elementData.copyInto(newElements, elementData.size - head, 0, head)\n    head = 0\n    elementData = newElements\n    }\n\n    @kotlin.internal.InlineOnly\n    private inline fun
internalGet(internalIndex: Int): E {\n    @Suppress("UNCHECKED_CAST")\n    return
elementData[internalIndex] as E\n    }\n\n    private fun positiveMod(index: Int): Int = if (index >=
elementData.size) index - elementData.size else index\n\n    private fun negativeMod(index: Int): Int = if (index < 0)
index + elementData.size else index\n\n    @kotlin.internal.InlineOnly\n    private inline fun internalIndex(index:
Int): Int = positiveMod(head + index)\n\n    private fun incremented(index: Int): Int = if (index ==
elementData.lastIndex) 0 else index + 1\n\n    private fun decremented(index: Int): Int = if (index == 0)
elementData.lastIndex else index - 1\n\n    override fun isEmpty(): Boolean = size == 0\n\n    /**\n    * Returns the
first element, or throws [NoSuchElementException] if this deque is empty.\n    */\n    public fun first(): E = if
(isEmpty()) throw NoSuchElementException("ArrayDeque is empty.") else internalGet(head)\n\n    /**\n    *
Returns the first element, or `null` if this deque is empty.\n    */\n    public fun firstOrNull(): E? = if (isEmpty()) null
else internalGet(head)\n\n    /**\n    * Returns the last element, or throws [NoSuchElementException] if this deque
is empty.\n    */\n    public fun last(): E = if (isEmpty()) throw NoSuchElementException("ArrayDeque is empty.")
else internalGet(internalIndex(lastIndex))\n\n    /**\n    * Returns the last element, or `null` if this deque is empty.\n
*/\n    public fun lastOrNull(): E? = if (isEmpty()) null else internalGet(internalIndex(lastIndex))\n\n    /**\n    *
Prepends the specified [element] to this deque.\n    */\n    public fun addFirst(element: E) {\n
ensureCapacity(size + 1)\n\n    head = decremented(head)\n    elementData[head] = element\n    size += 1\n
}\n\n    /**\n    * Appends the specified [element] to this deque.\n    */\n    public fun addLast(element: E) {\n
ensureCapacity(size + 1)\n\n    elementData[internalIndex(size)] = element\n    size += 1\n    }\n\n    /**\n    *
Removes the first element from this deque and returns that removed element, or throws [NoSuchElementException]
if this deque is empty.\n    */\n    public fun removeFirst(): E {\n    if (isEmpty()) throw
NoSuchElementException("ArrayDeque is empty.")\n\n    val element = internalGet(head)\n
elementData[head] = null\n    head = incremented(head)\n    size -= 1\n    return element\n    }\n\n    /**\n    *
Removes the first element from this deque and returns that removed element, or returns `null` if this deque is
empty.\n    */\n    public fun removeFirstOrNull(): E? = if (isEmpty()) null else removeFirst()\n\n    /**\n    *
Removes the last element from this deque and returns that removed element, or throws [NoSuchElementException]
if this deque is empty.\n    */\n    public fun removeLast(): E {\n    if (isEmpty()) throw
NoSuchElementException("ArrayDeque is empty.")\n\n    val internalLastIndex = internalIndex(lastIndex)\n
val element = internalGet(internalLastIndex)\n    elementData[internalLastIndex] = null\n    size -= 1\n
return element\n    }\n\n    /**\n    * Removes the last element from this deque and returns that removed element, or
returns `null` if this deque is empty.\n    */\n    public fun removeLastOrNull(): E? = if (isEmpty()) null else
removeLast()\n\n    // MutableList, MutableCollection\n    public override fun add(element: E): Boolean {\n
addLast(element)\n    return true\n    }\n\n    public override fun add(index: Int, element: E) {\n
AbstractList.checkPositionIndex(index, size)\n\n    if (index == size) {\n    addLast(element)\n
return\n    } else if (index == 0) {\n    addFirst(element)\n    return\n    }\n\n    ensureCapacity(size
+ 1)\n\n    // Elements in circular array lay in 2 ways:\n    // 1. `head` is less than `tail`:    [#, #, e1, e2, e3,
#]\n    // 2. `head` is greater than `tail`:    [e3, #, #, #, e1, e2]\n    // where head is the index of the first element
in the circular array,\n    // and tail is the index following the last element.\n    //\n    // At this point the
insertion index is not equal to head or tail.\n    // Also the circular array can store at least one more element.\n
//\n    // Depending on where the given element must be inserted the preceding or the succeeding\n    // elements
will be shifted to make room for the element to be inserted.\n    //\n    // In case the preceding elements are
shifted:\n    // * if the insertion index is greater than the head (regardless of circular array form)\n    // ->
shift the preceding elements\n    // * otherwise, the circular array has (2) form and the insertion index is less than
tail\n    // -> shift all elements in the back of the array\n    // -> shift preceding elements in the front of the
array\n    // In case the succeeding elements are shifted:\n    // * if the insertion index is less than the tail
(regardless of circular array form)\n    // -> shift the succeeding elements\n    // * otherwise, the circular

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array has (2) form and the insertion index is greater than head\n    //    -> shift all elements in the front of the
array\n    //    -> shift succeeding elements in the back of the array\n\n    val internalIndex =
internalIndex(index)\n\n    if (index < (size + 1) shr 1) {\n        // closer to the first element -> shift preceding
elements\n        val decrementedInternalIndex = decremented(internalIndex)\n        val decrementedHead =
decremented(head)\n\n        if (decrementedInternalIndex >= head) {\n            elementData[decrementedHead]
= elementData[head] // head can be zero\n            elementData.copyInto(elementData, head, head + 1,
decrementedInternalIndex + 1)\n        } else { // head > tail\n            elementData.copyInto(elementData, head -
1, head, elementData.size) // head can't be zero\n            elementData[elementData.size - 1] = elementData[0]\n            elementData.copyInto(elementData, 0, 1, decrementedInternalIndex + 1)\n        }\n\n    elementData[decrementedInternalIndex] = element\n        head = decrementedHead\n    } else {\n        //
closer to the last element -> shift succeeding elements\n        val tail = internalIndex(size)\n\n        if
(internalIndex < tail) {\n            elementData.copyInto(elementData, internalIndex + 1, internalIndex, tail)\n
        } else { // head > tail\n            elementData.copyInto(elementData, 1, 0, tail)\n            elementData[0] =
elementData[elementData.size - 1]\n            elementData.copyInto(elementData, internalIndex + 1, internalIndex,
elementData.size - 1)\n        }\n        elementData[internalIndex] = element\n    }\n    size += 1\n }\n\nprivate fun copyCollectionElements(internalIndex: Int, elements: Collection<E>) {\n    val iterator =
elements.iterator()\n\n    for (index in internalIndex until elementData.size) {\n        if (!iterator.hasNext())
break\n        elementData[index] = iterator.next()\n    }\n    for (index in 0 until head) {\n        if
(!iterator.hasNext()) break\n        elementData[index] = iterator.next()\n    }\n    size += elements.size\n
}\n\n    public override fun addAll(elements: Collection<E>): Boolean {\n        if (elements.isEmpty()) return false\n
ensureCapacity(this.size + elements.size)\n        copyCollectionElements(internalIndex(size), elements)\n
return true\n    }\n\n    public override fun addAll(index: Int, elements: Collection<E>): Boolean {\n
AbstractList.checkPositionIndex(index, size)\n\n        if (elements.isEmpty()) {\n            return false\n        } else if
(index == size) {\n            return addAll(elements)\n        }\n        ensureCapacity(this.size + elements.size)\n
val tail = internalIndex(size)\n        val internalIndex = internalIndex(index)\n        val elementsSize =
elements.size\n\n        if (index < (size + 1) shr 1) {\n            // closer to the first element -> shift preceding
elements\n\n            var shiftedHead = head - elementsSize\n\n            if (internalIndex >= head) {\n                if
(shiftedHead >= 0) {\n                    elementData.copyInto(elementData, shiftedHead, head, internalIndex)\n
                } else { // head < tail, insertion leads to head >= tail\n                    shiftedHead += elementData.size\n                    val
elementsToShift = internalIndex - head\n                    val shiftToBack = elementData.size - shiftedHead\n\n                    if (shiftToBack >= elementsToShift) {\n                        elementData.copyInto(elementData, shiftedHead, head,
internalIndex)\n                    } else {\n                        elementData.copyInto(elementData, shiftedHead, head, head +
shiftToBack)\n                        elementData.copyInto(elementData, 0, head + shiftToBack, internalIndex)\n                    }\n                } else { // head > tail, internalIndex < tail\n                    elementData.copyInto(elementData,
shiftedHead, head, elementData.size)\n                    if (elementsSize >= internalIndex) {\n                        elementData.copyInto(elementData, elementData.size - elementsSize, 0, internalIndex)\n                    } else {\n                        elementData.copyInto(elementData, elementData.size - elementsSize, 0, elementsSize)\n
                        elementData.copyInto(elementData, 0, elementsSize, internalIndex)\n                    }\n                }\n                head =
shiftedHead\n                copyCollectionElements(negativeMod(internalIndex - elementsSize), elements)\n            } else
{\n                // closer to the last element -> shift succeeding elements\n                val shiftedInternalIndex =
internalIndex + elementsSize\n\n                if (internalIndex < tail) {\n                    if (tail + elementsSize <=
elementData.size) {\n                        elementData.copyInto(elementData, shiftedInternalIndex, internalIndex, tail)\n
                    } else { // head < tail, insertion leads to head >= tail\n                        if (shiftedInternalIndex >= elementData.size)\n                        {\n                            elementData.copyInto(elementData, shiftedInternalIndex - elementData.size, internalIndex, tail)\n
                        }\n                    } else {\n                        val shiftToFront = tail + elementsSize - elementData.size\n
                        elementData.copyInto(elementData, 0, tail - shiftToFront, tail)\n                        elementData.copyInto(elementData,
shiftedInternalIndex, internalIndex, tail - shiftToFront)\n                    }\n                } else { // head > tail,
internalIndex > head\n                    elementData.copyInto(elementData, elementsSize, 0, tail)\n                    if

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(shiftedInternalIndex >= elementData.size) {\n                elementData.copyInto(elementData, shiftedInternalIndex
- elementData.size, internalIndex, elementData.size)\n                } else {\n
elementData.copyInto(elementData, 0, elementData.size - elementsSize, elementData.size)\n
elementData.copyInto(elementData, shiftedInternalIndex, internalIndex, elementData.size - elementsSize)\n
}\n        }\n        copyCollectionElements(internalIndex, elements)\n        }\n\n        return true\n    }\n\n    public
override fun get(index: Int): E {\n        AbstractList.checkElementIndex(index, size)\n\n        return
internalGet(internalIndex(index))\n    }\n\n    public override fun set(index: Int, element: E): E {\n
AbstractList.checkElementIndex(index, size)\n        val internalIndex = internalIndex(index)\n        val oldElement
= internalGet(internalIndex)\n        elementData[internalIndex] = element\n\n        return oldElement\n    }\n\n
public override fun contains(element: E): Boolean = indexOf(element) != -1\n\n    public override fun
indexOf(element: E): Int {\n        val tail = internalIndex(size)\n\n        if (head < tail) {\n            for (index in head
until tail) {\n                if (element == elementData[index]) return index - head\n            }\n        } else if (head >=
tail) {\n            for (index in head until elementData.size) {\n                if (element == elementData[index]) return
index - head\n            }\n            for (index in 0 until tail) {\n                if (element == elementData[index]) return
index + elementData.size - head\n            }\n        }\n\n        return -1\n    }\n\n    public override fun
lastIndexOf(element: E): Int {\n        val tail = internalIndex(size)\n\n        if (head < tail) {\n            for (index in tail
- 1 downTo head) {\n                if (element == elementData[index]) return index - head\n            }\n        } else if
(head > tail) {\n            for (index in tail - 1 downTo 0) {\n                if (element == elementData[index]) return
index + elementData.size - head\n            }\n            for (index in elementData.lastIndex downTo head) {\n
if (element == elementData[index]) return index - head\n            }\n        }\n\n        return -1\n    }\n\n    public
override fun remove(element: E): Boolean {\n        val index = indexOf(element)\n        if (index == -1) return
false\n        removeAt(index)\n        return true\n    }\n\n    public override fun removeAt(index: Int): E {\n
AbstractList.checkElementIndex(index, size)\n\n        if (index == lastIndex) {\n            return removeLast()\n        }
else if (index == 0) {\n            return removeFirst()\n        }\n\n        val internalIndex = internalIndex(index)\n
val element = internalGet(internalIndex)\n\n        if (index < size shr 1) {\n            // closer to the first element ->
shift preceding elements\n            if (internalIndex >= head) {\n                elementData.copyInto(elementData, head
+ 1, head, internalIndex)\n            } else { // head > tail, internalIndex < head\n
elementData.copyInto(elementData, 1, 0, internalIndex)\n                elementData[0] = elementData[elementData.size
- 1]\n                elementData.copyInto(elementData, head + 1, head, elementData.size - 1)\n            }\n\n
elementData[head] = null\n            head = incremented(head)\n        } else {\n            // closer to the last element ->
shift succeeding elements\n            val internalLastIndex = internalIndex(lastIndex)\n\n            if (internalIndex <=
internalLastIndex) {\n                elementData.copyInto(elementData, internalIndex, internalIndex + 1,
internalLastIndex + 1)\n            } else { // head > tail, internalIndex > head\n
elementData.copyInto(elementData, internalIndex, internalIndex + 1, elementData.size)\n\n
elementData[elementData.size - 1] = elementData[0]\n                elementData.copyInto(elementData, 0, 1,
internalLastIndex + 1)\n            }\n\n            elementData[internalLastIndex] = null\n        }\n\n        size -= 1\n\n
return element\n    }\n\n    public override fun removeAll(elements: Collection<E>): Boolean = filterInPlace {
!elements.contains(it) }\n\n    public override fun retainAll(elements: Collection<E>): Boolean = filterInPlace {
elements.contains(it) }\n\n    private inline fun filterInPlace(predicate: (E) -> Boolean): Boolean {\n        if
(this.isEmpty() || elementData.isEmpty())\n            return false\n\n        val tail = internalIndex(size)\n        var
newTail = head\n        var modified = false\n\n        if (head < tail) {\n            for (index in head until tail) {\n
val element = elementData[index]\n\n                @SuppressWarnings("UNCHECKED_CAST")\n                if
(predicate(element as E))\n                    elementData[newTail++] = element\n                    else\n                        modified =
true\n            }\n\n            elementData.fill(null, newTail, tail)\n        } else {\n            for (index in head until
elementData.size) {\n                val element = elementData[index]\n                elementData[index] = null\n\n
                @SuppressWarnings("UNCHECKED_CAST")\n                if (predicate(element as E))\n
                    elementData[newTail++] = element\n                    else\n                        modified = true\n            }\n\n
newTail =
positiveMod(newTail)\n            for (index in 0 until tail) {\n                val element = elementData[index]\n

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elementData[index] = null\n\n        @Suppress("UNCHECKED_CAST")\n        if (predicate(element as
E)) {\n        elementData[newTail] = element\n        newTail = incremented(newTail)\n        }
else {\n        modified = true\n        }\n        }\n        if (modified)\n        size =
negativeMod(newTail - head)\n        return modified\n        }\n\n        public override fun clear() {\n        val tail =
internalIndex(size)\n        if (head < tail) {\n        elementData.fill(null, head, tail)\n        } else if (isEmpty())
{\n        elementData.fill(null, head, elementData.size)\n        elementData.fill(null, 0, tail)\n        }\n        head =
0\n        size = 0\n        }\n\n        @Suppress("NOTHING_TO_OVERRIDE")\n        override fun <T> toArray(array:
Array<T>): Array<T> {\n        @Suppress("UNCHECKED_CAST")\n        val dest = (if (array.size >= size) array
else arrayOfNulls(array, size)) as Array<Any?>\n\n        val tail = internalIndex(size)\n        if (head < tail) {\n
elementData.copyInto(dest, startIndex = head, endIndex = tail)\n        } else if (isEmpty()) {\n
elementData.copyInto(dest, destinationOffset = 0, startIndex = head, endIndex = elementData.size)\n
elementData.copyInto(dest, destinationOffset = elementData.size - head, startIndex = 0, endIndex = tail)\n        }\n
        if (dest.size > size) {\n        dest[size] = null // null-terminate\n        }\n\n        @Suppress("UNCHECKED_CAST")\n        return dest as Array<T>\n        }\n\n        @Suppress("NOTHING_TO_OVERRIDE")\n        override fun toArray(): Array<Any?> {\n        return
toArray(arrayOfNulls<Any?>(size))\n        }\n\n        // for testing\n        internal fun <T> testToArray(array: Array<T>):
Array<T> = toArray(array)\n        internal fun testToArray(): Array<Any?> = toArray()\n\n        internal companion
object {\n        private val emptyElementData = emptyArray<Any?>()\n        private const val maxArraySize =
Int.MAX_VALUE - 8\n        private const val defaultMinCapacity = 10\n\n        internal fun
newCapacity(oldCapacity: Int, minCapacity: Int): Int {\n        // overflow-conscious\n        var newCapacity =
oldCapacity + (oldCapacity shr 1)\n        if (newCapacity - minCapacity < 0)\n        newCapacity =
minCapacity\n        if (newCapacity - maxArraySize > 0)\n        newCapacity = if (minCapacity >
maxArraySize) Int.MAX_VALUE else maxArraySize\n        return newCapacity\n        }\n        }\n\n        // For testing
only\n        internal fun internalStructure(structure: (head: Int, elements: Array<Any?>) -> Unit) {\n        val tail =
internalIndex(size)\n        val head = if (isEmpty() || head < tail) head else head - elementData.size\n
structure(head, toArray())\n        }\n    }"/**\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n
*\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("ArraysKt")\n\npackage
kotlin.collections\n\nimport kotlin.contracts.*\n\n/**\n * Returns a single list of all elements from all arrays in the
given array.\n * @sample samples.collections.Arrays.Transformations.flattenArray\n */\npublic fun <T> Array<out
Array<out T>>.flatten(): List<T> {\n        val result = ArrayList<T>(sumOf { it.size })\n        for (element in this) {\n
result.addAll(element)\n        }\n        return result\n    }\n\n/**\n * Returns a pair of lists, where\n * *first* list is built from
the first values of each pair from this array,\n * *second* list is built from the second values of each pair from this
array.\n * @sample samples.collections.Arrays.Transformations.unzipArray\n */\npublic fun <T, R> Array<out
Pair<T, R>>.unzip(): Pair<List<T>, List<R>> {\n        val listT = ArrayList<T>(size)\n        val listR =
ArrayList<R>(size)\n        for (pair in this) {\n        listT.add(pair.first)\n        listR.add(pair.second)\n        }\n        return
listT to listR\n    }\n\n/**\n * Returns `true` if this nullable array is either null or empty.\n * @sample
samples.collections.Arrays.Usage.arrayIsNullOrEmpty\n
*\n\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\npublic inline fun Array<*>?.isNullOrEmpty(): Boolean
{\n        contract {\n        returns(false) implies (this@isNullOrEmpty != null)\n        }\n        return this == null ||
this.isEmpty()\n    }\n\n/**\n * Returns this array if it's not empty\n * or the result of calling [defaultValue] function if
the array is empty.\n * @sample samples.collections.Arrays.Usage.arrayIfEmpty\n
*\n\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Suppress("UPPER_BOUND_CANNOT_BE_ARRAY")\npublic inline fun <C, R> C.ifEmpty(defaultValue: () -> R): R where C : Array<*>, C : R =\n        if (isEmpty())
defaultValue() else
this\n\n\n@OptIn(ExperimentalUnsignedTypes::class)\n@SinceKotlin("1.3")\n@PublishedApi\n@kotlin.jvm.Jvm
Name("contentDeepEquals")\n@kotlin.js.JsName("contentDeepEqualsImpl")\ninternal fun <T> Array<out

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T>?.contentDeepEqualsImpl(other: Array<out T>?): Boolean {
    if (this === other) return true
    if (this == null || other == null || this.size != other.size) return false
    for (i in indices) {
        val v1 = this[i]
        val v2 = other[i]
        if (v1 === v2) {
            continue
        } else if (v1 == null || v2 == null) {
            return false
        }
        when {
            v1 is Array<*> && v2 is Array<*> -> if (!v1.contentDeepEquals(v2)) return false
            v1 is ByteArray && v2 is ByteArray -> if (!v1.contentEquals(v2)) return false
            v1 is ShortArray && v2 is ShortArray -> if (!v1.contentEquals(v2)) return false
            v1 is IntArray && v2 is IntArray -> if (!v1.contentEquals(v2)) return false
            v1 is LongArray && v2 is LongArray -> if (!v1.contentEquals(v2)) return false
            v1 is FloatArray && v2 is FloatArray -> if (!v1.contentEquals(v2)) return false
            v1 is DoubleArray && v2 is DoubleArray -> if (!v1.contentEquals(v2)) return false
            v1 is CharArray && v2 is CharArray -> if (!v1.contentEquals(v2)) return false
            v1 is BooleanArray && v2 is BooleanArray -> if (!v1.contentEquals(v2)) return false
            v1 is UByteArray && v2 is UByteArray -> if (!v1.contentEquals(v2)) return false
            v1 is UShortArray && v2 is UShortArray -> if (!v1.contentEquals(v2)) return false
            v1 is UIntArray && v2 is UIntArray -> if (!v1.contentEquals(v2)) return false
            v1 is ULongArray && v2 is ULongArray -> if (!v1.contentEquals(v2)) return false
        } else -> if (v1 != v2) return false
    }
    return true
}
@SinceKotlin("1.3")
@PublishedApi
@kotlin.jvm.JvmName("contentDeepToString")
@kotlin.js.JsName("contentDeepToStringImpl")
internal fun <T> Array<out T>?.contentDeepToStringImpl(): String {
    if (this == null) return "null"
    val length = size.coerceAtMost((Int.MAX_VALUE - 2) / 5) * 5 + 2 // in order not to overflow Int.MAX_VALUE
    return buildString(length) {
        contentDeepToStringInternal(this, mutableListOf())
    }
}
@OptIn(ExperimentalUnsignedTypes::class)
private fun <T> Array<out T>.contentDeepToStringInternal(result: StringBuilder, processed: MutableList<Array<*>>) {
    if (this in processed) {
        result.append("[...]")
        return
    }
    processed.add(this)
    result.append('[')
    for (i in indices) {
        if (i != 0) {
            result.append(", ")
        }
        val element = this[i]
        when (element) {
            null -> result.append("null")
            is Array<*> -> element.contentDeepToStringInternal(result, processed)
            is ByteArray -> result.append(element.contentToString())
            is ShortArray -> result.append(element.contentToString())
            is IntArray -> result.append(element.contentToString())
            is LongArray -> result.append(element.contentToString())
            is FloatArray -> result.append(element.contentToString())
            is DoubleArray -> result.append(element.contentToString())
            is CharArray -> result.append(element.contentToString())
            is BooleanArray -> result.append(element.contentToString())
            is UByteArray -> result.append(element.contentToString())
            is UShortArray -> result.append(element.contentToString())
            is UIntArray -> result.append(element.contentToString())
            is ULongArray -> result.append(element.contentToString())
            else -> result.append(element.toString())
        }
    }
    result.append(']')
    processed.removeAt(processed.lastIndex)
}
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 */
package kotlin.collections
/** Returns true if the brittle contains optimization is enabled. See KT-45438. */
internal expect fun brittleContainsOptimizationEnabled(): Boolean
/** Returns true if [brittleContainsOptimizationEnabled] is true and it's safe to convert this collection to a set without changing contains method behavior. */
private fun <T> Collection<T>.safeToConvertToSet() = brittleContainsOptimizationEnabled() && size > 2 && this is ArrayList
/** When [brittleContainsOptimizationEnabled] is true:
 * - Converts this [Iterable] to a set if it is not a [Collection].
 * - Converts this [Collection] to a set, when it's worth so and it doesn't change contains method behavior.
 * - Otherwise returns this.
 * When [brittleContainsOptimizationEnabled] is false:
 * - Converts this [Iterable] to a list if it is not a [Collection].
 * - Otherwise returns this.
 */
internal fun <T> Iterable<T>.convertToSetForSetOperationWith(source: Iterable<T>): Collection<T> =
    when (this) {
        is Set -> this
        is Collection -> when {
            source is Collection && source.size < 2 -> this
            else -> if (this.safeToConvertToSet()) toHashSet() else this
        }
        else -> if

```

```

(brittleContainsOptimizationEnabled()) toHashSet() else toList()\n } \n\n/**\n * When
[brittleContainsOptimizationEnabled] is true:\n * - Converts this [Iterable] to a set if it is not a [Collection].\n * -
Converts this [Collection] to a set, when it's worth so and it doesn't change contains method behavior.\n * -
Otherwise returns this.\n * When [brittleContainsOptimizationEnabled] is false:\n * - Converts this [Iterable] to a
list if it is not a [Collection].\n * - Otherwise returns this.\n */\ninternal fun <T>
Iterable<T>.convertToSetForSetOperation(): Collection<T> =\n when (this) {\n is Set -> this\n is
Collection -> if (this.safeToConvertToSet()) toHashSet() else this\n else -> if
(brittleContainsOptimizationEnabled()) toHashSet() else toList()\n } \n\n/**\n * Converts this sequence to a set if
[brittleContainsOptimizationEnabled] is true,\n * otherwise converts it to a list.\n */\ninternal fun <T>
Sequence<T>.convertToSetForSetOperation(): Collection<T> =\n if (brittleContainsOptimizationEnabled())
toHashSet() else toList()\n\n/**\n * Converts this array to a set if [brittleContainsOptimizationEnabled] is true,\n *
otherwise converts it to a list.\n */\ninternal fun <T> Array<T>.convertToSetForSetOperation(): Collection<T> =\n
if (brittleContainsOptimizationEnabled()) toHashSet() else asList()", /*\n * Copyright 2010-2018 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.collections\n\n/**\n * Data class
representing a value from a collection or sequence, along with its index in that collection or sequence.\n */\n *
@property value the underlying value.\n * @property index the index of the value in the collection or sequence.\n
*/\n\npublic data class IndexedValue<out T>(public val index: Int, public val value: T)\n", /*\n * Copyright 2010-
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Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*/\n\n@file:kotlin.jvm.JvmName("MapAccessorsKt")\n\npackage kotlin.collections\n\nimport
kotlin.reflect.KProperty\nimport kotlin.internal.Exact\n\n/**\n * Returns the value of the property for the given
object from this read-only map.\n * @param thisRef the object for which the value is requested (not used).\n *
@param property the metadata for the property, used to get the name of property and lookup the value
corresponding to this name in the map.\n * @return the property value.\n */\n * @throws NoSuchElementException
when the map doesn't contain value for the property name and doesn't provide an implicit default (see
[withDefault]).\n */\n\n@kotlin.internal.InlineOnly\npublic inline operator fun <V, V1 : V> Map<in String, @Exact
V>.getValue(thisRef: Any?, property: KProperty<*>): V1 =\n @Suppress("UNCHECKED_CAST")
(getOrImplicitDefault(property.name) as V1)\n\n/**\n * Returns the value of the property for the given object from
this mutable map.\n * @param thisRef the object for which the value is requested (not used).\n * @param property
the metadata for the property, used to get the name of property and lookup the value corresponding to this name in
the map.\n * @return the property value.\n */\n * @throws NoSuchElementException when the map doesn't contain
value for the property name and doesn't provide an implicit default (see [withDefault]).\n
*/\n\n@kotlin.jvm.JvmName("getVar")\n\n@kotlin.internal.InlineOnly\npublic inline operator fun <V, V1 : V>
MutableMap<in String, out @Exact V>.getValue(thisRef: Any?, property: KProperty<*>): V1 =\n
@Suppress("UNCHECKED_CAST") (getOrImplicitDefault(property.name) as V1)\n\n/**\n * Stores the value of
the property for the given object in this mutable map.\n * @param thisRef the object for which the value is
requested (not used).\n * @param property the metadata for the property, used to get the name of property and store
the value associated with that name in the map.\n * @param value the value to set.\n
*/\n\n@kotlin.internal.InlineOnly\npublic inline operator fun <V> MutableMap<in String, in V>.setValue(thisRef:
Any?, property: KProperty<*>, value: V) {\n this.put(property.name, value)\n}", /*\n * Copyright 2010-2018
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Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*/\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("MapsKt")\n\npackage
kotlin.collections\n\n/**\n * Returns the value for the given key, or the implicit default value for this map.\n * By
default no implicit value is provided for maps and a [NoSuchElementException] is thrown.\n * To create a map with
implicit default value use [withDefault] method.\n */\n * @throws NoSuchElementException when the map doesn't
contain a value for the specified key and no implicit default was provided for that map.\n

```

```

*  

@kotlin.jvm.JvmName("getOrImplicitDefaultNullable")  

@PublishedApi  

internal fun <K, V> Map<K, V>.getOrImplicitDefault(key: K): V {  

    if (this is MapWithDefault) return  

    this.getOrImplicitDefault(key)  

    return getOrElseNullable(key, { throw NoSuchElementException("Key $key  

is missing in the map.") })  

}  

  

* Returns a wrapper of this read-only map, having the implicit default value  

provided with the specified function [defaultValue].  

* This implicit default value is used when the original  

map doesn't contain a value for the key specified  

* and a value is obtained with [Map.getValue] function, for  

example when properties are delegated to the map.  

* When this map already has an implicit default value  

provided with a former call to [withDefault], it is being replaced by this call.  

  

public fun <K, V> Map<K, V>.withDefault(defaultValue: (key: K) -> V): Map<K, V> =  

    when (this) {  

        is MapWithDefault ->  

        this.map.withDefault(defaultValue)  

        else -> MapWithDefaultImpl(this, defaultValue)  

    }  

  

* Returns  

a wrapper of this mutable map, having the implicit default value provided with the specified function  

[defaultValue].  

* This implicit default value is used when the original map doesn't contain a value for the key  

specified  

* and a value is obtained with [Map.getValue] function, for example when properties are delegated to the  

map.  

* When this map already has an implicit default value provided with a former call to [withDefault], it is  

being replaced by this call.  

  

@kotlin.jvm.JvmName("withDefaultMutable")  

public fun <K, V>  

MutableMap<K, V>.withDefault(defaultValue: (key: K) -> V): MutableMap<K, V> =  

    when (this) {  

        is  

MutableMapWithDefault -> this.map.withDefault(defaultValue)  

        else -> MutableMapWithDefaultImpl(this,  

defaultValue)  

    }  

  

private interface MapWithDefault<K, out V> : Map<K, V> {  

    public val map: Map<K, V>  

    public fun getOrImplicitDefault(key: K): V  

}  

private interface MutableMapWithDefault<K, V> :  

MutableMap<K, V>, MapWithDefault<K, V> {  

    public override val map: MutableMap<K, V>  

}  

private class MapWithDefaultImpl<K, out V>(public override val map: Map<K, V>, private val default: (key: K) -> V):  

MapWithDefault<K, V> {  

    override fun equals(other: Any?): Boolean = map.equals(other)  

    override fun  

hashCode(): Int = map.hashCode()  

    override fun toString(): String = map.toString()  

    override val size: Int get() = map.size  

    override fun isEmpty(): Boolean = map.isEmpty()  

    override fun containsKey(key: K): Boolean = map.containsKey(key)  

    override fun containsValue(value: @UnsafeVariance V): Boolean =  

map.containsKey(key) && map.containsValue(value)  

    override fun get(key: K): V? = map.get(key)  

    override val keys: Set<K> get() = map.keys  

    override val values: Collection<V> get() = map.values  

    override val entries: Set<Map.Entry<K, V>> get() = map.entries  

}  

private class MutableMapWithDefaultImpl<K, V>(public override val map: MutableMap<K, V>, private val default: (key: K) -> V):  

MutableMapWithDefault<K, V> {  

    override fun equals(other: Any?): Boolean = map.equals(other)  

    override fun hashCode(): Int = map.hashCode()  

    override fun toString(): String = map.toString()  

    override val size: Int get() = map.size  

    override fun isEmpty(): Boolean = map.isEmpty()  

    override fun containsKey(key: K): Boolean = map.containsKey(key)  

    override fun containsValue(value: @UnsafeVariance V): Boolean = map.containsKey(key) && map.containsValue(value)  

    override fun get(key: K): V? = map.get(key)  

    override val keys: MutableSet<K> get() = map.keys  

    override val values: MutableCollection<V> get() = map.values  

    override val entries: MutableSet<MutableMap.MutableEntry<K, V>> get() = map.entries  

    override fun put(key: K, value: V): V? = map.put(key, value)  

    override fun remove(key: K): V? =  

map.remove(key)  

    override fun putAll(from: Map<out K, V>) = map.putAll(from)  

    override fun clear() =  

map.clear()  

    override fun getOrImplicitDefault(key: K): V = map.getOrElseNullable(key, { default(key)  

})  

}  

  

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@file:kotlin.jvm.JvmMultifileClass  

@file:kotlin.jvm.JvmName("CollectionsKt")  

package  

kotlin.collections  

import kotlin.random.Random  

  

* Removes a single instance of the specified element  

from this  

* collection, if it is present.  

* Allows to overcome type-safety restriction of `remove` that requires  

to pass an element of type `E`.  

* @return `true` if the element has been successfully removed; `false` if it was  

not present in the collection.  

  

@kotlin.internal.InlineOnly  

public inline fun <@kotlin.internal.OnlyInputTypes  

T> MutableCollection<out T>.remove(element: T): Boolean =  

    @Suppress("UNCHECKED_CAST") (this as  

MutableCollection<T>).remove(element)  

  

* Removes all of this collection's elements that are also

```

contained in the specified collection.

```

    * Allows to overcome type-safety restriction of `removeAll` that requires
    to pass a collection of type `Collection<E>`.
    * @return `true` if any of the specified elements was removed
    from the collection, `false` if the collection was not modified.
    * \n @kotlin.internal.InlineOnly\npublic inline fun
    <@kotlin.internal.OnlyInputTypes T> MutableCollection<out T>.removeAll(elements: Collection<T>): Boolean
    =\n    @Suppress("\UNCHECKED_CAST") (this as MutableCollection<T>).removeAll(elements)\n\n/**\n *
    Retains only the elements in this collection that are contained in the specified collection.
    * \n * Allows to
    overcome type-safety restriction of `retainAll` that requires to pass a collection of type `Collection<E>`.
    * \n *
    * @return `true` if any element was removed from the collection, `false` if the collection was not modified.
    * \n @kotlin.internal.InlineOnly\npublic inline fun <@kotlin.internal.OnlyInputTypes T> MutableCollection<out
    T>.retainAll(elements: Collection<T>): Boolean =\n    @Suppress("\UNCHECKED_CAST") (this as
    MutableCollection<T>).retainAll(elements)\n\n/**\n * Adds the specified [element] to this mutable collection.
    * \n @kotlin.internal.InlineOnly\npublic inline operator fun <T> MutableCollection<in T>.plusAssign(element: T)
    {\n    this.add(element)\n}\n\n/**\n * Adds all elements of the given [elements] collection to this mutable
    collection.
    * \n @kotlin.internal.InlineOnly\npublic inline operator fun <T> MutableCollection<in
    T>.plusAssign(elements: Iterable<T>) {\n    this.addAll(elements)\n}\n\n/**\n * Adds all elements of the given
    [elements] array to this mutable collection.
    * \n @kotlin.internal.InlineOnly\npublic inline operator fun <T>
    MutableCollection<in T>.plusAssign(elements: Array<T>) {\n    this.addAll(elements)\n}\n\n/**\n * Adds all
    elements of the given [elements] sequence to this mutable collection.
    * \n @kotlin.internal.InlineOnly\npublic
    inline operator fun <T> MutableCollection<in T>.plusAssign(elements: Sequence<T>) {\n
    this.addAll(elements)\n}\n\n/**\n * Removes a single instance of the specified [element] from this mutable
    collection.
    * \n @kotlin.internal.InlineOnly\npublic inline operator fun <T> MutableCollection<in
    T>.minusAssign(element: T) {\n    this.remove(element)\n}\n\n/**\n * Removes all elements contained in the given
    [elements] collection from this mutable collection.
    * \n @kotlin.internal.InlineOnly\npublic inline operator fun
    <T> MutableCollection<in T>.minusAssign(elements: Iterable<T>) {\n    this.removeAll(elements)\n}\n\n/**\n *
    Removes all elements contained in the given [elements] array from this mutable collection.
    * \n @kotlin.internal.InlineOnly\npublic inline operator fun <T> MutableCollection<in T>.minusAssign(elements:
    Array<T>) {\n    this.removeAll(elements)\n}\n\n/**\n * Removes all elements contained in the given [elements]
    sequence from this mutable collection.
    * \n @kotlin.internal.InlineOnly\npublic inline operator fun <T>
    MutableCollection<in T>.minusAssign(elements: Sequence<T>) {\n    this.removeAll(elements)\n}\n\n/**\n * Adds
    all elements of the given [elements] collection to this [MutableCollection].
    * \n @public fun <T>
    MutableCollection<in T>.addAll(elements: Iterable<T>): Boolean {\n    when (elements) {\n        is Collection ->
    return addAll(elements)\n        else -> {\n            var result: Boolean = false\n            for (item in elements)\n
    if (add(item)) result = true\n            return result\n        }\n    }\n}\n\n/**\n * Adds all elements of the given
    [elements] sequence to this [MutableCollection].
    * \n @public fun <T> MutableCollection<in T>.addAll(elements:
    Sequence<T>): Boolean {\n    var result: Boolean = false\n    for (item in elements) {\n        if (add(item)) result =
    true\n    }\n    return result\n}\n\n/**\n * Adds all elements of the given [elements] array to this
    [MutableCollection].
    * \n @public fun <T> MutableCollection<in T>.addAll(elements: Array<out T>): Boolean {\n
    return addAll(elements.asList())\n}\n\n/**\n * Removes all elements from this [MutableCollection] that are also
    contained in the given [elements] collection.
    * \n @public fun <T> MutableCollection<in T>.removeAll(elements:
    Iterable<T>): Boolean {\n    return removeAll(elements.convertToSetForSetOperationWith(this))\n}\n\n/**\n *
    Removes all elements from this [MutableCollection] that are also contained in the given [elements] sequence.
    * \n @public fun <T> MutableCollection<in T>.removeAll(elements: Sequence<T>): Boolean {\n    val set =
    elements.convertToSetForSetOperation()\n    return set.isNotEmpty() && removeAll(set)\n}\n\n/**\n * Removes all
    elements from this [MutableCollection] that are also contained in the given [elements] array.
    * \n @public fun <T>
    MutableCollection<in T>.removeAll(elements: Array<out T>): Boolean {\n    return elements.isNotEmpty() &&
    removeAll(elements.convertToSetForSetOperation())\n}\n\n/**\n * Retains only elements of this
    [MutableCollection] that are contained in the given [elements] collection.
    * \n @public fun <T>
    MutableCollection<in T>.retainAll(elements: Iterable<T>): Boolean {\n    return
  
```

```

retainAll(elements.convertToSetForSetOperationWith(this))\n\n/**\n * Retains only elements of this
[MutableCollection] that are contained in the given [elements] array.\n */\npublic fun <T> MutableCollection<in
T>.retainAll(elements: Array<out T>): Boolean {\n    if (elements.isNotEmpty())\n        return
retainAll(elements.convertToSetForSetOperation())\n    else\n        return retainNothing()\n}\n\n/**\n * Retains only
elements of this [MutableCollection] that are contained in the given [elements] sequence.\n */\npublic fun <T>
MutableCollection<in T>.retainAll(elements: Sequence<T>): Boolean {\n    val set =
elements.convertToSetForSetOperation()\n    if (set.isNotEmpty())\n        return retainAll(set)\n    else\n        return
retainNothing()\n}\n\nprivate fun MutableCollection<*>.retainNothing(): Boolean {\n    val result = isEmpty()\n    clear()\n    return result\n}\n\n/**\n * Removes all elements from this [MutableIterable] that match the given
[predicate].\n */\n * @return `true` if any element was removed from this collection, or `false` when no elements
were removed and collection was not modified.\n */\npublic fun <T> MutableIterable<T>.removeAll(predicate: (T)
-> Boolean): Boolean = filterInPlace(predicate, true)\n\n/**\n * Retains only elements of this [MutableIterable] that
match the given [predicate].\n */\n * @return `true` if any element was removed from this collection, or `false` when
all elements were retained and collection was not modified.\n */\npublic fun <T>
MutableIterable<T>.retainAll(predicate: (T) -> Boolean): Boolean = filterInPlace(predicate, false)\n\nprivate fun
<T> MutableIterable<T>.filterInPlace(predicate: (T) -> Boolean, predicateResultToRemove: Boolean): Boolean {\n
    var result = false\n    with(iterator()) {\n        while (hasNext())\n            if (predicate(next()) ==
predicateResultToRemove) {\n                remove()\n                result = true\n            }\n    }\n    return
result\n}\n\n/**\n * Removes the element at the specified [index] from this list.\n */\n * In Kotlin one should use the
[MutableList.removeAt] function instead.\n */\n@Deprecated("Use removeAt(index) instead.",
ReplaceWith("removeAt(index)"), level = DeprecationLevel.ERROR)\n@kotlin.internal.InlineOnly\npublic inline
fun <T> MutableList<T>.remove(index: Int): T = removeAt(index)\n\n/**\n * Removes the first element from this
mutable list and returns that removed element, or throws [NoSuchElementException] if this list is empty.\n */\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun <T>
MutableList<T>.removeFirst(): T = if (isEmpty()) throw NoSuchElementException("List is empty.") else
removeAt(0)\n\n/**\n * Removes the first element from this mutable list and returns that removed element, or
returns `null` if this list is empty.\n */\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun <T>
MutableList<T>.removeFirstOrNull(): T? = if (isEmpty()) null else removeAt(0)\n\n/**\n * Removes the last
element from this mutable list and returns that removed element, or throws [NoSuchElementException] if this list is
empty.\n */\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun <T>
MutableList<T>.removeLast(): T = if (isEmpty()) throw NoSuchElementException("List is empty.") else
removeAt(lastIndex)\n\n/**\n * Removes the last element from this mutable list and returns that removed element,
or returns `null` if this list is empty.\n */\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun <T>
MutableList<T>.removeLastOrNull(): T? = if (isEmpty()) null else removeAt(lastIndex)\n\n/**\n * Removes all
elements from this [MutableList] that match the given [predicate].\n */\n * @return `true` if any element was
removed from this collection, or `false` when no elements were removed and collection was not modified.\n */\npublic fun <T> MutableList<T>.removeAll(predicate: (T) -> Boolean): Boolean = filterInPlace(predicate,
true)\n\n/**\n * Retains only elements of this [MutableList] that match the given [predicate].\n */\n * @return `true`
if any element was removed from this collection, or `false` when all elements were retained and collection was not
modified.\n */\npublic fun <T> MutableList<T>.retainAll(predicate: (T) -> Boolean): Boolean =
filterInPlace(predicate, false)\n\nprivate fun <T> MutableList<T>.filterInPlace(predicate: (T) -> Boolean,
predicateResultToRemove: Boolean): Boolean {\n    if (this !is RandomAccess)\n        return (this as
MutableIterable<T>).filterInPlace(predicate, predicateResultToRemove)\n    var writeIndex: Int = 0\n    for
(readIndex in 0..lastIndex) {\n        val element = this[readIndex]\n        if (predicate(element) ==
predicateResultToRemove)\n            continue\n        if (writeIndex != readIndex)\n            this[writeIndex] =
element\n        writeIndex++\n    }\n    if (writeIndex < size) {\n        for (removeIndex in lastIndex downTo

```

```

writeIndex)\n      removeAt(removeIndex)\n\n      return true\n  } else {\n      return false\n  }\n}\n"/*\n *
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governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*/\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("CollectionsKt")\n\npackage
kotlin.collections\n\nprivate open class ReversedListReadOnly<out T>(private val delegate: List<T>) :
AbstractList<T>() {\n    override val size: Int get() = delegate.size\n    override fun get(index: Int): T =
delegate[reverseElementIndex(index)]\n}\n\nprivate class ReversedList<T>(private val delegate: MutableList<T>) :
AbstractMutableList<T>() {\n    override val size: Int get() = delegate.size\n    override fun get(index: Int): T =
delegate[reverseElementIndex(index)]\n    override fun clear() = delegate.clear()\n    override fun removeAt(index:
Int): T = delegate.removeAt(reverseElementIndex(index))\n    override fun set(index: Int, element: T): T =
delegate.set(reverseElementIndex(index), element)\n    override fun add(index: Int, element: T) {\n
delegate.add(reversePositionIndex(index), element)\n    }\n}\n\nprivate fun List<*>.reverseElementIndex(index:
Int) =\n    if (index in 0..lastIndex) lastIndex - index else throw IndexOutOfBoundsException("Element index
$index must be in range [${0..lastIndex}].")\n\nprivate fun List<*>.reversePositionIndex(index: Int) =\n    if (index
in 0..size) size - index else throw IndexOutOfBoundsException("Position index $index must be in range
[${0..size}].")\n\n/**\n * Returns a reversed read-only view of the original List.\n * All changes made in the
original list will be reflected in the reversed one.\n * @sample samples.collections.ReversedViews.asReversedList\n
*/\n\npublic fun <T> List<T>.asReversed(): List<T> = ReversedListReadOnly(this)\n\n/**\n * Returns a reversed
mutable view of the original mutable List.\n * All changes made in the original list will be reflected in the reversed
one and vice versa.\n * @sample samples.collections.ReversedViews.asReversedMutableList\n
*/\n\n@kotlin.jvm.JvmName("asReversedMutable")\n\npublic fun <T> MutableList<T>.asReversed():
MutableList<T> = ReversedList(this)\n\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n
*/\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("SequencesKt")\n@file:OptIn(Experimenta
lTypeInference::class)\n\npackage kotlin.sequences\n\nimport kotlin.coroutines.*\nimport
kotlin.coroutines.intrinsics.*\nimport kotlin.experimental.ExperimentalTypeInference\n\n/**\n * Builds a
[Sequence] lazily yielding values one by one.\n * @see kotlin.sequences.generateSequence\n * @sample
samples.collections.Sequences.Building.buildSequenceYieldAll\n * @sample
samples.collections.Sequences.Building.buildFibonacciSequence\n
*/\n\n@SinceKotlin("1.3")\n\npublic fun <T>
sequence(@BuilderInference block: suspend SequenceScope<T>().() -> Unit): Sequence<T> = Sequence {
iterator(block) }\n\n@SinceKotlin("1.3")\n\n@Deprecated("Use 'sequence { }' function instead.",
ReplaceWith("sequence(builderAction)"), level =
DeprecationLevel.ERROR)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun <T> buildSequence(@BuilderInference
noinline builderAction: suspend SequenceScope<T>().() -> Unit): Sequence<T> = Sequence { iterator(builderAction)
}\n\n/**\n * Builds an [Iterator] lazily yielding values one by one.\n * @sample
samples.collections.Sequences.Building.buildIterator\n * @sample samples.collections.Iterables.Building.iterable\n
*/\n\n@SinceKotlin("1.3")\n\npublic fun <T> iterator(@BuilderInference block: suspend SequenceScope<T>().() ->
Unit): Iterator<T> {\n    val iterator = SequenceBuilderIterator<T>()\n    iterator.nextStep =
block.createCoroutineUnintercepted(receiver = iterator, completion = iterator)\n    return
iterator\n}\n\n@SinceKotlin("1.3")\n\n@Deprecated("Use 'iterator { }' function instead.",
ReplaceWith("iterator(builderAction)"), level = DeprecationLevel.ERROR)\n\n@kotlin.internal.InlineOnly\n\npublic
inline fun <T> buildIterator(@BuilderInference noinline builderAction: suspend SequenceScope<T>().() -> Unit):
Iterator<T> = iterator(builderAction)\n\n/**\n * The scope for yielding values of a [Sequence] or an [Iterator],
provides [yield] and [yieldAll] suspension functions.\n * @see sequence\n * @see iterator\n * @sample
samples.collections.Sequences.Building.buildSequenceYieldAll\n * @sample
samples.collections.Sequences.Building.buildFibonacciSequence\n
*/\n\n@RestrictsSuspension\n\n@SinceKotlin("1.3")\n\npublic abstract class SequenceScope<in T> internal

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constructor() {\n    /**\n     * Yields a value to the [Iterator] being built and suspends\n     * until the next value is requested.\n     *\n     * @sample samples.collections.Sequences.Building.buildSequenceYieldAll\n     * @sample samples.collections.Sequences.Building.buildFibonacciSequence\n     */\n    public abstract suspend fun yield(value: T)\n\n    /**\n     * Yields all values from the `iterator` to the [Iterator] being built\n     * and suspends until all these values are iterated and the next one is requested.\n     *\n     * The sequence of values returned by the given iterator can be potentially infinite.\n     *\n     * @sample samples.collections.Sequences.Building.buildSequenceYieldAll\n     */\n    public abstract suspend fun yieldAll(iterator: Iterator<T>)\n\n    /**\n     * Yields a collections of values to the [Iterator] being built\n     * and suspends until all these values are iterated and the next one is requested.\n     *\n     * @sample samples.collections.Sequences.Building.buildSequenceYieldAll\n     */\n    public suspend fun yieldAll(elements: Iterable<T>) {\n        if (elements is Collection && elements.isEmpty()) return\n        return yieldAll(elements.iterator())\n    }\n\n    /**\n     * Yields potentially infinite sequence of values to the [Iterator] being built\n     * and suspends until all these values are iterated and the next one is requested.\n     *\n     * The sequence can be potentially infinite.\n     *\n     * @sample samples.collections.Sequences.Building.buildSequenceYieldAll\n     */\n    public suspend fun yieldAll(sequence: Sequence<T>) = yieldAll(sequence.iterator())\n\n    @Deprecated("Use SequenceScope class instead.", ReplaceWith("SequenceScope<T>"), level = DeprecationLevel.ERROR)\n    public typealias SequenceBuilder<T> = SequenceScope<T>\n\n    private typealias State = Int\n\n    private const val State_NotReady: State = 0\n    private const val State_ManyNotReady: State = 1\n    private const val State_ManyReady: State = 2\n    private const val State_Ready: State = 3\n    private const val State_Done: State = 4\n    private const val State_Failed: State = 5\n\n    private class SequenceBuilderIterator<T> : SequenceScope<T>(), Iterator<T>, Continuation<Unit> {\n        private var state = State_NotReady\n        private var nextValue: T? = null\n        private var nextIterator: Iterator<T>? = null\n        var nextStep: Continuation<Unit>? = null\n\n        override fun hasNext(): Boolean {\n            while (true) {\n                when (state) {\n                    State_NotReady -> {}\n                    State_ManyNotReady -> {\n                        if (nextIterator!!.hasNext()) {\n                            state = State_ManyReady\n                            return true\n                        }\n                    }\n                    else {\n                        nextIterator = null\n                        state = State_Done -> return false\n                    }\n                }\n                State_Ready, State_ManyReady -> return true\n                else -> throw exceptionalState()\n            }\n            state = State_Failed\n            val step = nextStep!!\n            nextStep = null\n            step.resume(Unit)\n        }\n\n        override fun next(): T {\n            when (state) {\n                State_NotReady, State_ManyNotReady -> return nextNotReady()\n                State_ManyReady -> {\n                    state = State_ManyNotReady\n                    return nextIterator!!.next()\n                }\n                State_Ready -> {\n                    state = State_NotReady\n                    @Suppress("UNCHECKED_CAST")\n                    val result = nextValue as T\n                    nextValue = null\n                    return result\n                }\n                else -> throw exceptionalState()\n            }\n        }\n\n        private fun nextNotReady(): T {\n            if (!hasNext()) throw NoSuchElementException() else return next()\n        }\n\n        private fun exceptionalState(): Throwable = when (state) {\n            State_Done -> NoSuchElementException()\n            State_Failed -> IllegalStateException("Iterator has failed.")\n            else -> IllegalStateException("Unexpected state of the iterator: $state")\n        }\n\n        override suspend fun yield(value: T) {\n            nextValue = value\n            state = State_Ready\n            return suspendCoroutineUninterceptedOrReturn { c -> {\n                nextStep = c\n                COROUTINE_SUSPENDED\n            }}\n        }\n\n        override suspend fun yieldAll(iterator: Iterator<T>) {\n            if (!iterator.hasNext()) return\n            nextIterator = iterator\n            state = State_ManyReady\n            return suspendCoroutineUninterceptedOrReturn { c -> {\n                nextStep = c\n                COROUTINE_SUSPENDED\n            }}\n        }\n\n        // Completion continuation implementation\n        override fun resumeWith(result: Result<Unit>) {\n            result.getOrThrow() // just rethrow exception if it is there\n            state = State_Done\n        }\n\n        override val context: CoroutineContext\n            get() = EmptyCoroutineContext\n    }\n\n    /**\n     * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n     * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n     */\n\n    internal fun checkWindowSizeStep(size: Int, step: Int) {\n        require(size > 0 && step > 0) {\n            if (size != step)\n                "Both size $size and step $step must be greater than zero." else\n                    "size $size must be greater than zero."
        }\n    }\n\n    internal fun <T> Sequence<T>.windowedSequence(size: Int, step: Int, partialWindows: Boolean,

```

```

reuseBuffer: Boolean): Sequence<List<T>> {\n  checkWindowSizeStep(size, step)\n  return Sequence {
windowedIterator(iterator(), size, step, partialWindows, reuseBuffer) }\n}\n\ninternal fun <T>
windowedIterator(iterator: Iterator<T>, size: Int, step: Int, partialWindows: Boolean, reuseBuffer: Boolean):
Iterator<List<T>> {\n  if (!iterator.hasNext()) return EmptyIterator\n  return iterator<List<T>> {\n    val
bufferInitialCapacity = size.coerceAtMost(1024)\n    val gap = step - size\n    if (gap >= 0) {\n      val buffer
= ArrayList<T>(bufferInitialCapacity)\n      var skip = 0\n      for (e in iterator) {\n        if (skip > 0) {
skip -= 1; continue }\n        buffer.add(e)\n        if (buffer.size == size) {\n          yield(buffer)\n
if (reuseBuffer) buffer.clear() else buffer = ArrayList(size)\n          skip = gap\n        }\n      }\n
if (buffer.isNotEmpty()) {\n      if (partialWindows || buffer.size == size) yield(buffer)\n    }\n  }
else {\n    var buffer = RingBuffer<T>(bufferInitialCapacity)\n    for (e in iterator) {\n
buffer.add(e)\n      if (buffer.isFull()) {\n        if (buffer.size < size) { buffer =
buffer.expanded(maxCapacity = size); continue }\n        yield(if (reuseBuffer) buffer else
ArrayList(buffer))\n      }\n      buffer.removeFirst(step)\n    }\n    if (partialWindows) {\n
while (buffer.size > step) {\n      yield(if (reuseBuffer) buffer else ArrayList(buffer))\n
buffer.removeFirst(step)\n    }\n    if (buffer.isNotEmpty()) yield(buffer)\n  }\n}\n}\n\ninternal class MovingSubList<out E>(private val list: List<E>) : AbstractList<E>(), RandomAccess {\n
private var fromIndex: Int = 0\n  private var _size: Int = 0\n  fun move(fromIndex: Int, toIndex: Int) {\n
checkRangeIndexes(fromIndex, toIndex, list.size)\n  this.fromIndex = fromIndex\n  this._size = toIndex -
fromIndex\n  }\n  override fun get(index: Int): E {\n    checkElementIndex(index, _size)\n    return
list[fromIndex + index]\n  }\n  override val size: Int get() = _size\n}\n\n/**\n * Provides ring buffer
implementation.\n * Buffer overflow is not allowed so [add] doesn't overwrite tail but raises an exception.\n
*/\nprivate class RingBuffer<T>(private val buffer: Array<Any?>, filledSize: Int) : AbstractList<T>(),
RandomAccess {\n  init {\n    require(filledSize >= 0) { "\"ring buffer filled size should not be negative but it is
$filledSize\" }\n    require(filledSize <= buffer.size) { "\"ring buffer filled size: $filledSize cannot be larger than
the buffer size: ${buffer.size}\" }\n  }\n  constructor(capacity: Int) : this(arrayOfNulls<Any?>(capacity), 0)\n
private val capacity = buffer.size\n  private var startIndex: Int = 0\n  override var size: Int = filledSize\n
private set\n  override fun get(index: Int): T {\n    checkElementIndex(index, size)\n
@Suppress(\"UNCHECKED_CAST\")\n    return buffer[startIndex.forward(index)] as T\n  }\n  fun isFull() =
size == capacity\n  override fun iterator(): Iterator<T> = object : AbstractIterator<T>() {\n    private var count
= size\n    private var index = startIndex\n    override fun computeNext() {\n      if (count == 0) {\n
done()\n      } else {\n        @Suppress(\"UNCHECKED_CAST\")\n        setNext(buffer[index] as
T)\n        index = index.forward(1)\n        count--\n      }\n    }\n  }\n}\n\n@Suppress(\"UNCHECKED_CAST\")\noverride fun <T> toArray(array: Array<T>): Array<T> {\n  val
result: Array<T?> =\n    if (array.size < this.size) array.copyOf(this.size) else array as Array<T?>\n  val
size = this.size\n  var widx = 0\n  var idx = startIndex\n  while (widx < size && idx < capacity) {\n
result[widx] = buffer[idx] as T\n  widx++\n  idx++\n  }\n  idx = 0\n  while (widx <
size) {\n    result[widx] = buffer[idx] as T\n  widx++\n  idx++\n  }\n  if (result.size >
this.size) result[this.size] = null\n  return result as Array<T>\n}\n}\n\noverride fun toArray(): Array<Any?>
{\n  return toArray(arrayOfNulls(size))\n}\n\n/**\n * Creates a new ring buffer with the capacity equal to
the minimum of [maxCapacity] and 1.5 * [capacity].\n * The returned ring buffer contains the same elements as
this ring buffer.\n */\nfun expanded(maxCapacity: Int): RingBuffer<T> {\n  val newCapacity = (capacity +
(capacity shr 1) + 1).coerceAtMost(maxCapacity)\n  val newBuffer = if (startIndex == 0)
buffer.copyOf(newCapacity) else toArray(arrayOfNulls(newCapacity))\n  return RingBuffer(newBuffer, size)\n
}\n\n/**\n * Add [element] to the buffer or fail with [IllegalStateException] if no free space available in the
buffer.\n */\nfun add(element: T) {\n  if (isFull()) {\n    throw IllegalStateException(\"ring buffer is
full\")\n  }\n  buffer[startIndex.forward(size)] = element\n  size++\n}\n\n/**\n * Removes [n]
first elements from the buffer or fails with [IllegalArgumentException] if not enough elements in the buffer to
remove.\n */\nfun removeFirst(n: Int) {\n  require(n >= 0) { "\"n shouldn't be negative but it is $n\" }\n

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require(n <= size) { \n shouldn't be greater than the buffer size: n = $n, size = $size" }\n\n    if (n > 0) {\n
val start = startIndex\n        val end = start.forward(n)\n\n        if (start > end) {\n            buffer.fill(null, start,
capacity)\n            buffer.fill(null, 0, end)\n        } else {\n            buffer.fill(null, start, end)\n        }\n\n        startIndex = end\n        size -= n\n    }\n }\n\n @Suppress("NOTHING_TO_INLINE")\n private
inline fun Int.forward(n: Int): Int = (this + n) % capacity\n}\n", /*\n * Copyright 2010-2019 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.collections\n\n// UByteArray
=====
\n@Exp
erimentalUnsignedTypes\nprivate fun partition(\n    array: UByteArray, left: Int, right: Int): Int {\n    var i = left\n
var j = right\n    val pivot = array[(left + right) / 2]\n    while (i <= j) {\n        while (array[i] < pivot)\n            i++\n
while (array[j] > pivot)\n            j--\n        if (i <= j) {\n            val tmp = array[i]\n            array[i] = array[j]\n
array[j] = tmp\n            i++\n            j--\n        }\n    }\n    return i\n}\n\n@ExperimentalUnsignedTypes\nprivate fun
quickSort(\n    array: UByteArray, left: Int, right: Int) {\n    val index = partition(array, left, right)\n    if (left < index
- 1)\n        quickSort(array, left, index - 1)\n    if (index < right)\n        quickSort(array, index, right)\n}\n\n//
UShortArray
=====
\n@Exp
erimentalUnsignedTypes\nprivate fun partition(\n    array: UShortArray, left: Int, right: Int): Int {\n    var i = left\n
var j = right\n    val pivot = array[(left + right) / 2]\n    while (i <= j) {\n        while (array[i] < pivot)\n            i++\n
while (array[j] > pivot)\n            j--\n        if (i <= j) {\n            val tmp = array[i]\n            array[i] = array[j]\n
array[j] = tmp\n            i++\n            j--\n        }\n    }\n    return i\n}\n\n@ExperimentalUnsignedTypes\nprivate fun
quickSort(\n    array: UShortArray, left: Int, right: Int) {\n    val index = partition(array, left, right)\n    if (left <
index - 1)\n        quickSort(array, left, index - 1)\n    if (index < right)\n        quickSort(array, index, right)\n}\n\n//
UIntArray
=====
\n@Exp
erimentalUnsignedTypes\nprivate fun partition(\n    array: UIntArray, left: Int, right: Int): Int {\n    var i = left\n
var j = right\n    val pivot = array[(left + right) / 2]\n    while (i <= j) {\n        while (array[i] < pivot)\n            i++\n
while (array[j] > pivot)\n            j--\n        if (i <= j) {\n            val tmp = array[i]\n            array[i] = array[j]\n
array[j] = tmp\n            i++\n            j--\n        }\n    }\n    return i\n}\n\n@ExperimentalUnsignedTypes\nprivate fun
quickSort(\n    array: UIntArray, left: Int, right: Int) {\n    val index = partition(array, left, right)\n    if (left <
index - 1)\n        quickSort(array, left, index - 1)\n    if (index < right)\n        quickSort(array, index, right)\n}\n\n//
ULongArray
=====
\n@Exp
erimentalUnsignedTypes\nprivate fun partition(\n    array: ULongArray, left: Int, right: Int): Int {\n    var i = left\n
var j = right\n    val pivot = array[(left + right) / 2]\n    while (i <= j) {\n        while (array[i] < pivot)\n            i++\n
while (array[j] > pivot)\n            j--\n        if (i <= j) {\n            val tmp = array[i]\n            array[i] = array[j]\n
array[j] = tmp\n            i++\n            j--\n        }\n    }\n    return i\n}\n\n@ExperimentalUnsignedTypes\nprivate fun
quickSort(\n    array: ULongArray, left: Int, right: Int) {\n    val index = partition(array, left, right)\n    if (left <
index - 1)\n        quickSort(array, left, index - 1)\n    if (index < right)\n        quickSort(array, index, right)\n}\n\n//
Interfaces
=====
\n/*\n
* Sorts the given array using qsort algorithm.\n */\n@ExperimentalUnsignedTypes\ninternal fun sortArray(array:
UByteArray, fromIndex: Int, toIndex: Int) = quickSort(array, fromIndex, toIndex -
1)\n@ExperimentalUnsignedTypes\ninternal fun sortArray(array: UShortArray, fromIndex: Int, toIndex: Int) =
quickSort(array, fromIndex, toIndex - 1)\n@ExperimentalUnsignedTypes\ninternal fun sortArray(array: UIntArray,
fromIndex: Int, toIndex: Int) = quickSort(array, fromIndex, toIndex -
1)\n@ExperimentalUnsignedTypes\ninternal fun sortArray(array: ULongArray, fromIndex: Int, toIndex: Int) =
quickSort(array, fromIndex, toIndex - 1)", /*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the

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license/LICENSE.txt file.\n */\n\npackage kotlin\n\nimport kotlin.internal.InlineOnly\n\n/**\n * Compares this object with the specified object for order. Returns zero if this object is equal\n * to the specified [other] object, a negative number if it's less than [other], or a positive number\n * if it's greater than [other].\n */\n * This function delegates to [Comparable.compareTo] and allows to call it in infix form.\n\n*/\n@InlineOnly\n@SinceKotlin("1.6")\npublic inline infix fun <T> Comparable<T>.compareTo(other: T): Int\n =\n this.compareTo(other)\n","/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.contracts\n\nimport kotlin.internal.InlineOnly\n\n/**\n * This marker distinguishes the experimental contract declaration API and is used to opt-in for that feature\n * when declaring contracts of user functions.\n */\n * Any usage of a declaration annotated with `@ExperimentalContracts` must be accepted either by\n * annotating that usage with the [OptIn] annotation, e.g. `@OptIn(ExperimentalContracts::class)`,\n * or by using the compiler argument `-Xopt-in=kotlin.contracts.ExperimentalContracts`.\n\n*/\n@Suppress("DEPRECATION")\n@Retention(AnnotationRetention.BINARY)\n@SinceKotlin("1.3")\n@Experimental\n@RequiresOptIn\n@MustBeDocumented\npublic annotation class ExperimentalContracts\n\n/**\n * Provides a scope, where the functions of the contract DSL, such as [returns], [callsInPlace], etc.,\n * can be used to describe the contract of a function.\n */\n * This type is used as a receiver type of the lambda function passed to the [contract] function.\n */\n * @see contract\n\n*/\n@ContractsDsl\n@ExperimentalContracts\n@SinceKotlin("1.3")\npublic interface ContractBuilder {\n /**\n * Describes a situation when a function returns normally, without any exceptions thrown.\n */\n * Use [SimpleEffect.implies] function to describe a conditional effect that happens in such case.\n */\n * // @sample samples.contracts.returnsContract\n @ContractsDsl public fun returns(): Returns\n /**\n * Describes a situation when a function returns normally with the specified return [value].\n */\n * The possible values of [value] are limited to `true`, `false` or `null`.\n */\n * Use [SimpleEffect.implies] function to describe a conditional effect that happens in such case.\n */\n * // @sample samples.contracts.returnsTrueContract\n // @sample samples.contracts.returnsFalseContract\n // @sample samples.contracts.returnsNullContract\n @ContractsDsl public fun returns(value: Any?): Returns\n /**\n * Describes a situation when a function returns normally with any value that is not `null`.\n */\n * Use [SimpleEffect.implies] function to describe a conditional effect that happens in such case.\n */\n * // @sample samples.contracts.returnsNotNullContract\n @ContractsDsl public fun returnsNotNull(): ReturnsNotNull\n /**\n * Specifies that the function parameter [lambda] is invoked in place.\n */\n * This contract specifies that:\n * 1. the function [lambda] can only be invoked during the call of the owner function,\n * and it won't be invoked after that owner function call is completed;\n * 2. (optionally) the function [lambda] is invoked the amount of times specified by the [kind] parameter.\n * see the [InvocationKind] enum for possible values.\n */\n * A function declaring the `callsInPlace` effect must be _inline_.\n */\n * // @sample samples.contracts.callsInPlaceAtMostOnceContract\n * @sample samples.contracts.callsInPlaceAtLeastOnceContract\n * @sample samples.contracts.callsInPlaceExactlyOnceContract\n * @sample samples.contracts.callsInPlaceUnknownContract\n */\n @ContractsDsl public fun <R> callsInPlace(lambda: Function<R>, kind: InvocationKind = InvocationKind.UNKNOWN): CallsInPlace\n}\n\n/**\n * Specifies how many times a function invokes its function parameter in place.\n */\n * See [ContractBuilder.callsInPlace] for the details of the call-in-place function contract.\n\n*/\n@ContractsDsl\n@ExperimentalContracts\n@SinceKotlin("1.3")\npublic enum class InvocationKind {\n /**\n * A function parameter will be invoked one time or not invoked at all.\n */\n * // @sample samples.contracts.callsInPlaceAtMostOnceContract\n @ContractsDsl AT_MOST_ONCE,\n /**\n * A function parameter will be invoked one or more times.\n */\n * // @sample samples.contracts.callsInPlaceAtLeastOnceContract\n @ContractsDsl AT_LEAST_ONCE,\n /**\n * A function parameter will be invoked exactly one time.\n */\n * // @sample

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samples.contracts.callsInPlaceExactlyOnceContract\n    @ContractsDsl EXACTLY_ONCE,\n\n    /**\n     * A
function parameter is called in place, but it's unknown how many times it can be called.\n     *\n     */\n    // @sample
samples.contracts.callsInPlaceUnknownContract\n    @ContractsDsl UNKNOWN\n}\n\n/**\n * Specifies the
contract of a function.\n * The contract description must be at the beginning of a function and have at least one
effect.\n * Only the top-level functions can have a contract for now.\n * @param builder the lambda where
the contract of a function is described with the help of the [ContractBuilder] members.\n */\n// @sample
samples.contracts.returnsContract\n * @sample samples.contracts.returnsTrueContract\n * @sample
samples.contracts.returnsFalseContract\n * @sample samples.contracts.returnsNullContract\n * @sample
samples.contracts.returnsNotNullContract\n * @sample samples.contracts.callsInPlaceAtMostOnceContract\n *
@sample samples.contracts.callsInPlaceAtLeastOnceContract\n * @sample
samples.contracts.callsInPlaceExactlyOnceContract\n * @sample
samples.contracts.callsInPlaceUnknownContract\n */\n\n@ContractsDsl\n@ExperimentalContracts\n@InlineOnly\n@
SinceKotlin("1.3")\n@Suppress("UNUSED_PARAMETER")\npublic inline fun contract(builder:
ContractBuilder.() -> Unit) { }\n\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin.coroutines\n\n/**\n * Marks coroutine context element that
intercepts coroutine continuations.\n * The coroutines framework uses [ContinuationInterceptor.Key] to retrieve the
interceptor and\n * intercepts all coroutine continuations with [interceptContinuation] invocations.\n */\n *
[ContinuationInterceptor] behaves like a [polymorphic element][AbstractCoroutineContextKey], meaning that\n *
its implementation delegates [get][CoroutineContext.Element.get] and
[minusKey][CoroutineContext.Element.minusKey]\n * to [getPolymorphicElement] and [minusPolymorphicKey]
respectively.\n * [ContinuationInterceptor] subtypes can be extracted from the coroutine context using either
[ContinuationInterceptor.Key]\n * or subtype key if it extends [AbstractCoroutineContextKey].\n
*/\n\n@SinceKotlin("1.3")\npublic interface ContinuationInterceptor : CoroutineContext.Element {\n    /**\n     *
The key that defines *the* context interceptor.\n     */\n     companion object Key :
CoroutineContext.Key<ContinuationInterceptor>\n\n    /**\n     * Returns continuation that wraps the original
[continuation], thus intercepting all resumptions.\n     * This function is invoked by coroutines framework when
needed and the resulting continuations are\n     * cached internally per each instance of the original [continuation].\n
*/\n     * This function may simply return original [continuation] if it does not want to intercept this particular
continuation.\n     */\n     * When the original [continuation] completes, coroutine framework invokes
[releaseInterceptedContinuation]\n     * with the resulting continuation if it was intercepted, that is if
`interceptContinuation` had previously\n     * returned a different continuation instance.\n     */\n     public fun <T>
interceptContinuation(continuation: Continuation<T>): Continuation<T>\n\n    /**\n     * Invoked for the
continuation instance returned by [interceptContinuation] when the original\n     * continuation completes and will
not be used anymore. This function is invoked only if [interceptContinuation]\n     * had returned a different
continuation instance from the one it was invoked with.\n     */\n     * Default implementation does nothing.\n     */\n     * @param continuation Continuation instance returned by this interceptor's [interceptContinuation] invocation.\n
*/\n     public fun releaseInterceptedContinuation(continuation: Continuation<*>) {\n         /* do nothing by default
*/\n     }\n\n     public override operator fun <E : CoroutineContext.Element> get(key: CoroutineContext.Key<E>):
E? {\n         // getPolymorphicKey specialized for ContinuationInterceptor key\n
@OptIn(ExperimentalStdlibApi::class)\n         if (key is AbstractCoroutineContextKey<*, *>) {\n
@Suppress("UNCHECKED_CAST")\n             return if (key.isSubKey(this.key)) key.tryCast(this) as? E else
null\n         }\n         @Suppress("UNCHECKED_CAST")\n         return if (ContinuationInterceptor === key) this as
E else null\n     }\n\n     public override fun minusKey(key: CoroutineContext.Key<*>): CoroutineContext {\n
// minusPolymorphicKey specialized for ContinuationInterceptor key\n
@OptIn(ExperimentalStdlibApi::class)\n         if (key is AbstractCoroutineContextKey<*, *>) {\n             return if
(key.isSubKey(this.key) && key.tryCast(this) != null) EmptyCoroutineContext else this\n         }\n         return if
(ContinuationInterceptor === key) EmptyCoroutineContext else this\n     }\n}\n\n"/*\n * Copyright 2010-2018

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JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.coroutines\n\n/**\n * Persistent context for the coroutine. It is an indexed set of [Element] instances.\n * An indexed set is a mix between
a set and a map.\n * Every element in this set has a unique [Key].\n */\n\n@SinceKotlin("1.3")\npublic interface
CoroutineContext {\n    /**\n     * Returns the element with the given [key] from this context or `null`.\n     */\n    public operator fun <E : Element> get(key: Key<E>): E?\n    /**\n     * Accumulates entries of this context
starting with [initial] value and applying [operation]\n     * from left to right to current accumulator value and each
element of this context.\n     */\n    public fun <R> fold(initial: R, operation: (R, Element) -> R): R\n    /**\n     * Returns a context containing elements from this context and elements from other [context].\n     * The elements
from this context with the same key as in the other one are dropped.\n     */\n    public operator fun plus(context:
CoroutineContext): CoroutineContext =\n        if (context === EmptyCoroutineContext) this else // fast path -- avoid
lambda creation\n        context.fold(this) { acc, element ->\n            val removed =
acc.minusKey(element.key)\n            if (removed === EmptyCoroutineContext) element else {\n                //
make sure interceptor is always last in the context (and thus is fast to get when present)\n                val interceptor
= removed[ContinuationInterceptor]\n                if (interceptor == null) CombinedContext(removed, element) else
{\n                    val left = removed.minusKey(ContinuationInterceptor)\n                    if (left ===
EmptyCoroutineContext) CombinedContext(element, interceptor) else\n                    CombinedContext(CombinedContext(left, element), interceptor)\n                }\n            }\n        }\n    /**\n     * Returns a context containing elements from this context, but without an element with\n     * the specified [key].\n     */\n    public fun minusKey(key: Key<*>): CoroutineContext\n    /**\n     * Key for the elements of
[CoroutineContext]. [E] is a type of element with this key.\n     */\n    public interface Key<E : Element>\n    /**\n     * An element of the [CoroutineContext]. An element of the coroutine context is a singleton context by itself.\n     */\n    public interface Element : CoroutineContext {\n        /**\n         * A key of this coroutine context element.\n         */\n        public val key: Key<*>\n        public override operator fun <E : Element> get(key: Key<E>): E? =\n            @Suppress("UNCHECKED_CAST")\n            if (this.key == key) this as E else null\n        public override
fun <R> fold(initial: R, operation: (R, Element) -> R): R =\n            operation(initial, this)\n        public override
fun minusKey(key: Key<*>): CoroutineContext =\n            if (this.key == key) EmptyCoroutineContext else this\n    }\n}\n", "*/\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of
this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\nimport kotlin.coroutines.CoroutineContext.Element\nimport
kotlin.coroutines.CoroutineContext.Key\n\n/**\n * Base class for [CoroutineContext.Element] implementations.\n */\n\n@SinceKotlin("1.3")\npublic abstract class AbstractCoroutineContextElement(public override val key:
Key<*>) : Element\n\n/**\n * Base class for [CoroutineContext.Key] associated with polymorphic
[CoroutineContext.Element] implementation.\n * Polymorphic element implementation implies delegating its
[get][Element.get] and [minusKey][Element.minusKey]\n * to [getPolymorphicElement] and
[minusPolymorphicKey] respectively.\n */\n\n/**\n * Polymorphic elements can be extracted from the coroutine context
using both element key and its supertype key.\n * Example of polymorphic elements:\n */\n\n```\n * open class
BaseElement : CoroutineContext.Element {\n *     companion object Key : CoroutineContext.Key<BaseElement>\n *     override val key: CoroutineContext.Key<*> get() = Key\n *     // It is important to use getPolymorphicKey and
minusPolymorphicKey\n *     override fun <E : CoroutineContext.Element> get(key: CoroutineContext.Key<E>):
E? = getPolymorphicElement(key)\n *     override fun minusKey(key: CoroutineContext.Key<*>):
CoroutineContext = minusPolymorphicKey(key)\n * }\n\n * class DerivedElement : BaseElement() {\n *     companion object Key : AbstractCoroutineContextKey<BaseElement, DerivedElement>(BaseElement, { it as?
DerivedElement })\n * }\n\n * // Now it is possible to query both `BaseElement` and `DerivedElement`\n *
someContext[BaseElement] // Returns BaseElement?, non-null both for BaseElement and DerivedElement
instances\n * someContext[DerivedElement] // Returns DerivedElement?, non-null only for DerivedElement
instance\n * ```\n\n * @param B base class of a polymorphic element\n * @param baseKey an instance of base key\n
* @param E element type associated with the current key\n * @param safeCast a function that can safely cast

```

```

abstract [CoroutineContext.Element] to the concrete [E] type\n *          and return the element if it is a subtype
of [E] or `null` otherwise.\n *@\n@SinceKotlin("1.3")\n@ExperimentalStdlibApi\npublic abstract class
AbstractCoroutineContextKey<B : Element, E : B>(\n    baseKey: Key<B>,\n    private val safeCast: (element:
Element) -> E?)\n) : Key<E> {\n    private val topmostKey: Key<*> = if (baseKey is
AbstractCoroutineContextKey<*, *>) baseKey.topmostKey else baseKey\n\n    internal fun tryCast(element:
Element): E? = safeCast(element)\n    internal fun isSubKey(key: Key<*>): Boolean = key === this || topmostKey
=== key\n}\n\n/**\n * Returns the current element if it is associated with the given [key] in a polymorphic manner
or `null` otherwise.\n * This method returns non-null value if either [Element.key] is equal to the given [key] or if
the [key] is associated\n * with [Element.key] via [AbstractCoroutineContextKey].\n * See
[AbstractCoroutineContextKey] for the example of usage.\n
*\n@SinceKotlin("1.3")\n@ExperimentalStdlibApi\npublic fun <E : Element>
Element.getPolymorphicElement(key: Key<E>): E? {\n    if (key is AbstractCoroutineContextKey<*, *>) {\n
@Suppress("UNCHECKED_CAST")\n        return if (key.isSubKey(this.key)) key.tryCast(this) as? E else null\n
}\n    @Suppress("UNCHECKED_CAST")\n        return if (this.key === key) this as E else null\n}\n\n/**\n * Returns empty coroutine context if the element is associated with the given [key] in a polymorphic manner\n * or
`null` otherwise.\n * This method returns empty context if either [Element.key] is equal to the given [key] or if the
[key] is associated\n * with [Element.key] via [AbstractCoroutineContextKey].\n * See
[AbstractCoroutineContextKey] for the example of usage.\n
*\n@SinceKotlin("1.3")\n@ExperimentalStdlibApi\npublic fun Element.minusPolymorphicKey(key: Key<*>):
CoroutineContext {\n    if (key is AbstractCoroutineContextKey<*, *>) {\n        return if (key.isSubKey(this.key)
&& key.tryCast(this) != null) EmptyCoroutineContext else this\n    }\n    return if (this.key === key)
EmptyCoroutineContext else this\n}\n\n/**\n * An empty coroutine context.\n */\n@SinceKotlin("1.3")\npublic
object EmptyCoroutineContext : CoroutineContext, Serializable {\n    private const val serialVersionUID: Long =
0\n    private fun readResolve(): Any = EmptyCoroutineContext\n\n    public override fun <E : Element> get(key:
Key<E>): E? = null\n    public override fun <R> fold(initial: R, operation: (R, Element) -> R): R = initial\n    public
override fun plus(context: CoroutineContext): CoroutineContext = context\n    public override fun minusKey(key:
Key<*>): CoroutineContext = this\n    public override fun hashCode(): Int = 0\n    public override fun toString():
String = "EmptyCoroutineContext"\n}\n\n//----- internal impl ----- \n\n// this class is not
exposed, but is hidden inside implementations\n// this is a left-biased list, so that `plus` works
naturally\n@SinceKotlin("1.3")\ninternal class CombinedContext(\n    private val left: CoroutineContext,\n    private val element: Element\n) : CoroutineContext, Serializable {\n\n    override fun <E : Element> get(key:
Key<E>): E? {\n        var cur = this\n        while (true) {\n            cur.element[key]?.let { return it }\n            val next
= cur.left\n            if (next is CombinedContext) {\n                cur = next\n            } else {\n                return
next[key]\n            }\n        }\n    }\n\n    public override fun <R> fold(initial: R, operation: (R, Element) -> R): R =\n        operation(left.fold(initial, operation), element)\n\n    public override fun minusKey(key: Key<*>):
CoroutineContext {\n        element[key]?.let { return left }\n        val newLeft = left.minusKey(key)\n        return
when {\n            newLeft === left -> this\n            newLeft === EmptyCoroutineContext -> element\n            else ->
CombinedContext(newLeft, element)\n        }\n    }\n\n    private fun size(): Int {\n        var cur = this\n        var size
= 2\n        while (true) {\n            cur = cur.left as? CombinedContext ?: return size\n            size++\n        }\n    }\n\n    private fun contains(element: Element): Boolean =\n        get(element.key) == element\n\n    private fun
containsAll(context: CombinedContext): Boolean {\n        var cur = context\n        while (true) {\n            if
(!contains(cur.element)) return false\n            val next = cur.left\n            if (next is CombinedContext) {\n
cur = next\n            } else {\n                return contains(next as Element)\n            }\n        }\n    }\n\n    override fun
equals(other: Any?): Boolean =\n        this === other || other is CombinedContext && other.size() == size() &&
other.containsAll(this)\n\n    override fun hashCode(): Int = left.hashCode() + element.hashCode()\n\n    override
fun toString(): String =\n        "[" + fold("") { acc, element ->\n            if (acc.isEmpty()) element.toString() else
"$acc, $element"\n        } + "]\n\n    private fun writeReplace(): Any {\n        val n = size()\n        val elements =
arrayOfNulls<CoroutineContext>(n)\n        var index = 0\n        fold(Unit) { _, element -> elements[index++] =

```

```

element } \n    check(index == n) \n    @Suppress("UNCHECKED_CAST") \n    return Serialized(elements
as Array<CoroutineContext>) \n    } \n \n private class Serialized(val elements: Array<CoroutineContext>) :
Serializable { \n    companion object { \n        private const val serialVersionUID: Long = 0L \n    } \n \n
private fun readResolve(): Any = elements.fold(EmptyCoroutineContext, CoroutineContext::plus) \n    } \n } \n " , /* \n
* Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors. \n * Use of this source code
is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file. \n
*\n \n @file:kotlin.jvm.JvmName("IntrinsicsKt") \n @file:kotlin.jvm.JvmMultifileClass \n \n package
kotlin.coroutines.intrinsics \n \n import kotlin.contracts.* \n import kotlin.coroutines.* \n import
kotlin.internal.InlineOnly \n \n /** \n * Obtains the current continuation instance inside suspend functions and either
suspends \n * currently running coroutine or returns result immediately without suspension. \n * \n * If the [block]
returns the special [COROUTINE_SUSPENDED] value, it means that suspend function did suspend the execution
and will \n * not return any result immediately. In this case, the [Continuation] provided to the [block] shall be \n *
resumed by invoking [Continuation.resumeWith] at some moment in the \n * future when the result becomes
available to resume the computation. \n * \n * Otherwise, the return value of the [block] must have a type assignable
to [T] and represents the result of this suspend function. \n * It means that the execution was not suspended and the
[Continuation] provided to the [block] shall not be invoked. \n * As the result type of the [block] is declared as
`Any?` and cannot be correctly type-checked, \n * its proper return type remains on the conscience of the suspend
function's author. \n * \n * Invocation of [Continuation.resumeWith] resumes coroutine directly in the invoker's
thread without going through the \n * [ContinuationInterceptor] that might be present in the coroutine's
[CoroutineContext]. \n * It is the invoker's responsibility to ensure that a proper invocation context is established. \n *
[Continuation.intercepted] can be used to acquire the intercepted continuation. \n * \n * Note that it is not
recommended to call either [Continuation.resume] nor [Continuation.resumeWithException] functions
synchronously \n * in the same stackframe where suspension function is run. Use [suspendCoroutine] as a safer way
to obtain current \n * continuation instance. \n
*\n \n @SinceKotlin("1.3") \n @InlineOnly \n @Suppress("UNUSED_PARAMETER",
"RedundantSuspendModifier") \n public suspend inline fun <T>
suspendCoroutineUninterceptedOrReturn(crossinline block: (Continuation<T>) -> Any?): T { \n    contract {
callsInPlace(block, InvocationKind.EXACTLY_ONCE) } \n    throw NotImplementedError("Implementation of
suspendCoroutineUninterceptedOrReturn is intrinsic") \n } \n \n /** \n * This value is used as a return value of
[suspendCoroutineUninterceptedOrReturn] `block` argument to state that \n * the execution was suspended and will
not return any result immediately. \n * \n * **Note: this value should not be used in general code.** Using it outside
of the context of \n * `suspendCoroutineUninterceptedOrReturn` function return value (including, but not limited
to, \n * storing this value in other properties, returning it from other functions, etc) \n * can lead to unspecified
behavior of the code. \n * \n // It is implemented as property with getter to avoid ProGuard <clinit> problem with
multifile IntrinsicsKt class \n @SinceKotlin("1.3") \n public val COROUTINE_SUSPENDED: Any get() =
CoroutineSingletons.COROUTINE_SUSPENDED \n \n // Using enum here ensures two important properties: \n // 1.
It makes SafeContinuation serializable with all kinds of serialization frameworks (since all of them natively support
enums) \n // 2. It improves debugging experience, since you clearly see toString() value of those objects and what
package they come from \n @SinceKotlin("1.3") \n @PublishedApi // This class is Published API via serialized
representation of SafeContinuation, don't rename/move \n internal enum class CoroutineSingletons {
COROUTINE_SUSPENDED, UNDECIDED, RESUMED } \n " , /* \n * Copyright 2010-2018 JetBrains s.r.o. and
Kotlin Programming Language contributors. \n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file. \n * \n \n package kotlin.experimental \n \n /** \n * Performs a bitwise AND
operation between the two values. \n * \n @SinceKotlin("1.1") \n @kotlin.internal.InlineOnly \n public inline infix fun
Byte.and(other: Byte): Byte = (this.toInt() and other.toInt()).toByte() \n \n /** \n * Performs a bitwise OR operation
between the two values. \n * \n @SinceKotlin("1.1") \n @kotlin.internal.InlineOnly \n public inline infix fun
Byte.or(other: Byte): Byte = (this.toInt() or other.toInt()).toByte() \n \n /** \n * Performs a bitwise XOR operation
between the two values. \n * \n @SinceKotlin("1.1") \n @kotlin.internal.InlineOnly \n public inline infix fun

```

Byte.xor(other: Byte): Byte = (this.toInt() xor other.toInt()).toByte()\n\n/** Inverts the bits in this value.

*\n\n@SinceKotlin("1.1")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun Byte.inv(): Byte = (this.toInt().inv()).toByte()\n\n\n/** Performs a bitwise AND operation between the two values.

*\n\n@SinceKotlin("1.1")\n\n@kotlin.internal.InlineOnly\n\npublic inline infix fun Short.and(other: Short): Short = (this.toInt() and other.toInt()).toShort()\n\n\n/** Performs a bitwise OR operation between the two values.

*\n\n@SinceKotlin("1.1")\n\n@kotlin.internal.InlineOnly\n\npublic inline infix fun Short.or(other: Short): Short = (this.toInt() or other.toInt()).toShort()\n\n\n/** Performs a bitwise XOR operation between the two values.

*\n\n@SinceKotlin("1.1")\n\n@kotlin.internal.InlineOnly\n\npublic inline infix fun Short.xor(other: Short): Short = (this.toInt() xor other.toInt()).toShort()\n\n\n/** Inverts the bits in this value.

\n\n@SinceKotlin("1.1")\n\n@kotlin.internal.InlineOnly\n\npublic inline fun Short.inv(): Short = (this.toInt().inv()).toShort()\n\n\n", /\n\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n\n */\n\npackage kotlin.experimental\n\n\n/**\n\n * The experimental marker for type inference augmenting annotations.\n\n * Any usage of a declaration annotated with `@ExperimentalTypeInference` must be accepted either by\n\n * annotating that usage with the [OptIn] annotation, e.g. `@OptIn(ExperimentalTypeInference::class)`,\n\n * or by using the compiler argument `-Xopt-in=kotlin.experimental.ExperimentalTypeInference`.\n\n */\n\n@Suppress("DEPRECATION")\n\n@Experimental(level = Experimental.Level.ERROR)\n\n@RequiresOptIn(level = RequiresOptIn.Level.ERROR)\n\n@MustBeDocumented\n\n@Retention(AnnotationRetention.BINARY)\n\n@Target(AnnotationTarget.ANNOTATION_CLASS)\n\n@SinceKotlin("1.3")\n\npublic annotation class ExperimentalTypeInference\n\n", /*\n\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n\n */\n\npackage kotlin.internal\n\n\n/**\n\n * Specifies that the corresponding type should be ignored during type inference.\n\n */\n\n@Target(AnnotationTarget.TYPE)\n\n@Retention(AnnotationRetention.BINARY)\n\ninternal annotation class NoInfer\n\n\n/**\n\n * Specifies that the constraint built for the type during type inference should be an equality one.\n\n */\n\n@Target(AnnotationTarget.TYPE)\n\n@Retention(AnnotationRetention.BINARY)\n\ninternal annotation class Exact\n\n\n/**\n\n * Specifies that a corresponding member has the lowest priority in overload resolution.\n\n */\n\n@Target(AnnotationTarget.FUNCTION, AnnotationTarget.PROPERTY)\n\n@Retention(AnnotationRetention.BINARY)\n\ninternal annotation class LowPriorityInOverloadResolution\n\n\n/**\n\n * Specifies that the corresponding member has the highest priority in overload resolution. Effectively this means that\n\n * an extension annotated with this annotation will win in overload resolution over a member with the same signature.\n\n */\n\n@Target(AnnotationTarget.FUNCTION, AnnotationTarget.PROPERTY)\n\n@Retention(AnnotationRetention.BINARY)\n\ninternal annotation class HidesMembers\n\n\n/**\n\n * The value of this type parameter should be mentioned in input types (argument types, receiver type or expected type).\n\n */\n\n@Target(AnnotationTarget.TYPE_PARAMETER)\n\n@Retention(AnnotationRetention.BINARY)\n\ninternal annotation class OnlyInputTypes\n\n\n/**\n\n * Specifies that this function should not be called directly without inlining\n\n */\n\n@Target(AnnotationTarget.FUNCTION, AnnotationTarget.PROPERTY, AnnotationTarget.PROPERTY_GETTER, AnnotationTarget.PROPERTY_SETTER)\n\n@Retention(AnnotationRetention.BINARY)\n\ninternal annotation class InlineOnly\n\n\n/**\n\n * Specifies that this declaration can have dynamic receiver type.\n\n */\n\n@Target(AnnotationTarget.FUNCTION, AnnotationTarget.PROPERTY)\n\n@Retention(AnnotationRetention.BINARY)\n\ninternal annotation class DynamicExtension\n\n\n/**\n\n * The value of this parameter should be a property reference expression (`this::foo`), referencing a `lateinit` property,\n\n * the backing field of which is accessible at the point where the corresponding argument is passed.\n\n */\n\n@Target(AnnotationTarget.VALUE_PARAMETER)\n\n@Retention(AnnotationRetention.BINARY)\n\n@SinceK

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otlin("1.2")\ninternal annotation class AccessibleLateinitPropertyLiteral\n\n/**\n * Specifies that this declaration is
only completely supported since the specified version.\n *\n * The Kotlin compiler of an earlier version is going to
report a diagnostic on usages of this declaration.\n *\n * The diagnostic message can be specified with [message], or via
[errorCode] (takes less space, but might not be immediately clear\n * to the user). The diagnostic severity can be
specified with [level]: WARNING/ERROR mean that either a warning or an error\n * is going to be reported,
HIDDEN means that the declaration is going to be removed from resolution completely.\n *\n * [versionKind]
specifies which version should be compared with the [version] value, when compiling the usage of the annotated
declaration.\n *\n * Note that prior to 1.2, only [RequireKotlinVersionKind.LANGUAGE_VERSION] was supported,
so the Kotlin compiler before 1.2 is going to\n * treat any [RequireKotlin] as if it requires the language version.
Since 1.2, the Kotlin compiler supports\n * [RequireKotlinVersionKind.LANGUAGE_VERSION],
[RequireKotlinVersionKind.COMPILER_VERSION] and [RequireKotlinVersionKind.API_VERSION].\n *\n * If the
actual value of [versionKind] is something different (e.g. a new version kind, added in future versions of Kotlin),\n *
Kotlin 1.2 is going to ignore this [RequireKotlin] altogether, where as Kotlin before 1.2 is going to treat this as a
requirement\n * on the language version.\n *\n * This annotation is erased at compile time; its arguments are stored
in a more compact form in the Kotlin metadata.\n *\n\n@Target(AnnotationTarget.CLASS,
AnnotationTarget.FUNCTION, AnnotationTarget.PROPERTY, AnnotationTarget.CONSTRUCTOR,
AnnotationTarget.TYPEALIAS)\n@Retention(AnnotationRetention.SOURCE)\n@Repeatable\n@SinceKotlin("1.
2")\ninternal annotation class RequireKotlin(\n    val version: String,\n    val message: String = "",\n    val level:
DeprecationLevel = DeprecationLevel.ERROR,\n    val versionKind: RequireKotlinVersionKind =
RequireKotlinVersionKind.LANGUAGE_VERSION,\n    val errorCode: Int = -1\n)\n\n/**\n * The kind of the
version that is required by [RequireKotlin].\n *\n\n@SinceKotlin("1.2")\ninternal enum class
RequireKotlinVersionKind {\n    LANGUAGE_VERSION,\n    COMPILER_VERSION,\n
API_VERSION,\n}\n\n/**\n * Specifies that this declaration is a part of special DSL, used for constructing
function's contract.\n *\n\n@Retention(AnnotationRetention.BINARY)\n@SinceKotlin("1.2")\ninternal annotation
class ContractsDsl\n\n/**\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n *\n\npackage kotlin.properties\n\nimport kotlin.reflect.KProperty\n\n/**\n * Standard
property delegates.\n *\n\npublic object Delegates {\n    /**\n     * Returns a property delegate for a read/write
property with a non-`null` value that is initialized not during\n     * object construction time but at a later time.
Trying to read the property before the initial value has been\n     * assigned results in an exception.\n     *\n     *
@sample samples.properties.Delegates.notNullDelegate\n     *\n     public fun <T : Any> notNull():
ReadWriteProperty<Any?, T> = NotNullVar()\n     *\n     * Returns a property delegate for a read/write property
that calls a specified callback function when changed.\n     * @param initialValue the initial value of the property.\n
     * @param onChange the callback which is called after the change of the property is made. The value of the
property\n     * has already been changed when this callback is invoked.\n     *\n     * @sample
samples.properties.Delegates.observableDelegate\n     *\n     public inline fun <T> observable(initialValue: T,
crossinline onChange: (property: KProperty<*>, oldValue: T, newValue: T) -> Unit):\n
ReadWriteProperty<Any?, T> =\n     object : ObservableProperty<T>(initialValue) {\n         override fun
afterChange(property: KProperty<*>, oldValue: T, newValue: T) = onChange(property, oldValue, newValue)\n
     }\n     *\n     /**\n     * Returns a property delegate for a read/write property that calls a specified callback function when
changed,\n     * allowing the callback to veto the modification.\n     * @param initialValue the initial value of the
property.\n     * @param onChange the callback which is called before a change to the property value is attempted.\n
     * The value of the property hasn't been changed yet, when this callback is invoked.\n     * If the callback returns
`true` the value of the property is being set to the new value,\n     * and if the callback returns `false` the new value
is discarded and the property remains its old value.\n     *\n     * @sample
samples.properties.Delegates.vetoableDelegate\n     * @sample
samples.properties.Delegates.throwVetoableDelegate\n     *\n     public inline fun <T> vetoable(initialValue: T,
crossinline onChange: (property: KProperty<*>, oldValue: T, newValue: T) -> Boolean):\n

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ReadWriteProperty<Any?, T> = \n    object : ObservableProperty<T>(initialValue) { \n        override fun
beforeChange(property: KProperty<*>, oldValue: T, newValue: T): Boolean = onChange(property, oldValue,
newValue)\n    } \n\nprivate class NotNullVar<T : Any>(): ReadWriteProperty<Any?, T> { \n    private var
value: T? = null \n    public override fun getValue(thisRef: Any?, property: KProperty<*>): T { \n        return value
?: throw IllegalStateException("\Property ${property.name} should be initialized before get.\") \n    } \n    public
override fun setValue(thisRef: Any?, property: KProperty<*>, value: T) { \n        this.value = value \n
    } \n\n"/\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors. \n * Use of
this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file. \n
*/\n\npackage kotlin.properties \n\nimport kotlin.reflect.KProperty \n\n/** \n * Base interface that can be used for
implementing property delegates of read-only properties. \n * \n * This is provided only for convenience; you don't
have to extend this interface \n * as long as your property delegate has methods with the same signatures. \n * \n *
@param T the type of object which owns the delegated property. \n * @param V the type of the property value. \n
*/\n\npublic fun interface ReadOnlyProperty<in T, out V> { \n    /** \n     * Returns the value of the property for the
given object. \n     * @param thisRef the object for which the value is requested. \n     * @param property the
metadata for the property. \n     * @return the property value. \n     */ \n    public operator fun getValue(thisRef: T,
property: KProperty<*>): V \n\n/** \n * Base interface that can be used for implementing property delegates of
read-write properties. \n * \n * This is provided only for convenience; you don't have to extend this interface \n *
as long as your property delegate has methods with the same signatures. \n * \n * @param T the type of object which
owns the delegated property. \n * @param V the type of the property value. \n */\n\npublic interface
ReadWriteProperty<in T, V> : ReadOnlyProperty<T, V> { \n    /** \n     * Returns the value of the property for the
given object. \n     * @param thisRef the object for which the value is requested. \n     * @param property the
metadata for the property. \n     * @return the property value. \n     */ \n    public override operator fun
getValue(thisRef: T, property: KProperty<*>): V \n\n    /** \n     * Sets the value of the property for the given
object. \n     * @param thisRef the object for which the value is requested. \n     * @param property the metadata for
the property. \n     * @param value the value to set. \n     */ \n    public operator fun setValue(thisRef: T, property:
KProperty<*>, value: V) \n\n/** \n * Base interface that can be used for implementing property delegate
providers. \n * \n * This is provided only for convenience; you don't have to extend this interface \n * as long as your
delegate provider has a method with the same signature. \n * \n * @param T the type of object which owns the
delegated property. \n * @param D the type of property delegates this provider provides. \n */\n\n@SinceKotlin("1.4") \n\npublic fun interface PropertyDelegateProvider<in T, out D> { \n    /** \n     * Returns the
delegate of the property for the given object. \n     * \n     * This function can be used to extend the logic of creating
the object (e.g. perform validation checks) \n     * to which the property implementation is delegated. \n     * \n     *
@param thisRef the object for which property delegate is requested. \n     * @param property the metadata for the
property. \n     * @return the property delegate. \n     */ \n    public operator fun provideDelegate(thisRef: T, property:
KProperty<*>): D \n\n"/\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language
contributors. \n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file. \n */\n\npackage kotlin.properties \n\nimport kotlin.reflect.KProperty \n\n/** \n *
Implements the core logic of a property delegate for a read/write property that calls callback functions when
changed. \n * @param initialValue the initial value of the property. \n */\n\npublic abstract class
ObservableProperty<V>(initialValue: V) : ReadWriteProperty<Any?, V> { \n    private var value = initialValue \n\n    /** \n     * The callback which is called before a change to the property value is attempted. \n     * The value of the
property hasn't been changed yet, when this callback is invoked. \n     * If the callback returns `true` the value of the
property is being set to the new value, \n     * and if the callback returns `false` the new value is discarded and the
property remains its old value. \n     */ \n    protected open fun beforeChange(property: KProperty<*>, oldValue: V,
newValue: V): Boolean = true \n\n    /** \n     * The callback which is called after the change of the property is made.
The value of the property \n     * has already been changed when this callback is invoked. \n     */ \n    protected open
fun afterChange(property: KProperty<*>, oldValue: V, newValue: V): Unit {} \n\n    public override fun
getValue(thisRef: Any?, property: KProperty<*>): V { \n        return value \n    } \n\n    public override fun

```

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setValue(thisRef: Any?, property: KProperty<*>, value: V) {
    val oldValue = this.value
    if (!beforeChange(property, oldValue, value)) {
        return
    }
    this.value = value
    afterChange(property, oldValue, value)
}
"/>**\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n */\n\n@file:Suppress("PackageDirectoryMismatch")\npackage
kotlin\n\nimport kotlin.reflect.*\n\n/**\n * An extension operator that allows delegating a read-only property of type
[V]\n * to a property reference to a property of type [V] or its subtype.\n * \n * @receiver A property reference to a
read-only or mutable property of type [V] or its subtype.\n * The reference is without a receiver, i.e. it either
references a top-level property or\n * has the receiver bound to it.\n * \n * Example:\n * \n * ```\n * class Login(val
username: String)\n * val defaultLogin = Login("Admin")\n * val defaultUsername by defaultLogin::username\n *
// equivalent to\n * val defaultUserName get() = defaultLogin.username\n * ```\n
*/\n\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline operator fun <V>
KProperty0<V>.getValue(thisRef: Any?, property: KProperty<*>): V {
    return get()\n}\n\n/**\n * An extension
operator that allows delegating a mutable property of type [V]\n * to a property reference to a mutable property of
the same type [V].\n * \n * @receiver A property reference to a mutable property of type [V].\n * The reference is
without a receiver, i.e. it either references a top-level property or\n * has the receiver bound to it.\n * \n * Example:\n
*\n * ```\n * class Login(val username: String, var incorrectAttemptCounter: Int = 0)\n * val defaultLogin =
Login("Admin")\n * var defaultLoginAttempts by defaultLogin::incorrectAttemptCounter\n * // equivalent to\n *
var defaultLoginAttempts: Int\n * get() = defaultLogin.incorrectAttemptCounter\n * set(value) {
defaultLogin.incorrectAttemptCounter = value }\n * ```\n
*/\n\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline operator fun <V>
KMutableProperty0<V>.setValue(thisRef: Any?, property: KProperty<*>, value: V) {
    set(value)\n}\n\n/**\n * An extension
operator that allows delegating a read-only member or extension property of type [V]\n * to a
property reference to a member or extension property of type [V] or its subtype.\n * \n * @receiver A property
reference to a read-only or mutable property of type [V] or its subtype.\n * The reference has an unbound receiver of
type [T].\n * \n * Example:\n * \n * ```\n * class Login(val username: String)\n * val Login.user by
Login::username\n * // equivalent to\n * val Login.user get() = this.username\n * ```\n
*/\n\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline operator fun <T, V> KProperty1<T,
V>.getValue(thisRef: T, property: KProperty<*>): V {
    return get(thisRef)\n}\n\n/**\n * An extension operator
that allows delegating a mutable member or extension property of type [V]\n * to a property reference to a member
or extension mutable property of the same type [V].\n * \n * @receiver A property reference to a read-only or
mutable property of type [V] or its subtype.\n * The reference has an unbound receiver of type [T].\n * \n *
Example:\n * \n * ```\n * class Login(val username: String, var incorrectAttemptCounter: Int)\n * var Login.attempts
by Login::incorrectAttemptCounter\n * // equivalent to\n * var Login.attempts: Int\n * get() =
this.incorrectAttemptCounter\n * set(value) { this.incorrectAttemptCounter = value }\n * ```\n
*/\n\n@SinceKotlin("1.4")\n@kotlin.internal.InlineOnly\npublic inline operator fun <T, V> KMutableProperty1<T,
V>.setValue(thisRef: T, property: KProperty<*>, value: V) {
    set(thisRef, value)\n}
"/>**\n * Copyright 2010-
2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.random\n\nimport
kotlin.math.nextDown\n\n/**\n * An abstract class that is implemented by random number generator algorithms.\n
*\n * The companion object [Random.Default] is the default instance of [Random].\n * \n * To get a seeded instance
of random generator use [Random] function.\n * \n * @sample samples.random.Randoms.defaultRandom\n
*/\n\n@SinceKotlin("1.3")\npublic abstract class Random {\n\n    /**\n     * Gets the next random [bitCount] number
of bits.\n     * \n     * Generates an `Int` whose lower [bitCount] bits are filled with random values and the remaining
upper bits are zero.\n     * \n     * @param bitCount number of bits to generate, must be in range 0..32, otherwise the
behavior is unspecified.\n     * \n     * @sample samples.random.Randoms.nextBits\n     */\n    public abstract fun
nextBits(bitCount: Int): Int\n\n    /**\n     * Gets the next random `Int` from the random number generator.\n     * \n
     * Generates an `Int` random value uniformly distributed between `Int.MIN_VALUE` and `Int.MAX_VALUE`

```

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(inclusive).\n * \n * @sample samples.random.Randoms.nextInt\n * \n public open fun nextInt(): Int =
nextBits(32)\n\n /** \n * Gets the next random non-negative `Int` from the random number generator less than
the specified [until] bound.\n * \n * Generates an `Int` random value uniformly distributed between `0`
(inclusive) and the specified [until] bound (exclusive).\n * \n * @param until must be positive.\n * \n *
@throws IllegalArgumentException if [until] is negative or zero.\n * \n * @sample
samples.random.Randoms.nextIntFromUntil\n * \n public open fun nextInt(until: Int): Int = nextInt(0, until)\n\n
/** \n * Gets the next random `Int` from the random number generator in the specified range.\n * \n *
Generates an `Int` random value uniformly distributed between the specified [from] (inclusive) and [until]
(exclusive) bounds.\n * \n * @throws IllegalArgumentException if [from] is greater than or equal to [until].\n
*\n * @sample samples.random.Randoms.nextIntFromUntil\n * \n public open fun nextInt(from: Int, until:
Int): Int {\n    checkRangeBounds(from, until)\n    val n = until - from\n    if (n > 0 || n == Int.MIN_VALUE)
{\n        val rnd = if (n and -n == n) {\n            val bitCount = fastLog2(n)\n            nextBits(bitCount)\n
        } else {\n            var v: Int\n            do {\n                val bits = nextInt().ushr(1)\n                v = bits % n\n
            } while (bits - v + (n - 1) < 0)\n            v\n        }\n        return from + rnd\n    } else {\n        while
(true) {\n            val rnd = nextInt()\n            if (rnd in from until until) return rnd\n        }\n    }\n}\n\n
/** \n * Gets the next random `Long` from the random number generator.\n * \n * Generates a `Long` random
value uniformly distributed between `Long.MIN_VALUE` and `Long.MAX_VALUE` (inclusive).\n * \n *
@sample samples.random.Randoms.nextLong\n * \n public open fun nextLong(): Long =
nextInt().toLong().shl(32) + nextInt()\n\n /** \n * Gets the next random non-negative `Long` from the random
number generator less than the specified [until] bound.\n * \n * Generates a `Long` random value uniformly
distributed between `0` (inclusive) and the specified [until] bound (exclusive).\n * \n * @param until must be
positive.\n * \n * @throws IllegalArgumentException if [until] is negative or zero.\n * \n * @sample
samples.random.Randoms.nextLongFromUntil\n * \n public open fun nextLong(until: Long): Long =
nextLong(0, until)\n\n /** \n * Gets the next random `Long` from the random number generator in the specified
range.\n * \n * Generates a `Long` random value uniformly distributed between the specified [from] (inclusive)
and [until] (exclusive) bounds.\n * \n * @throws IllegalArgumentException if [from] is greater than or equal to
[until].\n * \n * @sample samples.random.Randoms.nextLongFromUntil\n * \n public open fun
nextLong(from: Long, until: Long): Long {\n    checkRangeBounds(from, until)\n    val n = until - from\n
if (n > 0) {\n        val rnd: Long\n        if (n and -n == n) {\n            val nLow = n.toInt()\n            val nHigh
= (n ushr 32).toInt()\n            rnd = when {\n                nLow != 0 -> {\n                    val bitCount =
fastLog2(nLow)\n                    // toUInt().toLong()\n                    nextBits(bitCount).toLong() and
0xFFFF_FFFF\n                }\n                nHigh == 1 -> {\n                    // toUInt().toLong()\n
                    nextInt().toLong() and 0xFFFF_FFFF\n                } else -> {\n                    val bitCount = fastLog2(nHigh)\n
                    nextBits(bitCount).toLong().shl(32) + (nextInt().toLong() and 0xFFFF_FFFF)\n                }\n
            }\n        } else {\n            var v: Long\n            do {\n                val bits = nextLong().ushr(1)\n
                v = bits % n\n            } while (bits - v + (n - 1) < 0)\n            rnd = v\n        }\n        return from + rnd\n
    } else {\n        while (true) {\n            val rnd = nextLong()\n            if (rnd in from until until) return rnd\n
        }\n    }\n}\n\n /** \n * Gets the next random [Boolean] value.\n * \n * @sample
samples.random.Randoms.nextBoolean\n * \n public open fun nextBoolean(): Boolean = nextBits(1) != 0\n\n
/** \n * Gets the next random [Double] value uniformly distributed between 0 (inclusive) and 1 (exclusive).\n
*\n * @sample samples.random.Randoms.nextDouble\n * \n public open fun nextDouble(): Double =
doubleFromParts(nextBits(26), nextBits(27))\n\n /** \n * Gets the next random non-negative `Double` from the
random number generator less than the specified [until] bound.\n * \n * Generates a `Double` random value
uniformly distributed between 0 (inclusive) and [until] (exclusive).\n * \n * @throws IllegalArgumentException
if [until] is negative or zero.\n * \n * @sample samples.random.Randoms.nextDoubleFromUntil\n * \n
public open fun nextDouble(until: Double): Double = nextDouble(0.0, until)\n\n /** \n * Gets the next random
`Double` from the random number generator in the specified range.\n * \n * Generates a `Double` random value
uniformly distributed between the specified [from] (inclusive) and [until] (exclusive) bounds.\n * \n * [from]

```

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and [until] must be finite otherwise the behavior is unspecified.
 * @throws IllegalArgumentException if
[from] is greater than or equal to [until].
 * @sample samples.random.Randoms.nextDoubleFromUntil
 */
public open fun nextDouble(from: Double, until: Double): Double {
    checkRangeBounds(from, until)
    val size = until - from
    val r = if (size.isInfinite() && from.isFinite() && until.isFinite()) {
        val r1 =
nextDouble() * (until / 2 - from / 2)
        from + r1 + r1
    } else {
        from + nextDouble() * size
    }
    return if (r >= until) until.nextDown() else r
}
/**
 * Gets the next random [Float] value
uniformly distributed between 0 (inclusive) and 1 (exclusive).
 * @sample
samples.random.Randoms.nextFloat
 */
public open fun nextFloat(): Float = nextBits(24) / (1 shl
24).toFloat()
/**
 * Fills a subrange of the specified byte [array] starting from [fromIndex] inclusive and
ending [toIndex] exclusive
 * with random bytes.
 * @return [array] with the subrange filled with
random bytes.
 * @sample samples.random.Randoms.nextBytes
 */
public open fun
nextBytes(array: ByteArray, fromIndex: Int = 0, toIndex: Int = array.size): ByteArray {
    require(fromIndex in 0..array.size && toIndex in 0..array.size) { "\"fromIndex ($fromIndex) or toIndex ($toIndex) are out of range:
0..${array.size}\" }
    require(fromIndex <= toIndex) { "\"fromIndex ($fromIndex) must be not greater than
toIndex ($toIndex).\" }
    val steps = (toIndex - fromIndex) / 4
    var position = fromIndex
    repeat(steps) {
        val v = nextInt()
        array[position] = v.toByte()
        array[position + 1] =
v.ushr(8).toByte()
        array[position + 2] = v.ushr(16).toByte()
        array[position + 3] =
v.ushr(24).toByte()
        position += 4
    }
    val remainder = toIndex - position
    val vr =
nextBits(remainder * 8)
    for (i in 0 until remainder) {
        array[position + i] = vr.ushr(i * 8).toByte()
    }
    return array
}
/**
 * Fills the specified byte [array] with random bytes and returns it.
 * @return [array] filled with random bytes.
 * @sample samples.random.Randoms.nextBytes
 */
public open fun nextBytes(array: ByteArray): ByteArray = nextBytes(array, 0, array.size)
/**
 * Creates a
byte array of the specified [size], filled with random bytes.
 * @sample
samples.random.Randoms.nextBytes
 */
public open fun nextBytes(size: Int): ByteArray =
nextBytes(ByteArray(size))
/**
 * The default random number generator.
 * On JVM this
generator is thread-safe, its methods can be invoked from multiple threads.
 * @sample
samples.random.Randoms.defaultRandom
 */
companion object Default : Random(), Serializable {
    private val defaultRandom: Random = defaultPlatformRandom()
    private object Serialized : Serializable {
        private const val serialVersionUID = 0L
        private fun readResolve(): Any = Random()
    }
    private fun writeReplace(): Any = Serialized
    override fun nextBits(bitCount: Int): Int =
defaultRandom.nextBits(bitCount)
    override fun nextInt(): Int = defaultRandom.nextInt()
    override fun
nextInt(until: Int): Int = defaultRandom.nextInt(until)
    override fun nextInt(from: Int, until: Int): Int =
defaultRandom.nextInt(from, until)
    override fun nextLong(): Long = defaultRandom.nextLong()
    override fun nextLong(until: Long): Long = defaultRandom.nextLong(until)
    override fun nextLong(from:
Long, until: Long): Long = defaultRandom.nextLong(from, until)
    override fun nextBoolean(): Boolean =
defaultRandom.nextBoolean()
    override fun nextDouble(): Double = defaultRandom.nextDouble()
    override fun
nextDouble(until: Double): Double = defaultRandom.nextDouble(until)
    override fun
nextDouble(from: Double, until: Double): Double = defaultRandom.nextDouble(from, until)
    override fun
nextFloat(): Float = defaultRandom.nextFloat()
    override fun nextBytes(array: ByteArray): ByteArray =
defaultRandom.nextBytes(array)
    override fun nextBytes(size: Int): ByteArray =
defaultRandom.nextBytes(size)
    override fun nextBytes(array: ByteArray, fromIndex: Int, toIndex: Int):
ByteArray =
defaultRandom.nextBytes(array, fromIndex, toIndex)
}
/**
 * Returns a repeatable
random number generator seeded with the given [seed] `Int` value.
 * Two generators with the same seed
produce the same sequence of values within the same version of Kotlin runtime.
 * Note: Future versions of
Kotlin may change the algorithm of this seeded number generator so that it will return
 * a sequence of values
different from the current one for a given seed.
 * On JVM the returned generator is NOT thread-safe. Do not
invoke it from multiple threads without proper synchronization.
 * @sample
samples.random.Randoms.seededRandom
 */
@SinceKotlin("1.3")
public fun Random(seed: Int): Random =

```

XorWowRandom(seed, seed.shr(31))\n\n * Returns a repeatable random number generator seeded with the given [seed] `Long` value.\n * Two generators with the same seed produce the same sequence of values within the same version of Kotlin runtime.\n * *Note:* Future versions of Kotlin may change the algorithm of this seeded number generator so that it will return\n * a sequence of values different from the current one for a given seed.\n * On JVM the returned generator is NOT thread-safe. Do not invoke it from multiple threads without proper synchronization.\n * @sample samples.random.Randoms.seededRandom\n\n *\n@SinceKotlin("1.3")\npublic fun Random(seed: Long): Random = XorWowRandom(seed.toInt(), seed.shr(32).toInt())\n\n * Gets the next random `Int` from the random number generator in the specified [range].\n * Generates an `Int` random value uniformly distributed in the specified [range]:\n * from `range.start` inclusive to `range.endInclusive` inclusive.\n * @throws IllegalArgumentException if [range] is empty.\n\n *\n@SinceKotlin("1.3")\npublic fun Random.nextInt(range: IntRange): Int = when {\n range.isEmpty() -> throw IllegalArgumentException("Cannot get random in empty range: \$range")\n range.last < Int.MAX_VALUE -> nextInt(range.first, range.last + 1)\n range.first > Int.MIN_VALUE -> nextInt(range.first - 1, range.last) + 1\n else -> nextInt()\n}\n\n * Gets the next random `Long` from the random number generator in the specified [range].\n * Generates a `Long` random value uniformly distributed in the specified [range]:\n * from `range.start` inclusive to `range.endInclusive` inclusive.\n * @throws IllegalArgumentException if [range] is empty.\n\n *\n@SinceKotlin("1.3")\npublic fun Random.nextLong(range: LongRange): Long = when {\n range.isEmpty() -> throw IllegalArgumentException("Cannot get random in empty range: \$range")\n range.last < Long.MAX_VALUE -> nextLong(range.first, range.last + 1)\n range.first > Long.MIN_VALUE -> nextLong(range.first - 1, range.last) + 1\n else -> nextLong()\n}\n\n\ninternal expect fun defaultPlatformRandom(): Random\n\ninternal expect fun doubleFromParts(hi26: Int, low27: Int): Double\n\ninternal fun fastLog2(value: Int): Int = 31 - value.countLeadingZeroBits()\n\n * Takes upper [bitCount] bits (0..32) from this number.\n\ninternal fun Int.takeUpperBits(bitCount: Int): Int = this.ushr(32 - bitCount) and (-bitCount).shr(31)\n\ninternal fun checkRangeBounds(from: Int, until: Int) = require(until > from) {\n boundsErrorMessage(from, until) }\n\ninternal fun checkRangeBounds(from: Long, until: Long) = require(until > from) {\n boundsErrorMessage(from, until) }\n\ninternal fun checkRangeBounds(from: Double, until: Double) = require(until > from) {\n boundsErrorMessage(from, until) }\n\ninternal fun boundsErrorMessage(from: Any, until: Any) = "Random range is empty: [\$from, \$until)."\n\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n\n\npackage kotlin.random\n\n\n * Gets the next random [UInt] from the random number generator.\n * Generates a [UInt] random value uniformly distributed between [UInt.MIN_VALUE] and [UInt.MAX_VALUE] (inclusive).\n\n *\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun Random.nextUInt(): UInt = nextInt().toUInt()\n\n * Gets the next random [UInt] from the random number generator less than the specified [until] bound.\n * Generates a [UInt] random value uniformly distributed between `0` (inclusive) and the specified [until] bound (exclusive).\n * @throws IllegalArgumentException if [until] is zero.\n\n *\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun Random.nextUInt(until: UInt): UInt = nextUInt(0u, until)\n\n * Gets the next random [UInt] from the random number generator in the specified range.\n * Generates a [UInt] random value uniformly distributed between the specified [from] (inclusive) and [until] (exclusive) bounds.\n * @throws IllegalArgumentException if [from] is greater than or equal to [until].\n\n *\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun Random.nextUInt(from: UInt, until: UInt): UInt {\n checkUIntRangeBounds(from, until)\n val signedFrom = from.toInt() xor Int.MIN_VALUE\n val signedUntil = until.toInt() xor Int.MIN_VALUE\n val signedResult = nextInt(signedFrom, signedUntil) xor Int.MIN_VALUE\n return signedResult.toUInt()\n}\n\n * Gets the next random [UInt] from the random number generator in the specified [range].\n * Generates a [UInt] random value uniformly distributed in the specified [range]:\n * from `range.start` inclusive to `range.endInclusive` inclusive.\n * @throws IllegalArgumentException if [range] is empty.\n

```

*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
Random.nextInt(range: UIntRange): UInt = when {\n    range.isEmpty() -> throw
IllegalArgumentException("Cannot get random in empty range: $range")\n    range.last < UInt.MAX_VALUE ->
nextInt(range.first, range.last + 1u)\n    range.first > UInt.MIN_VALUE -> nextInt(range.first - 1u, range.last) +
1u\n    else -> nextInt()\n}\n\n/**\n * Gets the next random [UInt] from the random number generator.\n *\n * Generates a [UInt] random value uniformly distributed between [UInt.MIN_VALUE] and
[UInt.MAX_VALUE] (inclusive).\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
Random.nextULong(): ULong = nextLong().toULong()\n\n/**\n * Gets the next random [ULong] from the random
number generator less than the specified [until] bound.\n *\n * Generates a [ULong] random value uniformly
distributed between `0` (inclusive) and the specified [until] bound (exclusive).\n *\n * @throws
IllegalArgumentException if [until] is zero.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
Random.nextULong(until: ULong): ULong = nextULong(0uL, until)\n\n/**\n * Gets the next random [ULong] from
the random number generator in the specified range.\n *\n * Generates a [ULong] random value uniformly
distributed between the specified [from] (inclusive) and [until] (exclusive) bounds.\n *\n * @throws
IllegalArgumentException if [from] is greater than or equal to [until].\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
Random.nextULong(from: ULong, until: ULong): ULong {\n    checkULongRangeBounds(from, until)\n\n    val
signedFrom = from.toLong() xor Long.MIN_VALUE\n    val signedUntil = until.toLong() xor
Long.MIN_VALUE\n\n    val signedResult = nextLong(signedFrom, signedUntil) xor Long.MIN_VALUE\n
return signedResult.toULong()\n}\n\n/**\n * Gets the next random [ULong] from the random number generator in
the specified [range].\n *\n * Generates a [ULong] random value uniformly distributed in the specified [range]:\n *
from `range.start` inclusive to `range.endInclusive` inclusive.\n *\n * @throws IllegalArgumentException if [range]
is empty.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
Random.nextULong(range: ULongRange): ULong = when {\n    range.isEmpty() -> throw
IllegalArgumentException("Cannot get random in empty range: $range")\n    range.last < ULong.MAX_VALUE -
> nextULong(range.first, range.last + 1u)\n    range.first > ULong.MIN_VALUE -> nextULong(range.first - 1u,
range.last) + 1u\n    else -> nextULong()\n}\n\n/**\n * Fills the specified unsigned byte [array] with random bytes
and returns it.\n *\n * @return [array] filled with random bytes.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun Random.nextUBytes(array: UByteArray):
UByteArray {\n    nextBytes(array.asByteArray())\n    return array\n}\n\n/**\n * Creates an unsigned byte array of
the specified [size], filled with random bytes.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic
fun Random.nextUBytes(size: Int): UByteArray = nextBytes(size).asUByteArray()\n\n/**\n * Fills a subrange of the
specified `UByte` [array] starting from [fromIndex] inclusive and ending [toIndex] exclusive with random
UBytes.\n *\n * @return [array] with the subrange filled with random bytes.\n
*\n@SinceKotlin("1.3")\n@ExperimentalUnsignedTypes\npublic fun Random.nextUBytes(array: UByteArray,
fromIndex: Int = 0, toIndex: Int = array.size): UByteArray {\n    nextBytes(array.asByteArray(), fromIndex,
toIndex)\n    return array\n}\n\n\ninternal fun checkUIntRangeBounds(from: UInt, until: UInt) = require(until >
from) { boundsErrorMessage(from, until) }\ninternal fun checkULongRangeBounds(from: ULong, until: ULong) =
require(until > from) { boundsErrorMessage(from, until) }\n\n"/**\n * Copyright 2010-2018 JetBrains s.r.o. and
Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that
can be found in the license/LICENSE.txt file.\n
*\n@npackage kotlin.random\n\n/**\n * Random number generator,
using Marsaglia's "xorwow" algorithm\n *\n * Cycles after 2^192 - 2^32 repetitions.\n *\n * For more details, see
Marsaglia, George (July 2003). "Xorshift RNGs". Journal of Statistical Software. 8 (14).
doi:10.18637/jss.v008.i14\n *\n * Available at https://www.jstatsoft.org/v08/i14/paper\n *\n
*\ninternal class
XorWowRandom internal constructor(\n    private var x: Int,\n    private var y: Int,\n    private var z: Int,\n    private
var w: Int,\n    private var v: Int,\n    private var addend: Int\n) : Random(), Serializable {\n    internal

```

```

constructor(seed1: Int, seed2: Int) : \n      this(seed1, seed2, 0, 0, seed1.inv(), (seed1 shl 10) xor (seed2 ushr
4))\n\n  init {\n    require((x or y or z or w or v) != 0) { \"Initial state must have at least one non-zero element.\n
}\n\n    // some trivial seeds can produce several values with zeroes in upper bits, so we discard first 64\n
repeat(64) { nextInt() }\n  }\n\n  override fun nextInt(): Int {\n    // Equivalent to the xorxow algorithm\n    //
From Marsaglia, G. 2003. Xorshift RNGs. J. Statis. Soft. 8, 14, p. 5\n    var t = x\n    t = t xor (t ushr 2)\n    x
= y\n    y = z\n    z = w\n    val v0 = v\n    w = v0\n    t = (t xor (t shl 1)) xor v0 xor (v0 shl 4)\n    v =
t\n    addend += 362437\n    return t + addend\n  }\n\n  override fun nextBits(bitCount: Int): Int =\n
nextInt().takeUpperBits(bitCount)\n\n  private companion object {\n    private const val serialVersionUID: Long
= 0L\n  }\n\n  \"\"*\n  * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n  *
Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
  *^\n  @file:kotlin.jvm.JvmMultifileClass\n  @file:kotlin.jvm.JvmName(\"RangesKt\")\n  @package
kotlin.ranges\n  @**\n  * Represents a range of [Comparable] values.\n  *^\n  private open class ComparableRange<T :
Comparable<T>>(\n  override val start: T,\n  override val endInclusive: T\n) : ClosedRange<T> {\n\n  override
fun equals(other: Any?): Boolean {\n    return other is ComparableRange<*> && (isEmpty() && other.isEmpty())
||\n    start == other.start && endInclusive == other.endInclusive\n  }\n\n  override fun hashCode(): Int
{\n    return if (isEmpty()) -1 else 31 * start.hashCode() + endInclusive.hashCode()\n  }\n\n  override fun
toString(): String = \"$start..$endInclusive\"\n}\n\n  \"\"*\n  * Creates a range from this [Comparable] value to the
specified [that] value.\n  *^\n  * This value needs to be smaller than or equal to [that] value, otherwise the returned
range will be empty.\n  * @sample samples.ranges.Ranges.rangeFromComparable\n  *^\n  public operator fun <T :
Comparable<T>> T.rangeTo(that: T): ClosedRange<T> = ComparableRange(this, that)\n\n\n  \"\"*\n  * Represents a
range of floating point numbers.\n  * Extends [ClosedRange] interface providing custom operation
[lessThanOrEquals] for comparing values of range domain type.\n  *^\n  * This interface is implemented by floating
point ranges returned by [Float.rangeTo] and [Double.rangeTo] operators to\n  * achieve IEEE-754 comparison order
instead of total order of floating point numbers.\n  *^\n  @SinceKotlin(\"1.1\")\n  public interface
ClosedFloatingPointRange<T : Comparable<T>> : ClosedRange<T> {\n  override fun contains(value: T): Boolean =
lessThanOrEquals(start, value) && lessThanOrEquals(value, endInclusive)\n  override fun isEmpty(): Boolean =
!lessThanOrEquals(start, endInclusive)\n\n  /**\n  * Compares two values of range domain type and returns true
if first is less than or equal to second.\n  *^\n  fun lessThanOrEquals(a: T, b: T): Boolean\n}\n\n\n  \"\"*\n  * A
closed range of values of type `Double`.\n  *^\n  * Numbers are compared with the ends of this range according to
IEEE-754.\n  *^\n  private class ClosedDoubleRange(\n  start: Double,\n  endInclusive: Double\n) :
ClosedFloatingPointRange<Double> {\n  private val _start = start\n  private val _endInclusive = endInclusive\n
override val start: Double get() = _start\n  override val endInclusive: Double get() = _endInclusive\n\n  override
fun lessThanOrEquals(a: Double, b: Double): Boolean = a <= b\n\n  override fun contains(value: Double): Boolean
= value >= _start && value <= _endInclusive\n  override fun isEmpty(): Boolean = !(_start <= _endInclusive)\n
override fun equals(other: Any?): Boolean {\n    return other is ClosedDoubleRange && (isEmpty() &&
other.isEmpty()) ||\n    _start == other._start && _endInclusive == other._endInclusive\n  }\n\n  override
fun hashCode(): Int {\n    return if (isEmpty()) -1 else 31 * _start.hashCode() + _endInclusive.hashCode()\n
}\n\n  override fun toString(): String = \"$_start..$_endInclusive\"\n}\n\n  \"\"*\n  * Creates a range from this [Double]
value to the specified [that] value.\n  *^\n  * Numbers are compared with the ends of this range according to IEEE-
754.\n  * @sample samples.ranges.Ranges.rangeFromDouble\n  *^\n  @SinceKotlin(\"1.1\")\n  public operator fun
Double.rangeTo(that: Double): ClosedFloatingPointRange<Double> = ClosedDoubleRange(this, that)\n\n\n  \"\"*\n  * A
closed range of values of type `Float`.\n  *^\n  * Numbers are compared with the ends of this range according to
IEEE-754.\n  *^\n  private class ClosedFloatRange(\n  start: Float,\n  endInclusive: Float\n) :
ClosedFloatingPointRange<Float> {\n  private val _start = start\n  private val _endInclusive = endInclusive\n
override val start: Float get() = _start\n  override val endInclusive: Float get() = _endInclusive\n\n  override
fun lessThanOrEquals(a: Float, b: Float): Boolean = a <= b\n\n  override fun contains(value: Float): Boolean = value
>= _start && value <= _endInclusive\n  override fun isEmpty(): Boolean = !(_start <= _endInclusive)\n
override fun equals(other: Any?): Boolean {\n    return other is ClosedFloatRange && (isEmpty() &&

```



```

modifiers applied to it.\n      * For example, in the type `Set<String>`, `String` is an invariant projection of the type
represented by the class `String`.\n      */\n      @JvmStatic\n      public fun invariant(type: KType):
KTypeProjection =\n      KTypeProjection(KVariance.INVARIANT, type)\n\n      /**\n      * Creates a
contravariant projection of a given type, denoted by the `in` modifier applied to a type.\n      * For example, in the
type `MutableList<in Number>`, `in Number` is a contravariant projection of the type of class `Number`.\n      */\n
      @JvmStatic\n      public fun contravariant(type: KType): KTypeProjection =\n
      KTypeProjection(KVariance.IN, type)\n\n      /**\n      * Creates a covariant projection of a given type, denoted
by the `out` modifier applied to a type.\n      * For example, in the type `Array<out Number>`, `out Number` is a
covariant projection of the type of class `Number`.\n      */\n      @JvmStatic\n      public fun covariant(type:
KType): KTypeProjection =\n      KTypeProjection(KVariance.OUT, type)\n    }\n  }"/\n * Copyright 2010-
2019 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.reflect\n\n/**\n *
Represents variance applied to a type parameter on the declaration site (*declaration-site variance*),\n * or to a type
in a projection (*use-site variance*).\n *\n * See the [Kotlin language
documentation](https://kotlinlang.org/docs/reference/generics.html#variance)\n * for more information.\n *\n *
@see [KTypeParameter.variance]\n * @see [KTypeProjection]\n */\n@SinceKotlin("1.1")\nenum class KVariance
{\n    /**\n     * The affected type parameter or type is *invariant*, which means it has no variance applied to it.\n
    */\n    INVARIANT,\n\n    /**\n     * The affected type parameter or type is *contravariant*. Denoted by the `in`
modifier in the source code.\n     */\n    IN,\n\n    /**\n     * The affected type parameter or type is *covariant*.
Denoted by the `out` modifier in the source code.\n     */\n    OUT,\n  }"/\n * Copyright 2010-2019 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n */\n\npackage kotlin.reflect\n\n/**\n * Returns a runtime
representation of the given reified type [T] as an instance of [KType].\n *\n */\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic inline fun <reified T>
typeOf(): KType =\n    throw UnsupportedOperationException("This function is implemented as an intrinsic on all
supported platforms.")\n"/\n * Copyright 2010-2019 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n\n\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("StringsKt")\n\npackage
kotlin.text\n\n/**\n * An object to which char sequences and values can be appended.\n */\nexpect interface
Appendable {\n    /**\n     * Appends the specified character [value] to this Appendable and returns this instance.\n
    */\n    * @param value the character to append.\n     */\n    fun append(value: Char): Appendable\n\n    /**\n     *
Appends the specified character sequence [value] to this Appendable and returns this instance.\n     */\n    * @param
value the character sequence to append. If [value] is `null`, then the four characters `\\null` are appended to this
Appendable.\n     */\n    fun append(value: CharSequence?): Appendable\n\n    /**\n     * Appends a subsequence of
the specified character sequence [value] to this Appendable and returns this instance.\n     */\n    * @param value the
character sequence from which a subsequence is appended. If [value] is `null`,\n     * then characters are appended
as if [value] contained the four characters `\\null`.\n     * @param startIndex the beginning (inclusive) of the
subsequence to append.\n     * @param endIndex the end (exclusive) of the subsequence to append.\n     */\n    *
@throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of
range of the [value] character sequence indices or when `startIndex > endIndex`.\n     */\n    fun append(value:
CharSequence?, startIndex: Int, endIndex: Int): Appendable\n\n    /**\n     * Appends a subsequence of the specified
character sequence [value] to this Appendable and returns this instance.\n     */\n    * @param value the character
sequence from which a subsequence is appended.\n     * @param startIndex the beginning (inclusive) of the
subsequence to append.\n     * @param endIndex the end (exclusive) of the subsequence to append.\n     */\n    *
@throws IndexOutOfBoundsException or [IllegalArgumentException] when [startIndex] or [endIndex] is out of range of the
[value] character sequence indices or when `startIndex > endIndex`.\n\n
    */\n    @SinceKotlin("1.4")\n    @WasExperimental(ExperimentalStdlibApi::class)\n    public fun <T : Appendable>

```

```

T.appendRange(value: CharSequence, startIndex: Int, endIndex: Int): T {
    @Suppress("UNCHECKED_CAST")
    return append(value, startIndex, endIndex) as T
}

/** Appends all arguments to the given [Appendable]. */
public fun <T : Appendable> T.append(vararg value: CharSequence?): T {
    for (item in value)
        append(item)
    return this
}

/** Appends a line feed character ('\n') to this Appendable. */
@SinceKotlin("1.4")
@kotlin.internal.InlineOnly
public inline fun Appendable.appendLine(): Appendable = append("\n")

/** Appends value to the given Appendable and a line feed character ('\n') after it. */
@SinceKotlin("1.4")
@kotlin.internal.InlineOnly
public inline fun Appendable.appendLine(value: CharSequence?): Appendable = append(value).appendLine()

/** Appends value to the given Appendable and a line feed character ('\n') after it. */
@SinceKotlin("1.4")
@kotlin.internal.InlineOnly
public inline fun Appendable.appendLine(value: Char): Appendable = append(value).appendLine()

internal fun <T> Appendable.appendElement(element: T, transform: ((T) -> CharSequence)?) {
    when {
        transform != null -> append(transform(element))
        element is CharSequence? -> append(element)
        element is Char -> append(element)
        else -> append(element.toString())
    }
}

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@file:kotlin.jvm.JvmMultifileClass
@file:kotlin.jvm.JvmName("StringsKt")
package kotlin.text

/** Trims leading whitespace characters followed by [marginPrefix] from every line of a source string and removes the first and the last lines if they are blank (notice difference blank vs empty).
 * Doesn't affect a line if it doesn't contain [marginPrefix] except the first and the last blank lines.
 * Doesn't preserve the original line endings.
 * @param marginPrefix non-blank string, which is used as a margin delimiter. Default is `|` (pipe character).
 * @sample samples.text.Strings.trimMargin
 * @see trimIndent
 * @see kotlin.text.isWhitespace
 */
public fun String.trimMargin(marginPrefix: String = "|"): String =
    replaceIndentByMargin("|", marginPrefix)

/** Detects indent by [marginPrefix] as it does [trimMargin] and replace it with [newIndent].
 * @param marginPrefix non-blank string, which is used as a margin delimiter. Default is `|` (pipe character).
 */
public fun String.replaceIndentByMargin(newIndent: String = "|", marginPrefix: String = "|"): String {
    require(marginPrefix.isNotBlank()) { "marginPrefix must be non-blank string." }
    val lines = lines()
    return lines.reindent(length + newIndent.length * lines.size, getIndentFunction(newIndent), { line ->
        val firstNonWhitespaceIndex = line.indexOfFirst { !it.isWhitespace() }
        when {
            firstNonWhitespaceIndex == -1 -> null
            line.startsWith(marginPrefix, firstNonWhitespaceIndex) -> line.substring(firstNonWhitespaceIndex + marginPrefix.length)
            else -> null
        }
    })
}

/** Detects a common minimal indent of all the input lines, removes it from every line and also removes the first and the last lines if they are blank (notice difference blank vs empty).
 * Note that blank lines do not affect the detected indent level.
 * In case if there are non-blank lines with no leading whitespace characters (no indent at all) then the common indent is 0, and therefore this function doesn't change the indentation.
 * Doesn't preserve the original line endings.
 * @sample samples.text.Strings.trimIndent
 * @see trimMargin
 * @see kotlin.text.isBlank
 */
public fun String.trimIndent(): String = replaceIndent("|")

/** Detects a common minimal indent like it does [trimIndent] and replaces it with the specified [newIndent].
 */
public fun String.replaceIndent(newIndent: String = "|"): String {
    val lines = lines()
    val minCommonIndent = lines
        .filter(String::isNotBlank)
        .map(String::indentWidth)
        .minOrNull() ?: 0
    return lines.reindent(length + newIndent.length * lines.size, getIndentFunction(newIndent), { line -> line.drop(minCommonIndent) })
}

/** Prepends [indent] to every line of the original string.
 * Doesn't preserve the original line endings.
 */
public fun String.prependIndent(indent: String = " |"): String =
    lineSequence()
        .map {
            when {
                it.isBlank() ->
                    when {
                        it.length < indent.length -> indent
                        else -> it
                    }
                else -> indent + it
            }
        }
        .joinToString("\n")

private fun String.indentWidth(): Int = indexOfFirst { !it.isWhitespace() }.let { if (it == -1) length else it }

private fun getIndentFunction(indent: String) = when {
    indent.isEmpty() -> { line: String -> line }
    else -> { line: String -

```

```

> indent + line }
}
private inline fun List<String>.reindent(
    resultSizeEstimate: Int,
    indentAddFunction: (String) -> String,
    indentCutFunction: (String) -> String?): String {
    val lastIndex = lastIndex
    return mapIndexedNotNull { index, value ->
        if ((index == 0 || index == lastIndex) && value.isBlank())
            null
        else
            indentCutFunction(value)?.let(indentAddFunction) ?: value
    }.joinTo(StringBuilder(resultSizeEstimate), "\n")
    .toString()
}

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 */
package kotlin.text

/**
 * Defines names for Unicode symbols used in proper Typography.
 */
public object Typography {
    /** The character &#x22; \u2013 quotation mark */
    public const val quote: Char = '\u0022'
    /** The character &#x24; \u2013 dollar sign */
    public const val dollar: Char = '\u0024'
    /** The character &#x26; \u2013 ampersand */
    public const val amp: Char = '\u0026'
    /** The character &#x3C; \u2013 less-than sign */
    public const val less: Char = '\u003C'
    /** The character &#x3E; \u2013 greater-than sign */
    public const val greater: Char = '\u003E'
    /** The non-breaking space character */
    public const val nbsp: Char = '\u00A0'
    /** The character &#xD7; */
    public const val times: Char = '\u00D7'
    /** The character &#xA2; */
    public const val cent: Char = '\u00A2'
    /** The character &#xA3; */
    public const val pound: Char = '\u00A3'
    /** The character &#xA7; */
    public const val section: Char = '\u00A7'
    /** The character &#xA9; */
    public const val copyright: Char = '\u00A9'
    /** The character &#xAB; */
    @SinceKotlin("1.6")
    public const val leftGuillemet: Char = '\u00AB'
    /** The character &#xBB; */
    @SinceKotlin("1.6")
    public const val rightGuillemet: Char = '\u00BB'
    /** The character &#xAE; */
    public const val registered: Char = '\u00AE'
    /** The character &#xB0; */
    public const val degree: Char = '\u00B0'
    /** The character &#xB1; */
    public const val plusMinus: Char = '\u00B1'
    /** The character &#xB6; */
    public const val paragraph: Char = '\u00B6'
    /** The character &#xB7; */
    public const val middleDot: Char = '\u00B7'
    /** The character &#xBD; */
    public const val half: Char = '\u00BD'
    /** The character &#x2013; */
    public const val ndash: Char = '\u2013'
    /** The character &#x2014; */
    public const val mdash: Char = '\u2014'
    /** The character &#x2018; */
    public const val leftSingleQuote: Char = '\u2018'
    /** The character &#x2019; */
    public const val rightSingleQuote: Char = '\u2019'
    /** The character &#x201A; */
    public const val lowSingleQuote: Char = '\u201A'
    /** The character &#x201C; */
    public const val leftDoubleQuote: Char = '\u201C'
    /** The character &#x201D; */
    public const val rightDoubleQuote: Char = '\u201D'
    /** The character &#x201E; */
    public const val lowDoubleQuote: Char = '\u201E'
    /** The character &#x2020; */
    public const val dagger: Char = '\u2020'
    /** The character &#x2021; */
    public const val doubleDagger: Char = '\u2021'
    /** The character &#x2022; */
    public const val bullet: Char = '\u2022'
    /** The character &#x2026; */
    public const val ellipsis: Char = '\u2026'
    /** The character &#x2032; */
    public const val prime: Char = '\u2032'
    /** The character &#x2033; */
    public const val doublePrime: Char = '\u2033'
    /** The character &#x20AC; */
    public const val euro: Char = '\u20AC'
    /** The character &#x2122; */
    public const val tm: Char = '\u2122'
    /** The character &#x2248; */
    public const val almostEqual: Char = '\u2248'
    /** The character &#x2260; */
    public const val notEqual: Char = '\u2260'
    /** The character &#x2264; */
    public const val lessOrEqual: Char = '\u2264'
    /** The character &#x2265; */
    public const val greaterOrEqual: Char = '\u2265'
}

@Deprecated("This constant has a typo in the name. Use leftGuillemet instead.")
ReplaceWith("Typography.leftGuillemet")
@DeprecatedSinceKotlin("1.6")
public const val leftGuillemete: Char = '\u00AB'
/** The character &#xBB; */
@Deprecated("This constant has a typo in the name. Use rightGuillemet instead.")
ReplaceWith("Typography.rightGuillemet")
@DeprecatedSinceKotlin("1.6")
public const val rightGuillemete: Char = '\u00BB'
}

/*
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 */
package kotlin.text

/**
 * Represents a collection of captured groups in a single match of a regular expression.
 * This collection has size of `groupCount + 1` where `groupCount` is the count of groups in the regular expression.
 * Groups are indexed from 1 to `groupCount` and group with the index 0 corresponds to the entire match.
 * An element of the
 */

```



```

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Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n\n@file:kotlin.jvm.JvmMultifileClass()\n@file:kotlin.jvm.JvmName("DurationUnitKt")\n\npackage
kotlin.time\n\n/**\n * The list of possible time measurement units, in which a duration can be expressed.\n *\n *
The smallest time unit is [NANOSECONDS] and the largest is [DAYS], which corresponds to exactly 24
[HOURLS].\n *\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalTime::class)\npublic expect enum class
DurationUnit {\n    /**\n     * Time unit representing one nanosecond, which is 1/1000 of a microsecond.\n     */\n    NANOSECONDS,\n    /**\n     * Time unit representing one microsecond, which is 1/1000 of a millisecond.\n     */\n    MICROSECONDS,\n    /**\n     * Time unit representing one millisecond, which is 1/1000 of a second.\n     */\n    MILLISECONDS,\n    /**\n     * Time unit representing one second.\n     */\n    SECONDS,\n    /**\n     *
Time unit representing one minute.\n     */\n    MINUTES,\n    /**\n     * Time unit representing one hour.\n     */\n    HOURS,\n    /**\n     * Time unit representing one day, which is always equal to 24 hours.\n     */\n    DAYS;\n}\n\n/**\n * Converts the given time duration [value] expressed in the specified [sourceUnit] into the specified
[targetUnit].\n *\n@SinceKotlin("1.3")\n\ninternal expect fun convertDurationUnit(value: Double, sourceUnit:
DurationUnit, targetUnit: DurationUnit): Double\n\n// overflown result is
unspecified\n@SinceKotlin("1.5")\n\ninternal expect fun convertDurationUnitOverflow(value: Long, sourceUnit:
DurationUnit, targetUnit: DurationUnit): Long\n\n// overflown result is coerced in the Long range
boundaries\n@SinceKotlin("1.5")\n\ninternal expect fun convertDurationUnit(value: Long, sourceUnit:
DurationUnit, targetUnit: DurationUnit):
Long\n\n\n@SinceKotlin("1.3")\n@Suppress("REDUNDANT_ELSE_IN_WHEN")\n\ninternal fun
DurationUnit.shortName(): String = when (this) {\n    DurationUnit.NANOSECONDS -> "ns"\n    DurationUnit.MICROSECONDS -> "us"\n    DurationUnit.MILLISECONDS -> "ms"\n    DurationUnit.SECONDS -> "s"\n    DurationUnit.MINUTES -> "m"\n    DurationUnit.HOURS -> "h"\n    DurationUnit.DAYS -> "d"\n    else -> error("Unknown unit: $this")\n}\n\n\n@SinceKotlin("1.5")\n\ninternal fun
durationUnitByShortName(shortName: String): DurationUnit = when (shortName) {\n    "ns" ->
DurationUnit.NANOSECONDS\n    "us" -> DurationUnit.MICROSECONDS\n    "ms" ->
DurationUnit.MILLISECONDS\n    "s" -> DurationUnit.SECONDS\n    "m" -> DurationUnit.MINUTES\n    "h" -> DurationUnit.HOURS\n    "d" -> DurationUnit.DAYS\n    else -> throw
IllegalArgumentException("Unknown duration unit short name:
$shortName")\n}\n\n\n@SinceKotlin("1.5")\n\ninternal fun durationUnitByIsoChar(isoChar: Char,
isTimeComponent: Boolean): DurationUnit =\n    when {\n        !isTimeComponent -> {\n            when (isoChar) {\n                'D' -> DurationUnit.DAYS\n                else -> throw IllegalArgumentException("Invalid or
unsupported duration ISO non-time unit: $isoChar")\n            }\n        }\n        else -> {\n            when (isoChar) {\n                'H' -> DurationUnit.HOURS\n                'M' -> DurationUnit.MINUTES\n                'S' ->
DurationUnit.SECONDS\n                else -> throw IllegalArgumentException("Invalid duration ISO time unit:
$isoChar")\n            }\n        }\n    },"/**\n * Copyright 2010-2019 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n *\n\npackage kotlin.time\n\nimport kotlin.annotation.AnnotationTarget.*\n\n/**\n *
This annotation marks the experimental preview of the standard library API for measuring time and working with
durations.\n *\n * > Note that this API is in a preview state and has a very high chance of being changed in the
future.\n * Do not use it if you develop a library since your library will become binary incompatible\n * with the
future versions of the standard library.\n *\n * Any usage of a declaration annotated with `@ExperimentalTime`
must be accepted either by\n * annotating that usage with the [OptIn] annotation, e.g.
`@OptIn(ExperimentalTime)`,\n * or by using the compiler argument `-Xopt-in=kotlin.time.ExperimentalTime`.\n *\n@Suppress("DEPRECATION")\n@Experimental(level =
Experimental.Level.ERROR)\n@RequiresOptIn(level =
RequiresOptIn.Level.ERROR)\n@MustBeDocumented\n@Retention(AnnotationRetention.BINARY)\n@Target(\n    CLASS,\n    ANNOTATION_CLASS,\n    PROPERTY,\n    FIELD,\n    LOCAL_VARIABLE,\n

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VALUE_PARAMETER,\n CONSTRUCTOR,\n FUNCTION,\n PROPERTY_GETTER,\n
PROPERTY_SETTER,\n TYPEALIAS\n)\n@SinceKotlin("1.3")\npublic annotation class
ExperimentalTime\n", /*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\npackage kotlin.time\n\n/**\n * A source of time for measuring time intervals.\n
*\n * The only operation provided by the time source is [markNow]. It returns a [TimeMark], which can be used to
query the elapsed time later.\n *\n * @see [measureTime]\n * @see [measureTimedValue]\n
*/\n@SinceKotlin("1.3")\n@ExperimentalTime\npublic interface TimeSource {\n    /**\n     * Marks a point in
time on this time source.\n     *\n     * The returned [TimeMark] instance encapsulates the captured time point and
allows querying\n     * the duration of time interval [elapsed][TimeMark.elapsedNow] from that point.\n     */\n    public fun markNow(): TimeMark\n\n    /**\n     * The most precise time source available in the platform.\n     *\n     * This time source returns its readings from a source of monotonic time when it is available in a target platform,\n     * and resorts to a non-monotonic time source otherwise.\n     */\n    public object Monotonic : TimeSource by
MonotonicTimeSource {\n        override fun toString(): String = MonotonicTimeSource.toString()\n    }\n\n    public companion object {\n        /**\n         * Represents a time point notched on a particular [TimeSource].
Remains bound to the time source it was taken from\n         * and allows querying for the duration of time elapsed from
that point (see the function [elapsedNow]).\n         */\n@SinceKotlin("1.3")\n@ExperimentalTime\npublic abstract class
TimeMark {\n    /**\n     * Returns the amount of time passed from this mark measured with the time source from
which this mark was taken.\n     *\n     * Note that the value returned by this function can change on subsequent
invocations.\n     */\n    public abstract fun elapsedNow(): Duration\n\n    /**\n     * Returns a time mark on the same
time source that is ahead of this time mark by the specified [duration].\n     *\n     * The returned time mark is more
_late_ when the [duration] is positive, and more _early_ when the [duration] is negative.\n     */\n    public open
operator fun plus(duration: Duration): TimeMark = AdjustedTimeMark(this, duration)\n\n    /**\n     * Returns a
time mark on the same time source that is behind this time mark by the specified [duration].\n     *\n     * The
returned time mark is more _early_ when the [duration] is positive, and more _late_ when the [duration] is
negative.\n     */\n    public open operator fun minus(duration: Duration): TimeMark = plus(-duration)\n\n    /**\n     * Returns true if this time mark has passed according to the time source from which this mark was taken.\n     *\n     * Note that the value returned by this function can change on subsequent invocations.\n     * If the time source is
monotonic, it can change only from `false` to `true`, namely, when the time mark becomes behind the current point
of the time source.\n     */\n    public fun hasPassedNow(): Boolean = !elapsedNow().isNegative()\n\n    /**\n     * Returns false if this time mark has not passed according to the time source from which this mark was taken.\n     *\n     * Note that the value returned by this function can change on subsequent invocations.\n     * If the time source is
monotonic, it can change only from `true` to `false`, namely, when the time mark becomes behind the current point
of the time source.\n     */\n    public fun hasNotPassedNow(): Boolean =
elapsedNow().isNegative()\n}\n\n@ExperimentalTime\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@
Deprecated(\n    "Subtracting one TimeMark from another is not a well defined operation because these time marks
could have been obtained from the different time sources.",\n    level =
DeprecationLevel.ERROR\n)\n@Suppress("UNUSED_PARAMETER")\npublic inline operator fun
TimeMark.minus(other: TimeMark): Duration = throw Error("Operation is
disallowed.")\n\n@ExperimentalTime\n@SinceKotlin("1.3")\n@kotlin.internal.InlineOnly\n@Deprecated(\n
"Comparing one TimeMark to another is not a well defined operation because these time marks could have been
obtained from the different time sources.",\n    level =
DeprecationLevel.ERROR\n)\n@Suppress("UNUSED_PARAMETER")\npublic inline operator fun
TimeMark.compareTo(other: TimeMark): Int = throw Error("Operation is
disallowed.")\n\n@ExperimentalTime\nprivate class AdjustedTimeMark(val mark: TimeMark, val adjustment:
Duration) : TimeMark() {\n    override fun elapsedNow(): Duration = mark.elapsedNow() - adjustment\n\n    override fun plus(duration: Duration): TimeMark = AdjustedTimeMark(mark, adjustment + duration)\n}\n", /*\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is

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governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n *\n\npackage
kotlin.time\n\n@SinceKotlin("1.3")\n@ExperimentalTime\ninternal expect object MonotonicTimeSource :
TimeSource\n\n/**\n * An abstract class used to implement time sources that return their readings as [Long] values
in the specified [unit].\n *\n * @property unit The unit in which this time source's readings are expressed.\n
*\n\n@SinceKotlin("1.3")\n@ExperimentalTime\npublic abstract class AbstractLongTimeSource(protected val
unit: DurationUnit) : TimeSource {\n    /**\n     * This protected method should be overridden to return the current
reading of the time source expressed as a [Long] number\n     * in the unit specified by the [unit] property.\n     */\n    protected abstract fun read(): Long\n\n    private class LongTimeMark(private val startedAt: Long, private val
timeSource: AbstractLongTimeSource, private val offset: Duration) : TimeMark() {\n        override fun
elapsedNow(): Duration = (timeSource.read() - startedAt).toDuration(timeSource.unit) - offset\n        override fun
plus(duration: Duration): TimeMark = LongTimeMark(startedAt, timeSource, offset + duration)\n    }\n\n    override fun
markNow(): TimeMark = LongTimeMark(read(), this, Duration.ZERO)\n}\n\n/**\n * An abstract class used to
implement time sources that return their readings as [Double] values in the specified [unit].\n *\n * @property unit
The unit in which this time source's readings are expressed.\n
*\n\n@SinceKotlin("1.3")\n@ExperimentalTime\npublic abstract class AbstractDoubleTimeSource(protected val
unit: DurationUnit) : TimeSource {\n    /**\n     * This protected method should be overridden to return the current
reading of the time source expressed as a [Double] number\n     * in the unit specified by the [unit] property.\n     */\n    protected abstract fun read(): Double\n\n    private class DoubleTimeMark(private val startedAt: Double,
private val timeSource: AbstractDoubleTimeSource, private val offset: Duration) : TimeMark() {\n        override fun
elapsedNow(): Duration = (timeSource.read() - startedAt).toDuration(timeSource.unit) - offset\n        override fun
plus(duration: Duration): TimeMark = DoubleTimeMark(startedAt, timeSource, offset + duration)\n    }\n\n    override fun
markNow(): TimeMark = DoubleTimeMark(read(), this, Duration.ZERO)\n}\n\n/**\n * A time source
that has programmatically updatable readings. It is useful as a predictable source of time in tests.\n *\n * The current
reading value can be advanced by the specified duration amount with the operator [plusAssign]:\n *\n * ```\n * val
timeSource = TestTimeSource()\n * timeSource += 10.seconds\n * ```\n *\n * Implementation note: the current
reading value is stored as a [Long] number of nanoseconds,\n * thus it's capable to represent a time range of
approximately \u00b01292 years.\n * Should the reading value overflow as the result of [plusAssign] operation, an
[IllegalStateException] is thrown.\n *\n\n@SinceKotlin("1.3")\n@ExperimentalTime\npublic class TestTimeSource
: AbstractLongTimeSource(unit = DurationUnit.NANOSECONDS) {\n    private var reading: Long = 0L\n\n    override fun
read(): Long = reading\n\n    /**\n     * Advances the current reading value of this time source by the
specified [duration].\n     *\n     * [duration] value is rounded down towards zero when converting it to a [Long]
number of nanoseconds.\n     * For example, if the duration being added is `0.6.nanoseconds`, the reading doesn't
advance because\n     * the duration value is rounded to zero nanoseconds.\n     *\n     * @throws
IllegalStateException when the reading value overflows as the result of this operation.\n     */\n    public operator fun
plusAssign(duration: Duration) {\n        val longDelta = duration.toLong(unit)\n        reading = if (longDelta !=
Long.MIN_VALUE && longDelta != Long.MAX_VALUE) {\n            // when delta fits in long, add it as long\n
            val newReading = reading + longDelta\n            if (reading xor longDelta >= 0 && reading xor newReading < 0)\n                overflow(duration)\n            newReading\n        } else {\n            val delta = duration.toDouble(unit)\n            // when
delta is greater than long, add it as double\n            val newReading = reading + delta\n            if (newReading >
Long.MAX_VALUE || newReading < Long.MIN_VALUE) overflow(duration)\n            newReading.toLong()\n        }\n    }\n\n    private fun overflow(duration: Duration) {\n        throw IllegalStateException("TestTimeSource will
overflow if its reading ${reading}ns is advanced by $duration.")\n    }\n}\n\n"/\n\n * Copyright 2010-2020 JetBrains
s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0
license that can be found in the license/LICENSE.txt file.\n *\n\npackage kotlin.time\n\nimport
kotlin.contracts.*\n\n/**\n * Executes the given function [block] and returns the duration of elapsed time interval.\n
*\n * The elapsed time is measured with [TimeSource.Monotonic].\n
*\n\n@SinceKotlin("1.3")\n@ExperimentalTime\npublic inline fun measureTime(block: () -> Unit): Duration {\n    contract {\n        callsInPlace(block, InvocationKind.EXACTLY_ONCE)\n    }\n    return

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TimeSource.Monotonic.measureTime(block)\n}\n\n/**\n * Executes the given function [block] and returns the
duration of elapsed time interval.\n *\n * The elapsed time is measured with the specified `this` [TimeSource]
instance.\n *\n@SinceKotlin("1.3")\n@ExperimentalTime\npublic inline fun TimeSource.measureTime(block: ()
-> Unit): Duration {\n    contract {\n        callsInPlace(block, InvocationKind.EXACTLY_ONCE)\n    }\n\n    val
mark = markNow()\n    block()\n    return mark.elapsedNow()\n}\n\n/**\n * Data class representing a result of
executing an action, along with the duration of elapsed time interval.\n *\n * @property value the result of the
action.\n * @property duration the time elapsed to execute the action.\n
*\n@SinceKotlin("1.3")\n@ExperimentalTime\npublic data class TimedValue<T>(val value: T, val duration:
Duration)\n\n/**\n * Executes the given function [block] and returns an instance of [TimedValue] class, containing
both\n * the result of the function execution and the duration of elapsed time interval.\n *\n * The elapsed time is
measured with [TimeSource.Monotonic].\n *\n@SinceKotlin("1.3")\n@ExperimentalTime\npublic inline fun <T>
measureTimedValue(block: () -> T): TimedValue<T> {\n    contract {\n        callsInPlace(block,
InvocationKind.EXACTLY_ONCE)\n    }\n\n    return
TimeSource.Monotonic.measureTimedValue(block)\n}\n\n/**\n * Executes the given [block] and returns an
instance of [TimedValue] class, containing both\n * the result of function execution and the duration of elapsed time
interval.\n *\n * The elapsed time is measured with the specified `this` [TimeSource] instance.\n
*\n@SinceKotlin("1.3")\n@ExperimentalTime\npublic inline fun <T> TimeSource.measureTimedValue(block: ()
-> T): TimedValue<T> {\n    contract {\n        callsInPlace(block, InvocationKind.EXACTLY_ONCE)\n    }\n\n
val mark = markNow()\n    val result = block()\n    return TimedValue(result, mark.elapsedNow())\n}\n"/\n
*\nCopyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is
governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n *\n\npackage
kotlin\n\nimport kotlin.coroutines.*\nimport kotlin.coroutines.intrinsics.*\nimport
kotlin.native.concurrent.SharedImmutable\n\n/**\n * Defines deep recursive function that keeps its stack on the
heap,\n * which allows very deep recursive computations that do not use the actual call stack.\n * To initiate a call to
this deep recursive function use its [invoke] function.\n * As a rule of thumb, it should be used if recursion goes
deeper than a thousand calls.\n *\n * The [DeepRecursiveFunction] takes one parameter of type [T] and returns a
result of type [R].\n * The [block] of code defines the body of a recursive function. In this block\n *
[callRecursive][DeepRecursiveScope.callRecursive] function can be used to make a recursive call\n * to the
declared function. Other instances of [DeepRecursiveFunction] can be called\n * in this scope with `callRecursive`
extension, too.\n *\n * For example, take a look at the following recursive tree class and a deeply\n * recursive
instance of this tree with 100K nodes:\n *\n * ```\n * class Tree(val left: Tree? = null, val right: Tree? = null)\n * val
deepTree = generateSequence(Tree()) { Tree(it) }.take(100_000).last()\n * ```\n *\n * A regular recursive function
can be defined to compute a depth of a tree:\n *\n * ```\n * fun depth(t: Tree?): Int =\n *     if (t == null) 0 else
max(depth(t.left), depth(t.right)) + 1\n * println(depth(deepTree)) // StackOverflowError\n * ```\n *\n * If this
`depth` function is called for a `deepTree` it produces [StackOverflowError] because of deep recursion.\n *
However, the `depth` function can be rewritten using `DeepRecursiveFunction` in the following way, and then\n * it
successfully computes [depth(deepTree)][DeepRecursiveFunction.invoke] expression:\n *\n * ```\n * val depth =
DeepRecursiveFunction<Tree?, Int> { t ->\n *     if (t == null) 0 else max(callRecursive(t.left),
callRecursive(t.right)) + 1\n * }\n * println(depth(deepTree)) // Ok\n * ```\n *\n * Deep recursive functions can also
mutually call each other using a heap for the stack via\n * [callRecursive][DeepRecursiveScope.callRecursive]
extension. For example, the\n * following pair of mutually recursive functions computes the number of tree nodes at
even depth in the tree.\n *\n * ```\n * val mutualRecursion = object {\n *     val even:
DeepRecursiveFunction<Tree?, Int> = DeepRecursiveFunction { t ->\n *         if (t == null) 0 else
odd.callRecursive(t.left) + odd.callRecursive(t.right) + 1\n *     }\n *     val odd: DeepRecursiveFunction<Tree?,
Int> = DeepRecursiveFunction { t ->\n *         if (t == null) 0 else even.callRecursive(t.left) +
even.callRecursive(t.right)\n *     }\n * }\n * ```\n *\n * @param [T] the function parameter type.\n * @param [R]
the function result type.\n * @param block the function body.\n
*\n@SinceKotlin("1.4")\n@ExperimentalStdlibApi\npublic class DeepRecursiveFunction<T, R>(\n    internal val

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return (result as Result<R>).getOrThrow() // done -- final result\n        // The order of comparison is important
here for that case of rogue class with broken equals\n        if (UNDEFINED_RESULT == result) {\n        //
call \"function\" with \"value\" using \"cont\" as completion\n        val r = try {\n        // This is
block.startCoroutine(this, value, cont)\n        function.startCoroutineUninterceptedOrReturn(this, value,
cont)\n        } catch (e: Throwable) {\n        cont.resumeWithException(e)\n        continue\n
}\n        // If the function returns without suspension -- calls its continuation immediately\n        if (r !==
COROUTINE_SUSPENDED)\n        cont.resume(r as R)\n        } else {\n        // we returned from a
crossFunctionCompletion trampoline -- call resume here\n        this.result = UNDEFINED_RESULT // reset
result back\n        cont.resumeWith(result)\n        }\n        }\n        }\n        }\"/>\n        /* Copyright 2010-2021
JetBrains s.r.o. and Kotlin Programming Language contributors.\n        * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n        */\n        // Auto-generated file. DO NOT
EDIT!\n        @file:kotlin.jvm.JvmName(\"NumbersKt\")\n        @file:kotlin.jvm.JvmMultifileClass\n        package
kotlin\n        import kotlin.math.sign\n        /** Divides this value by the other value, flooring the result to an integer that is
closer to negative infinity. */\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun
Byte.floorDiv(other: Byte): Int = \n        this.toInt().floorDiv(other.toInt())\n        /**\n        * Calculates the remainder of
flooring division of this value by the other value.\n        * \n        * The result is either zero or has the same sign as the
_divisor_ and has the absolute value less than the absolute value of the divisor.\n
*/\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun Byte.mod(other: Byte): Byte = \n
this.toInt().mod(other.toInt()).toByte()\n        /** Divides this value by the other value, flooring the result to an integer
that is closer to negative infinity. */\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun
Byte.floorDiv(other: Short): Int = \n        this.toInt().floorDiv(other.toInt())\n        /**\n        * Calculates the remainder of
flooring division of this value by the other value.\n        * \n        * The result is either zero or has the same sign as the
_divisor_ and has the absolute value less than the absolute value of the divisor.\n
*/\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun Byte.mod(other: Short): Short = \n
this.toInt().mod(other.toInt()).toShort()\n        /** Divides this value by the other value, flooring the result to an integer
that is closer to negative infinity. */\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun
Byte.floorDiv(other: Int): Int = \n        this.toInt().floorDiv(other)\n        /**\n        * Calculates the remainder of flooring
division of this value by the other value.\n        * \n        * The result is either zero or has the same sign as the _divisor_ and
has the absolute value less than the absolute value of the divisor.\n
*/\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun Byte.mod(other: Int): Int = \n
this.toInt().mod(other)\n        /** Divides this value by the other value, flooring the result to an integer that is closer to
negative infinity. */\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun Byte.floorDiv(other:
Long): Long = \n        this.toLong().floorDiv(other)\n        /**\n        * Calculates the remainder of flooring division of this
value by the other value.\n        * \n        * The result is either zero or has the same sign as the _divisor_ and has the absolute
value less than the absolute value of the divisor.\n
*/\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public
inline fun Byte.mod(other: Long): Long = \n        this.toLong().mod(other)\n        /** Divides this value by the other
value, flooring the result to an integer that is closer to negative infinity.
*/\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun Short.floorDiv(other: Byte): Int = \n
this.toInt().floorDiv(other.toInt())\n        /**\n        * Calculates the remainder of flooring division of this value by the other
value.\n        * \n        * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the
absolute value of the divisor.\n
*/\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun
Short.mod(other: Byte): Byte = \n        this.toInt().mod(other.toInt()).toByte()\n        /** Divides this value by the other
value, flooring the result to an integer that is closer to negative infinity.
*/\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun Short.floorDiv(other: Short): Int = \n
this.toInt().floorDiv(other.toInt())\n        /**\n        * Calculates the remainder of flooring division of this value by the other
value.\n        * \n        * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the
absolute value of the divisor.\n
*/\n        @SinceKotlin(\"1.5\")\n        @kotlin.internal.InlineOnly\n        public inline fun
Short.mod(other: Short): Short = \n        this.toInt().mod(other.toInt()).toShort()\n        /** Divides this value by the other

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value, flooring the result to an integer that is closer to negative infinity.

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*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Short.floorDiv(other: Int): Int = \nthis.toInt().floorDiv(other)\n\n/**\n * Calculates the remainder of flooring division of this value by the other\n * value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the\n * absolute value of the divisor.\n */\n\n*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun\nShort.mod(other: Int): Int = \n  this.toInt().mod(other)\n\n/** Divides this value by the other value, flooring the\n * result to an integer that is closer to negative infinity.
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*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Short.floorDiv(other: Long): Long = \nthis.toLong().floorDiv(other)\n\n/**\n * Calculates the remainder of flooring division of this value by the other\n * value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the\n * absolute value of the divisor.\n */\n\n*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun\nShort.mod(other: Long): Long = \n  this.toLong().mod(other)\n\n/** Divides this value by the other value, flooring the\n * result to an integer that is closer to negative infinity.
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*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Int.floorDiv(other: Byte): Int = \nthis.floorDiv(other.toInt())\n\n/**\n * Calculates the remainder of flooring division of this value by the other\n * value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the\n * absolute value of the divisor.\n */\n\n*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun\nInt.mod(other: Byte): Byte = \n  this.mod(other.toInt()).toByte()\n\n/** Divides this value by the other value,\n * flooring the result to an integer that is closer to negative infinity.
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*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Int.floorDiv(other: Short): Int = \nthis.floorDiv(other.toInt())\n\n/**\n * Calculates the remainder of flooring division of this value by the other\n * value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the\n * absolute value of the divisor.\n */\n\n*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun\nInt.mod(other: Short): Short = \n  this.mod(other.toInt()).toShort()\n\n/** Divides this value by the other value,\n * flooring the result to an integer that is closer to negative infinity.
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*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Int.floorDiv(other: Int): Int {\n  var q =\n  this / other\n  if (this xor other < 0 && q * other != this) q--\n  return q\n}\n\n/**\n * Calculates the remainder of\n * flooring division of this value by the other value.\n * \n * The result is either zero or has the same sign as the\n * _divisor_ and has the absolute value less than the absolute value of the divisor.\n */
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*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Int.mod(other: Int): Int {\n  val r = this\n  % other\n  return r + (other and (((r xor other) and (r or -r)) shr 31))\n}\n\n/** Divides this value by the other value,\n * flooring the result to an integer that is closer to negative infinity.
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*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Int.floorDiv(other: Long): Long = \nthis.toLong().floorDiv(other)\n\n/**\n * Calculates the remainder of flooring division of this value by the other\n * value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the\n * absolute value of the divisor.\n */\n\n*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun\nInt.mod(other: Long): Long = \n  this.toLong().mod(other)\n\n/** Divides this value by the other value, flooring\n * the result to an integer that is closer to negative infinity.
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*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Long.floorDiv(other: Byte): Long = \nthis.floorDiv(other.toLong())\n\n/**\n * Calculates the remainder of flooring division of this value by the other\n * value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the\n * absolute value of the divisor.\n */\n\n*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun\nLong.mod(other: Byte): Byte = \n  this.mod(other.toLong()).toByte()\n\n/** Divides this value by the other value,\n * flooring the result to an integer that is closer to negative infinity.
```

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*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Long.floorDiv(other: Short): Long = \nthis.floorDiv(other.toLong())\n\n/**\n * Calculates the remainder of flooring division of this value by the other\n * value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the\n * absolute value of the divisor.\n */\n\n*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun
```

Long.mod(other: Short): Short = \n this.mod(other.toLong()).toShort()\n\n** Divides this value by the other value, flooring the result to an integer that is closer to negative infinity.

*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Long.floorDiv(other: Int): Long = \n this.floorDiv(other.toLong())\n\n**\n * Calculates the remainder of flooring division of this value by the other value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the absolute value of the divisor.\n *\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Long.mod(other: Int): Int = \n this.mod(other.toLong()).toInt()\n\n** Divides this value by the other value, flooring the result to an integer that is closer to negative infinity.

*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Long.floorDiv(other: Long): Long {\n var q = this / other\n if (this xor other < 0 && q * other != this) q--\n return q}\n\n**\n * Calculates the remainder of flooring division of this value by the other value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the absolute value of the divisor.\n

*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Long.mod(other: Long): Long {\n val r = this % other\n return r + (other and (((r xor other) and (r or -r)) shr 63))}\n\n**\n * Calculates the remainder of flooring division of this value by the other value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the absolute value of the divisor.\n * \n * If the result cannot be represented exactly, it is rounded to the nearest representable number. In this case the absolute value of the result can be less than or _equal to_ the absolute value of the divisor.\n

*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Float.mod(other: Float): Float {\n val r = this % other\n return if (r != 0.0.toFloat() && r.sign != other.sign) r + other else r}\n\n**\n * Calculates the remainder of flooring division of this value by the other value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the absolute value of the divisor.\n * \n * If the result cannot be represented exactly, it is rounded to the nearest representable number. In this case the absolute value of the result can be less than or _equal to_ the absolute value of the divisor.\n

*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Float.mod(other: Double): Double = \n this.toDouble().mod(other)\n\n**\n * Calculates the remainder of flooring division of this value by the other value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the absolute value of the divisor.\n * \n * If the result cannot be represented exactly, it is rounded to the nearest representable number. In this case the absolute value of the result can be less than or _equal to_ the absolute value of the divisor.\n

*\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Double.mod(other: Float): Double = \n this.mod(other.toDouble())\n\n**\n * Calculates the remainder of flooring division of this value by the other value.\n * \n * The result is either zero or has the same sign as the _divisor_ and has the absolute value less than the absolute value of the divisor.\n * \n * If the result cannot be represented exactly, it is rounded to the nearest representable number. In this case the absolute value of the result can be less than or _equal to_ the absolute value of the divisor.\n

\n@SinceKotlin("1.5")\n@kotlin.internal.InlineOnly\npublic inline fun Double.mod(other: Double): Double {\n val r = this % other\n return if (r != 0.0 && r.sign != other.sign) r + other else r}\n\n", /\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n

*\n\npackage kotlin\n\nimport kotlin.internal.InlineOnly\n\n**\n * Returns a hash code value for the object or zero if the object is `null`.\n * \n * @see Any.hashCode\n *\n@SinceKotlin("1.3")\n@InlineOnly\npublic inline fun Any?.hashCode(): Int = this?.hashCode() ?: 0\n", /*\n * Copyright 2010-2020 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n

*\n\npackage kotlin\n\n**\n * Represents a version of the Kotlin standard library.\n * \n * [major], [minor] and [patch] are integer components of a version,\n * they must be non-negative and not greater than 255 ([MAX_COMPONENT_VALUE]).\n * \n * @constructor Creates a version from all three components.\n *\n@SinceKotlin("1.1")\npublic class KotlinVersion(val major: Int, val minor: Int, val patch: Int) : Comparable<KotlinVersion> {\n /**\n * Creates a version from [major] and [minor] components, leaving [patch] component zero.\n * \n * public constructor(major: Int, minor: Int) : this(major, minor, 0)\n private val

```

version = versionOf(major, minor, patch)\n\n private fun versionOf(major: Int, minor: Int, patch: Int): Int {\n
require(major in 0..MAX_COMPONENT_VALUE && minor in 0..MAX_COMPONENT_VALUE && patch in
0..MAX_COMPONENT_VALUE) {\n      \nVersion components are out of range: $major.$minor.$patch"\n
}\n      return major.shl(16) + minor.shl(8) + patch\n  }\n\n /**\n   * Returns the string representation of this
version\n   *\n   override fun toString(): String = "$major.$minor.$patch"\n\n   override fun equals(other:
Any?): Boolean {\n      if (this === other) return true\n      val otherVersion = (other as? KotlinVersion) ?: return
false\n      return this.version == otherVersion.version\n    }\n\n   override fun hashCode(): Int = version\n\n   override fun compareTo(other: KotlinVersion): Int = version - other.version\n\n   /**\n      * Returns `true` if this
version is not less than the version specified\n      * with the provided [major] and [minor] components.\n      *\n   public fun isAtLeast(major: Int, minor: Int): Boolean = // this.version >= versionOf(major, minor, 0)\n
this.major > major || (this.major == major &&\n      this.minor >= minor)\n\n   /**\n      * Returns `true` if this
version is not less than the version specified\n      * with the provided [major], [minor] and [patch] components.\n      *\n   public fun isAtLeast(major: Int, minor: Int, patch: Int): Boolean = // this.version >= versionOf(major, minor,
patch)\n      this.major > major || (this.major == major &&\n      (this.minor > minor || this.minor == minor
&&\n      this.patch >= patch))\n\n   companion object {\n      /**\n         * Maximum value a version
component can have, a constant value 255.\n         *\n      // NOTE: Must be placed before CURRENT because its
initialization requires this field being initialized in JS\n      public const val MAX_COMPONENT_VALUE =
255\n\n      /**\n         * Returns the current version of the Kotlin standard library.\n         *\n   @kotlin.jvm.JvmField\n      public val CURRENT: KotlinVersion = KotlinVersionCurrentValue.get()\n
}\n}\n\n// this class is ignored during classpath normalization when considering whether to recompile dependencies
in Kotlin build\nprivate object KotlinVersionCurrentValue {\n   @kotlin.jvm.JvmStatic\n   fun get():
KotlinVersion = KotlinVersion(1, 6, 0) // value is written here automatically during build\n}, /*\n * Copyright
2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed
by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n\n@file:kotlin.jvm.JvmName("LateinitKt")\n@file:Suppress("unused")\n\npackage kotlin\n\nimport
kotlin.internal.InlineOnly\nimport kotlin.internal.AccessibleLateinitPropertyLiteral\nimport
kotlin.reflect.KProperty0\n\n/**\n   * Returns `true` if this lateinit property has been assigned a value, and `false`
otherwise.\n   *\n   * Cannot be used in an inline function, to avoid binary compatibility issues.\n   *\n   @SinceKotlin("1.2")\n   @InlineOnly\n   inline val @receiver:AccessibleLateinitPropertyLiteral
KProperty0<*>.isInitialized: Boolean\n      get() = throw NotImplementedError("Implementation is
intrinsic")\n}, /*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use
of this source code is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n\n@file:kotlin.jvm.JvmName("LazyKt")\n@file:kotlin.jvm.JvmMultifileClass\n\npackage kotlin\n\nimport
kotlin.reflect.KProperty\n\n/**\n   * Represents a value with lazy initialization.\n   *\n   * To create an instance of
[Lazy] use the [lazy] function.\n   *\n   public interface Lazy<out T> {\n      /**\n         * Gets the lazily initialized value of
the current Lazy instance.\n         *\n         * Once the value was initialized it must not change during the rest of lifetime of this
Lazy instance.\n         *\n         public val value: T\n\n         /**\n            * Returns `true` if a value for this Lazy instance has been
already initialized, and `false` otherwise.\n            *\n            * Once this function has returned `true` it stays `true` for the rest of
lifetime of this Lazy instance.\n            *\n            public fun isInitialized(): Boolean\n        }\n\n        /**\n           * Creates a new instance of
the [Lazy] that is already initialized with the specified [value].\n           *\n           public fun <T> lazyOf(value: T): Lazy<T> =
InitializedLazyImpl(value)\n        }\n\n        /**\n           * An extension to delegate a read-only property of type [T] to an instance of
[Lazy].\n           *\n           * This extension allows to use instances of Lazy for property delegation:\n           * `val property: String by
lazy { initializer }`\n           *\n           @kotlin.internal.InlineOnly\n           public inline operator fun <T> Lazy<T>.getValue(thisRef:
Any?, property: KProperty<*>): T = value\n        }\n\n        /**\n           * Specifies how a [Lazy] instance synchronizes initialization
among multiple threads.\n           *\n           public enum class LazyThreadSafetyMode {\n\n             /**\n                * Locks are used to ensure
that only a single thread can initialize the [Lazy] instance.\n                *\n             SYNCHRONIZED,\n\n             /**\n                * Initializer
function can be called several times on concurrent access to uninitialized [Lazy] instance value,\n                * but only the
first returned value will be used as the value of [Lazy] instance.\n                *\n             PUBLICATION,\n\n             /**\n                * No

```

locks are used to synchronize an access to the [Lazy] instance value; if the instance is accessed from multiple threads, its behavior is undefined.

```

 * This mode should not be used unless the [Lazy] instance is
 guaranteed never to be initialized from more than one thread.
 * NONE, internal object
 UNINITIALIZED_VALUE internal to be called from lazy in JS
 internal class UnsafeLazyImpl<out
 T>(initializer: () -> T) : Lazy<T>, Serializable {
 private var initializer: (() -> T)? = initializer
 private var
 _value: Any? = UNINITIALIZED_VALUE
 override val value: T
 get() {
 if (_value ===
 UNINITIALIZED_VALUE) {
 _value = initializer!!
 initializer = null
 }
 @Suppress("UNCHECKED_CAST")
 return _value as T
 }
 override fun isInitialized():
 Boolean = _value != UNINITIALIZED_VALUE
 override fun toString(): String = if (isInitialized())
 value.toString() else "Lazy value not initialized yet."
 private fun writeReplace(): Any =
 InitializedLazyImpl(value)
 }
 internal class InitializedLazyImpl<out T>(override val value: T) : Lazy<T>,
 Serializable {
 override fun isInitialized(): Boolean = true
 override fun toString(): String =
 value.toString()
 }
 }
 * Copyright 2010-2019 JetBrains s.r.o. and Kotlin Programming Language
 contributors.
 * Use of this source code is governed by the Apache 2.0 license that can be found in the
 license/LICENSE.txt file.
 */
 @file:kotlin.jvm.JvmMultifileClass
 @file:kotlin.jvm.JvmName("NumbersKt")
 package kotlin
 /**
 Counts the number of set bits in the binary representation of this [Int] number.
 */
 @SinceKotlin("1.4")
 @WasExperimental(ExperimentalStdlibApi::class)
 public expect fun
 Int.countOneBits(): Int
 /**
 Counts the number of consecutive most significant bits that are zero in the binary
 representation of this [Int] number.
 */
 @SinceKotlin("1.4")
 @WasExperimental(ExperimentalStdlibApi::class)
 public expect fun
 Int.countLeadingZeroBits(): Int
 /**
 Counts the number of consecutive least significant bits that are zero in
 the binary representation of this [Int] number.
 */
 @SinceKotlin("1.4")
 @WasExperimental(ExperimentalStdlibApi::class)
 public expect fun
 Int.countTrailingZeroBits(): Int
 /**
 Returns a number having a single bit set in the position of the most
 significant set bit of this [Int] number,
 * or zero, if this number is zero.
 */
 @SinceKotlin("1.4")
 @WasExperimental(ExperimentalStdlibApi::class)
 public expect fun
 Int.takeHighestOneBit(): Int
 /**
 Returns a number having a single bit set in the position of the least
 significant set bit of this [Int] number,
 * or zero, if this number is zero.
 */
 @SinceKotlin("1.4")
 @WasExperimental(ExperimentalStdlibApi::class)
 public expect fun
 Int.takeLowestOneBit(): Int
 /**
 Rotates the binary representation of this [Int] number left by the specified
 [bitCount] number of bits.
 * The most significant bits pushed out from the left side reenter the number as the least
 significant bits on the right side.
 * Rotating the number left by a negative bit count is the same as rotating it
 right by the negated bit count:
 * `number.rotateLeft(-n) == number.rotateRight(n)`
 * Rotating by a multiple
 of [Int.SIZE_BITS] (32) returns the same number, or more generally
 * `number.rotateLeft(n) ==
 number.rotateLeft(n % 32)`
 */
 @SinceKotlin("1.6")
 @WasExperimental(ExperimentalStdlibApi::class)
 public expect fun
 Int.rotateLeft(bitCount: Int): Int
 /**
 Rotates the binary representation of this [Int] number right by the
 specified [bitCount] number of bits.
 * The least significant bits pushed out from the right side reenter the number
 as the most significant bits on the left side.
 * Rotating the number right by a negative bit count is the same as
 rotating it left by the negated bit count:
 * `number.rotateRight(-n) == number.rotateLeft(n)`
 * Rotating by a
 multiple of [Int.SIZE_BITS] (32) returns the same number, or more generally
 * `number.rotateRight(n) ==
 number.rotateRight(n % 32)`
 */
 @SinceKotlin("1.6")
 @WasExperimental(ExperimentalStdlibApi::class)
 public expect fun
 Int.rotateRight(bitCount: Int): Int
 /**
 Counts the number of set bits in the binary representation of this
 [Long] number.
 */
 @SinceKotlin("1.4")
 @WasExperimental(ExperimentalStdlibApi::class)
 public expect
 fun Long.countOneBits(): Int
 /**
 Counts the number of consecutive most significant bits that are zero in the
 binary representation of this [Long] number.
 */

```

*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun Long.countLeadingZeroBits(): Int\n\n/**\n * Counts the number of consecutive least significant bits that are zero in the binary representation of this [Long] number.\n

*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun Long.countTrailingZeroBits(): Int\n\n/**\n * Returns a number having a single bit set in the position of the most significant set bit of this [Long] number,\n * or zero, if this number is zero.\n

*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun Long.takeHighestOneBit(): Long\n\n/**\n * Returns a number having a single bit set in the position of the least significant set bit of this [Long] number,\n * or zero, if this number is zero.\n

*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun Long.takeLowestOneBit(): Long\n\n/**\n * Rotates the binary representation of this [Long] number left by the specified [bitCount] number of bits.\n * The most significant bits pushed out from the left side reenter the number as the least significant bits on the right side.\n * Rotating the number left by a negative bit count is the same as rotating it right by the negated bit count:\n * `number.rotateLeft(-n) == number.rotateRight(n)`\n * Rotating by a multiple of [Long.SIZE_BITS] (64) returns the same number, or more generally\n * `number.rotateLeft(n) == number.rotateLeft(n % 64)`\n

*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun Long.rotateLeft(bitCount: Int): Long\n\n/**\n * Rotates the binary representation of this [Long] number right by the specified [bitCount] number of bits.\n * The least significant bits pushed out from the right side reenter the number as the most significant bits on the left side.\n * Rotating the number right by a negative bit count is the same as rotating it left by the negated bit count:\n * `number.rotateRight(-n) == number.rotateLeft(n)`\n * Rotating by a multiple of [Long.SIZE_BITS] (64) returns the same number, or more generally\n * `number.rotateRight(n) == number.rotateRight(n % 64)`\n

*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic expect fun Long.rotateRight(bitCount: Int): Long\n\n/**\n * Counts the number of set bits in the binary representation of this [Byte] number.\n

*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun Byte.countOneBits(): Int = (toInt() and 0xFF).countOneBits()\n\n/**\n * Counts the number of consecutive most significant bits that are zero in the binary representation of this [Byte] number.\n

*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun Byte.countLeadingZeroBits(): Int = (toInt() and 0xFF).countLeadingZeroBits() - (Int.SIZE_BITS - Byte.SIZE_BITS)\n\n/**\n * Counts the number of consecutive least significant bits that are zero in the binary representation of this [Byte] number.\n

*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun Byte.countTrailingZeroBits(): Int = (toInt() or 0x100).countTrailingZeroBits()\n\n/**\n * Returns a number having a single bit set in the position of the most significant set bit of this [Byte] number,\n * or zero, if this number is zero.\n

*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun Byte.takeHighestOneBit(): Byte = (toInt() and 0xFF).takeHighestOneBit().toByte()\n\n/**\n * Returns a number having a single bit set in the position of the least significant set bit of this [Byte] number,\n * or zero, if this number is zero.\n

*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun Byte.takeLowestOneBit(): Byte = toInt().takeLowestOneBit().toByte()\n\n/**\n * Rotates the binary representation of this [Byte] number left by the specified [bitCount] number of bits.\n * The most significant bits pushed out from the left side reenter the number as the least significant bits on the right side.\n * Rotating the number left by a negative bit count is the same as rotating it right by the negated bit count:\n * `number.rotateLeft(-n) == number.rotateRight(n)`\n * Rotating by a multiple of [Byte.SIZE_BITS] (8) returns the same number, or more generally\n * `number.rotateLeft(n) == number.rotateLeft(n % 8)`\n

```

*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
Byte.rotateLeft(bitCount: Int): Byte =\n    (toInt().shl(bitCount and 7) or (toInt() and 0xFF).ushr(8 - (bitCount and
7))).toByte()\n\n/**\n * Rotates the binary representation of this [Byte] number right by the specified [bitCount]
number of bits.\n * The least significant bits pushed out from the right side reenter the number as the most
significant bits on the left side.\n * Rotating the number right by a negative bit count is the same as rotating it
left by the negated bit count:\n * `number.rotateRight(-n) == number.rotateLeft(n)`\n * Rotating by a multiple of
[Byte.SIZE_BITS] (8) returns the same number, or more generally\n * `number.rotateRight(n) ==
number.rotateRight(n % 8)`\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
Byte.rotateRight(bitCount: Int): Byte =\n    (toInt().shl(8 - (bitCount and 7)) or (toInt() and 0xFF).ushr(bitCount and
7)).toByte()\n\n/**\n * Counts the number of set bits in the binary representation of this [Short] number.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun Short.countOneBits(): Int = (toInt() and 0xFFFF).countOneBits()\n\n/**\n * Counts the number of
consecutive most significant bits that are zero in the binary representation of this [Short] number.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun Short.countLeadingZeroBits(): Int =\n    (toInt() and 0xFFFF).countLeadingZeroBits() - (Int.SIZE_BITS
- Short.SIZE_BITS)\n\n/**\n * Counts the number of consecutive least significant bits that are zero in the binary
representation of this [Short] number.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun Short.countTrailingZeroBits(): Int = (toInt() or 0x10000).countTrailingZeroBits()\n\n/**\n * Returns a
number having a single bit set in the position of the most significant set bit of this [Short] number,\n * or zero, if this
number is zero.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun Short.takeHighestOneBit(): Short = (toInt() and 0xFFFF).takeHighestOneBit().toShort()\n\n/**\n *
Returns a number having a single bit set in the position of the least significant set bit of this [Short] number,\n * or
zero, if this number is zero.\n
*\n@SinceKotlin("1.4")\n@WasExperimental(ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npubli
c inline fun Short.takeLowestOneBit(): Short = toInt().takeLowestOneBit().toShort()\n\n/**\n * Rotates the binary
representation of this [Short] number left by the specified [bitCount] number of bits.\n * The most significant bits
pushed out from the left side reenter the number as the least significant bits on the right side.\n * Rotating the
number left by a negative bit count is the same as rotating it right by the negated bit count:\n * `number.rotateLeft(-
n) == number.rotateRight(n)`\n * Rotating by a multiple of [Short.SIZE_BITS] (16) returns the same number, or
more generally\n * `number.rotateLeft(n) == number.rotateLeft(n % 16)`\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
Short.rotateLeft(bitCount: Int): Short =\n    (toInt().shl(bitCount and 15) or (toInt() and 0xFFFF).ushr(16 - (bitCount
and 15))).toShort()\n\n/**\n * Rotates the binary representation of this [Short] number right by the specified
[bitCount] number of bits.\n * The least significant bits pushed out from the right side reenter the number as the
most significant bits on the left side.\n * Rotating the number right by a negative bit count is the same as rotating
it left by the negated bit count:\n * `number.rotateRight(-n) == number.rotateLeft(n)`\n * Rotating by a multiple
of [Short.SIZE_BITS] (16) returns the same number, or more generally\n * `number.rotateRight(n) ==
number.rotateRight(n % 16)`\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class)\npublic fun
Short.rotateRight(bitCount: Int): Short =\n    (toInt().shl(16 - (bitCount and 15)) or (toInt() and
0xFFFF).ushr(bitCount and 15)).toShort()\n\n"/*\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming
Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\npackage kotlin\nimport kotlin.internal.RequireKotlin\nimport
kotlin.internal.RequireKotlinVersionKind\n\n@kotlin.internal.InlineOnly\n@SinceKotlin("1.2")\n@Suppress("IN
VISIBLE_MEMBER", "INVISIBLE_REFERENCE")\n@RequireKotlin("1.2.30", level =

```



```

element is greater than the last element.\n    * Progression with a negative step is empty if its first element is less
than the last element.\n    *^n    public open fun isEmpty(): Boolean = if (step > 0) first > last else first < last\n\n
override fun equals(other: Any?): Boolean =\n        other is UIntProgression && (isEmpty() && other.isEmpty()) ||\n            first == other.first && last == other.last && step == other.step)\n\n    override fun hashCode(): Int =\n        if (isEmpty()) -1 else (31 * (31 * first.toInt() + last.toInt()) + step.toInt())\n\n    override fun toString(): String = if
(step > 0) \"$first..$last step $step\" else \"$first downTo $last step ${-step}\"\n\n    companion object {\n        /**\n        * Creates UIntProgression within the specified bounds of a closed range.\n        * The progression starts with
the [rangeStart] value and goes toward the [rangeEnd] value not excluding it, with the specified [step].\n        * In
order to go backwards the [step] must be negative.\n        * [step] must be greater than `Int.MIN_VALUE`
and not equal to zero.\n        *^n        public fun fromClosedRange(rangeStart: UInt, rangeEnd: UInt, step: Int):
UIntProgression = UIntProgression(rangeStart, rangeEnd, step)\n    }\n\n    /** An iterator over a progression
of values of type `UInt`.\n    * @property step the number by which the value is incremented on each step.\n
*^n@SinceKotlin(\"1.3\")\n@Suppress(\"DEPRECATION_ERROR\")\nprivate class UIntProgressionIterator(first:
UInt, last: UInt, step: Int) : UIntIterator() {\n    private val finalElement = last\n    private var hasNext: Boolean = if
(step > 0) first <= last else first >= last\n    private val step = step.toUInt() // use 2-complement math for negative
steps\n    private var next = if (hasNext) first else finalElement\n\n    override fun hasNext(): Boolean = hasNext\n\n
override fun nextUInt(): UInt {\n        val value = next\n        if (value == finalElement) {\n            if (!hasNext)
throw kotlin.NoSuchElementException()\n            hasNext = false\n        } else {\n            next += step\n        }\n
return value\n    }\n}\n\n\", /**\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin Programming Language
contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be found in the
license/LICENSE.txt file.\n */\n\n// Auto-generated file. DO NOT EDIT!\n\npackage kotlin.collections\n\n/** An
iterator over a sequence of values of type `UByte`.\n */\n@Deprecated(\"This class is not going to be stabilized and is
to be removed soon.\", level = DeprecationLevel.ERROR)\n@SinceKotlin(\"1.3\")\npublic abstract class
UByteIterator : Iterator<UByte> {\n    final override fun next() = nextUByte()\n\n    /** Returns the next value in the
sequence without boxing.\n */\n    public abstract fun nextUByte(): UByte\n}\n\n/** An iterator over a sequence of
values of type `UShort`.\n */\n@Deprecated(\"This class is not going to be stabilized and is to be removed soon.\",
level = DeprecationLevel.ERROR)\n@SinceKotlin(\"1.3\")\npublic abstract class UShortIterator : Iterator<UShort>
{\n    final override fun next() = nextUShort()\n\n    /** Returns the next value in the sequence without boxing.\n */\n
public abstract fun nextUShort(): UShort\n}\n\n/** An iterator over a sequence of values of type `UInt`.\n
*/\n@Deprecated(\"This class is not going to be stabilized and is to be removed soon.\", level =
DeprecationLevel.ERROR)\n@SinceKotlin(\"1.3\")\npublic abstract class UIntIterator : Iterator<UInt> {\n    final
override fun next() = nextUInt()\n\n    /** Returns the next value in the sequence without boxing.\n */\n    public
abstract fun nextUInt(): UInt\n}\n\n/** An iterator over a sequence of values of type `ULong`.\n
*/\n@Deprecated(\"This class is not going to be stabilized and is to be removed soon.\", level =
DeprecationLevel.ERROR)\n@SinceKotlin(\"1.3\")\npublic abstract class ULongIterator : Iterator<ULong> {\n    final
override fun next() = nextULong()\n\n    /** Returns the next value in the sequence without boxing.\n */\n    public
abstract fun nextULong(): ULong\n}\n\n\", /**\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin
Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n */\n\n// Auto-generated file. DO NOT EDIT!\n\npackage
kotlin.ranges\n\nimport kotlin.internal.*\n\n/** A range of values of type `ULong`.\n
*/\n@SinceKotlin(\"1.5\")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic class
ULongRange(start: ULong, endInclusive: ULong) : ULongProgression(start, endInclusive, 1),
ClosedRange<ULong> {\n    override val start: ULong get() = first\n    override val endInclusive: ULong get() =
last\n\n    override fun contains(value: ULong): Boolean = first <= value && value <= last\n\n    /**\n    * Checks
if the range is empty.\n    * The range is empty if its start value is greater than the end value.\n    */\n\n
override fun isEmpty(): Boolean = first > last\n\n    override fun equals(other: Any?): Boolean =\n        other is
ULongRange && (isEmpty() && other.isEmpty()) ||\n            first == other.first && last == other.last)\n\n
override fun hashCode(): Int =\n        if (isEmpty()) -1 else (31 * (first xor (first shr 32)).toInt() + (last xor (last shr

```


Apache 2.0 license that can be found in the license/LICENSE.txt file.\n

*\n\n@file:kotlin.jvm.JvmName("\nUNumbersKt\n")\npackage kotlin\n\n/**\n * Counts the number of set bits in the binary representation of this [UInt] number.\n

*\n\n@SinceKotlin("1.5")\n\n@WasExperimental(ExperimentalUnsignedTypes::class, ExperimentalStdlibApi::class)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun UInt.countOneBits(): Int = toInt().countOneBits()\n\n/**\n * Counts the number of consecutive most significant bits that are zero in the binary representation of this [UInt] number.\n

*\n\n@SinceKotlin("1.5")\n\n@WasExperimental(ExperimentalUnsignedTypes::class, ExperimentalStdlibApi::class)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun UInt.countLeadingZeroBits(): Int = toInt().countLeadingZeroBits()\n\n/**\n * Counts the number of consecutive least significant bits that are zero in the binary representation of this [UInt] number.\n

*\n\n@SinceKotlin("1.5")\n\n@WasExperimental(ExperimentalUnsignedTypes::class, ExperimentalStdlibApi::class)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun UInt.countTrailingZeroBits(): Int = toInt().countTrailingZeroBits()\n\n/**\n * Returns a number having a single bit set in the position of the most significant set bit of this [UInt] number,\n * or zero, if this number is zero.\n

*\n\n@SinceKotlin("1.5")\n\n@WasExperimental(ExperimentalUnsignedTypes::class, ExperimentalStdlibApi::class)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun UInt.takeHighestOneBit(): UInt = toInt().takeHighestOneBit().toInt()\n\n/**\n * Returns a number having a single bit set in the position of the least significant set bit of this [UInt] number,\n * or zero, if this number is zero.\n

*\n\n@SinceKotlin("1.5")\n\n@WasExperimental(ExperimentalUnsignedTypes::class, ExperimentalStdlibApi::class)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun UInt.takeLowestOneBit(): UInt = toInt().takeLowestOneBit().toInt()\n\n/**\n * Rotates the binary representation of this [UInt] number left by the specified [bitCount] number of bits.\n * The most significant bits pushed out from the left side reenter the number as the least significant bits on the right side.\n * Rotating the number left by a negative bit count is the same as rotating it right by the negated bit count:\n * `number.rotateLeft(-n) == number.rotateRight(n)`\n * Rotating by a multiple of [UInt.SIZE_BITS] (32) returns the same number, or more generally\n * `number.rotateLeft(n) == number.rotateLeft(n % 32)`\n

*\n\n@SinceKotlin("1.6")\n\n@WasExperimental(ExperimentalStdlibApi::class, ExperimentalUnsignedTypes::class)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun UInt.rotateLeft(bitCount: Int): UInt = toInt().rotateLeft(bitCount).toInt()\n\n/**\n * Rotates the binary representation of this [UInt] number right by the specified [bitCount] number of bits.\n * The least significant bits pushed out from the right side reenter the number as the most significant bits on the left side.\n * Rotating the number right by a negative bit count is the same as rotating it left by the negated bit count:\n * `number.rotateRight(-n) == number.rotateLeft(n)`\n * Rotating by a multiple of [UInt.SIZE_BITS] (32) returns the same number, or more generally\n * `number.rotateRight(n) == number.rotateRight(n % 32)`\n

*\n\n@SinceKotlin("1.6")\n\n@WasExperimental(ExperimentalStdlibApi::class, ExperimentalUnsignedTypes::class)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun UInt.rotateRight(bitCount: Int): UInt = toInt().rotateRight(bitCount).toInt()\n\n/**\n * Counts the number of set bits in the binary representation of this [ULong] number.\n

*\n\n@SinceKotlin("1.5")\n\n@WasExperimental(ExperimentalUnsignedTypes::class, ExperimentalStdlibApi::class)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun ULong.countOneBits(): Int = toLong().countOneBits()\n\n/**\n * Counts the number of consecutive most significant bits that are zero in the binary representation of this [ULong] number.\n

*\n\n@SinceKotlin("1.5")\n\n@WasExperimental(ExperimentalUnsignedTypes::class, ExperimentalStdlibApi::class)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun ULong.countLeadingZeroBits(): Int = toLong().countLeadingZeroBits()\n\n/**\n * Counts the number of consecutive least significant bits that are zero in the binary representation of this [ULong] number.\n

*\n\n@SinceKotlin("1.5")\n\n@WasExperimental(ExperimentalUnsignedTypes::class, ExperimentalStdlibApi::class)\n\n@kotlin.internal.InlineOnly\n\npublic inline fun ULong.countTrailingZeroBits(): Int = toLong().countTrailingZeroBits()\n\n/**\n * Returns a number having a single bit set in the position of the most

significant set bit of this [ULong] number,\n * or zero, if this number is zero.\n

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun ULong.takeHighestOneBit(): ULong
= toLong().takeHighestOneBit().toULong()\n\n/**\n * Returns a number having a single bit set in the position of the
least significant set bit of this [ULong] number,\n * or zero, if this number is zero.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun ULong.takeLowestOneBit(): ULong
= toLong().takeLowestOneBit().toULong()\n\n/**\n * Rotates the binary representation of this [ULong] number left
by the specified [bitCount] number of bits.\n * The most significant bits pushed out from the left side reenter the
number as the least significant bits on the right side.\n * \n * Rotating the number left by a negative bit count is the
same as rotating it right by the negated bit count:\n * `number.rotateLeft(-n) == number.rotateRight(n)`\n * \n * Rotating by a multiple of [ULong.SIZE_BITS] (64) returns the same number, or more generally\n *
`number.rotateLeft(n) == number.rotateLeft(n % 64)`\n
```

```
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class,
ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun ULong.rotateLeft(bitCount:
Int): ULong = toLong().rotateLeft(bitCount).toULong()\n\n/**\n * Rotates the binary representation of this [ULong]
number right by the specified [bitCount] number of bits.\n * The least significant bits pushed out from the right side
reenter the number as the most significant bits on the left side.\n * \n * Rotating the number right by a negative bit
count is the same as rotating it left by the negated bit count:\n * `number.rotateRight(-n) == number.rotateLeft(n)`\n
*\n * Rotating by a multiple of [ULong.SIZE_BITS] (64) returns the same number, or more generally\n *
`number.rotateRight(n) == number.rotateRight(n % 64)`\n
```

```
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class,
ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun ULong.rotateRight(bitCount:
Int): ULong = toLong().rotateRight(bitCount).toULong()\n\n/**\n * Counts the number of set bits in the binary
representation of this [UByte] number.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun UByte.countOneBits(): Int =
toUInt().countOneBits()\n\n/**\n * Counts the number of consecutive most significant bits that are zero in the
binary representation of this [UByte] number.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun UByte.countLeadingZeroBits(): Int =
toByte().countLeadingZeroBits()\n\n/**\n * Counts the number of consecutive least significant bits that are zero in
the binary representation of this [UByte] number.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun UByte.countTrailingZeroBits(): Int =
toByte().countTrailingZeroBits()\n\n/**\n * Returns a number having a single bit set in the position of the most
significant set bit of this [UByte] number,\n * or zero, if this number is zero.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun UByte.takeHighestOneBit(): UByte
= toInt().takeHighestOneBit().toUByte()\n\n/**\n * Returns a number having a single bit set in the position of the
least significant set bit of this [UByte] number,\n * or zero, if this number is zero.\n
```

```
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun UByte.takeLowestOneBit(): UByte =
toInt().takeLowestOneBit().toUByte()\n\n/**\n * Rotates the binary representation of this [UByte] number left by
the specified [bitCount] number of bits.\n * The most significant bits pushed out from the left side reenter the
number as the least significant bits on the right side.\n * \n * Rotating the number left by a negative bit count is the
same as rotating it right by the negated bit count:\n * `number.rotateLeft(-n) == number.rotateRight(n)`\n * \n * Rotating by a multiple of [UByte.SIZE_BITS] (8) returns the same number, or more generally\n *
`number.rotateLeft(n) == number.rotateLeft(n % 8)`\n
```

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`number.rotateLeft(n) == number.rotateLeft(n % 8)`\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class,
ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun UByte.rotateLeft(bitCount:
Int): UByte = toByte().rotateLeft(bitCount).toUByte()\n\n/**\n * Rotates the binary representation of this [UByte]
number right by the specified [bitCount] number of bits.\n * The least significant bits pushed out from the right side
reenter the number as the most significant bits on the left side.\n * \n * Rotating the number right by a negative bit
count is the same as rotating it left by the negated bit count:\n * `number.rotateRight(-n) == number.rotateLeft(n)`\n
*\n * Rotating by a multiple of [UByte.SIZE_BITS] (8) returns the same number, or more generally\n *
`number.rotateRight(n) == number.rotateRight(n % 8)`\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class,
ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun UByte.rotateRight(bitCount:
Int): UByte = toByte().rotateRight(bitCount).toUByte()\n\n/**\n * Counts the number of set bits in the binary
representation of this [UShort] number.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun UShort.countOneBits(): Int =
toUInt().countOneBits()\n\n/**\n * Counts the number of consecutive most significant bits that are zero in the
binary representation of this [UShort] number.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun UShort.countLeadingZeroBits(): Int
= toShort().countLeadingZeroBits()\n\n/**\n * Counts the number of consecutive least significant bits that are zero
in the binary representation of this [UShort] number.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun UShort.countTrailingZeroBits(): Int
= toShort().countTrailingZeroBits()\n\n/**\n * Returns a number having a single bit set in the position of the most
significant set bit of this [UShort] number,\n * or zero, if this number is zero.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun UShort.takeHighestOneBit(): UShort
= toInt().takeHighestOneBit().toUShort()\n\n/**\n * Returns a number having a single bit set in the position of the
least significant set bit of this [UShort] number,\n * or zero, if this number is zero.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class,
ExperimentalStdlibApi::class)\n@kotlin.internal.InlineOnly\npublic inline fun UShort.takeLowestOneBit(): UShort
= toInt().takeLowestOneBit().toUShort()\n\n/**\n * Rotates the binary representation of this [UShort] number left
by the specified [bitCount] number of bits.\n * The most significant bits pushed out from the left side reenter the
number as the least significant bits on the right side.\n * \n * Rotating the number left by a negative bit count is
the same as rotating it right by the negated bit count:\n * `number.rotateLeft(-n) == number.rotateRight(n)`\n * \n
*\n * Rotating by a multiple of [UShort.SIZE_BITS] (16) returns the same number, or more generally\n *
`number.rotateLeft(n) == number.rotateLeft(n % 16)`\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class,
ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun UShort.rotateLeft(bitCount:
Int): UShort = toShort().rotateLeft(bitCount).toUShort()\n\n/**\n * Rotates the binary representation of this
[UShort] number right by the specified [bitCount] number of bits.\n * The least significant bits pushed out from the
right side reenter the number as the most significant bits on the left side.\n * \n * Rotating the number right by a
negative bit count is the same as rotating it left by the negated bit count:\n * `number.rotateRight(-n) ==
number.rotateLeft(n)`\n * \n * Rotating by a multiple of [UShort.SIZE_BITS] (16) returns the same number, or more
generally\n * `number.rotateRight(n) == number.rotateRight(n % 16)`\n
*\n@SinceKotlin("1.6")\n@WasExperimental(ExperimentalStdlibApi::class,
ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly\npublic inline fun UShort.rotateRight(bitCount:
Int): UShort = toShort().rotateRight(bitCount).toUShort()\n\n/**\n * Copyright 2010-2021 JetBrains s.r.o. and Kotlin

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Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license that can be
found in the license/LICENSE.txt file.\n *^\n\npackage kotlin.internal\n\n// (a - b) mod c\nprivate fun
differenceModulo(a: UInt, b: UInt, c: UInt): UInt {\n    val ac = a % c\n    val bc = b % c\n    return if (ac >= bc) ac -
bc else ac - bc + c\n}\n\nprivate fun differenceModulo(a: ULong, b: ULong, c: ULong): ULong {\n    val ac = a %
c\n    val bc = b % c\n    return if (ac >= bc) ac - bc else ac - bc + c\n}\n\n/**\n * Calculates the final element of a
bounded arithmetic progression, i.e. the last element of the progression which is in the range\n * from [start] to [end]
in case of a positive [step], or from [end] to [start] in case of a negative\n * [step].\n * No validation on passed
parameters is performed. The given parameters should satisfy the condition:\n * - either `step > 0` and `start <=
end`,\n * - or `step < 0` and `start >= end`.\n * @param start first element of the progression\n * @param end
ending bound for the progression\n * @param step increment, or difference of successive elements in the
progression\n * @return the final element of the progression\n * @suppress\n
*/\n\n@PublishedApi\n@SinceKotlin("1.3")\ninternal fun getProgressionLastElement(start: UInt, end: UInt, step:
Int): UInt = when {\n    step > 0 -> if (start >= end) end else end - differenceModulo(end, start, step.toUInt())\n
step < 0 -> if (start <= end) end else end + differenceModulo(start, end, (-step).toUInt())\n    else -> throw
kotlin.IllegalArgumentException("Step is zero.")\n}\n\n/**\n * Calculates the final element of a bounded
arithmetic progression, i.e. the last element of the progression which is in the range\n * from [start] to [end] in case
of a positive [step], or from [end] to [start] in case of a negative\n * [step].\n * No validation on passed
parameters is performed. The given parameters should satisfy the condition:\n * - either `step > 0` and `start <=
end`,\n * - or `step < 0` and `start >= end`.\n * @param start first element of the progression\n * @param end
ending bound for the progression\n * @param step increment, or difference of successive elements in the
progression\n * @return the final element of the progression\n * @suppress\n
*/\n\n@PublishedApi\n@SinceKotlin("1.3")\ninternal fun getProgressionLastElement(start: ULong, end: ULong,
step: Long): ULong = when {\n    step > 0 -> if (start >= end) end else end - differenceModulo(end, start,
step.toULong())\n    step < 0 -> if (start <= end) end else end + differenceModulo(start, end, (-step).toULong())\n
else -> throw kotlin.IllegalArgumentException("Step is zero.")\n}\n\n"/*\n * Copyright 2010-2021 JetBrains s.r.o.
and Kotlin Programming Language contributors.\n * Use of this source code is governed by the Apache 2.0 license
that can be found in the license/LICENSE.txt file.\n *^\n\n@file:kotlin.jvm.JvmName("UStringsKt") // string
representation of unsigned numbers\n\npackage kotlin.text\n\n/**\n * Returns a string representation of this [Byte]
value in the specified [radix].\n * @throws IllegalArgumentException when [radix] is not a valid radix for
number to string conversion.\n
*/\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly
\npublic /*inline*/ fun UByte.toString(radix: Int): String = this.toInt().toString(radix)\n\n/**\n * Returns a string
representation of this [Short] value in the specified [radix].\n * @throws IllegalArgumentException when [radix]
is not a valid radix for number to string conversion.\n
*/\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly
\npublic /*inline*/ fun UShort.toString(radix: Int): String = this.toInt().toString(radix)\n\n/**\n * Returns a string
representation of this [Int] value in the specified [radix].\n * @throws IllegalArgumentException when [radix] is
not a valid radix for number to string conversion.\n
*/\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\n@kotlin.internal.InlineOnly
\npublic /*inline*/ fun UInt.toString(radix: Int): String = this.toLong().toString(radix)\n\n/**\n * Returns a string
representation of this [Long] value in the specified [radix].\n * @throws IllegalArgumentException when [radix]
is not a valid radix for number to string conversion.\n
*/\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
\nULong.toString(radix: Int): String = ulongToString(this.toLong(), checkRadix(radix))\n\n/**\n * Parses the string
as a signed [UByte] number and returns the result.\n * @throws NumberFormatException if the string is not a valid
representation of a number.\n
*/\n\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun String.toUByte():
\nUByte = toUByteOrNull() ?: numberFormatException(this)\n\n/**\n * Parses the string as a signed [UByte] number and

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returns the result.\n * @throws NumberFormatException if the string is not a valid representation of a number.\n *
@throws IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toUByte(radix: Int): UByte = toUByteOrNull(radix) ?: numberFormatError(this)\n\n/**\n * Parses the
string as a [UShort] number and returns the result.\n * @throws NumberFormatException if the string is not a valid
representation of a number.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun String.toUShort():
UShort = toUShortOrNull() ?: numberFormatError(this)\n\n/**\n * Parses the string as a [UShort] number and
returns the result.\n * @throws NumberFormatException if the string is not a valid representation of a number.\n *
@throws IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toUShort(radix: Int): UShort = toUShortOrNull(radix) ?: numberFormatError(this)\n\n/**\n * Parses the
string as an [UInt] number and returns the result.\n * @throws NumberFormatException if the string is not a valid
representation of a number.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun String.toUInt():
UInt = toUIntOrNull() ?: numberFormatError(this)\n\n/**\n * Parses the string as an [UInt] number and returns the
result.\n * @throws NumberFormatException if the string is not a valid representation of a number.\n * @throws
IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toUInt(radix: Int): UInt = toUIntOrNull(radix) ?: numberFormatError(this)\n\n/**\n * Parses the string as a
[ULong] number and returns the result.\n * @throws NumberFormatException if the string is not a valid
representation of a number.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun String.toULong():
ULong = toULongOrNull() ?: numberFormatError(this)\n\n/**\n * Parses the string as a [ULong] number and
returns the result.\n * @throws NumberFormatException if the string is not a valid representation of a number.\n *
@throws IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toULong(radix: Int): ULong = toULongOrNull(radix) ?: numberFormatError(this)\n\n\n/**\n * Parses
the string as an [UByte] number and returns the result\n * or `null` if the string is not a valid representation of a
number.\n *\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toUByteOrNull(): UByte? = toUByteOrNull(radix = 10)\n\n/**\n * Parses the string as an [UByte] number
and returns the result\n * or `null` if the string is not a valid representation of a number.\n *\n@throws
IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toUByteOrNull(radix: Int): UByte? {
    val int = this.toUIntOrNull(radix) ?: return null
    if (int >
    UByte.MAX_VALUE) return null
    return int.toUByte()\n}\n\n/**\n * Parses the string as an [UShort] number
and returns the result\n * or `null` if the string is not a valid representation of a number.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toUShortOrNull(): UShort? = toUShortOrNull(radix = 10)\n\n/**\n * Parses the string as an [UShort] number
and returns the result\n * or `null` if the string is not a valid representation of a number.\n *\n@throws
IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toUShortOrNull(radix: Int): UShort? {
    val int = this.toUIntOrNull(radix) ?: return null
    if (int >
    UShort.MAX_VALUE) return null
    return int.toUShort()\n}\n\n/**\n * Parses the string as an [UInt] number and
returns the result\n * or `null` if the string is not a valid representation of a number.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toUIntOrNull(): UInt? = toUIntOrNull(radix = 10)\n\n/**\n * Parses the string as an [UInt] number and
returns the result\n * or `null` if the string is not a valid representation of a number.\n *\n@throws

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IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toUIntOrNull(radix: Int): UInt? {\n    checkRadix(radix)\n\n    val length = this.length\n    if (length == 0)
return null\n\n    val limit: UInt = UInt.MAX_VALUE\n    val start: Int\n\n    val firstChar = this[0]\n    if (firstChar
< '0') {\n        if (length == 1 || firstChar != '+') return null\n        start = 1\n    } else {\n        start = 0\n    }\n\n    val
limitForMaxRadix = 119304647u // limit / 36\n\n    var limitBeforeMul = limitForMaxRadix\n    val uradix =
radix.toUInt()\n    var result = 0u\n    for (i in start until length) {\n        val digit = digitOf(this[i], radix)\n\n        if
(digit < 0) return null\n        if (result > limitBeforeMul) {\n            if (limitBeforeMul == limitForMaxRadix) {\n
                limitBeforeMul = limit / uradix\n\n                if (result > limitBeforeMul) {\n                    return null\n
                }\n            } else {\n                return null\n            }\n        }\n\n        result *= uradix\n\n        val beforeAdding =
result\n        result += digit.toUInt()\n        if (result < beforeAdding) return null // overflow has happened\n    }\n\n    return result\n}\n\n/**\n * Parses the string as an [ULong] number and returns the result\n * or `null` if the string is
not a valid representation of a number.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toULongOrNull(): ULong? = toULongOrNull(radix = 10)\n\n/**\n * Parses the string as an [ULong] number
and returns the result\n * or `null` if the string is not a valid representation of a number.\n * @throws
IllegalArgumentException when [radix] is not a valid radix for string to number conversion.\n
*\n@SinceKotlin("1.5")\n@WasExperimental(ExperimentalUnsignedTypes::class)\npublic fun
String.toULongOrNull(radix: Int): ULong? {\n    checkRadix(radix)\n\n    val length = this.length\n    if (length ==
0) return null\n\n    val limit: ULong = ULong.MAX_VALUE\n    val start: Int\n\n    val firstChar = this[0]\n    if
(firstChar < '0') {\n        if (length == 1 || firstChar != '+') return null\n        start = 1\n    } else {\n        start = 0\n
    }\n\n    val limitForMaxRadix = 512409557603043100uL // limit / 36\n\n    var limitBeforeMul =
limitForMaxRadix\n    val uradix = radix.toULong()\n    var result = 0uL\n    for (i in start until length) {\n        val
digit = digitOf(this[i], radix)\n\n        if (digit < 0) return null\n        if (result > limitBeforeMul) {\n            if
(limitBeforeMul == limitForMaxRadix) {\n                limitBeforeMul = limit / uradix\n\n                if (result >
limitBeforeMul) {\n                    return null\n                }\n            } else {\n                return null\n            }\n
        }\n\n        result *= uradix\n\n        val beforeAdding = result\n        result += digit.toUInt()\n        if (result <
beforeAdding) return null // overflow has happened\n    }\n\n    return result\n}\n\n"/**\n * Copyright 2010-2018
JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code is governed by the
Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n@file:Suppress("INVISIBLE_REFERENCE", "INVISIBLE_MEMBER")\npackage kotlin\n\nimport
kotlin.annotation.AnnotationTarget.\n\nimport kotlin.internal.RequireKotlin\n\nimport
kotlin.internal.RequireKotlinVersionKind\n\n/**\n * Marks the API that is dependent on the experimental unsigned
types, including those types themselves.\n * @n * Usages of such API will be reported as warnings unless an explicit
opt-in with\n * the [OptIn] annotation, e.g. `@OptIn(ExperimentalUnsignedTypes::class)`,\n * or with the `Xopt-
in=kotlin.ExperimentalUnsignedTypes` compiler option is given.\n * @n * It's recommended to propagate the
experimental status to the API that depends on unsigned types by annotating it with this annotation.\n
*\n@Suppress("DEPRECATION")\n@Experimental(level =
Experimental.Level.WARNING)\n@RequiresOptIn(level =
RequiresOptIn.Level.WARNING)\n@MustBeDocumented\n@Target(CLASS, ANNOTATION_CLASS,
PROPERTY, FIELD, LOCAL_VARIABLE, VALUE_PARAMETER, CONSTRUCTOR, FUNCTION,
PROPERTY_GETTER, PROPERTY_SETTER,
TYPEALIAS)\n@Retention(AnnotationRetention.BINARY)\n@RequireKotlin("1.2.50", versionKind =
RequireKotlinVersionKind.COMPILER_VERSION)\n\npublic annotation class ExperimentalUnsignedTypes\n"/**\n * Copyright 2010-2018 JetBrains s.r.o. and Kotlin Programming Language contributors.\n * Use of this source code
is governed by the Apache 2.0 license that can be found in the license/LICENSE.txt file.\n
*\n@file:kotlin.jvm.JvmMultifileClass\n@file:kotlin.jvm.JvmName("MathKt")\n\npackage
kotlin.math\n\n// constants, can't use them from nativeMath as they are not constants there\n\n/** Ratio of the

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circumference of a circle to its diameter, approximately 3.14159. `*\n@SinceKotlin("1.2")\npublic const val PI: Double = 3.141592653589793\n/** Base of the natural logarithms, approximately 2.71828.`

`*\n@SinceKotlin("1.2")\npublic const val E: Double = 2.718281828459045\n\n// region =====\nDouble Math =====\n\n/** Computes the sine of the angle [x] given in radians.\n * \n * Special cases:\n * - `sin(NaN|+Inf|-Inf)` is `NaN`\n * \n@SinceKotlin("1.2")\npublic expect fun sin(x: Double): Double\n\n/** Computes the cosine of the angle [x] given in radians.\n * \n * Special cases:\n * - `cos(NaN|+Inf|-Inf)` is `NaN`\n * \n@SinceKotlin("1.2")\npublic expect fun cos(x: Double): Double\n\n/** Computes the tangent of the angle [x] given in radians.\n * \n * Special cases:\n * - `tan(NaN|+Inf|-Inf)` is `NaN`\n * \n@SinceKotlin("1.2")\npublic expect fun tan(x: Double): Double\n\n/** Computes the arc sine of the value [x];\n * the returned value is an angle in the range from $-\pi/2$ to $\pi/2$ radians.\n * \n * Special cases:\n * - `asin(x)` is `NaN`, when $abs(x) > 1$ or x is `NaN`\n * \n@SinceKotlin("1.2")\npublic expect fun asin(x: Double): Double\n\n/** Computes the arc cosine of the value [x];\n * the returned value is an angle in the range from 0.0 to π radians.\n * \n * Special cases:\n * - `acos(x)` is `NaN`, when $abs(x) > 1$ or x is `NaN`\n * \n@SinceKotlin("1.2")\npublic expect fun acos(x: Double): Double\n\n/** Computes the arc tangent of the value [x];\n * the returned value is an angle in the range from $-\pi/2$ to $\pi/2$ radians.\n * \n * Special cases:\n * - `atan(NaN)` is `NaN`\n * \n@SinceKotlin("1.2")\npublic expect fun atan(x: Double): Double\n\n/** Returns the angle `theta` of the polar coordinates `(r, theta)` that correspond\n * to the rectangular coordinates `(x, y)` by computing the arc tangent of the value y / x ;\n * the returned value is an angle in the range from $-\pi$ to π radians.\n * \n * Special cases:\n * - `atan2(0.0, 0.0)` is 0.0 \n * - `atan2(0.0, x)` is 0.0 for $x > 0$ and π for $x < 0$ \n * - `atan2(-0.0, x)` is -0.0 for $x > 0$ and $-\pi$ for $x < 0$ \n * - `atan2(y, +Inf)` is 0.0 for $0 < y < +Inf$ and -0.0 for $-Inf < y < 0$ \n * - `atan2(y, -Inf)` is π for $0 < y < +Inf$ and $-\pi$ for $-Inf < y < 0$ \n * - `atan2(y, 0.0)` is $\pi/2$ for $y > 0$ and $-\pi/2$ for $y < 0$ \n * - `atan2(+Inf, x)` is $\pi/2$ for finite x \n * - `atan2(-Inf, x)` is $-\pi/2$ for finite x \n * - `atan2(NaN, x)` and `atan2(y, NaN)` is `NaN`\n * \n@SinceKotlin("1.2")\npublic expect fun atan2(y: Double, x: Double): Double\n\n/** Computes the hyperbolic sine of the value [x].\n * \n * Special cases:\n * - `sinh(NaN)` is `NaN`\n * - `sinh(+Inf)` is $+\text{Inf}$ \n * - `sinh(-Inf)` is $-\text{Inf}$ \n * \n@SinceKotlin("1.2")\npublic expect fun sinh(x: Double): Double\n\n/** Computes the hyperbolic cosine of the value [x].\n * \n * Special cases:\n * - `cosh(NaN)` is `NaN`\n * - `cosh(+Inf|-Inf)` is $+\text{Inf}$ \n * \n@SinceKotlin("1.2")\npublic expect fun cosh(x: Double): Double\n\n/** Computes the hyperbolic tangent of the value [x].\n * \n * Special cases:\n * - `tanh(NaN)` is `NaN`\n * - `tanh(+Inf)` is 1.0 \n * - `tanh(-Inf)` is -1.0 \n * \n@SinceKotlin("1.2")\npublic expect fun tanh(x: Double): Double\n\n/** Computes the inverse hyperbolic sine of the value [x].\n * \n * The returned value is `y` such that $\sinh(y) == x$.\n * \n * Special cases:\n * - `asinh(NaN)` is `NaN`\n * - `asinh(+Inf)` is $+\text{Inf}$ \n * - `asinh(-Inf)` is $-\text{Inf}$ \n * \n@SinceKotlin("1.2")\npublic expect fun asinh(x: Double): Double\n\n/** Computes the inverse hyperbolic cosine of the value [x].\n * \n * The returned value is positive `y` such that $\cosh(y) == x$.\n * \n * Special cases:\n * - `acosh(NaN)` is `NaN`\n * - `acosh(x)` is `NaN` when $x < 1$ \n * - `acosh(+Inf)` is $+\text{Inf}$ \n * \n@SinceKotlin("1.2")\npublic expect fun acosh(x: Double): Double\n\n/** Computes the inverse hyperbolic tangent of the value [x].\n * \n * The returned value is `y` such that $\tanh(y) == x$.\n * \n * Special cases:\n * - `tanh(NaN)` is `NaN`\n * - `tanh(x)` is `NaN` when $x > 1$ or $x < -1$ \n * - `tanh(1.0)` is $+\text{Inf}$ \n * - `tanh(-1.0)` is $-\text{Inf}$ \n * \n@SinceKotlin("1.2")\npublic expect fun atanh(x: Double): Double\n\n/** Computes $\sqrt{x^2 + y^2}$ without intermediate overflow or underflow.\n * \n * Special cases:\n * - returns $+\text{Inf}$ if any of arguments is infinite\n * - returns `NaN` if any of arguments is `NaN` and the other is not infinite\n * \n@SinceKotlin("1.2")\npublic expect fun hypot(x: Double, y: Double): Double\n\n/** Computes the positive square root of the value [x].\n * \n * Special cases:\n * - \sqrt{x} is `NaN` when $x < 0$ or x is `NaN`\n * \n@SinceKotlin("1.2")\npublic expect fun sqrt(x: Double): Double\n\n/** Computes Euler's number `e` raised to the power of the value [x].\n * \n * Special cases:\n * - $\exp(NaN)$ is `NaN`\n * - $\exp(+Inf)$ is $+\text{Inf}$ \n * - $\exp(-Inf)$ is 0.0 \n * \n@SinceKotlin("1.2")\npublic expect fun exp(x: Double): Double\n\n/** Computes $\exp(x) - 1$.\n * \n * This function can be implemented to produce more precise result for [x] near zero.\n * \n * Special cases:\n * - $\text{expm1}(NaN)$ is `NaN`\n * - $\text{expm1}(+Inf)$ is $+\text{Inf}$ \n * - $\text{expm1}(-Inf)$ is -1.0 \n * \n`

`@see [exp] function.`
`public expect fun expm1(x: Double): Double`
 Computes the logarithm of the value [x] to the given [base].
 Special cases:
`- log(x, b)` is `NaN` if either `x` or `b` are `NaN`
`- log(x, b)` is `NaN` when `x < 0` or `b <= 0` or `b == 1.0`
`- log(+Inf, +Inf)` is `NaN`
`- log(+Inf, b)` is `+Inf` for `b > 1` and `-Inf` for `b < 1`
`- log(0.0, b)` is `-Inf` for `b > 1` and `+Inf` for `b < 1`
 See also logarithm functions for common fixed bases: `[ln]`, `[log10]` and `[log2]`.
`public expect fun log(x: Double, base: Double): Double`
 Computes the natural logarithm (base `E`) of the value [x].
 Special cases:
`- ln(NaN)` is `NaN`
`- ln(x)` is `NaN` when `x < 0.0`
`- ln(+Inf)` is `+Inf`
`- ln(0.0)` is `-Inf`
`public expect fun ln(x: Double): Double`
 Computes the common logarithm (base 10) of the value [x].
 @see `[ln]` function for special cases.
`public expect fun log10(x: Double): Double`
 Computes the binary logarithm (base 2) of the value [x].
 @see `[ln]` function for special cases.
`public expect fun log2(x: Double): Double`
 Computes `ln(x + 1)`.
 This function can be implemented to produce more precise result for [x] near zero.
 Special cases:
`- ln1p(NaN)` is `NaN`
`- ln1p(x)` is `NaN` where `x < -1.0`
`- ln1p(-1.0)` is `-Inf`
`- ln1p(+Inf)` is `+Inf`
 @see `[ln]` function
 @see `[expm1]` function
`public expect fun ln1p(x: Double): Double`
 Rounds the given value [x] to an integer towards positive infinity.
 @return the smallest double value that is greater than or equal to the given value [x] and is a mathematical integer.
 Special cases:
`- ceil(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.
`public expect fun ceil(x: Double): Double`
 Rounds the given value [x] to an integer towards negative infinity.
 @return the largest double value that is smaller than or equal to the given value [x] and is a mathematical integer.
 Special cases:
`- floor(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.
`public expect fun floor(x: Double): Double`
 Rounds the given value [x] to an integer towards zero.
 @return the value [x] having its fractional part truncated.
 Special cases:
`- truncate(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.
`public expect fun truncate(x: Double): Double`
 Rounds the given value [x] towards the closest integer with ties rounded towards even integer.
 Special cases:
`- round(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.
`public expect fun round(x: Double): Double`
 Returns the absolute value of the given value [x].
 Special cases:
`- abs(NaN)` is `NaN`
 @see `absoluteValue` extension property for `[Double]`
`public expect fun abs(x: Double): Double`
 Returns the sign of the given value [x]:
`- -1.0` if the value is negative,
`- zero` if the value is zero,
`- 1.0` if the value is positive
 Special case:
`- sign(NaN)` is `NaN`
`public expect fun sign(x: Double): Double`
 Returns the smaller of two values.
 If either value is `NaN`, then the result is `NaN`.
`public expect fun min(a: Double, b: Double): Double`
 Returns the greater of two values.
 If either value is `NaN`, then the result is `NaN`.
`public expect fun max(a: Double, b: Double): Double`
 Raises this value to the power [x].
 Special cases:
`- b.pow(0.0)` is `1.0`
`- b.pow(1.0) == b`
`- b.pow(NaN)` is `NaN`
`- NaN.pow(x)` is `NaN` for `x != 0.0`
`- b.pow(Inf)` is `NaN` for `abs(b) == 1.0`
`- b.pow(x)` is `NaN` for `b < 0` and `x` is finite and not an integer
`public expect fun Double.pow(x: Double): Double`
 Raises this value to the integer power [n].
 See the other overload of `[pow]` for details.
`public expect fun Double.pow(n: Int): Double`
 Returns the absolute value of this value.
 Special cases:
`- NaN.absoluteValue` is `NaN`
 @see `abs` function
`val Double.absoluteValue: Double`
 Returns the sign of this value:
`- -1.0` if the value is negative,
`- zero` if the value is zero,
`- 1.0` if the value is positive
 Special case:
`- NaN.sign` is `NaN`
`val Double.sign: Double`
 Returns this value with the sign bit same as of the `[sign]` value.
 If `[sign]` is `NaN` the sign of the result is undefined.
`public expect fun Double.withSign(sign: Double): Double`
 Returns this value

with the sign bit same as of the [sign] value.

`Double.withSign(sign: Int): Double` Returns the ulp (unit in the last place) of this value. An ulp is a positive distance between this value and the next nearest [Double] value larger in magnitude. Special Cases: `-NaN.ulp` is `-NaN`, `-x.ulp` is `+Inf` when `x` is `+Inf` or `-Inf`, `-0.0.ulp` is `Double.MIN_VALUE`.

`Double.nextUp(): Double` Returns the [Double] value nearest to this value in direction of positive infinity.

`Double.nextDown(): Double` Returns the [Double] value nearest to this value in direction of negative infinity.

`Double.nextTowards(y): Double` Returns the [Double] value nearest to this value in direction from this value towards the value [to]. Special cases: `-x.nextTowards(y)` is `NaN` if either `x` or `y` are `NaN`, `-x.nextTowards(x) == x`.

`Double.nextTowards(to: Double): Double` Rounds this [Double] value to the nearest integer and converts the result to [Int]. Ties are rounded towards positive infinity. Special cases: `-x.roundToInt() == Int.MAX_VALUE` when `x > Int.MAX_VALUE`, `-x.roundToInt() == Int.MIN_VALUE` when `x < Int.MIN_VALUE`. @throws `IllegalArgumentException` when this value is `NaN`.

`Double.roundToInt(): Int` Rounds this [Double] value to the nearest integer and converts the result to [Long]. Ties are rounded towards positive infinity. Special cases: `-x.roundToLong() == Long.MAX_VALUE` when `x > Long.MAX_VALUE`, `-x.roundToLong() == Long.MIN_VALUE` when `x < Long.MIN_VALUE`. @throws `IllegalArgumentException` when this value is `NaN`.

`Double.roundToLong(): Long` // endregion // region ===== Float Math
===== Computes the sine of the angle [x] given in radians. Special cases: `-sin(NaN|+Inf|-Inf)` is `NaN`.

`sin(x: Float): Float` Computes the cosine of the angle [x] given in radians. Special cases: `-cos(NaN|+Inf|-Inf)` is `NaN`.

`cos(x: Float): Float` Computes the tangent of the angle [x] given in radians. Special cases: `-tan(NaN|+Inf|-Inf)` is `NaN`.

`tan(x: Float): Float` Computes the arc sine of the value [x]; the returned value is an angle in the range from `-PI/2` to `PI/2` radians. Special cases: `-asin(x)` is `NaN`, when `abs(x) > 1` or `x` is `NaN`.

`asin(x: Float): Float` Computes the arc cosine of the value [x]; the returned value is an angle in the range from `0.0` to `PI` radians. Special cases: `-acos(x)` is `NaN`, when `abs(x) > 1` or `x` is `NaN`.

`acos(x: Float): Float` Computes the arc tangent of the value [x]; the returned value is an angle in the range from `-PI/2` to `PI/2` radians. Special cases: `-atan(NaN)` is `NaN`.

`atan(x: Float): Float` Returns the angle `theta` of the polar coordinates `(r, theta)` that correspond to the rectangular coordinates `(x, y)` by computing the arc tangent of the value `[y] / [x]`; the returned value is an angle in the range from `-PI` to `PI` radians. Special cases: `-atan2(0.0, 0.0)` is `0.0`, `-atan2(0.0, x)` is `0.0` for `x > 0` and `PI` for `x < 0`, `-atan2(-0.0, x)` is `-0.0` for `x > 0` and `-PI` for `x < 0`, `-atan2(y, +Inf)` is `0.0` for `0 < y < +Inf` and `-0.0` for `-Inf < y < 0`, `-atan2(y, -Inf)` is `PI` for `0 < y < +Inf` and `-PI` for `-Inf < y < 0`, `-atan2(y, 0.0)` is `PI/2` for `y > 0` and `-PI/2` for `y < 0`, `-atan2(+Inf, x)` is `PI/2` for finite `x`, `-atan2(-Inf, x)` is `-PI/2` for finite `x`, `-atan2(NaN, x)` and `-atan2(y, NaN)` is `NaN`.

`atan2(y: Float, x: Float): Float` Computes the hyperbolic sine of the value [x]. Special cases: `-sinh(NaN)` is `NaN`, `-sinh(+Inf)` is `+Inf`, `-sinh(-Inf)` is `-Inf`.

`sinh(x: Float): Float` Computes the hyperbolic cosine of the value [x]. Special cases: `-cosh(NaN)` is `NaN`, `-cosh(+Inf|-Inf)` is `+Inf`.

`cosh(x: Float): Float` Computes the hyperbolic tangent of the value [x]. Special cases: `-tanh(NaN)` is `NaN`, `-tanh(+Inf)` is `1.0`, `-tanh(-Inf)` is `-1.0`.

`tanh(x: Float): Float` Computes the inverse hyperbolic sine of the value [x]. The returned value is `y` such that `sinh(y) == x`. Special cases: `-`

- `asinh(NaN)` is `NaN` * - `asinh(+Inf)` is `+Inf` * - `asinh(-Inf)` is `-Inf`

*`@SinceKotlin("1.2")`public expect fun `asinh(x: Float): Float` * Computes the inverse hyperbolic cosine of the value [x]. * The returned value is positive `y` such that `cosh(y) == x`. * Special cases: * - `acosh(NaN)` is `NaN` * - `acosh(x)` is `NaN` when `x < 1` * - `acosh(+Inf)` is `+Inf`

*`@SinceKotlin("1.2")`public expect fun `acosh(x: Float): Float` * Computes the inverse hyperbolic tangent of the value [x]. * The returned value is `y` such that `tanh(y) == x`. * Special cases: * - `tanh(NaN)` is `NaN` * - `tanh(x)` is `NaN` when `x > 1` or `x < -1` * - `tanh(1.0)` is `+Inf` * - `tanh(-1.0)` is `-Inf`

*`@SinceKotlin("1.2")`public expect fun `atanh(x: Float): Float` * Computes `sqrt(x^2 + y^2)` without intermediate overflow or underflow. * Special cases: * - returns `+Inf` if any of arguments is infinite * - returns `NaN` if any of arguments is `NaN` and the other is not infinite

*`@SinceKotlin("1.2")`public expect fun `hypot(x: Float, y: Float): Float` * Computes the positive square root of the value [x]. * Special cases: * - `sqrt(x)` is `NaN` when `x < 0` or `x` is `NaN`

*`@SinceKotlin("1.2")`public expect fun `sqrt(x: Float): Float` * Computes Euler's number `e` raised to the power of the value [x]. * Special cases: * - `exp(NaN)` is `NaN` * - `exp(+Inf)` is `+Inf` * - `exp(-Inf)` is `0.0`

*`@SinceKotlin("1.2")`public expect fun `exp(x: Float): Float` * Computes `exp(x) - 1`. * This function can be implemented to produce more precise result for [x] near zero. * Special cases: * - `expm1(NaN)` is `NaN` * - `expm1(+Inf)` is `+Inf` * - `expm1(-Inf)` is `-1.0` * @see [exp] function.

*`@SinceKotlin("1.2")`public expect fun `expm1(x: Float): Float` * Computes the logarithm of the value [x] to the given [base]. * Special cases: * - `log(x, b)` is `NaN` if either `x` or `b` are `NaN` * - `log(x, b)` is `NaN` when `x < 0` or `b <= 0` or `b == 1.0` * - `log(+Inf, +Inf)` is `NaN` * - `log(+Inf, b)` is `+Inf` for `b > 1` and `-Inf` for `b < 1` * - `log(0.0, b)` is `-Inf` for `b > 1` and `+Inf` for `b > 1`

* See also logarithm functions for common fixed bases: [ln], [log10] and [log2].

*`@SinceKotlin("1.2")`public expect fun `log(x: Float, base: Float): Float` * Computes the natural logarithm (base 'E') of the value [x]. * Special cases: * - `ln(NaN)` is `NaN` * - `ln(x)` is `NaN` when `x < 0.0` * - `ln(+Inf)` is `+Inf` * - `ln(0.0)` is `-Inf`

*`@SinceKotlin("1.2")`public expect fun `ln(x: Float): Float` * Computes the common logarithm (base 10) of the value [x]. * @see [ln] function for special cases.

*`@SinceKotlin("1.2")`public expect fun `log10(x: Float): Float` * Computes the binary logarithm (base 2) of the value [x]. * @see [ln] function for special cases.

*`@SinceKotlin("1.2")`public expect fun `log2(x: Float): Float` * Computes `ln(a + 1)`. * This function can be implemented to produce more precise result for [x] near zero. * Special cases: * - `ln1p(NaN)` is `NaN` * - `ln1p(x)` is `NaN` where `x < -1.0` * - `ln1p(-1.0)` is `-Inf` * - `ln1p(+Inf)` is `+Inf` * @see [ln] function * @see [expm1] function

*`@SinceKotlin("1.2")`public expect fun `ln1p(x: Float): Float` * Rounds the given value [x] to an integer towards positive infinity. * @return the smallest Float value that is greater than or equal to the given value [x] and is a mathematical integer. * Special cases: * - `ceil(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.

*`@SinceKotlin("1.2")`public expect fun `ceil(x: Float): Float` * Rounds the given value [x] to an integer towards negative infinity. * @return the largest Float value that is smaller than or equal to the given value [x] and is a mathematical integer. * Special cases: * - `floor(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.

*`@SinceKotlin("1.2")`public expect fun `floor(x: Float): Float` * Rounds the given value [x] to an integer towards zero. * @return the value [x] having its fractional part truncated. * Special cases: * - `truncate(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.

*`@SinceKotlin("1.2")`public expect fun `truncate(x: Float): Float` * Rounds the given value [x] towards the closest integer with ties rounded towards even integer. * Special cases: * - `round(x)` is `x` where `x` is `NaN` or `+Inf` or `-Inf` or already a mathematical integer.

*`@SinceKotlin("1.2")`public expect fun `round(x: Float): Float` * Returns the absolute value of the given value [x]. * Special cases: * - `abs(NaN)` is `NaN` * @see absoluteValue extension property for [Float]

*`@SinceKotlin("1.2")`public expect fun `abs(x: Float): Float` * Returns the sign of the given value [x]: * - `-1.0` if the value is negative, * - zero if the value is zero, * - `1.0` if the value is positive

Special case: `sign(NaN)` is `NaN`

`SinceKotlin("1.2")` public expect fun `sign(x: Float): Float`

`Float` Returns the smaller of two values. If either value is `NaN`, then the result is `NaN`

`SinceKotlin("1.2")` public expect fun `min(a: Float, b: Float): Float`

`Float` Returns the greater of two values. If either value is `NaN`, then the result is `NaN`

`SinceKotlin("1.2")` public expect fun `max(a: Float, b: Float): Float`

`Float` extensions

`Float` Raises this value to the power [x]. Special cases: `b.pow(0.0)` is `1.0`, `b.pow(1.0) == b`, `b.pow(NaN)` is `NaN`, `NaN.pow(x)` is `NaN` for `x != 0.0`, `b.pow(Inf)` is `NaN` for `abs(b) == 1.0`, `b.pow(x)` is `NaN` for `b < 0` and `x` is finite and not an integer

`SinceKotlin("1.2")` public expect fun `Float.pow(x: Float): Float`

`Float` Raises this value to the integer power [n]. See the other overload of [pow] for details.

`SinceKotlin("1.2")` public expect fun `Float.pow(n: Int): Float`

`Float` Returns the absolute value of this value. Special cases: `NaN.absoluteValue` is `NaN`. @see abs function

`SinceKotlin("1.2")` public expect val `Float.absoluteValue: Float`

`Float` Returns the sign of this value: `-1.0` if the value is negative, `0` if the value is zero, `1.0` if the value is positive. Special case: `NaN.sign` is `NaN`

`SinceKotlin("1.2")` public expect val `Float.sign: Float`

`Float` Returns this value with the sign bit same as of the [sign] value. If [sign] is `NaN` the sign of the result is undefined.

`SinceKotlin("1.2")` public expect fun `Float.withSign(sign: Float): Float`

`Float` Returns this value with the sign bit same as of the [sign] value.

`SinceKotlin("1.2")` public expect fun `Float.withSign(sign: Int): Float`

`Float` Rounds this [Float] value to the nearest integer and converts the result to [Int]. Ties are rounded towards positive infinity. Special cases: `x.roundToInt() == Int.MAX_VALUE` when `x > Int.MAX_VALUE`, `x.roundToInt() == Int.MIN_VALUE` when `x < Int.MIN_VALUE`. @throws `IllegalArgumentException` when this value is `NaN`

`SinceKotlin("1.2")` public expect fun `Float.roundToInt(): Int`

`Float` Rounds this [Float] value to the nearest integer and converts the result to [Long]. Ties are rounded towards positive infinity. Special cases: `x.roundToLong() == Long.MAX_VALUE` when `x > Long.MAX_VALUE`, `x.roundToLong() == Long.MIN_VALUE` when `x < Long.MIN_VALUE`. @throws `IllegalArgumentException` when this value is `NaN`

`SinceKotlin("1.2")` public expect fun `Float.roundToLong(): Long`

`Float` endregion

`Float` region

==== Integer Math =====

`Float` Returns the absolute value of the given value [n]. Special cases: `abs(Int.MIN_VALUE)` is `Int.MIN_VALUE` due to an overflow. @see absoluteValue extension property for [Int]

`SinceKotlin("1.2")` public expect fun `abs(n: Int): Int`

`Int` Returns the smaller of two values.

`SinceKotlin("1.2")` public expect fun `min(a: Int, b: Int): Int`

`Int` Returns the greater of two values.

`SinceKotlin("1.2")` public expect fun `max(a: Int, b: Int): Int`

`Int` Returns the absolute value of this value. Special cases: `Int.MIN_VALUE.absoluteValue` is `Int.MIN_VALUE` due to an overflow. @see abs function

`SinceKotlin("1.2")` public expect val `Int.absoluteValue: Int`

`Int` Returns the sign of this value: `-1` if the value is negative, `0` if the value is zero, `1` if the value is positive

`SinceKotlin("1.2")` public expect val `Int.sign: Int`

`Int` Returns the absolute value of the given value [n]. Special cases: `abs(Long.MIN_VALUE)` is `Long.MIN_VALUE` due to an overflow. @see absoluteValue extension property for [Long]

`SinceKotlin("1.2")` public expect fun `abs(n: Long): Long`

`Long` Returns the smaller of two values.

`SinceKotlin("1.2")` public expect fun `min(a: Long, b: Long): Long`

`Long` Returns the greater of two values.

`SinceKotlin("1.2")` public expect fun `max(a: Long, b: Long): Long`

`Long` Returns the absolute value of this value. Special cases: `Long.MIN_VALUE.absoluteValue` is `Long.MIN_VALUE` due to an overflow. @see abs function

`SinceKotlin("1.2")` public expect val `Long.absoluteValue: Long`

`Long` Returns the sign of this value: `-1` if the value is negative, `0` if the value is zero, `1` if the value is positive

`SinceKotlin("1.2")` public expect val `Long.sign: Int`

`Long` endregion

`Long` names: [], mappings: "AAWC,CAXA,yB;EACG,IAAI,OAAO,MAAO,KAAI,UAAW,IAAG,MAAM,IAA1C,C;IACI,MAAM,CAAC,QAAD,EA AW,CAAC,SAAD,CAAX,EA AwB,OAAxB,C;SAEL,IAAI,OAAO,OAAQ,KAAI,QAAvB,C;IACD,OAAO,CAAC,MAAM,QAAP,C;;IAGP,IAAI,OAAQ,GAAE,E;IACd,OAAO,CAAC

,IAAI,OAAL,C;;CAEd,CAAC,IAAD,EAAO,kB;EACJ,IAAI,IAAI,M;ECPZ,MAAM,eAAgB,GAAE,a;IACpB,OA
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Q,QAAS,O;QACjB,MFn/DG,MAAO,KE+/DE,GF//DF,EE+/DO,CF//DP,C;;MEigEd,OAAO,G;K;IAGX,iC;MAKI,e
AAe,oB;MACf,IAAI,CAAC,QAAS,UAAAd,C;QAAyB,OAAO,I;MACHC,UAAU,QAAS,O;MACnB,OAAO,QAAS,
UAAhB,C;QACI,QAAQ,QAAS,O;QACjB,IAAI,sBAAM,CAAN,KAAJ,C;UAAa,MAAM,C;;MAEvB,OAAO,G;K
;IAGX,0C;MAGI,OAAO,2BAAc,UAAAd,C;K;IAGX,gD;MAKI,eAAe,oB;MACf,IAAI,CAAC,QAAS,UAAAd,C;QA
AyB,OAAO,I;MACHC,UAAU,QAAS,O;MACnB,OAAO,QAAS,UAAhB,C;QACI,QAAQ,QAAS,O;QACjB,IAAI,
UAAW,SAAQ,GAAR,EAaA,CAAb,CAAX,GAA6B,CAAjC,C;UAAoC,MAAM,C;;MAE9C,OAAO,G;K;IAGX,0
B;MAIL,OAAO,sB;K;IAGX,2B;MAIL,OAAO,uB;K;IAGX,2B;MAGI,OAAO,uB;K;kFAGX,+B;MAGW,sB;;QAUP
,eAAe,oB;QACf,IAAI,CAAC,QAAS,UAAAd,C;UAAyB,qBAAO,I;UAAP,uB;SACzB,cAAc,QAAS,O;QACvB,IAA
I,CAAC,QAAS,UAAAd,C;UAAyB,qBAAO,O;UAAP,uB;SACzB,eAdmB,QAcJ,CAAS,OAAT,C;;UAEX,QAAQ,Q
AAS,O;UACjB,QAjBe,QAiBP,CAAS,CAAT,C;UACR,IAAI,2BAAW,CAAX,KAAJ,C;YACI,UAAU,C;YACV,W
AAW,C;;QAED,QAAT,QAAS,W;QACIB,qBAAO,O;;;MAvBP,yB;K;8FAGJ,+B;MAOI,eAAe,oB;MACf,IAAI,CA
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,yB;MAAA,sE;MF14DA,iB;MEk4DA,sC;QAaI,eAAe,oB;QACf,IAAI,CAAC,QAAS,UAAAd,C;UAAyB,MAAM,6B
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AO,QAAS,UAAhB,C;UACI,QAAQ,SAAS,QAAS,OAAIB,C;UACR,WF/8DG,MAAO,KE+8DO,QF/8DP,EE+8Di
B,CF/8DjB,C;;QEi9Dd,OAAO,Q;O;KAIBX,C;+FAqBA,yB;MFv+DA,iB;MEu+DA,sC;QAWI,eAAe,oB;QACf,IA
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B,C;UACI,QAAQ,SAAS,QAAS,OAAIB,C;UACR,WF/+DG,MAAO,KE++DO,QF/+DP,EE++DiB,CF/+DjB,C;;QE
i/Dd,OAAO,Q;O;KAIBX,C;+FAqBA,+B;MASI,eAAe,oB;MACf,IAAI,CAAC,QAAS,UAAAd,C;QAAyB,OAAO,I;
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B,OAAO,C;QACP,0BAAU,IAAV,e;UAE0B,YACX,M;UAFX,YAAU,IAAQ,CAAH,GAAG,C;UACI,SAAJ,KAAI
,O;UAAtB,aAAU,CAAV,kB;YACI,OAAO,aAAP,EAAO,qBAAP,YAAiB,MAAI,CAAJ,C;;QAGzB,OAAO,M;;K;
IAIf,0B;MACgC,WAAS,c;MAAT,YAAhC,EAAE,MAAM,KAAiD,CAA3C,SAA2C,C;MAWrD,eAAiB,I;MAXW,
OAYrB,K;K;IAVX,uB;MAC6B,WAAS,W;MAAT,YAAsB,IAA/C,WAA+C,CAAnC,EAAE,MAAM,KAAK,CAA
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TxB,C;ICIqC,2C;MAAC,8C;MACIC,eAAsB,C;MACtB,wBAA+B,C;MAC/B,gBAA6B,I;MAC7B,mBAAsC,I;MA
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A,0C;QAI,qBAAqB,QAArB,C;QAC8B,gBAAvB,eAAa,QAAb,C;QAA6B,aJGpC,W;QIHA,OJIO,SIJ4C,Q;O;KA
LvD,C;IASA,wB;MAG2C,oBAAU,OAAV,E;K;sGAE3C,yB;MAAA,uE;MAAA,gC;QAI8B,gBAAnB,oB;QAAyB,
aJVhC,W;QIUA,OJTO,SISwC,Q;O;KAJnD,C;wGAOA,yB;MAAA,wE;MAAA,0C;QAIc,gBAA3B,mBAAiB,QA
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yB;MAAA,wE;MAAA,gC;QAIc,gBAAtB,oB;QAA4B,aJ/BnC,W;QI+BA,OJ9BO,SI8B2C,Q;O;KAJtD,C;uGAOA
,yB;MAAA,uE;MAAA,0C;QAIyC,gBAA9B,mBAAoB,QAApB,C;QAAoC,aJtC3C,W;QIsCA,OJrCO,SIqCmD,Q;
O;KAJ9D,C;IAQA,mC;MAOqB,Q;MAAA,kC;MAAjB,iBAAc,CAAd,yB;QACI,sBAAK,KAAL,EAAC,KAAd,C;;
K;IAIR,+B;MAMuD,sBAAQ,4BAAR,C;K;IAEvD,6B;MAIwE,kBAAhB,0B;MAAwB,uB;MAAxB,OJJE7C,W;K;II
mEX,4B;MAQI,gBAAGB,SAAhB,EAAsB,cAAtB,C;K;IAGJ,2C;MAQI,gBAAGB,SAAhB,EAAsB,UAAtB,C;K;IA
GJ,2C;MACI,IAAI,IAAK,KAAL,IAAa,CAAJB,C;QAAoB,M;MAEpB,YAAy,YAAy,IAAZ,C;MACZ,gBAAc,KA
Ad,EAAqB,UAArB,C;MAEA,aAAU,CAAV,MAAkB,KAAM,OAAxB,M;QACI,iBAAK,CAAL,EAAU,MAAM,C
AAN,CAAV,C;;K;IAIR,uC;MACI,OAAO,gBAAkB,IAAIB,O;K;IAGX,iF;MAII,oCAAA,2BAAkB,UAAIB,EAAB8B
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AZ,IAAd,aAAmC,CAAnC,Y;YACI,YAAy,oBAAoB,OAAPB,IAAZ,IAAyC,OAAO,aAAa,OAAb,IAAP,C;;;K;8G
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A,gC;MAEI,OAAI,SAAJ,GAEL,SAFJ,GAIL,SN83BoB,Q;K;IM13B5B,mC;MAEI,IAAI,QAAQ,CAAZ,C;QACI,oB
;OAEJ,OAAO,K;K;IAGX,mC;MAEI,IAAI,QAAQ,CAAZ,C;QACI,oB;OAEJ,OAAO,K;K;IAIX,mC;MAIqD,mB;K
;IAErD,wC;MPzNI,IAAI,EOgOI,YAAy,CPhOhB,CAAJ,C;QACI,cO+NqB,gC;QP9NrB,MAAM,gCAAYB,OAAQ,
WAAjC,C;Q;IOiOd,8C;MAAoE,Y;K;I8D1PV,qC;MAAiC,6B;K;uDAlvF,mB;MACI,qB;MACA,eAAe,e;MACf,O
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,C;QAAgB,yB;QACZ,IAAI,eAAI,OAAJ,CAAJ,C;UAAkB,WAAW,I;;MAEjC,OAAO,Q;K;IAKuC,sE;MAAA,qB;
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C,YAA5B,iEAA4B,EAAU,oDAAV,C;K;gDAGxC,Y;MACI,qB;MACA,eAAe,IAAK,W;MACpB,OAAO,QAAS,U
AAhB,C;QACI,QAAS,O;QACT,QAAS,S;;K;iDAIjB,Y;MAE8B,OAAA,IAAK,U;K;yDAGnC,Y;K;;IC3CgD,+B;M
AAiC,oC;MACjF,gBAA8B,C;K;8CAM9B,mB;MAMI,qB;MACA,iBAAI,SAAJ,EAAU,OAAV,C;MACA,OAAO,I
;K;mDAGX,2B;MAMc,UACF,M;MANR,oCAAA,4BAAMB,KAAAnB,EAA0B,SAAI1B,C;MAEb,qB;MACA,aAAa,
K;MACb,cAAc,K;MACJ,0B;MAAV,OAAU,cAAV,C;QAAU,mB;QACN,kBAAI,eAAJ,EAAI,uBAAJ,WAAc,CA
Ad,C;QACA,UAAU,I;;MAEd,OAAO,O;K;0CAGX,Y;MACI,qB;MACA,yBAAY,CAAZ,EAAe,SAAF,C;K;IAKiB,
gE;MAAA,qB;QAAE,OAAM,gBAAN,mB;O;K;sDAFvB,oB;MACI,qB;MACA,OAAO,kBAAU,8CAAV,C;K;IAK
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AIX,Y;MAAqD,iD;K;mDAErD,mB;MAAoD,0BAAQ,OAAR,KAAoB,C;K;kDAExE,mB;MACqB,Q;MAAA,6B;
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DAGvE,8B;MAA4E,uCAAQ,IAAR,EAAC,SAAd,EAAyB,OAAzB,C;K;wDAE5E,8B;MAII,eAAe,0BAAa,SAAb,
C;MACf,YAAO,UAAU,SAAV,I;MnEuDX,iBAAc,CAAd,UAAsB,KAAtB,U;QmEtDiB,e;QACA,iB;;K;2CAIjB,iB
;MAMI,IAAI,UAAU,IAAd,C;QAAoB,OAAO,I;MAC3B,IAAI,2BAAJ,C;QAAuB,OAAO,K;MAE9B,OAAO,oCA
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AJ,C;K;wDAGX,Y;MtE5CJ,IAAI,EsE6CU,gBAAQ,EtE7CIB,CAAJ,C;QACI,csE4CwB,sE;QtE3CxB,MAAM,6BA
AsB,OAAQ,WAA9B,C;OsE6CF,6BAAS,WAAAT,C;MACA,eAAQ,W;MACR,cAAO,E;K;;IAOqB,6D;MAHpC,oB;
MAGmD,wD;MAG3C,oCAAA,4BAAMB,KAAAnB,EAA0B,WAAyB,KAAAnD,C;MACb,eAAa,K;K;iEAGjB,Y;MA
AsC,sBAAQ,C;K;+DAE9C,Y;MAAgC,mB;K;8DAEhC,Y;MACI,IAAI,CAAC,kBAAL,C;QAAoB,MAAM,6B;MA
E1B,eAAO,mCAAP,EAAO,YAAP,C;MACA,OAAO,wBAAI,WAAJ,C;K;mEAGX,Y;MAAoC,sBAAQ,CAAR,I;K
;+DAEpC,mB;MACI,wBAAI,YAAJ,EAAW,OAAX,C;MACA,mC;MACA,cAAO,E;K;+DAGX,mB;MtEIFJ,IAAI,
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BAAI,WAAJ,EAAU,OAAV,C;K;;IAIgB,+D;MAAuF,8B;MAAtF,kB;MAA0C,4B;MAC/D,eAAyB,C;MAGrB,oC
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0B;MACI,oCAAA,4BAAMB,KAAAnB,EAA0B,YAA1B,C;MAEb,WAAK,aAAI,mBAAY,KAAZ,IAAJ,EAAuB,OA
AvB,C;MACL,mC;K;wDAGJ,iB;MACI,oCAAA,2BAAkB,KAAIB,EAAyB,YAAzB,C;MAEb,OAAO,wBAAK,mB
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;K;2DAE/B,Y;MAA+C,WAAK,iB;K;;ICxMN,8B;MAAiC,sB;MAwCnF,uBAAoC,I;MA+CpC,yBAA6C,I;K;IAIF
R,oD;MAAC,wB;MAGIC,gBAAqB,K;K;IFAHa,Y;MAAA,yB;K;uGAKZ,Y;MAAQ,oB;K;8DAE9B,oB;MAKI,eA
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EAAc,IAAd,C;K;sDACIC,iB;MAA4C,+DAAY,IAAZ,EAakB,KAAIB,C;K;;IAIB5C,8E;MAAA,wE;MAAsC,2CA

AK,KAAM,IAAX,EAAGB,KAAM,MAAtB,C;MAAtC,Y;K;IASBJ,+C;MACsE,6B;K;mEACIE,mB;MAAmD,kCA
Ac,OAAAd,C;K;IEAEnD,mB;MAAiD,gCAAY,OAAZ,C;K;;yCAIrD,Y;MACI,YAAQ,Q;K;IAOQ,+F;MAAA,sD;M
AAS,6B;K;uFACb,mB;MAAwC,MAAM,qCAA8B,8BAA9B,C;K;mFAC9C,Y;MACI,4BAAwB,Q;K;4FAG5B,mB
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yB,OAAA,0BAAc,OAAO,I;K;2GAC9C,Y;MAAwB,0BAAc,S;K;;sFAL9C,Y;MACI,oBAAoB,oCAAQ,W;MAC5
B,6G;K;0FAOJ,mB;MACI,qB;MACA,IAAI,+CAAY,OAAZ,CAAJ,C;QACI,4BAAwB,cAAO,OAAP,C;QACxB,O
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xD,iBAAI,GA AJ,EAAS,KAAT,C;;K;IAQc,iG;MAAA,sD;MAAS,oC;K;yFACf,mB;MAAwC,MAAM,qCAA8B,gC
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B,0BAAc,S;K;;wFAL9C,Y;MACI,oBAAoB,oCAAQ,W;MAC5B,+G;K;sIAOmB,Y;MAAQ,OAAA,4BAAwB,K;K
;8FAEvD,Y;MAAsC,4BAAwB,iB;K;;4FAnB1E,Y;MACI,IAAI,8BAAJ,C;QACI,iG;OAoBJ,OAAO,qC;K;gDAGf,e
;MACI,qB;MACA,WAAW,YAAQ,W;MACnB,OAAO,IAAK,UAAZ,C;QACI,YAAY,IAAK,O;QACjB,QAAQ,KA
AM,I;QACd,IAAI,YAAO,CAAP,CAAJ,C;UACI,YAAY,KAAM,M;UACIB,IAAK,S;UACL,OAAO,K;;MAGf,OA
AO,I;K;kDAIX,Y;K;;IC3I+C,8B;MAAiC,oC;K;0CAEHf,iB;MAMI,IAAI,UAAU,IAAd,C;QAAoB,OAAO,I;MAC3
B,IAAI,0BAAJ,C;QAAsB,OAAO,K;MAC7B,OAAO,mCAAY,mBAAU,IAAV,EAAGB,KAAB,C;K;4CAGvB,Y;
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BIC,Y;MAEI,qB;MACA,4BAAa,I;MACb,OAAO,I;K;qCAGX,Y;K;iDAGA,uB;K;iFAG8B,Y;MAAQ,OAAA,oBA
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HpB,qB;MACA,0BAAW,KAAX,C;MAEoB,gBAAb,qBAAM,KAAN,C;MAAqB,qC;MAA5B,OAAO,CAAA,OtE8
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,qC;K;yCAGJ,oB;MACI,qB;MACA,IAAI,QAAS,UAAb,C;QAAwB,OAAO,K;MAE/B,uBAAA,oBxEioDoB,QMjr
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AU,EAAP,KA AO,CAAY,QIE9DE,YkE8DK,QIE9DL,CkE8DF,EAA4C,cAAN,oBAAM,EAAY,KA AZ,EAAMB,S
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K;IAF3C,0B;MACI,IAAI,6BAAJ,C;QACI,iBAAiB,gB;QACX,KAAY,MAAK,UAAAL,C;;QAEiB,UAAU,KAAV,E
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vD,2B;MAAA,+B;MAmBI,uBAA4B,WAAO,uBAAP,EAaiC,GAAjC,C;MAC5B,2BAAgC,WAAO,OAAp,EAAM
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,mB;MAI+D,OAAA,O3GzE8B,S2GyER,wB3GzEQ,E2GyEW,M3GzEX,C;K;gE2G8E7F,mB;MAAgE,OAAA,O3
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6C,kBAAK,OAAL,EAac,UAAd,C;MAD7C,Y;K;IA4RO,kG;MAAA,kC;MAAA,8C;MAAA,kC;MAAA,kC;MAC
H,uBAA+B,a;MAI/B,sF;MAOA,sBAA0C,I;K;+FAX1C,Y;MAAA,2B;K;+FAEI,Y;MAAQ,qBAAA,kBN/R8C,CM
+RxC,CN/RwC,CM+R9C,C;K;gGAEZ,Y;MAAA,4B;K;IAY2B,oG;MAAA,kC;MAAS,uB;K;mJACG,Y;MAAQ,O
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EpE,qC;MAE4E,UAYY,KAAZ,IAAqB,O;K;4EAKcJ,4B;MAE6E,iBAAY,KAAZ,C;K;4EAE7E,qC;MAEQF,UA
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;uFJ57BIG,+H;MAE8B,sB;QAAA,SAAkB,S;MAAW,uB;QAAA,UAAmB,S;MAAW,oB;QAAA,OAAgB,S;MAA
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C,S;MAAW,qB;QAAA,QAAuB,S;MAAW,wB;QAAA,WAA6B,S;MAAW,yB;QAAA,YAAqB,S;MAAW,yB;QA
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AF,IAAe,O;MACf,EAAE,MAAF,IAAY,I;MACZ,EAAE,UAAF,IAAgB,Q;MACHB,EAAE,gBAAF,IAAsB,c;MACT
B,EAAE,MAAF,IAAY,I;MACZ,EAAE,aAAF,IAAmB,W;MACnB,EAAE,OAAF,IAAa,K;MACb,EAAE,UAAF,IA
AgB,Q;MACHB,EAAE,WAAF,IAAiB,S;MACjB,EAAE,WAAF,IAAiB,S;MACjB,EAAE,QAAF,IAAc,Q;MACd,O
AAO,C;K;yFA0CX,uC;MAE+B,sB;QAAA,SAAiB,G;MAAK,0B;QAAA,aAAsB,I;MAAM,uB;QAAA,UAAmB,S;
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MACf,OAAO,C;K;qFAUgD,qB;MAAQ,OAAE,E;K;mFAEX,qB;MAAQ,OAAQ,O;K;iFAEjB,qB;MAAQ,OAAO,
M;K;mFAEd,qB;MAAQ,OAAQ,O;K;qFAEf,qB;MAAQ,OAAS,Q;K;mFAEIB,qB;MAAQ,OAAQ,O;K;mFAEhB,q
B;MAAQ,OAAQ,O;K;mFAEhB,qB;MAAQ,OAAQ,O;K;qFASF,qB;MAAQ,OAAE,E;K;yFAER,qB;MAAQ,OAA

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;;QAEJ,sBAAO,E;;MsJvUiD,0B;K;+CAExD,mB;MAA4D,sB;;QtJ2V5D,eAAoB,0BAAa,SAAb,C;QACpB,OAAO
,QAAS,cAAhB,C;UACI,IsJ7VsE,OtJ6VxD,QAAS,WsJ7V+C,UtJ6VtE,C;YACI,qBAAO,QAAS,Y;YAAhB,uB;;Q
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,kB;MAAmC,4B;MAC5D,eAAyB,C;MAGrB,+DAaKB,gBAAlB,EAA6B,OAA7B,EAA5C,WAAK,KAA3C,C;MA
CA,eAAa,UAAU,gBAAV,I;K;iDAGjB,iB;MACI,+DAaKB,KAAiB,EAAyB,YAAzB,C;MAEA,OAAO,wBAAK,m
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+B,oEAAGB,IAAhB,C;K;IAE/B,2C;MAAA,oB;MACI,eACsB,C;K;kDAEtB,Y;MAAkC,sBAAQ,gB;K;+CAE1C,Y
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Y;QAAuC,8B;O;MAT3C,8E;MwKiB2I,qD;QAAA,mB;UAAE,gBAAS,qBAAT,C;S;O;MAH7I,gC;QAGkI,kCAAS
,mCAAT,C;O;KAHII,C;IAKA,2B;MAQI,eAAe,6B;MACf,oBAA0B,+BAAN,KAAM,EAawC,QAAXC,EAAD,Q
AA/D,C;MAC1B,OAAO,Q;K;8FAGX,yB;MAAA,kD;MAAA,gC;QAGkI,gBAAS,aAAT,C;O;KAHII,C;IAGB0C,y
B;K;+CAoBtC,kC;MAOI,IAAI,uCAA0B,QAAS,UAAvC,C;QAAKD,M;MACID,OAAO,sBAAS,QAAS,WAAIB,e;
K;+CAGX,kC;MAQqD,6BAAS,QAAS,WAAIB,e;K;;;IAezD,mC;MAA2C,wB;MACvC,eAAoB,C;MACpB,mB
AA4B,I;MAC5B,sBAAyC,I;MACzC,gBAAoC,I;K;gDAEP,C,Y;MACI,OAAO,IAAP,C;QACI,QAAM,YAAN,C;eA
CI,C;YAAA,K;eACA,C;YACI,IAAI,kCAAe,UAAAnB,C;cACI,eAAQ,C;cACR,OAAO,I;;cAEP,sBAAE,I;;YALvB,
K;eAOA,C;YAAc,OAAO,K;eACrB,C;eAAA,C;YAAgC,OAAO,I;kBAC/B,MAAM,yB;;QAGIB,eAAQ,C;QACR,
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IASe,I;MATrB,QAAM,YAAN,C;aACI,C;aAAA,C;UAAsC,OAAO,qB;aAC7C,C;UACI,eAAQ,C;UACR,OAAO,k
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DAItB,Y;MACI,IAAI,CAAC,cAAL,C;QAAgB,MAAM,6B;;QAA8B,OAAO,W;K;2DAG/D,Y;MAA4C,QAAM,Y
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R,OAA6C,6CAAtC,c;K;2DAMX,kB;MzHjBO,Q;MADP,eyHoBI,MzHpBJ,C;MACO,QyHmBH,MzHnBG,+D;My
HoBH,eAAQ,C;K;kGAIr,Y;MAAQ,0C;K;;IxK1LhB,oD;MAQuF,wC;K;IARvF,8CASI,Y;MAAuC,8B;K;IAT3C,g
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b,OAAa,cAAb,C;QAAa,sB;QACT,KAAM,WAAI,IAAK,MAAT,C;QACN,KAAM,WAAI,IAAK,OAAT,C;;MAE
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;MACf,gBAAY,CAAZ,C;MACA,kBAAK,kBAAL,EAAW,oDAAX,C;M9KtFJ,IAAI,E8KuFM,YAAS,C9KvFf,CA
AJ,C;QACI,cAdW,e;QAeX,MAAM,6BAAsB,OAAQ,WAA9B,C;O8KuFN,OAAO,+BAAW,qDAAX,C;K;IAGa,8
C;MACpB,kD;MADqB,wB;K;IACrB,gD;MAAA,oD;MACI,4B;K;;;IADJ,4D;MAAA,2D;QAAA,0C;OAAA,oD;K;
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B,cAAA,SAAhB,M;QAAsB,cAAwB,yBAAa,OAAb,C;;M4Ln9YT,O5Lo9Y9B,W;K;;;I6LtoZX,oE;MA4BI,MAA
M,wBAAoB,sEAAPB,C;K;8GA5BV,yB;MAAA,2D;MAAA,sC;QA4BI,MAAM,6BAAoB,sEAAPB,C;O;KA5BV,
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O,C;MACiB,WAAI,Q;MACJ,WAAI,Q;MACJ,WAAI,Q;MACJ,SAAS,Q;MACT,WAAI,E;MACJ,IAAK,IAAO,KA
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AAJ,I;K;8CAGX,oB;MACI,OAAU,cAAV,cAAU,EAAC,QAAd,C;K;IAEd,kC;MAAA,sC;MACI,4B;K;;;IADJ,8C;
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8C;MACjD,4B;MACA,0C;K;oEADA,Y;MAAA,2B;K;2EACA,Y;MAAA,kC;K;uCAGA,iB;MACI,OAAO,0CAAg
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ArC,I;K;yCAGIC,Y;MAAkC,OAAE,UAAf,qBAAU,iB;K;;IAGhD,kC;MAM6E,2BAAgB,SAAhB,EAAsB,IAAtB,
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XZ,yC;kBAYoB,MAAM,gCAAyB,yDAaKc,OAAlC,CAAzB,C;;K;IC5F9B,4B;K;;MC4BI,kC;;IAXA,gC;MAAA
,oC;MAM0B,2BAAc,iC;K;8CACpC,Y;MAAKC,OAAA,iCAAoB,W;K;6CADhC,Y;MAAA,yC;K;;IAN1B,4C;MA
AA,2C;QAAA,0B;OAAA,oC;K;IAWA,gC;MAAA,oC;K;;IAAA,4C;MAAA,2C;QAAA,0B;OAAA,oC;K;;IAKJ,o
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;sCAG/D,Y;MAMqC,QAAC,iBAAa,a;K;yCAEnD,Y;MAMwC,OAAA,iBAAa,a;K;;4EAIzD,yB;MAAA,4C;MAA
A,mC;QAQuE,MAAM,WAAM,0BAAN,C;O;KAR7E,C;mFAUA,yB;MAAA,4C;MAAA,mC;QAQsE,MAAM,WA
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,sC;MAAC,gB;K;IAOf,4E;MAA8G,mB;MAA7G,4B;MAA6B,8B;MAAGD,sB;K;+DACpG,Y;MAAsC,OAAgC,aA
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,WAAb,EAAqB,IAArB,EAA2B,gCAAS,KAAPC,C;K;;IAUO,wC;MAAC,gB;K;IAOf,gF;MAAKH,mB;MAAjH,4B
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,0B;MAGb8B,yE;MAC1B,mB;K;oCAEA,Y;MAA4B,qB;K;iDAE5B,oB;MAWc,Q;MADV,gBAAGb,QAAS,gBAA
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GA,yB;MAoMA,WAS6D,wB;MAT7D,+B;MiBpMA,8C;MjBAA,wB;QAEsD,OiBAA,YjB2MjB,eAAW,oBAAL,S
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B,CC3KiB,C;O;KDpBpD,C;0FAOA,yB;MA+KA,6B;MCxKA,kD;MDPA,wB;QAMsD,OCOF,cD2KjB,cAAU,SA
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,C;O;KANpD,C;wFAOA,yB;MA+LA,kBAS6D,sB;MAT7D,+B;MgB/LA,oD;MhBAA,wB;QAMsD,OgBAA,ehBk
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,C;wFASA,yB;MA+HA,kBAS6D,sB;MAT7D,+B;MgB/LA,oD;MhBgEA,wB;QAQ6C,OgBIES,ehBkMjB,eAAW,o
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